

Bio:

My name is Christian Prather I am very excited about this course! I love robotics and in particular have always been drawn to computer vision and its applications. I currently work at a startup where a lot of my job has involved self learning OpenCV in both C++ and Python so I am very glad I can finally learn it in a proper setting. I hope to get a better understanding of the underlying algorithms used in OpenCV as well as learn how I may develop new applications of the software and math in robotics, i.e using it to better do the projects I currently work on for my job.

$$1) a) A = \begin{bmatrix} 4 & -2 \\ 1 & 1 \end{bmatrix} |A| = 4 - (-2) = 6$$

$$b) \text{Trace} = 4 + 1 = 5$$

$$c) A^{-1} = \frac{1}{6} \cdot \begin{bmatrix} 1 & 2 \\ -1 & 4 \end{bmatrix} = \begin{bmatrix} 1/6 & 1/3 \\ -1/6 & 2/3 \end{bmatrix}$$

$$d) \begin{bmatrix} 4-\lambda & -2 \\ 1 & 1-\lambda \end{bmatrix} = 0$$

$$(4-\lambda)(1-\lambda) + 2 = 0$$

$$4 - 4\lambda - \lambda + \lambda^2 + 2 = 0$$

$$e) \lambda^2 - 5\lambda + 6 = 0$$

$$\lambda = 3 \text{ or } 2$$

$$\begin{bmatrix} 4 & -2 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = 3 \begin{bmatrix} x \\ y \end{bmatrix}$$

$$4x - 2y = 3x$$

$$x + y = 3y$$

$$x - 2y = 0$$

$$x - 2y = 0$$

$$y = \frac{x}{2}$$

$$\begin{bmatrix} 1 \\ 0.5 \end{bmatrix} \rightarrow \begin{bmatrix} 2 \\ 1 \end{bmatrix}$$

$$2) a) \begin{bmatrix} 4 & -2 \\ 1 & 1 \end{bmatrix} \cdot \begin{bmatrix} 3 & 4 \\ 5 & -1 \end{bmatrix} = \begin{bmatrix} 2 & 18 \\ 8 & 3 \end{bmatrix}$$

$$3) \begin{bmatrix} 1 & -2 & 3 \\ 2 & & \\ 3 & & \end{bmatrix} -1 + 4 - 9 = 6$$

$$b) \begin{bmatrix} 3 & 4 \\ 5 & -1 \end{bmatrix} \cdot \begin{bmatrix} 4 & -2 \\ 1 & 1 \end{bmatrix} = \begin{bmatrix} 16 & -2 \\ 19 & -11 \end{bmatrix}$$

$$b) (2)(-3) - 3(2) = -6 - 6 = -12 = x$$

$$(3)(-12) - (1)(-3) = -36 + 3 = -33 = y$$

$$(1)(2) - 2(7) = 2 - 14 = -12 = z$$

$$\begin{bmatrix} -12 \\ 0 \\ 4 \end{bmatrix}$$

$$4) a) 2, 3, 5, 7 \quad \frac{4}{10}$$

$$b) 4.5$$

$$c) \frac{1}{10} \cdot \frac{1}{10} = \frac{1}{100}$$

$$5) \text{ block card} = \frac{26}{52} \cdot \frac{1}{2} \cdot \frac{1}{13} = \boxed{\frac{1}{26}}$$

$$6) \text{ 10000 total } \quad s = \mu_1 = .3 \quad \mu_2 = .4 \quad \mu_3 = .3$$

$$(.8)(.3) + (.9)(.3) + (.6)(.3) = \boxed{0.78}$$

$$7) \quad P(A|B) = \frac{P(AB)}{P(B)}$$

$$P(A) = (.001)$$

$$P(B) = (.95)$$

$$P(AB) = \frac{(.95)(.001)}{.0198}$$

$$= \overset{90}{\text{min}} \quad \boxed{53.31\%}$$

Total Time 40 minutes
Resource mathisfun.com

```
1 # Christian Prather
2 # Took approx 25 minutes
3 # Had to use numpy official documentation heavily
4 import numpy as np
5
6 mat = np.zeros((9,9))
7 def norm_dist(mean, sigma):
8     for row in range (9):
9         for column in range(9):
10             mat[row][column] = (1/(2 * np.pi * sigma **2)) * np.e **(-(((row -
11             mean) ** 2) + ((column - mean) ** 2)/ (2 * sigma ** 2)))
12
13 def main():
14     A = np.matrix('4 -2; 1 1')
15     B = np.matrix('3 4; 5 -1')
16     X = np.array([1,2,3])
17     Y = np.array([-1,2,-3])
18     print(A)
19     print(B)
20
21     print("Det {}".format(np.linalg.det(A)))
22     print("Trace {}".format(A.trace()))
23     print("Inv {}".format(np.linalg.inv(A)))
24     values, vectors = np.linalg.eig(A)
25     print("Eigenvalues {} Eigenvector {}".format(values, vectors))
26     print("AB {}".format(np.matmul(A, B)))
27     print("BA {}".format(np.matmul(B, A)))
28     print("X dot Y {}".format(np.dot(X,Y)))
29     print("X cross Y {}".format(np.cross(X,Y)))
30     norm_dist(0, 1.0)
31 if __name__ == "__main__":
32     main()
```