R: A Hitchhikers Guide to Reproducible Research

- We built this software on base R code

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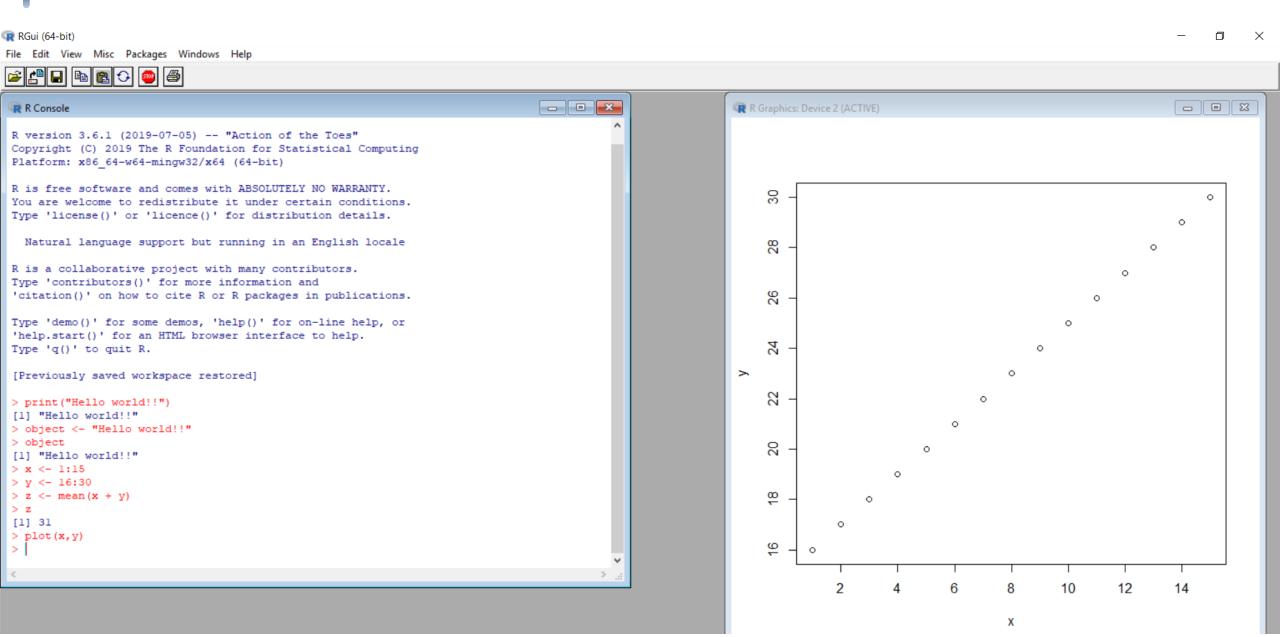


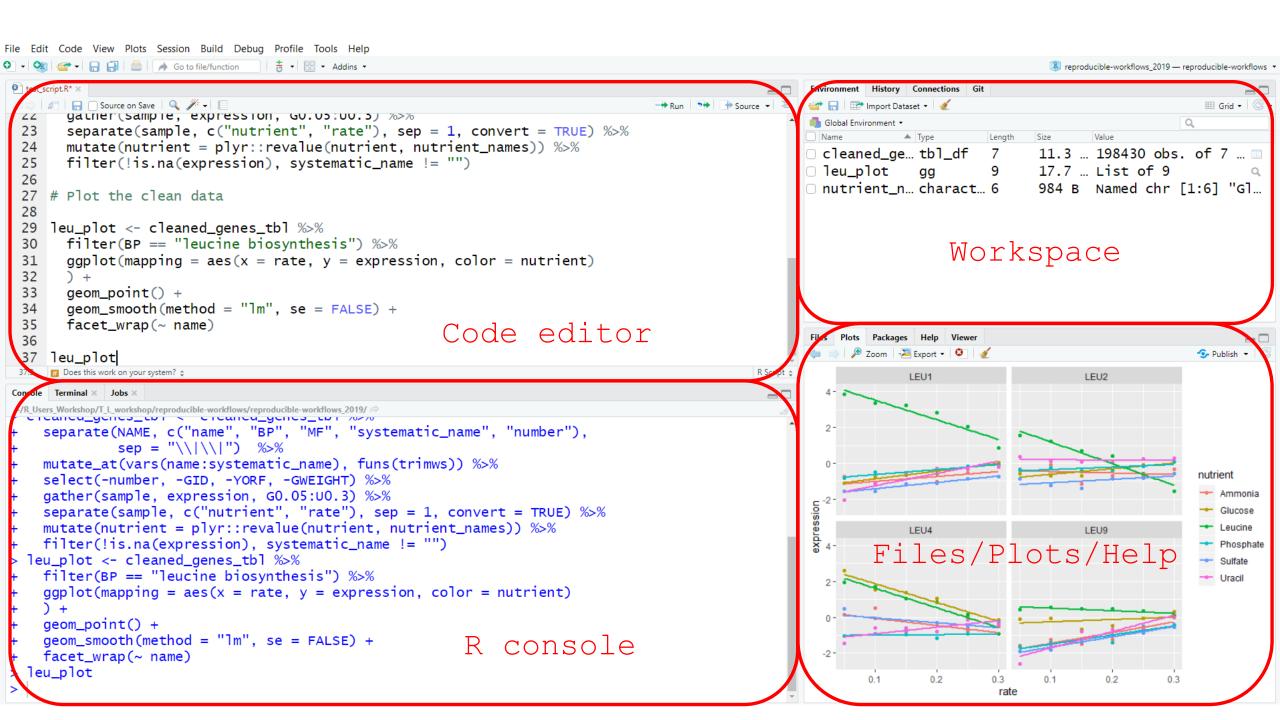


To understand R, remember the following

- Everything that exists is an object
- Everything that happens is a function

R user interface versus RStudio





Base R Cheat Sheet

Getting Help

Accessing the help files

?mean

Get help of a particular function.

help.search('weighted mean')

Search the help files for a word or phrase. help(package = 'dplyr')

Find help for a package.

More about an object

str(iris)

Get a summary of an object's structure. class(iris)

Find the class an object belongs to.

Using Packages

install.packages('dplyr')

Download and install a package from CRAN.

library(dplyr)

Load the package into the session, making all its functions available to use.

dplyr::select

Use a particular function from a package.

data(iris)

Load a built-in dataset into the environment.

Working Directory

getwd()

Find the current working directory (where inputs are found and outputs are sent).

setwd('C://file/path')

Change the current working directory.

Use projects in RStudio to set the working directory to the folder you are working in.

Vectors **Creating Vectors** Join elements into c(2, 4, 6) 2 4 6 a vector An Integer 2:6 23456 sequence A complex seq(2, 3, by=0.5) 2.0 2.5 3.0 sequence 121212 rep(1:2, times=3) Repeat a vector Repeat elements rep(1:2, each=3) 111222 of a vector

Vector Functions

sort(x)	rev(x)
Return x sorted.	Return x reversed.
table(x)	unique(x)
See counts of values.	See unique values.

Selecting Vector Elements

By Position

x[4]	The fourth	elemen
^ L T	ille louitil	elelllell

x[-4]	I All	but	the	fourth
V [- 1		Dut	uie	loui ti

```
x[2:4] Elements two to four.
```

x[-(2:4)]	All elements except
X[=(2:4)]	two to four.

x[c(1, 5)] Elements one and five.

By Value

x[x == 10]	are equal to 10.
x[x < 0]	All elements less than zero.
x[x %in% c(1, 2, 5)]	Elements in the set 1, 2, 5.

Elements which

Named Vectors

```
x['apple'] Element with name 'apple'.
```

Programming

```
For Loop

for (variable in sequence) {
    Do something
}

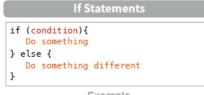
Example

for (i in 1:4) {
    j <- i + 10
    print(j)
}

While (condition) {
    Do something
}

Example

while (i < 5) {
    print(i)
    i <- i + 1
}
```



if (i > 3){ print('Yes') } else { print('No') }



```
square <- function(x){

squared <- x*x

return(squared)
}
```

Reading and Writing Data

Also see the readr package.

Input	Ouput	Description
<pre>df <- read.table('file.txt')</pre>	write.table(df, 'file.txt')	Read and write a delimited text file.
df <- read.csv('file.csv')	write.csv(df, 'file.csv')	Read and write a comma separated value file. This is a special case of read.table/ write.table.
<pre>load('file.RData')</pre>	<pre>save(df, file = 'file.Rdata')</pre>	Read and write an R data file, a file type special for R.

Types

Converting between common data types in R. Can always go from a higher value in the table to a lower value.

as.logical	TRUE, FALSE, TRUE	Boolean values (TRUE or FALSE).
as.numēric	1, 0, 1	integers or floating point numbers.
as.character	'1', '0', '1'	Oharacter strings. Generally preferred to factors.
as.factor	'1', '0', '1', levels: '1', '0'	Onaracter strings with preset levels. Needed for some statistical models.

Maths Functions

log(x)	Natural log.	sum(x)	Sum.
exp(x)	Exponential.	mean(x)	Mean.
max(x)	Largest element.	median(x)	Median.
min(x)	Smallest element.	quantile(x)	Percentage quantiles.
round(x, n)	Round to n decimal places.	rank(x)	Rank of elements
signif(x, n)	Round to n significant figures.	var(x)	The variance.
cor(x, y)	Correlation.	sd(x)	The standard deviation.

Variable Assignment

> a <- 'apple' > a [1] 'apple'

The Environment

ls() List all variables in the environment. rm(x)Remove x from the environment. rm(list = ls())Remove all variables from the environment. You can use the environment panel in RStudio to

browse variables in your environment.

Matrices

m <- matrix(x, nrow = 3, ncol = 3) Create a matrix from x.

m[2,]	- Select a row	t(m) Transpose
m[,	1]	- Select a column	m %*% n Matrix Multiplication
m[2,	3]	- Select an element	solve(m, n) Find xin: m * x = n

Lists

 $l \leftarrow list(x = 1:5, y = c('a', 'b'))$

A list is a collection of elements which can be of different types.

1[[2]] Second element

of I.

1[1] New list with only the first

element.

l\$x Element named

New list with only element named y.

l['y']

Also see the dplyr package.

Data Frames

 $df \leftarrow data.frame(x = 1:3, y = c('a', 'b', 'c'))$ A special case of a list where all elements are the same length.

df\$x

x	у
1	a
2	b
3	С

Understanding a data frame See the full data View(df) frame. See the first 6 head(df)

rows.

List subsetting

df[[2]]



Matrix subsetting

df[2,]

df[2, 2]



nrow(df)

ncol(df)

Number of columns.

Number of rows







Strings

Also see the stringr package.

paste(x, y, sep = ' ') Join multiple vectors together. paste(x, collapse = ' ') Join elements of a vector together. grep(pattern, x) Find regular expression matches in x. gsub(pattern, replace, x) Replace matches in x with a string. toupper(x) Convert to uppercase. tolower(x) Convert to lowercase. nchar(x) Number of characters in a string.

Factors

factor(x)

Turn a vector into a factor. Can set the levels of the factor and the order.

cut(x, breaks = 4)Turn a numeric vector into a factor by 'cutting' into sections.

Statistics

 $lm(y \sim x, data=df)$ Linear model.

 $glm(y \sim x, data=df)$ Generalised linear model.

summary

Get more detailed information out a model.

t.test(x, y) Perform a t-test for difference between

means.

pairwise.t.test Perform a t-test for paired data.

prop.test

Test for a difference between proportions.

aov Analysis of variance.

Distributions

	Random Variates	Density Function	Cumulative Distribution	Quantile
Normal	rnorm	dnorm	pnorm	qnorm
Poisson	rpois	dpois	ppois	qpois
Binomial	rbinom	dbinom	pbinom	qbinom
Uniform	runif	dunif	punif	qunif

Plotting

Also see the ggplot2 package







Dates

See the lubridate package.

Basics of R code

Symbol	What it does	Example 1	Example 2
<-	Assign operator Creates new objects	<pre>> x <- 5 > x [1] 5</pre>	<pre>> y <- "This" > y [1] "This"</pre>
c()	Helps create objects with more than one element	> A	<pre>> w <- c("This", "is", "easy! ") > w [1] "This" "is" "easy!"</pre>
#	Computer ignores what is written. Used for adding notes to code	-	<pre>> print("hello") [1] "hello"</pre>
%>%	<u> </u>	> data %>% do_something_to(data)	<pre>> data %>% do_something_to(data) %>% do_something_else_to(data)</pre>
%in%	returns a logical vector indicating if there is a match	> "x" %in% c("x", "y", "z") [1] TRUE	> c("x", "y", "z") %in% "x" [1] TRUE FALSE FALSE
?	Access help	> ?mean()	<pre>> ?geom_point()</pre>

FYI: R is case sensitive!! Name.of.data ≠ name.of.data

Creating objects

```
For most of us, R is simply the creation of and manipulation
of objects:
new object \leftarrow c(1, 2, 3)
- the objects are then fed into functions to create amazing
 new objects
amazing new object <- function (new object)
Broadly speaking the following is true in R:
- information
> data frame <- function(information)</pre>
> plot
      <- function(data frame)</pre>
> model <- function(data frame)</pre>
```

Naming objects

There are a few simple rules to follow initially:

- Object names must start with a letter and can only contain letters, numbers, '_' and '.'
- Certain characters should not be used, e.g:
 - c is the concatenate function 'c()'
 - T is used as shorthand for TRUE
 - F is used as shorthand for FALSE
- In this course I'll always use x, y and z as object names when demonstrating quick examples

Types of data structure

```
The main data types are;
# double (for double precision floating point numbers)
typeof(1.23)
# character
typeof("string")
# logical
typeof (FALSE)
# missing values are represented by NA
example \leftarrow c(1, 2, NA, 4)
Other examples include integers and complex numbers
```

Types of data structure

- Vectors come in two forms

```
A: Atomic vectors contain exactly one type of data
           <-c(1, 2, 0.5, -0.5, 3.4)
all numbers
all characters <- c("One", "too", "3")
all logical
           <- c(TRUE, FALSE) # NOTE: Type it out</pre>
B: Lists allow combinations of different types of data
this is a list <- list(1, TRUE, "Three", "4")
typeof(this is a list)
[1] "list"
this is also a list <- list(all numbers, all characters)
```

Types of data structure

- # Matrices/Arrays:
- You can have a matrix of two or more dimensions a matrix <- matrix(1:9, 3, 3)</p>
- Vectors and matrices can only contain **one** type of data
- VERY VERY NB: If you try to create a vector with more than one data type, then it will undergo coercion to the least common denominator
- The coercion rule goes:

 logical -> integer -> numeric -> complex -> character
- You can perform coercions yourself on vectors

Walkthrough

- 01_baseR_introduction.R
 - Basic Code entry

Types of data structures

```
Dataframes:
- These are a special type of list
- Observations are in rows
- Variables are in columns
- Labels or other metadata may also be present
> a data frame <- data.frame(number = 1:10,
                        char = sample(letters, 10),
                        this really a col name = rep(c(TRUE, FALSE), 5))
- In the tidyverse dataframes are called 'tibbles'
- Some older functions don't work with tibbles
- We'll go through this in more detail later
```

Indexing

- Indexing can occur in one or two dimensions
- One dimension:

```
new_object <- c(1, 2, 3)
new_object[1]
[1] 1</pre>
```

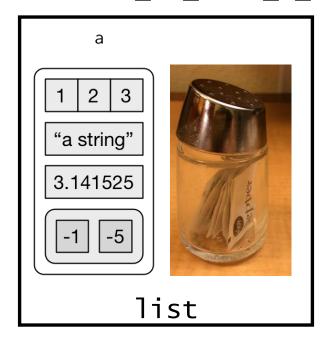
- Two dimensions

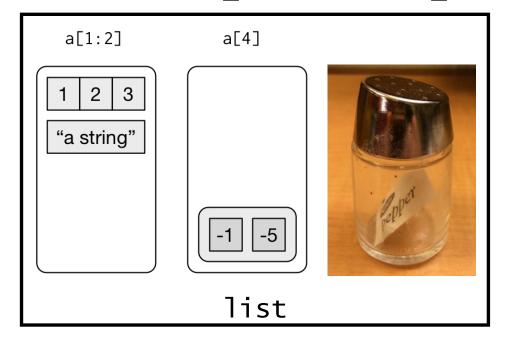
```
a_data_frame[1, 1]
a data frame$number[1]
```

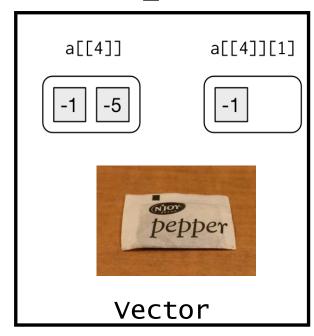
- In the tidyverse we don't use '[' much as dplyr::filter() and dplyr::select() allow you to solve the same problems
- However, given so much of the R has been written using these, it's worth recognising and understanding them

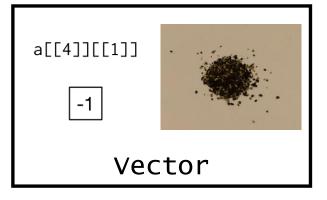
Indexing

- # Recall
- this is also a list <- list(all numbers, all characters, all logical)









- # Important
- [extracts a sublist, results will be a list
- [[extracts a single component

Walkthrough

- 01_baseR_introduction.R
 - Indexing dataframes and lists

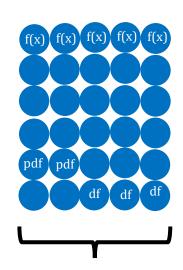
Types of data structures

- # Factors:
- In R, factors are used to work with categorical variables
- Historically they were easier to work with than characters, hence many baseR functions automatically convert characters to factors
- This does not happen in the tidyverse
- One of the most important uses of factors is in statistical modeling;
 - since categorical variables are entered into statistical models differently than continuous variables, storing data as factors insures that the modeling functions will treat such data correctly

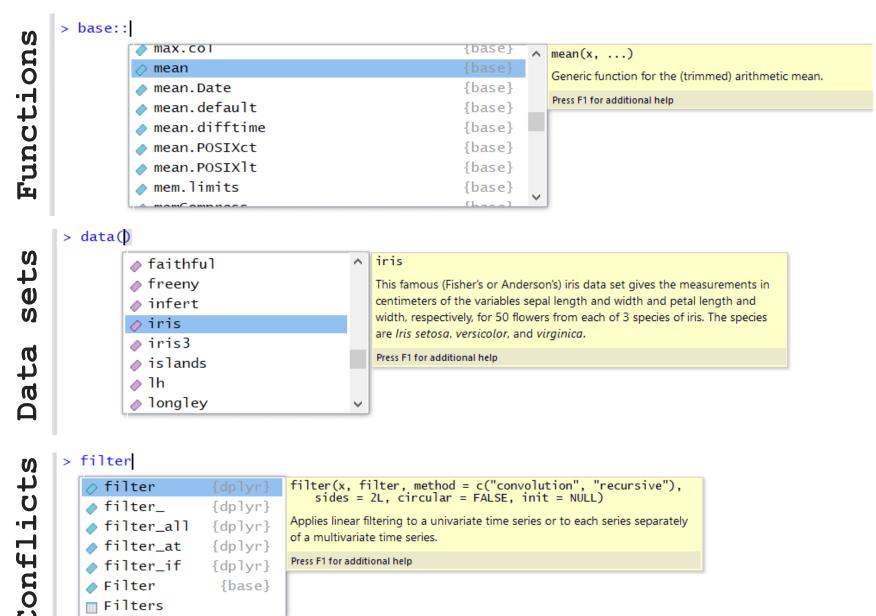
Walkthrough

- 01_baseR_introduction.R
 - Factors example

Package contents



Base R: Comes preloaded



Walkthrough

- 02_navigating_R_packages.R

Worksheet

- 03_practice_worksheet.R