

Christian Crank

SOFTWARE/GAME DEVELOPER

Profile

Highly motivated Computer Game Design and Development student with a strong foundation in software engineering, game development, and a passion for technology and innovation. Seeking to apply my skills and knowledge while contributing to the success of cutting-edge projects.

Education

Kennesaw State University, Bachelor of Computer Game Design and Development, Marietta

AUGUST 2020 – MAY 2024

- 3.71 GPA
- 6x Dean's List recipient
- 2x President's List recipient
- Participated in the Symposium of Student Scholars

Louisiana State University, Computer Engineering, Baton Rouge

AUGUST 2019 – MAY 2020

- Delta Chi Fraternity

George Walton Comprehensive High School, STEM (Science, Technology, Engineering, Math), Marietta

AUGUST 2015 – MAY 2019

- 3.91 GPA
- Graduated under STEM Engineering branch with honors
- National Honors Society candidate
- BETA Club service - recognizes and promotes high academic achievement, reward and nurture worthy character, fosters leadership skills, and encourages service to others

Employment History

Self Employed Computer Assembly Expert

JANUARY 2016 – PRESENT

I specialize in creating custom-built PCs tailored to each client's needs, ensuring performance and reliability. My services include component consultation and selection, precise assembly, and ongoing troubleshooting support.

Sales and Inventory Specialist, Buckhead's Best Distributor of Fine Liquors, Atlanta

MAY 2021 – MARCH 2023

Managed sales, inventory, and contributed to successful marketing and business strategies, leveraging my analytical and communication skills.

Software Engineering Intern, First Data/Fiserv, Marietta

JUNE 2018 – AUGUST 2018

Engaged in a 10-week internship under the CTO from the largest payment technology solutions firm in the United States, gaining insights into software engineering practices and the financial services industry. Teamed up with interns to create a solution to ease workspace complexity through Alexa/AWS using company data

Details

Marietta, GA
United States
(404)781-4468
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Links

[LinkedIn](#)
[Website Portfolio](#)

Skills

C#
.NET, ASP.NET
Java
HTML/CSS
AWS
Azure DevOps
Github
SQL
C++
JavaScript
Unity Game Engine
Microsoft Visual Studio
Agile Software Development
Scrum Software Development
Android (Operating System)
Augmented Reality
Development(Unity, Android/iOS)
Virtual Reality
Development(Unity, PC/Meta Quest)
Mobile Game Development
Eclipse
3D Modeling (Maya)
Computer Hardware
Microsoft Windows
Microsoft Office
Entrepreneurship
Sales

Languages

English

(SQL) and by employing the agile methodology. Separate from this work within the Innovation Lab, designed and delivered the most successful prototype for the 'Virtual Assistance in stores' project. Received professional training in Scrum.

Recent Courses (Kennesaw State University)

Data Modeling & Simulation

Educational and Serious Game Design

Mobile and Immersive Game Design

Application Extension & Scripting

Artificial Intelligence

Digital Media and Interaction

Software Testing & Quality Assurance

Computer Graphics and Multimedia