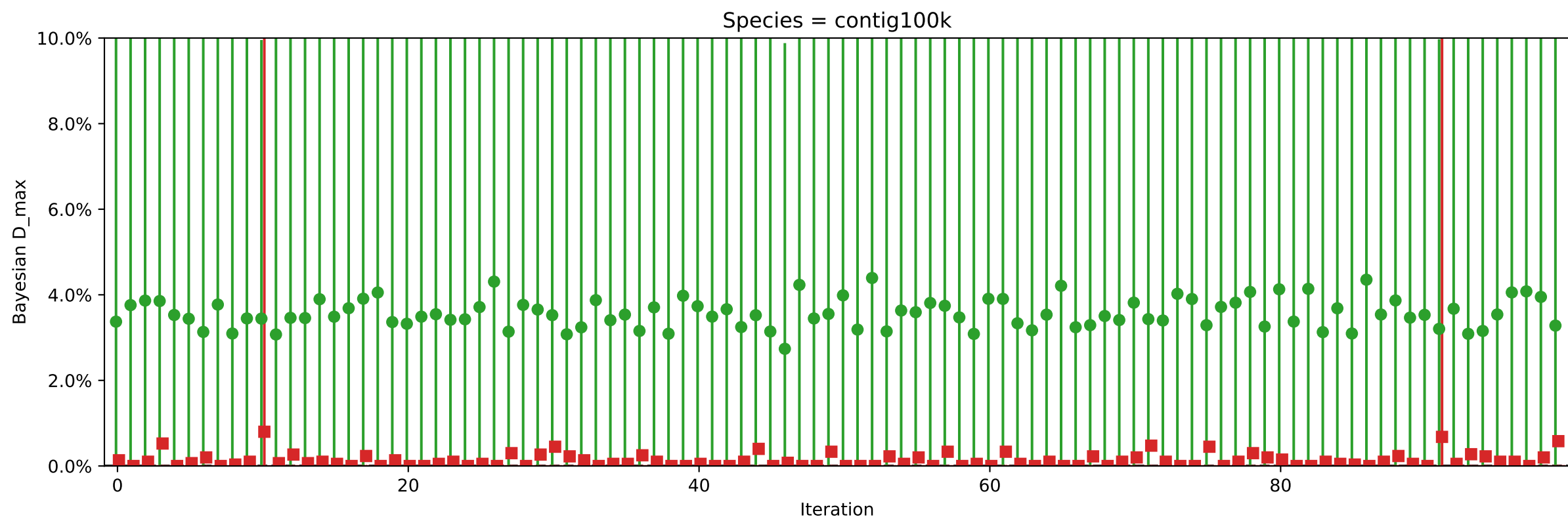
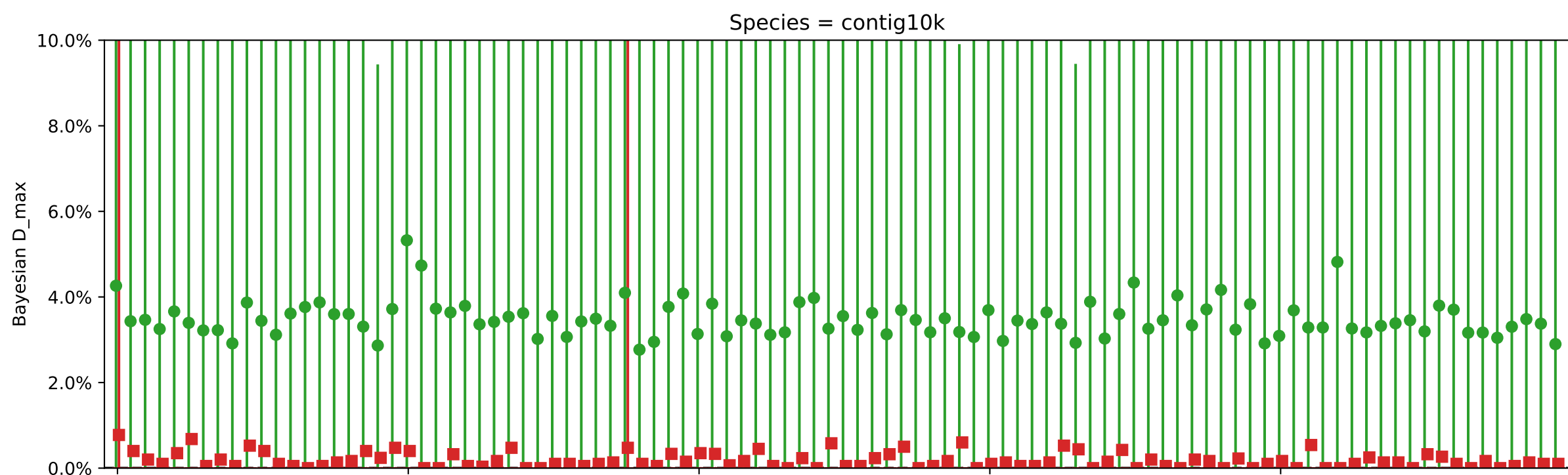
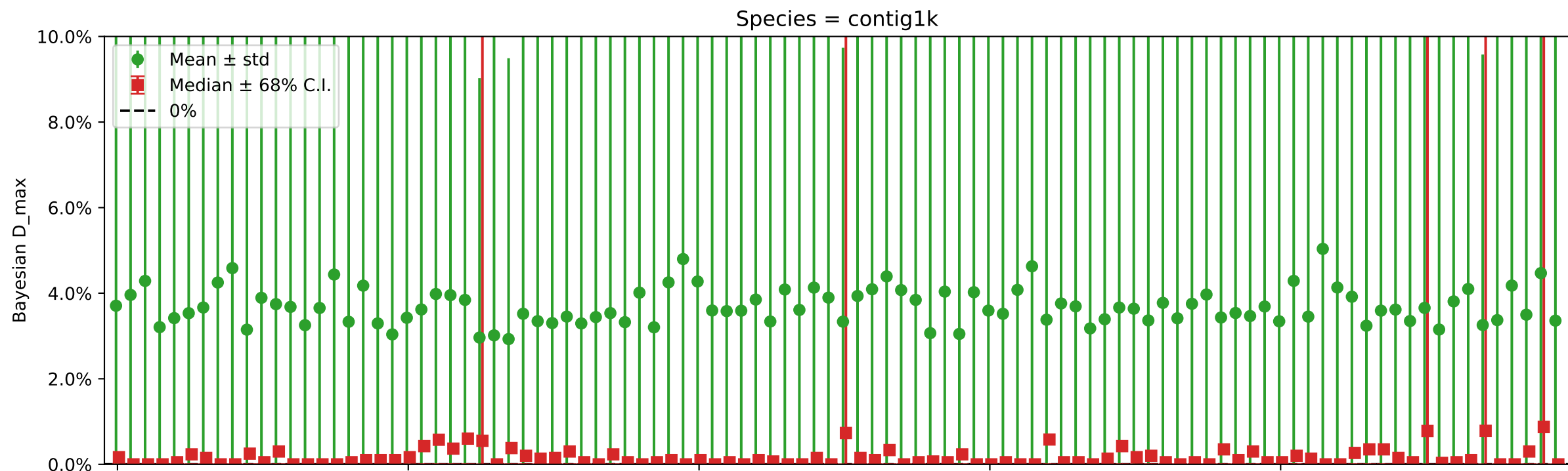
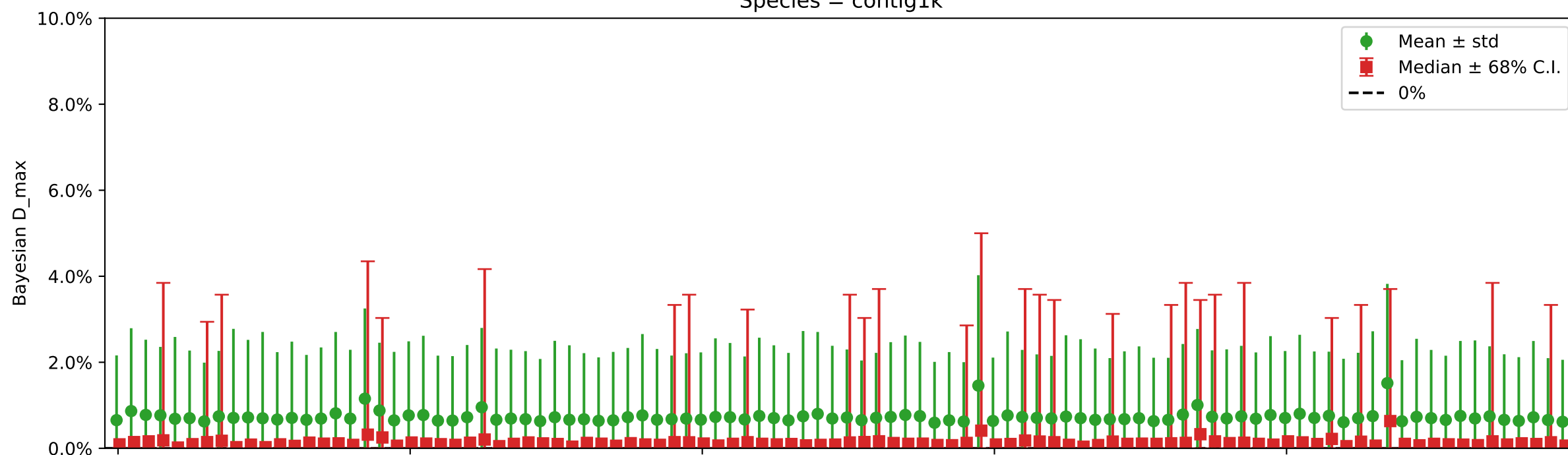


Individual damages:
10 reads
Briggs damage = 0.0
Damage percent = 0%
Bayesian D_max

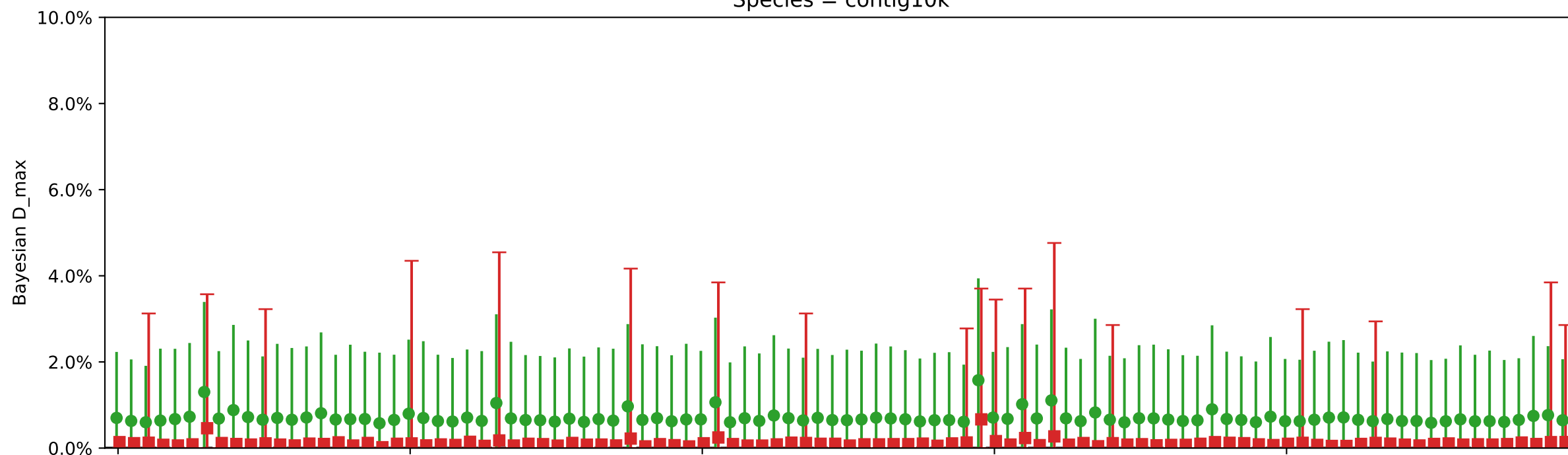


Individual damages:
100 reads
Briggs damage = 0.0
Damage percent = 0%
Bayesian D_max

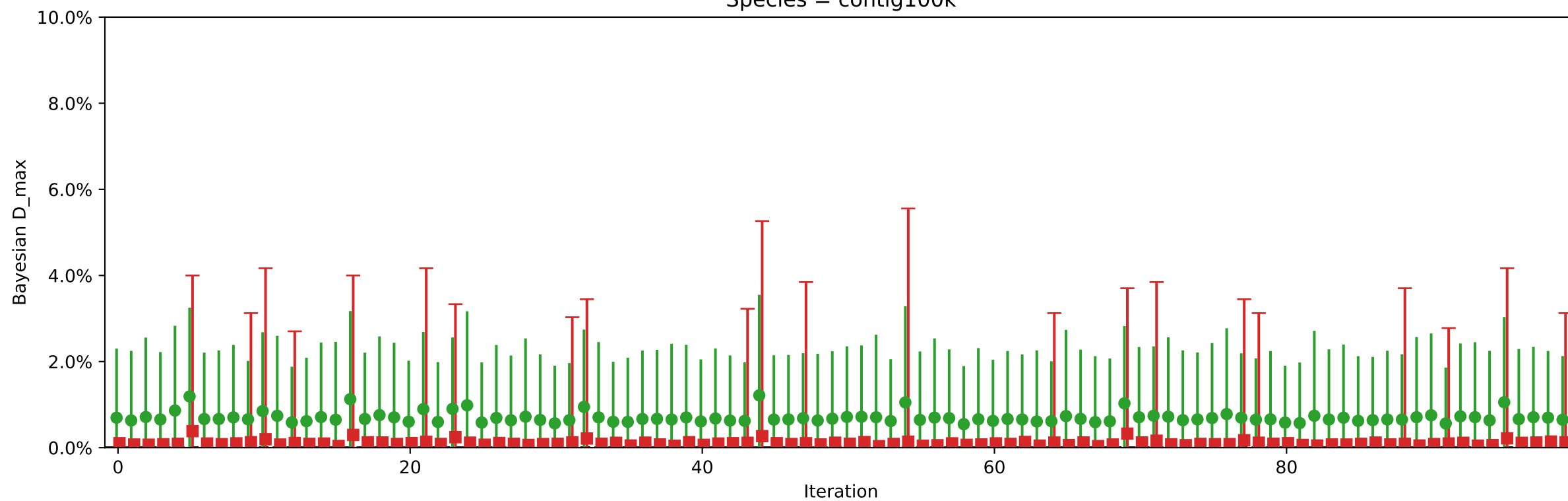
Species = contig1k



Species = contig10k

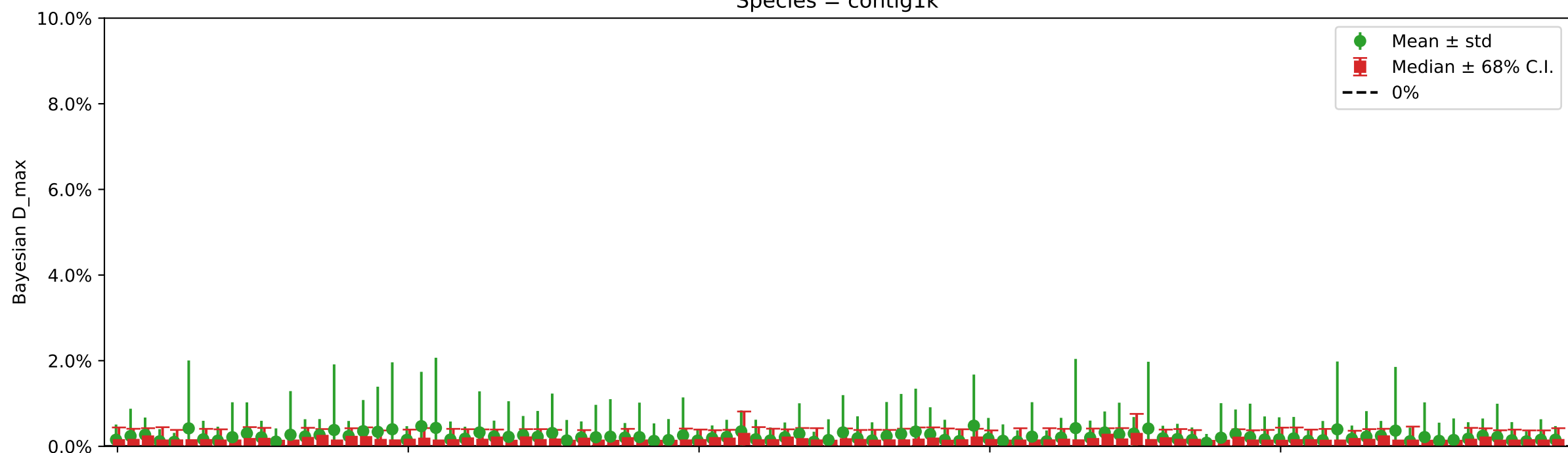


Species = contig100k

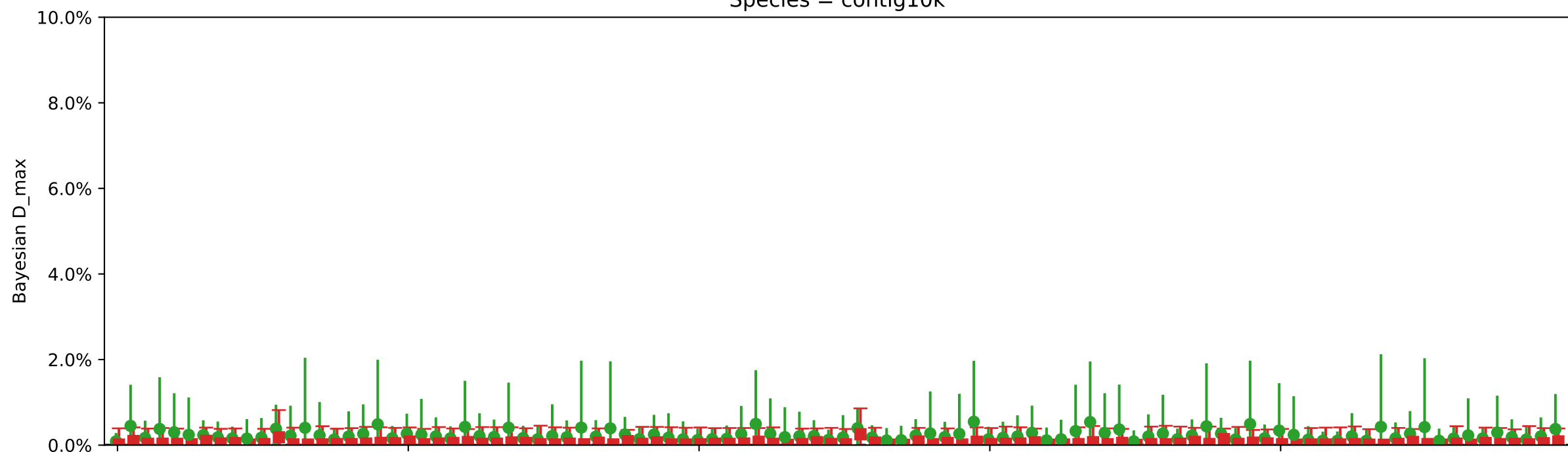


Individual damages:
1000 reads
Briggs damage = 0.0
Damage percent = 0%
Bayesian D_max

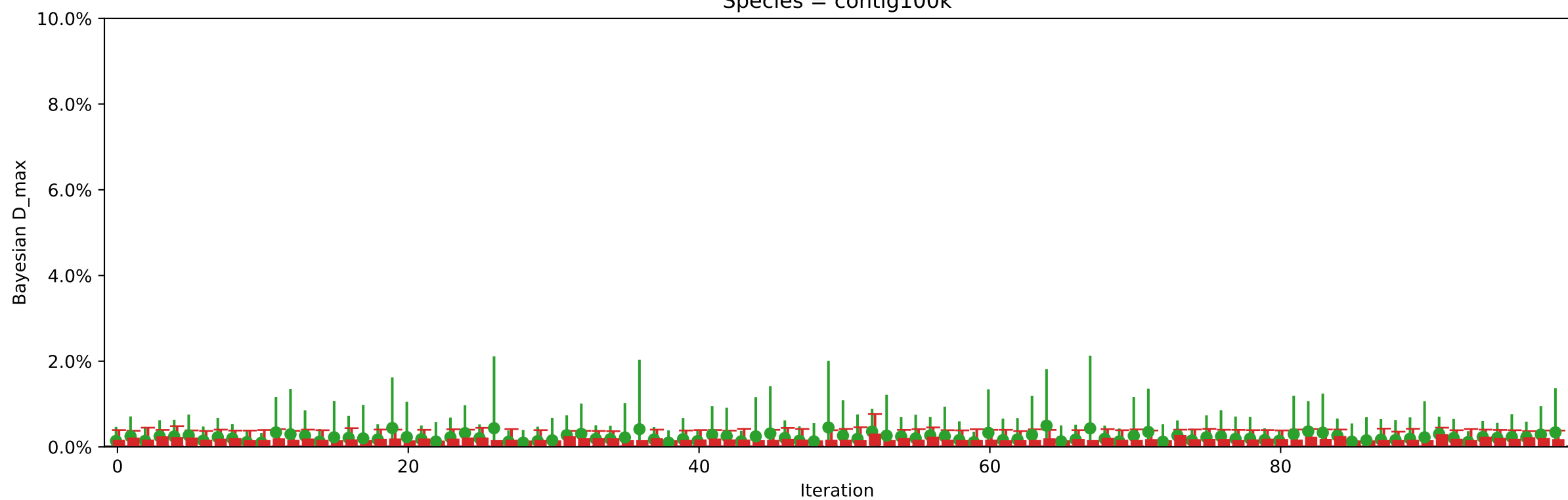
Species = contig1k



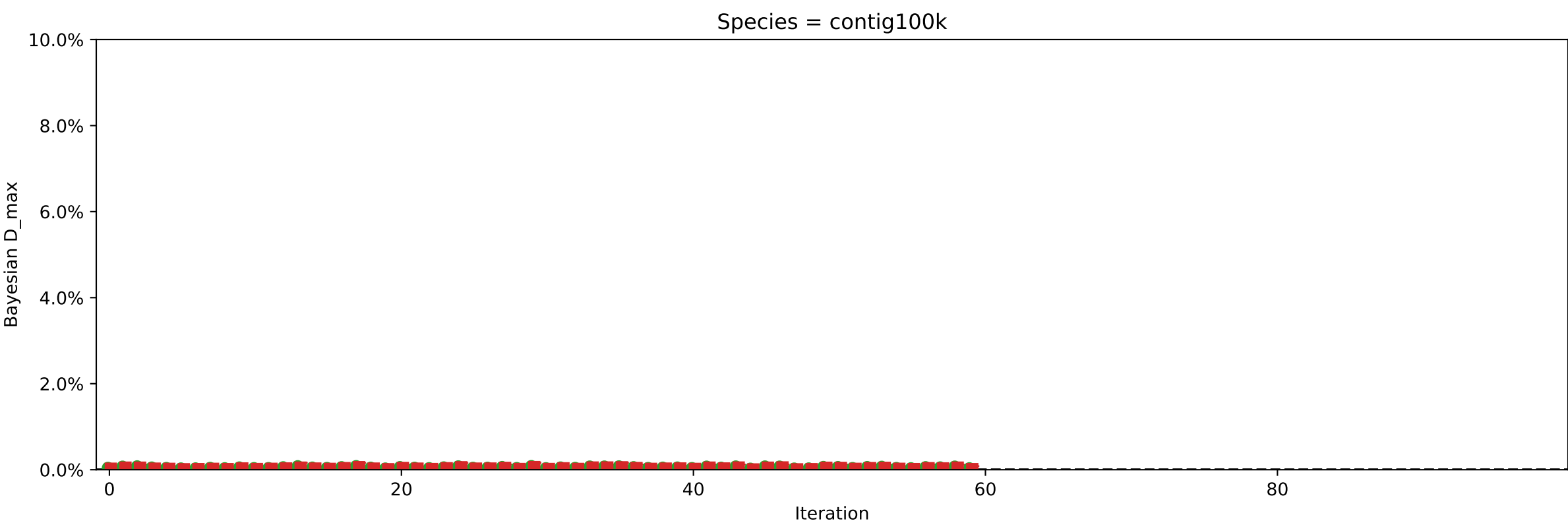
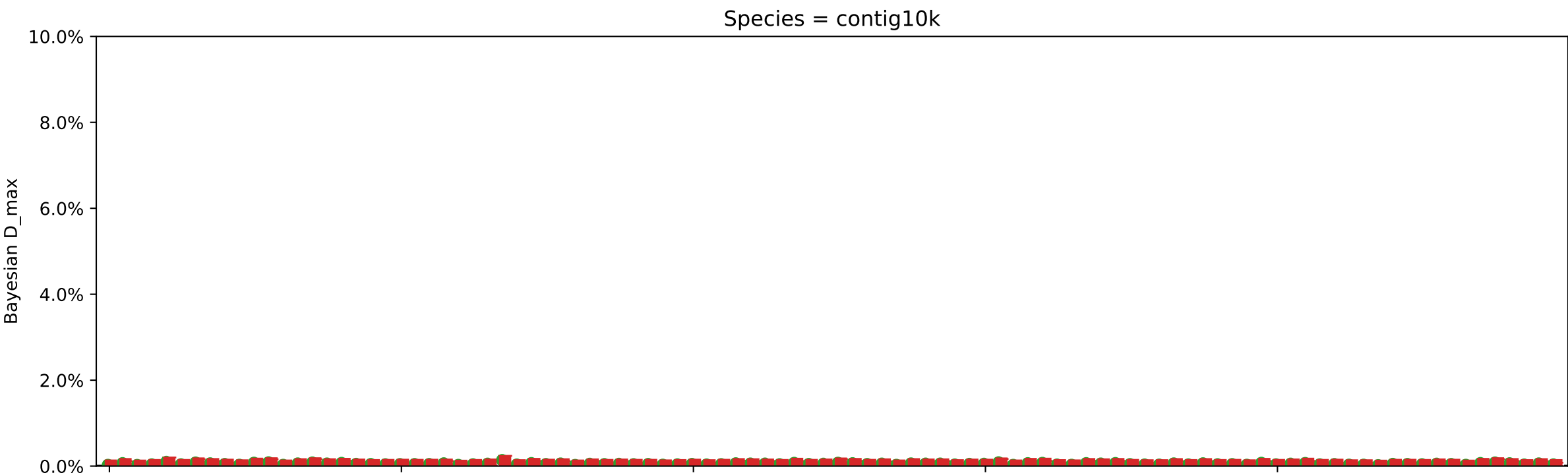
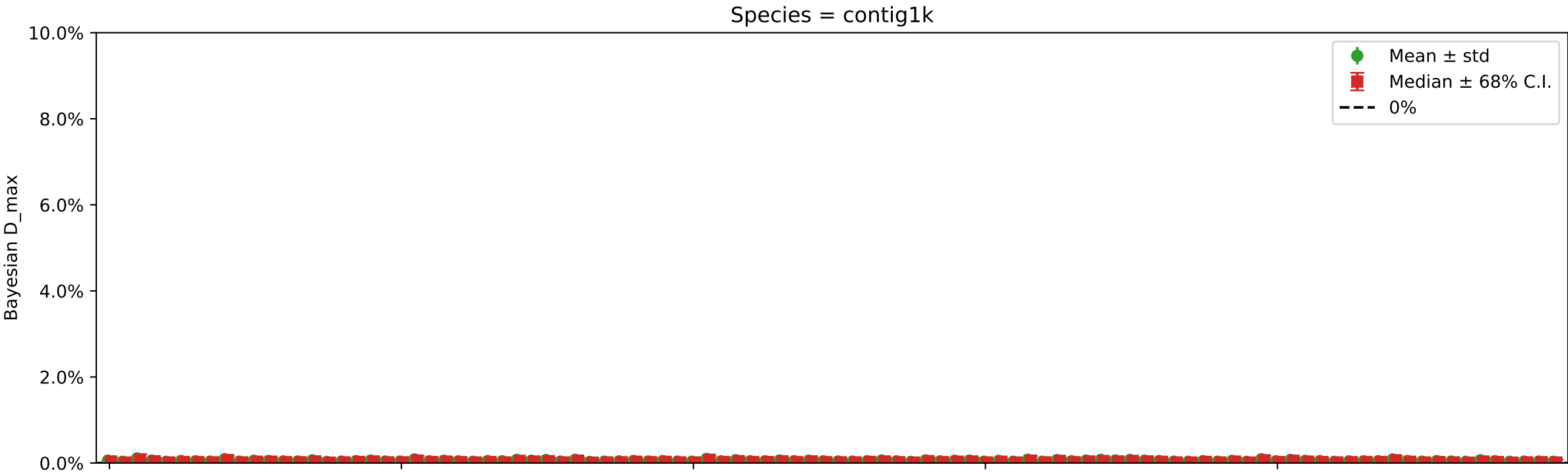
Species = contig10k



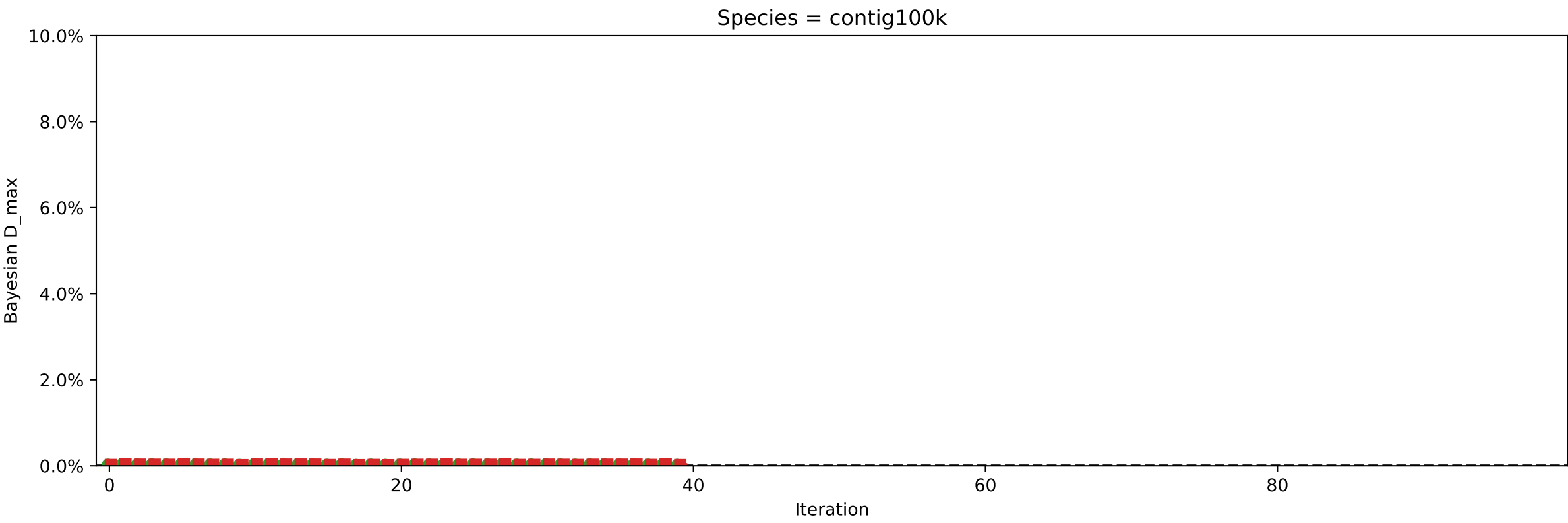
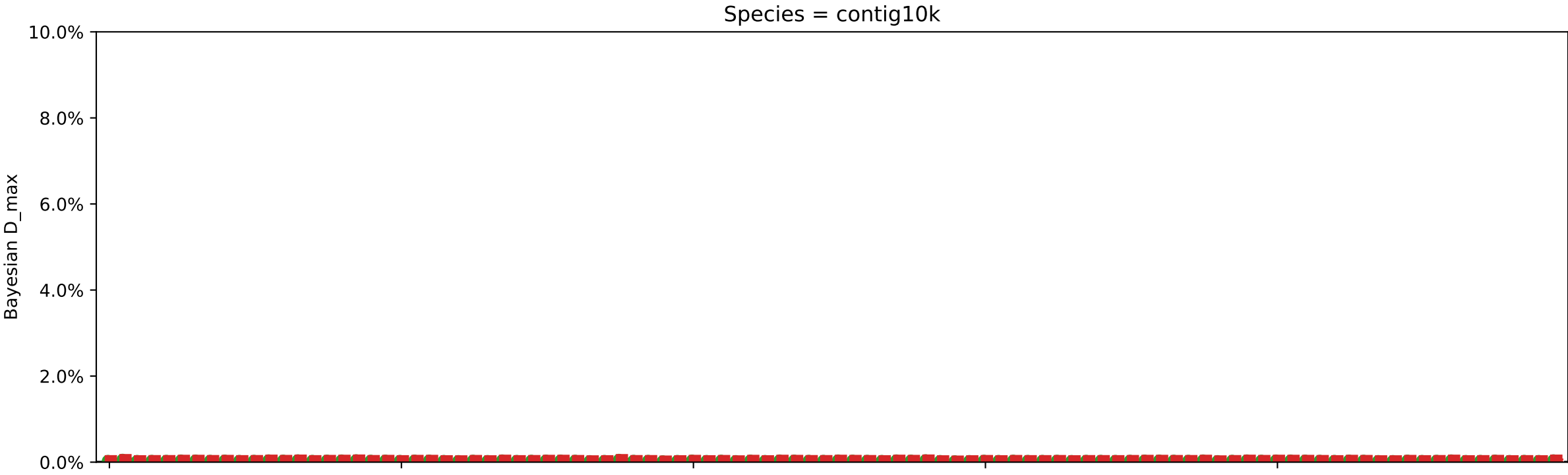
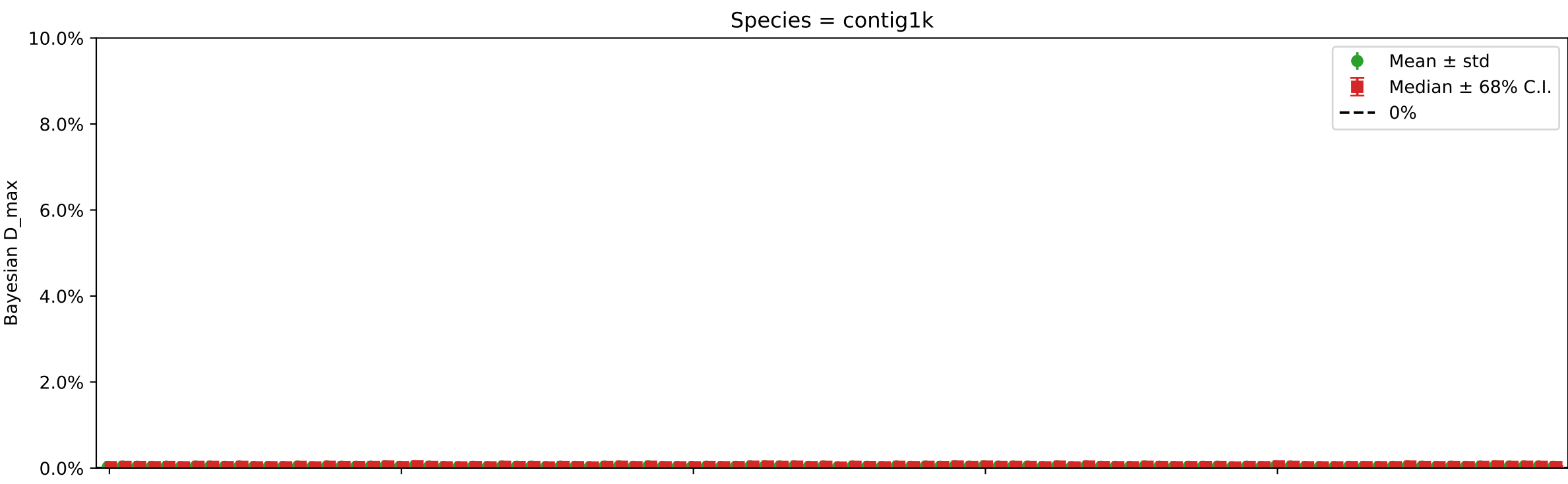
Species = contig100k



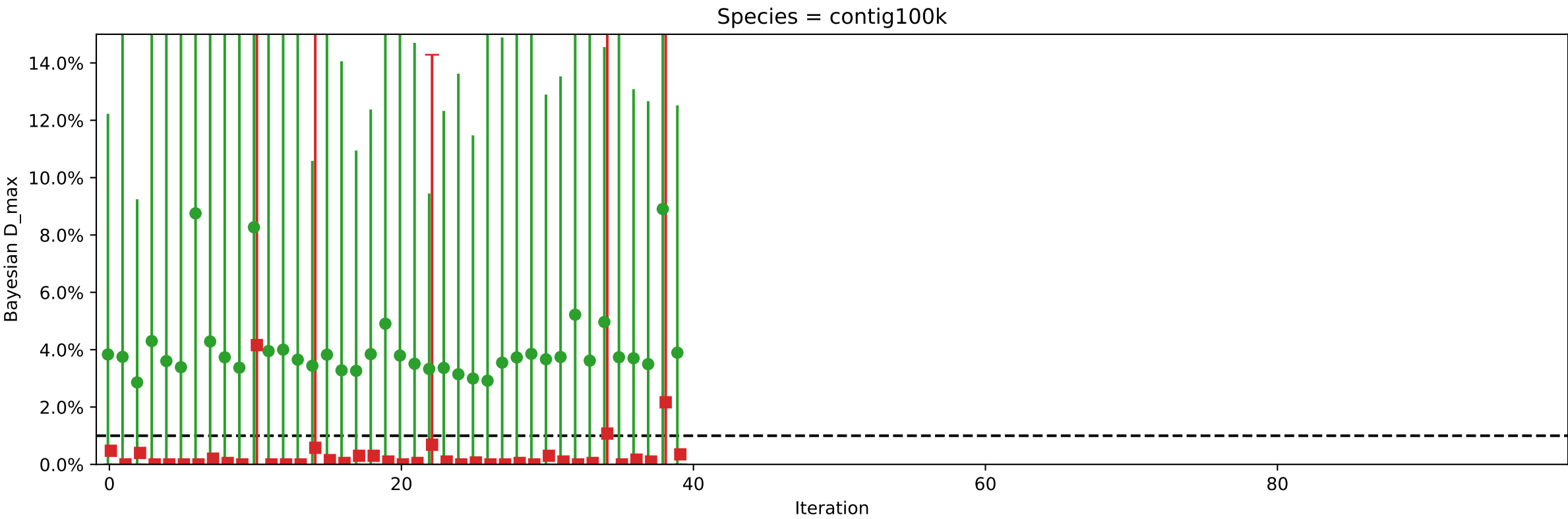
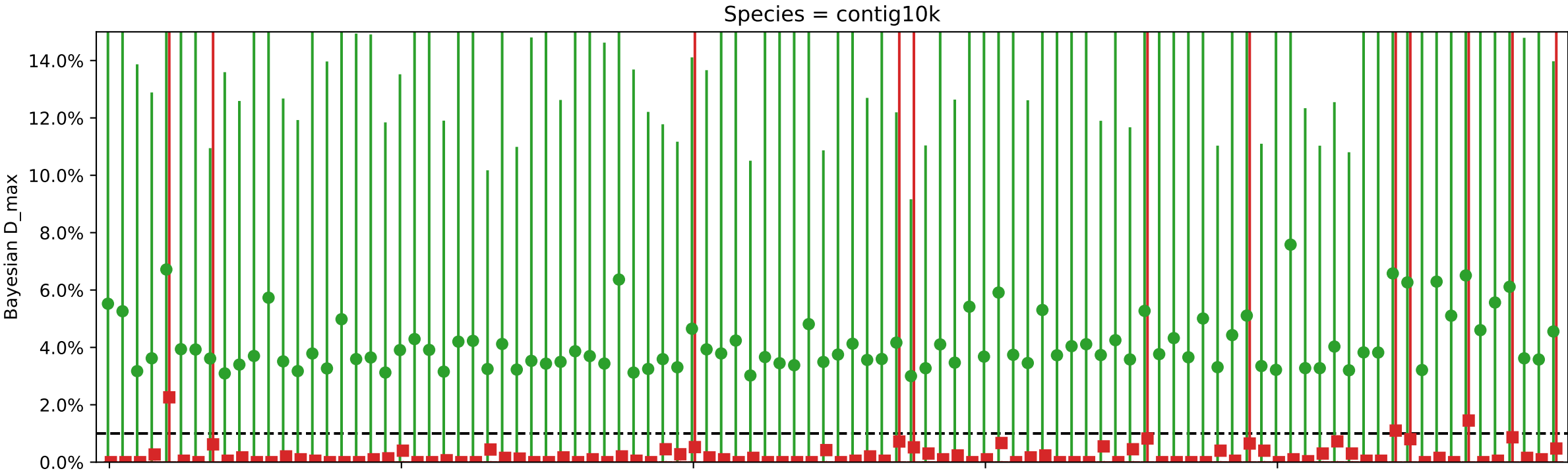
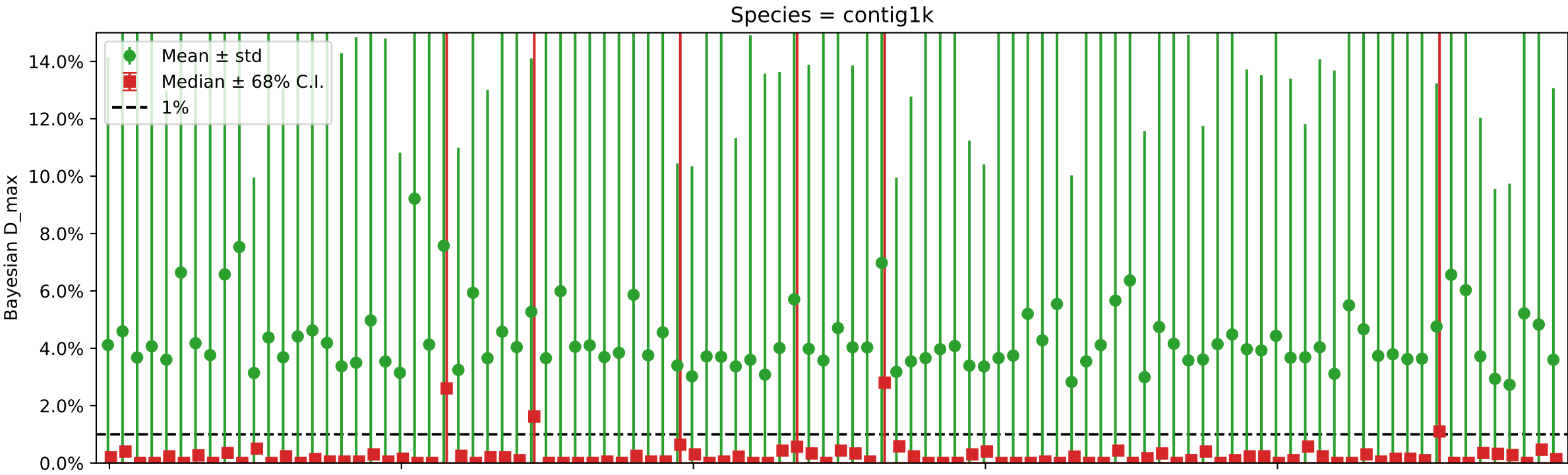
Individual damages:
10000 reads
Briggs damage = 0.0
Damage percent = 0%
Bayesian D_max



Individual damages:
100000 reads
Briggs damage = 0.0
Damage percent = 0%
Bayesian D_max

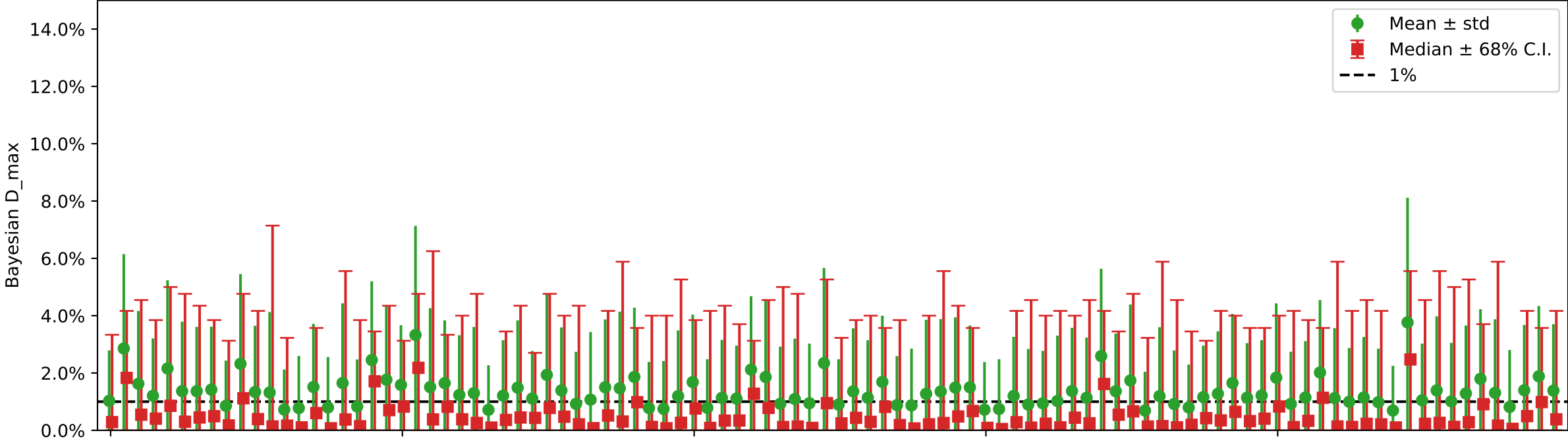


Individual damages:
10 reads
Briggs damage = 0.014
Damage percent = 1%
Bayesian D_max

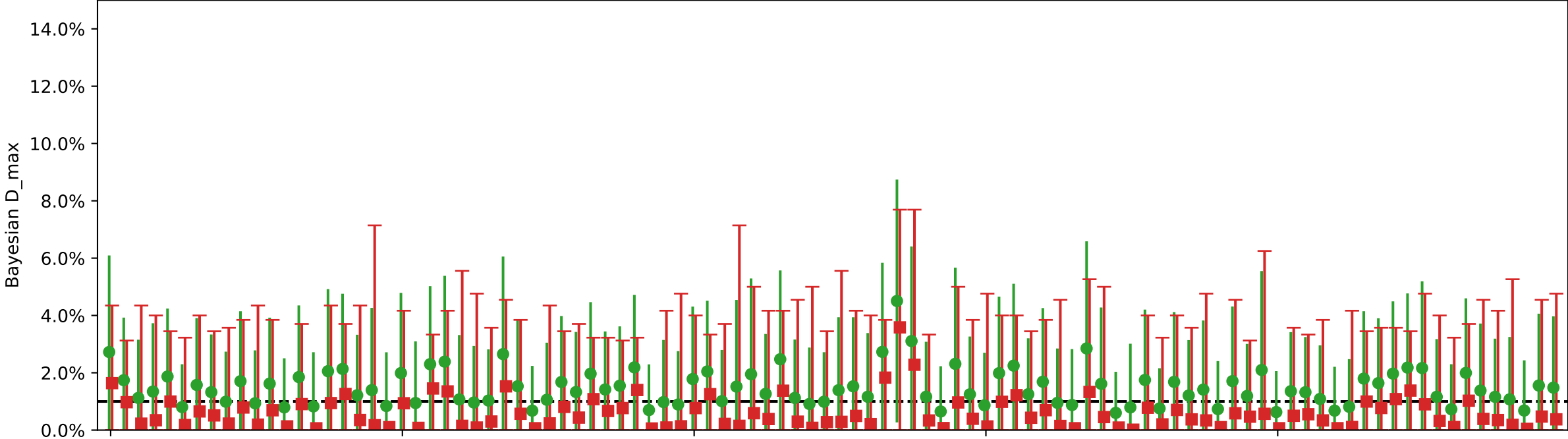


Individual damages:
100 reads
Briggs damage = 0.014
Damage percent = 1%
Bayesian D_max

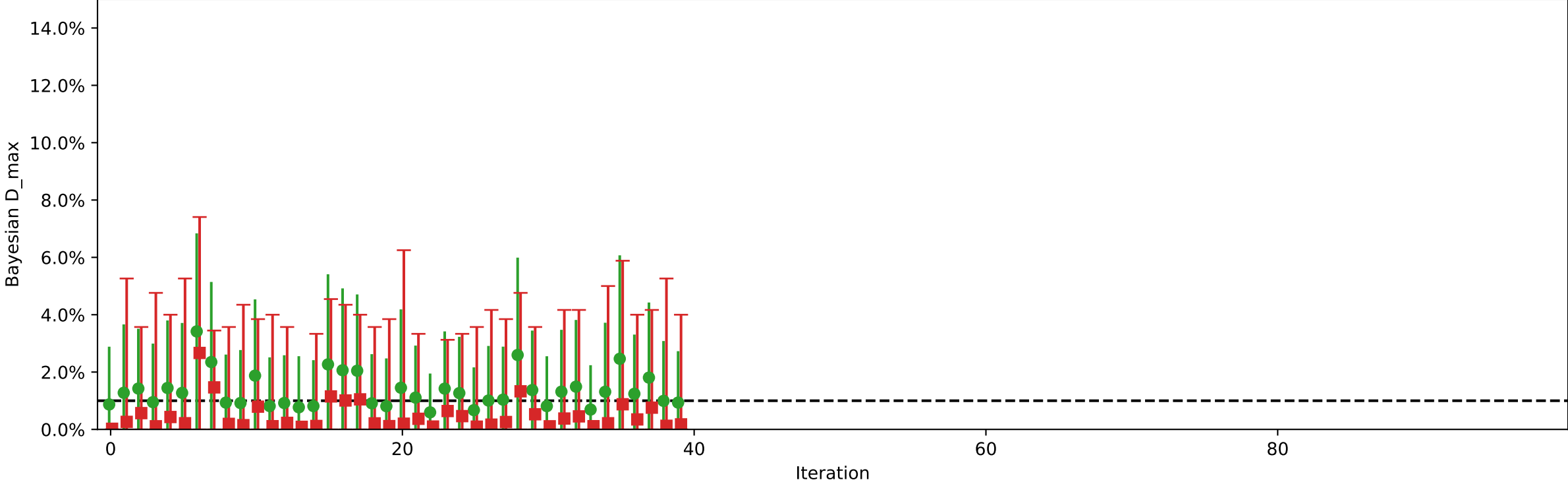
Species = contig1k



Species = contig10k

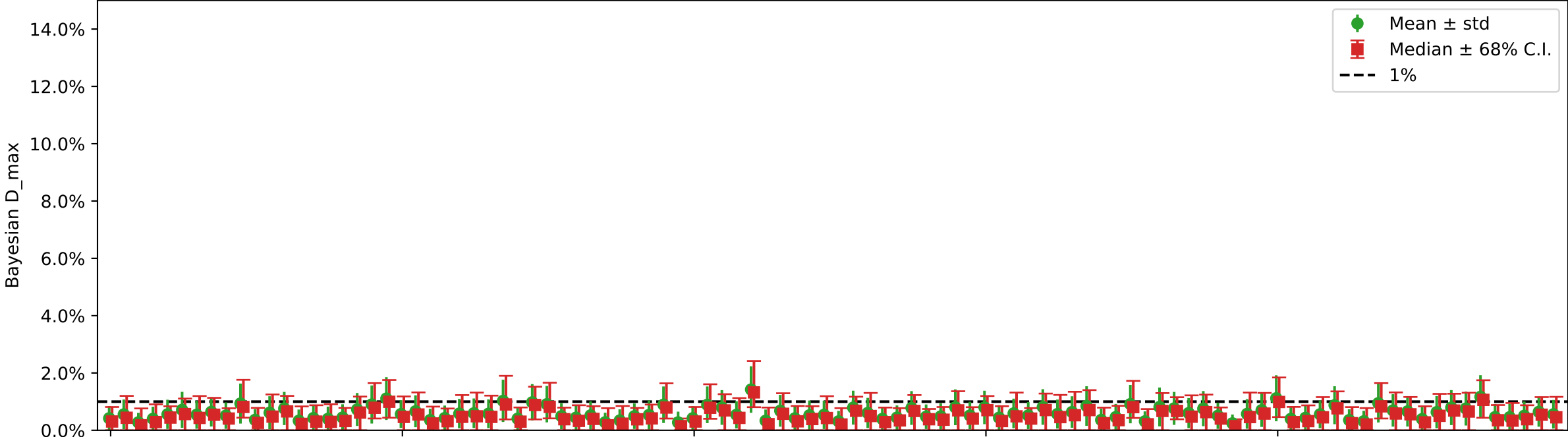


Species = contig100k

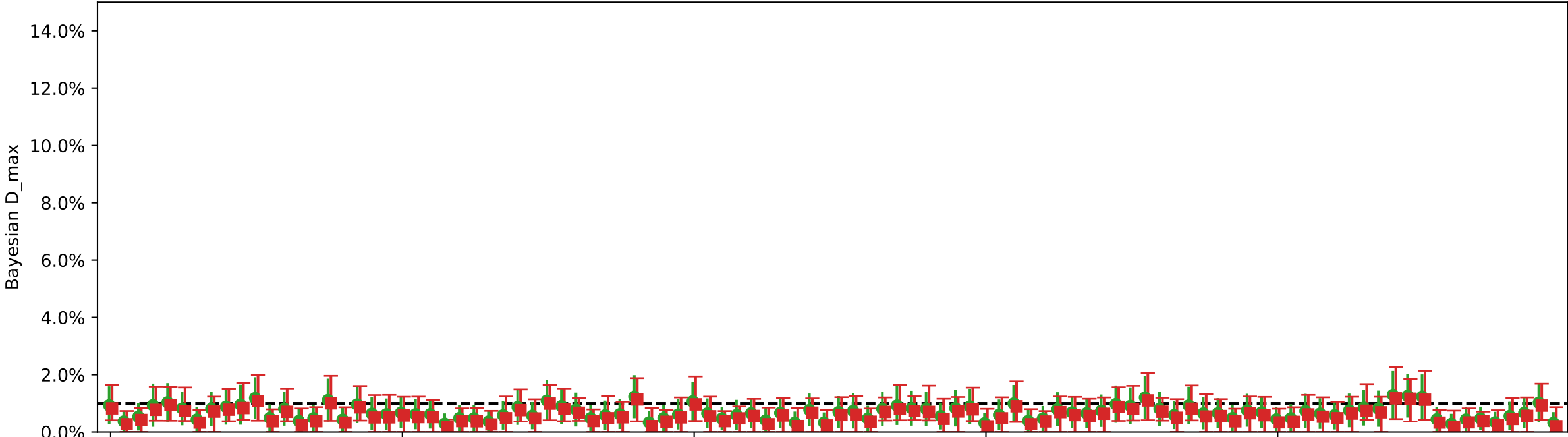


Individual damages:
1000 reads
Briggs damage = 0.014
Damage percent = 1%
Bayesian D_max

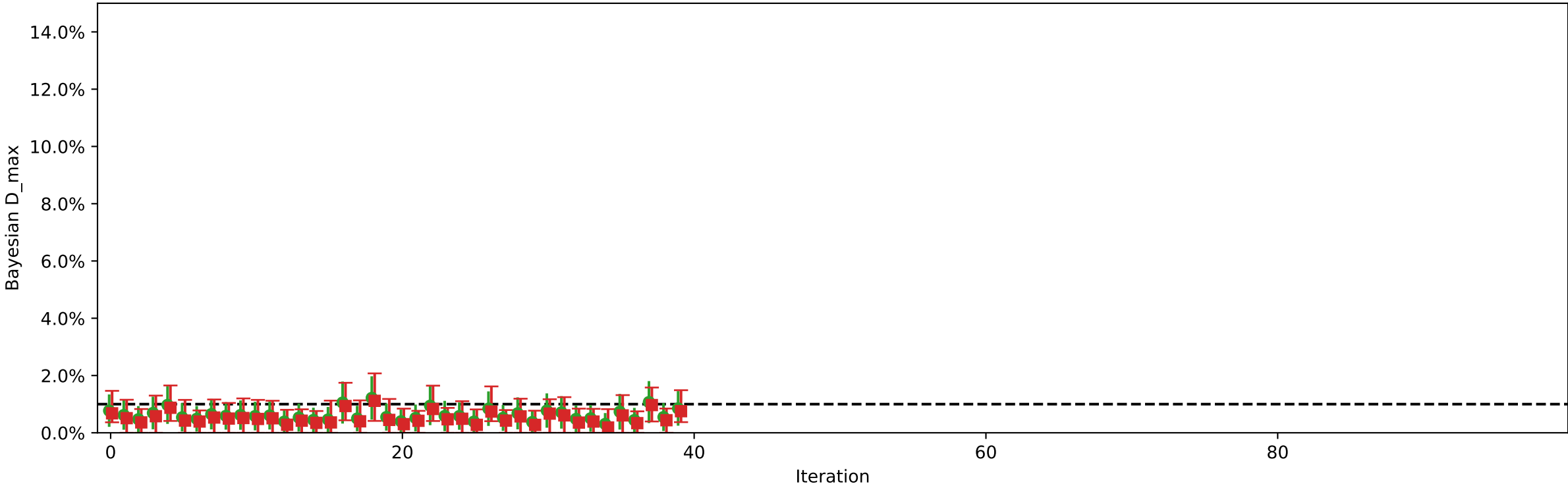
Species = contig1k



Species = contig10k

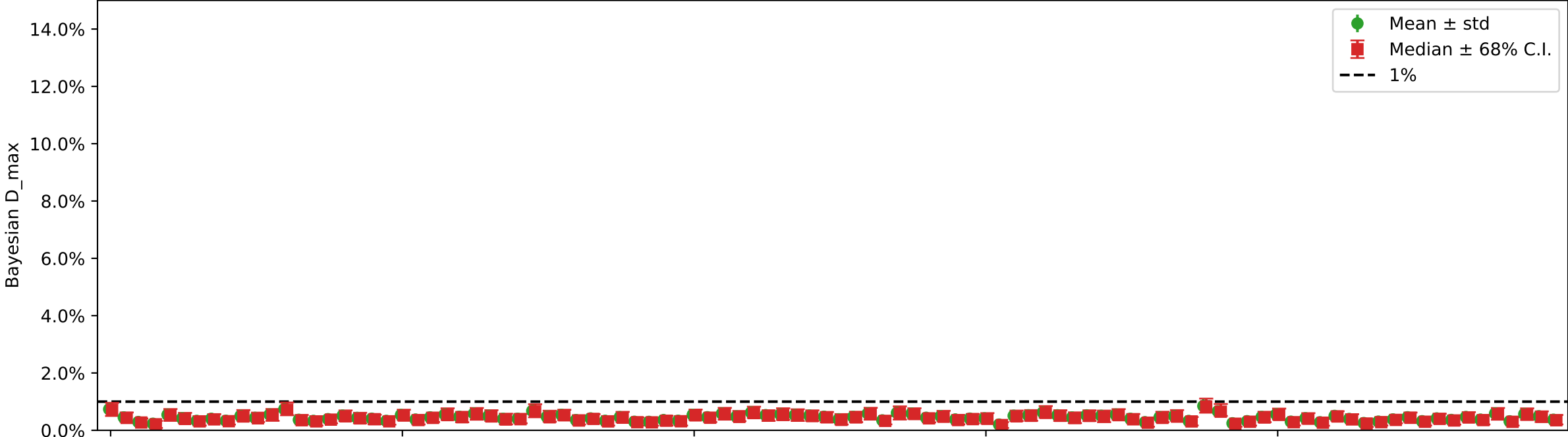


Species = contig100k

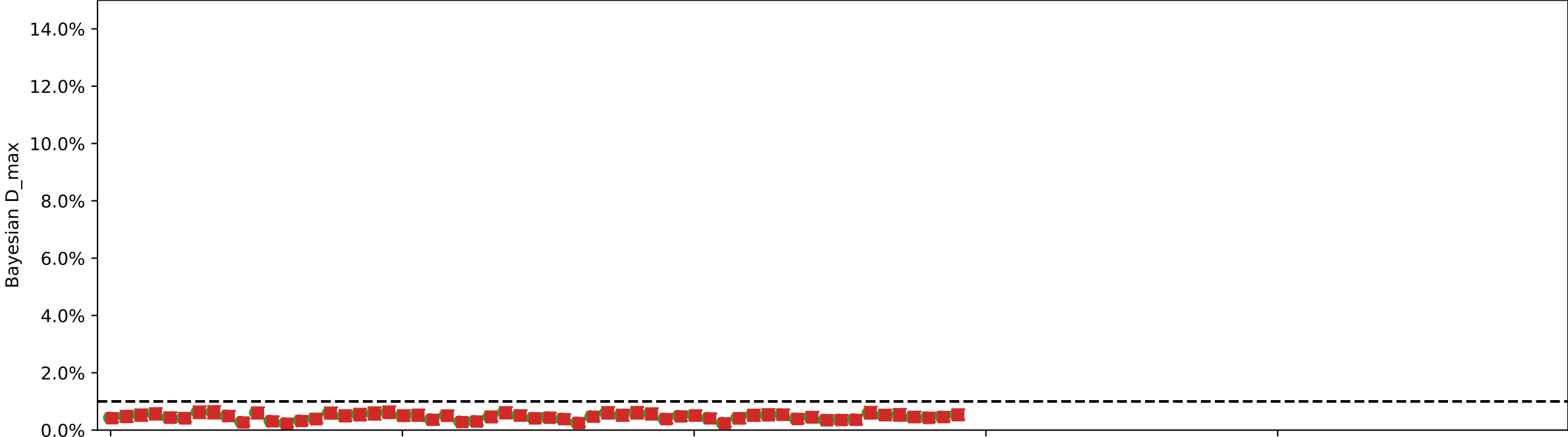


Individual damages:
10000 reads
Briggs damage = 0.014
Damage percent = 1%
Bayesian D_max

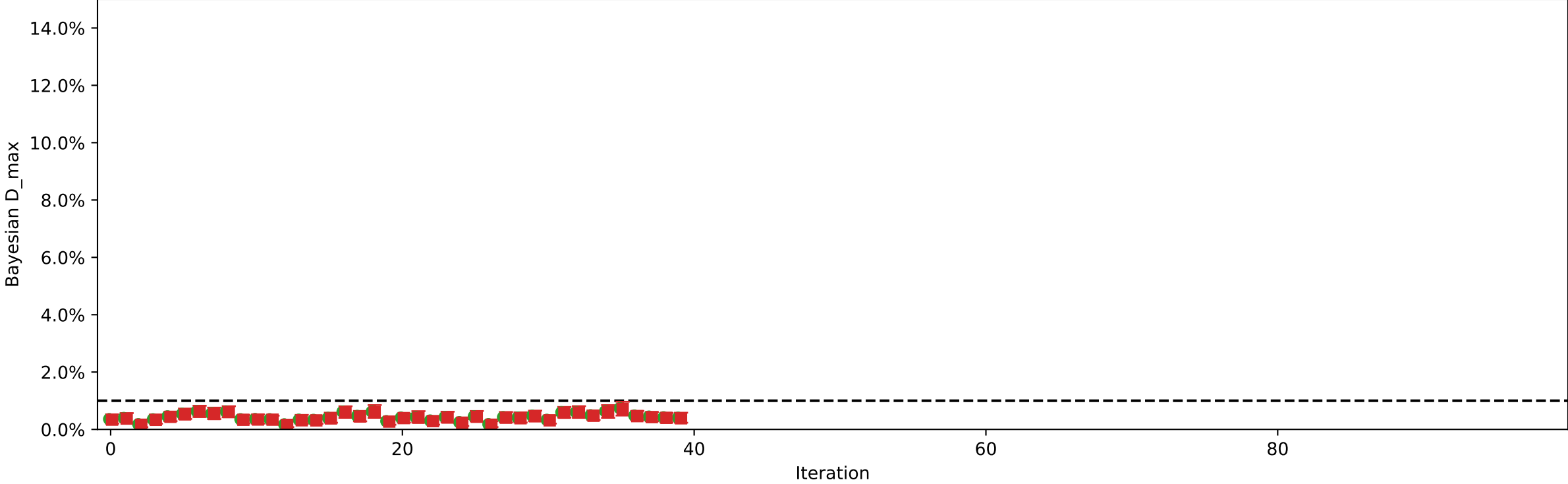
Species = contig1k



Species = contig10k

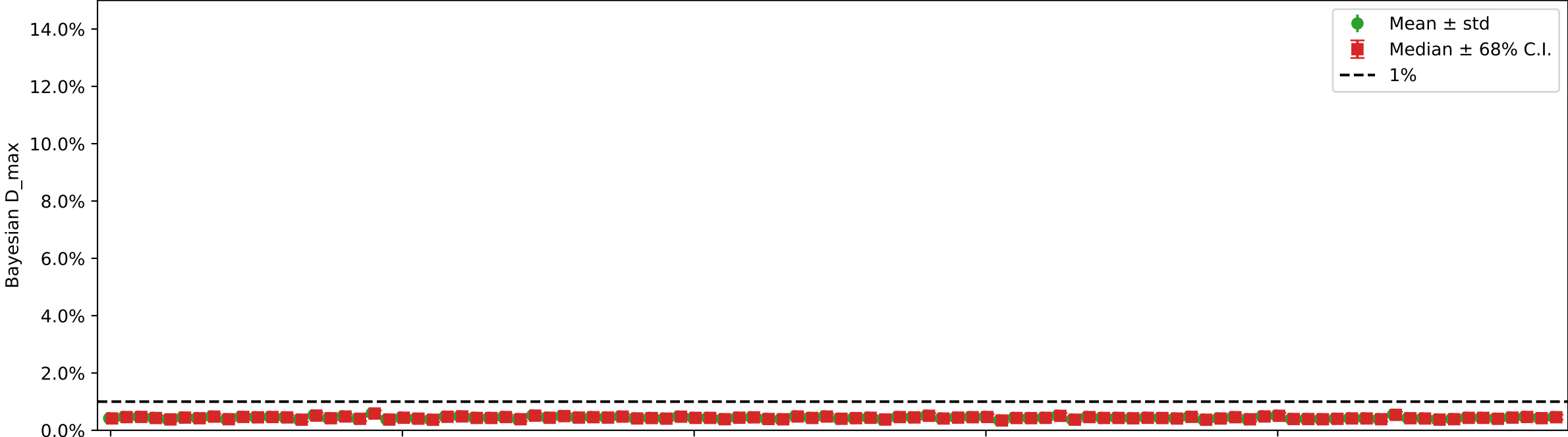


Species = contig100k

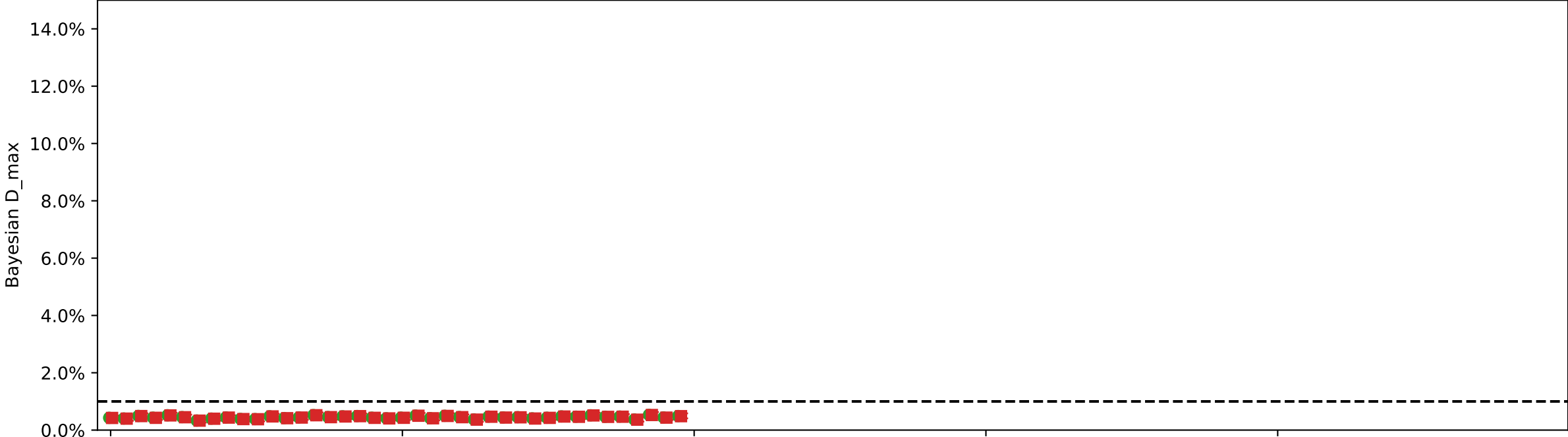


Individual damages:
100000 reads
Briggs damage = 0.014
Damage percent = 1%
Bayesian D_max

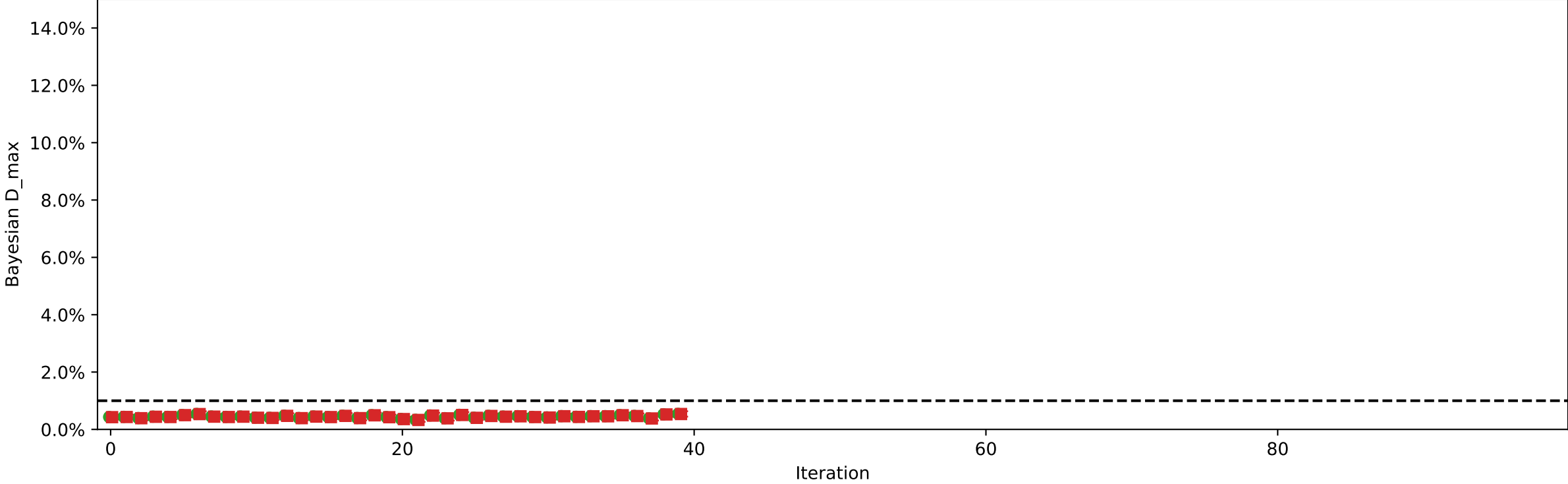
Species = contig1k



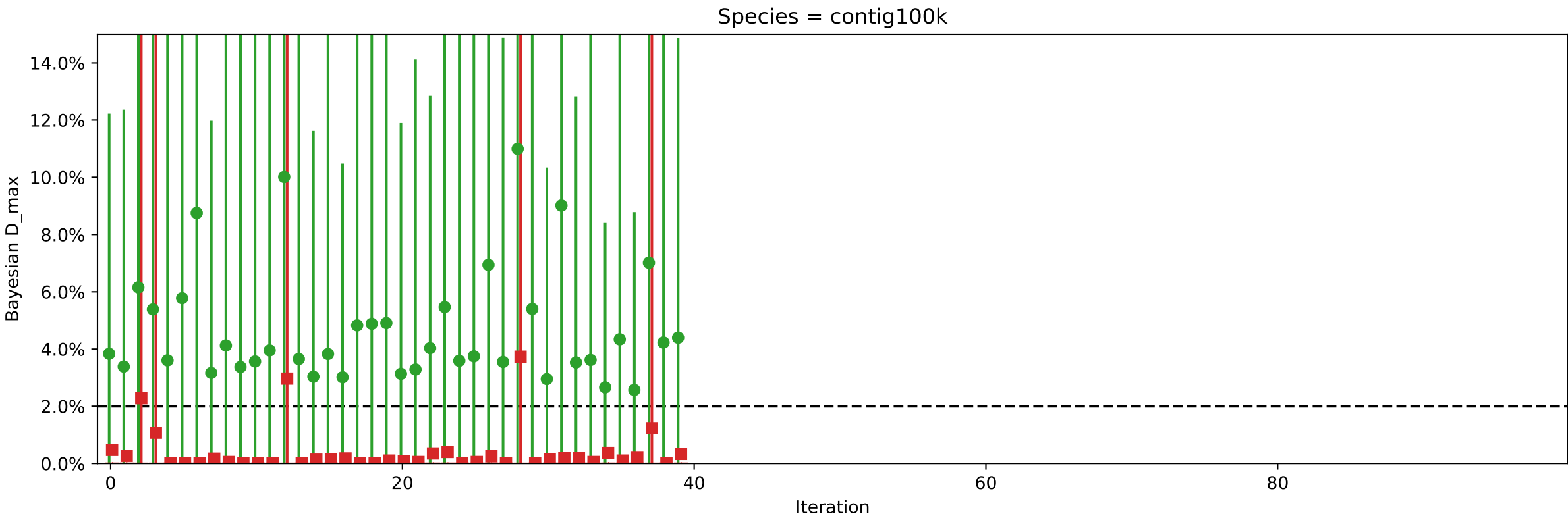
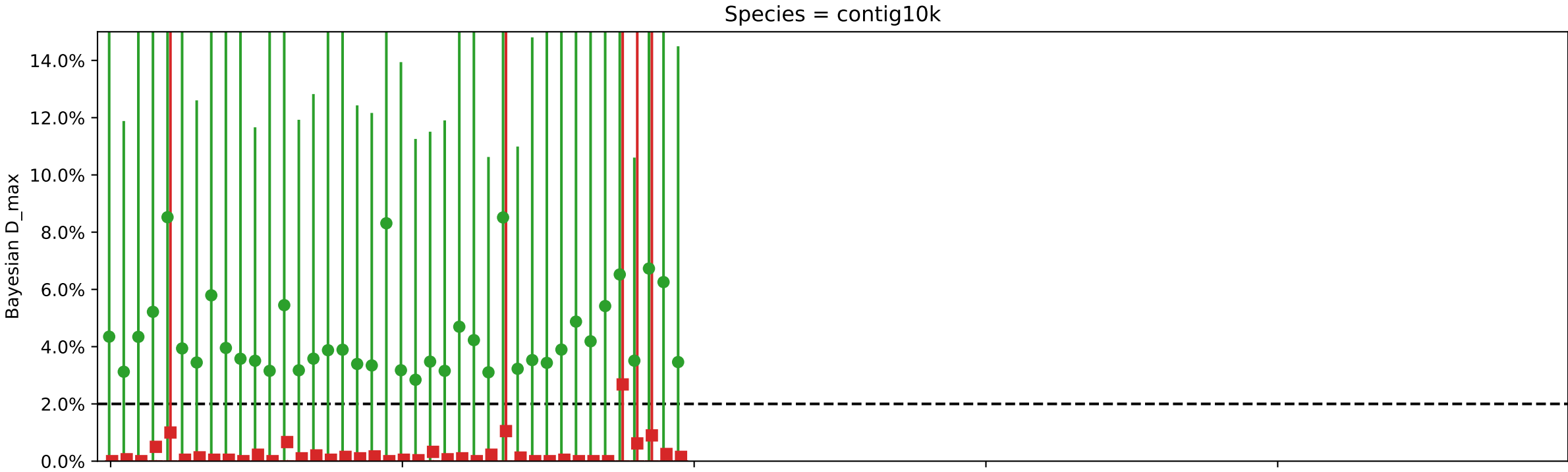
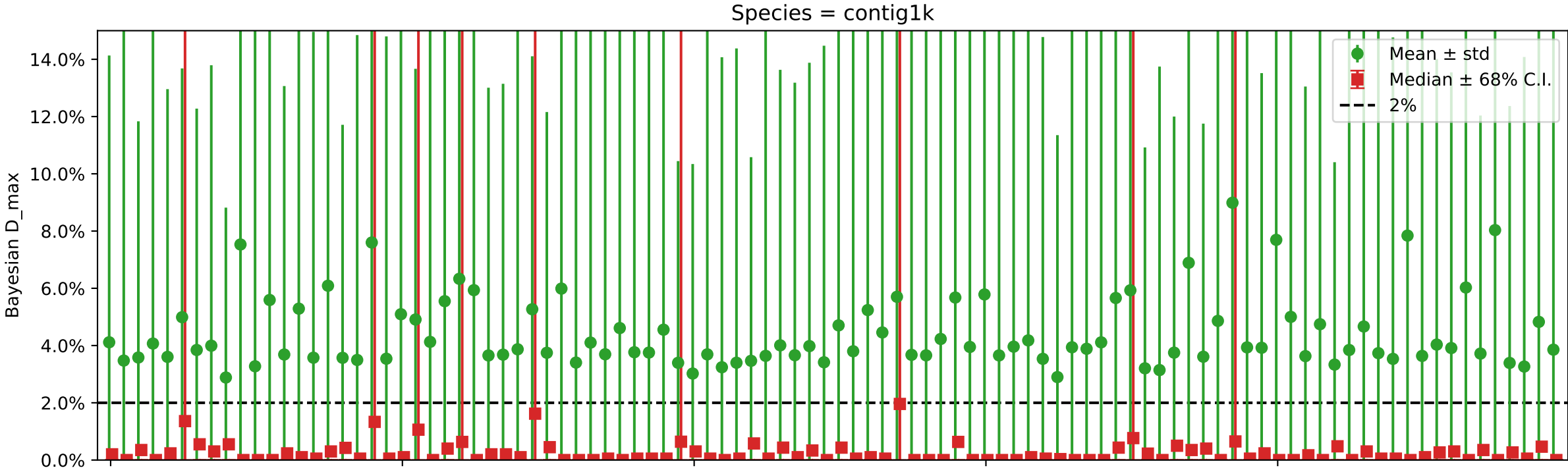
Species = contig10k



Species = contig100k

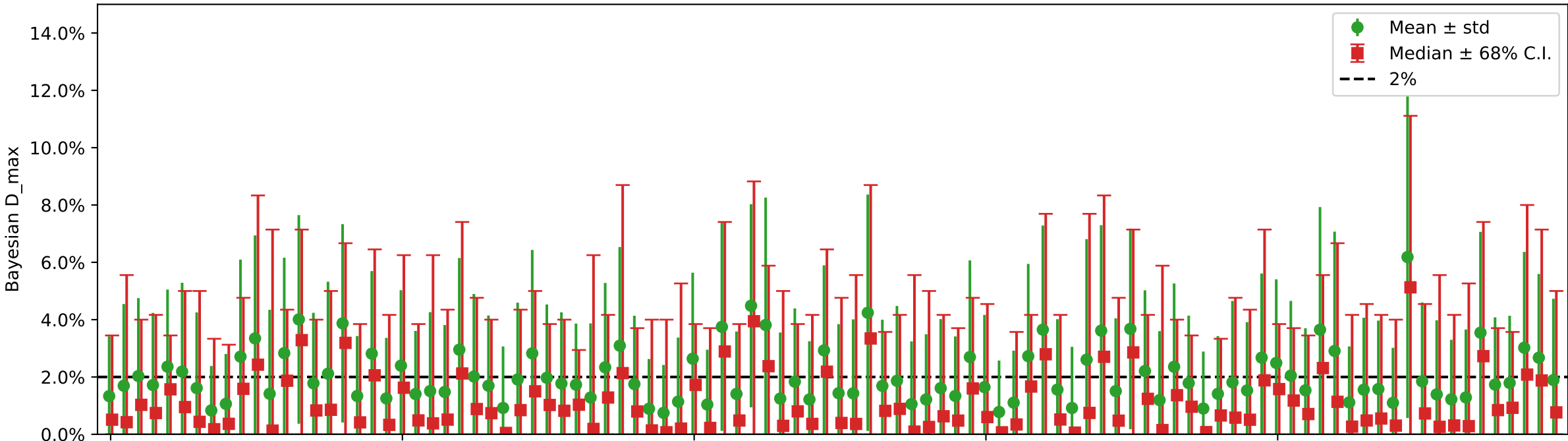


Individual damages:
10 reads
Briggs damage = 0.047
Damage percent = 2%
Bayesian D_max

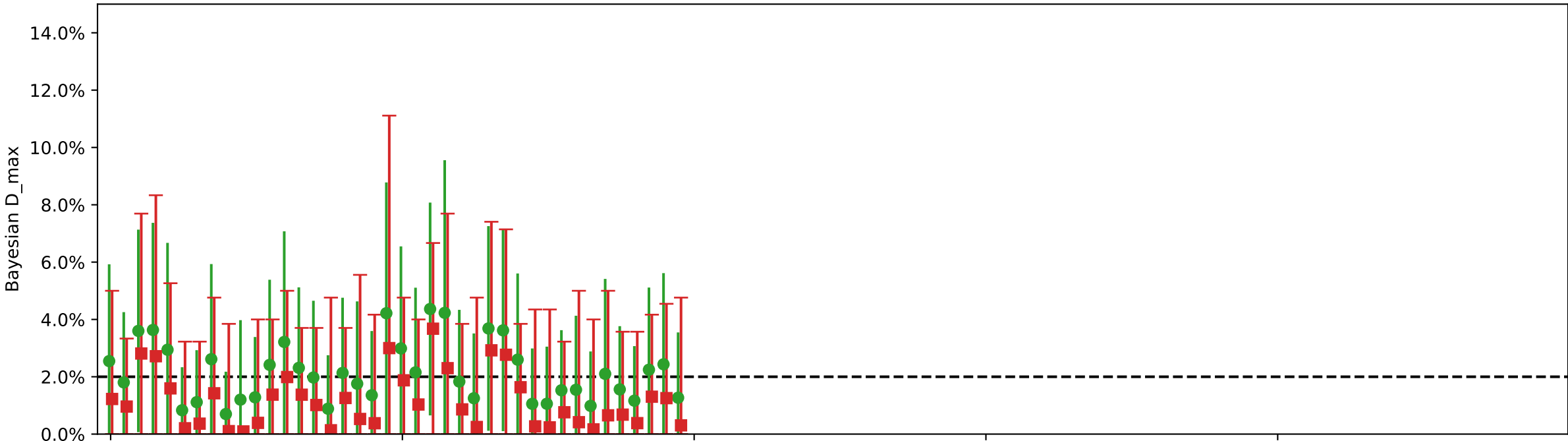


Individual damages:
100 reads
Briggs damage = 0.047
Damage percent = 2%
Bayesian D_max

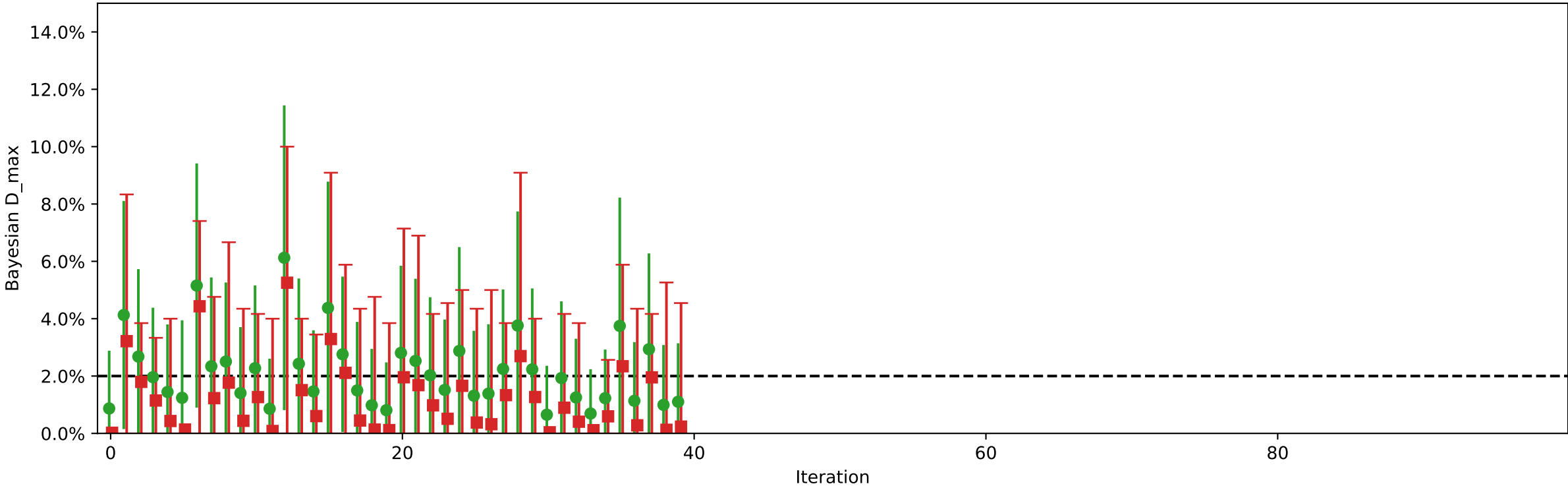
Species = contig1k



Species = contig10k

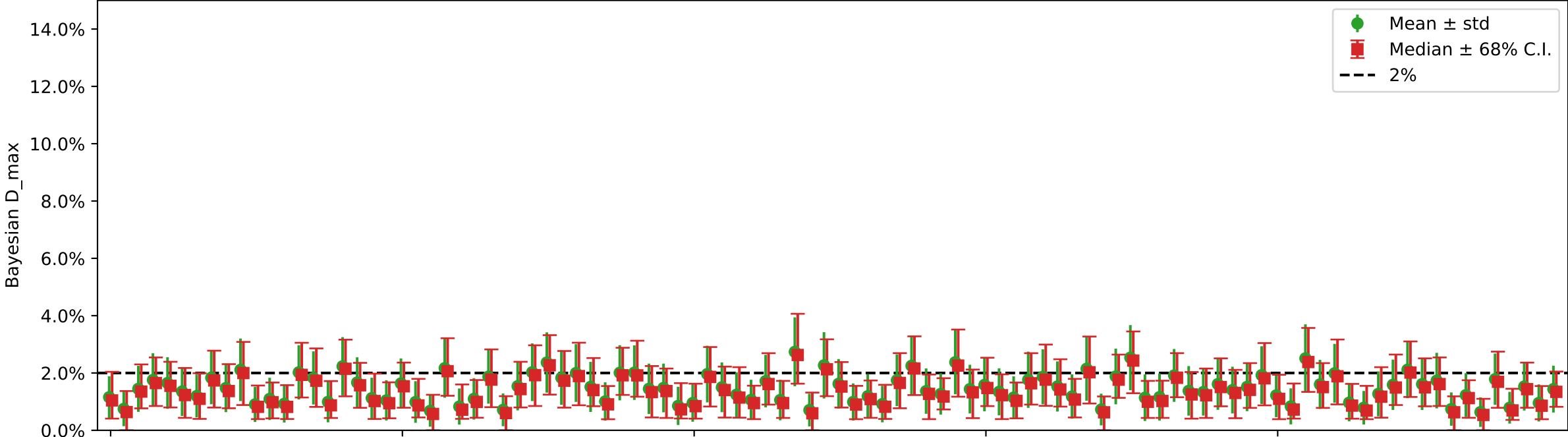


Species = contig100k

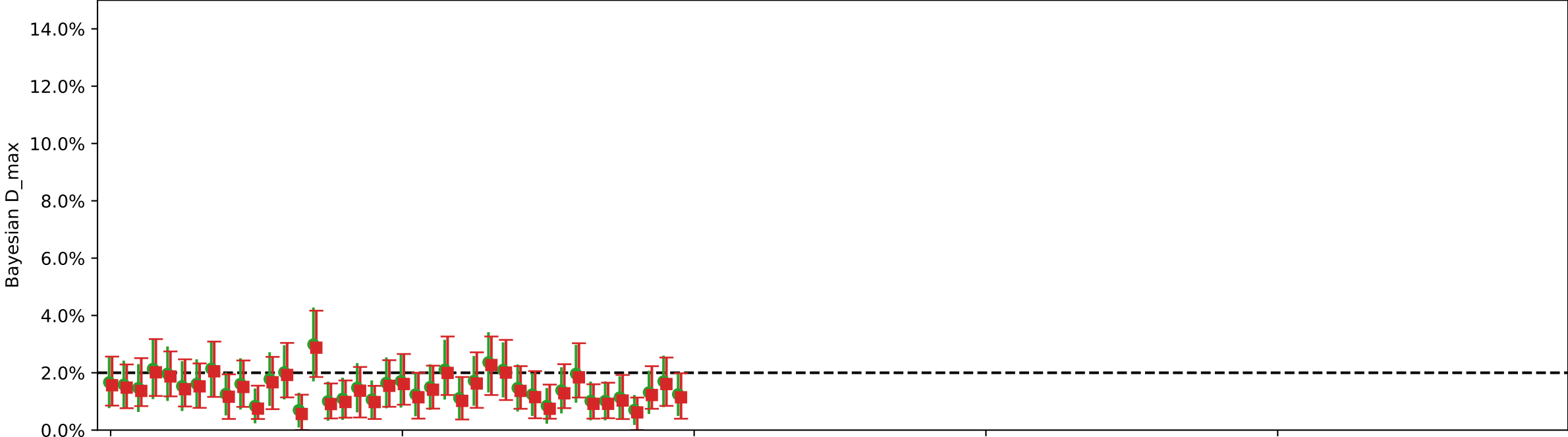


Individual damages:
1000 reads
Briggs damage = 0.047
Damage percent = 2%
Bayesian D_max

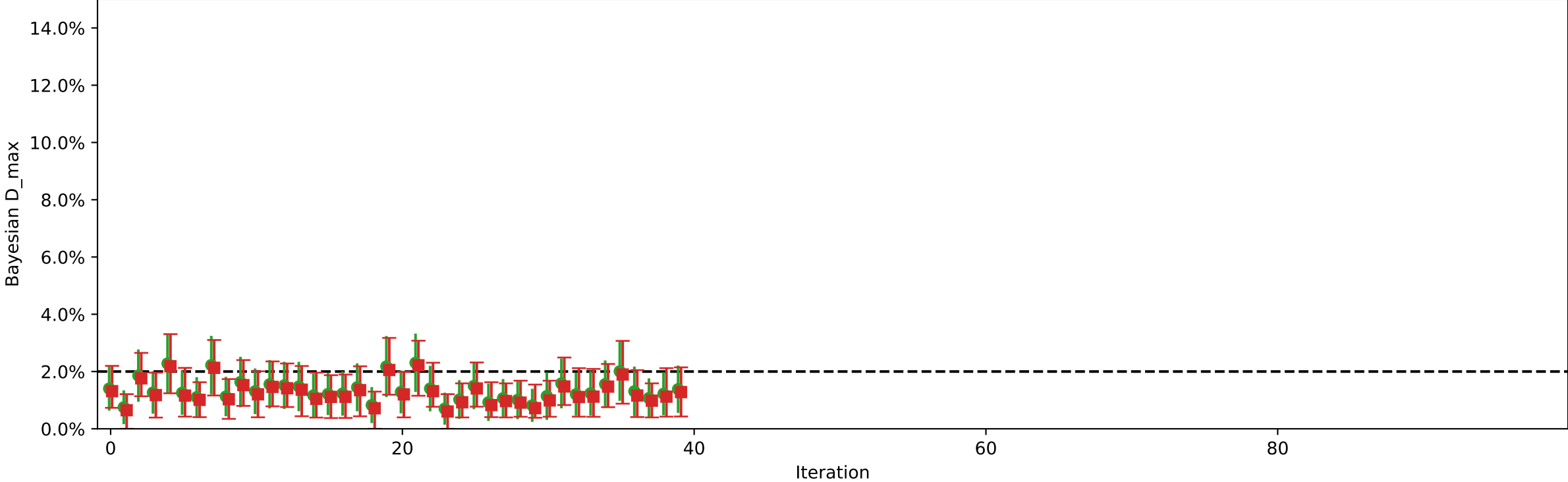
Species = contig1k



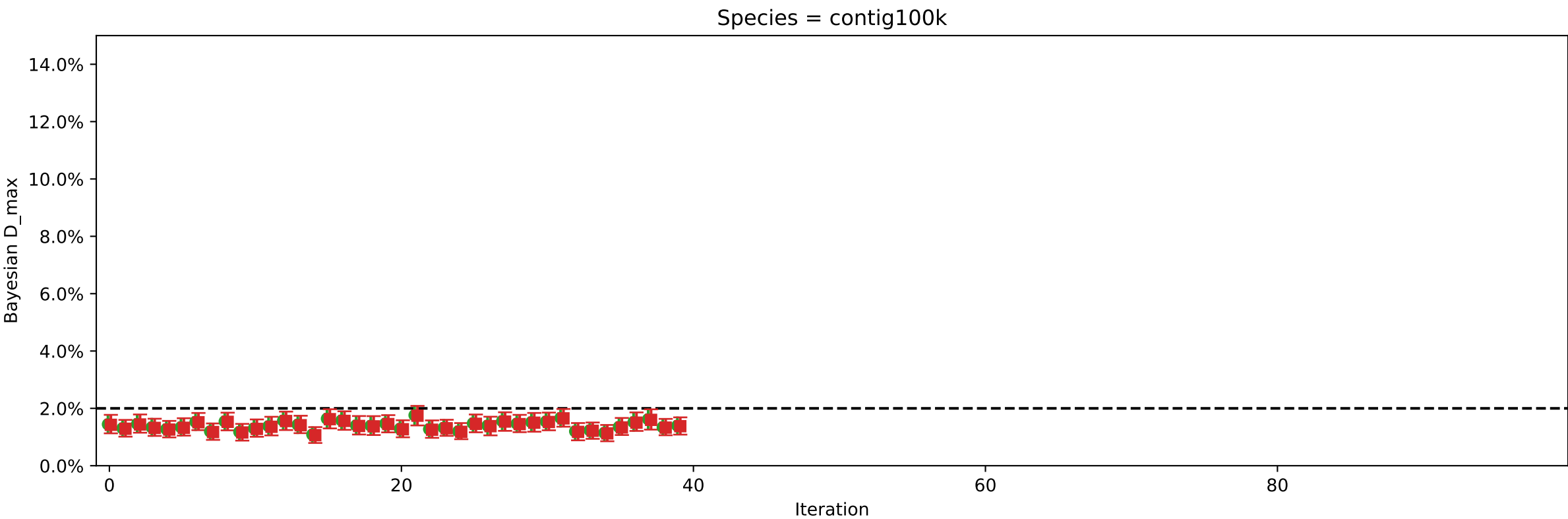
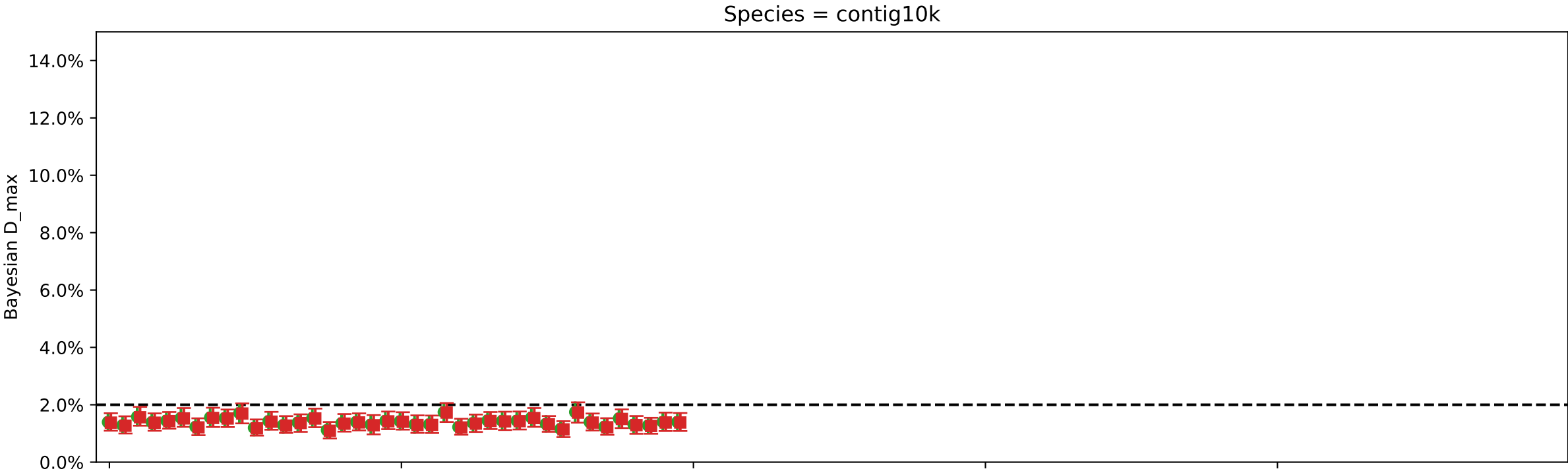
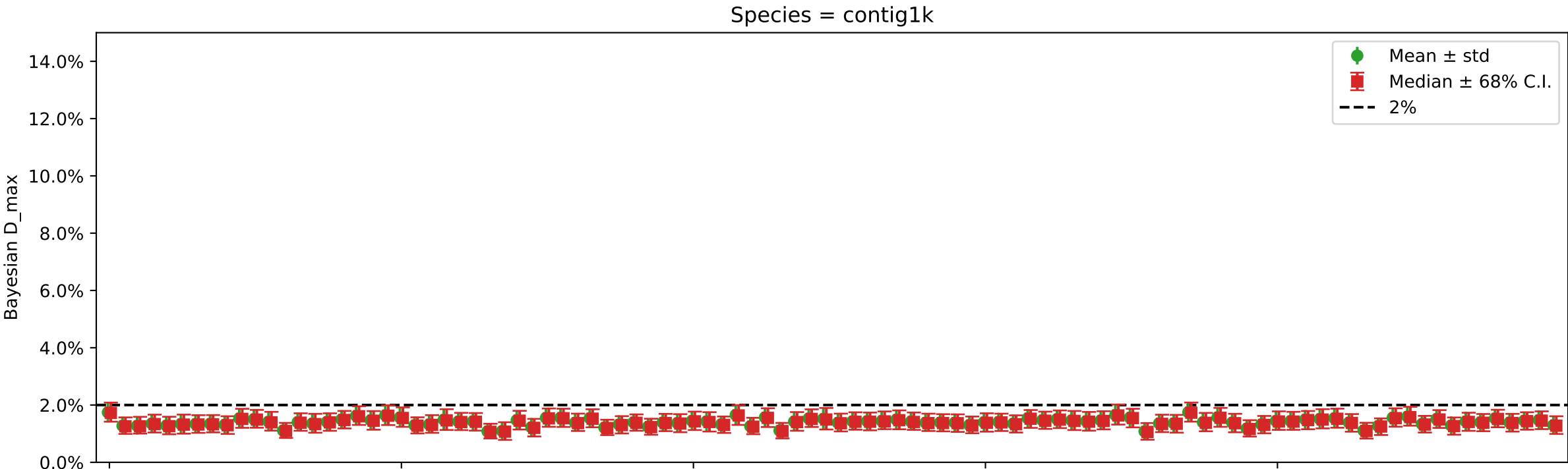
Species = contig10k



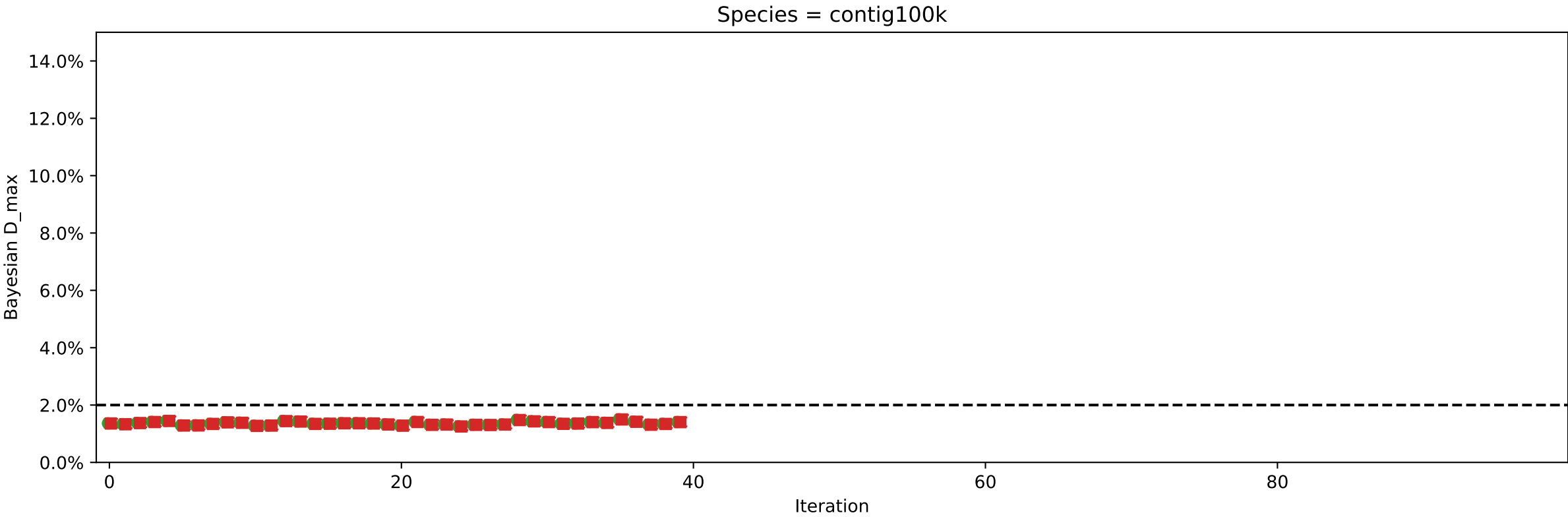
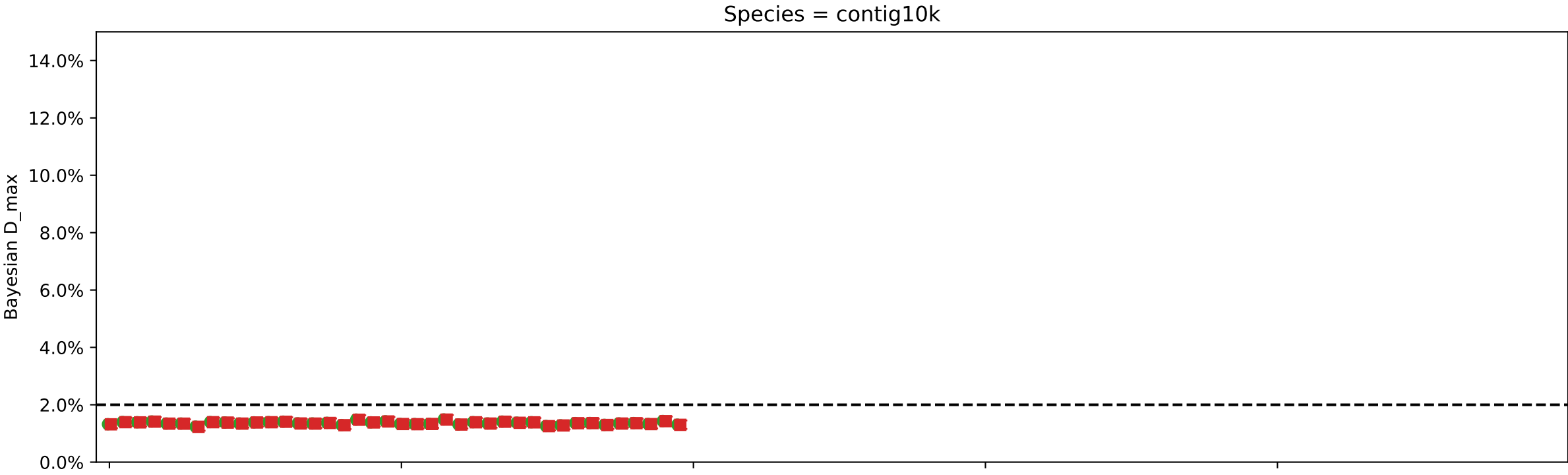
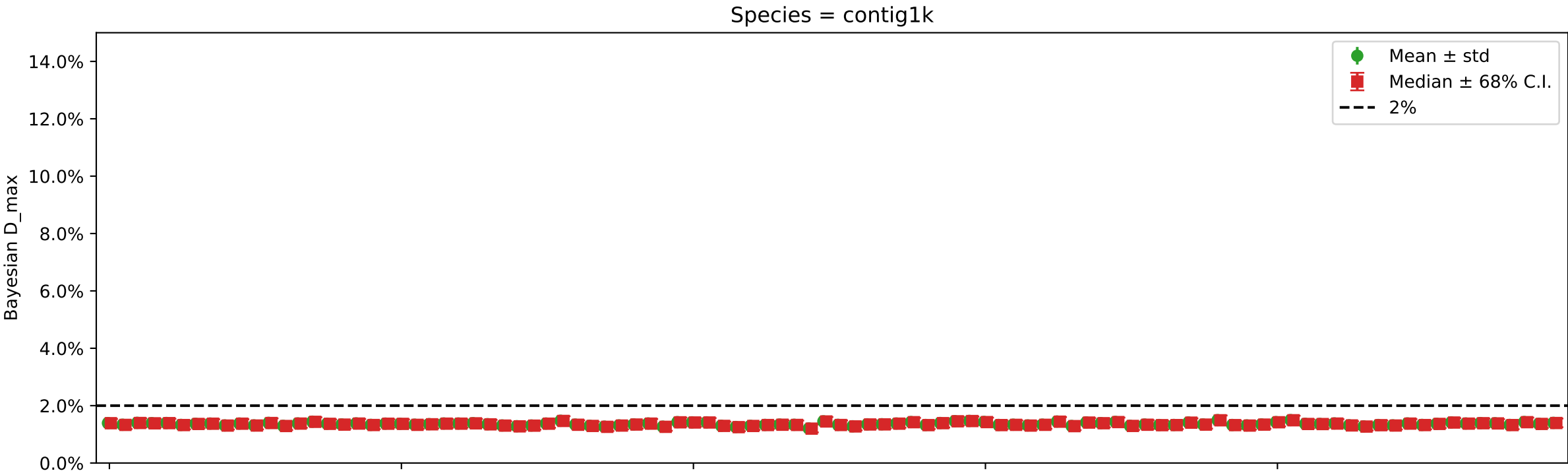
Species = contig100k



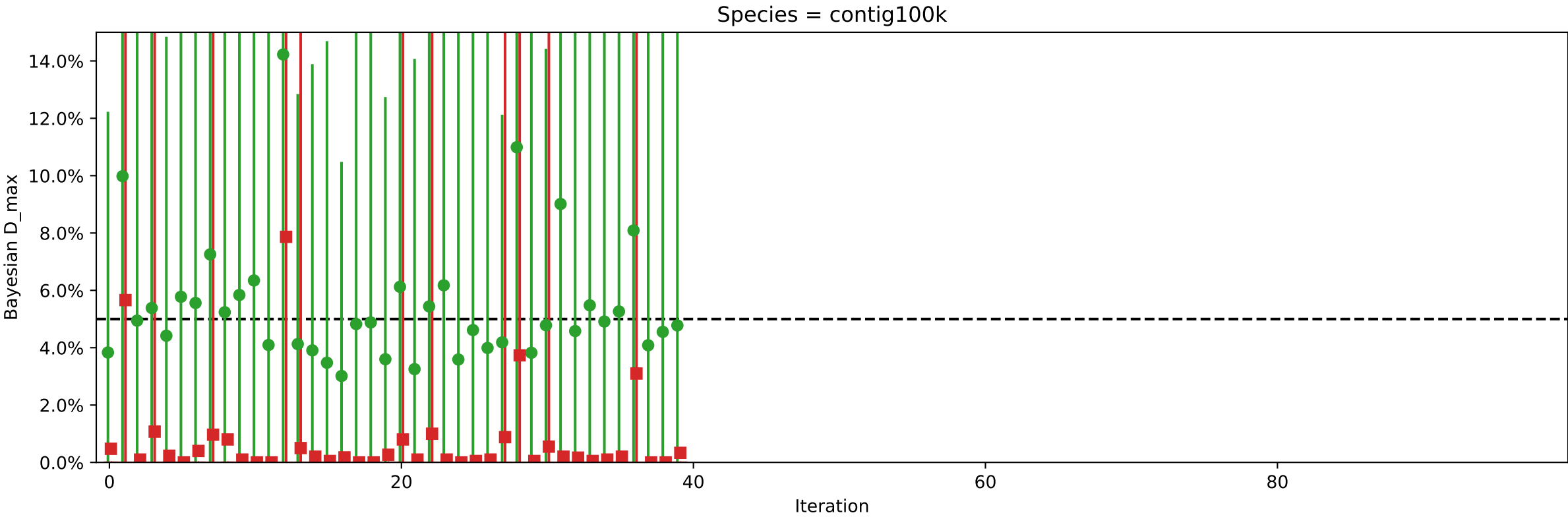
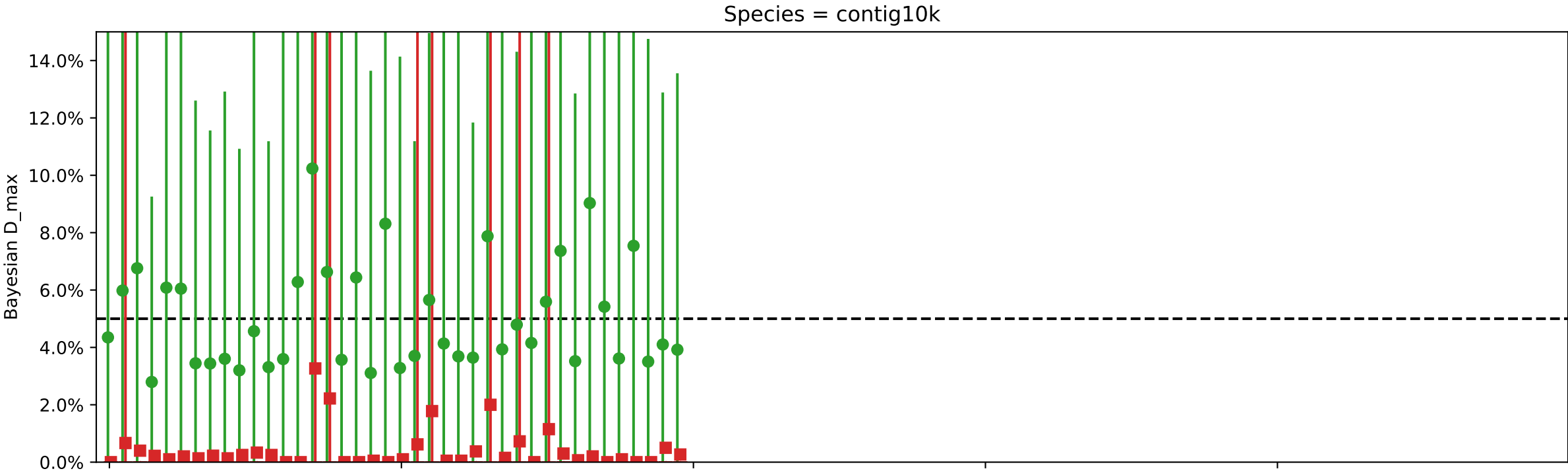
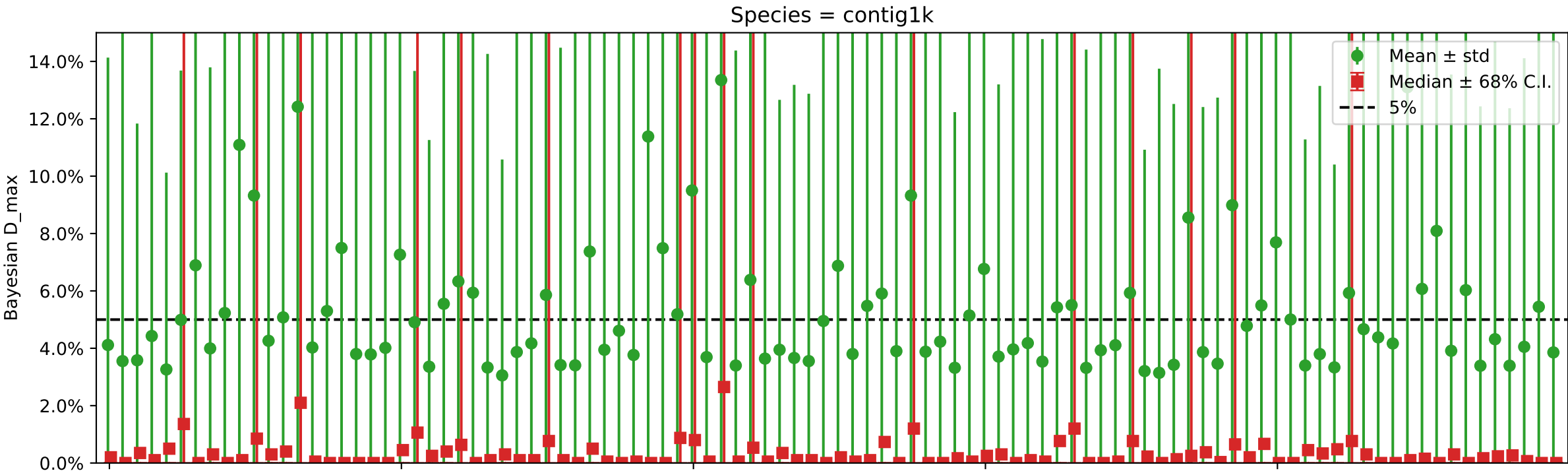
Individual damages:
10000 reads
Briggs damage = 0.047
Damage percent = 2%
Bayesian D_max



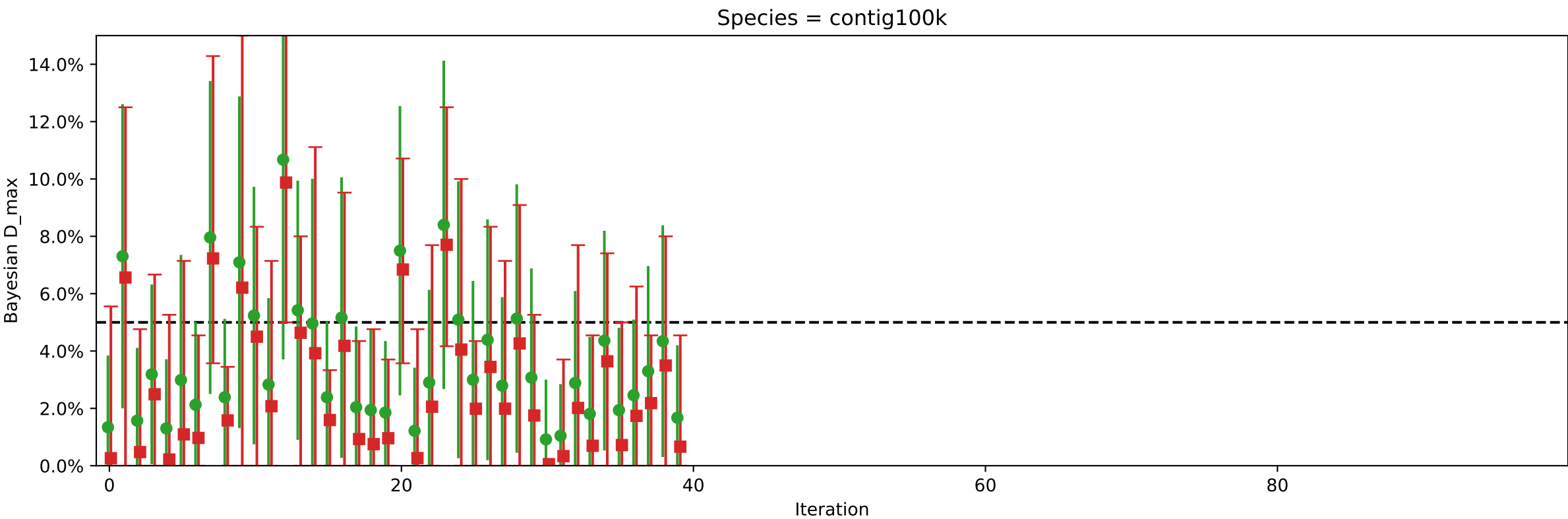
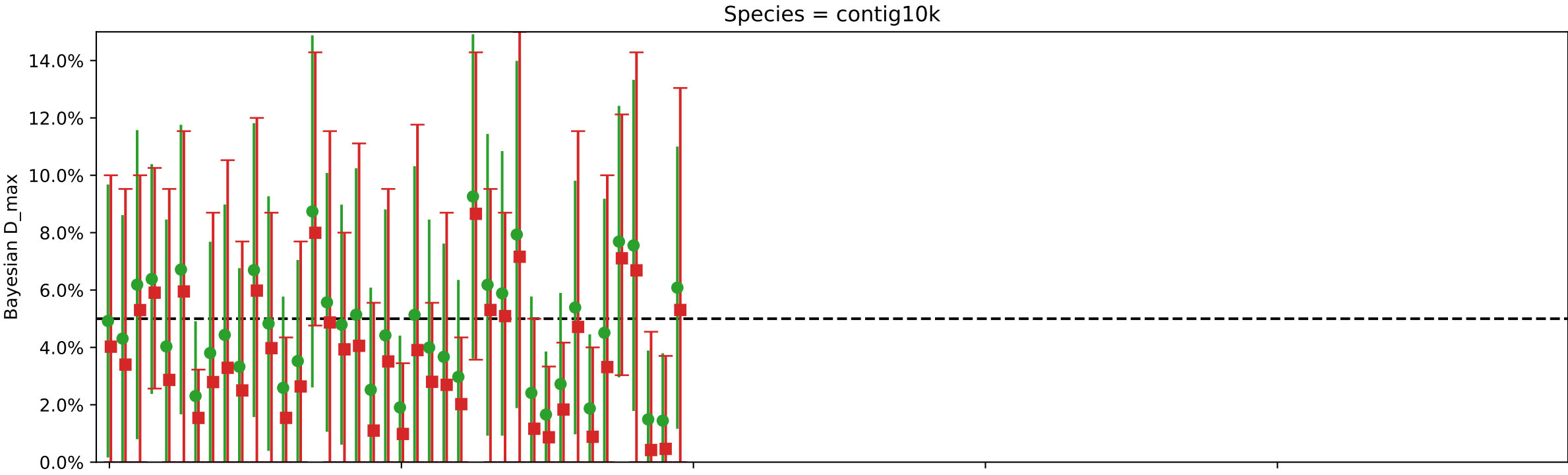
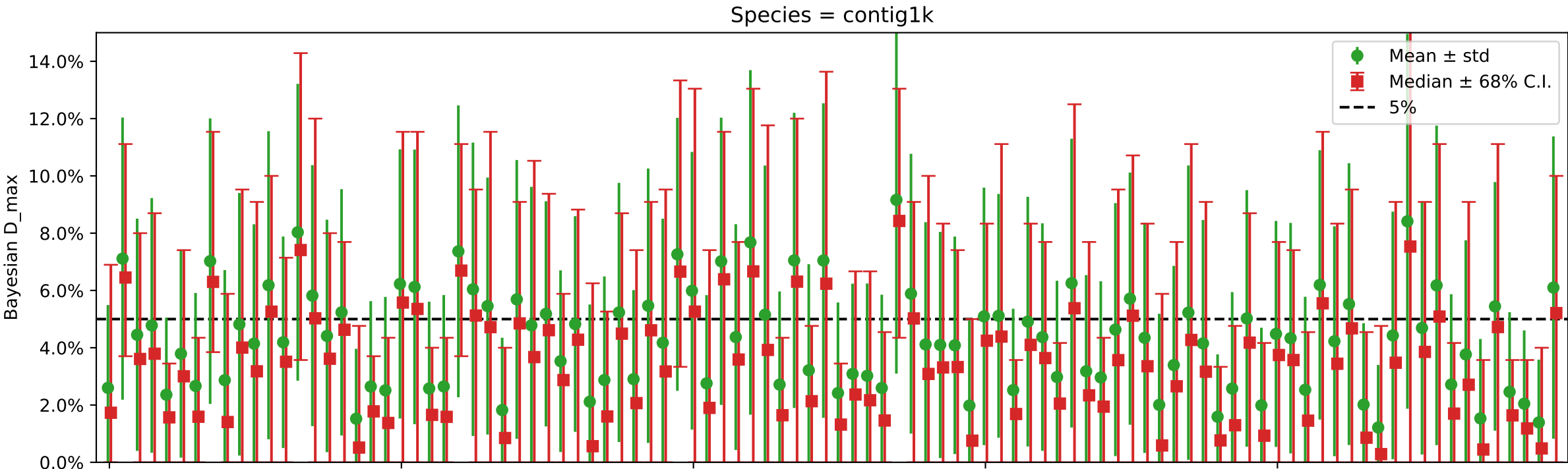
Individual damages:
100000 reads
Briggs damage = 0.047
Damage percent = 2%
Bayesian D_max



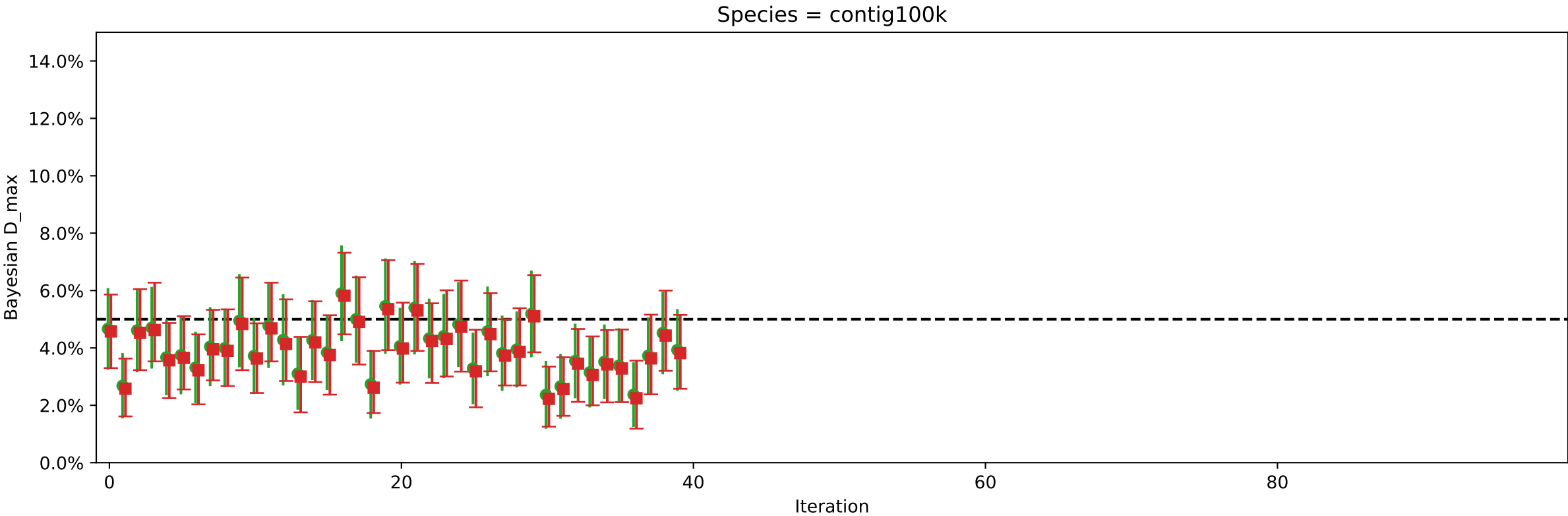
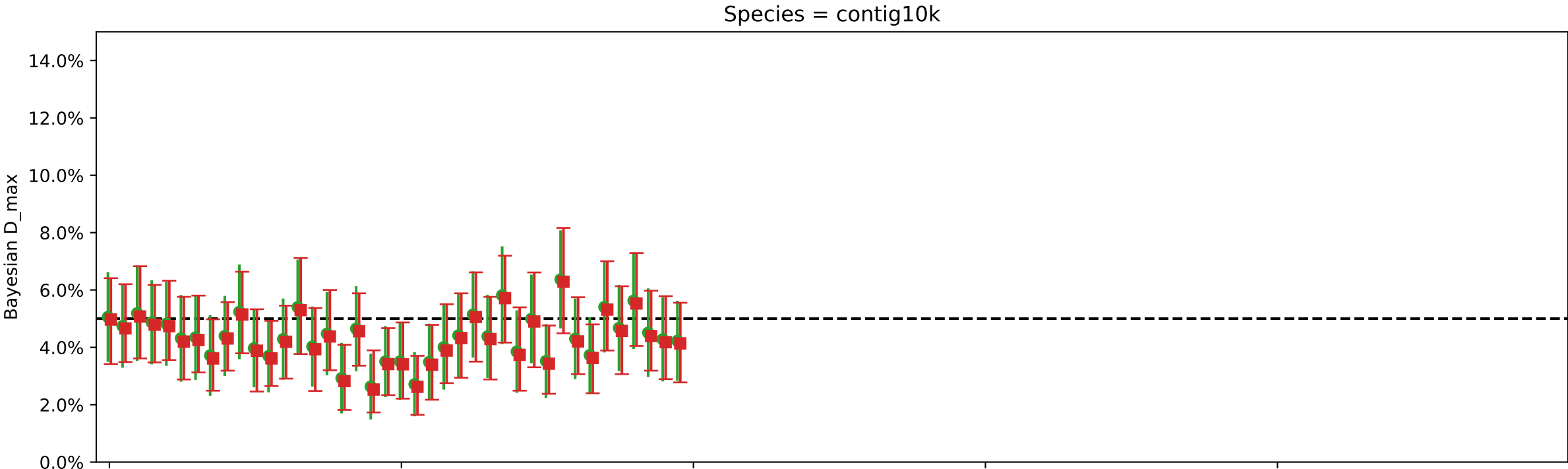
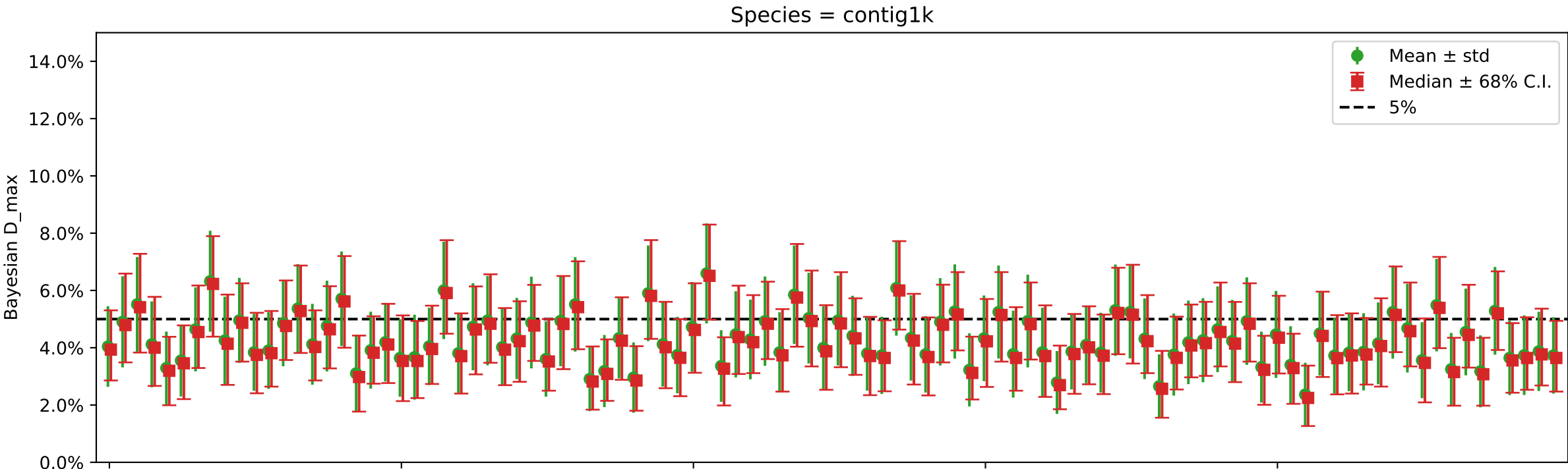
Individual damages:
10 reads
Briggs damage = 0.138
Damage percent = 5%
Bayesian D_max



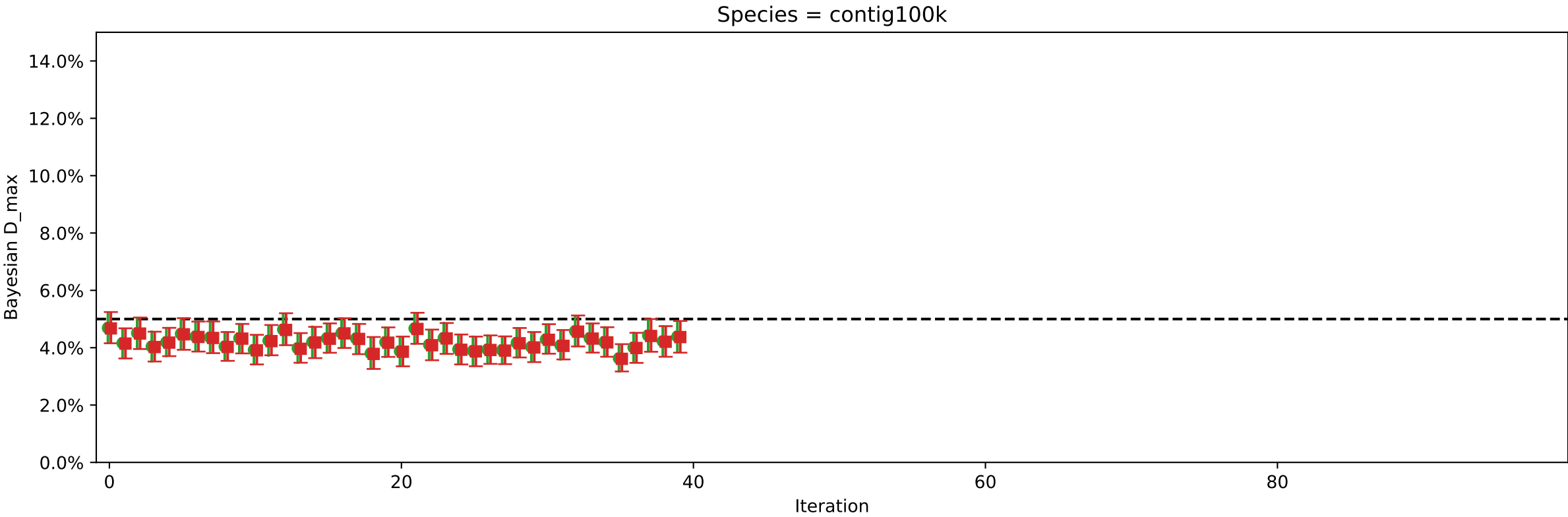
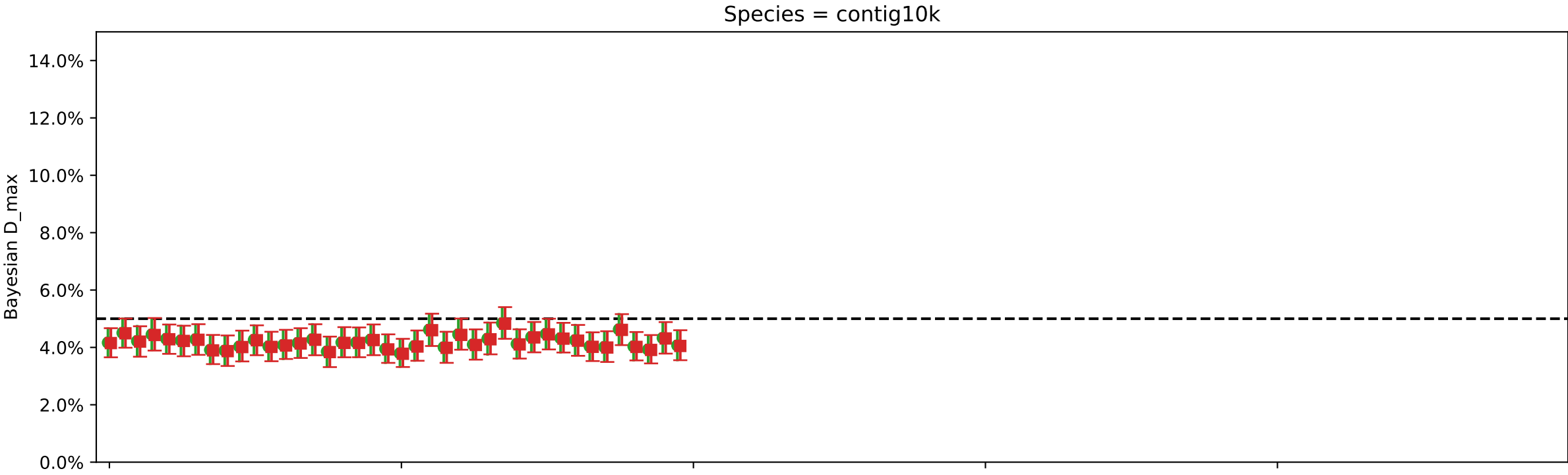
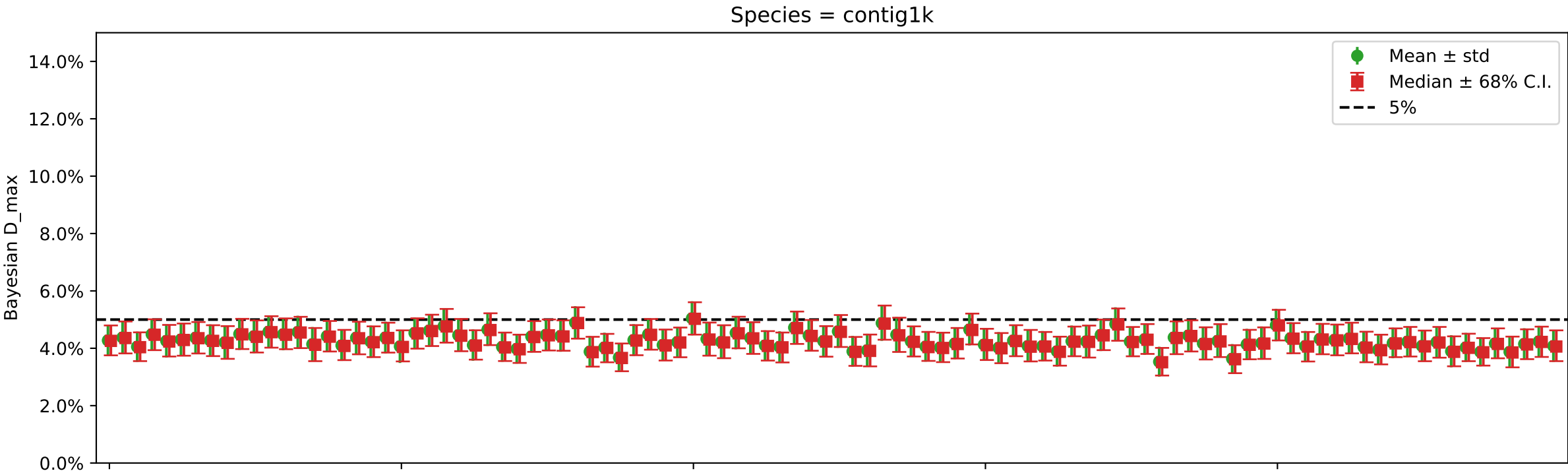
Individual damages:
100 reads
Briggs damage = 0.138
Damage percent = 5%
Bayesian D_max



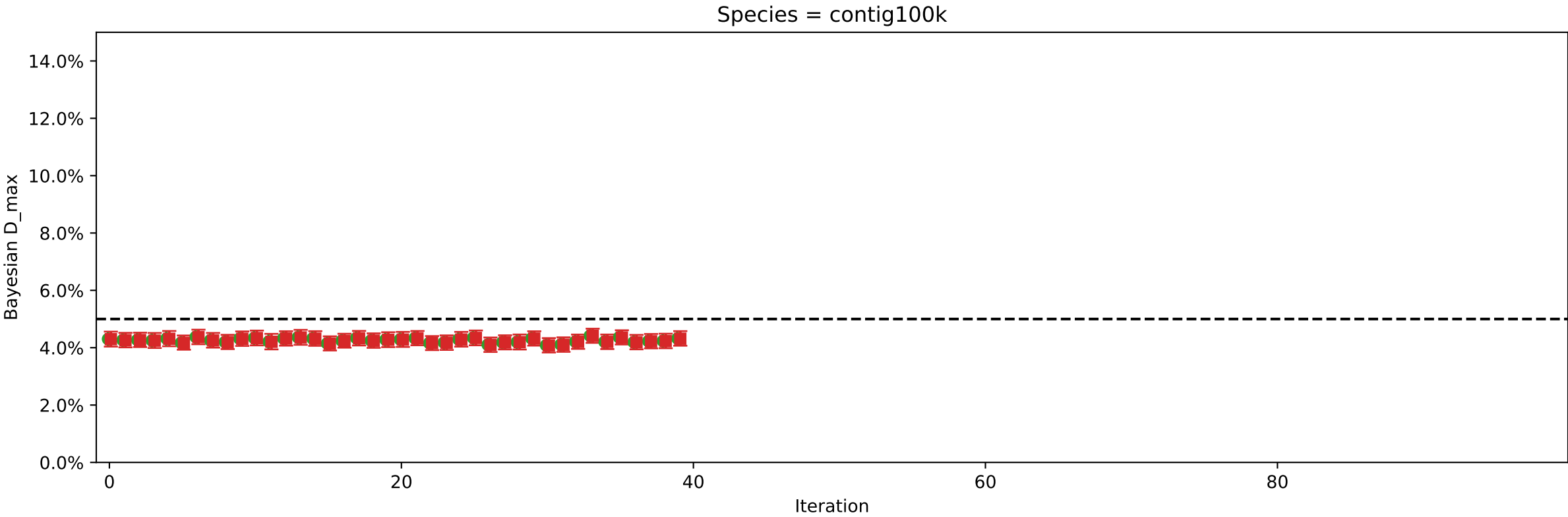
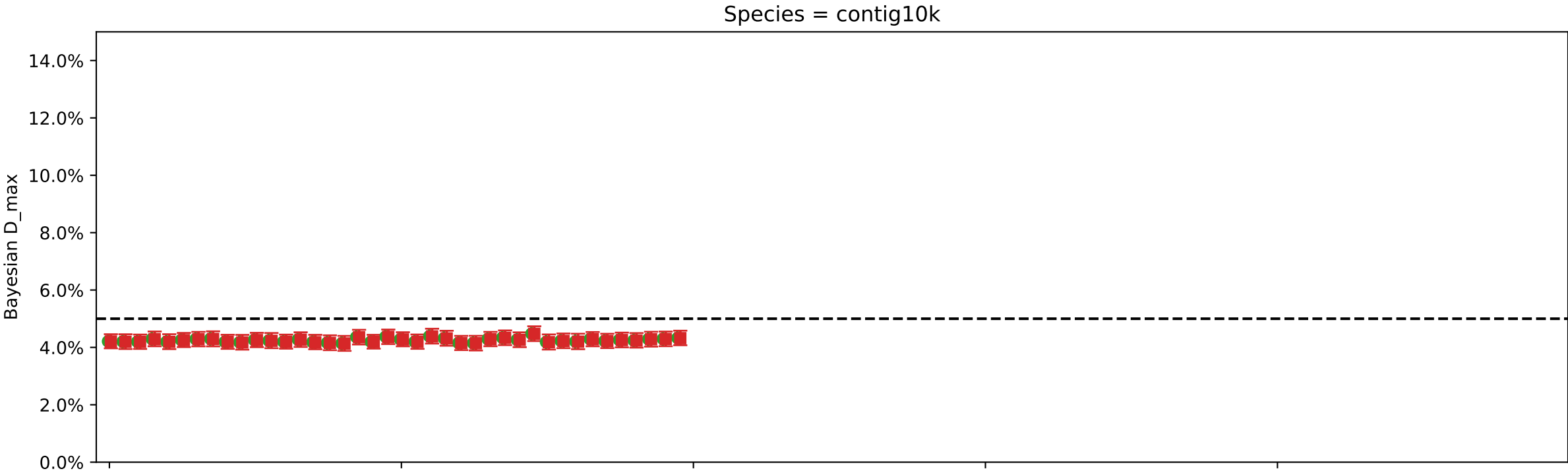
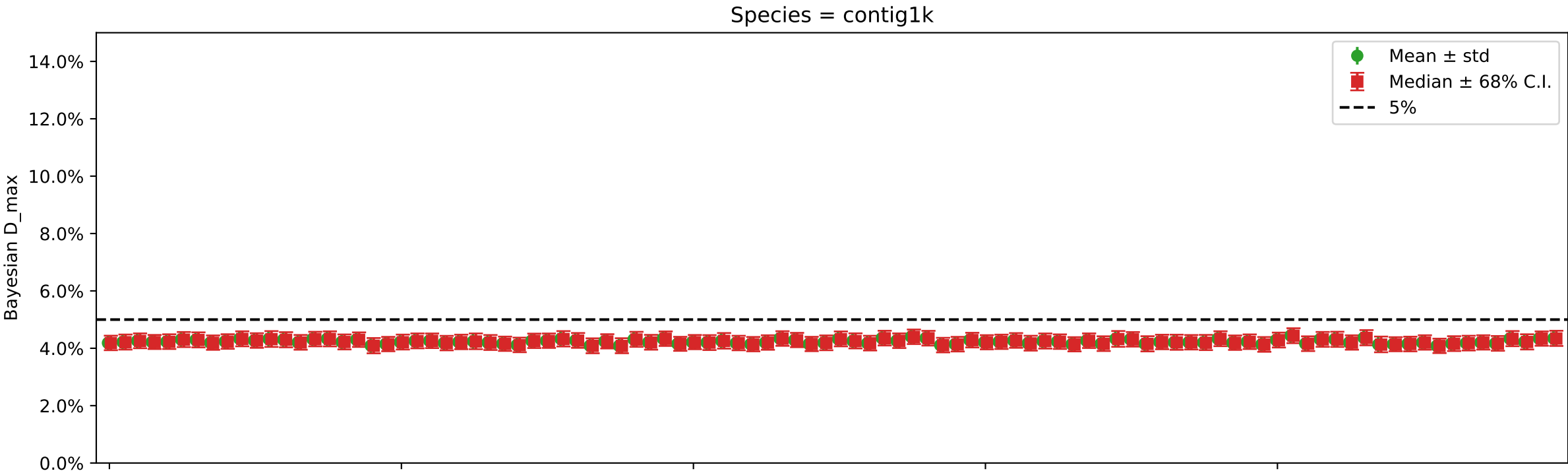
Individual damages:
1000 reads
Briggs damage = 0.138
Damage percent = 5%
Bayesian D_max



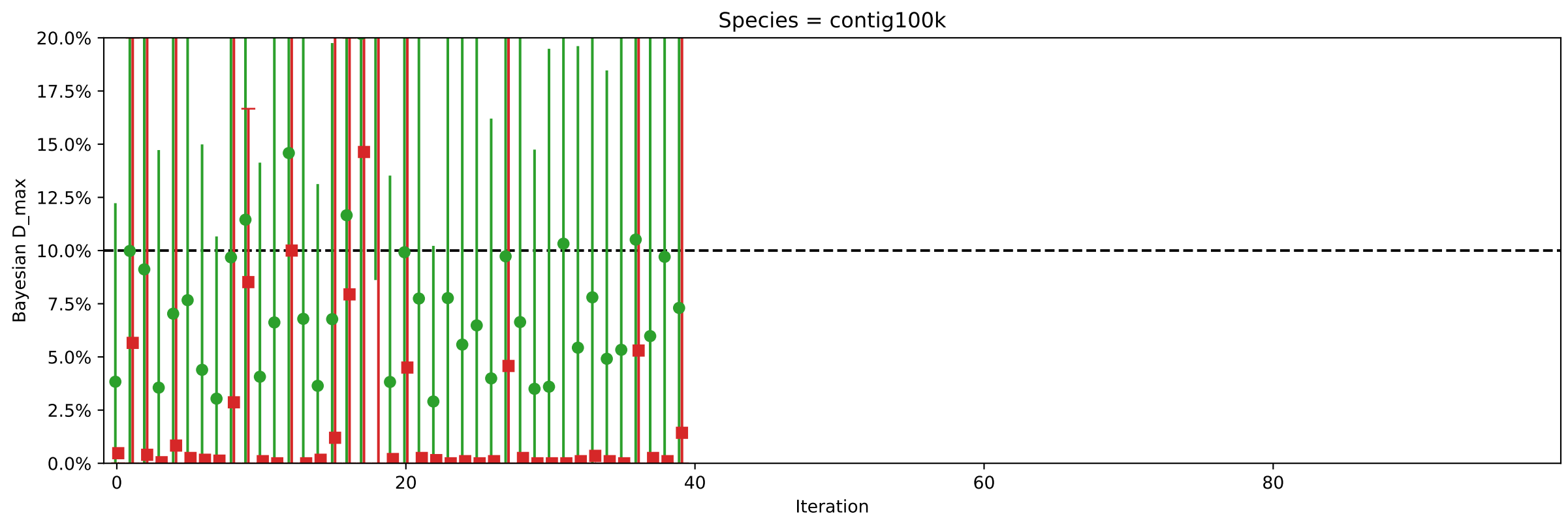
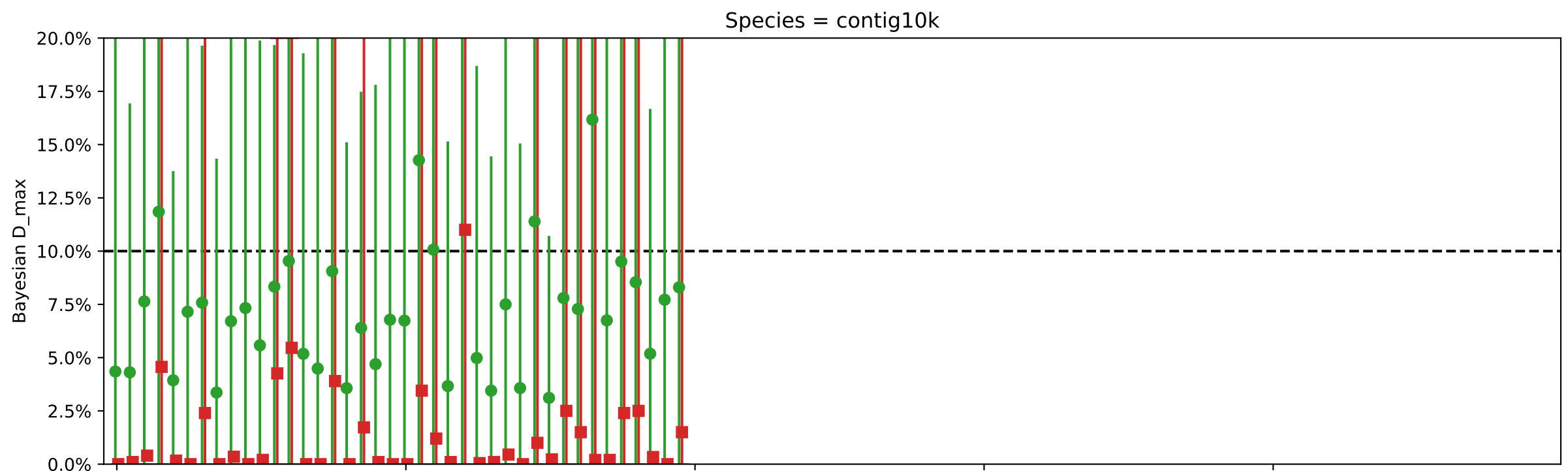
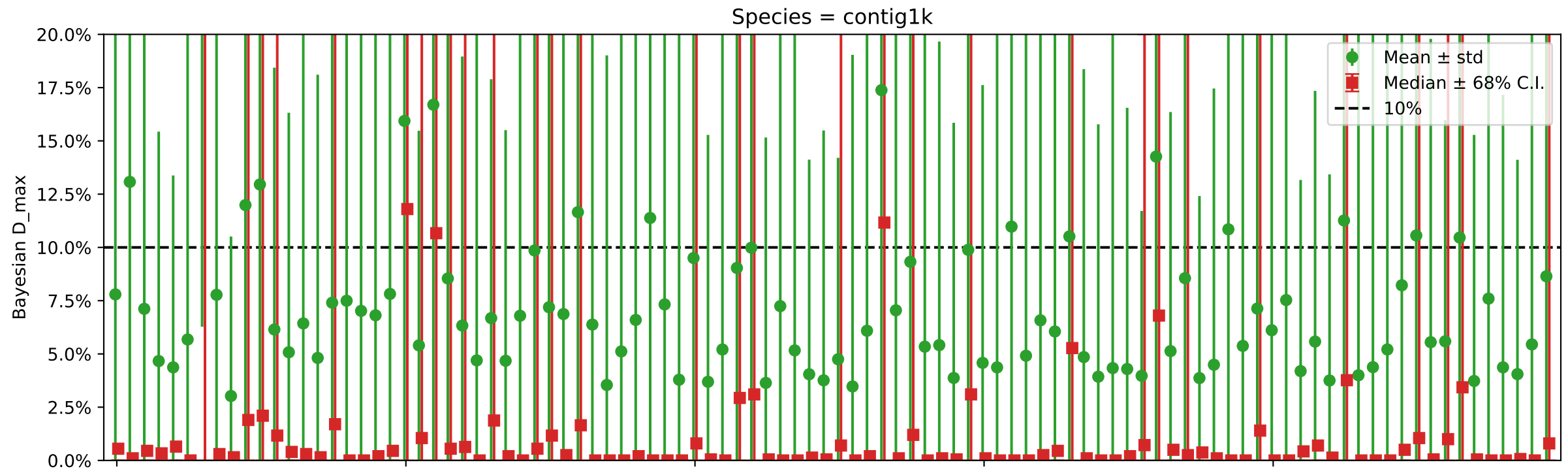
Individual damages:
10000 reads
Briggs damage = 0.138
Damage percent = 5%
Bayesian D_max



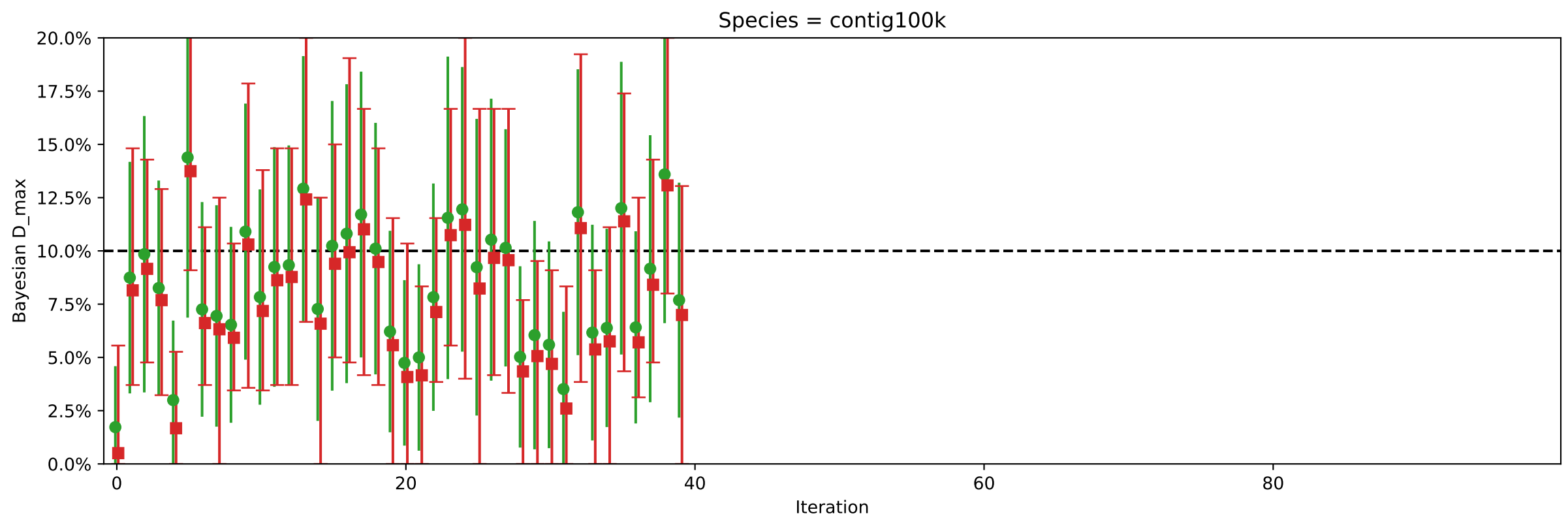
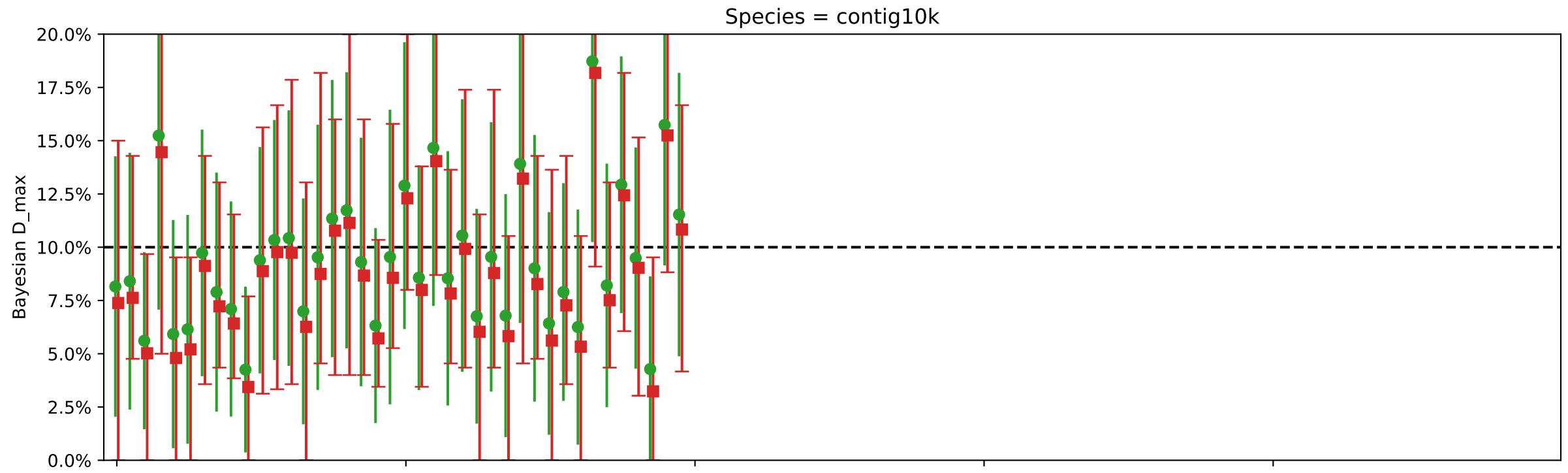
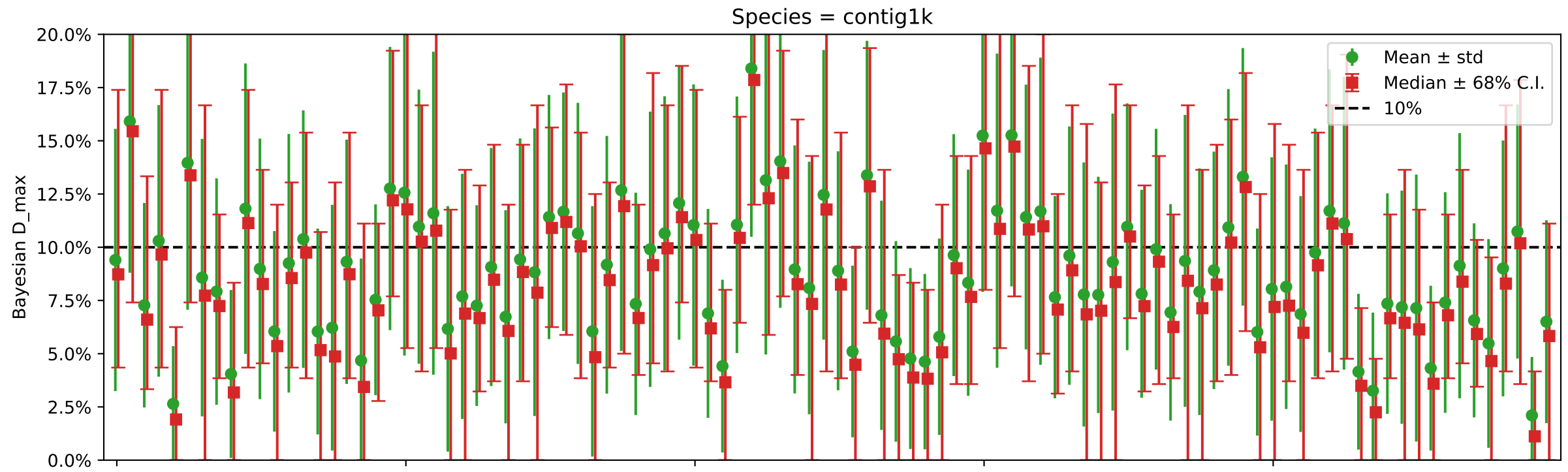
Individual damages:
100000 reads
Briggs damage = 0.138
Damage percent = 5%
Bayesian D_max



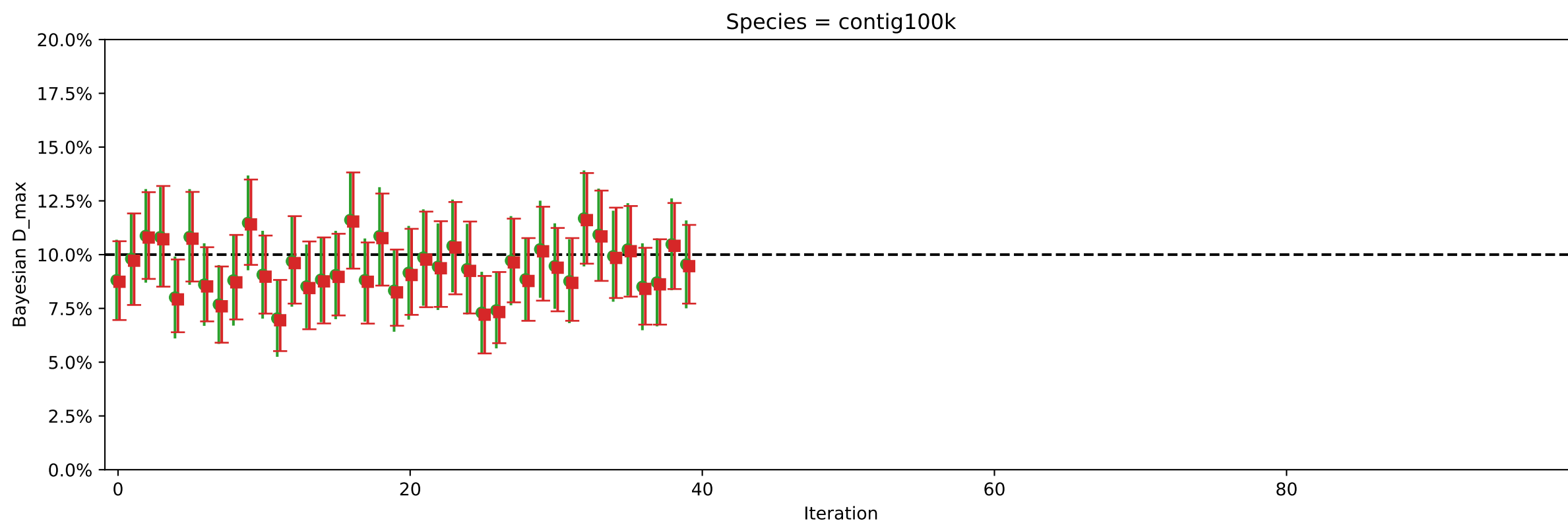
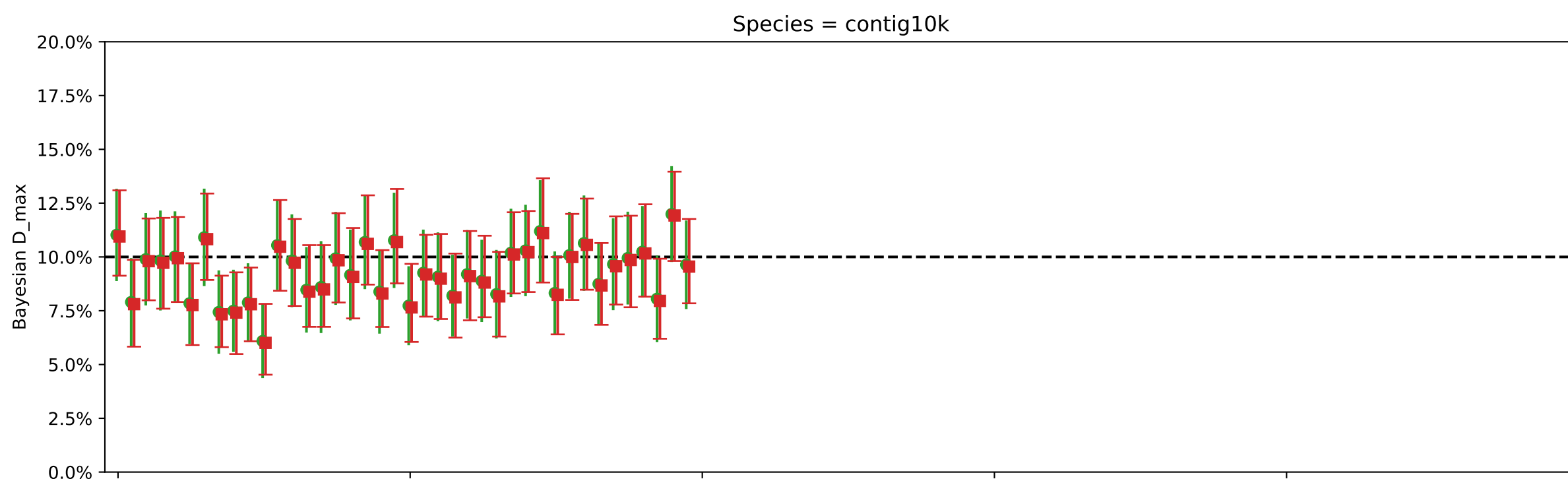
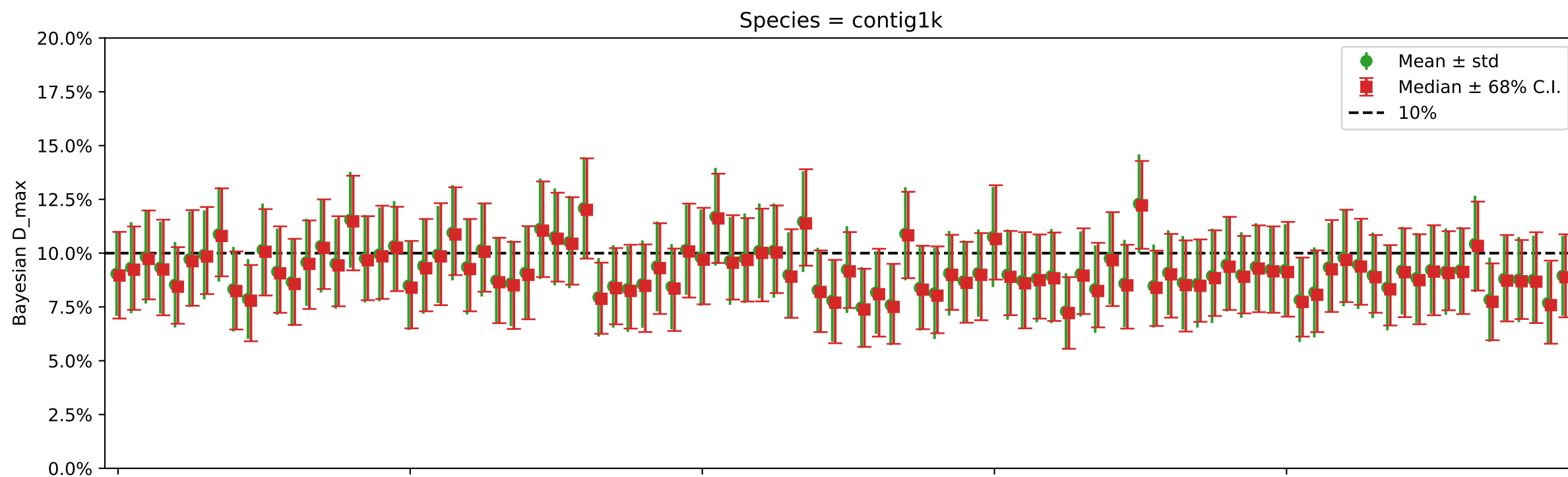
Individual damages:
10 reads
Briggs damage = 0.303
Damage percent = 10%
Bayesian D_max



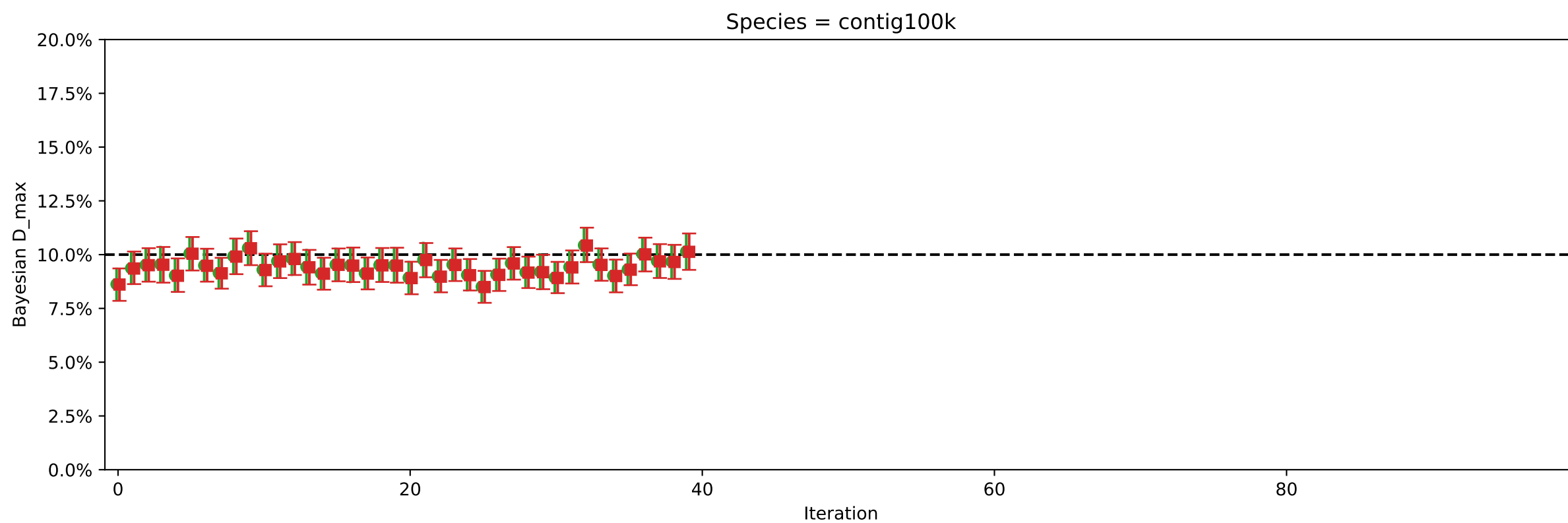
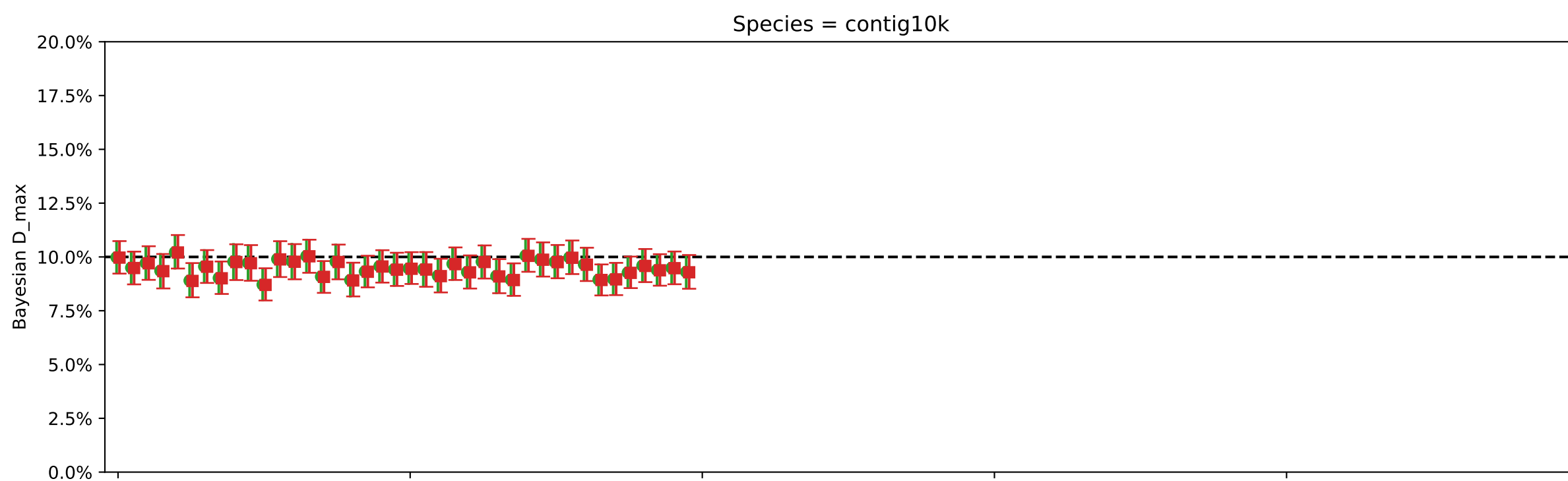
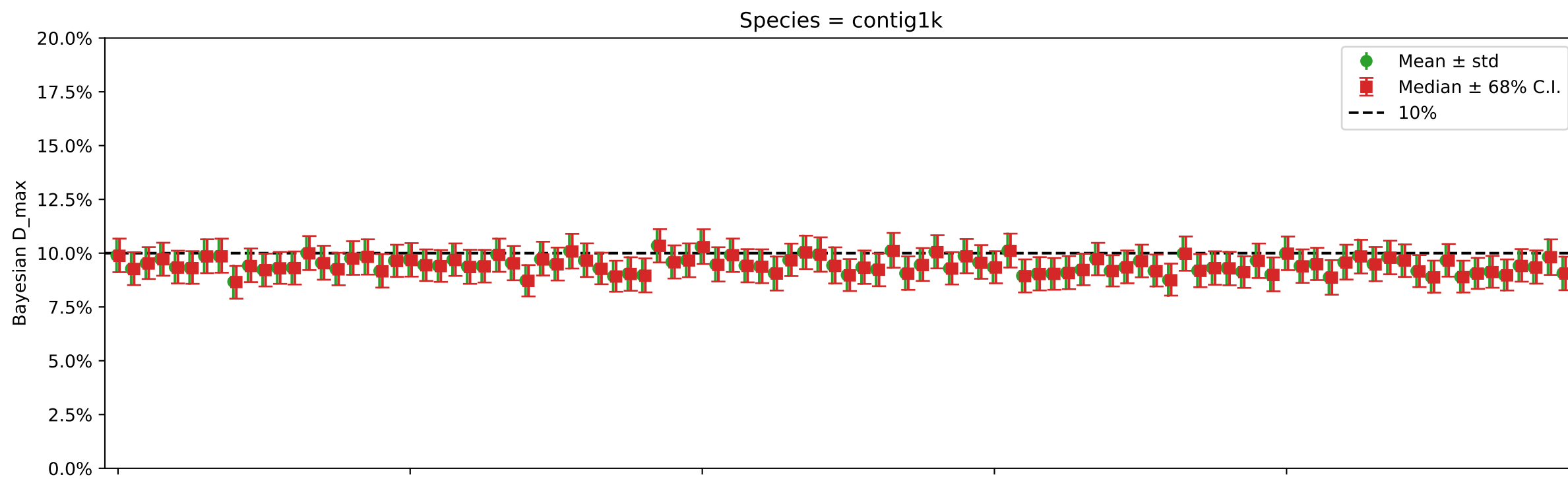
Individual damages:
100 reads
Briggs damage = 0.303
Damage percent = 10%
Bayesian D_max



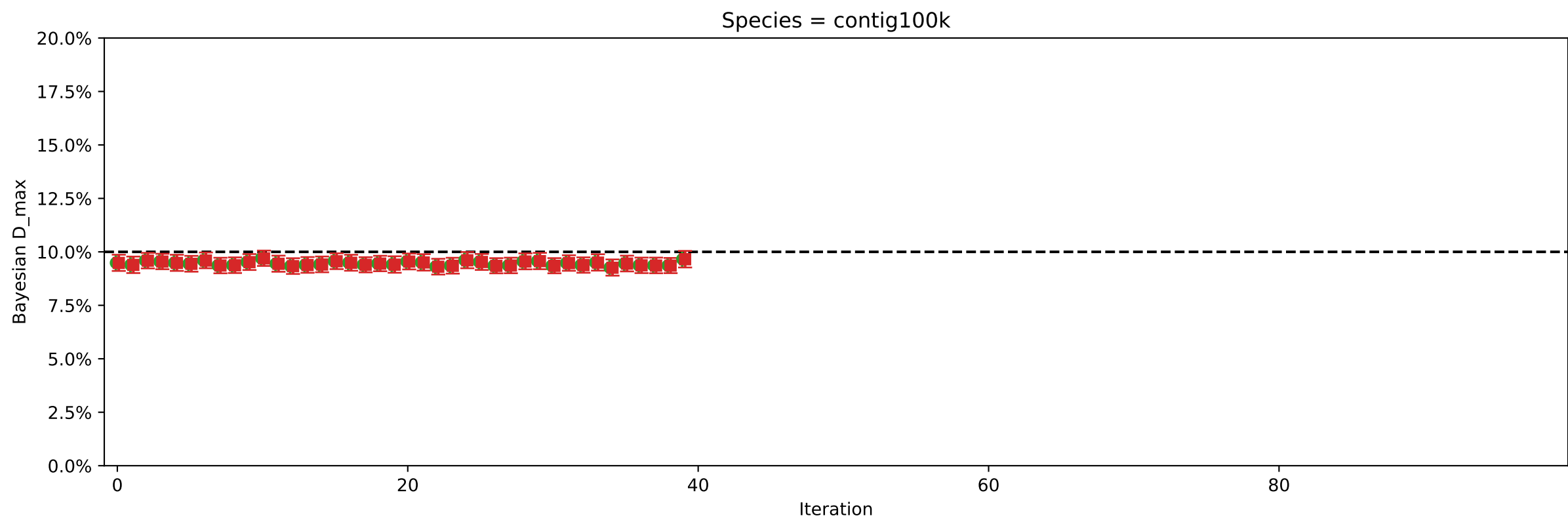
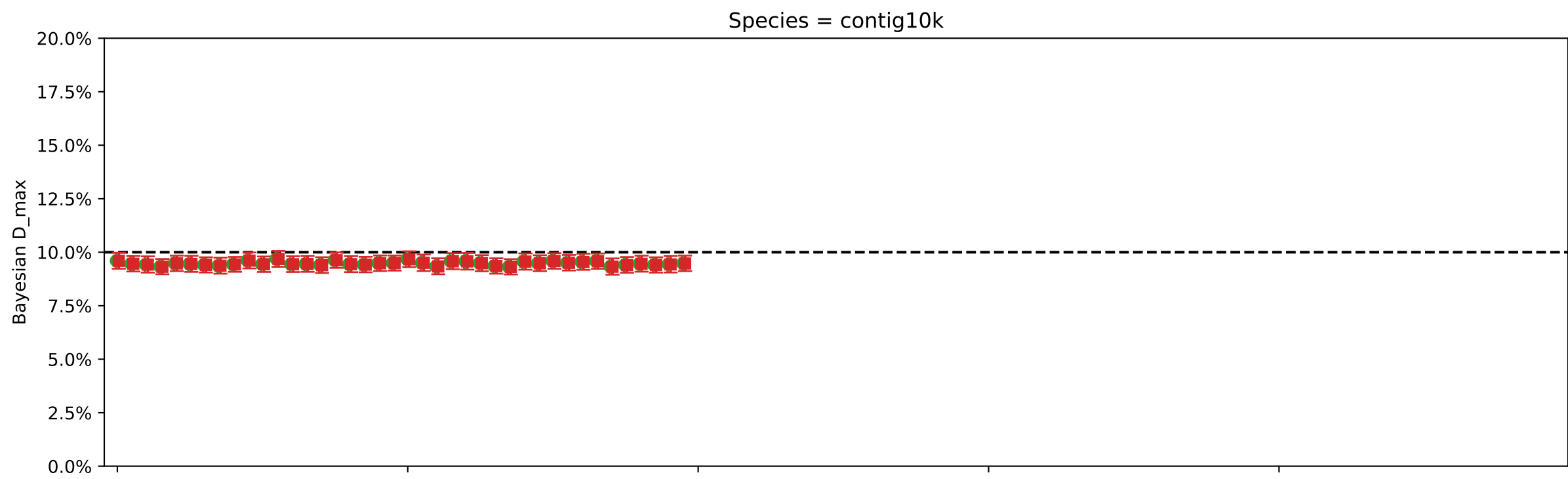
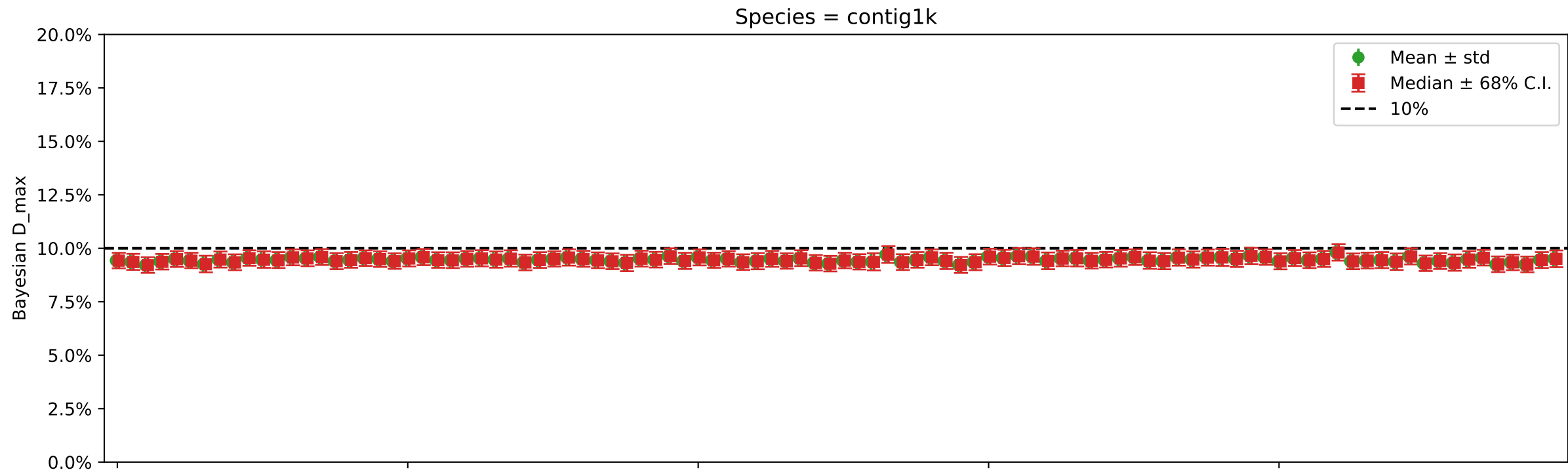
Individual damages:
1000 reads
Briggs damage = 0.303
Damage percent = 10%
Bayesian D_max



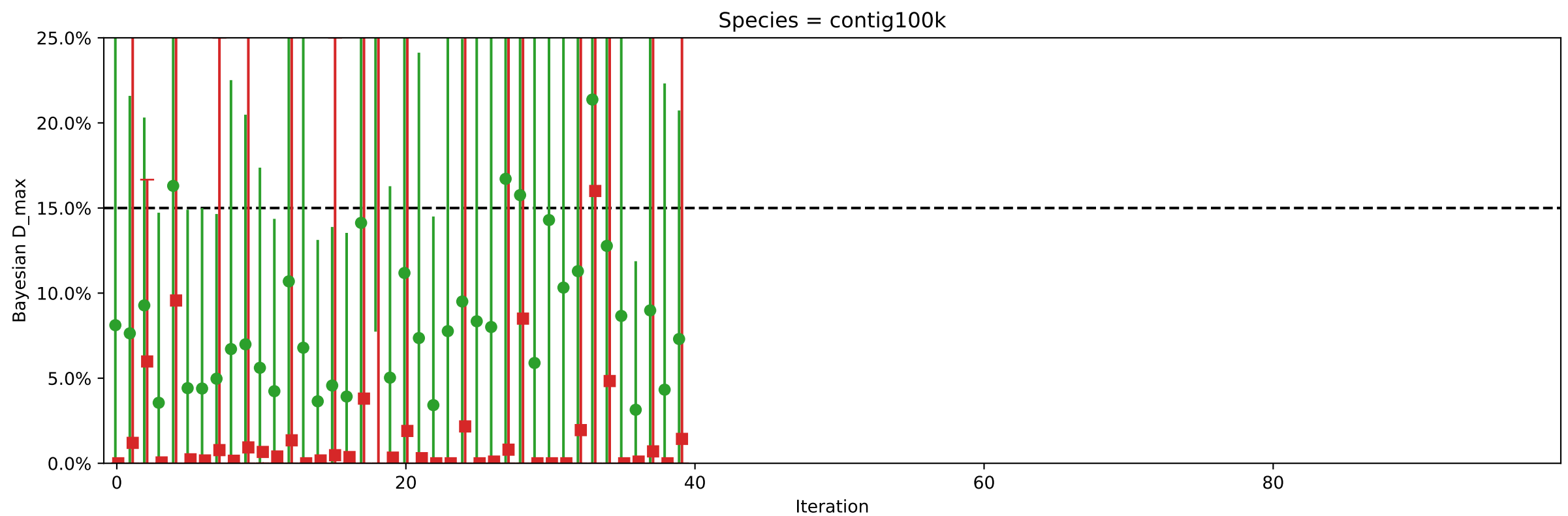
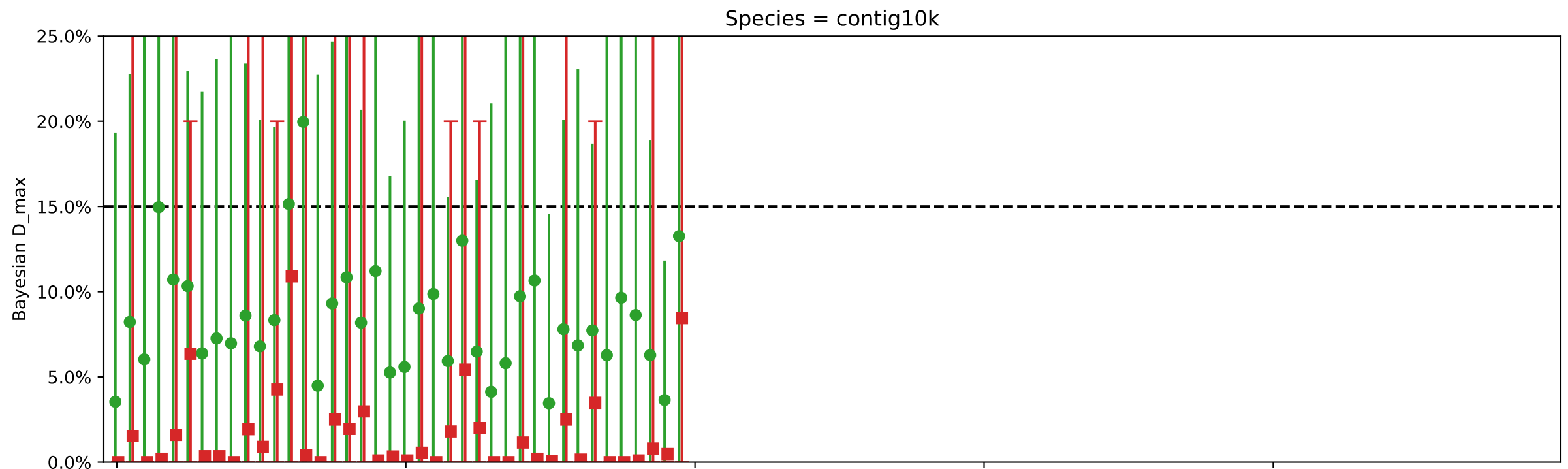
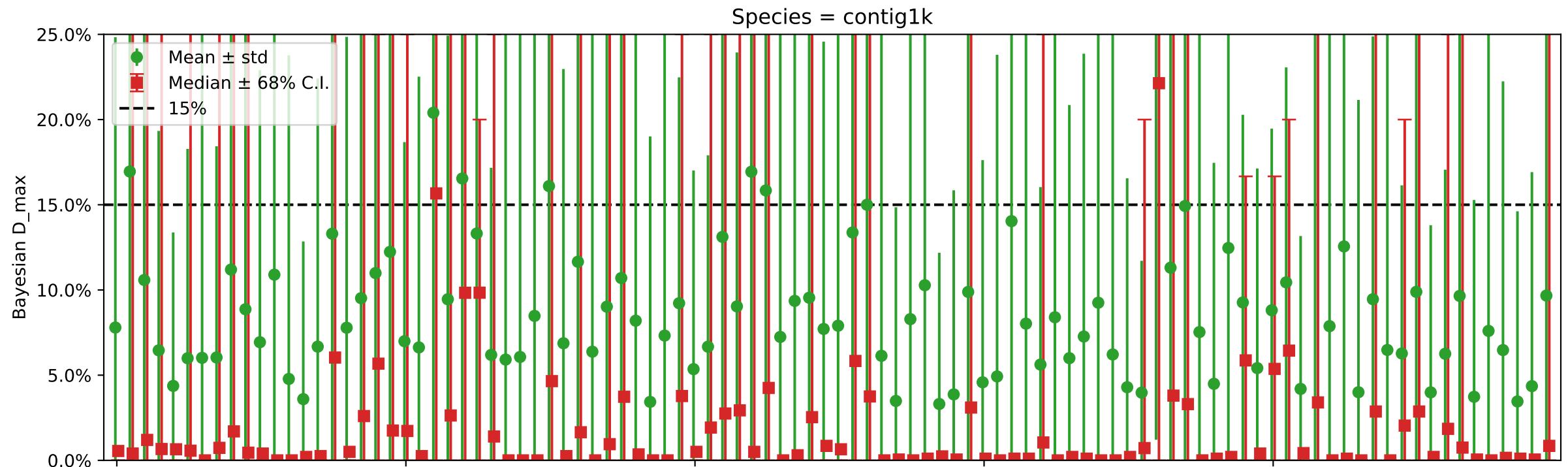
Individual damages:
10000 reads
Briggs damage = 0.303
Damage percent = 10%
Bayesian D_max



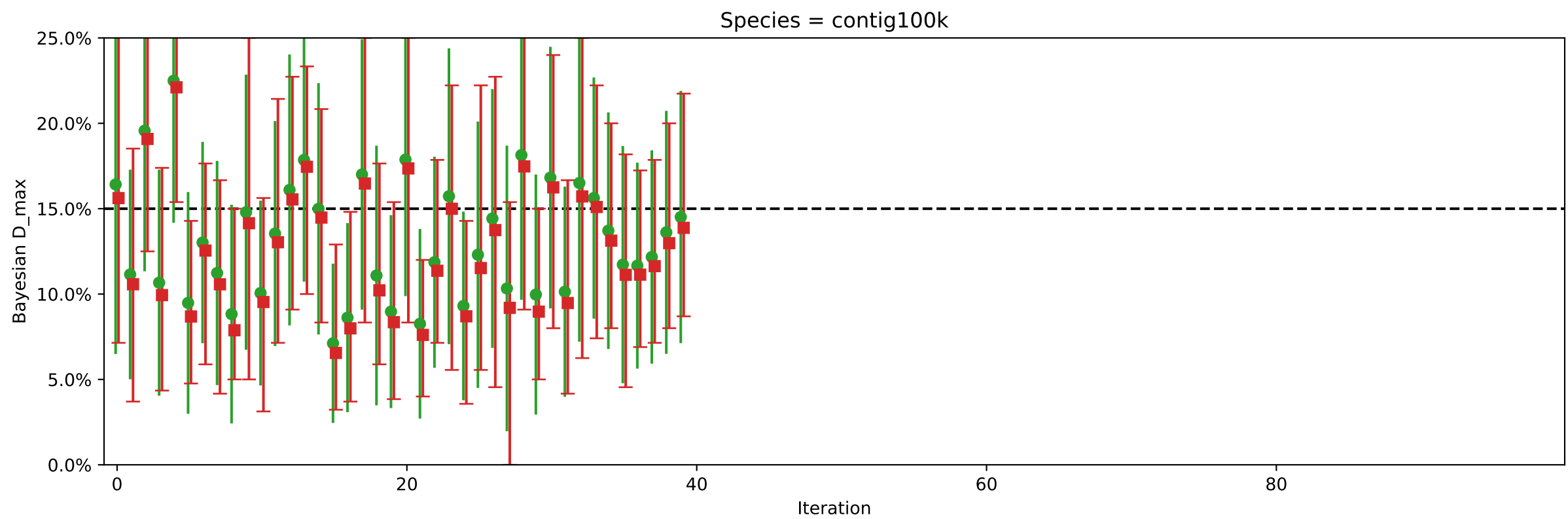
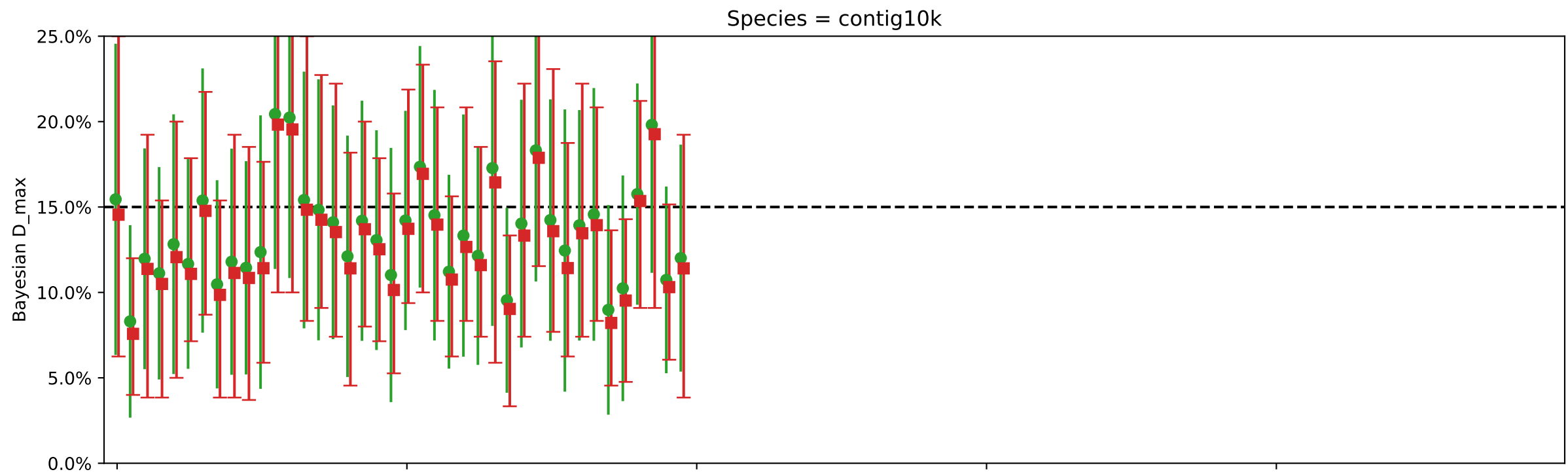
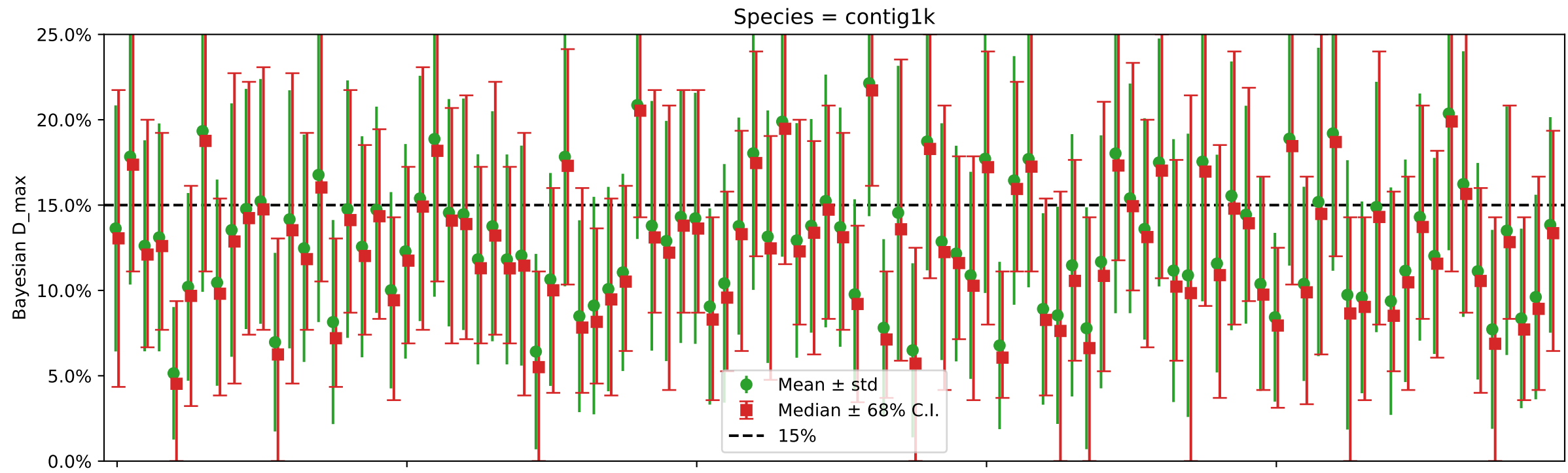
Individual damages:
100000 reads
Briggs damage = 0.303
Damage percent = 10%
Bayesian D_max



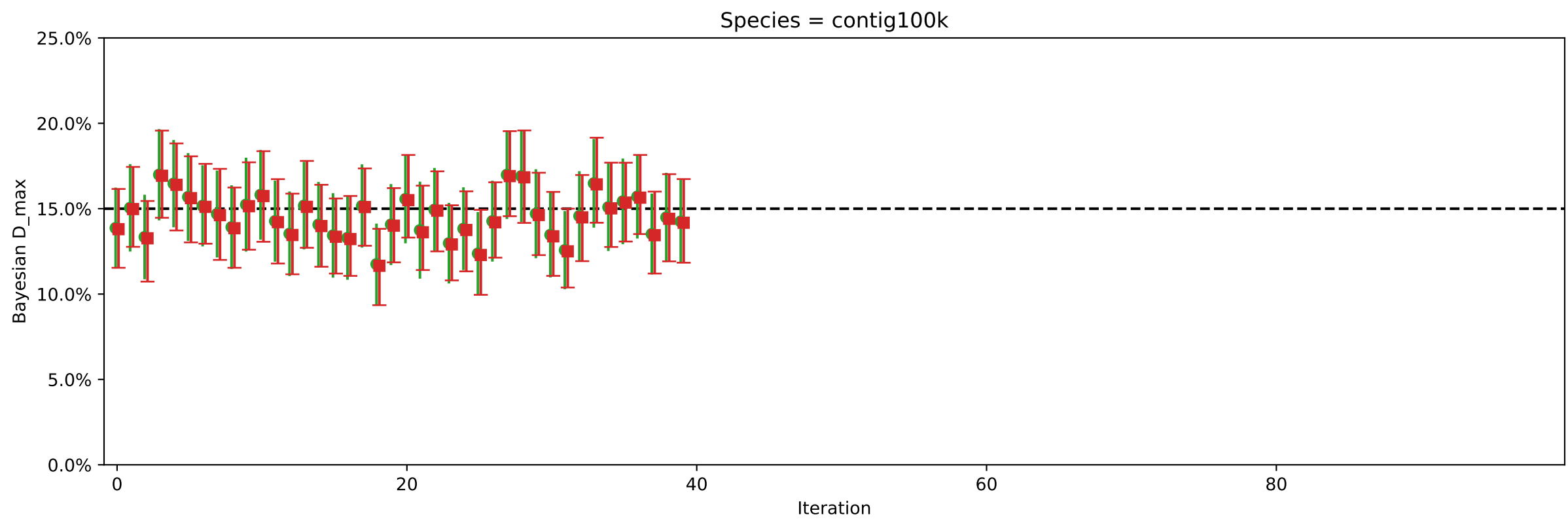
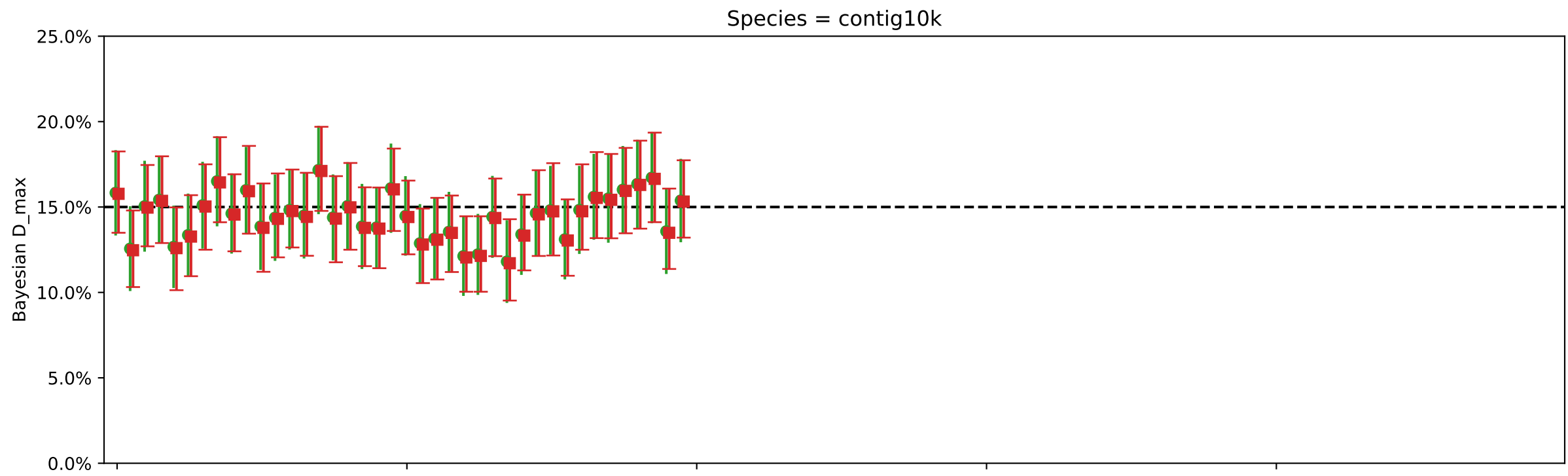
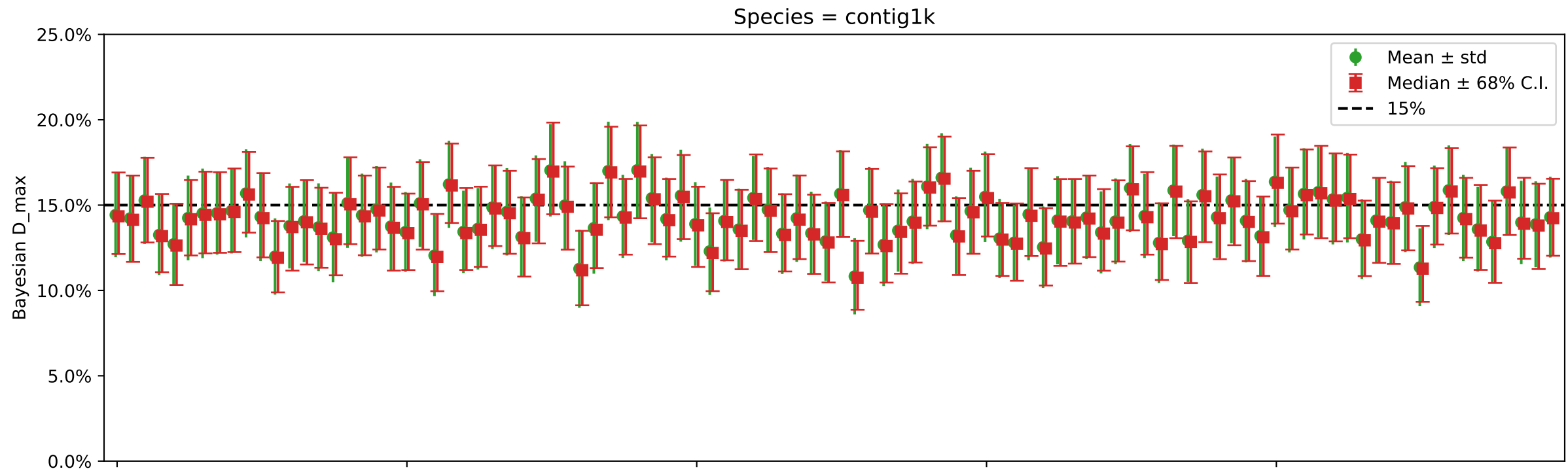
Individual damages:
10 reads
Briggs damage = 0.466
Damage percent = 15%
Bayesian D_max



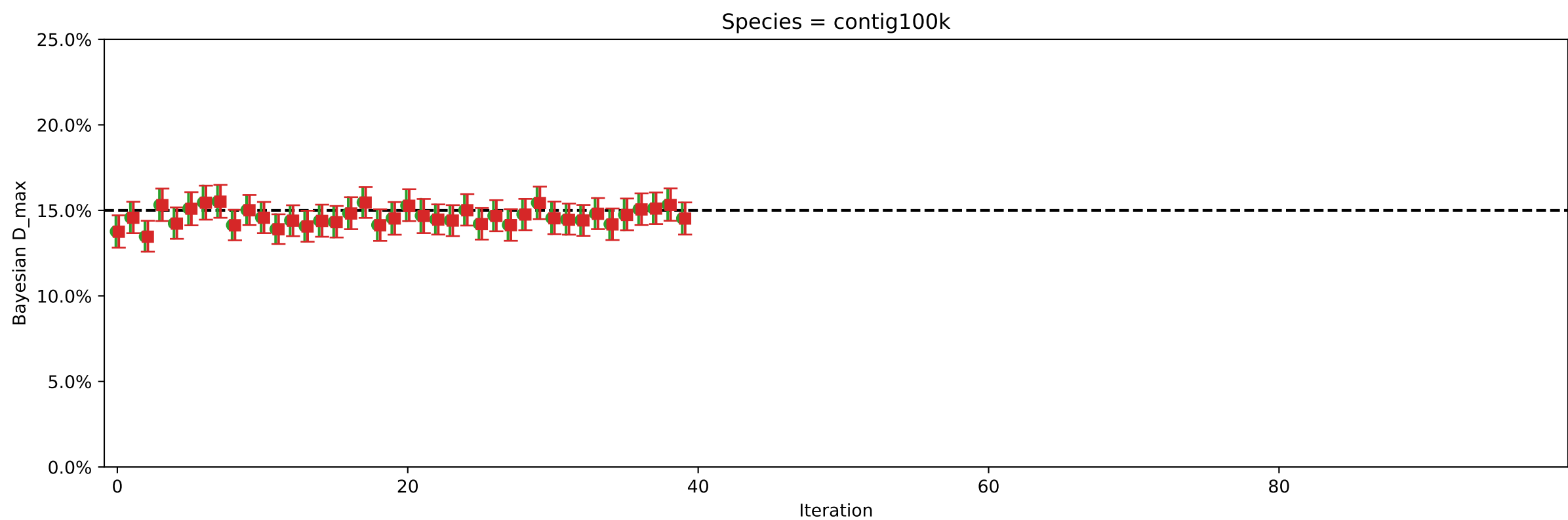
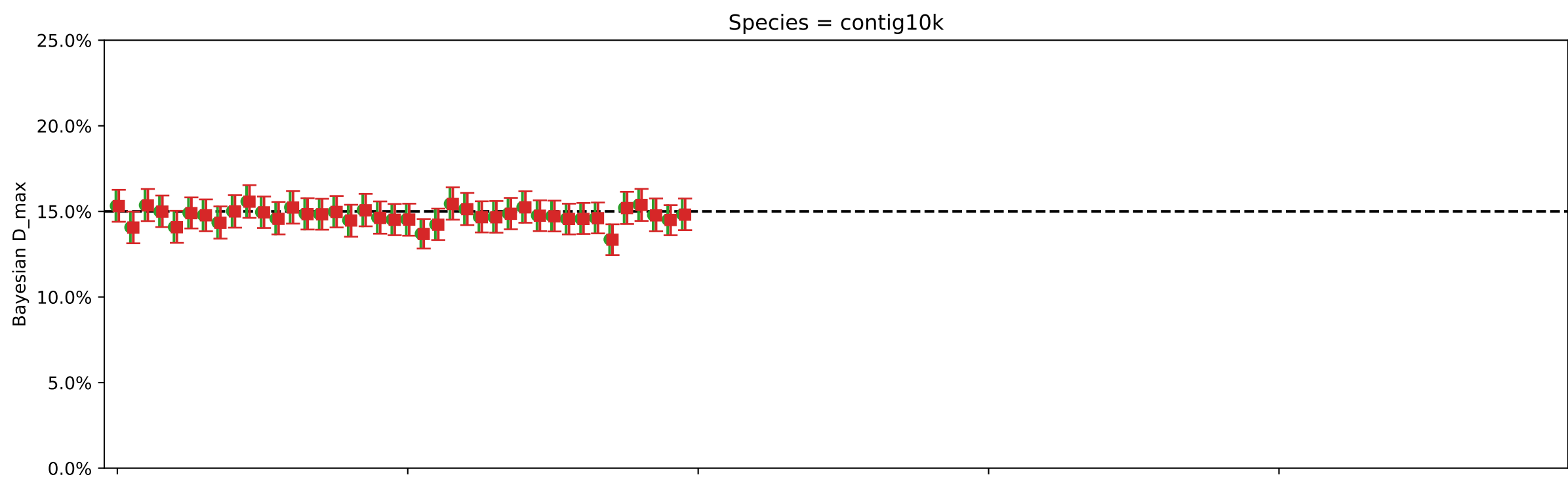
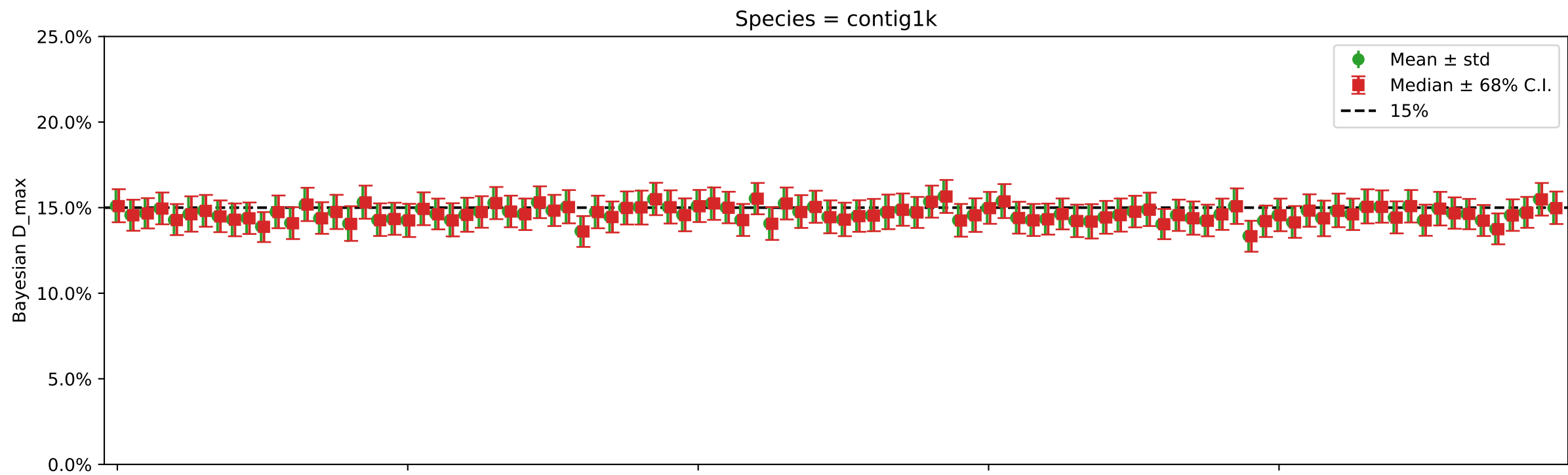
Individual damages:
100 reads
Briggs damage = 0.466
Damage percent = 15%
Bayesian D_max



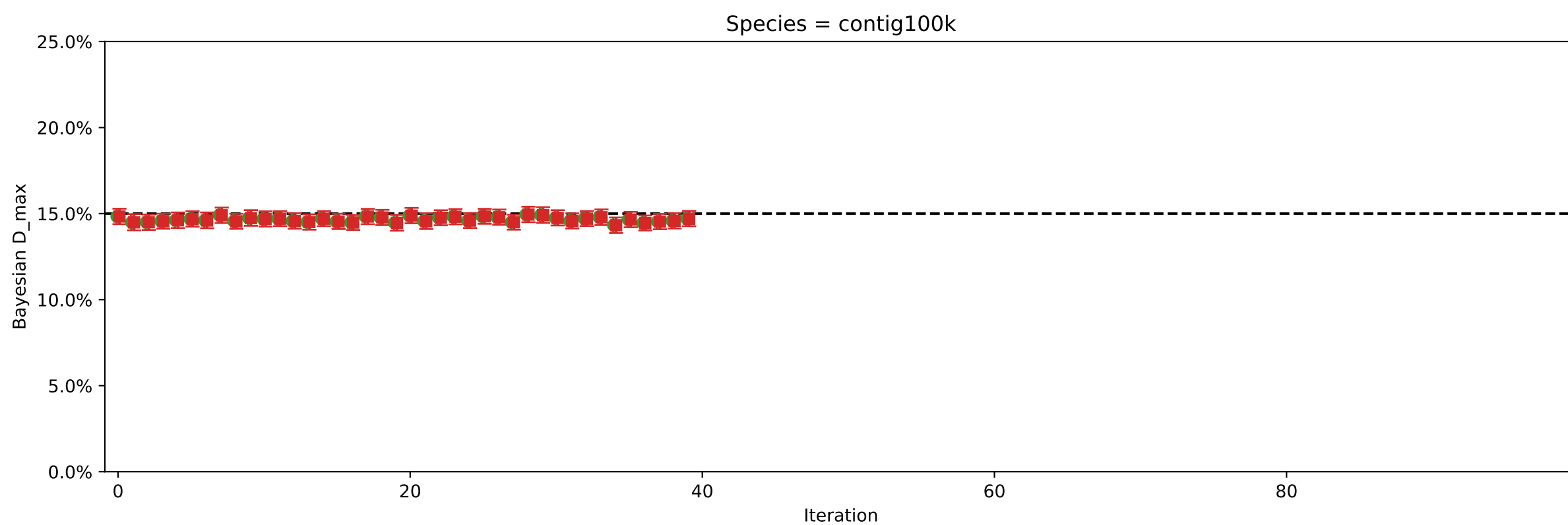
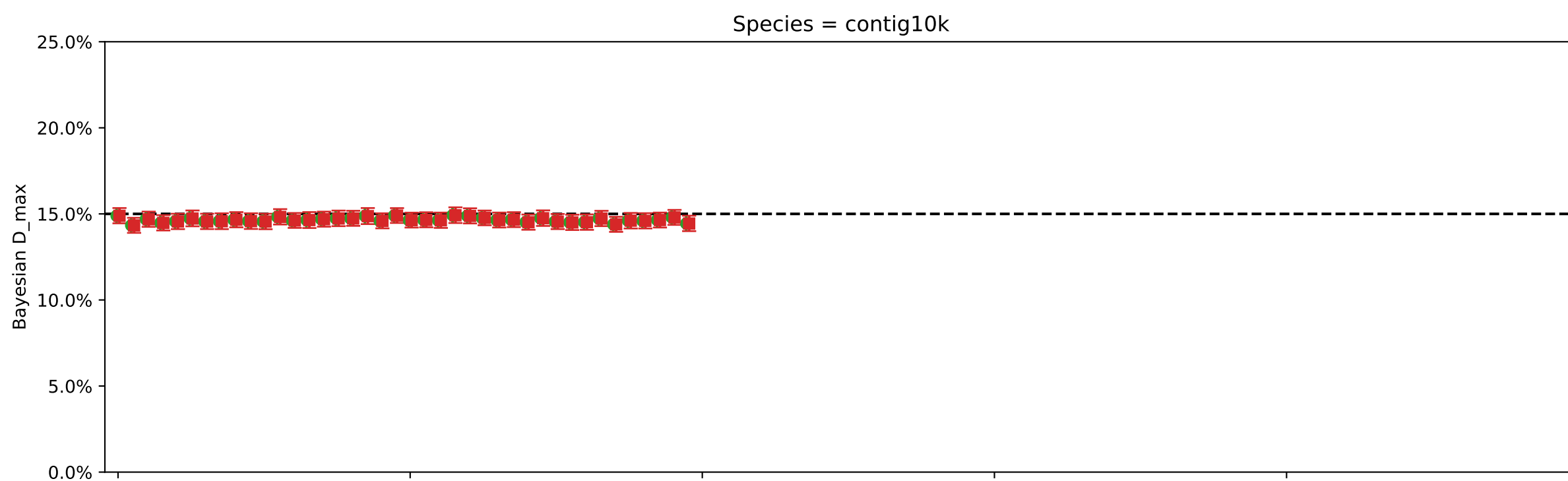
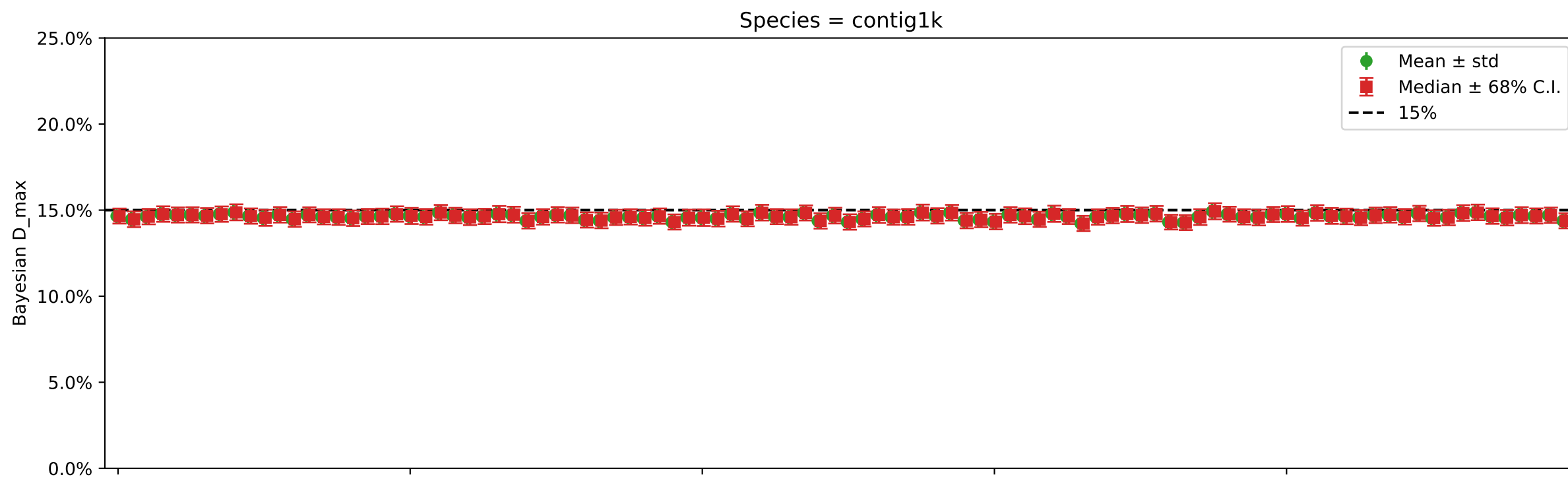
Individual damages:
1000 reads
Briggs damage = 0.466
Damage percent = 15%
Bayesian D_max



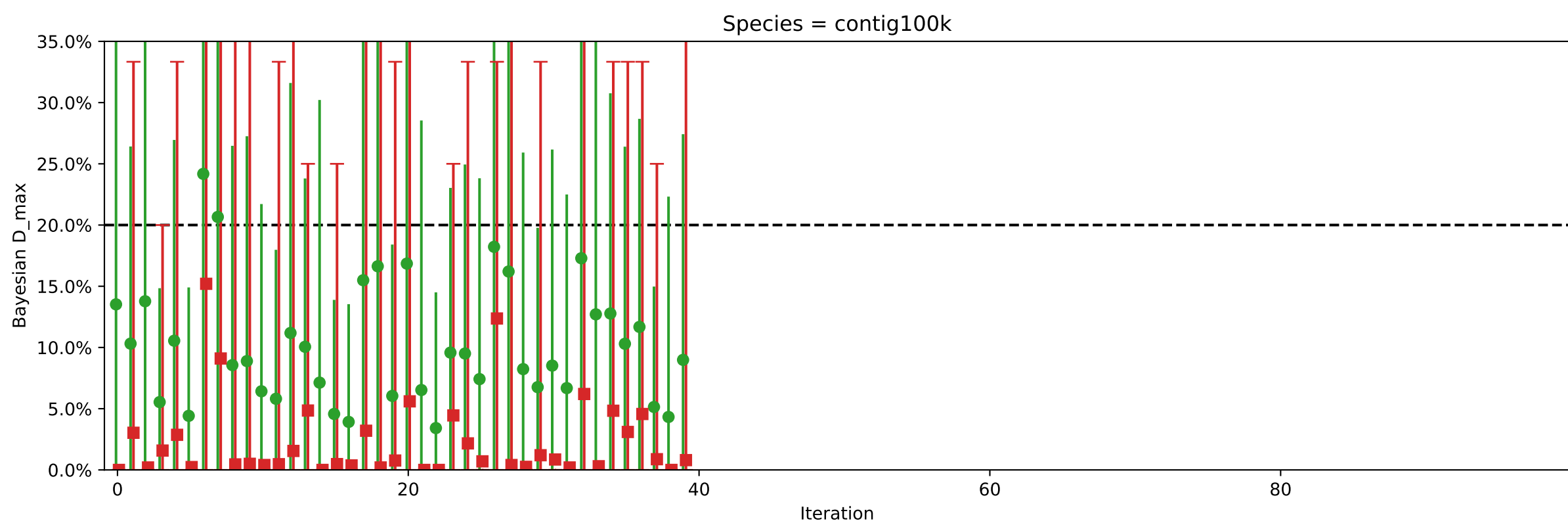
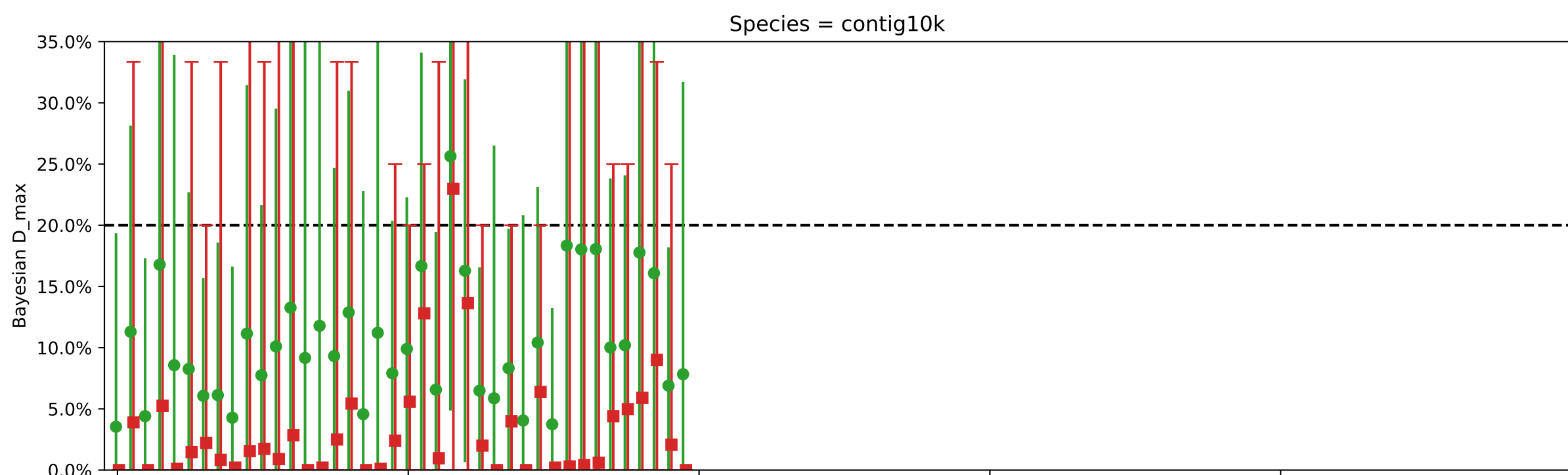
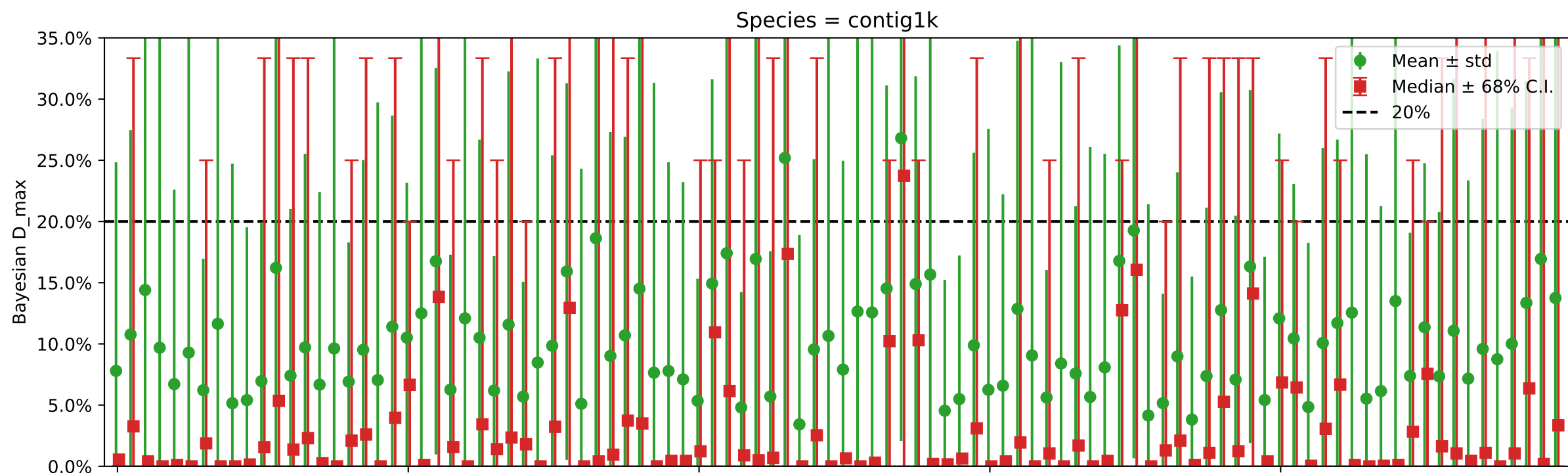
Individual damages:
10000 reads
Briggs damage = 0.466
Damage percent = 15%
Bayesian D_max



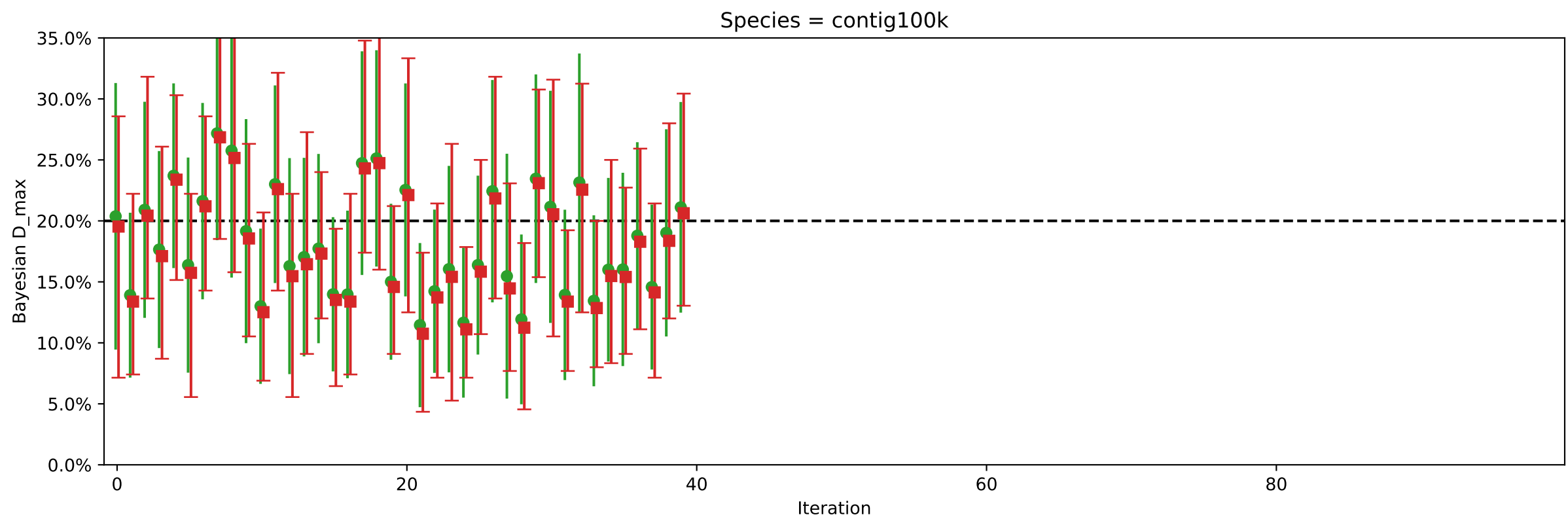
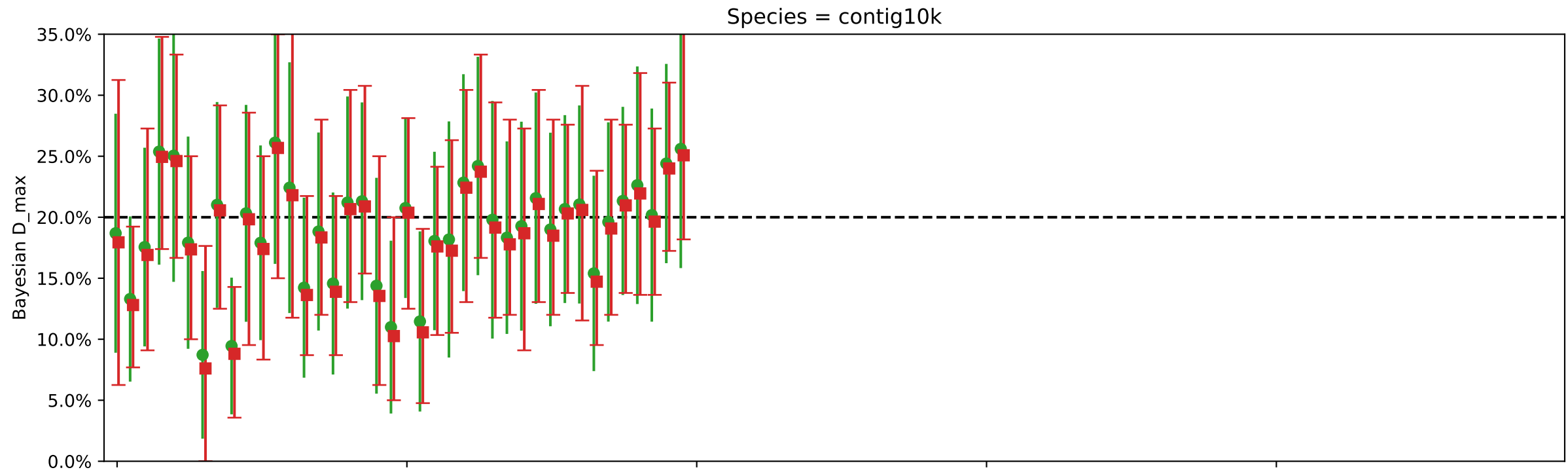
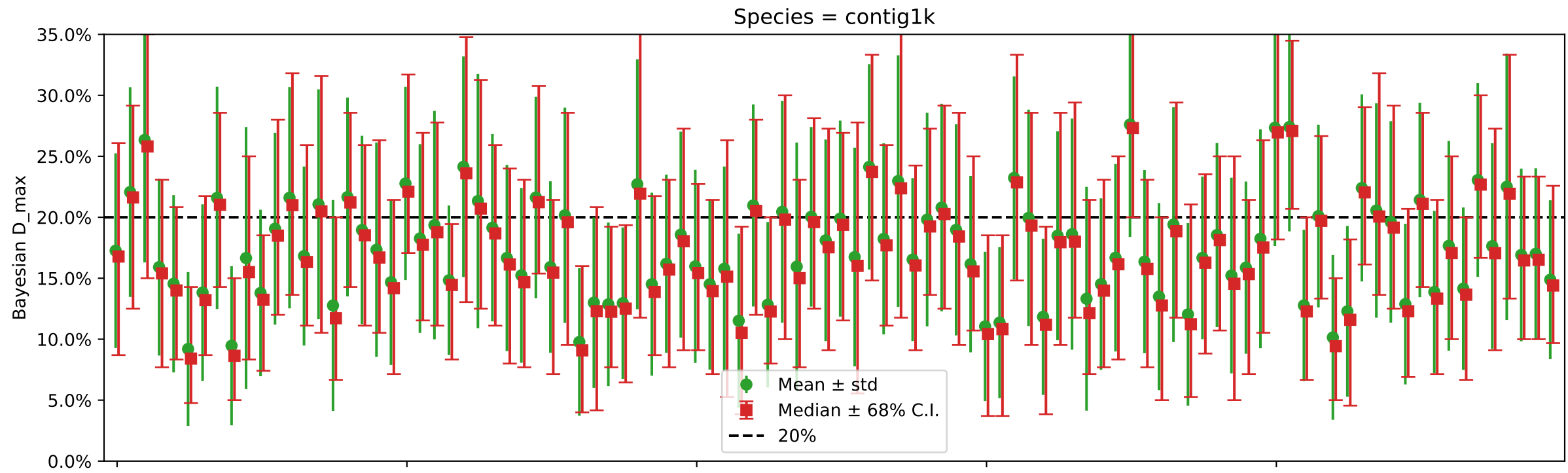
Individual damages:
100000 reads
Briggs damage = 0.466
Damage percent = 15%
Bayesian D_max



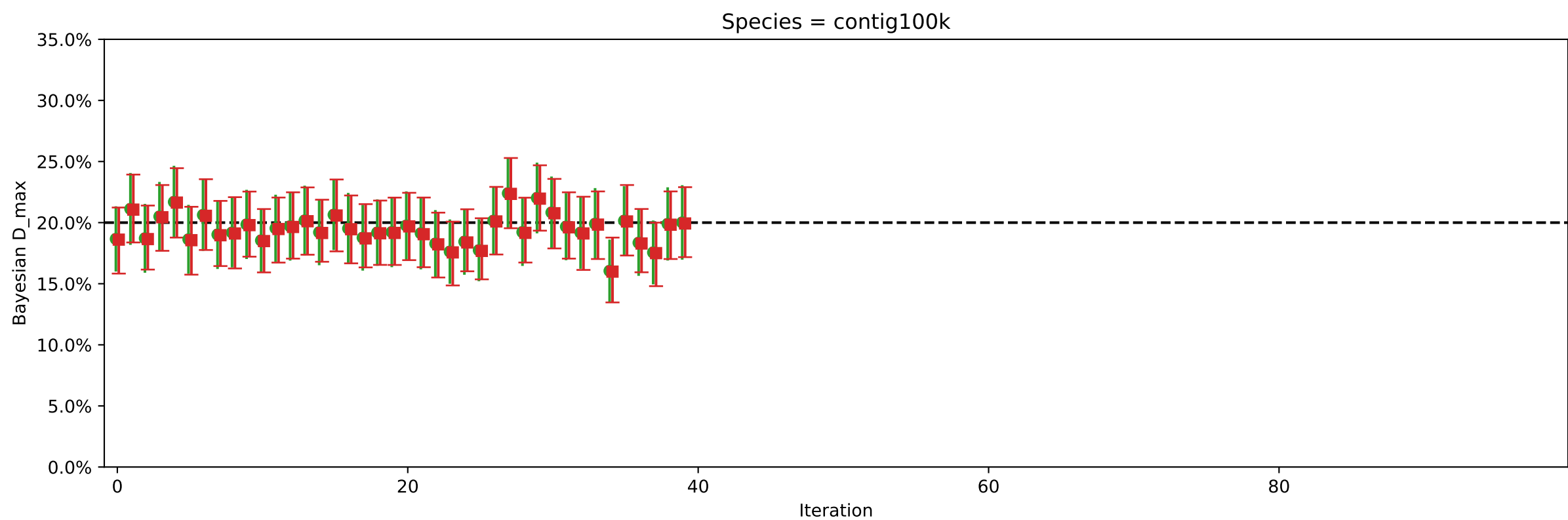
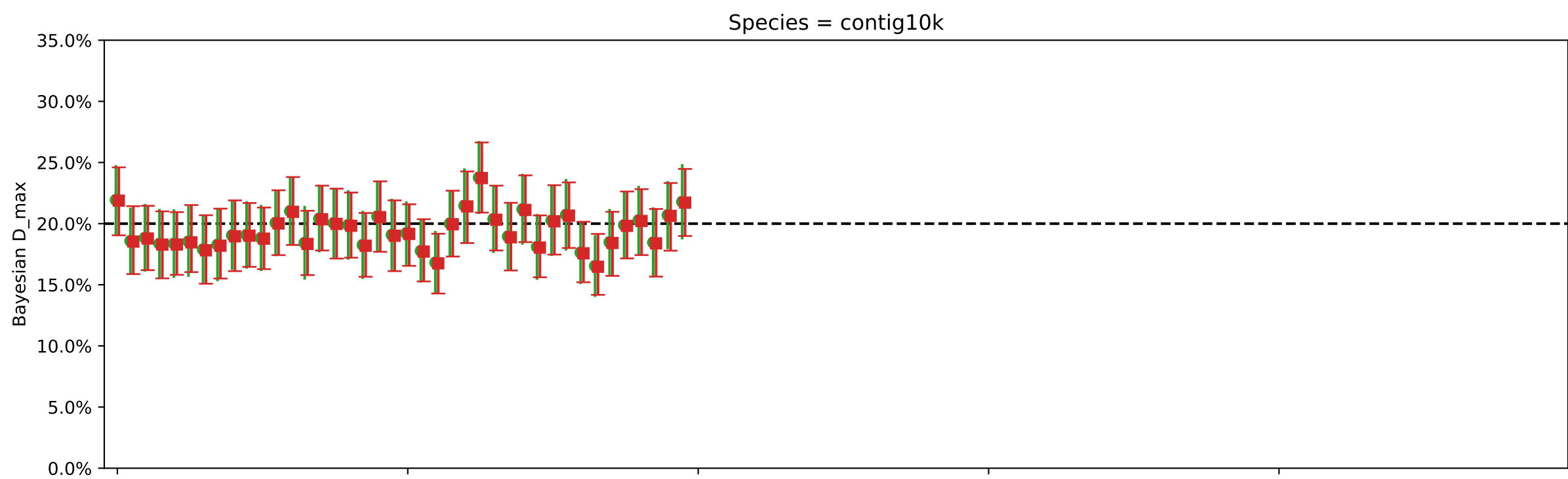
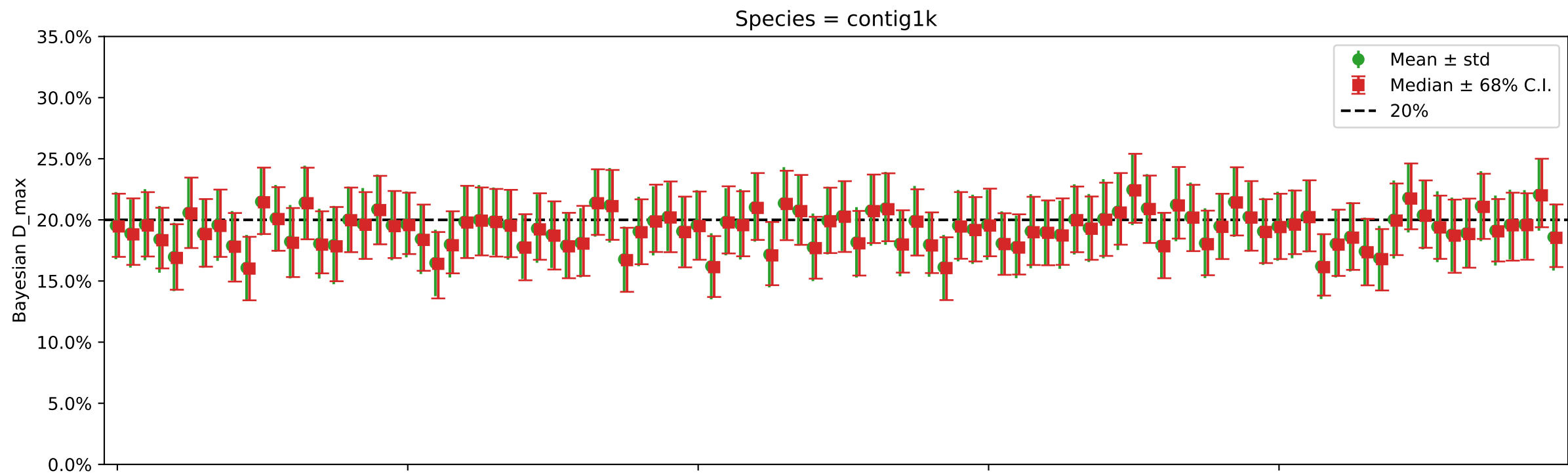
Individual damages:
10 reads
Briggs damage = 0.626
Damage percent = 20%
Bayesian D_max



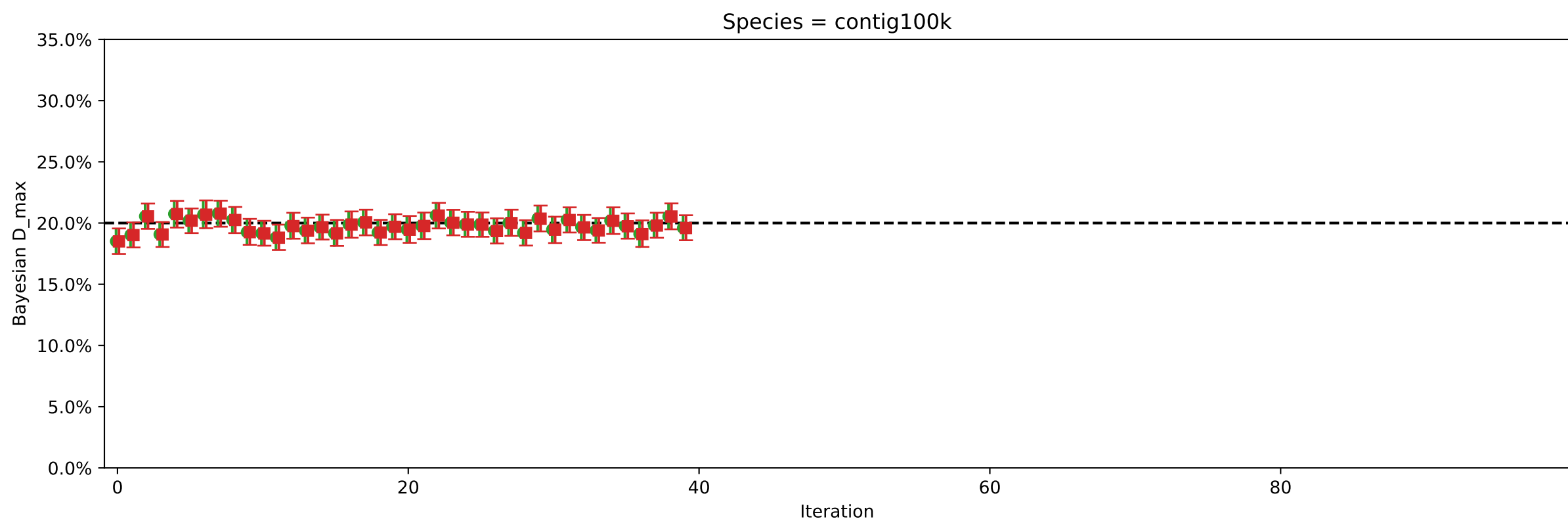
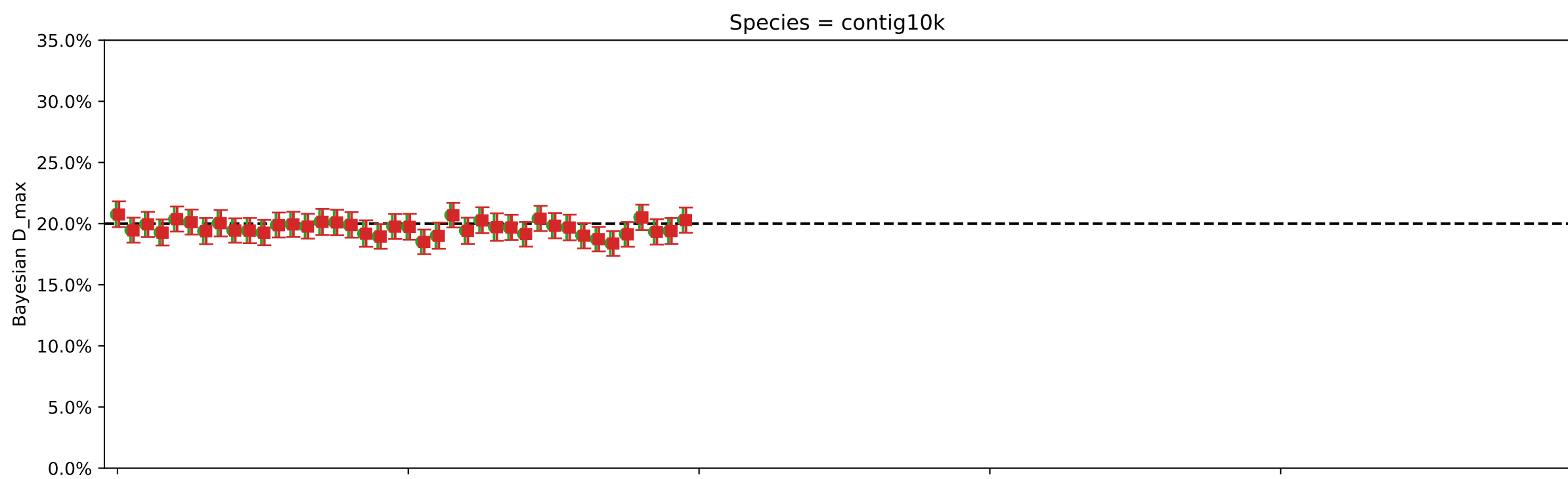
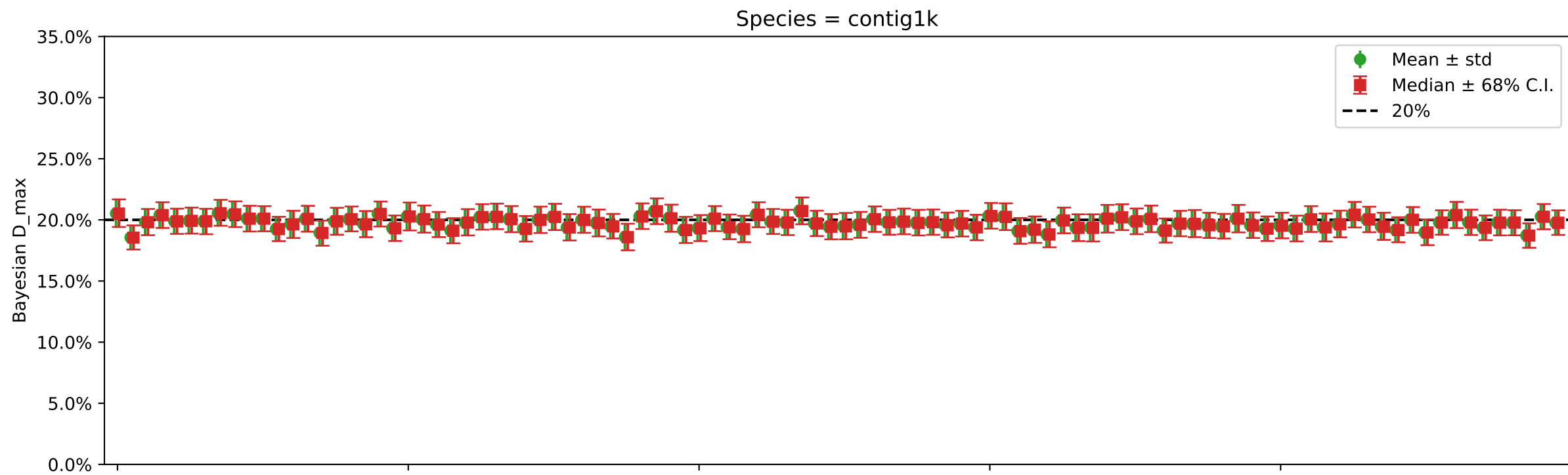
Individual damages:
100 reads
Briggs damage = 0.626
Damage percent = 20%
Bayesian D_max



Individual damages:
1000 reads
Briggs damage = 0.626
Damage percent = 20%
Bayesian D_max

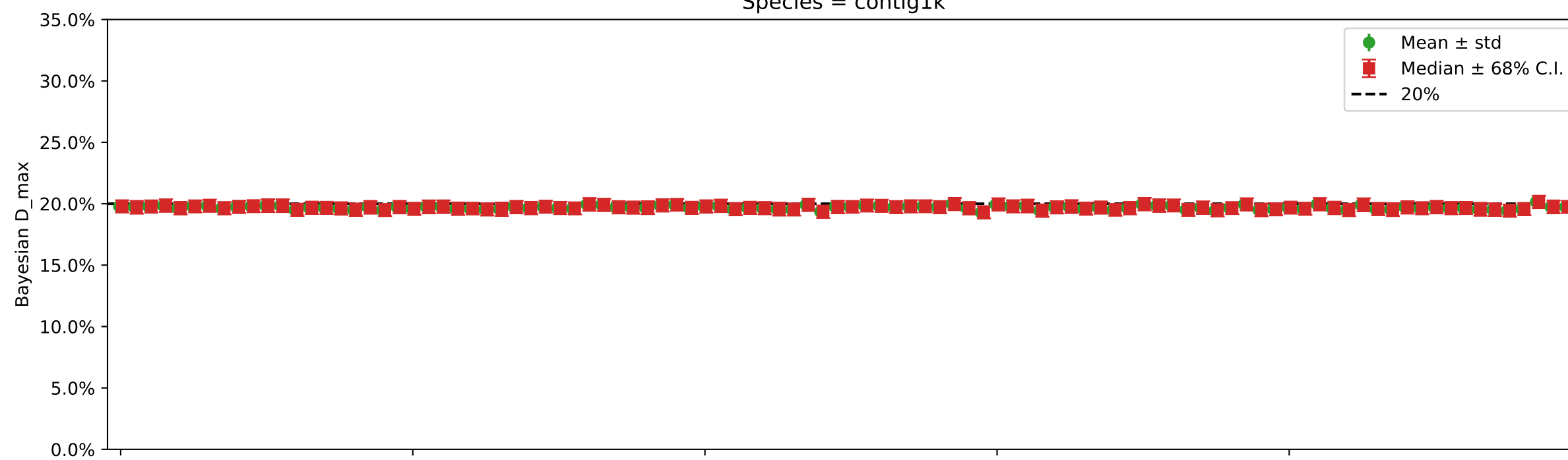


Individual damages:
10000 reads
Briggs damage = 0.626
Damage percent = 20%
Bayesian D_max

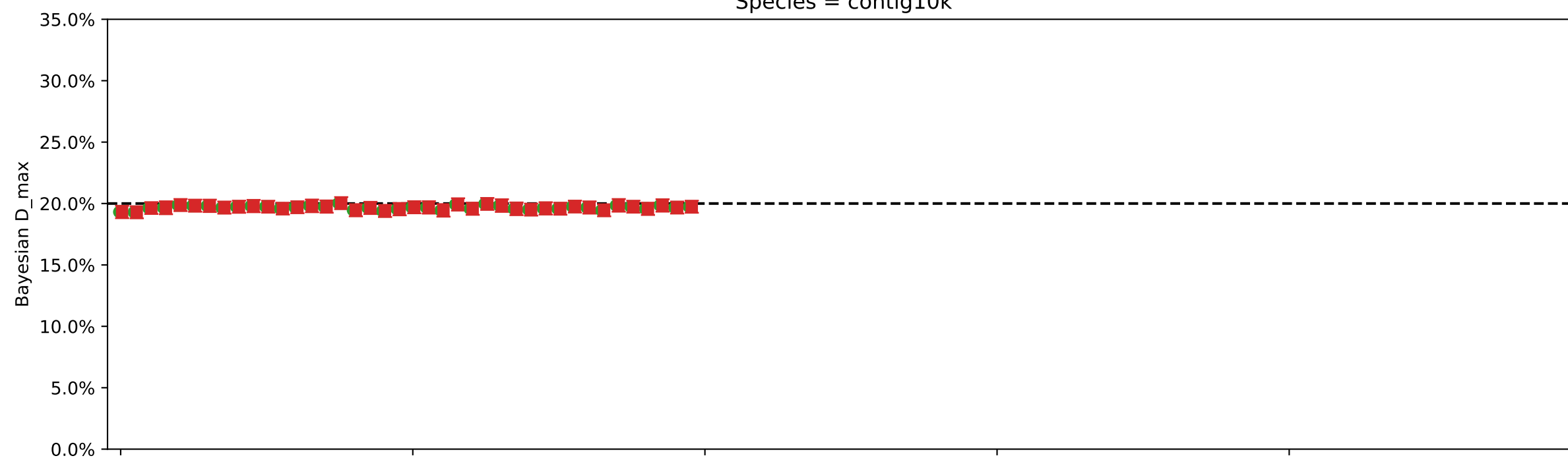


Individual damages:
100000 reads
Briggs damage = 0.626
Damage percent = 20%
Bayesian D_max

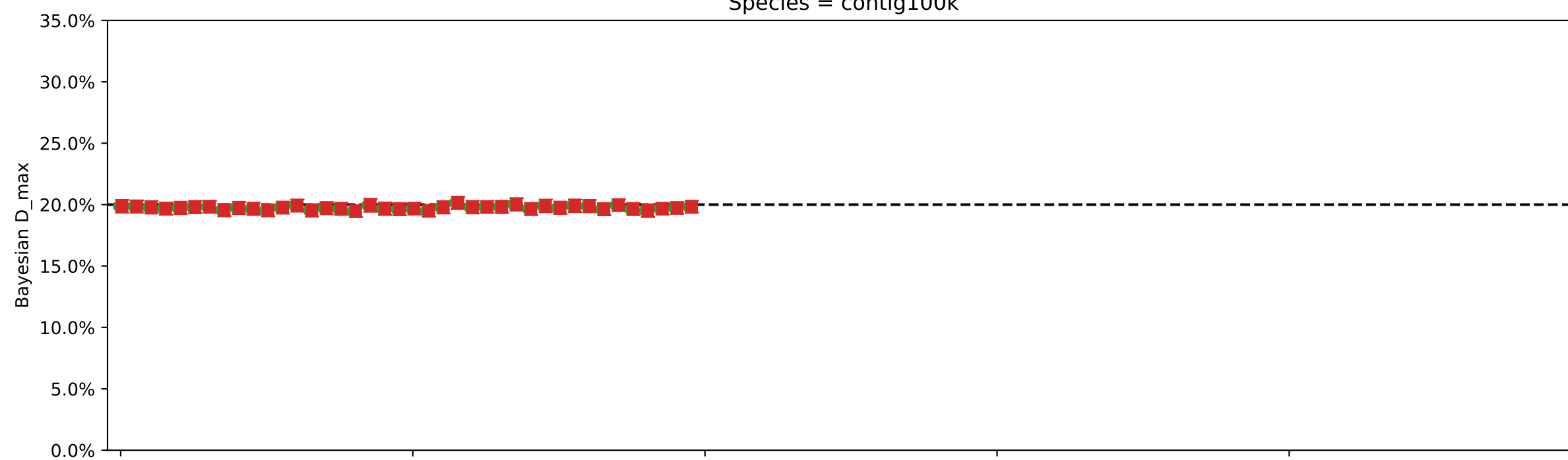
Species = contig1k



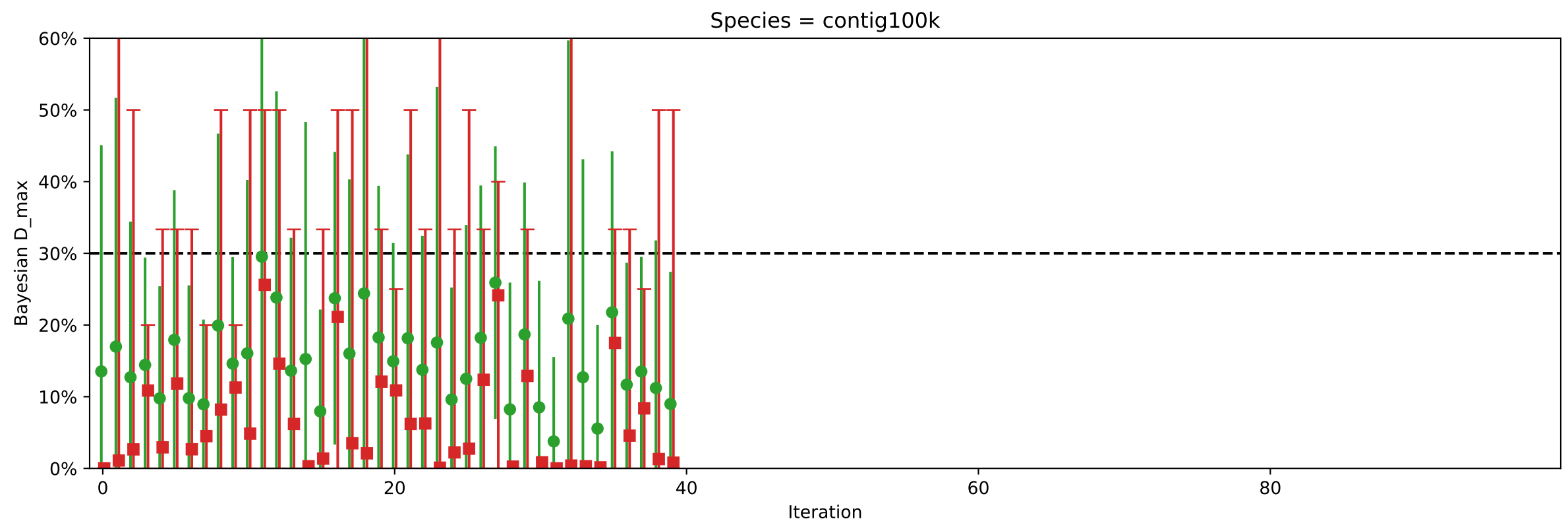
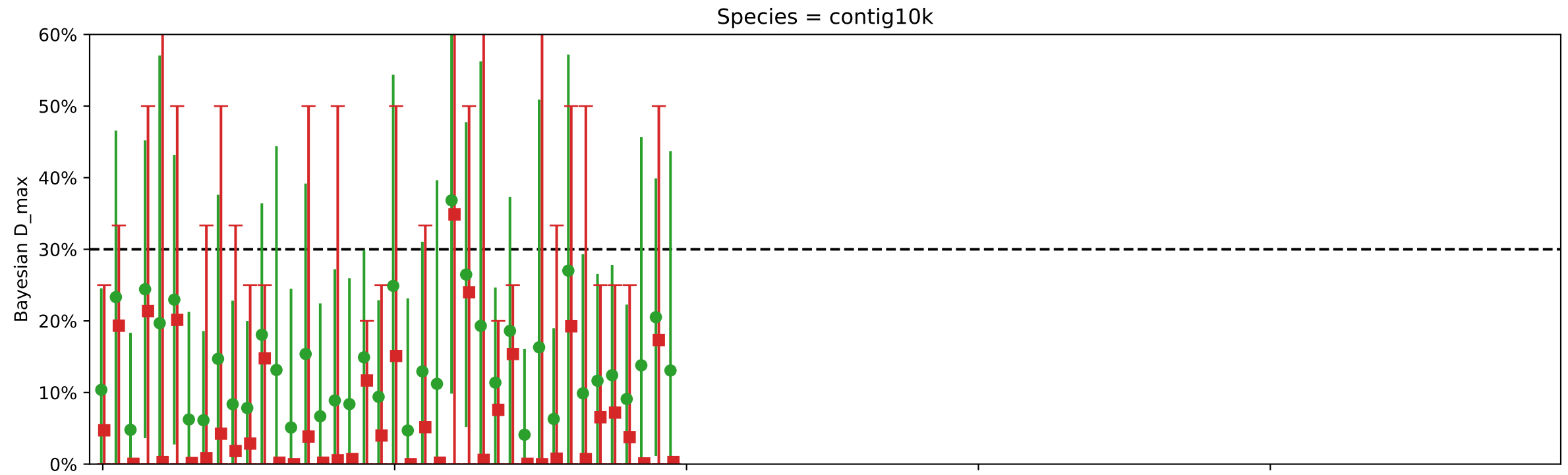
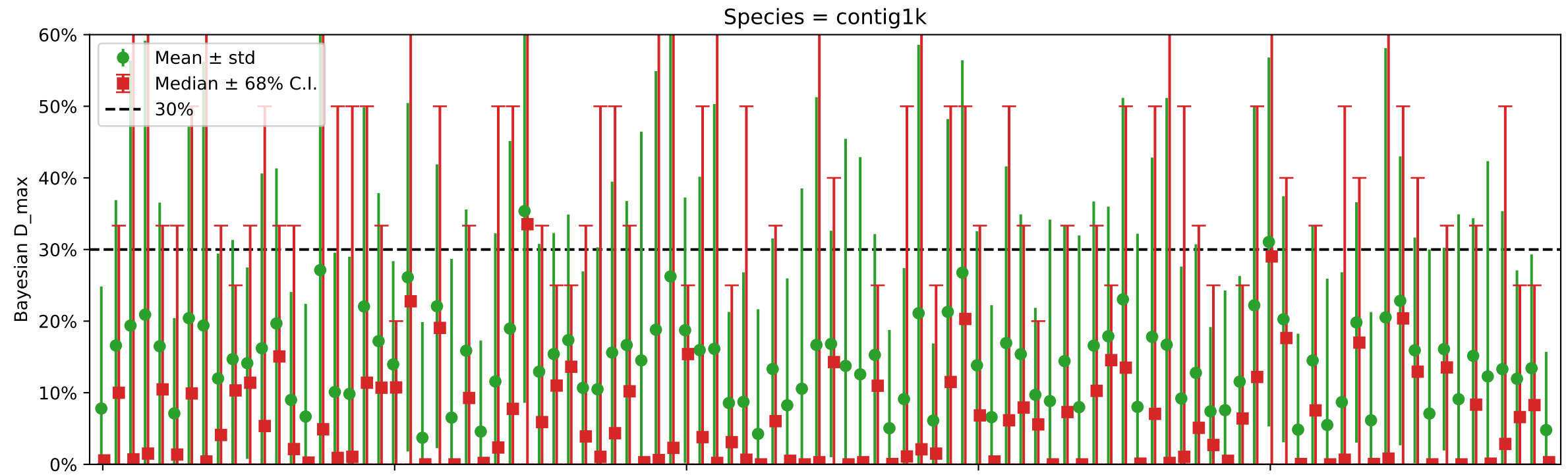
Species = contig10k



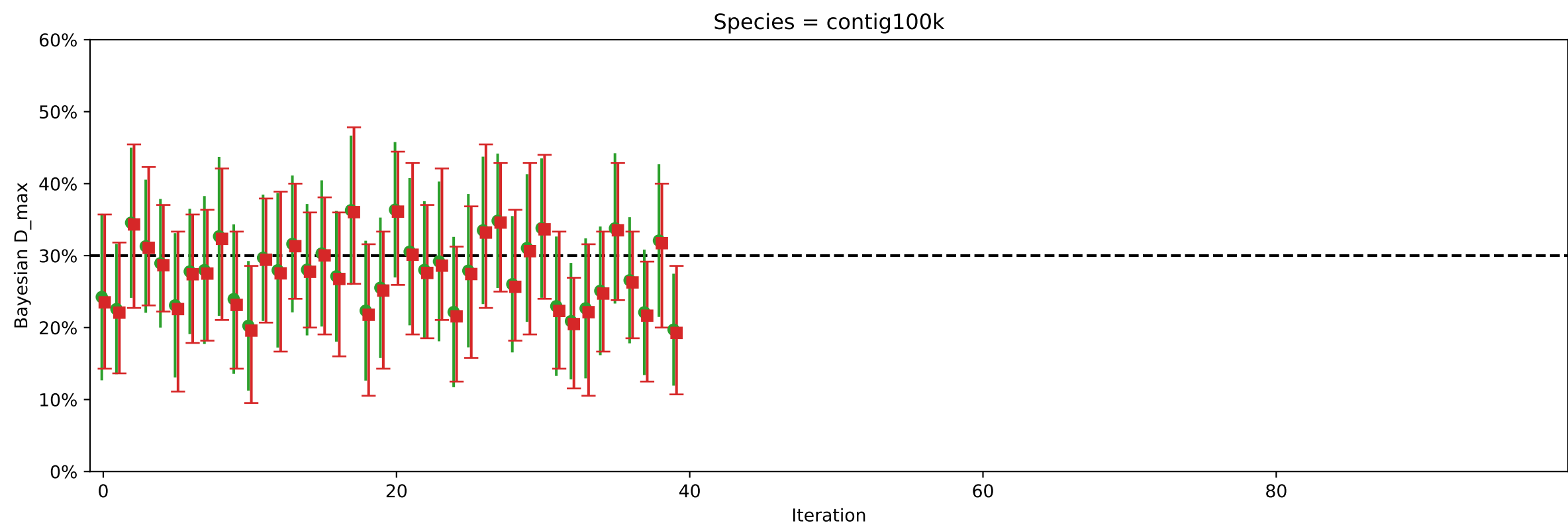
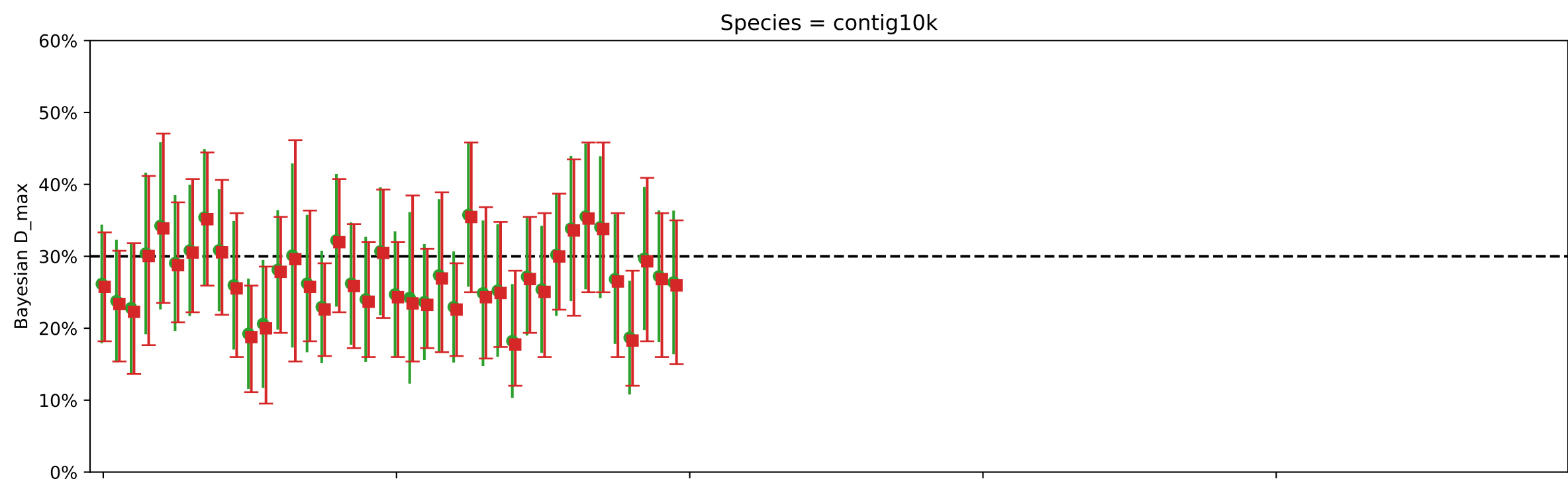
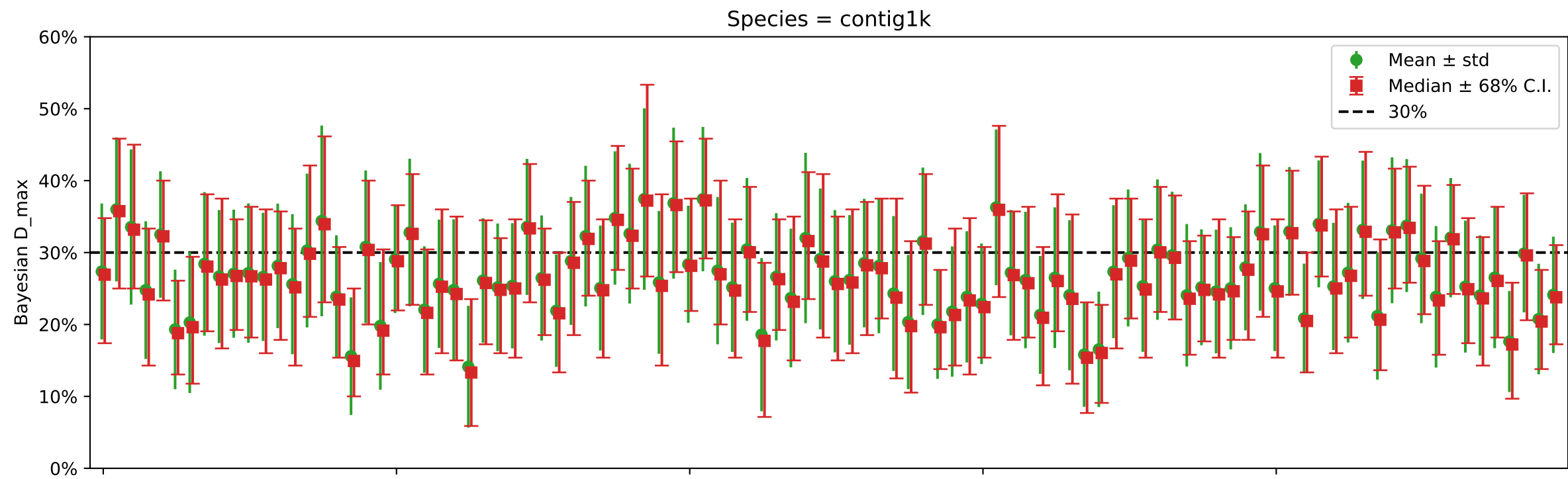
Species = contig100k



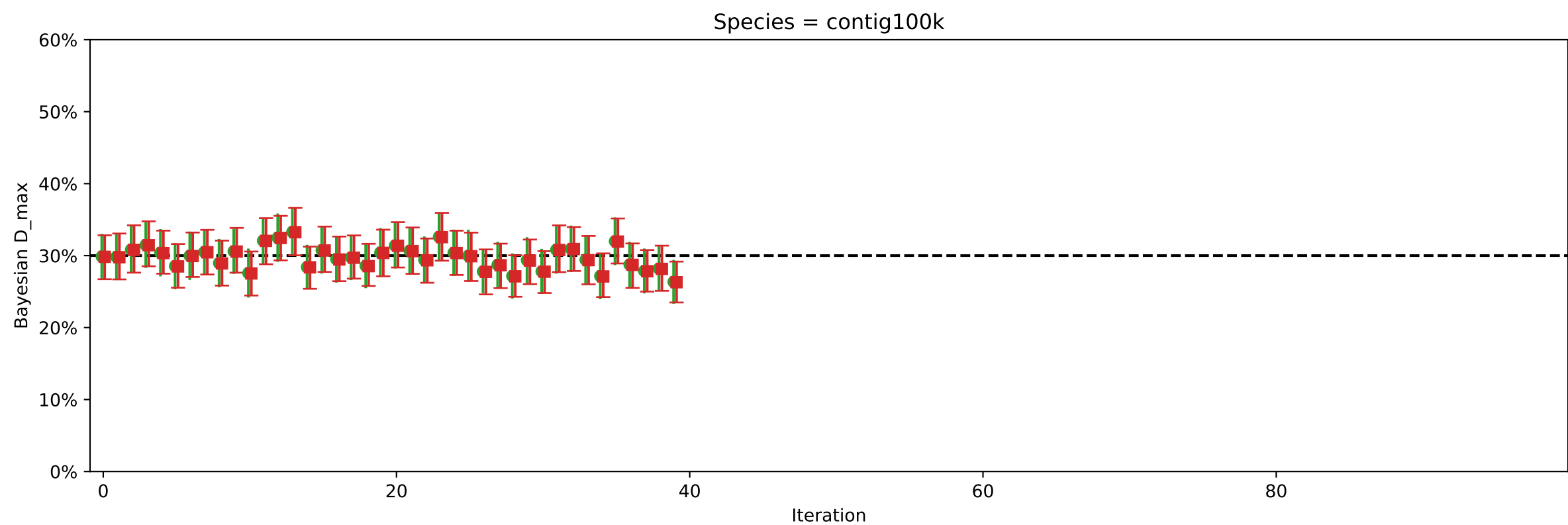
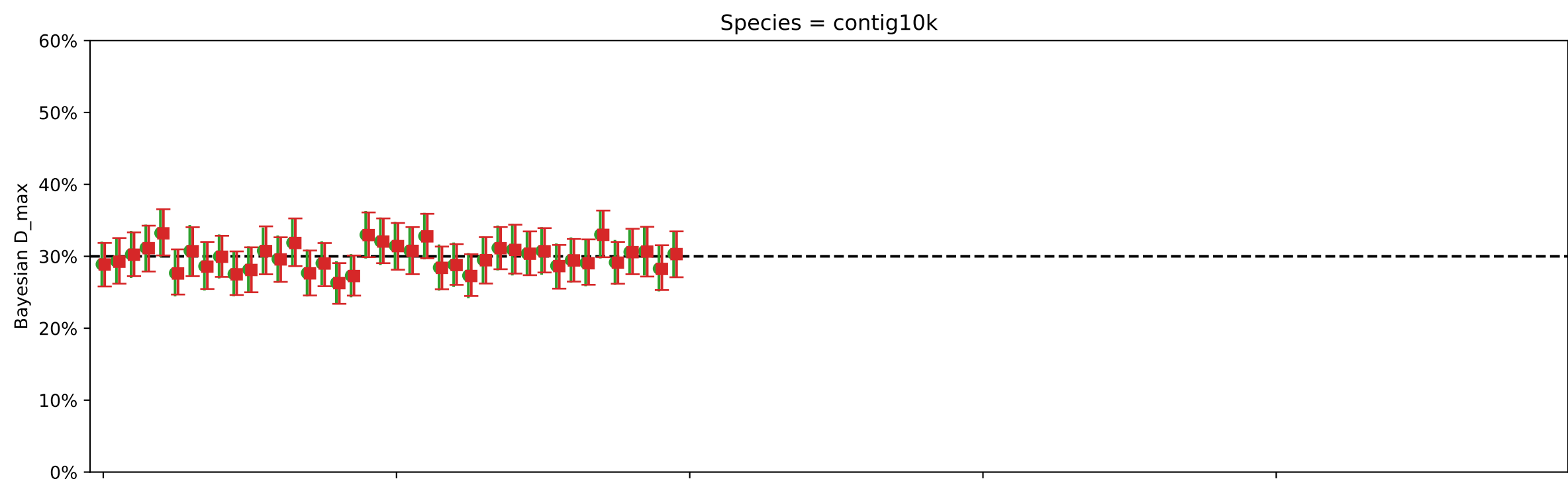
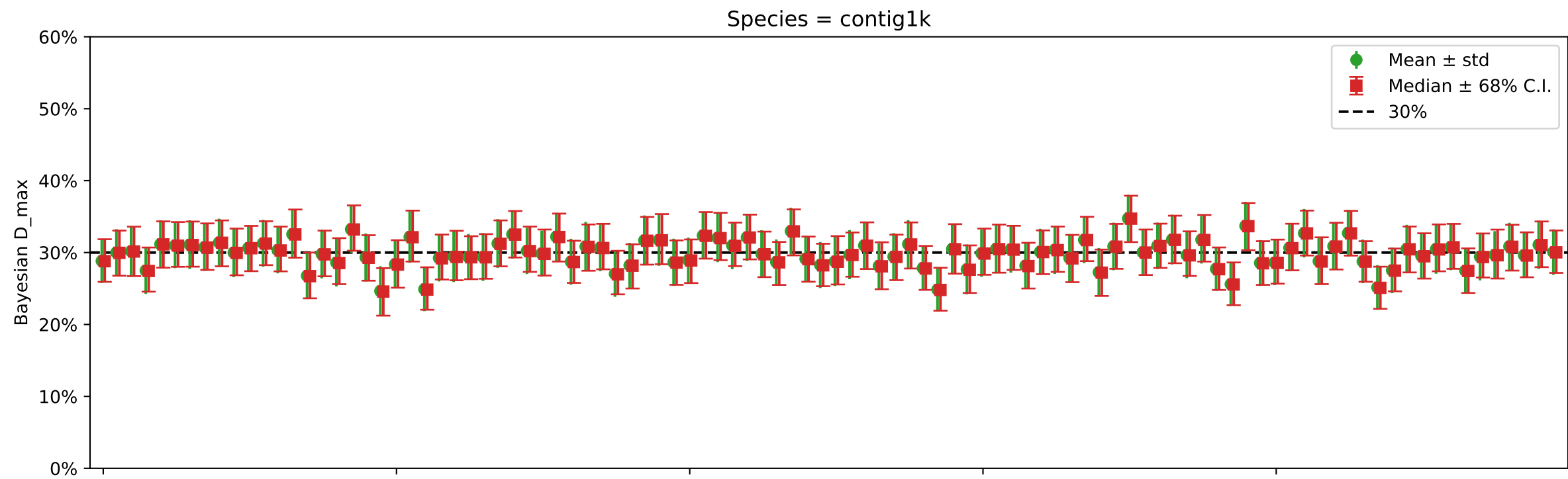
Individual damages:
10 reads
Briggs damage = 0.96
Damage percent = 30%
Bayesian D_max



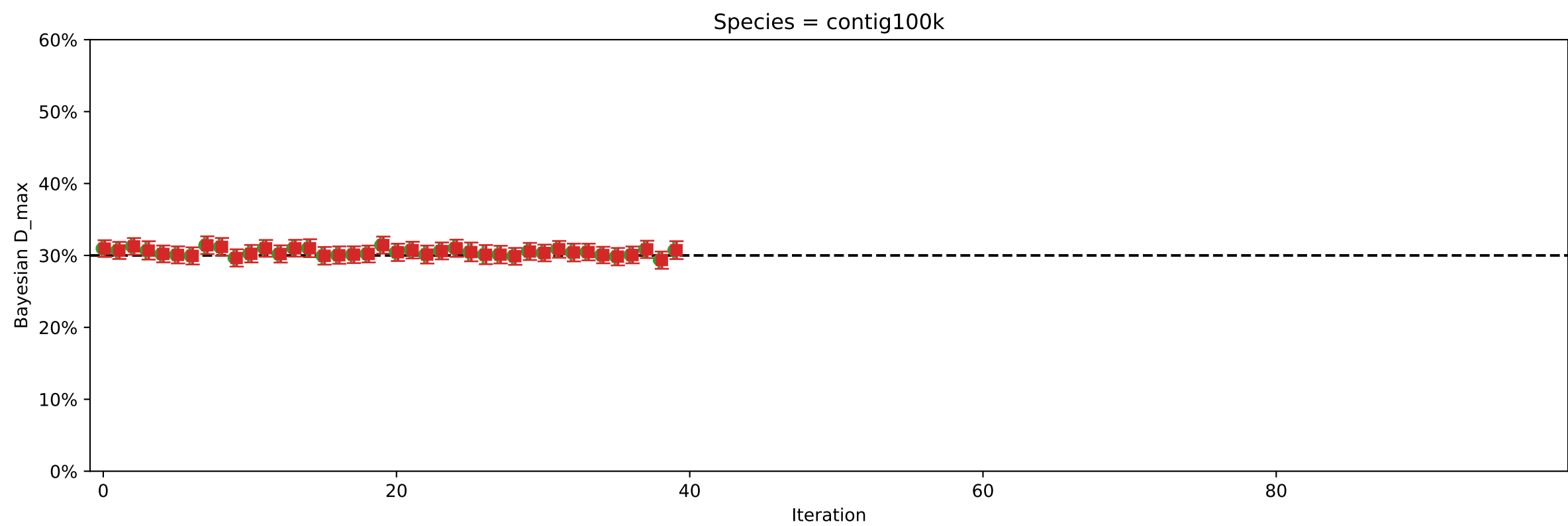
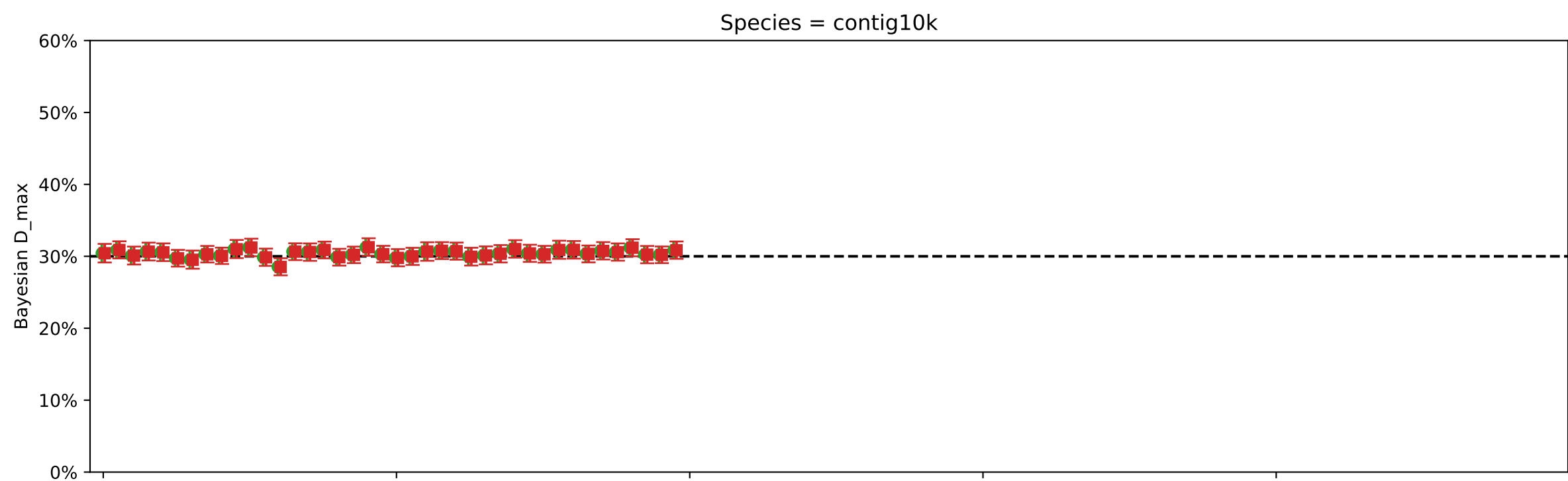
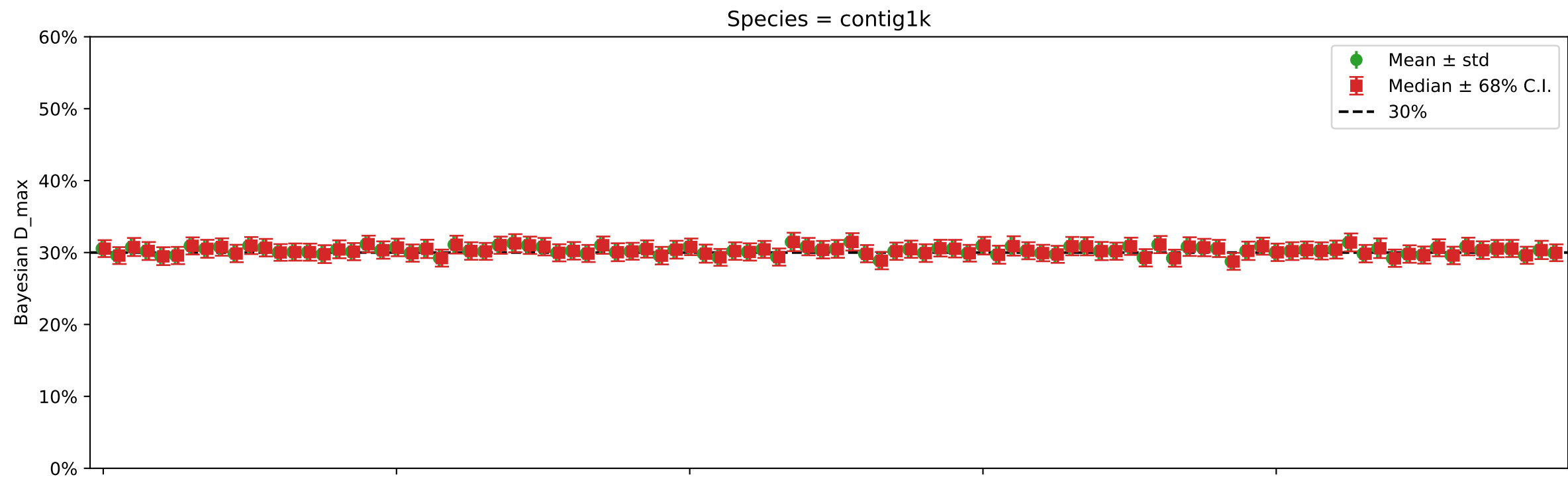
Individual damages:
100 reads
Briggs damage = 0.96
Damage percent = 30%
Bayesian D_max



Individual damages:
1000 reads
Briggs damage = 0.96
Damage percent = 30%
Bayesian D_max



Individual damages:
10000 reads
Briggs damage = 0.96
Damage percent = 30%
Bayesian D_max



Individual damages:
100000 reads
Briggs damage = 0.96
Damage percent = 30%
Bayesian D_max

