### Intro to R - the Language

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#### What is R?

- R is a language and environment for statistical computing and graphics.
  - From R's website
- Note that it is a language
  - Those of you who have learned a foreign language know how slow and frustrating that process is...

### Advantages of R

- It's FREE, open-source, and available on every platform
  - Free as in speech and free as in beer
  - Stata is between \$55/yr and \$1000/year for students, depending on what you need
- Unparalleled in the number of statistical packages (groups of functions)
- Great community help (e.g. stackoverflow.com, R-bloggers)
- You can combine documents and r code together (rmarkdown or knitr)
  - For example, this presentation is written in rmarkdown



# Disadvantages of R

- Some feel like it's not as intuitive as Stata or other stats programs
- Uses lots of memory
- If you know another programming language (C, Python, etc),
   R's syntax is very odd
- Since anyone can write a package, some of the code (and help files) are difficult to follow

- Go to www.r-project.org, click "Download R," select a mirror close to you, and select your operating system
- R by itself is pretty dinky, so we like to use RStudio

#### **RStudio**

- Go to www.rstudio.com and download the appropriate desktop version of Rstudio (the free one)
- Install like normal
- Open RStudio, click tools > global options and change "Save workspace to RData on exit" to Never

### RStudio Layout

- Bottom left: Console
  - This is where you can enter R code to execute
- Top left: editor window
  - You can have open R scripts or rmarkdown files here to edit
- Top right: environment, history, (git)
  - Environment will list everything that R is "remembering"
  - History lists all commands entered in that "project"
- Bottom right: files, plots, packages, help

## R Projects

- You can set up different "projects" from within Rstudio
- This will automatically change the working directory to where you put the project
- I use a project for each paper, for example

### Calculator

• R is a great calculator

$$3 + 2$$

$$1.7729^4 * (1930/4)$$

### Assignment

R uses <- for assignment.

a is now referred to as an "object." Pretty much anything R remembers is an object.

#### **Functions**

#### Functions take arguments

```
myvector <- c(1, 5, 2, 7, 9, NA, 1)
mean(myvector, na.rm = TRUE)</pre>
```

```
## [1] 4.166667
```

```
rnorm(5, 0, 1)
```

```
## [1] 1.3156121 0.5858189 1.9087742 -1.8283811 1.02678
```

### Basic Data Structures

R has four basic types of data: logical, numeric, integer, and character

```
TRUE ; FALSE 3 3L "character"
```

### matrix

```
\label{eq:mymatrix} \mbox{ $\leftarrow$ matrix(c(1,2,3,\ 5,11,4),\ nrow=2,\ byrow=FALSE)$} \\ \mbox{mymatrix}
```

```
## [,1] [,2] [,3]
## [1,] 1 3 11
## [2,] 2 5 4
```

```
mean(mymatrix[ , 1])
```

```
## [1] 1.5
```

#### data.frame

```
mydata \leftarrow data.frame(x=c(1,2,3), y=c(5,11,4)) mydata
```

```
## x y
## 1 1 5
## 2 2 11
## 3 3 4
```

```
mean(mydata$x)
```

```
## [1] 2
```

#### list

```
mylist <- list(amatrix = mymatrix,</pre>
                 adataframe = mydata)
mylist
```

```
## $amatrix
       [,1] [,2] [,3]
##
## [1,]
## [2.] 2 5
##
## $adataframe
##
    Х
## 1 1 5
## 2 2 11
## 3 3
```

11

4

#### If-else

If else statements say IF this is true, then do this. OTHERWISE, do that. There are two types in R: if, else (which work for scalars) and ifelse, which works on vectors

```
x <- 1:10
if(5>3){
   x+1
}
```

```
## [1] 2 3 4 5 6 7 8 9 10 11
```

```
ifelse(x \le 5, x+1, x-4)
```

```
## [1] 2 3 4 5 6 2 3 4 5 6
```

### For loops

For loops do something a specified number of times:

```
x <- numeric()
for(i in 1:10){
    x[i] <- rnorm(1)
}
x</pre>
```

```
## [1] -0.9574351 -0.2614359 -0.7994975 1.2732899 -0.4944
## [7] 0.4703103 -0.1324231 -0.3185721 -1.0101253
```

### Further resources

- Importing data into R
- Useful R packages
- R tutorials on lynda.com (free for UT students)