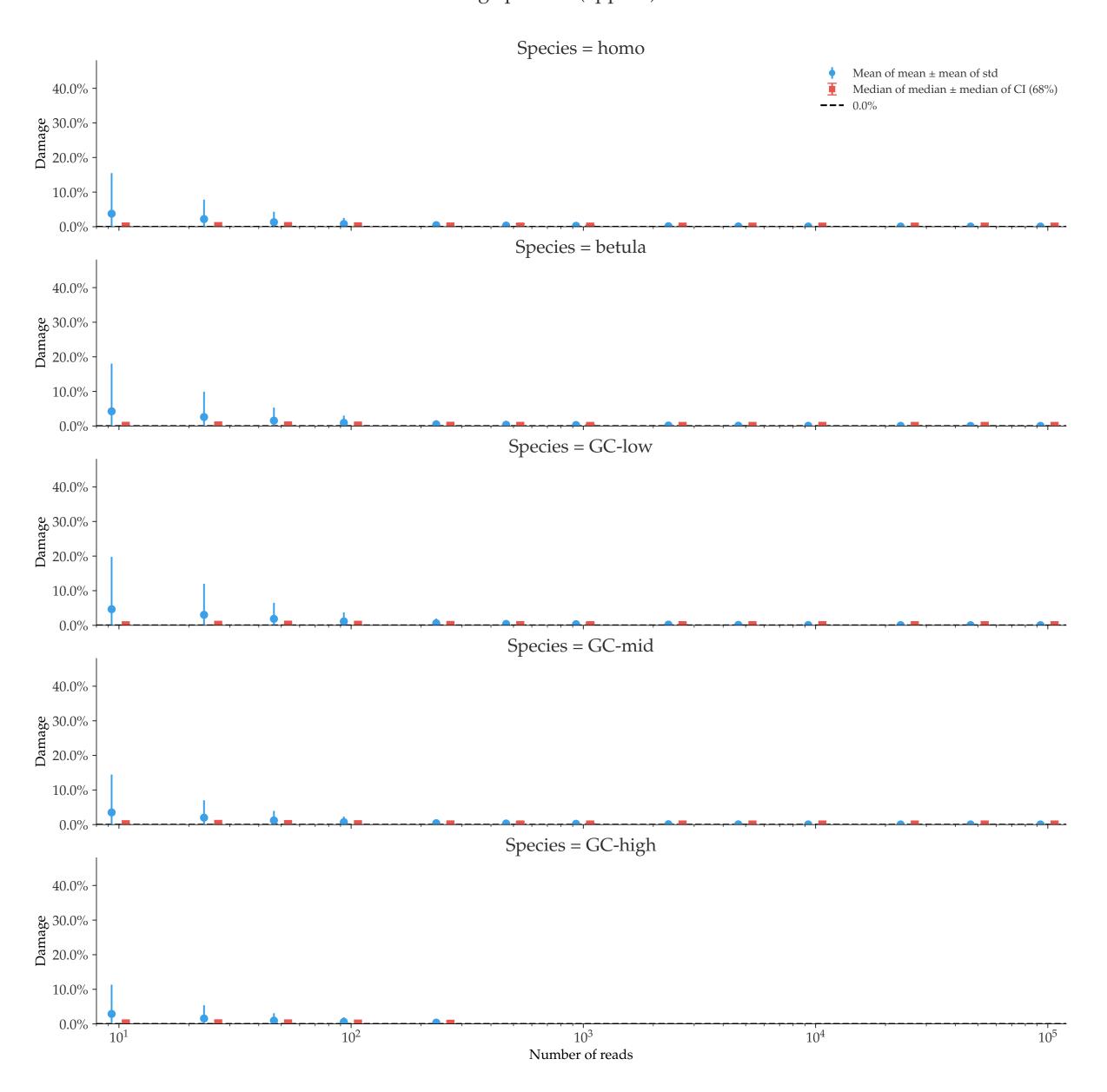
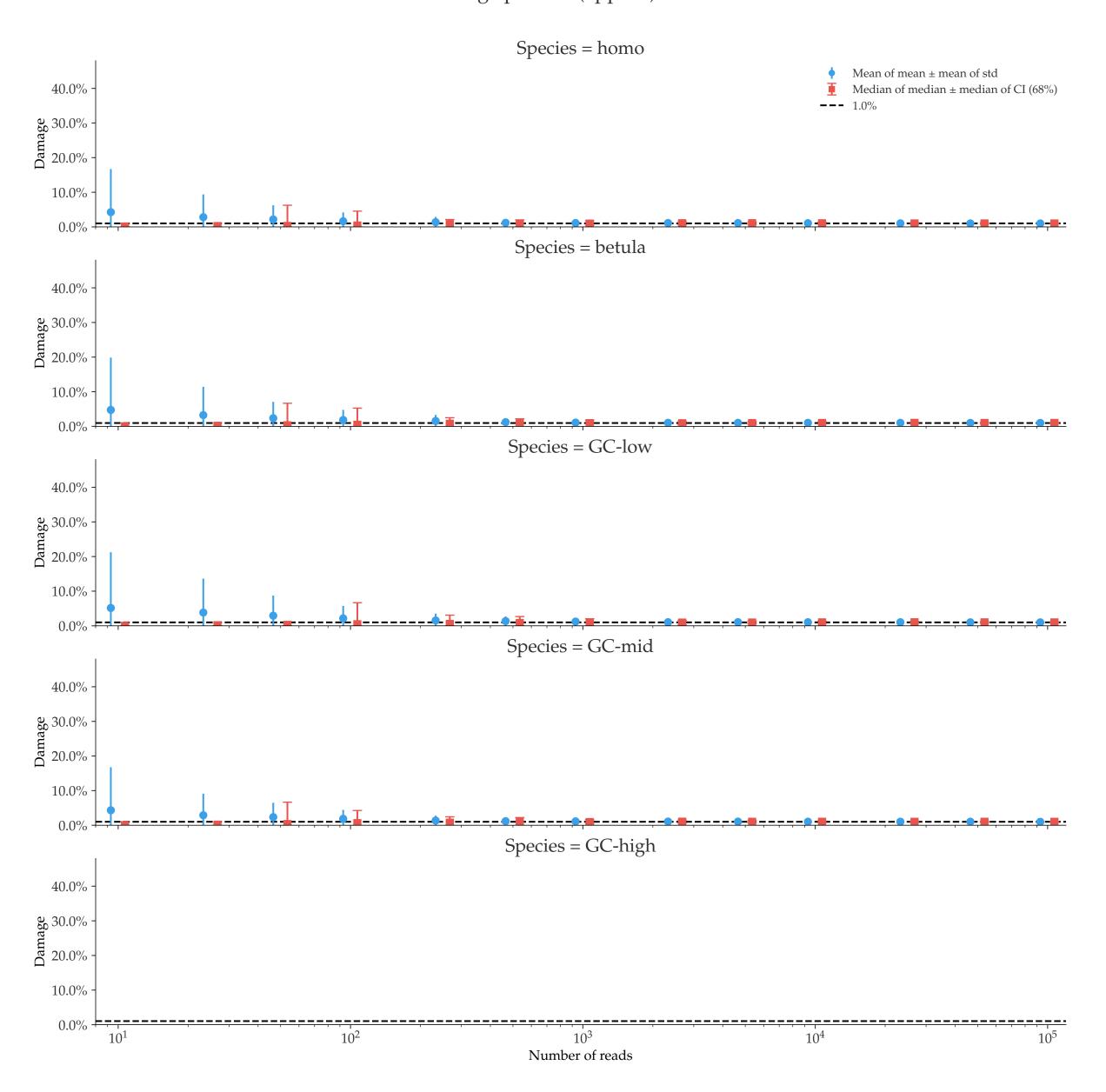
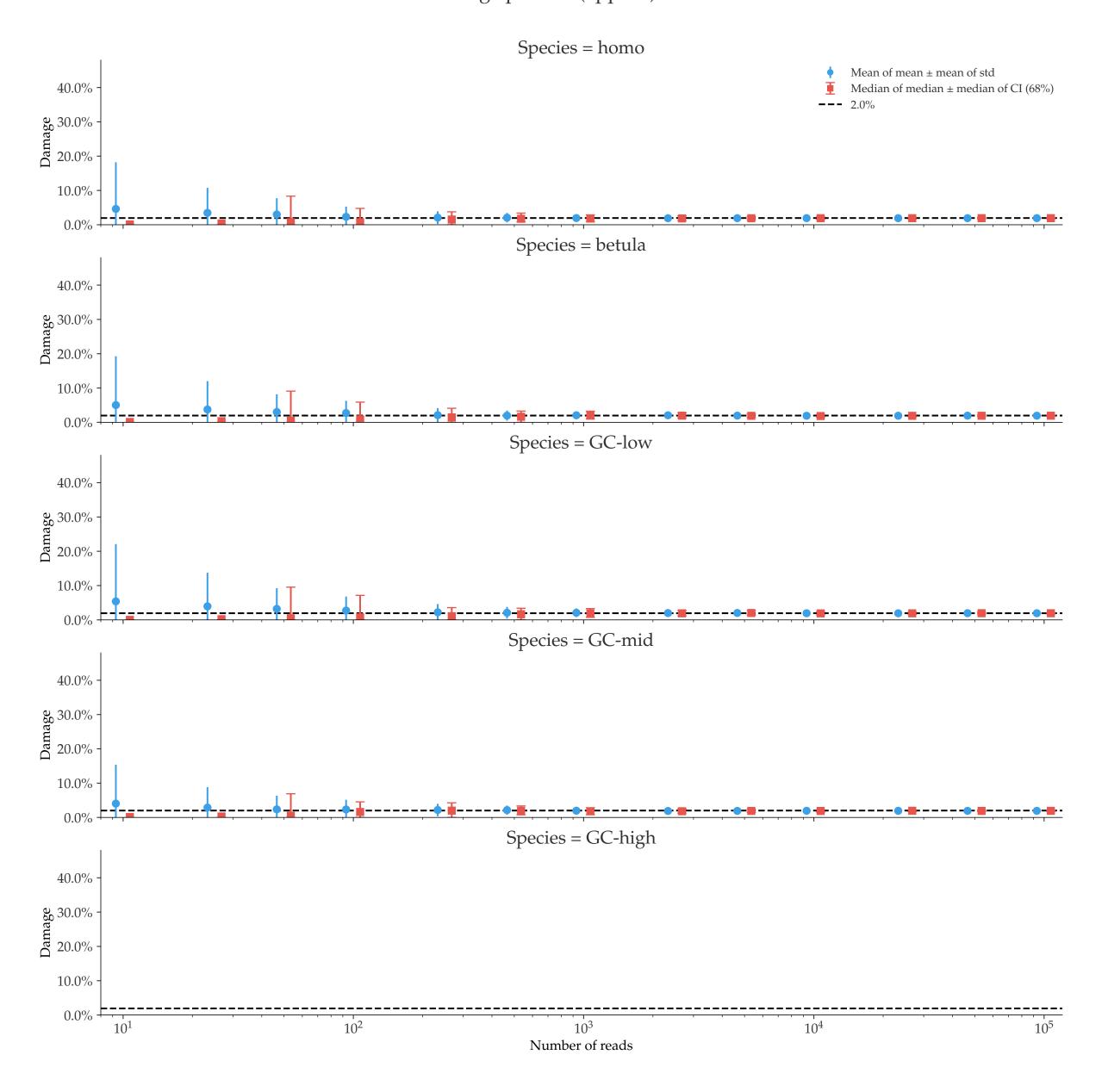
Damage
Briggs damage = 0.0
Damage percent (approx) = 0%



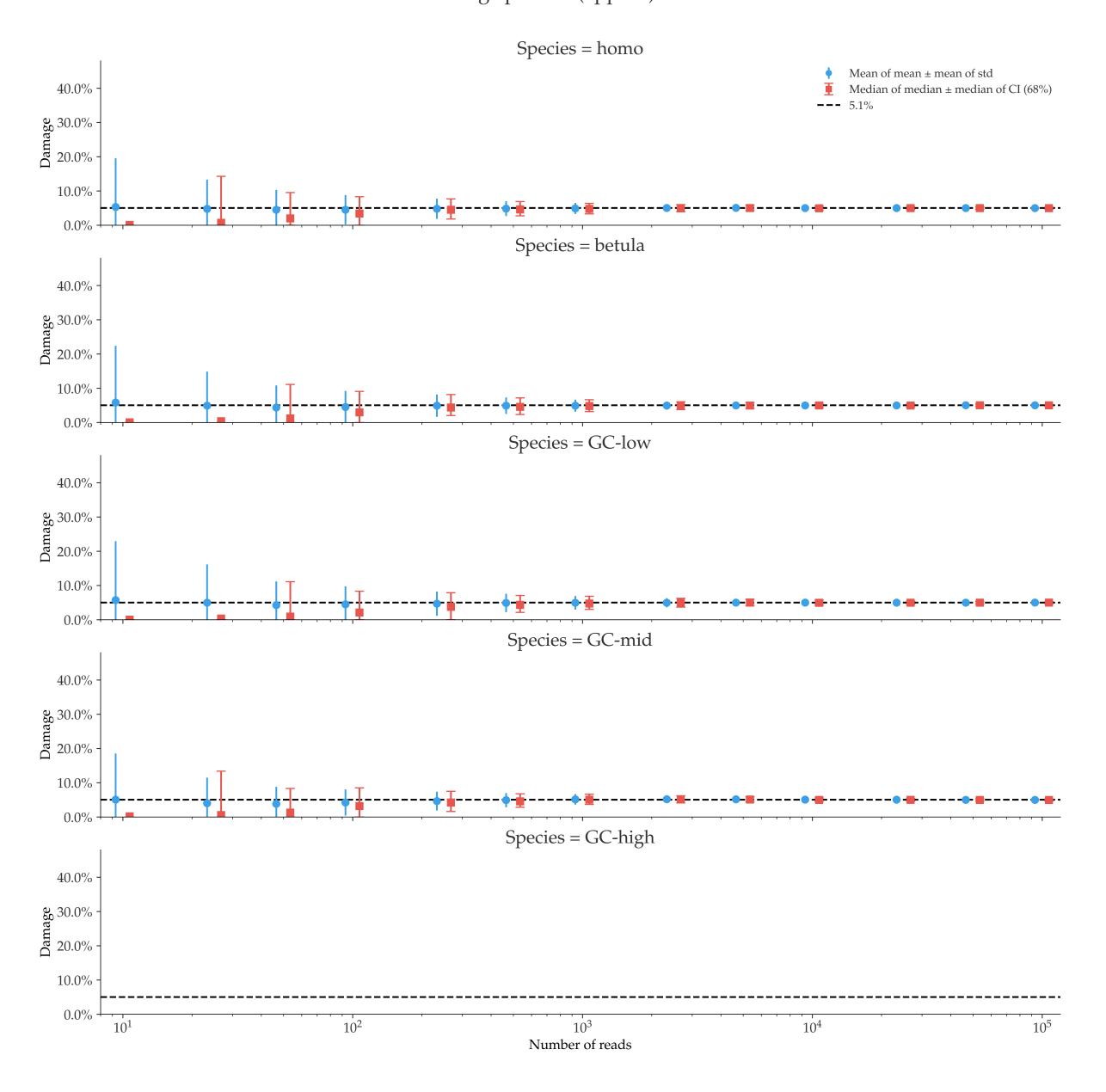
Damage
Briggs damage = 0.035
Damage percent (approx) = 1%



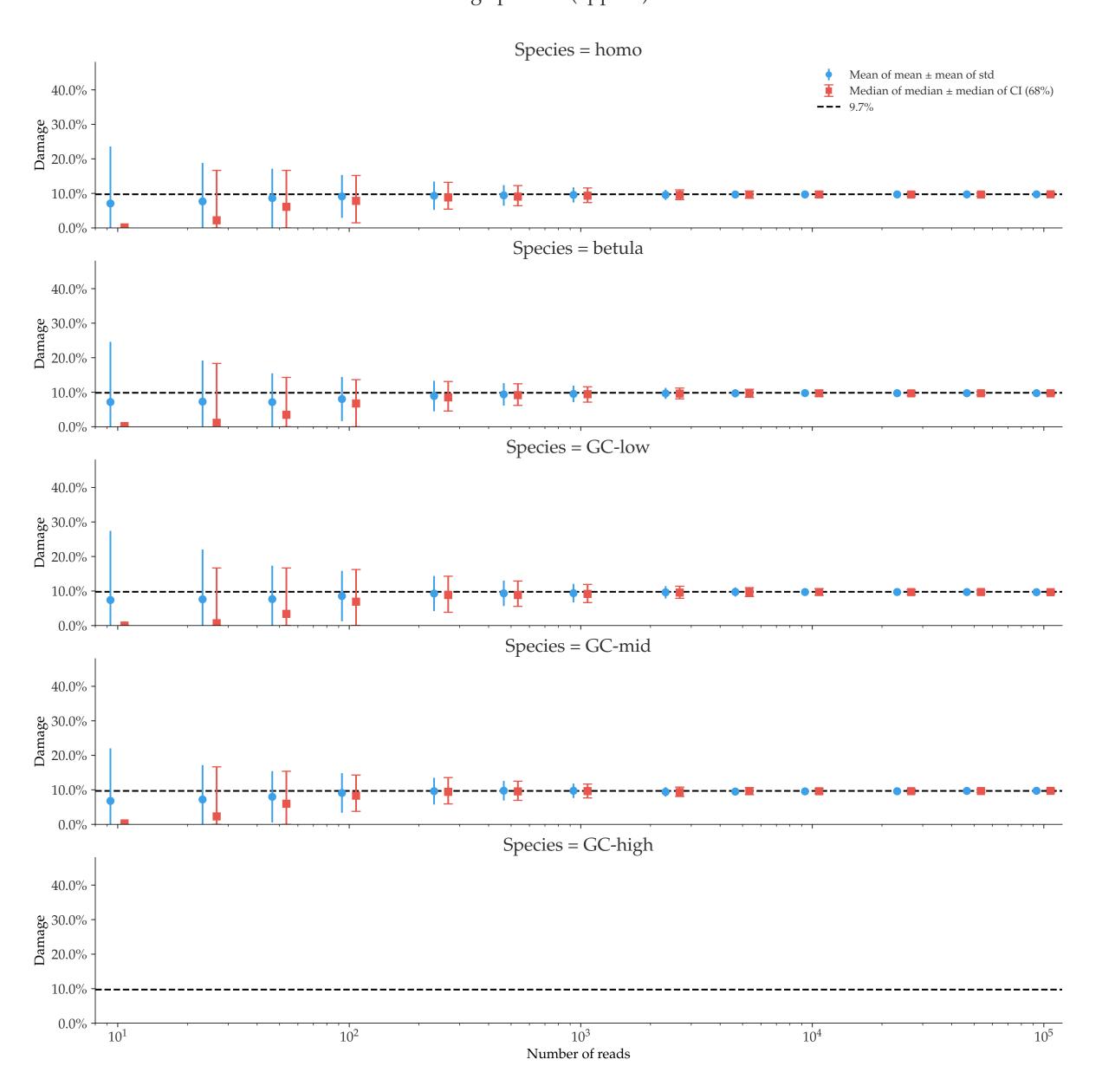
Damage
Briggs damage = 0.065
Damage percent (approx) = 2%



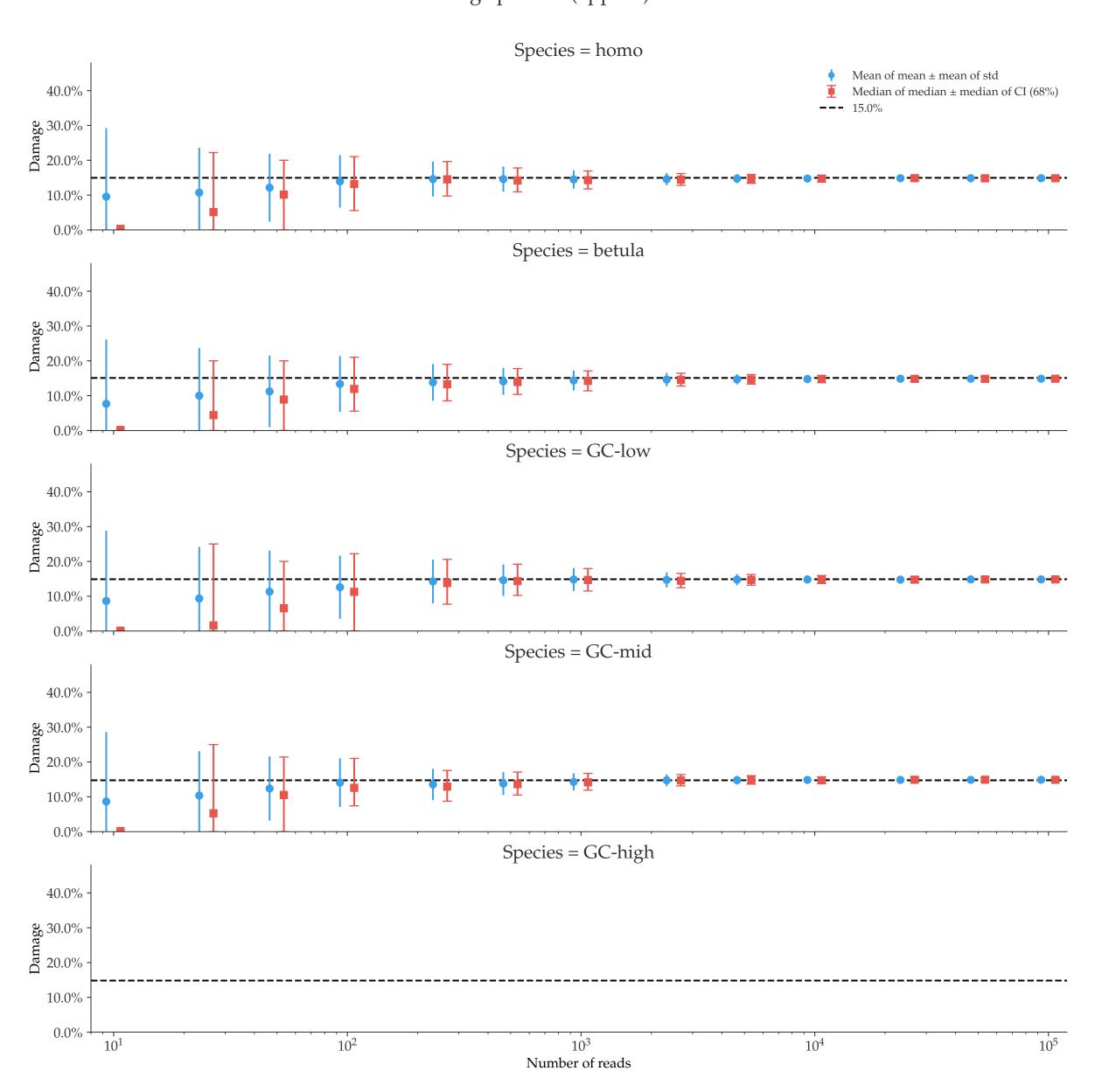
Damage
Briggs damage = 0.162
Damage percent (approx) = 5%



Damage
Briggs damage = 0.31
Damage percent (approx) = 10%



Damage
Briggs damage = 0.472
Damage percent (approx) = 15%



Damage
Briggs damage = 0.633
Damage percent (approx) = 20%

