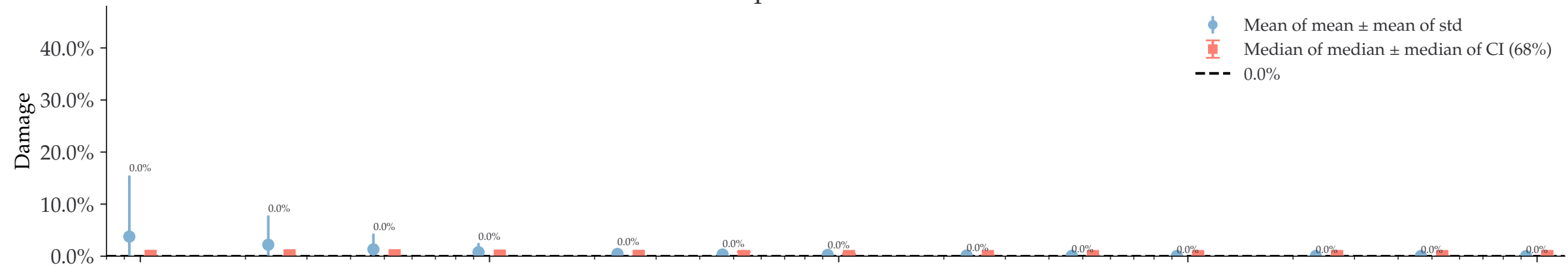
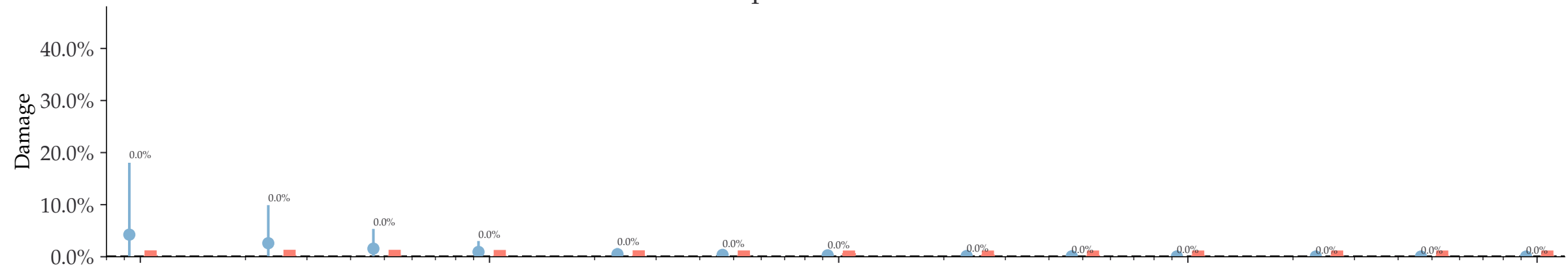


Damage
Briggs damage = 0.0
Damage percent (approx) = 0%

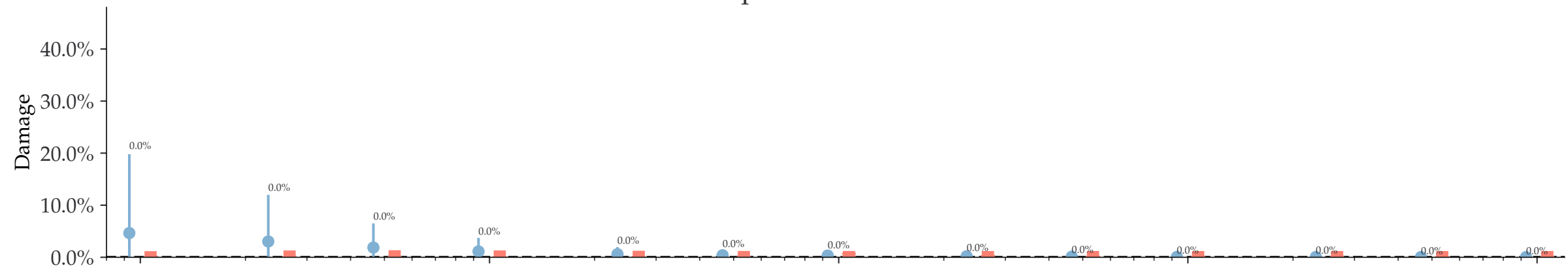
Species = homo



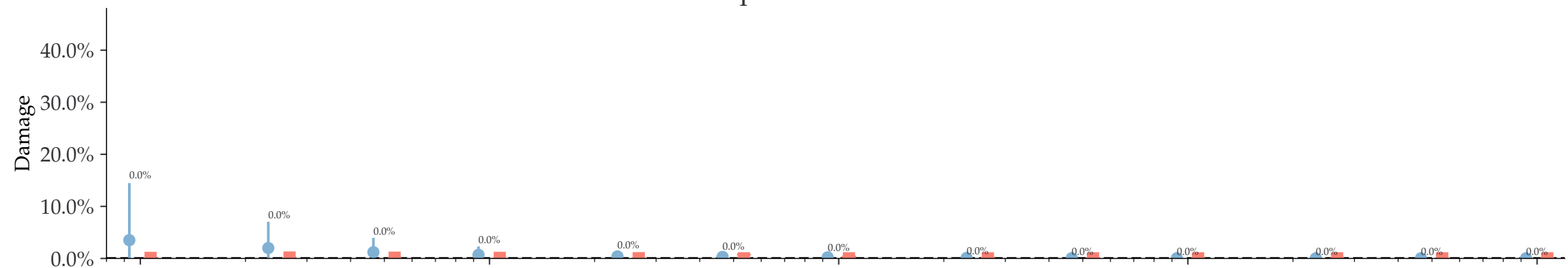
Species = betula



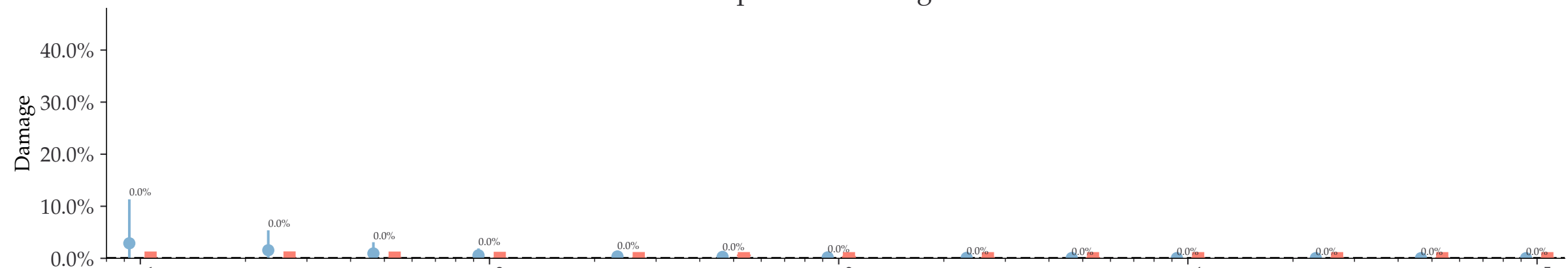
Species = GC-low



Species = GC-mid



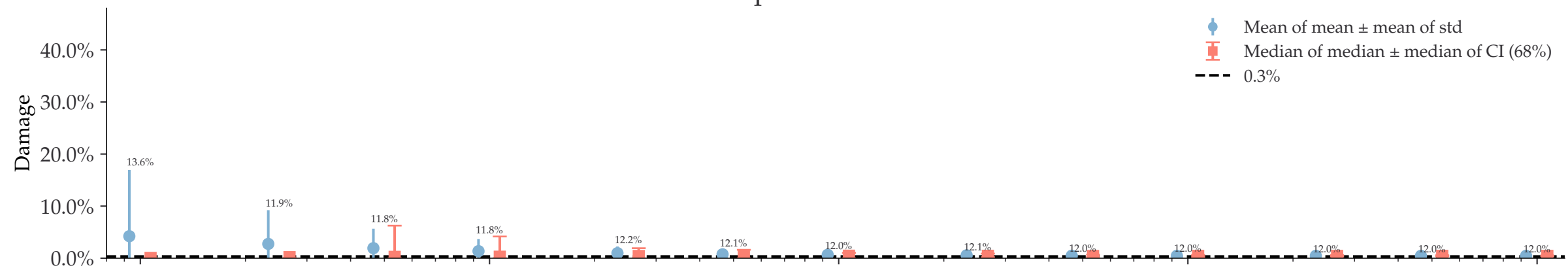
Species = GC-high



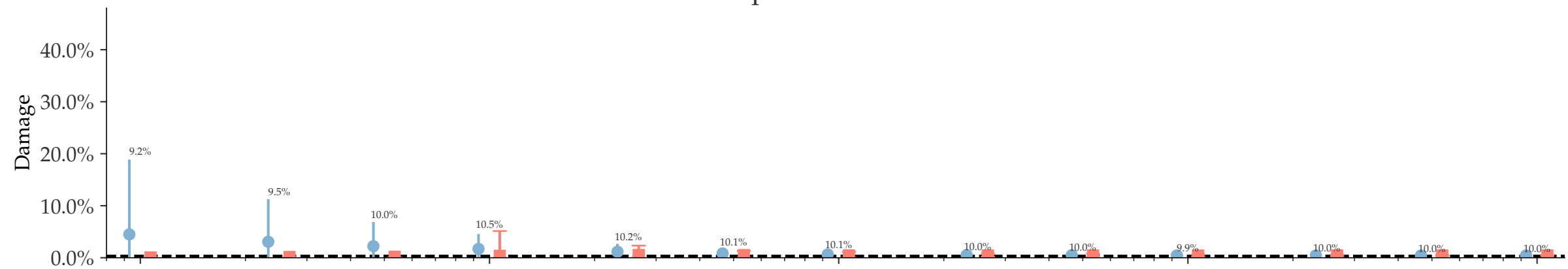
Number of reads

Damage
Briggs damage = 0.014
Damage percent (approx) = 1%

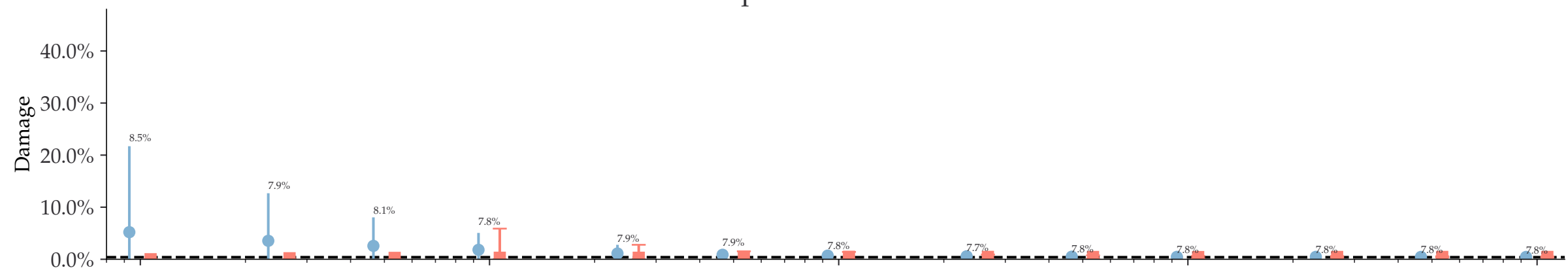
Species = homo



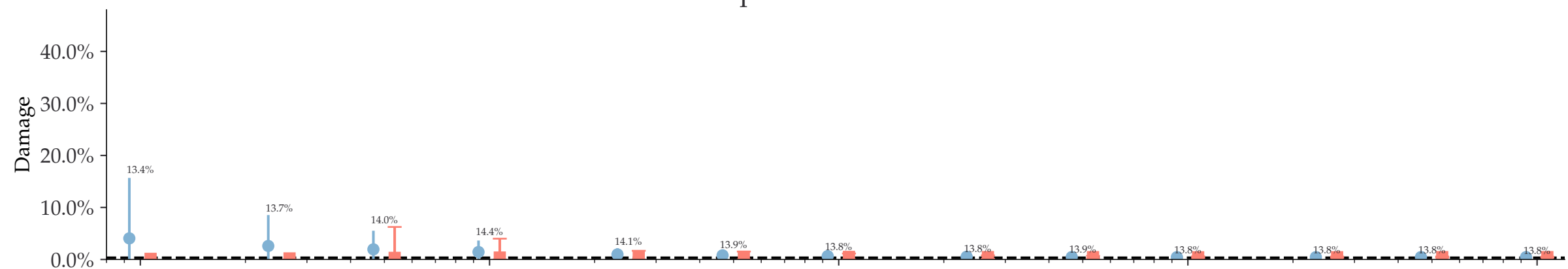
Species = betula



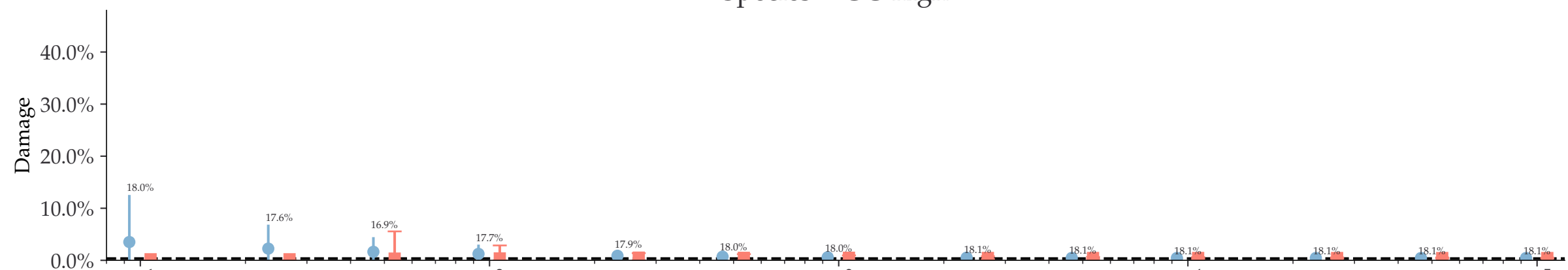
Species = GC-low



Species = GC-mid



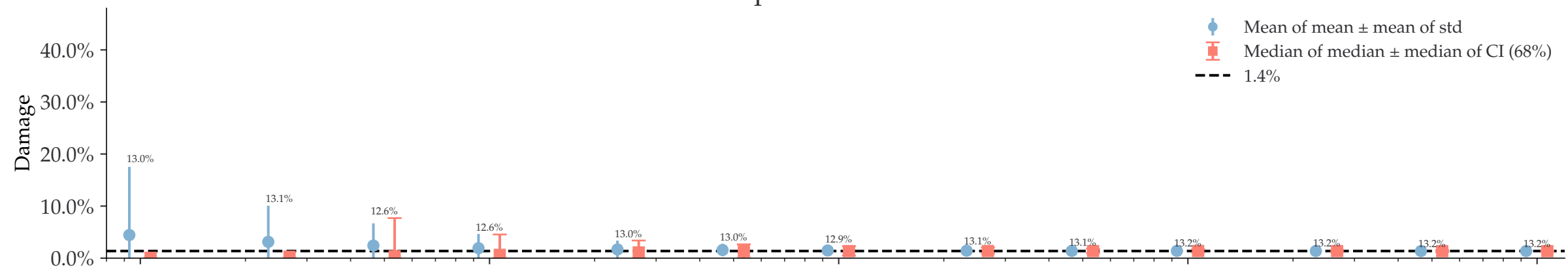
Species = GC-high



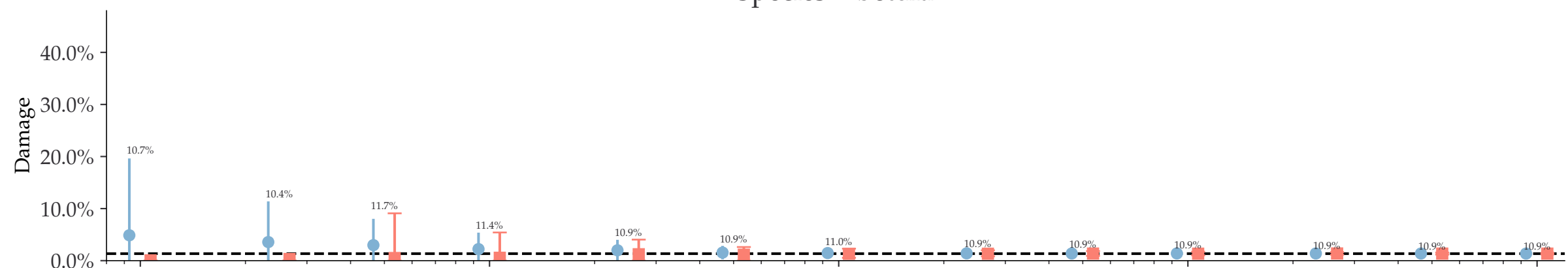
Number of reads

Damage
Briggs damage = 0.047
Damage percent (approx) = 2%

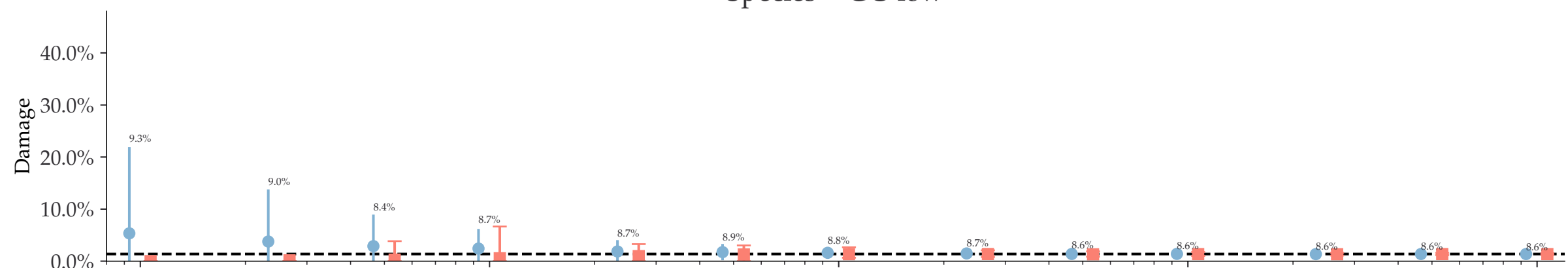
Species = homo



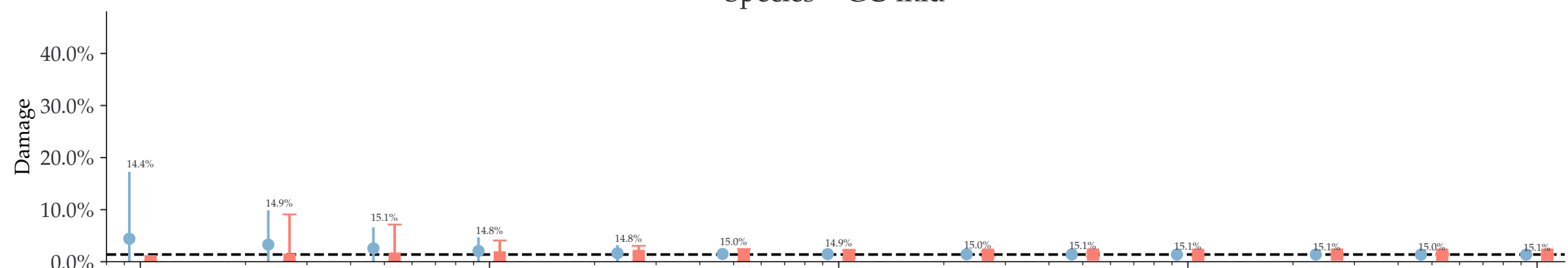
Species = betula



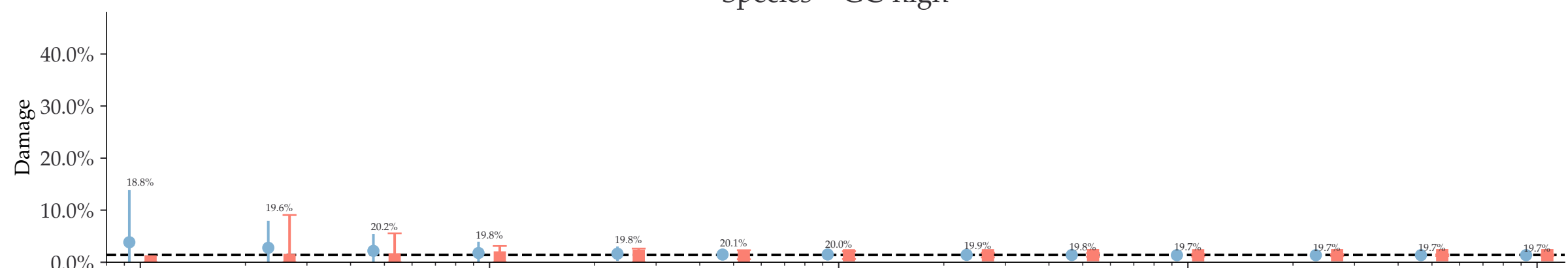
Species = GC-low



Species = GC-mid



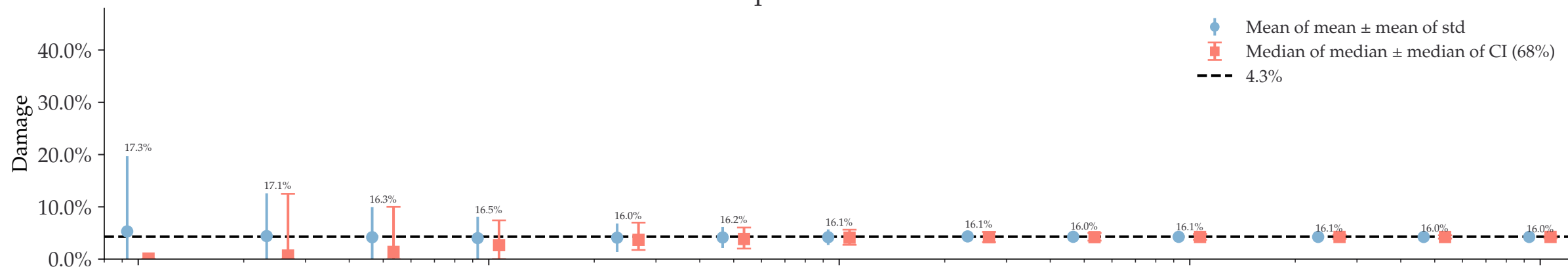
Species = GC-high



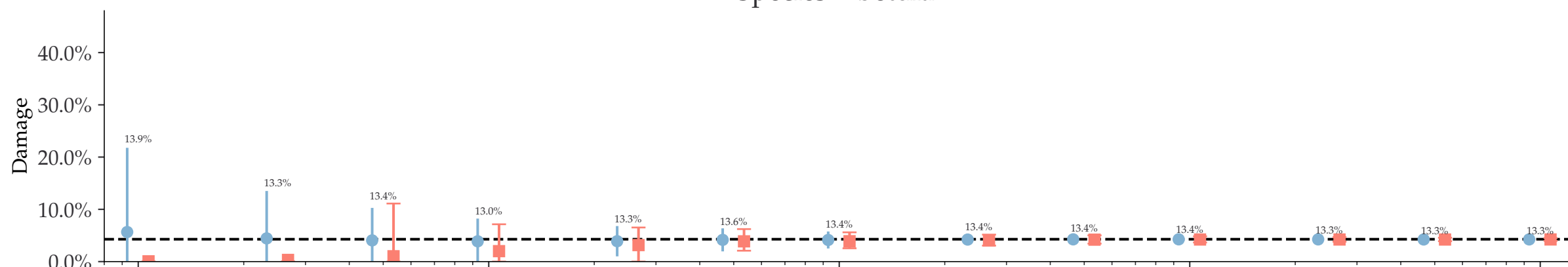
Number of reads

Damage
Briggs damage = 0.138
Damage percent (approx) = 5%

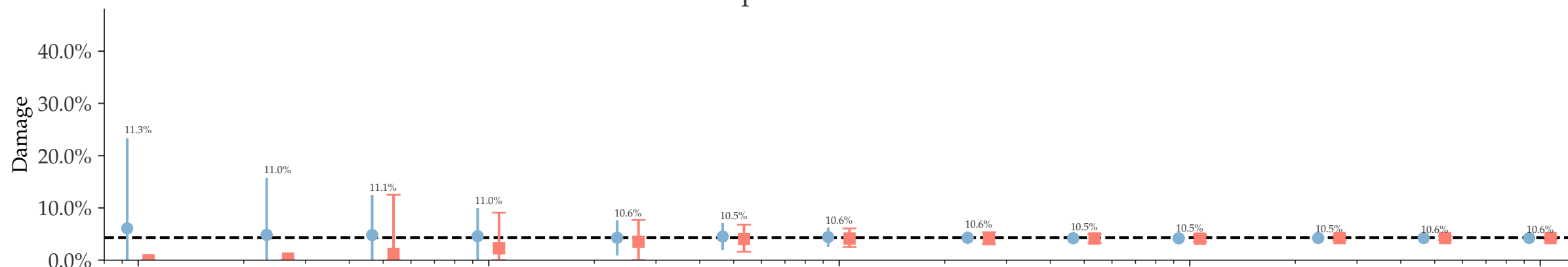
Species = homo



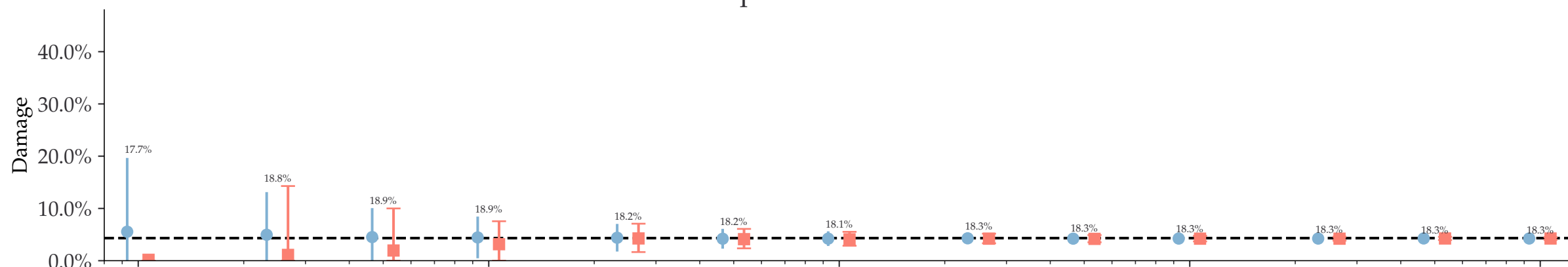
Species = betula



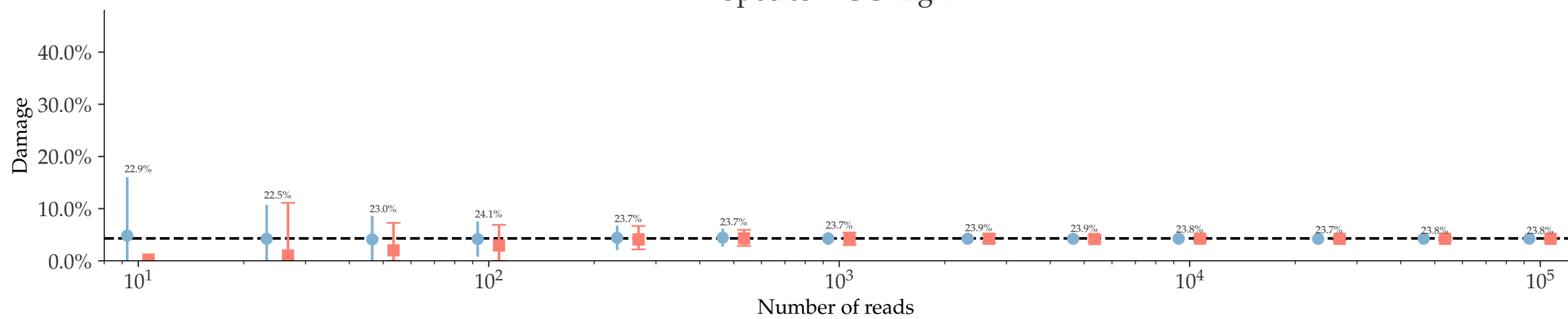
Species = GC-low



Species = GC-mid

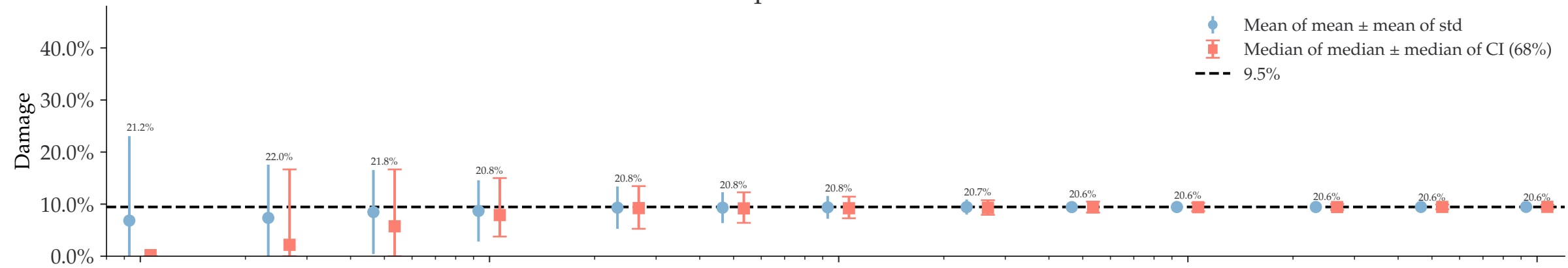


Species = GC-high

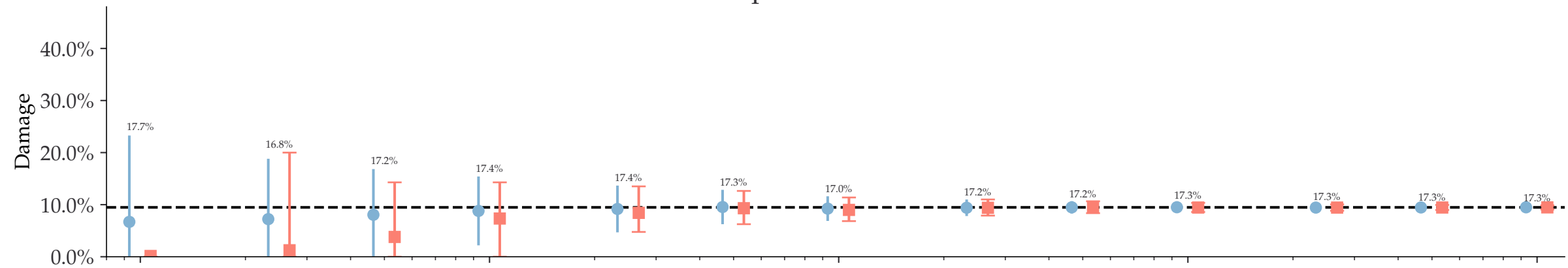


Damage
Briggs damage = 0.303
Damage percent (approx) = 10%

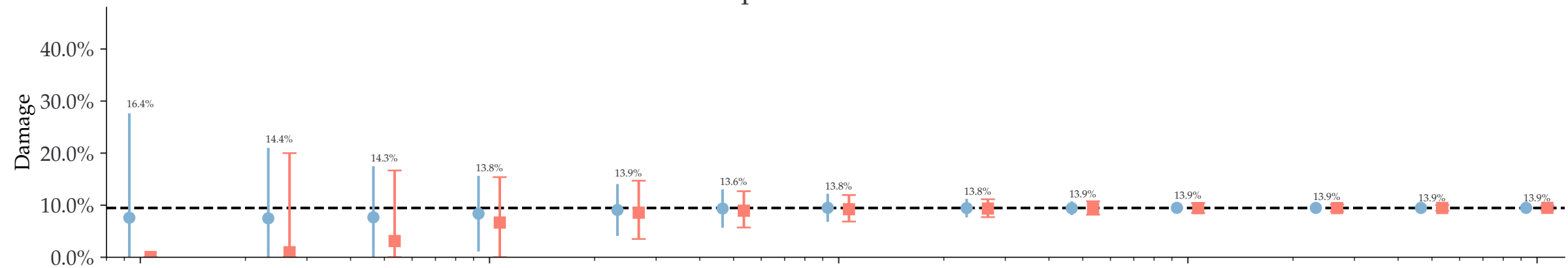
Species = homo



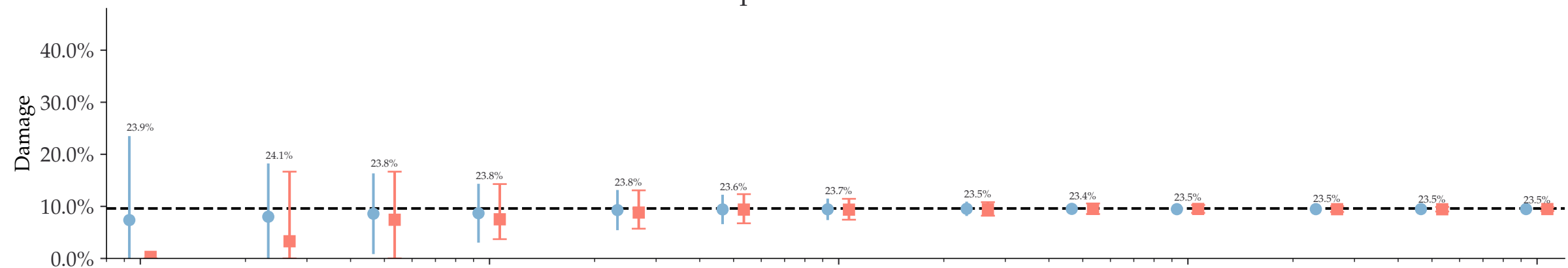
Species = betula



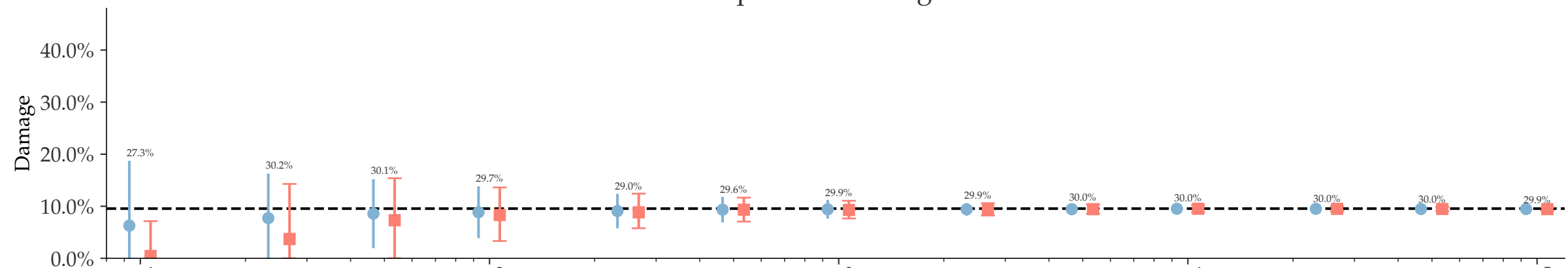
Species = GC-low



Species = GC-mid



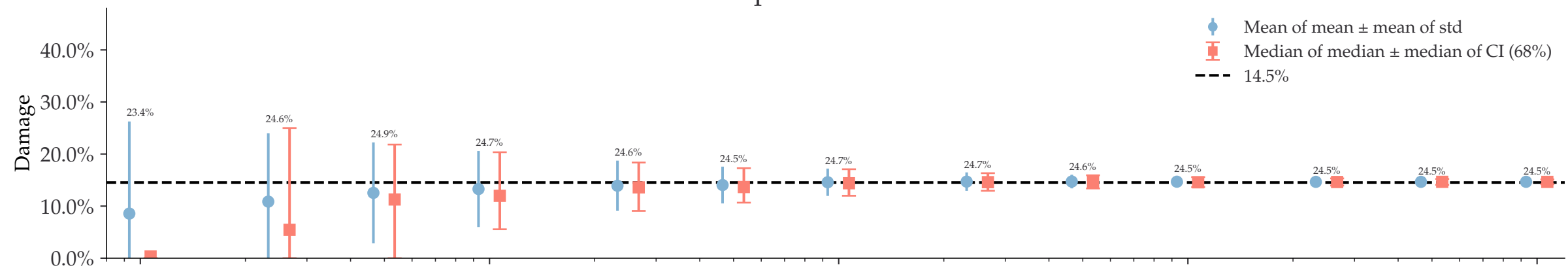
Species = GC-high



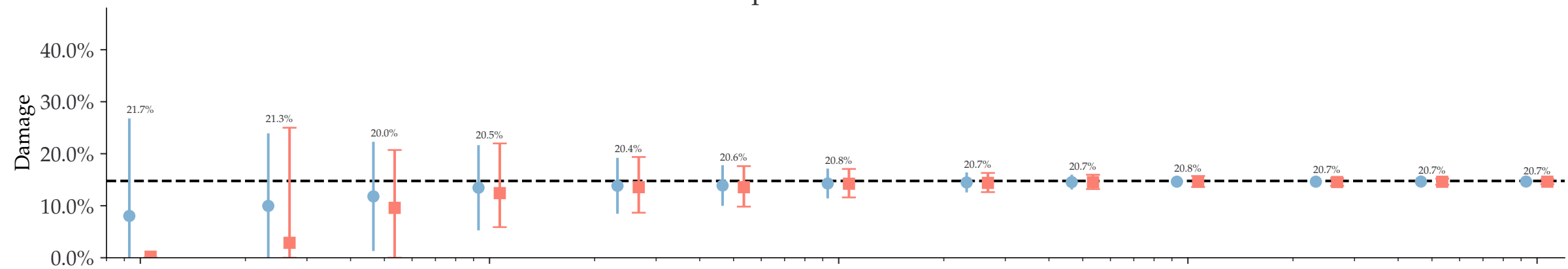
Number of reads

Damage
Briggs damage = 0.466
Damage percent (approx) = 15%

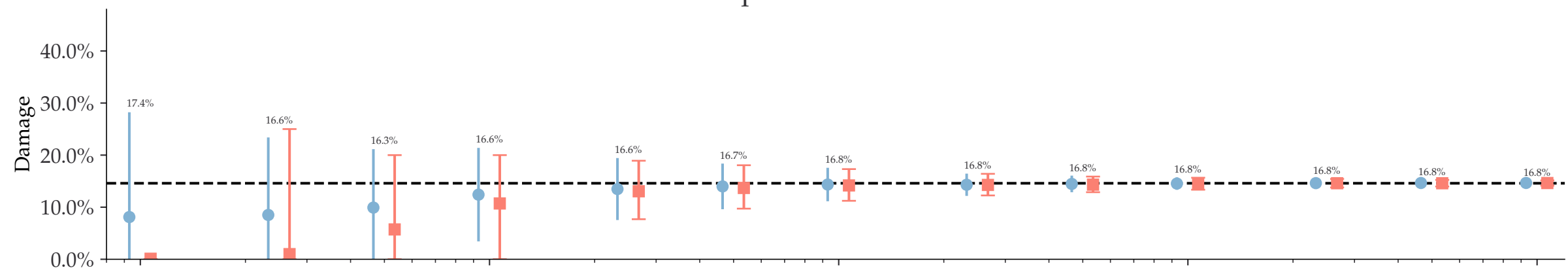
Species = homo



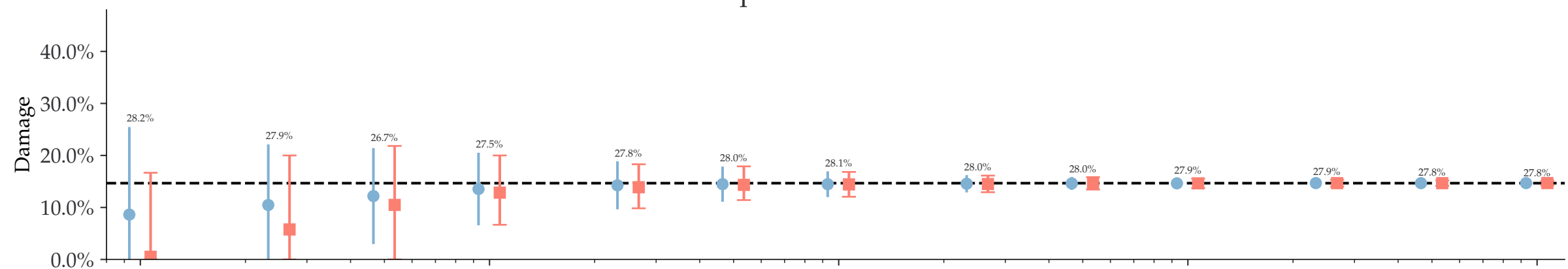
Species = betula



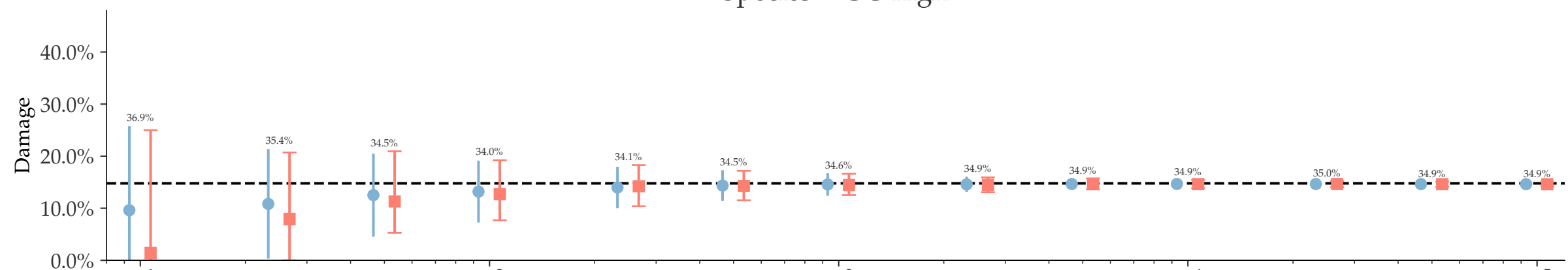
Species = GC-low



Species = GC-mid

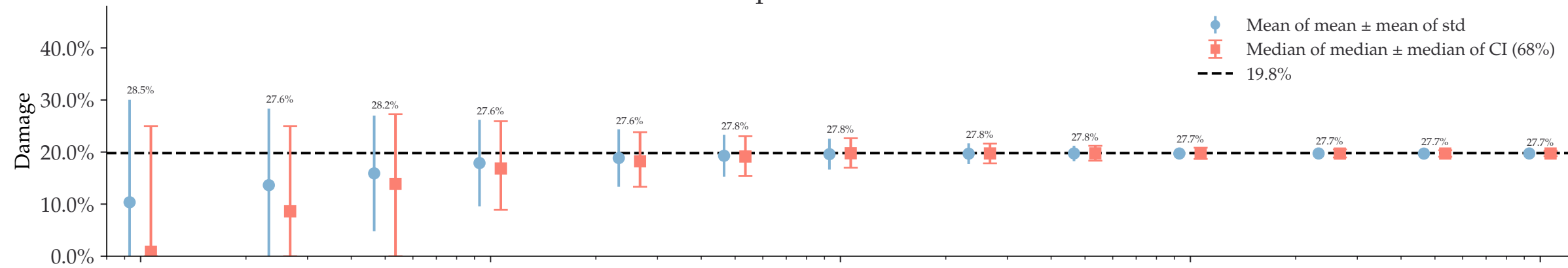


Species = GC-high

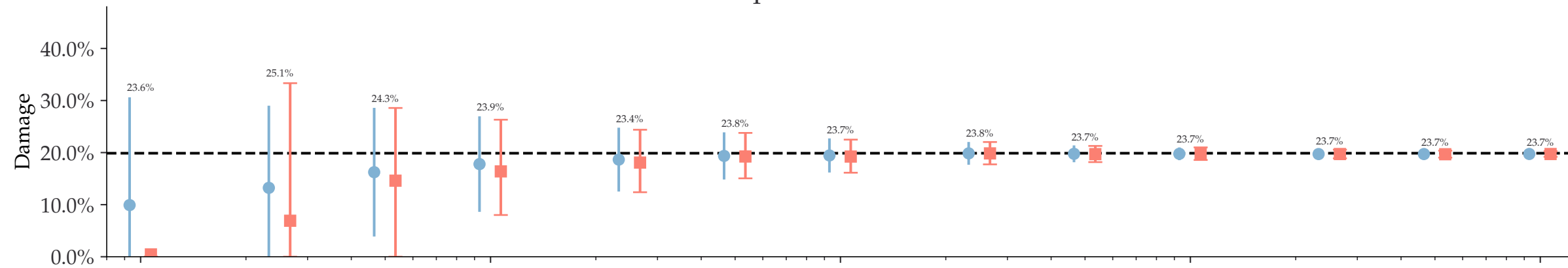


Damage
Briggs damage = 0.626
Damage percent (approx) = 20%

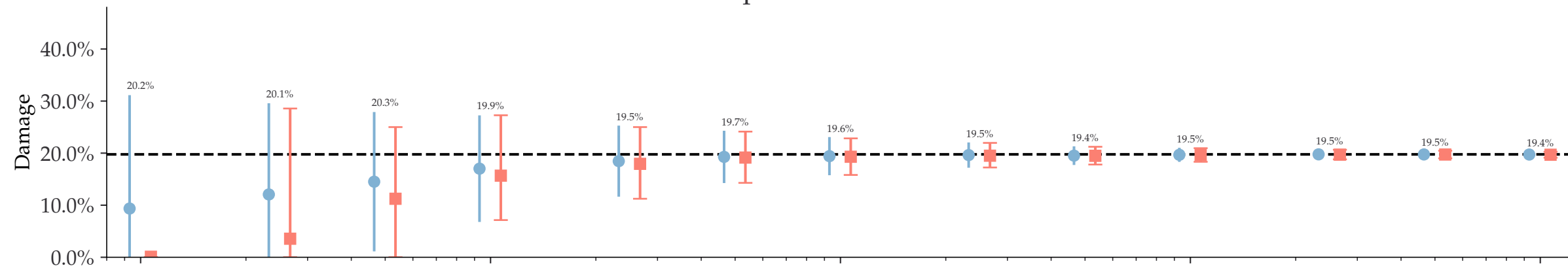
Species = homo



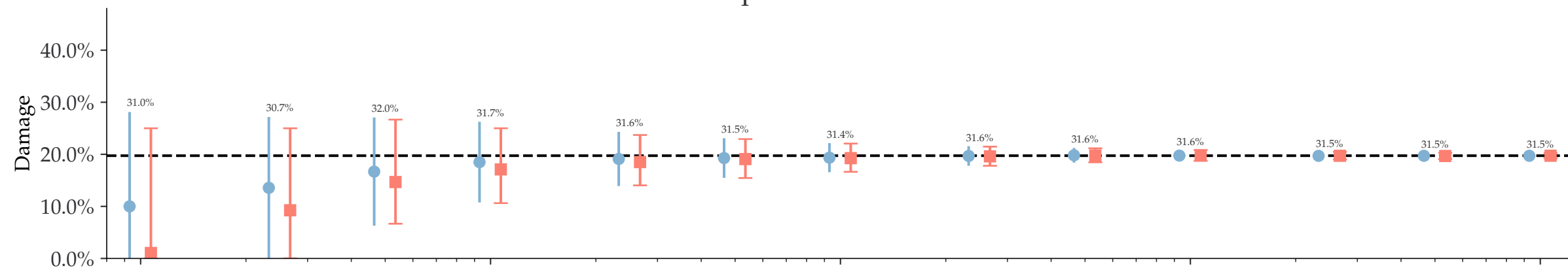
Species = betula



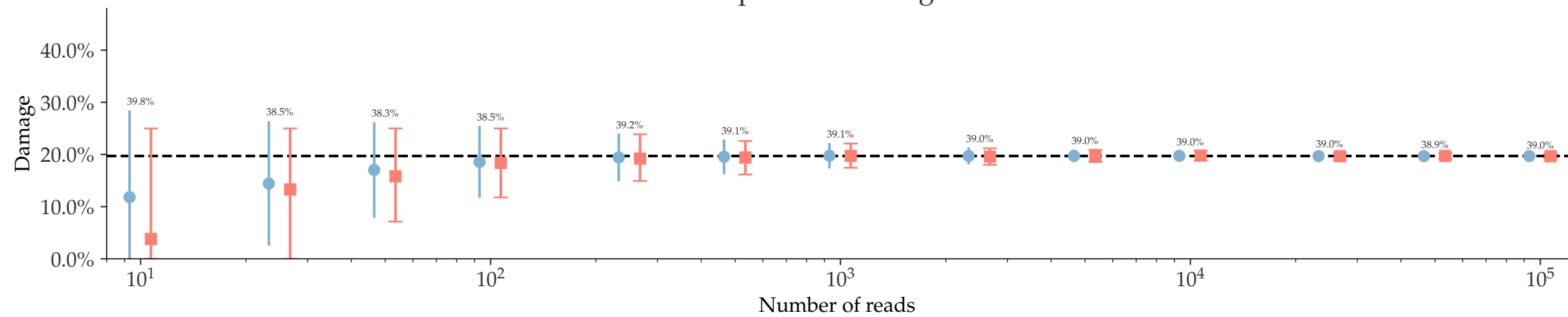
Species = GC-low



Species = GC-mid

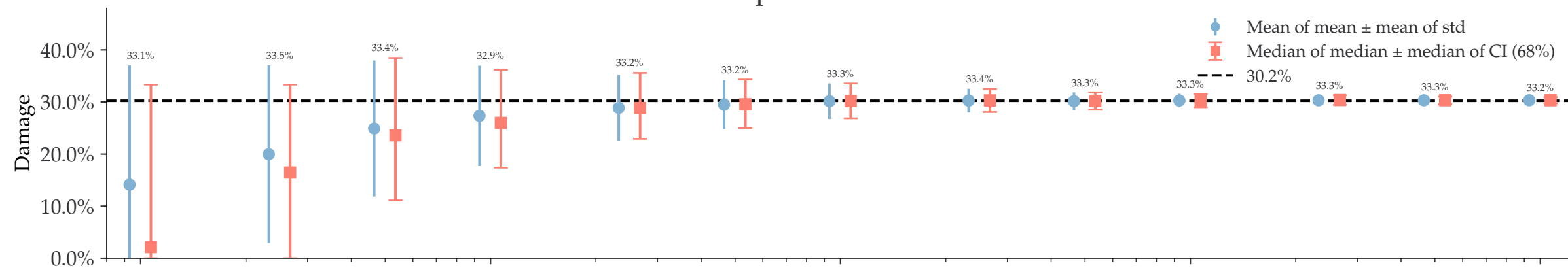


Species = GC-high

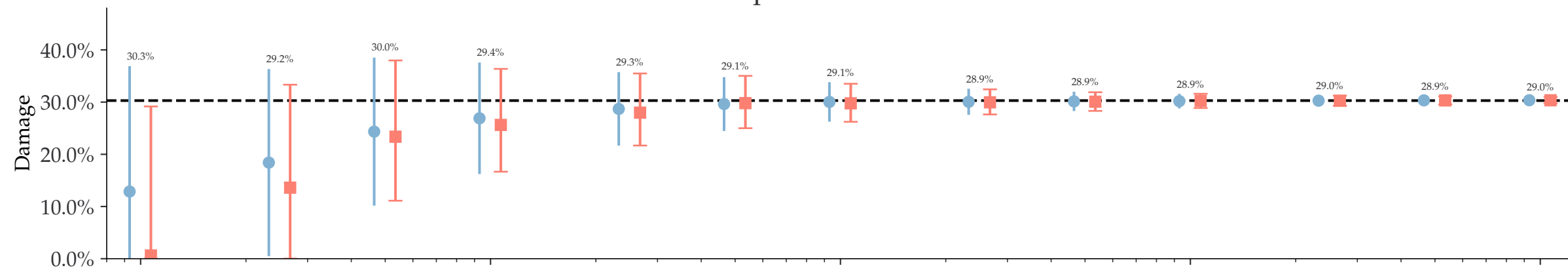


Damage
Briggs damage = 0.96
Damage percent (approx) = 30%

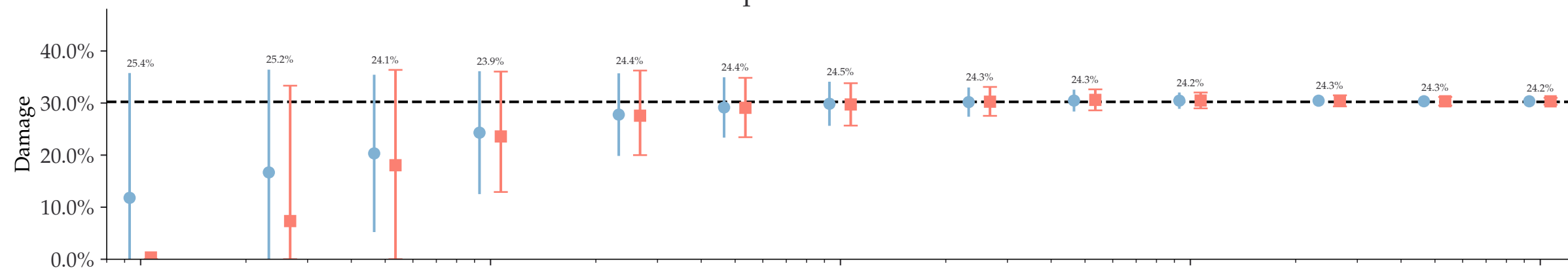
Species = homo



Species = betula



Species = GC-low



Species = GC-mid

