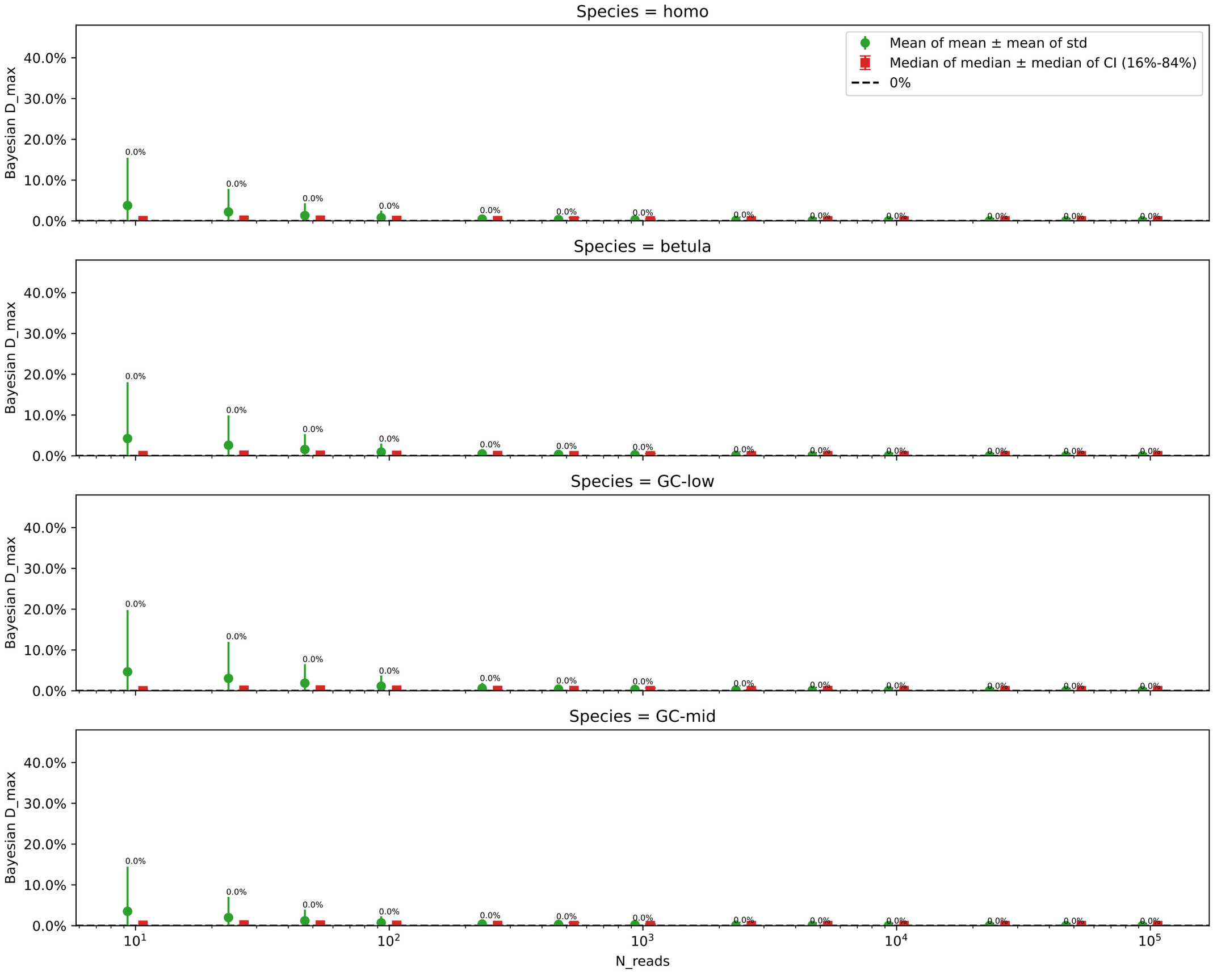
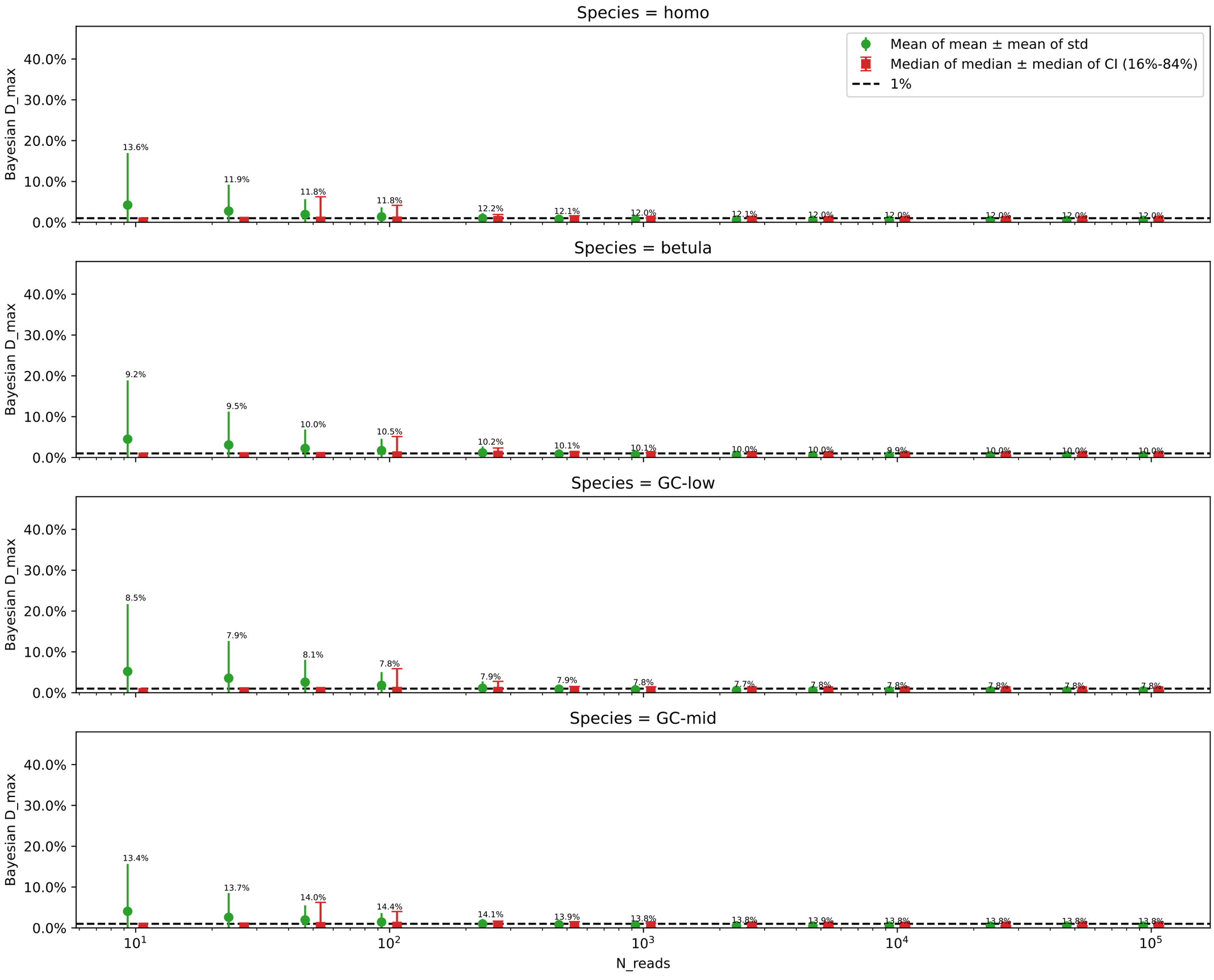
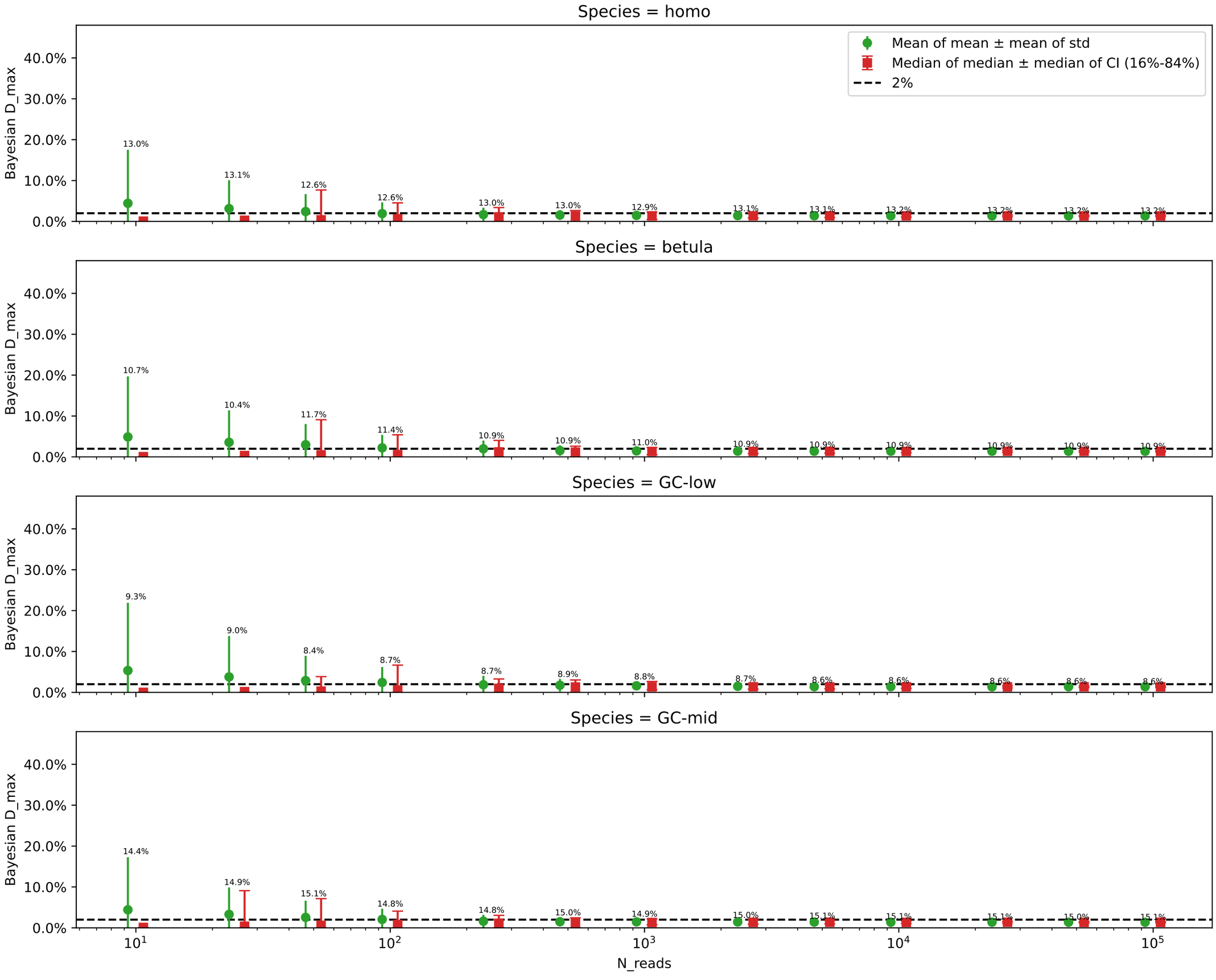
Bayesian D-max
Briggs damage = 0.0
Damage percent = 0%



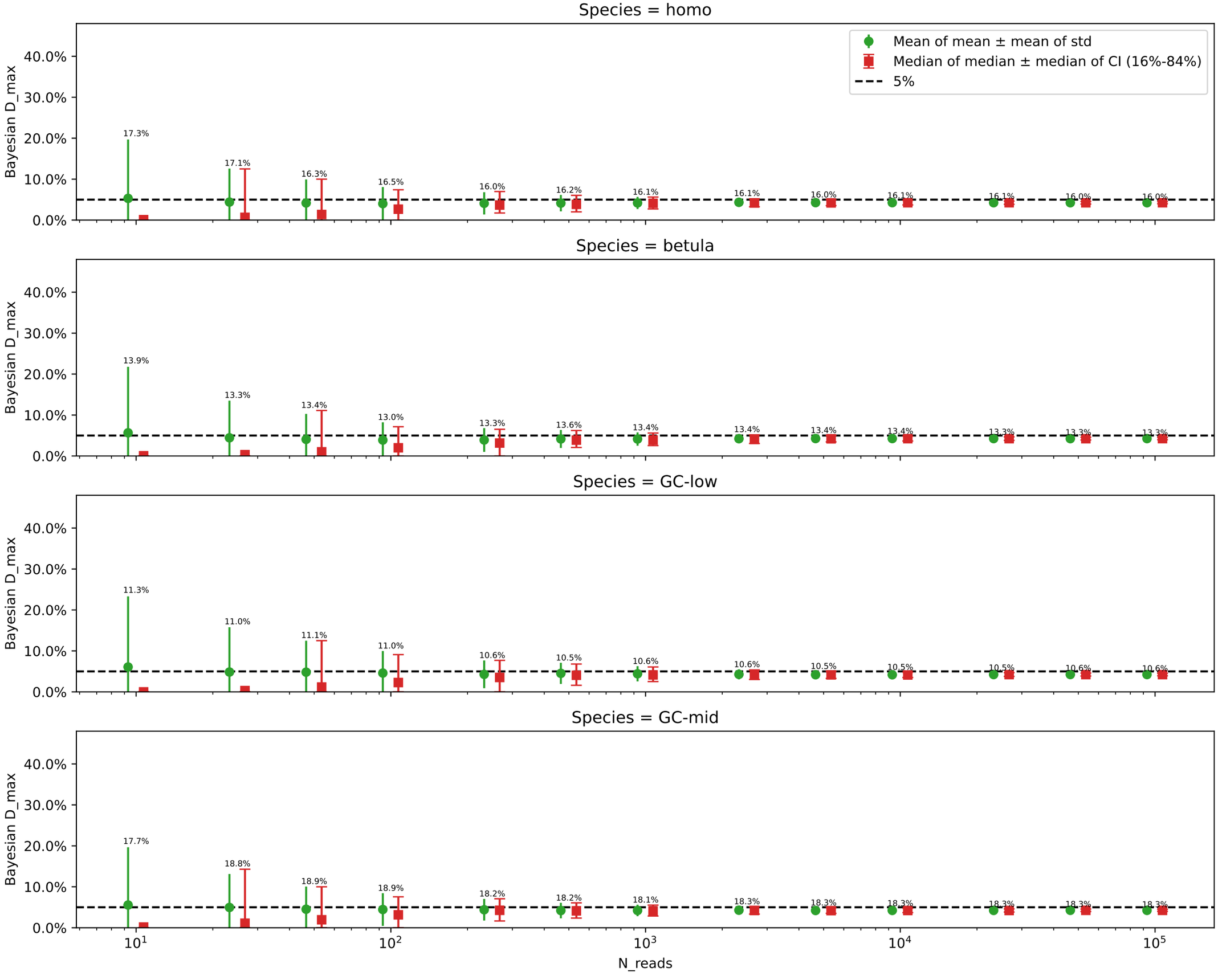
Bayesian D-max
Briggs damage = 0.014
Damage percent = 1%



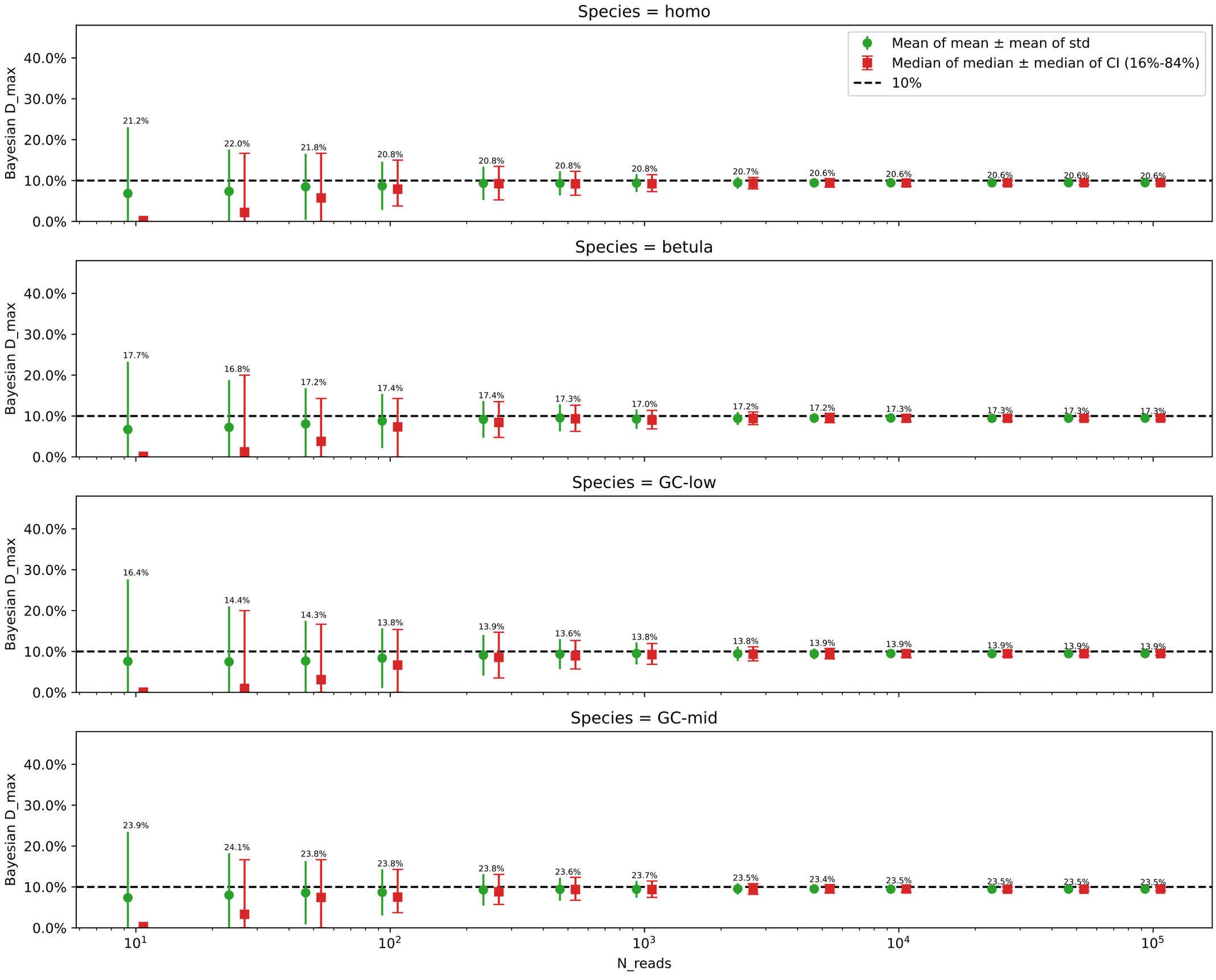
Bayesian D-max
Briggs damage = 0.047
Damage percent = 2%



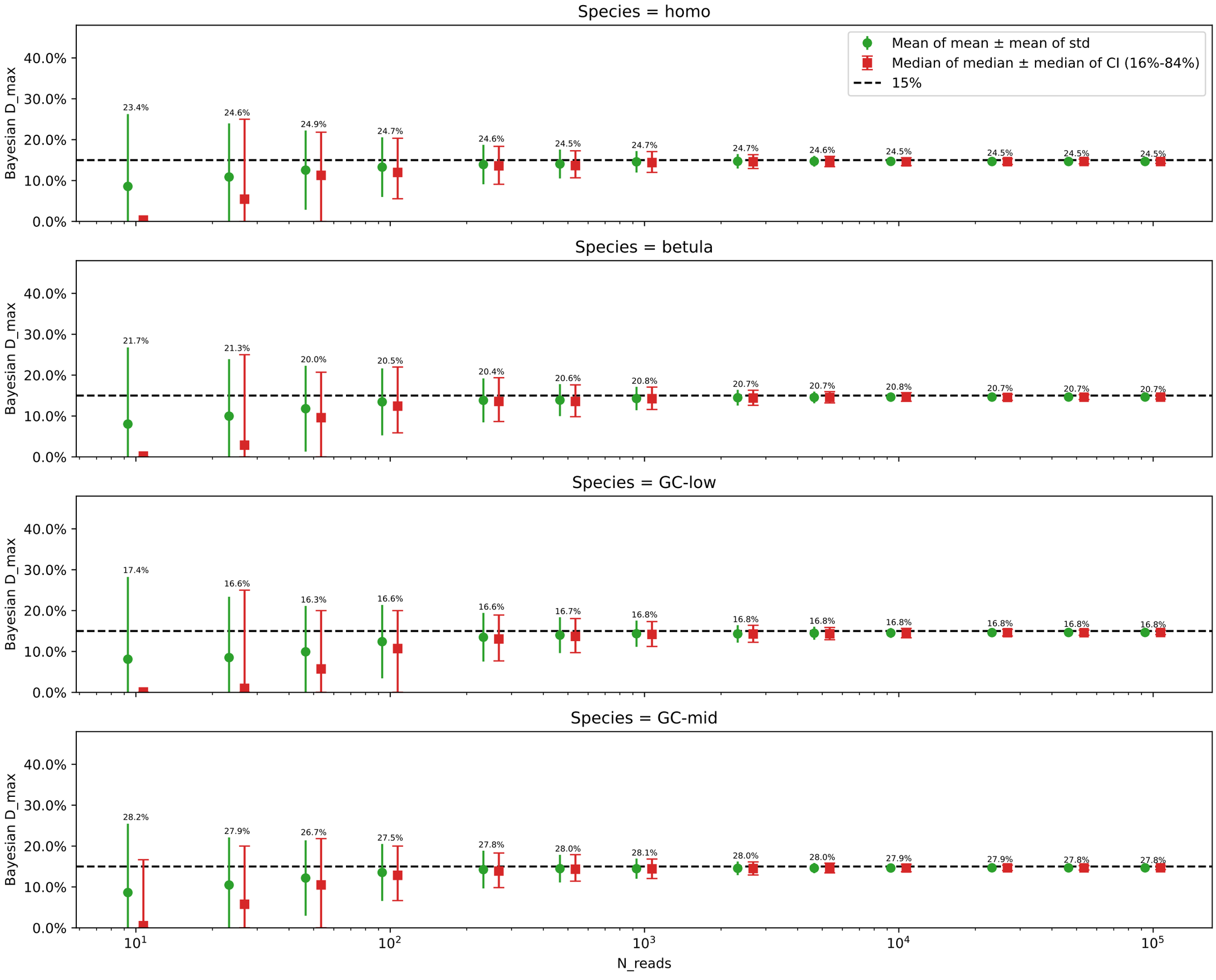
Bayesian D-max
Briggs damage = 0.138
Damage percent = 5%



Bayesian D-max
Briggs damage = 0.303
Damage percent = 10%



Bayesian D-max
Briggs damage = 0.466
Damage percent = 15%



Bayesian D-max
Briggs damage = 0.96
Damage percent = 30%