**ABSTRACT**

Seller’s Incentive Mobile App, this study is beyond the seller’s and the buyers by using log in form to save or to record the product that already buyers purchased. This study contains complete name, address, age, product, amount, and percentage or we can say patroneeds. Seller’s can save, Edit, delete, and also exit, this buttons used to input the product already purchased, and for the customers they can see also their percentage with the use of log in form first to open their account.

**INTRODUCTION**

**Project Context**

The specific overview of our study is all about for the sellers and also the customers, any sellers can avail this app, this study focuses the sellers who give an aways during Christmas , that is why we put percentage of our study to get and to monitor also their incentive or should we say patroneeds .Giving an aways is based of how much your percentage, and the product giving to you is equivalent to your patroneeds or percentage every purchased.

**Purpose and Description**

This study focuses on the sellers and customers which is the sellers monitored their sold outed product, and to create a percentage to their customers to giving an aways or patroneeds during Christmas. Also the customers will monitored also their incentive every purchased the sellers.

**Statement of Purpose and Objective**

This app is easily to use, you can input the required detail of your buyers, also you can use laptop or cellphone when you are going to use this app:

* Any sellers avail this app.
* This app help sellers to monitor their sold out product.
* Seller’s Incentive Mobile App help sellers to compute easily the percentage in every buyers.
* This study keep also the buyers detail.
* This application big help also to the customers to monitor their points.

It was the purpose of the study to monitor and record the product sold outed, this seeks to achieve the following objectives.

* To document the app with the use of design and technical specification.
* To develop the app, and
* To test the app performance.

**Scope and Limitations**

This Application is availability to the Seller’s who put up a mini Store in Brgy. Montag that located the Municipality of Basilisa Province of Dinagat Islands, this study were only for the Seller’s and the Customer’s at Dinagat Islands.

**Conceptual Framework**



**Review of Related Literature/Systems**

This Application is not totally use in all people, because this application is only capable only to the sellers who we conducted an interview and questionnaire , it is also limited to the person who willing to use this app, and to the customers who want to monitor their incentive account. This study is kind of software that every Seller’s can use and customer’s can monitored.

**Technical Background**

Seller’s Incentive Mobile App is the app who get the percentage or patroneeds every amount of product purchased. This study will exist now with the use of seller’s, Seller’s Incentive Mobile App will monitor and keep safe the details and computing how much the percentage in every customers every year.

**The application provides the following functionality:**

* Users – The functionality enables the users to log in the form to create an account and to keep safe the detail of your product purchased.
* Seller inputing form – The functionality enables to the sellers to input the following: Lastname, Firstname, Middlename, Age, Address, Product, Amount, and the Percentage of customer’s.
* Seller’s Recorded form – The functionality enable the seller’s to display the inputing buyers purchased, to save or to be recorded the details of your product.
* Customers monitoring form – Functionality enable to the customers to monitor their percentage in every purchased.

**Methodology**

This Study is not really broad, but when we conducting this study and to accomplish my goal of this study, we conduct an questionnaire, interview, brainstorming, observe, review, and also we receive an advice to create a design. The methodology also includes the following informations:

* ??who is responsible for this study
* ??what will be done
* ??the resource person to be contacted
* ??where will it be done

??why should be activity be done

**Project Planning**

**Gantt Chart**

This Chart discusses about when this project started including Planning, Research, Design, Implementation and Follow up. Which is the March is color “Blue” means this project planning start on march, Then the Research starts on April first week which is color “Red”, then for the Design starts on April last week also color “Red”, then The implementation starts on May which is color “Green”, and for the last is Follow up the Project started on June which is color “Violet”.

**Minutes:**

**June. 25, 2021**

**at 1:00 – 1:30 pm.**