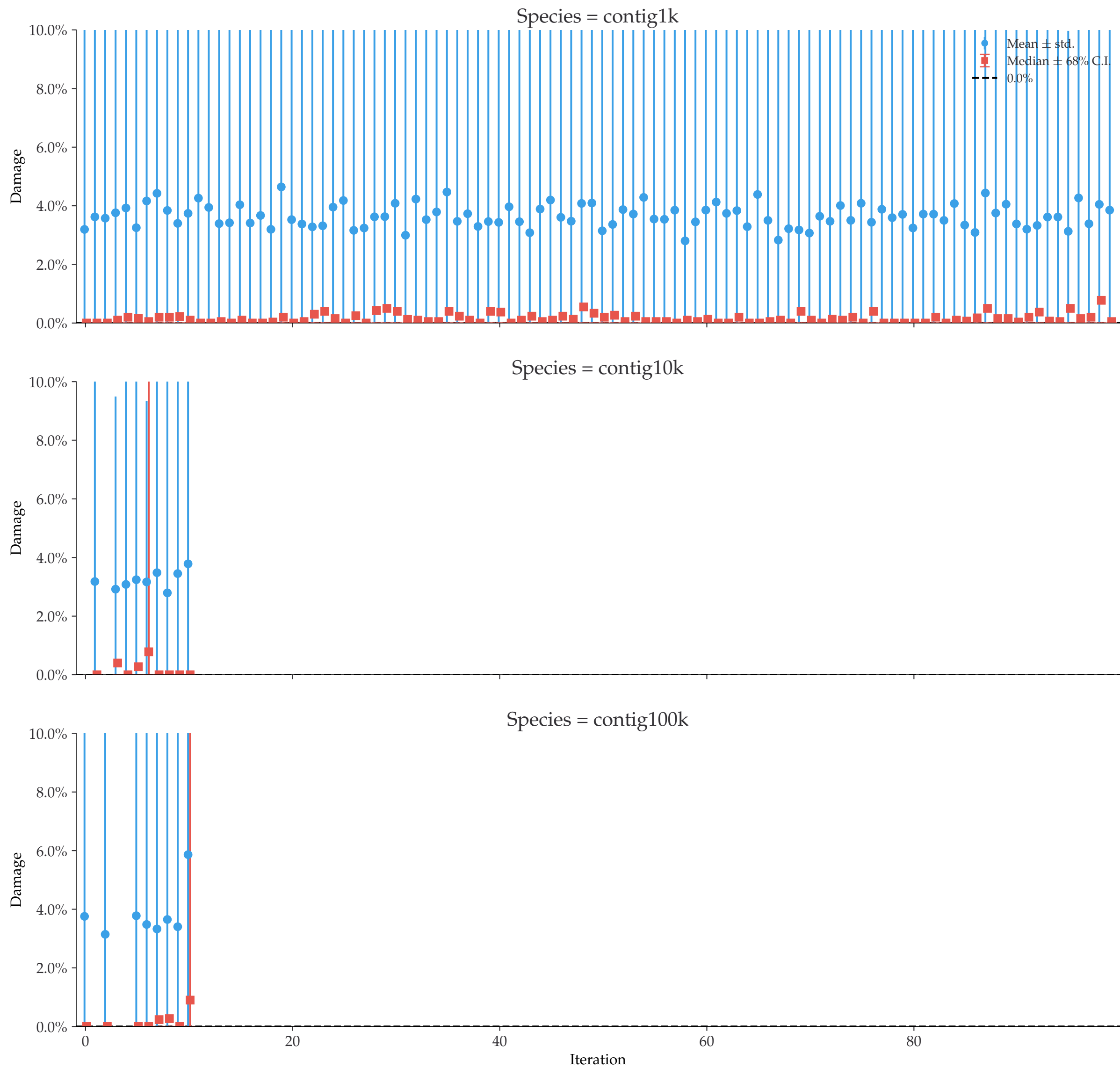


Individual damages:  
10 reads  
Briggs damage = 0.0  
Damage percent (approx) = 0%



Individual damages:  
25 reads  
Briggs damage = 0.0  
Damage percent (approx) = 0%

