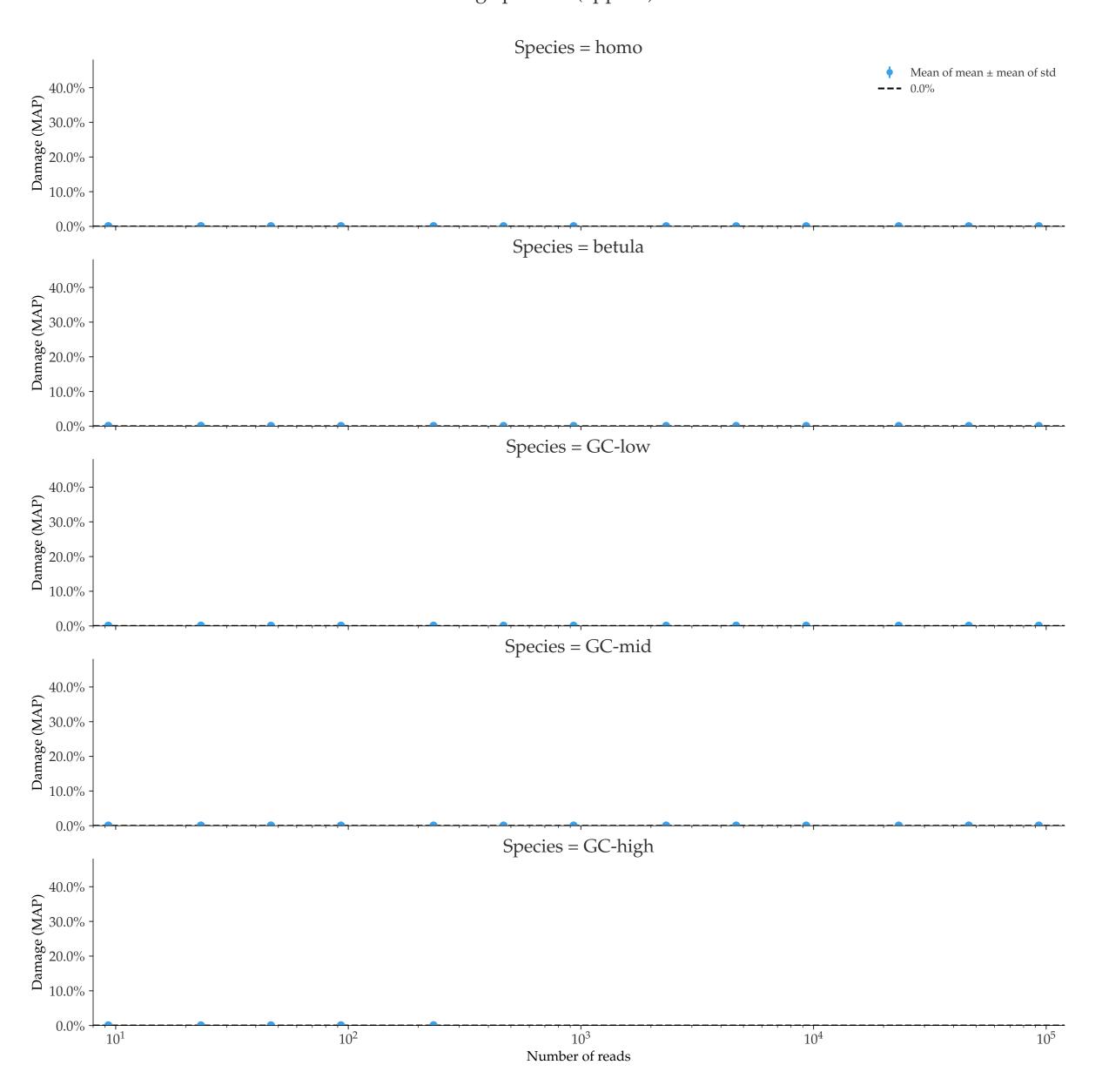
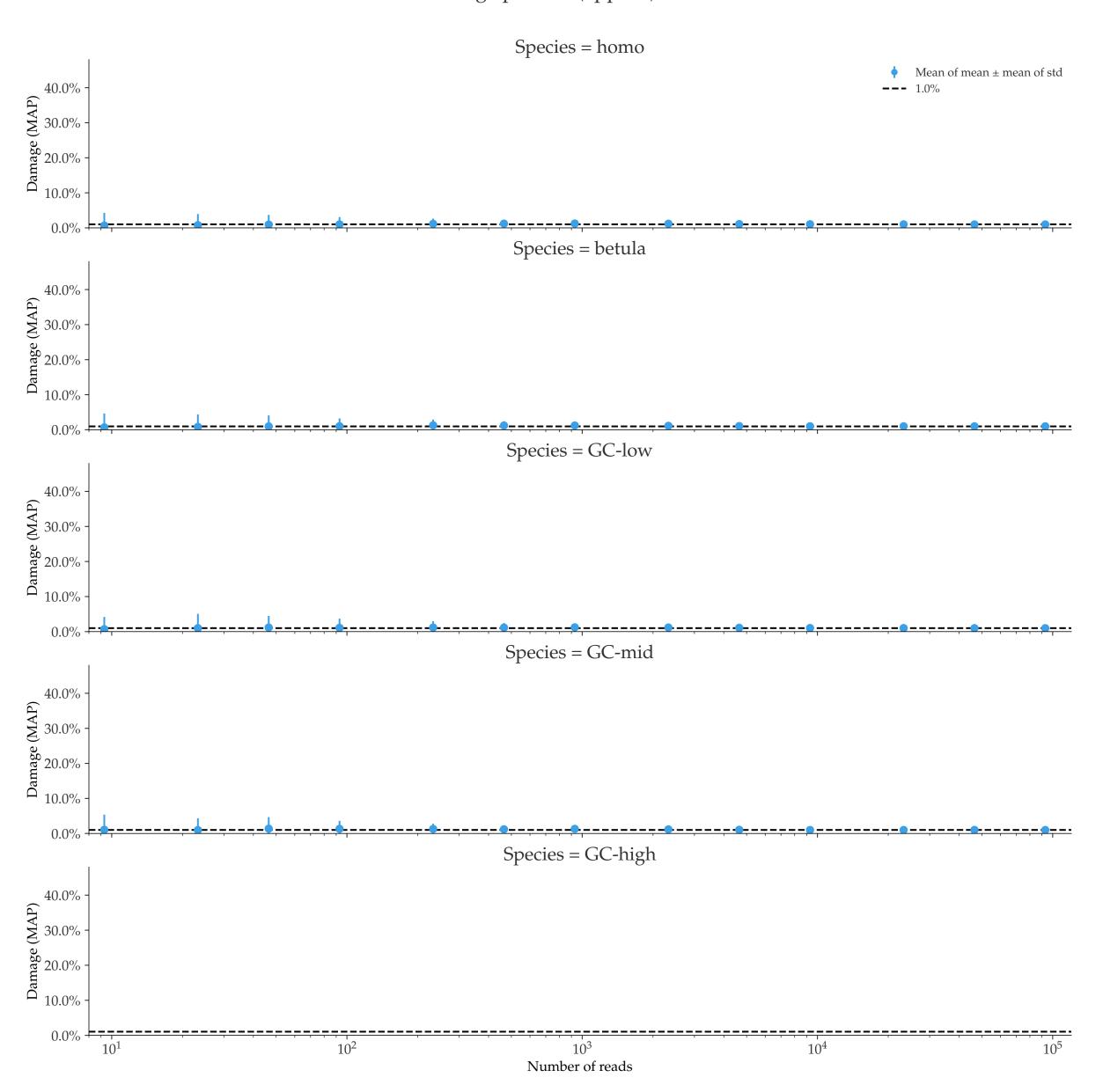
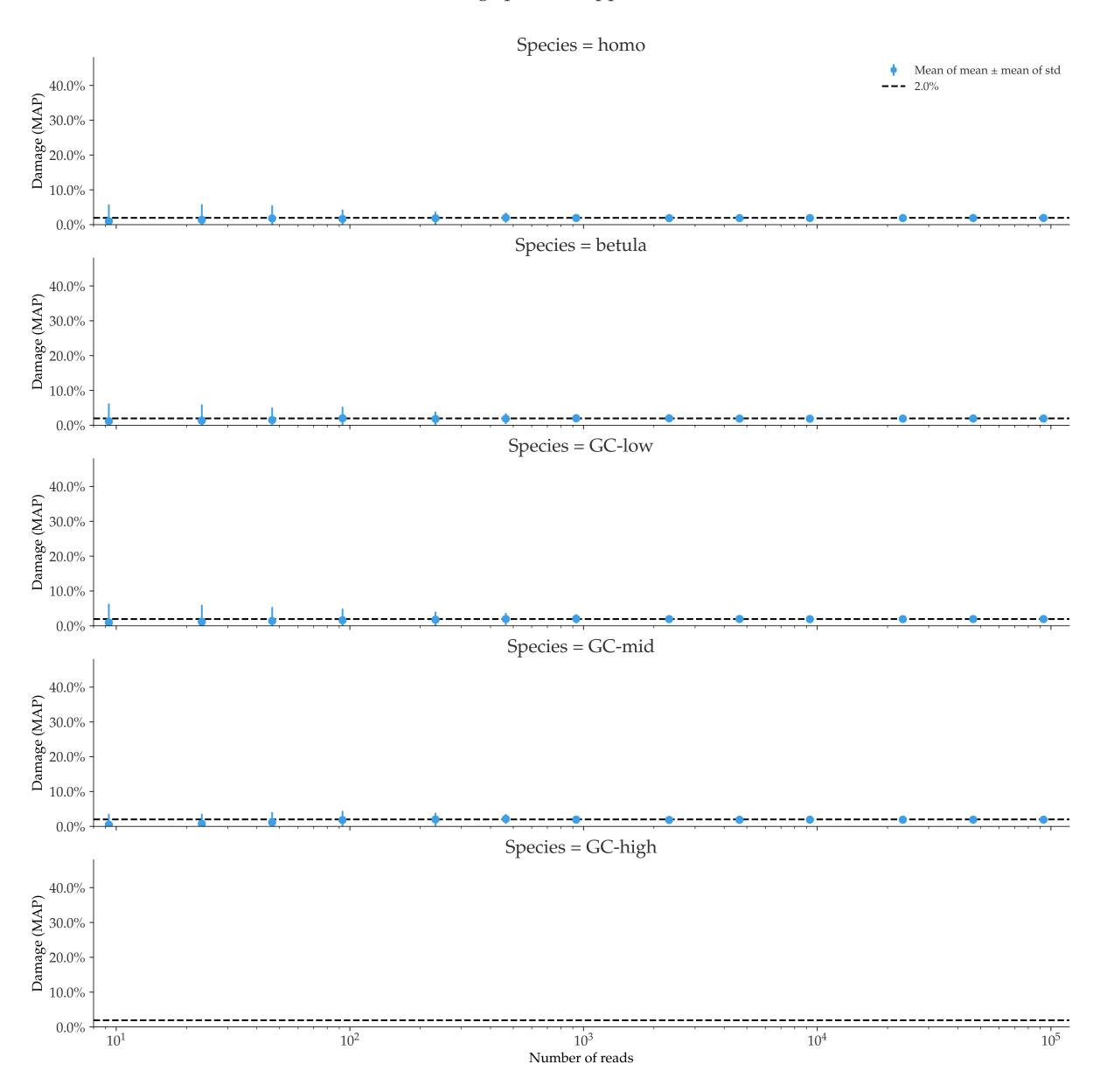
Damage (MAP)
Briggs damage = 0.0
Damage percent (approx) = 0%



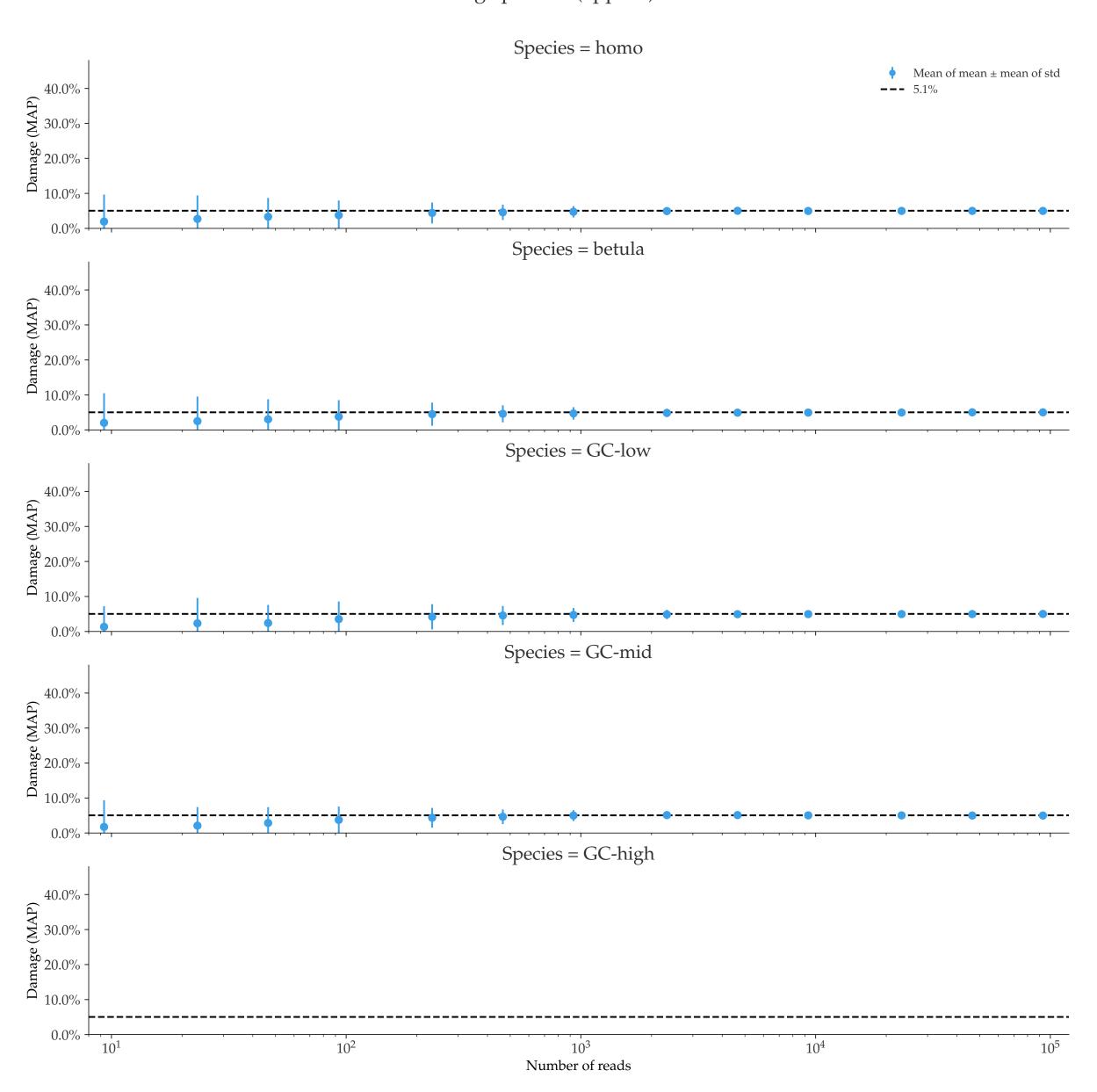
Damage (MAP)
Briggs damage = 0.035
Damage percent (approx) = 1%



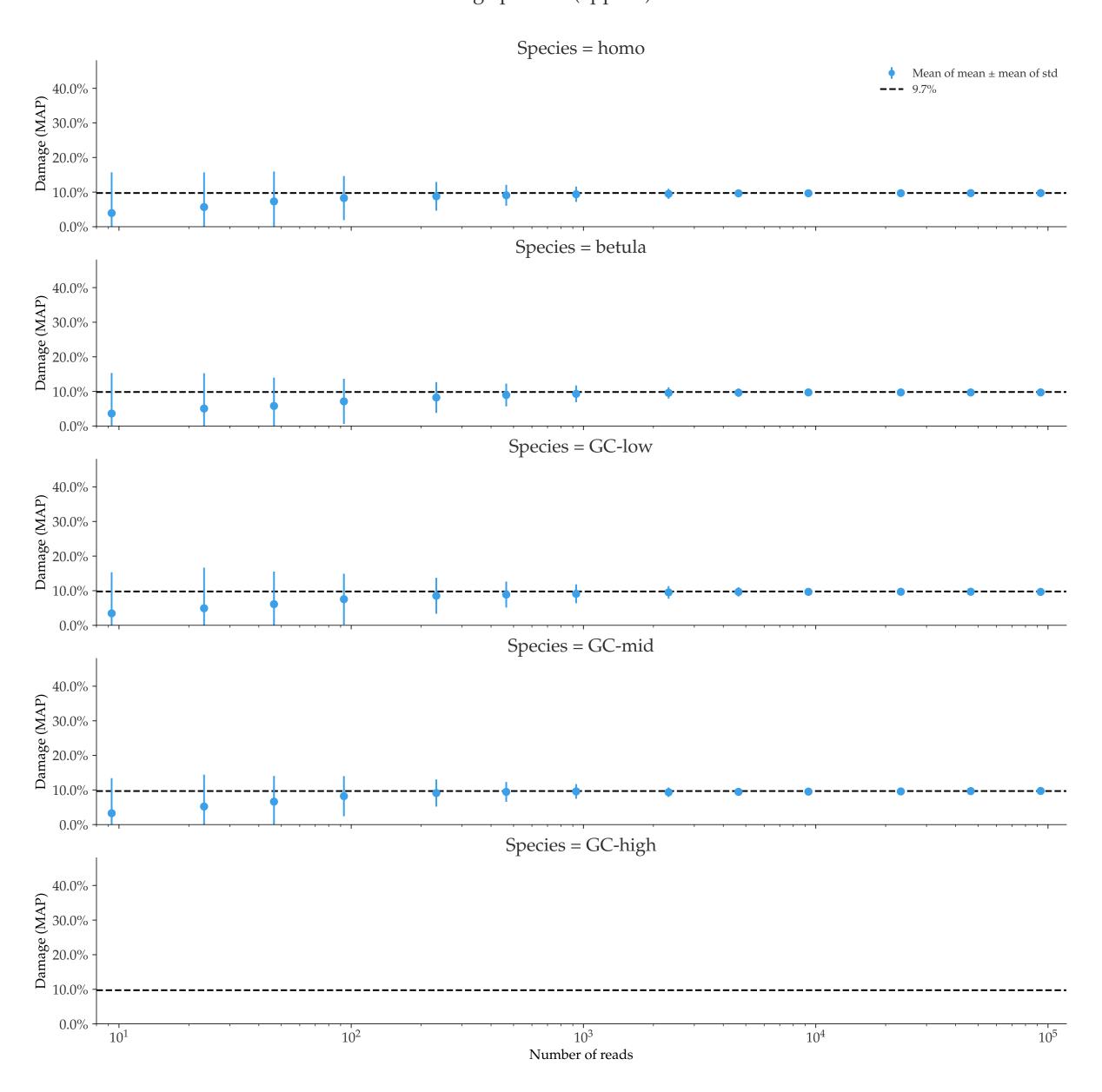
Damage (MAP)
Briggs damage = 0.065
Damage percent (approx) = 2%



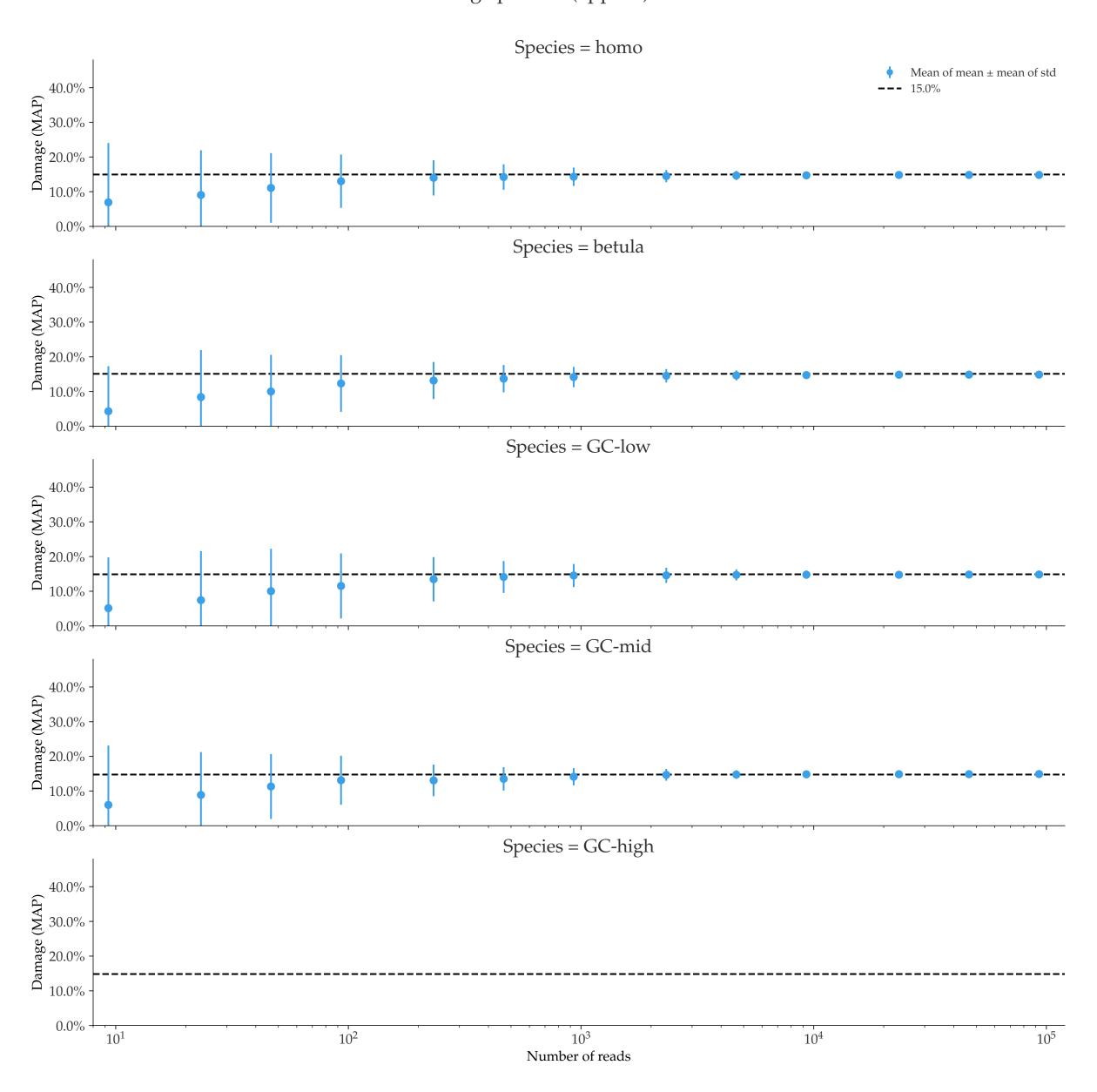
Damage (MAP)
Briggs damage = 0.162
Damage percent (approx) = 5%



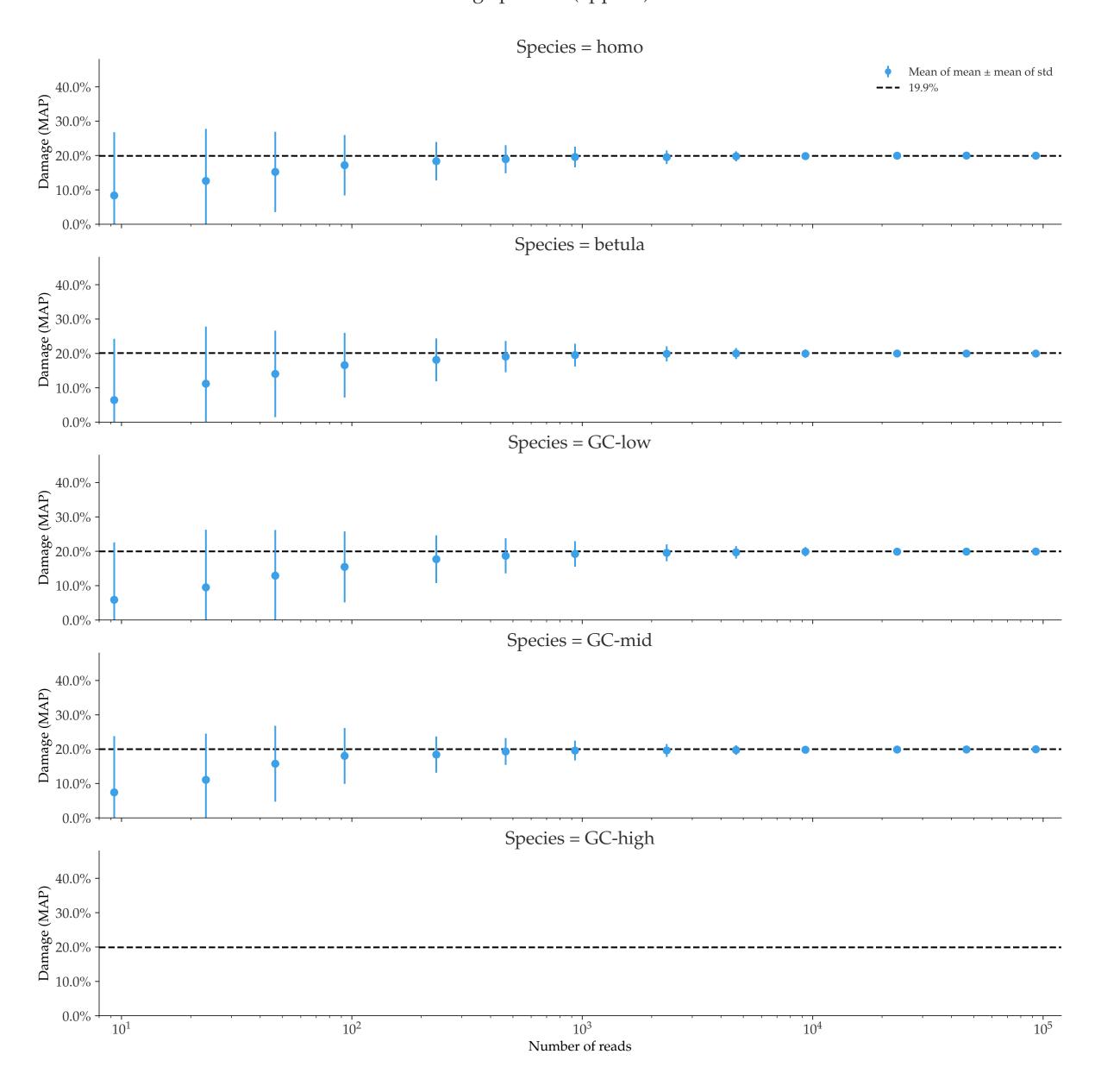
Damage (MAP)
Briggs damage = 0.31
Damage percent (approx) = 10%



Damage (MAP) Briggs damage = 0.472 Damage percent (approx) = 15%



Damage (MAP)
Briggs damage = 0.633
Damage percent (approx) = 20%



Damage (MAP)
Briggs damage = 0.96
Damage percent (approx) = 30%

