

Using remote GPUs with rCUDA

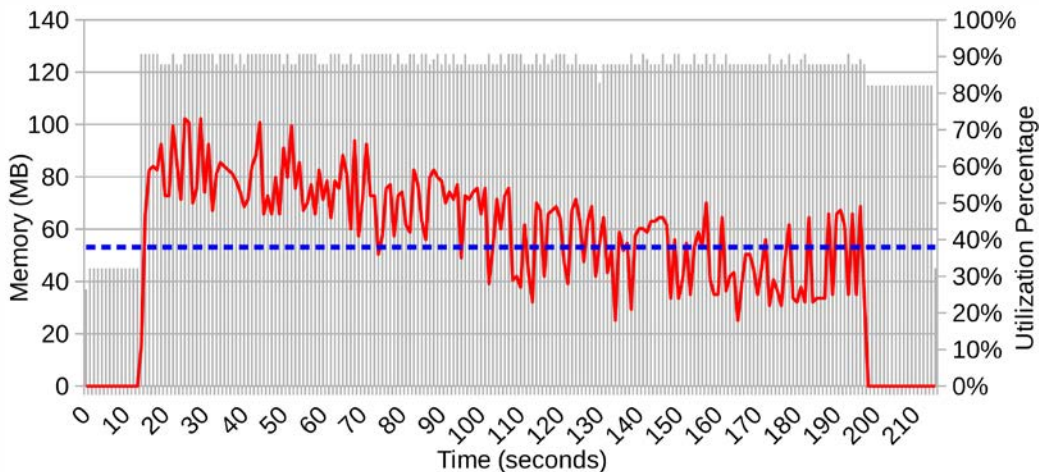
Federico Silla

Universitat Politècnica de València

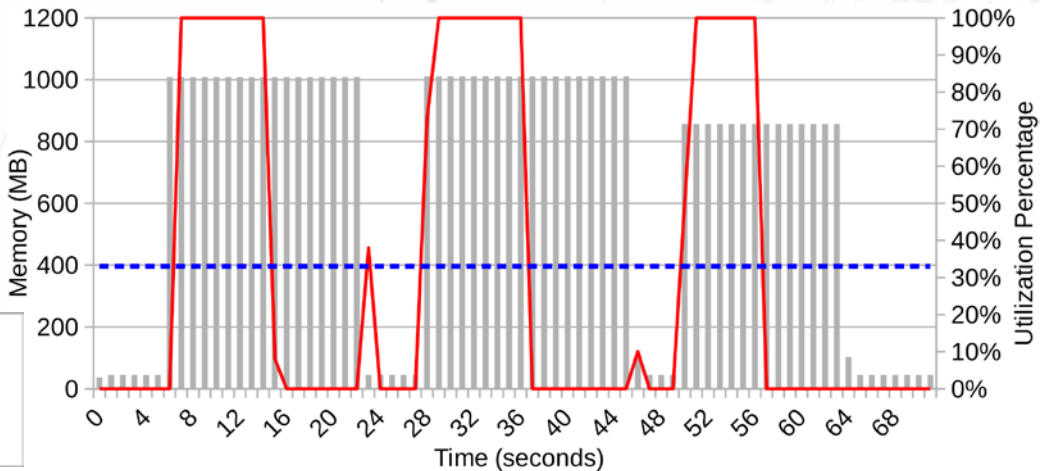
Some motivation ...

Are we making good use of GPUs?

CUDA-MEME



GPU-BLAST

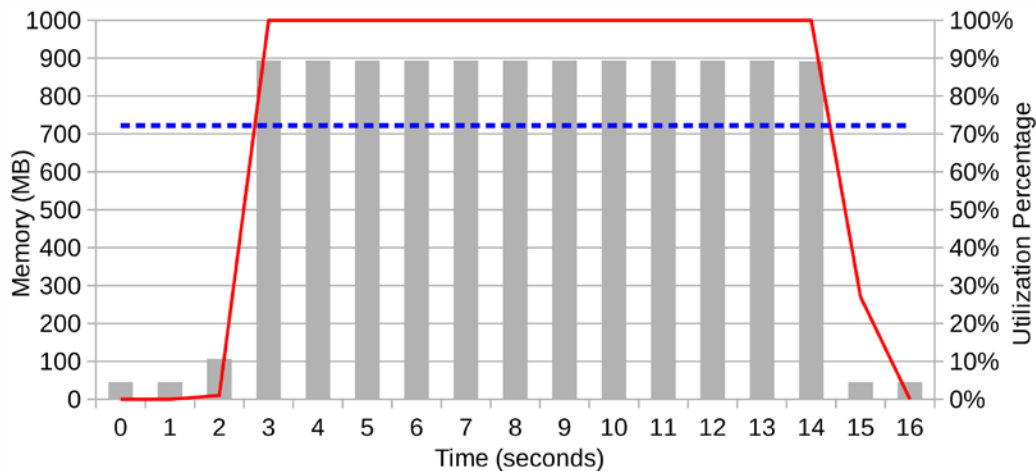


Legend:

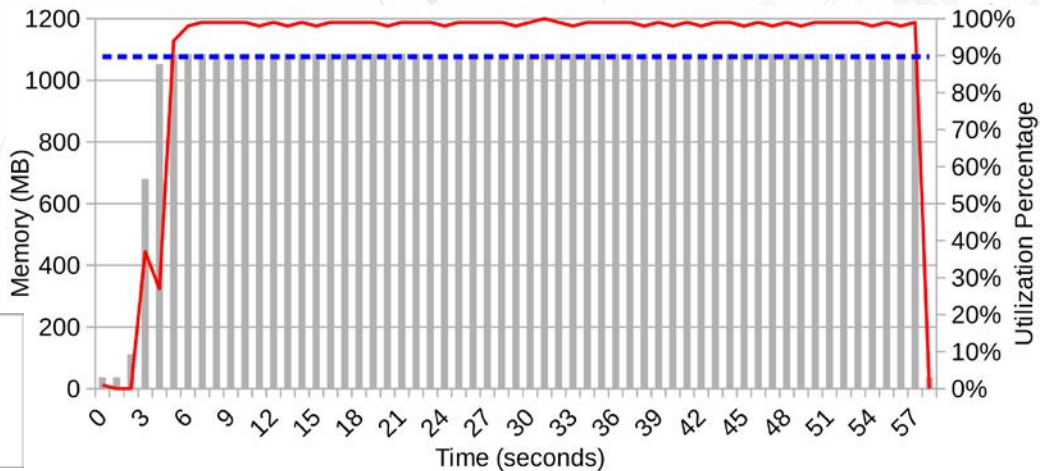
- Used Memory (Grey bars)
- GPU Utilization (Red line)
- Avg. GPU Utilization (Blue dashed line)

Are we making good use of GPUs?

CUDASW++

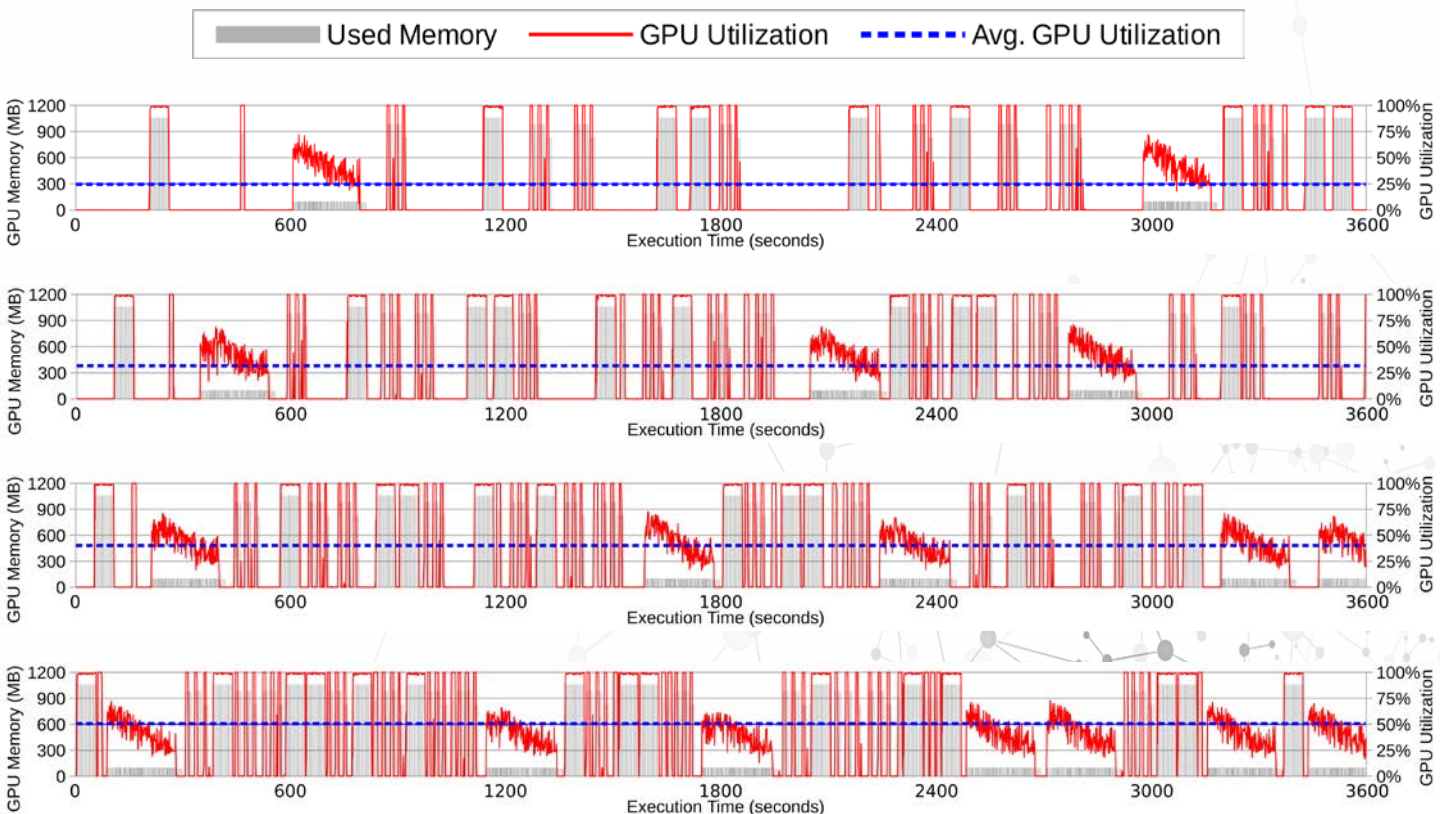


LAMMPS



Used Memory
GPU Utilization
Avg. GPU Utilization

Are we making good use of GPUs?



Are we making good use of GPUs?

GPU utilization can be increased by **virtualizing** the GPU **and** concurrently **sharing** it among several applications

Are we making good use of GPUs?

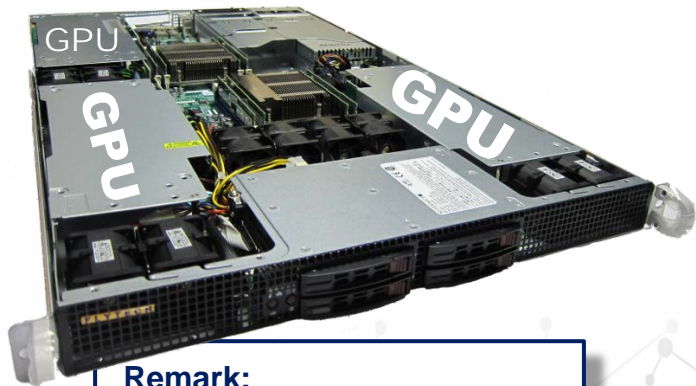
and

**virtualizing
sharing**

What is rCUDA?

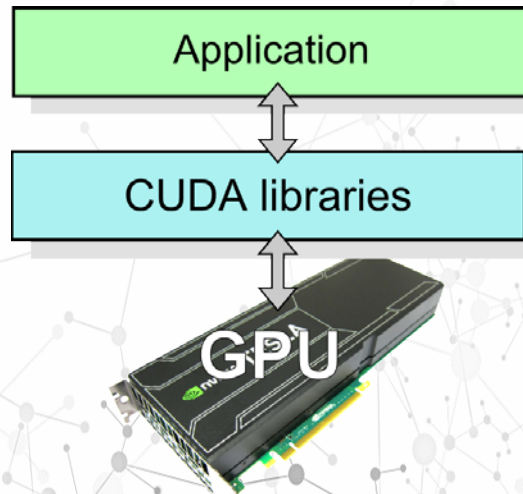
Basics of GPU computing

Basic behavior of CUDA



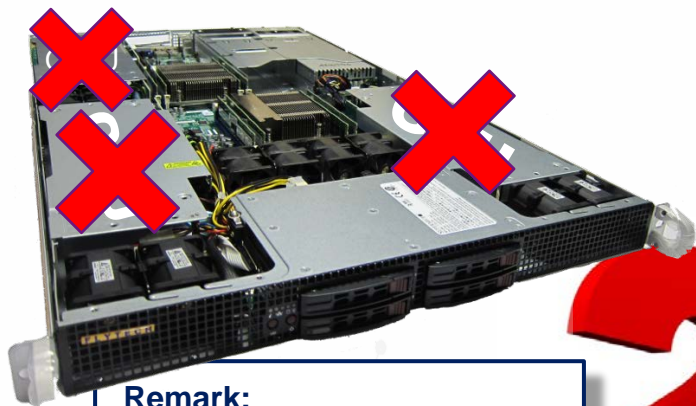
Remark:

GPUs can only be used within the node they are attached to



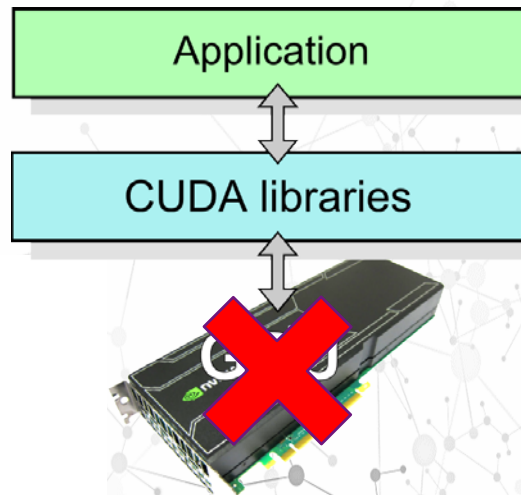
Basics of GPU computing

Basic behavior of CUDA

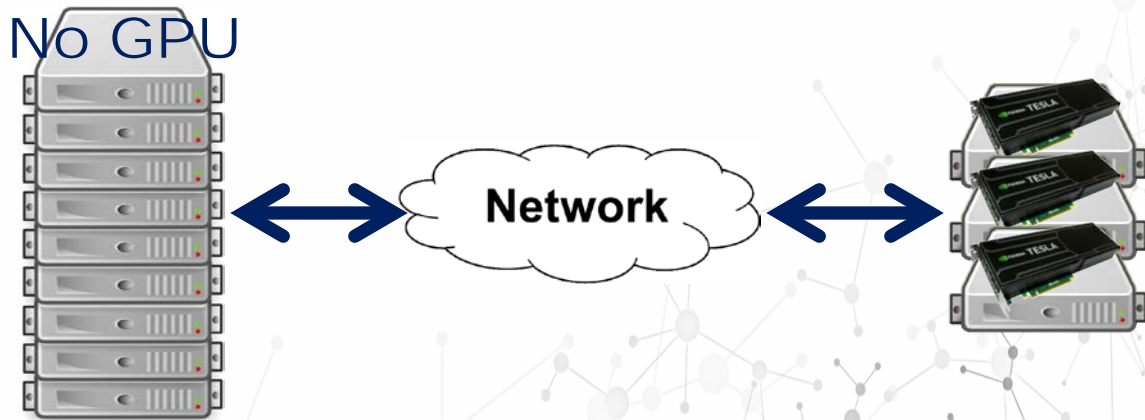


Remark:

GPUs can only be used within the node they are attached to

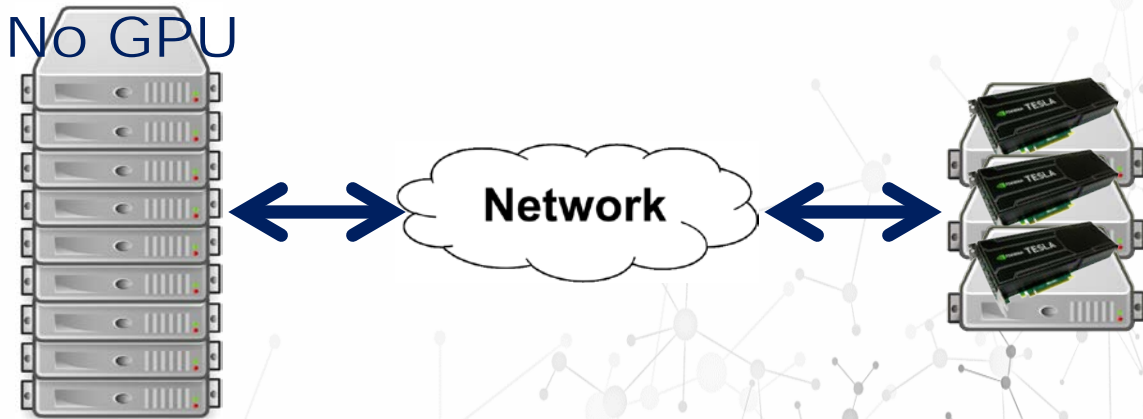


A different approach: remote GPU virtualization



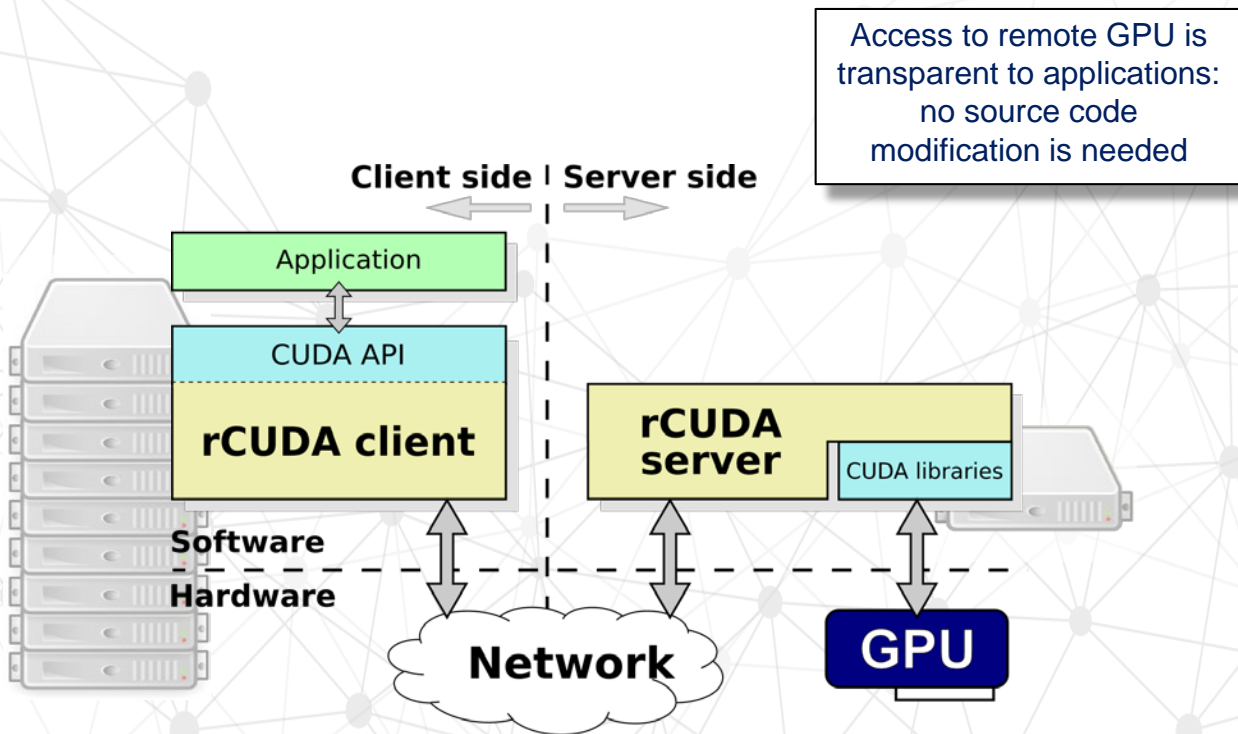
A different approach: remote GPU virtualization

A software technology that enables a more flexible use of GPUs in computing facilities

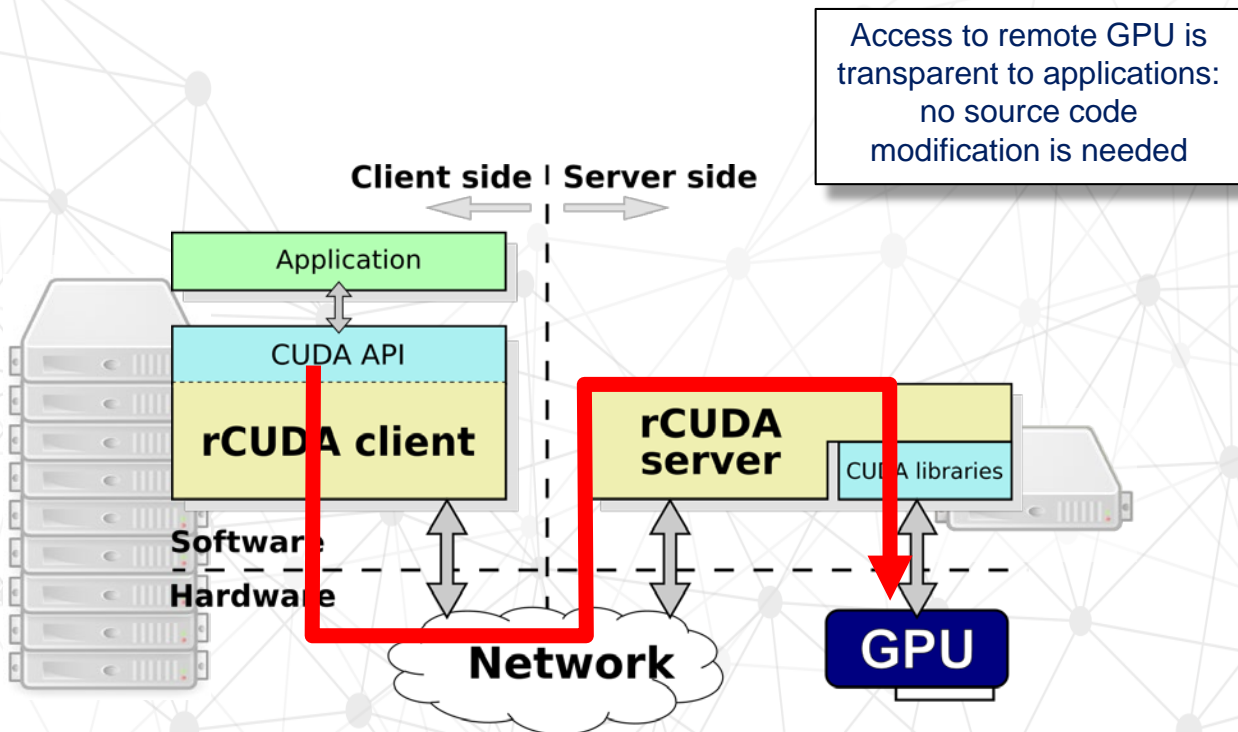


rCUDA ... remote CUDA

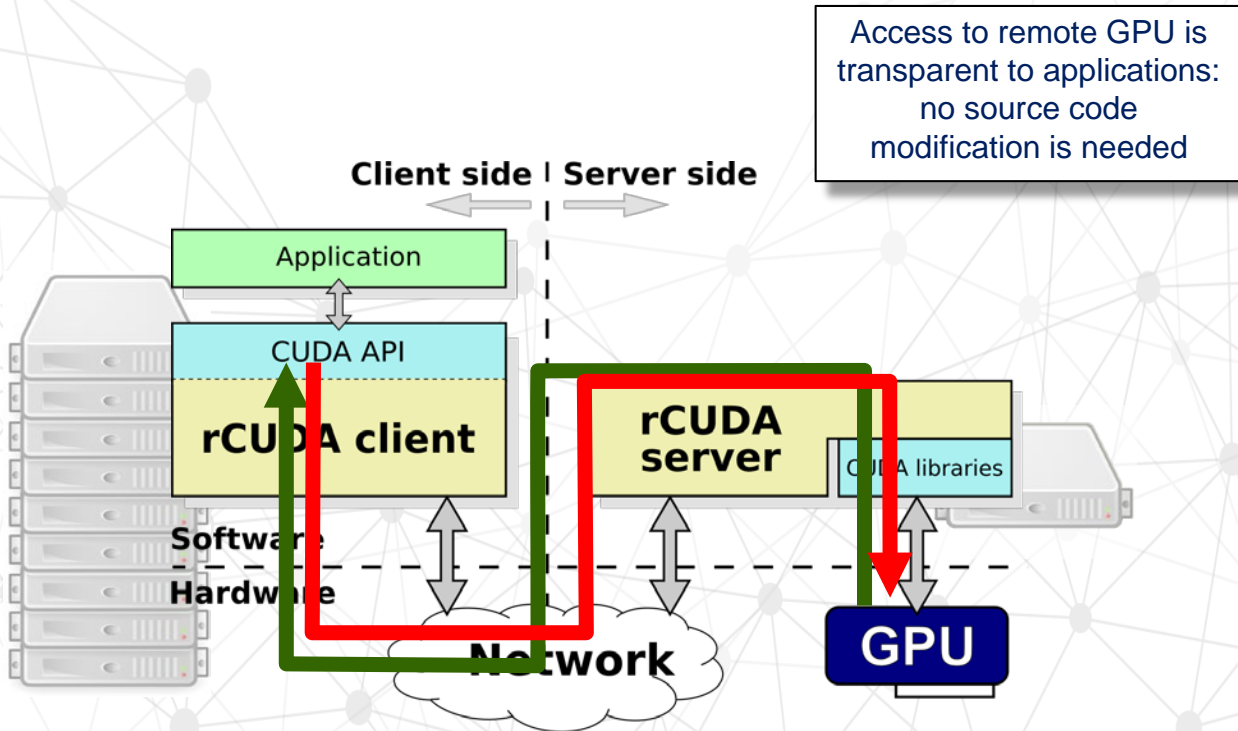
Basics of rCUDA



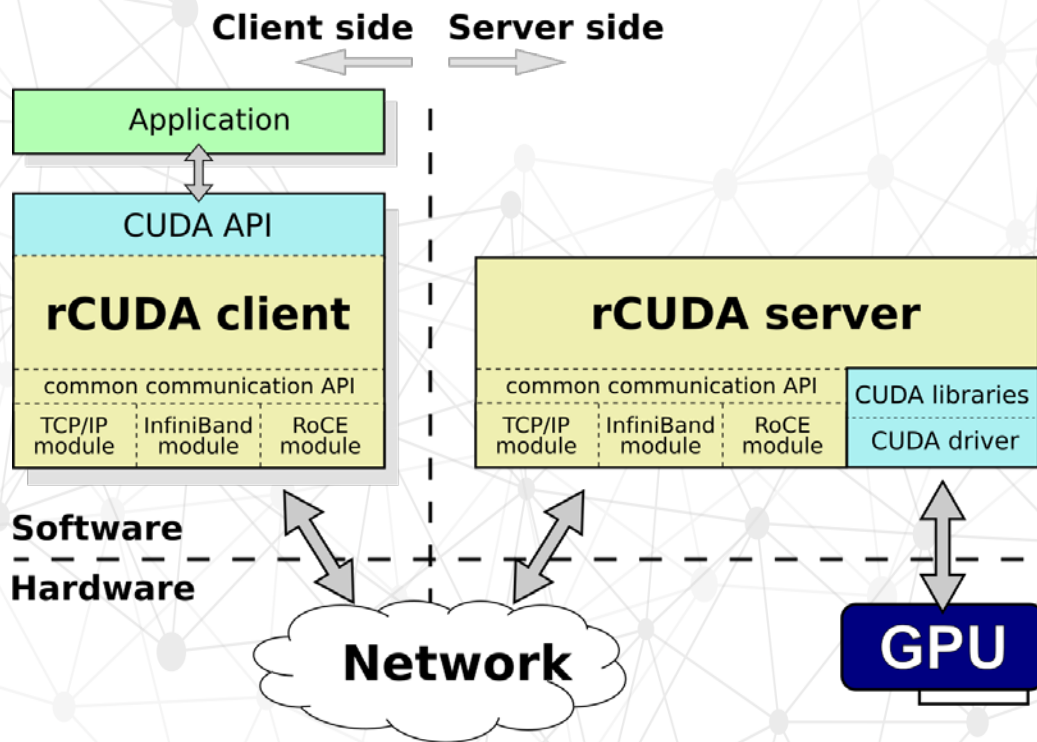
Basics of rCUDA



Basics of rCUDA

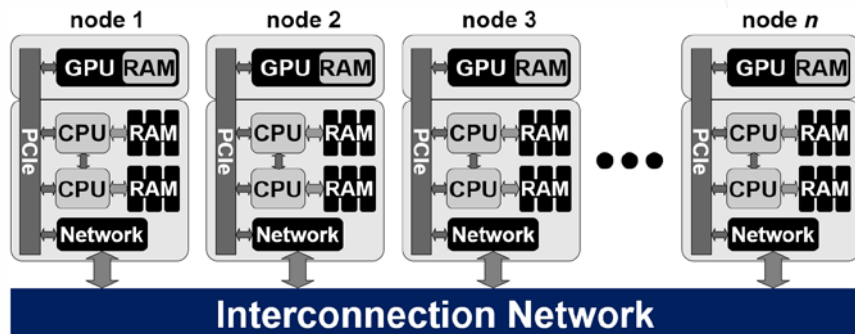


rCUDA supports RDMA transfers



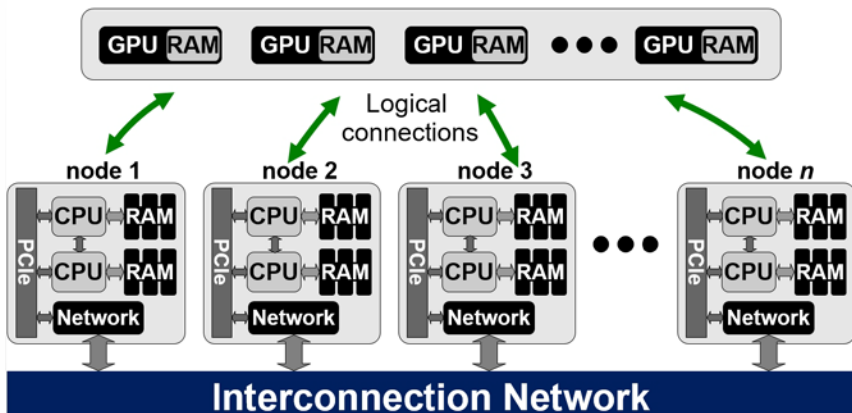
rCUDA envision

- **rCUDA allows a new vision** of a GPU deployment, moving from the usual cluster configuration ...



Physical
configuration

... to the following one:

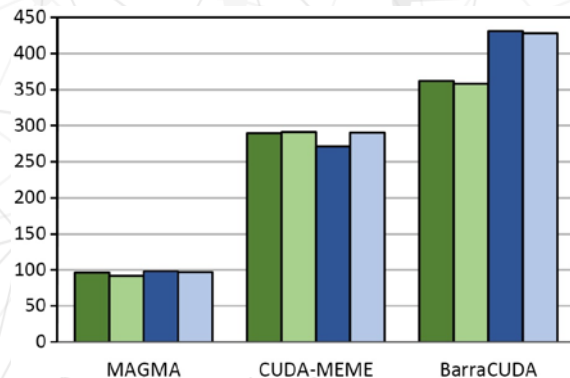
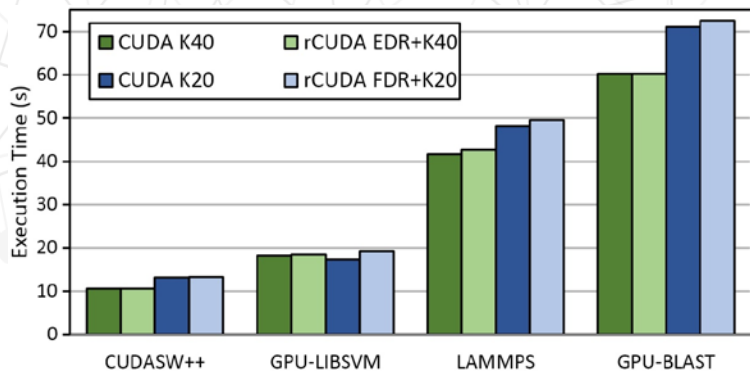
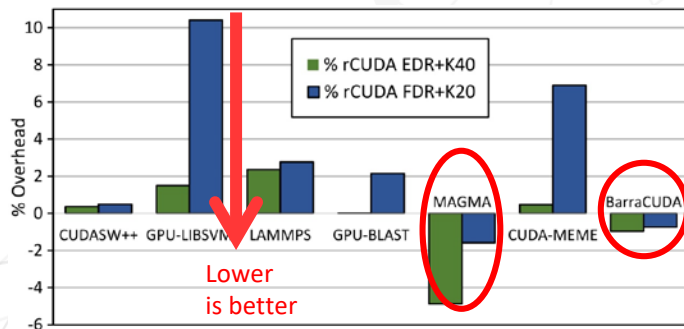


Logical
configuration

Perfomance of rCUDA?

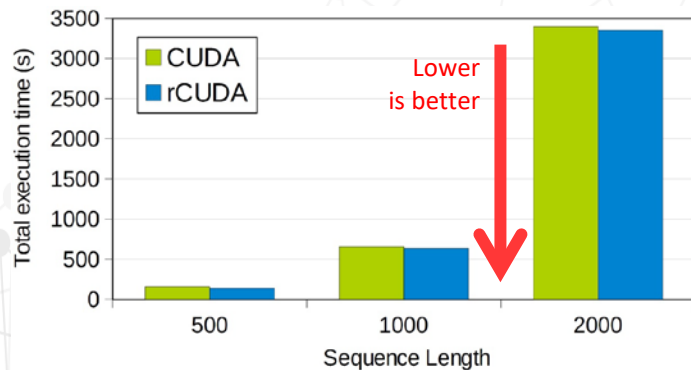
Performance of rCUDA

- K20 GPU and FDR InfiniBand
- K40 GPU and EDR InfiniBand

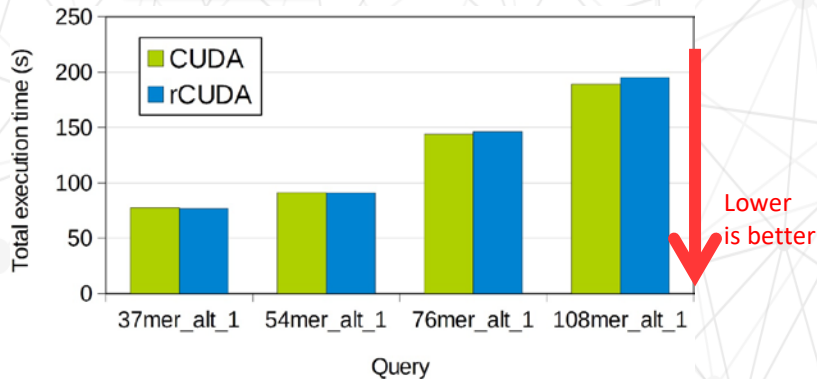


Performance of rCUDA

P100 GPU and EDR InfiniBand



BarraCUDA



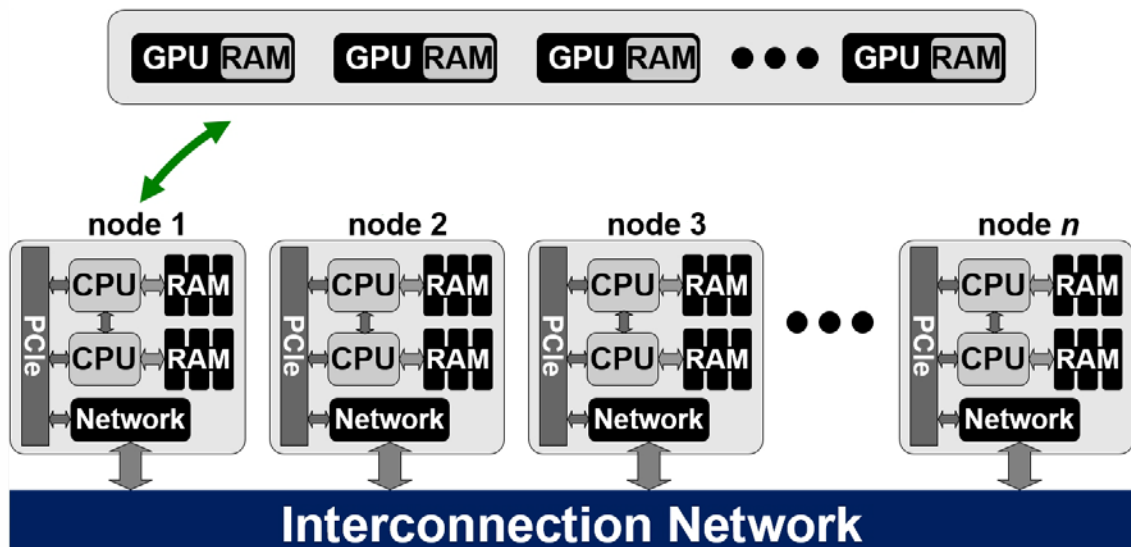
CUDA-MEME

Benefits of rCUDA?

Benefits of rCUDA:

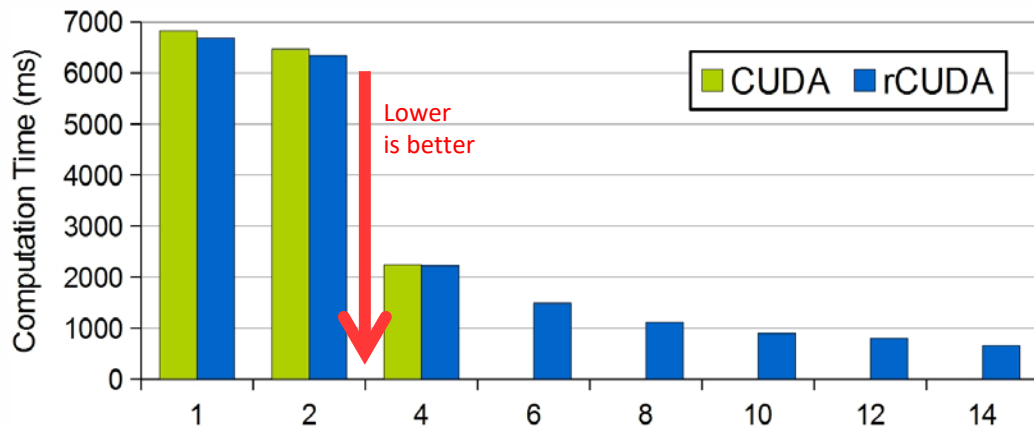
- 1. Many GPUs for an application**
- 2. Server consolidation**
- 3. Increased cluster throughput**

Providing many GPUs to an application with rCUDA



Providing many GPUs to an application with rCUDA

K20 GPUs and FDR InfiniBand



MonteCarlo multi-GPU program running in 14 NVIDIA Tesla K20 GPUs

Providing many GPUs to an application with rCUDA

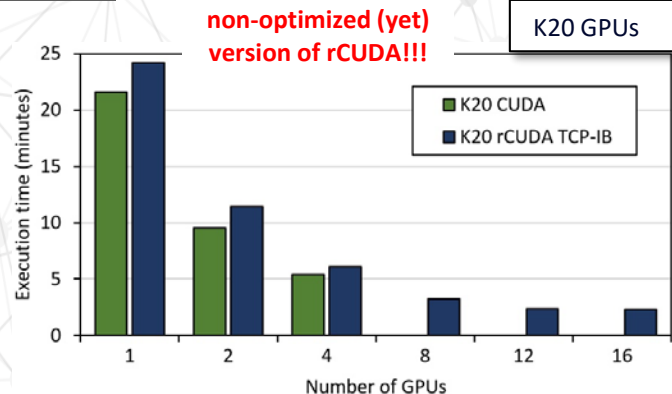
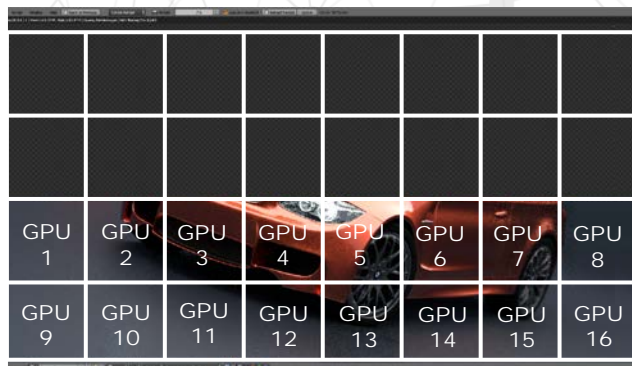
64
GPUs !!

```
bsc19421@nvb127:~  
./deviceQuery Starting...  
  
CUDA Device Query (Runtime API) version (CUDA static linking)  
  
Detected 64 CUDA Capable device(s)  
  
Device 0: "Tesla M2090"  
  CUDA Driver Version / Runtime Version      5.0 / 5.0  
  CUDA Capability Major/Minor version number: 2.0  
  Total amount of global memory:              6144 MBytes (6442123264 bytes)  
  (16) Multiprocessors x ( 32) CUDA Cores/MP: 512 CUDA Cores  
  GPU Clock rate:                            1301 MHz (1.30 GHz)  
  Memory Clock rate:                         1848 Mhz  
  Memory Bus Width:                          384-bit  
  L2 Cache Size:                             786432 bytes  
  Max Texture Dimension Size (x,y,z)         1D=(65536), 2D=(65536,65535), 3D=(2048,2048,2048)  
  Max Layered Texture Size (dim) x layers    1D=(16384) x 2048, 2D=(16384,16384) x 2048  
  Total amount of constant memory:            65536 bytes  
  Total amount of shared memory per block:    49152 bytes  
  Total number of registers available per block: 32768  
  Warp size:                                 32  
  Maximum number of threads per multiprocessor: 1536  
  Maximum number of threads per block:       1024  
  Maximum sizes of each dimension of a block: 1024 x 1024 x 64  
  Maximum sizes of each dimension of a grid: 65535 x 65535 x 65535  
  Maximum memory pitch:                      2147483647 bytes  
  Texture alignment:                         512 bytes  
  Concurrent copy and kernel execution:       Yes with 2 copy engine(s)  
  Run time limit on kernels:                  No  
  Integrated GPU sharing Host Memory:         No  
  Support host page-locked memory mapping:    No  
  Alignment requirement for Surfaces:         Yes  
  Device has ECC support:                     Disabled  
  Device supports Unified Addressing (UVA):   Yes  
  Device PCI Bus ID / PCI location ID:       2 / 0  
  Compute Mode:  
    < Default (multiple host threads can use ::cudaSetDevice() with device simultaneously) >  
  
Device 1: "Tesla M2090"  
  CUDA Driver Version / Runtime Version      5.0 / 5.0
```

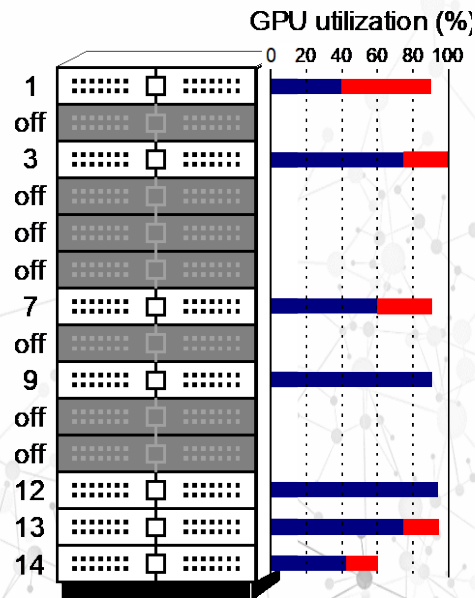
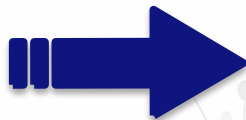
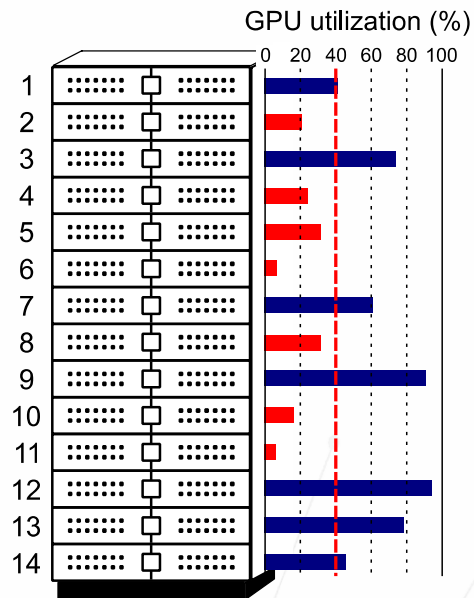
Providing many GPUs to an application with rCUDA



Work in progress!!

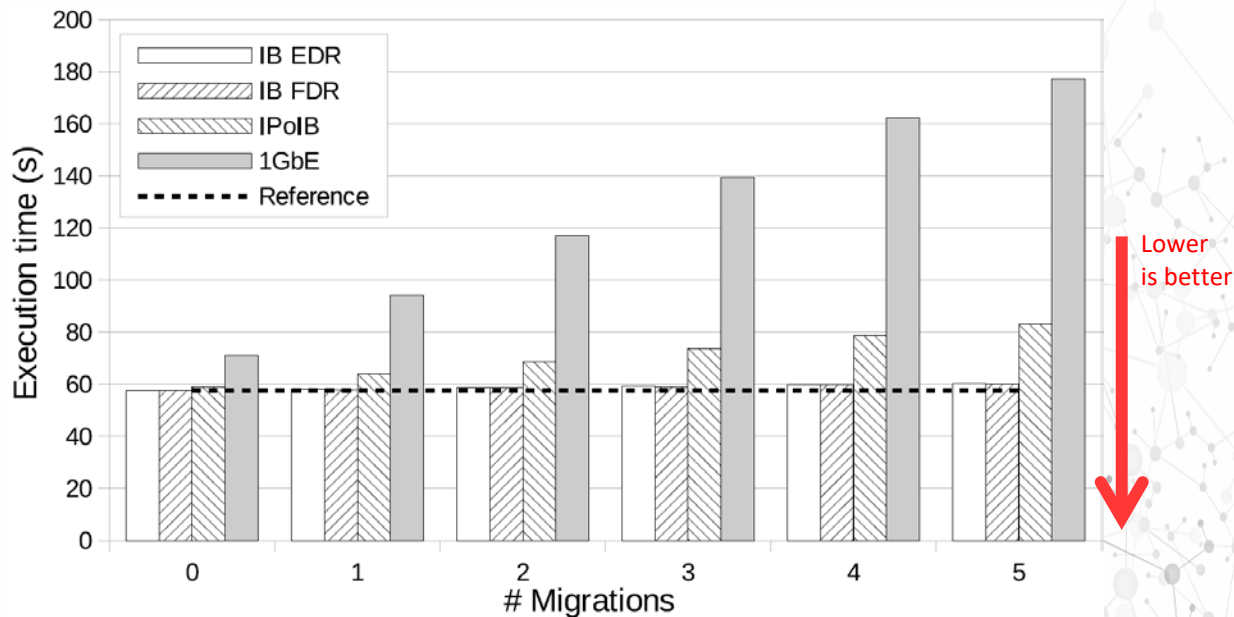


Server consolidation with rCUDA



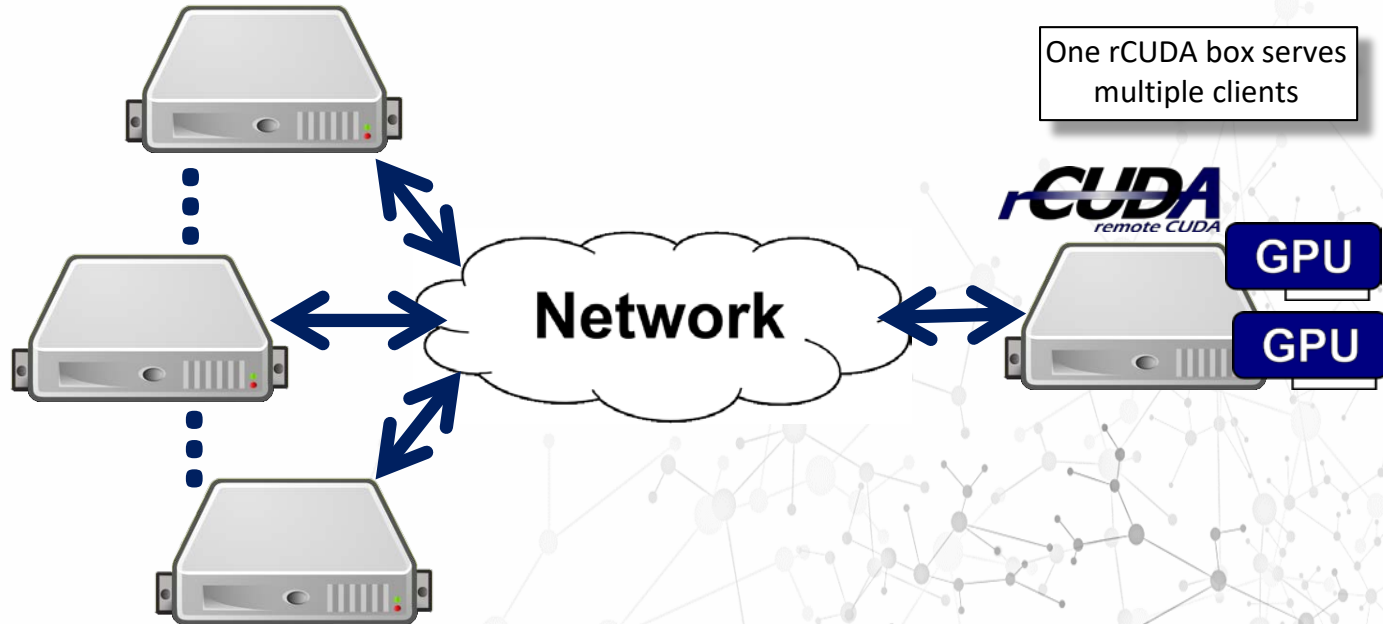
Server consolidation with rCUDA

- The GPU-Blast application is migrated up to 5 times among K40 GPUs
- The aggregated volume of GPU data is 1300 MB (consisting of 9 memory regions)

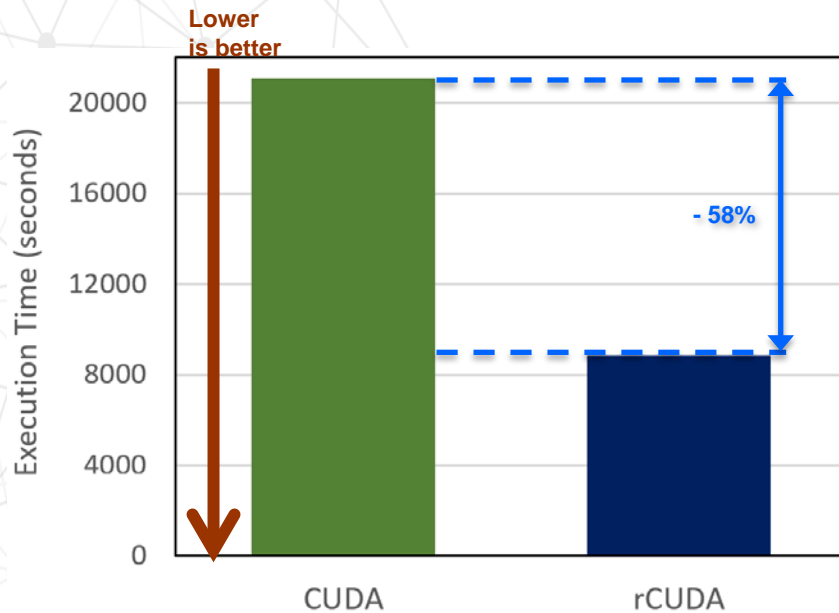


The “Reference” line is the execution time of the application when using CUDA with a local GPU and without any migration

Increased cluster throughput

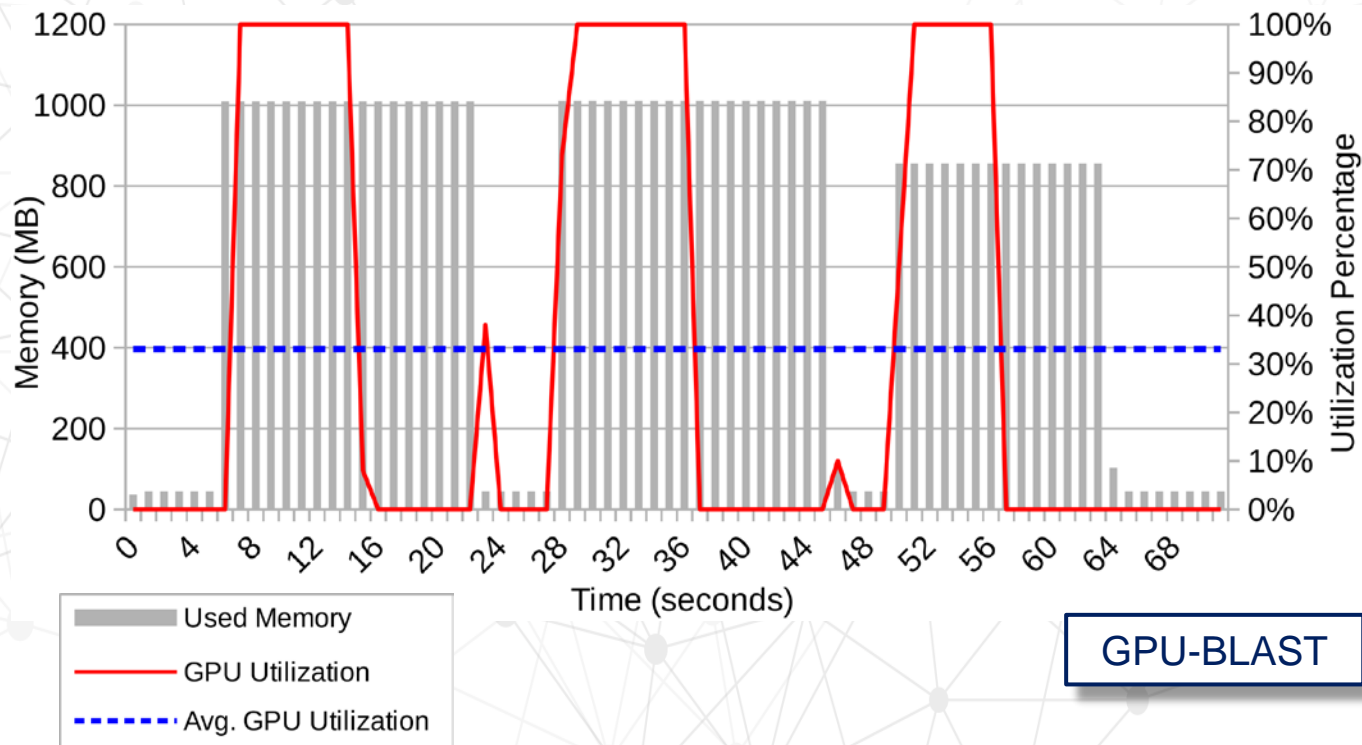


Increased cluster throughput



1. BarraCUDA
2. CUDA-MEME
3. CUDASW++
4. GPU-Blast
5. Gromacs
6. Magma

Increased cluster throughput



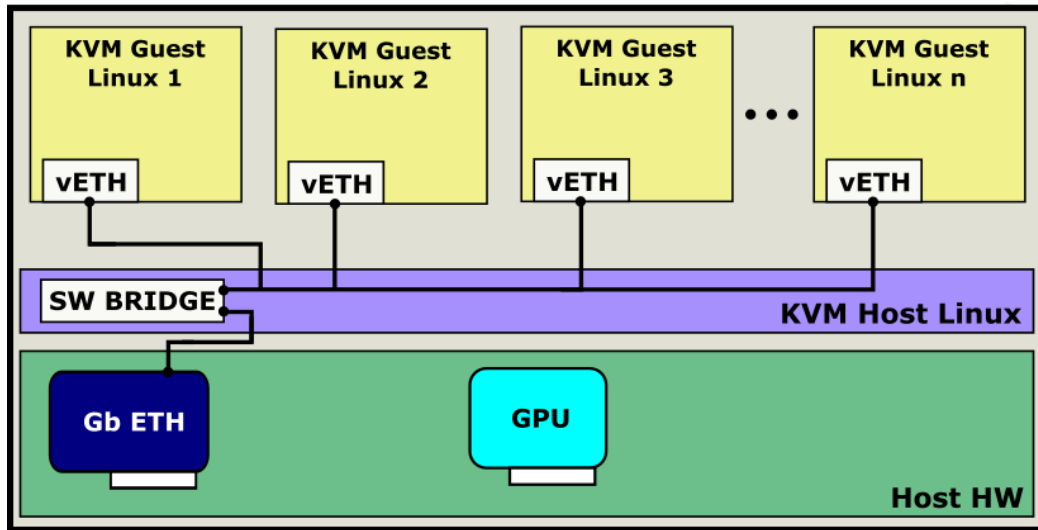
rCUDA and virtual machines

rCUDA and containers

Virtual machines may need access to GPUs

- How to access the GPU in the native domain from inside of virtual machines?

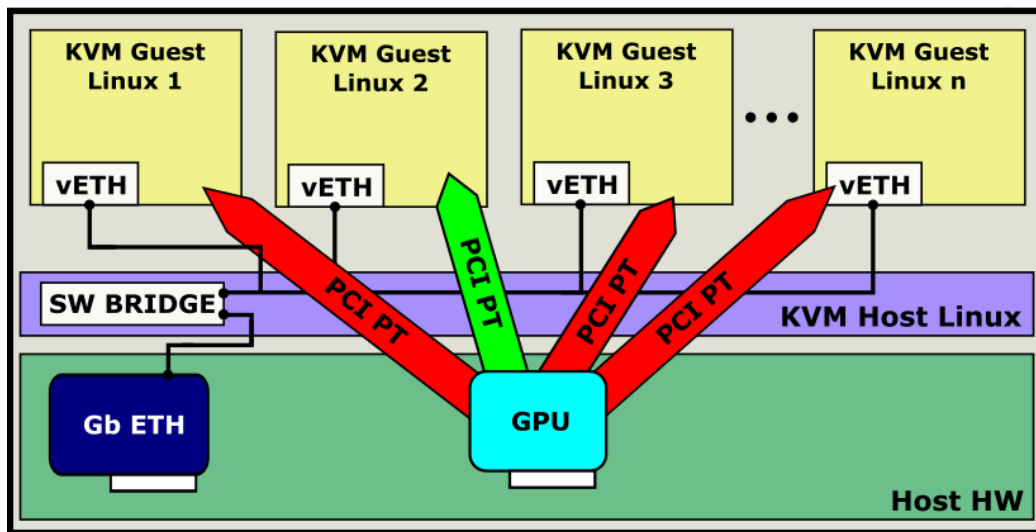
Computer hosting several KVM virtual machines



Virtual machines may need access to GPUs

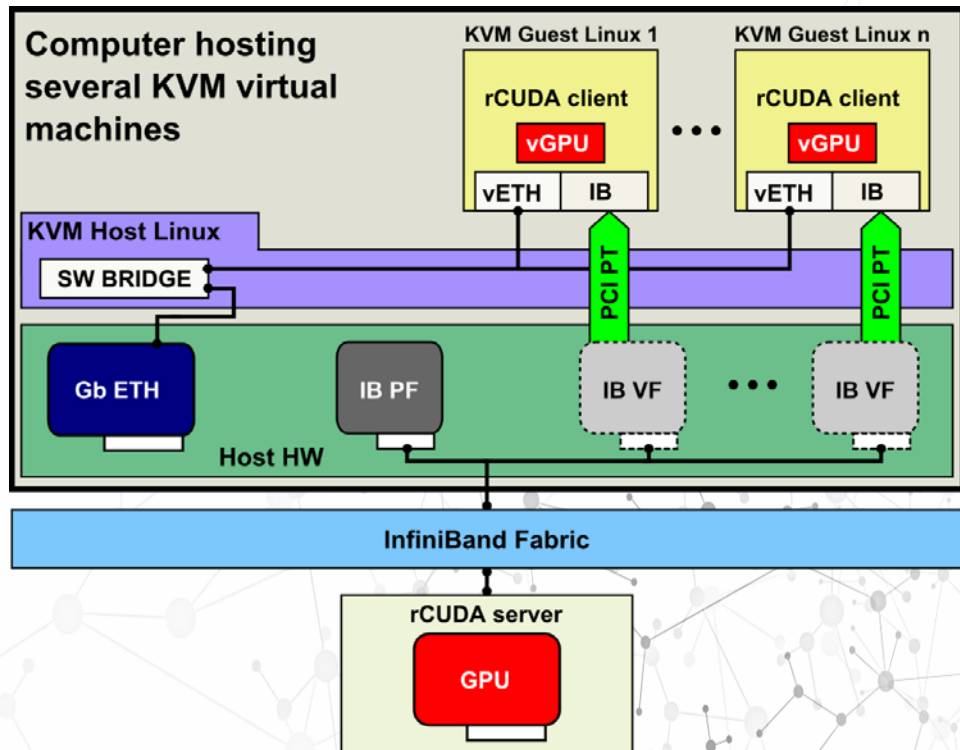
- The GPU is assigned by using PCI passthrough exclusively to a single virtual machine
- Concurrent usage of the GPU is not possible

Computer hosting several KVM virtual machines

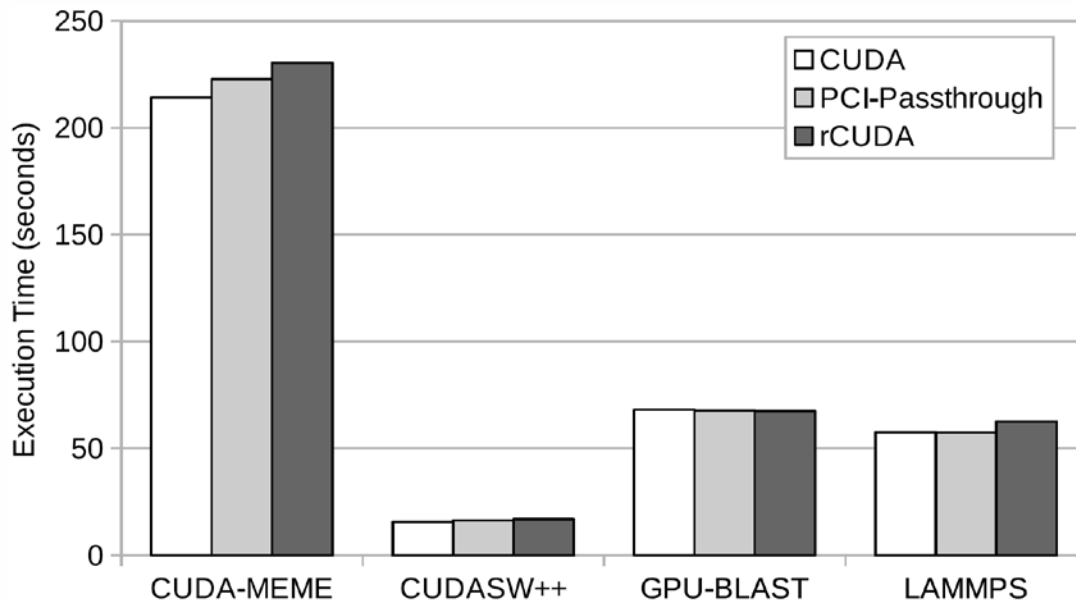


Using rCUDA to access the GPU

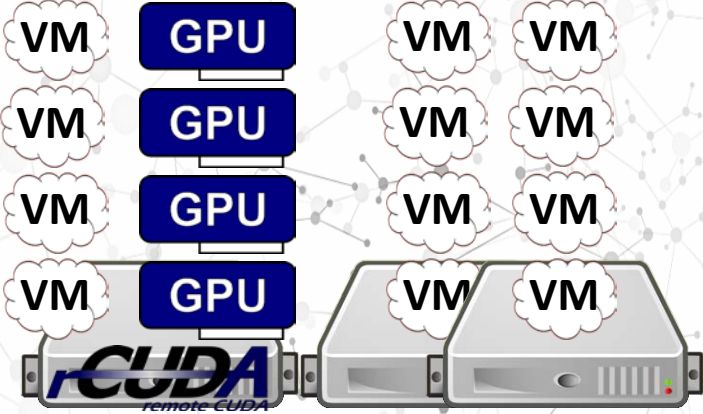
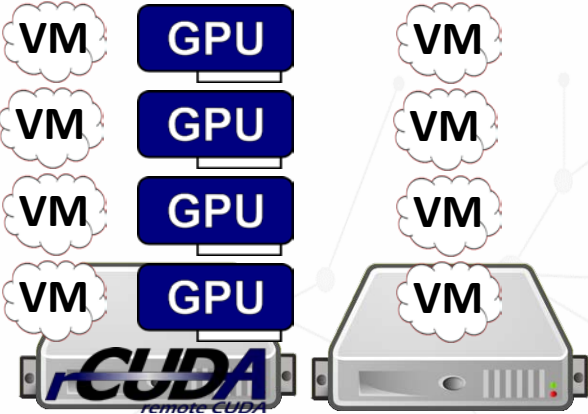
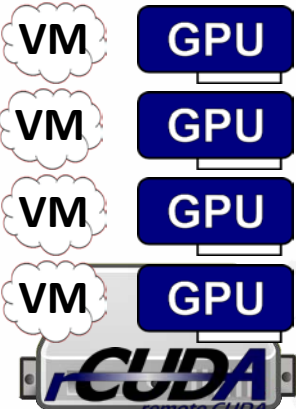
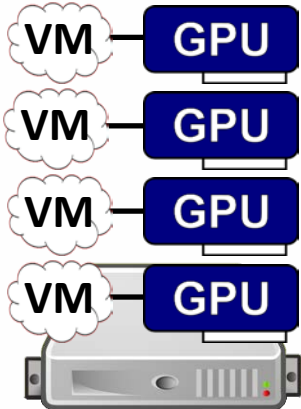
- If InfiniBand is available, the rCUDA server can be placed in another node
- Several GPUs can be provided to the VMs, either in a single remote node or in several remote nodes



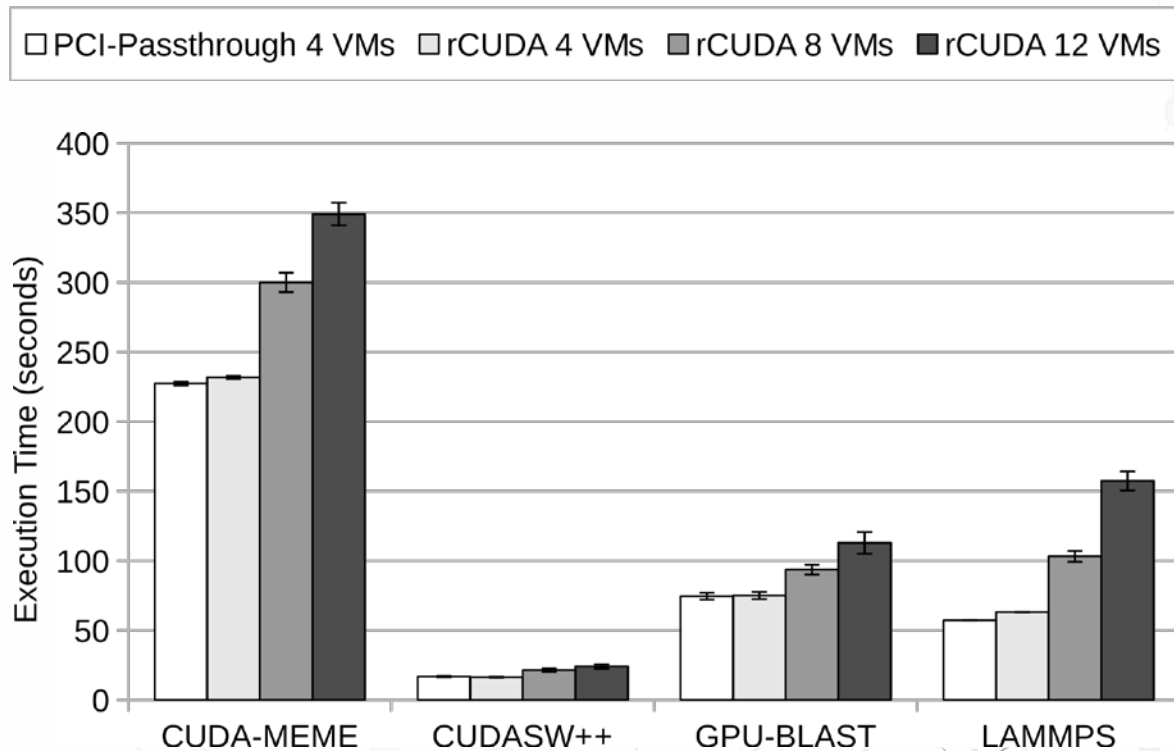
Using rCUDA to access the GPU



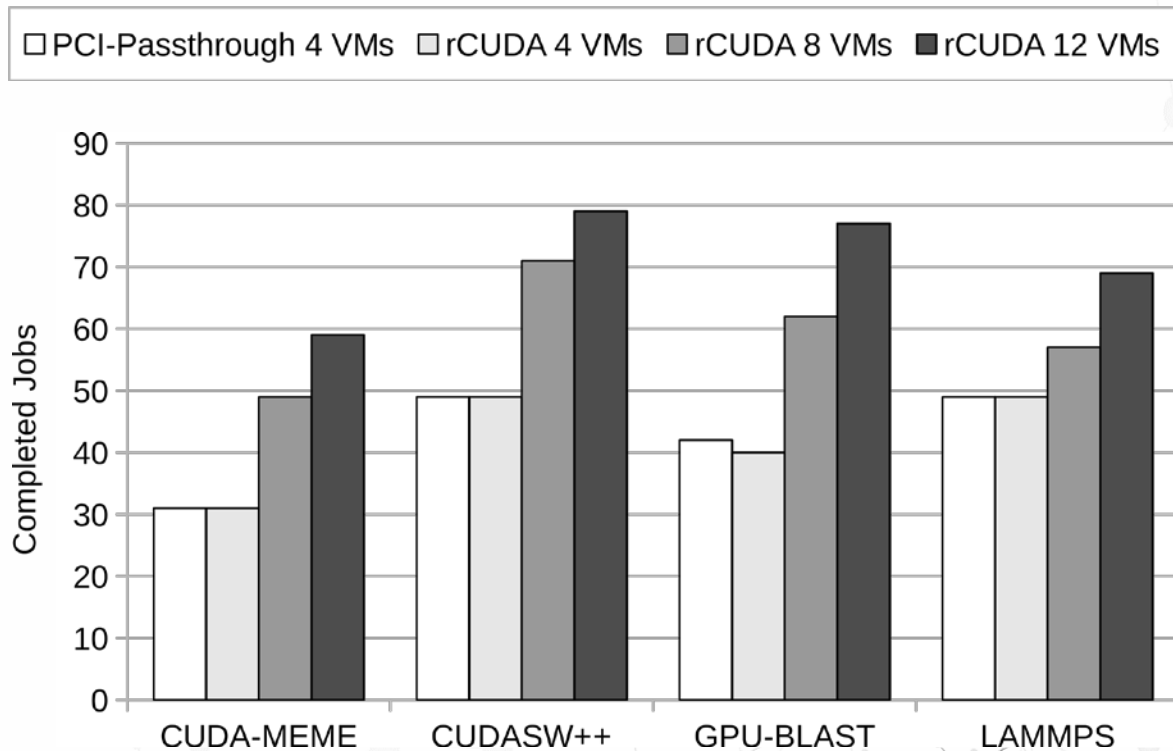
Using (sharing) the available GPUs



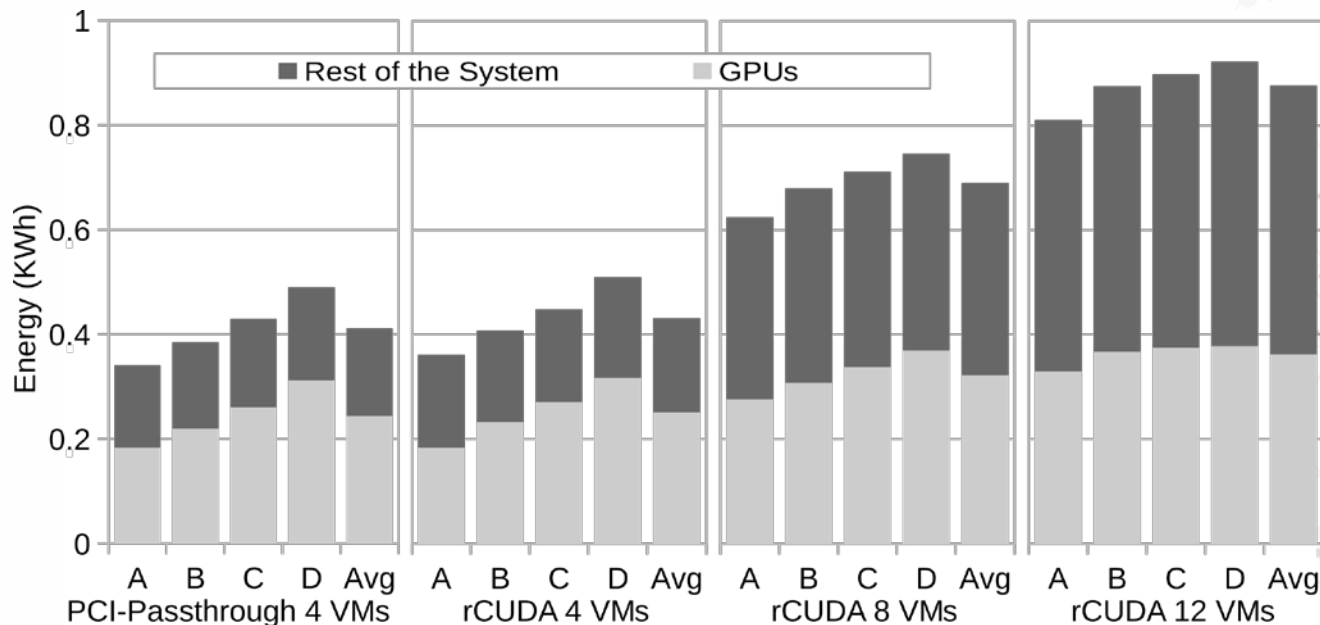
Using (sharing) the available GPUs



Using (sharing) the available GPUs



Using (sharing) the available GPUs





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