IMPLEMENTACION



Gestión de Proyectos de software

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Hambuerguer view controller

```
protocol HamburgerViewControllerDelegate {
class HamburgerViewController: UIViewController {
      var delegate : HamburgerViewControllerDelegate?
      @IBOutlet weak var profilePictureImage: UIImageView!
      @IBOutlet weak var mainBackgroundView: UIView!
      override func viewDidLoad() {
   super.viewDidLoad()
             // Do any additional setup after loading the view.
            self.mainBackgroundView.layer.cornerRadius = 40
self.mainBackgroundView.clipsToBounds = true
            self.profilePictureImage.layer.cornerRadius = 40
self.profilePictureImage.clipsToBounds = true
      @IBAction func Contactanos(_ sender: UIButton) {
   let alerta = UIAlertController(title: "Contactanos!", message: "alu.18131215@correo.itlalaguna.edu.mx", preferredStyle: .alert)
   let accionCancelar = UIAlertAction(title: "Cancelar", style: .destructive)
   let accionAceptar = UIAlertAction(title: "Aceptar", style: .default) { _ in
        print("Correo")
   }
            alerta.addAction(accionCancelar)
alerta.addAction(accionAceptar)
            present(alerta,animated: true)
self.delegate?.hideHamburgerMenu()
       }
@IBAction func Acercadebutton(_ sender: UIButton) {
            let alerta = UIAlertController(title: "CEAG!", message: "Empresa dedicada a mejorar estilos de vida", preferredStyle: .alert)
let accionCancelar = UIAlertAction(title: "Cancelar", style: .destructive)
let accionAceptar = UIAlertAction(title: "Aceptar", style: .default) { _ in
    print("Correo")
}
            alerta.addAction(accionCancelar)
alerta.addAction(accionAceptar)
```

View controller

Creacion cuenta view controller

Slide menú view controller

```
SlideMenu.swift
Health-DeliverySW
import UIKit
class SlideMenu: UIViewController, UITableViewDelegate, UITableViewDataSource, HamburgerViewControllerDelegate {
@I8Outlet weak var mainBackView: UIView!
@I8Outlet weak var hamburgerView: UIView!
@IBOutlet weak var leadingConstraintForHamburgerView: NSLayoutConstraint!
                 @IBOutlet weak var backViewForHamburger: UIView!
                override func viewDidLoad() {
   super.viewDidLoad()
   // Do any additional setup after loading the view.
                             self.backViewForHamburger.isHidden = true
self.mainBackView.layer.cornerRadius = 40
self.mainBackView.clipsToBounds = true
               @IBAction func tappedOnHamburgerbackView(_ sender: Any) {    self.hideHamburgerView()
                func hideHamburgerMenu() {
    self.hideHamburgerView()
                             UIView.animate(withDuration: 0.1) {
                             UIView.animate(wirthDuration: 0.1) {
    self.leadingConstraintForHamburgerView.constant = 10
    self.view.layoutlfNeeded()
} completion: { (status) in
    self.backViewForHamburger.alpha = 0.0
    UIView.animate(withDuration: 0.1) {
                                                      self.leadingConstraintForHamburgerView.constant = -280
self.view.layoutIfNeeded()
                                            } completion: { (status) in
    self.backViewForHamburger.isHidden = true
    self.isHamburgerMenuShown = false
                @IBAction func showHamburgerMenu(_ sender: Any) {
    UIView.animate(withDuration: 0.1) {
                             UIView.animate(withDuration: 0.1) {
    self.leadingConstraintForHamburgerView.constant = 10
    self.view.layoutIfNeeded()
} completion: { (status) in
    self.backViewForHamburger.alpha = 0.75
    self.backViewForHamburger.isHidden = false
    UIView.animate(withDuration: 0.1) {
        call_leadingConstraintSurveyView.constant = (lightNow).UIView.animate(withDuration).UIViewConstant = (lightNow).UIViewConstant = (li
  class SlideMenu: UIViewController, UITableViewDelegate, UITableViewDataSource, HamburgerViewControllerDelegate (
private func hideHamburgerView()
                        self.view.layoutITNeeded()

self.view.layoutITNeeded()

completion: { (status) in
 self.backViewForHamburger.isHidden = true
 self.isHamburgerMenuShown = false
}

}
               GIBAction func showHamburgerMenu(_ sender: Any) {
    UIView.animate(withDuration: 0.1) {
        self.leadingConstraintForHamburgerView.constant = 10
        self.view.layoutifNeeded()
} completion: { (status) in
        self.backViewForHamburger.alpha = 0.76
        self.backViewForHamburger.skidden = false
    UIView.animate(withDuration: 0.1) {
            self.leadingConstraintForHamburgerView.constant = 0
            self.view.layoutifNeeded()
} completion: { (status) in
            self.isHamburgerMenuShown = true
}
                 var hamburgerViewController : HamburgerViewController?
                 override func prepare(for segue: UIStoryboardSegue, sender: Any?) {
   if (segue.identifier == "hamburgerSegue")
                                                          self.hamburgerViewController = controller
self.hamburgerViewController?.delegate = 
                 }
func tableView(_ tableView: UITableView, numberOfRowsInSection section: Int) -> Int {
   return 30
                  func tableView(_ tableView: UITableView, cellForRowAt indexPath: IndexPath) -> UITableViewCell {
   let cell: MovieTableViewCell = tableView.dequeueReusableCell(withIdentifier: "MovieTableViewCell", for: indexPath) as!
        MovieTableViewCell = tableView.dequeueReusableCell(withIdentifier: "PastaViewCell", for: indexPath) as! PastaViewCell
   let cell2: EnsaladaViewCell = tableView.dequeueReusableCell(withIdentifier: "EnsaladaViewCell", for: indexPath) as!
                                let cell3 : AgriViewCell = tableView.dequeueReusableCell(withIdentifier: "AgriViewCell", for: indexPath) as! AgriViewCell
                                cell.selectionStyle = .none
```

CalenMensualController

```
class CalenMensualController: UIViewController, UICollectionViewDelegate, UICollectionViewDataSource
     @IBOutlet weak var monthLabel: UILabel!
@IBOutlet weak var collectionView: UICollectionView!
     var totalSquares = [CalendarDav]()
           setCellsView()
     func setCellsView()
          let width = (collectionView.frame.size.width - 2) / 8
let height = (collectionView.frame.size.height - 2) / 8
          let flowLayout = collectionView.collectionViewLayout as! UICollectionViewFlowLayout
flowLayout.itemSize = CGSize(width: width, height: height)
     func setMonthView()
          totalSquares.removeAll()
          let daysInMonth = CalendarHelper().daysInMonth(date: selectedDate)
let firstDayOfMonth = CalendarHelper().firstOfMonth(date: selectedDat
let startingSpaces = CalendarHelper().weekDay(date: firstDayOfMonth)
          let prevMonth = CalendarHelper().minusMonth(date: selectedDate)
let daysInPrevMonth = CalendarHelper().daysInMonth(date: prevMonth)
          var count: Int = 1
           while(count <= 42)
               let calendarDay = CalendarDay()
if count <= startingSpaces</pre>
                      let prevMonthDay = daysInPrevMonth - startingSpaces + count
                     calendarDay.day = String(prevMonthDay)
calendarDay.month = CalendarDay.Month.previous
                 else if count - startingSpaces > daysInMonth
                      calendarDay.day = String(count - daysInMonth - startingSpaces)
                  calendarDay.day = String(count - daysInMonth - startingSpaces)
calendarDay.month = CalendarDay.Month.next
                   calendarDay.day = String(count - startingSpaces)
calendarDay.month = CalendarDay.Month.current
              totalSquares.append(calendarDay)
count += 1
        func collectionView(_ collectionView: UICollectionView, numberOfItemsInSection section: Int) -> Int {
    totalSquares.count
   func collectionView(_ collectionView: UICollectionView, cellForItemAt indexPath: IndexPath) -> UICollectionViewCell {
   let cell = collectionView.dequeueReusableCell(withReuseIdentifier: "calCell", for: indexPath) as! CalendarCell
         let calendarDay = totalSquares[indexPath.item]
        cell.dayOfMonth.text = calendarDay.day
if(calendarDay.month == CalendarDay.Month.current)
              cell.dayOfMonth.textColor = UIColor.black
         selectedDate = CalendarHelper().minusMonth(date: selectedDate)
         selectedDate = CalendarHelper().plusMonth(date: selectedDate)
        return false
```

Calen Semanal

```
import UIKit
var selectedDate = Date()
@IBOutlet weak var monthLabel: UILabel!
     @IBOutlet weak var tableView: UITableView!
@IBOutlet weak var collectionView: UICollectionView!
      override func viewDidLoad()
           setCellsView()
setWeekView()
           let width = (collectionView.frame.size.width - 2) / 8
let height = (collectionView.frame.size.height - 2)
           let flowLayout = collectionView.collectionViewLayout as! UICollectionViewFlowLayout
flowLayout.itemSize = CGSize(width: width, height: height)
      func setWeekView()
           totalSquares.removeAll()
           var current = CalendarHelper().sundayForDate(date: selectedDate)
let nextSunday = CalendarHelper().addDays(date: current, days: 7)
           while (current < nextSunday)
{</pre>
                 totalSquares.append(current)
current = CalendarHelper().addDays(date: current, days: 1)
           collectionView.reloadData()
tableView.reloadData()
     func collectionView(_ collectionView: UICollectionView, numberOfItemsInSection section: Int) -> Int {
      func collectionView(_ collectionView: UICollectionView, cellForItemAt indexPath: IndexPath) -> UICollectionViewCell {
   let cell = collectionView.dequeueReusableCell(withReuseIdentifier: "calCell", for: indexPath) as! CalendarCell
let date = thtalSquares[indevPath.item]

class WeeklyViewController: UIViewController, UICollectionViewDelegate, UICollectionViewDataSource,

func collectionView(_ collectionView: UICollectionView, cellForItemAt indexPath: IndexPath) -> UICollectionViewCell {
    iet cell = collectionView.dequeuewEuSableCell(withMeuSeldentTier: "calCell", Tor: indexPath) as! CalendarCell
            let date = totalSquares[indexPath.item]
cell.dayOfMonth.text = String(CalendarHelper().dayOfMonth(date: date))
                 cell.backgroundColor = UIColor.systemGreen
            else
            return cell
       func collectionView(_ collectionView: UICollectionView, didSelectItemAt indexPath: IndexPath)
{
            selectedDate = totalSquares[indexPath.item]
collectionView.reloadData()
tableView.reloadData()
            selectedDate = CalendarHelper().addDays(date: selectedDate, days: -7)
setWeekView()
      @IBAction func nextWeek(_ sender: Any)
            selectedDate = CalendarHelper().addDays(date: selectedDate, days: 7)
setWeekView()
          return false
           return Event().eventsForDate(date: selectedDate).count
          nc tableView(_ tableView: UITableView, cellForRowAt indexPath: IndexPath) -> UITableViewCell
            let cell = tableView.dequeueReusableCell(withIdentifier: "cellID") as! EventCell
let event = Event().eventsForDate(date: selectedDate)[indexPath.row]
cell.eventLabel.text = event.name + " " + CalendarHelper().timeString(date: event.date)
return cell
```

DailyEvent

```
class DailyViewController: UIViewController, UITableViewDelegate, UITableViewDataSource
       @IBOutlet weak var hourTableView: UITableView!
       @IBOutlet weak var dayOfWeekLabel: UILabel!
@IBOutlet weak var dayLabel: UILabel!
       var hours = [Int]()
       override func viewDidLoad()
             super.viewDidLoad()
initTime()
setDayView()
       func initTime()
              for hour in 0...23
       func setDayView()
             dayLabel.text = CalendarHelper().monthDayString(date: selectedDate)
dayOfWeekLabel.text = CalendarHelper().weekDayAsString(date: selectedDate)
hourTableView.reloadData()
       func tableView(_ tableView: UITableView, numberOfRowsInSection section: Int) -> Int {
       func tableView(_ tableView: UITableView, cellForRowAt indexPath: IndexPath) -> UITableViewCell {
   let cell = tableView.dequeueReusableCell(withIdentifier: "cellDailyID") as! DailyCell
             let hour = hours[indexPath.row]
cell.time.text = formatHour(hour: hour)
             let events = Event().eventsForDateAndTime(date: selectedDate, hour: hour)
             setEvents(cell, events)
             return cell
       func setEvents(_ cell: DailyCell, _ events: [Event])
             hideAll(cell)
             case 1:
    setEvent1(cell, events[0])
setEvent1(cell, events[0])
case 2:
    setEvent1(cell, events[0])
case 2:
    setEvent1(cell, events[0])
case DailyViewController: UViewController, UITableViewDelegate, UITableViewDataSource
func setEvents(_cell: DailyCell, _ events: [Event])
case 3:
    setEvent1(cell, events[0])
    setEvent2(cell, events[1])
    setEvent3(cell, events[2])
             case let count where count > 3:
    setEvent1(cell, events[e])
    setEvent2(cell, events[1])
    setMoreEvents(cell, events.count - 2)
default:
    break
              cell.event3.isHidden = false
cell.event3.text = String(count) + " More Events"
              cell.event1.isHidden = false
cell.event1.text = event.name
              cell.event2.isHidden = false
cell.event2.text = event.name
       func setEvent3( cell: DailyCell, event: Event)
             cell.event3.isHidden = false
cell.event3.text = event.name
             cell.event1.isHidden = true
cell.event2.isHidden = true
cell.event3.isHidden = true
       @IBAction func nextDayAction(_ sender: Any)
             selectedDate = CalendarHelper().addDays(date: selectedDate, days: 1)
setDayView()
```

CalendarHelper

```
import Foundation
class CalendarHelper
          return calendar.date(byAdding: .month, value: -1, to: date)!
          let dateFormatter = DateFormatter()
          dateFormatter.dateFormat = "LLLL"
return dateFormatter.string(from: date)
     func monthDayString(date: Date) -> String
           let dateFormatter = DateFormatter()
          dateFormatter.dateFormat = "LLLL dd"
return dateFormatter.string(from: date)
     func yearString(date: Date) -> String
           let dateFormatter = DateFormatter()
          dateFormatter.dateFormat = "yyyy"
return dateFormatter.string(from: date)
           let dateFormatter = DateFormatter()
           return dateFormatter.string(from: date)
          let range = calendar.range(of: .day, in: .month, for: date)!
return range.count
          let components = calendar.dateComponents([.day], from: date)
          return components.day!
class CalendarHelper
  func dayOfMonth(date: Date) -> Int
          let components = calendar.dateComponents([.day], from: date)
return components.day!
           let components = calendar.dateComponents([.hour], from: date)
return components.hour!
           let components = calendar.dateComponents([.year, .month], from: date)
return calendar.date(from: components)!
          let components = calendar.dateComponents([.weekday], from: date)
return components.weekday! - 1
           switch weekDay(date: date)
          case 0:
return "Sunday"
case 1:
return "Monday"
case 2:
return "Tuesday
                 return "Tuesday"
          case 3:
          case 4:
    return "Thursday"
case 5:
    return "Friday"
case 6:
    return "Saturday"
default:
                return ""
         return calendar.date(byAdding: .day, value: days, to: date)!
     func sundayForDate(date: Date) -> Date
           var current = date
let oneWeekAgo = addDays(date: current, days: -7)
           while(current > oneWeekAgo)
```

EventEdit

```
1 import UIKit
2 //Metodo que funciona para poder agregar y modificar eventos en calendario
3 class EventEditViewController: UIViewController
4 {
               @IBOutlet weak var nameTF: UITextField!
@IBOutlet weak var datePicker: UIDatePicker!
                        let newEvent = Event()
newEvent.id = eventsList.count
newEvent.name = nameTF.text
newEvent.date = datePicker.date
eventsList.append(newEvent)
navigationController?.popViewController(animated: true)
```

Calendar Day

```
import Foundation
// Metodo que funciona para asignar tipo de dato a los meses, semana y mes
class CalendarDay
{
              var day: String!
var month: Month!
10 case previous
11 case current
12 case next
13 }
14 }
```

Event

```
import Foundation

// var eventaist = [Event]()

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