Final Project Proposal
COMP4102A

Automotive Safety Suite

Authors:

CONNER BRADLEY – 101073585
CHRISTIAN BELAIR – 101078744
ADAM PAYZANT – 101082175

Carleton University

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1 Summary

The goal of this project is to create an automotive safety suite using computer vision. Our goals are to create a suite of services to track pedestrians, road signs and stop lights, as well as tracking the driver's eye movements to detect distracted driving. A secondary goal is to make the system highly modular, so new components can be easily added in or create interactions between modules.

2 Background

2.1 Gaze detection and Tracking

Reference methods in this paper[1]

3 The Challenge

This space has a number of challenges. While any one component of this project has many implementations even within the computer vision space, making them all work together in real time on mid to low end hardware. In addition, gaze tracking with a single camera is a more difficult area with no simple, of-the-shelf implementation in openCV.

4 Goals and Deliverables

4.1 Primary Goals

The primary goals for this project is to create a suite of car safety features which are solved using computer vision. The three main safety features involves gaze tracking, road sign and traffic light detection, and pedestrian detection. Each play a role in distracted driving incidents where a driver's gaze might not be focused on a pedestrian, road signs, or traffic lights when a driver should be.

4.2 Evaluation

Each of the main components

4.3 Stretch Goals

The primary stretch goal for us to add an interaction between the modules. As a proof of concept, we would implement a system to ensure a driver has actually looked in the direction of a pedestrian or sign. An additional goal would be to validate it running on a Raspberry Pi Zero as a proof it can be embedded into an actually.

5 Schedule for Completion

Week		Task Summary
Week 1	**Adam**	a,b,c
	Christian	Finding papers regarding person detection
	Conner	Preliminary research, scope out papers in eye tracking
Week 2	**Adam**	a,b,c
	Christian	Start implementing pedestrian detection system, test using webcam
	Conner	Scaffold project structure, determine entities related to task, build a common object model
Week 3	**Adam**	a,b,c
	Christian	Finish implementing pedestrian detection system, test using webcam
	Conner	Begin implementing eye tracking, gather test data
Week 4	**Adam**	a,b,c
	Christian	Refactor pedestrian detection implementation to fit within modular design goal
	Conner	Continue implementing eye tracking, integrate with test data to establish a test bed
Week 5	**Adam**	a,b,c
	Christian	a,b,c
	Conner	Finish implementing eye tracking, provide a high-level API for working with eye tracking functionality
Week 6	**Adam**	a,b,c
	Christian	a,b,c
	Conner	Perform testing, gather result data for tracking accuracy, determine edge cases, make improvements where applicable
Week 7	**Adam**	a,b,c
	Christian	a,b,c
	Conner	Integrate high-level API with main car safety application, begin making UI for working with feature
Week 8	**Adam**	a,b,c
	Christian	a,b,c
	Conner	Finsih UI for interacting with feature, build notifications
Week 9	**Adam**	a,b,c
	Christian	a,b,c
	Conner	Continue week 8 work
Week 10	**Adam**	a,b,c
	Christian	a,b,c
	Conner	Testing, bug fixes
Week 11	**Adam**	a,b,c
	Christian	a,b,c
	Conner	a,b,c

References

[1] HR Chennamma and Xiaohui Yuan. A survey on eye-gaze tracking techniques. *arXiv preprint arXiv:1312.6410*, 2013.