# Christian Abreu

## Javascript Developer

Results-driven JavaScript Developer with over +3 years of experience. Proficient in working with agile methodologies to deliver high-quality software solutions. Skilled in taking projects from concept to implementation, emphasizing clean and maintainable code.

### **WORK EXPERIENCE**

### Backend Developer at Koombea Sep 2022 - Feb 2023

I played a pivotal role as a key member of the team tasked with rebuilding the backend of an application using technologies such as Express.js, Node.js, Docker, PostgreSQL, and others. Among my responsibilities were engaging in regular communication with clients, coordinating with the frontend and DevOps teams to ensure seamless integration, and single-handedly managing the backend development as the sole developer.

**Koombea Website** 

### Javascript Developer at Sweatworks Mar 2021 - Jul 2022

I participated in the redesign of both the backend and frontend of an app hosted on *Amazon Web Services (AWS)*. My responsibilities included documenting the code I wrote, creating formal proposals for clients, *identifying and addressing future technical debt in collaboration with the team*, and updating outdated code with modern solutions.

SweatWorks website

### Freelancer at Internet Jan 2020 - Feb 2021

As a freelancer, my primary responsibilities included *transforming ideas into functional applications*, communicating effectively with clients, meeting deadlines, and developing both the *backend and frontend* components. JavaScript served as the primary technology for building these applications. **Portfolio Website** 

### **PROJECTS**

checkout ## My personal website & Github profile for more projects

### chVideos.

Download Instagram Reels & Youtube videos easily with a Telegram bot made with Nodejs. *Try Telegram Bot - Source Code* 

### Secrect.Info.

Sometimes you need to send sensible data to your teammates, Secrect.info can help, made with Nodejs, Typescript, Mongodb & React (MERN Stack).

Send Messages - Source Code

