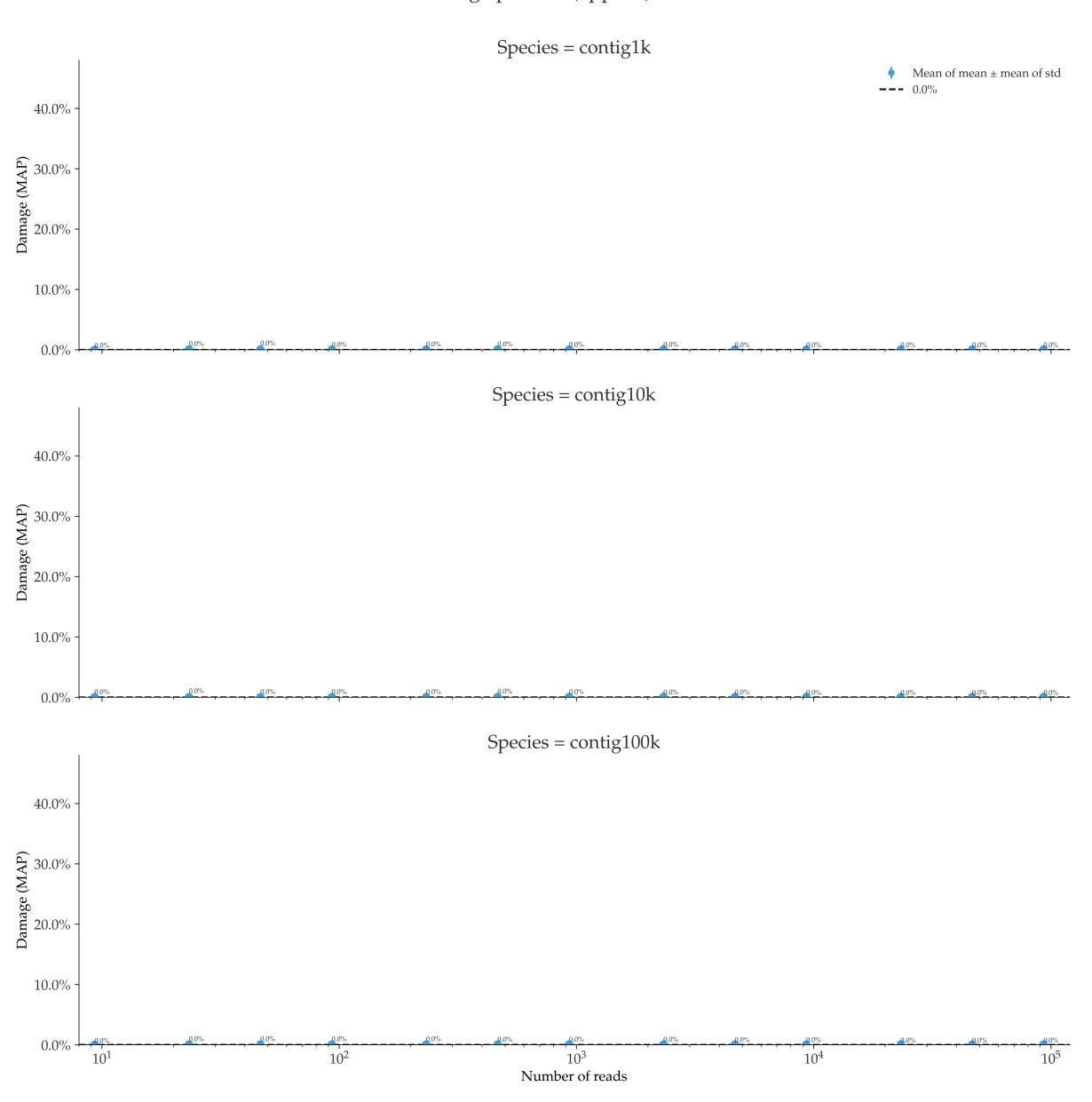
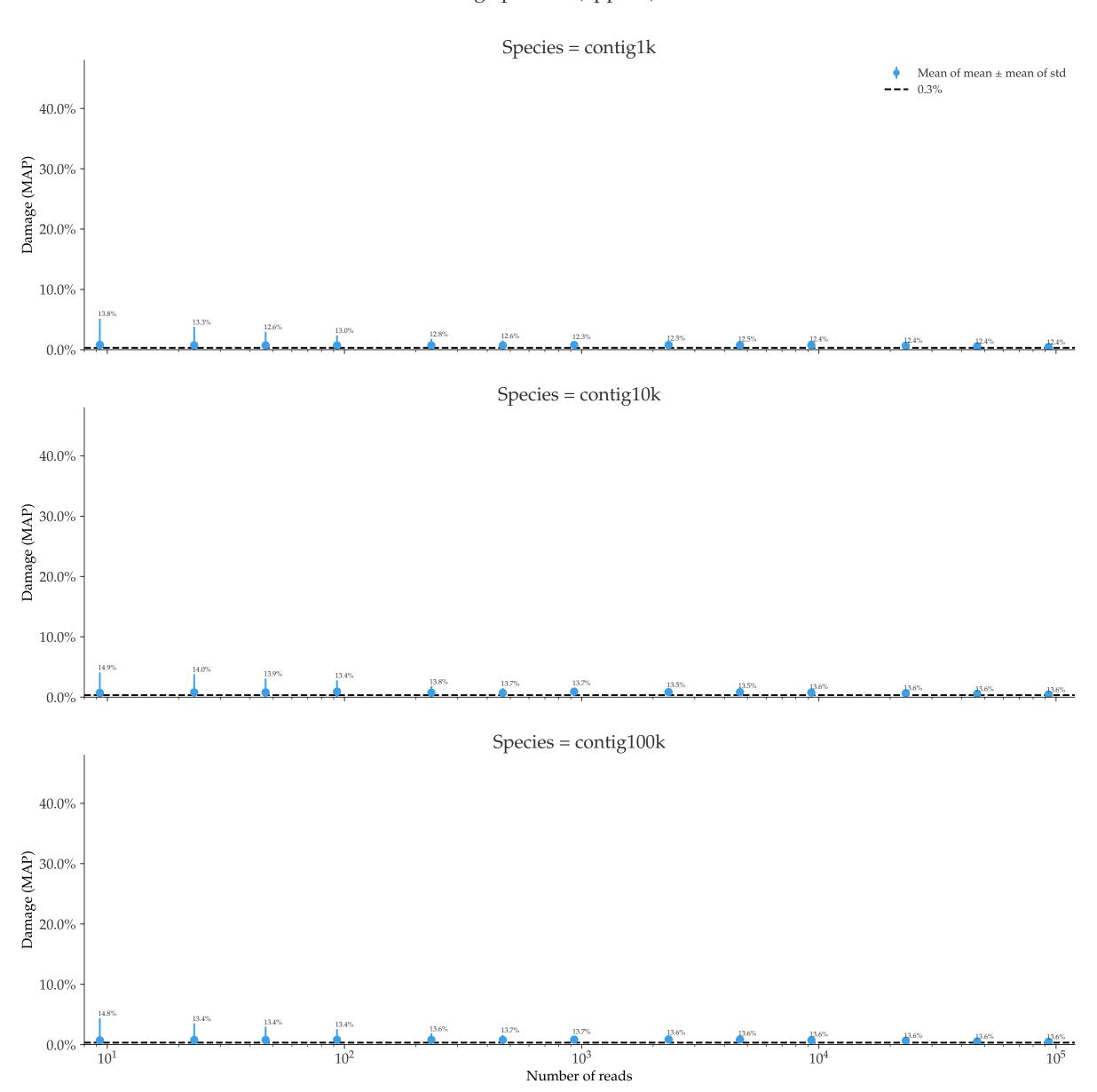
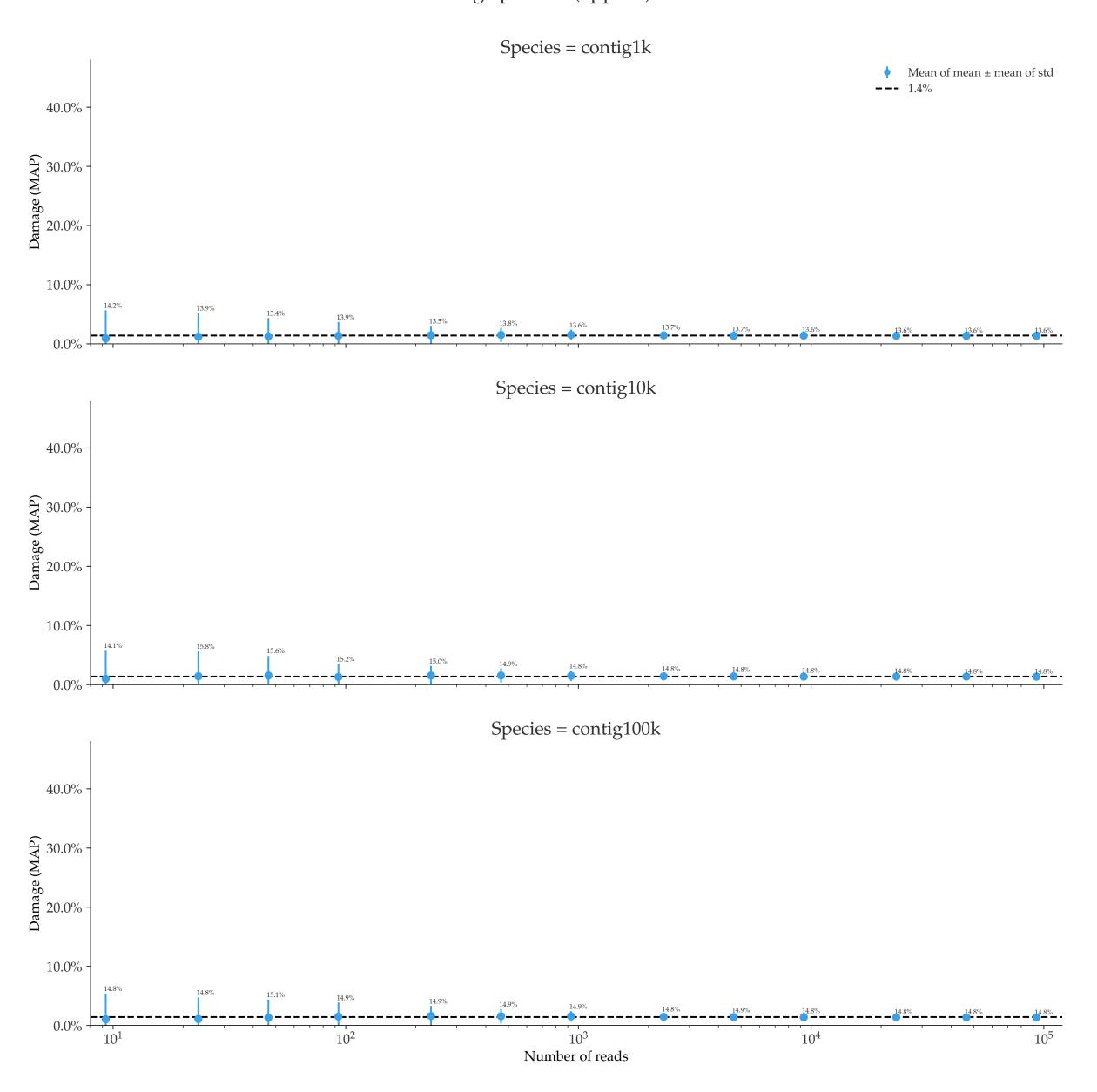
Damage (MAP)
Briggs damage = 0.0
Damage percent (approx) = 0%



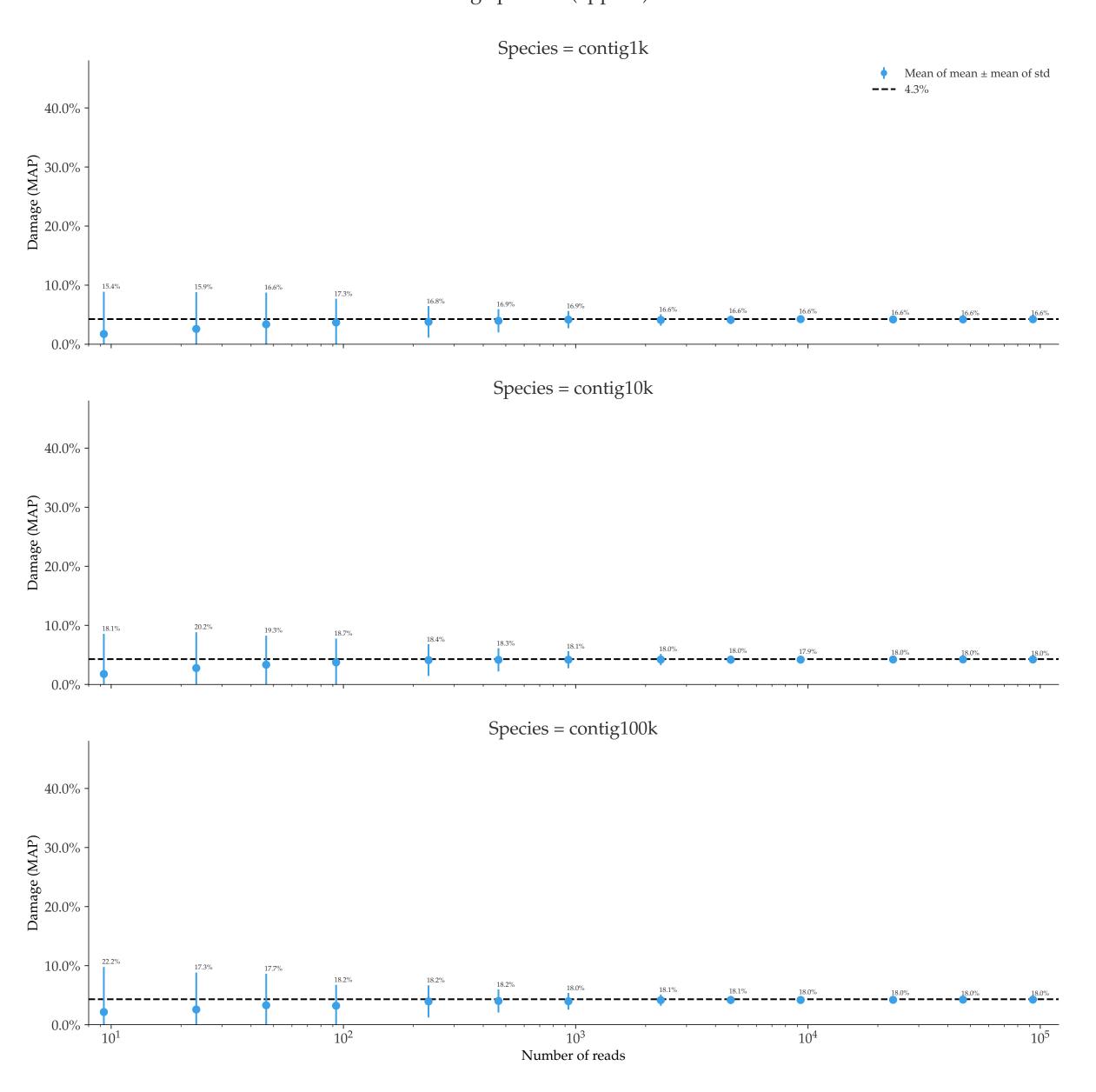
Damage (MAP)
Briggs damage = 0.014
Damage percent (approx) = 1%



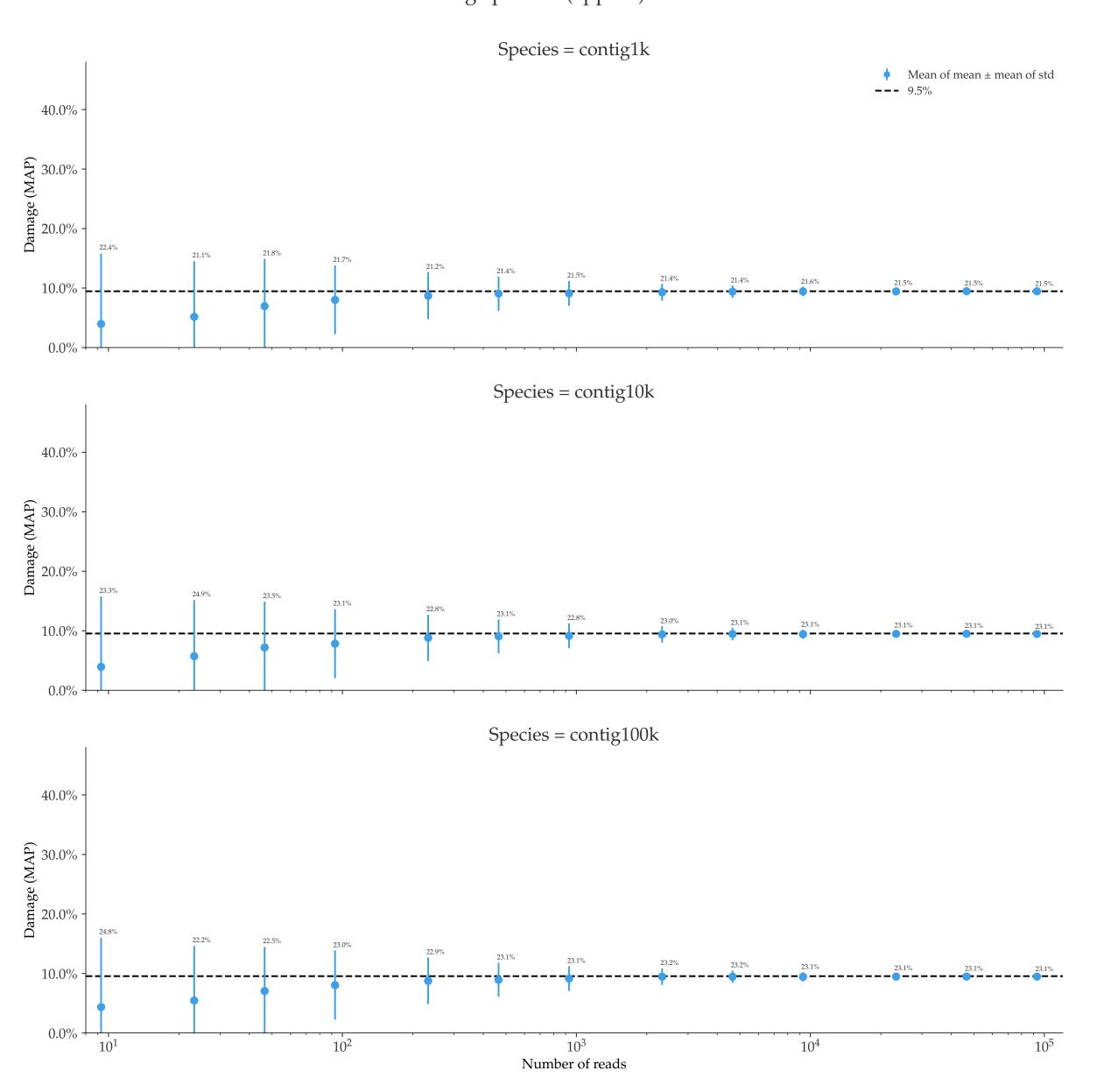
Damage (MAP)
Briggs damage = 0.047
Damage percent (approx) = 2%



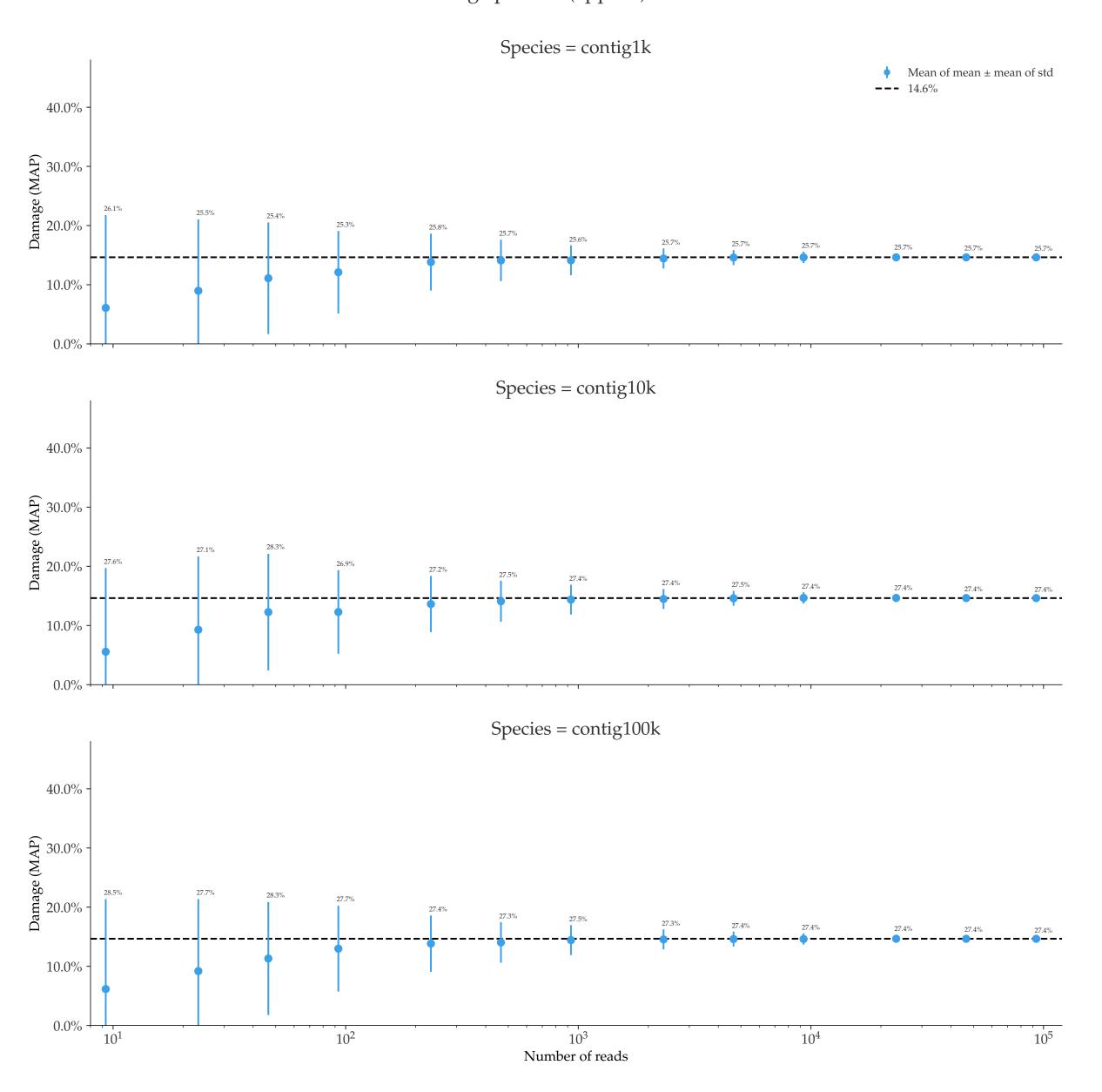
Damage (MAP) Briggs damage = 0.138 Damage percent (approx) = 5%



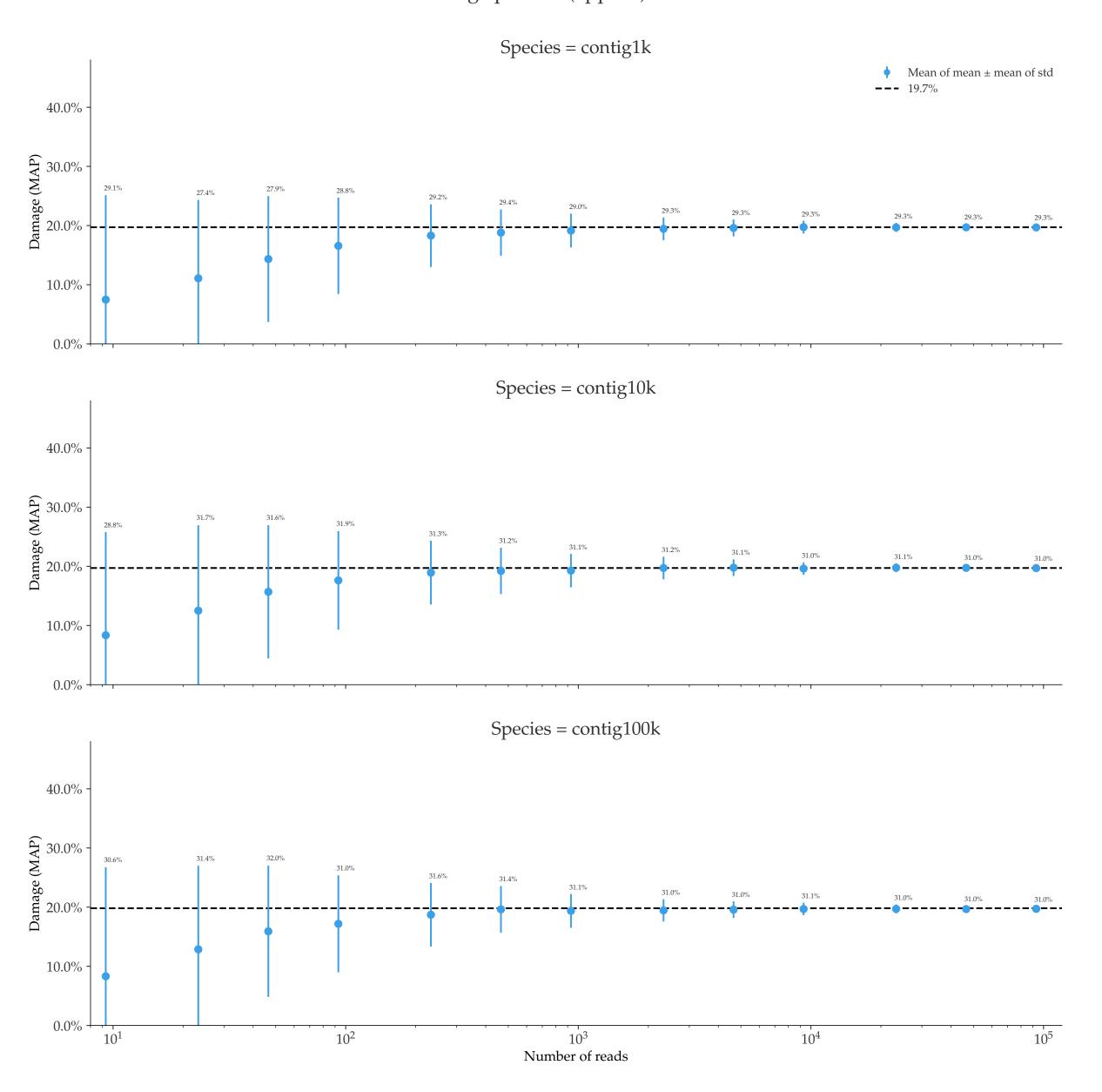
Damage (MAP)
Briggs damage = 0.303
Damage percent (approx) = 10%



Damage (MAP)
Briggs damage = 0.466
Damage percent (approx) = 15%



Damage (MAP)
Briggs damage = 0.626
Damage percent (approx) = 20%



Damage (MAP)
Briggs damage = 0.96
Damage percent (approx) = 30%

