

Chapter 6 - Arrays

Outline

- 6.1 Introduction
- 6.2 Arrays
- 6.3 Declaring Arrays
- 6.4 Examples Using Arrays
- 6.5 Passing Arrays to Functions
- 6.6 Sorting Arrays
- 6.7 Case Study: Computing Mean, Median and Mode Using Arrays
- 6.8 Searching Arrays
- 6.9 Multiple-Subscripted Arrays



6.1 Introduction

- Arrays
 - Structures of related data items
 - Static entity – same size throughout program
 - Dynamic data structures discussed in Chapter 12



6.2 Arrays

- **Array**
 - Group of consecutive memory locations
 - Same name and type
- To refer to an element, specify
 - Array name
 - Position number
- **Format:**

arrayname [*position number*]

 - First element at position 0
 - **n** element array named **c**:
 - **c[0], c[1]...c[n - 1]**

Name of array
(Note that all elements of this array have the same name, **c**)

↓

c[0]	-45
c[1]	6
c[2]	0
c[3]	72
c[4]	1543
c[5]	-89
c[6]	0
c[7]	62
c[8]	-3
c[9]	1
c[10]	6453
c[11]	78

↑

Position number
of the element
within array **c**

© 2007 Prentice Hall, Inc.
All rights reserved.



6.2 Arrays

- Array elements are like normal variables

```
c[ 0 ] = 3;
```

```
printf( "%d", c[ 0 ] );
```

- Perform operations in subscript. If **x** equals 3

```
c[ 5 - 2 ] == c[ 3 ] == c[ x ]
```



6.3 Declaring Arrays

- When declaring arrays, specify

- Name
- Type of array
- Number of elements

```
arrayType arrayName[ numberOfElements ] ;
```

- Examples:

```
int c[ 10 ] ;
```

```
float myArray[ 3284 ] ;
```

- Declaring multiple arrays of same type

- Format similar to regular variables
- Example:

```
int b[ 100 ] , x[ 27 ] ;
```



6.4 Examples Using Arrays

- Initializers

```
int n[] = { 1, 2, 3, 4, 5 };
```

- If not enough initializers, rightmost elements become 0

```
int n[ 5 ] = { 0 }
```

- All elements 0

- If too many a syntax error is produced syntax error
- C arrays have no bounds checking

- If size omitted, initializers determine it

```
int n[ ] = { 1, 2, 3, 4, 5 };
```

- 5 initializers, therefore 5 element array





1. Initialize array

2. Loop

3. Print

```
1  /* Fig. 6.8: fig06_08.c
2     Histogram printing program */
3  #include <stdio.h>
4  #define SIZE 10
5
6  int main()
7  {
8     int n[ SIZE ] = { 19, 3, 15, 7, 11, 9, 13, 5, 17, 1 };
9     int i, j;
10
11    printf( "%s%13s%17s\n", "Element", "Value", "Histogram" );
12
13    for ( i = 0; i <= SIZE - 1; i++ ) {
14        printf( "%7d%13d", i, n[ i ] ) ;
15
16        for ( j = 1; j <= n[ i ]; j++ )    /* print one bar */
17            printf( "%c", '*' );
18
19        printf( "\n" );
20    }
21
22    return 0;
23 }
```



Outline



Program Output

Element	Value	Histogram
0	19	*****
1	3	***
2	15	*****
3	7	*****
4	11	*****
5	9	*****
6	13	*****
7	5	*****
8	17	*****
9	1	*

6.4 Examples Using Arrays

- Character arrays

- String **"first"** is really a static array of characters
- Character arrays can be initialized using string literals

```
char string1[] = "first";
```

- Null character **'\0'** terminates strings
- **string1** actually has 6 elements

- It is equivalent to

```
char string1[] = { 'f', 'i', 'r', 's', 't', '\0' };
```

- Can access individual characters

```
string1[3] is character 's'
```

- Array name is address of array, so **&** not needed for scanf

```
scanf( "%s", string2 );
```

- Reads characters until whitespace encountered
- Can write beyond end of array, be careful





Outline



1. Initialize strings

2. Print strings

2.1 Define loop

2.2 Print characters individually

2.3 Input string

3. Print string

Program Output

```

1  /* Fig. 6.10: fig06_10.c
2      Treating character arrays as strings */
3  #include <stdio.h>
4
5  int main()
6  {
7      char string1[ 20 ], string2[] = "string literal";
8      int i;
9
10     printf(" Enter a string: ");
11     scanf( "%s", string1 );
12     printf( "string1 is: %s\nstring2: is %s\n"
13             "string1 with spaces between characters is:\n",
14             string1, string2 );
15
16     for ( i = 0; string1[ i ] != '\0'; i++ )
17         printf( "%c ", string1[ i ] );
18
19     printf( "\n" );
20     return 0;
21 }

```

```

Enter a string: Hello there
string1 is: Hello
string2 is: string literal
string1 with spaces between characters is:
H e l l o

```

6.5 Passing Arrays to Functions

- Passing arrays

- To pass an array argument to a function, specify the name of the array without any brackets

```
int myArray[ 24 ] ;
```

```
myFunction ( myArray , 24 ) ;
```

- Array size usually passed to function
- Arrays passed call-by-reference
- Name of array is address of first element
- Function knows where the array is stored
 - Modifies original memory locations

- Passing array elements

- Passed by call-by-value
- Pass subscripted name (i.e., **myArray[3]**) to function



6.5 Passing Arrays to Functions

- Function prototype

```
void modifyArray( int b[], int arraySize );
```

- Parameter names optional in prototype

- `int b[]` could be written `int []`
 - `int arraySize` could be simply `int`
- refer to `array2.cpp`



1. Function definitions

2. Pass array to a function

2.1 Pass array element to a function

3. Print

Entire arrays passed call-by-reference, and can be modified

Array elements passed call-by-value, and cannot be modified

```

1  /* Fig. 6.13: fig06_13.c
2     Passing arrays and individual array elements to functions */
3  #include <stdio.h>
4  #define SIZE 5
5
6  void modifyArray( int [], int ); /* appears strange */
7  void modifyElement( int );
8
9  int main()
10 {
11     int a[ SIZE ] = { 0, 1, 2, 3, 4 }, i;
12
13     printf( "Effects of passing entire array call "
14            "by reference:\n\nThe values of the "
15            "original array are:\n" );
16
17     for ( i = 0; i <= SIZE - 1; i++ )
18         printf( "%3d", a[ i ] );
19
20     printf( "\n" );
21     modifyArray( a, SIZE ); /* passed call by reference */
22     printf( "The values of the modified array are:\n" );
23
24     for ( i = 0; i <= SIZE - 1; i++ )
25         printf( "%3d", a[ i ] );
26
27     printf( "\n\nEffects of passing array element call "
28            "by value:\n\nThe value of a[3] is %d\n", a[ 3 ] );
29     modifyElement( a[ 3 ] );
30     printf( "The value of a[ 3 ] is %d\n", a[ 3 ] );
31     return 0;
32 }

```



3.1 Function definitions

```
33
34 void modifyArray( int b[], int size )
35 {
36     int j;
37
38     for ( j = 0; j <= size - 1; j++ )
39         b[ j ] *= 2;
40 }
41
42 void modifyElement( int e )
43 {
44     printf( "Value in modifyElement is %d\n", e *= 2 );
45 }
```

Effects of passing entire array call by reference:

The values of the original array are:

0 1 2 3 4

The values of the modified array are:

0 2 4 6 8

Effects of passing array element call by value:

The value of a[3] is 6

Value in modifyElement is 12

The value of a[3] is 6

Program Output

6.6 Sorting Arrays

- Sorting data
 - Important computing application
 - Virtually every organization must sort some data
- Bubble sort (sinking sort)
 - Several passes through the array
 - Successive pairs of elements are compared
 - If increasing order (or identical), no change
 - If decreasing order, elements exchanged
 - Repeat
- Example:
 - original: 3 4 2 6 7
 - pass 1: 3 2 4 6 7
 - pass 2: 2 3 4 6 7
 - Small elements "bubble" to the top



6.7 Case Study: Computing Mean, Median and Mode Using Arrays

- Mean – average
- Median – number in middle of sorted list
 - 1, 2, 3, 4, 5
 - 3 is the median
- Mode – number that occurs most often
 - 1, 1, 1, 2, 3, 3, 4, 5
 - 1 is the mode





1. Function prototypes

1.1 Initialize array

2. Call functions mean, median, and mode

```

1  /* Fig. 6.16: fig06_16.c
2     This program introduces the topic of survey data analysis.
3     It computes the mean, median, and mode of the data */
4  #include <stdio.h>
5  #define SIZE 99
6
7  void mean( const int [] );
8  void median( int [] );
9  void mode( int [], const int [] ) ;
10 void bubbleSort( int [] );
11 void printArray( const int [] );
12
13 int main()
14 {
15     int frequency[ 10 ] = { 0 };
16     int response[ SIZE ] =
17         { 6, 7, 8, 9, 8, 7, 8, 9, 8, 9,
18           7, 8, 9, 5, 9, 8, 7, 8, 7, 8,
19           6, 7, 8, 9, 3, 9, 8, 7, 8, 7,
20           7, 8, 9, 8, 9, 8, 9, 7, 8, 9,
21           6, 7, 8, 7, 8, 7, 9, 8, 9, 2,
22           7, 8, 9, 8, 9, 8, 9, 7, 5, 3,
23           5, 6, 7, 2, 5, 3, 9, 4, 6, 4,
24           7, 8, 9, 6, 8, 7, 8, 9, 7, 8,
25           7, 4, 4, 2, 5, 3, 8, 7, 5, 6,
26           4, 5, 6, 1, 6, 5, 7, 8, 7 };
27
28     mean( response );
29     median( response );
30     mode( frequency, response );
31     return 0;
32 }

```



3. Define function

mean

3.1 Define function

median

3.1.1 Sort Array

3.1.2 Print middle element

```

33
34 void mean( const int answer[] )
35 {
36     int j, total = 0;
37
38     printf( "%s\n%s\n%s\n", "*****", "   Mean", "*****" );
39
40     for ( j = 0; j <= SIZE - 1; j++ )
41         total += answer[ j ];
42
43     printf( "The mean is the average value of the data\n"
44            "items. The mean is equal to the total of\n"
45            "all the data items divided by the number\n"
46            "of data items ( %d ). The mean value for\n"
47            "this run is: %d / %d = %.4f\n\n",
48            SIZE, total, SIZE, ( double ) total / SIZE );
49 }
50
51 void median( int answer[] )
52 {
53     printf( "\n%s\n%s\n%s\n%s",
54            "*****", "   Median", "*****",
55            "The unsorted array of responses is" );
56
57     printArray( answer );
58     bubbleSort( answer );
59     printf( "\n\nThe sorted array is" );
60     printArray( answer );
61     printf( "\n\nThe median is element %d of\n"
62            "the sorted %d element array.\n"
63            "For this run the median is %d\n\n",
64            SIZE / 2, SIZE, answer[ SIZE / 2 ] );

```

3.2 Define function mode

3.2.1 Increase frequency[] depending on response[]

```

65 }
66
67 void mode( int freq[], const int answer[] )
68 {
69     int rating, j, h, largest = 0, modeValue = 0;
70
71     printf( "\n%s\n%s\n%s\n",
72             "*****", "   Mode", "*****" );
73
74     for ( rating = 1; rating <= 9; rating++ )
75         freq[ rating ] = 0;
76
77     for ( j = 0; j <= SIZE - 1; j++ )
78         ++freq[ answer[ j ] ];
79
80     printf( "%s%11s%19s\n\n%54s\n%54s\n\n",
81             "Response", "Frequency", "Histogram",
82             "1      1      2      2", "5      0      5      0      5" );
83
84     for ( rating = 1; rating <= 9; rating++ ) {
85         printf( "%8d%11d          ", rating, freq[ rating ] );
86
87         if ( freq[ rating ] > largest ) {
88             largest = freq[ rating ];
89             modeValue = rating;
90         }
91
92         for ( h = 1; h <= freq[ rating ]; h++ )
93             printf( "*" );
94     }

```

Notice how the subscript in **frequency[]** is the value of an element in **response[]** (**answer[]**)

Print stars depending on value of **frequency[]**

3.3 Define bubbleSort

3.3 Define printArray

```
95     printf( "\n" );
96 }
97
98 printf( "The mode is the most frequent value.\n"
99         "For this run the mode is %d which occurred"
100         " %d times.\n", modeValue, largest );
101}
102
103 void bubbleSort( int a[] )
104 {
105     int pass, j, hold;
106
107     for ( pass = 1; pass <= SIZE - 1; pass++ )
108
109         for ( j = 0; j <= SIZE - 2; j++ )
110
111             if ( a[ j ] > a[ j + 1 ] ) {
112                 hold = a[ j ];
113                 a[ j ] = a[ j + 1 ];
114                 a[ j + 1 ] = hold;
115             }
116 }
117
118 void printArray( const int a[] )
119 {
120     int j;
121
122     for ( j = 0; j <= SIZE - 1; j++ ) {
123
124         if ( j % 20 == 0 )
125             printf( "\n" );
```



Bubble sort: if elements out of order,
swap them.

**Program Output**

```

126
127     printf( "%2d", a[ j ] );
128 }
129 }

```

```

*****
Mean
*****
The mean is the average value of the data
items. The mean is equal to the total of
all the data items divided by the number
of data items (99). The mean value for
this run is: 681 / 99 = 6.8788

```

```

*****
Median
*****
The unsorted array of responses is
7 8 9 8 7 8 9 8 9 7 8 9 5 9 8 7 8 7 8
6 7 8 9 3 9 8 7 8 7 7 8 9 8 9 8 9 7 8 9
6 7 8 7 8 7 9 8 9 2 7 8 9 8 9 8 9 7 5 3
5 6 7 2 5 3 9 4 6 4 7 8 9 6 8 7 8 9 7 8
7 4 4 2 5 3 8 7 5 6 4 5 6 1 6 5 7 8 7

```

```

The sorted array is
1 2 2 2 3 3 3 3 4 4 4 4 4 5 5 5 5 5 5 5
5 6 6 6 6 6 6 6 6 6 7 7 7 7 7 7 7 7 7 7
7 7 7 7 7 7 7 7 7 7 7 7 7 8 8 8 8 8 8 8
8 8 8 8 8 8 8 8 8 8 8 8 8 8 8 8 8 8 8 8
9 9 9 9 9 9 9 9 9 9 9 9 9 9 9 9 9 9 9 9

```

```

The median is element 49 of
the sorted 99 element array.
For this run the median is 7

```



Program Output

Mode

Response	Frequency	Histogram
		<div> <div>1</div> <div>1</div> <div>2</div> <div>2</div> </div> <div> <div>5</div> <div>0</div> <div>5</div> <div>0</div> <div>5</div> </div>
1	1	*
2	3	***
3	4	****
4	5	*****
5	8	*****
6	9	*****
7	23	*****
8	27	*****
9	19	*****

The mode is the most frequent value.
 For this run the mode is 8 which occurred 27 times.

6.8 Searching Arrays: Linear Search and Binary Search

- Search an array for a *key value*
- Linear search
 - Simple
 - Compare each element of array with key value
 - Useful for small and unsorted arrays



6.8 Searching Arrays: Linear Search and Binary Search

- Binary search
 - For sorted arrays
 - Compares **middle** element with **key**
 - If equal, match found
 - If **key** < **middle**, looks in first half of array
 - If **key** > **middle**, looks in last half
 - Repeat
 - Very fast; at most n steps, where $2^n > \text{number of elements}$
 - 30 element array takes at most 5 steps
 - $2^5 > 30$ so at most 5 steps



6.9 Multiple-Subscripted Arrays

- Multiple subscripted arrays
 - Tables with rows and columns (**m** by **n** array)
 - Like matrices: specify row, then column

	Column 0	Column 1	Column 2	Column 3
Row 0	<code>a[0][0]</code>	<code>a[0][1]</code>	<code>a[0][2]</code>	<code>a[0][3]</code>
Row 1	<code>a[1][0]</code>	<code>a[1][1]</code>	<code>a[1][2]</code>	<code>a[1][3]</code>
Row 2	<code>a[2][0]</code>	<code>a[2][1]</code>	<code>a[2][2]</code>	<code>a[2][3]</code>

Array name
 Row subscript
 Column subscript



6.9 Multiple-Subscripted Arrays

- Initialization

- `int b[2][2] = { { 1, 2 }, { 3, 4 } };`

1	2
3	4

- Initializers grouped by row in braces

- If not enough, unspecified elements set to zero

- `int b[2][2] = { { 1 }, { 3, 4 } };`

1	0
3	4

- Referencing elements

- Specify row, then column

- `printf("%d", b[0][1]);`



1. Initialize variables

1.1 Define functions to take double scripted

Each row is a particular student, each column is the grades on the exam.

studentgrades [] []

2. Call functions minimum, maximum, and average

```

1  /* Fig. 6.22: fig06_22.c
2     Double-subscripted array example */
3  #include <stdio.h>
4  #define STUDENTS 3
5  #define EXAMS 4
6
7  int minimum( const int [][] EXAMS , int, int );
8  int maximum( const int [][] EXAMS , int, int );
9  double average( const int [], int );
10 void printArray( const int [][] EXAMS , int, int )
11
12 int main()
13 {
14     int student;
15     const int studentGrades[ STUDENTS ][ EXAMS ] =
16         { { 77, 68, 86, 73 },
17           { 96, 87, 89, 78 },
18           { 70, 90, 86, 81 } };
19
20     printf( "The array is:\n" );
21     printArray( studentGrades, STUDENTS, EXAMS );
22     printf( "\n\nLowest grade: %d\nHighest grade: %d\n",
23           minimum( studentGrades, STUDENTS, EXAMS ),
24           maximum( studentGrades, STUDENTS, EXAMS ) );
25
26     for ( student = 0; student <= STUDENTS - 1; student++ )
27         printf( "The average grade for student %d is %.2f\n",
28               student,
29               average( studentGrades[ student ], EXAMS ) );
30
31     return 0;
32 }

```

3. Define functions

```
33
34 /* Find the minimum grade */
35 int minimum( const int grades[][ EXAMS ],
36             int pupils, int tests )
37 {
38     int i, j, lowGrade = 100;
39
40     for ( i = 0; i <= pupils - 1; i++ )
41         for ( j = 0; j <= tests - 1; j++ )
42             if ( grades[ i ][ j ] < lowGrade )
43                 lowGrade = grades[ i ][ j ];
44
45     return lowGrade;
46 }
47
48 /* Find the maximum grade */
49 int maximum( const int grades[][ EXAMS ],
50             int pupils, int tests )
51 {
52     int i, j, highGrade = 0;
53
54     for ( i = 0; i <= pupils - 1; i++ )
55         for ( j = 0; j <= tests - 1; j++ )
56             if ( grades[ i ][ j ] > highGrade )
57                 highGrade = grades[ i ][ j ];
58
59     return highGrade;
60 }
61
62 /* Determine the average grade for a particular exam */
63 double average( const int setOfGrades[], int tests )
64 {
```

3. Define functions

```
65     int i, total = 0;
66
67     for ( i = 0; i <= tests - 1; i++ )
68         total += setOfGrades[ i ];
69
70     return ( double ) total / tests;
71 }
72
73 /* Print the array */
74 void printArray( const int grades[][ EXAMS ],
75                 int pupils, int tests )
76 {
77     int i, j;
78
79     printf( "                [0]   [1]   [2]   [3]" );
80
81     for ( i = 0; i <= pupils - 1; i++ ) {
82         printf( "\nstudentGrades[%d] ", i );
83
84         for ( j = 0; j <= tests - 1; j++ )
85             printf( "%-5d", grades[ i ][ j ] );
86     }
87 }
```

**Program Output**

The array is:

	[0]	[1]	[2]	[3]
studentGrades[0]	77	68	86	73
studentGrades[1]	96	87	89	78
studentGrades[2]	70	90	86	81

Lowest grade: 68

Highest grade: 96

The average grade for student 0 is 76.00

The average grade for student 1 is 87.50

The average grade for student 2 is 81.75

```

1) #include<stdio.h>
2) int readArray(int [], int );
3) void display (int b[], int );
4) int searchArray (int b[], int
   arraySize);
5) int main()
6) { int a[5]={20,31,12,13,14};
7)   const int size= 5;

```

```

8)   readArray(a,size);
9)   display(a,size);
10) searchArray(a,size);
11) return 0;
12)}

```

```

13)int readArray(int b[], int arraySize)
14){  int i;
15)for (i=0; i<arraySize;i++)
16)    {
17)      scanf("%d",&b[i]);
18)    }
19)    return 9;
20) }

```

```

21) void display (int b[], int arraySize )
22) { for (int i=0; i<arraySize;i++)
23)     {      printf("\t%d",b[i]);
24)     }
25)     return ;
26) }
27) int searchArray (int b[], int arraySize)
28) { for (int i=0; i<arraySize;i++)
29)     { if (b[i]<=10)
30)       printf("\n%d is less than 11",b[i]);
31)       else
32)       printf("\n%d is greater than 10",b[i]);
33)     }
34)     return 0 ;
35) }

```

