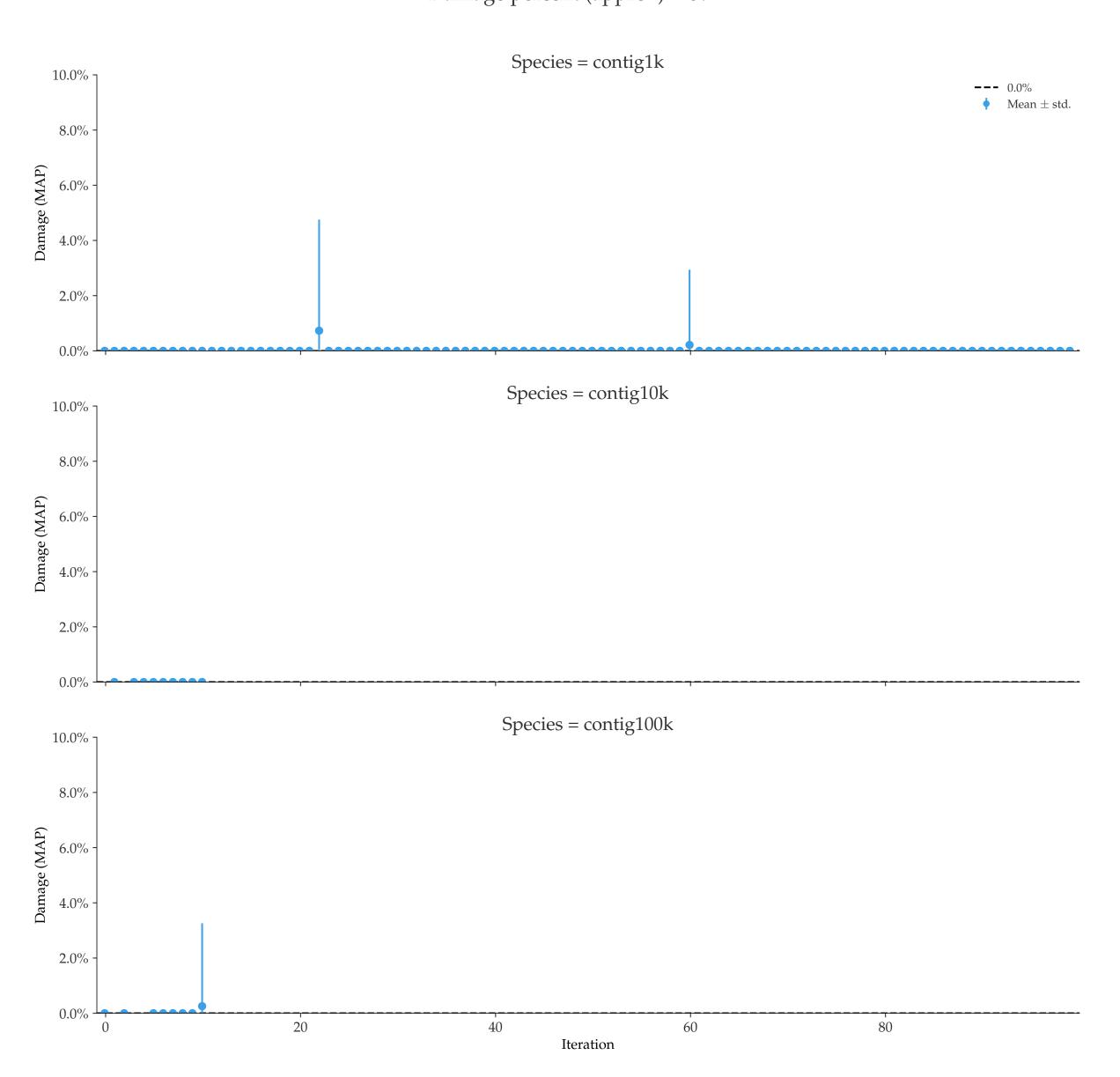
Individual damages: 10 reads Briggs damage = 0.0 Damage percent (approx) = 0%



Individual damages: 25 reads Briggs damage = 0.0 Damage percent (approx) = 0%

