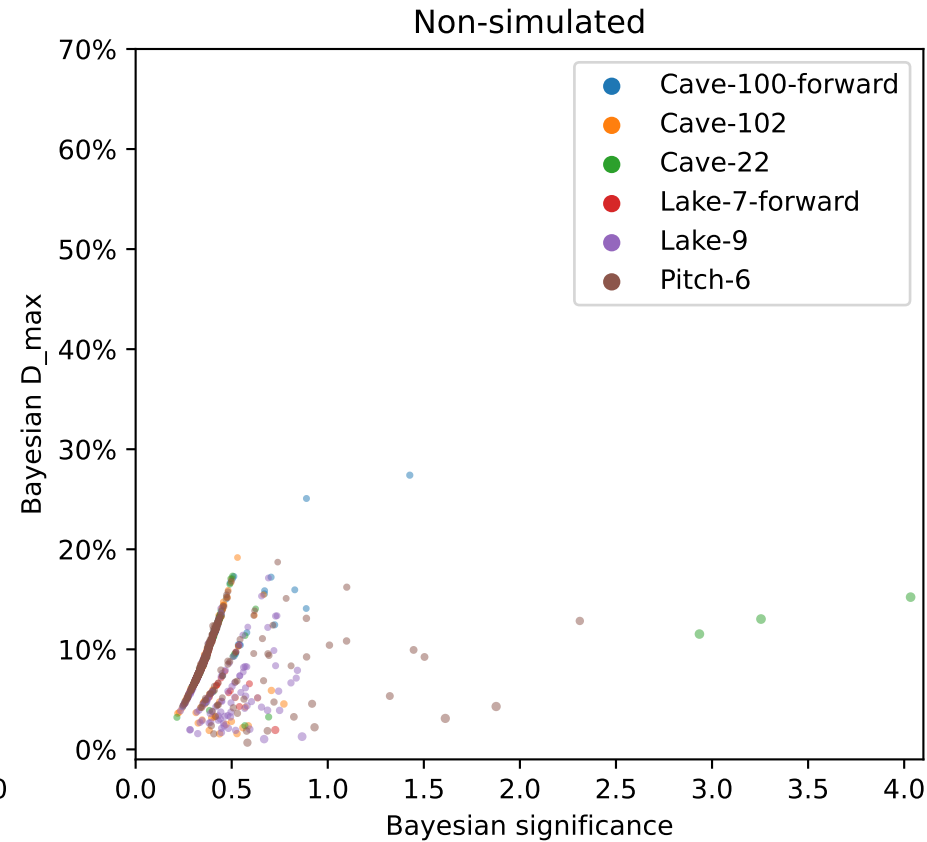
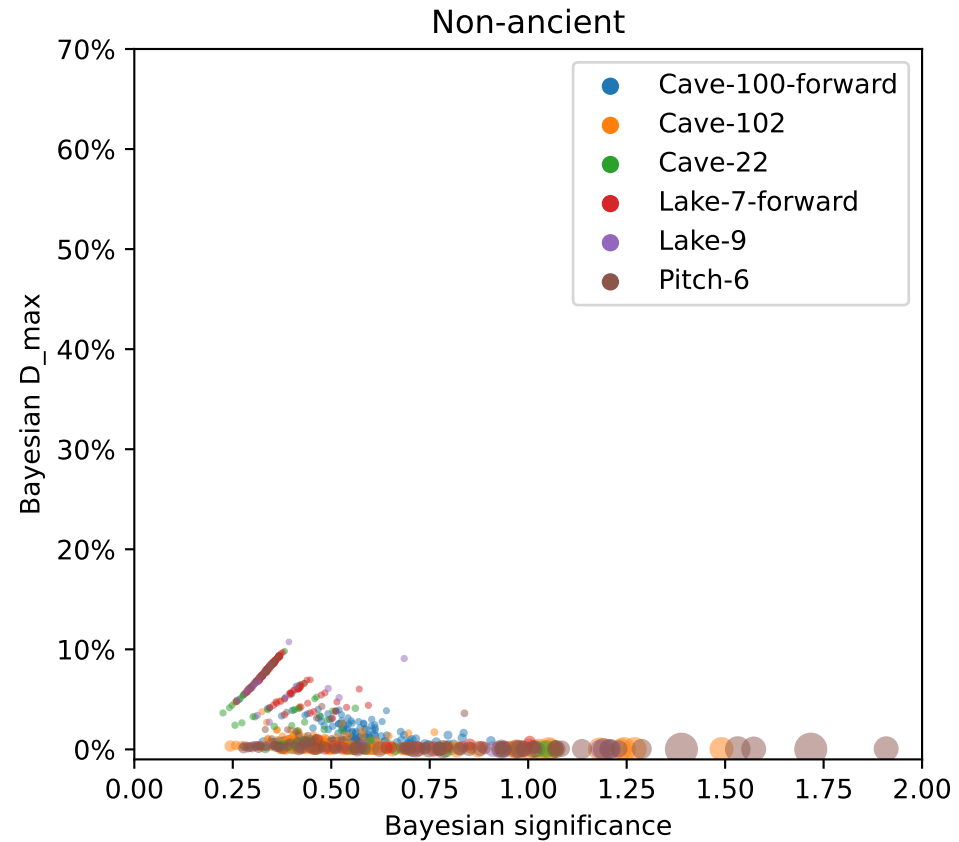
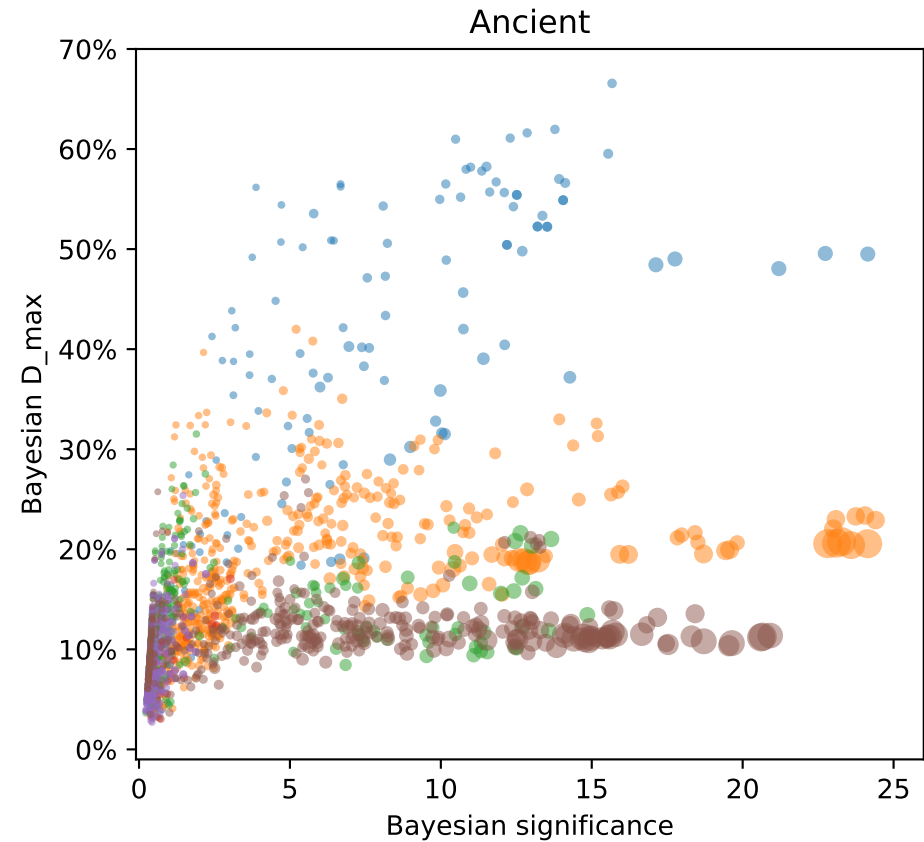
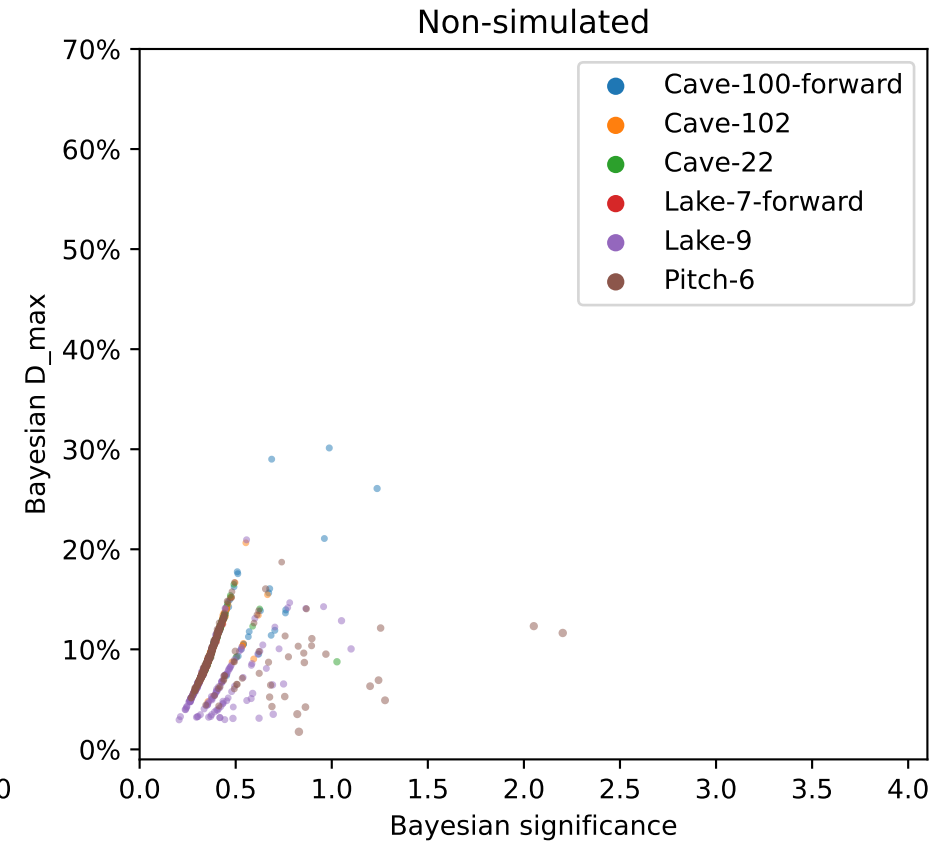
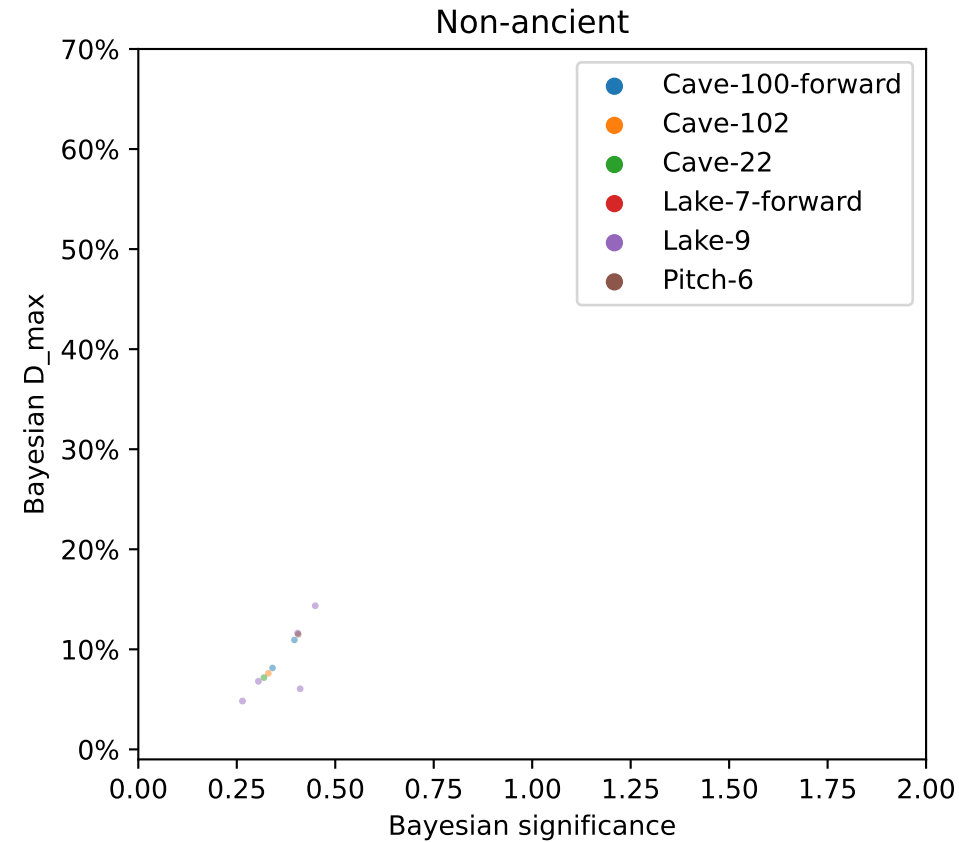
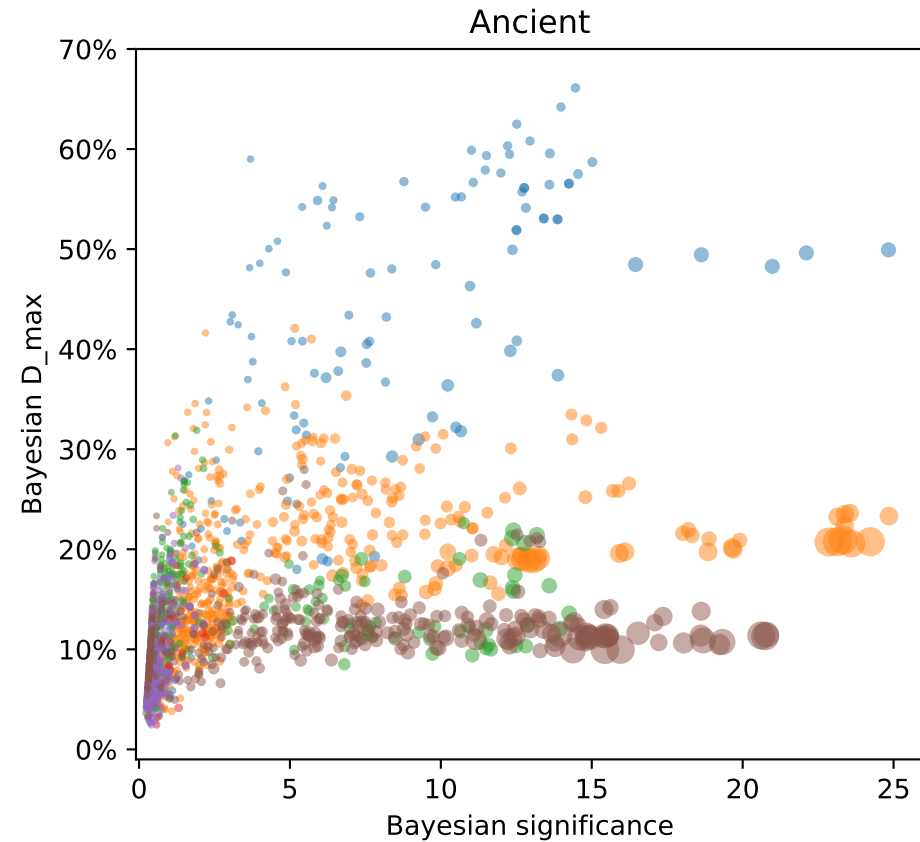


Simulation method: art



Simulation method: deam



Simulation method: frag

