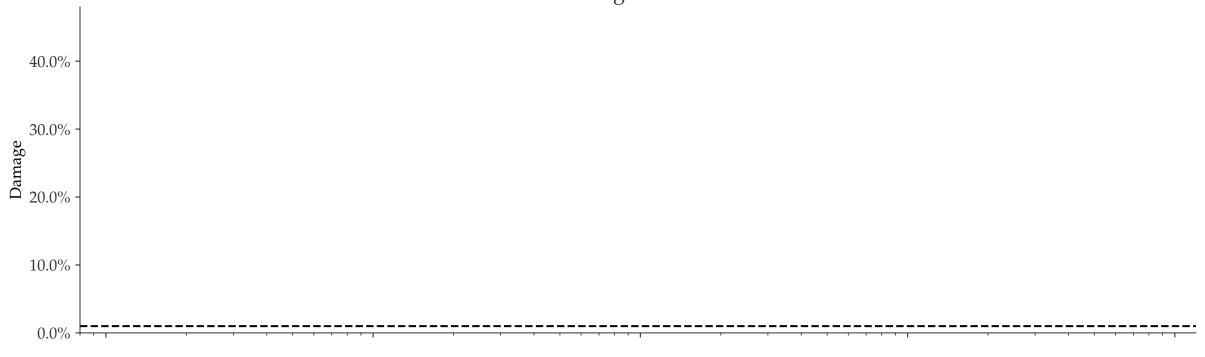
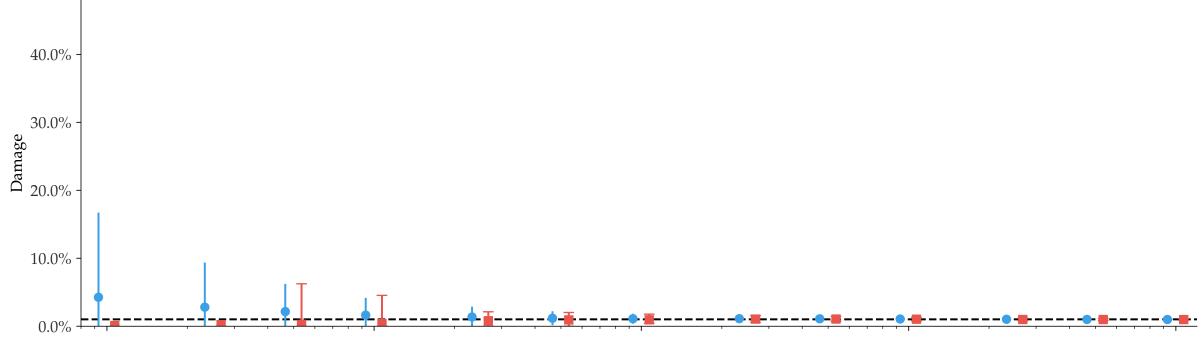


Damage
Briggs damage = 0.035
Damage percent (approx) = 1%

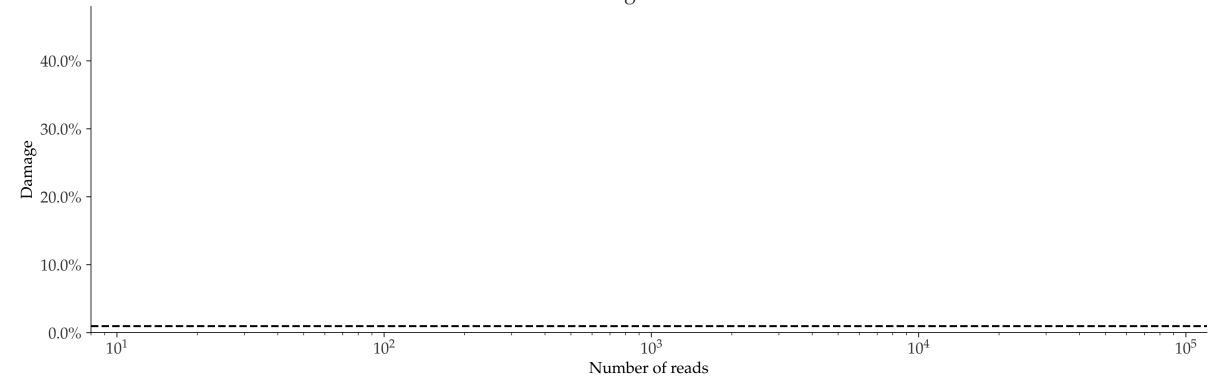




Lengths = 60

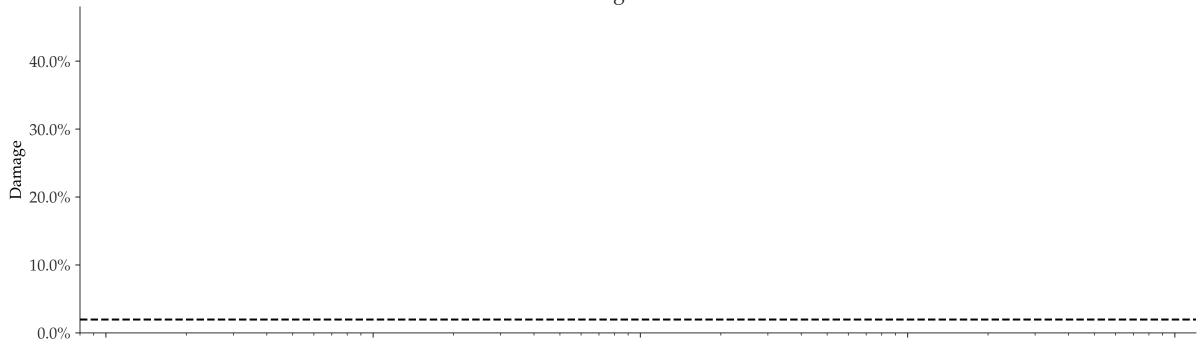


Lengths = 90

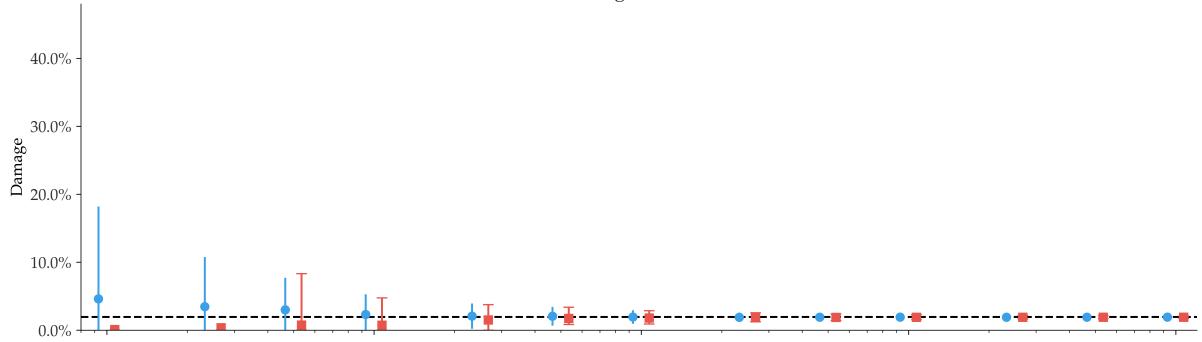


Damage
Briggs damage = 0.065
Damage percent (approx) = 2%

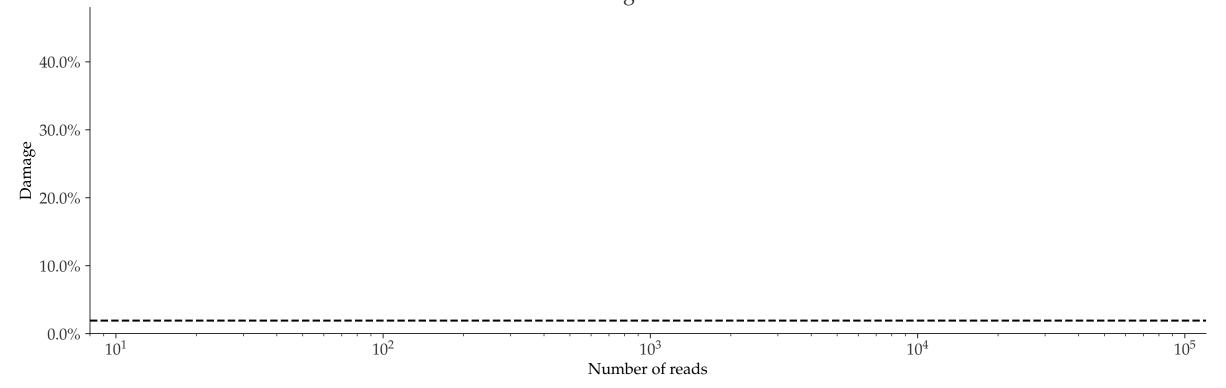




Lengths = 60

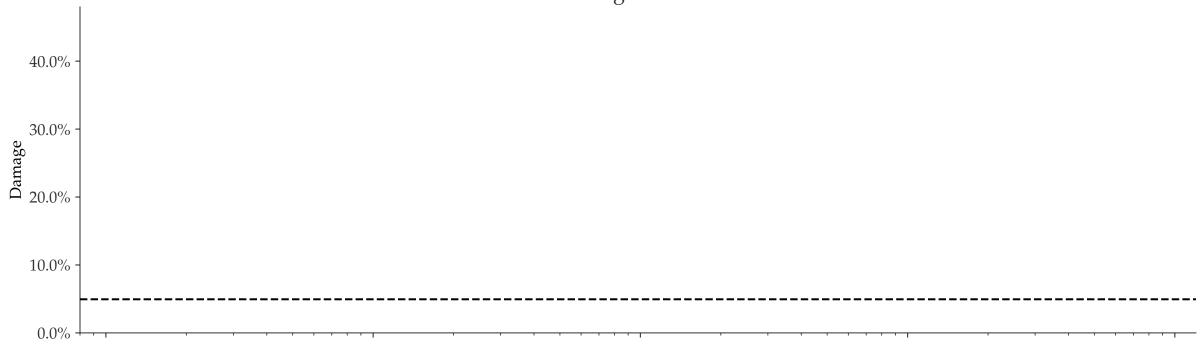


Lengths = 90

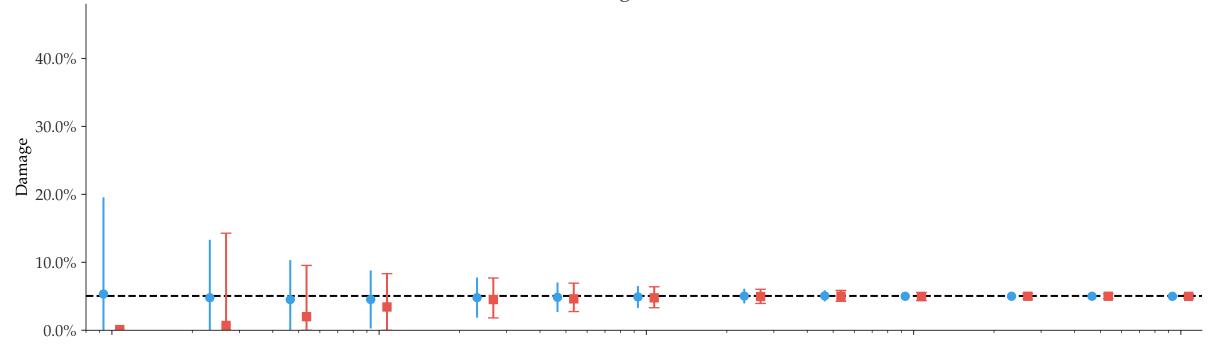


Damage
Briggs damage = 0.162
Damage percent (approx) = 5%

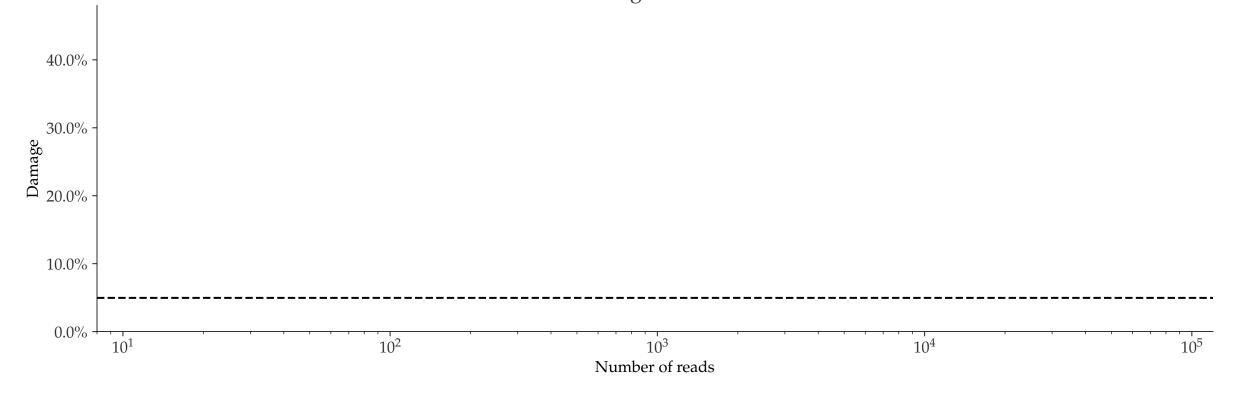




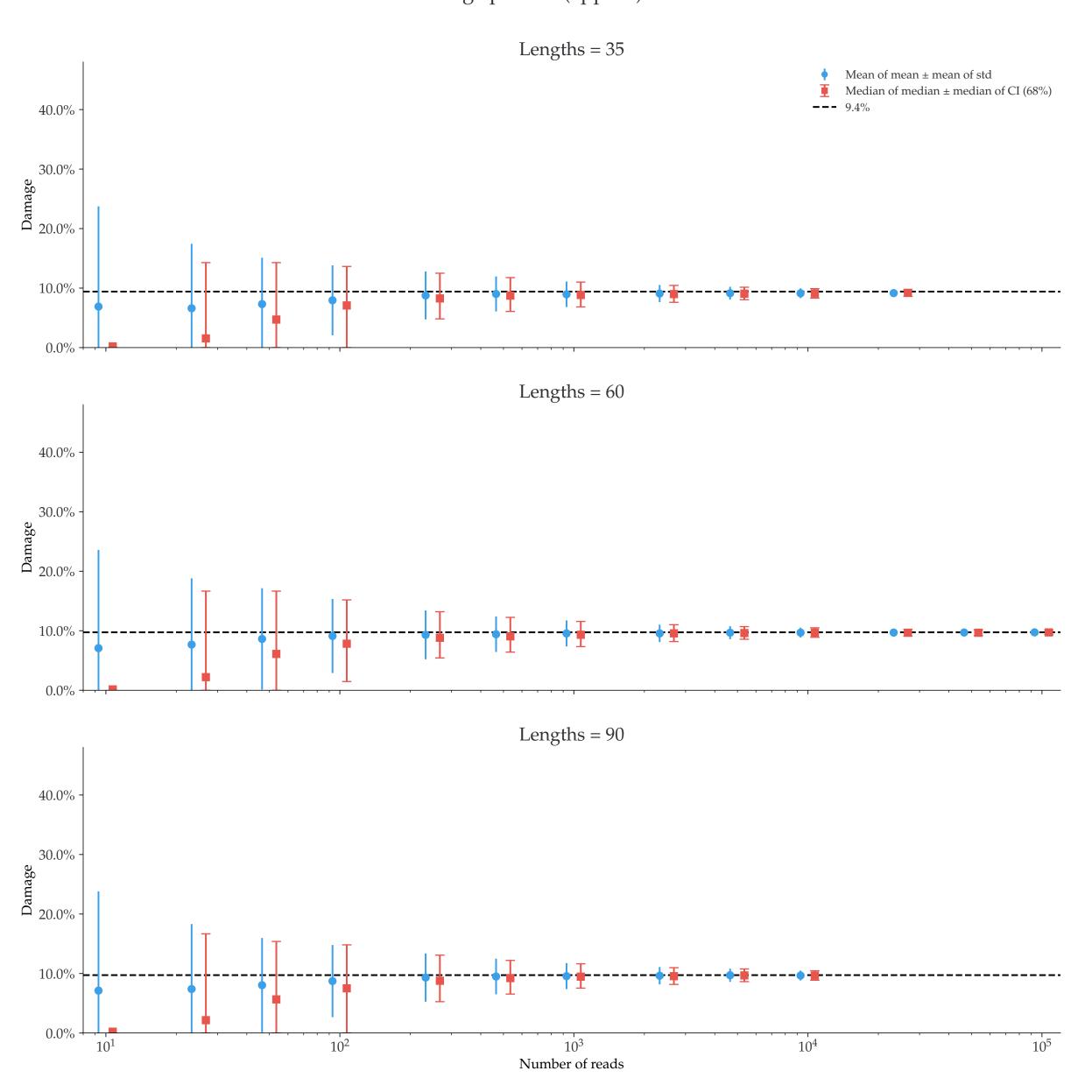
Lengths = 60



Lengths = 90

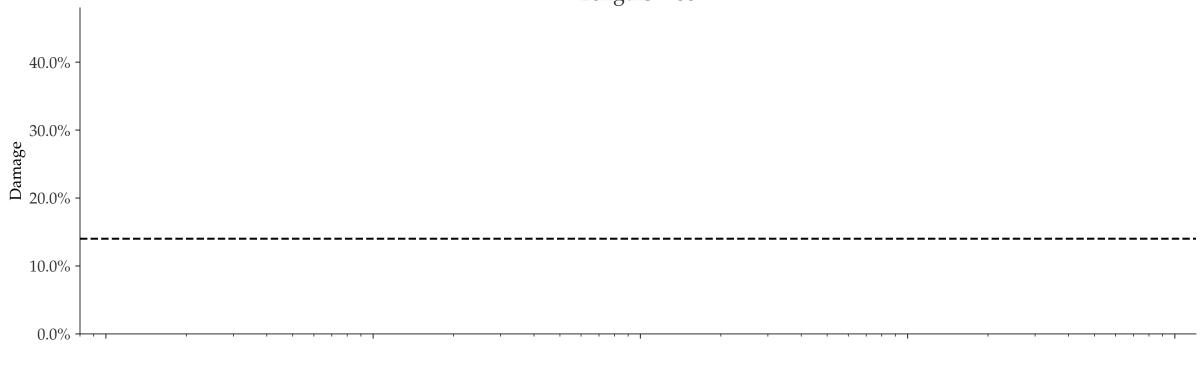


Damage
Briggs damage = 0.31
Damage percent (approx) = 10%

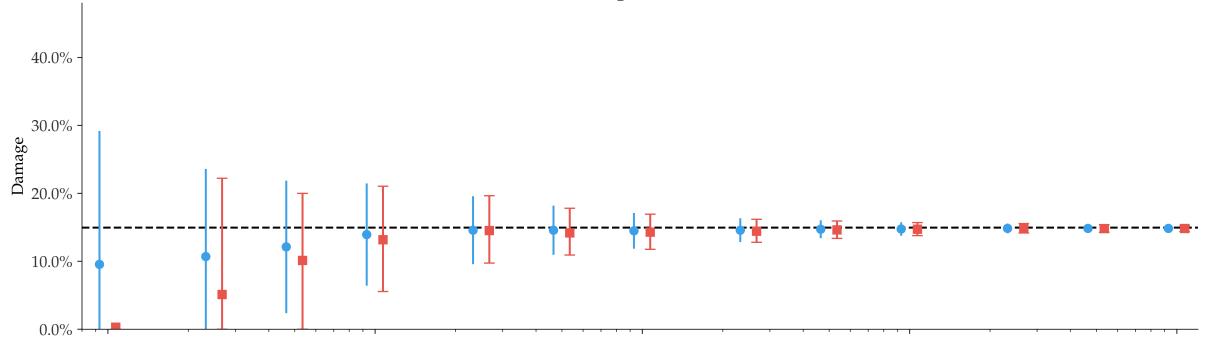


Damage
Briggs damage = 0.472
Damage percent (approx) = 15%

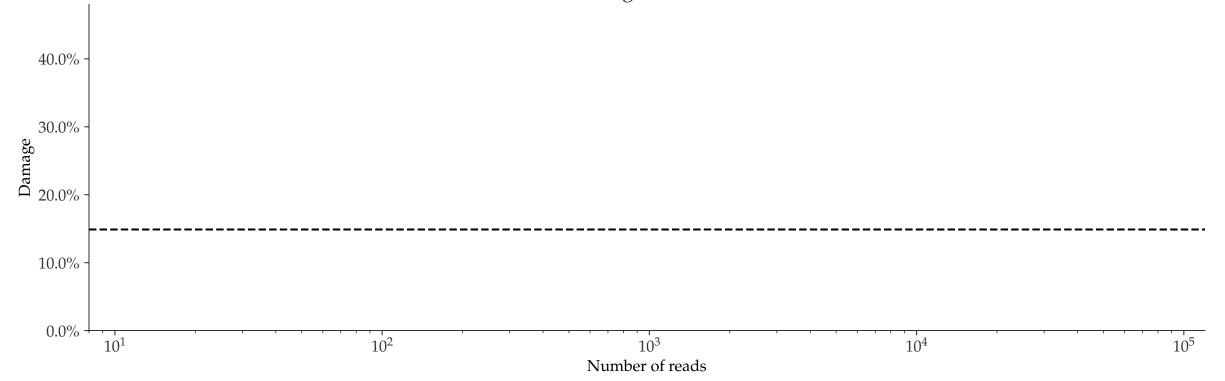




Lengths = 60

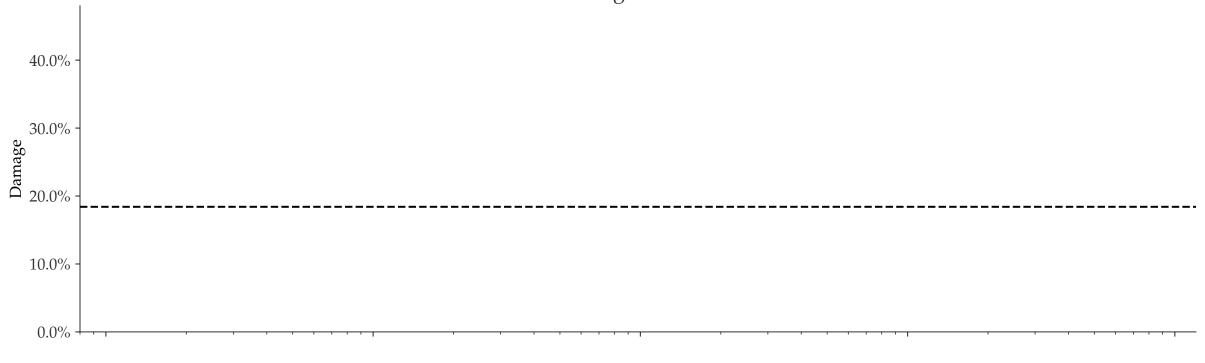


Lengths = 90

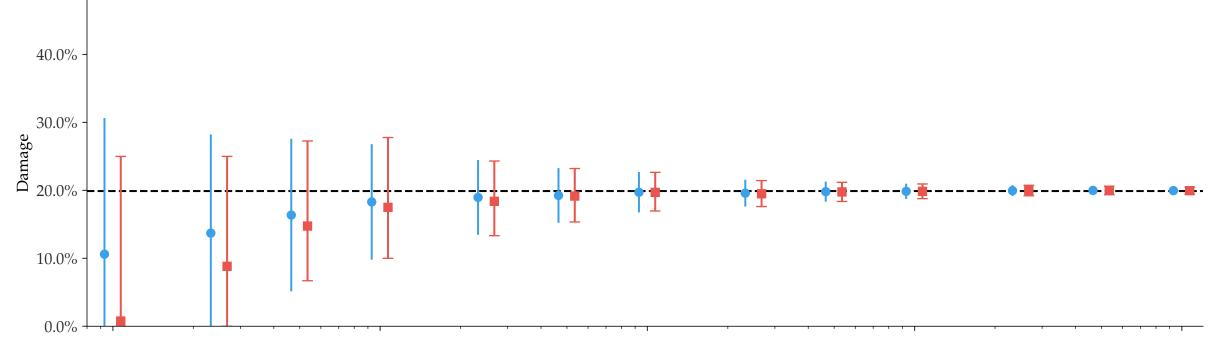


Damage
Briggs damage = 0.633
Damage percent (approx) = 20%

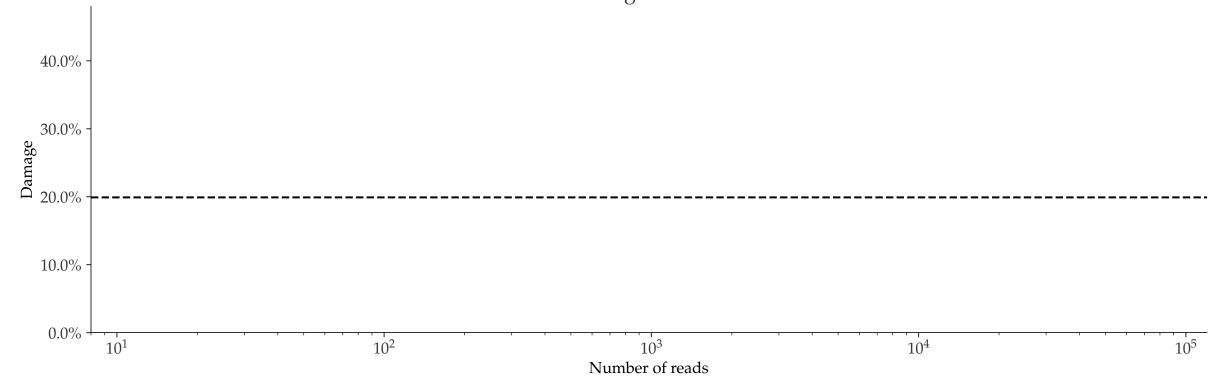




Lengths = 60



Lengths = 90



Damage
Briggs damage = 0.96
Damage percent (approx) = 30%

