

### **Midterm Requirement for the System Integration and Architecture 2 subject.**

Instructions: considering your last semester project and grouping, you are expected to submit the following.

- a. A cover page of your project.
- b. Final Design (Presentable Image) of your previous semester project.
- c. The lines of code being used to develop the project.
- d. Every single line of your code must be explained and has a comment to identify the usage.
- e. Line of codes must be in sequence from top process to bottom process.
- f. Print out and submit on or before the Midterm Exam.

#### **Examples on how to explain and put a comment for every line of code.**

Sample 1.

This is the simplest form of input with only two possible states: on or off. This example reads a simple switch or pushbutton connected to pin2. When the switch is closed the input pin will read HIGH and turn on an LED.

```
int ledPin = 13;           // output pin for the LED
int inPin = 2;             // input pin (for a switch)

void setup()
{
  pinMode(ledPin, OUTPUT); // declare LED as output
  pinMode(inPin, INPUT);   // declare switch as input
}

void loop()
{
  if (digitalRead(inPin) == HIGH) // check if input is HIGH
  {
    digitalWrite(ledPin, HIGH); // turns the LED on
    delay(1000);                // pause for 1 second
    digitalWrite(ledPin, LOW);  // turns the LED off
    delay(1000);                // pause for 1 second
  }
}
```

## Sample 2.

Using a potentiometer and one of the Arduino's analog-to-digital conversion (ADC) pins it is possible to read analog values from 0-1024. The following example uses a potentiometer to control an LED's rate of blinking.

```
int potPin = 0;    // input pin for the potentiometer
int ledPin = 13;   // output pin for the LED

void setup()
{
  pinMode(ledPin, OUTPUT); // declare ledPin as OUTPUT
}

void loop()
{
  digitalWrite(ledPin, HIGH); // turns ledPin on
  delay(analogRead(potPin));  // pause program
  digitalWrite(ledPin, LOW);  // turns ledPin off
  delay(analogRead(potPin));  // pause program
}
```

## Sample 3.

Variable resistors include CdS light sensors, thermistors, flex sensors, and so on. This example makes use of a function to read the analog value and set a delay time. This controls the speed at which an LED brightens and dims.

```
int ledPin    = 9;    // PWM pin for the LED
int analogPin = 0;    // variable resistor on analog pin 0

void setup(){}        // no setup needed

void loop()
{
  for (int i=0; i<=255; i++) // ascending value for i
  {
    analogWrite(ledPin, i); // sets brightness level to i
    delay(delayVal());      // gets time value and pauses
  }
  for (int i=255; i>=0; i--) // descending value for i
  {
    analogWrite(ledPin, i); // sets brightness level to i
    delay(delayVal());      // gets time value and pauses
  }
}

int delayVal()
{
  int v;                // create temporary variable
  v = analogRead(analogPin); // read analog value
  v /= 8;                // convert 0-1024 to 0-128
  return v;              // returns final value
}
```

Sample 4.

Hobby servos are a type of self-contained motor that can move in a 180° arc. All that is needed is a pulse sent every 20ms. This example uses a servoPulse function to move the servo from 10° -170° and back again.

```
int servoPin = 2;    // servo connected to digital pin 2
int myAngle;        // angle of the servo roughly 0-180
int pulseWidth;     // servoPulse function variable

void setup()
{
  pinMode(servoPin, OUTPUT);    // sets pin 2 as output
}

void servoPulse(int servoPin, int myAngle)
{
  pulseWidth = (myAngle * 10) + 600; // determines delay
  digitalWrite(servoPin, HIGH);      // set servo high
  delayMicroseconds(pulseWidth);     // microsecond pause
  digitalWrite(servoPin, LOW);       // set servo low
}

void loop()
{
  // servo starts at 10 deg and rotates to 170 deg
  for (myAngle=10; myAngle<=170; myAngle++)
  {
    servoPulse(servoPin, myAngle);    // send pin and angle
    delay(20);                       // refresh cycle
  }
  // servo starts at 170 deg and rotates to 10 deg
  for (myAngle=170; myAngle>=10; myAngle--)
  {
    servoPulse(servoPin, myAngle);    // send pin and angle
    delay(20);                       // refresh cycle
  }
}
```