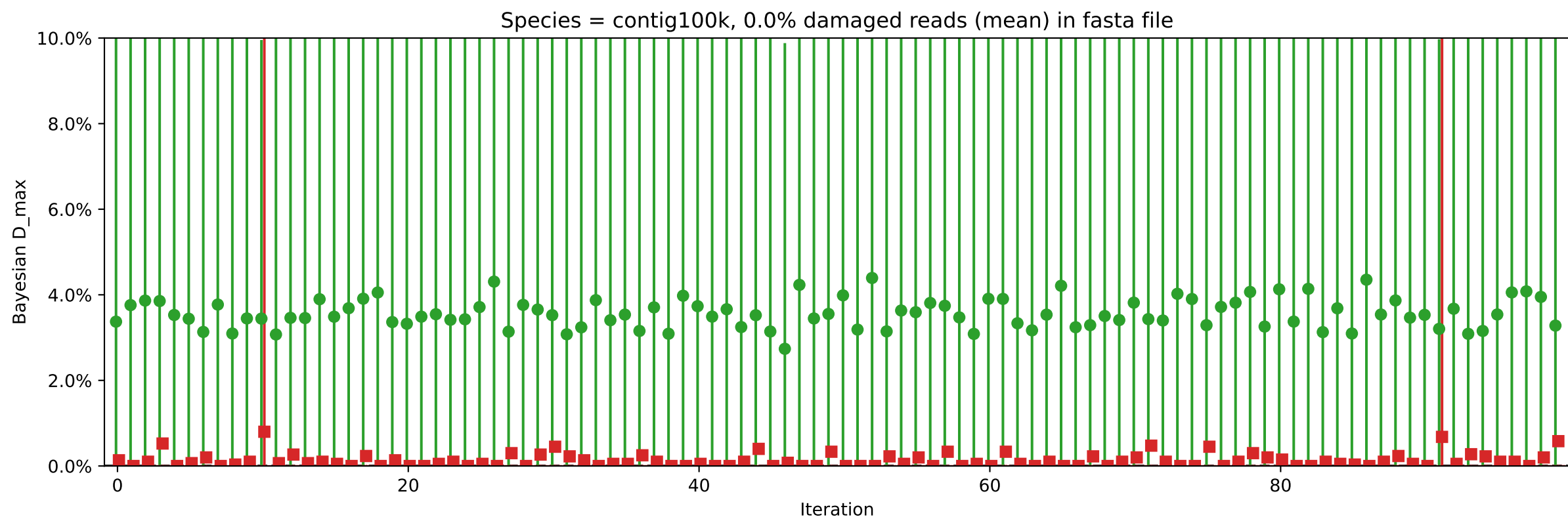
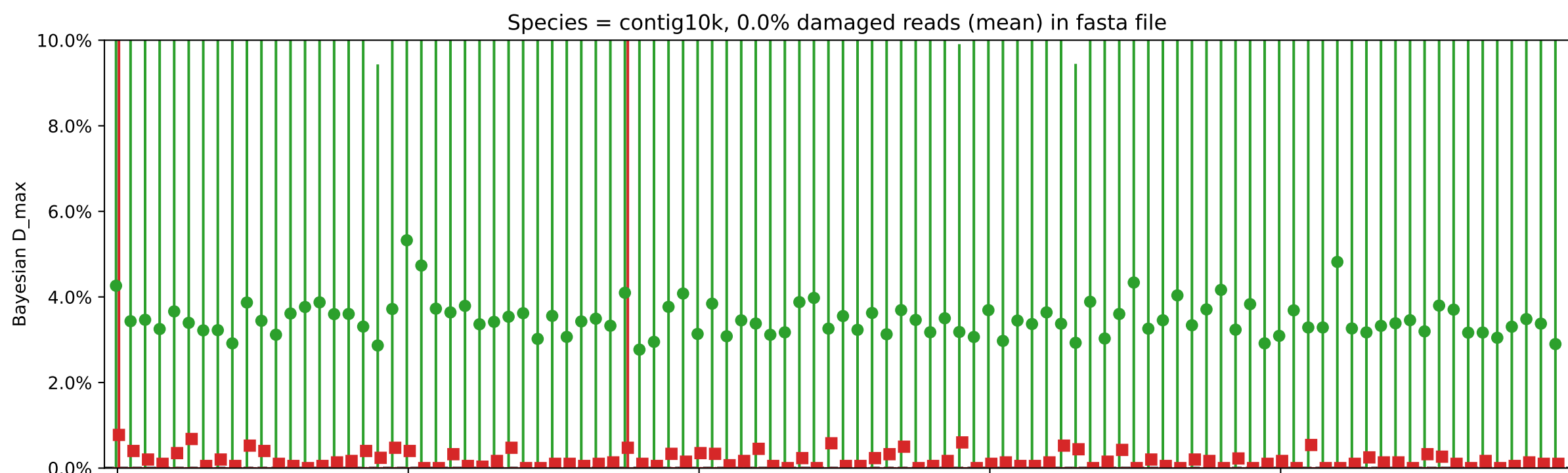
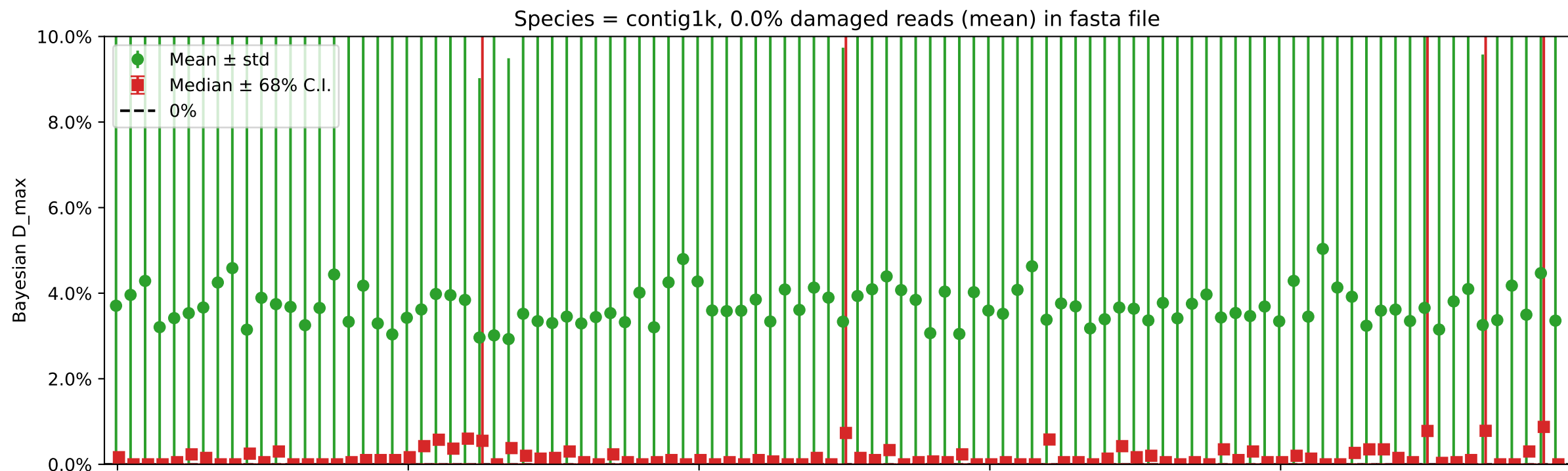
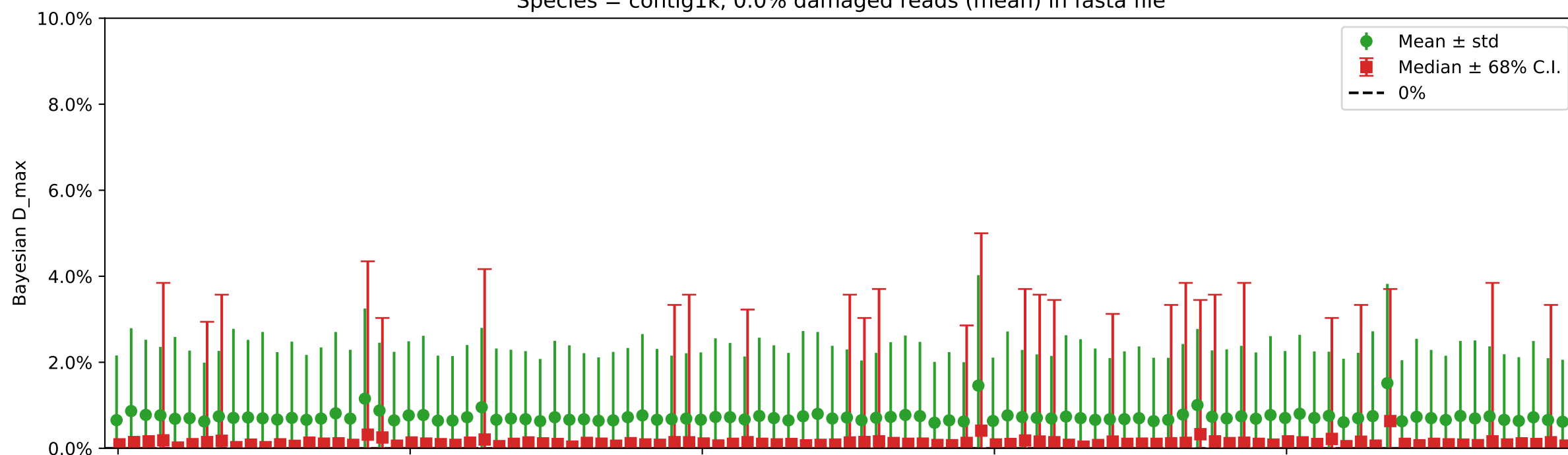


Individual damages:  
10 reads  
Briggs damage = 0.0  
Damage percent = 0%  
Bayesian D\_max

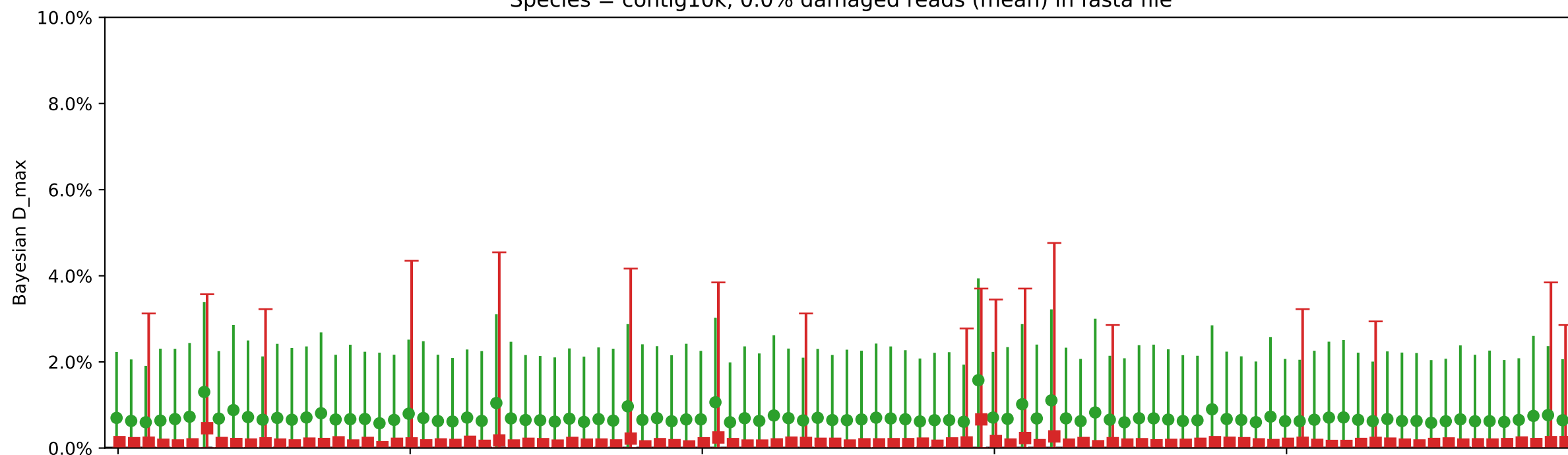


Individual damages:  
100 reads  
Briggs damage = 0.0  
Damage percent = 0%  
Bayesian D\_max

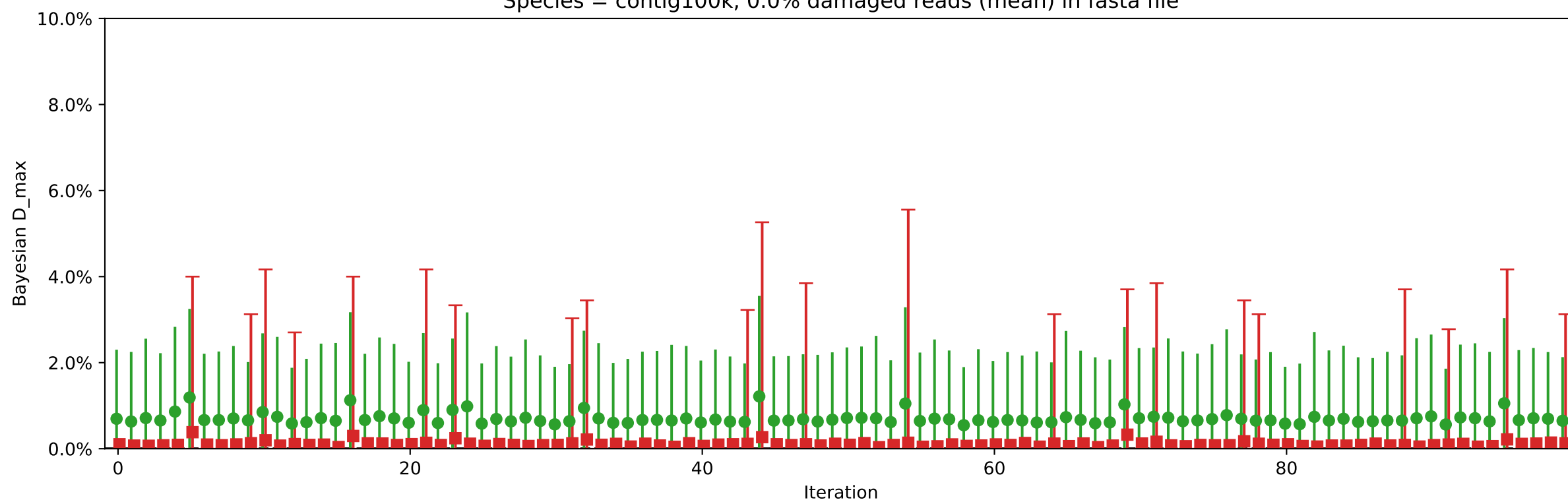
Species = contig1k, 0.0% damaged reads (mean) in fasta file



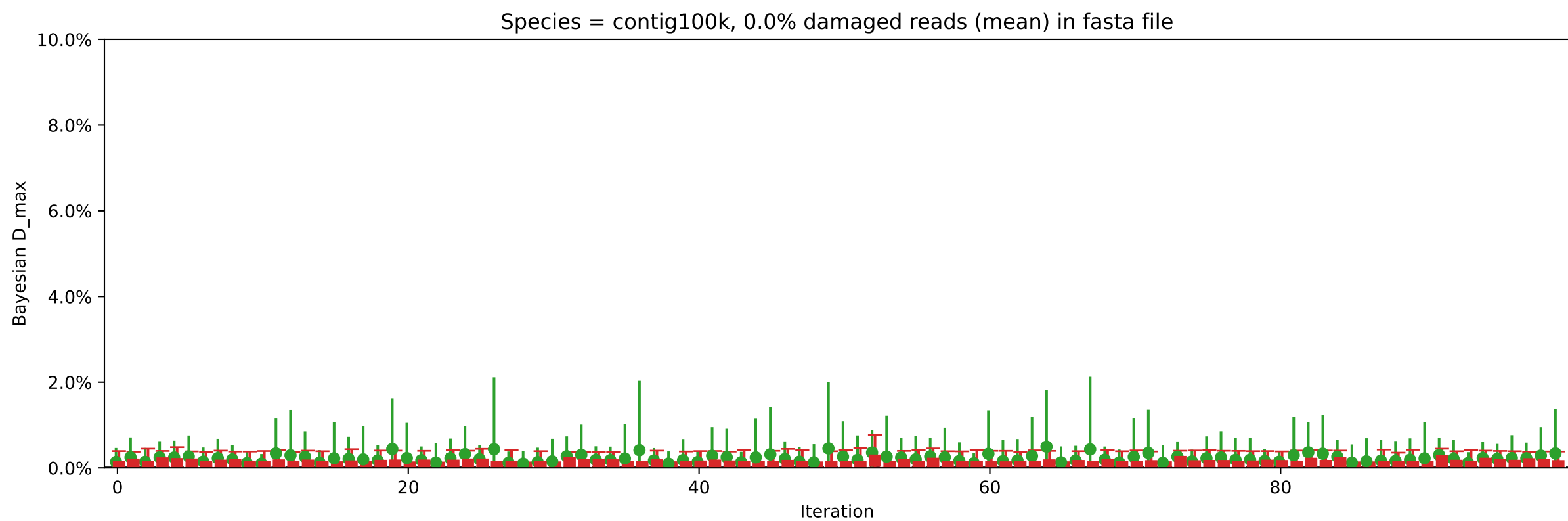
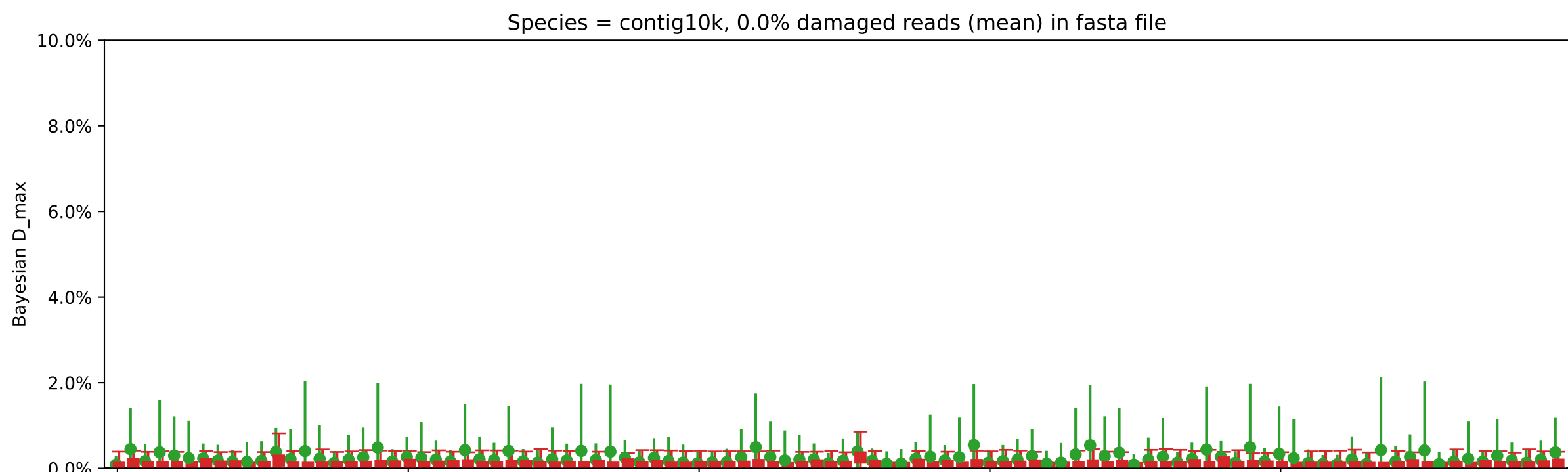
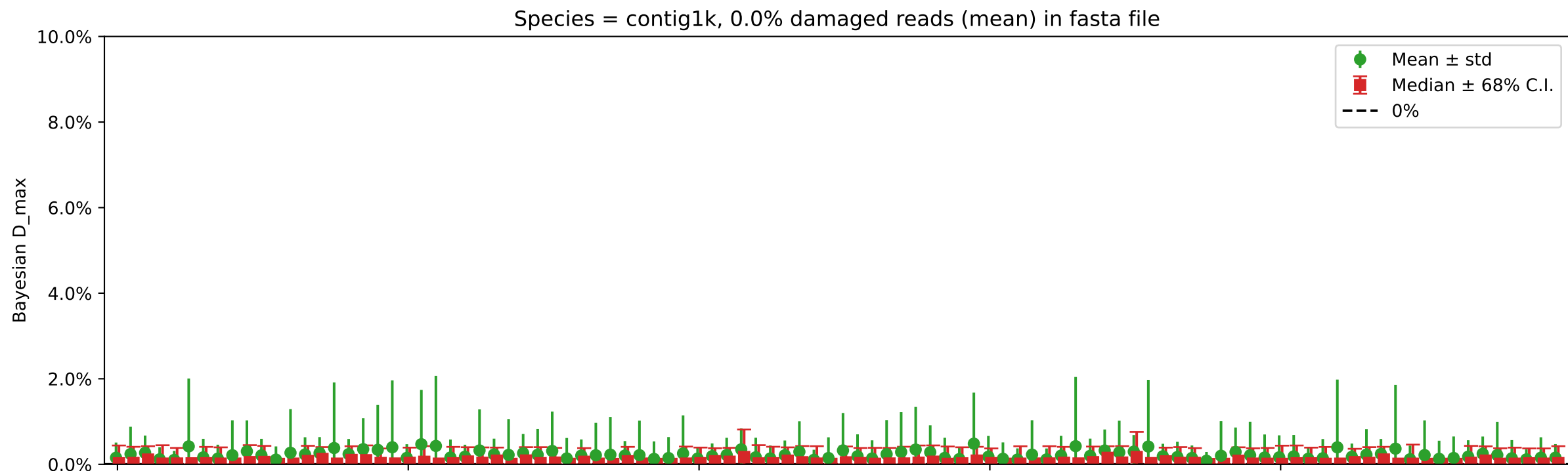
Species = contig10k, 0.0% damaged reads (mean) in fasta file



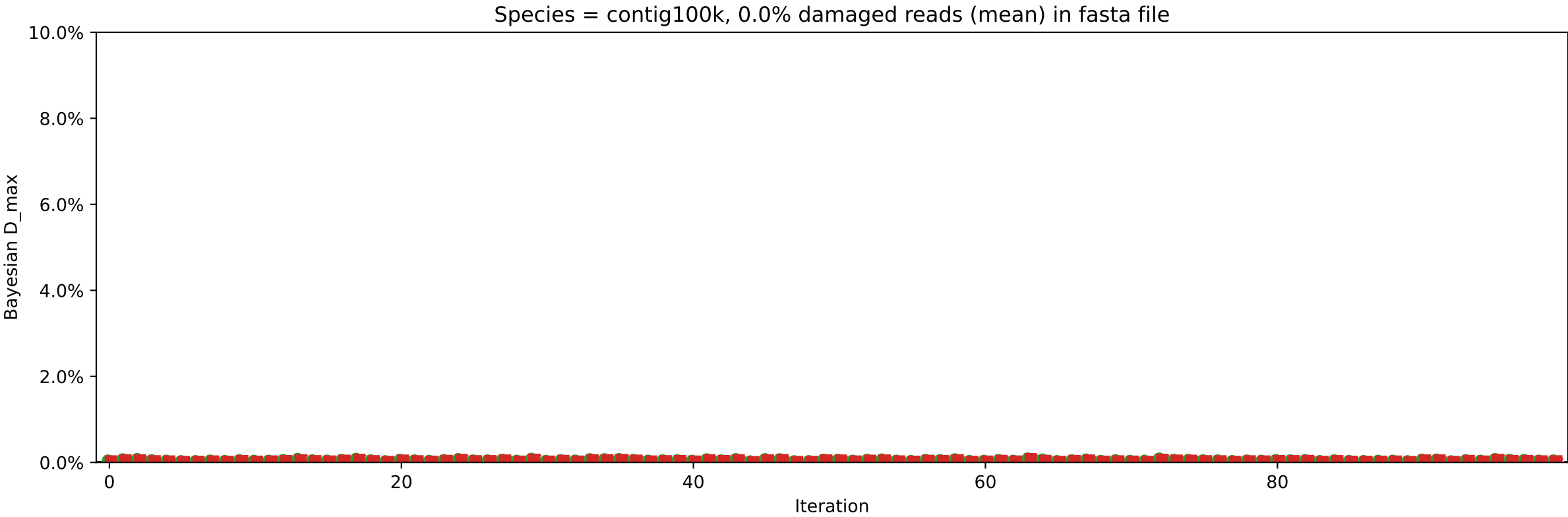
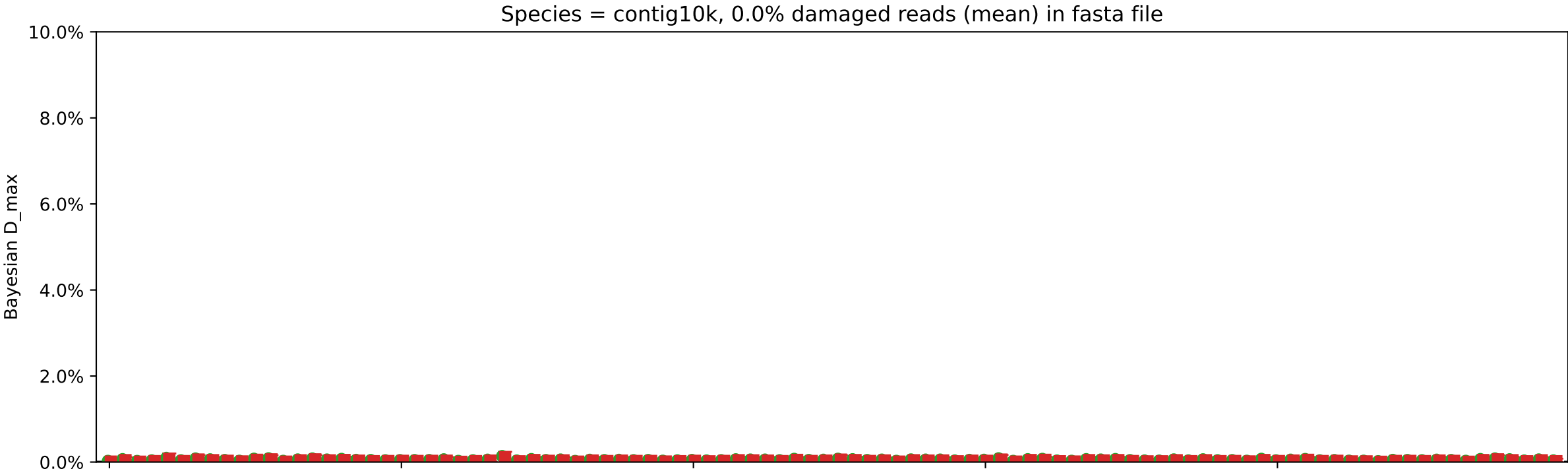
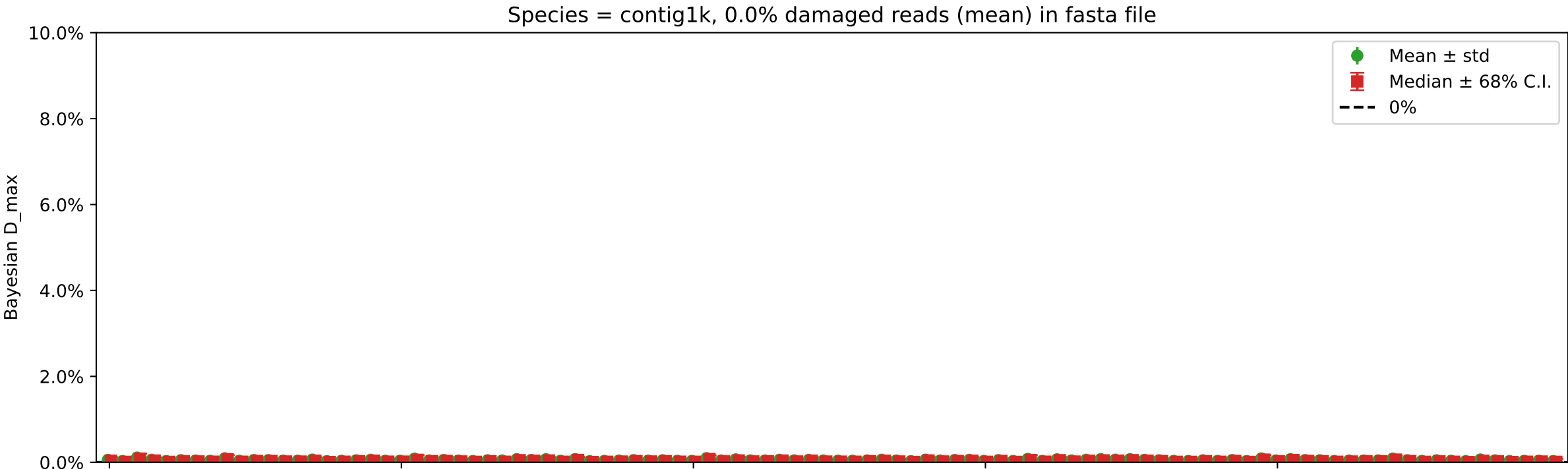
Species = contig100k, 0.0% damaged reads (mean) in fasta file



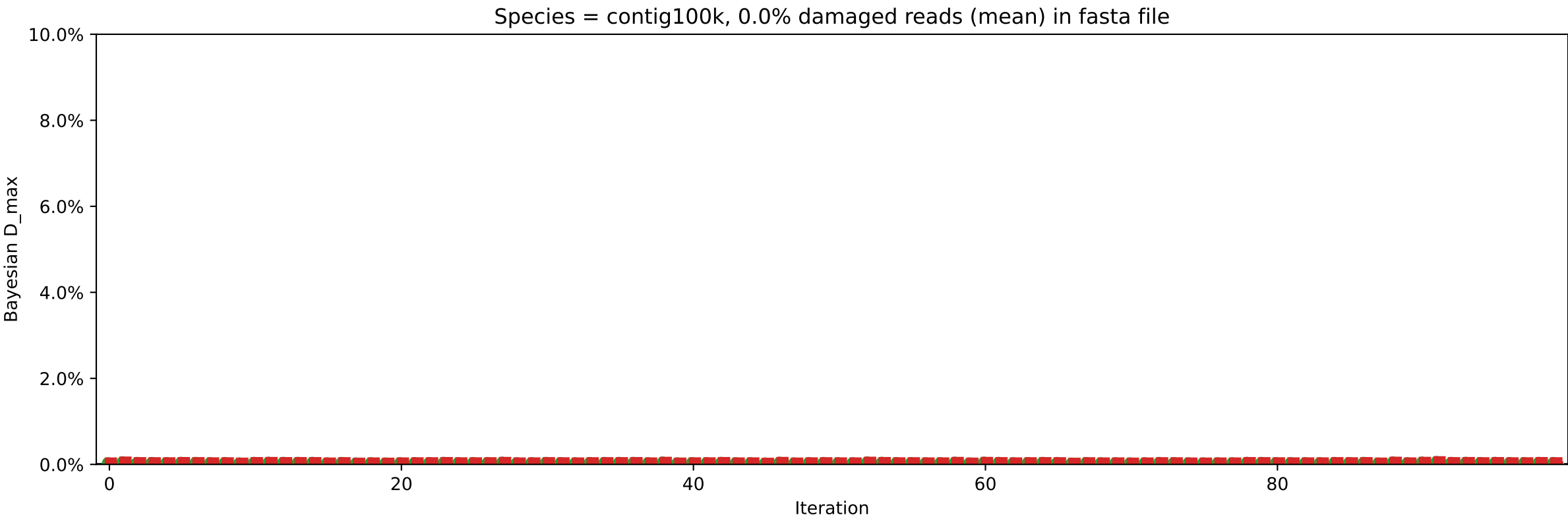
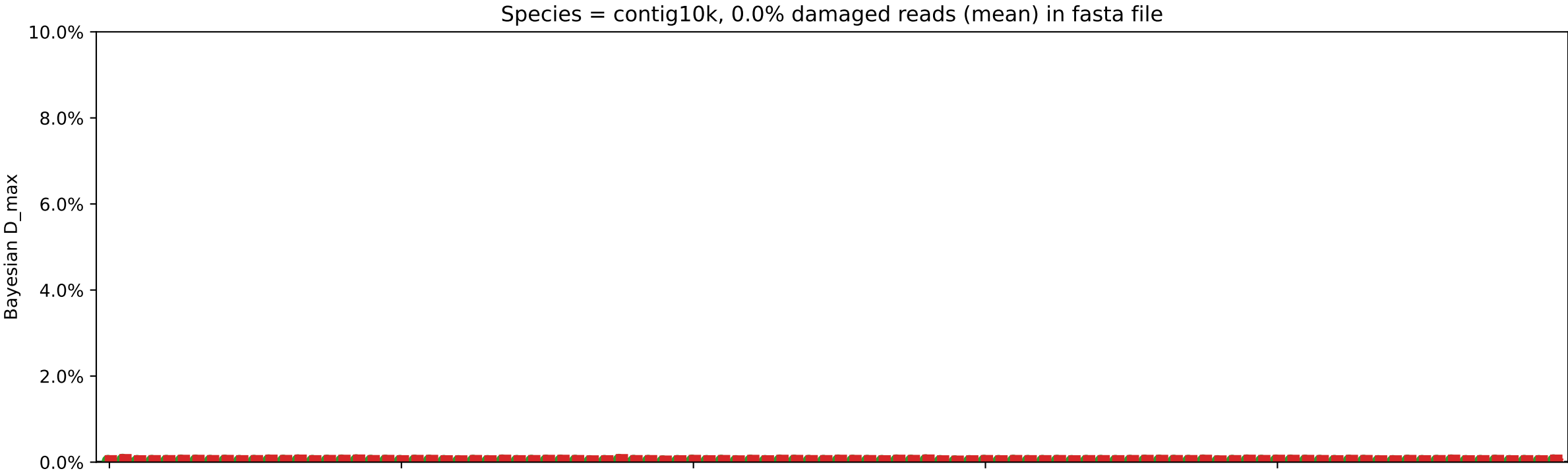
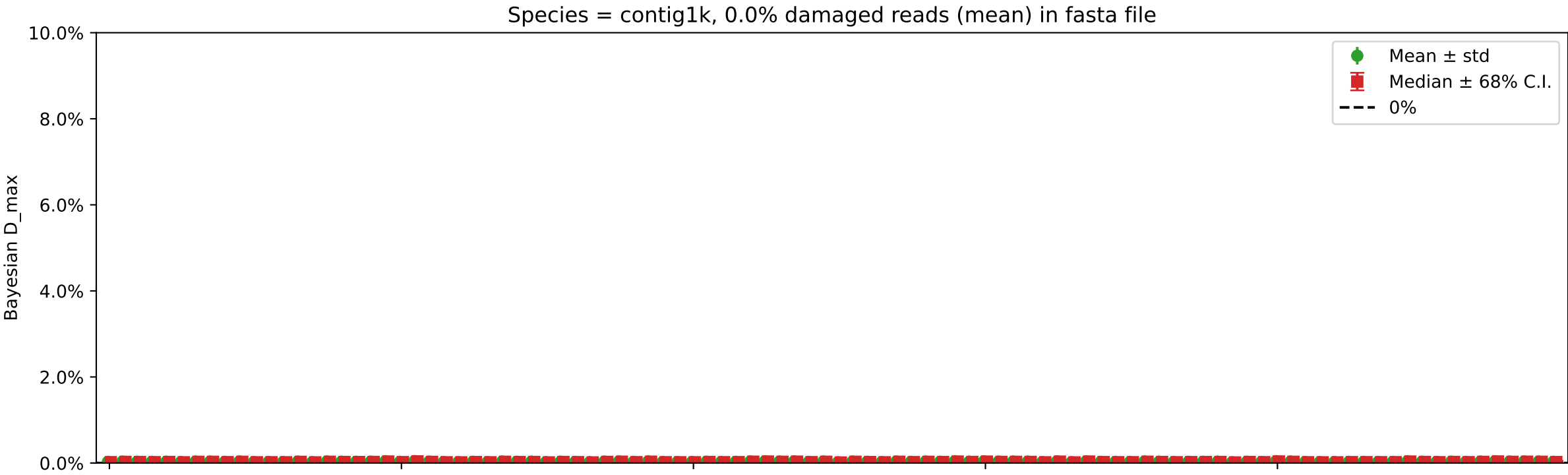
Individual damages:  
1000 reads  
Briggs damage = 0.0  
Damage percent = 0%  
Bayesian D\_max



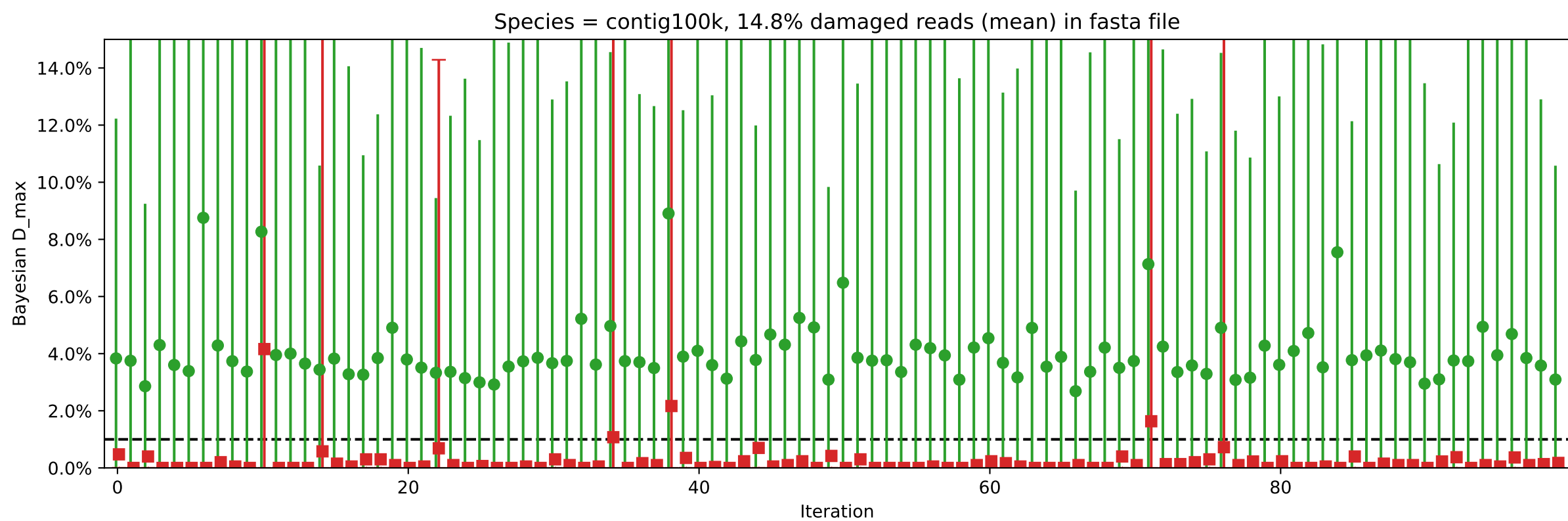
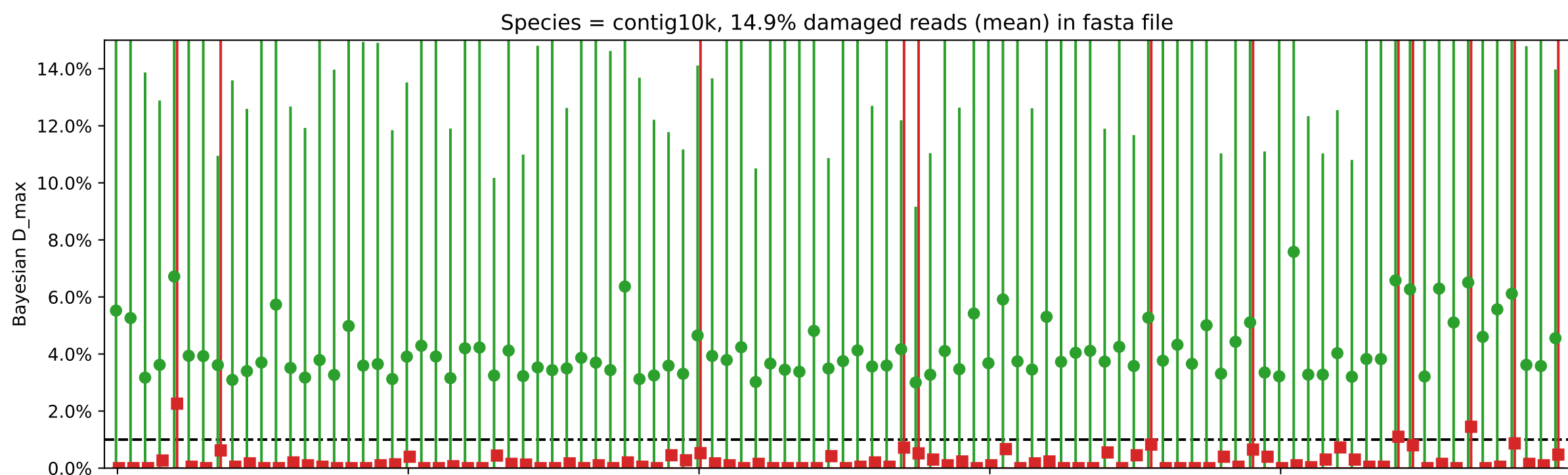
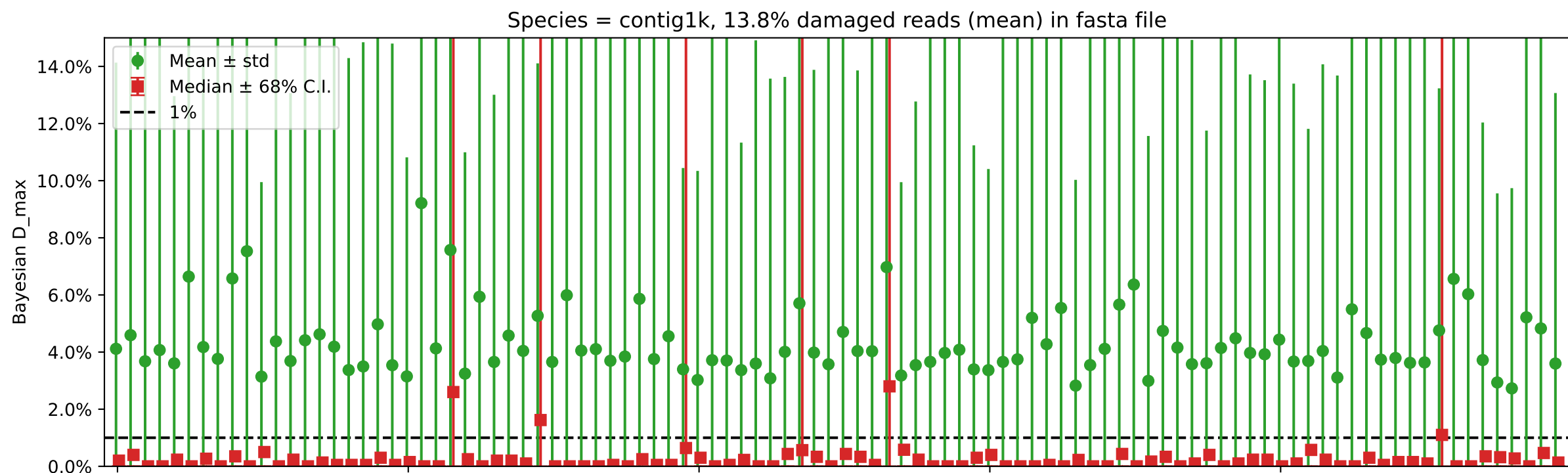
Individual damages:  
10000 reads  
Briggs damage = 0.0  
Damage percent = 0%  
Bayesian D\_max



Individual damages:  
100000 reads  
Briggs damage = 0.0  
Damage percent = 0%  
Bayesian D\_max

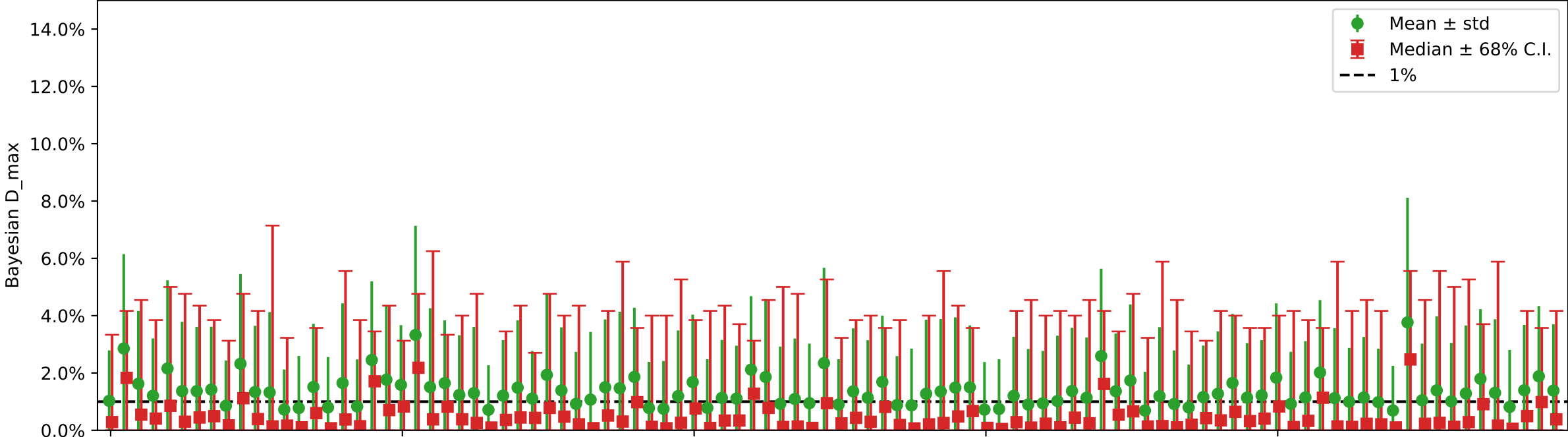


Individual damages:  
10 reads  
Briggs damage = 0.014  
Damage percent = 1%  
Bayesian D\_max

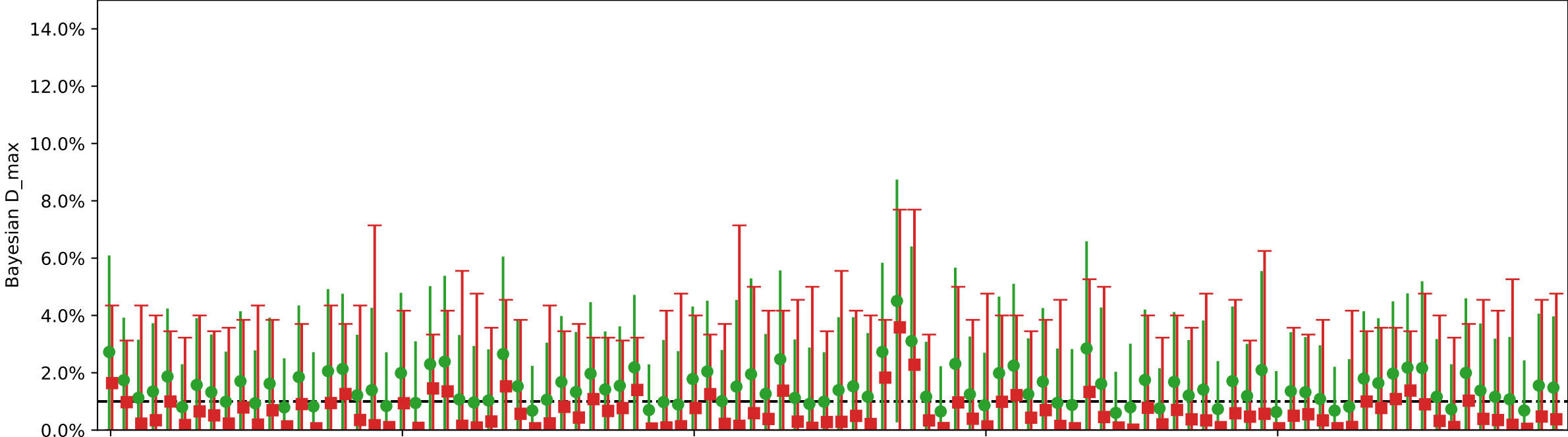


Individual damages:  
100 reads  
Briggs damage = 0.014  
Damage percent = 1%  
Bayesian D\_max

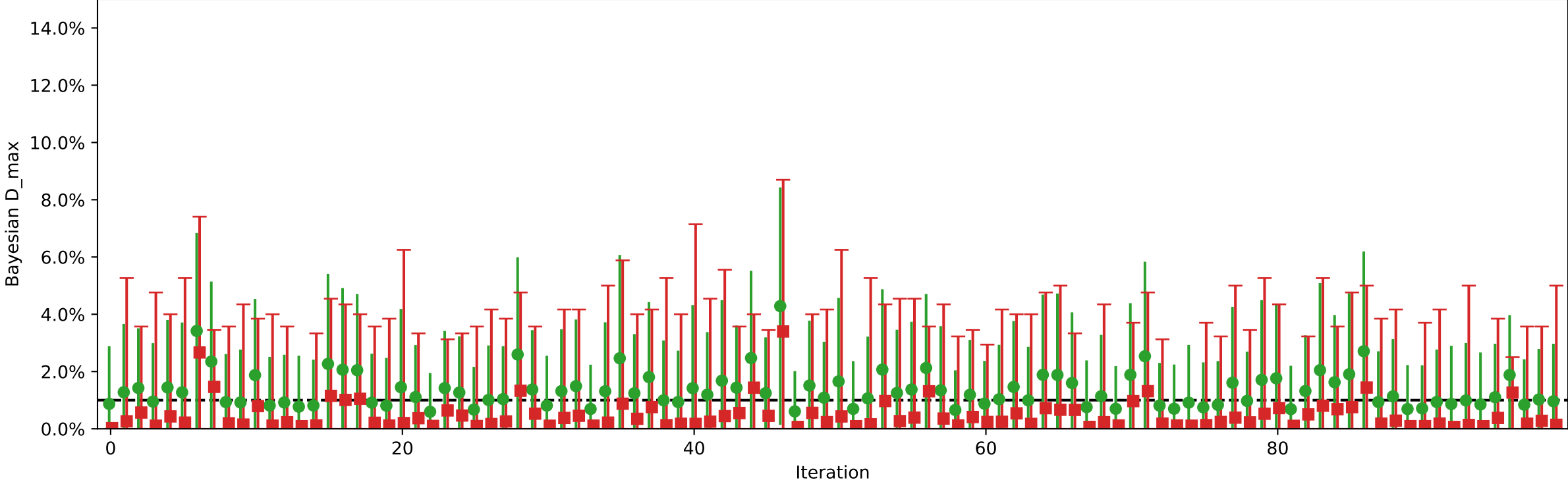
Species = contig1k, 13.0% damaged reads (mean) in fasta file



Species = contig10k, 13.4% damaged reads (mean) in fasta file

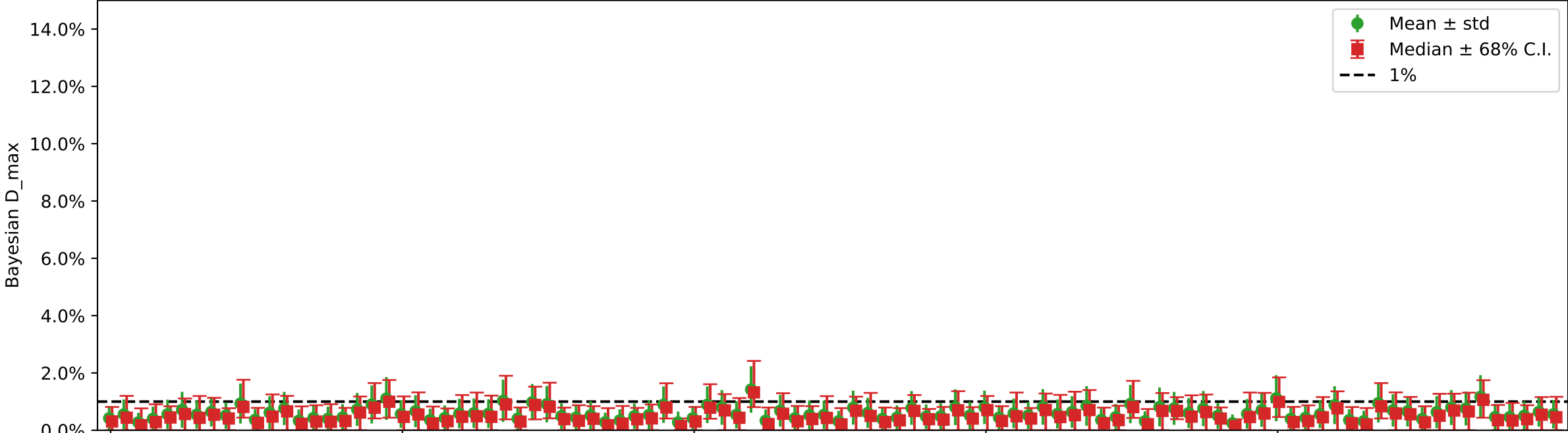


Species = contig100k, 13.4% damaged reads (mean) in fasta file

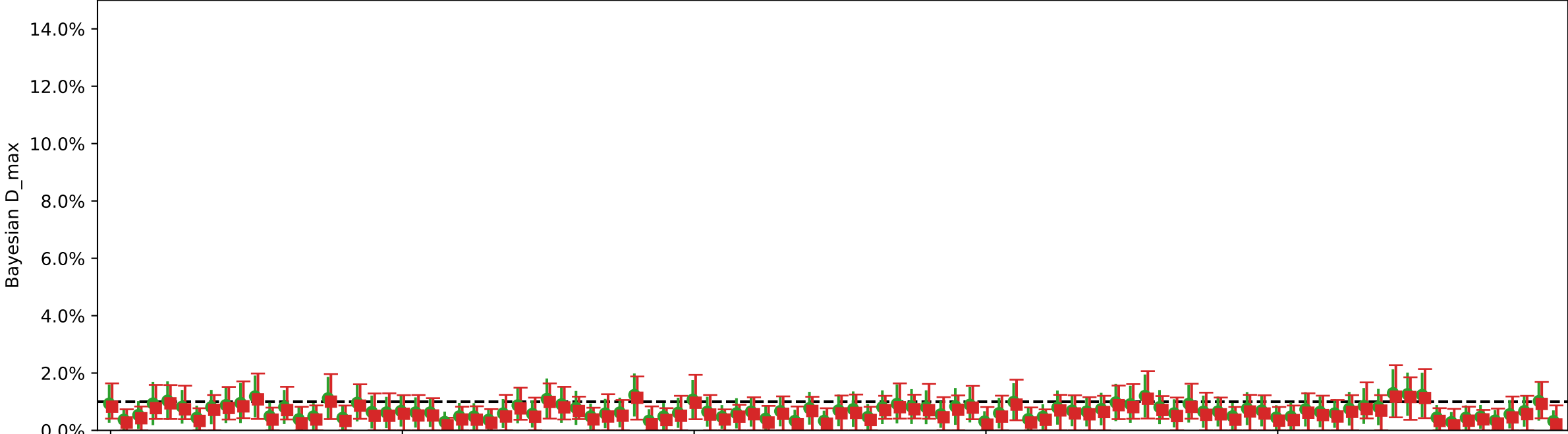


Individual damages:  
1000 reads  
Briggs damage = 0.014  
Damage percent = 1%  
Bayesian D\_max

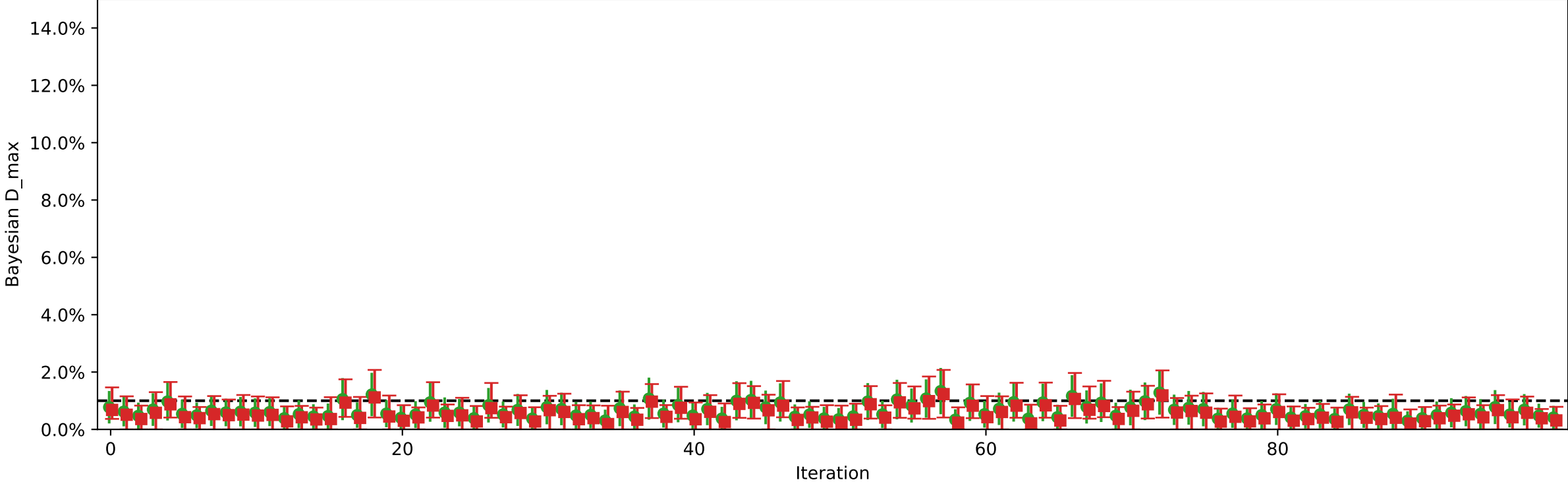
Species = contig1k, 12.3% damaged reads (mean) in fasta file



Species = contig10k, 13.7% damaged reads (mean) in fasta file

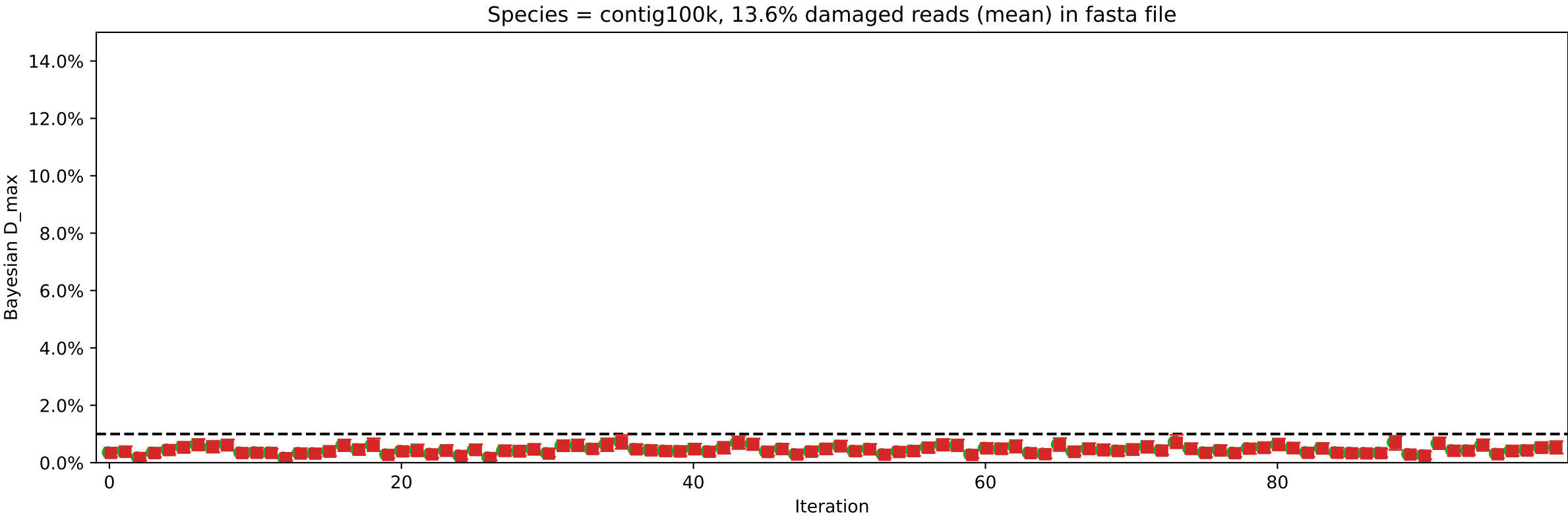
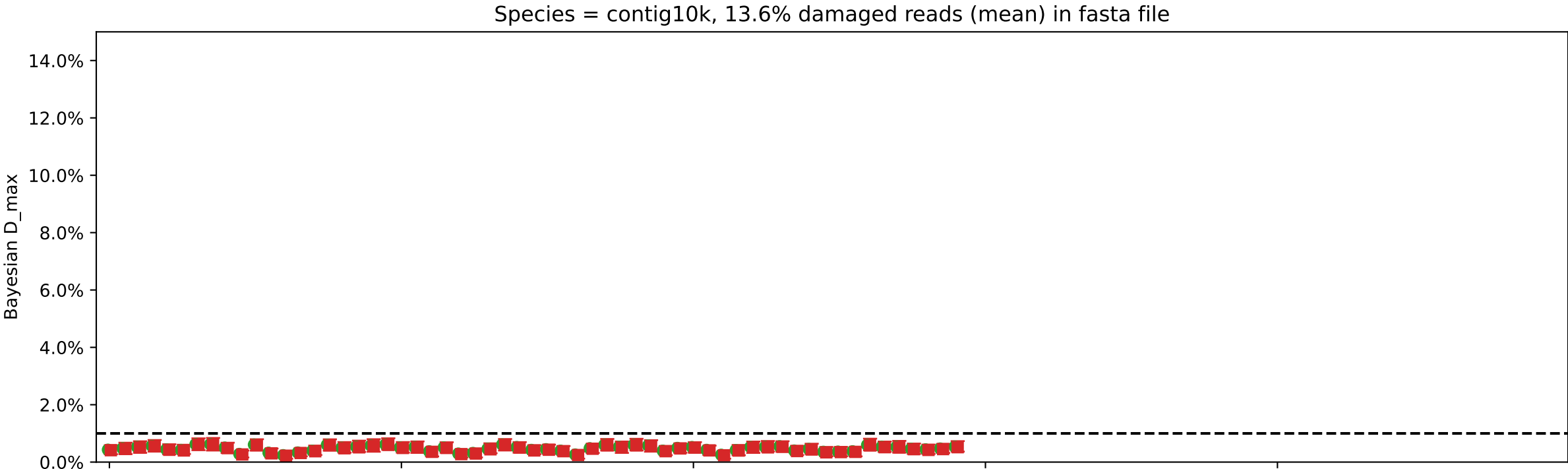
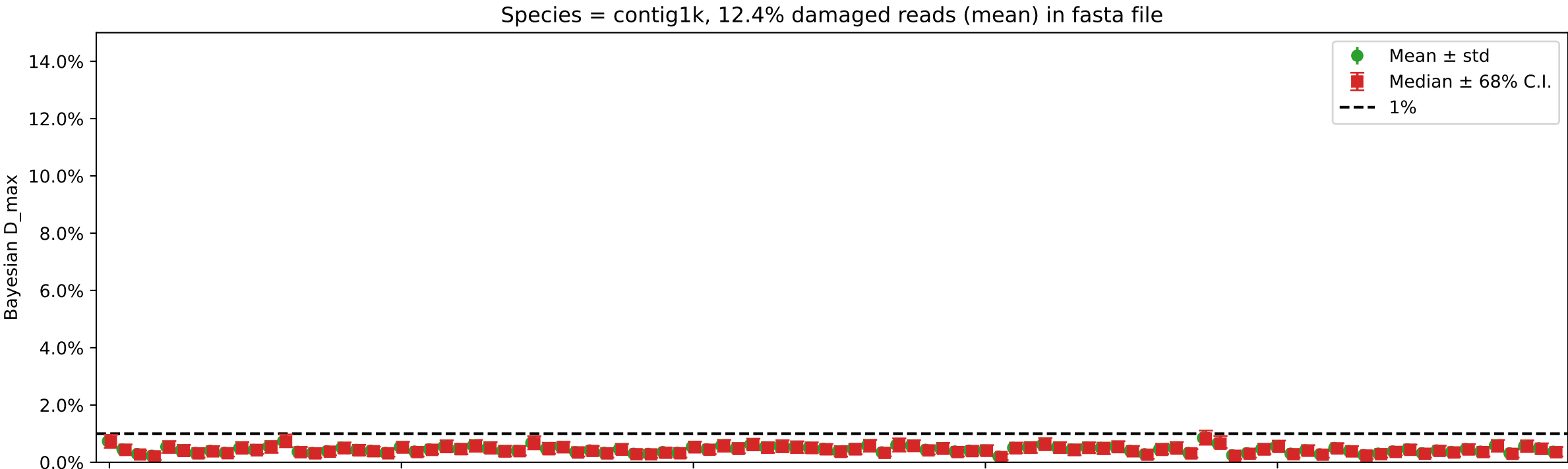


Species = contig100k, 13.7% damaged reads (mean) in fasta file

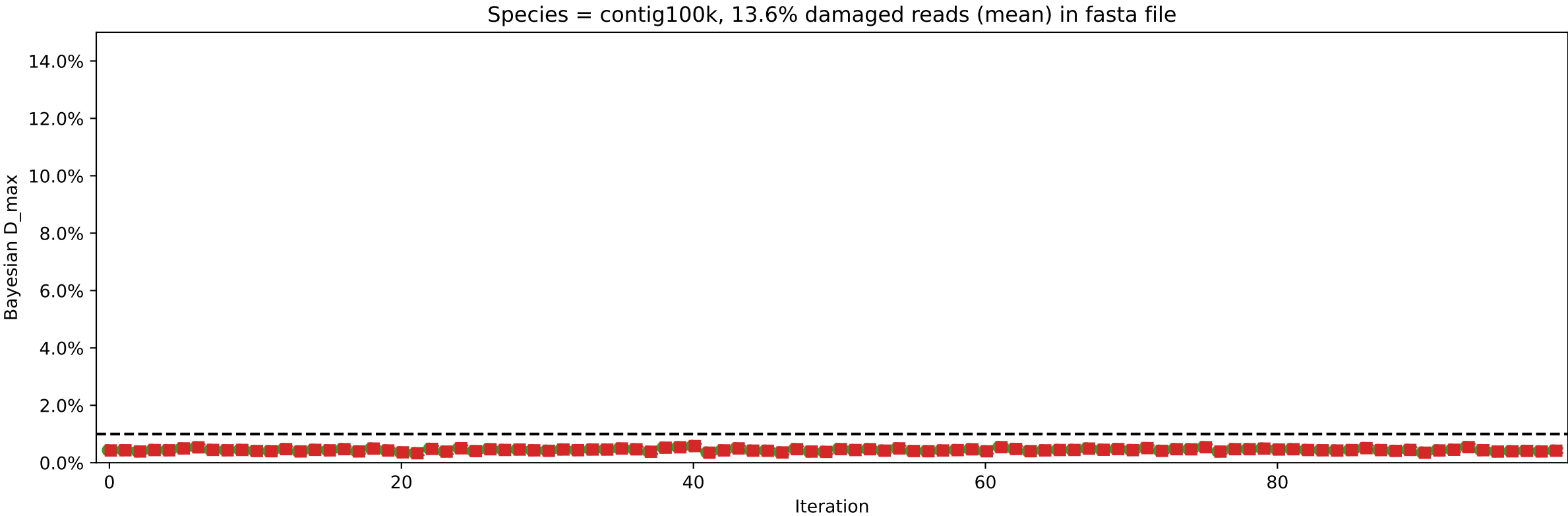
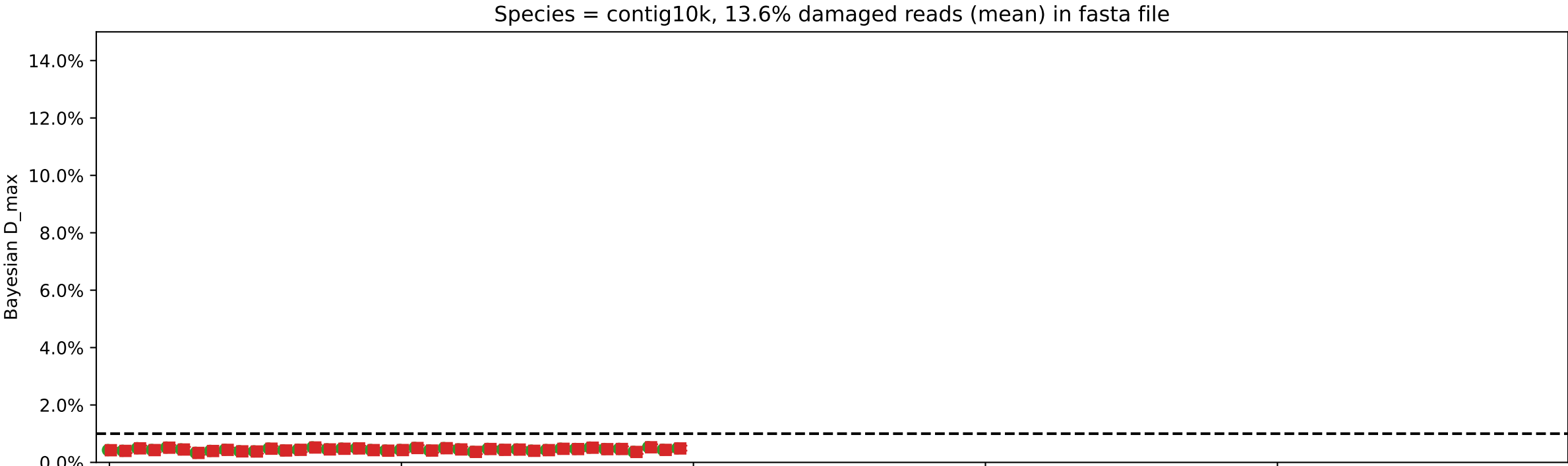
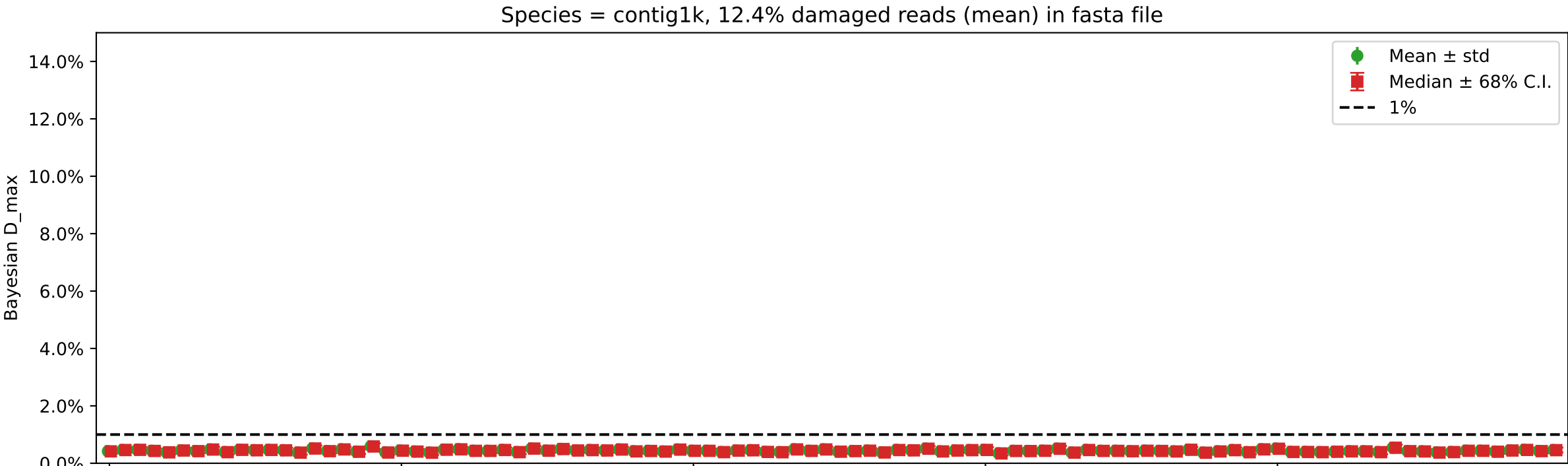




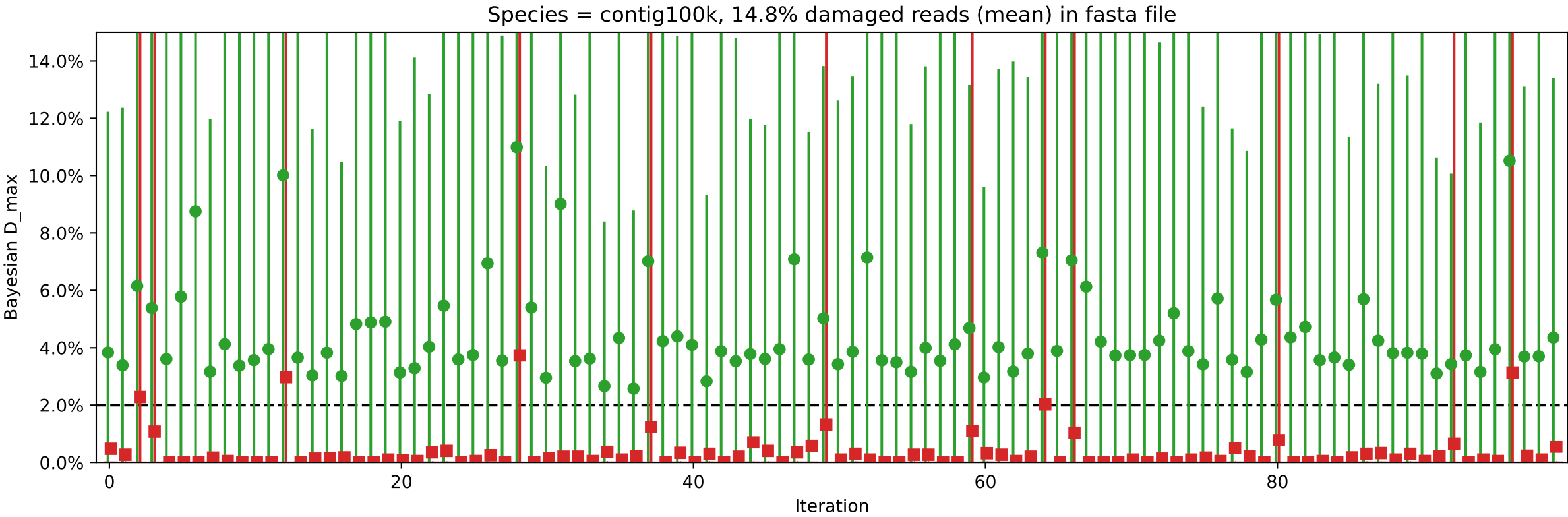
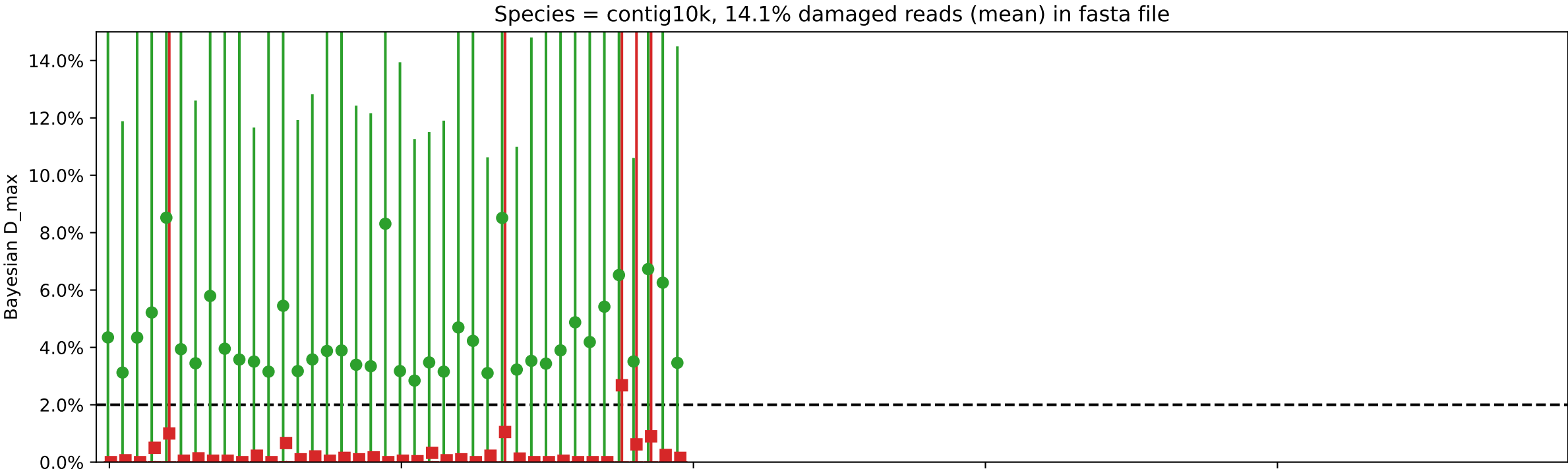
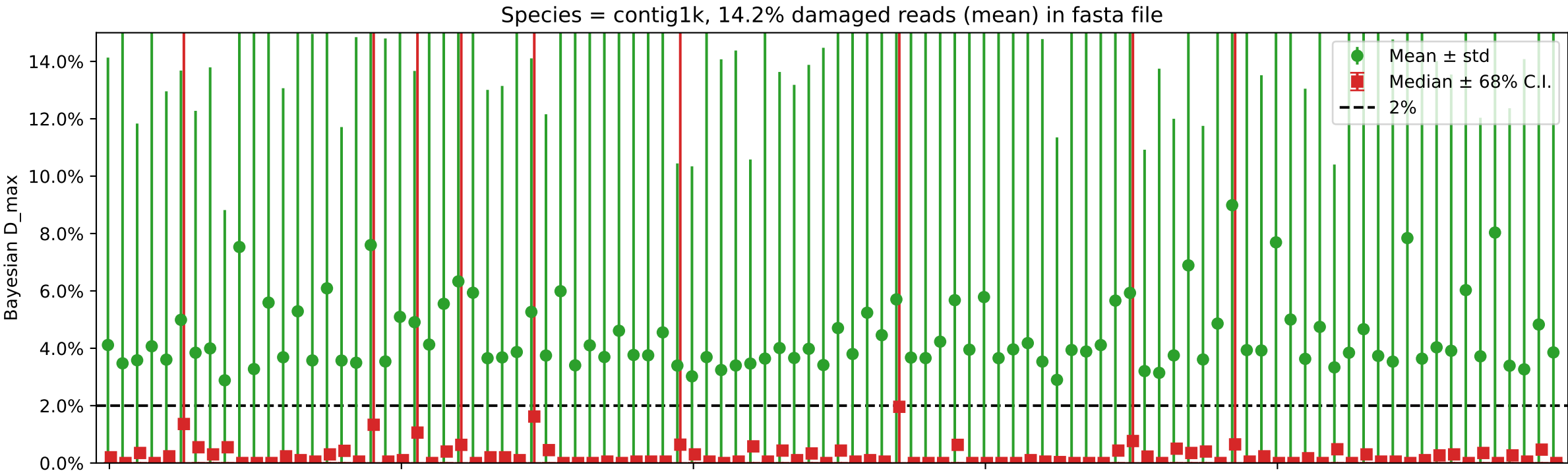
Individual damages:  
10000 reads  
Briggs damage = 0.014  
Damage percent = 1%  
Bayesian D\_max



Individual damages:  
100000 reads  
Briggs damage = 0.014  
Damage percent = 1%  
Bayesian D\_max

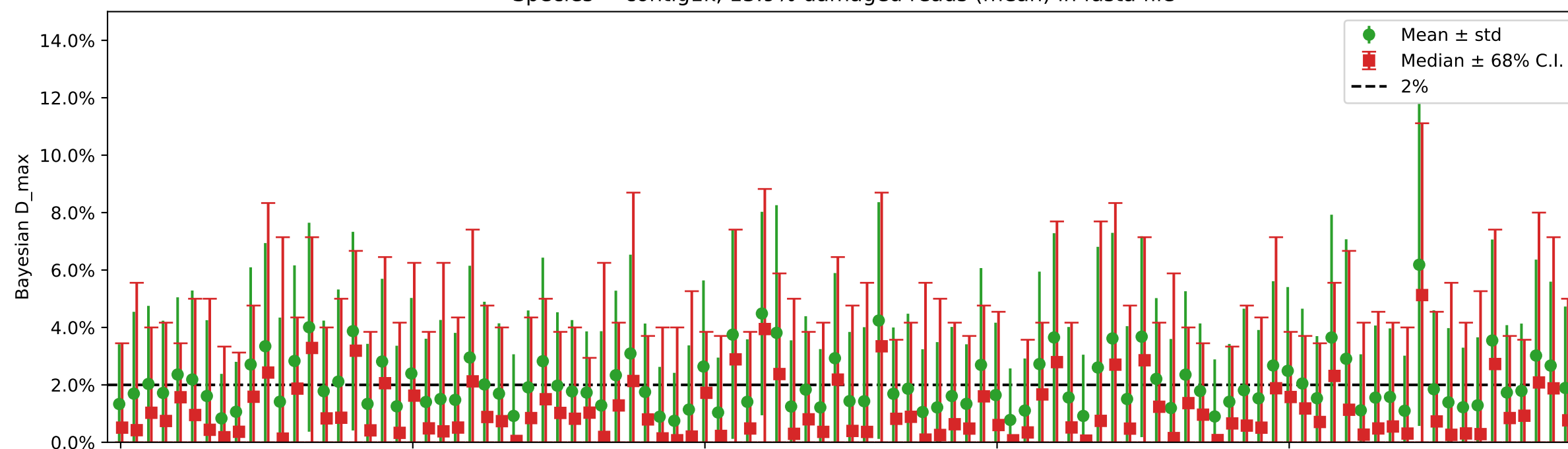


Individual damages:  
10 reads  
Briggs damage = 0.047  
Damage percent = 2%  
Bayesian D\_max

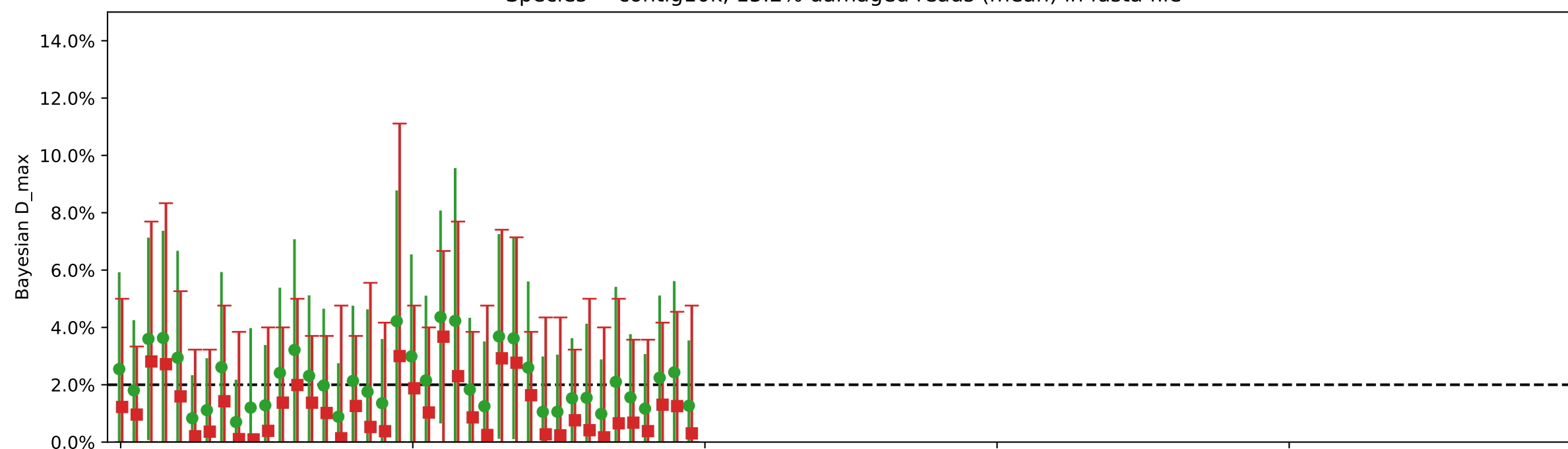


Individual damages:  
100 reads  
Briggs damage = 0.047  
Damage percent = 2%  
Bayesian D\_max

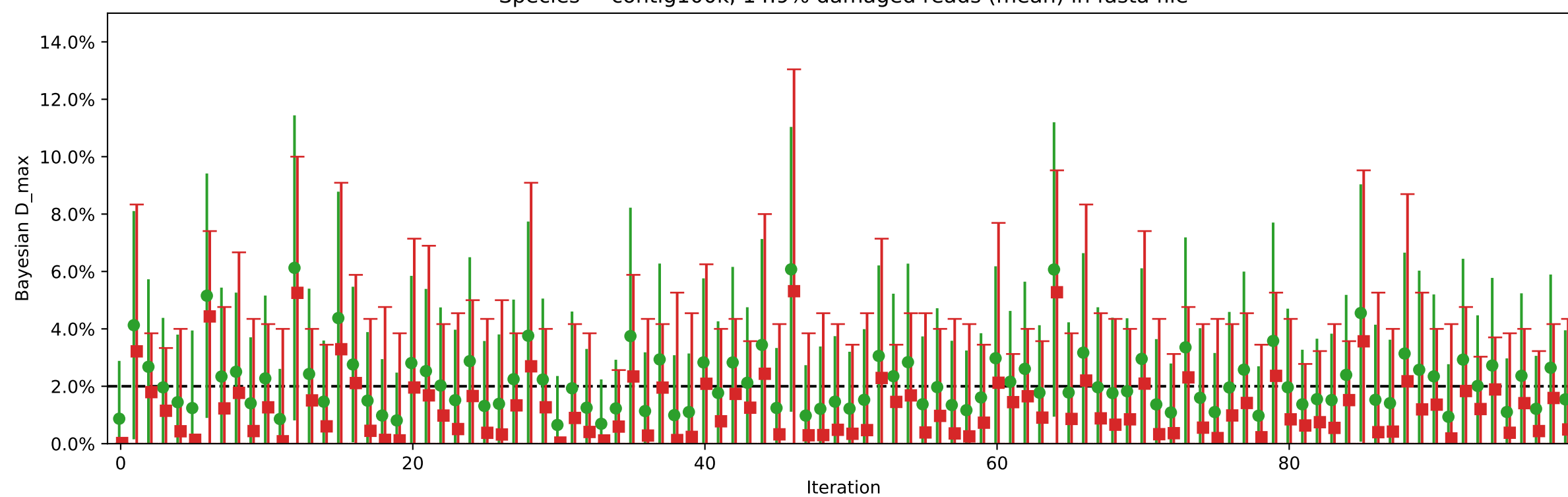
Species = contig1k, 13.9% damaged reads (mean) in fasta file



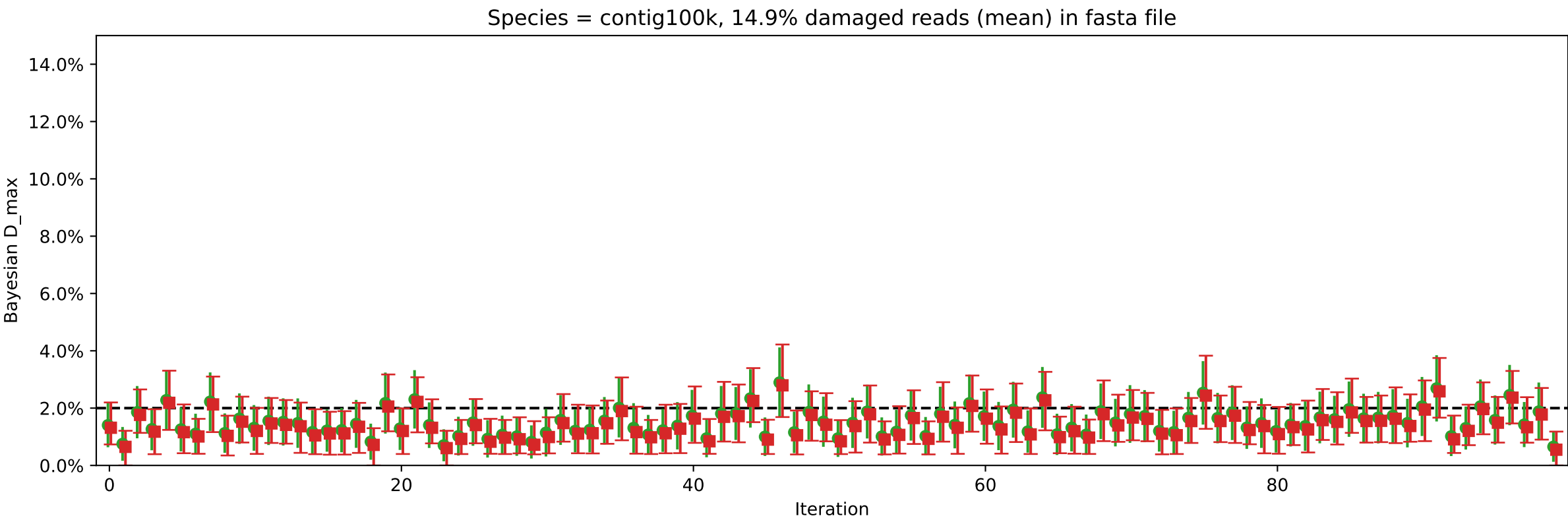
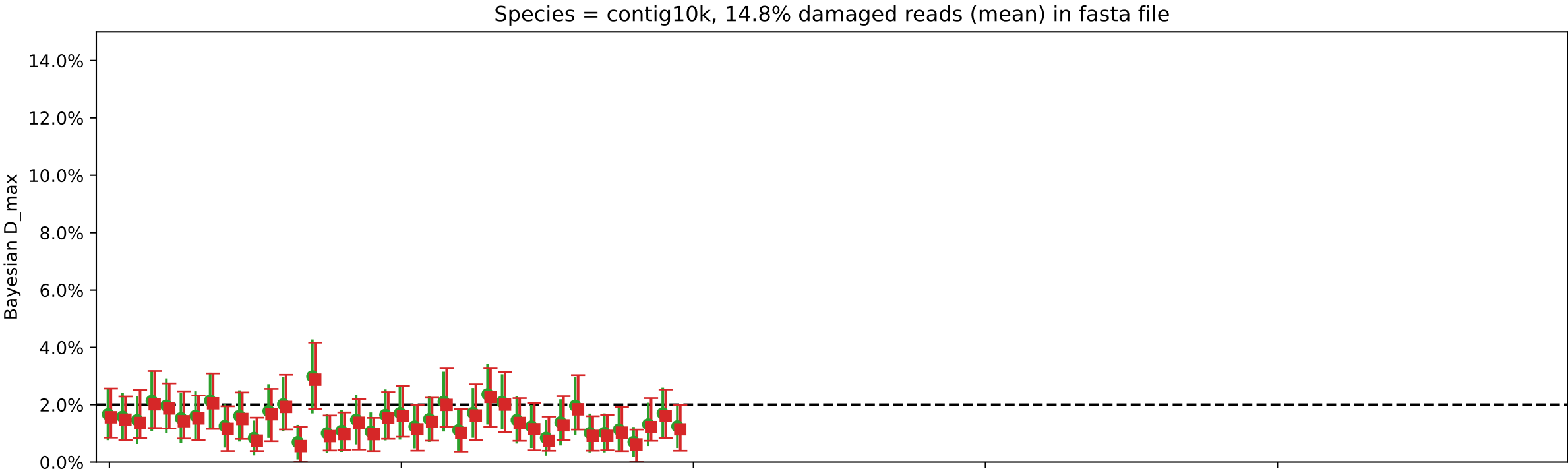
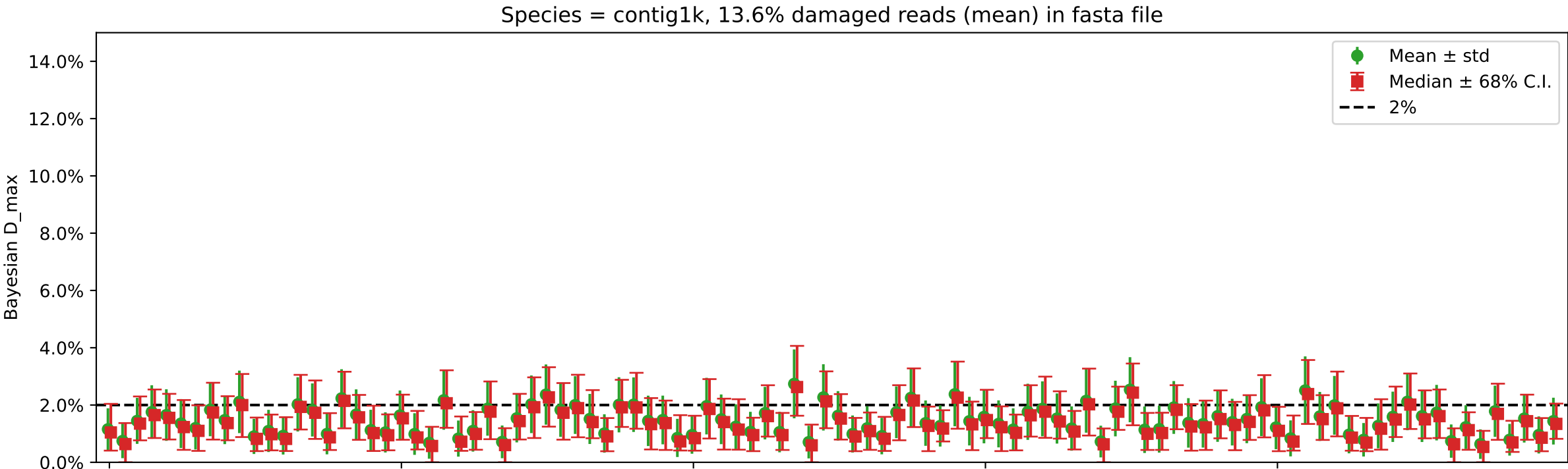
Species = contig10k, 15.2% damaged reads (mean) in fasta file



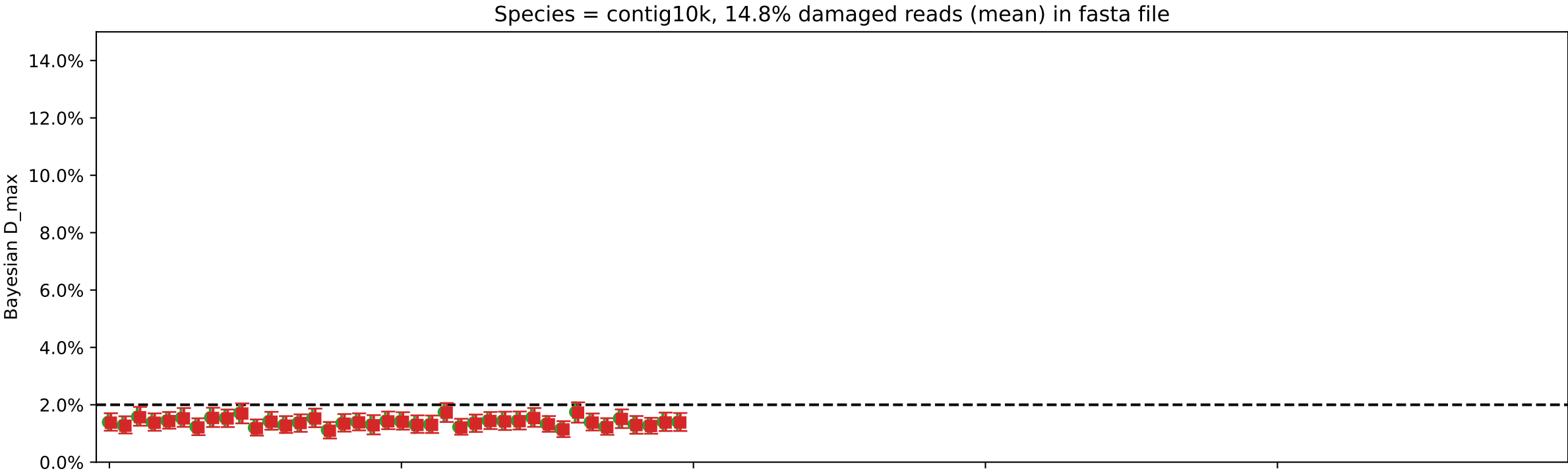
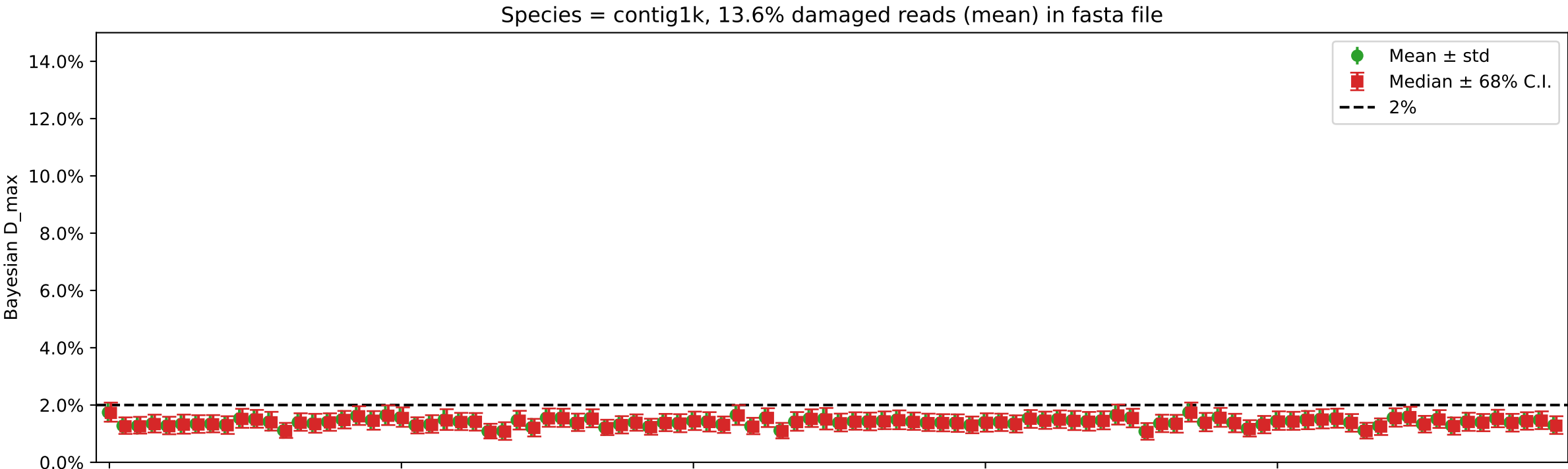
Species = contig100k, 14.9% damaged reads (mean) in fasta file



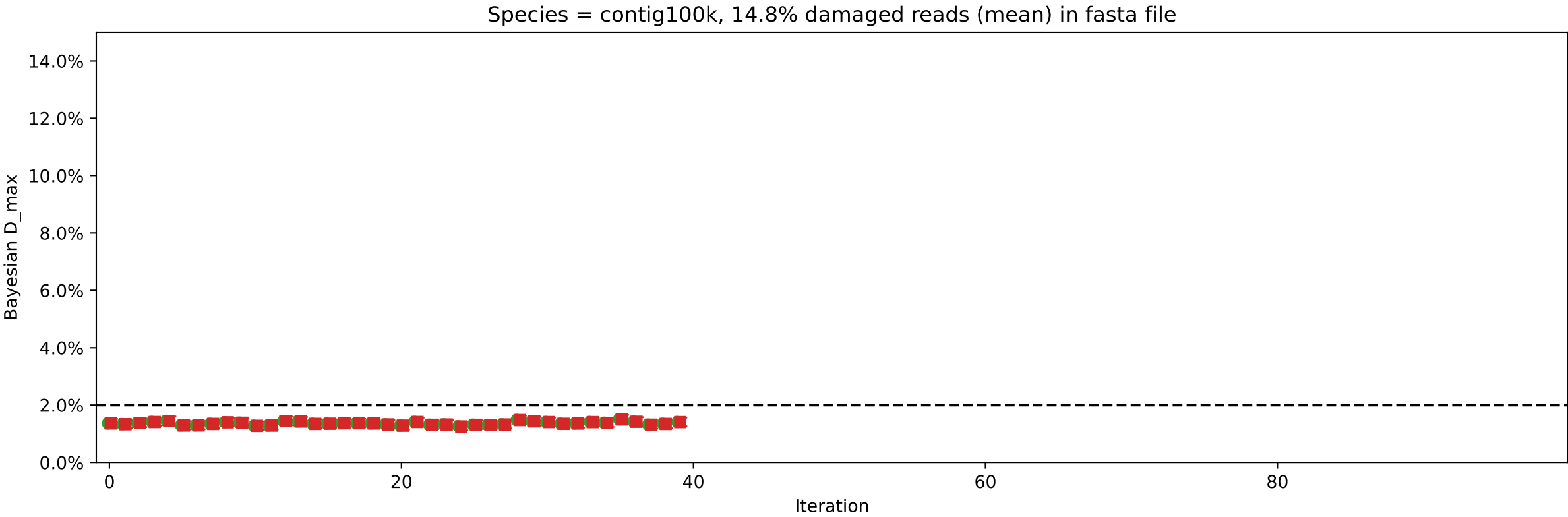
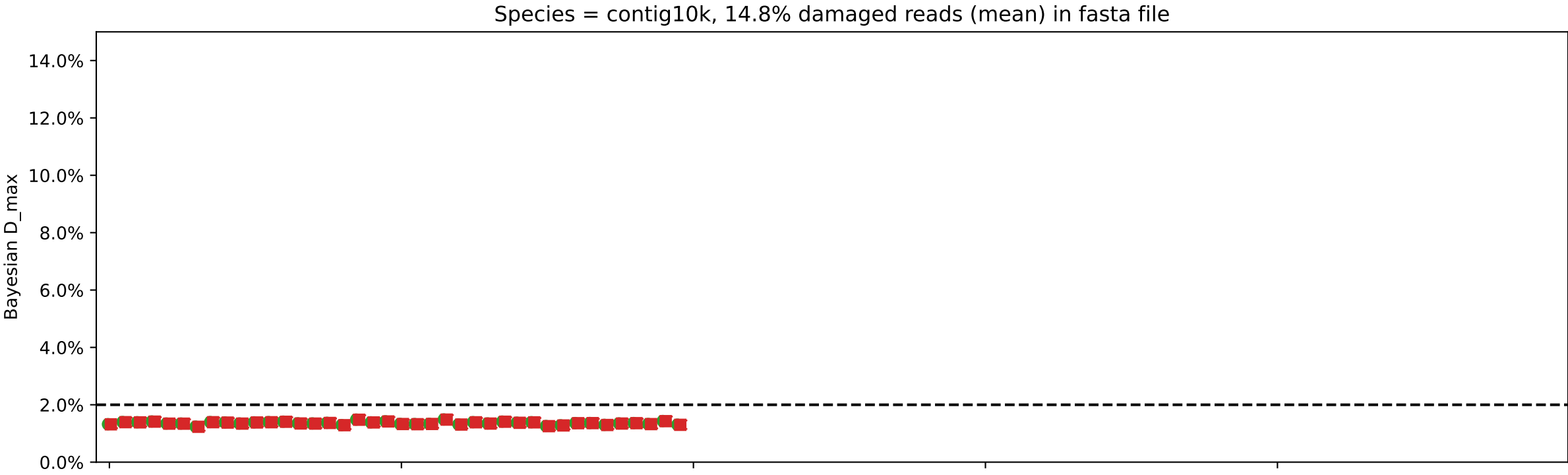
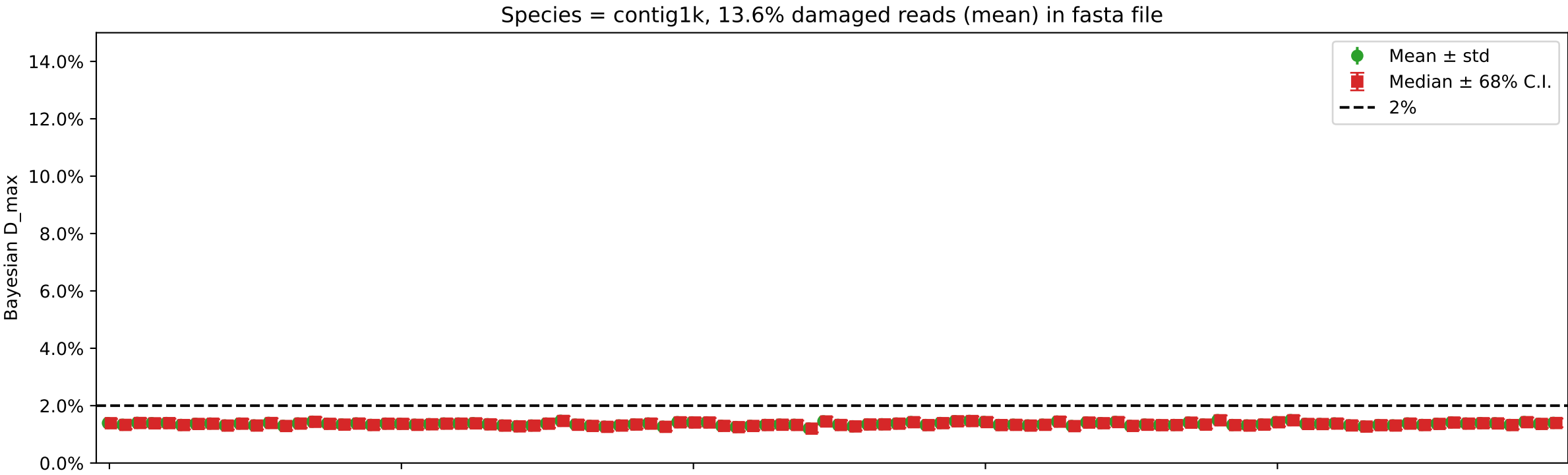
Individual damages:  
1000 reads  
Briggs damage = 0.047  
Damage percent = 2%  
Bayesian D\_max



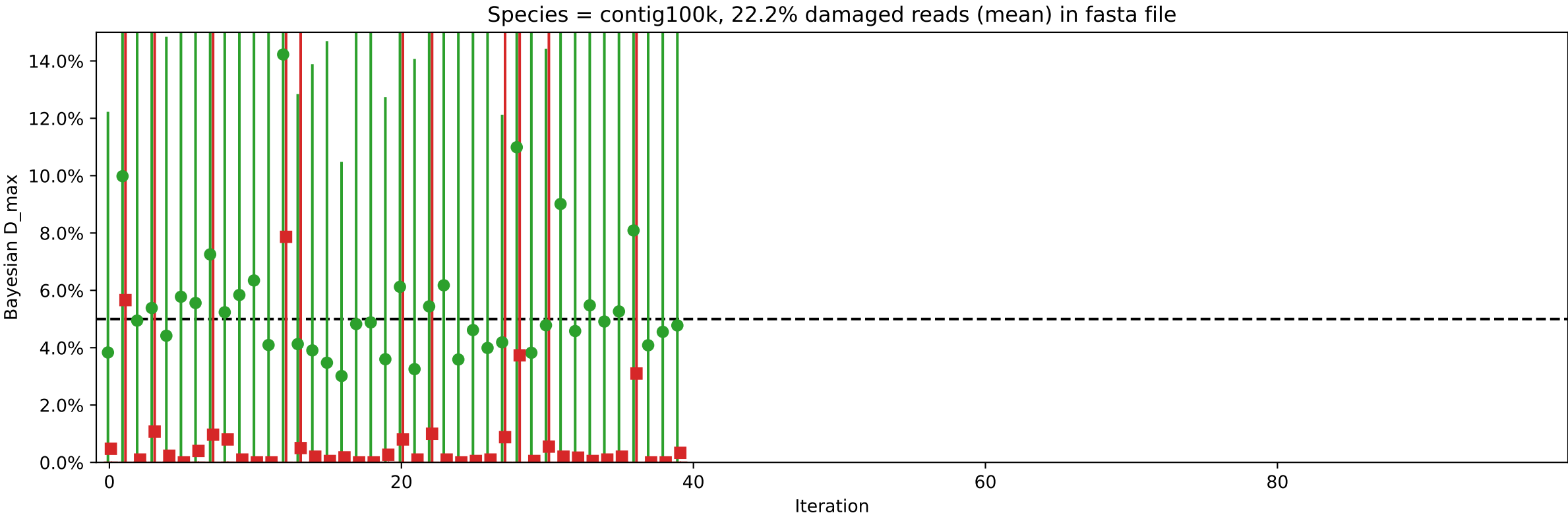
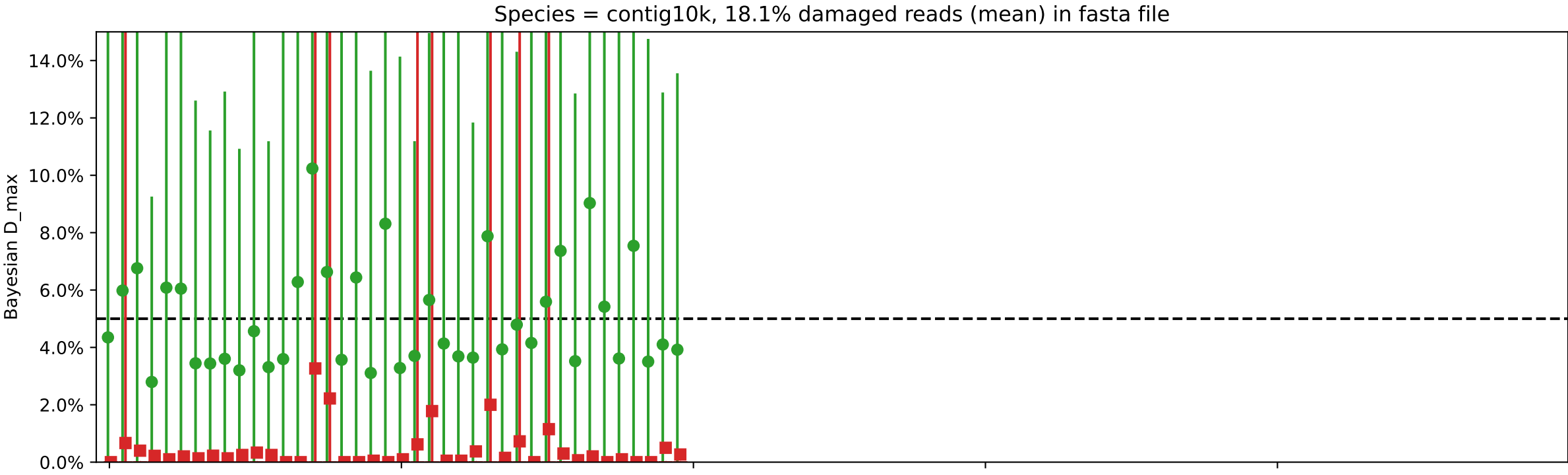
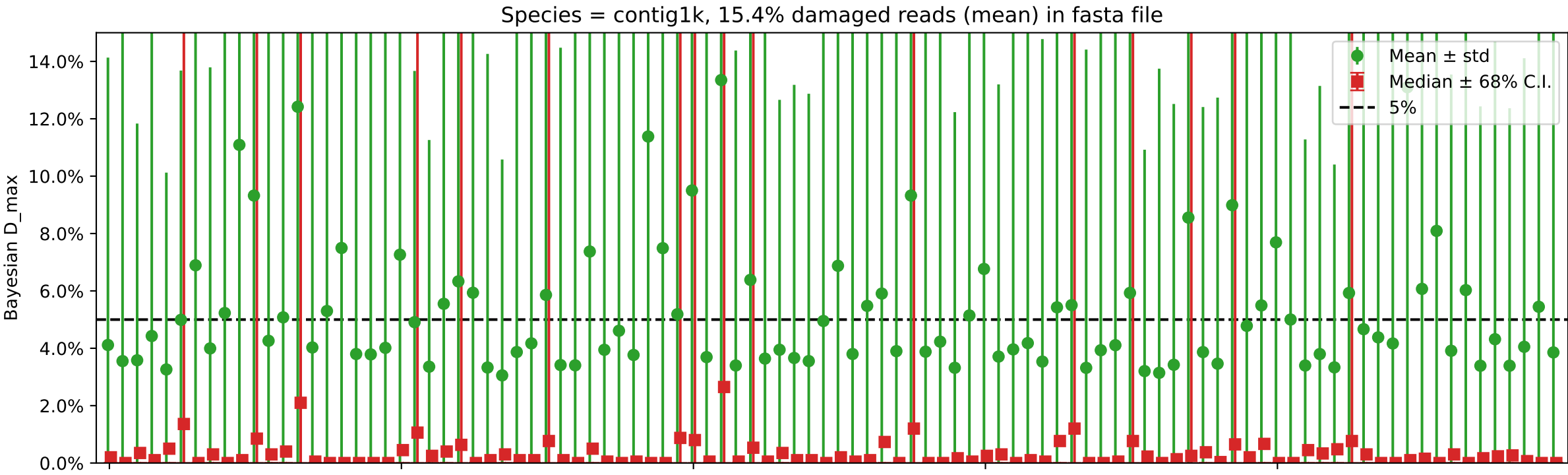
Individual damages:  
10000 reads  
Briggs damage = 0.047  
Damage percent = 2%  
Bayesian D\_max



Individual damages:  
100000 reads  
Briggs damage = 0.047  
Damage percent = 2%  
Bayesian D\_max

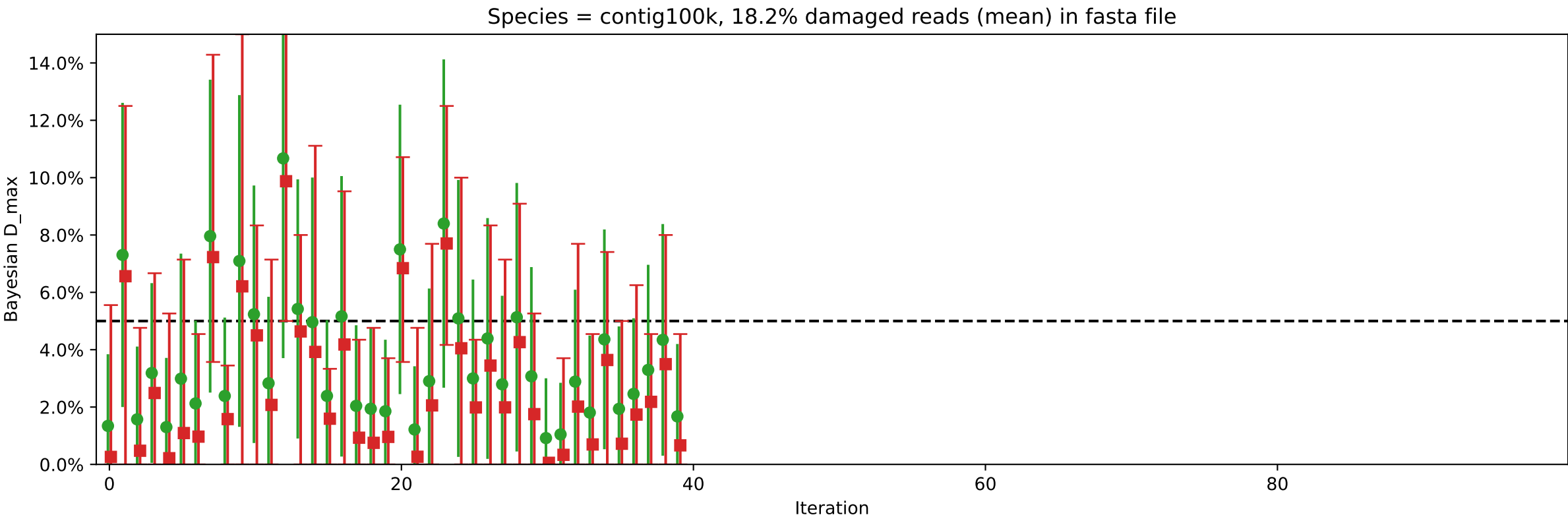
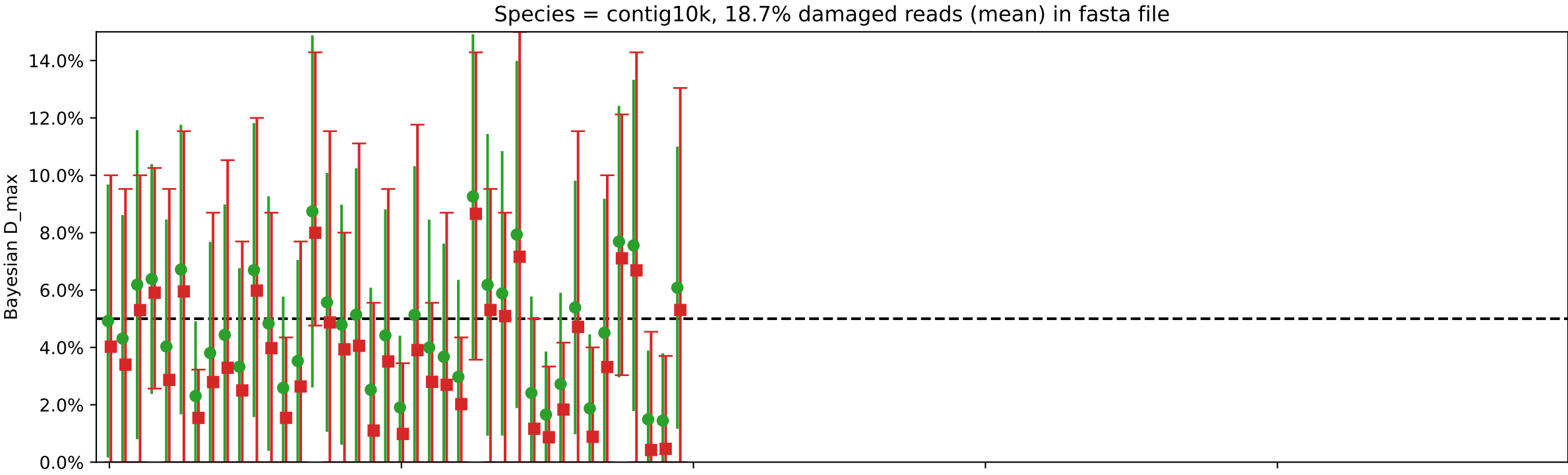
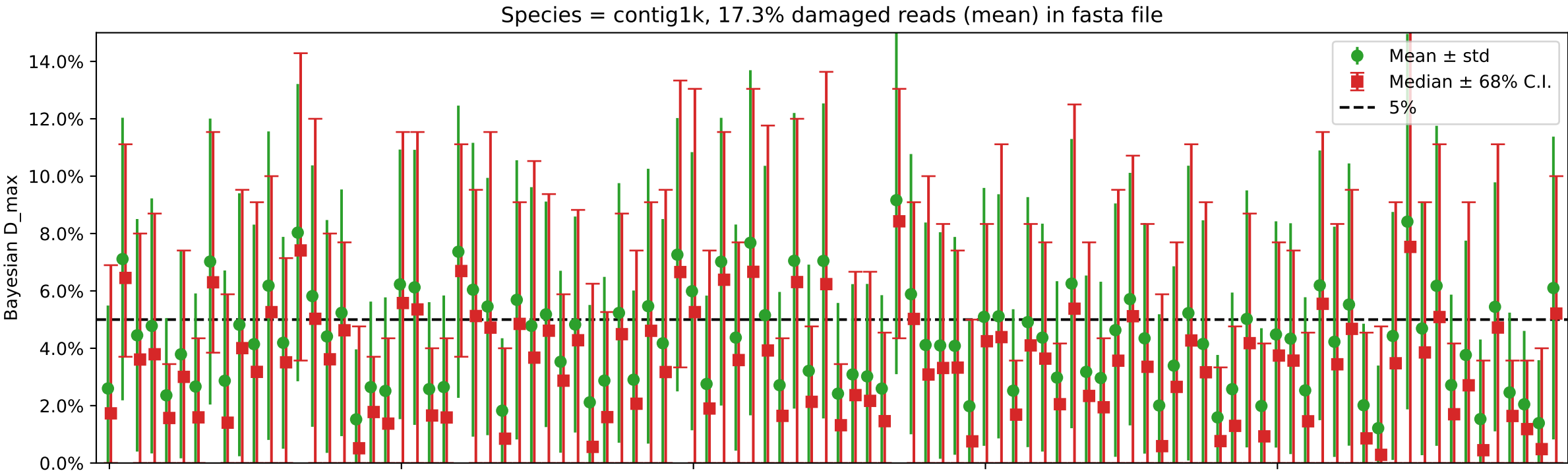


Individual damages:  
10 reads  
Briggs damage = 0.138  
Damage percent = 5%  
Bayesian D\_max

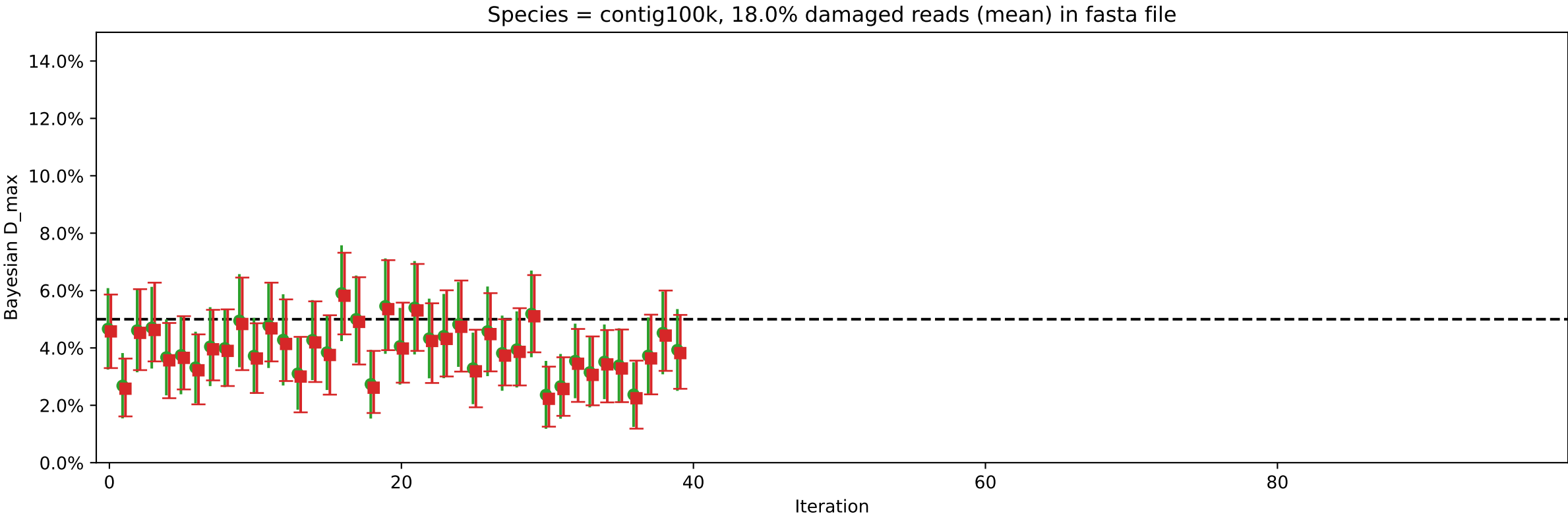
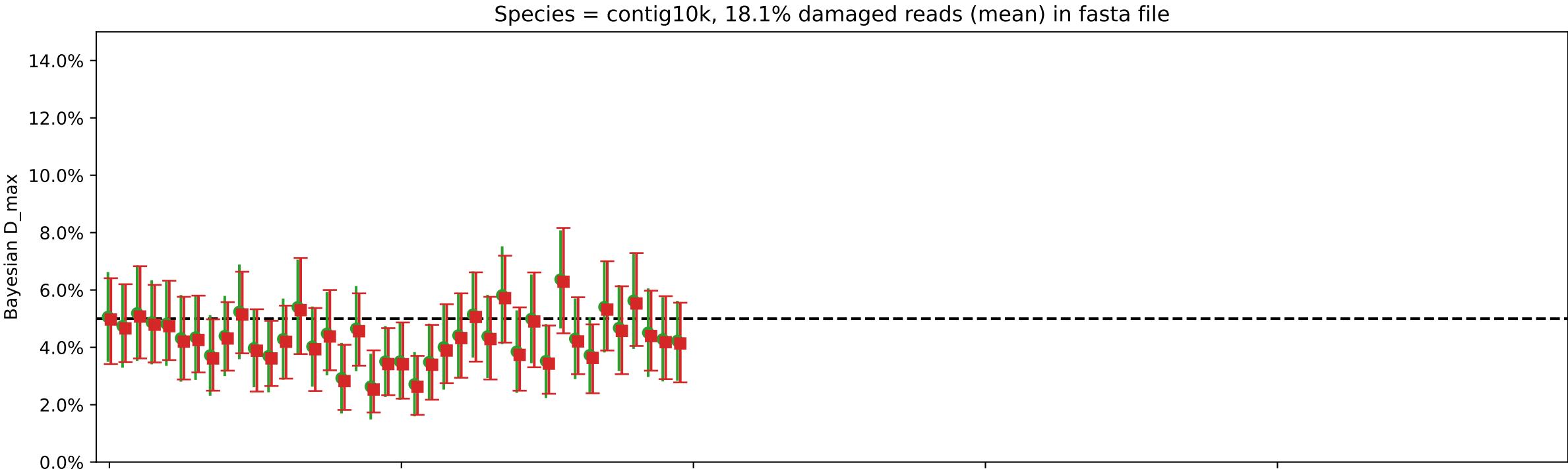
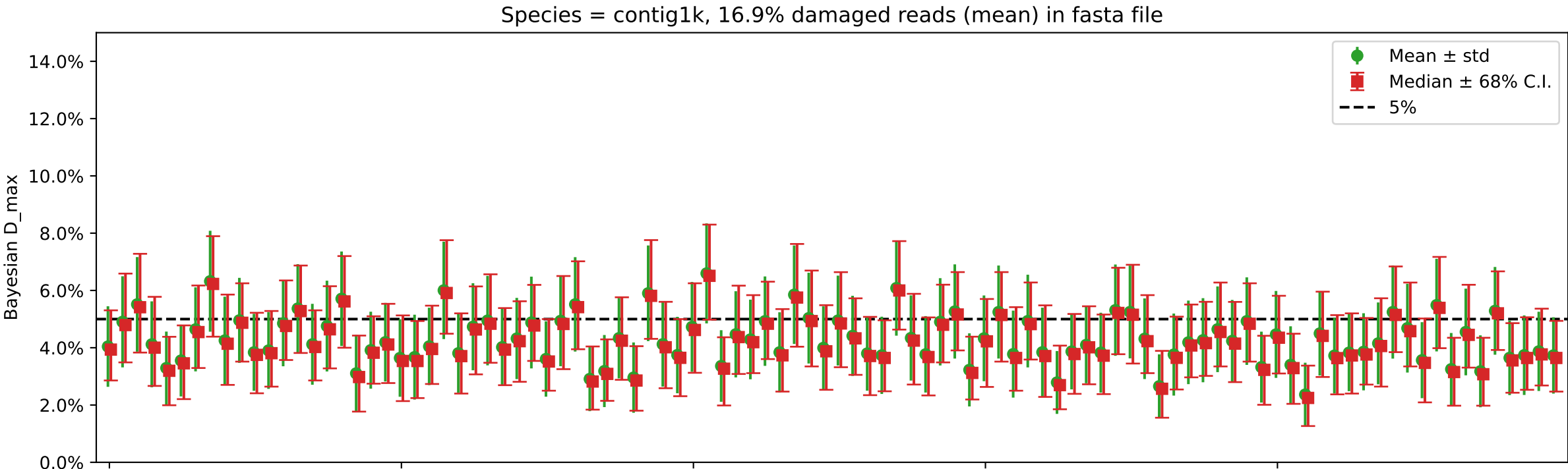




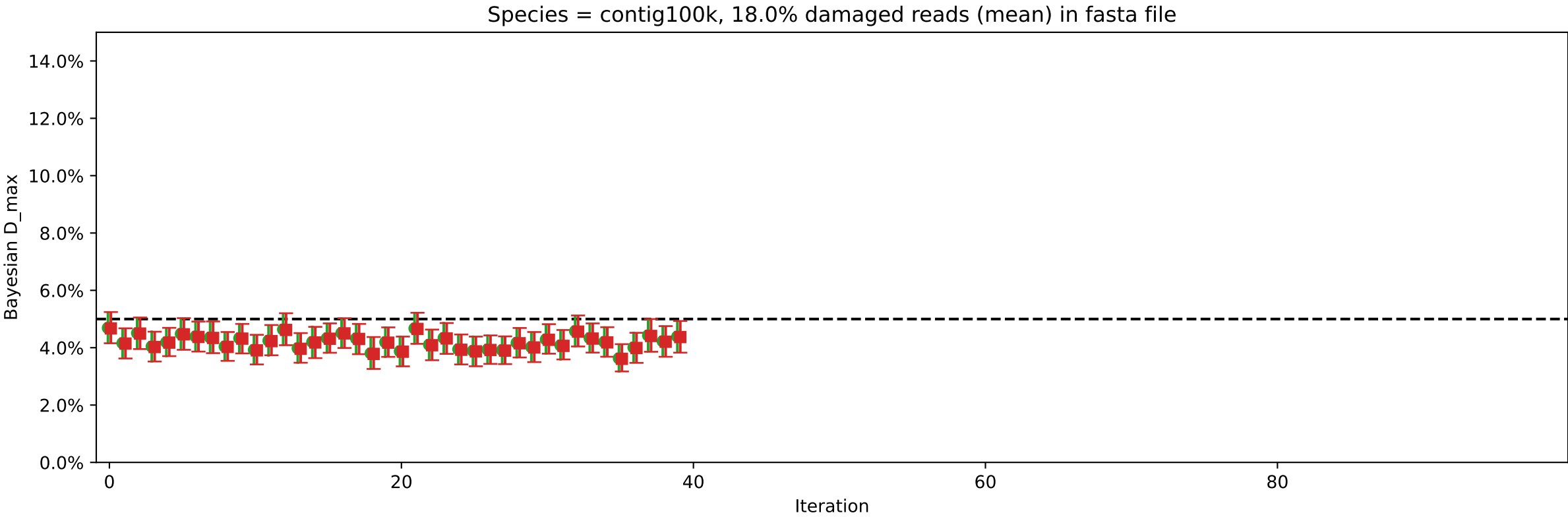
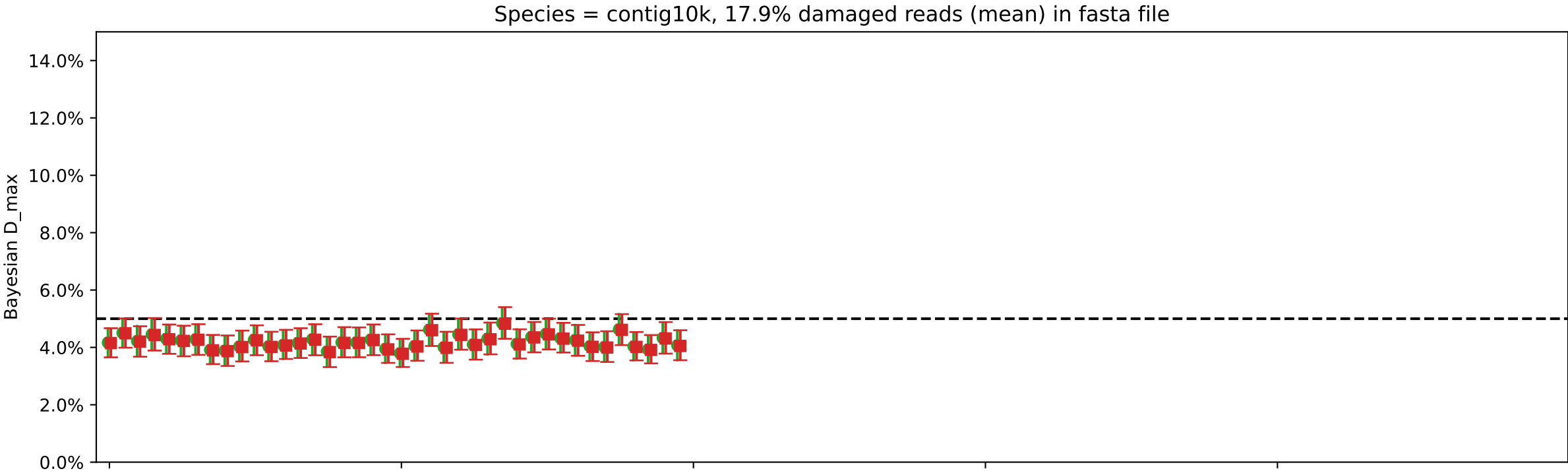
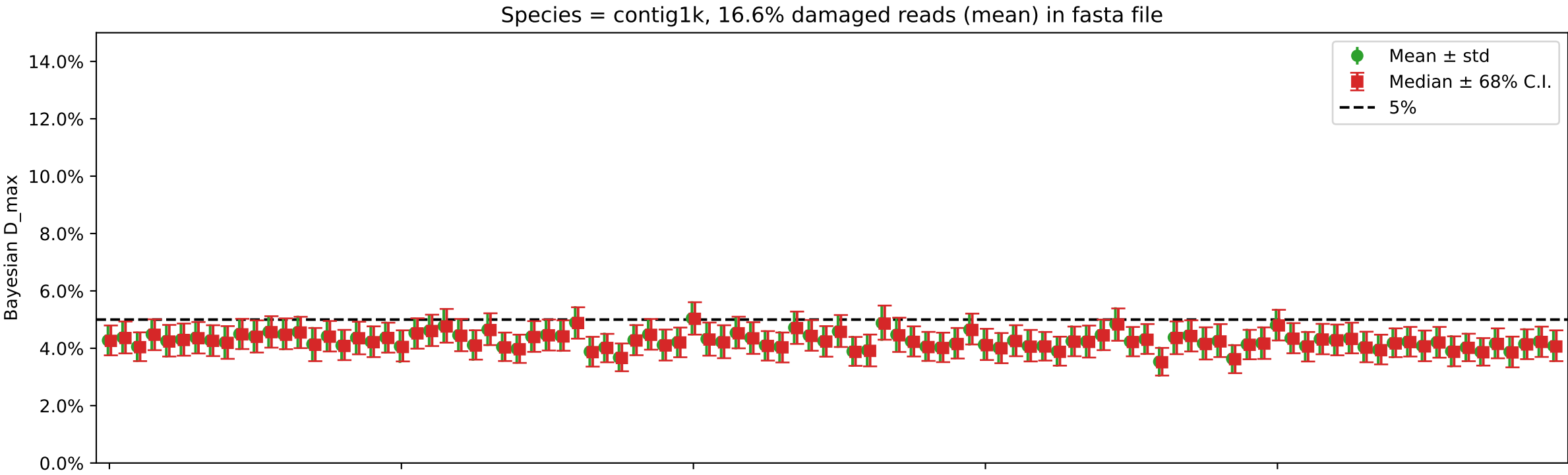
Individual damages:  
100 reads  
Briggs damage = 0.138  
Damage percent = 5%  
Bayesian D\_max



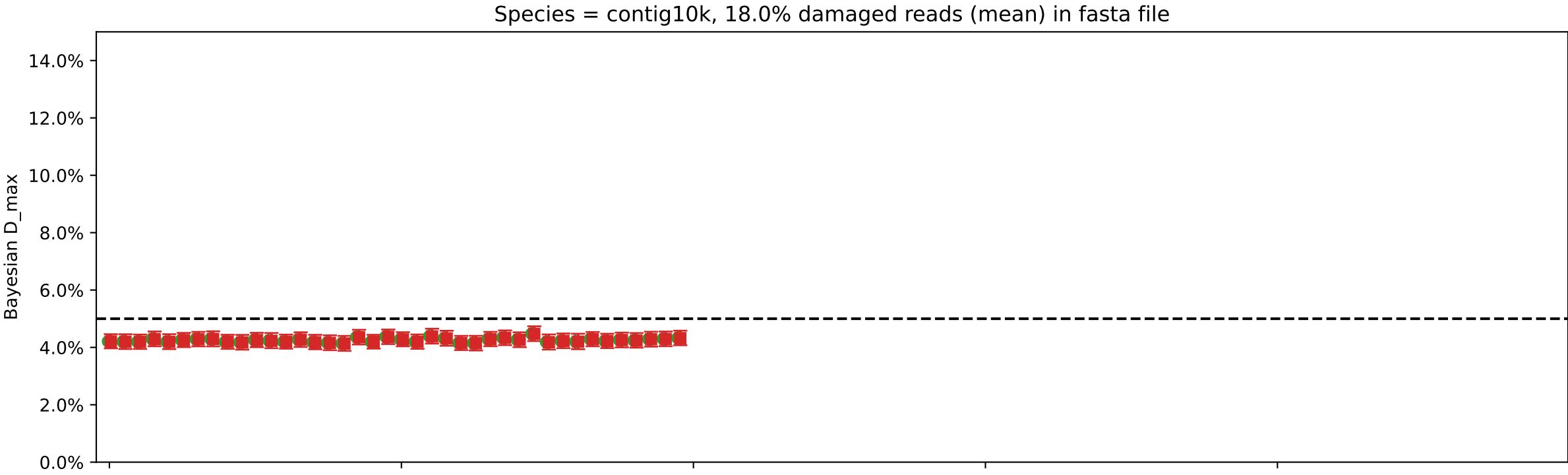
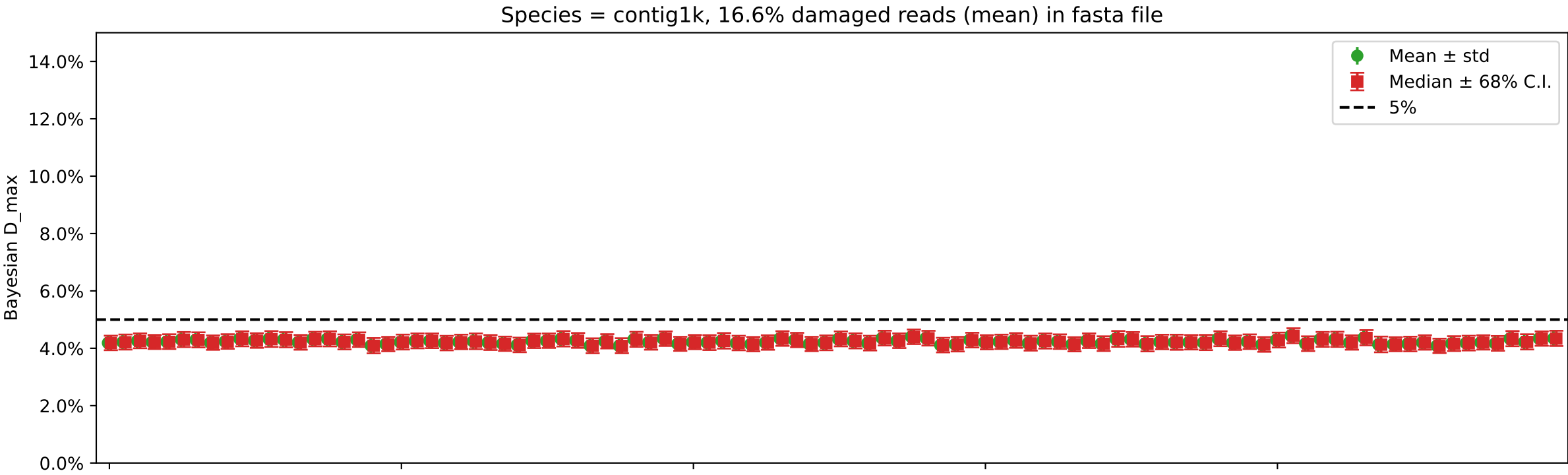
Individual damages:  
1000 reads  
Briggs damage = 0.138  
Damage percent = 5%  
Bayesian D\_max



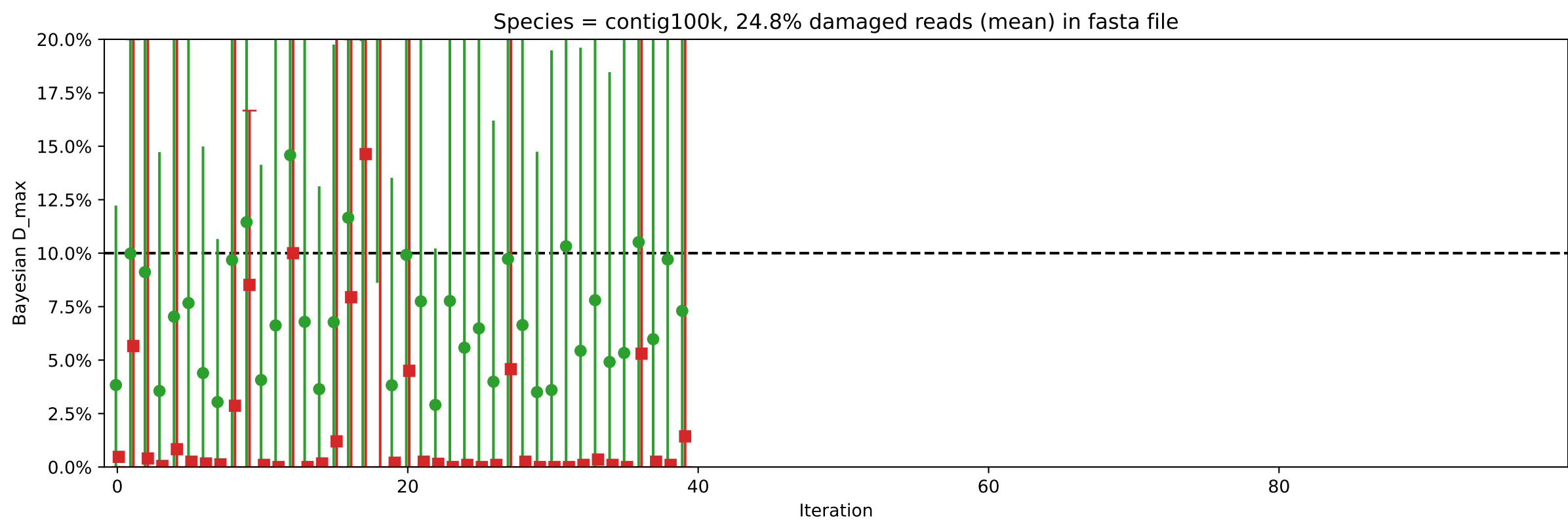
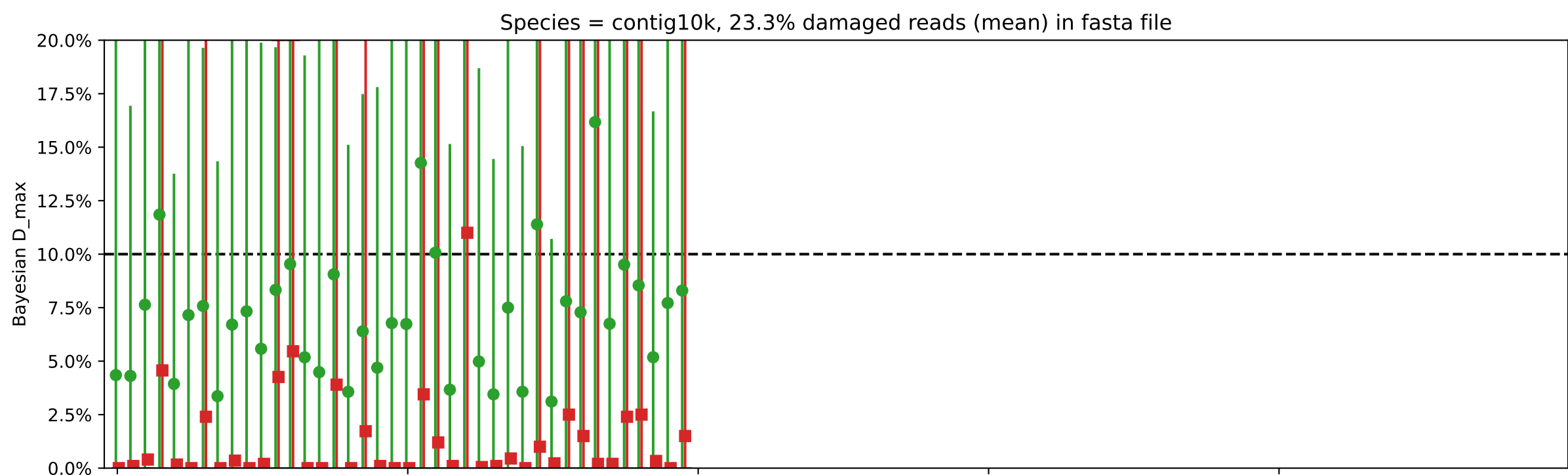
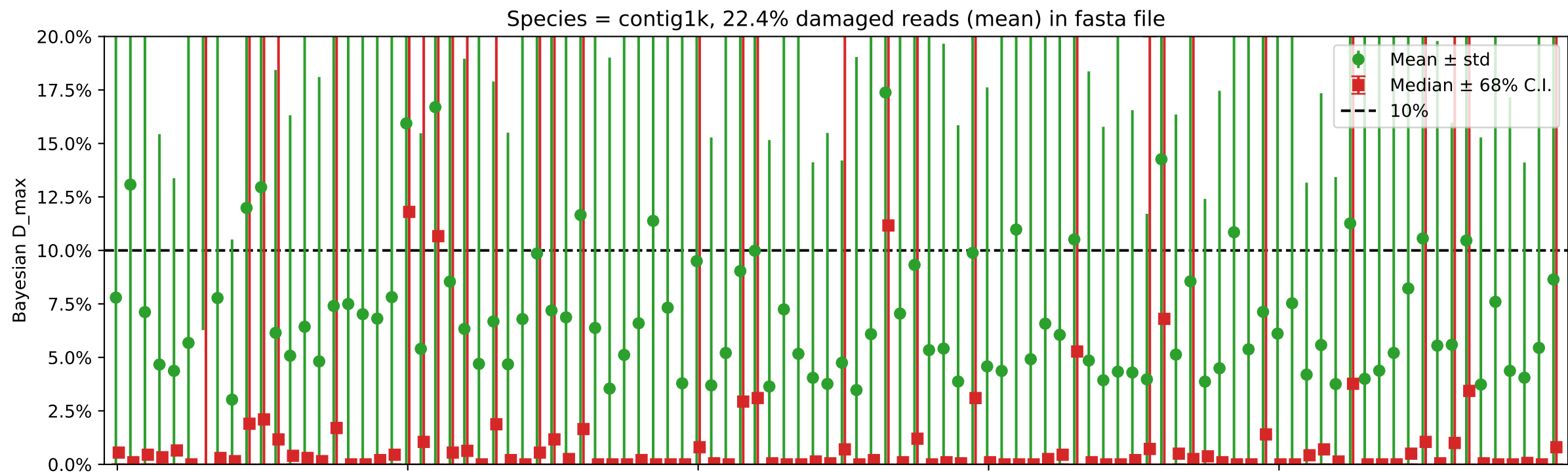
Individual damages:  
10000 reads  
Briggs damage = 0.138  
Damage percent = 5%  
Bayesian D\_max



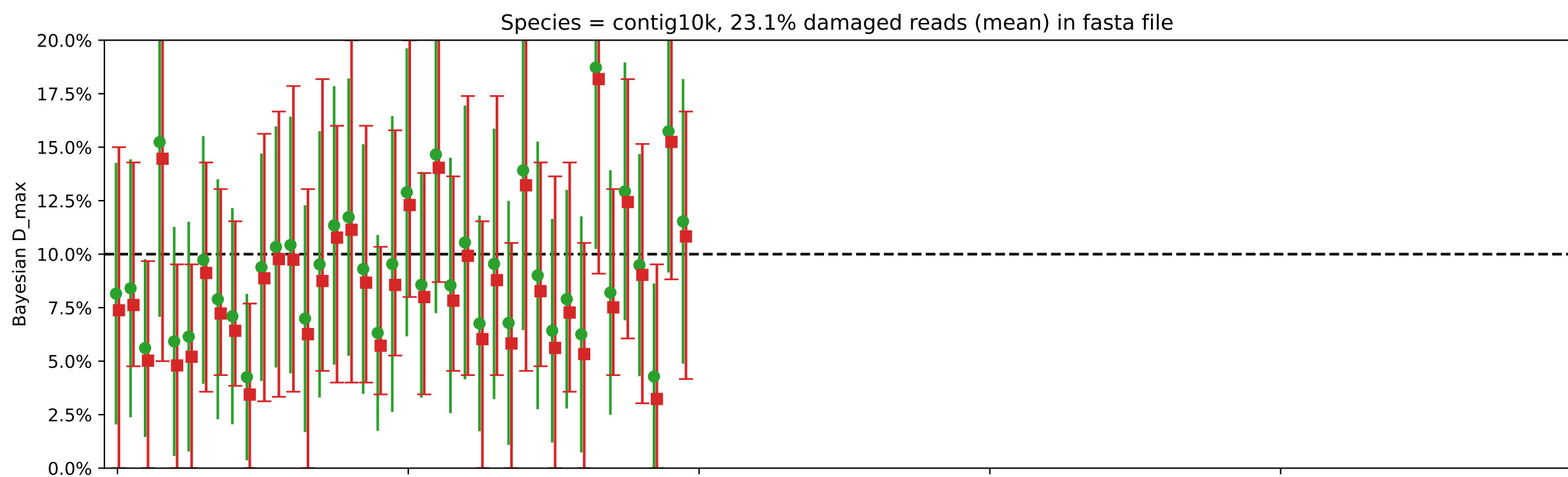
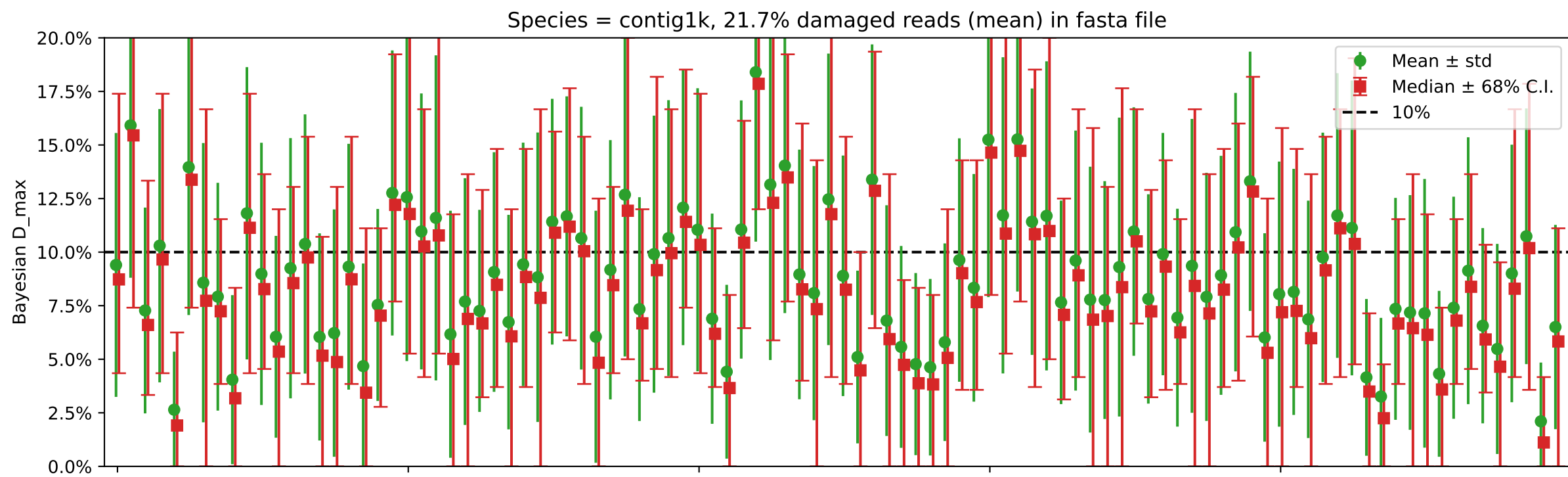
Individual damages:  
100000 reads  
Briggs damage = 0.138  
Damage percent = 5%  
Bayesian D\_max



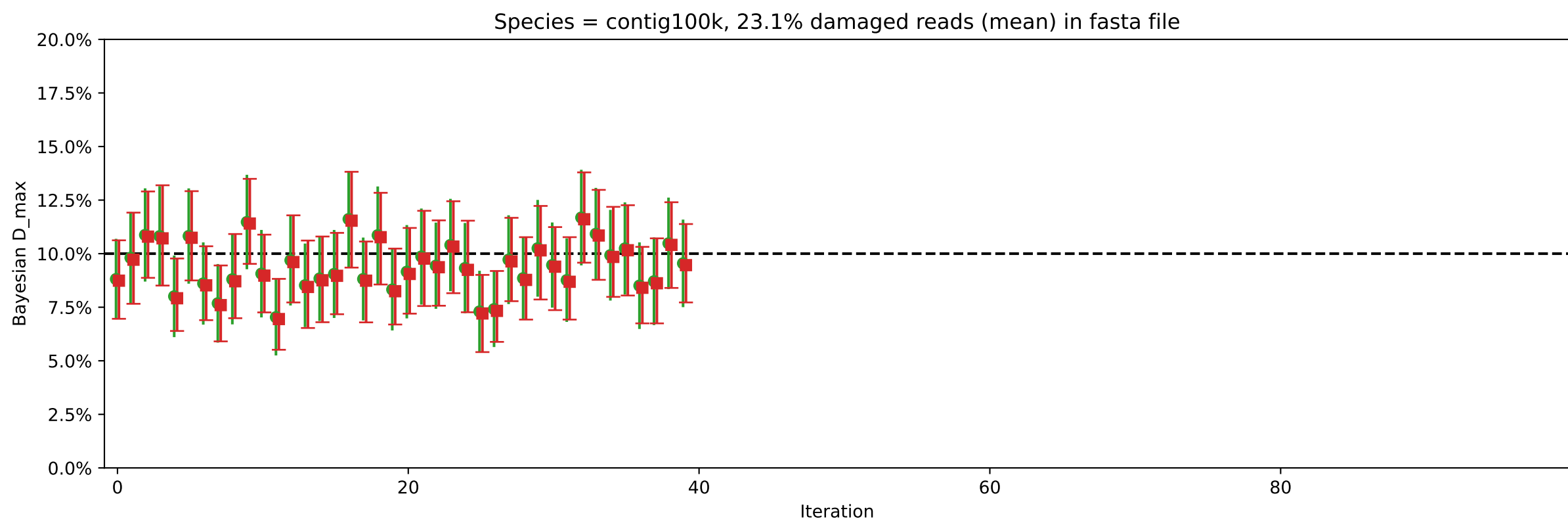
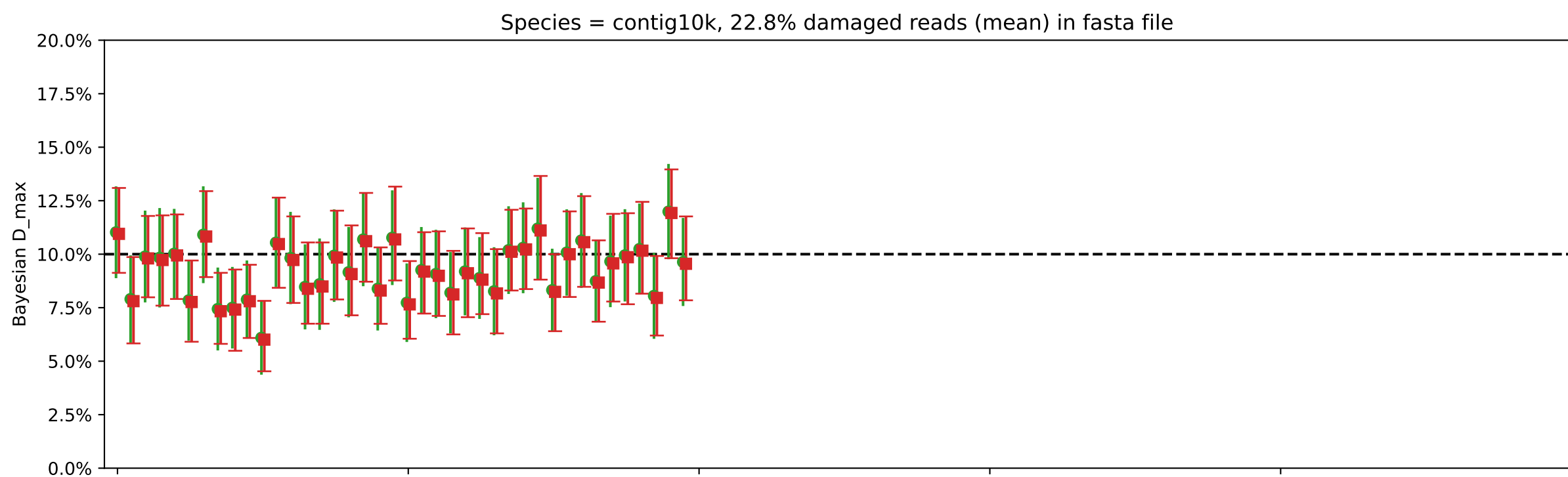
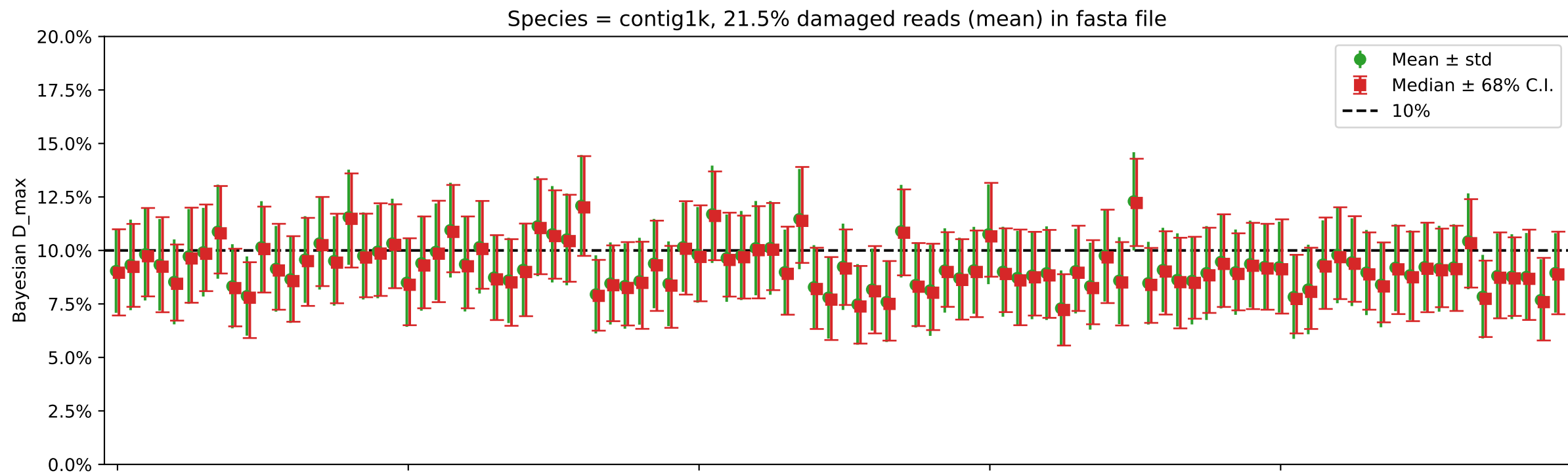
Individual damages:  
10 reads  
Briggs damage = 0.303  
Damage percent = 10%  
Bayesian D\_max



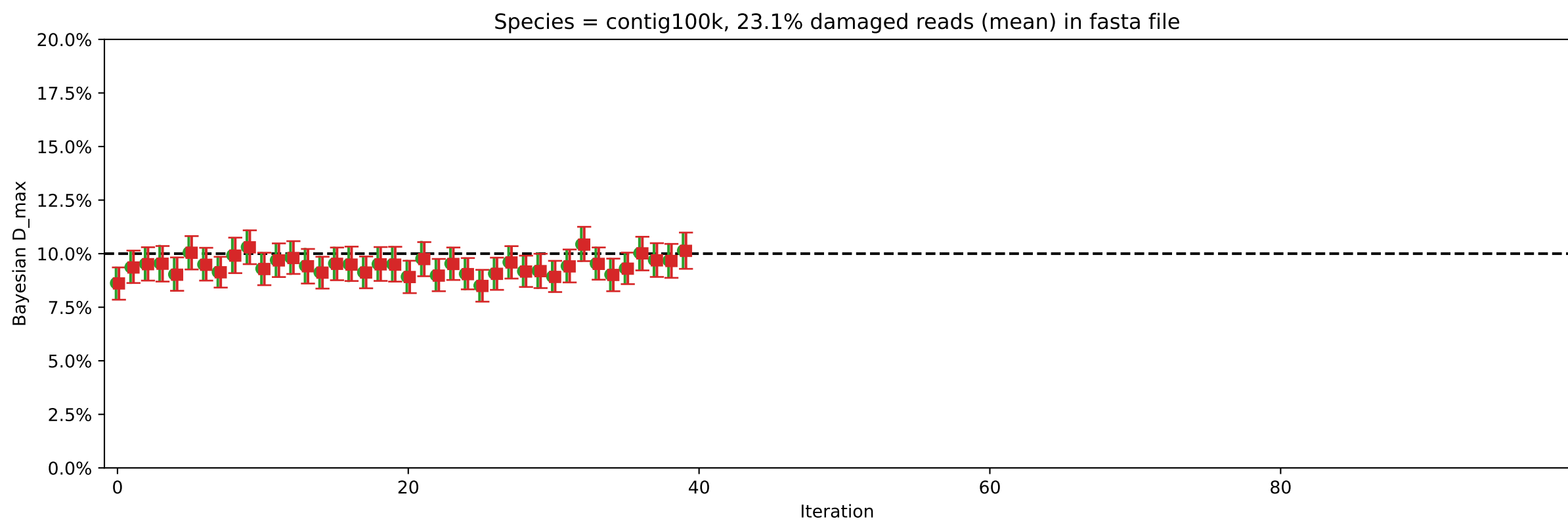
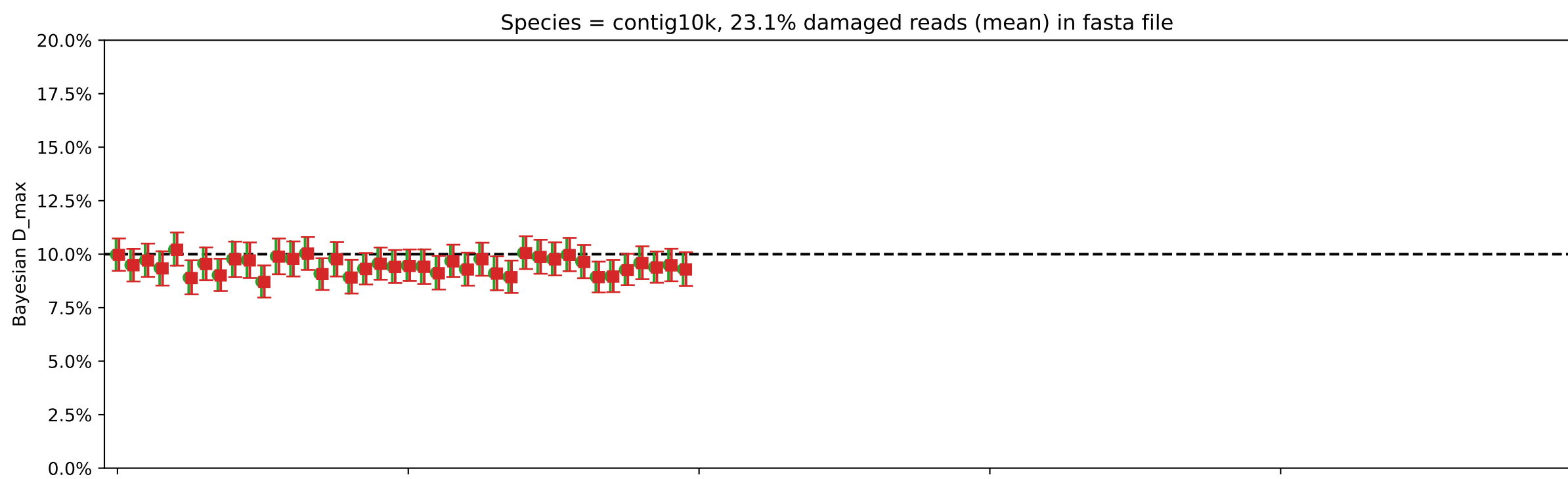
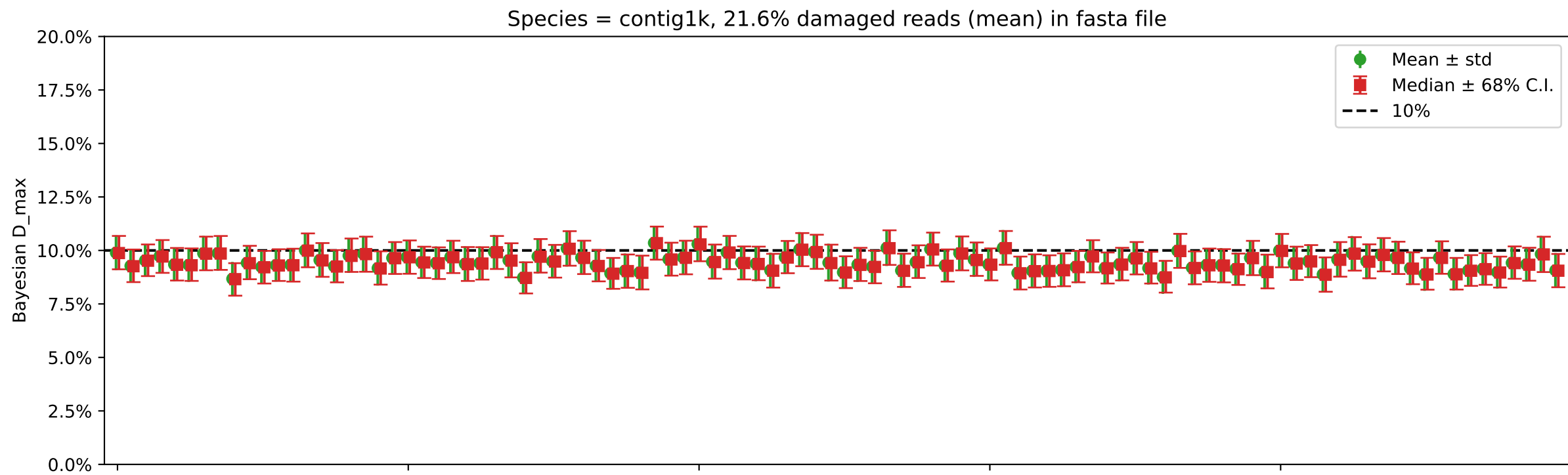
Individual damages:  
100 reads  
Briggs damage = 0.303  
Damage percent = 10%  
Bayesian D\_max



Individual damages:  
1000 reads  
Briggs damage = 0.303  
Damage percent = 10%  
Bayesian D\_max

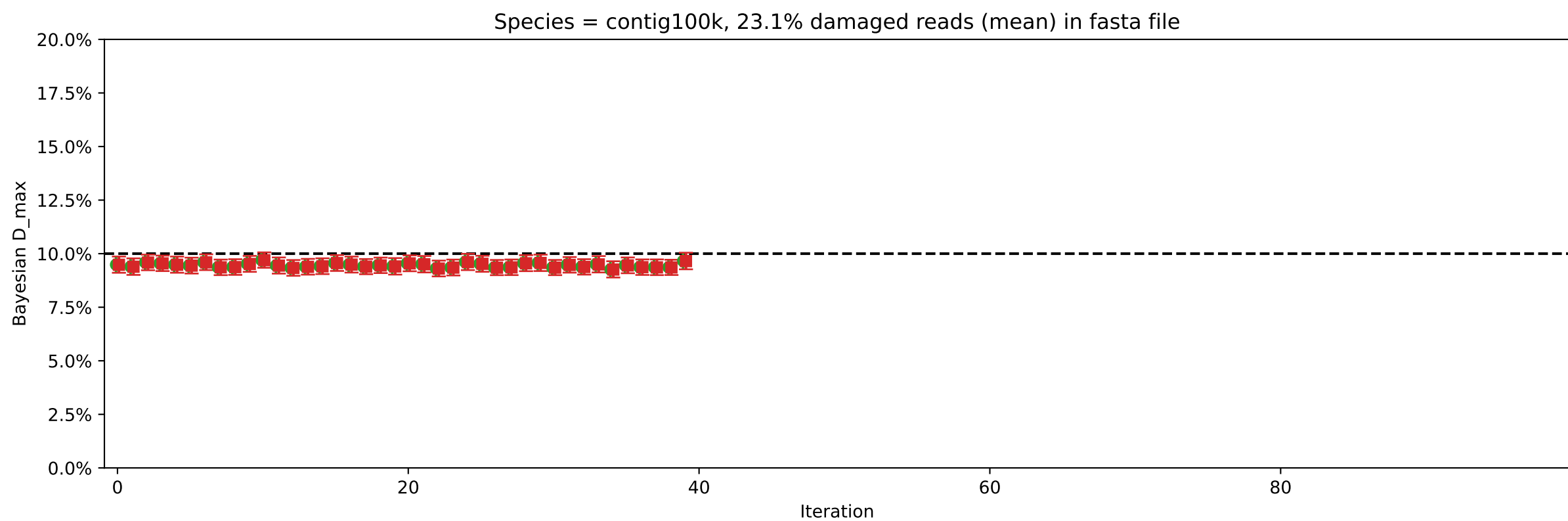
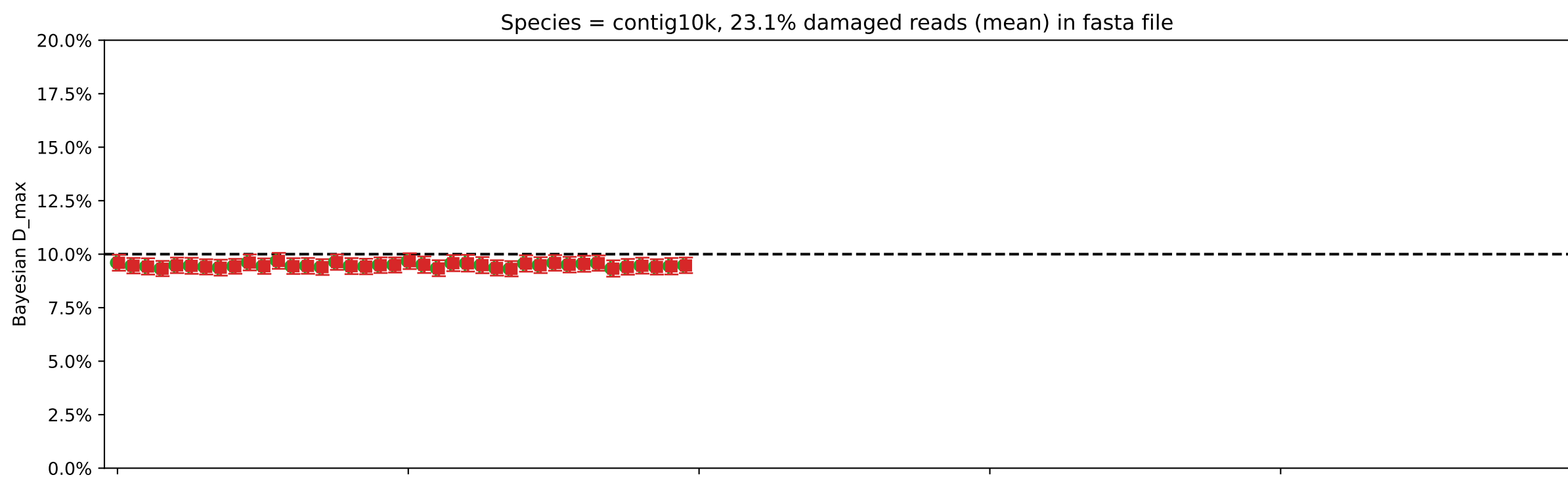


Individual damages:  
10000 reads  
Briggs damage = 0.303  
Damage percent = 10%  
Bayesian D\_max

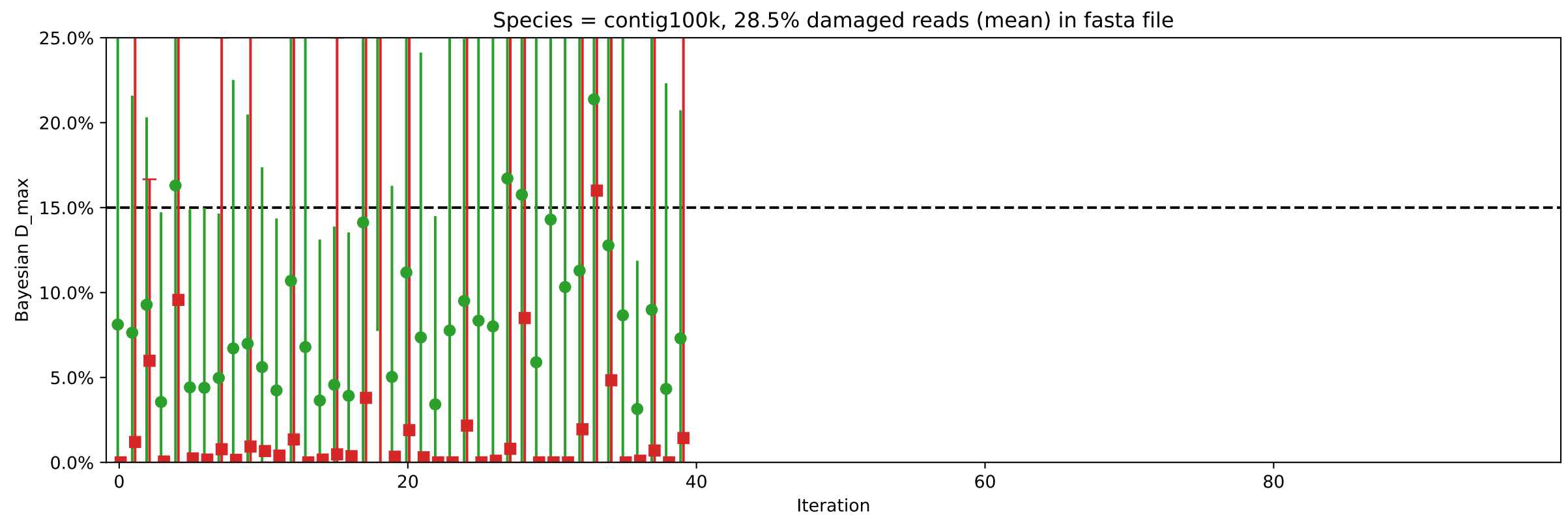
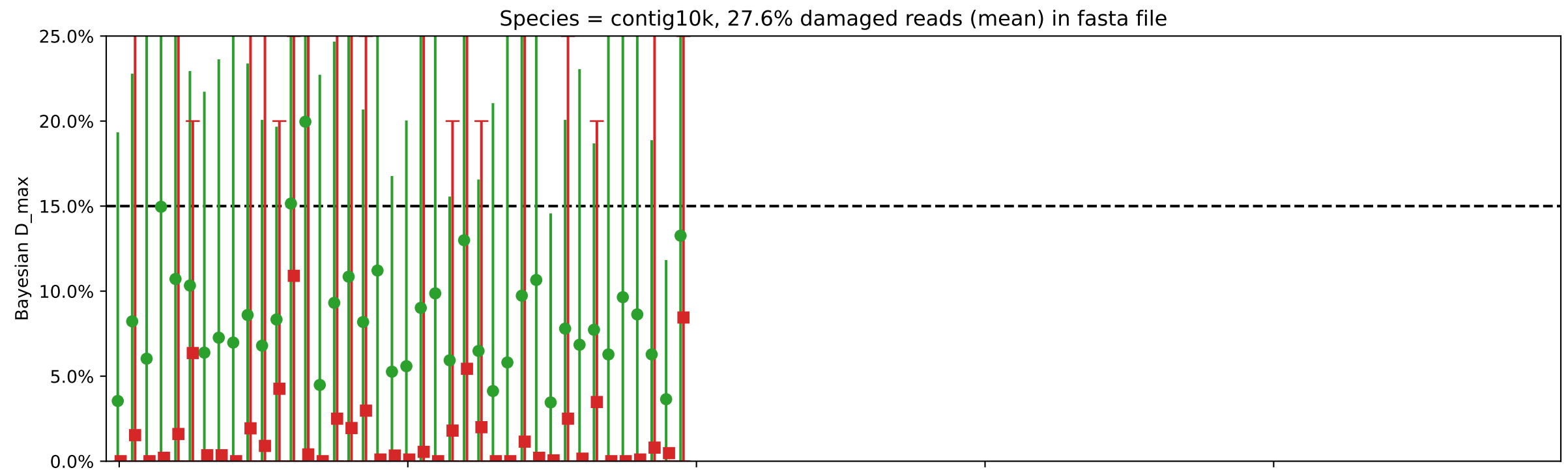
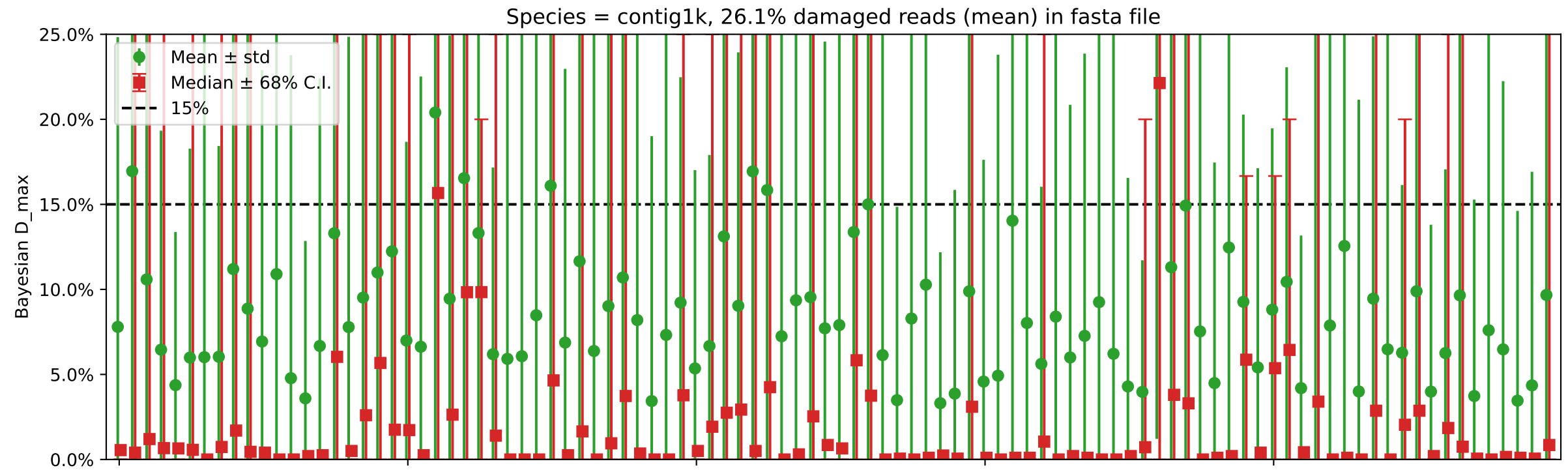




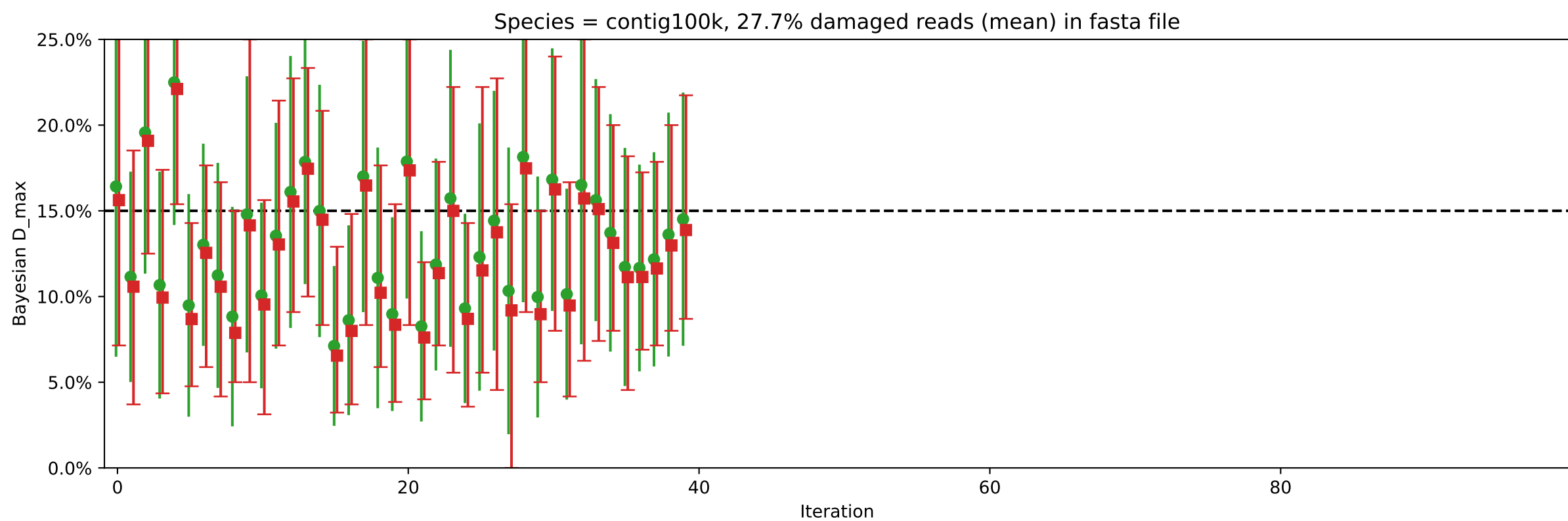
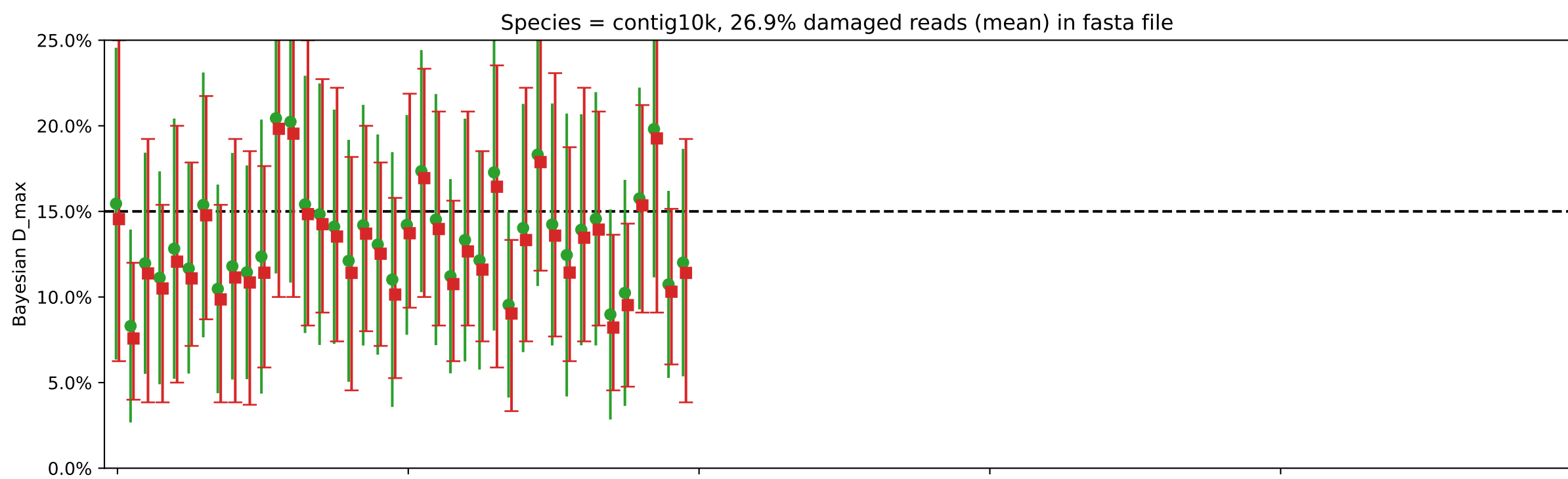
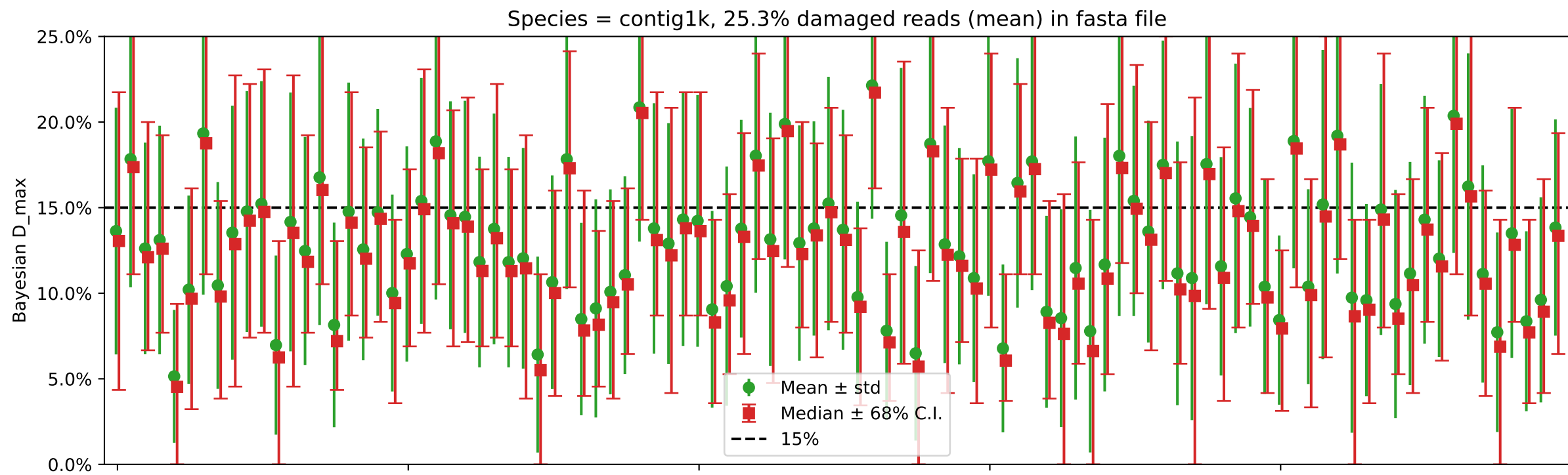
Individual damages:  
100000 reads  
Briggs damage = 0.303  
Damage percent = 10%  
Bayesian D\_max



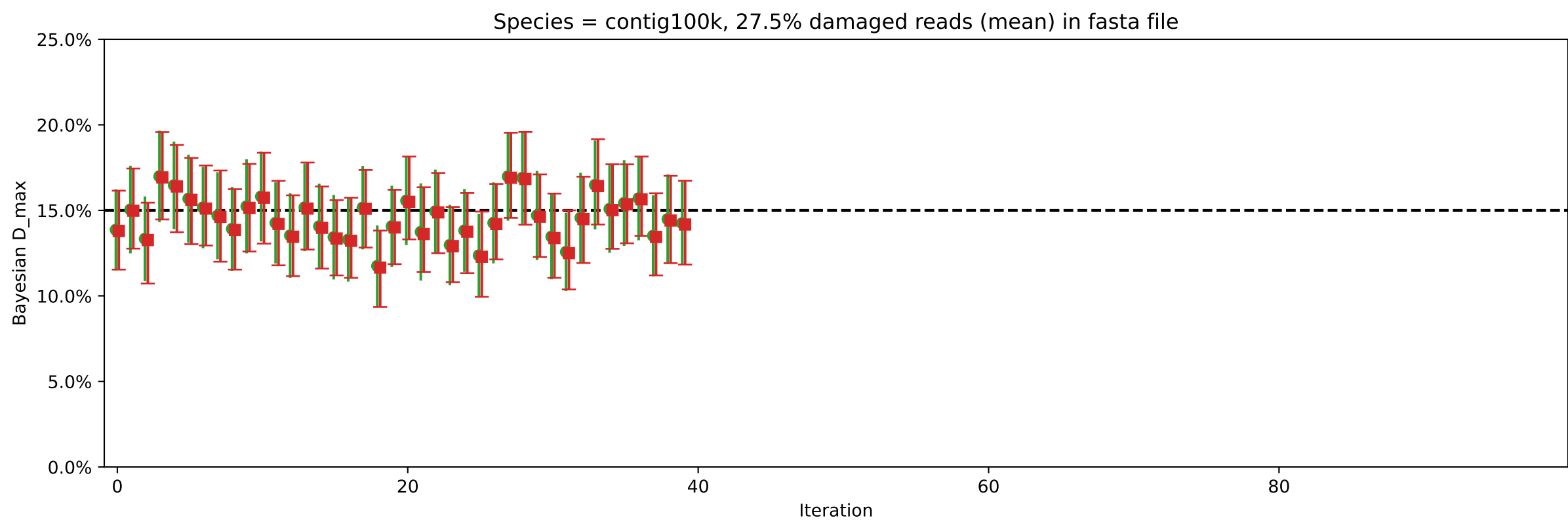
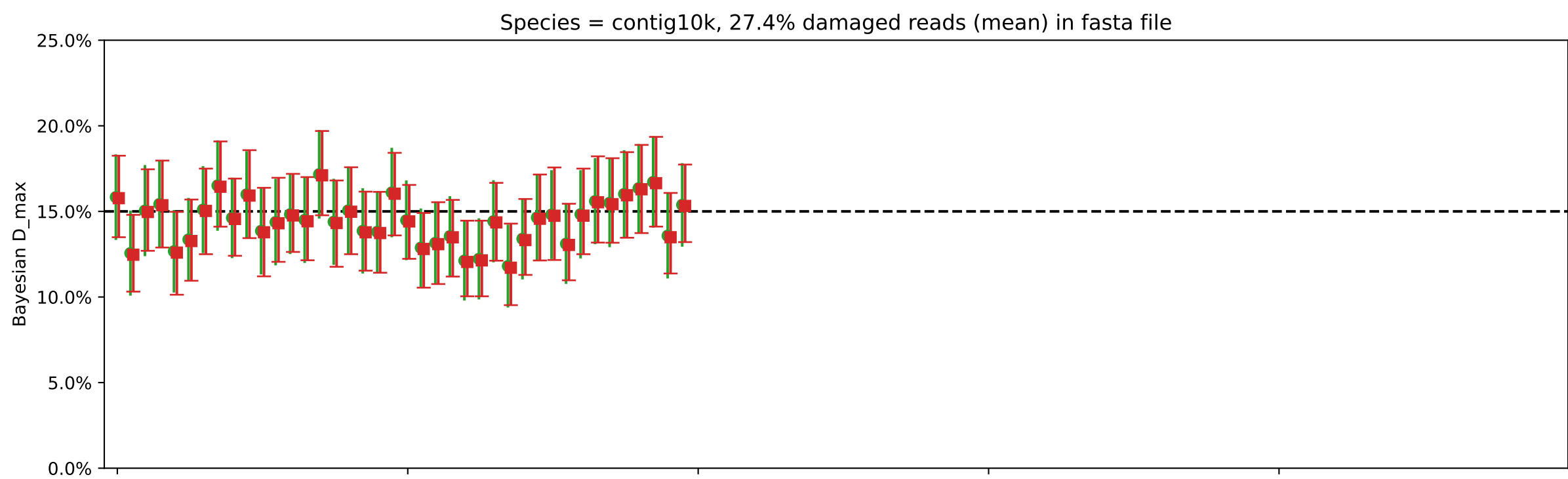
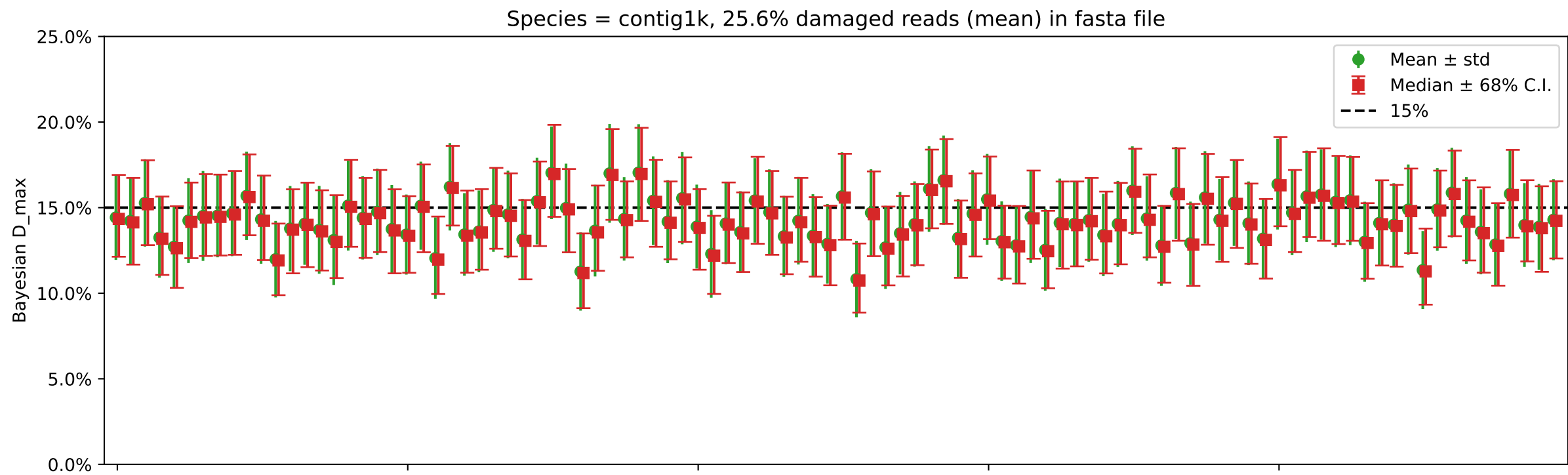
Individual damages:  
10 reads  
Briggs damage = 0.466  
Damage percent = 15%  
Bayesian D\_max



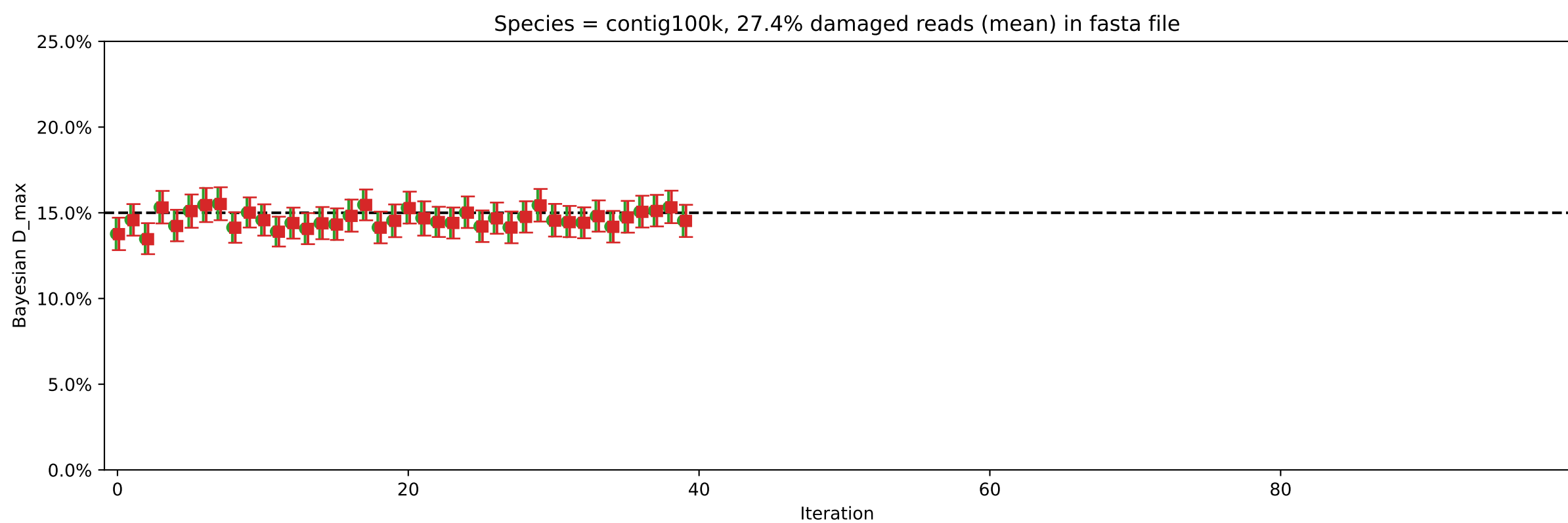
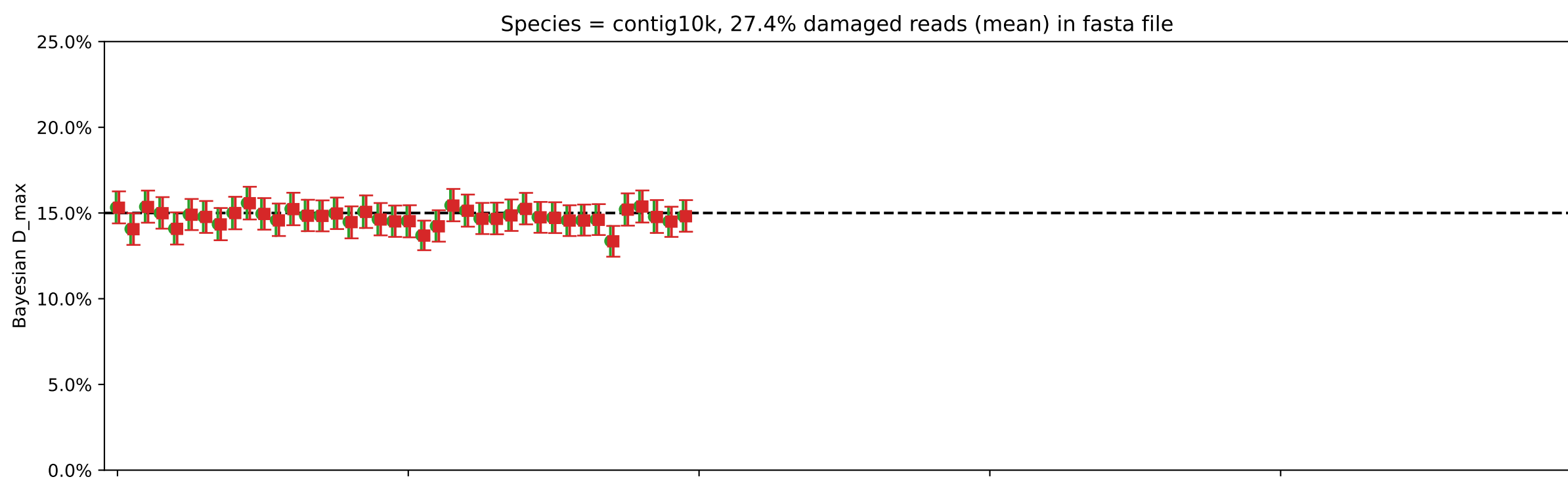
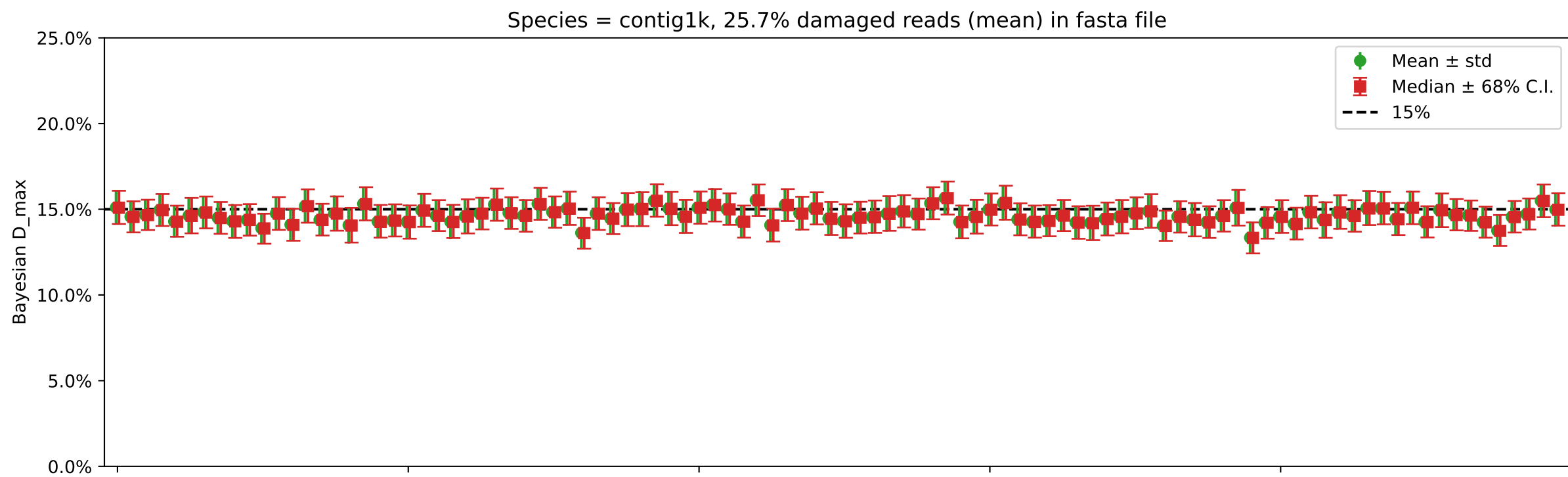
Individual damages:  
100 reads  
Briggs damage = 0.466  
Damage percent = 15%  
Bayesian D\_max



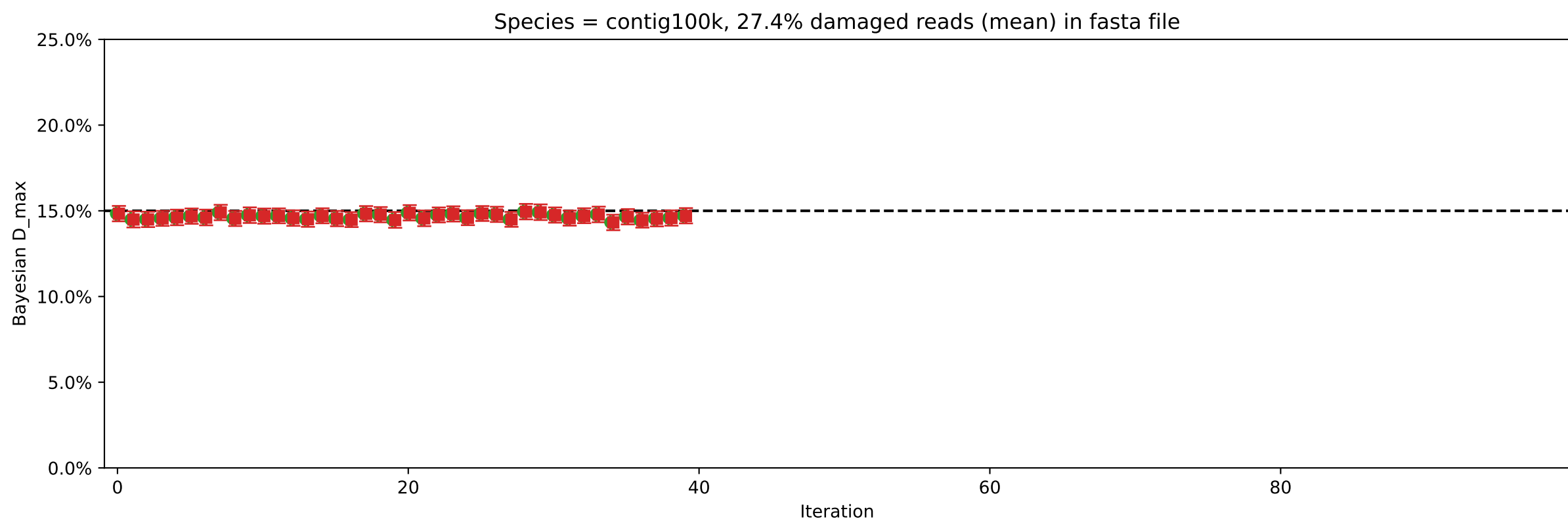
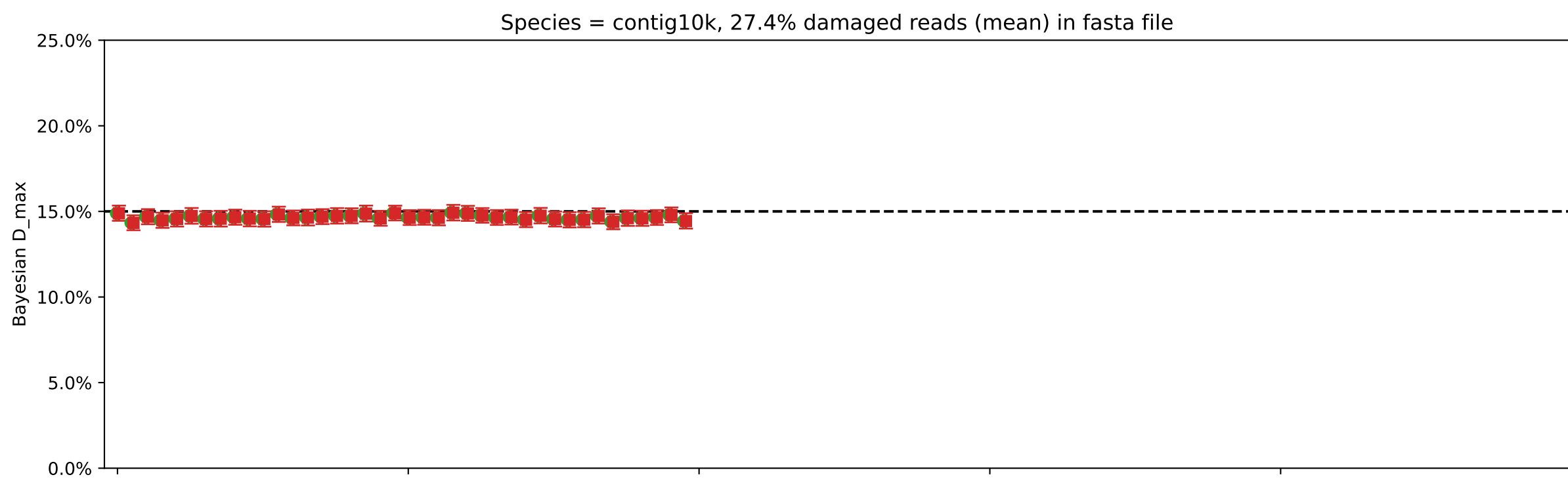
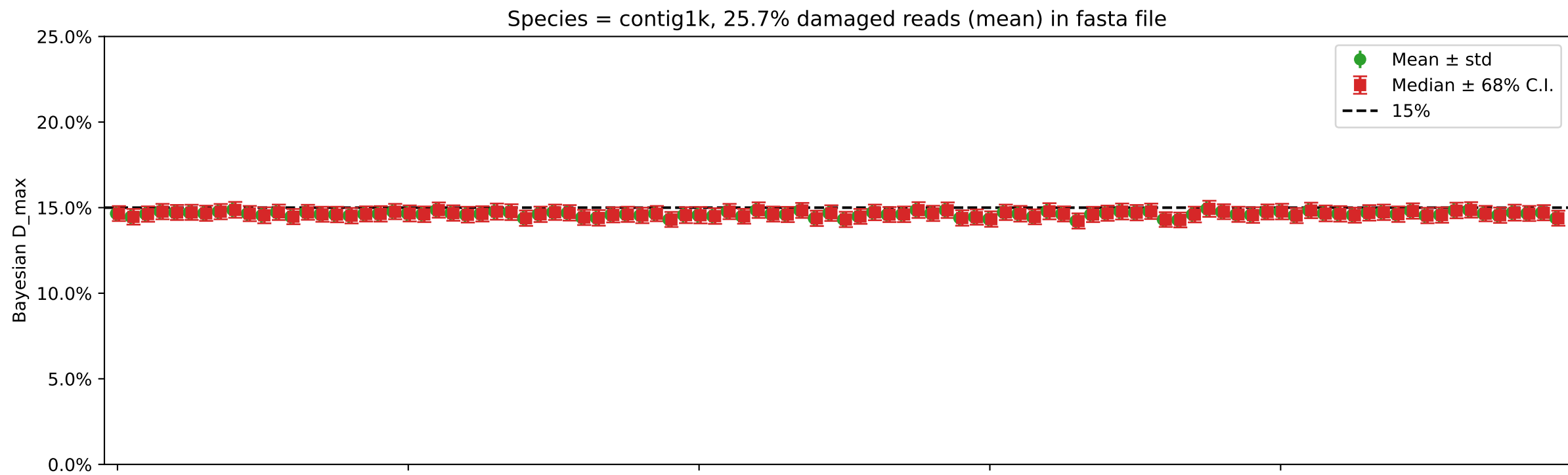
Individual damages:  
1000 reads  
Briggs damage = 0.466  
Damage percent = 15%  
Bayesian D\_max



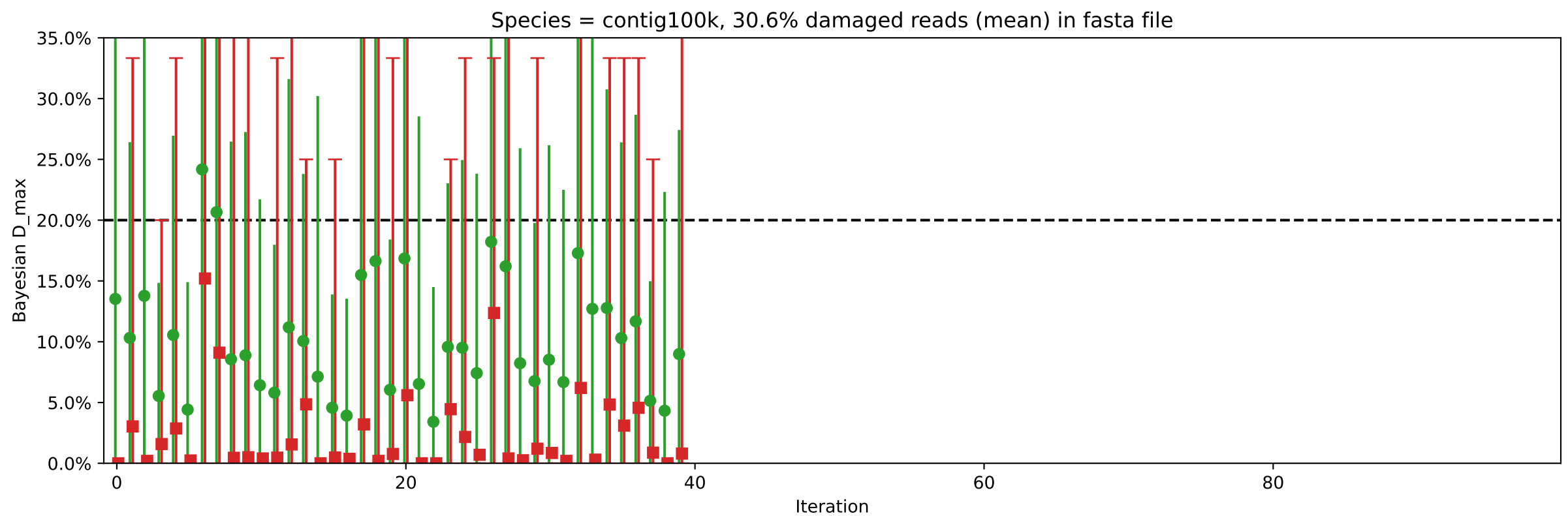
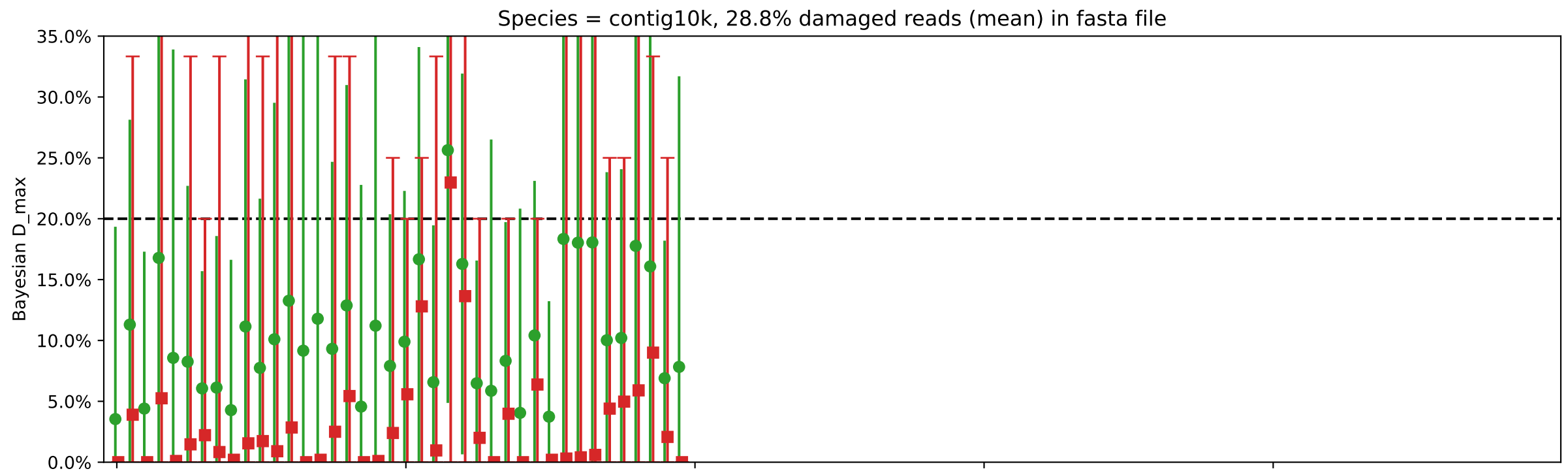
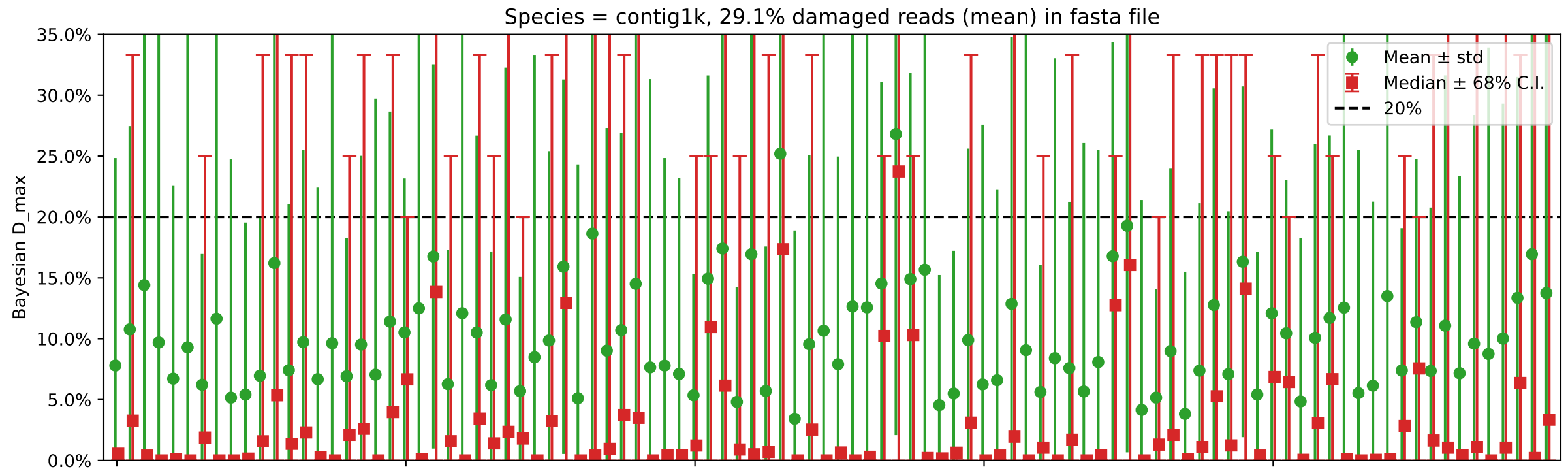
Individual damages:  
10000 reads  
Briggs damage = 0.466  
Damage percent = 15%  
Bayesian D\_max



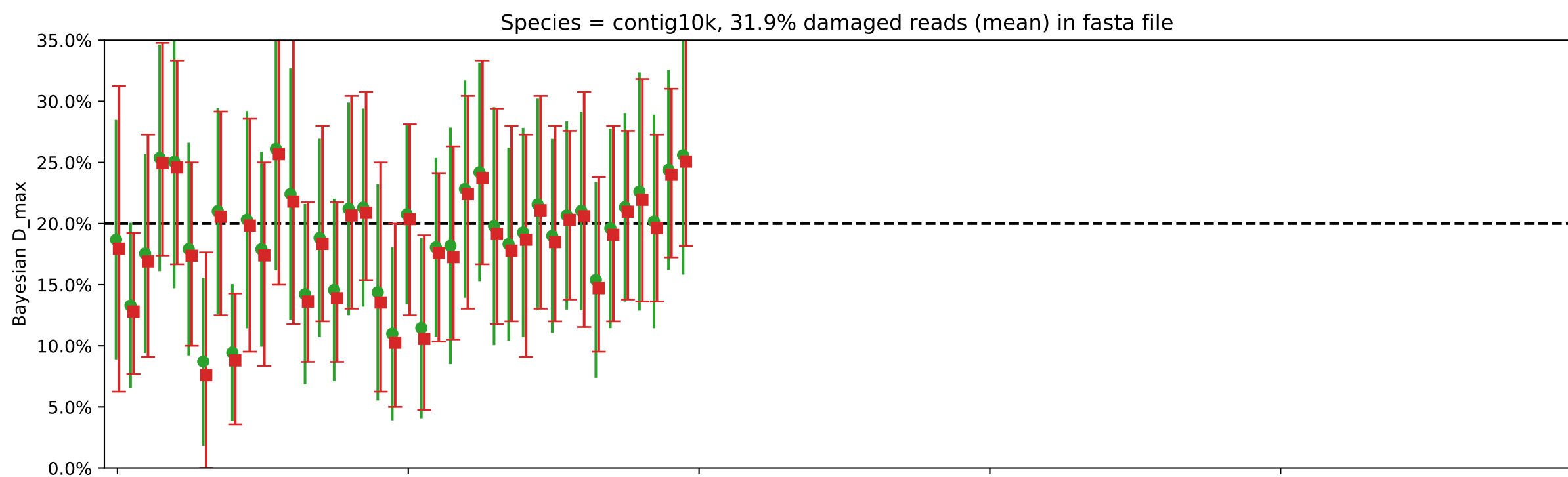
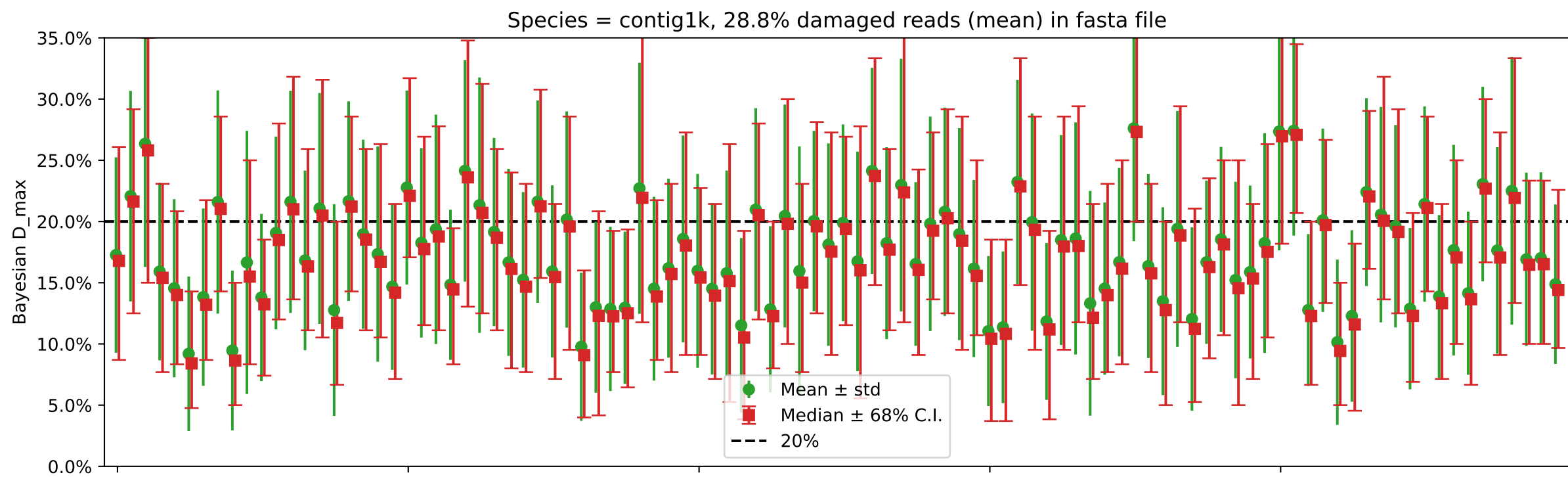
Individual damages:  
100000 reads  
Briggs damage = 0.466  
Damage percent = 15%  
Bayesian D\_max



Individual damages:  
10 reads  
Briggs damage = 0.626  
Damage percent = 20%  
Bayesian D\_max

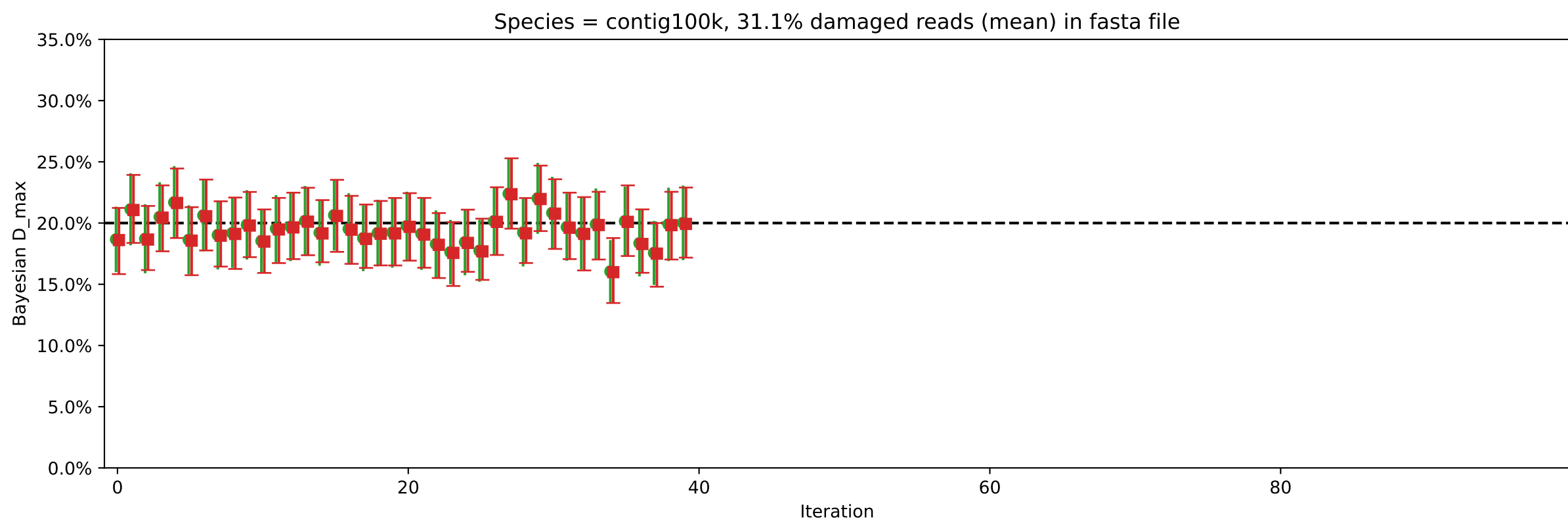
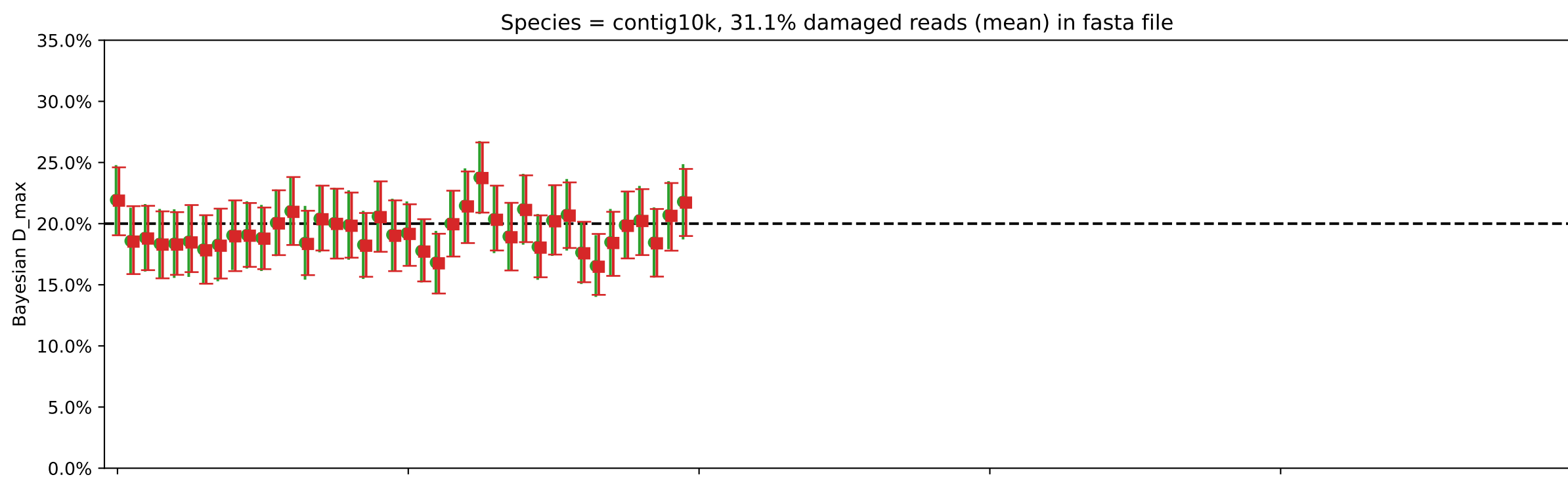
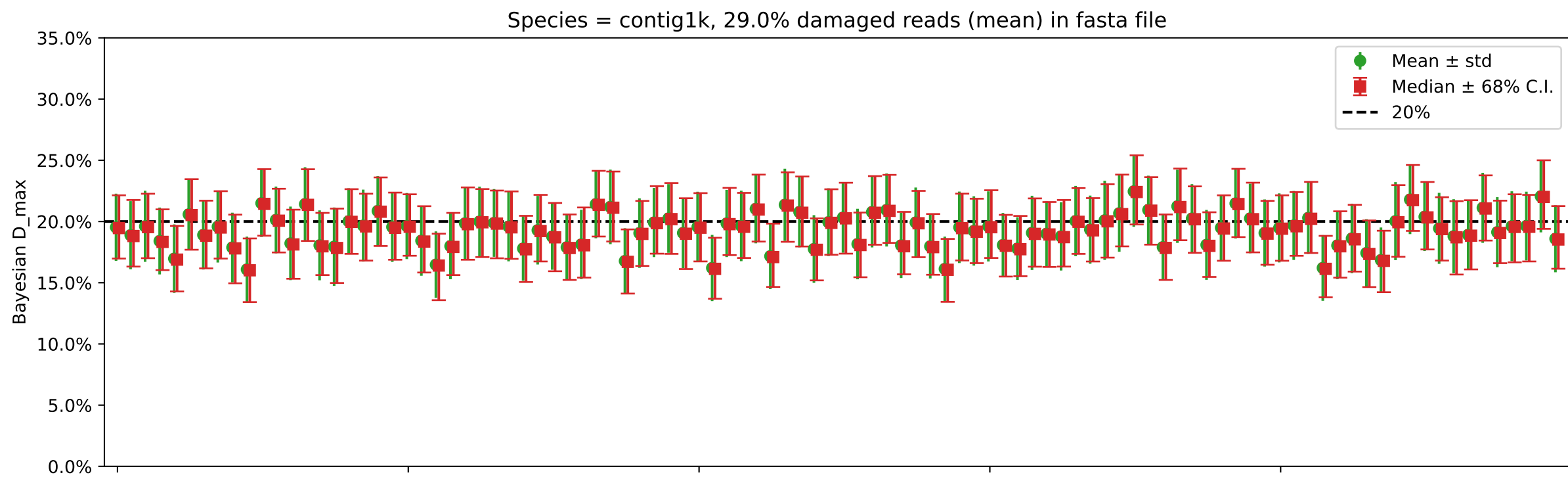


Individual damages:  
100 reads  
Briggs damage = 0.626  
Damage percent = 20%  
Bayesian D\_max

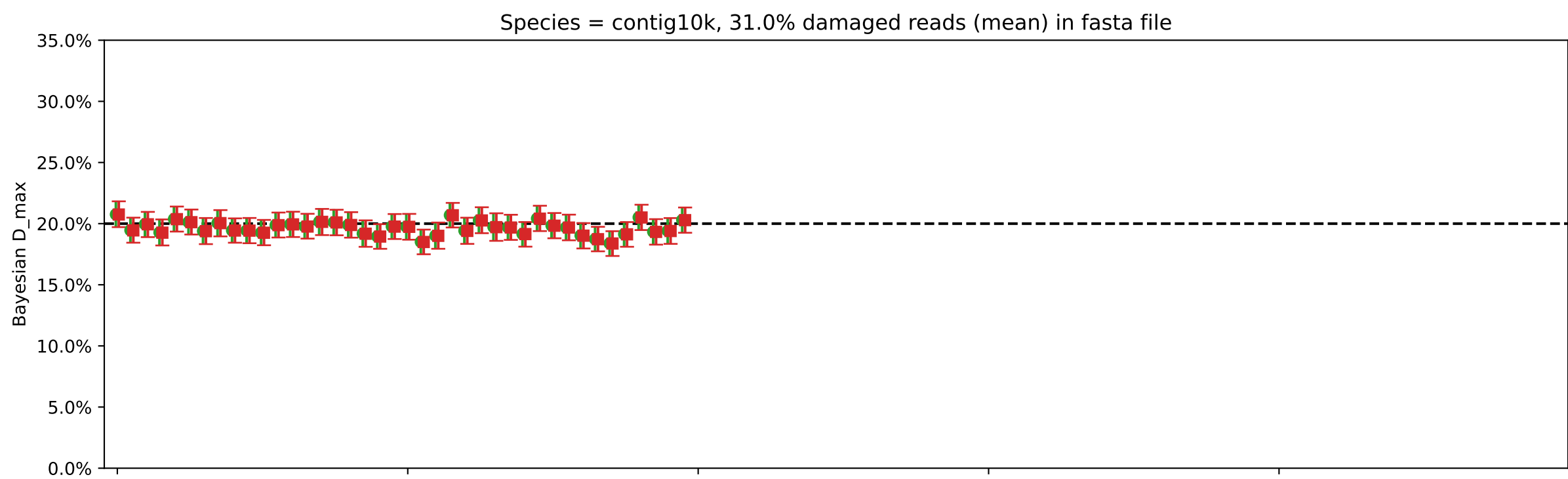
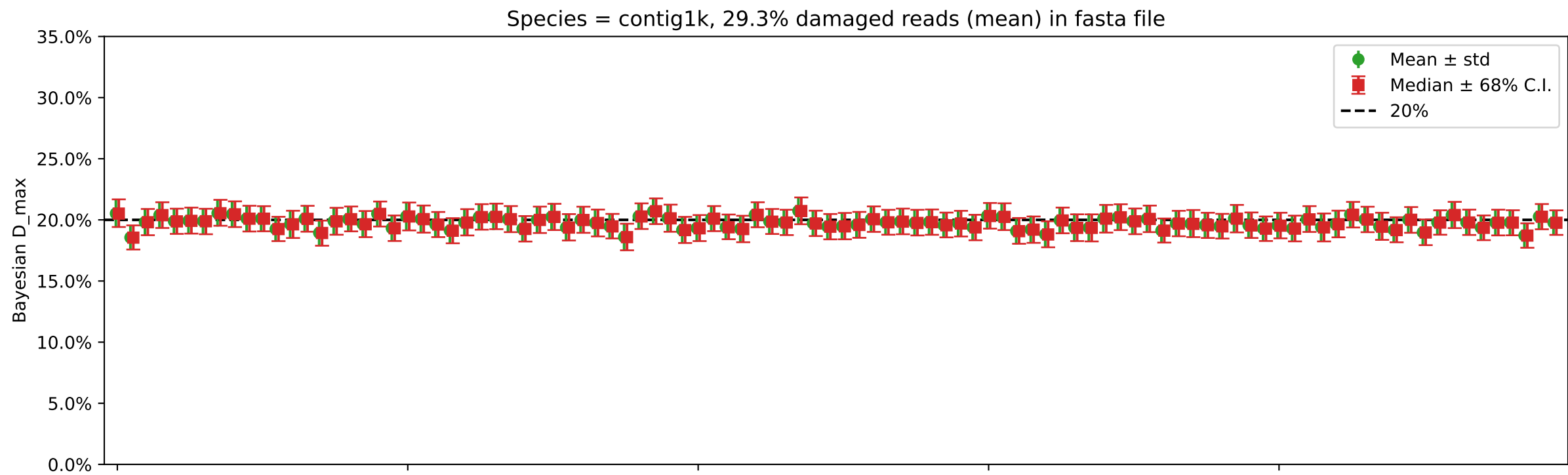




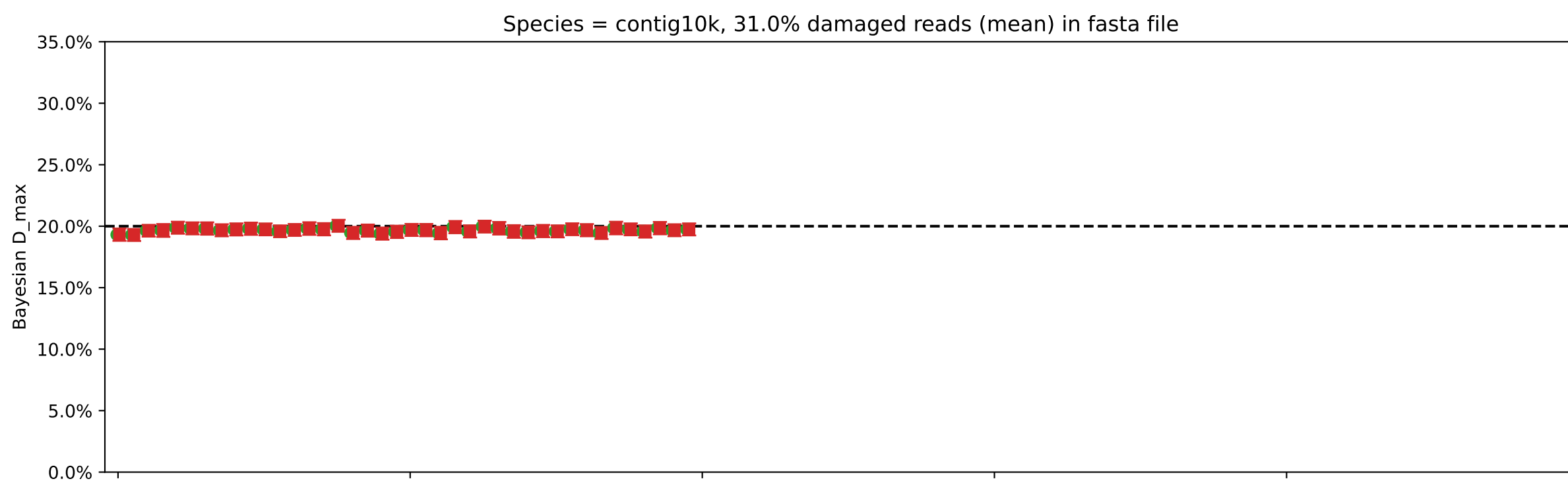
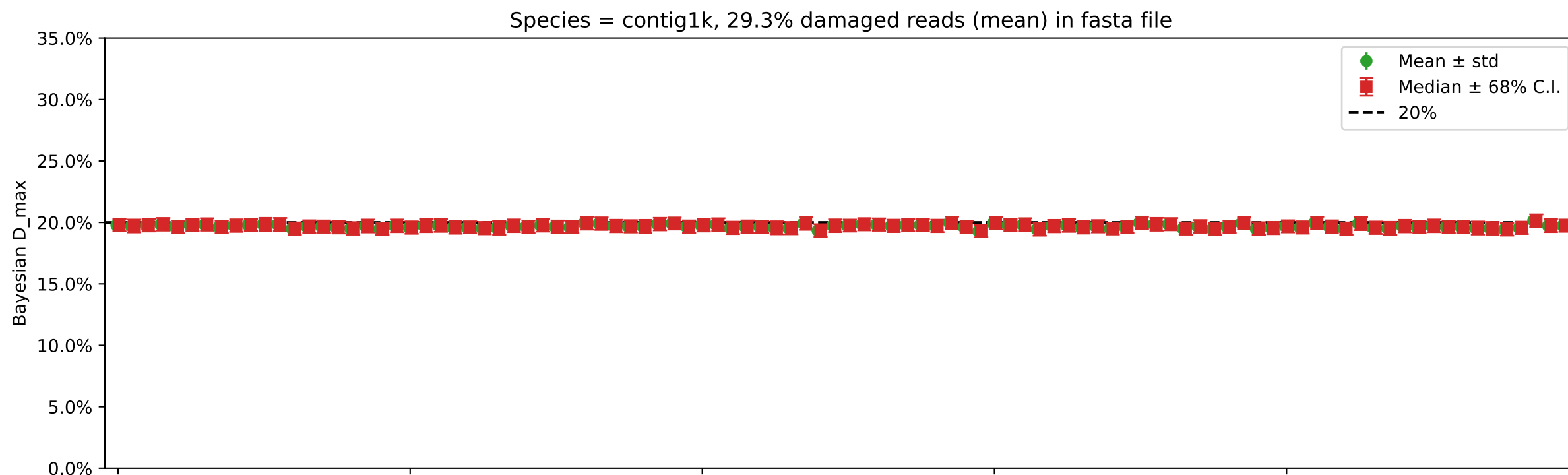
Individual damages:  
1000 reads  
Briggs damage = 0.626  
Damage percent = 20%  
Bayesian D\_max



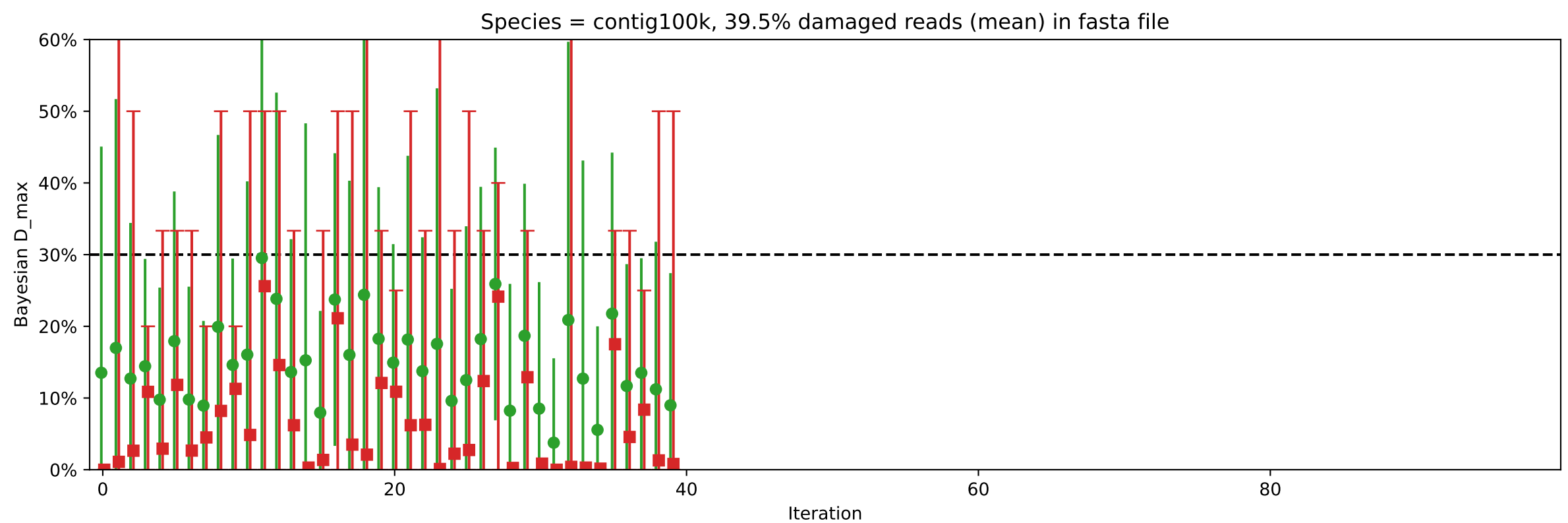
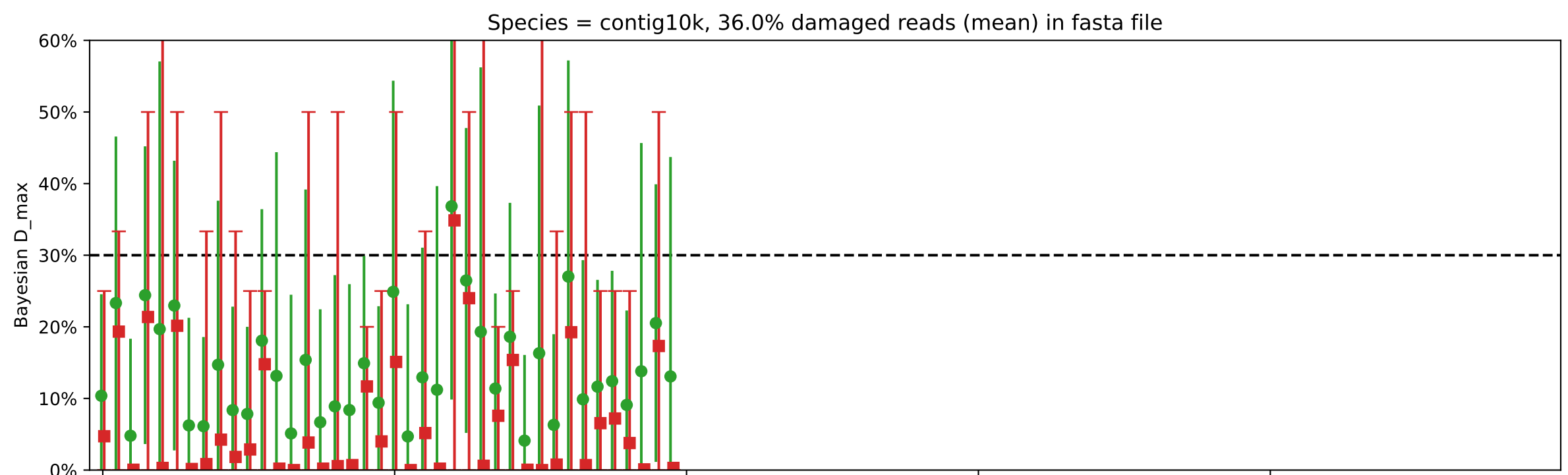
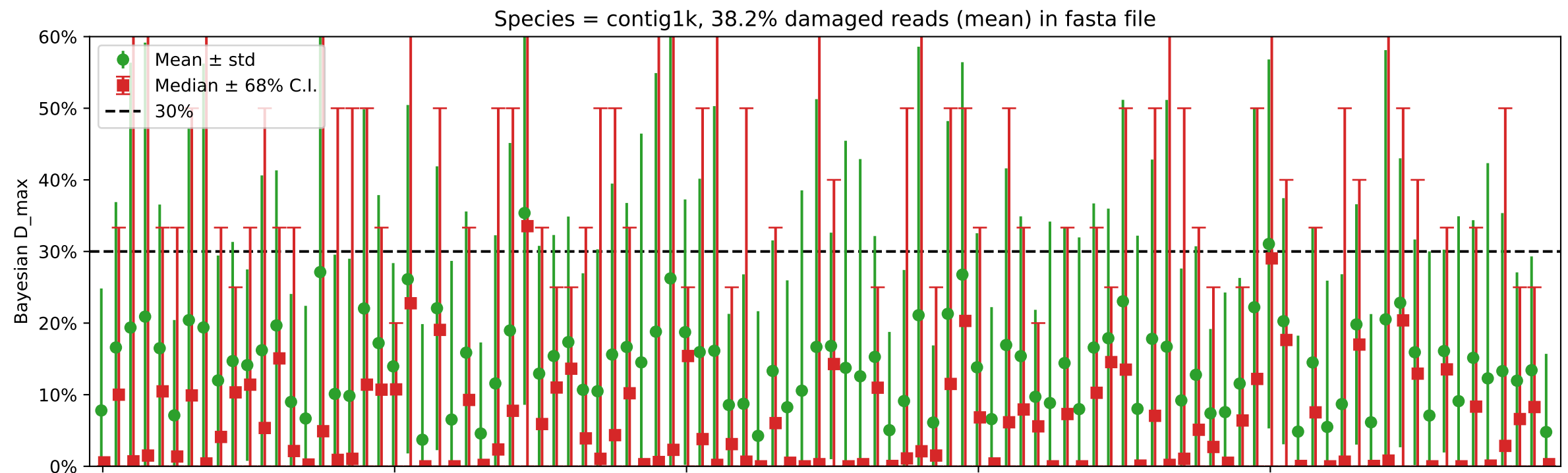
Individual damages:  
10000 reads  
Briggs damage = 0.626  
Damage percent = 20%  
Bayesian D\_max



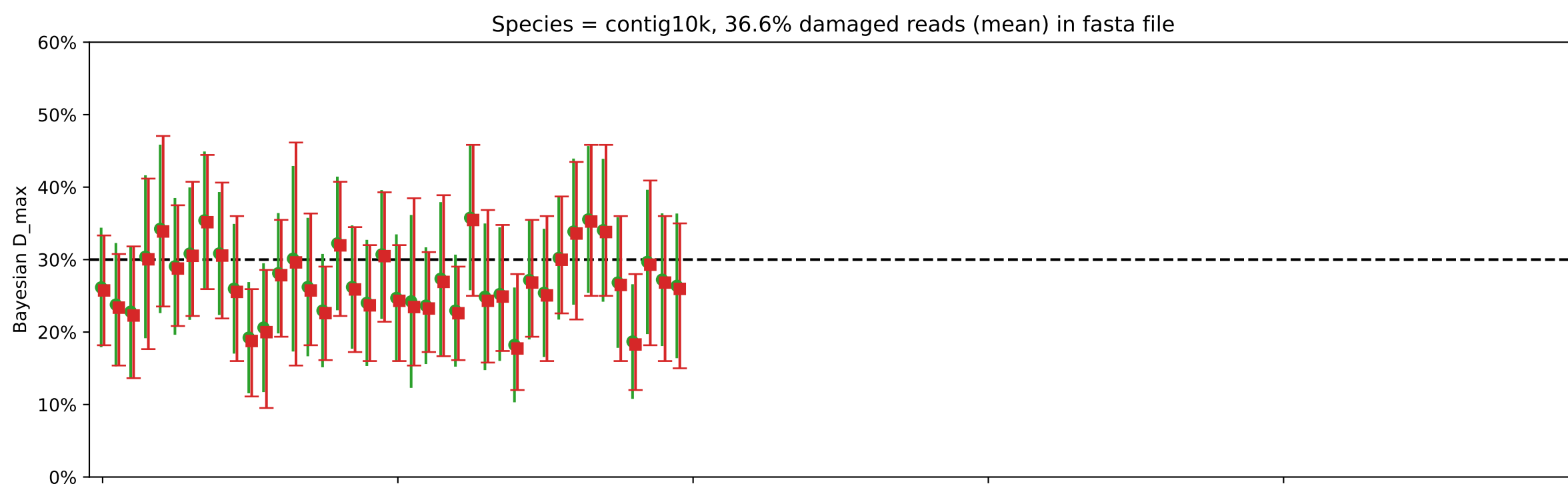
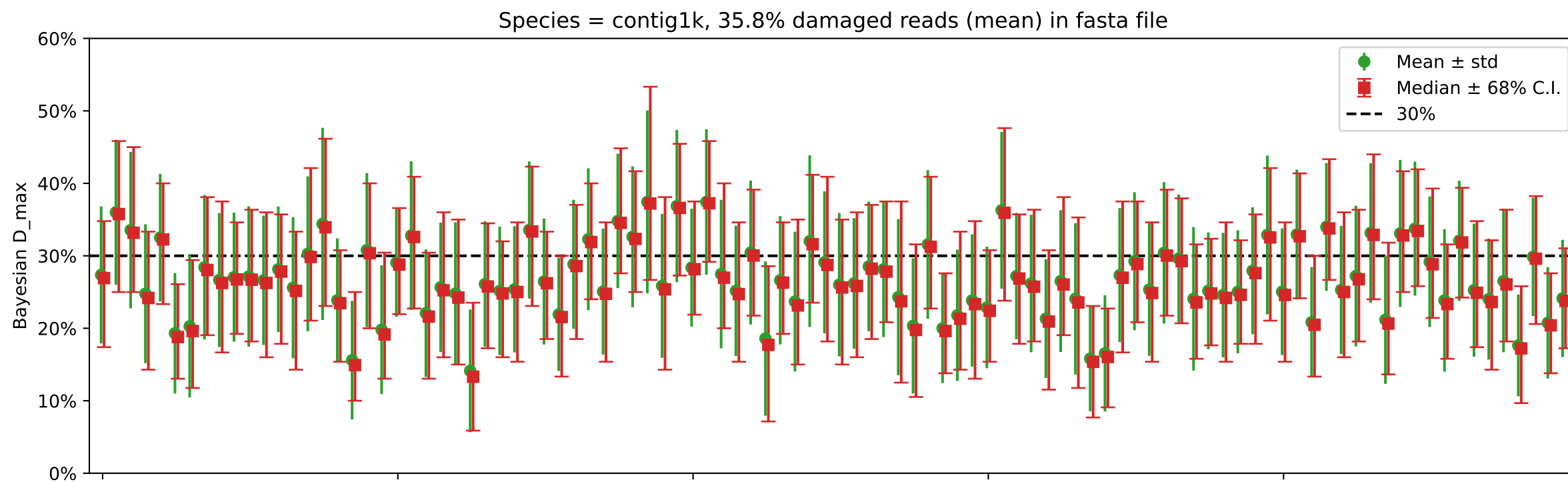
Individual damages:  
100000 reads  
Briggs damage = 0.626  
Damage percent = 20%  
Bayesian D\_max



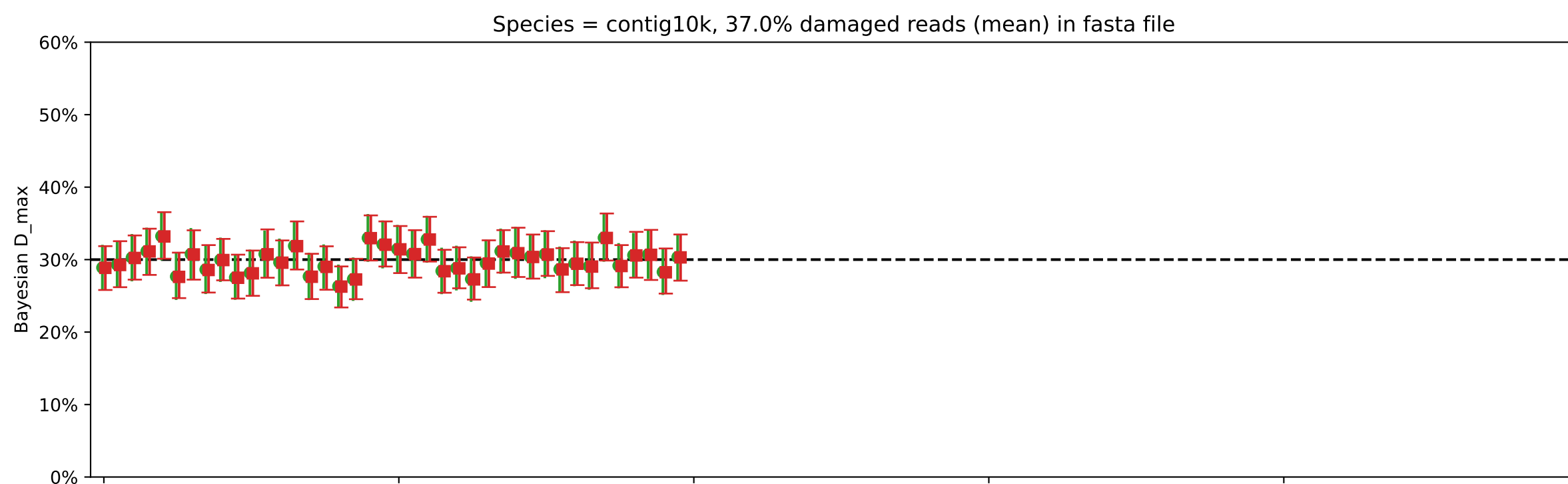
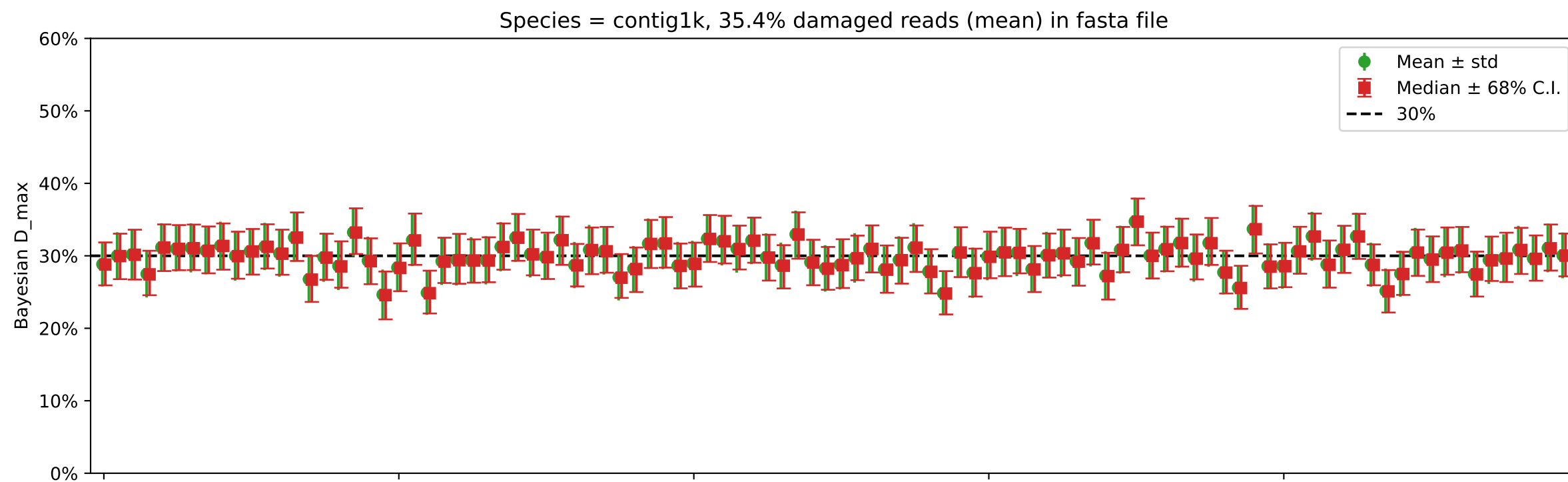
Individual damages:  
10 reads  
Briggs damage = 0.96  
Damage percent = 30%  
Bayesian D\_max



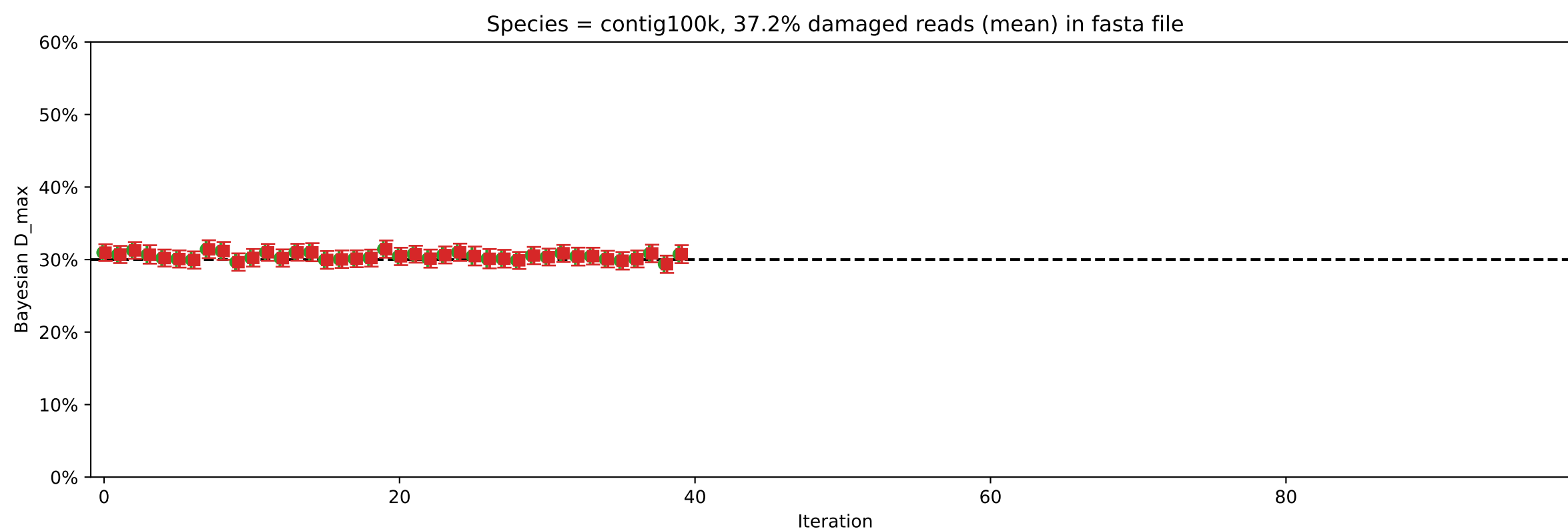
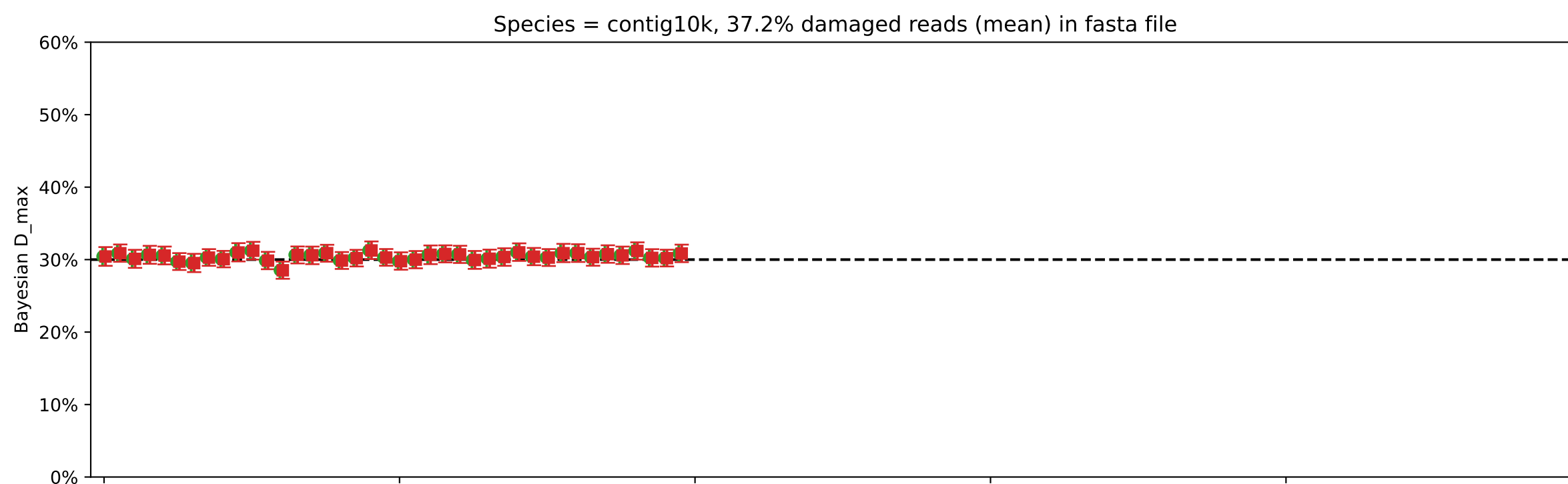
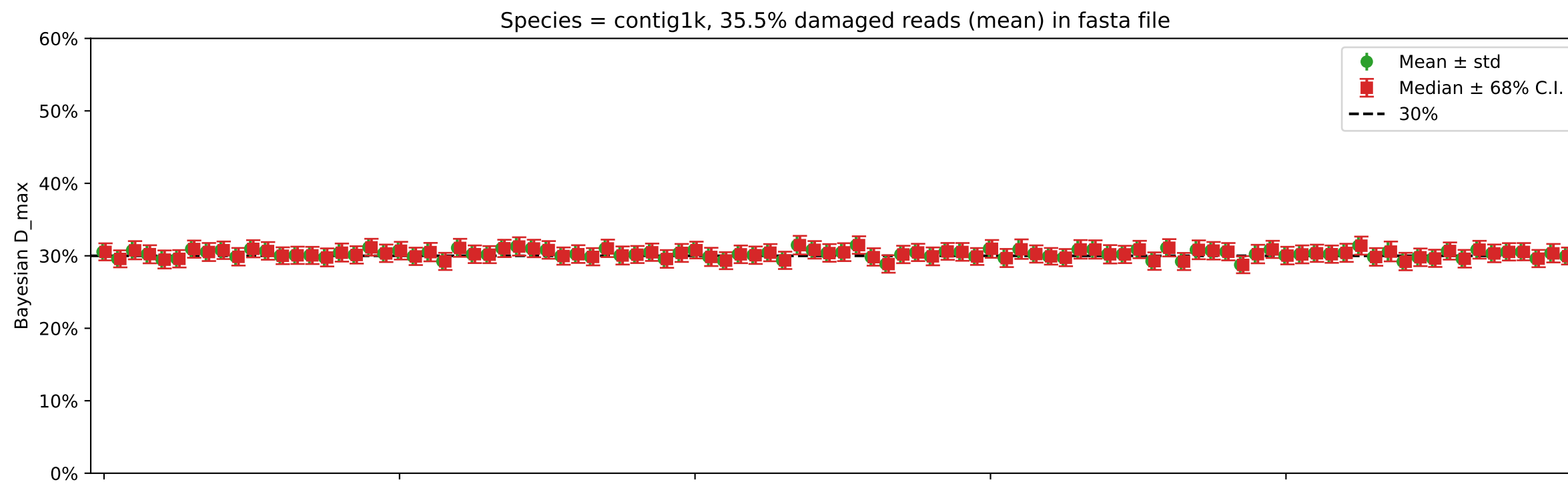
Individual damages:  
100 reads  
Briggs damage = 0.96  
Damage percent = 30%  
Bayesian D\_max



Individual damages:  
1000 reads  
Briggs damage = 0.96  
Damage percent = 30%  
Bayesian D\_max



Individual damages:  
10000 reads  
Briggs damage = 0.96  
Damage percent = 30%  
Bayesian D\_max



Individual damages:  
100000 reads  
Briggs damage = 0.96  
Damage percent = 30%  
Bayesian D\_max

