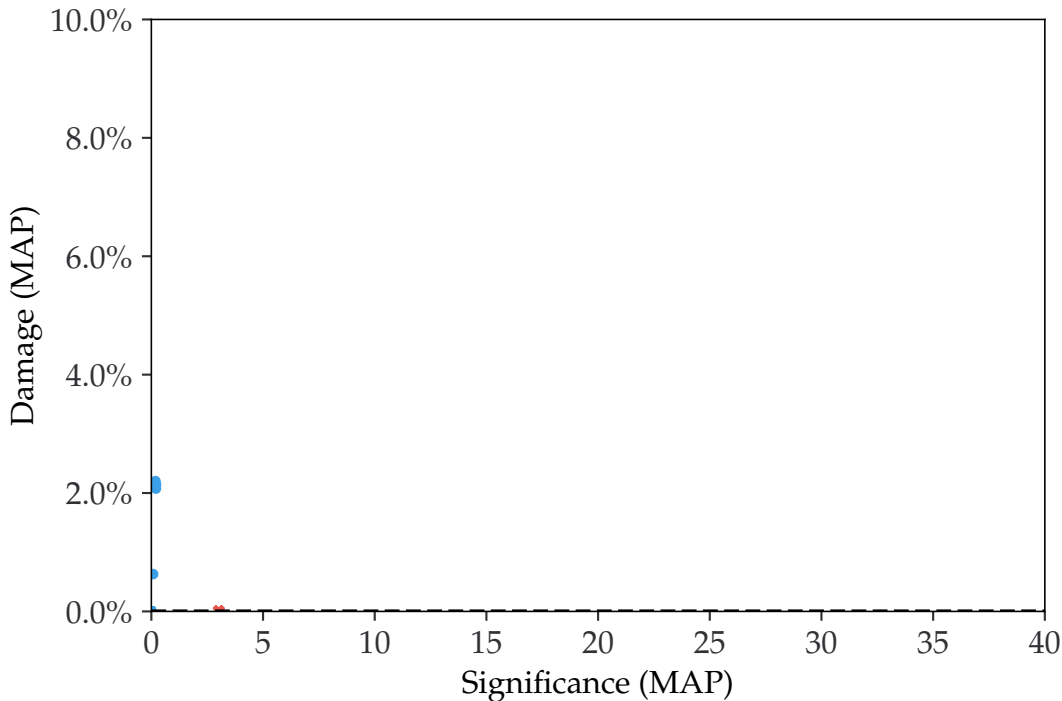


10 reads

Briggs damage = 0.0

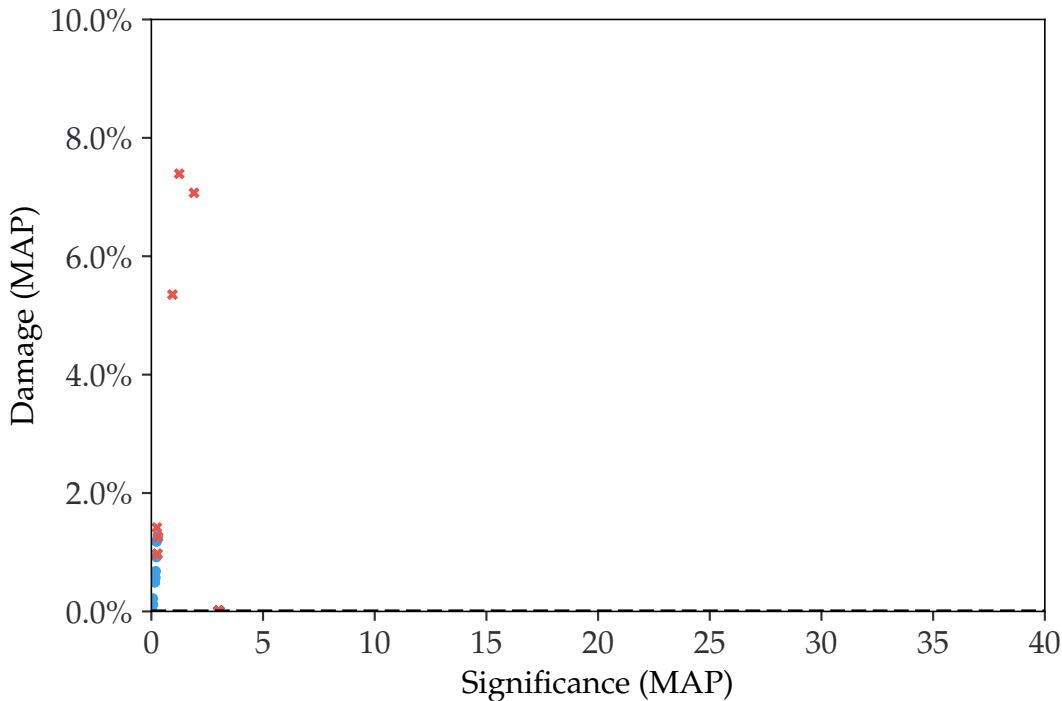
- metaDMG
- ★ PyDamage (damaged)
- ✕ PyDamage (non-damaged)
- $D_{\text{known}} = 0.0\%$



25 reads

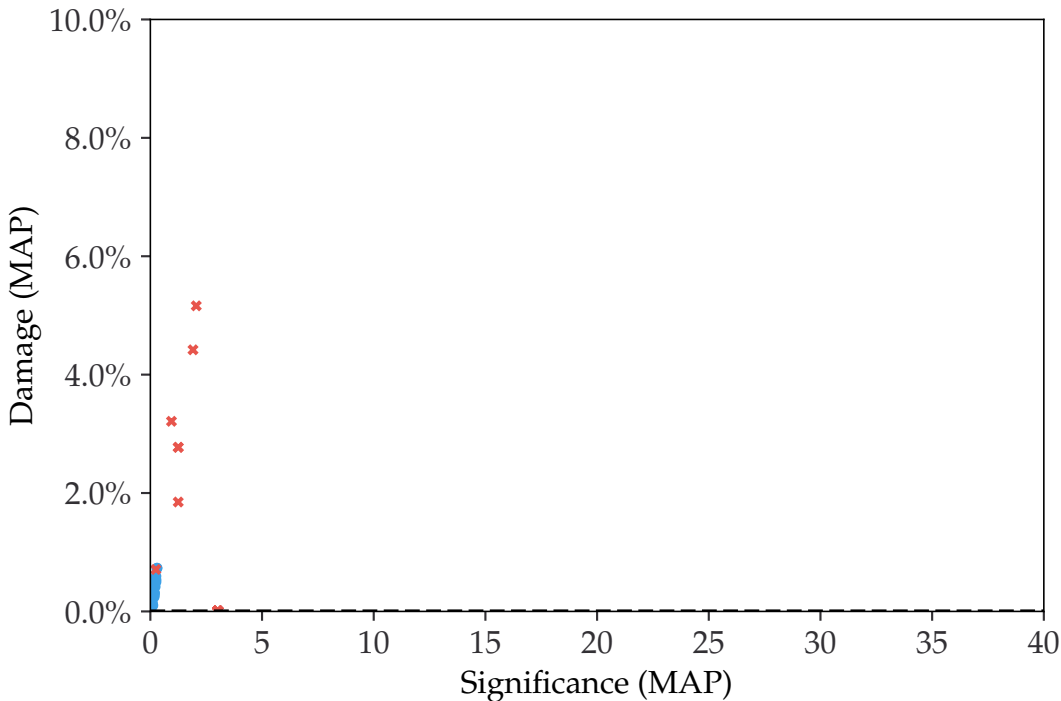
Briggs damage = 0.0

- metaDMG
- ★ PyDamage (damaged)
- ✕ PyDamage (non-damaged)
- $D_{\text{known}} = 0.0\%$



Briggs damage = 0.0

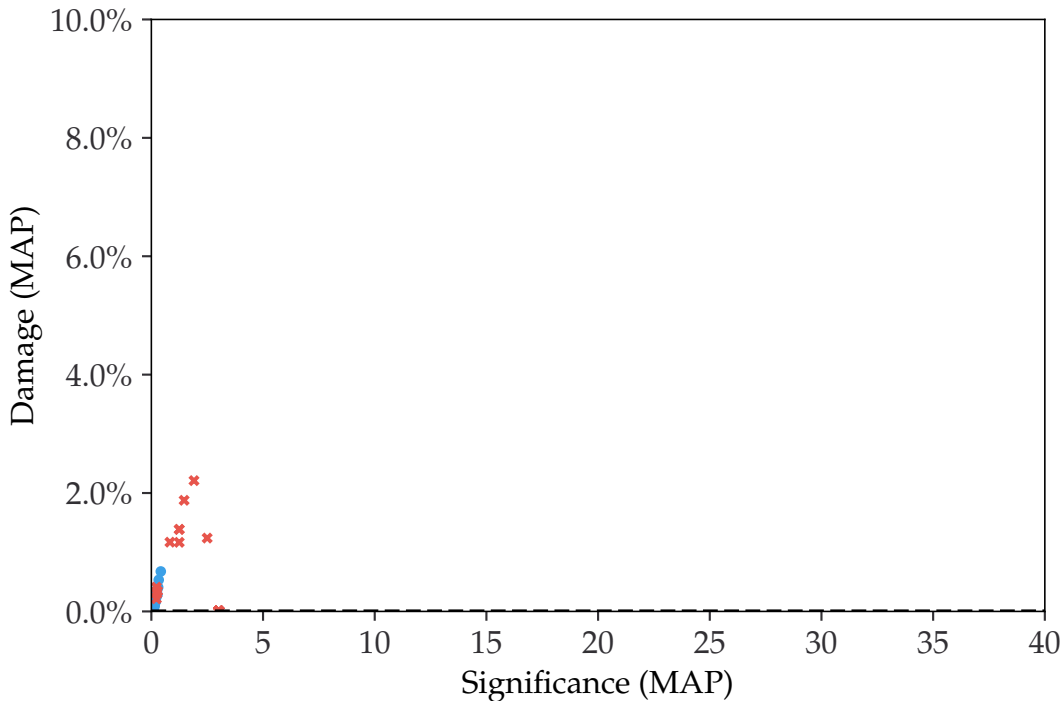
---  $D_{\text{known}} = 0.0\%$



100 reads

Briggs damage = 0.0

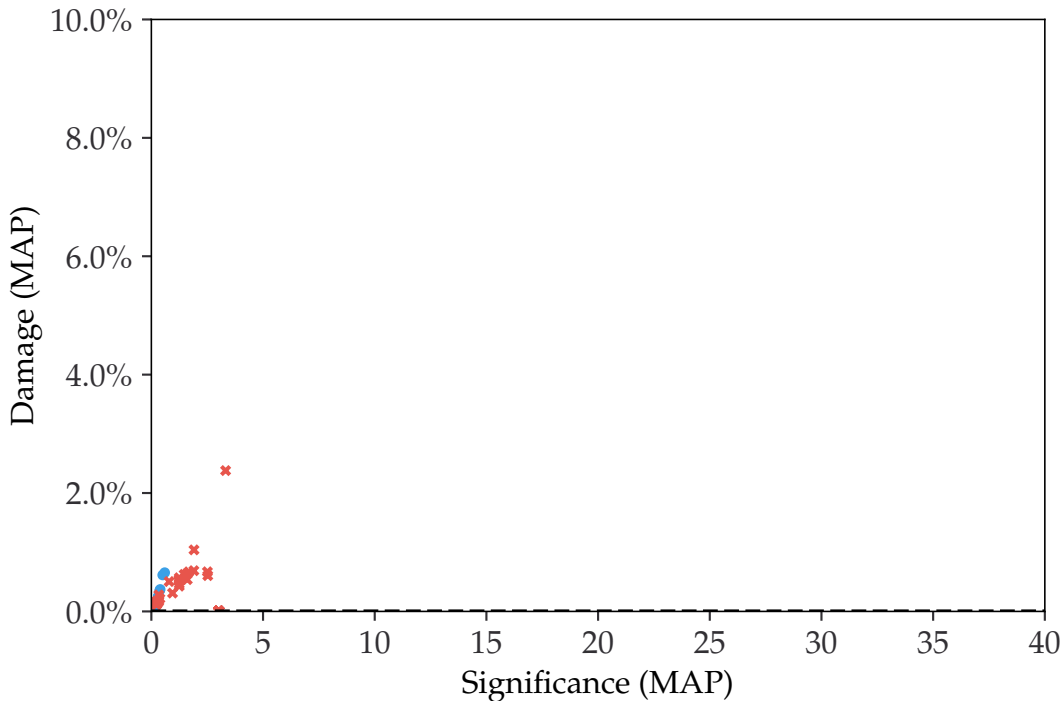
- metaDMG
- ★ PyDamage (damaged)
- ✕ PyDamage (non-damaged)
- $D_{\text{known}} = 0.0\%$



250 reads

Briggs damage = 0.0

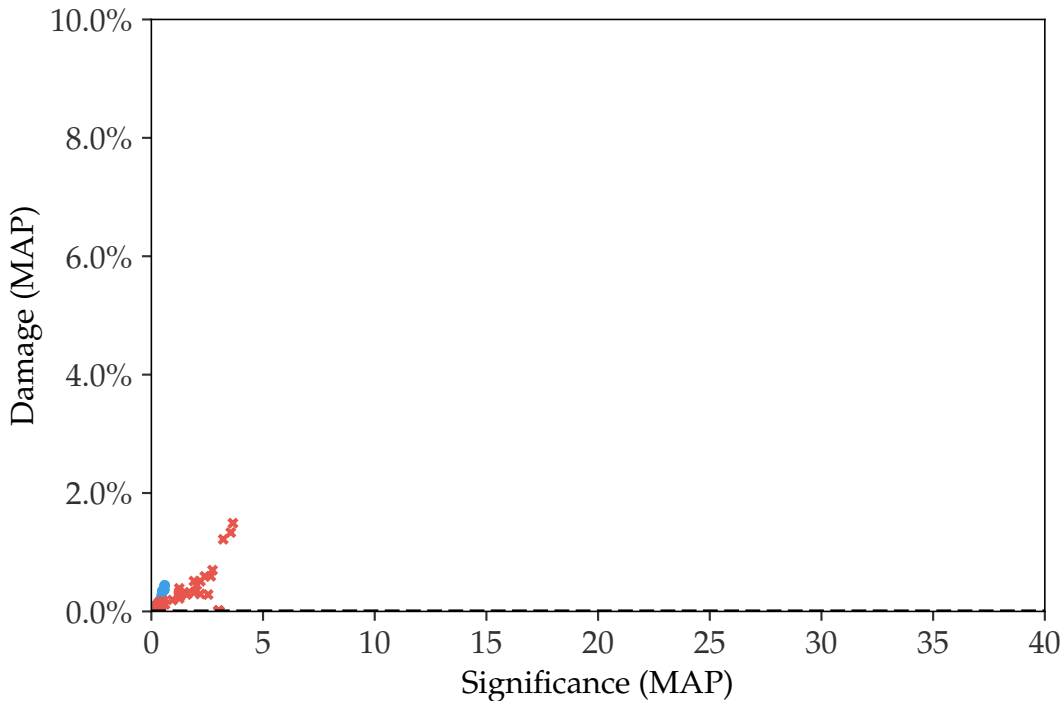
- metaDMG
- ★ PyDamage (damaged)
- ✕ PyDamage (non-damaged)
- $D_{\text{known}} = 0.0\%$



500 reads

Briggs damage = 0.0

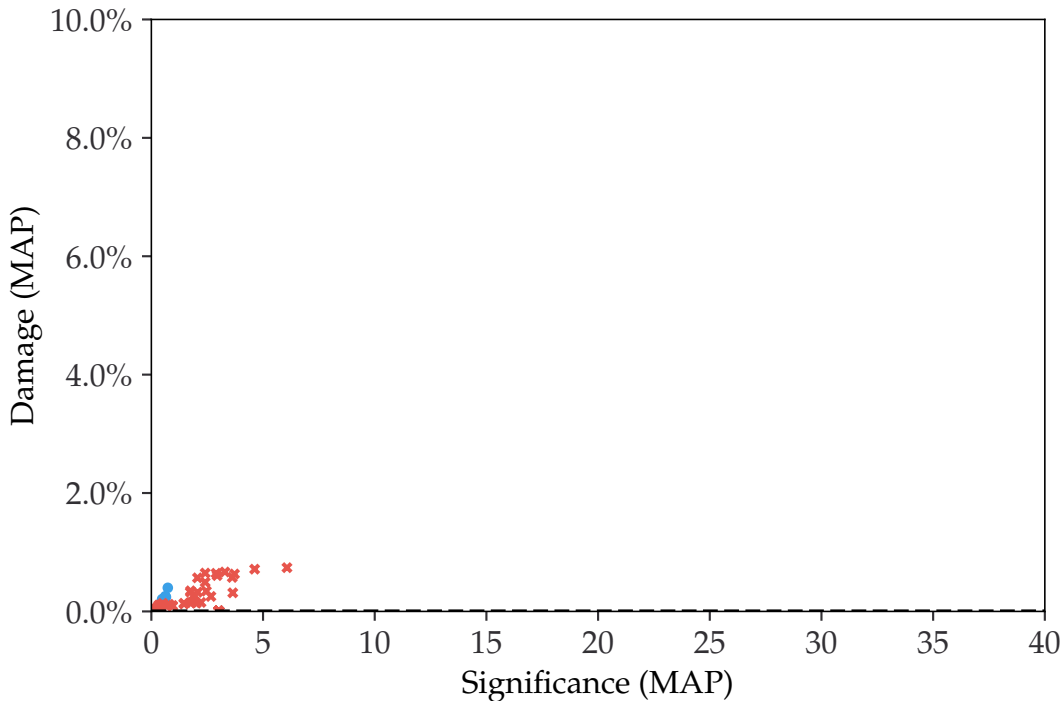
- metaDMG
- ★ PyDamage (damaged)
- ✕ PyDamage (non-damaged)
- $D_{\text{known}} = 0.0\%$



1000 reads

Briggs damage = 0.0

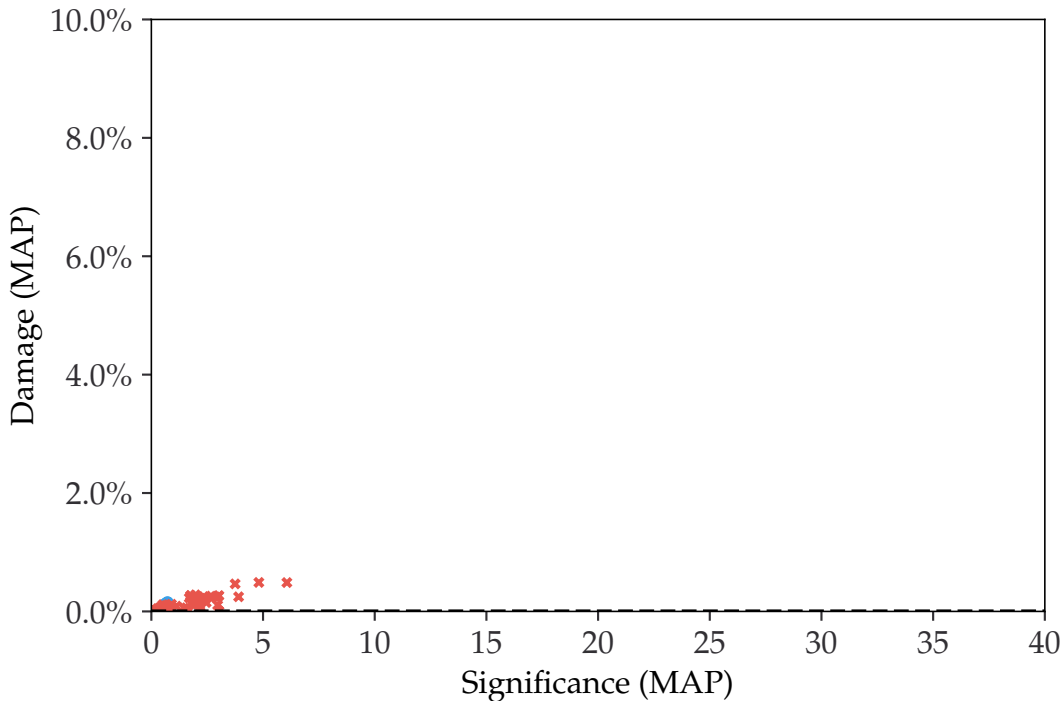
- metaDMG
- ★ PyDamage (damaged)
- × PyDamage (non-damaged)
- $D_{\text{known}} = 0.0\%$



2500 reads

Briggs damage = 0.0

- metaDMG
- ★ PyDamage (damaged)
- ✕ PyDamage (non-damaged)
- $D_{\text{known}} = 0.0\%$

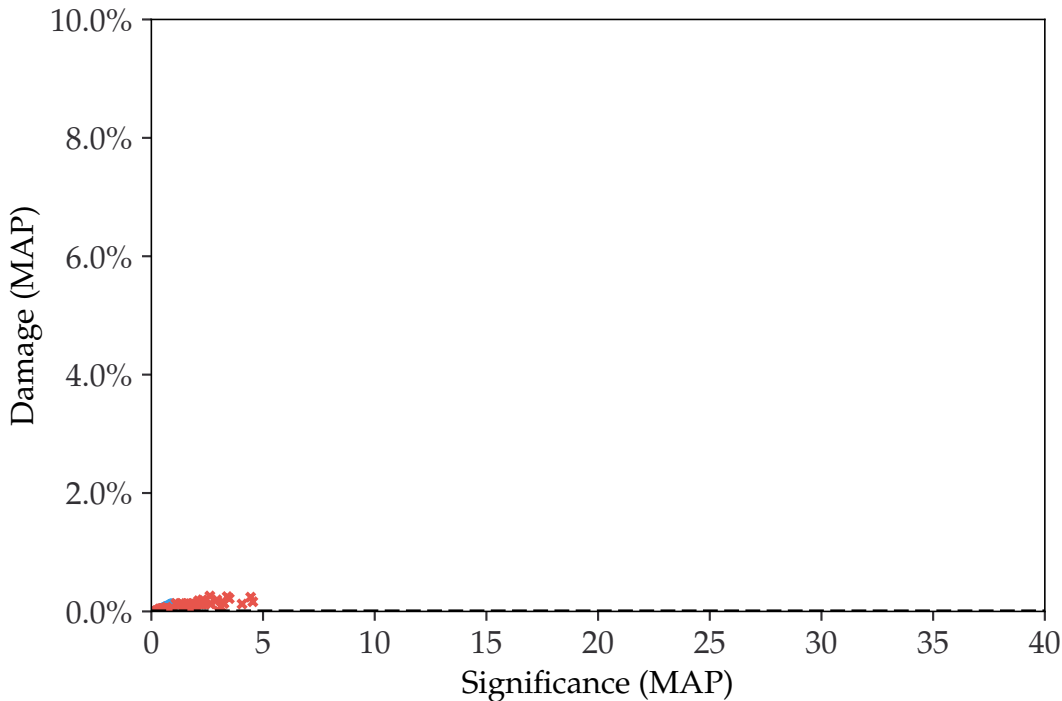




5000 reads

Briggs damage = 0.0

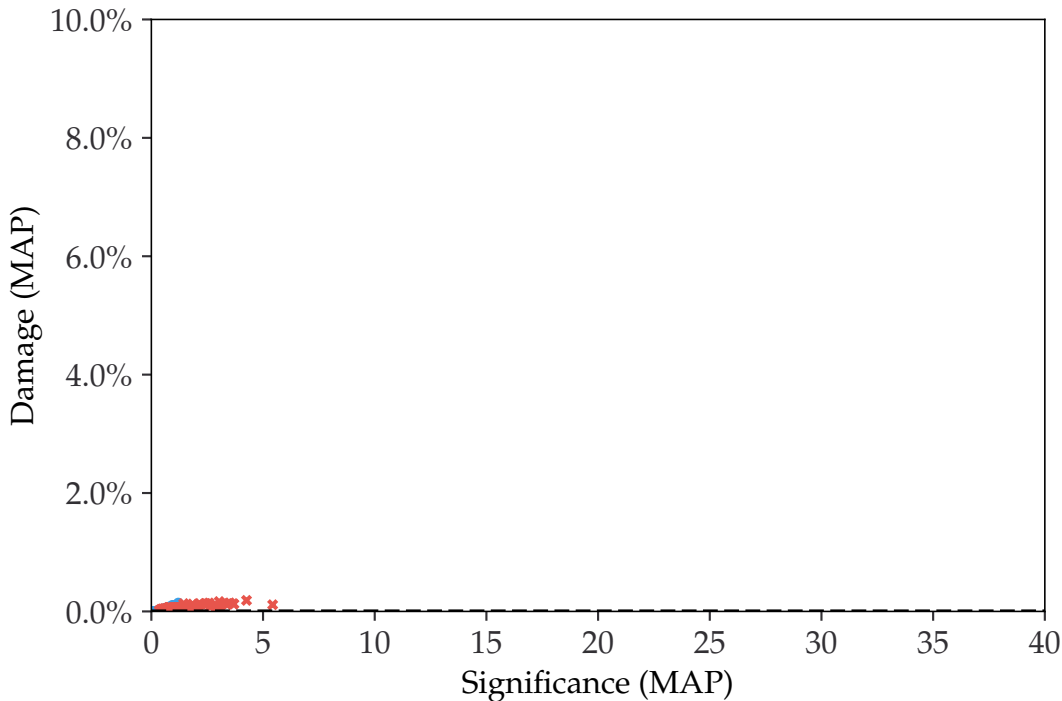
- metaDMG
- ★ PyDamage (damaged)
- ✕ PyDamage (non-damaged)
- $D_{\text{known}} = 0.0\%$



10000 reads

Briggs damage = 0.0

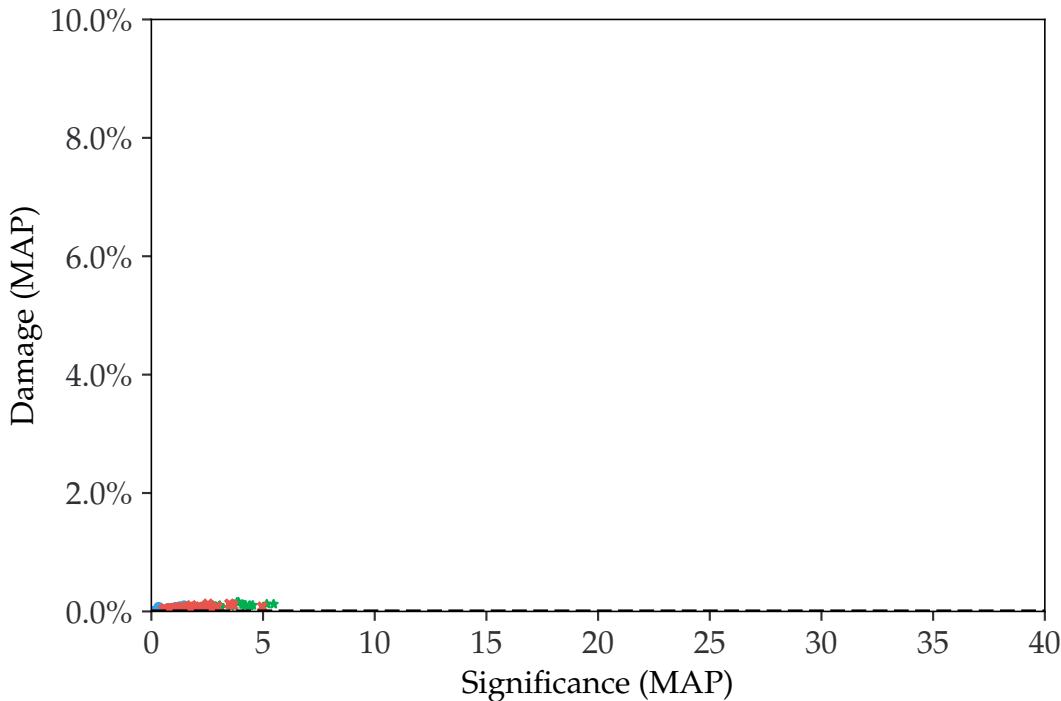
- metaDMG
- ★ PyDamage (damaged)
- ✕ PyDamage (non-damaged)
- $D_{\text{known}} = 0.0\%$



25000 reads

Briggs damage = 0.0

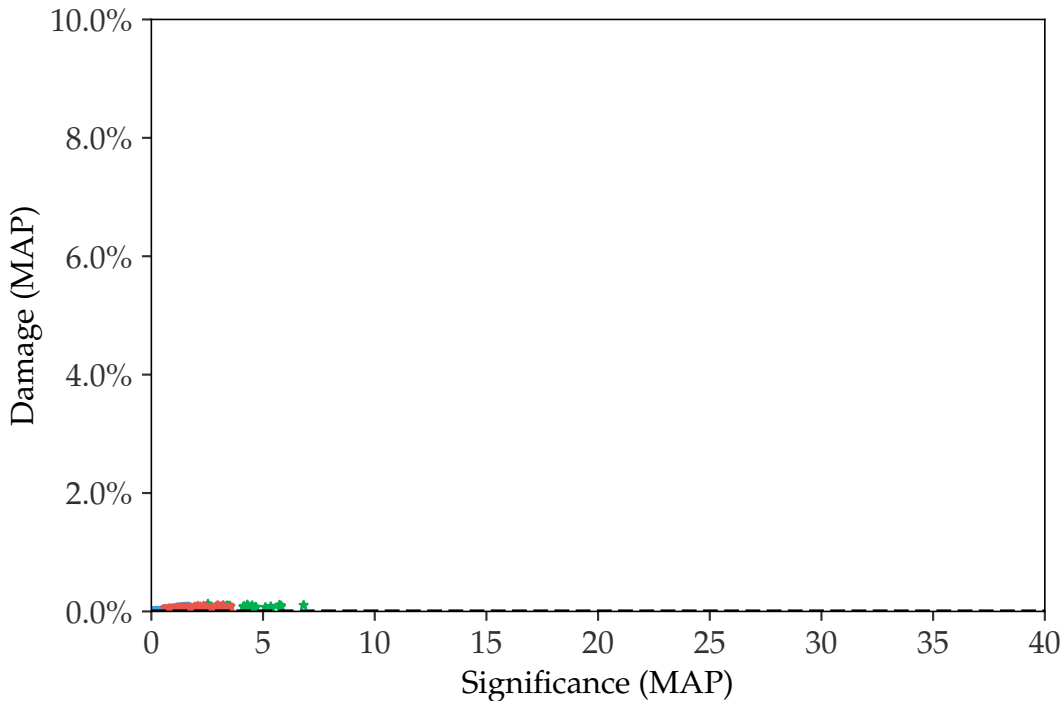
- metaDMG
- ★ PyDamage (damaged)
- ✕ PyDamage (non-damaged)
- $D_{\text{known}} = 0.0\%$



50000 reads

Briggs damage = 0.0

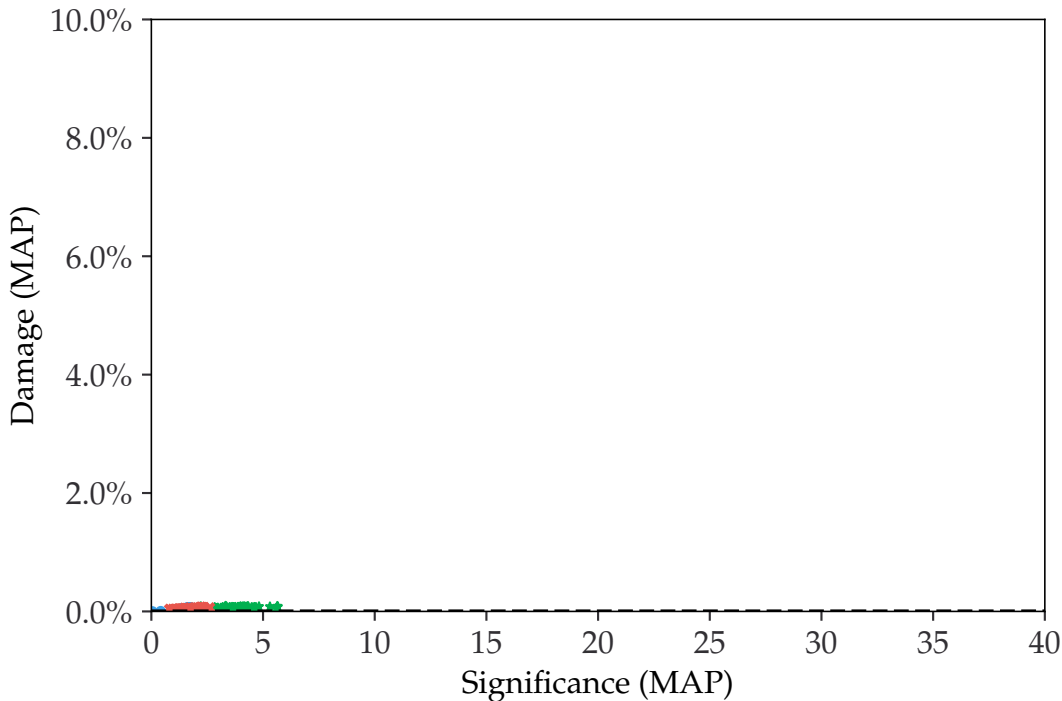
- metaDMG
- ★ PyDamage (damaged)
- ✕ PyDamage (non-damaged)
- $D_{\text{known}} = 0.0\%$



100000 reads

Briggs damage = 0.0

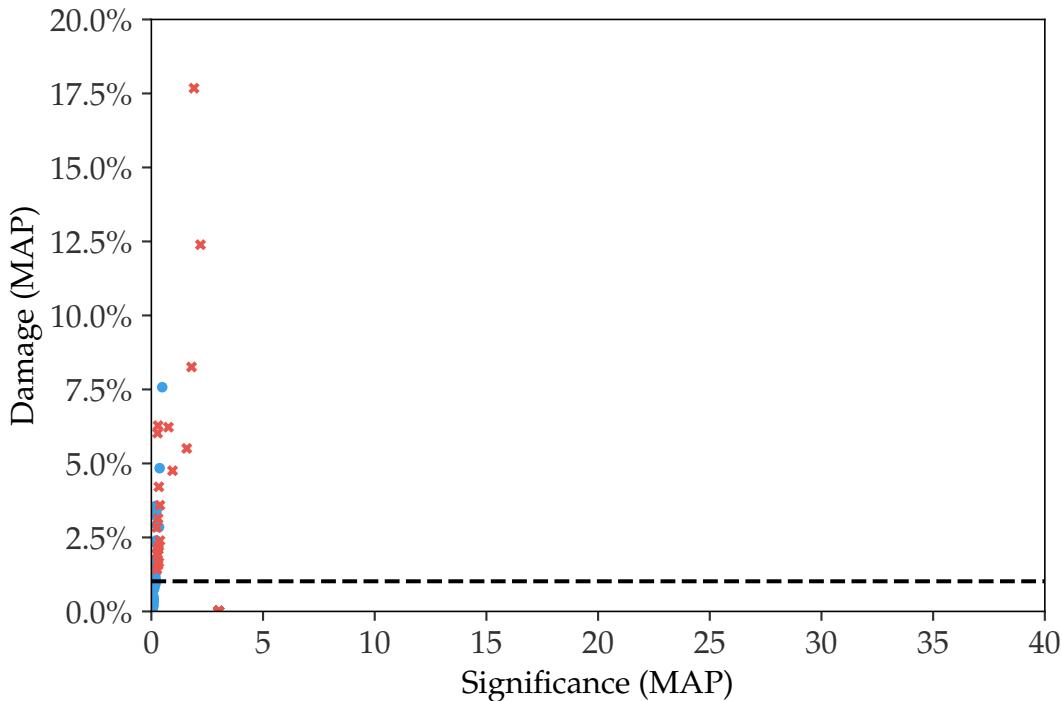
- metaDMG
- ★ PyDamage (damaged)
- ✕ PyDamage (non-damaged)
- $D_{\text{known}} = 0.0\%$



10 reads

Briggs damage = 0.035

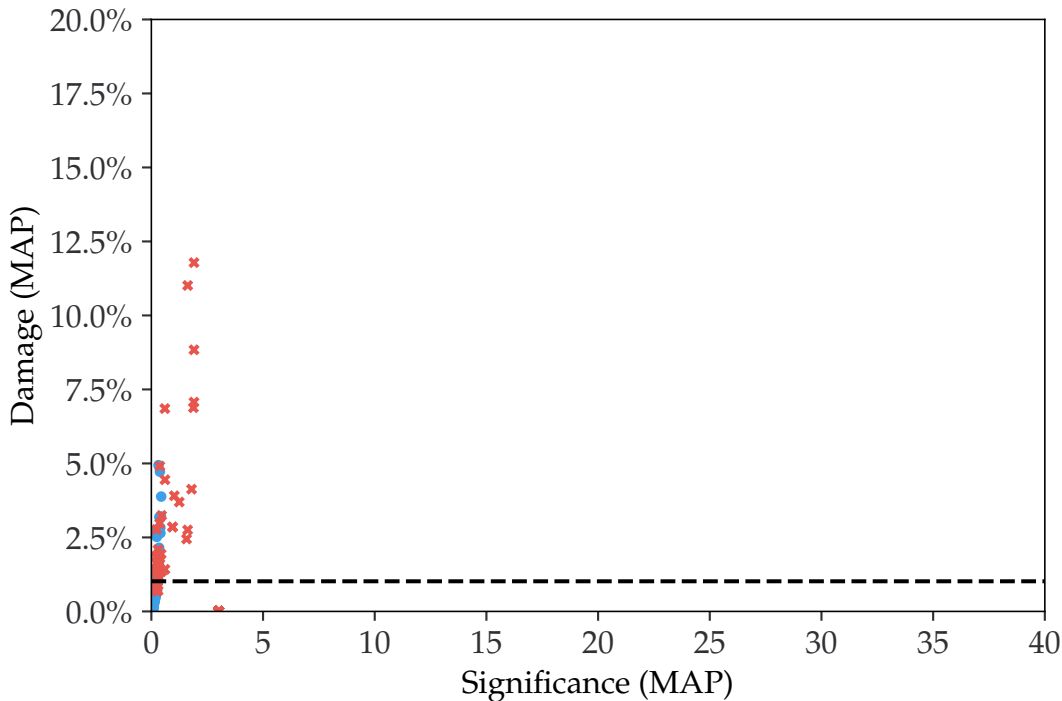
- metaDMG
- ★ PyDamage (damaged)
- ✕ PyDamage (non-damaged)
- $D_{\text{known}} = 1.0\%$



25 reads

Briggs damage = 0.035

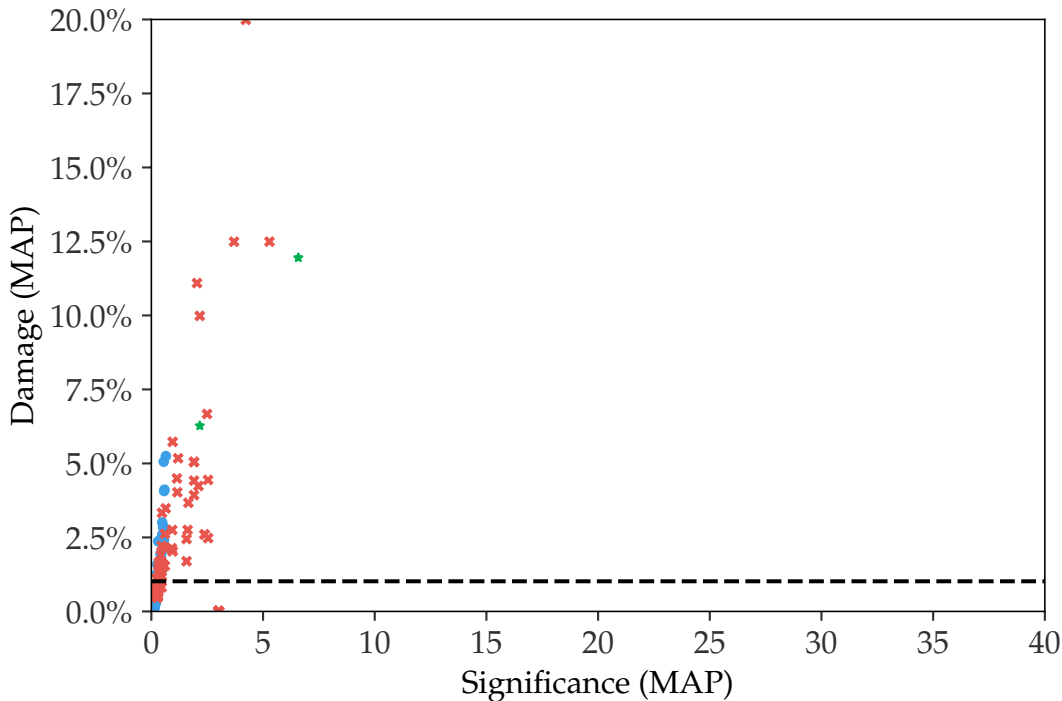
- metaDMG
- ★ PyDamage (damaged)
- ✕ PyDamage (non-damaged)
- $D_{\text{known}} = 1.0\%$



50 reads

Briggs damage = 0.035

- metaDMG
- ★ PyDamage (damaged)
- ✕ PyDamage (non-damaged)
- $D_{\text{known}} = 1.0\%$

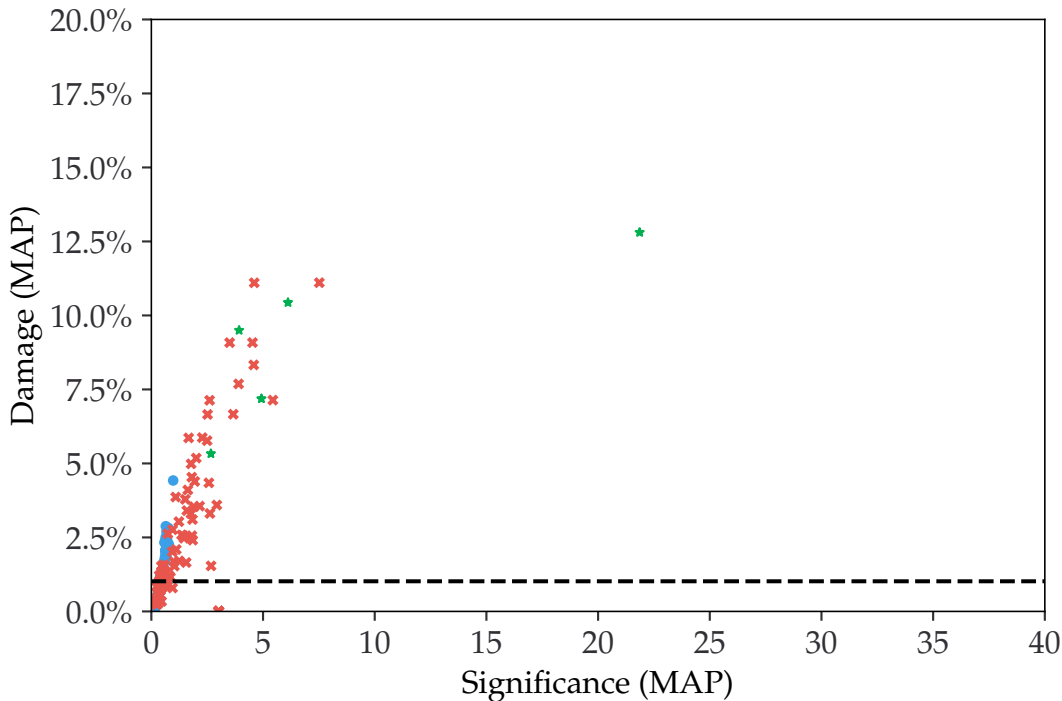




100 reads

Briggs damage = 0.035

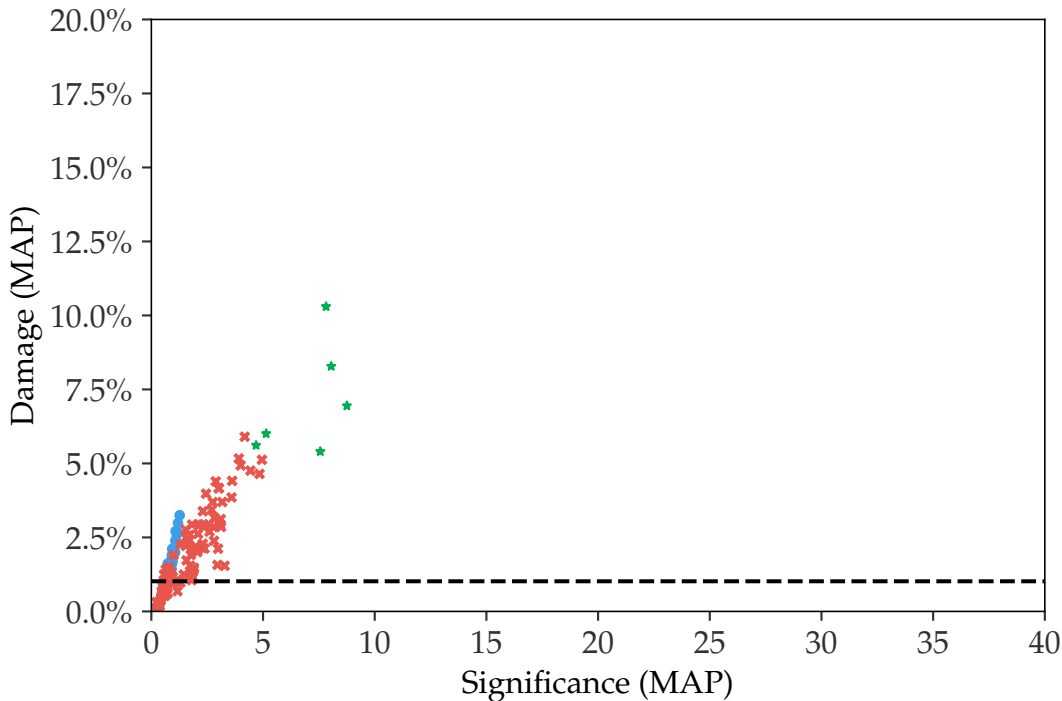
- metaDMG
- ★ PyDamage (damaged)
- ✕ PyDamage (non-damaged)
- $D_{\text{known}} = 1.0\%$



250 reads

Briggs damage = 0.035

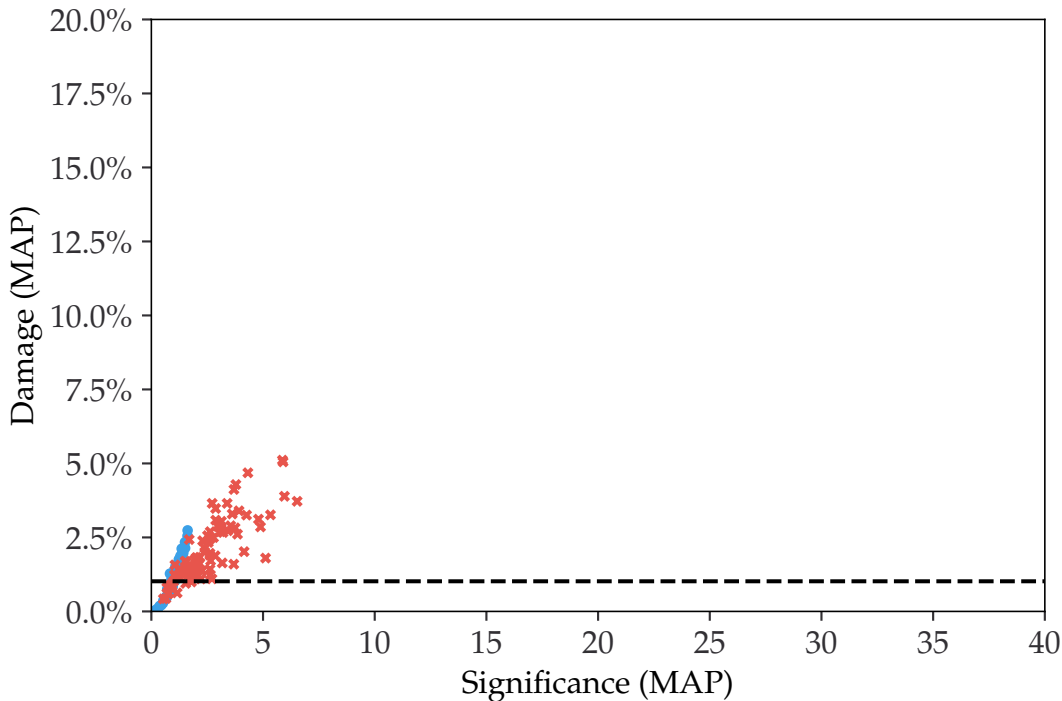
- metaDMG
- ★ PyDamage (damaged)
- ✕ PyDamage (non-damaged)
- $D_{\text{known}} = 1.0\%$



500 reads

Briggs damage = 0.035

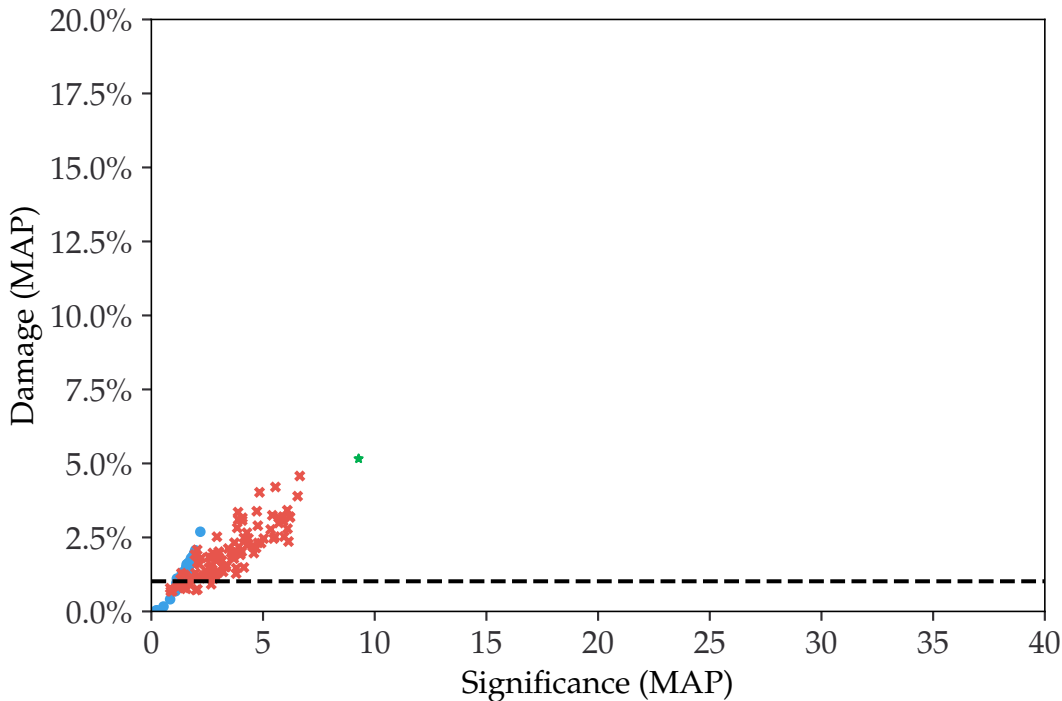
- metaDMG
- ★ PyDamage (damaged)
- ✕ PyDamage (non-damaged)
- $D_{\text{known}} = 1.0\%$



1000 reads

Briggs damage = 0.035

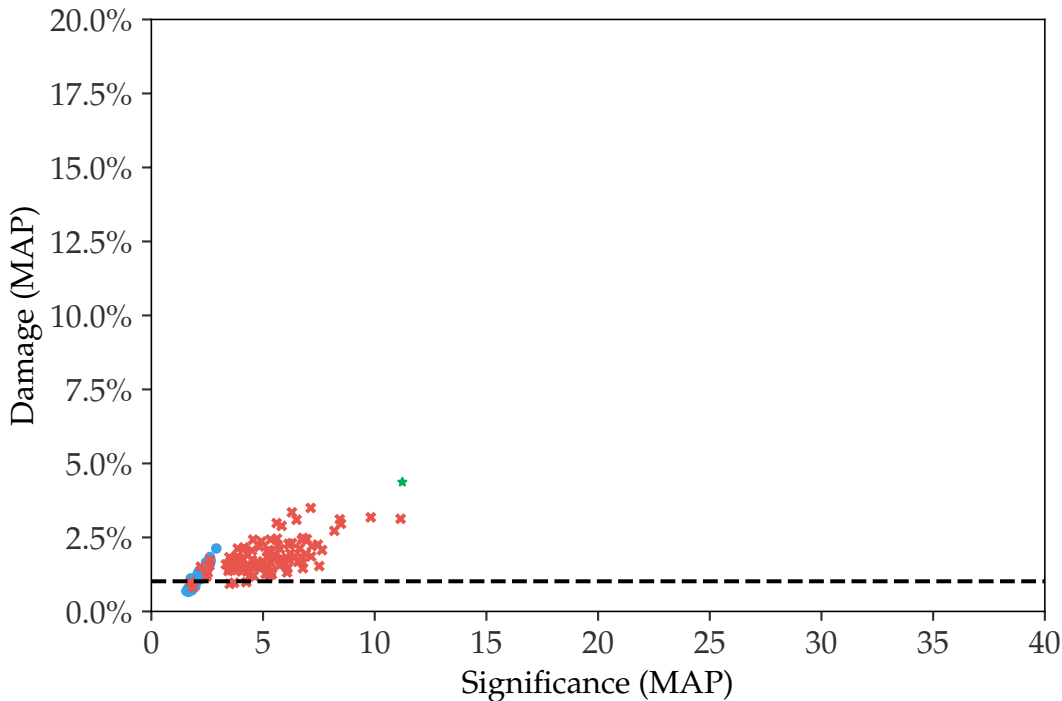
- metaDMG
- ★ PyDamage (damaged)
- × PyDamage (non-damaged)
- $D_{\text{known}} = 1.0\%$



2500 reads

Briggs damage = 0.035

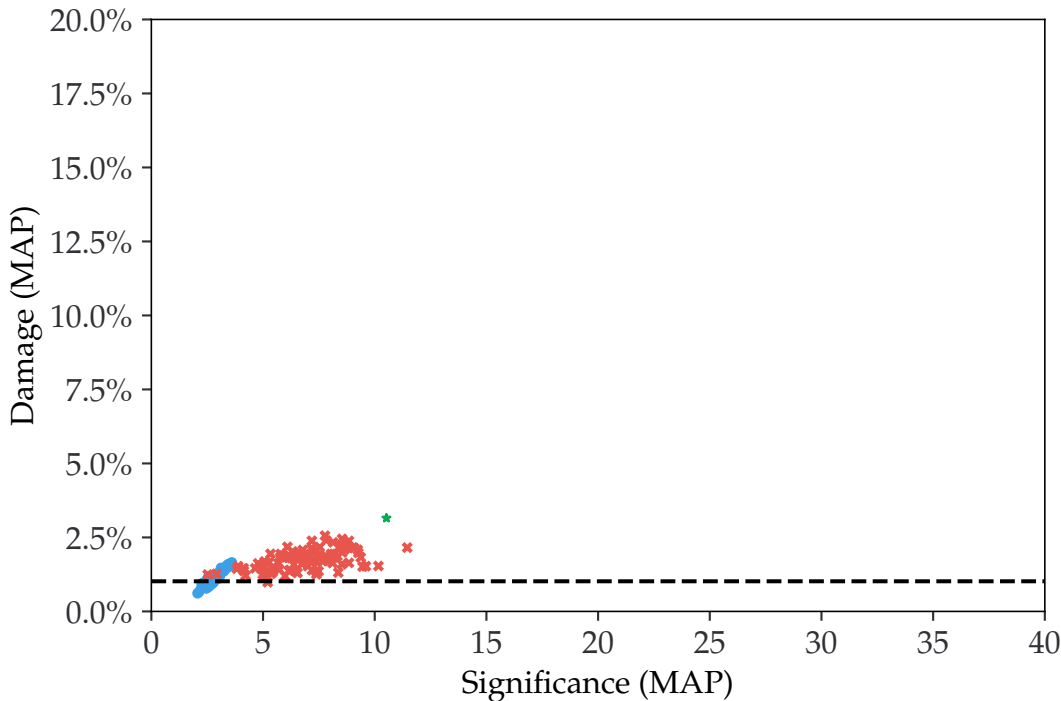
- metaDMG
- ★ PyDamage (damaged)
- ✕ PyDamage (non-damaged)
- $D_{\text{known}} = 1.0\%$



5000 reads

Briggs damage = 0.035

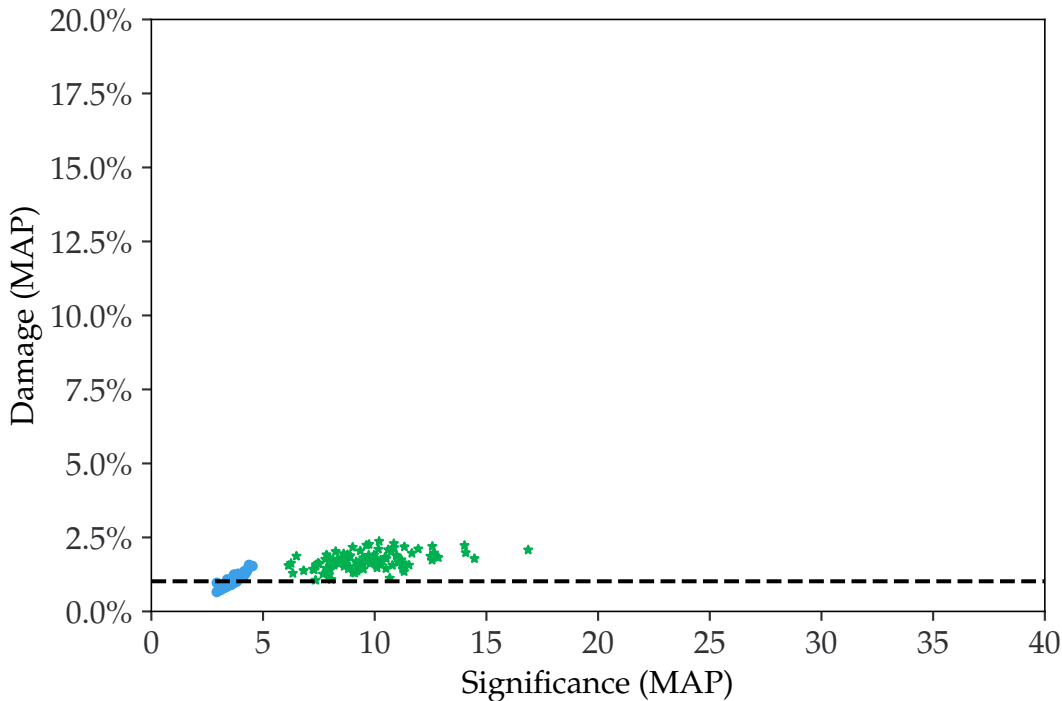
- metaDMG
- ★ PyDamage (damaged)
- ✕ PyDamage (non-damaged)
- $D_{\text{known}} = 1.0\%$



10000 reads

Briggs damage = 0.035

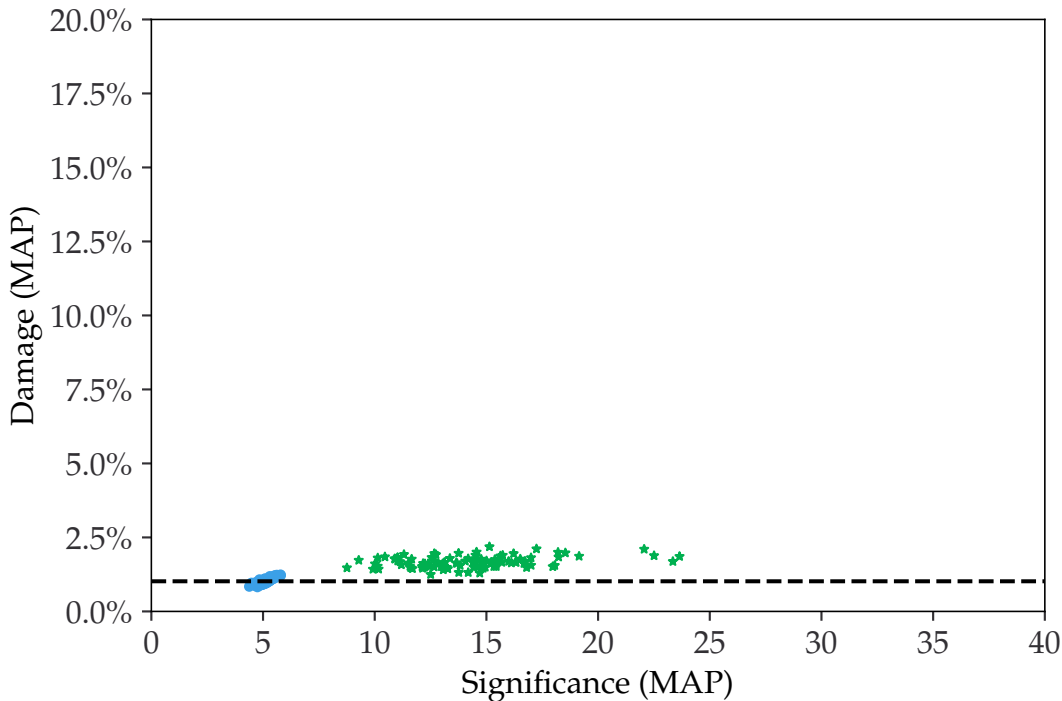
- metaDMG
- ★ PyDamage (damaged)
- × PyDamage (non-damaged)
- $D_{\text{known}} = 1.0\%$



25000 reads

Briggs damage = 0.035

- metaDMG
- ★ PyDamage (damaged)
- ✕ PyDamage (non-damaged)
- $D_{\text{known}} = 1.0\%$

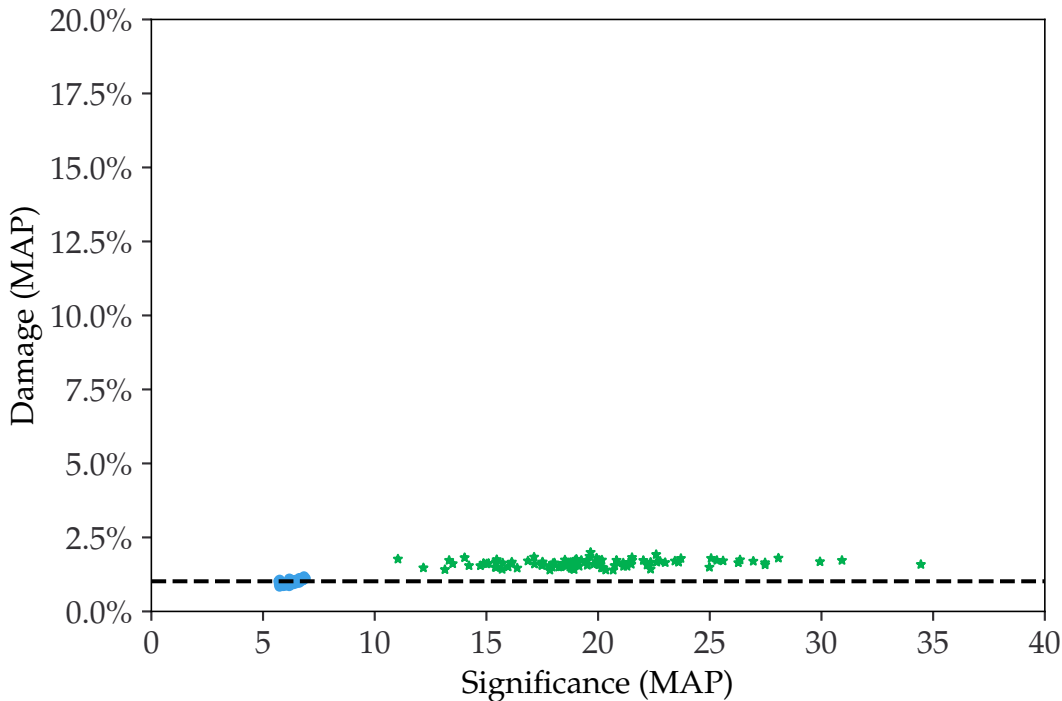




50000 reads

Briggs damage = 0.035

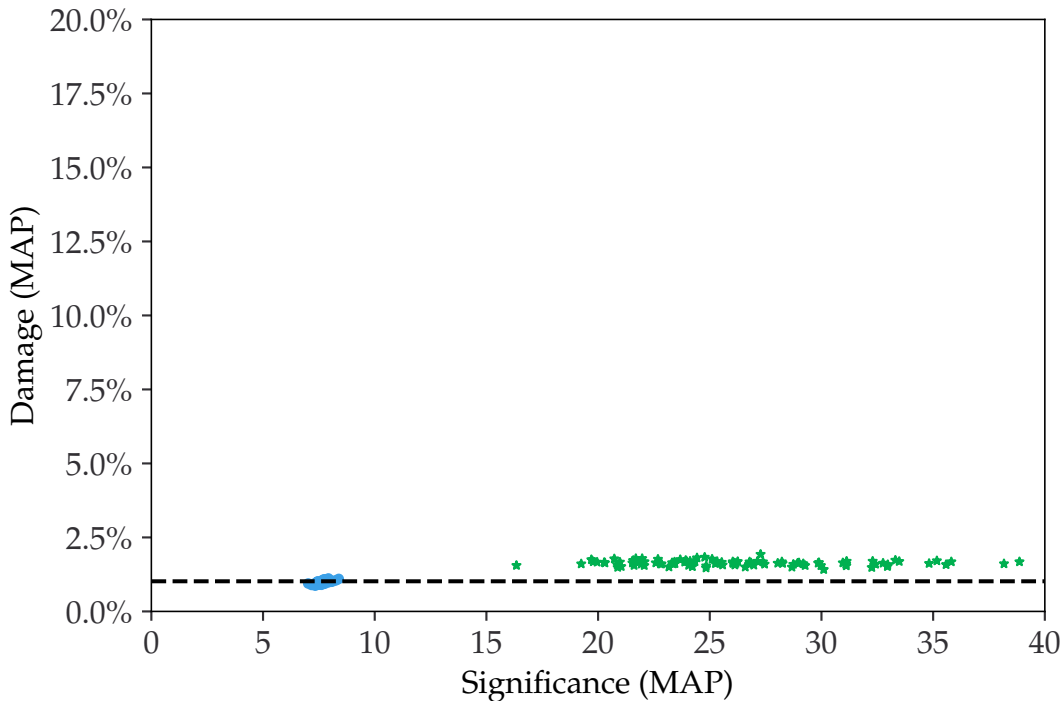
- metaDMG
- ★ PyDamage (damaged)
- ✕ PyDamage (non-damaged)
- $D_{\text{known}} = 1.0\%$



100000 reads

Briggs damage = 0.035

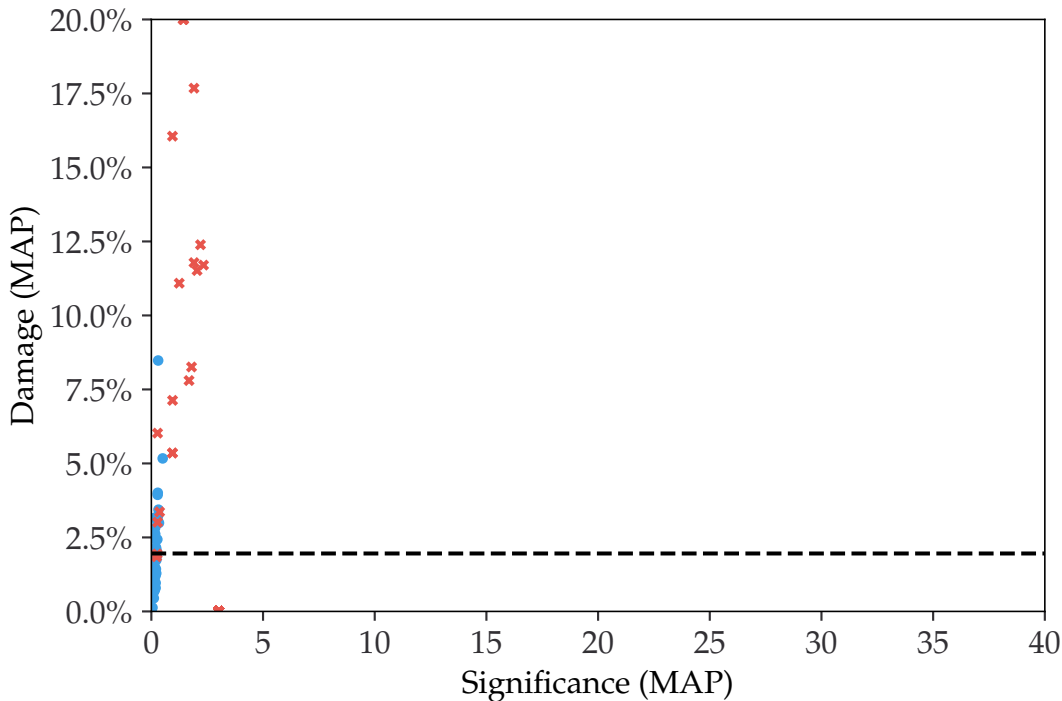
- metaDMG
- ★ PyDamage (damaged)
- ✕ PyDamage (non-damaged)
- $D_{\text{known}} = 1.0\%$



10 reads

Briggs damage = 0.065

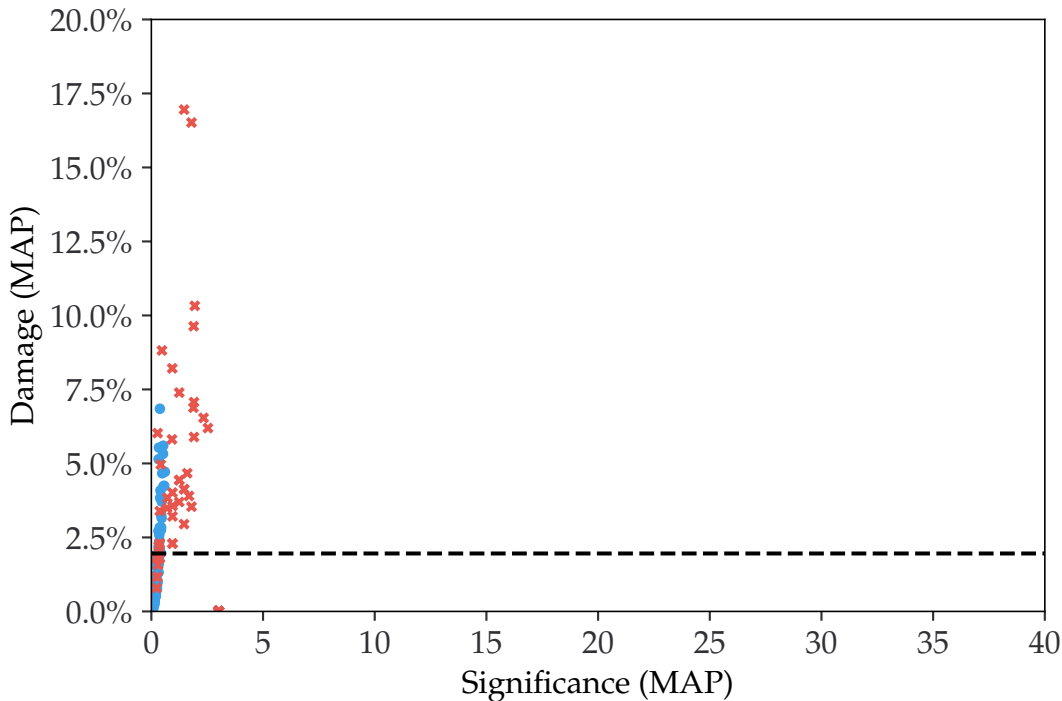
- metaDMG
- ★ PyDamage (damaged)
- ✕ PyDamage (non-damaged)
- $D_{\text{known}} = 2.0\%$



25 reads

Briggs damage = 0.065

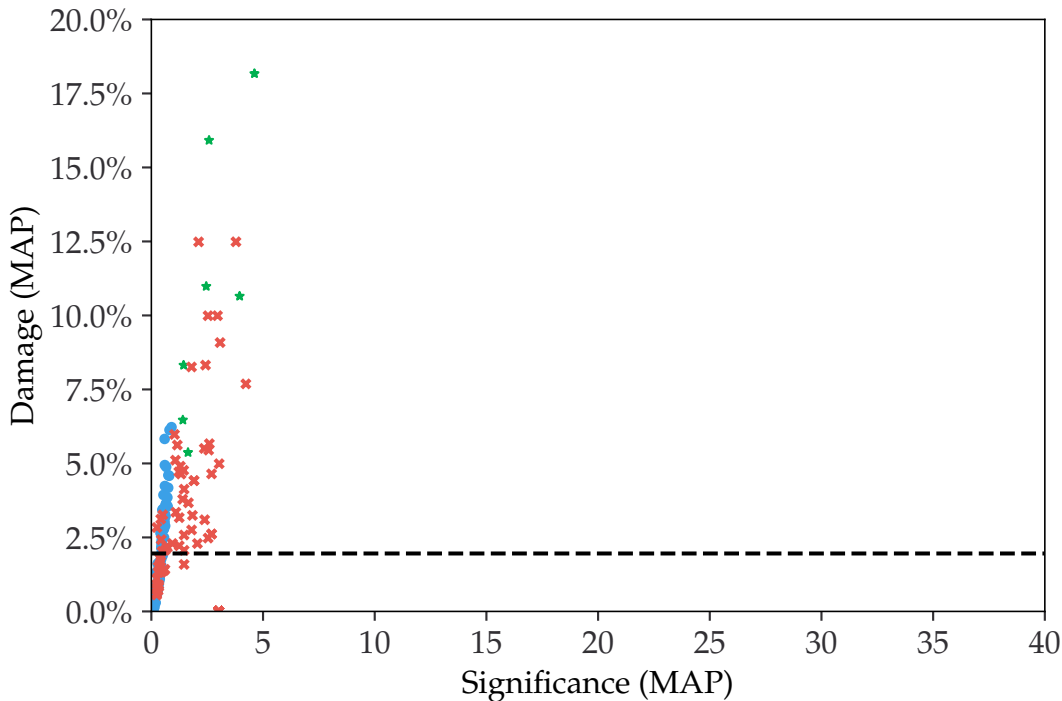
- metaDMG
- ★ PyDamage (damaged)
- ✕ PyDamage (non-damaged)
- $D_{\text{known}} = 2.0\%$



50 reads

Briggs damage = 0.065

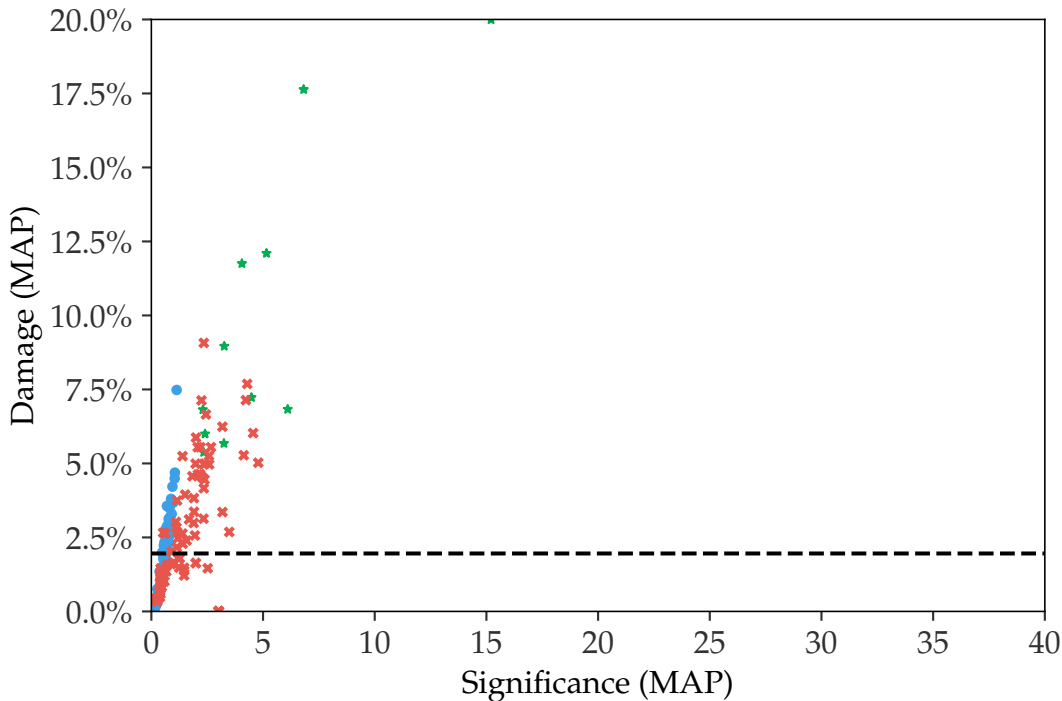
- metaDMG
- ★ PyDamage (damaged)
- ✕ PyDamage (non-damaged)
- $D_{\text{known}} = 2.0\%$



100 reads

Briggs damage = 0.065

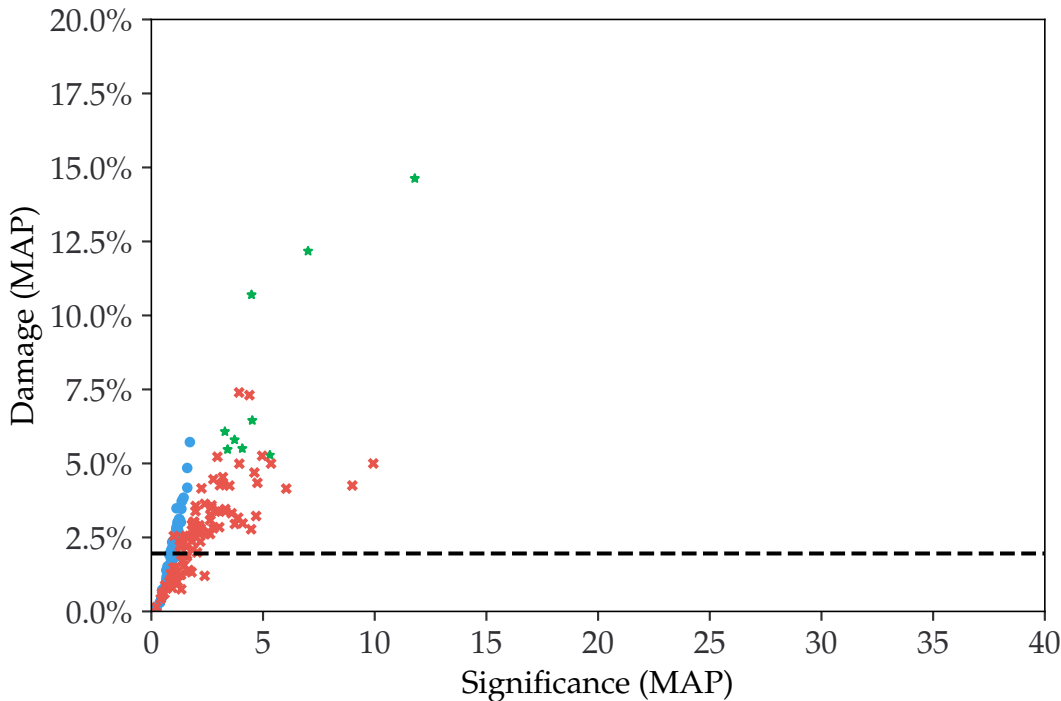
- metaDMG
- ★ PyDamage (damaged)
- ✕ PyDamage (non-damaged)
- $D_{\text{known}} = 2.0\%$



250 reads

Briggs damage = 0.065

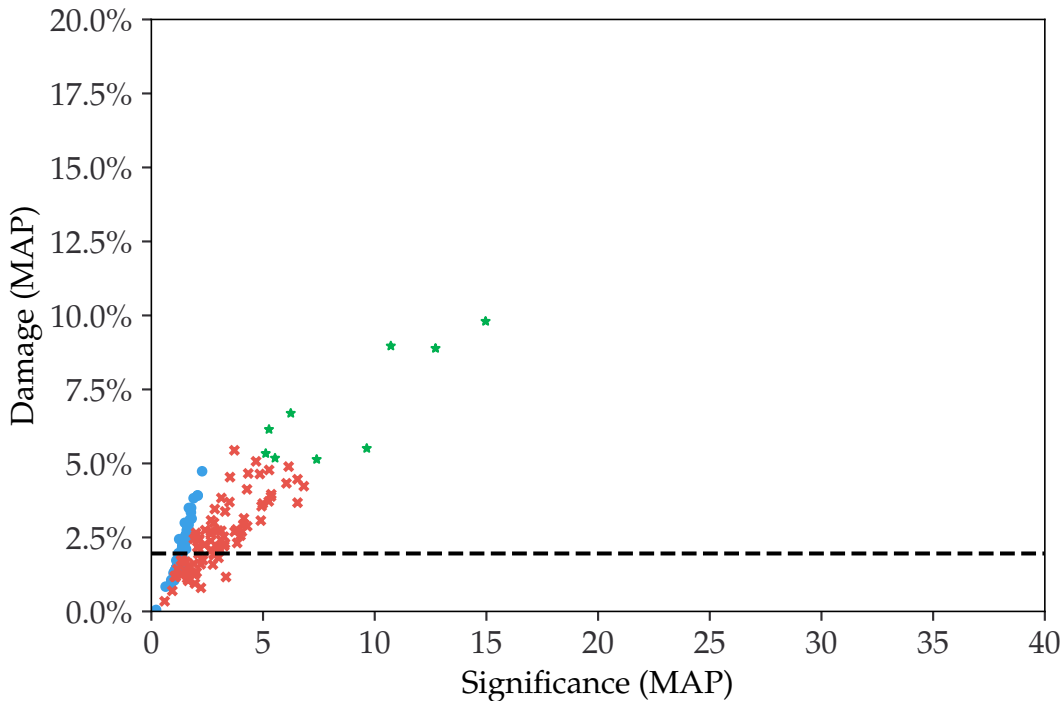
- metaDMG
- ★ PyDamage (damaged)
- ✕ PyDamage (non-damaged)
- $D_{\text{known}} = 2.0\%$



500 reads

Briggs damage = 0.065

- metaDMG
- ★ PyDamage (damaged)
- ✕ PyDamage (non-damaged)
- $D_{\text{known}} = 2.0\%$

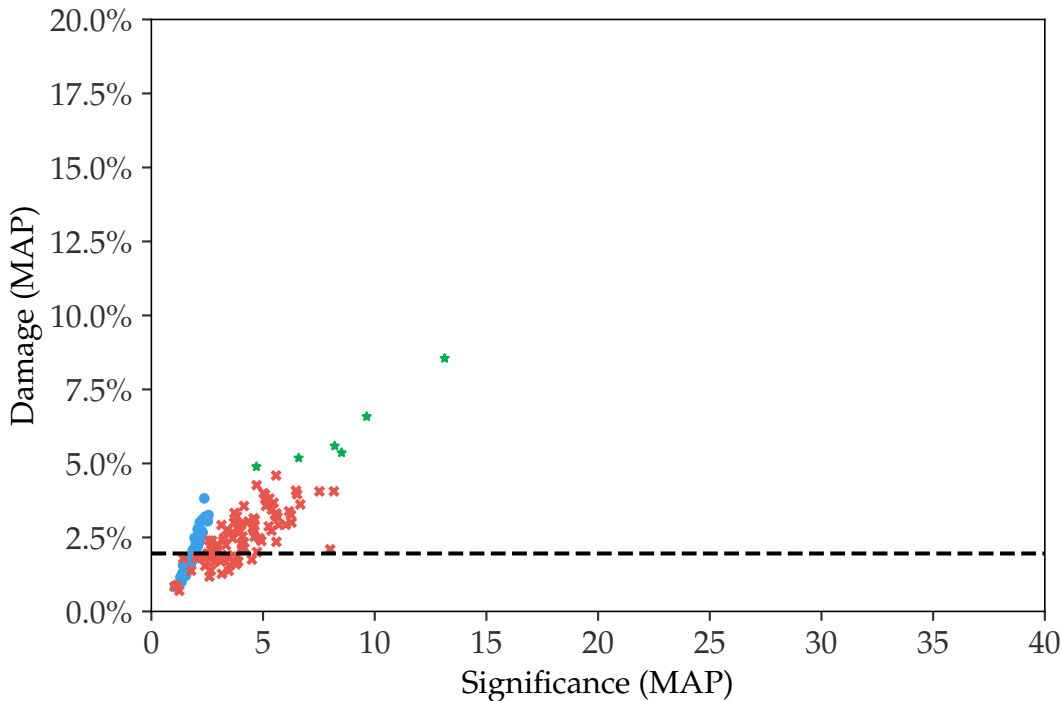




1000 reads

Briggs damage = 0.065

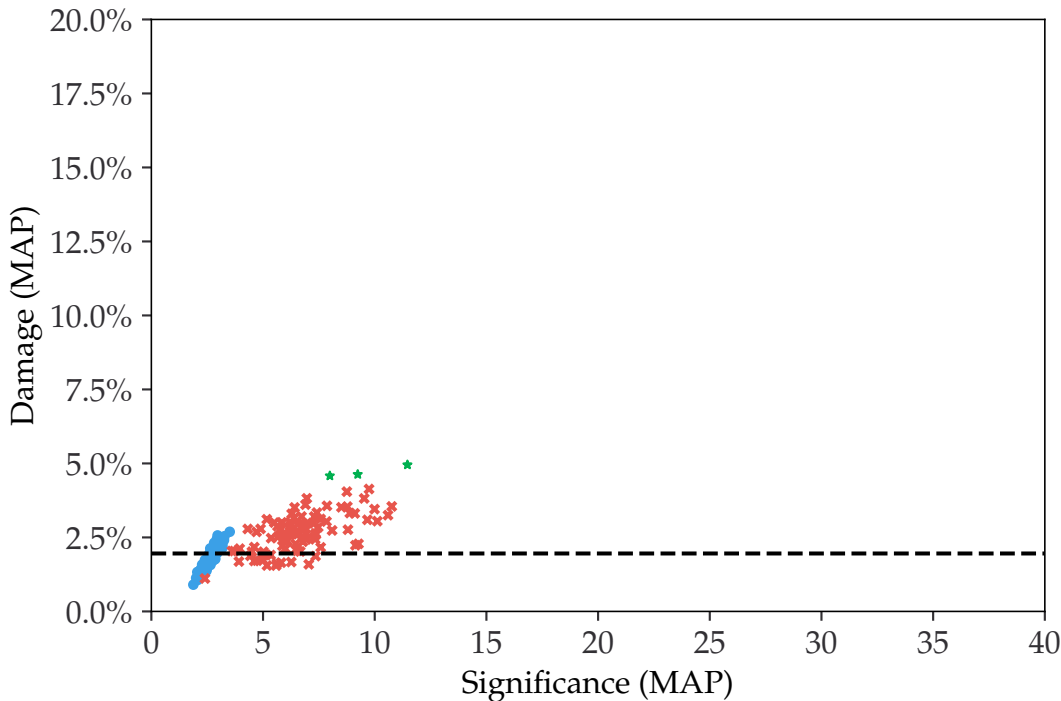
- metaDMG
- ★ PyDamage (damaged)
- ✕ PyDamage (non-damaged)
- $D_{\text{known}} = 2.0\%$



2500 reads

Briggs damage = 0.065

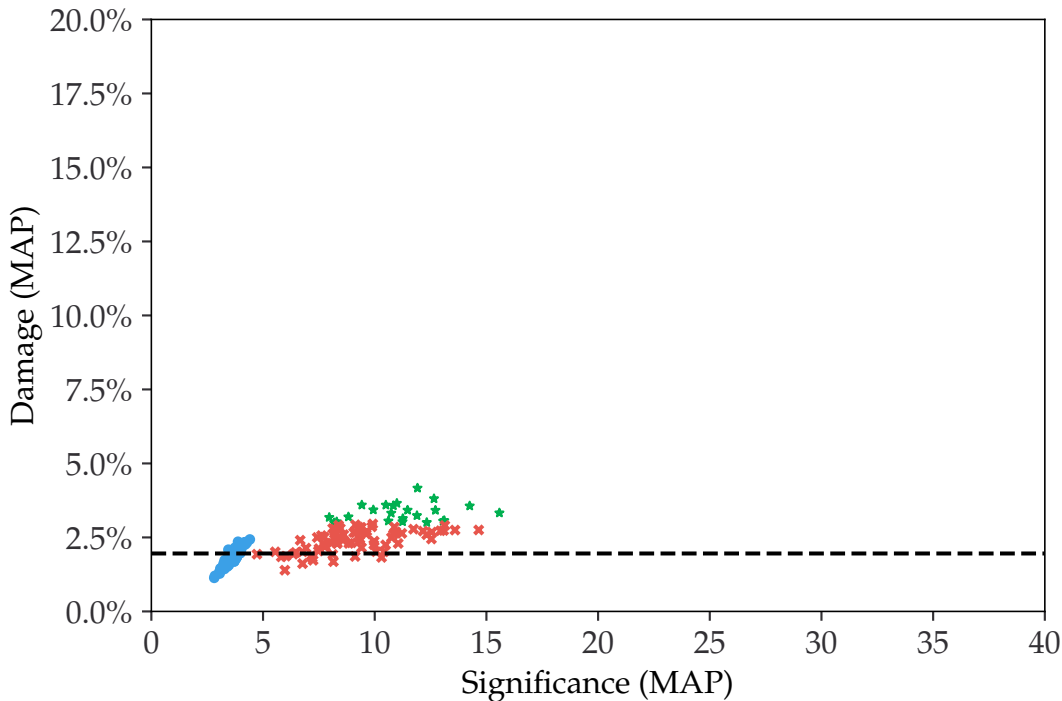
- metaDMG
- ★ PyDamage (damaged)
- ✕ PyDamage (non-damaged)
- $D_{\text{known}} = 2.0\%$



5000 reads

Briggs damage = 0.065

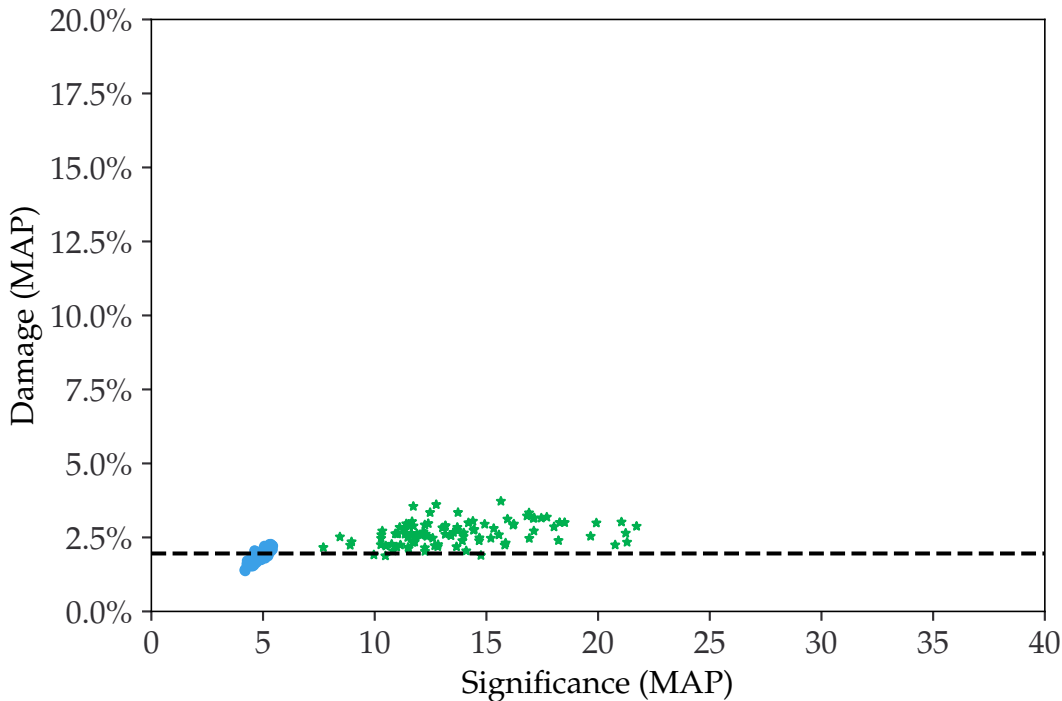
- metaDMG
- ★ PyDamage (damaged)
- ✕ PyDamage (non-damaged)
- $D_{\text{known}} = 2.0\%$



10000 reads

Briggs damage = 0.065

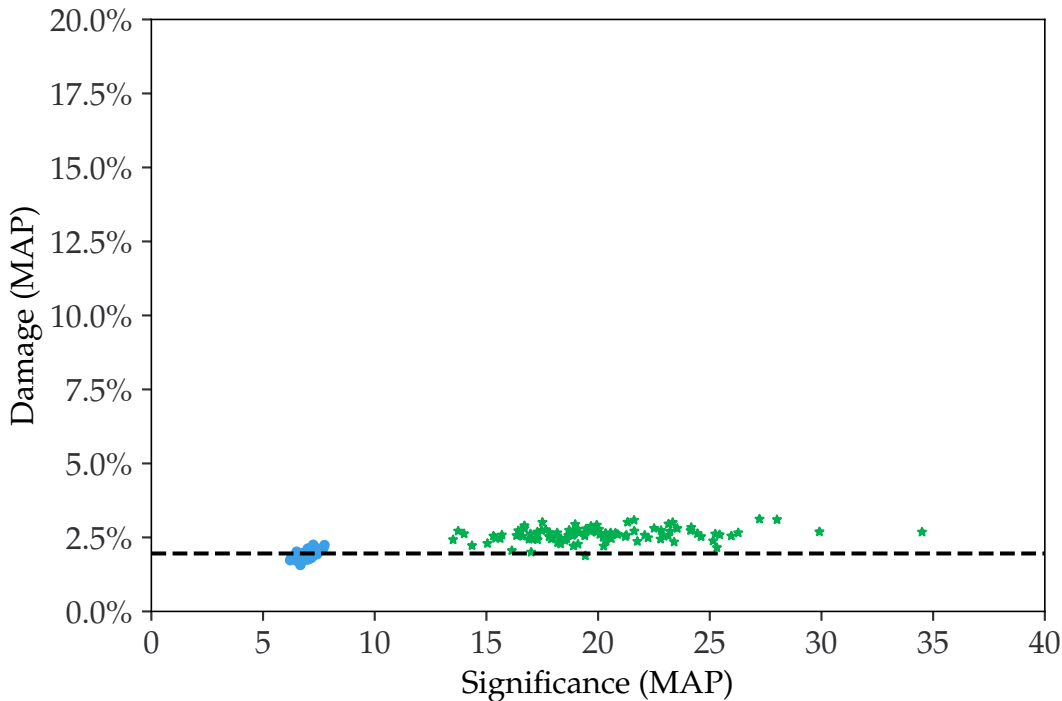
- metaDMG
- ★ PyDamage (damaged)
- ✕ PyDamage (non-damaged)
- $D_{\text{known}} = 2.0\%$



25000 reads

Briggs damage = 0.065

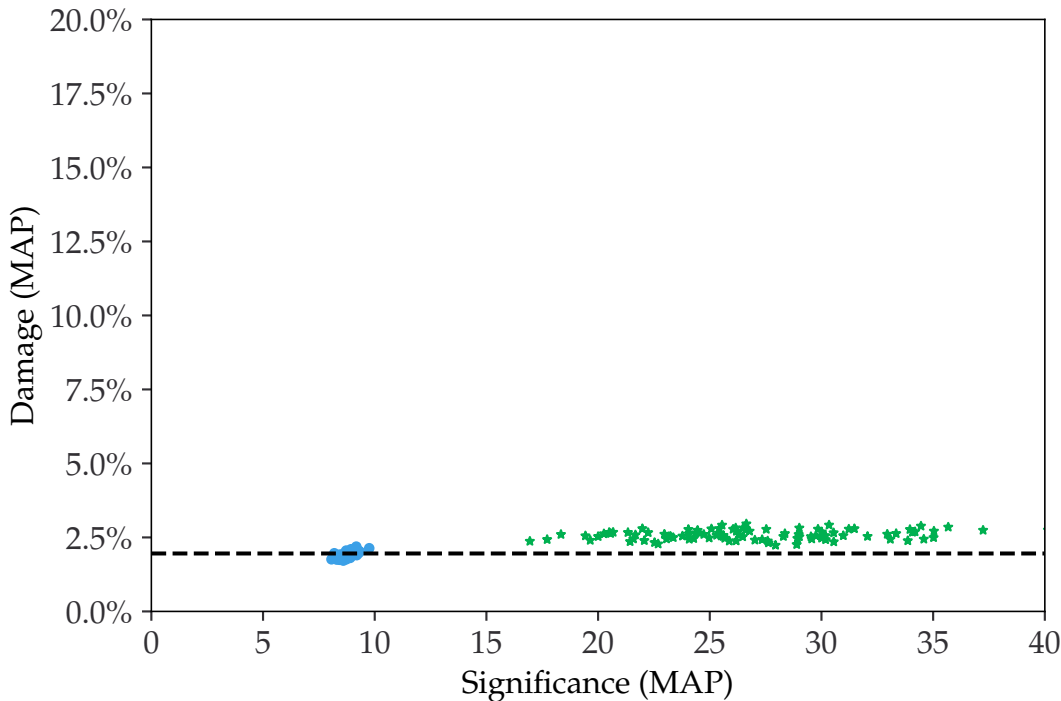
- metaDMG
- ★ PyDamage (damaged)
- ✕ PyDamage (non-damaged)
- $D_{\text{known}} = 2.0\%$



50000 reads

Briggs damage = 0.065

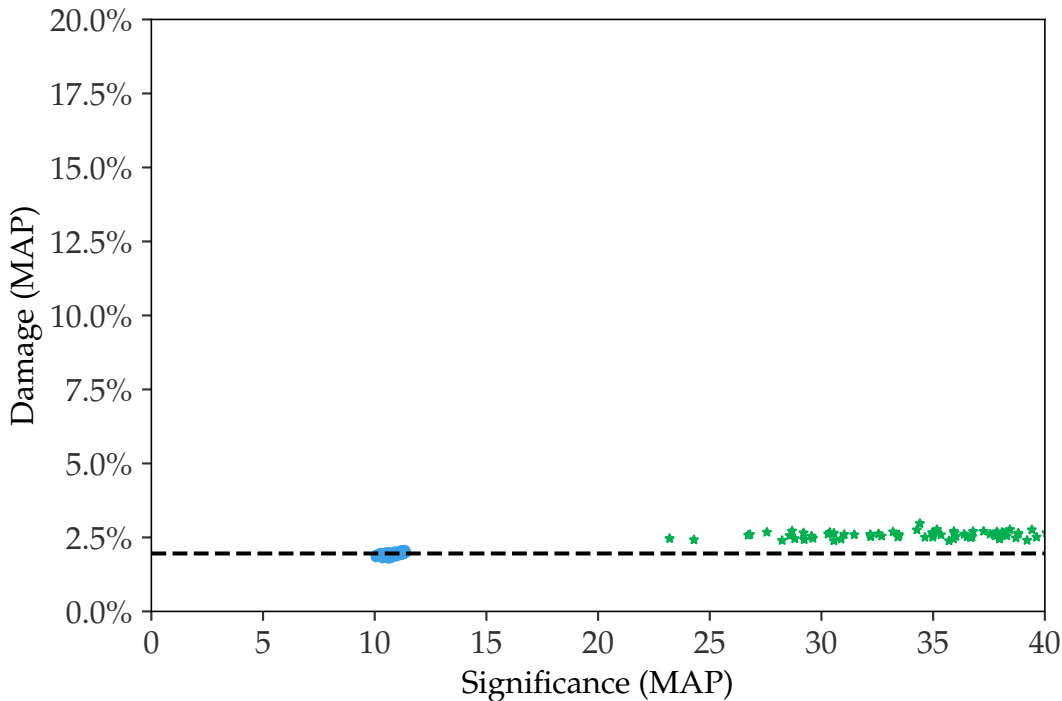
- metaDMG
- ★ PyDamage (damaged)
- ✕ PyDamage (non-damaged)
- $D_{\text{known}} = 2.0\%$



100000 reads

Briggs damage = 0.065

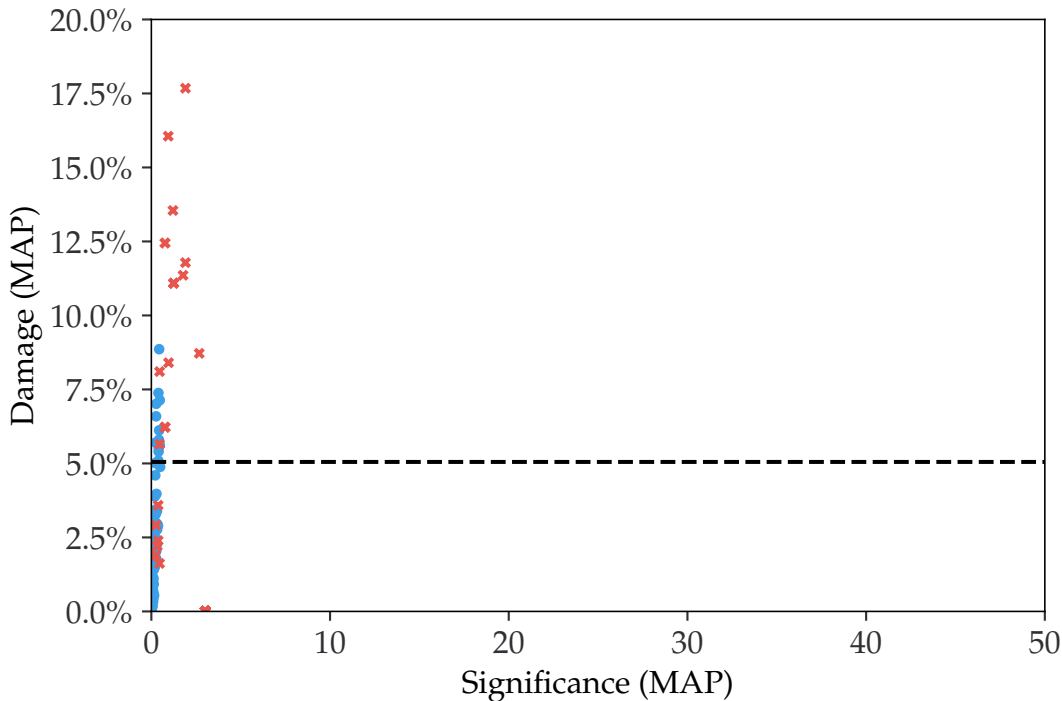
- metaDMG
- ★ PyDamage (damaged)
- ✕ PyDamage (non-damaged)
- $D_{\text{known}} = 2.0\%$



10 reads

Briggs damage = 0.162

- metaDMG
- ★ PyDamage (damaged)
- × PyDamage (non-damaged)
- $D_{\text{known}} = 5.1\%$

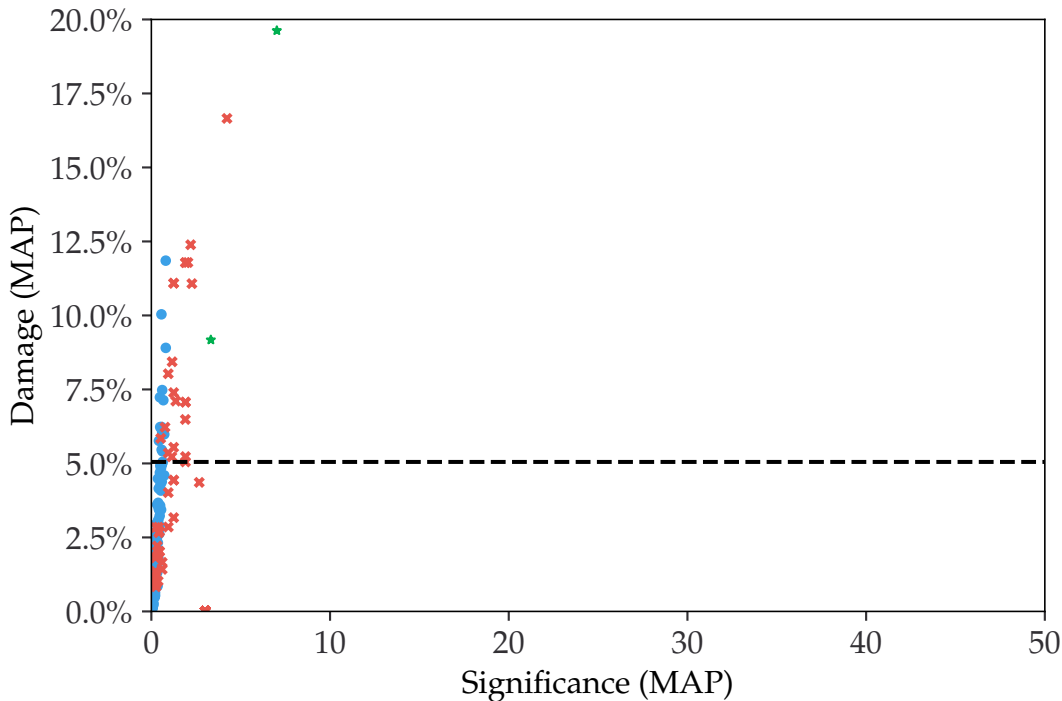




25 reads

Briggs damage = 0.162

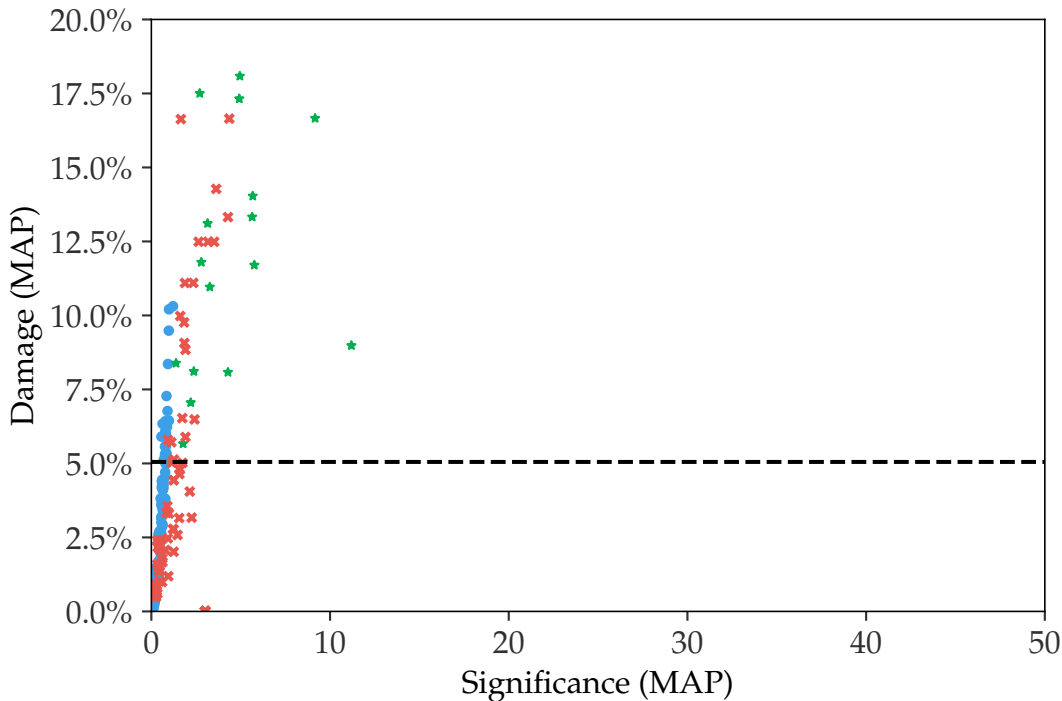
- metaDMG
- ★ PyDamage (damaged)
- ✕ PyDamage (non-damaged)
- $D_{\text{known}} = 5.1\%$



50 reads

Briggs damage = 0.162

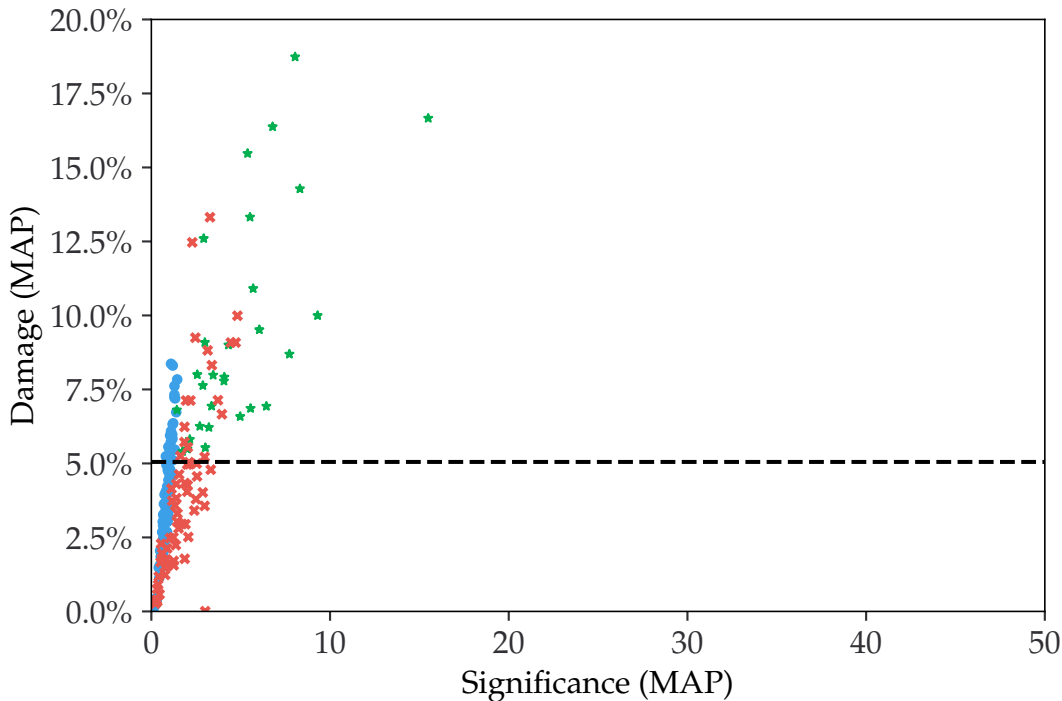
- metaDMG
- ★ PyDamage (damaged)
- ✕ PyDamage (non-damaged)
- $D_{\text{known}} = 5.1\%$



100 reads

Briggs damage = 0.162

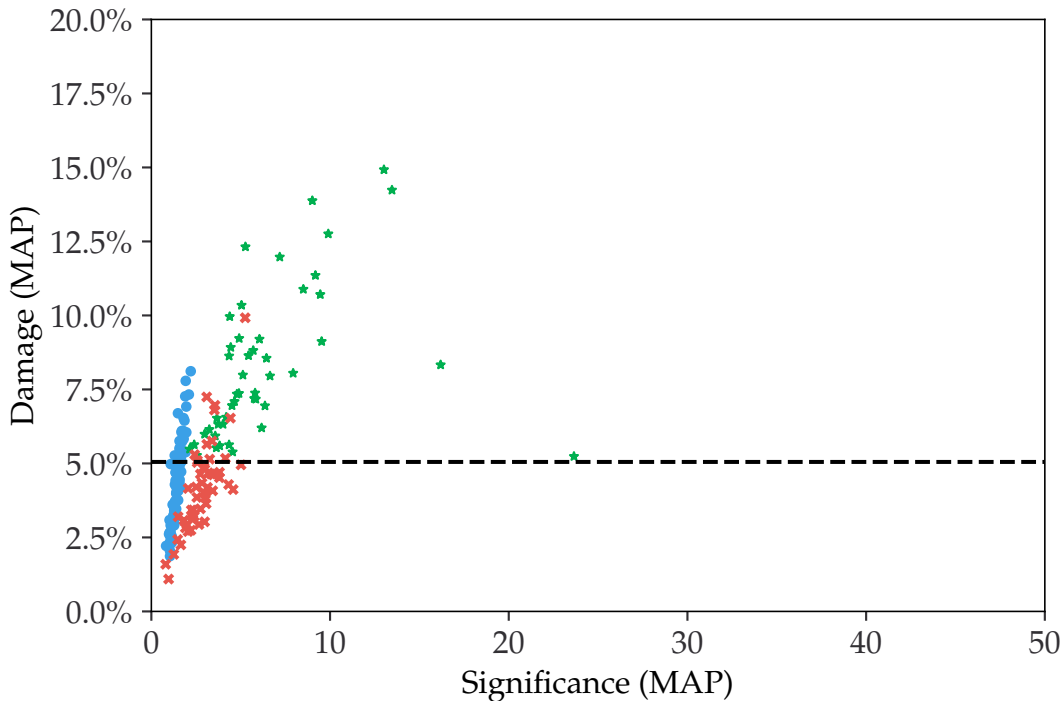
- metaDMG
- ★ PyDamage (damaged)
- ✕ PyDamage (non-damaged)
- $D_{\text{known}} = 5.1\%$



250 reads

Briggs damage = 0.162

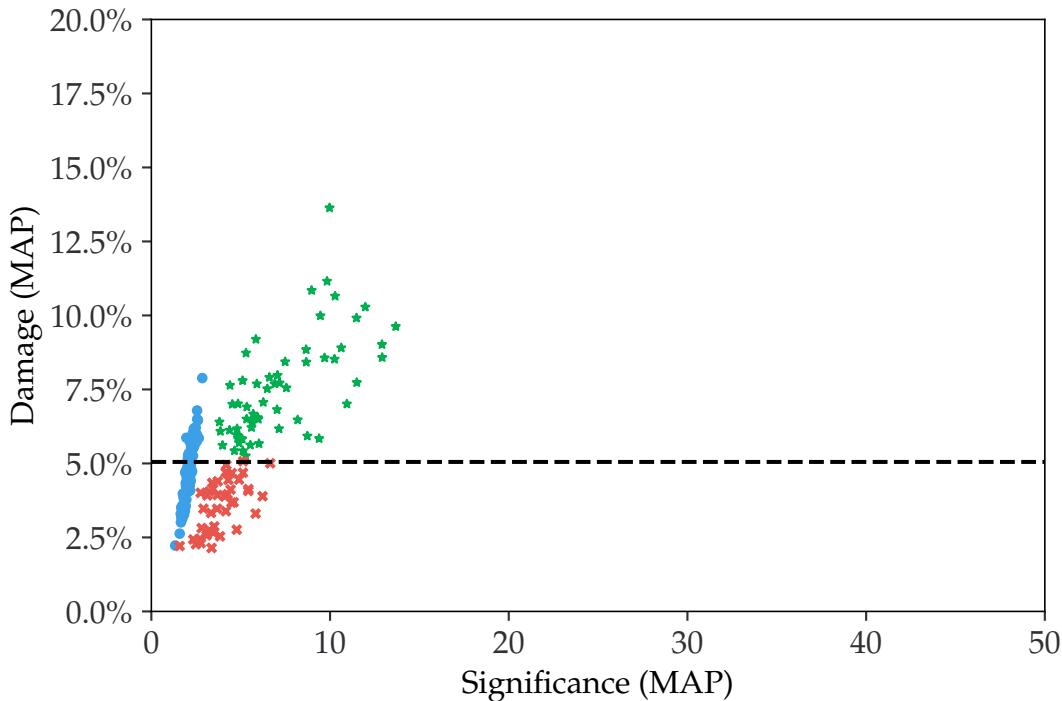
- metaDMG
- ★ PyDamage (damaged)
- ✕ PyDamage (non-damaged)
- $D_{\text{known}} = 5.1\%$



500 reads

Briggs damage = 0.162

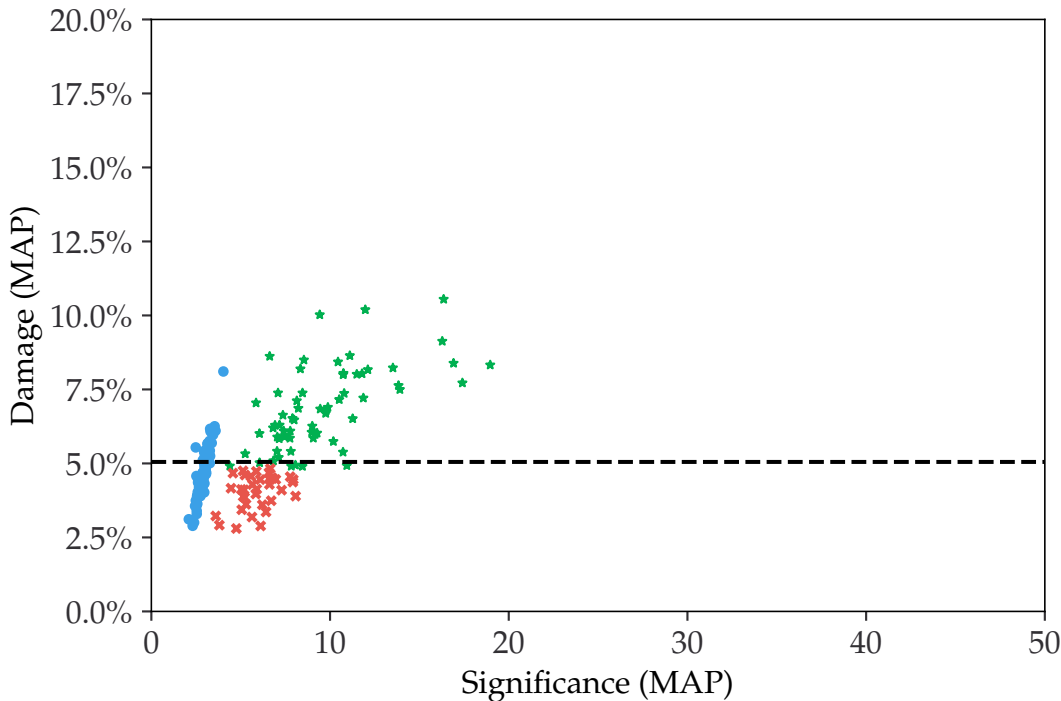
- metaDMG
- ★ PyDamage (damaged)
- ✕ PyDamage (non-damaged)
- $D_{\text{known}} = 5.1\%$



1000 reads

Briggs damage = 0.162

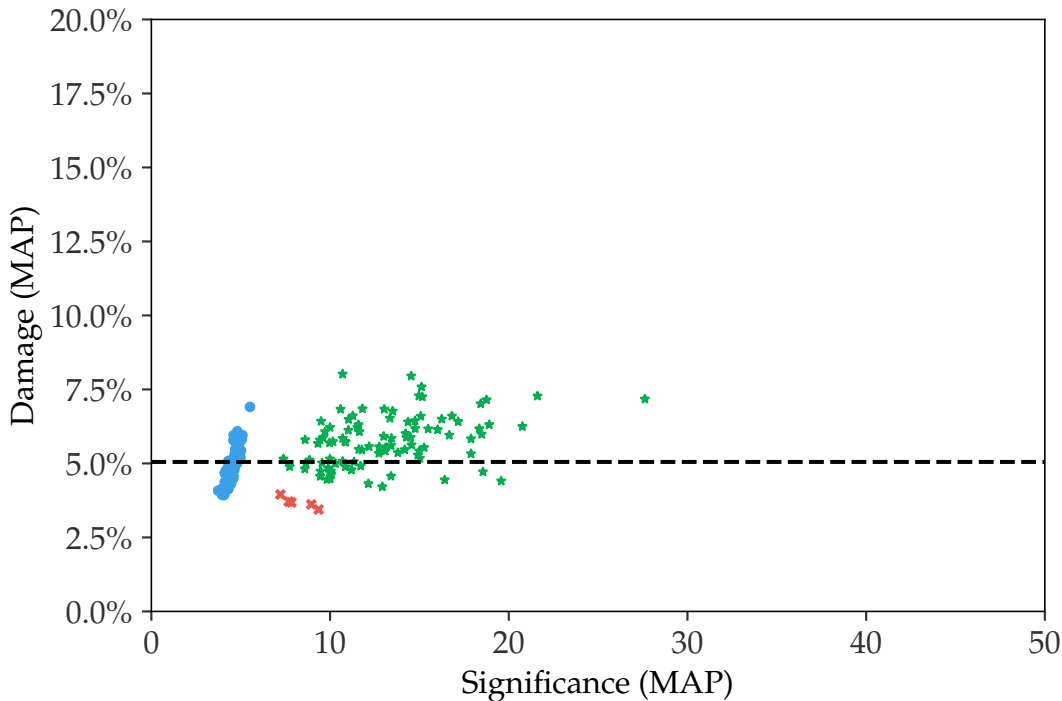
- metaDMG
- ★ PyDamage (damaged)
- ✕ PyDamage (non-damaged)
- $D_{\text{known}} = 5.1\%$



2500 reads

Briggs damage = 0.162

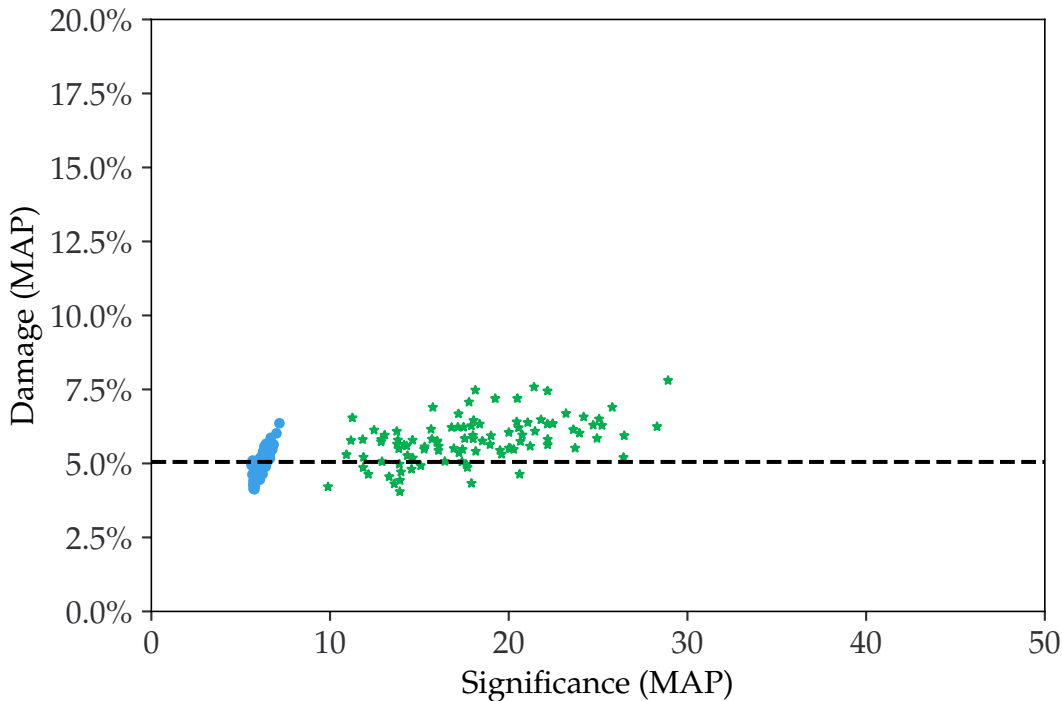
- metaDMG
- ★ PyDamage (damaged)
- ✕ PyDamage (non-damaged)
- $D_{\text{known}} = 5.1\%$



5000 reads

Briggs damage = 0.162

- metaDMG
- ★ PyDamage (damaged)
- ✕ PyDamage (non-damaged)
- $D_{\text{known}} = 5.1\%$

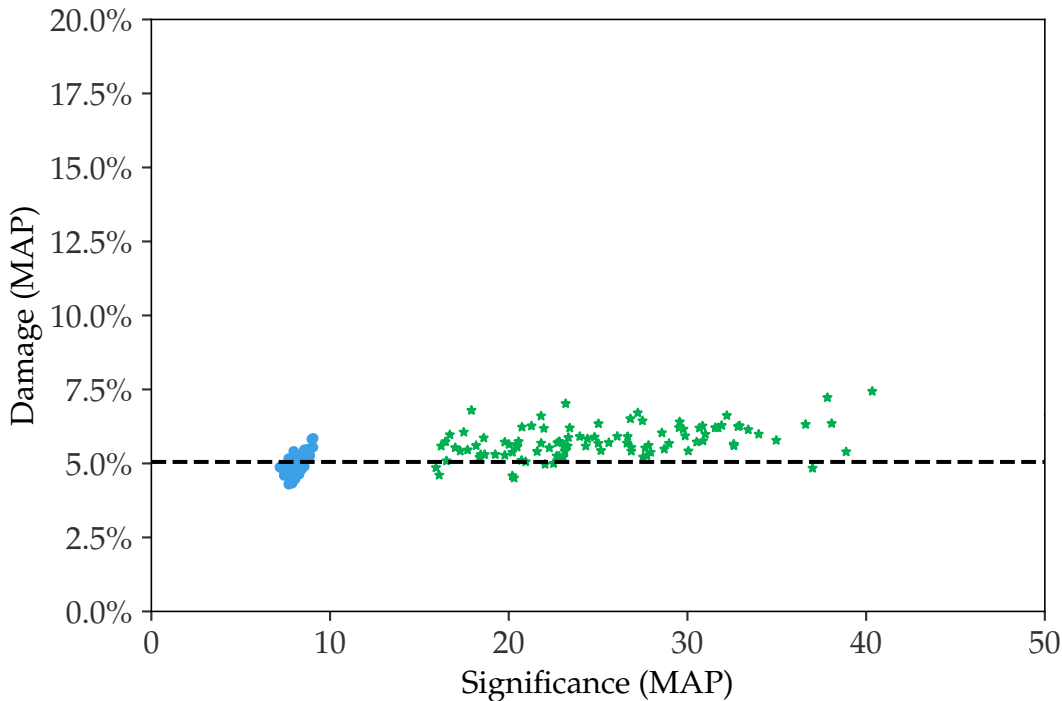




10000 reads

Briggs damage = 0.162

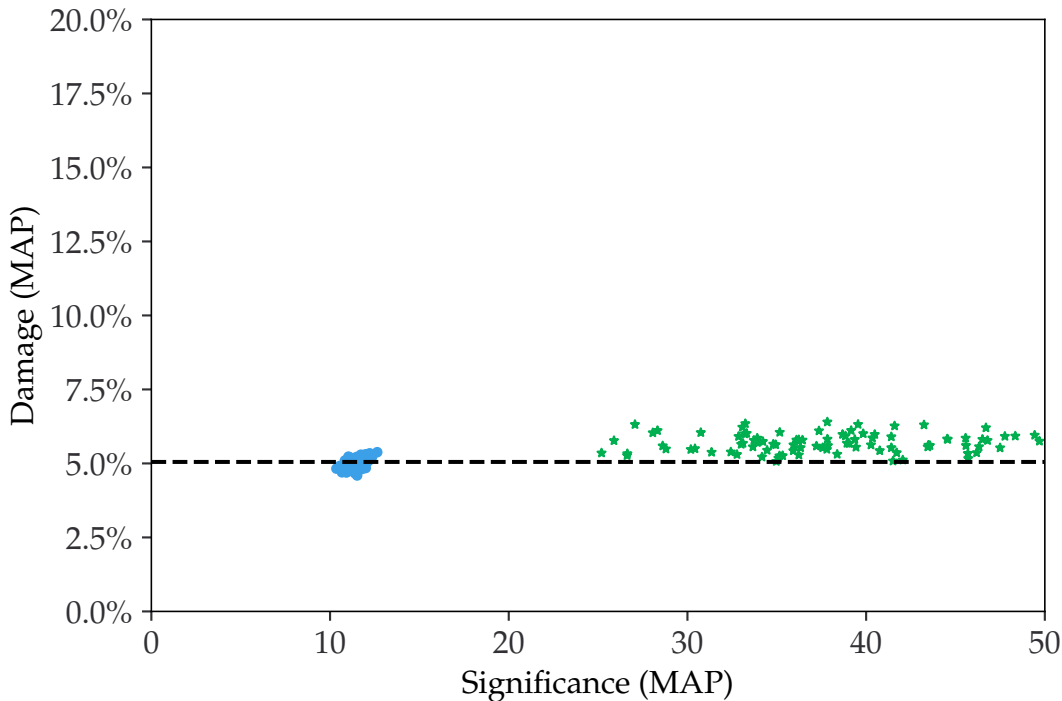
- metaDMG
- ★ PyDamage (damaged)
- ✕ PyDamage (non-damaged)
- $D_{\text{known}} = 5.1\%$



25000 reads

Briggs damage = 0.162

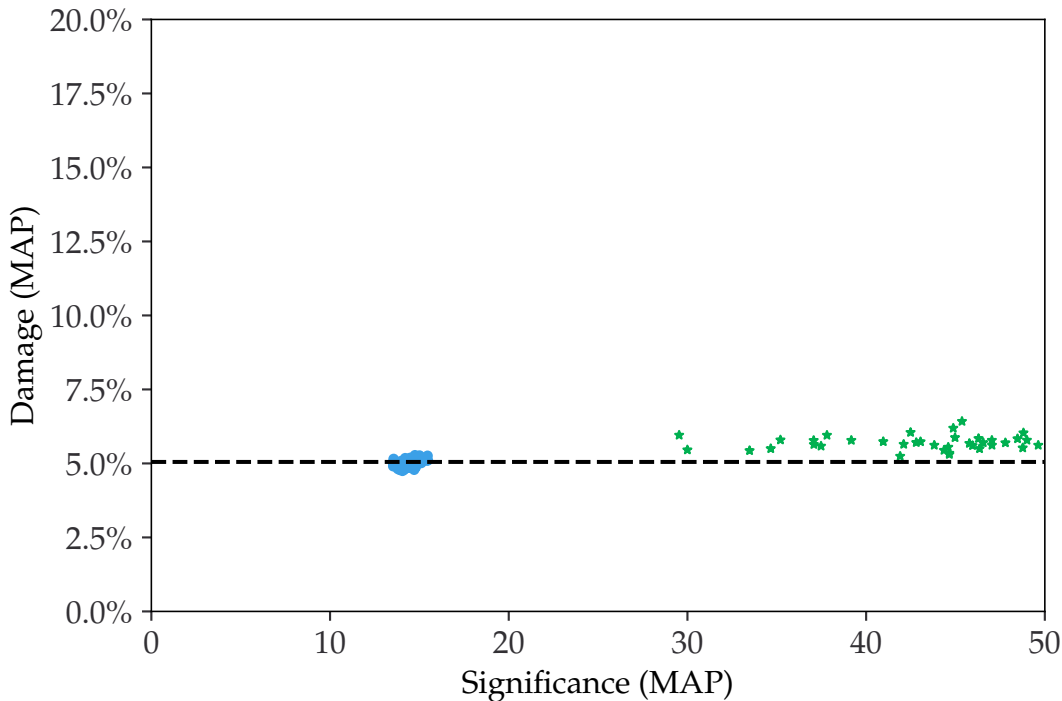
- metaDMG
- ★ PyDamage (damaged)
- ✕ PyDamage (non-damaged)
- $D_{\text{known}} = 5.1\%$



50000 reads

Briggs damage = 0.162

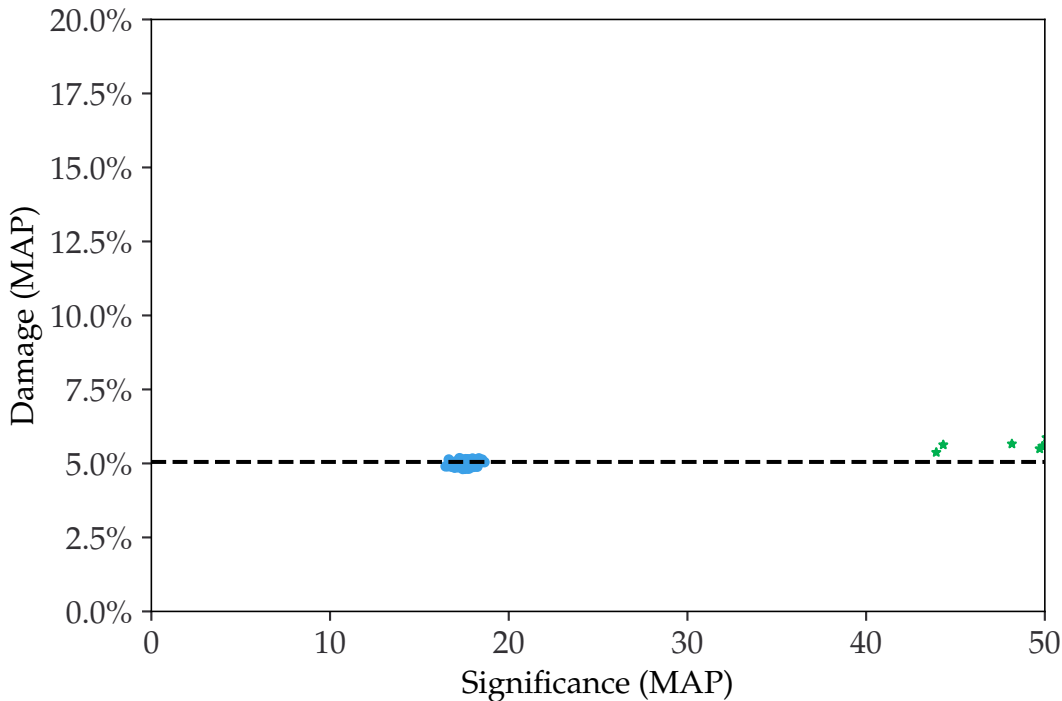
- metaDMG
- ★ PyDamage (damaged)
- ✕ PyDamage (non-damaged)
- $D_{\text{known}} = 5.1\%$



100000 reads

Briggs damage = 0.162

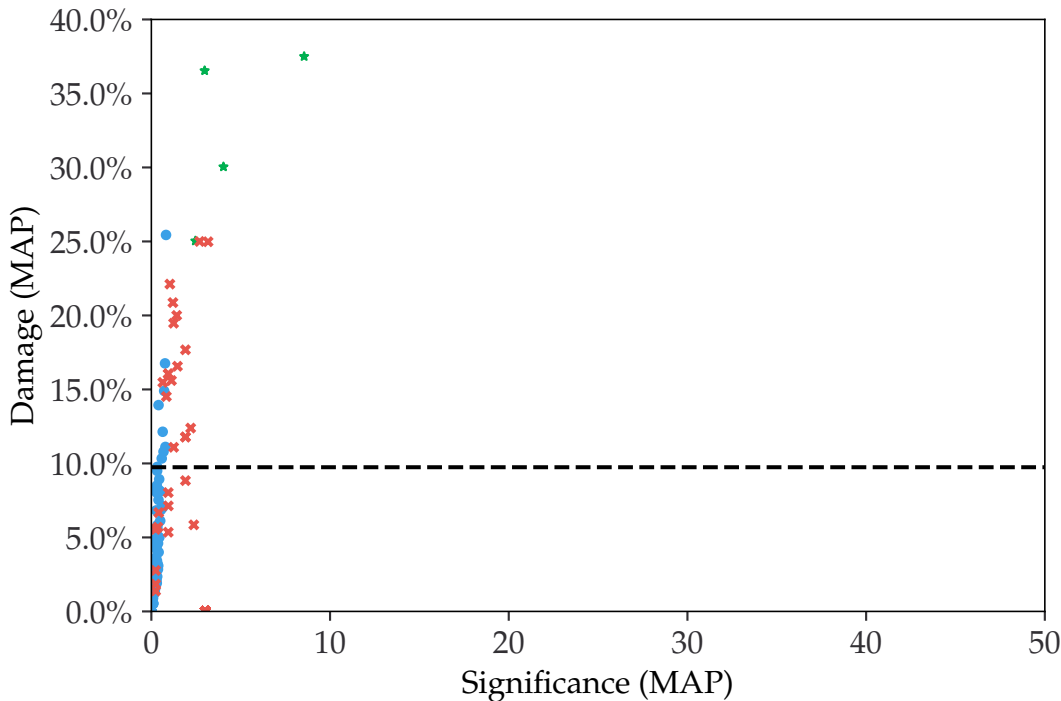
- metaDMG
- ★ PyDamage (damaged)
- ✕ PyDamage (non-damaged)
- $D_{\text{known}} = 5.1\%$



10 reads

Briggs damage = 0.31

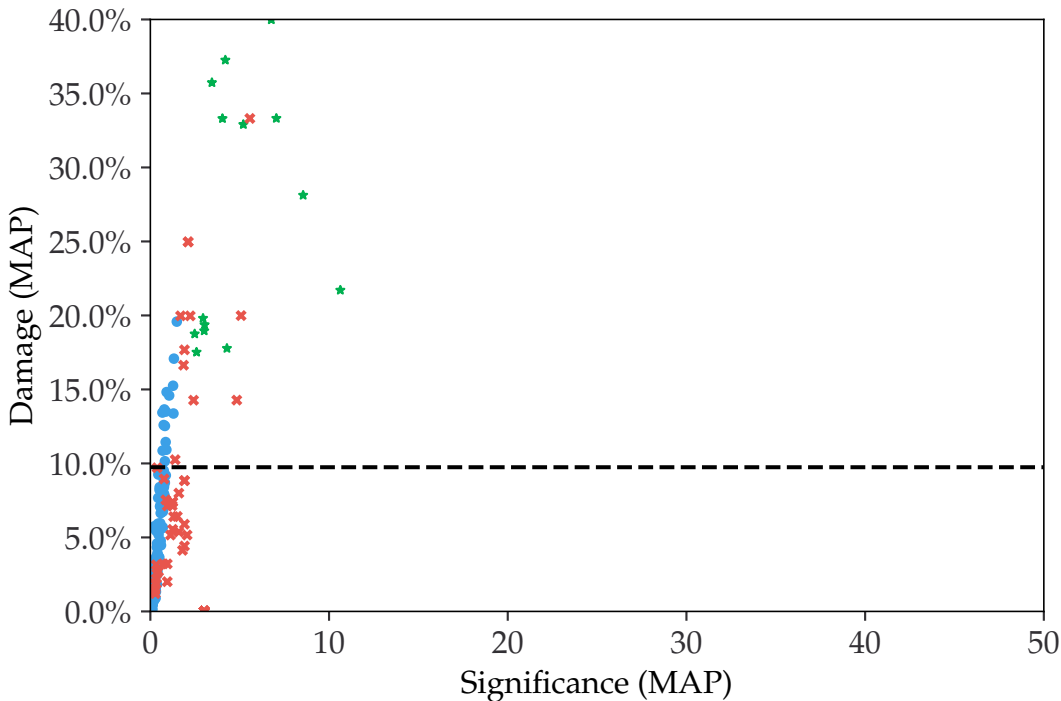
- metaDMG
- ★ PyDamage (damaged)
- ✕ PyDamage (non-damaged)
- $D_{\text{known}} = 9.7\%$



Briggs damage = 0.31

- ★ PyDamage (damaged)

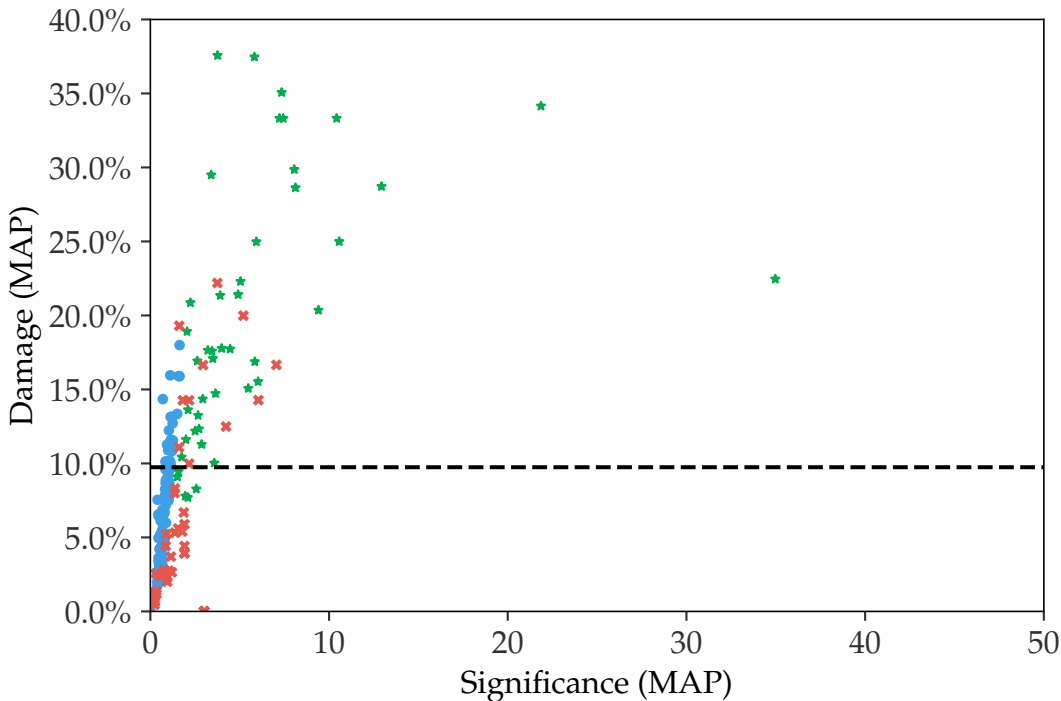
---  $D_{\text{known}} = 9.7\%$



50 reads

Briggs damage = 0.31

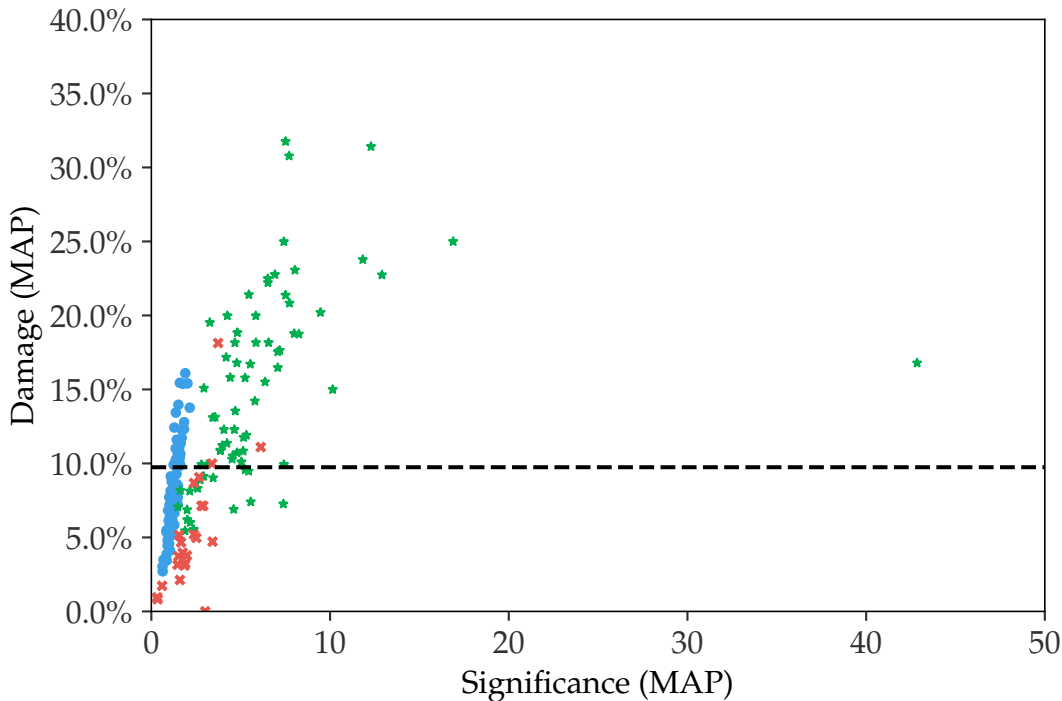
- metaDMG
- ★ PyDamage (damaged)
- ✕ PyDamage (non-damaged)
- $D_{\text{known}} = 9.7\%$



100 reads

Briggs damage = 0.31

- metaDMG
- ★ PyDamage (damaged)
- ✕ PyDamage (non-damaged)
- $D_{\text{known}} = 9.7\%$

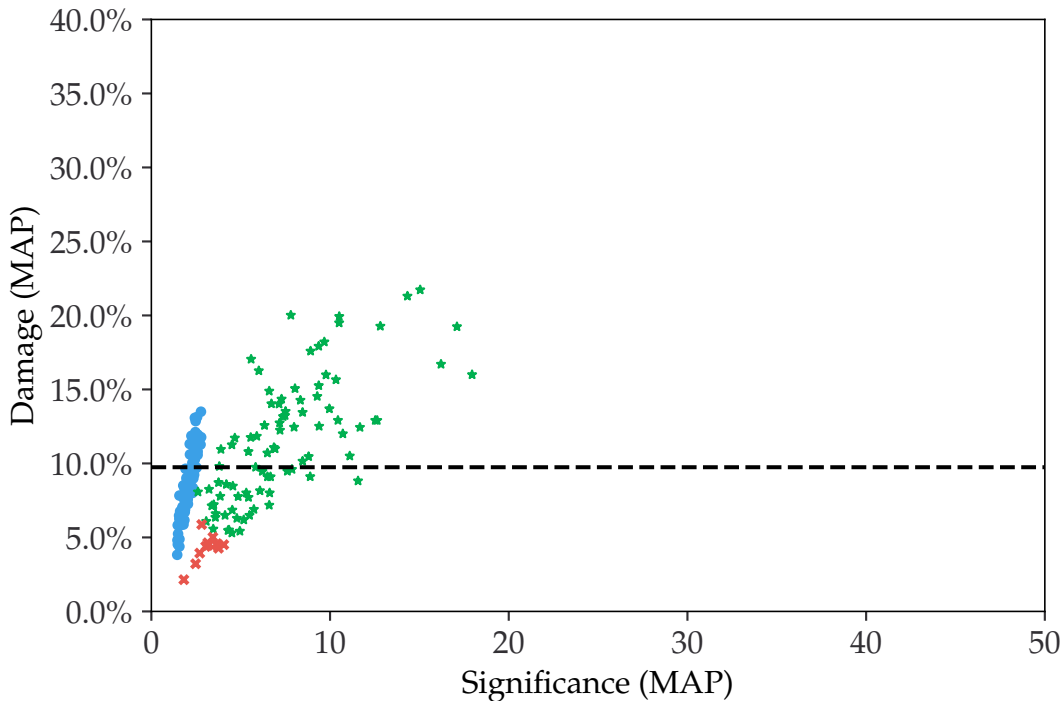




250 reads

Briggs damage = 0.31

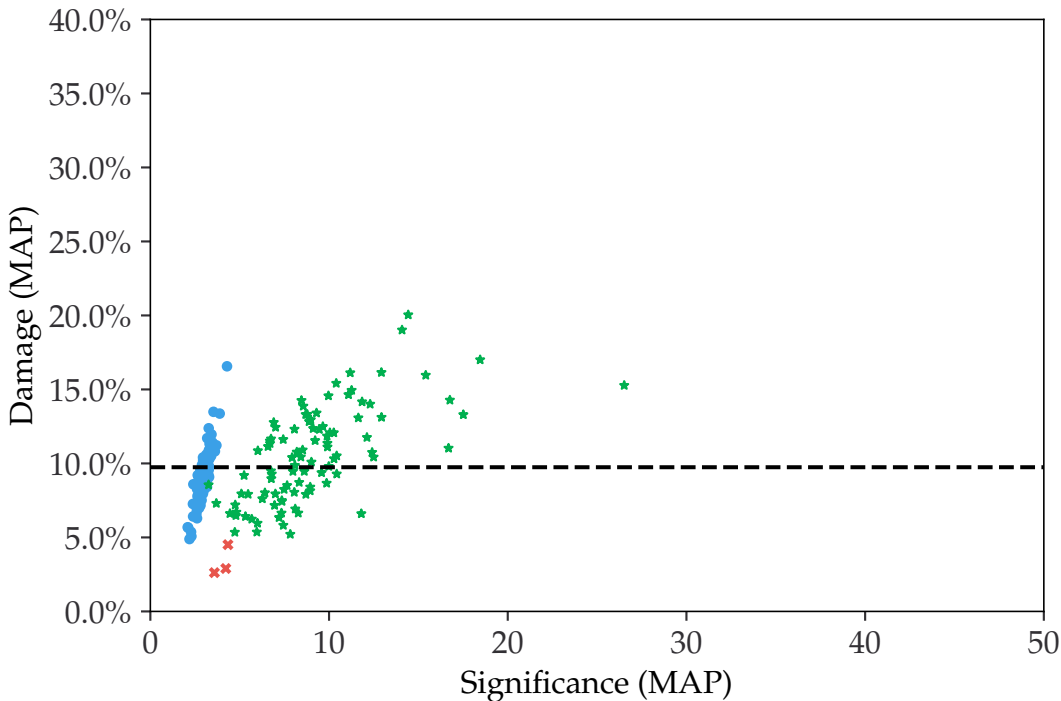
- metaDMG
- ★ PyDamage (damaged)
- ✕ PyDamage (non-damaged)
- $D_{\text{known}} = 9.7\%$



500 reads

Briggs damage = 0.31

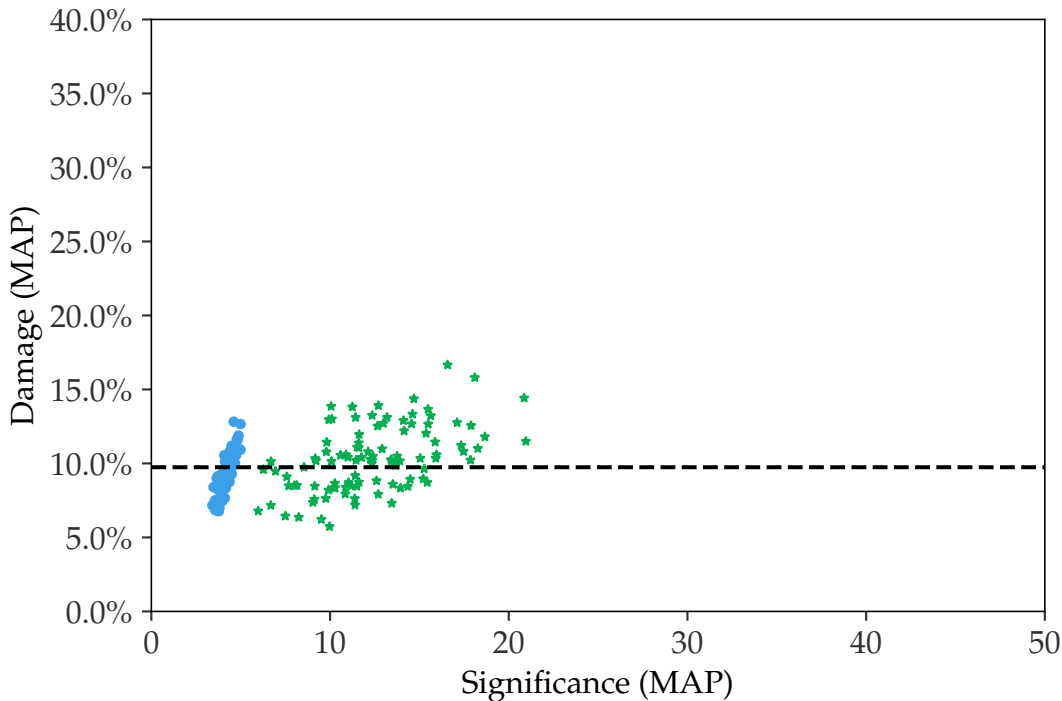
- metaDMG
- ★ PyDamage (damaged)
- ✕ PyDamage (non-damaged)
- $D_{\text{known}} = 9.7\%$



1000 reads

Briggs damage = 0.31

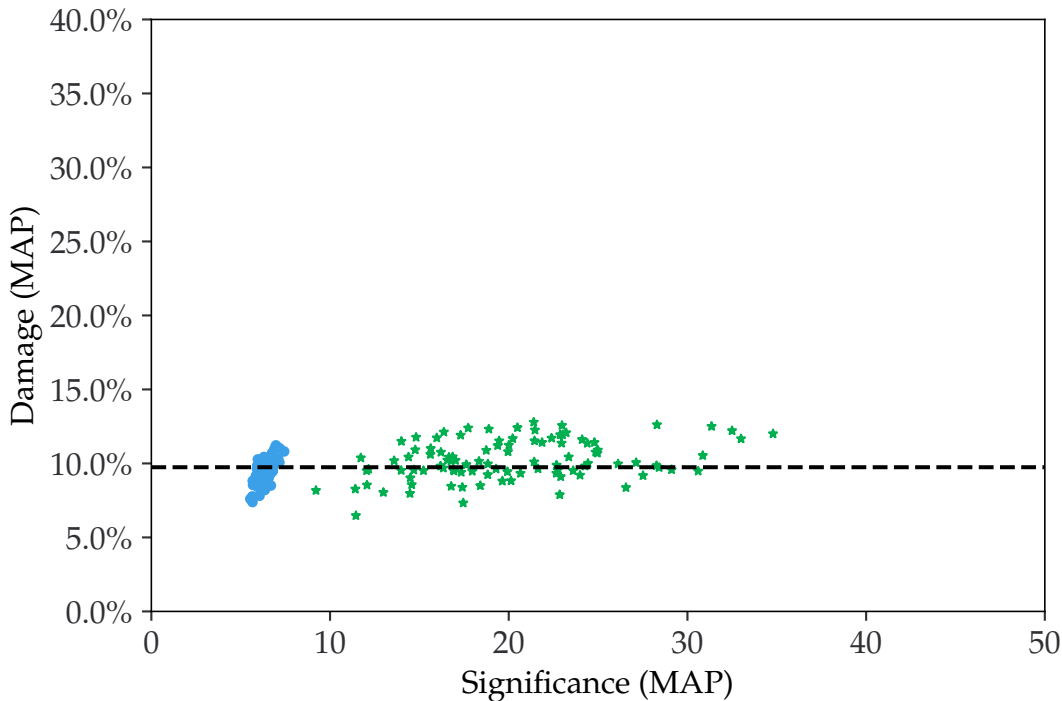
- metaDMG
- ★ PyDamage (damaged)
- ✕ PyDamage (non-damaged)
- $D_{\text{known}} = 9.7\%$



2500 reads

Briggs damage = 0.31

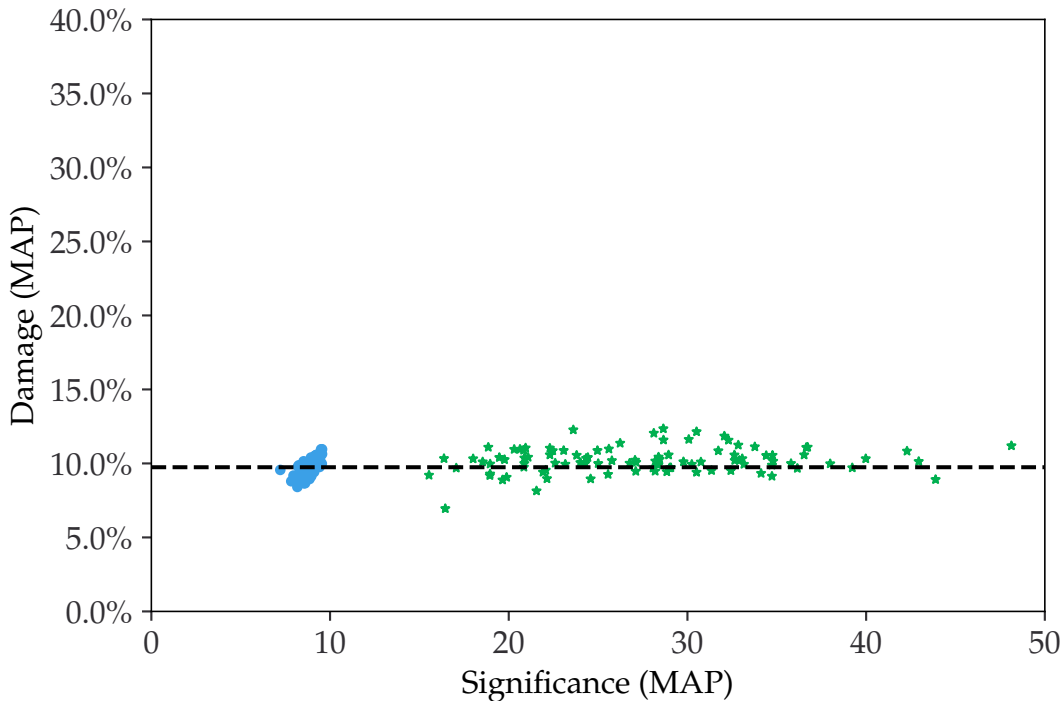
- metaDMG
- ★ PyDamage (damaged)
- ✕ PyDamage (non-damaged)
- $D_{\text{known}} = 9.7\%$



5000 reads

Briggs damage = 0.31

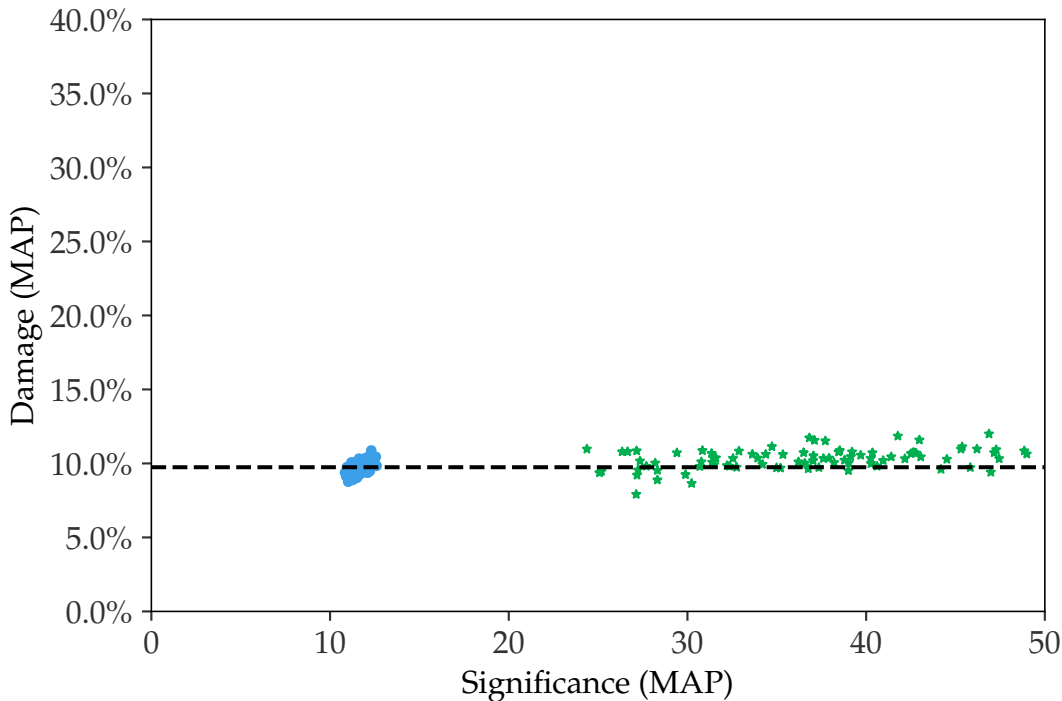
- metaDMG
- ★ PyDamage (damaged)
- ✕ PyDamage (non-damaged)
- $D_{\text{known}} = 9.7\%$



10000 reads

Briggs damage = 0.31

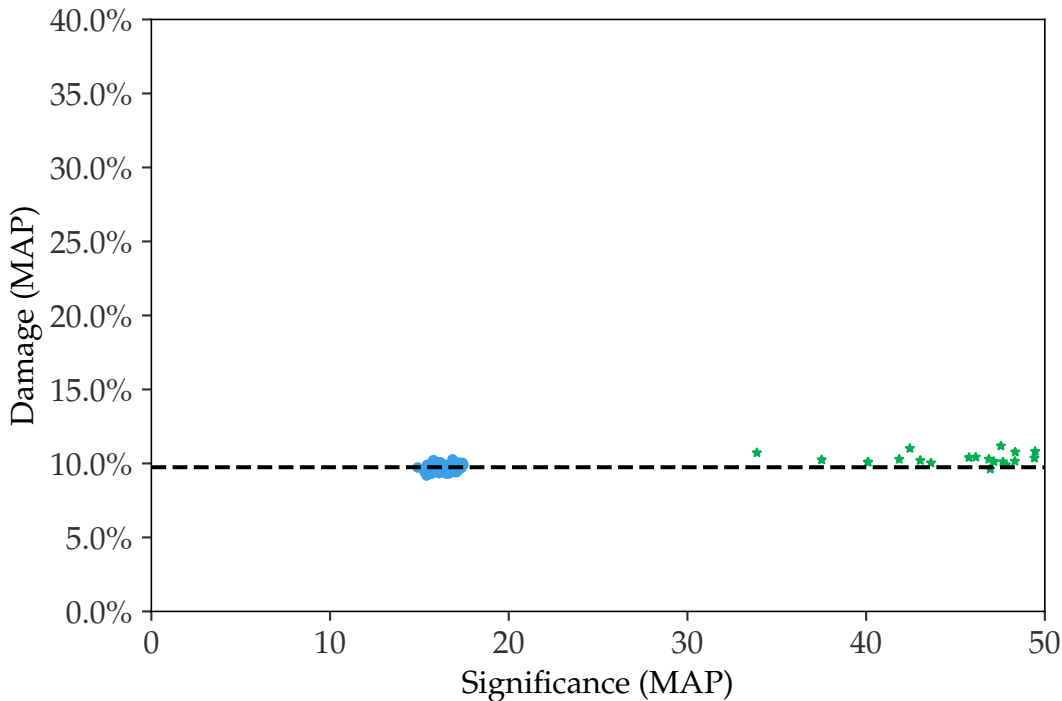
- metaDMG
- ★ PyDamage (damaged)
- ✕ PyDamage (non-damaged)
- $D_{\text{known}} = 9.7\%$



25000 reads

Briggs damage = 0.31

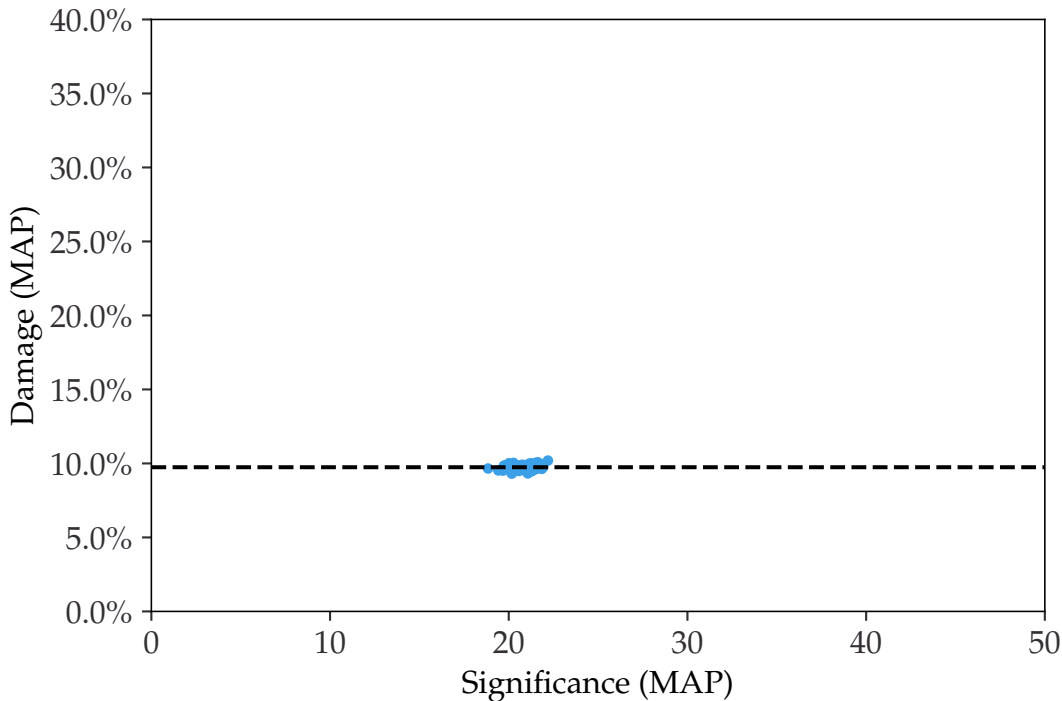
- metaDMG
- ★ PyDamage (damaged)
- ✕ PyDamage (non-damaged)
- $D_{\text{known}} = 9.7\%$



50000 reads

Briggs damage = 0.31

- metaDMG
- ★ PyDamage (damaged)
- ✕ PyDamage (non-damaged)
- $D_{\text{known}} = 9.7\%$

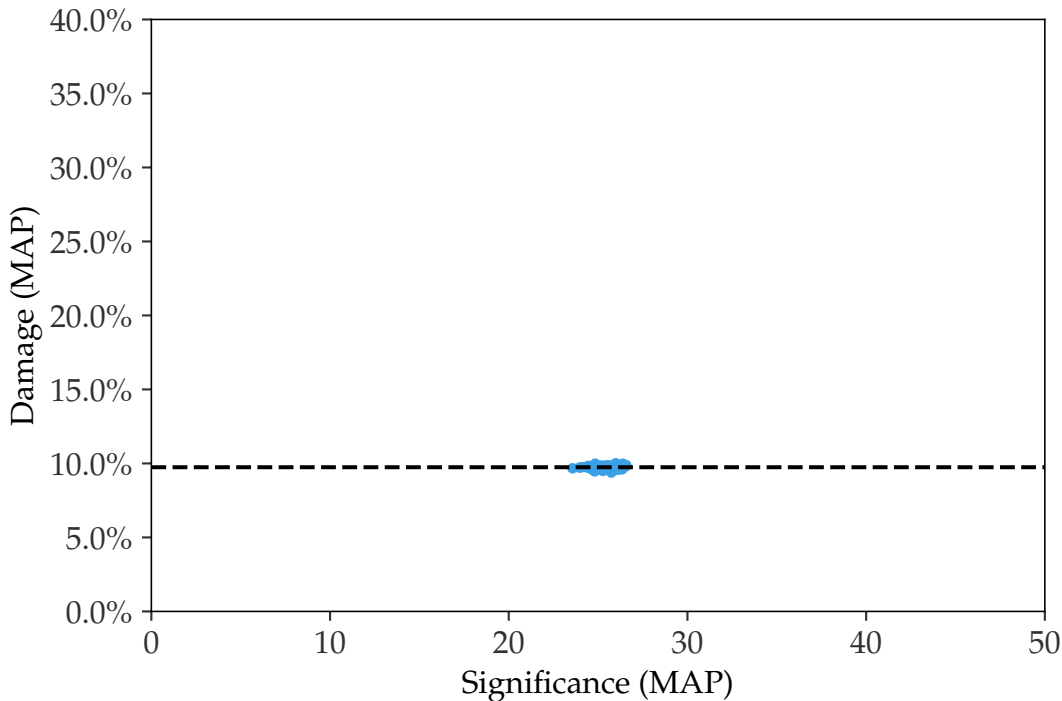




100000 reads

Briggs damage = 0.31

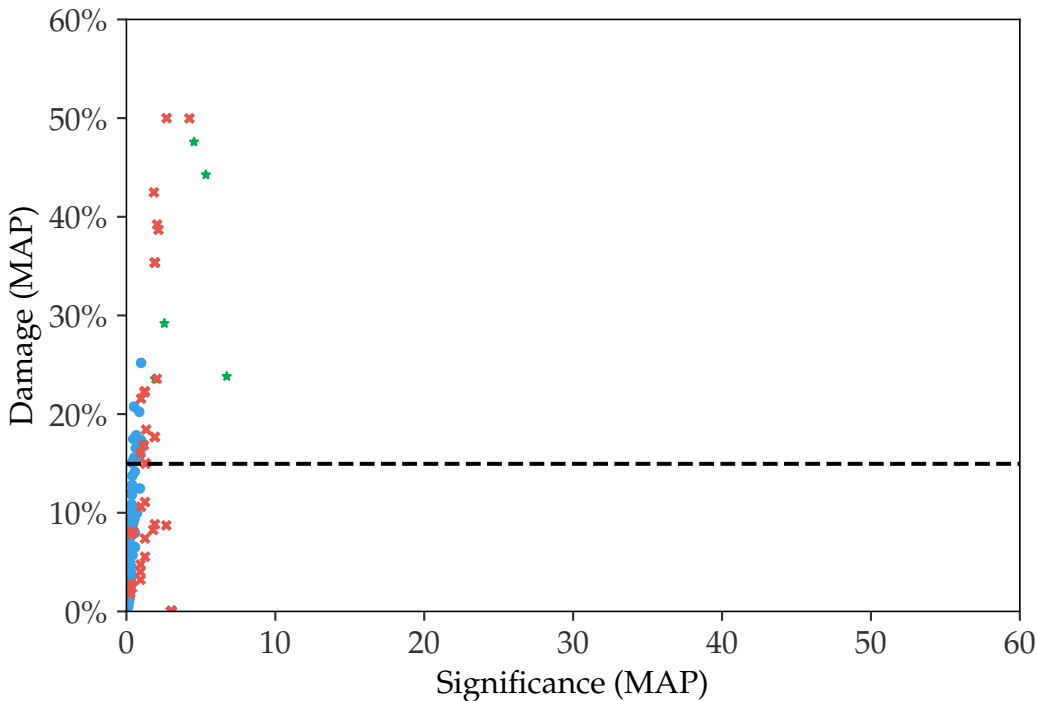
- metaDMG
- ★ PyDamage (damaged)
- ✕ PyDamage (non-damaged)
- $D_{\text{known}} = 9.7\%$



10 reads

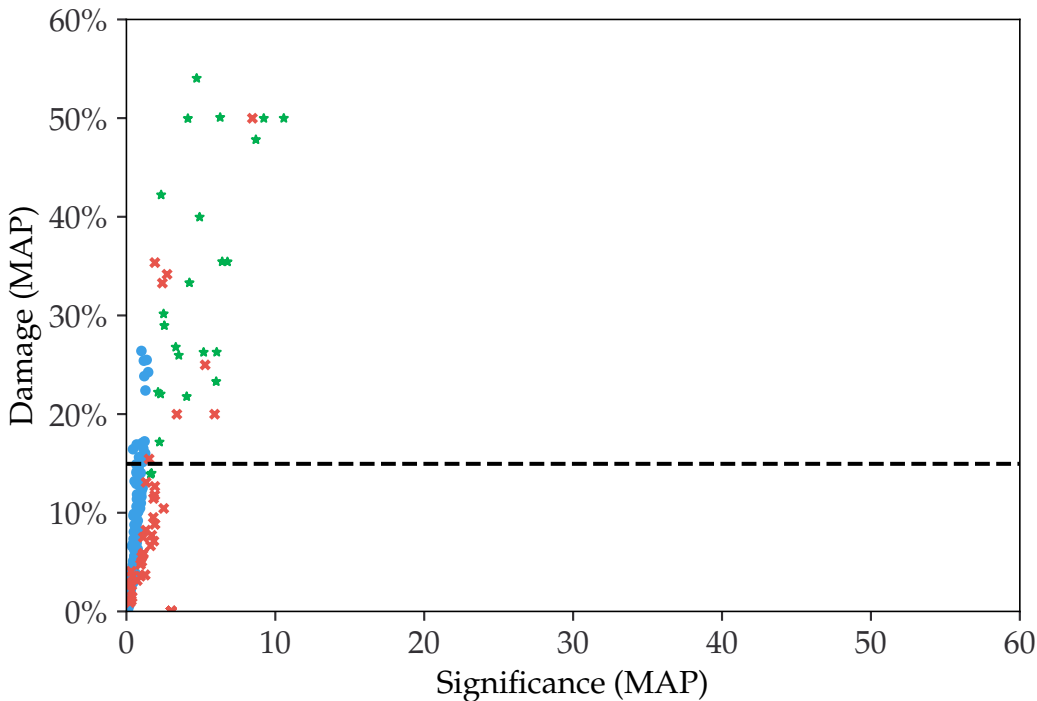
Briggs damage = 0.472

- metaDMG
- ★ PyDamage (damaged)
- × PyDamage (non-damaged)
- $D_{\text{known}} = 15.0\%$



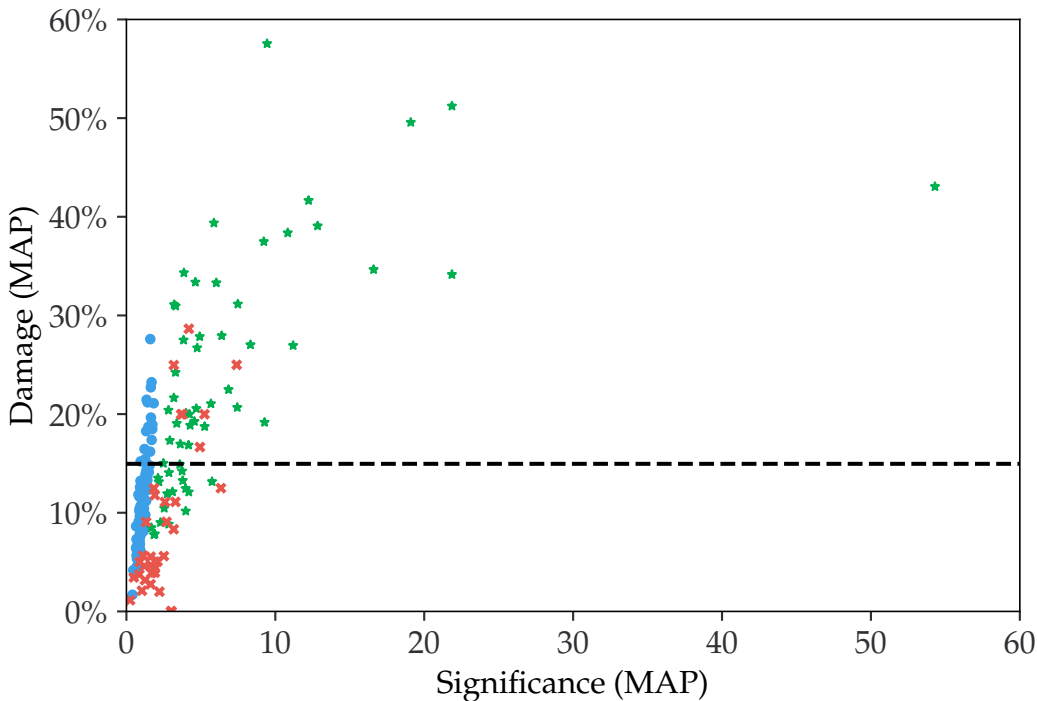
Briggs damage = 0.472

- metaDMG
- ★ PyDamage (damaged)
- ✗ PyDamage (non-damaged)
- $D_{\text{known}} = 15.0\%$



Briggs damage = 0.472

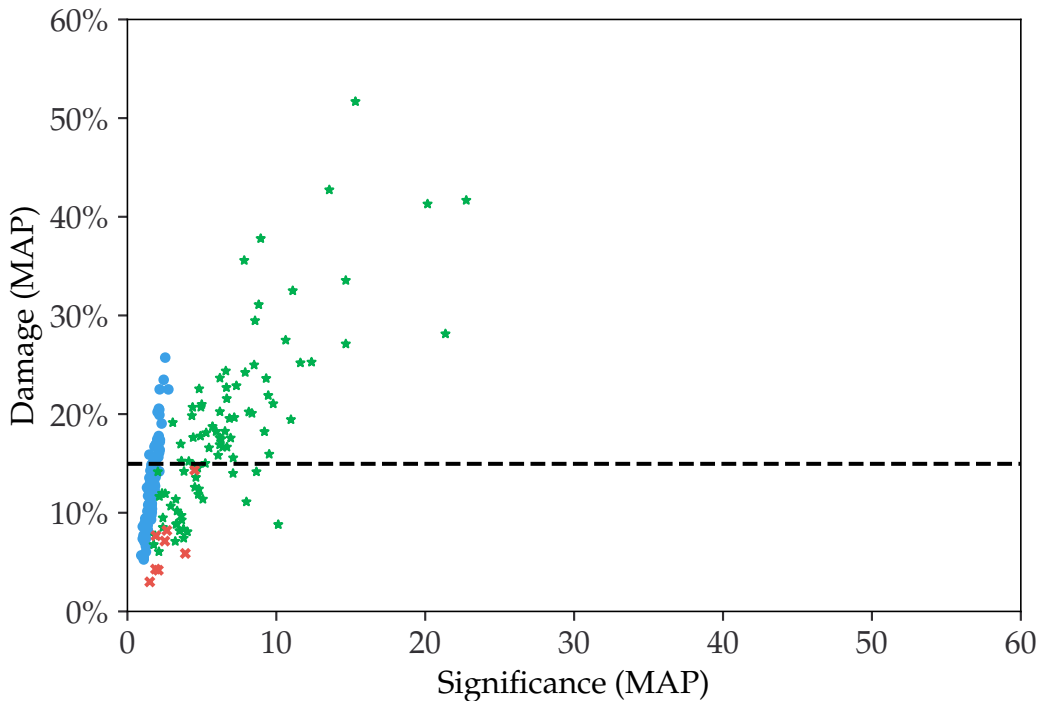
---  $D_{\text{known}} = 15.0\%$



100 reads

Briggs damage = 0.472

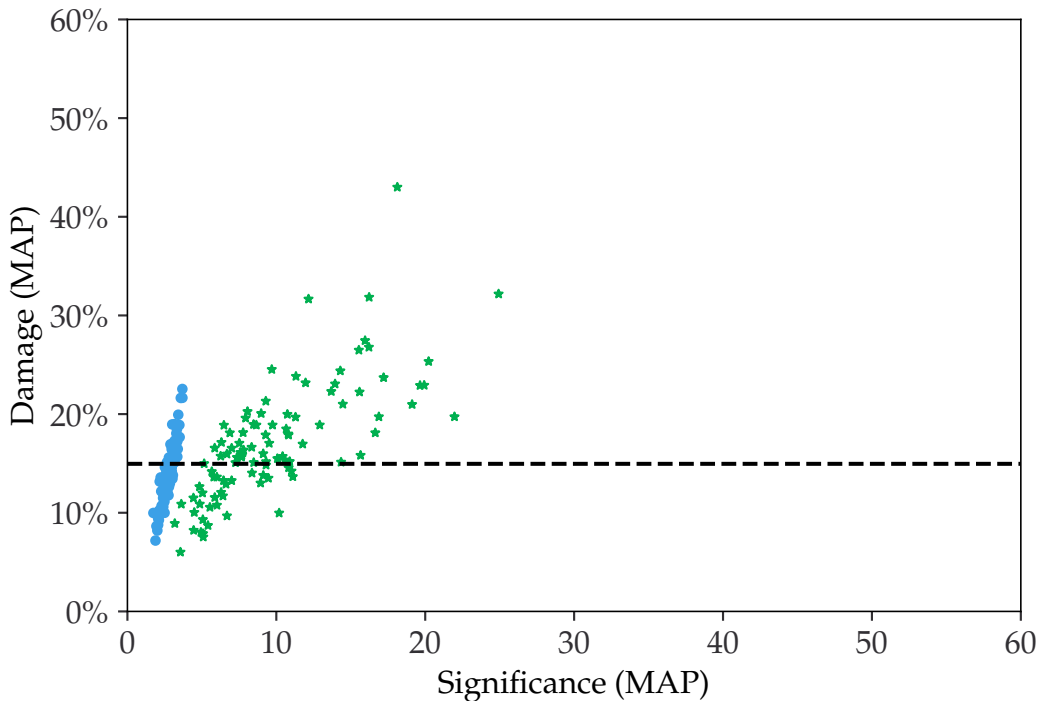
- metaDMG
- ★ PyDamage (damaged)
- ✕ PyDamage (non-damaged)
- $D_{\text{known}} = 15.0\%$



250 reads

Briggs damage = 0.472

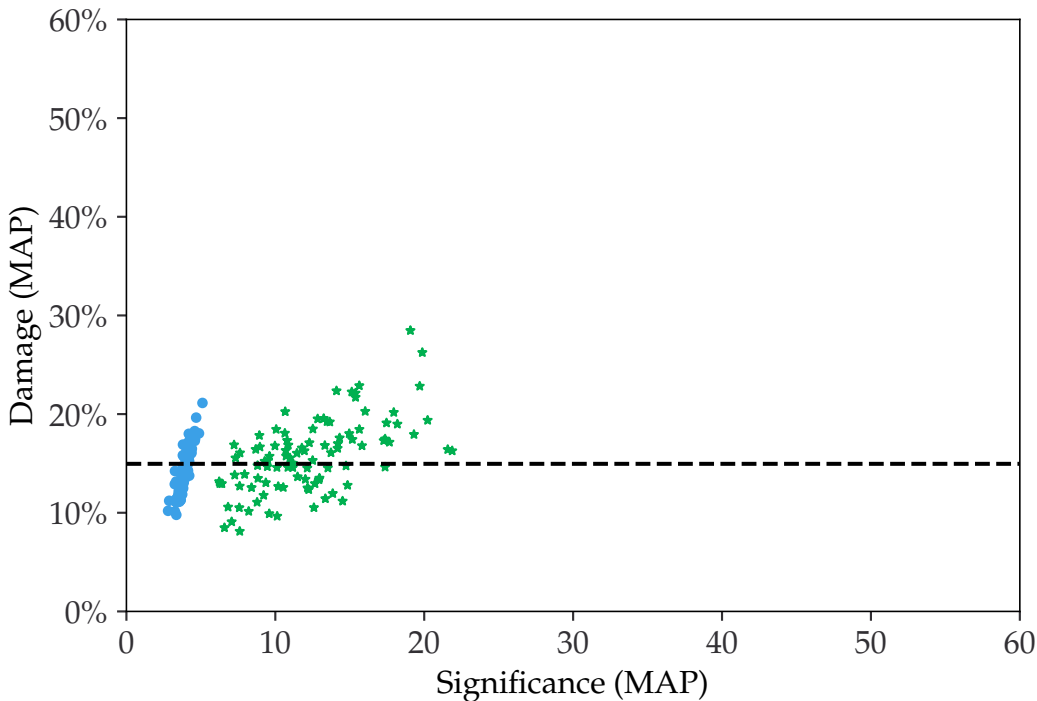
- metaDMG
- ★ PyDamage (damaged)
- ✕ PyDamage (non-damaged)
- $D_{\text{known}} = 15.0\%$



500 reads

Briggs damage = 0.472

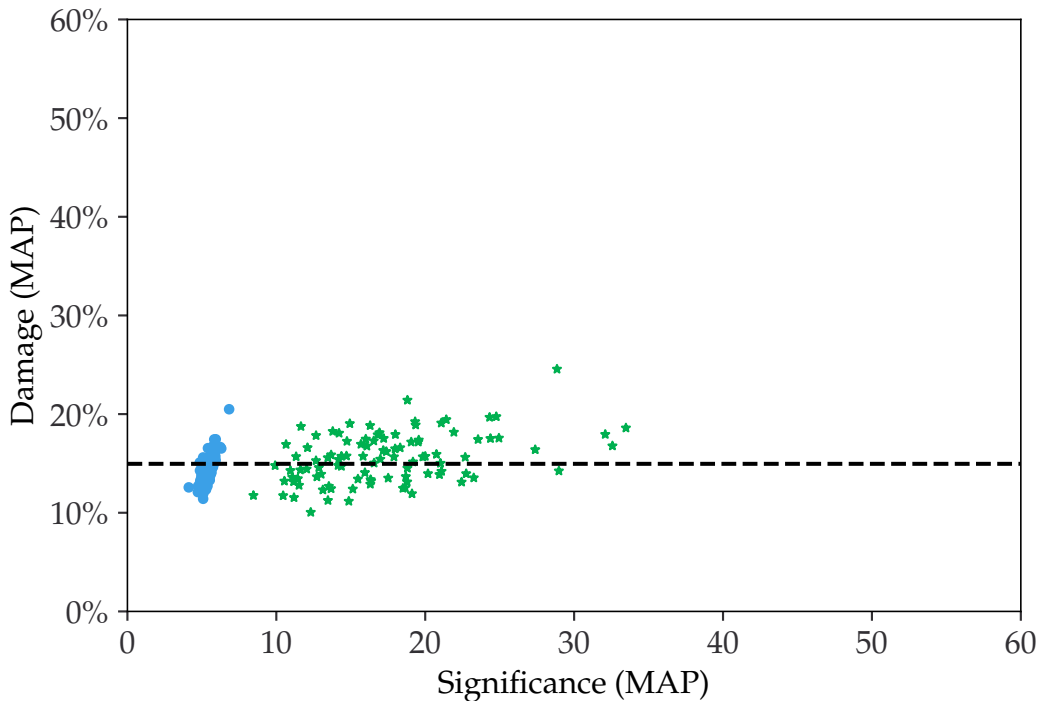
- metaDMG
- ★ PyDamage (damaged)
- ✕ PyDamage (non-damaged)
- $D_{\text{known}} = 15.0\%$



1000 reads

Briggs damage = 0.472

- metaDMG
- ★ PyDamage (damaged)
- ✕ PyDamage (non-damaged)
- $D_{\text{known}} = 15.0\%$

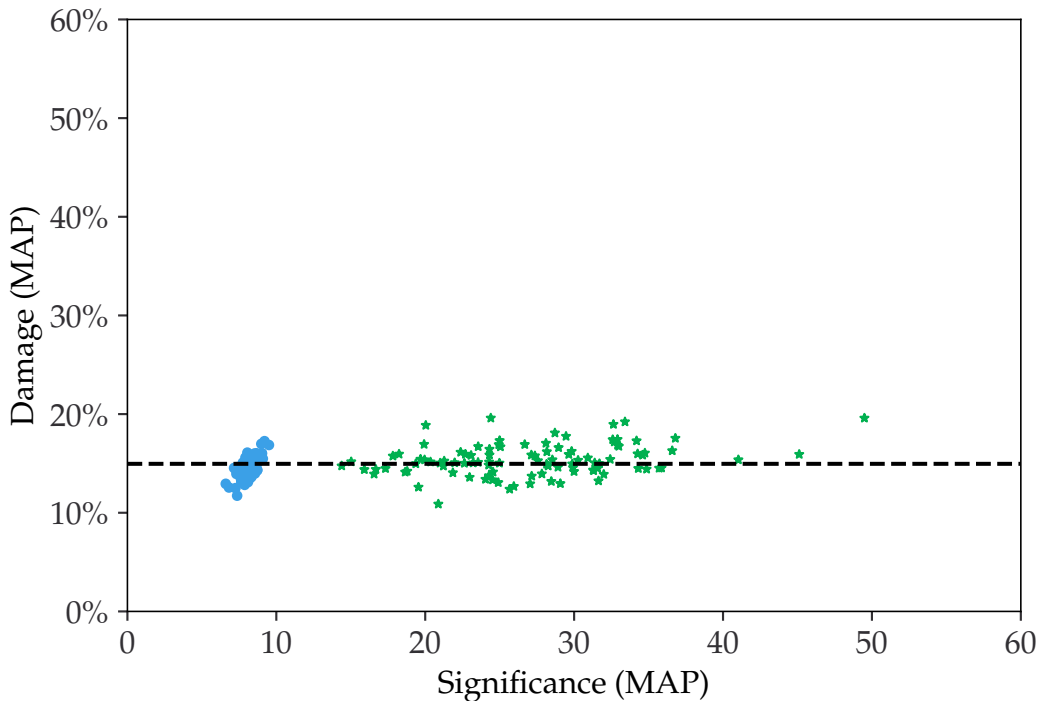




2500 reads

Briggs damage = 0.472

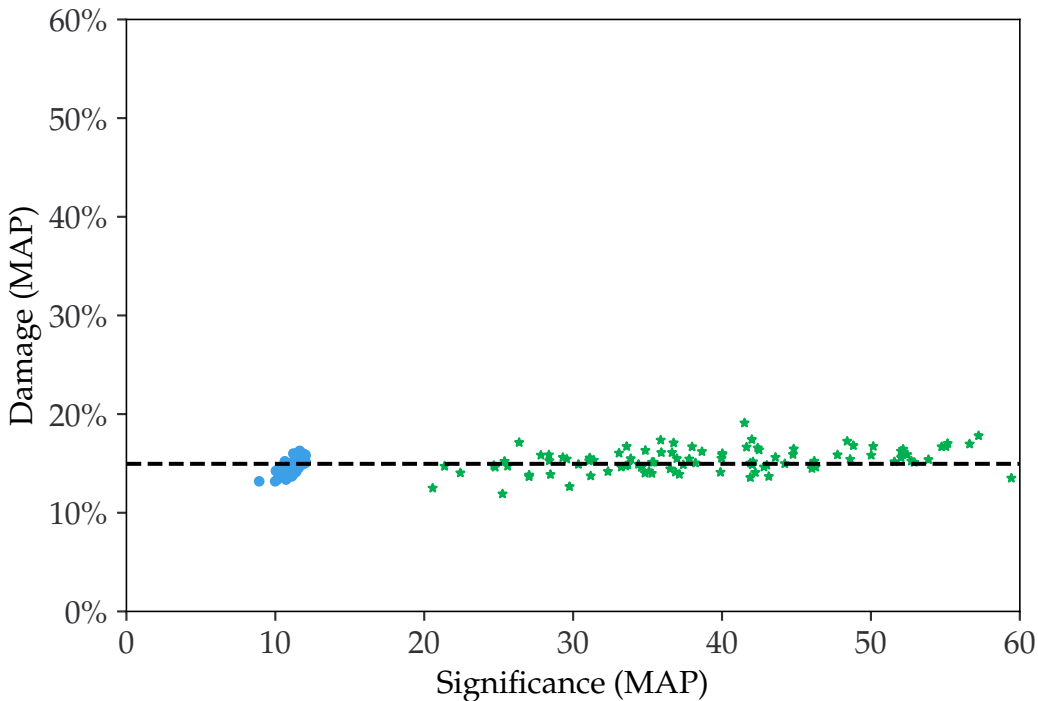
- metaDMG
- ★ PyDamage (damaged)
- ✕ PyDamage (non-damaged)
- $D_{\text{known}} = 15.0\%$



5000 reads

Briggs damage = 0.472

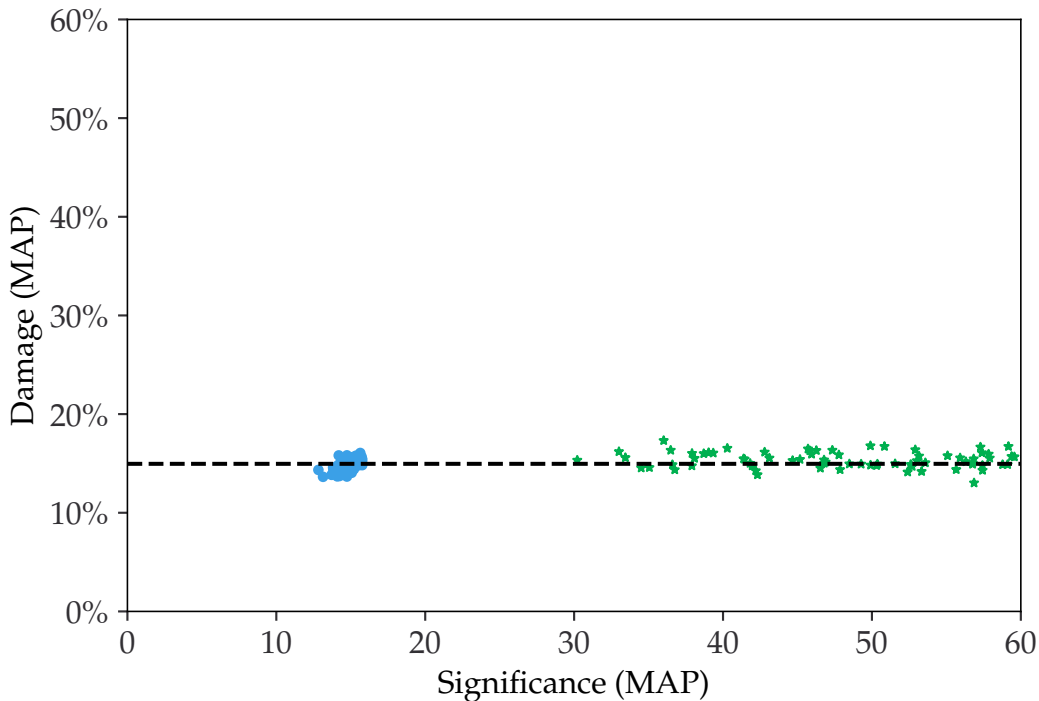
- metaDMG
- ★ PyDamage (damaged)
- ✕ PyDamage (non-damaged)
- $D_{\text{known}} = 15.0\%$



10000 reads

Briggs damage = 0.472

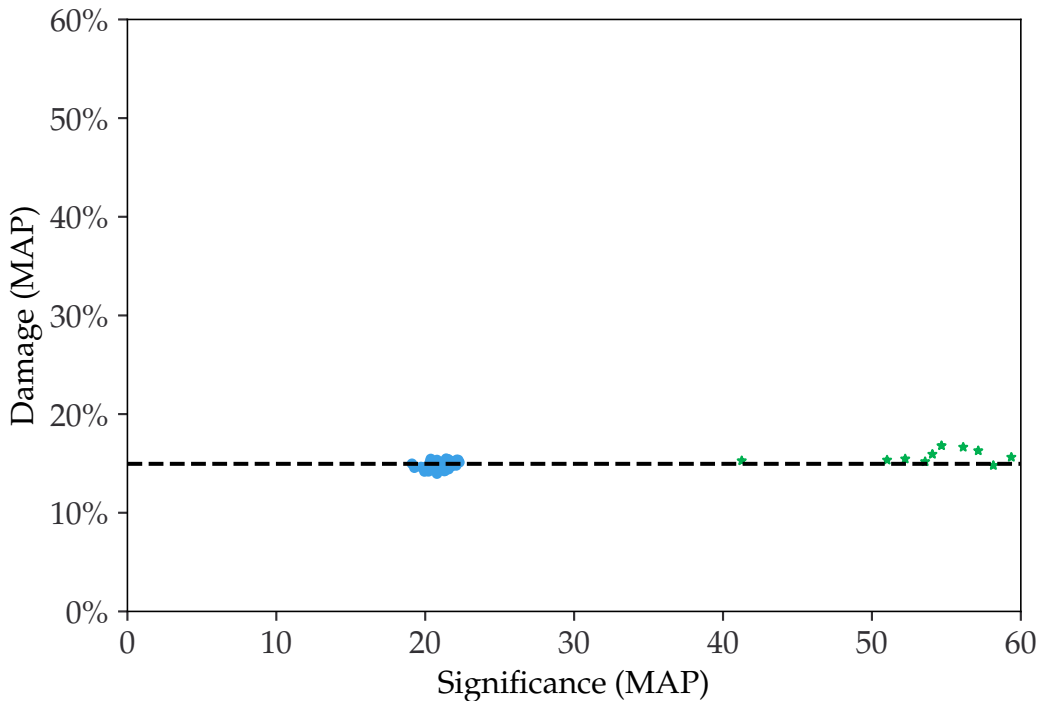
- metaDMG
- ★ PyDamage (damaged)
- ✕ PyDamage (non-damaged)
- $D_{\text{known}} = 15.0\%$



25000 reads

Briggs damage = 0.472

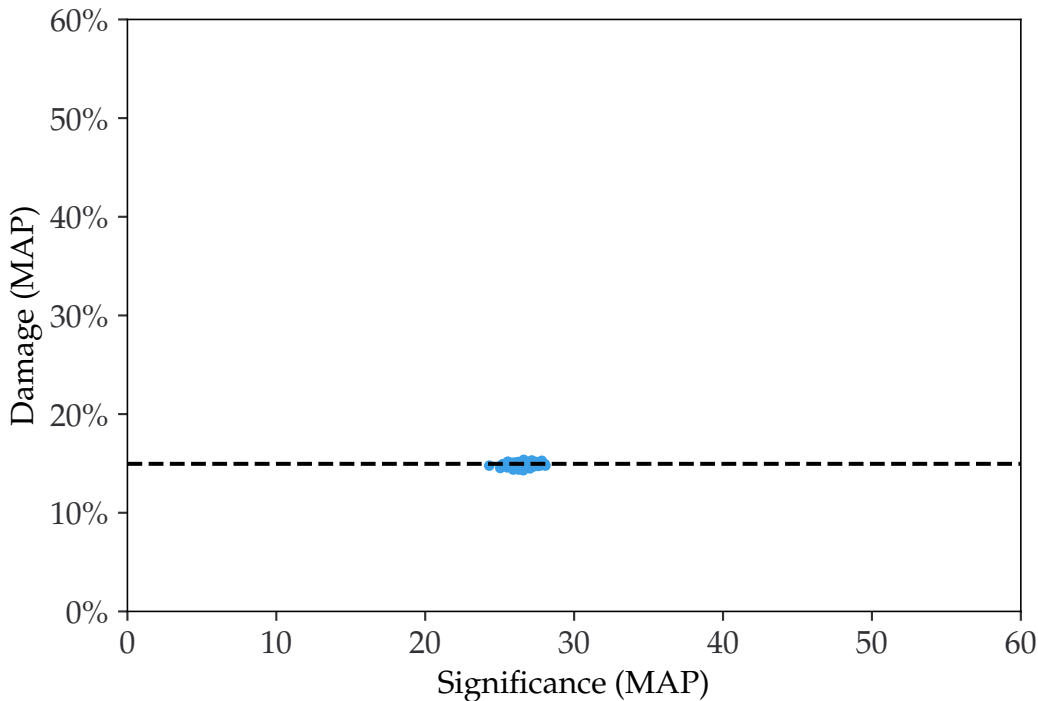
- metaDMG
- ★ PyDamage (damaged)
- ✕ PyDamage (non-damaged)
- $D_{\text{known}} = 15.0\%$



50000 reads

Briggs damage = 0.472

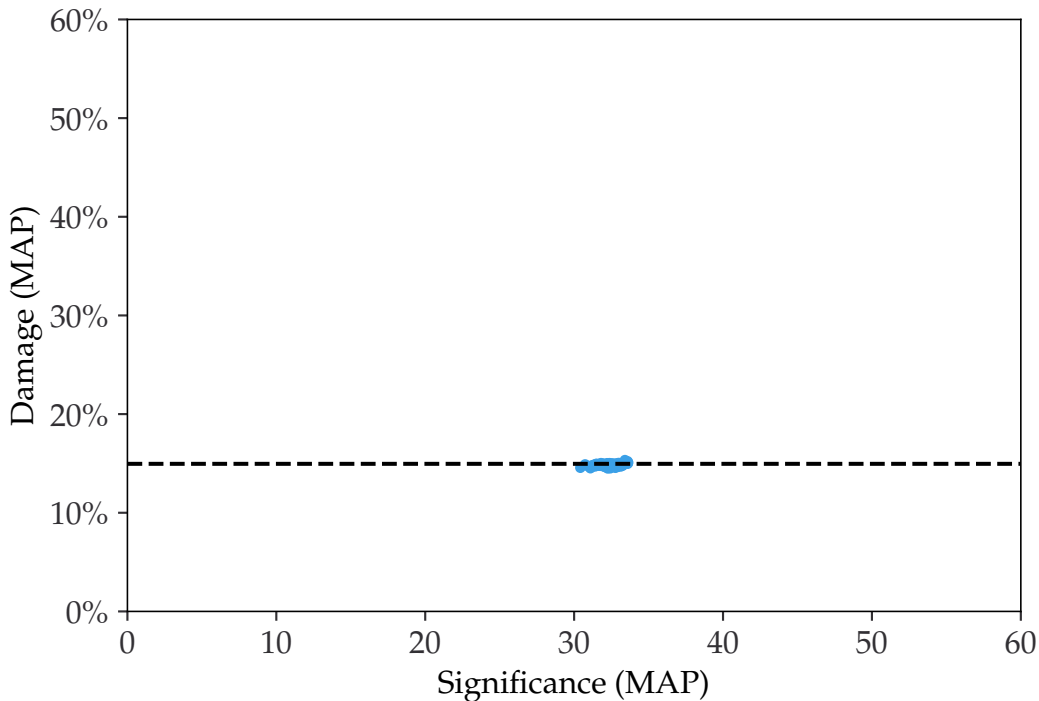
- metaDMG
- ★ PyDamage (damaged)
- ✕ PyDamage (non-damaged)
- $D_{\text{known}} = 15.0\%$



100000 reads

Briggs damage = 0.472

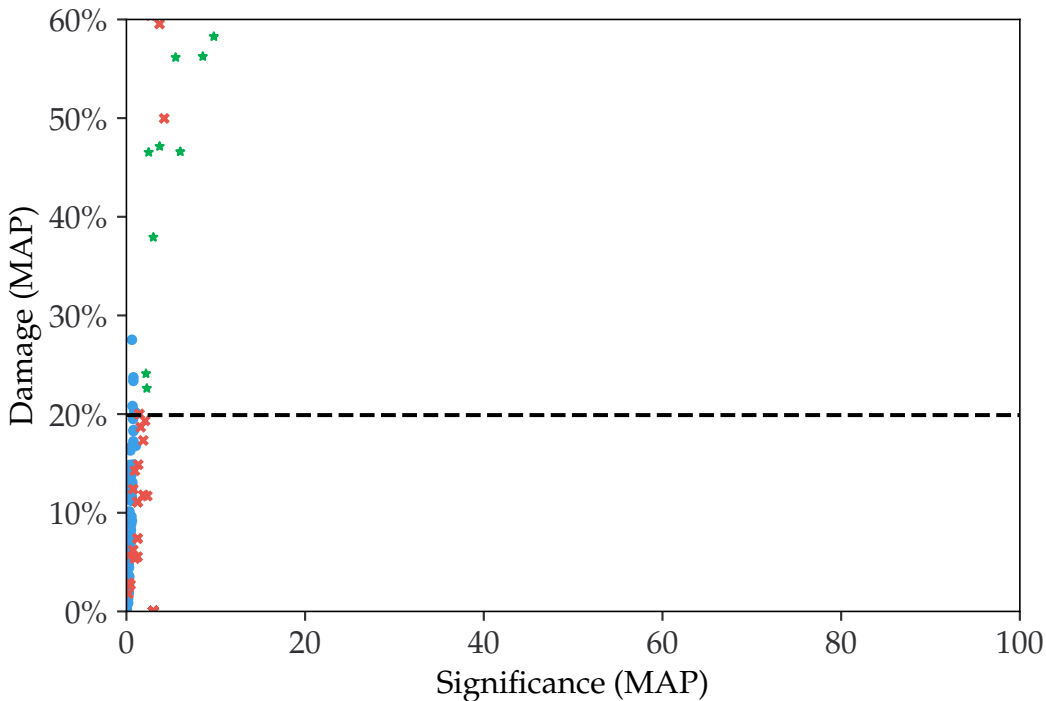
- metaDMG
- ★ PyDamage (damaged)
- ✕ PyDamage (non-damaged)
- $D_{\text{known}} = 15.0\%$



10 reads

Briggs damage = 0.633

- metaDMG
- ★ PyDamage (damaged)
- ✕ PyDamage (non-damaged)
- $D_{\text{known}} = 19.9\%$



25 reads

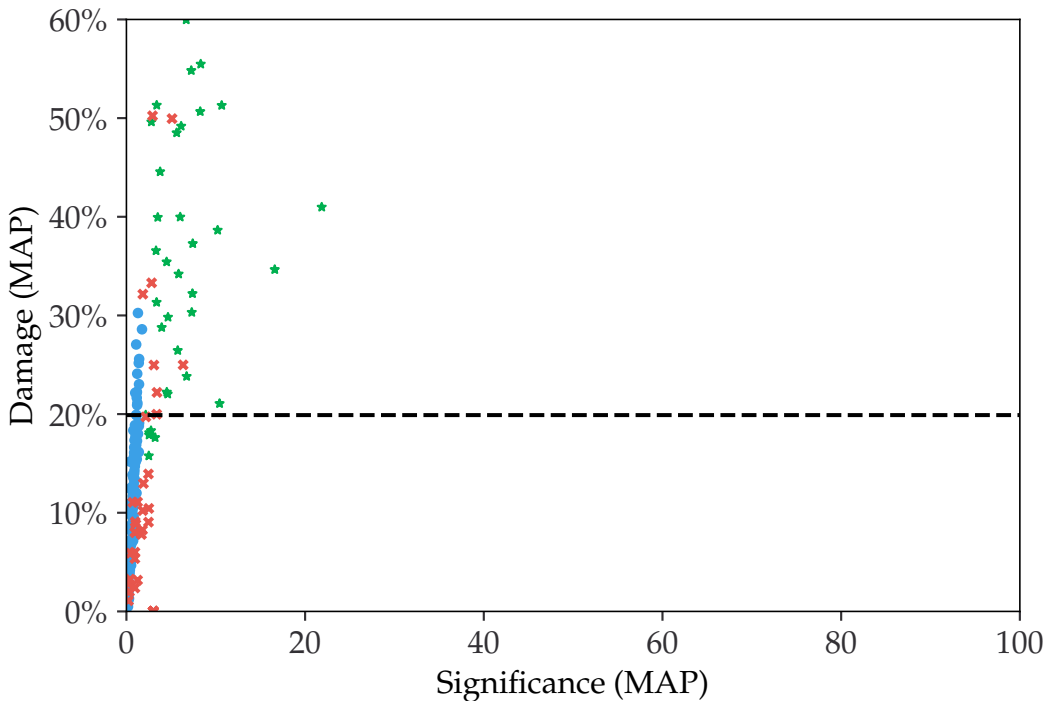
Briggs damage = 0.633

● metaDMG

★ PyDamage (damaged)

✕ PyDamage (non-damaged)

---  $D_{\text{known}} = 19.9\%$





50 reads

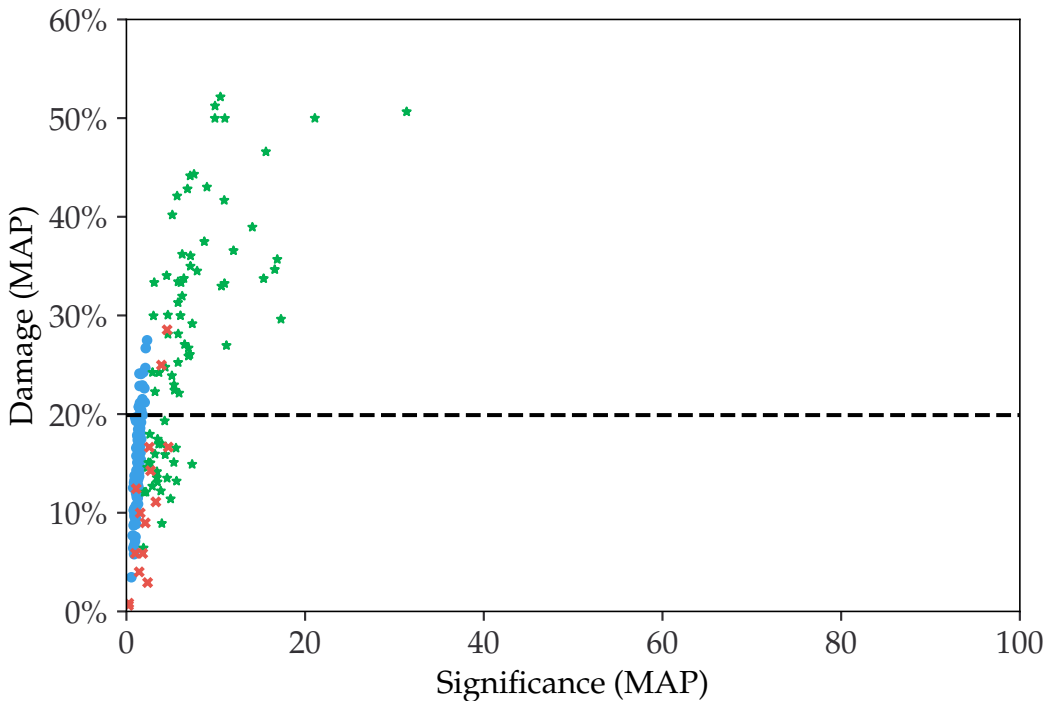
Briggs damage = 0.633

● metaDMG

★ PyDamage (damaged)

✕ PyDamage (non-damaged)

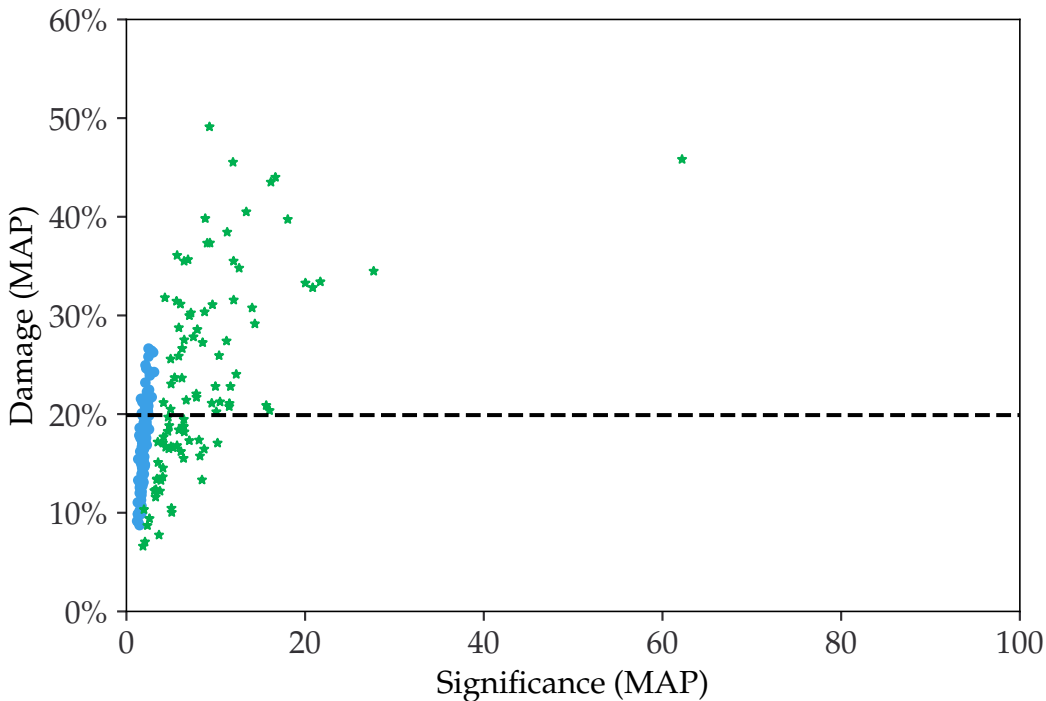
---  $D_{\text{known}} = 19.9\%$



100 reads

Briggs damage = 0.633

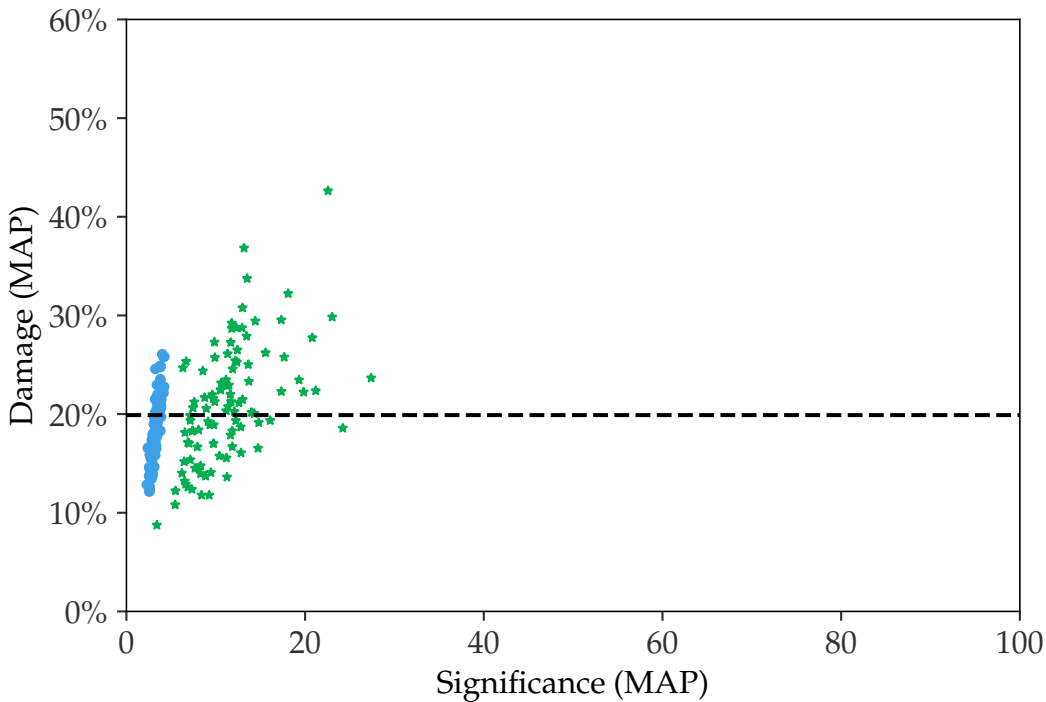
- metaDMG
- ★ PyDamage (damaged)
- ✕ PyDamage (non-damaged)
- $D_{\text{known}} = 19.9\%$



250 reads

Briggs damage = 0.633

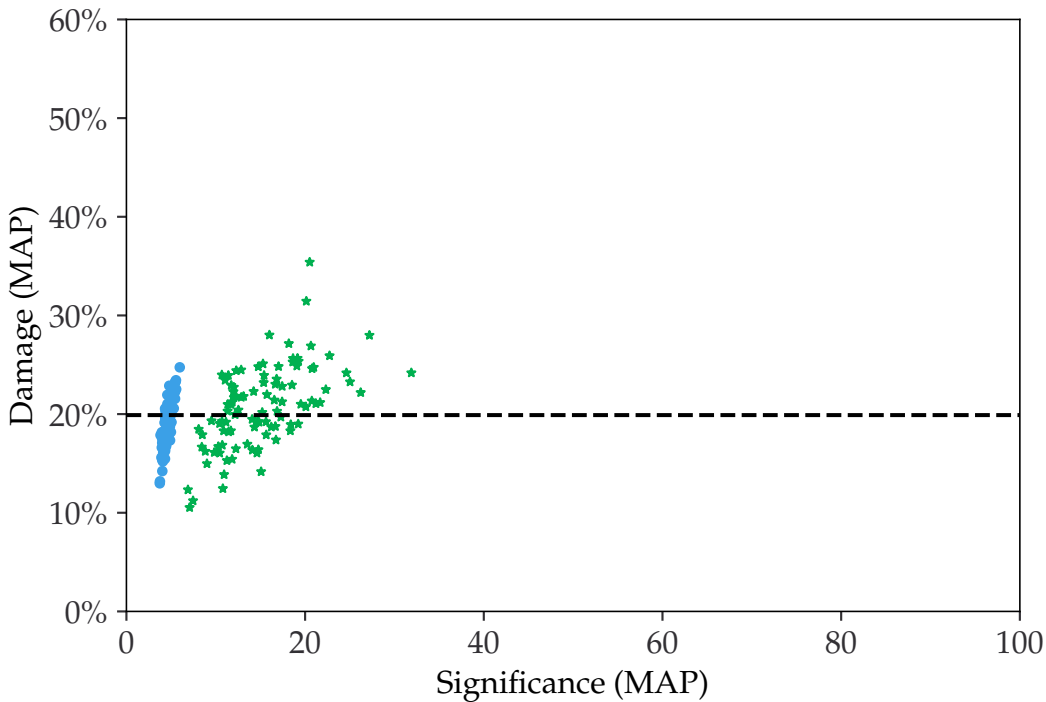
- metaDMG
- ★ PyDamage (damaged)
- ✕ PyDamage (non-damaged)
- $D_{\text{known}} = 19.9\%$



500 reads

Briggs damage = 0.633

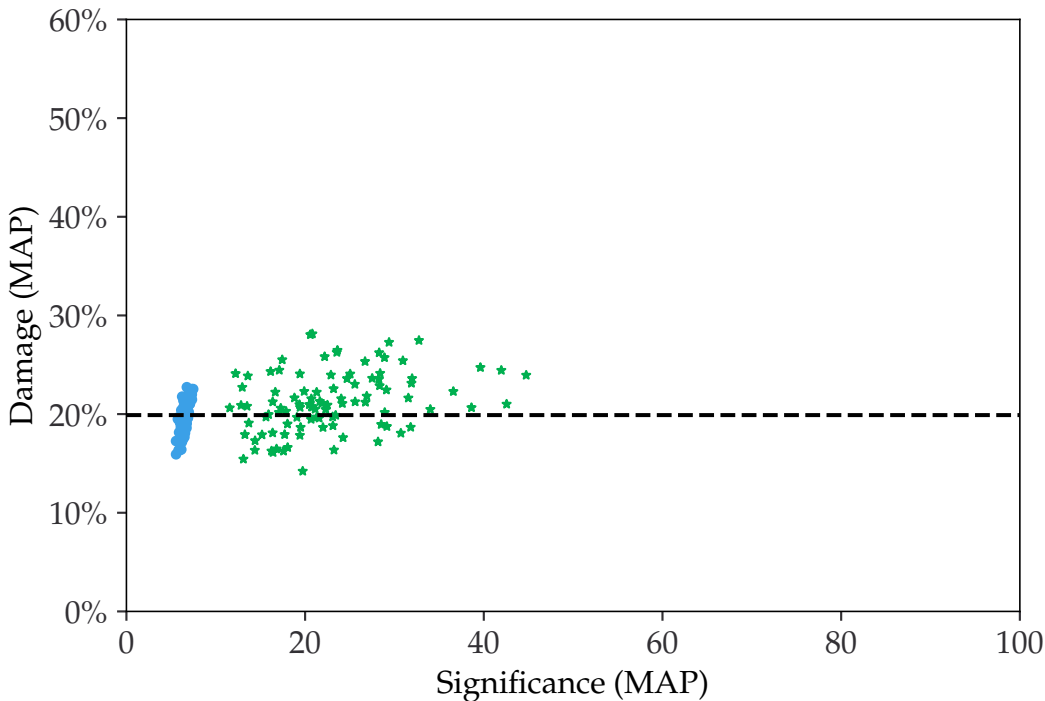
- metaDMG
- ★ PyDamage (damaged)
- ✕ PyDamage (non-damaged)
- $D_{\text{known}} = 19.9\%$



1000 reads

Briggs damage = 0.633

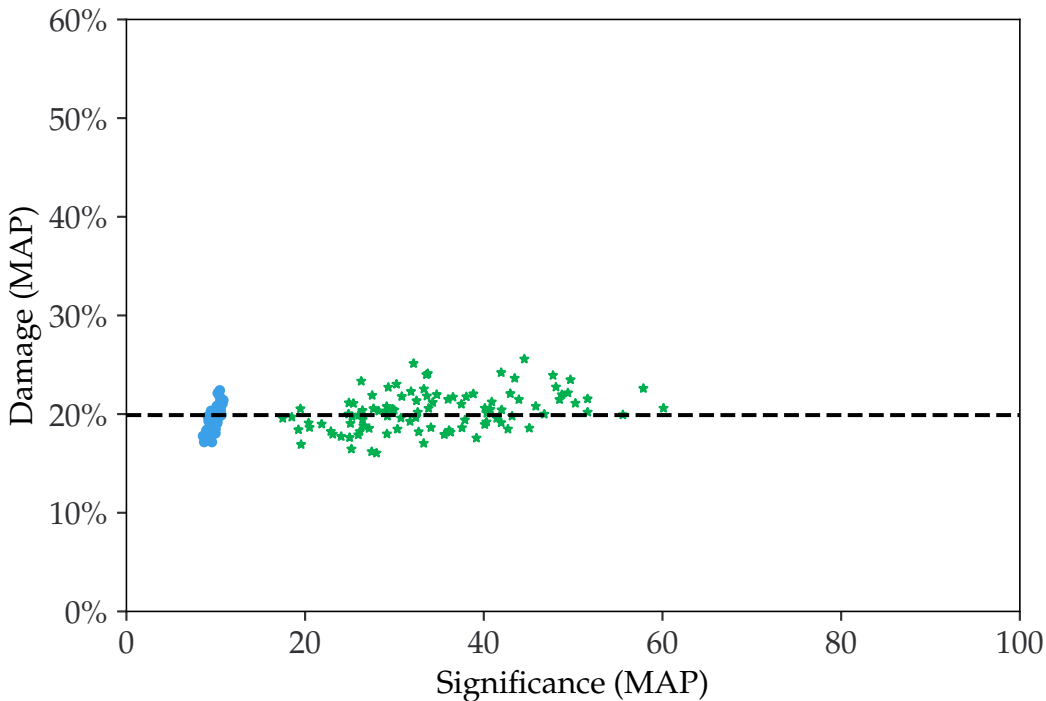
- metaDMG
- ★ PyDamage (damaged)
- ✕ PyDamage (non-damaged)
- $D_{\text{known}} = 19.9\%$



2500 reads

Briggs damage = 0.633

- metaDMG
- ★ PyDamage (damaged)
- ✕ PyDamage (non-damaged)
- $D_{\text{known}} = 19.9\%$



5000 reads

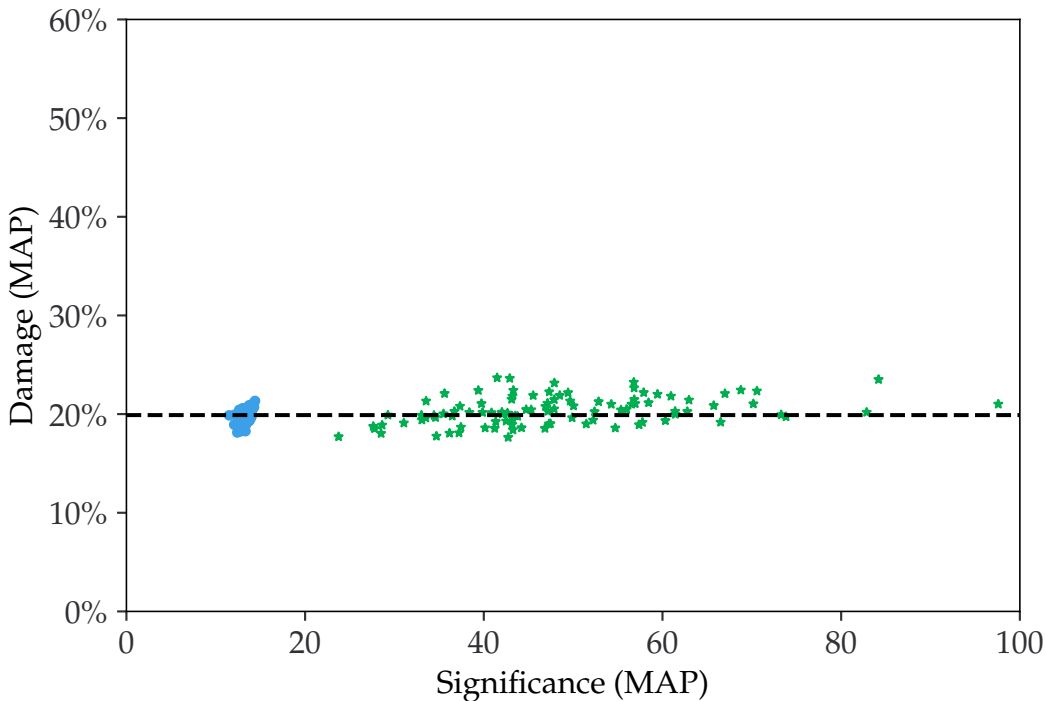
Briggs damage = 0.633

● metaDMG

★ PyDamage (damaged)

✕ PyDamage (non-damaged)

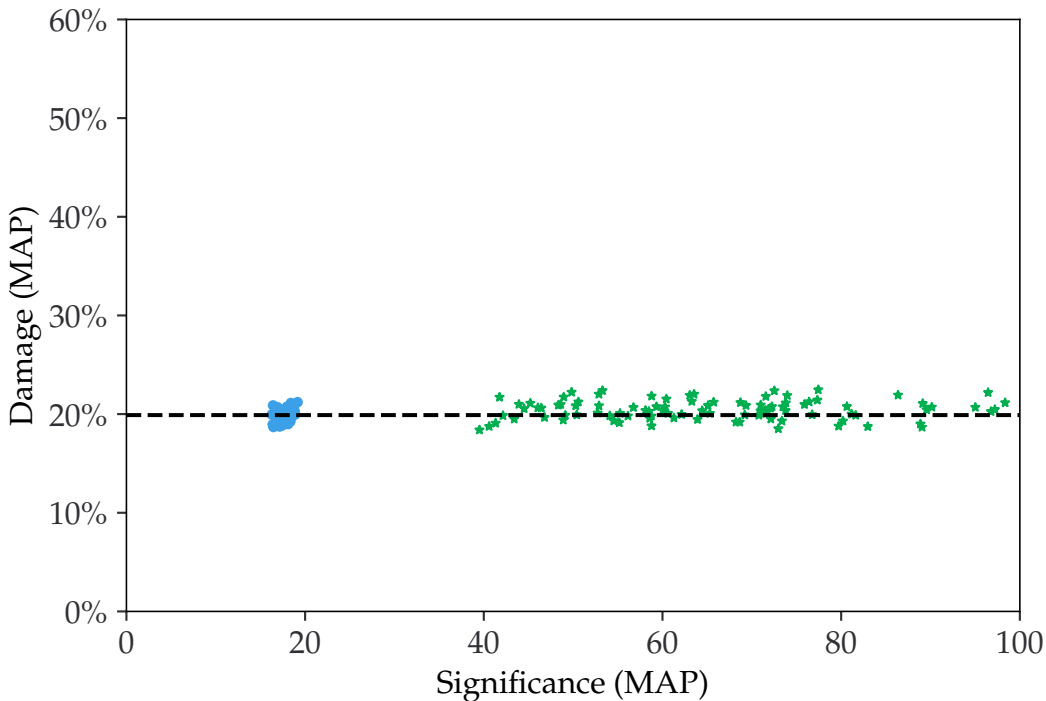
---  $D_{\text{known}} = 19.9\%$



10000 reads

Briggs damage = 0.633

- metaDMG
- ★ PyDamage (damaged)
- ✕ PyDamage (non-damaged)
- $D_{\text{known}} = 19.9\%$

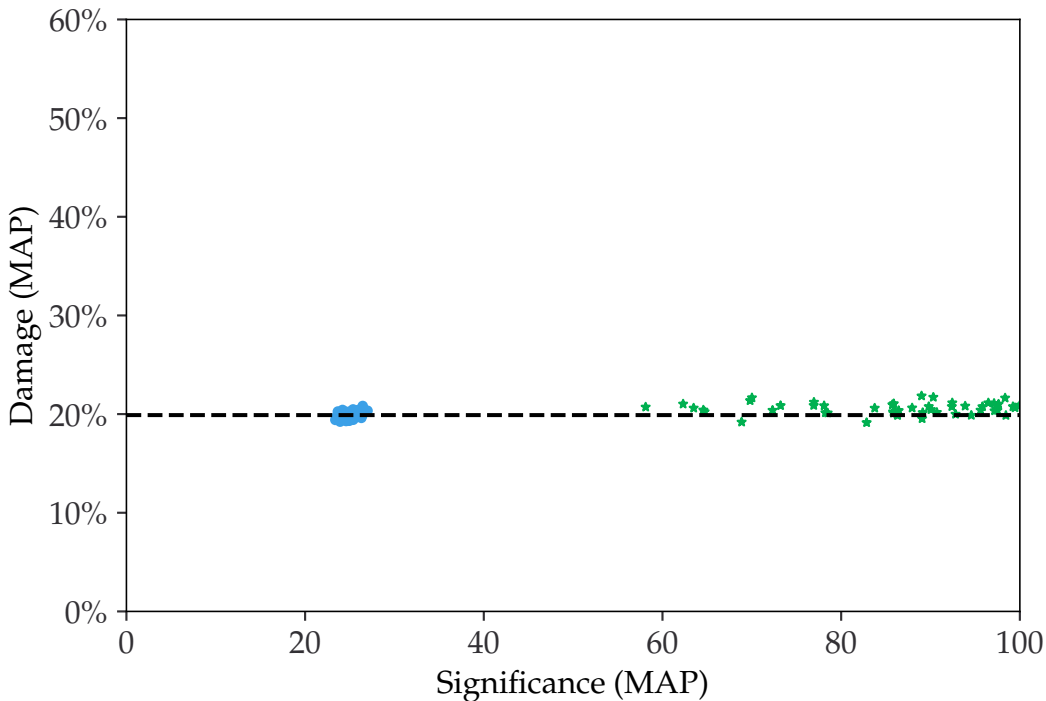




25000 reads

Briggs damage = 0.633

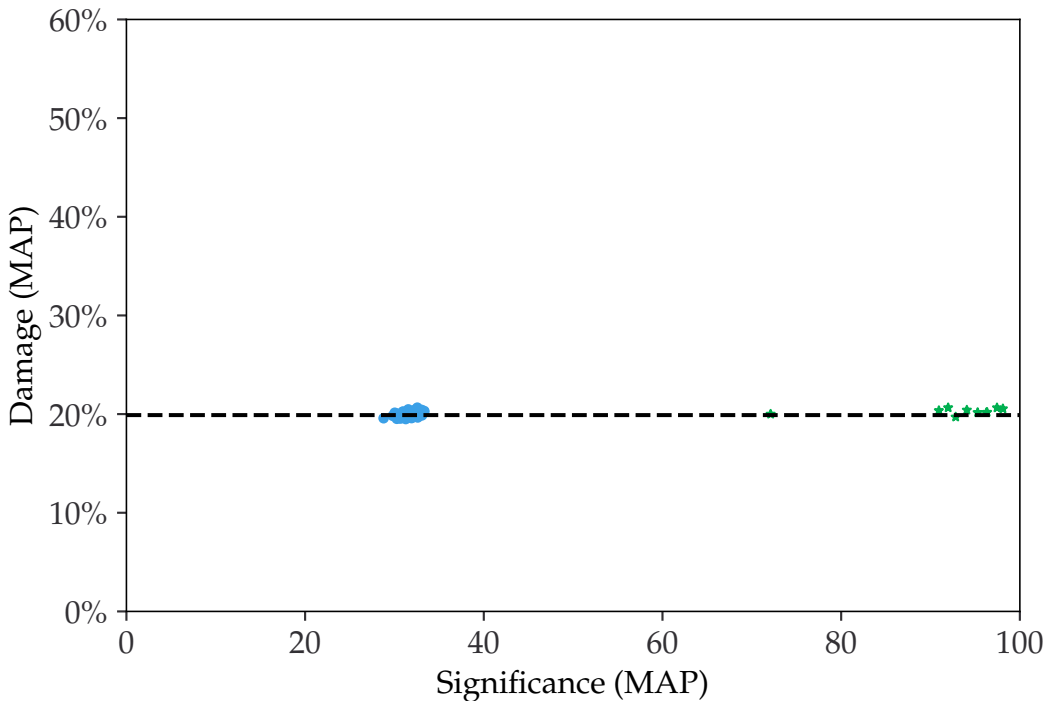
- metaDMG
- ★ PyDamage (damaged)
- ✕ PyDamage (non-damaged)
- $D_{\text{known}} = 19.9\%$



50000 reads

Briggs damage = 0.633

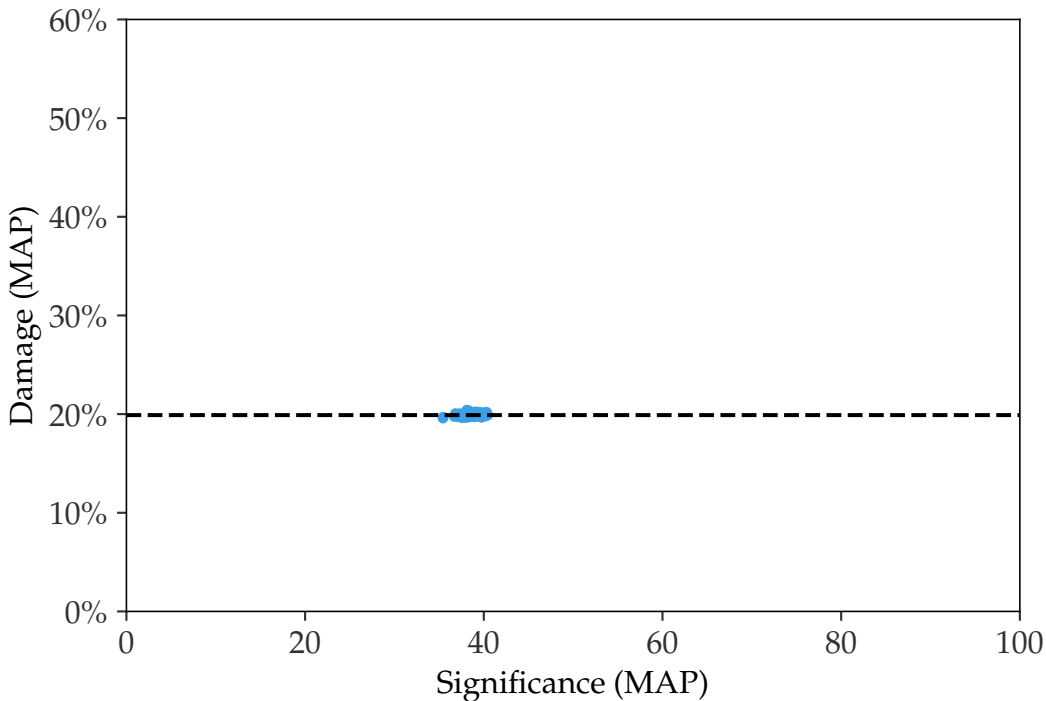
- metaDMG
- ★ PyDamage (damaged)
- ✕ PyDamage (non-damaged)
- $D_{\text{known}} = 19.9\%$



100000 reads

Briggs damage = 0.633

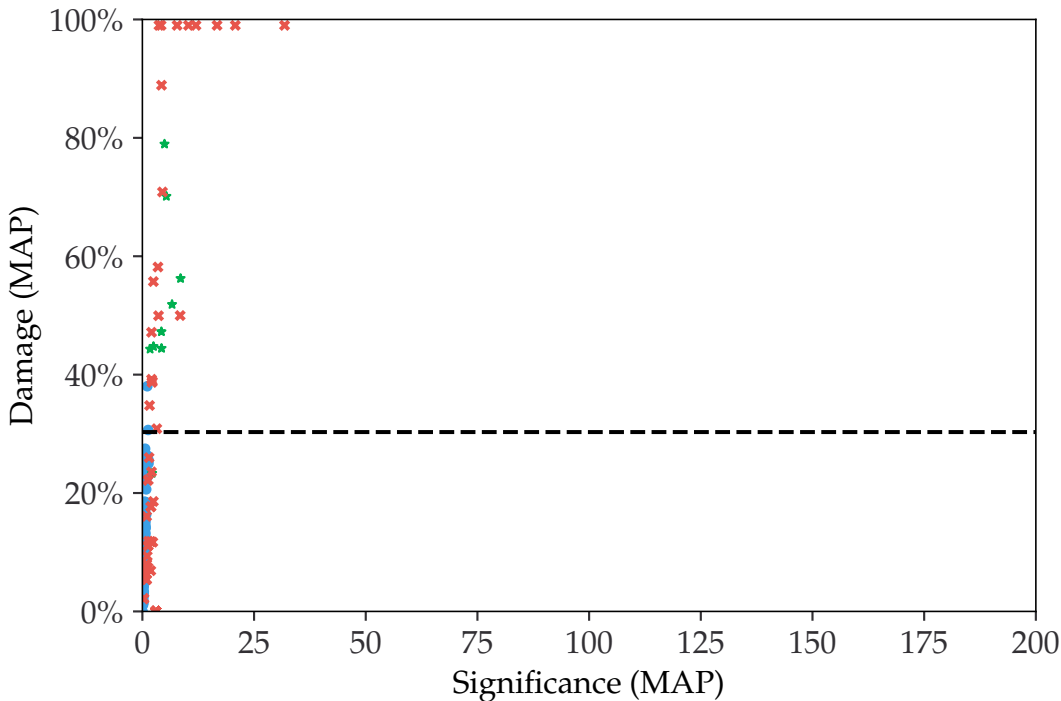
- metaDMG
- ★ PyDamage (damaged)
- ✕ PyDamage (non-damaged)
- $D_{\text{known}} = 19.9\%$



10 reads

Briggs damage = 0.96

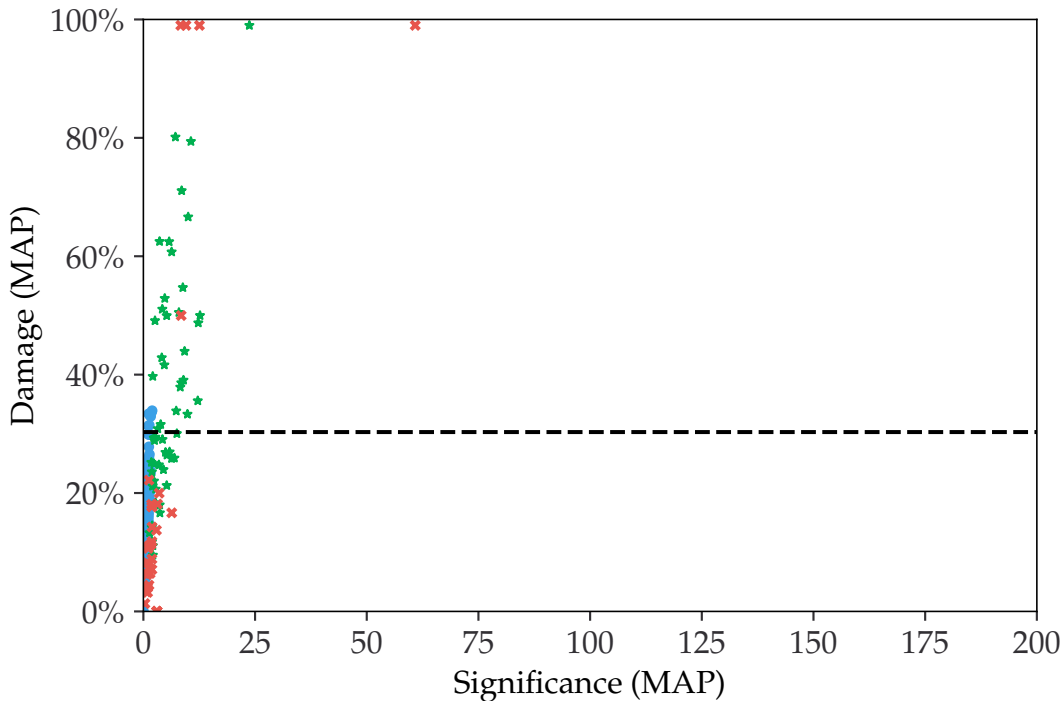
- metaDMG
- ★ PyDamage (damaged)
- ✕ PyDamage (non-damaged)
- $D_{\text{known}} = 30.3\%$



25 reads

Briggs damage = 0.96

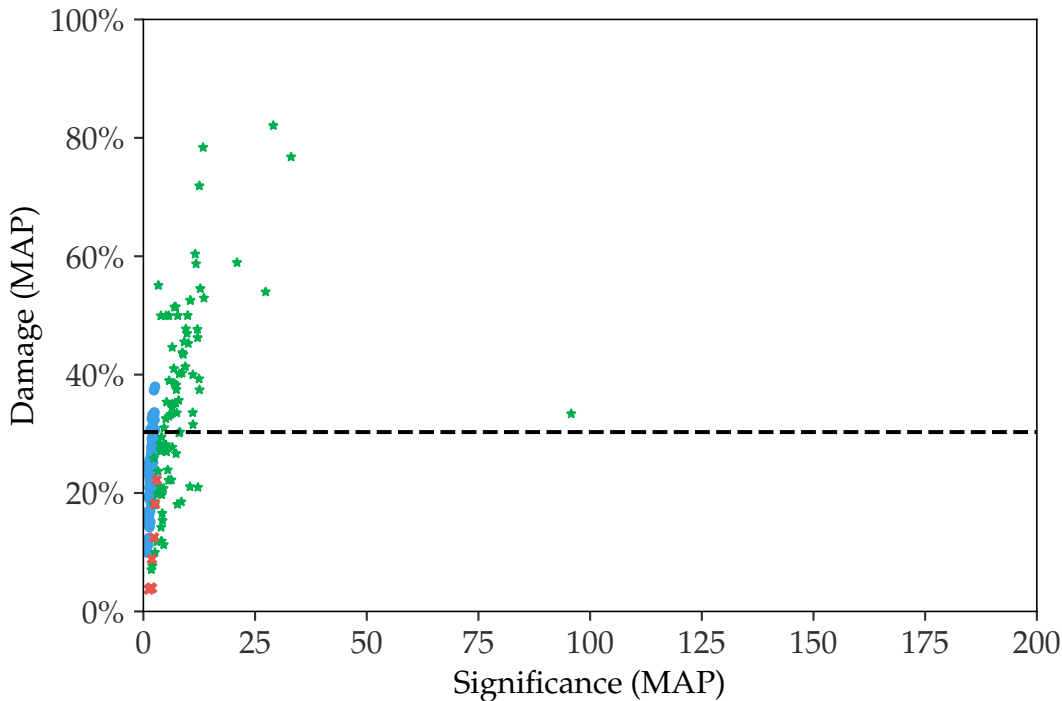
- metaDMG
- ★ PyDamage (damaged)
- ✕ PyDamage (non-damaged)
- $D_{\text{known}} = 30.3\%$



50 reads

Briggs damage = 0.96

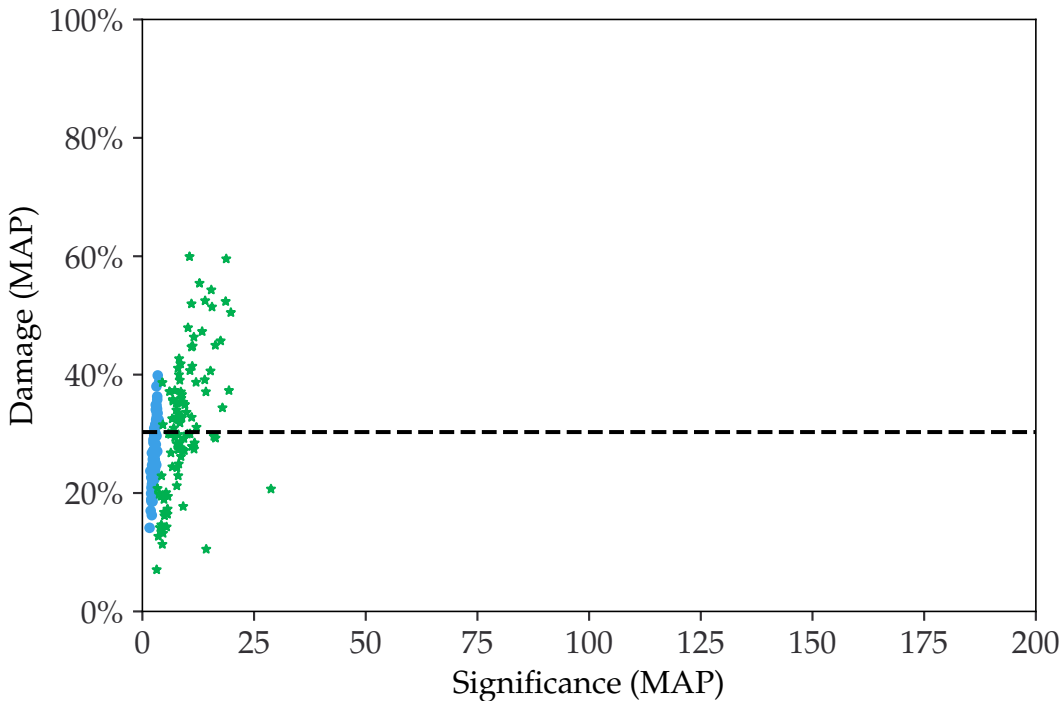
- metaDMG
- ★ PyDamage (damaged)
- ✕ PyDamage (non-damaged)
- $D_{\text{known}} = 30.3\%$



100 reads

Briggs damage = 0.96

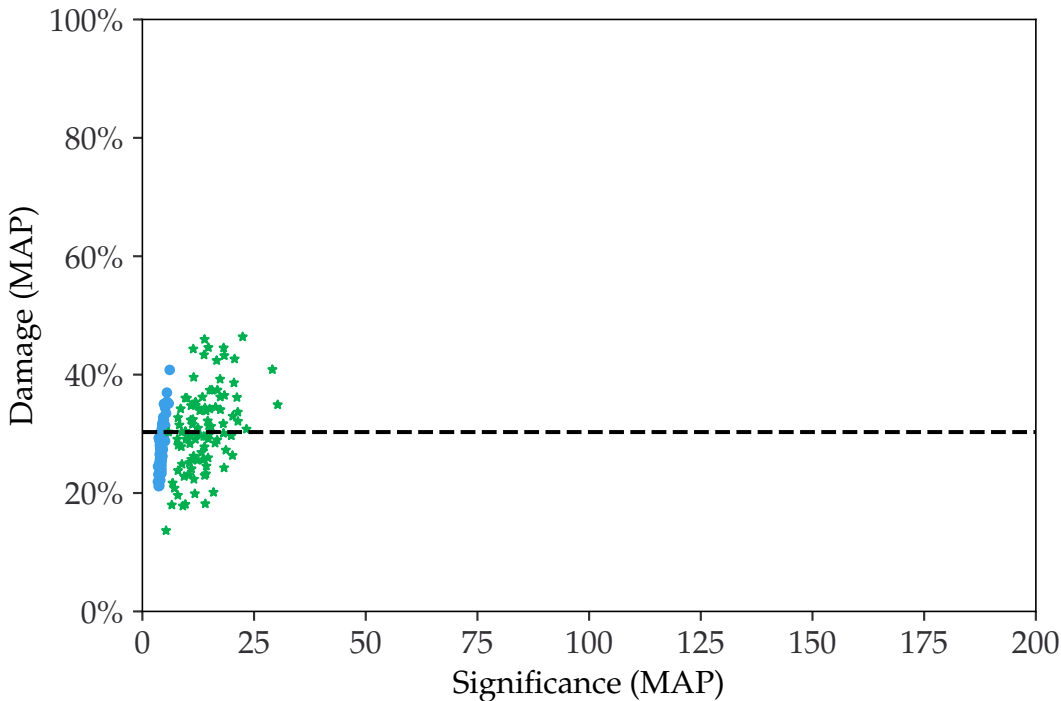
- metaDMG
- ★ PyDamage (damaged)
- ✕ PyDamage (non-damaged)
- $D_{\text{known}} = 30.3\%$



250 reads

Briggs damage = 0.96

- metaDMG
- ★ PyDamage (damaged)
- ✕ PyDamage (non-damaged)
- $D_{\text{known}} = 30.3\%$

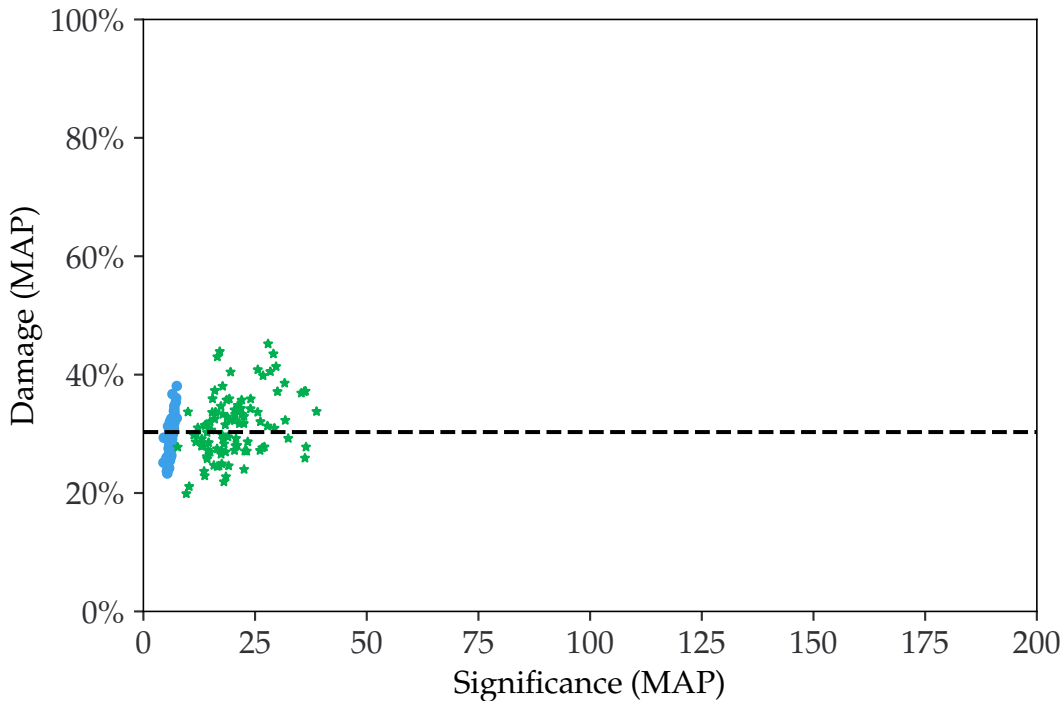




500 reads

Briggs damage = 0.96

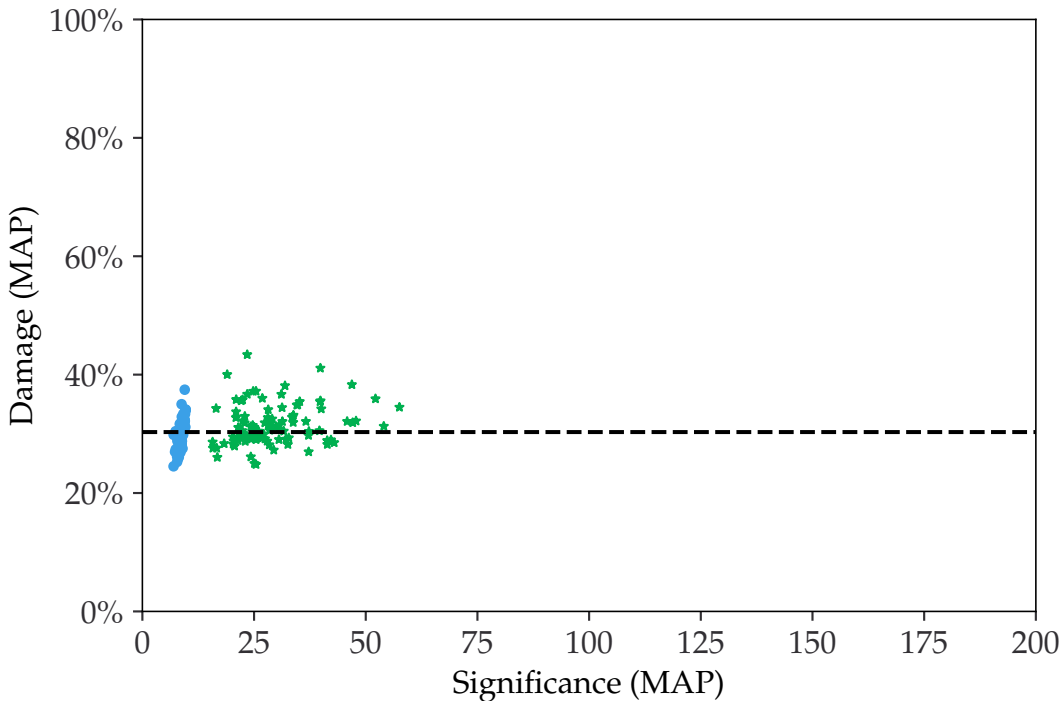
- metaDMG
- ★ PyDamage (damaged)
- ✕ PyDamage (non-damaged)
- $D_{\text{known}} = 30.3\%$



1000 reads

Briggs damage = 0.96

- metaDMG
- ★ PyDamage (damaged)
- ✕ PyDamage (non-damaged)
- $D_{\text{known}} = 30.3\%$



2500 reads

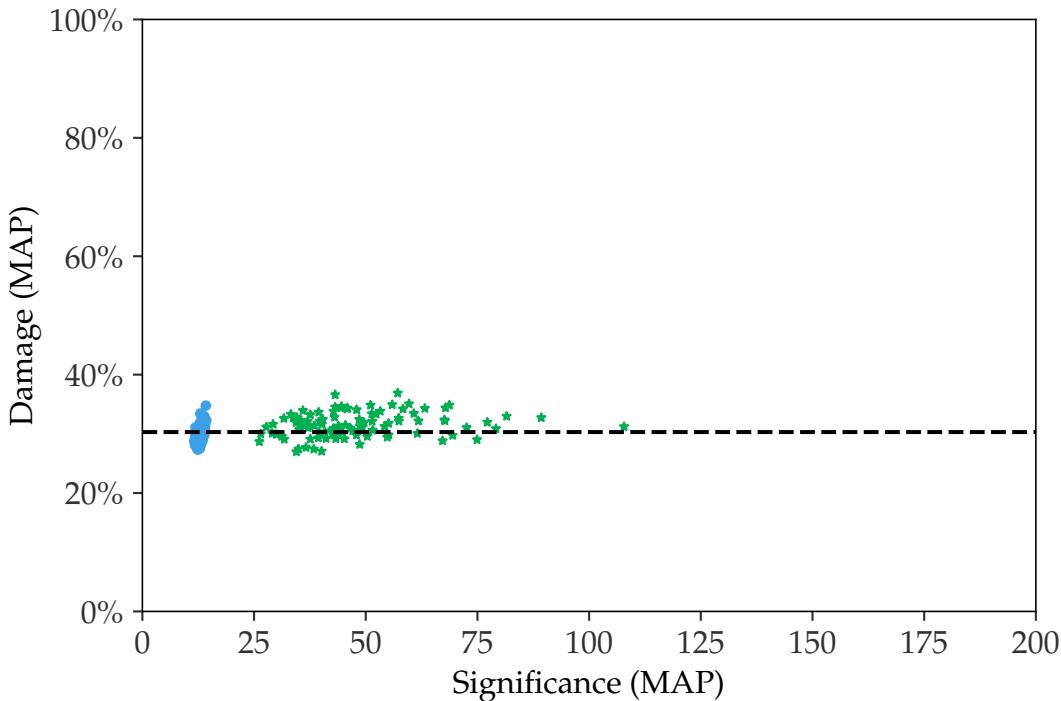
Briggs damage = 0.96

● metaDMG

★ PyDamage (damaged)

✕ PyDamage (non-damaged)

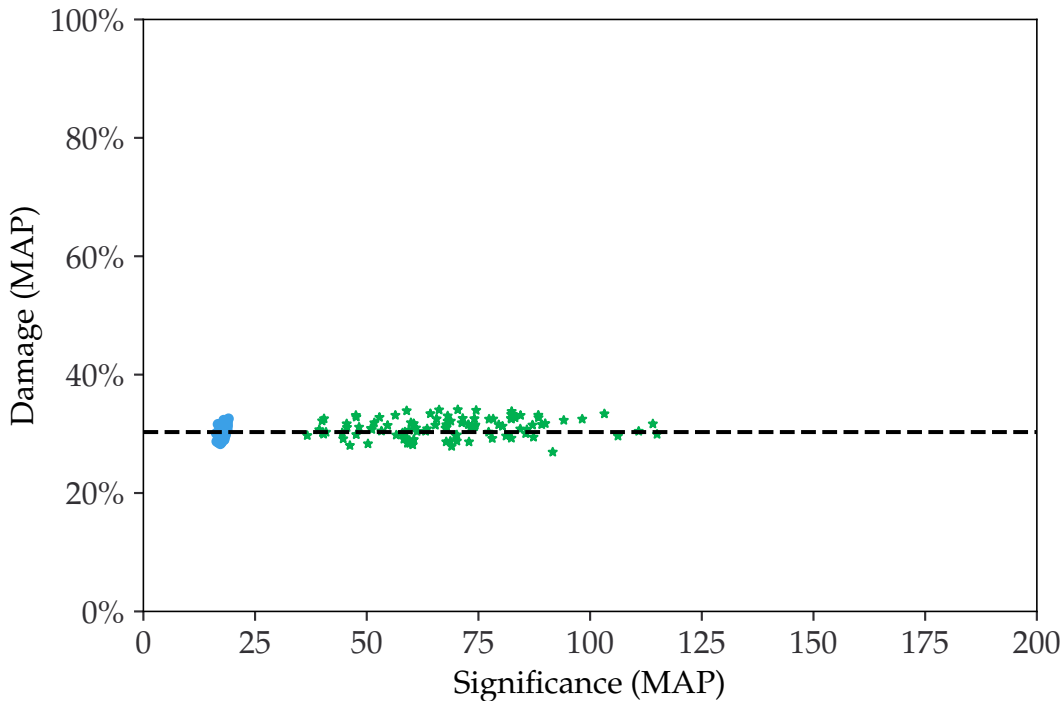
---  $D_{\text{known}} = 30.3\%$



5000 reads

Briggs damage = 0.96

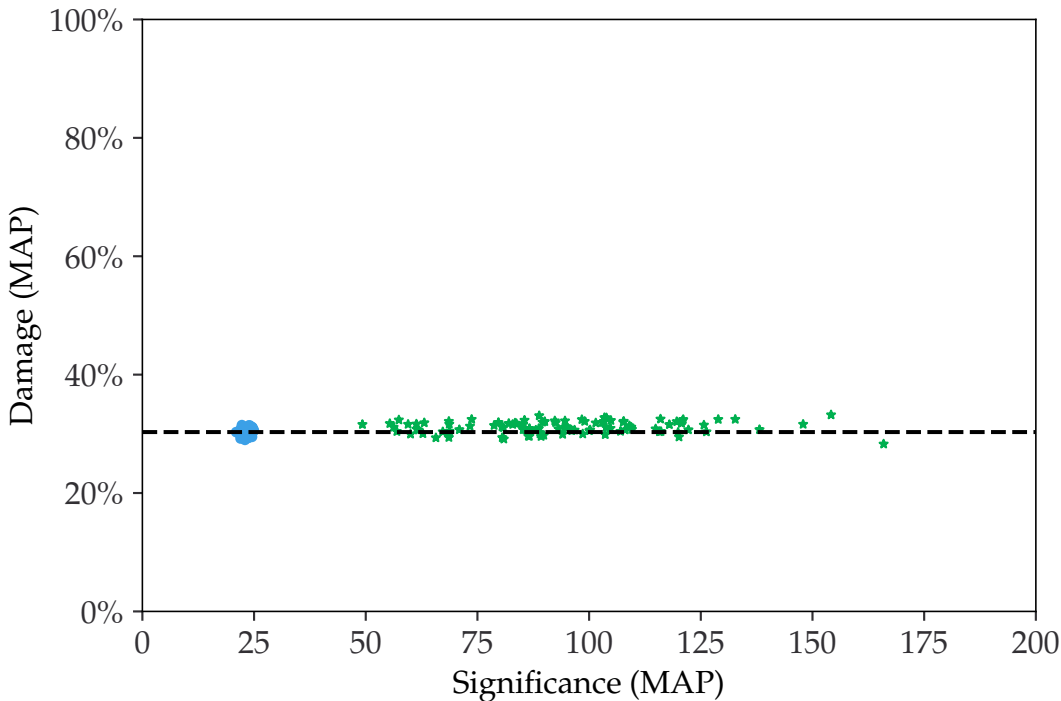
- metaDMG
- ★ PyDamage (damaged)
- ✕ PyDamage (non-damaged)
- $D_{\text{known}} = 30.3\%$



10000 reads

Briggs damage = 0.96

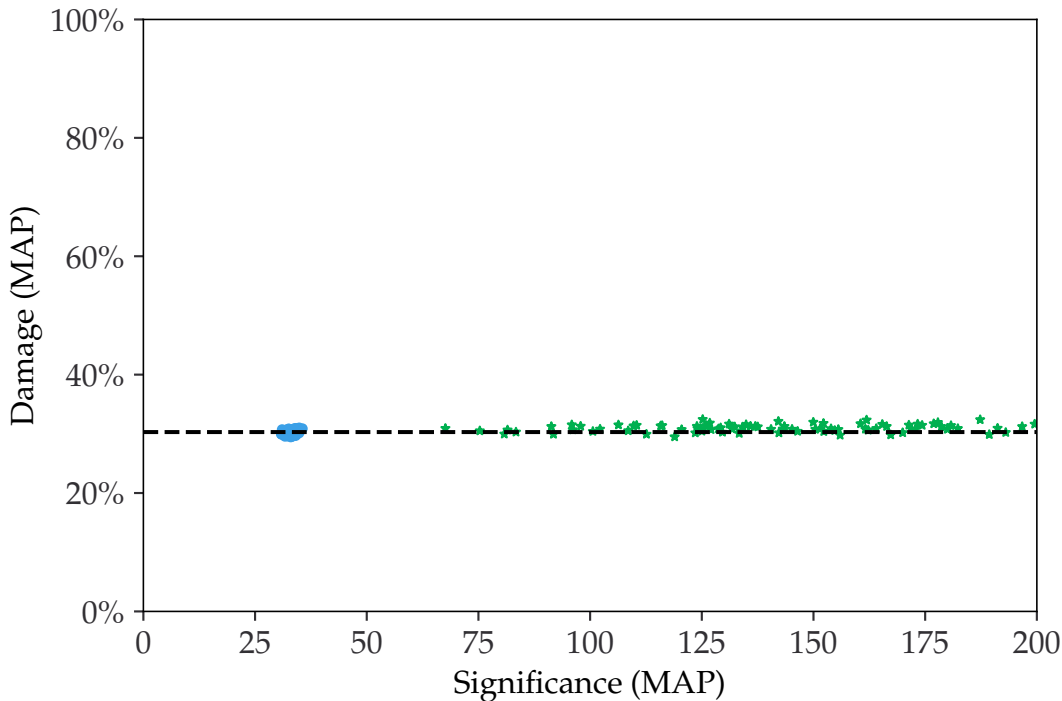
- metaDMG
- ★ PyDamage (damaged)
- ✕ PyDamage (non-damaged)
- $D_{\text{known}} = 30.3\%$



25000 reads

Briggs damage = 0.96

- metaDMG
- ★ PyDamage (damaged)
- ✕ PyDamage (non-damaged)
- $D_{\text{known}} = 30.3\%$



50000 reads

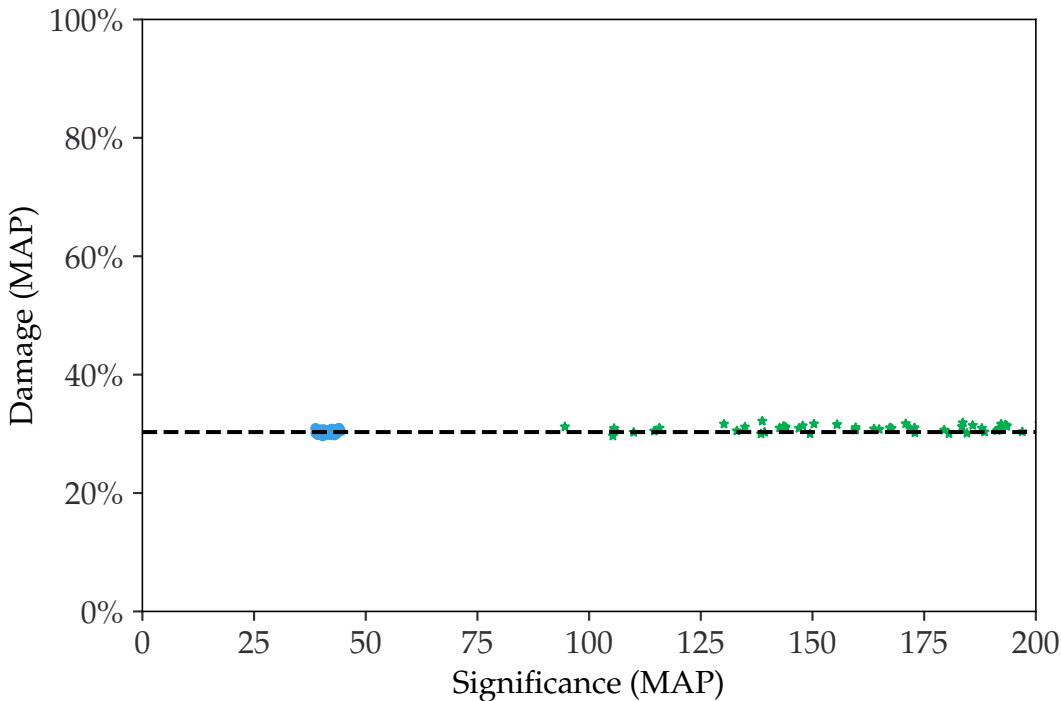
Briggs damage = 0.96

● metaDMG

★ PyDamage (damaged)

✕ PyDamage (non-damaged)

---  $D_{\text{known}} = 30.3\%$



100000 reads

Briggs damage = 0.96

- metaDMG
- ★ PyDamage (damaged)
- ✕ PyDamage (non-damaged)
- $D_{\text{known}} = 30.3\%$

