

Individual damages:  
10 reads  
Briggs damage = 0.0  
Damage percent = 0%

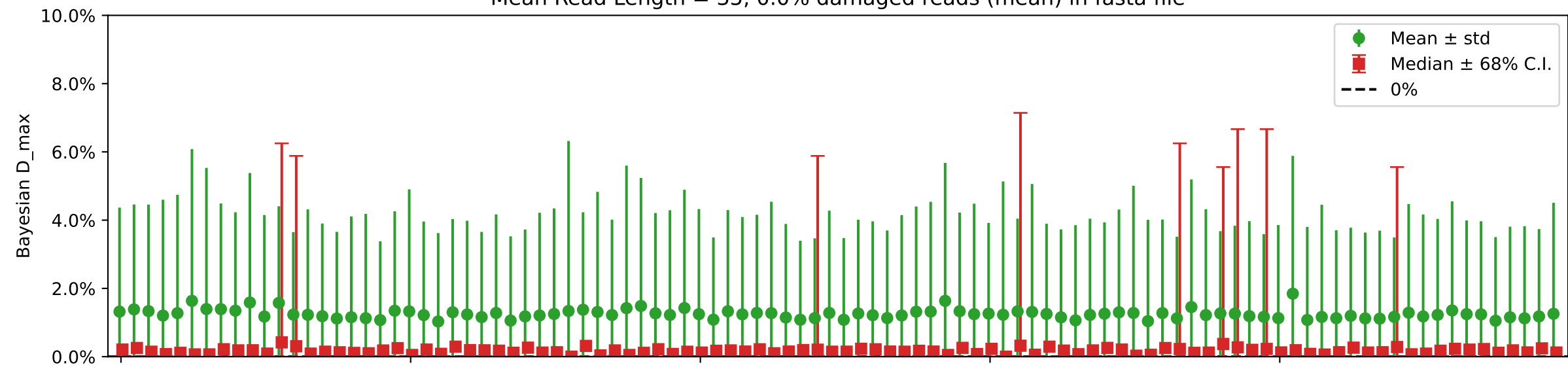


Individual damages:  
25 reads  
Briggs damage = 0.0  
Damage percent = 0%

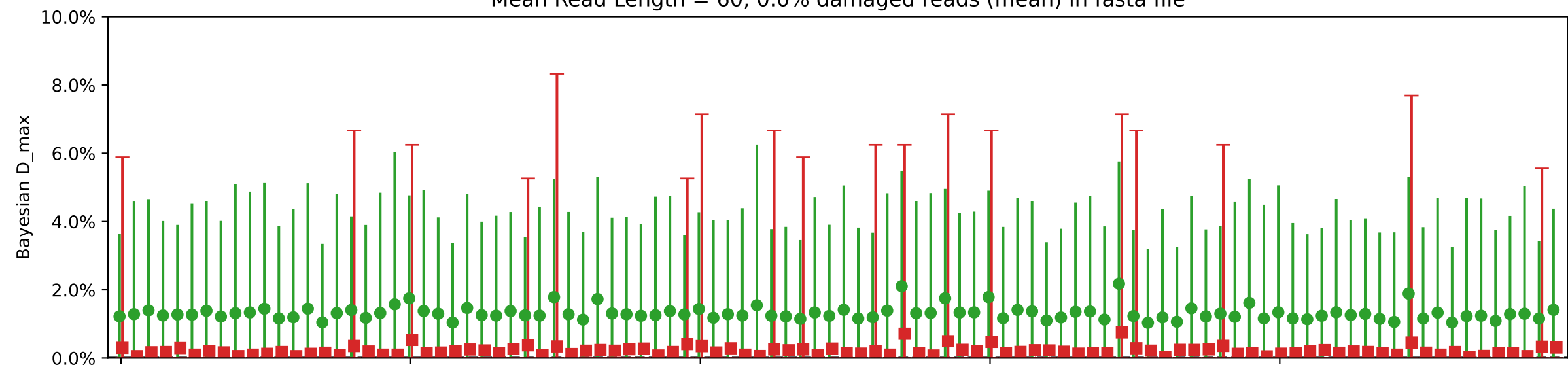


Individual damages:  
50 reads  
Briggs damage = 0.0  
Damage percent = 0%

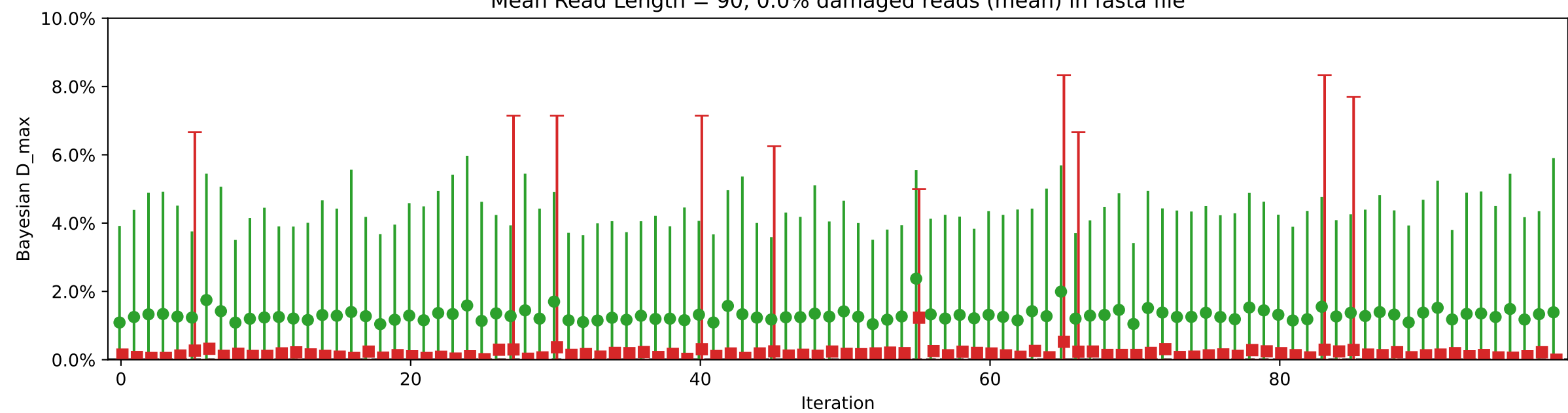
Mean Read Length = 35, 0.0% damaged reads (mean) in fasta file



Mean Read Length = 60, 0.0% damaged reads (mean) in fasta file

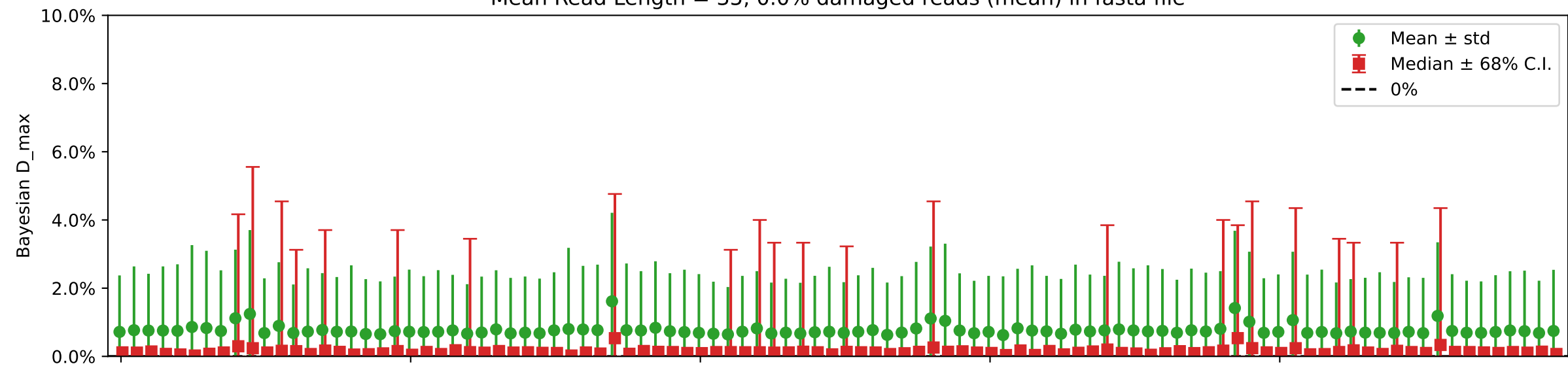


Mean Read Length = 90, 0.0% damaged reads (mean) in fasta file

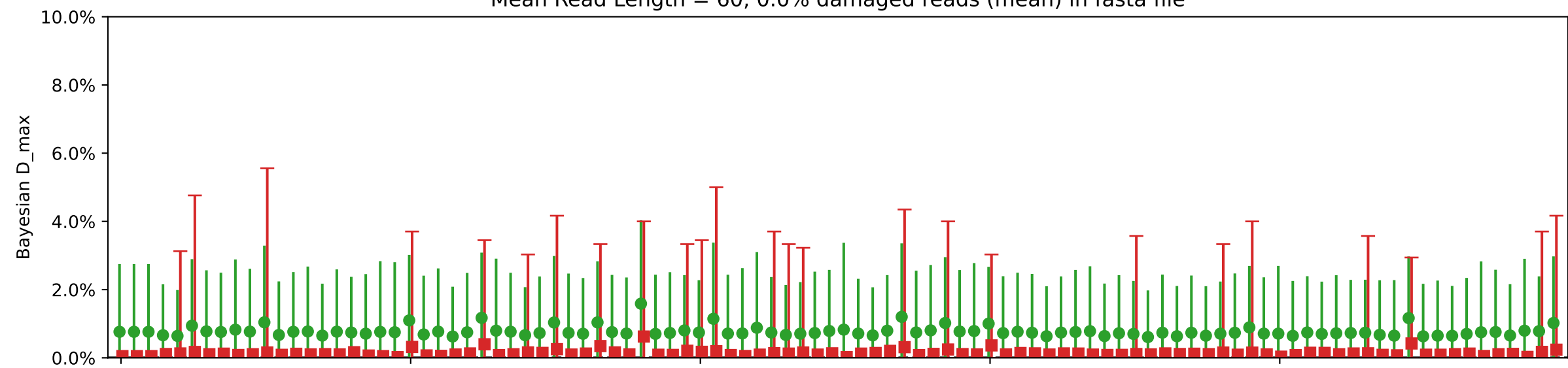


Individual damages:  
100 reads  
Briggs damage = 0.0  
Damage percent = 0%

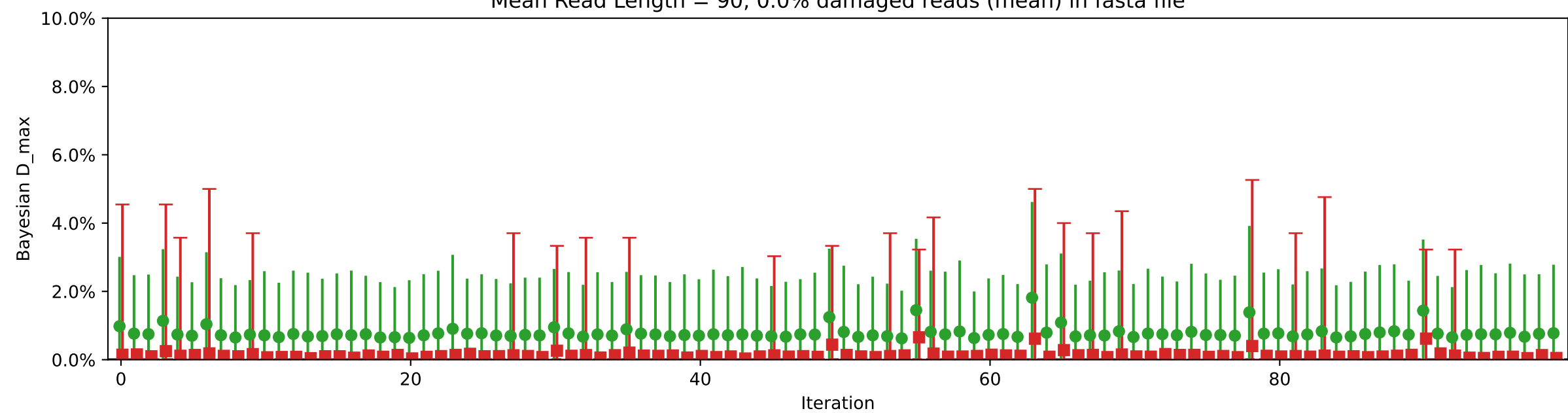
Mean Read Length = 35, 0.0% damaged reads (mean) in fasta file



Mean Read Length = 60, 0.0% damaged reads (mean) in fasta file

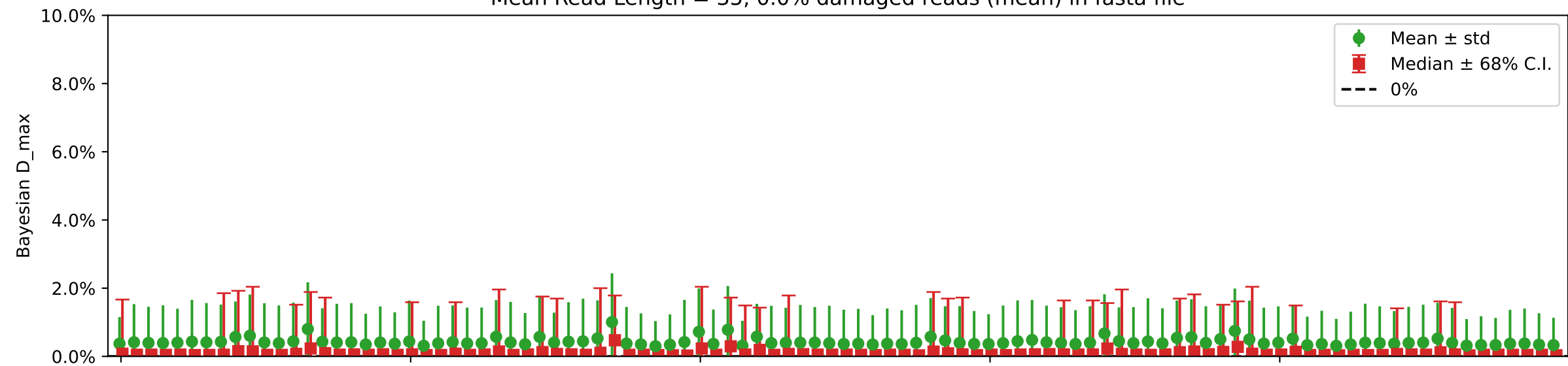


Mean Read Length = 90, 0.0% damaged reads (mean) in fasta file

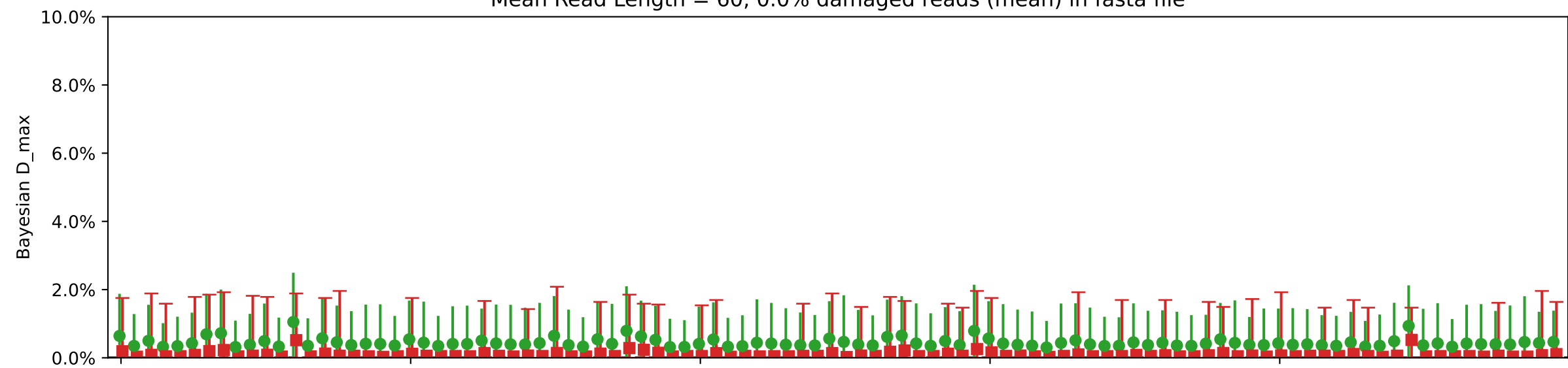


Individual damages:  
250 reads  
Briggs damage = 0.0  
Damage percent = 0%

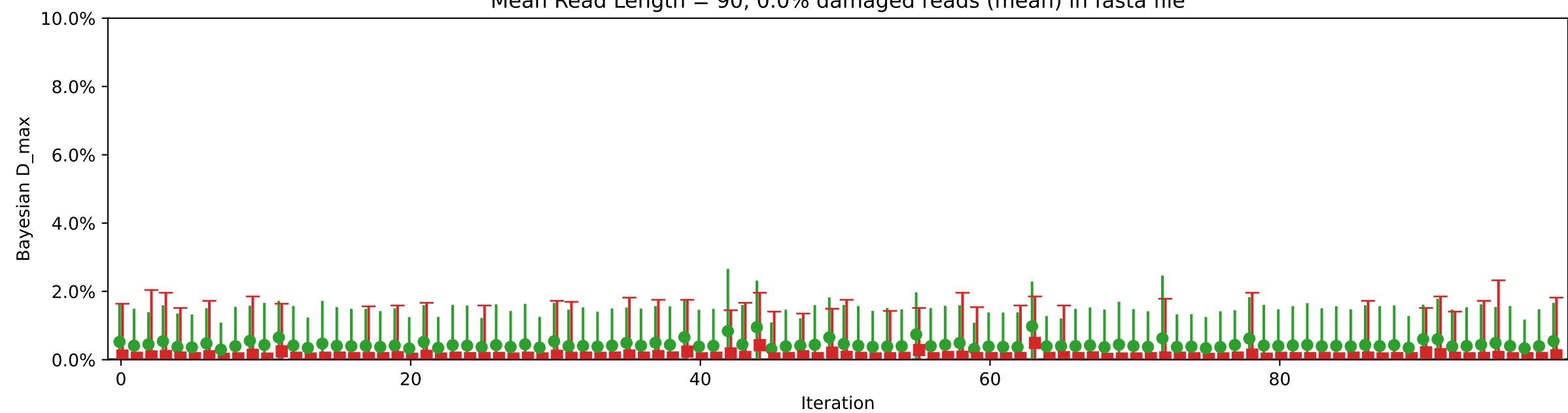
Mean Read Length = 35, 0.0% damaged reads (mean) in fasta file



Mean Read Length = 60, 0.0% damaged reads (mean) in fasta file

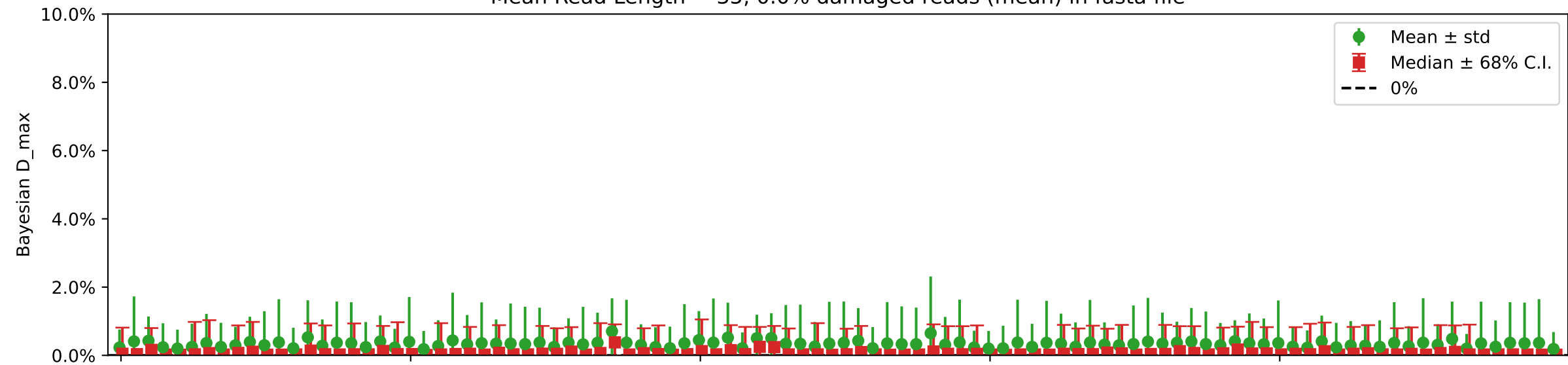


Mean Read Length = 90, 0.0% damaged reads (mean) in fasta file

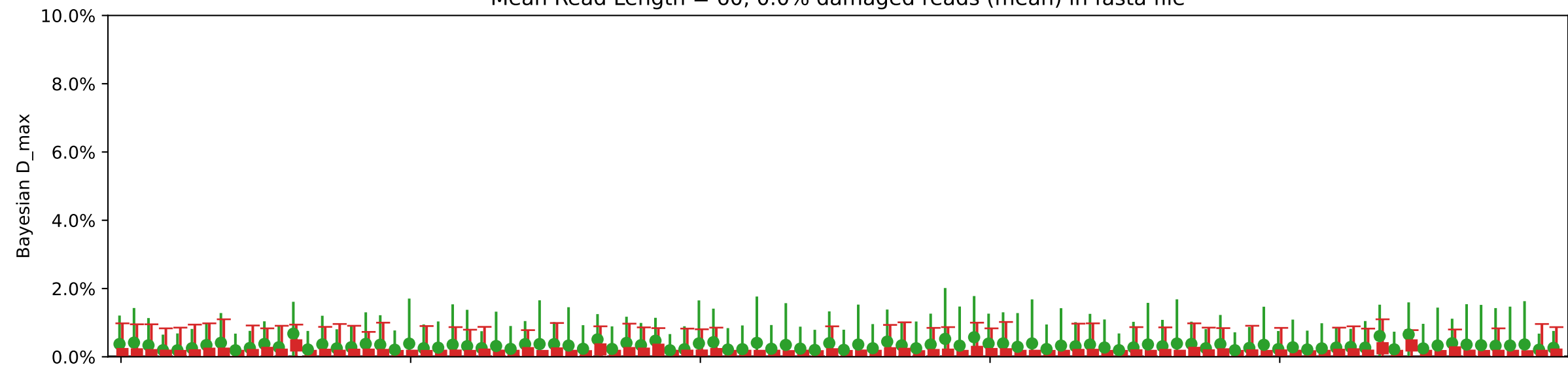


Individual damages:  
500 reads  
Briggs damage = 0.0  
Damage percent = 0%

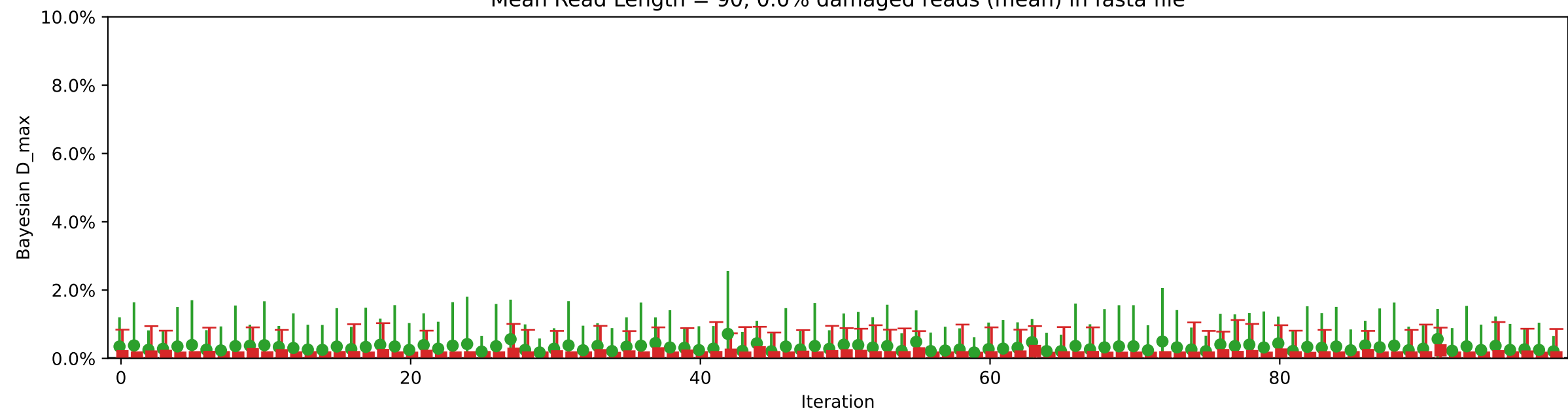
Mean Read Length = 35, 0.0% damaged reads (mean) in fasta file



Mean Read Length = 60, 0.0% damaged reads (mean) in fasta file

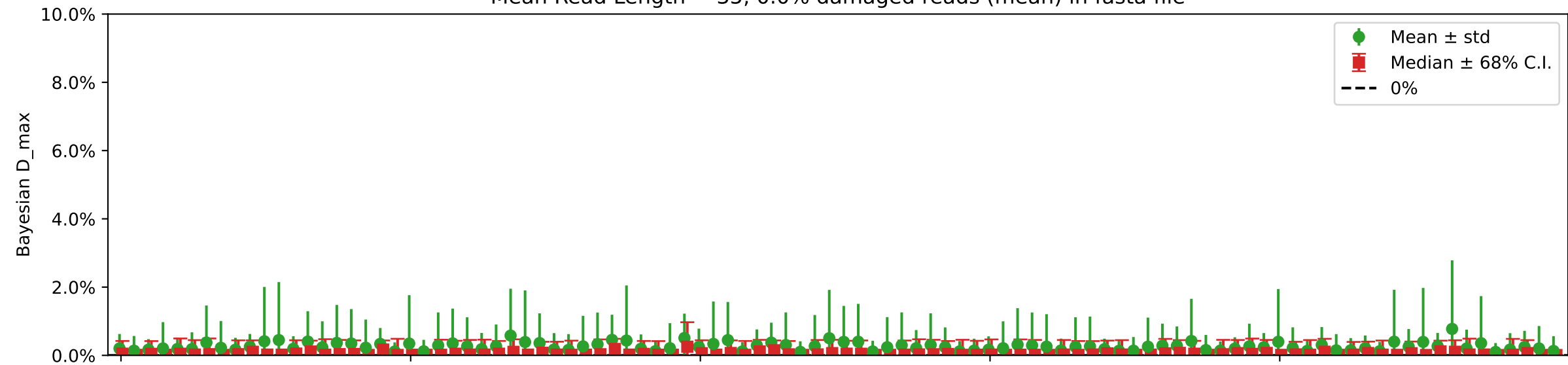


Mean Read Length = 90, 0.0% damaged reads (mean) in fasta file

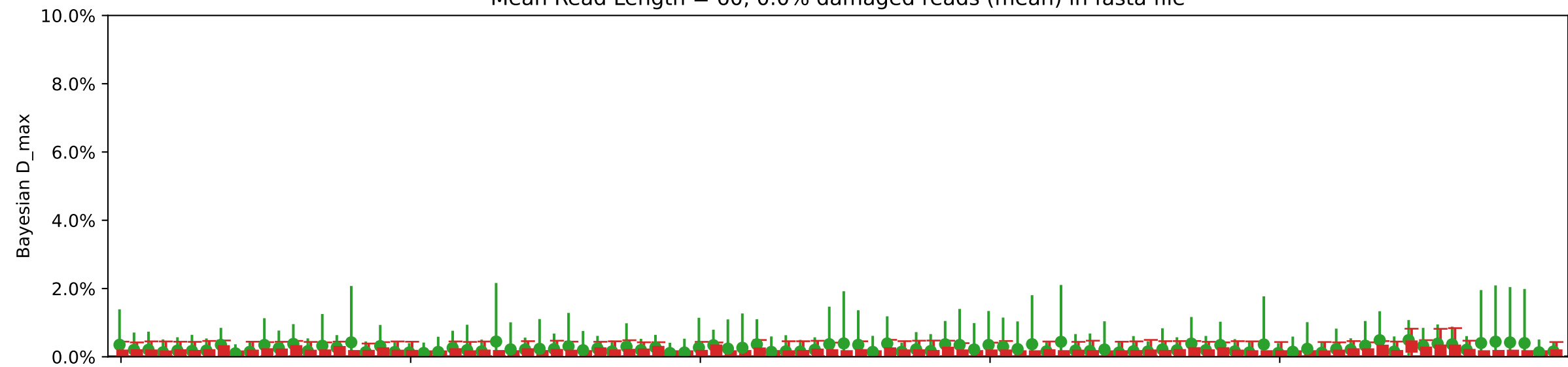


Individual damages:  
1000 reads  
Briggs damage = 0.0  
Damage percent = 0%

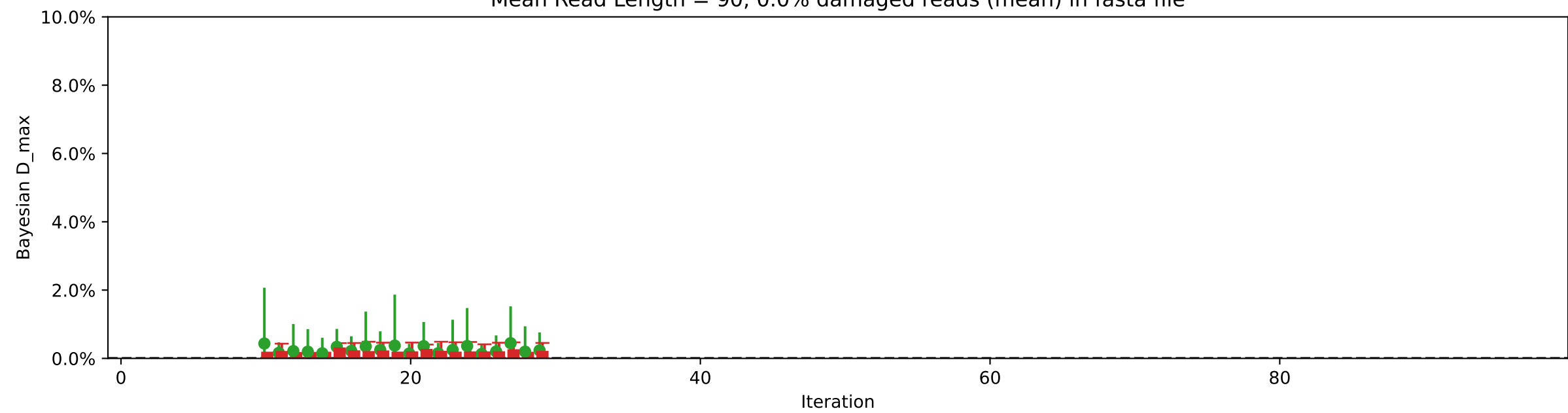
Mean Read Length = 35, 0.0% damaged reads (mean) in fasta file



Mean Read Length = 60, 0.0% damaged reads (mean) in fasta file



Mean Read Length = 90, 0.0% damaged reads (mean) in fasta file

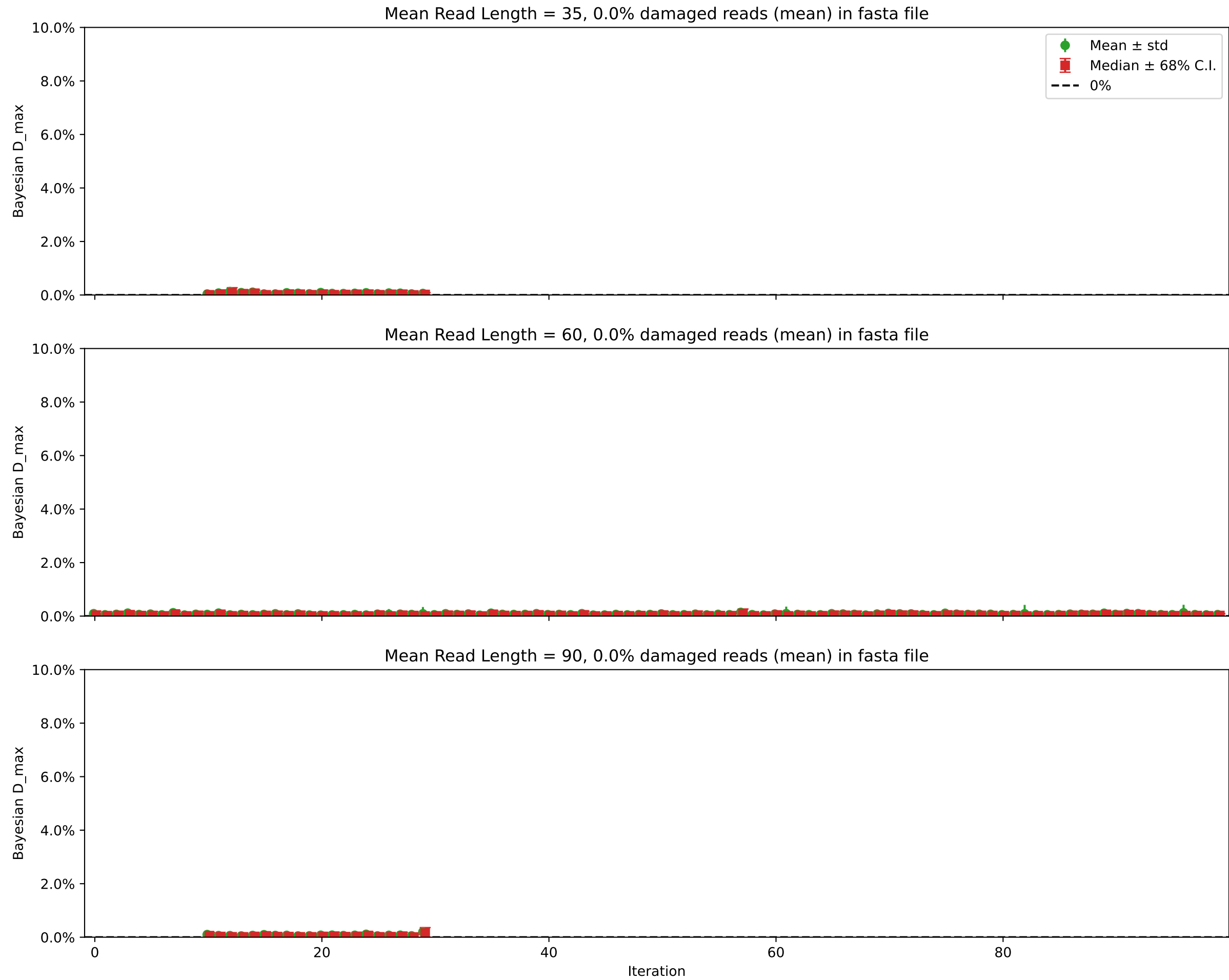


Individual damages:  
2500 reads  
Briggs damage = 0.0  
Damage percent = 0%

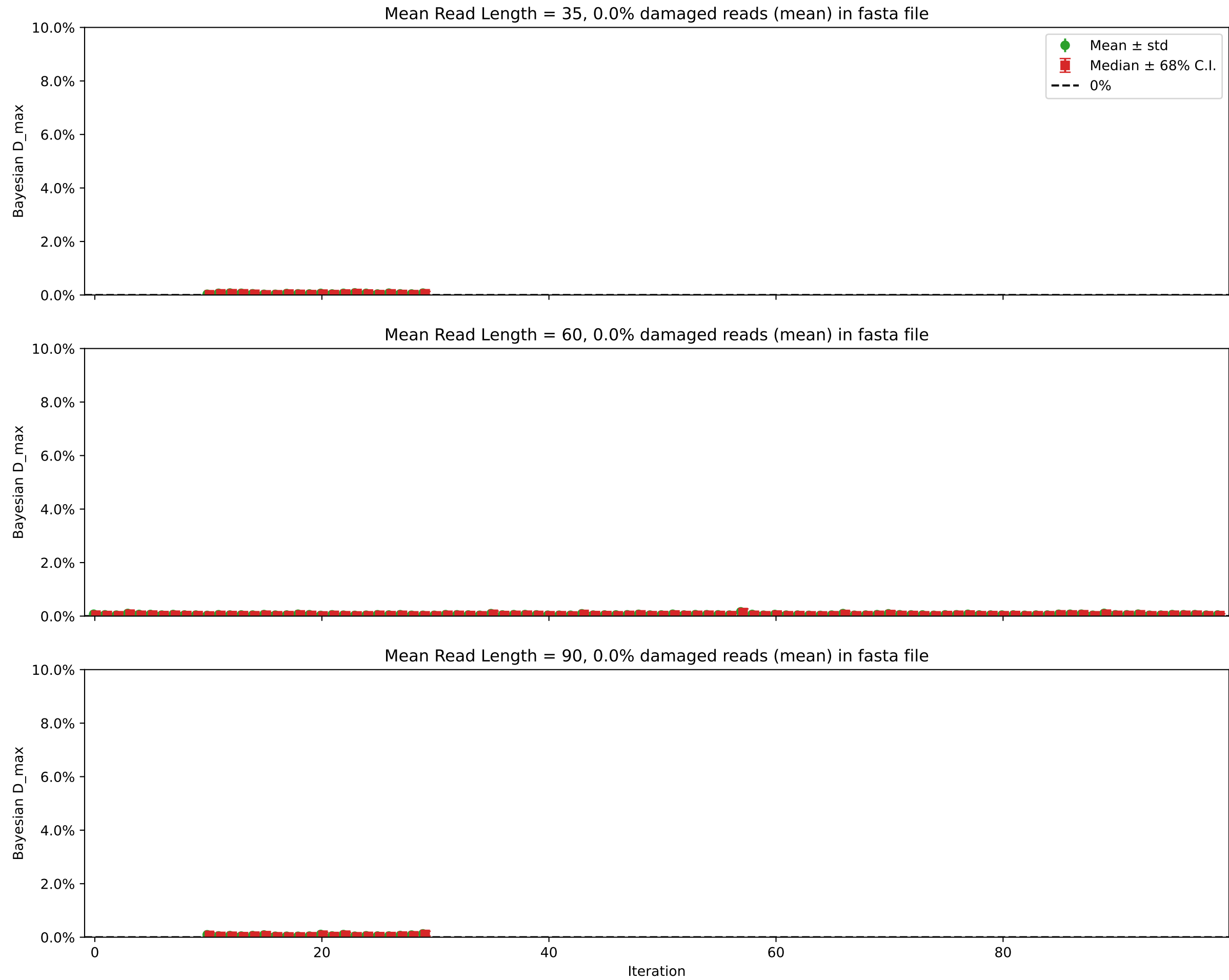




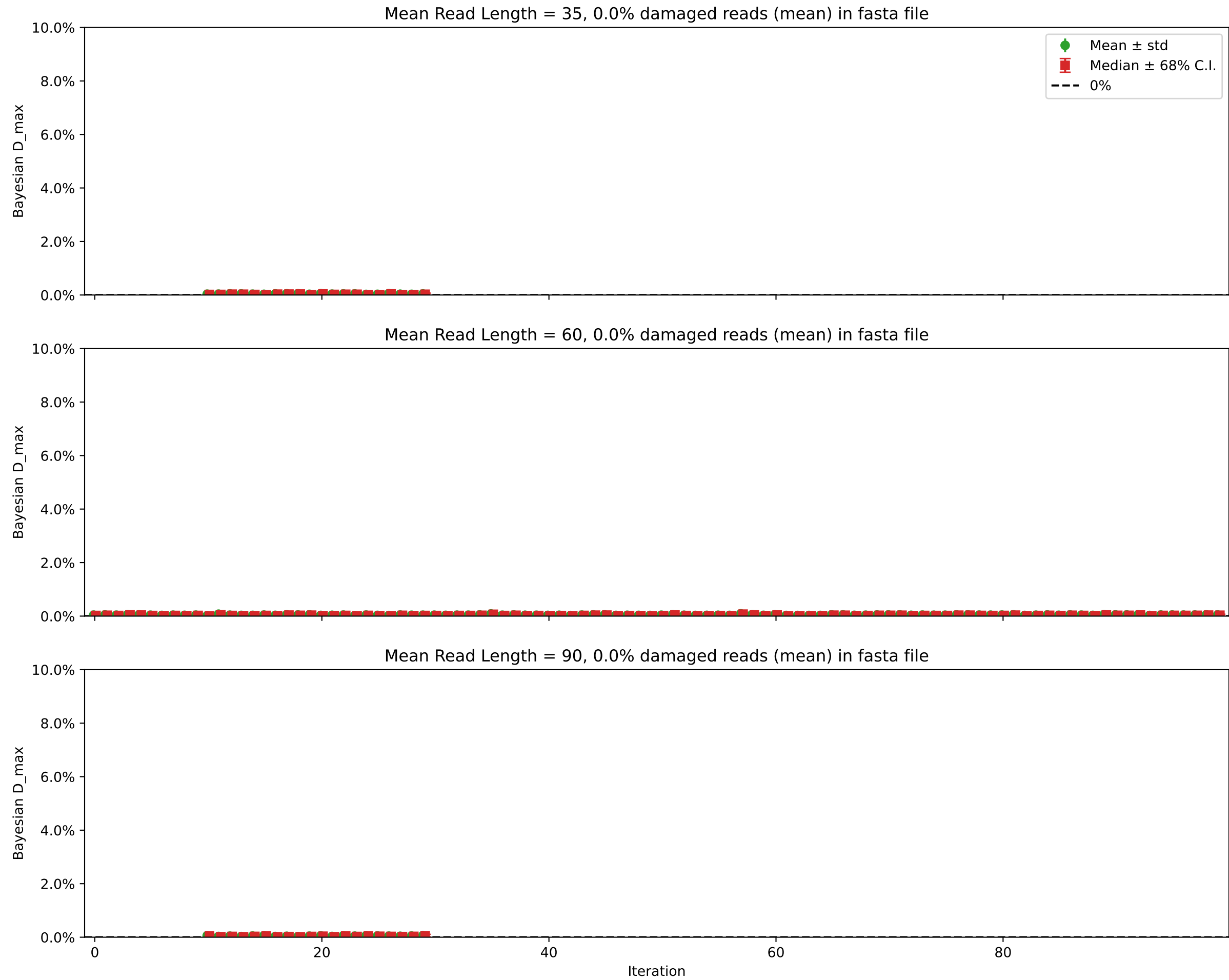
Individual damages:  
5000 reads  
Briggs damage = 0.0  
Damage percent = 0%



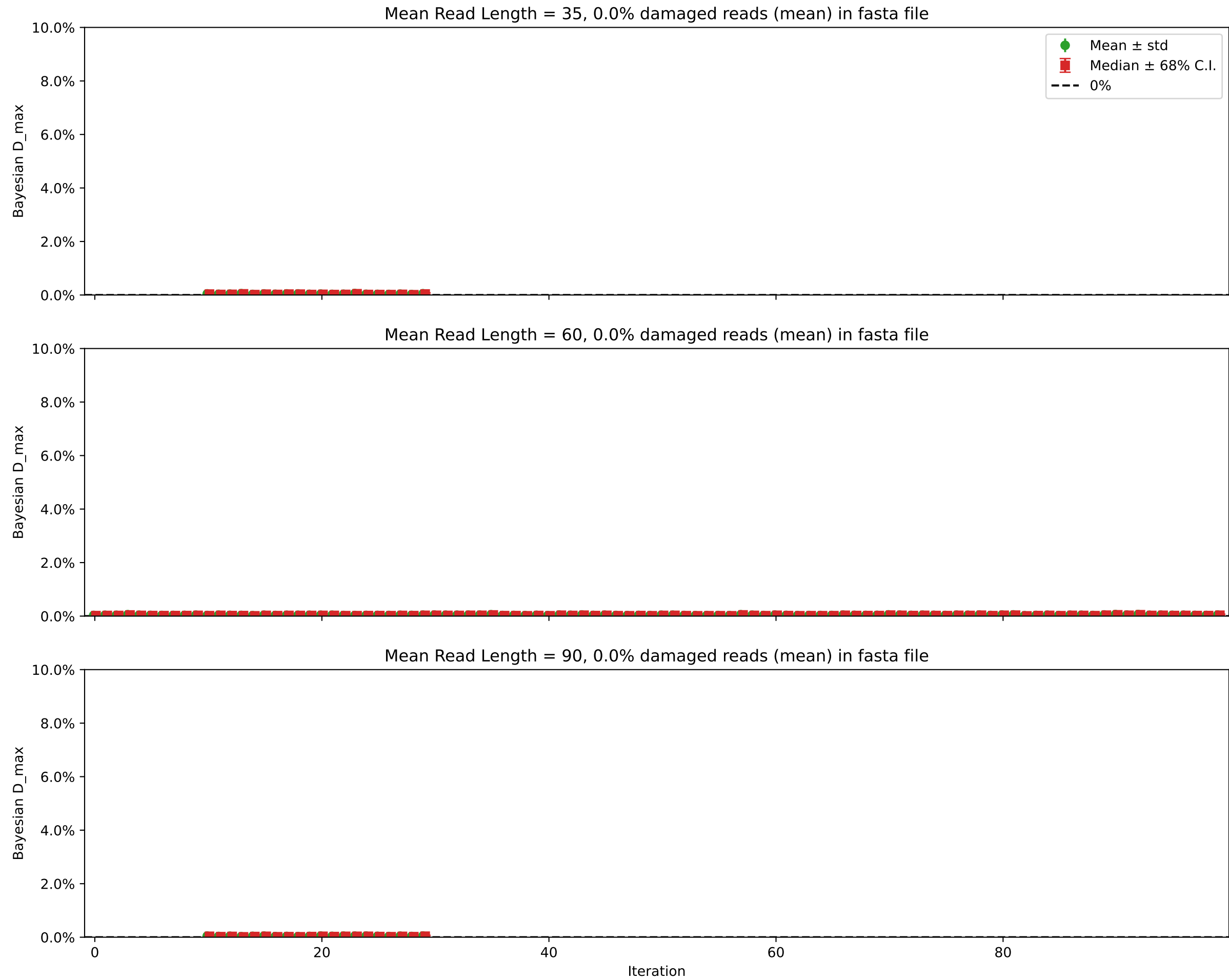
Individual damages:  
10000 reads  
Briggs damage = 0.0  
Damage percent = 0%



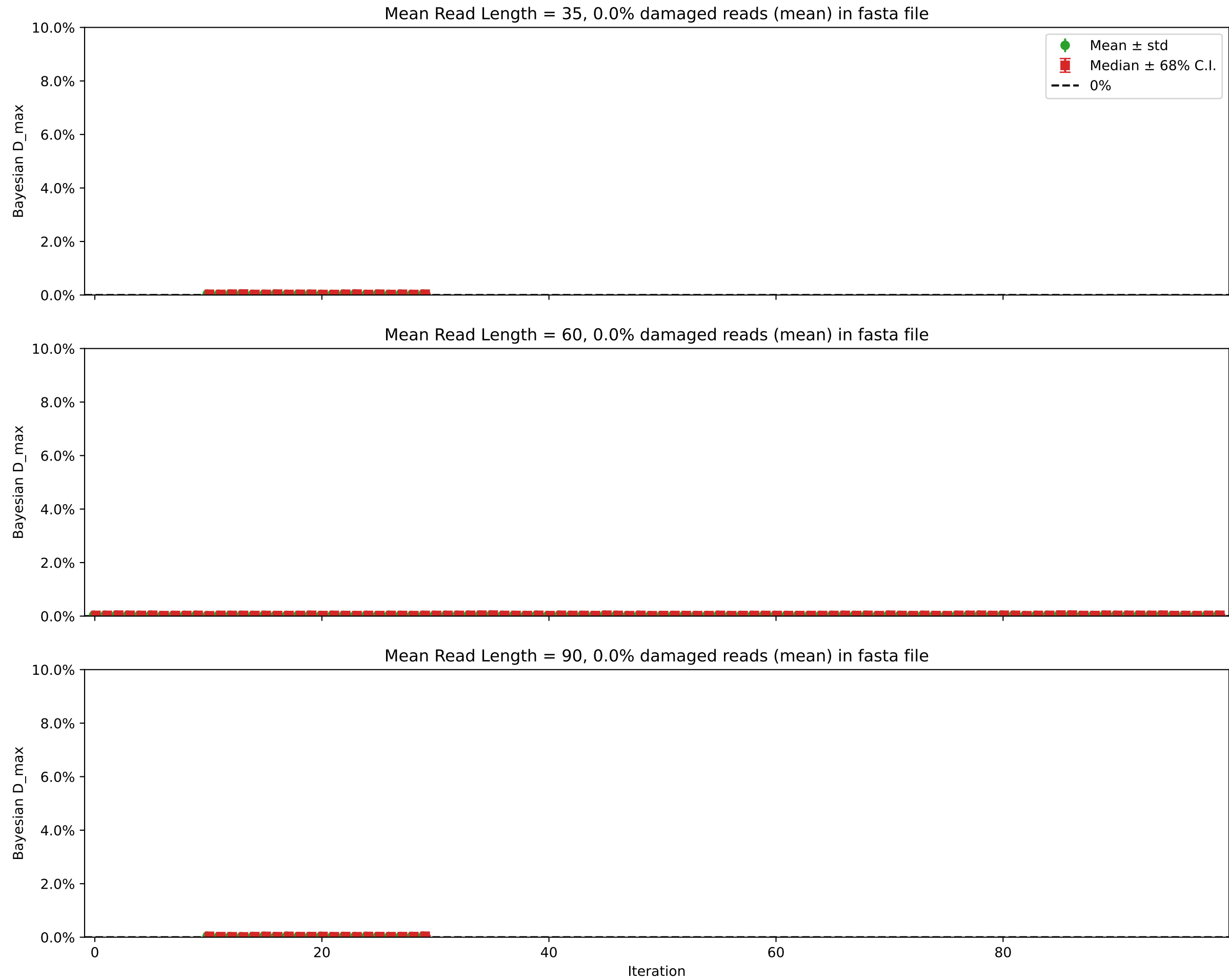
Individual damages:  
25000 reads  
Briggs damage = 0.0  
Damage percent = 0%



Individual damages:  
50000 reads  
Briggs damage = 0.0  
Damage percent = 0%

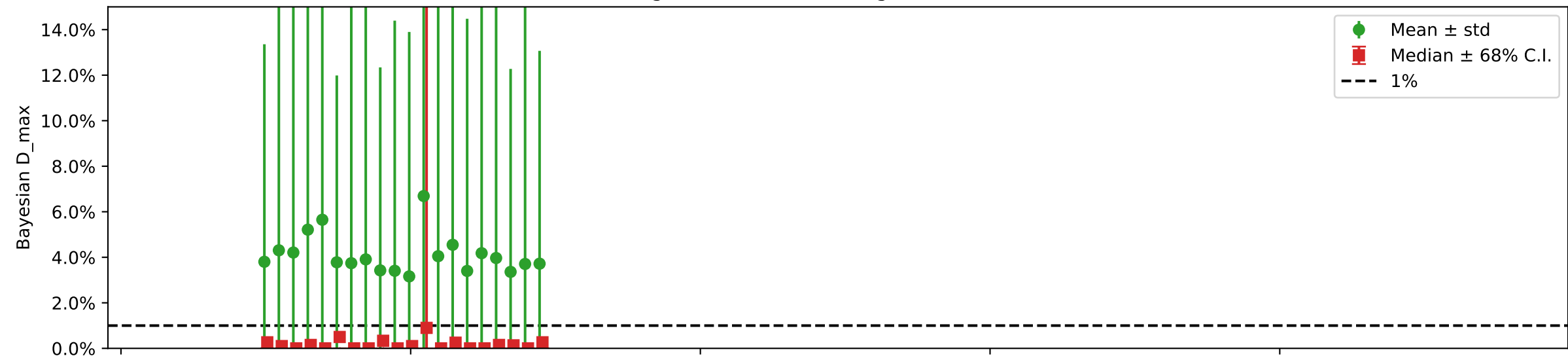


Individual damages:  
100000 reads  
Briggs damage = 0.0  
Damage percent = 0%

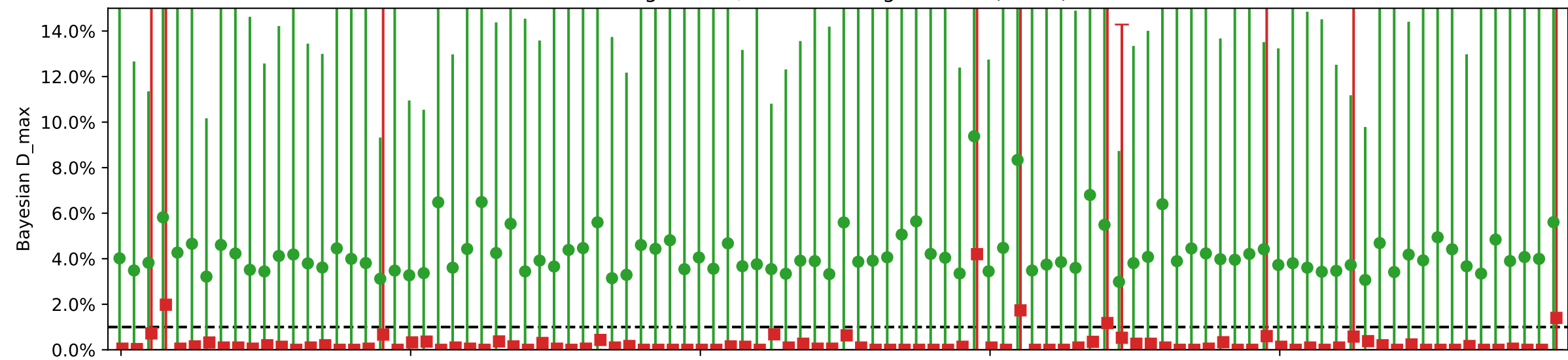


Individual damages:  
10 reads  
Briggs damage = 0.014  
Damage percent = 1%

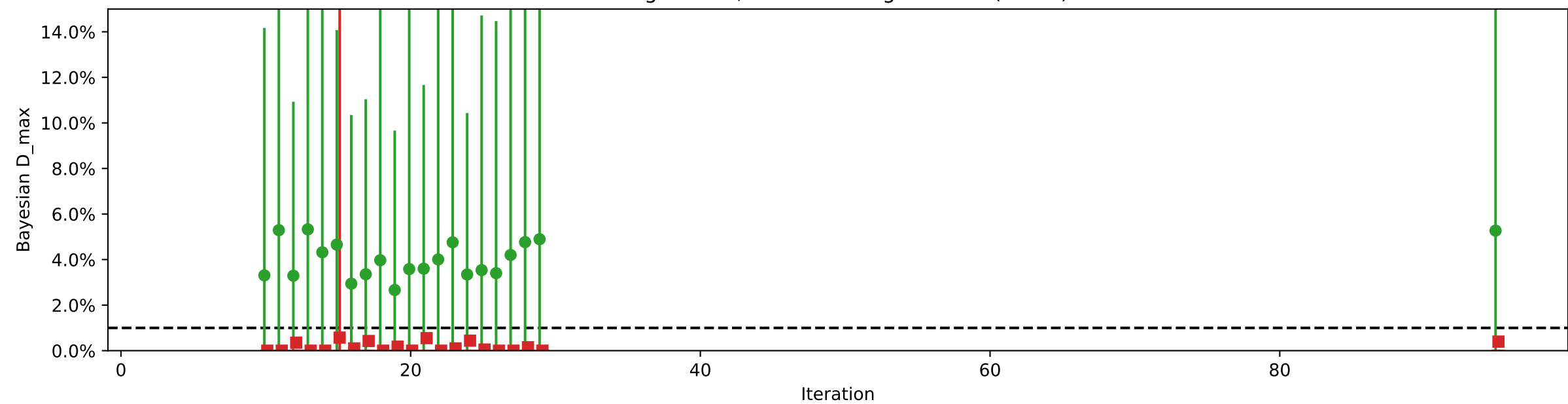
Mean Read Length = 35, 7.6% damaged reads (mean) in fasta file



Mean Read Length = 60, 13.6% damaged reads (mean) in fasta file

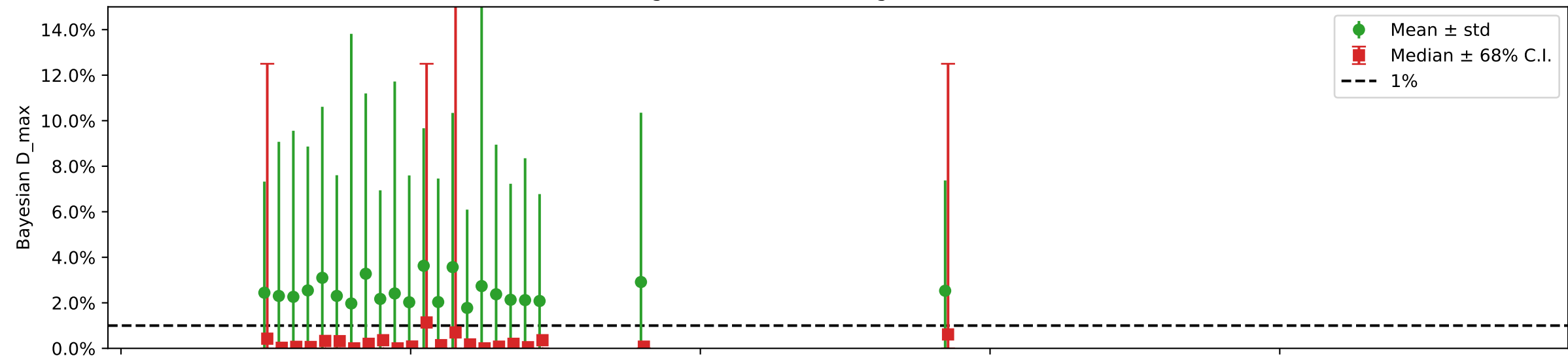


Mean Read Length = 90, 18.6% damaged reads (mean) in fasta file

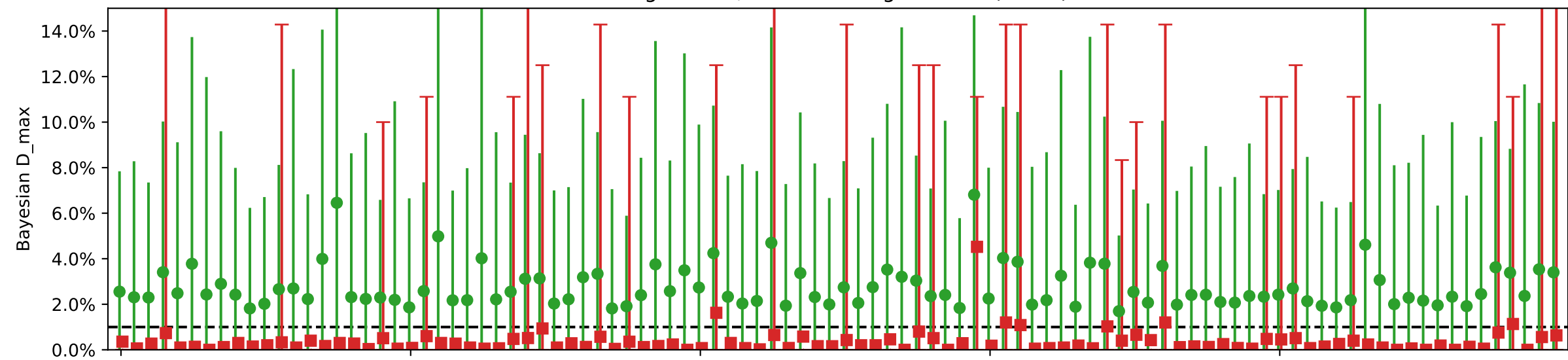


Individual damages:  
25 reads  
Briggs damage = 0.014  
Damage percent = 1%

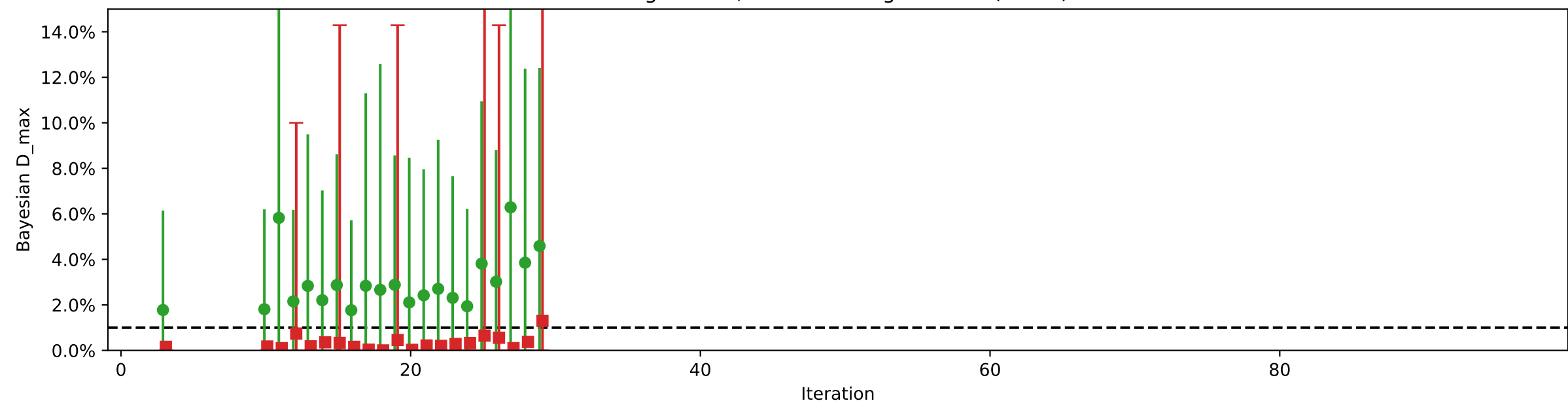
Mean Read Length = 35, 7.2% damaged reads (mean) in fasta file



Mean Read Length = 60, 11.9% damaged reads (mean) in fasta file

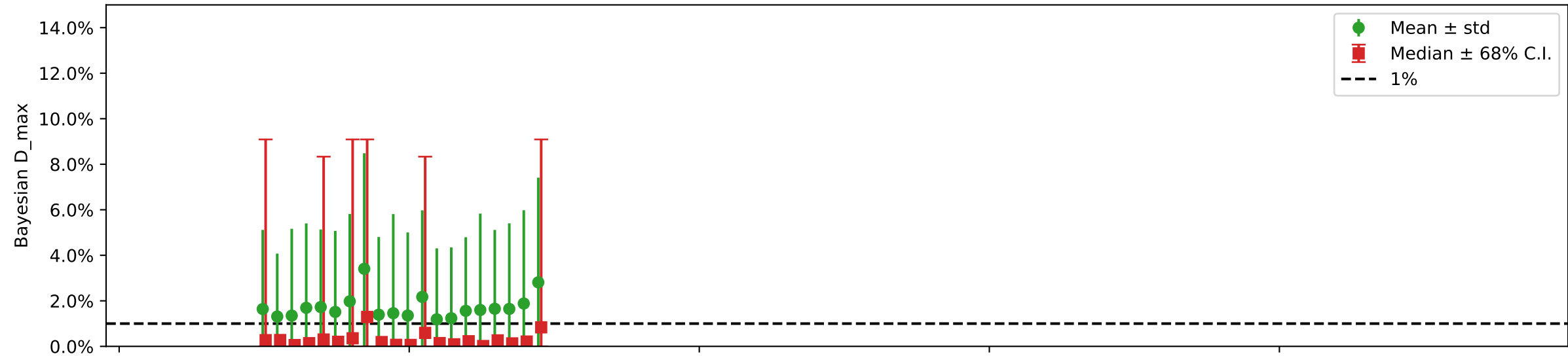


Mean Read Length = 90, 17.8% damaged reads (mean) in fasta file

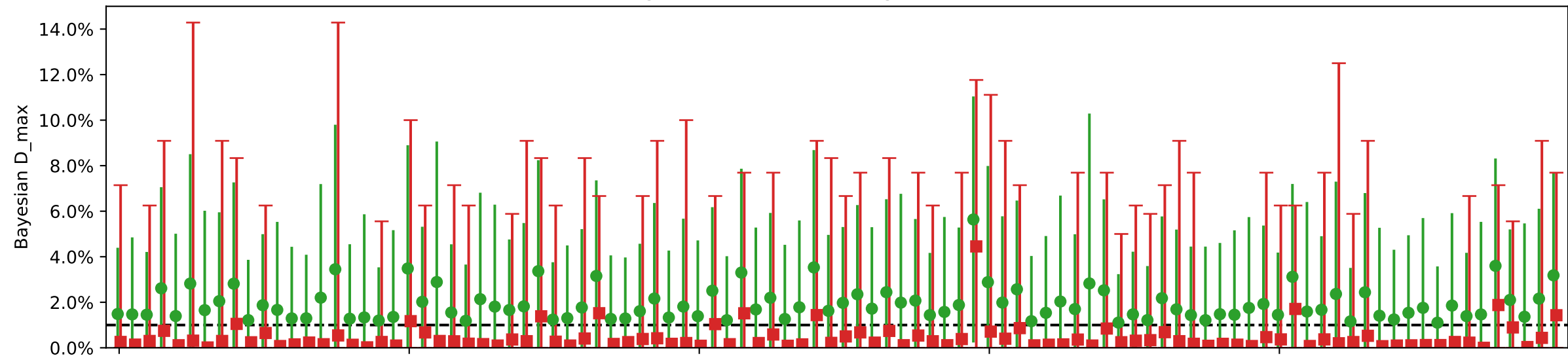


Individual damages:  
50 reads  
Briggs damage = 0.014  
Damage percent = 1%

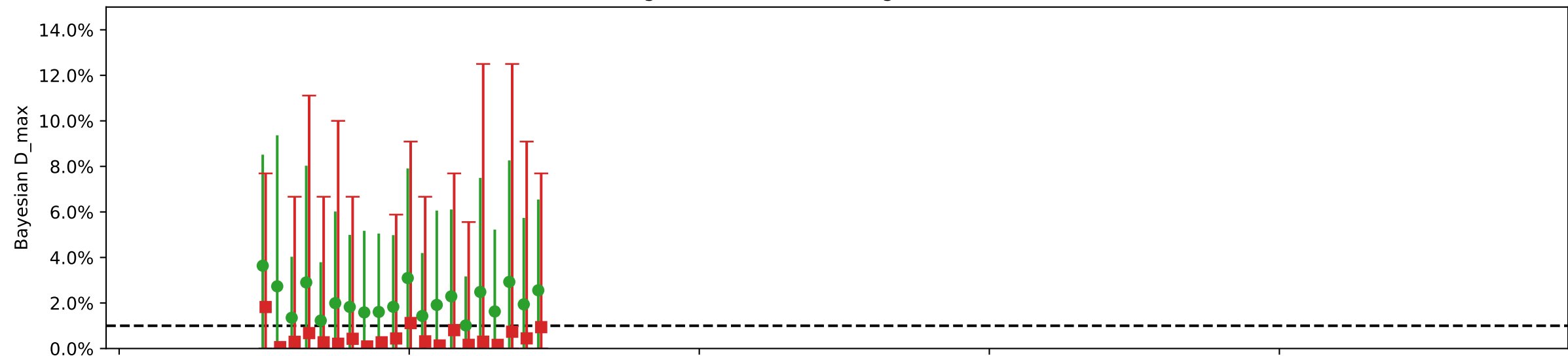
Mean Read Length = 35, 7.3% damaged reads (mean) in fasta file



Mean Read Length = 60, 11.8% damaged reads (mean) in fasta file



Mean Read Length = 90, 17.6% damaged reads (mean) in fasta file

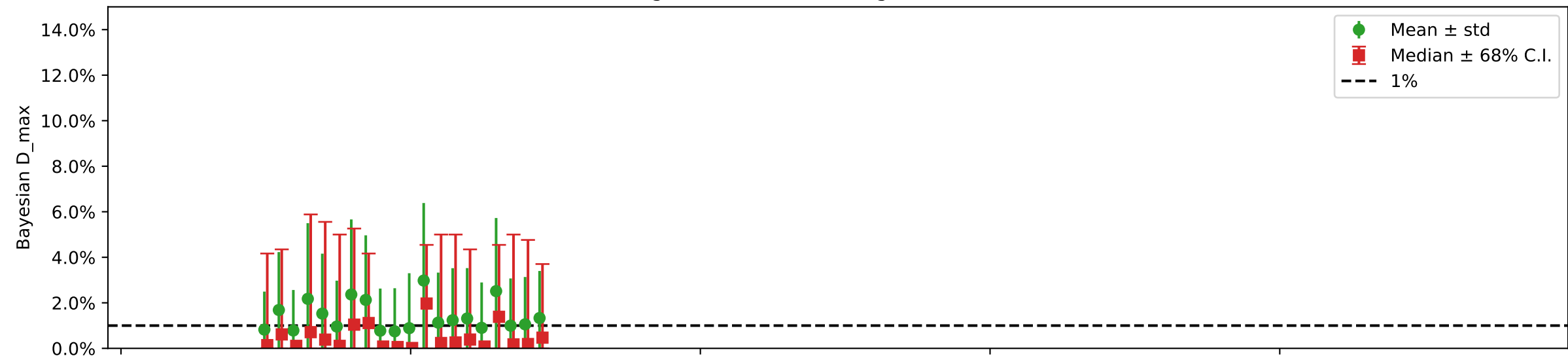


Iteration

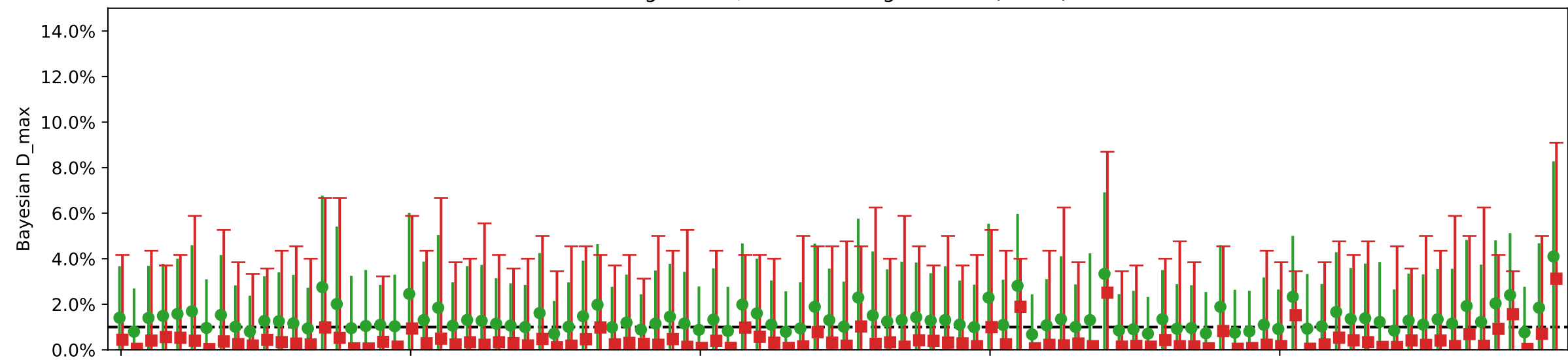


Individual damages:  
100 reads  
Briggs damage = 0.014  
Damage percent = 1%

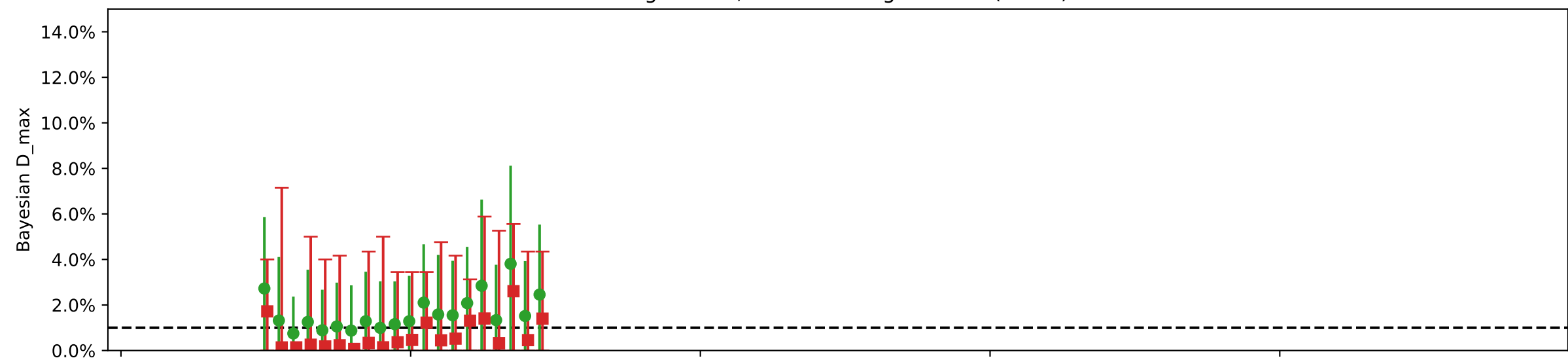
Mean Read Length = 35, 7.0% damaged reads (mean) in fasta file



Mean Read Length = 60, 11.8% damaged reads (mean) in fasta file

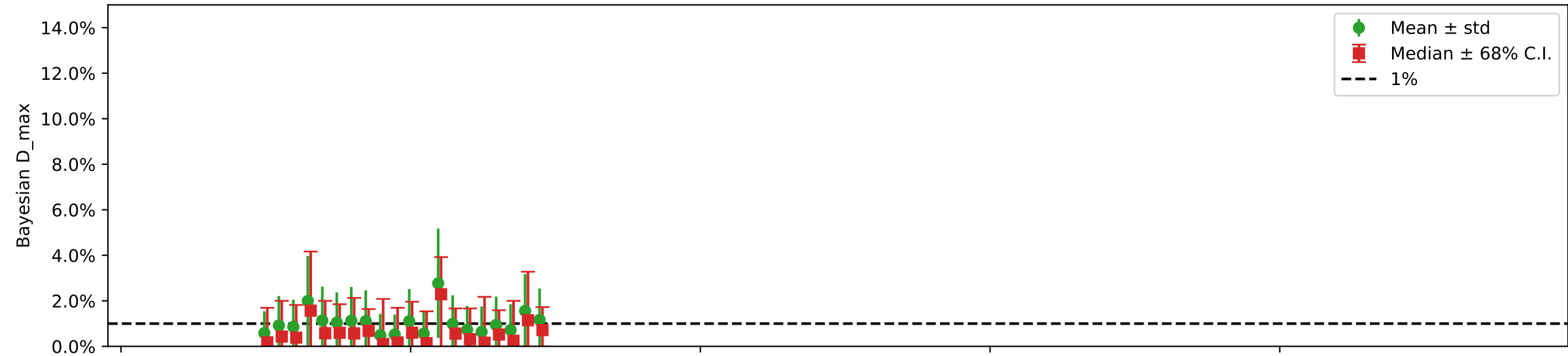


Mean Read Length = 90, 17.2% damaged reads (mean) in fasta file

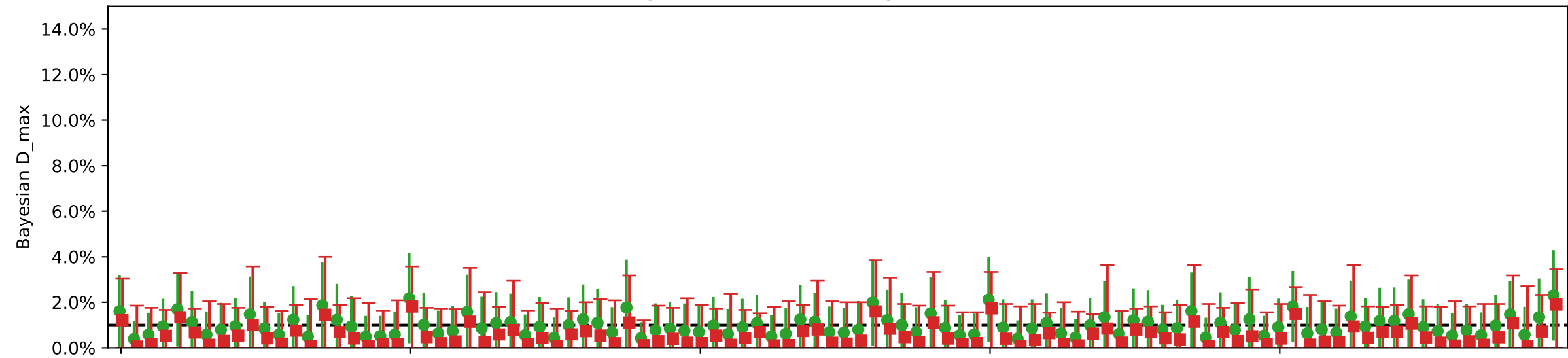


Individual damages:  
250 reads  
Briggs damage = 0.014  
Damage percent = 1%

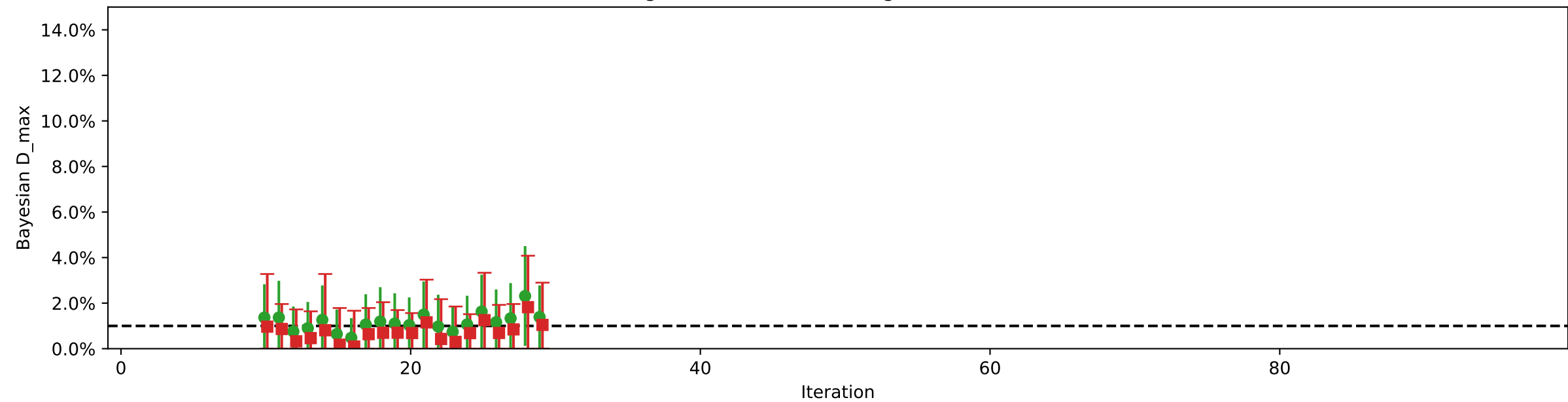
Mean Read Length = 35, 7.3% damaged reads (mean) in fasta file



Mean Read Length = 60, 12.2% damaged reads (mean) in fasta file

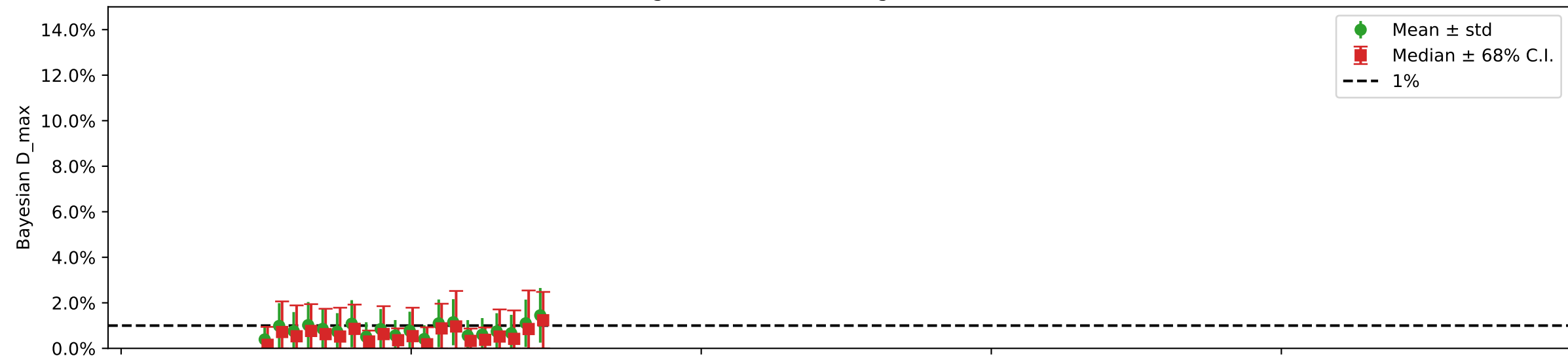


Mean Read Length = 90, 17.2% damaged reads (mean) in fasta file

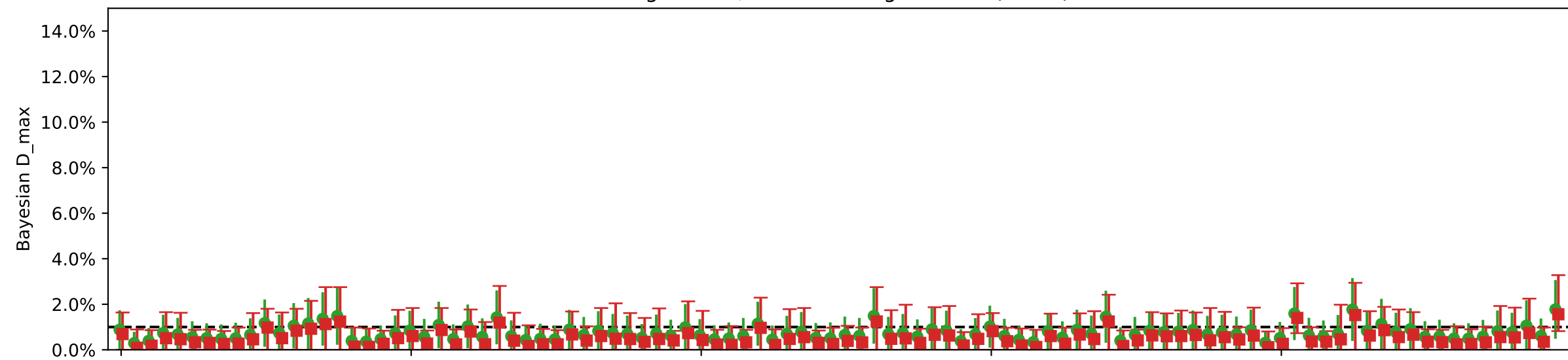


Individual damages:  
500 reads  
Briggs damage = 0.014  
Damage percent = 1%

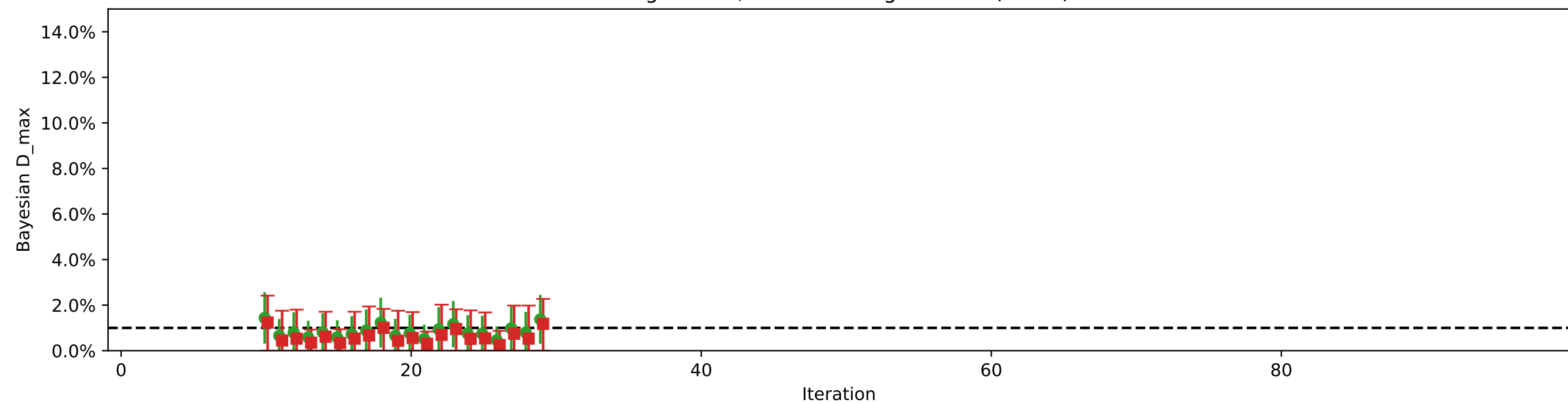
Mean Read Length = 35, 7.4% damaged reads (mean) in fasta file



Mean Read Length = 60, 12.1% damaged reads (mean) in fasta file

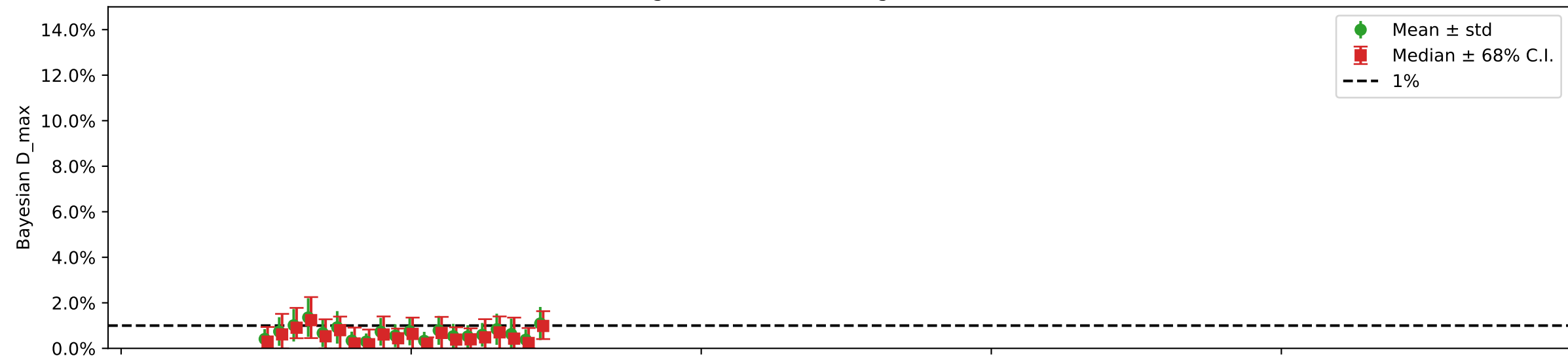


Mean Read Length = 90, 17.6% damaged reads (mean) in fasta file

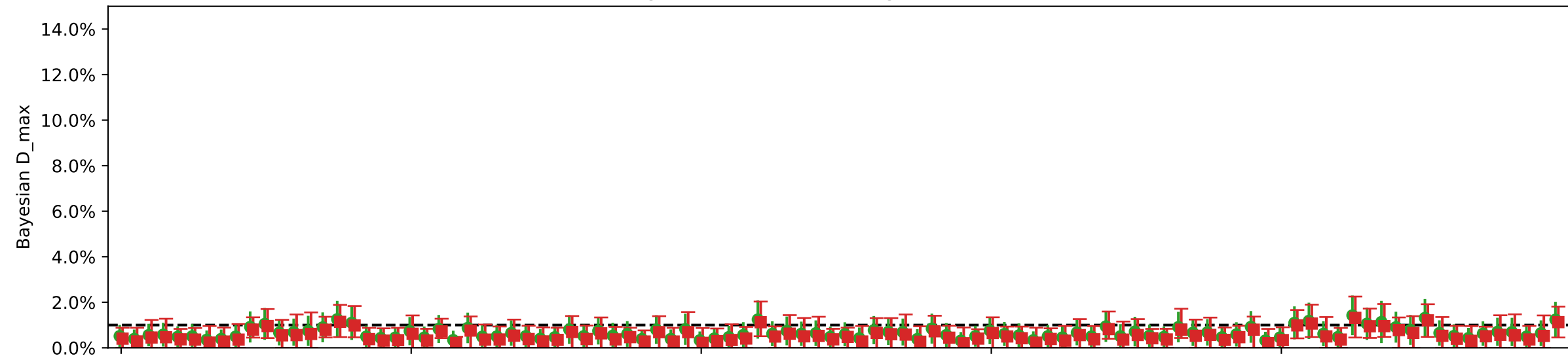


Individual damages:  
1000 reads  
Briggs damage = 0.014  
Damage percent = 1%

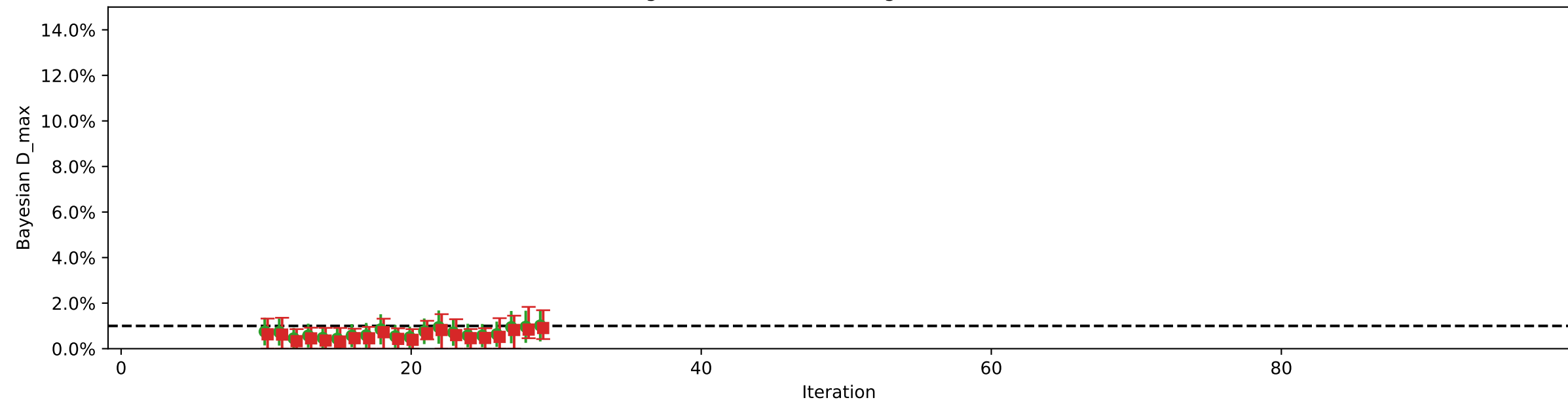
Mean Read Length = 35, 7.3% damaged reads (mean) in fasta file



Mean Read Length = 60, 12.0% damaged reads (mean) in fasta file

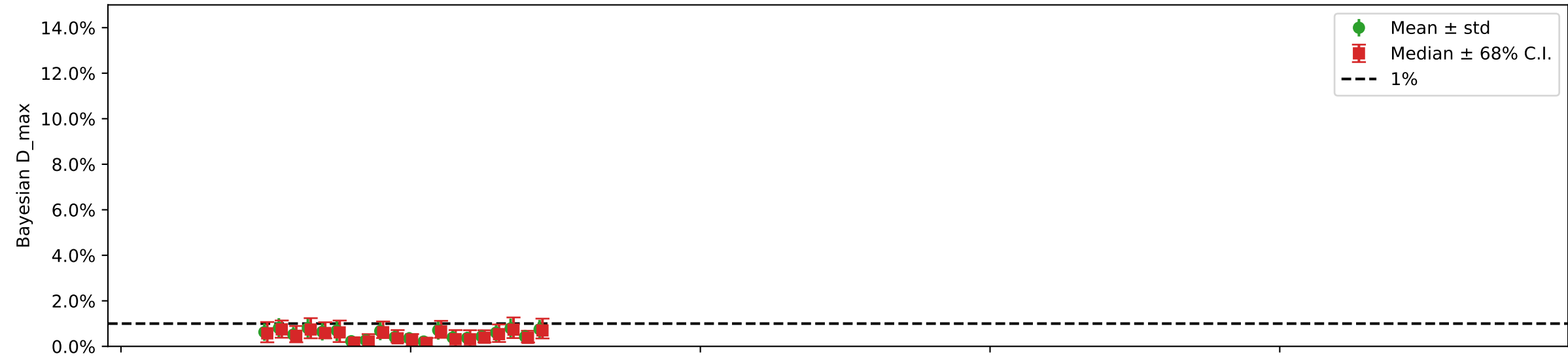


Mean Read Length = 90, 17.5% damaged reads (mean) in fasta file

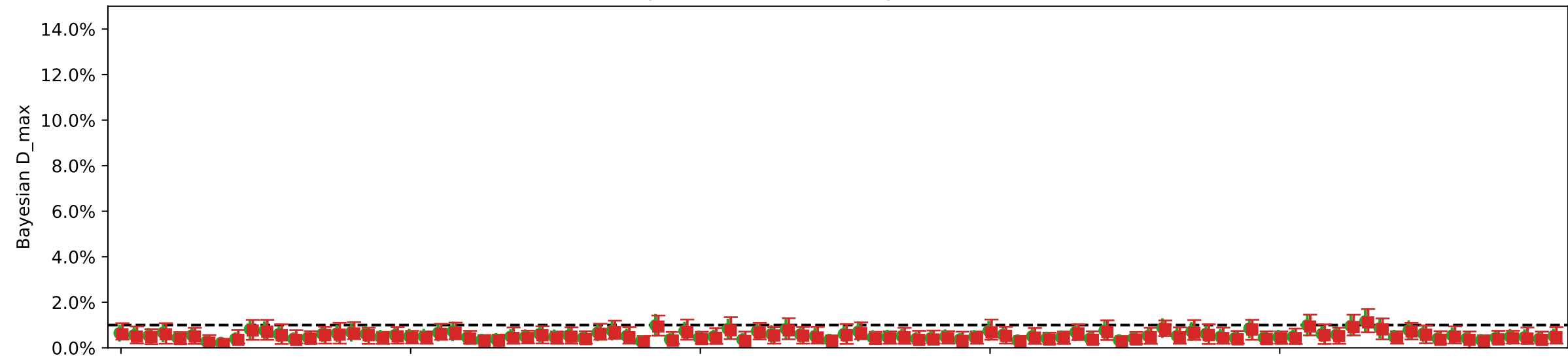


Individual damages:  
2500 reads  
Briggs damage = 0.014  
Damage percent = 1%

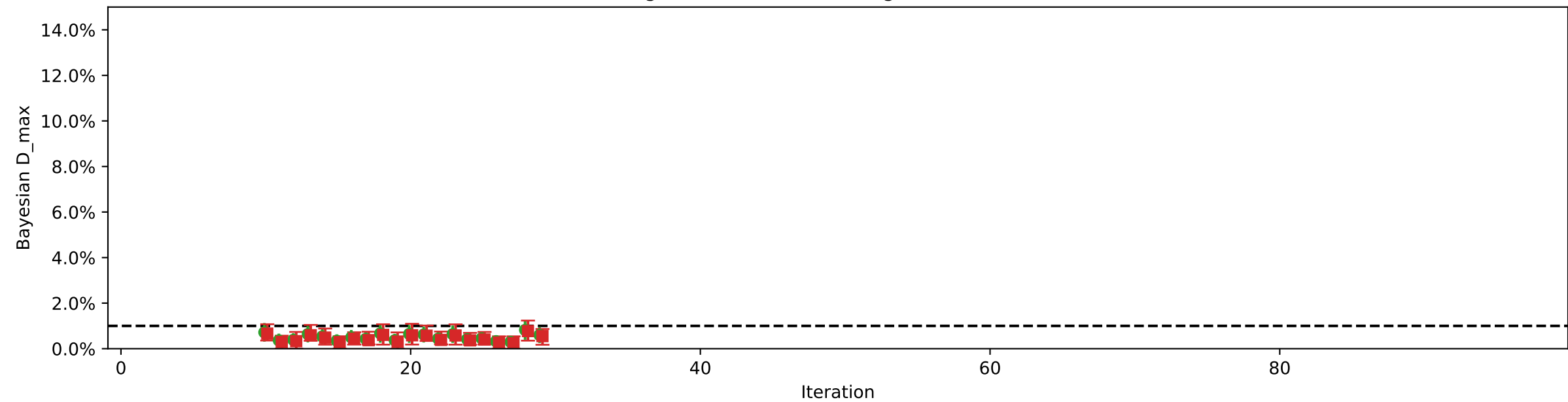
Mean Read Length = 35, 7.4% damaged reads (mean) in fasta file



Mean Read Length = 60, 12.1% damaged reads (mean) in fasta file

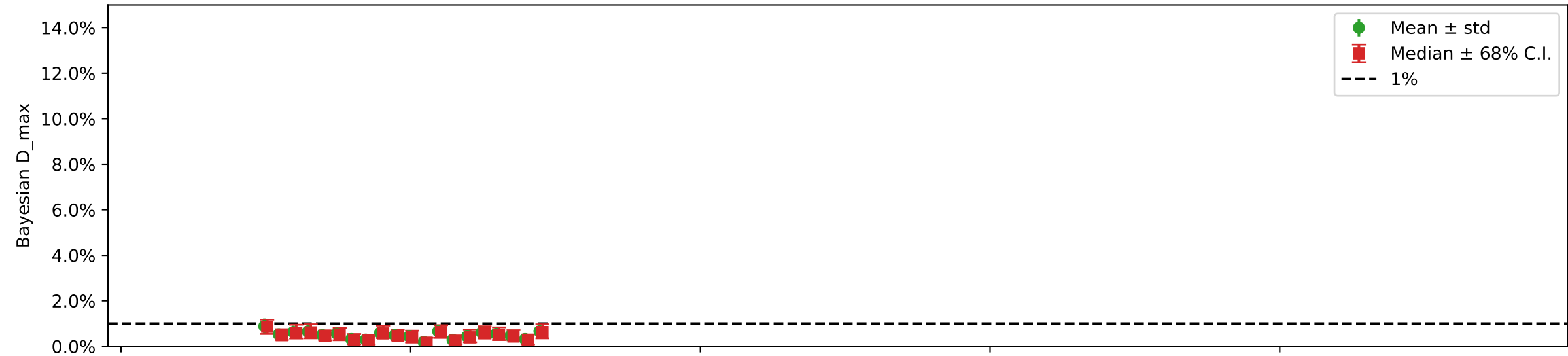


Mean Read Length = 90, 17.5% damaged reads (mean) in fasta file

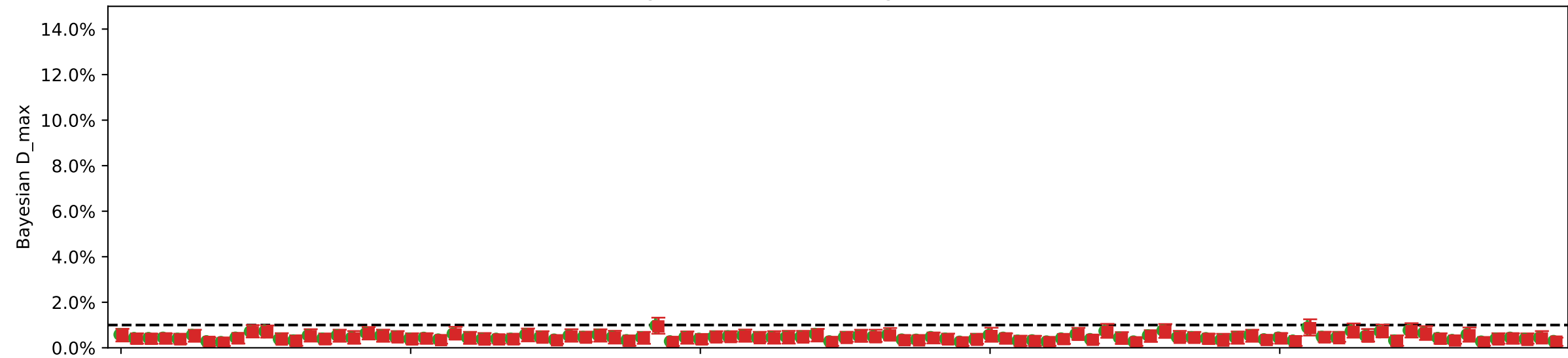


Individual damages:  
5000 reads  
Briggs damage = 0.014  
Damage percent = 1%

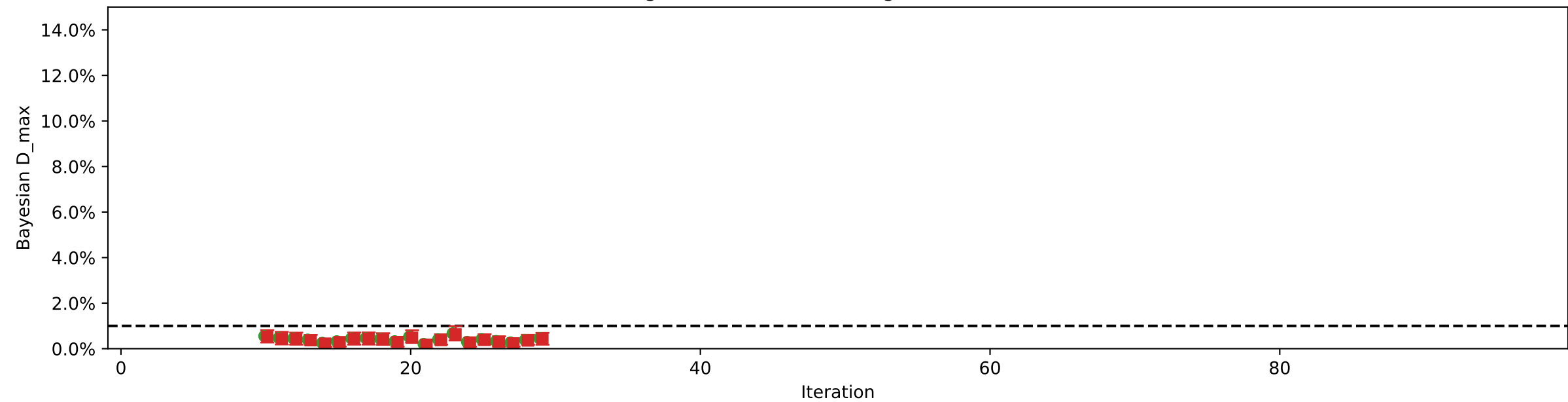
Mean Read Length = 35, 7.4% damaged reads (mean) in fasta file



Mean Read Length = 60, 12.0% damaged reads (mean) in fasta file

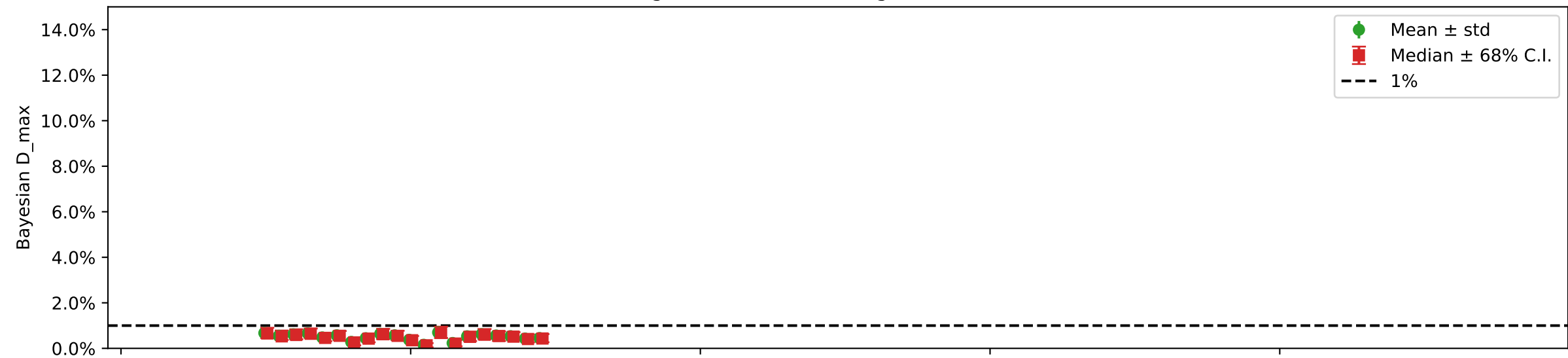


Mean Read Length = 90, 17.5% damaged reads (mean) in fasta file

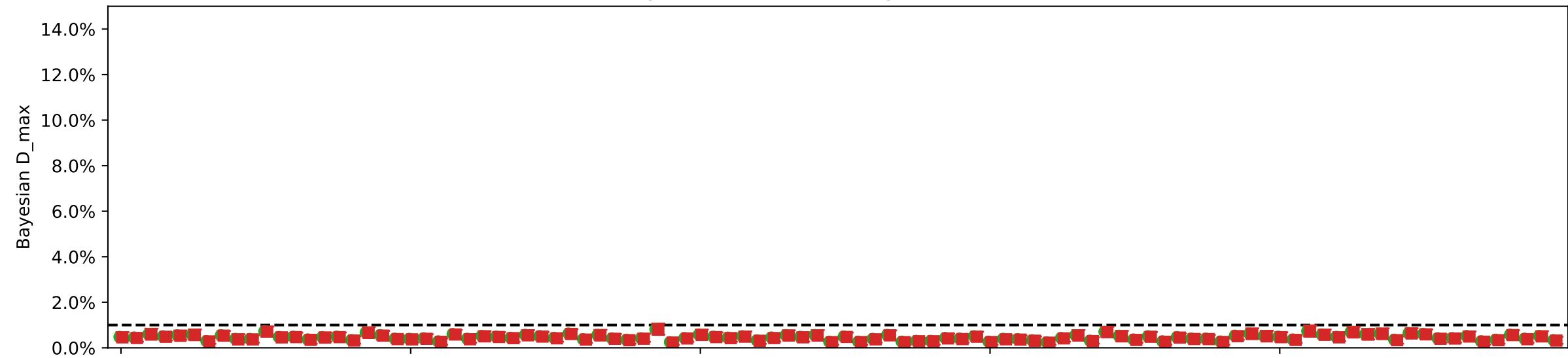


Individual damages:  
10000 reads  
Briggs damage = 0.014  
Damage percent = 1%

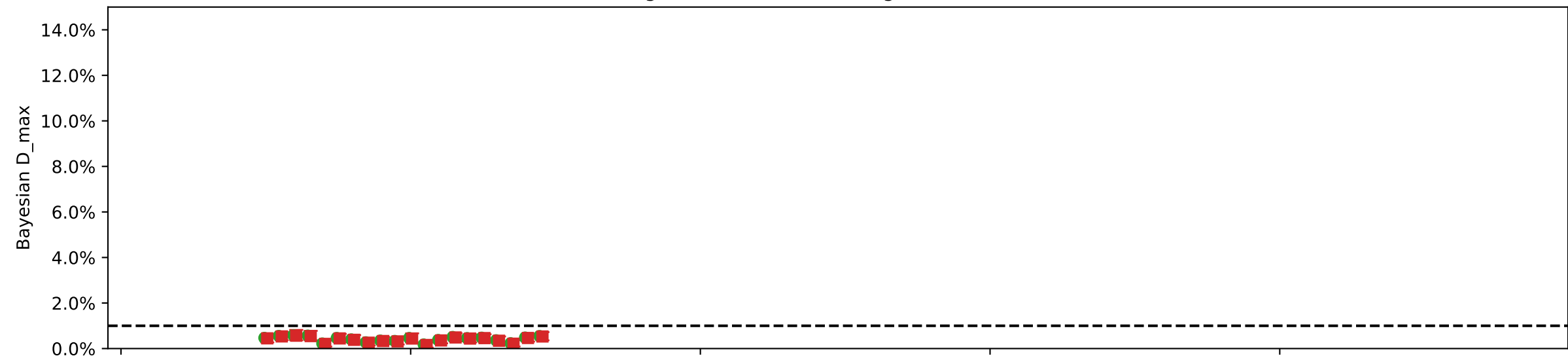
Mean Read Length = 35, 7.4% damaged reads (mean) in fasta file



Mean Read Length = 60, 12.0% damaged reads (mean) in fasta file

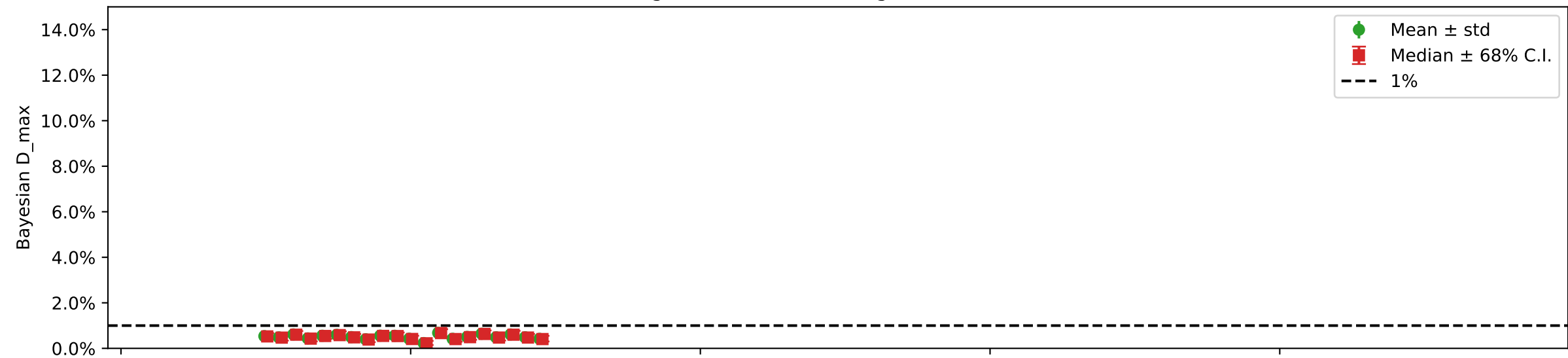


Mean Read Length = 90, 17.4% damaged reads (mean) in fasta file

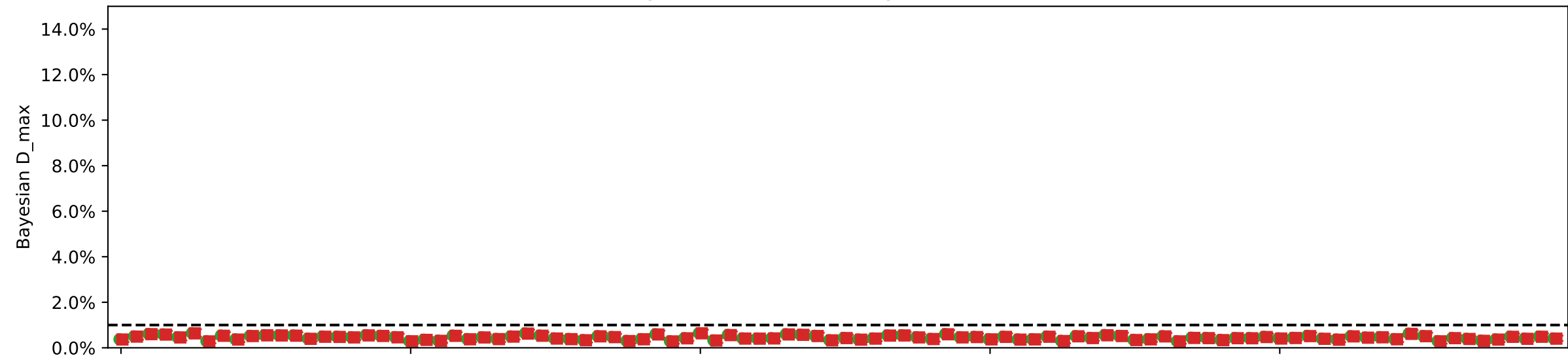


Individual damages:  
25000 reads  
Briggs damage = 0.014  
Damage percent = 1%

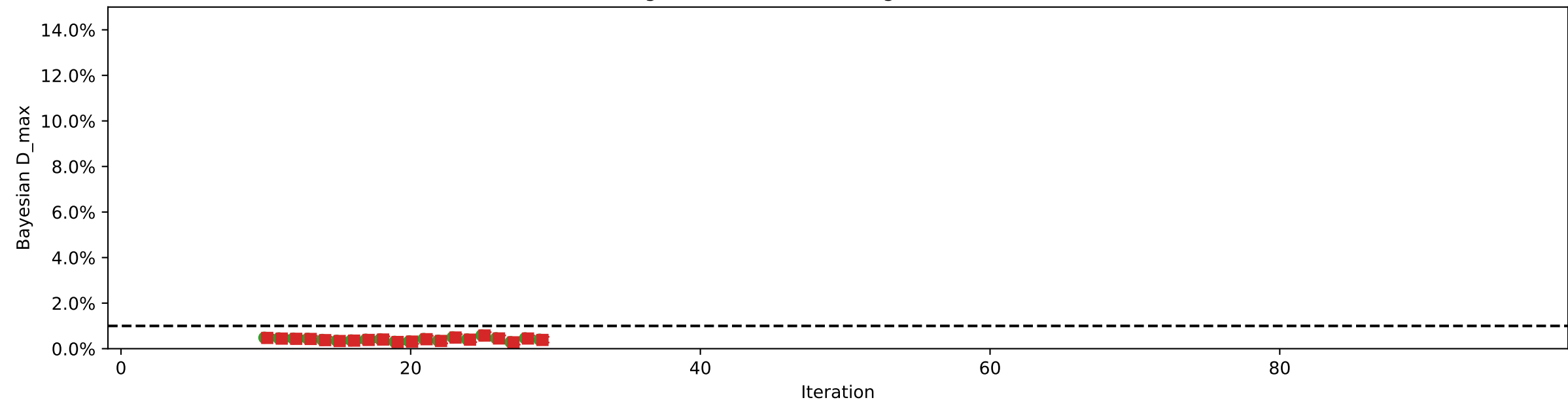
Mean Read Length = 35, 7.4% damaged reads (mean) in fasta file



Mean Read Length = 60, 12.0% damaged reads (mean) in fasta file



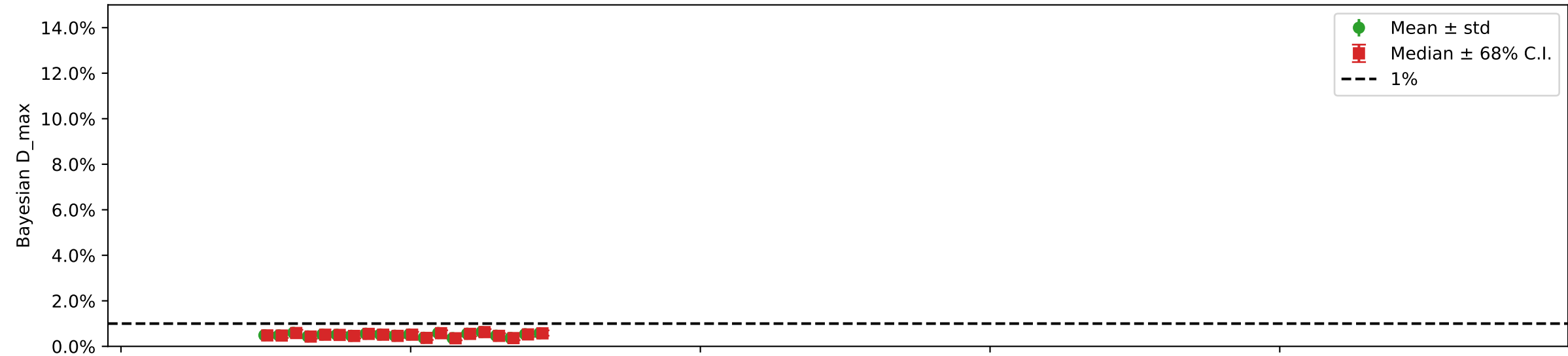
Mean Read Length = 90, 17.4% damaged reads (mean) in fasta file



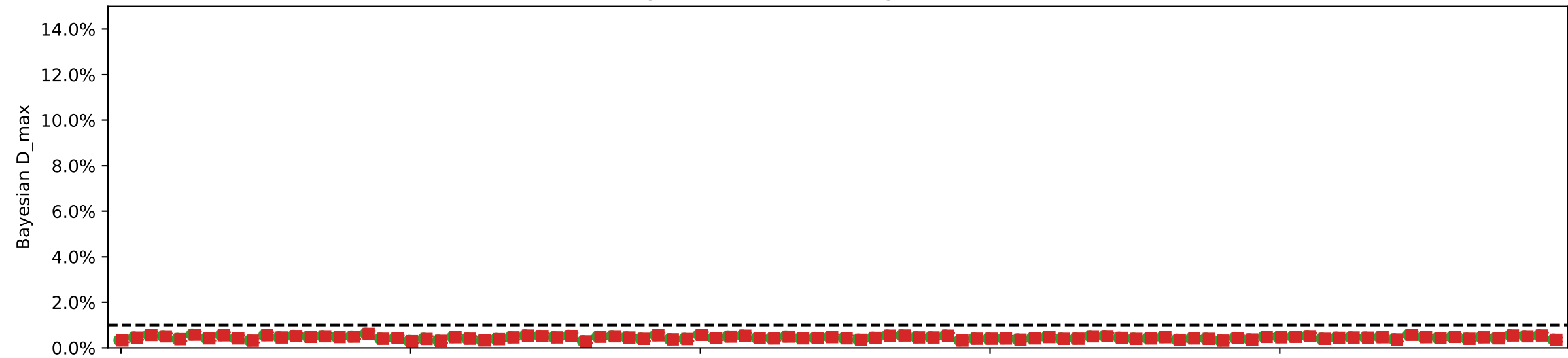


Individual damages:  
50000 reads  
Briggs damage = 0.014  
Damage percent = 1%

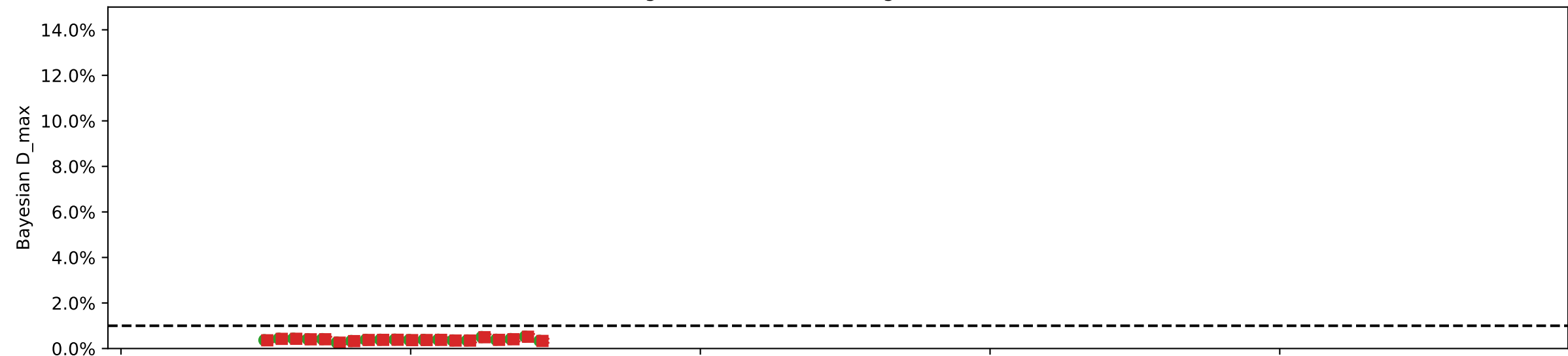
Mean Read Length = 35, 7.4% damaged reads (mean) in fasta file



Mean Read Length = 60, 12.0% damaged reads (mean) in fasta file

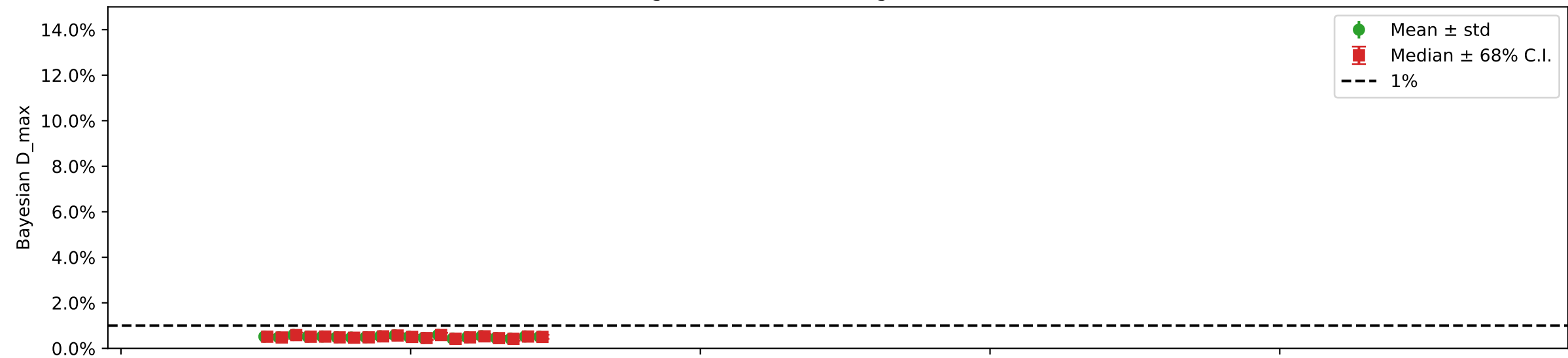


Mean Read Length = 90, 17.5% damaged reads (mean) in fasta file

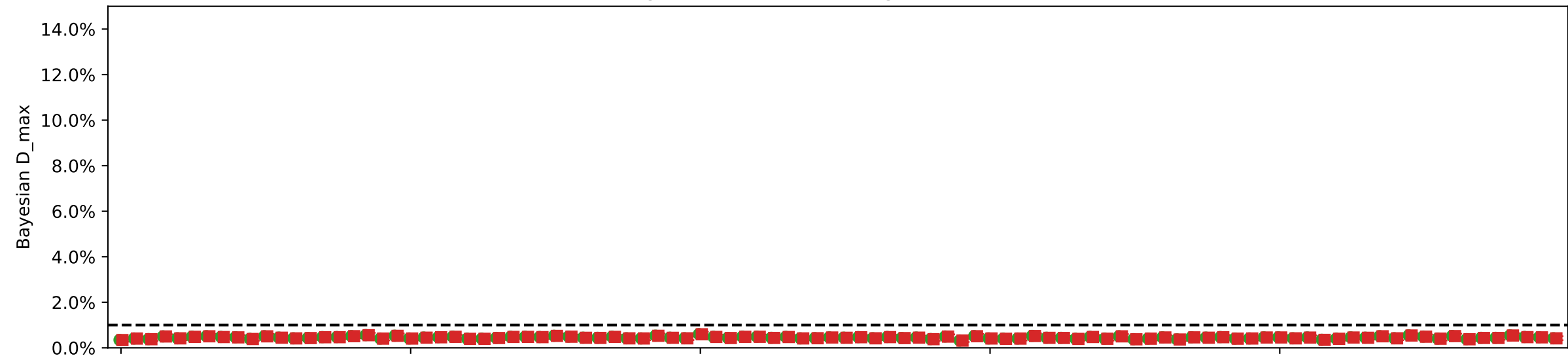


Individual damages:  
100000 reads  
Briggs damage = 0.014  
Damage percent = 1%

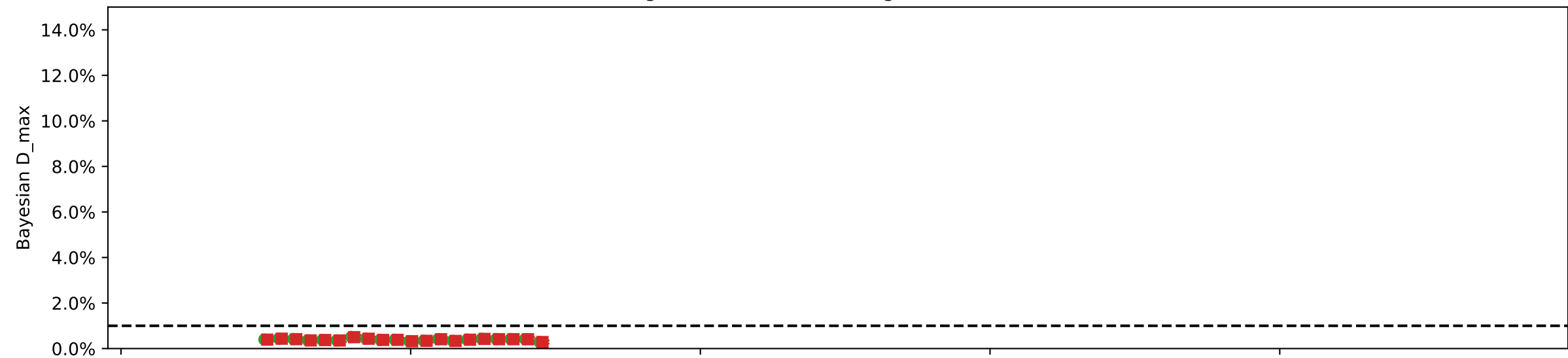
Mean Read Length = 35, 7.4% damaged reads (mean) in fasta file



Mean Read Length = 60, 12.0% damaged reads (mean) in fasta file

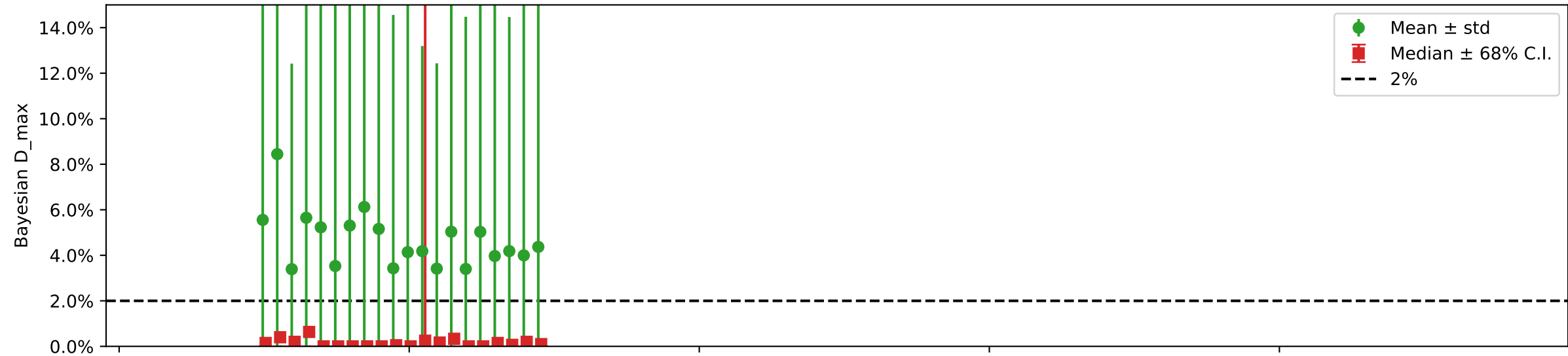


Mean Read Length = 90, 17.4% damaged reads (mean) in fasta file

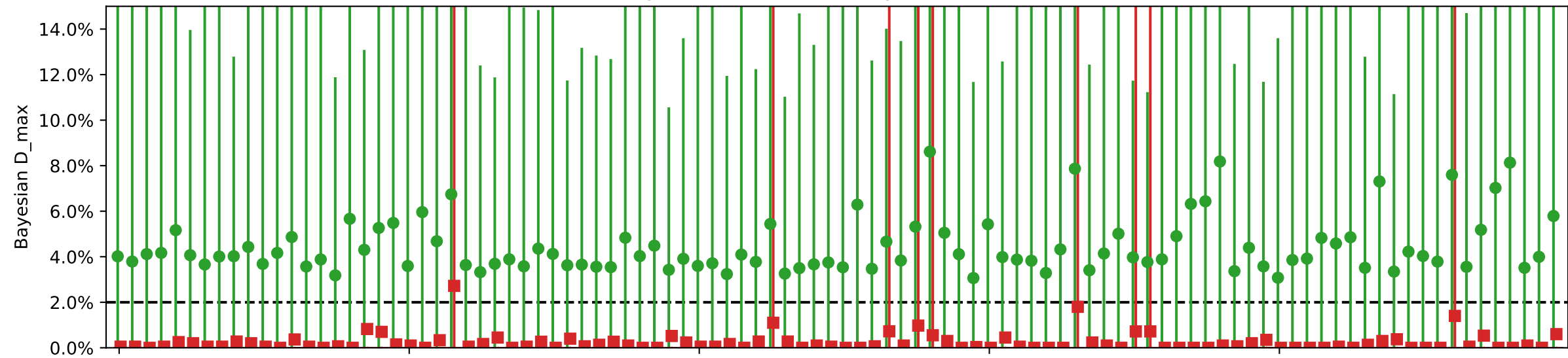


Individual damages:  
10 reads  
Briggs damage = 0.047  
Damage percent = 2%

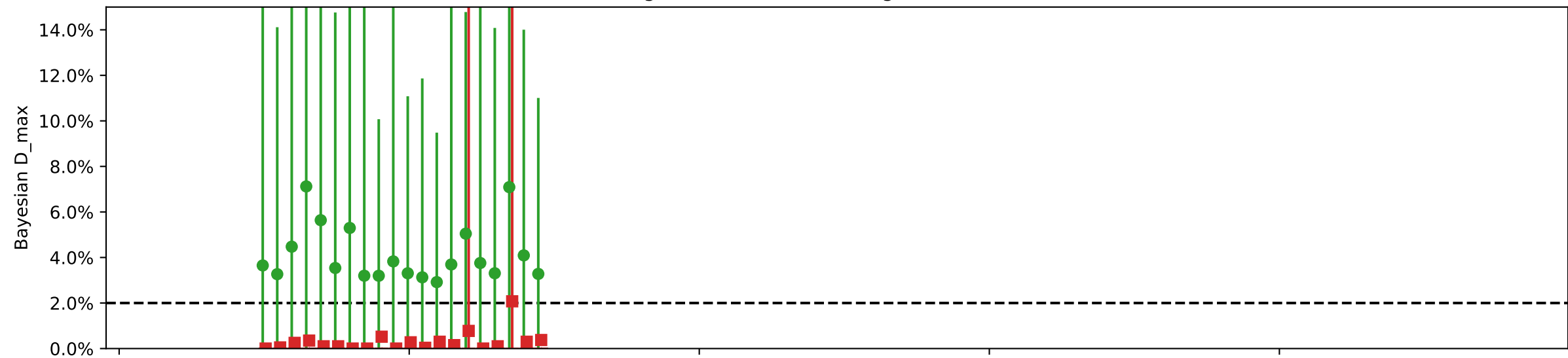
Mean Read Length = 35, 9.0% damaged reads (mean) in fasta file



Mean Read Length = 60, 13.0% damaged reads (mean) in fasta file



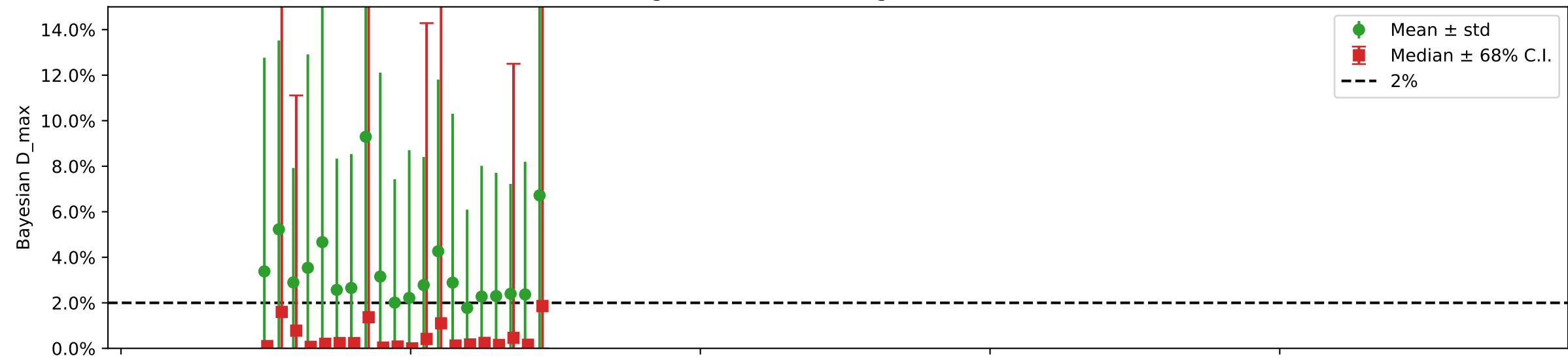
Mean Read Length = 90, 17.0% damaged reads (mean) in fasta file



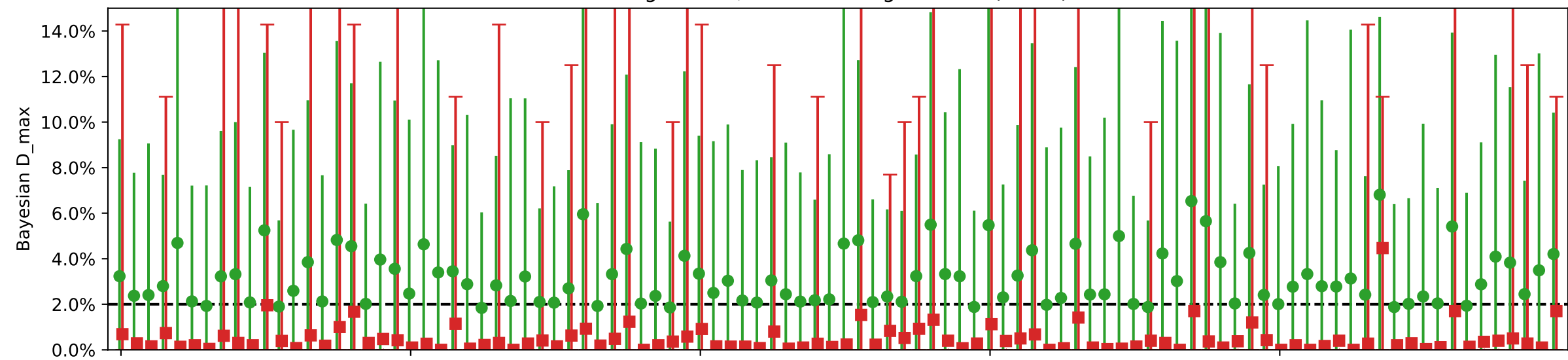
Iteration

Individual damages:  
25 reads  
Briggs damage = 0.047  
Damage percent = 2%

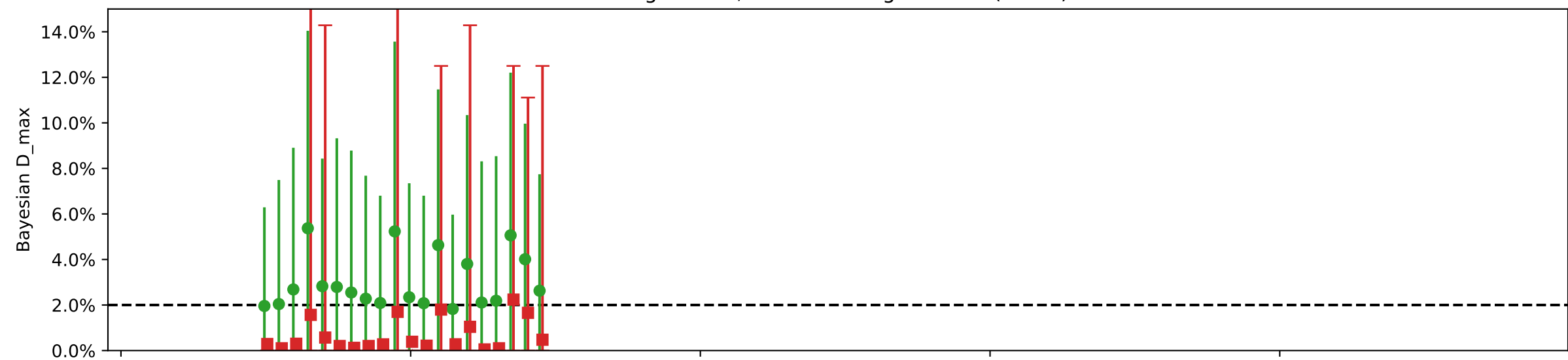
Mean Read Length = 35, 9.1% damaged reads (mean) in fasta file



Mean Read Length = 60, 13.1% damaged reads (mean) in fasta file



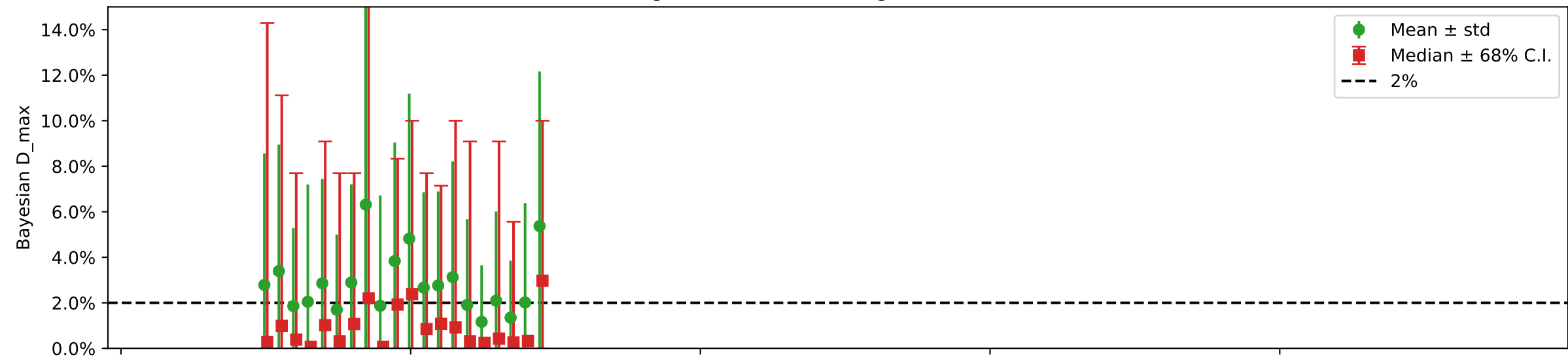
Mean Read Length = 90, 18.1% damaged reads (mean) in fasta file



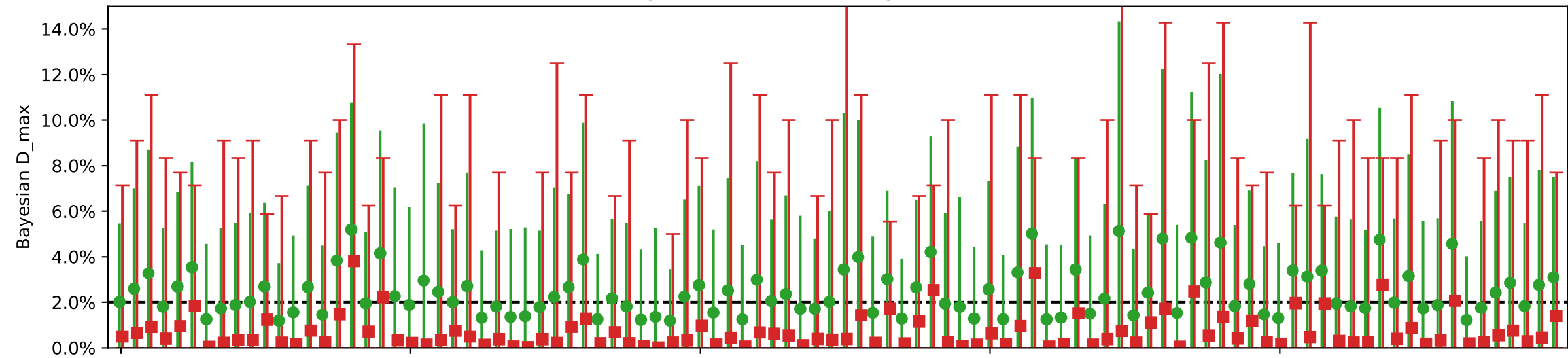
Iteration

Individual damages:  
50 reads  
Briggs damage = 0.047  
Damage percent = 2%

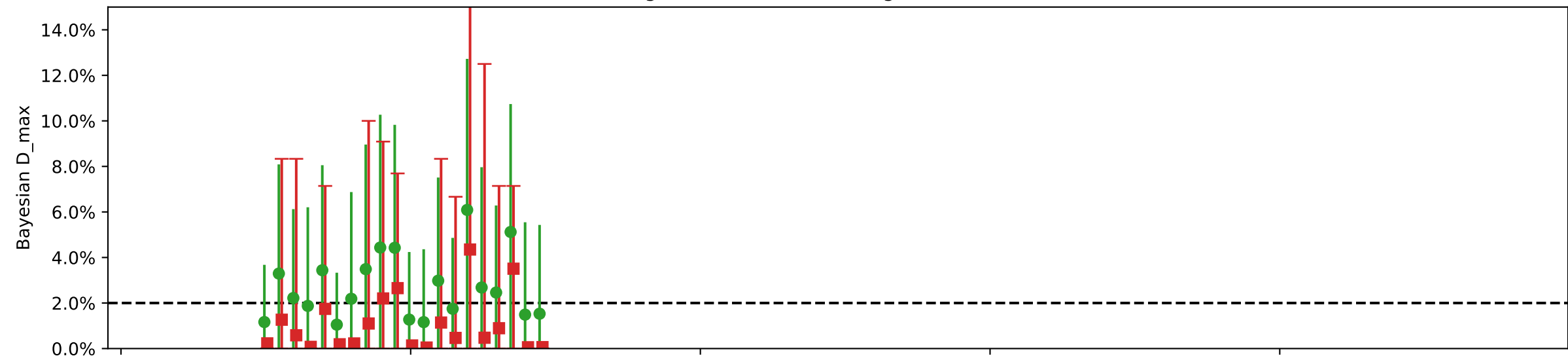
Mean Read Length = 35, 8.5% damaged reads (mean) in fasta file



Mean Read Length = 60, 12.6% damaged reads (mean) in fasta file



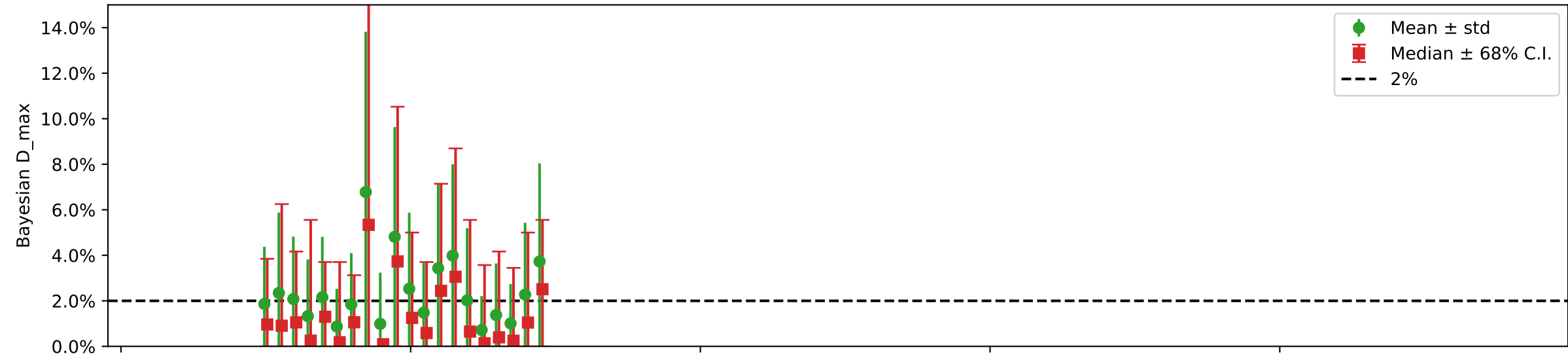
Mean Read Length = 90, 18.2% damaged reads (mean) in fasta file



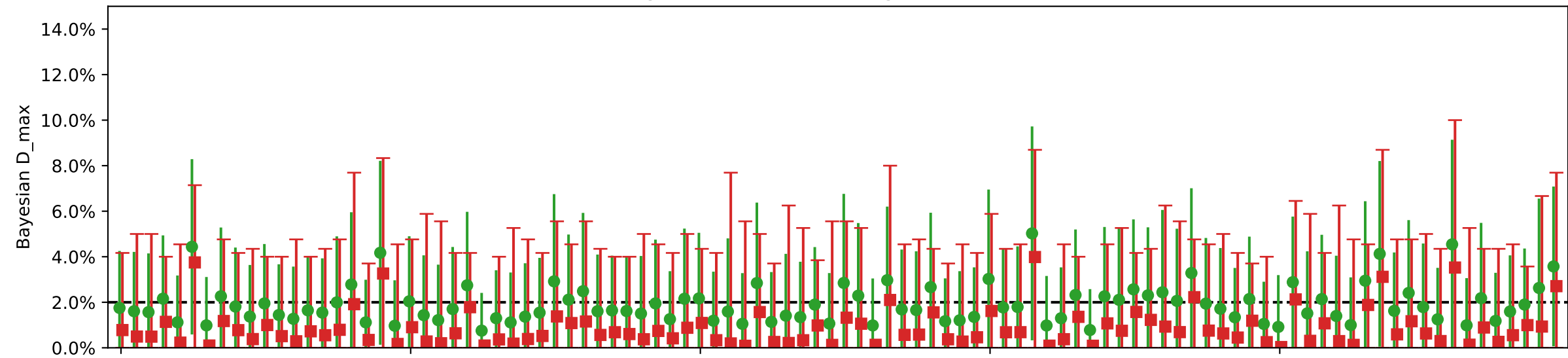
Iteration

Individual damages:  
100 reads  
Briggs damage = 0.047  
Damage percent = 2%

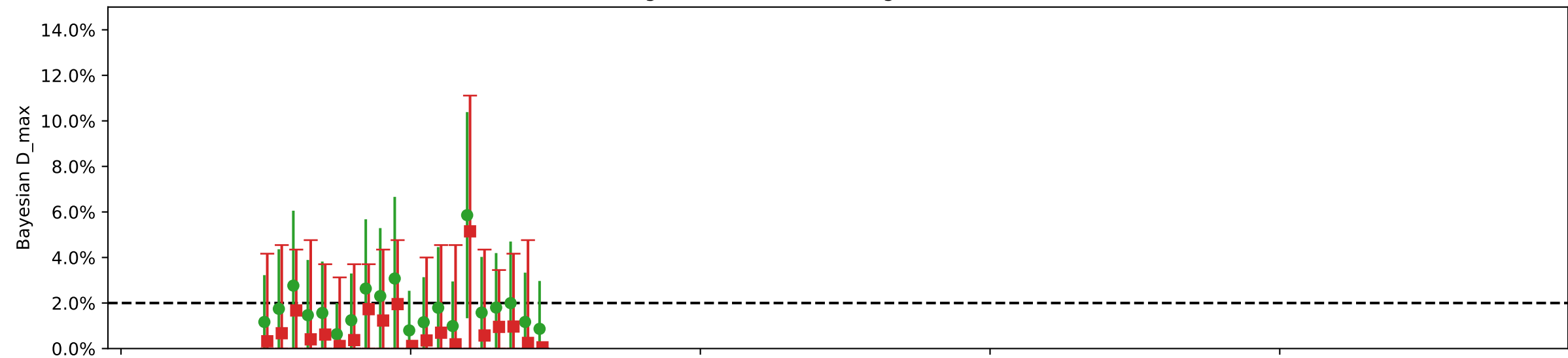
Mean Read Length = 35, 8.4% damaged reads (mean) in fasta file



Mean Read Length = 60, 12.6% damaged reads (mean) in fasta file



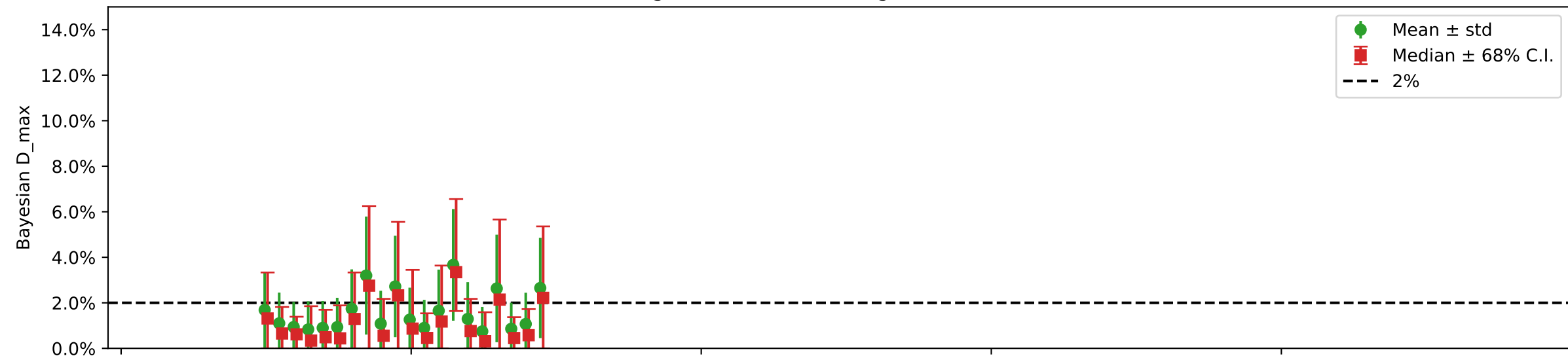
Mean Read Length = 90, 17.8% damaged reads (mean) in fasta file



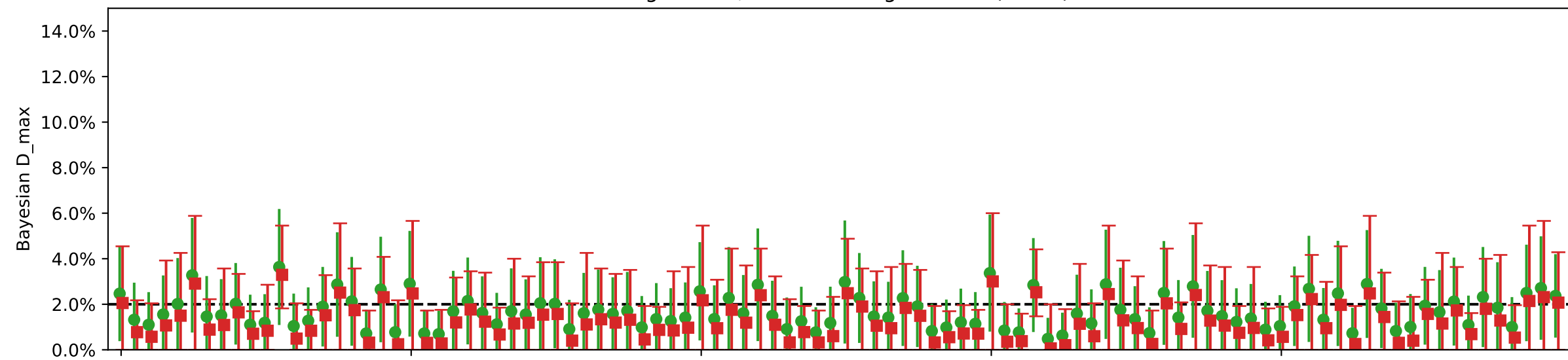
Iteration

Individual damages:  
250 reads  
Briggs damage = 0.047  
Damage percent = 2%

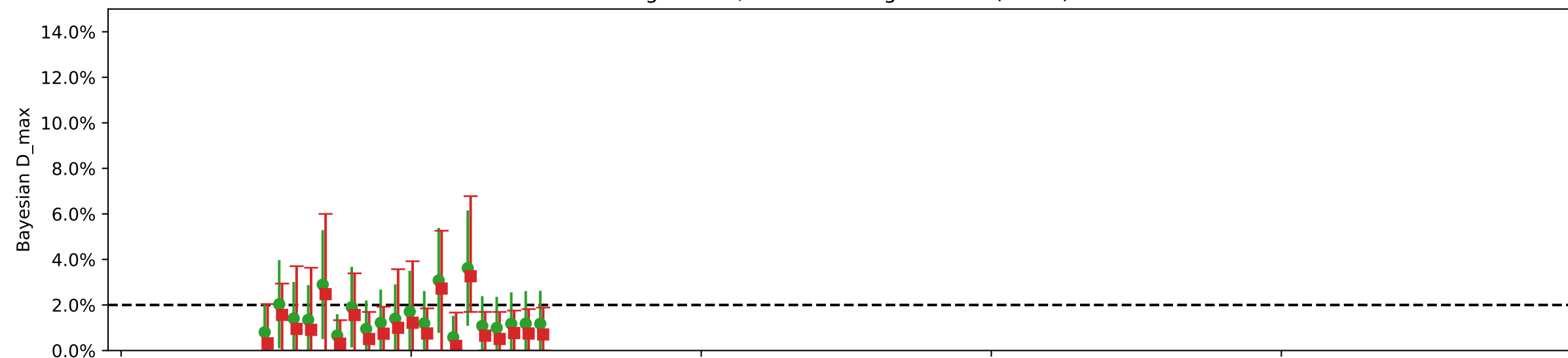
Mean Read Length = 35, 8.4% damaged reads (mean) in fasta file



Mean Read Length = 60, 13.0% damaged reads (mean) in fasta file

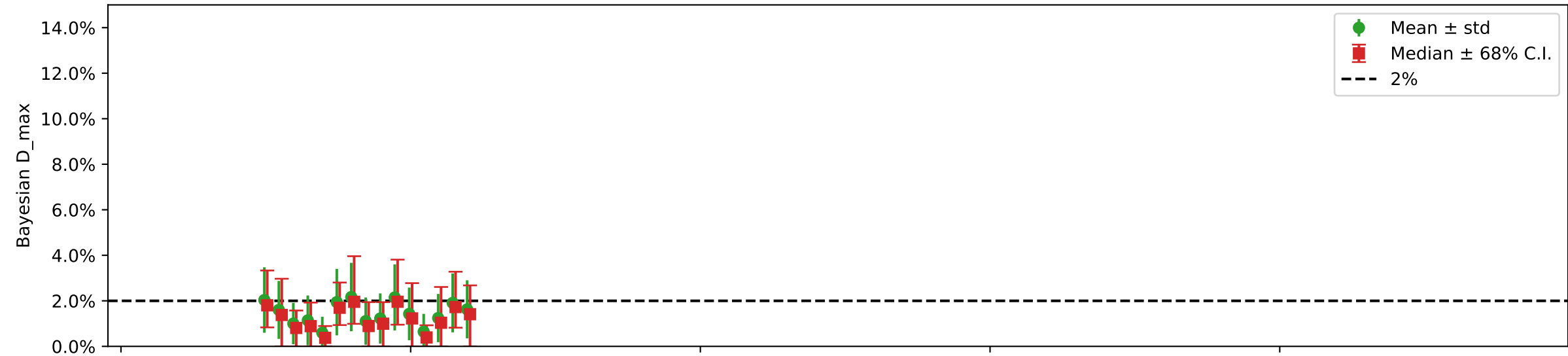


Mean Read Length = 90, 18.1% damaged reads (mean) in fasta file

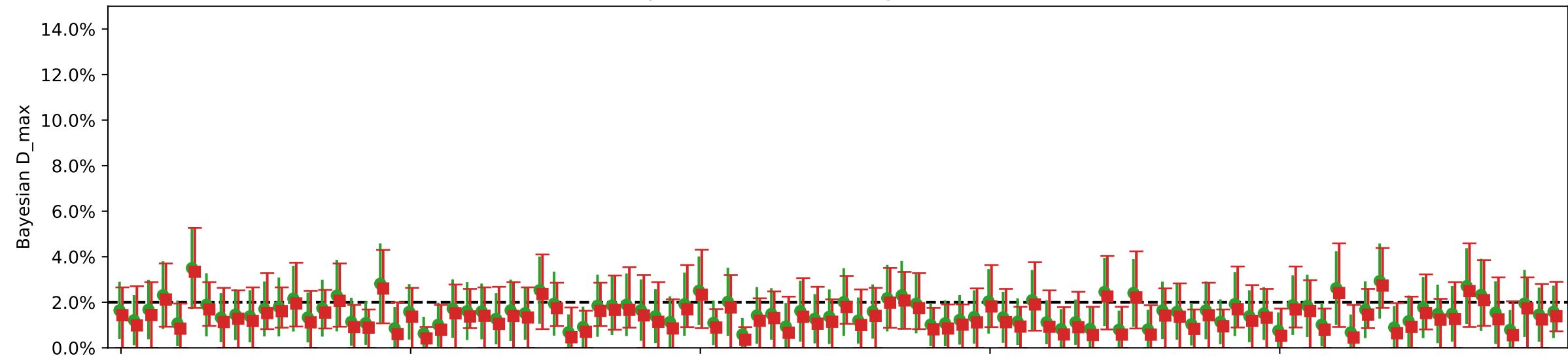


Individual damages:  
500 reads  
Briggs damage = 0.047  
Damage percent = 2%

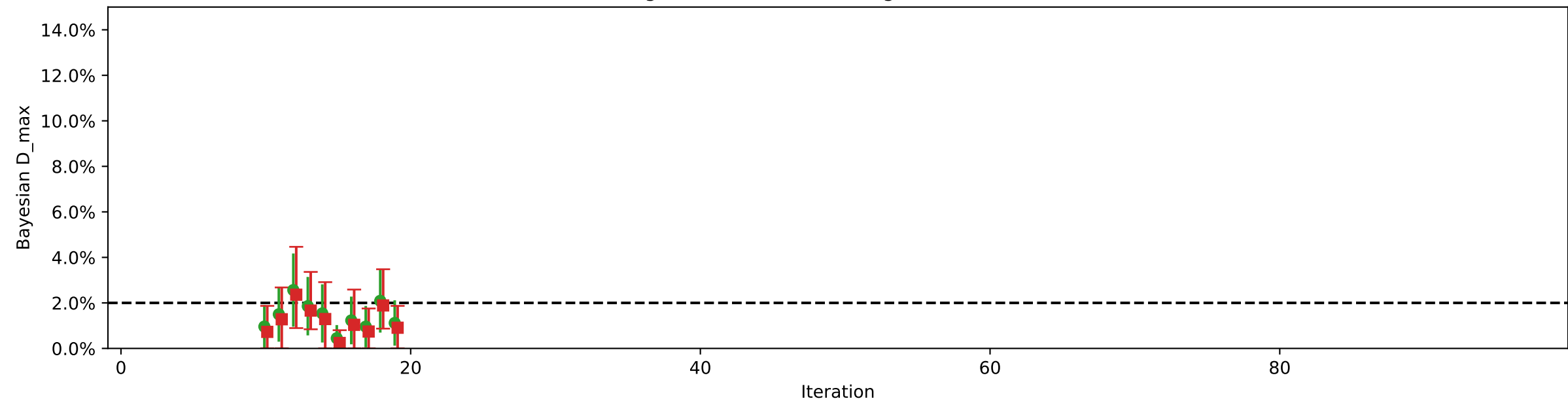
Mean Read Length = 35, 8.4% damaged reads (mean) in fasta file



Mean Read Length = 60, 13.0% damaged reads (mean) in fasta file



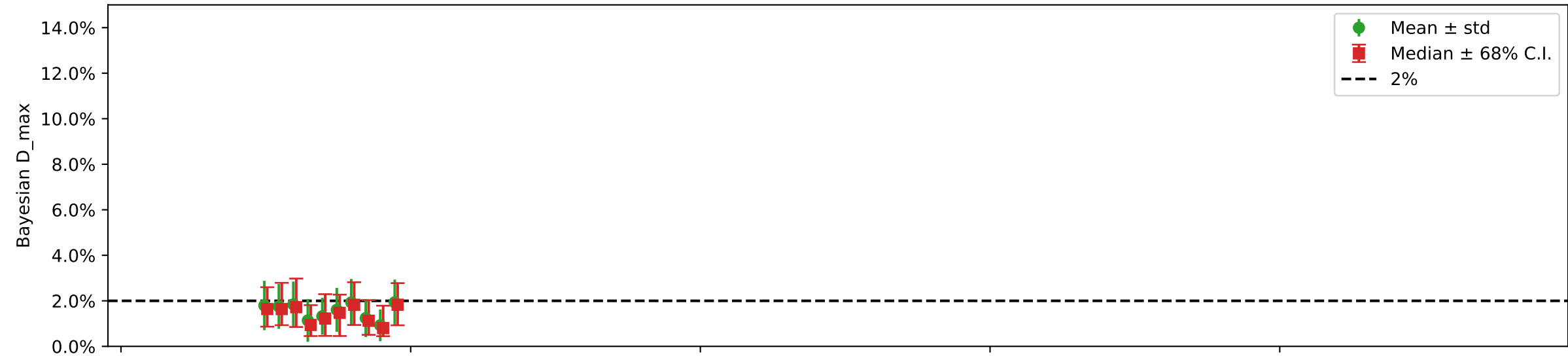
Mean Read Length = 90, 18.2% damaged reads (mean) in fasta file



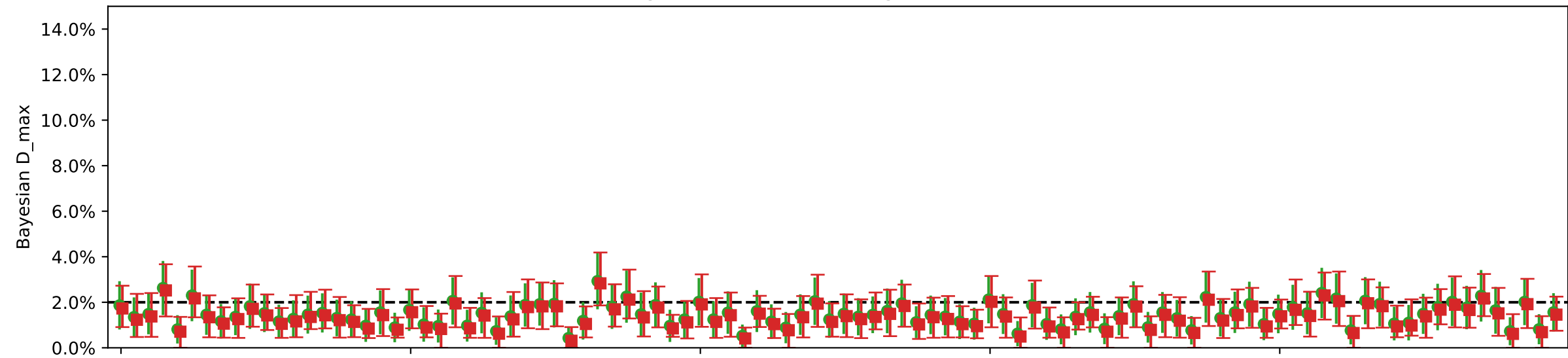


Individual damages:  
1000 reads  
Briggs damage = 0.047  
Damage percent = 2%

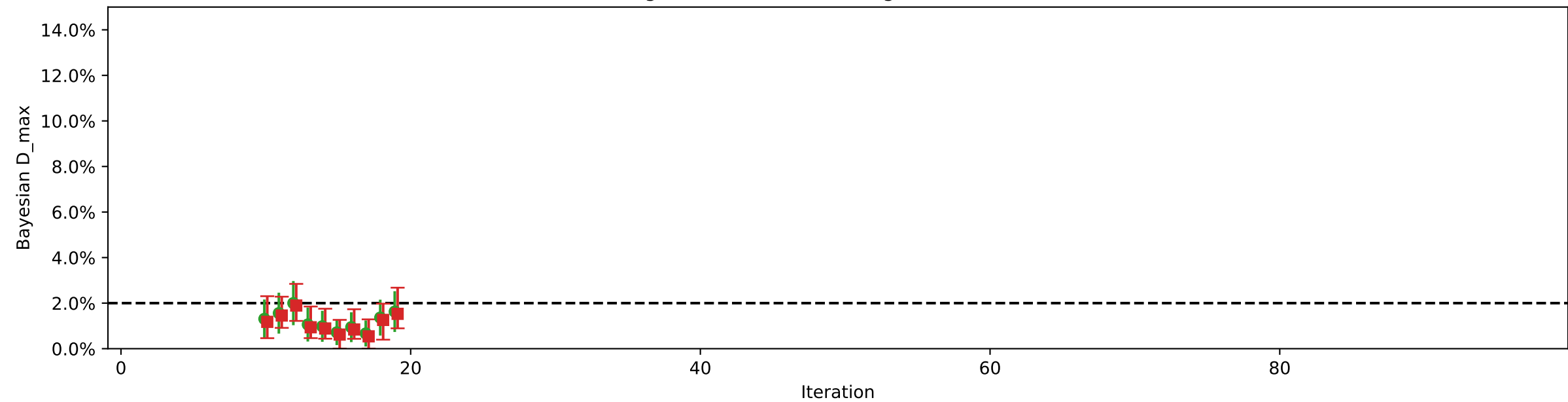
Mean Read Length = 35, 8.6% damaged reads (mean) in fasta file



Mean Read Length = 60, 12.9% damaged reads (mean) in fasta file

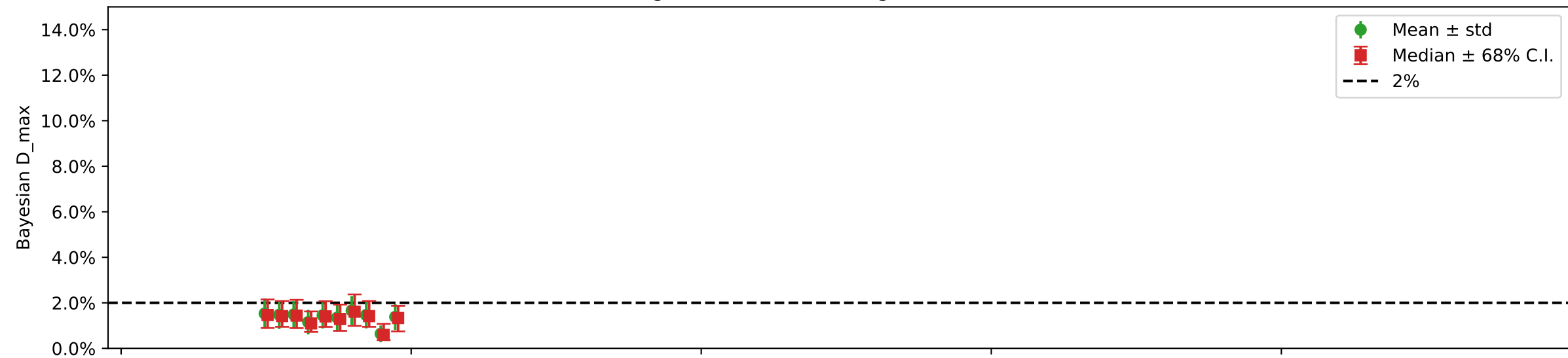


Mean Read Length = 90, 18.4% damaged reads (mean) in fasta file

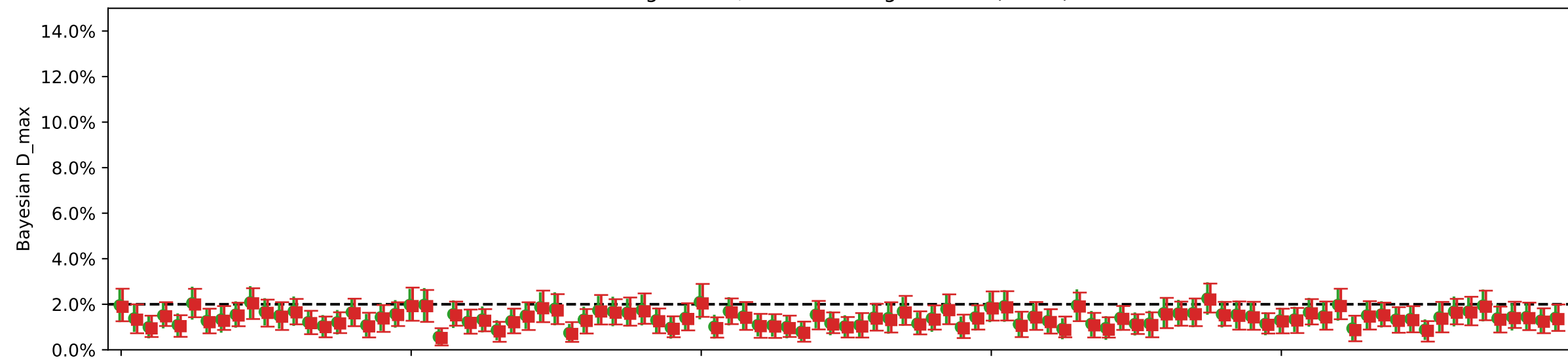


Individual damages:  
2500 reads  
Briggs damage = 0.047  
Damage percent = 2%

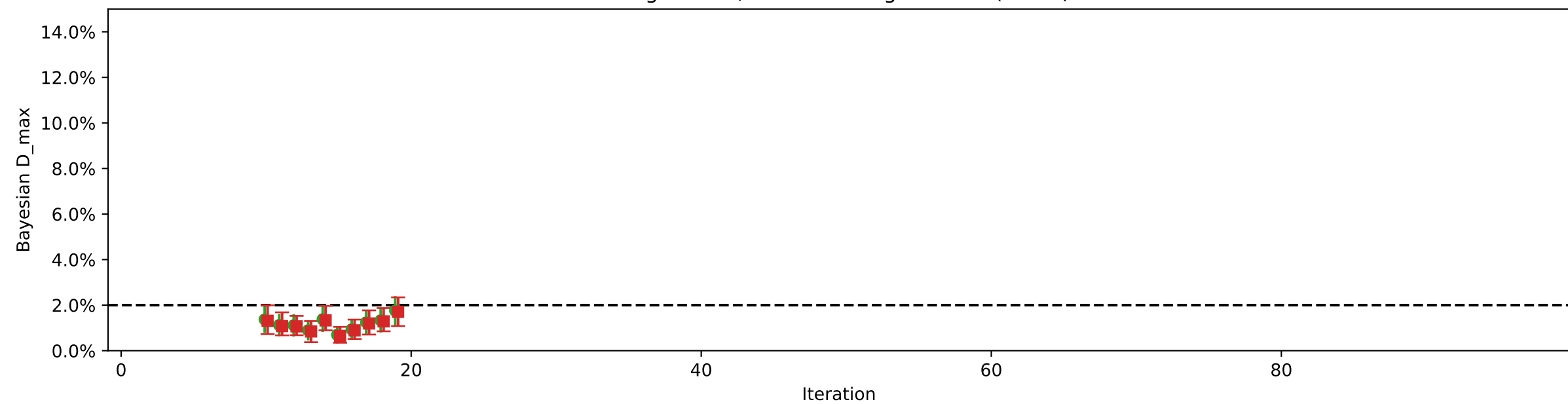
Mean Read Length = 35, 8.6% damaged reads (mean) in fasta file



Mean Read Length = 60, 13.1% damaged reads (mean) in fasta file

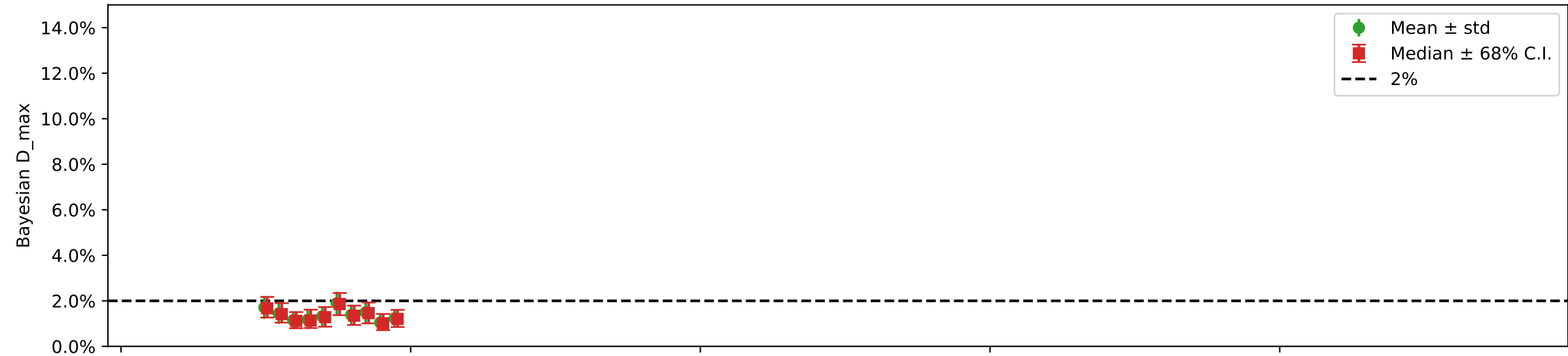


Mean Read Length = 90, 18.4% damaged reads (mean) in fasta file

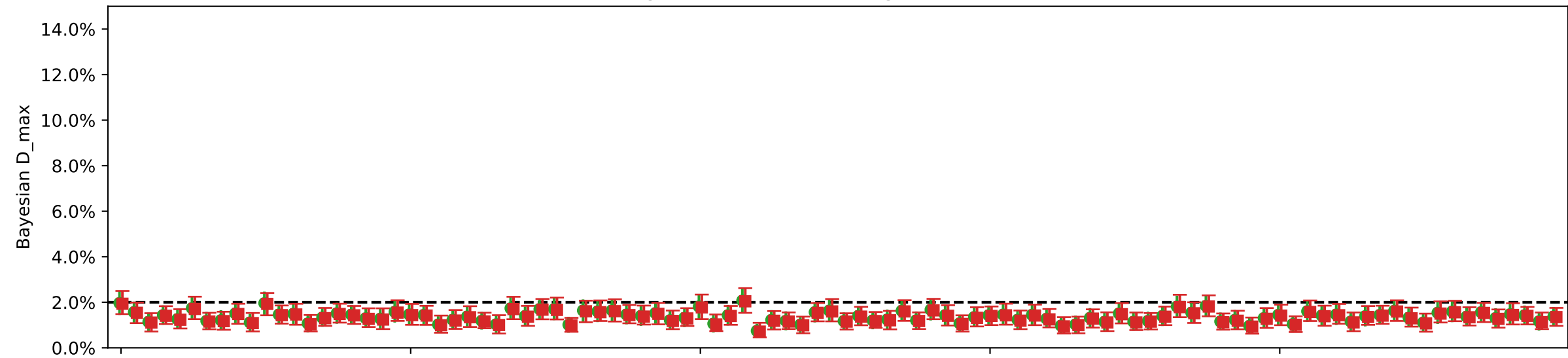


Individual damages:  
5000 reads  
Briggs damage = 0.047  
Damage percent = 2%

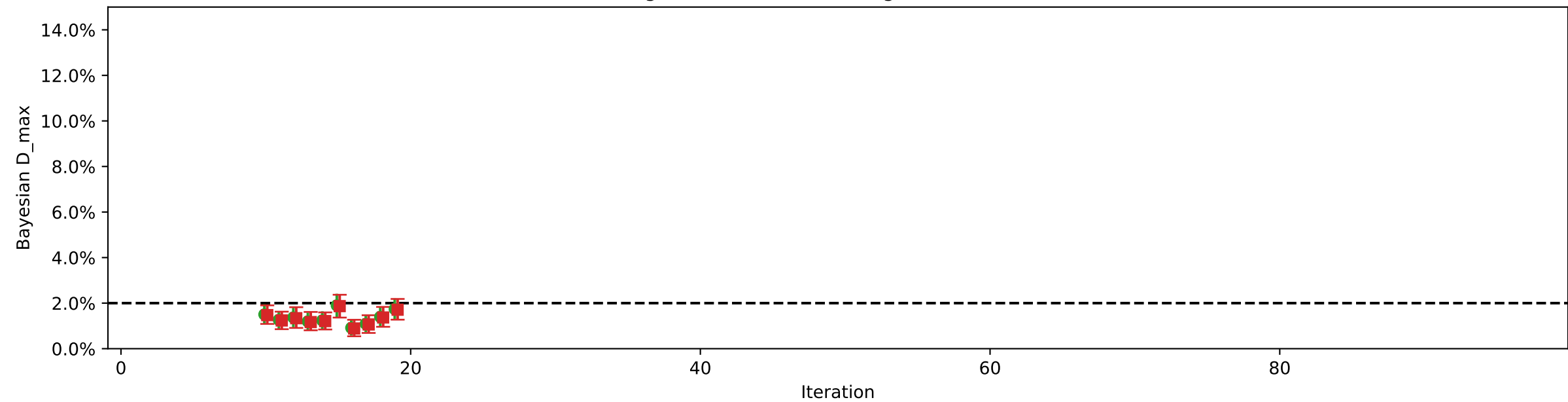
Mean Read Length = 35, 8.5% damaged reads (mean) in fasta file



Mean Read Length = 60, 13.1% damaged reads (mean) in fasta file

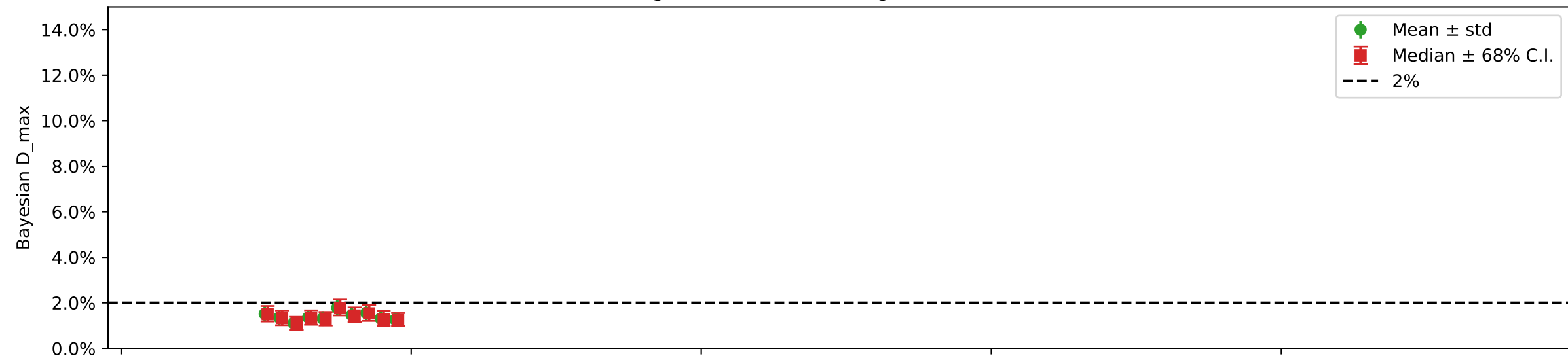


Mean Read Length = 90, 18.5% damaged reads (mean) in fasta file

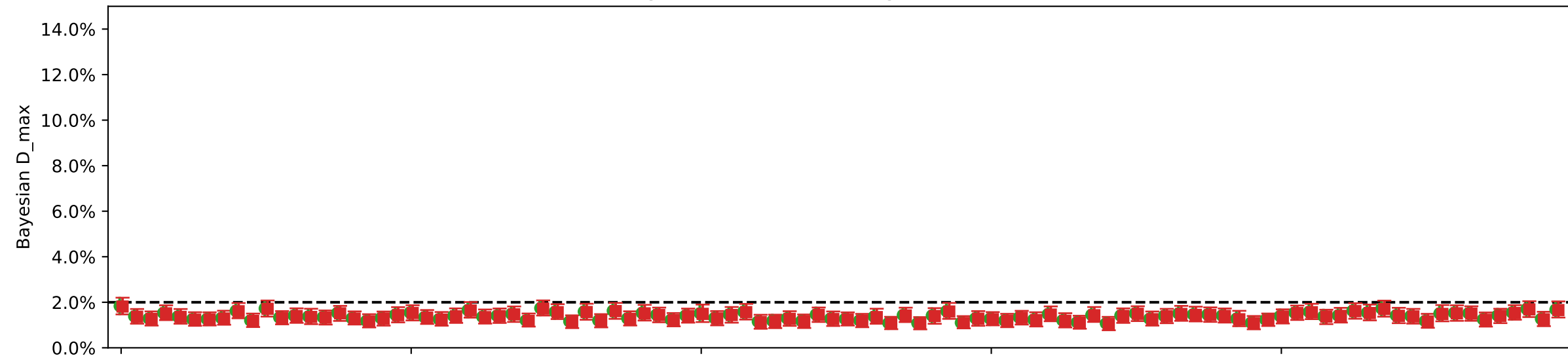


Individual damages:  
10000 reads  
Briggs damage = 0.047  
Damage percent = 2%

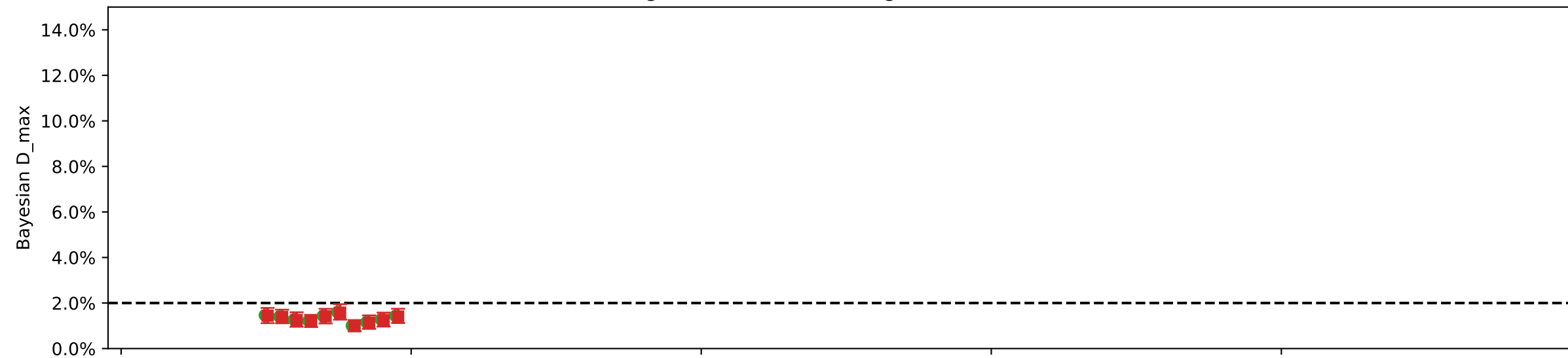
Mean Read Length = 35, 8.5% damaged reads (mean) in fasta file



Mean Read Length = 60, 13.2% damaged reads (mean) in fasta file



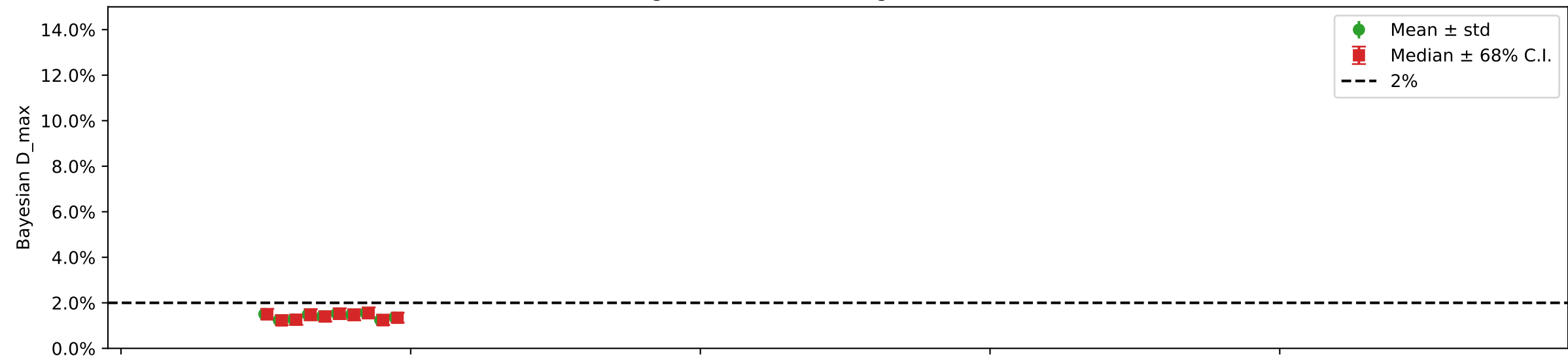
Mean Read Length = 90, 18.5% damaged reads (mean) in fasta file



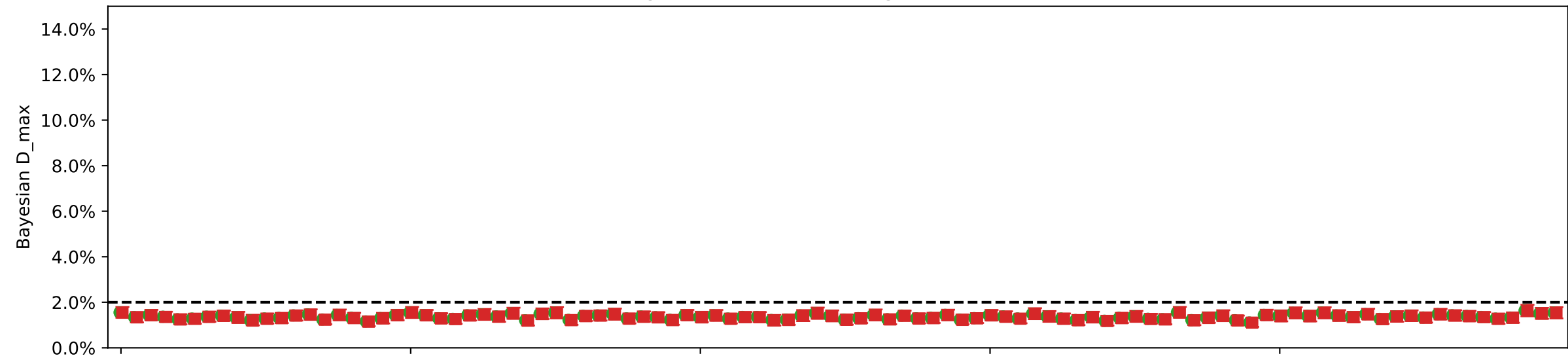
Iteration

Individual damages:  
25000 reads  
Briggs damage = 0.047  
Damage percent = 2%

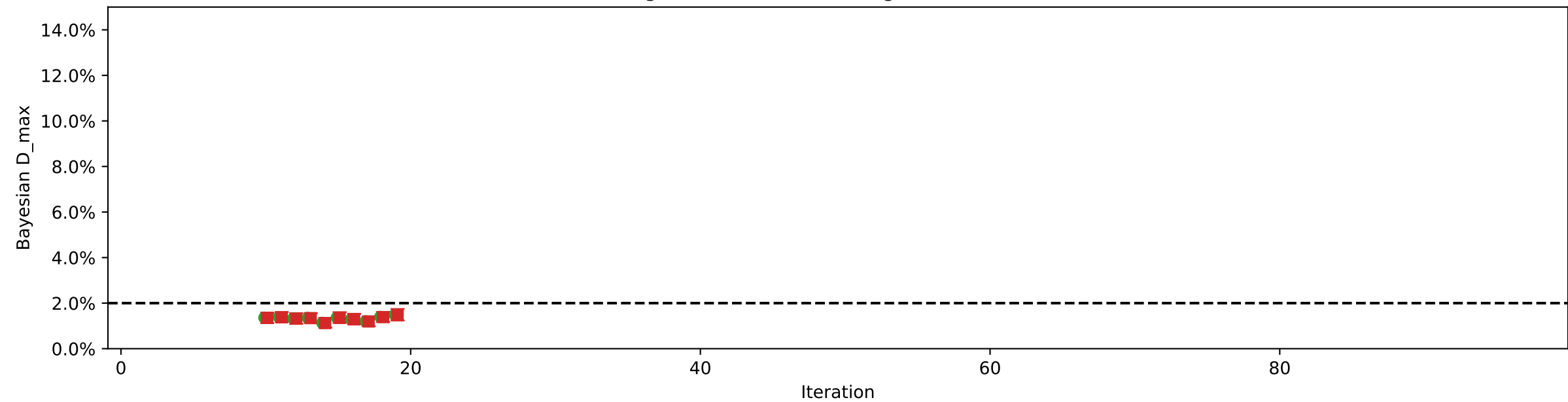
Mean Read Length = 35, 8.6% damaged reads (mean) in fasta file



Mean Read Length = 60, 13.2% damaged reads (mean) in fasta file

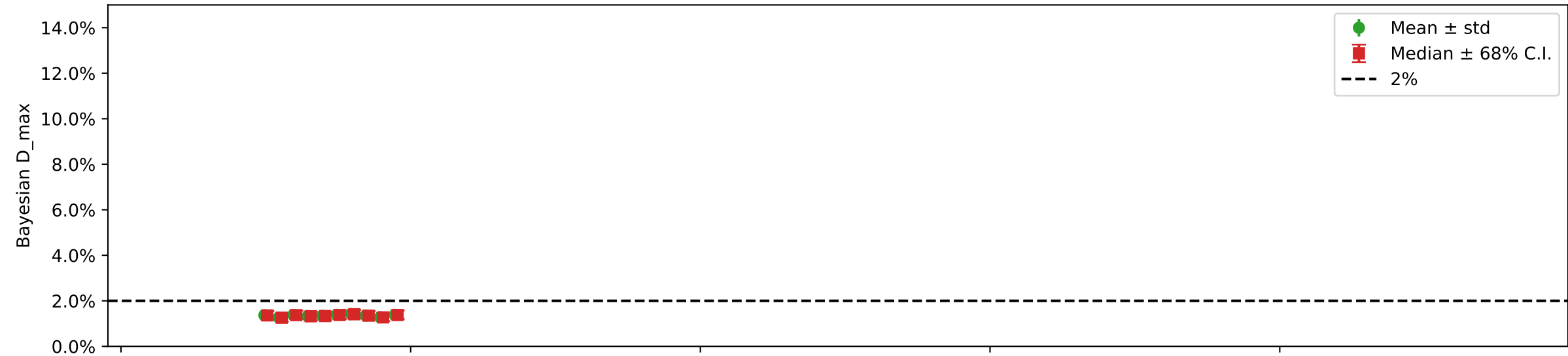


Mean Read Length = 90, 18.5% damaged reads (mean) in fasta file

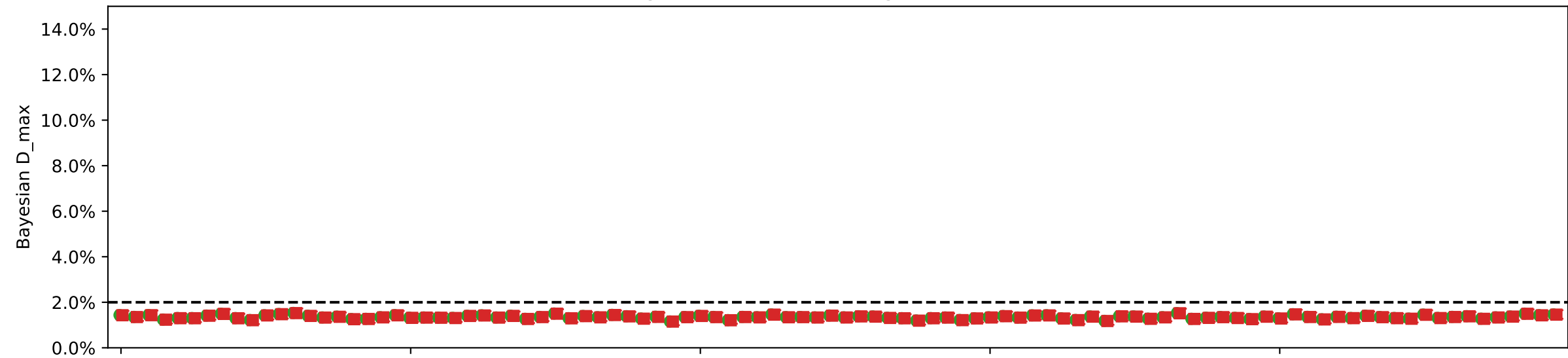


Individual damages:  
50000 reads  
Briggs damage = 0.047  
Damage percent = 2%

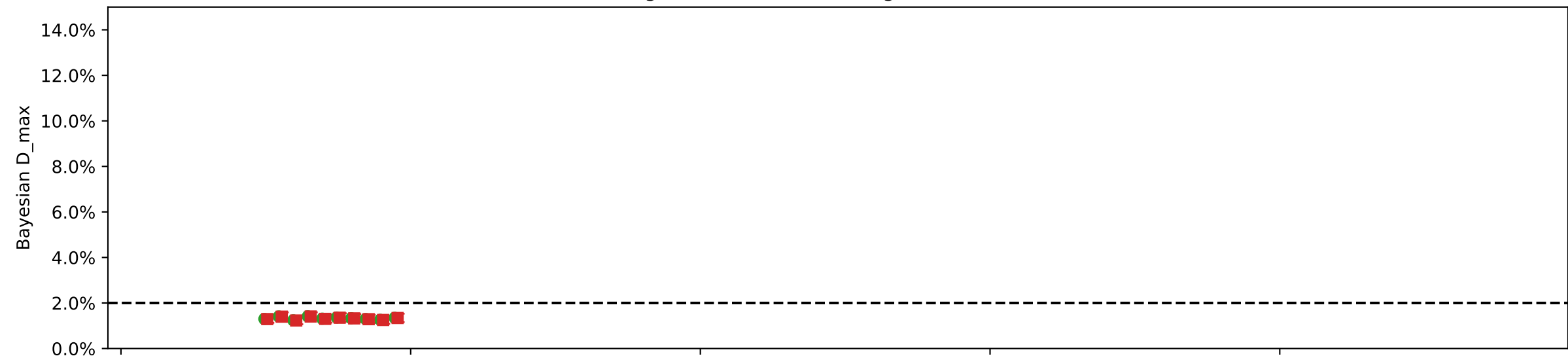
Mean Read Length = 35, 8.5% damaged reads (mean) in fasta file



Mean Read Length = 60, 13.2% damaged reads (mean) in fasta file



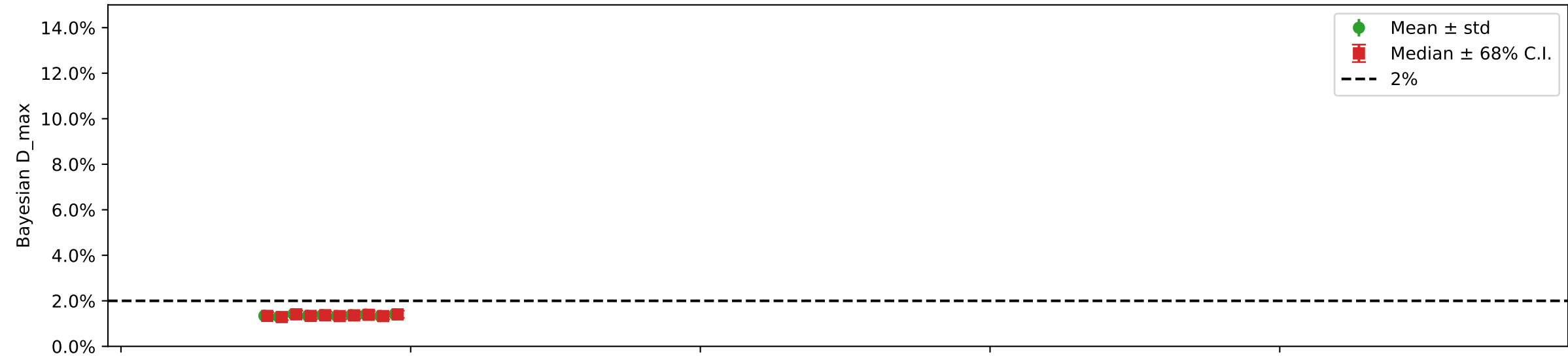
Mean Read Length = 90, 18.5% damaged reads (mean) in fasta file



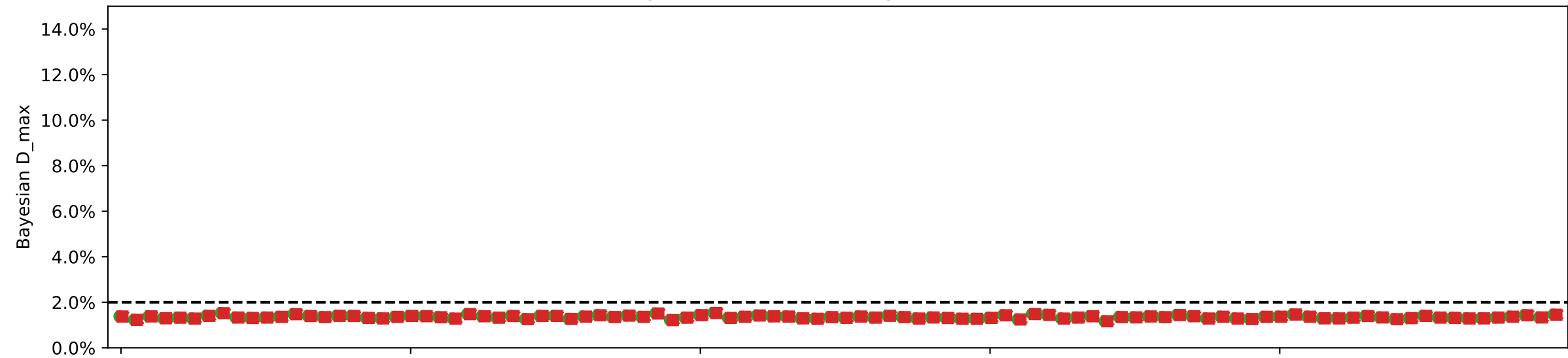
Iteration

Individual damages:  
100000 reads  
Briggs damage = 0.047  
Damage percent = 2%

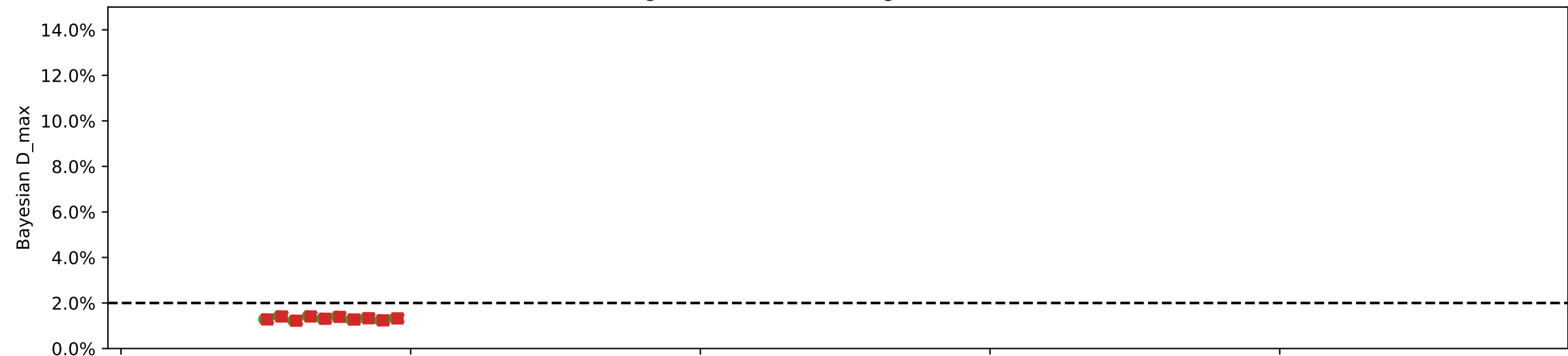
Mean Read Length = 35, 8.6% damaged reads (mean) in fasta file



Mean Read Length = 60, 13.2% damaged reads (mean) in fasta file



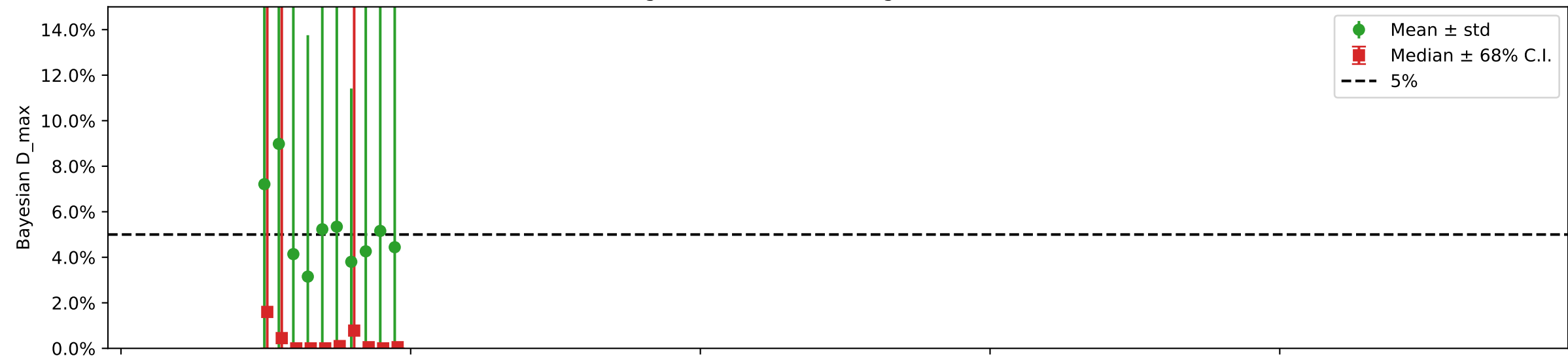
Mean Read Length = 90, 18.5% damaged reads (mean) in fasta file



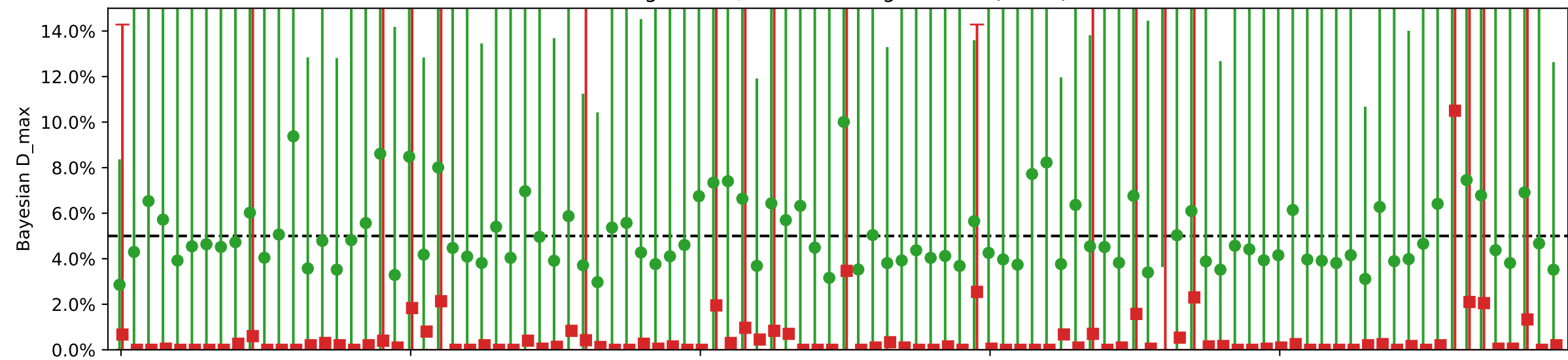
Iteration

Individual damages:  
10 reads  
Briggs damage = 0.138  
Damage percent = 5%

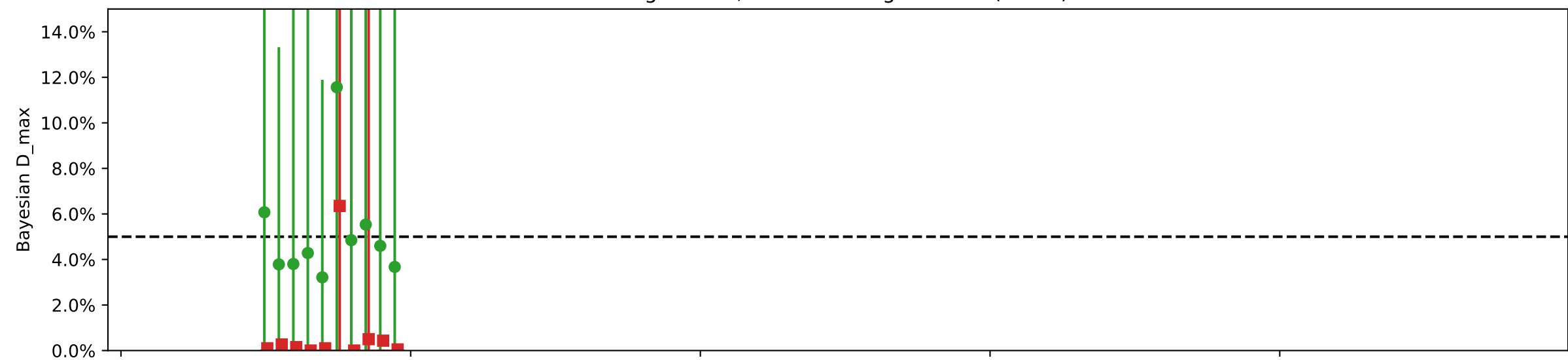
Mean Read Length = 35, 11.5% damaged reads (mean) in fasta file



Mean Read Length = 60, 17.3% damaged reads (mean) in fasta file



Mean Read Length = 90, 23.0% damaged reads (mean) in fasta file

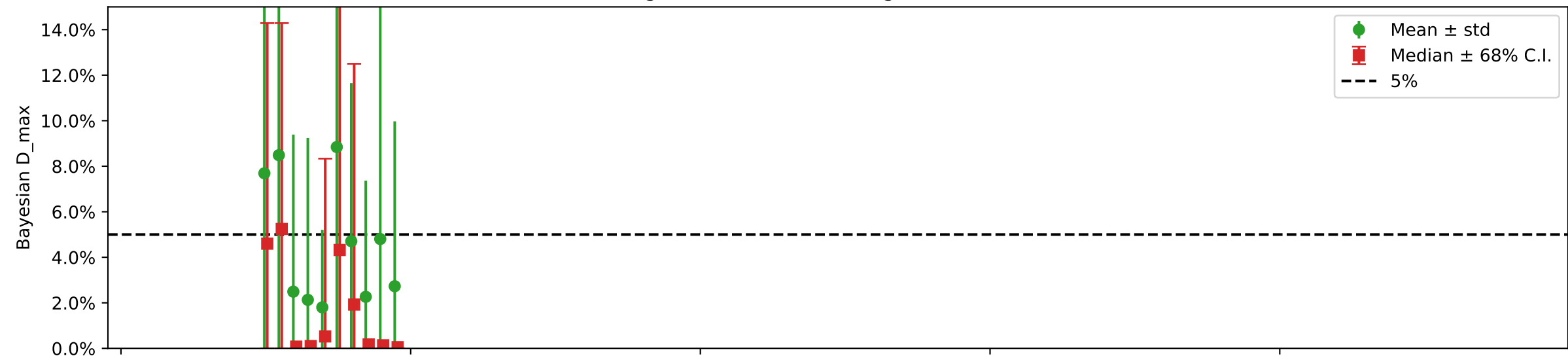


Iteration

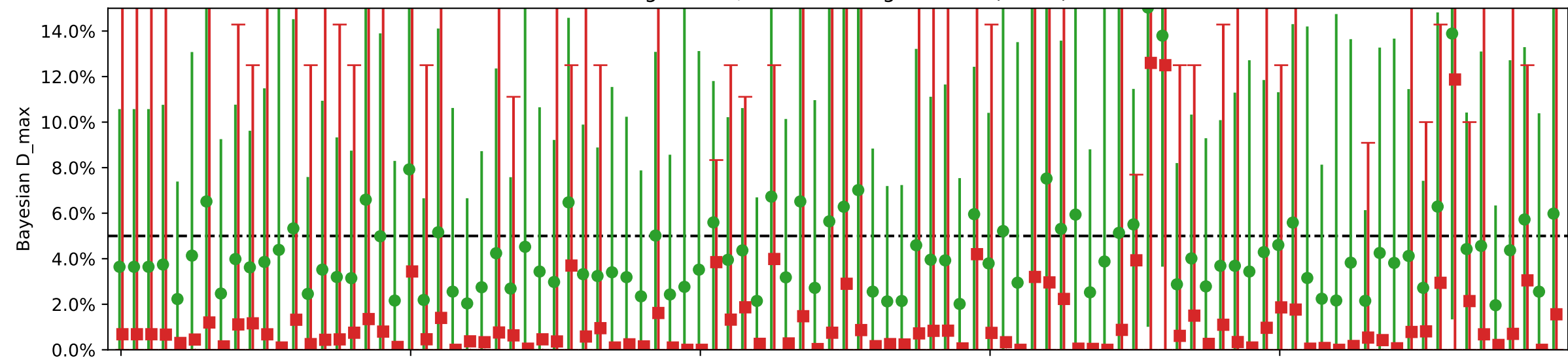


Individual damages:  
25 reads  
Briggs damage = 0.138  
Damage percent = 5%

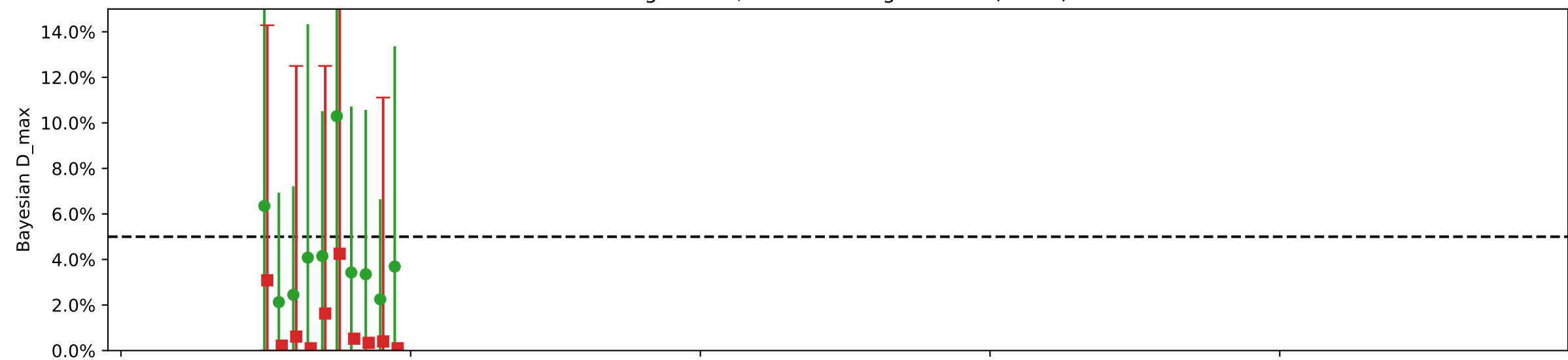
Mean Read Length = 35, 10.3% damaged reads (mean) in fasta file



Mean Read Length = 60, 17.1% damaged reads (mean) in fasta file



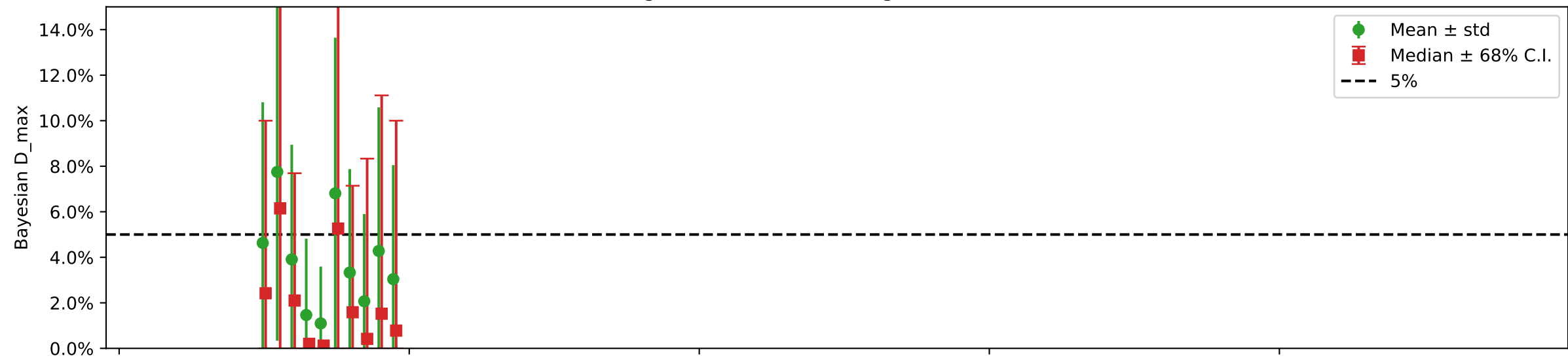
Mean Read Length = 90, 22.1% damaged reads (mean) in fasta file



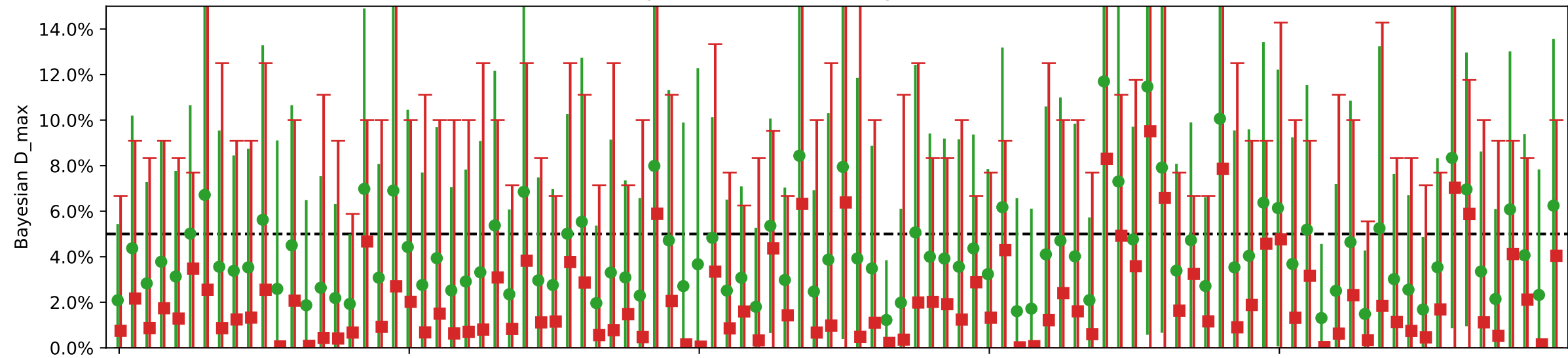
Iteration

Individual damages:  
50 reads  
Briggs damage = 0.138  
Damage percent = 5%

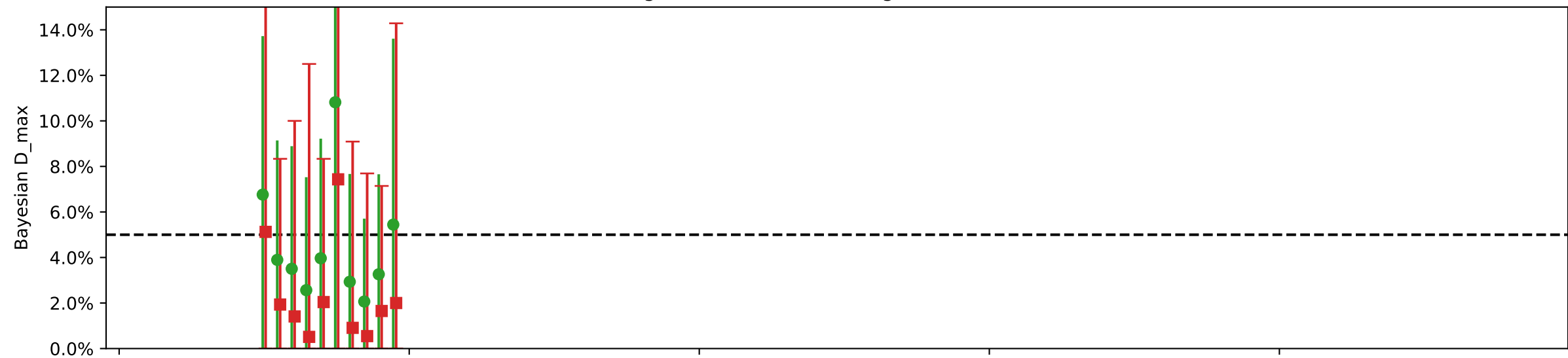
Mean Read Length = 35, 10.9% damaged reads (mean) in fasta file



Mean Read Length = 60, 16.3% damaged reads (mean) in fasta file



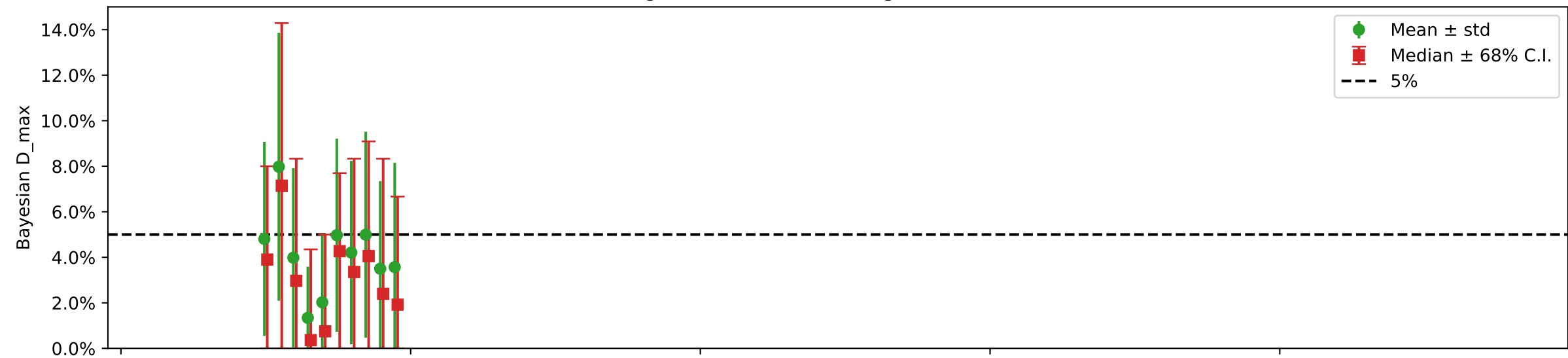
Mean Read Length = 90, 21.8% damaged reads (mean) in fasta file



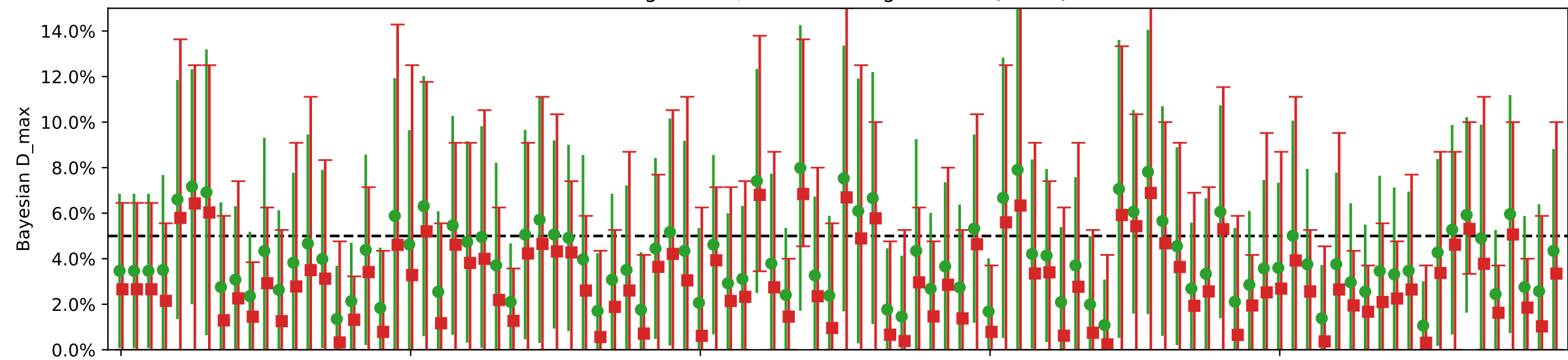
Iteration

Individual damages:  
100 reads  
Briggs damage = 0.138  
Damage percent = 5%

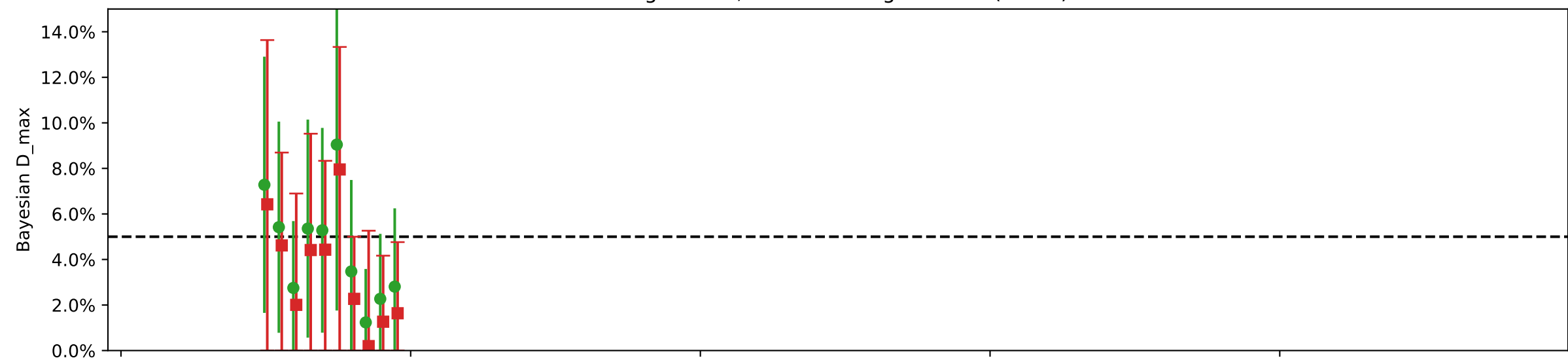
Mean Read Length = 35, 11.7% damaged reads (mean) in fasta file



Mean Read Length = 60, 16.5% damaged reads (mean) in fasta file



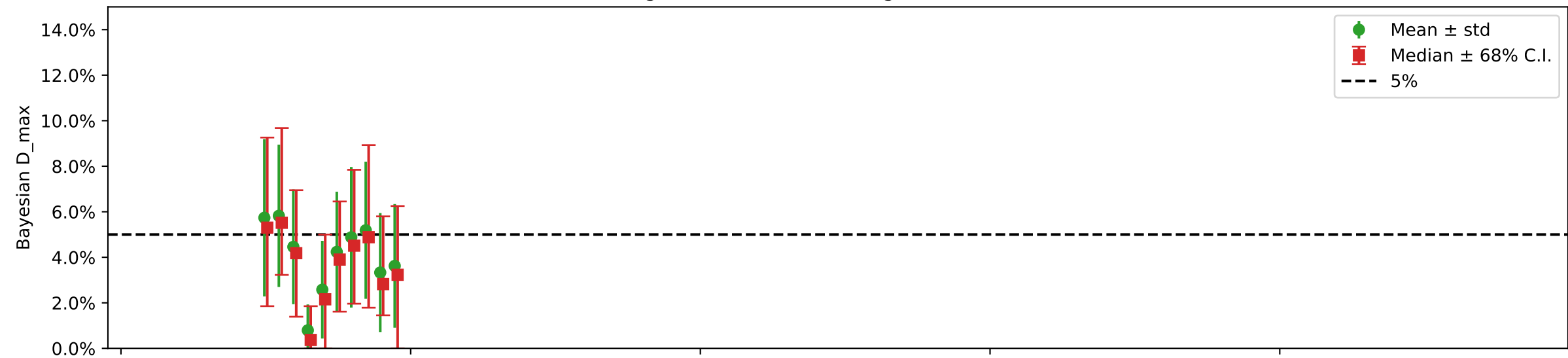
Mean Read Length = 90, 21.8% damaged reads (mean) in fasta file



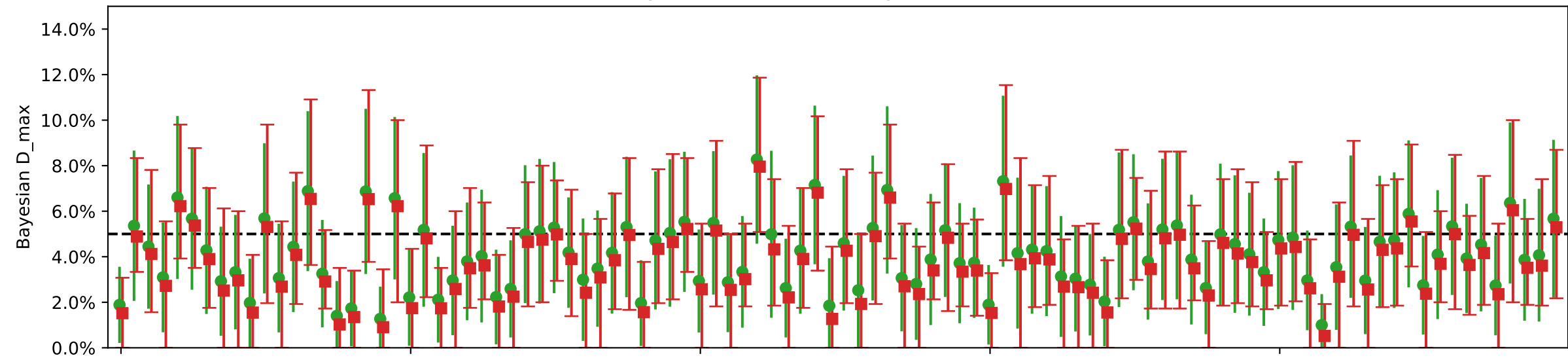
Iteration

Individual damages:  
250 reads  
Briggs damage = 0.138  
Damage percent = 5%

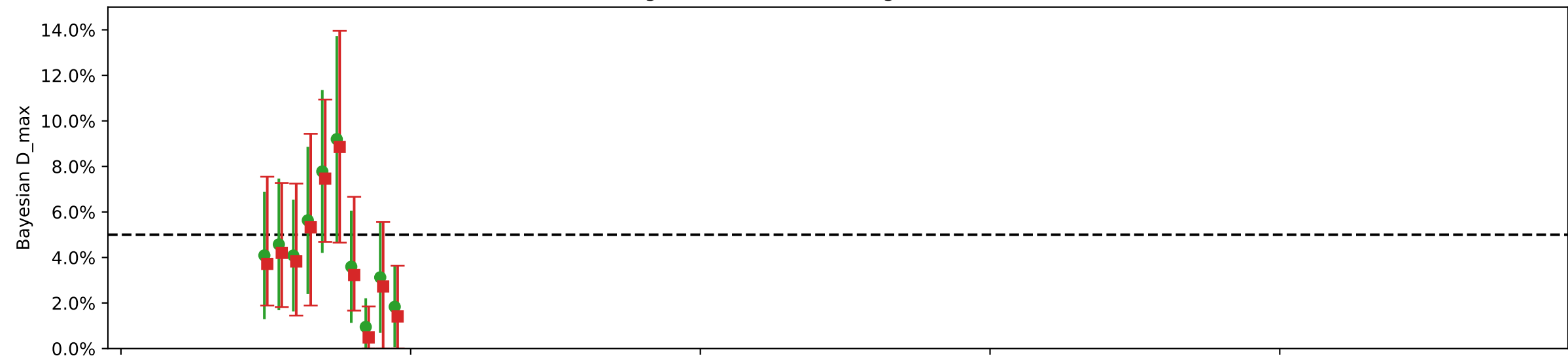
Mean Read Length = 35, 11.7% damaged reads (mean) in fasta file



Mean Read Length = 60, 16.0% damaged reads (mean) in fasta file



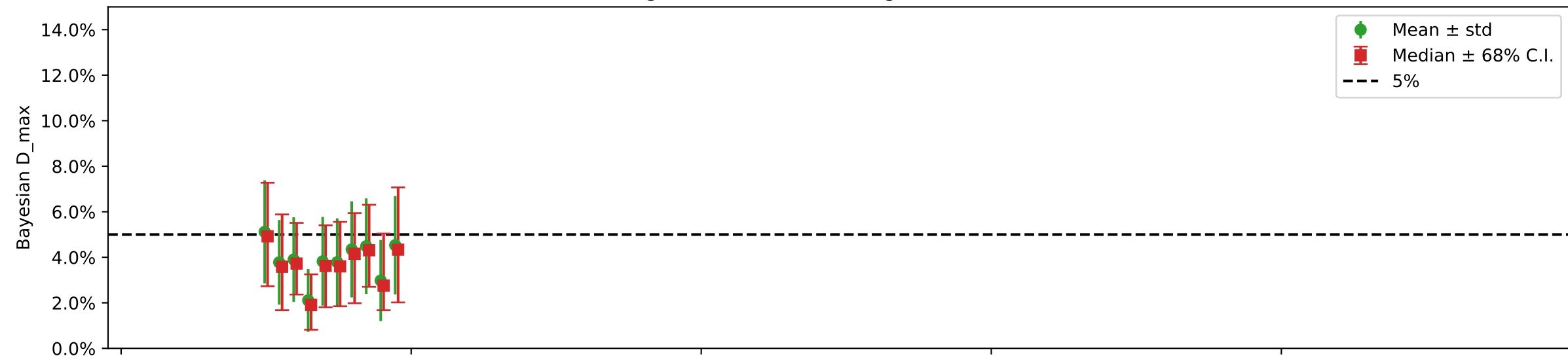
Mean Read Length = 90, 21.2% damaged reads (mean) in fasta file



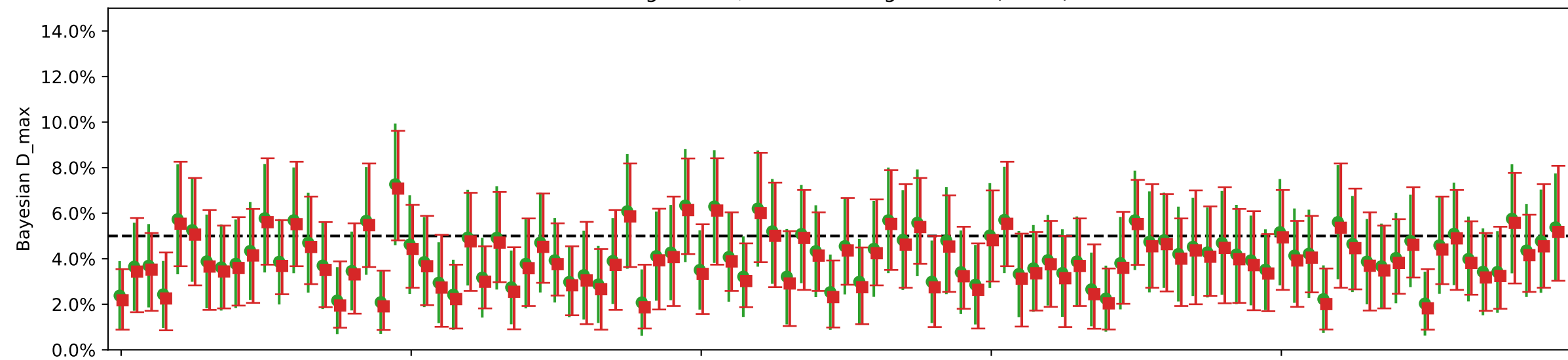
Iteration

Individual damages:  
500 reads  
Briggs damage = 0.138  
Damage percent = 5%

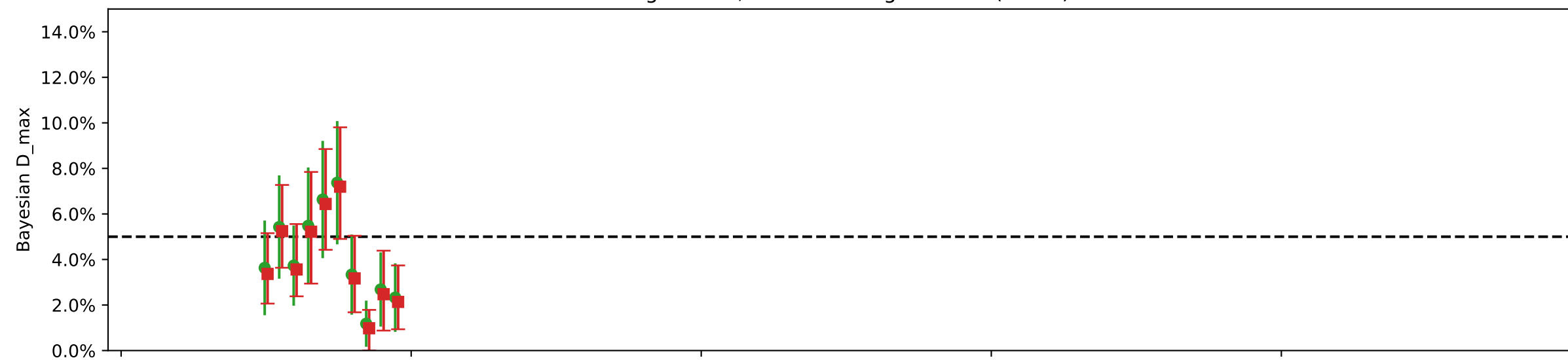
Mean Read Length = 35, 11.5% damaged reads (mean) in fasta file



Mean Read Length = 60, 16.2% damaged reads (mean) in fasta file



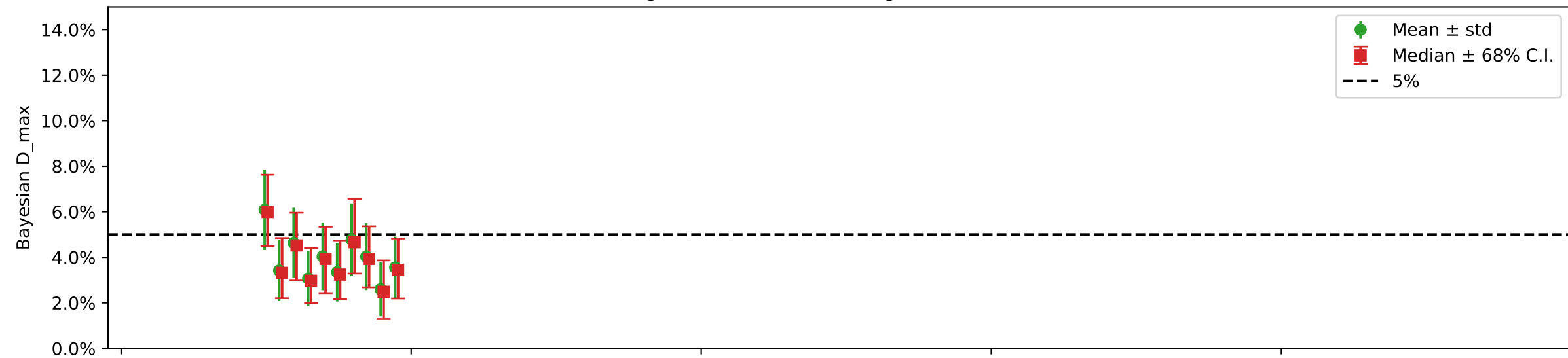
Mean Read Length = 90, 21.3% damaged reads (mean) in fasta file



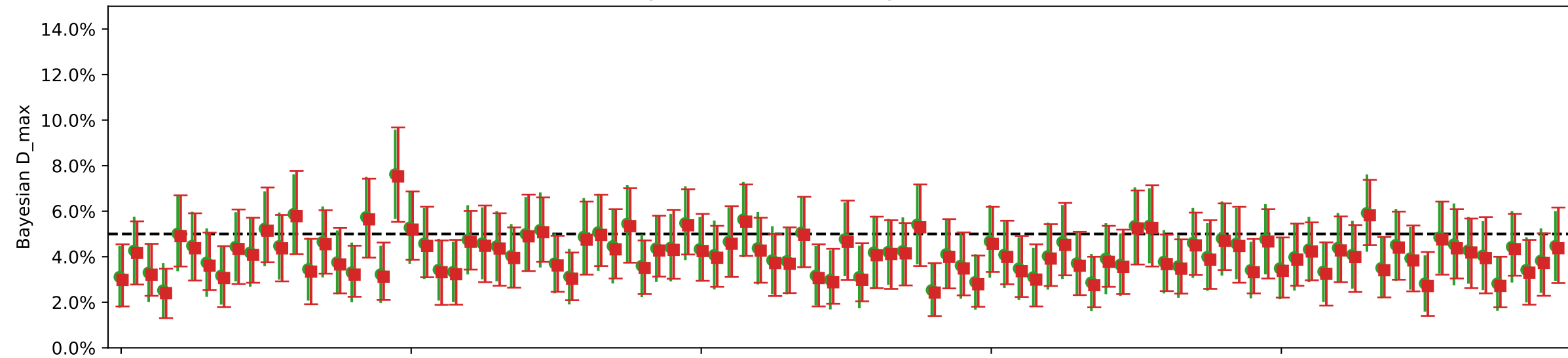
Iteration

Individual damages:  
1000 reads  
Briggs damage = 0.138  
Damage percent = 5%

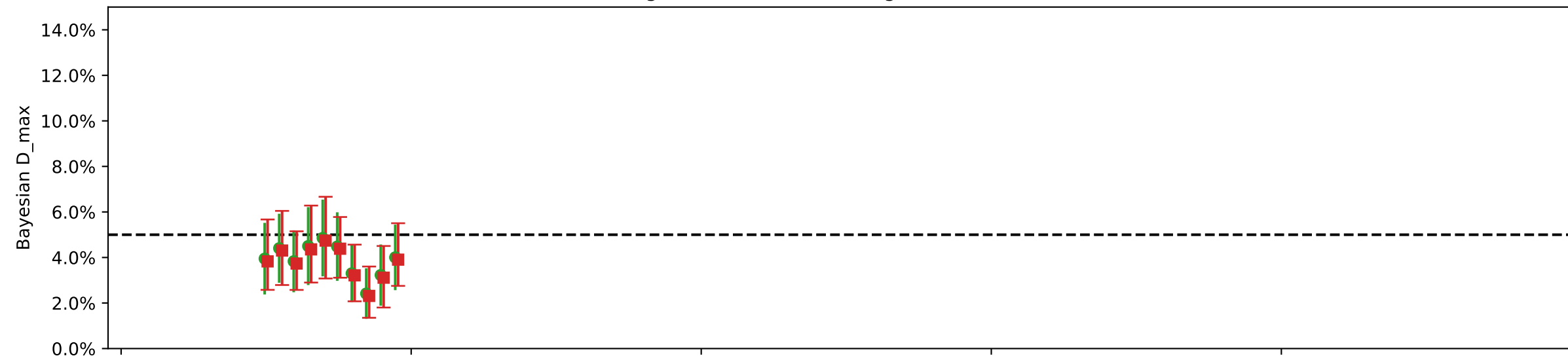
Mean Read Length = 35, 11.5% damaged reads (mean) in fasta file



Mean Read Length = 60, 16.1% damaged reads (mean) in fasta file



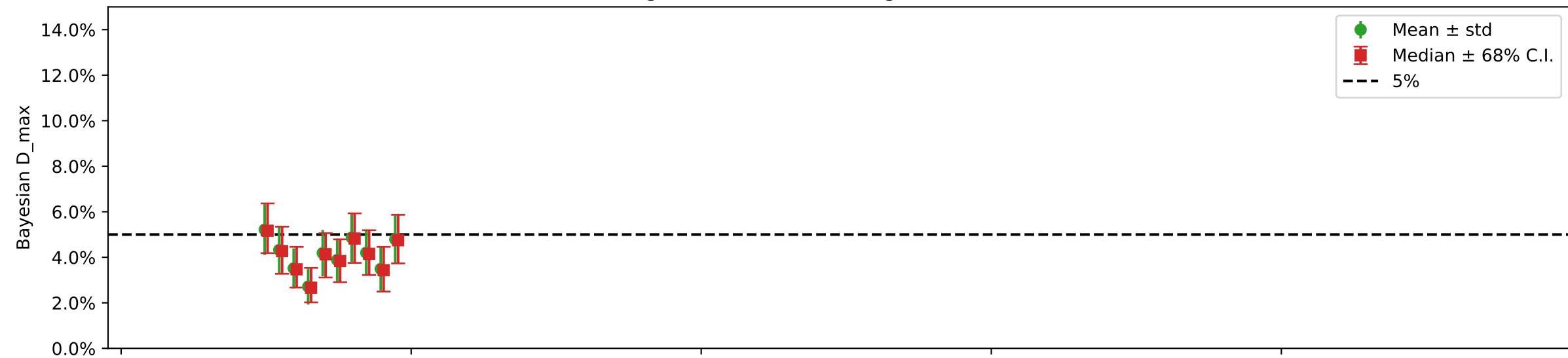
Mean Read Length = 90, 21.4% damaged reads (mean) in fasta file



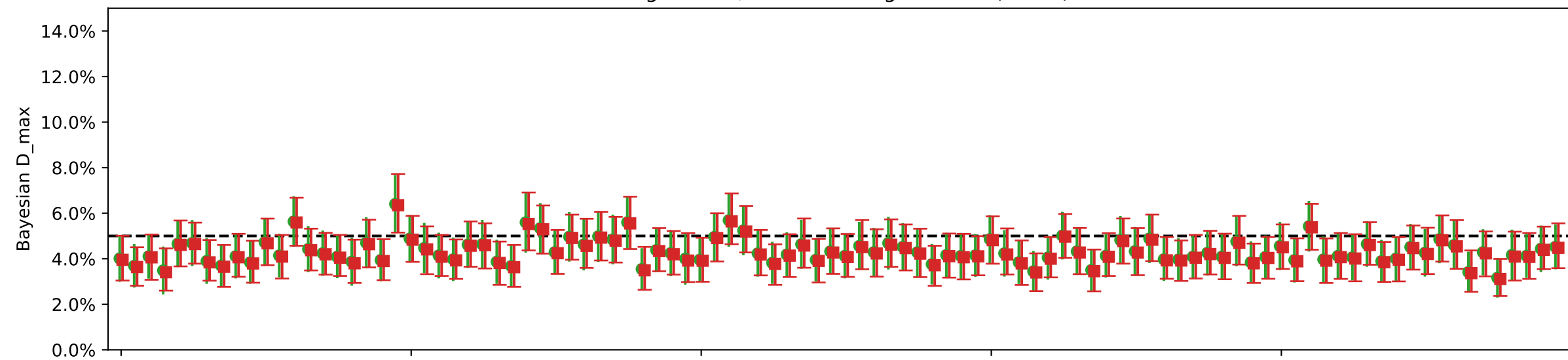
Iteration

Individual damages:  
2500 reads  
Briggs damage = 0.138  
Damage percent = 5%

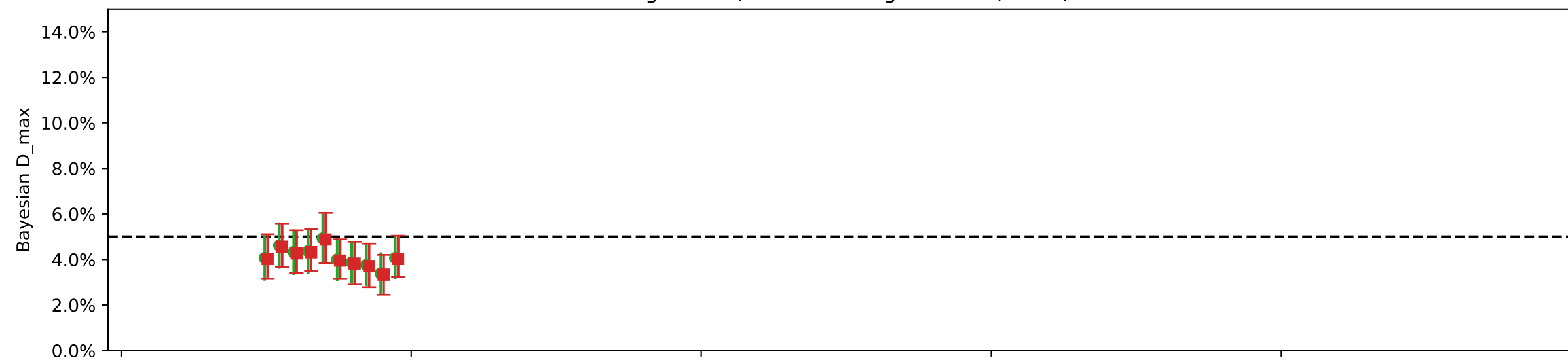
Mean Read Length = 35, 11.7% damaged reads (mean) in fasta file



Mean Read Length = 60, 16.1% damaged reads (mean) in fasta file



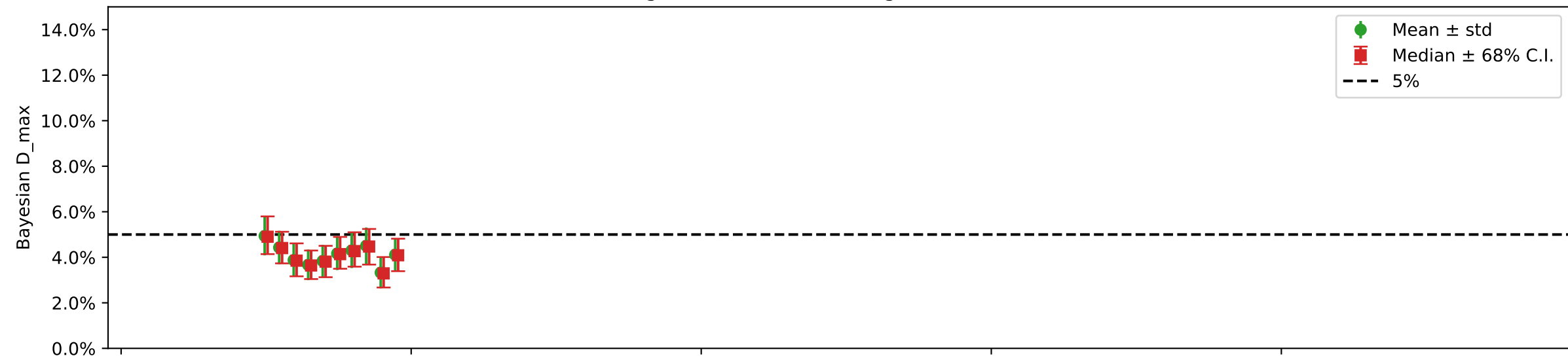
Mean Read Length = 90, 21.3% damaged reads (mean) in fasta file



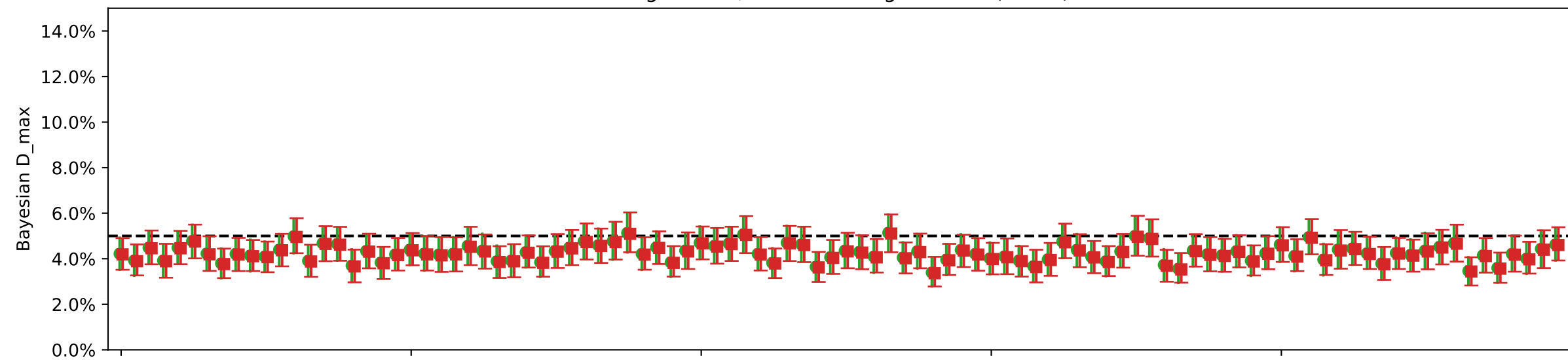
Iteration

Individual damages:  
5000 reads  
Briggs damage = 0.138  
Damage percent = 5%

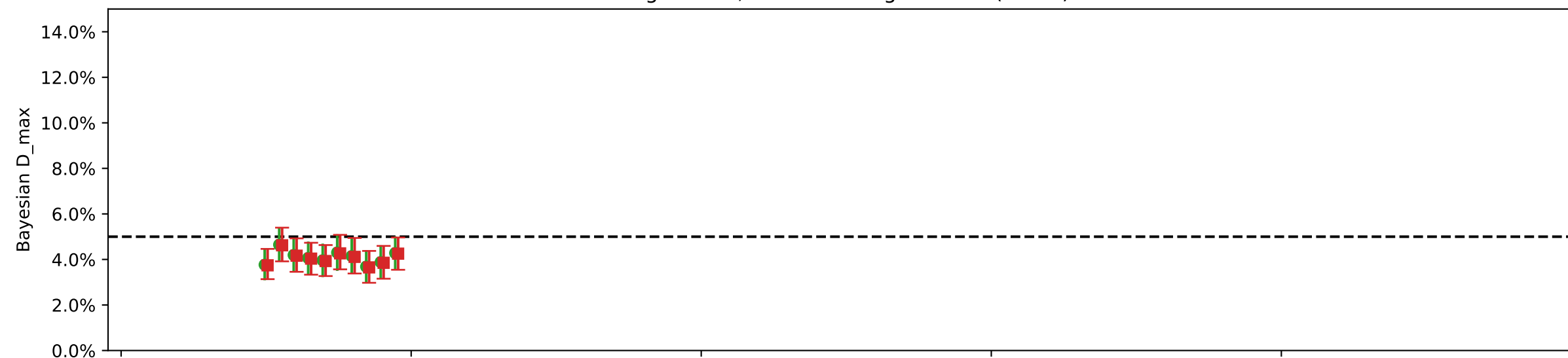
Mean Read Length = 35, 11.7% damaged reads (mean) in fasta file



Mean Read Length = 60, 16.0% damaged reads (mean) in fasta file



Mean Read Length = 90, 21.3% damaged reads (mean) in fasta file

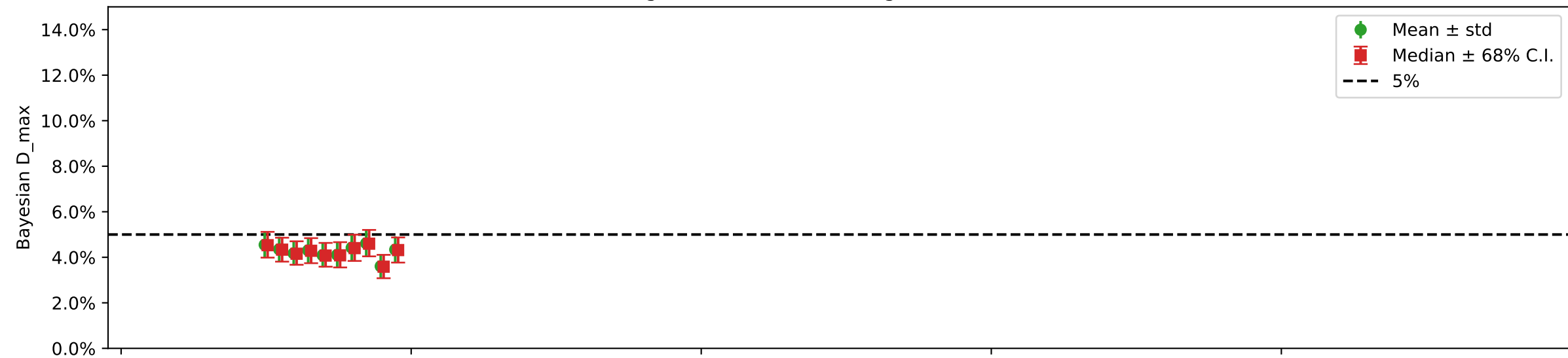


Iteration

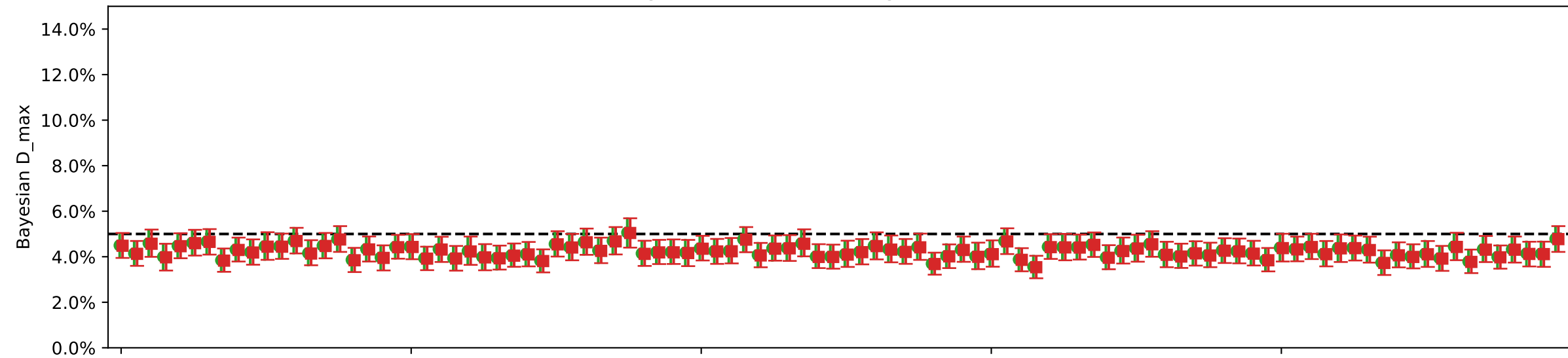


Individual damages:  
10000 reads  
Briggs damage = 0.138  
Damage percent = 5%

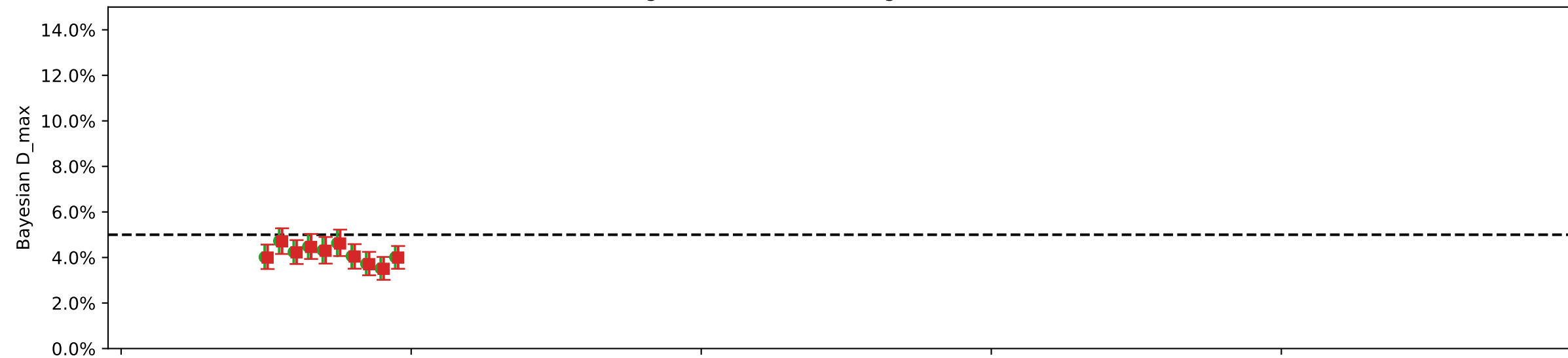
Mean Read Length = 35, 11.7% damaged reads (mean) in fasta file



Mean Read Length = 60, 16.1% damaged reads (mean) in fasta file



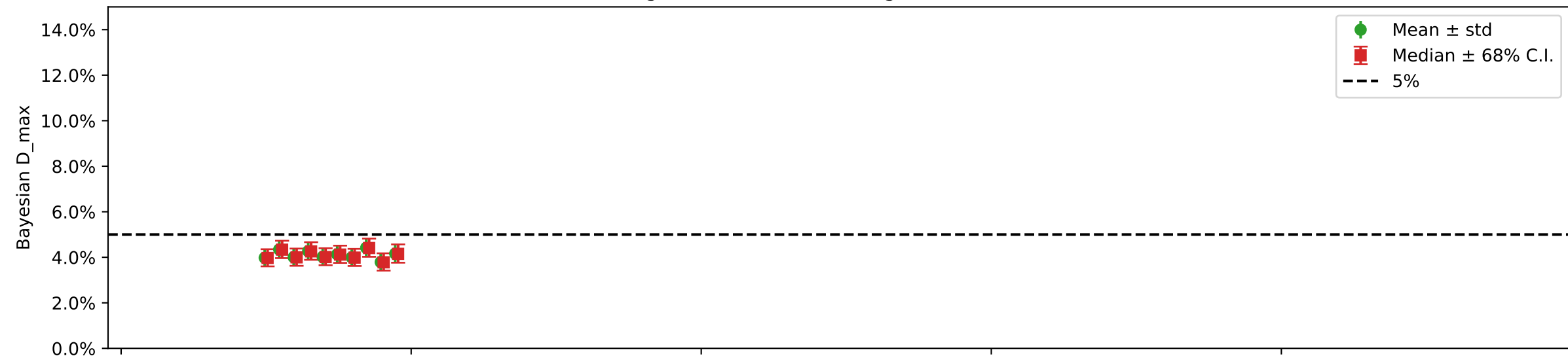
Mean Read Length = 90, 21.2% damaged reads (mean) in fasta file



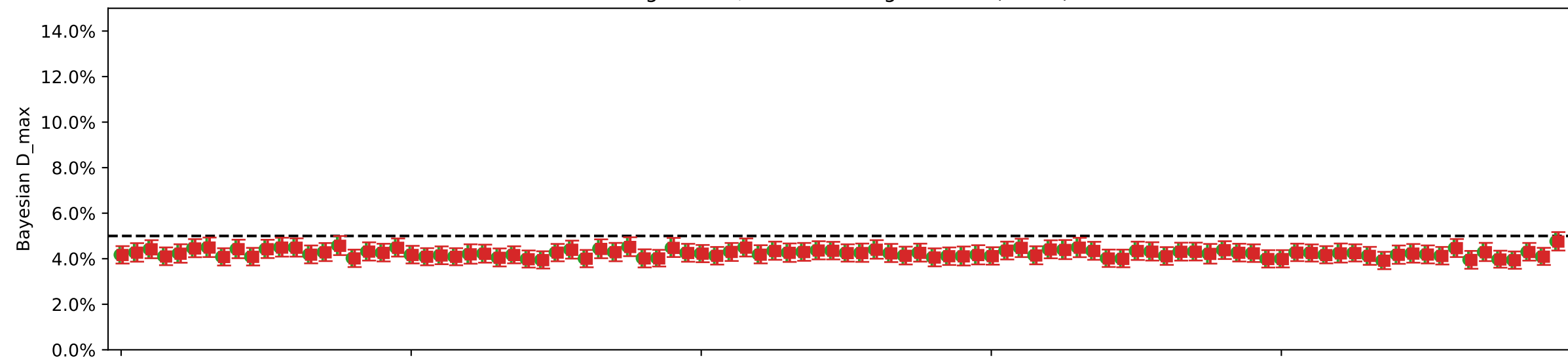
Iteration

Individual damages:  
25000 reads  
Briggs damage = 0.138  
Damage percent = 5%

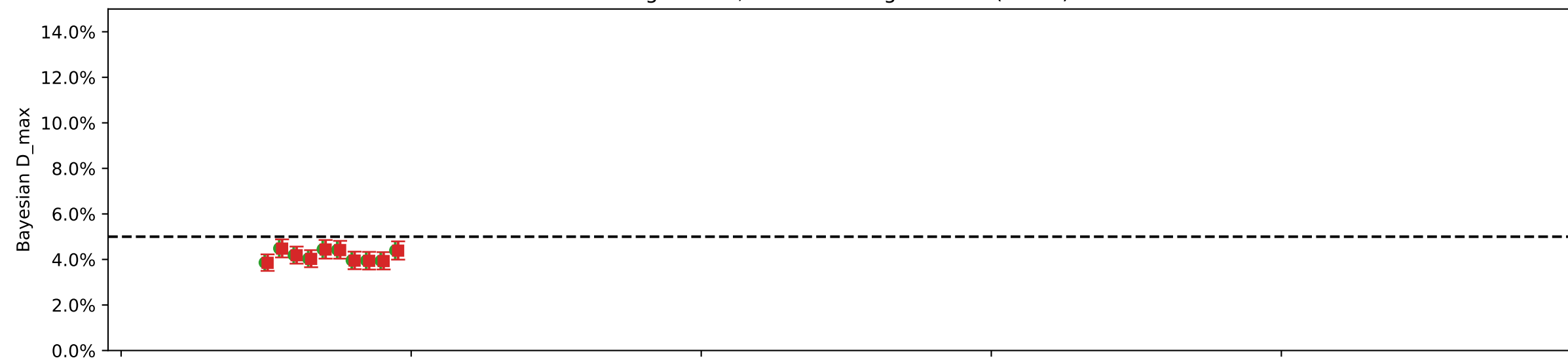
Mean Read Length = 35, 11.6% damaged reads (mean) in fasta file



Mean Read Length = 60, 16.1% damaged reads (mean) in fasta file



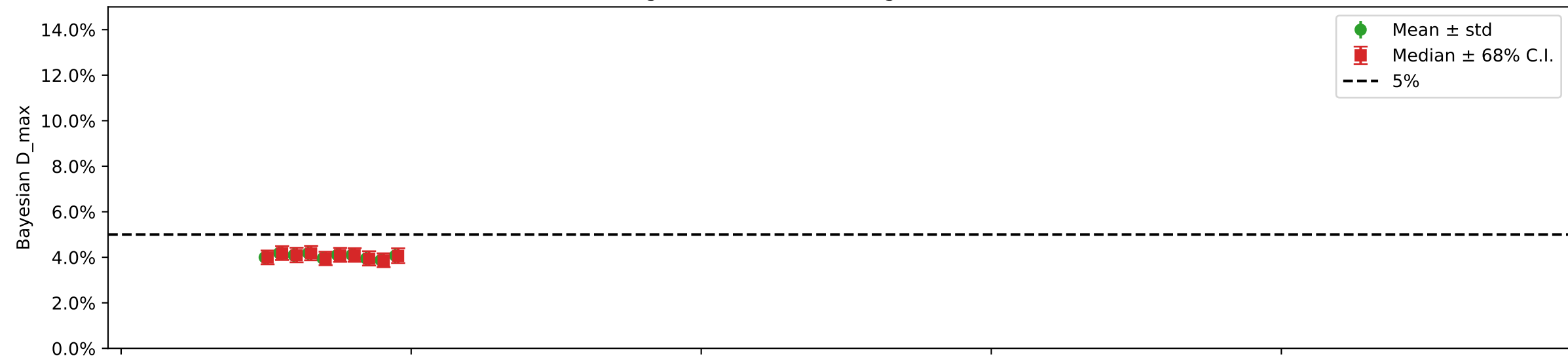
Mean Read Length = 90, 21.2% damaged reads (mean) in fasta file



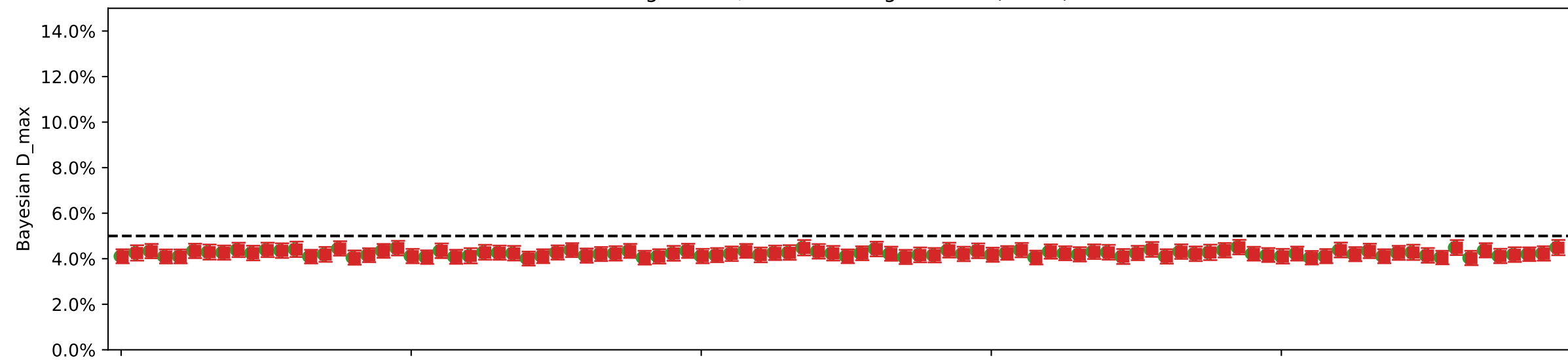
Iteration

Individual damages:  
50000 reads  
Briggs damage = 0.138  
Damage percent = 5%

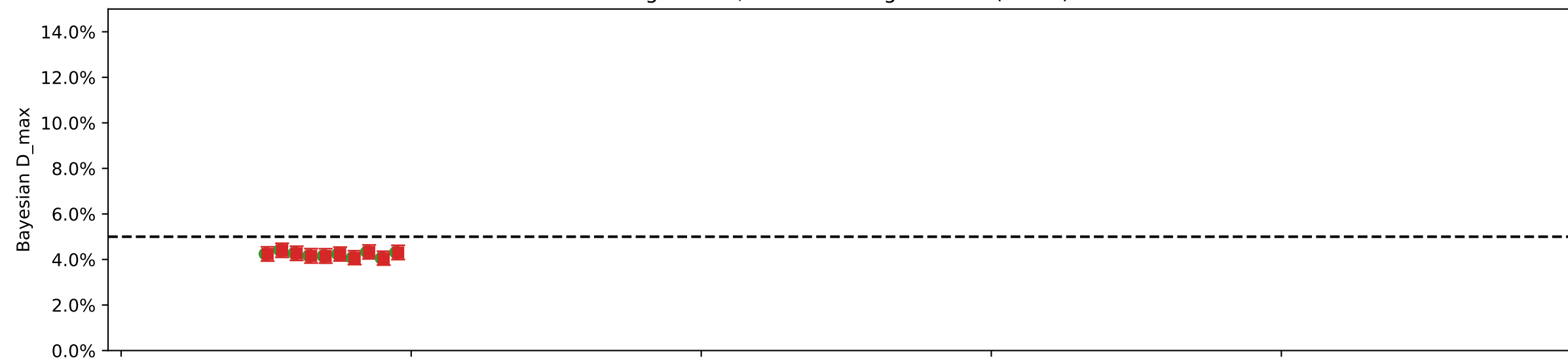
Mean Read Length = 35, 11.6% damaged reads (mean) in fasta file



Mean Read Length = 60, 16.0% damaged reads (mean) in fasta file



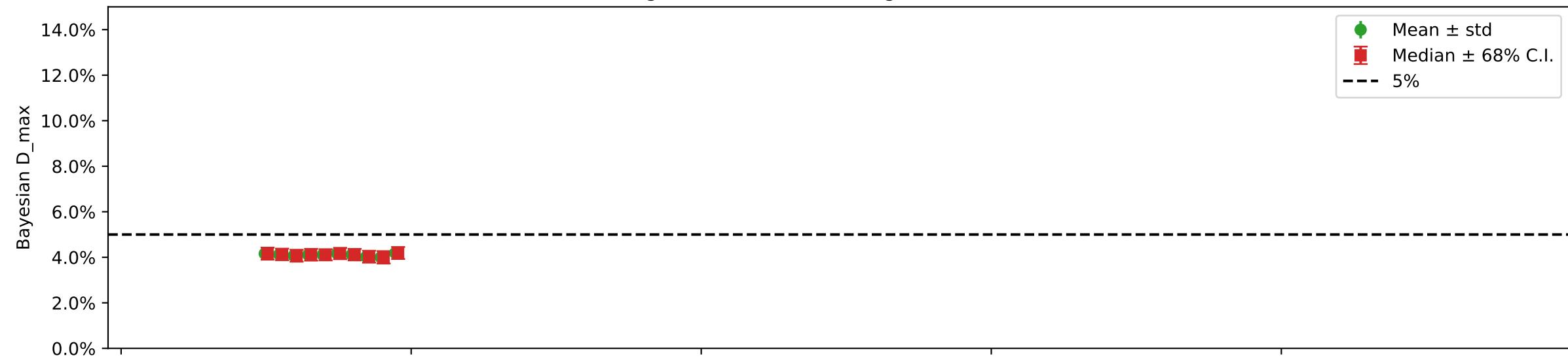
Mean Read Length = 90, 21.2% damaged reads (mean) in fasta file



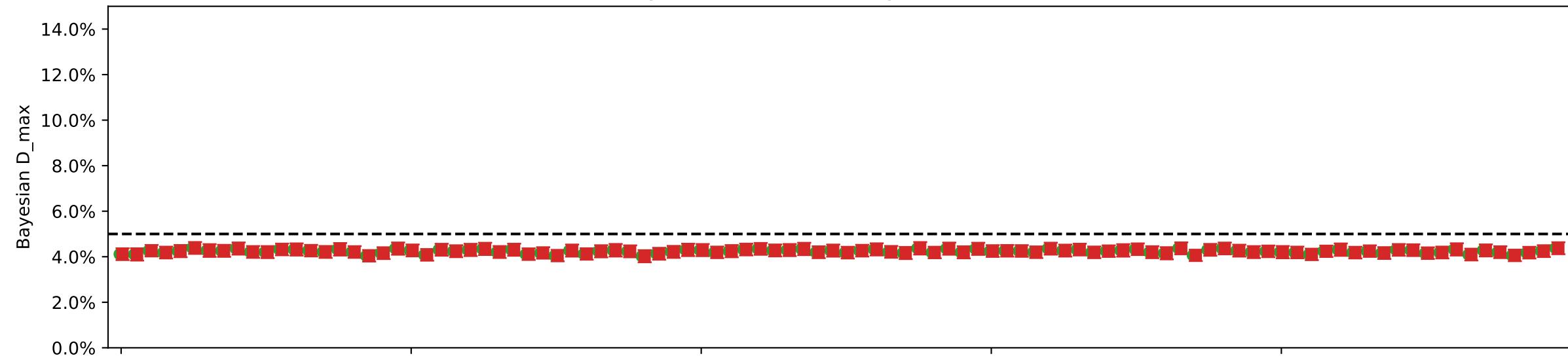
Iteration

Individual damages:  
100000 reads  
Briggs damage = 0.138  
Damage percent = 5%

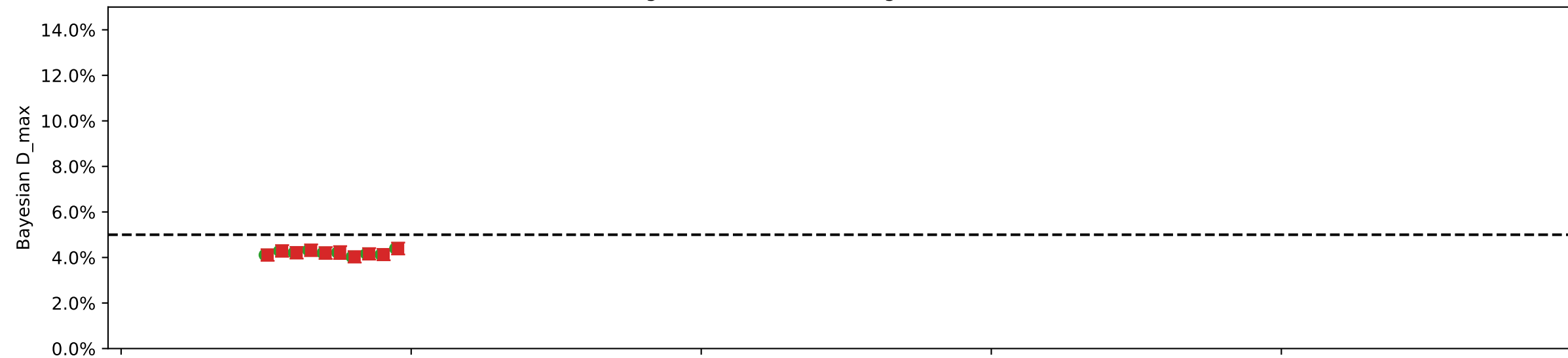
Mean Read Length = 35, 11.6% damaged reads (mean) in fasta file



Mean Read Length = 60, 16.0% damaged reads (mean) in fasta file



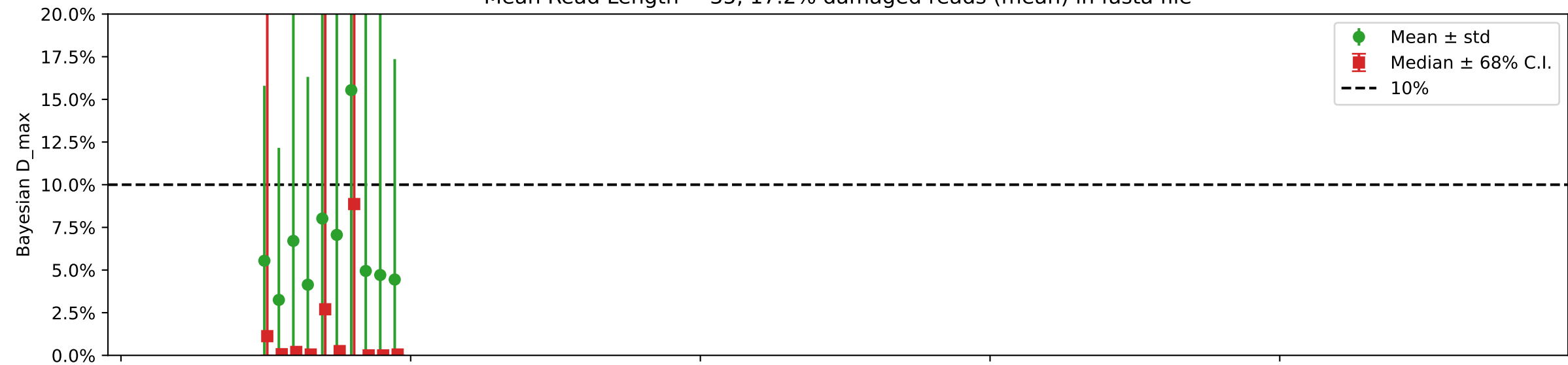
Mean Read Length = 90, 21.2% damaged reads (mean) in fasta file



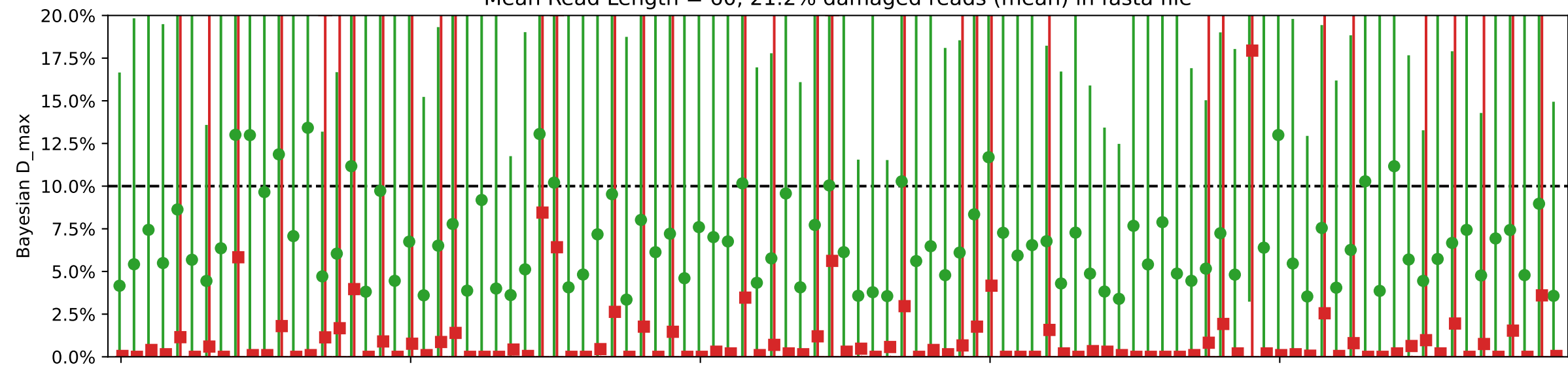
Iteration

Individual damages:  
10 reads  
Briggs damage = 0.303  
Damage percent = 10%

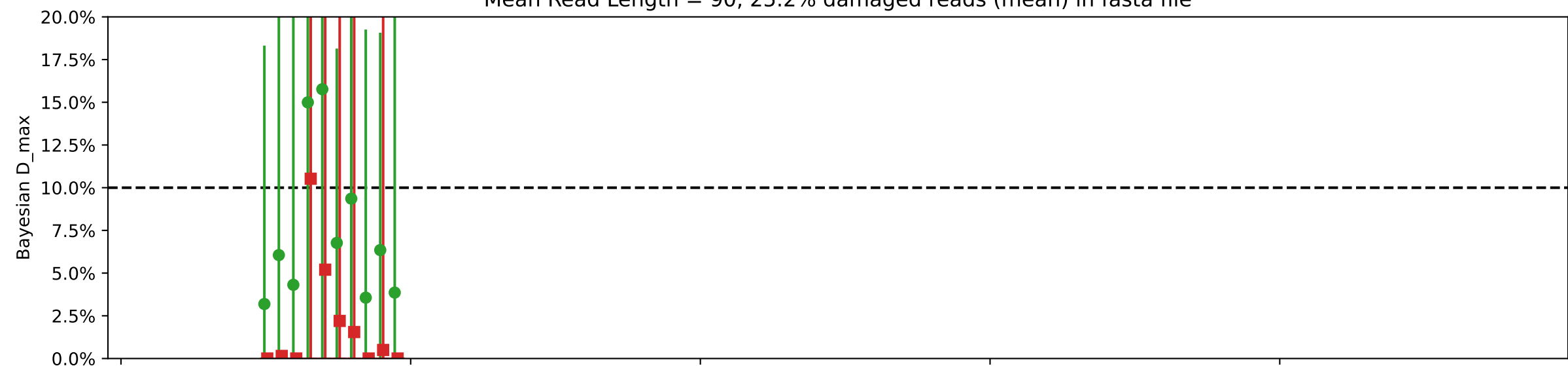
Mean Read Length = 35, 17.2% damaged reads (mean) in fasta file



Mean Read Length = 60, 21.2% damaged reads (mean) in fasta file



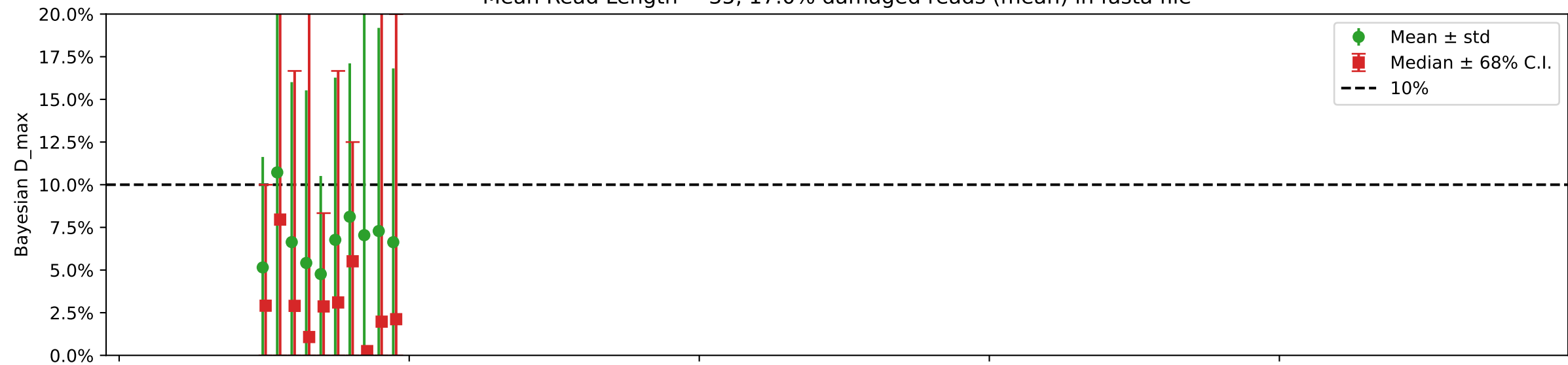
Mean Read Length = 90, 25.2% damaged reads (mean) in fasta file



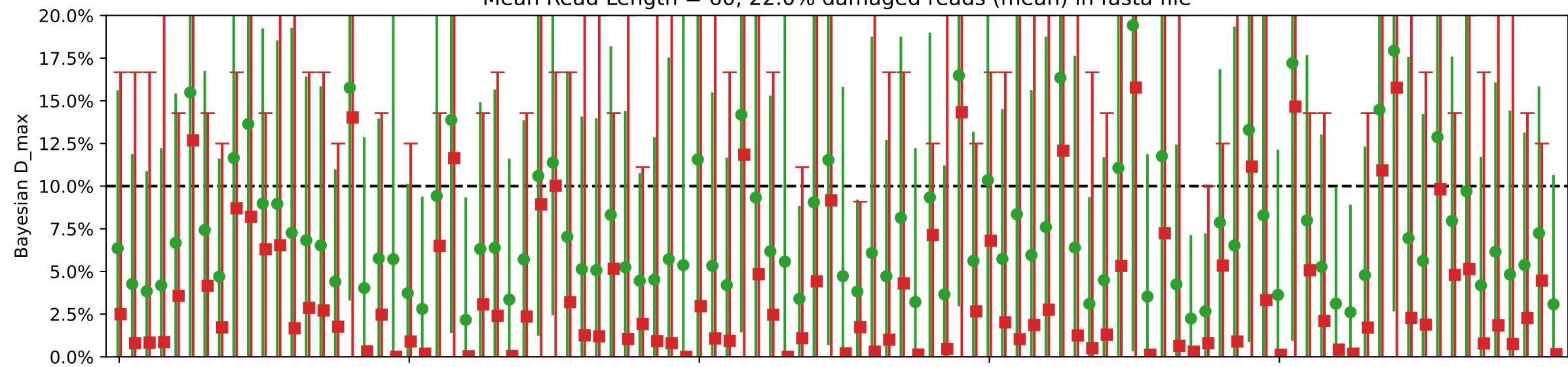
Iteration

Individual damages:  
25 reads  
Briggs damage = 0.303  
Damage percent = 10%

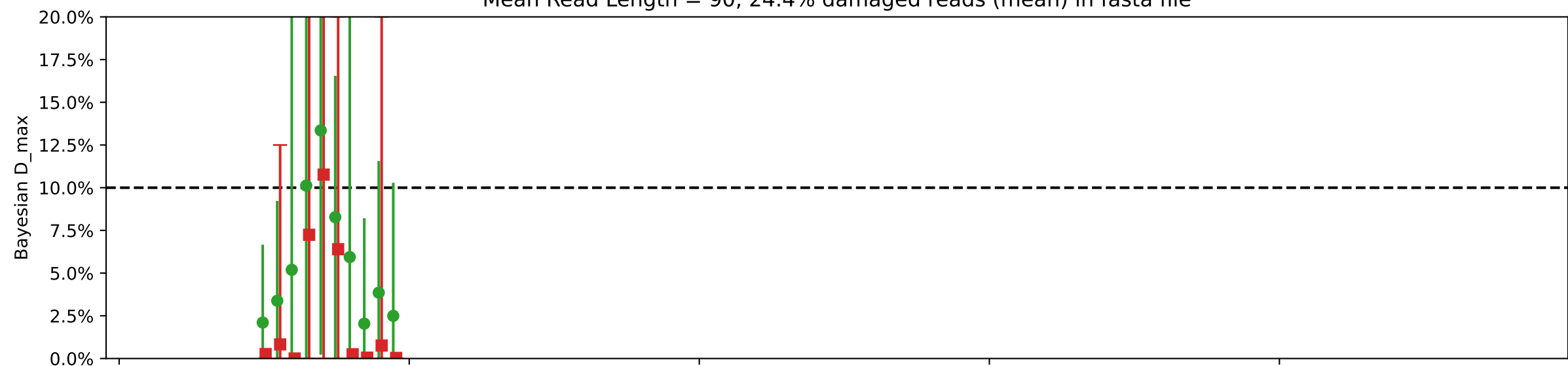
Mean Read Length = 35, 17.0% damaged reads (mean) in fasta file



Mean Read Length = 60, 22.0% damaged reads (mean) in fasta file



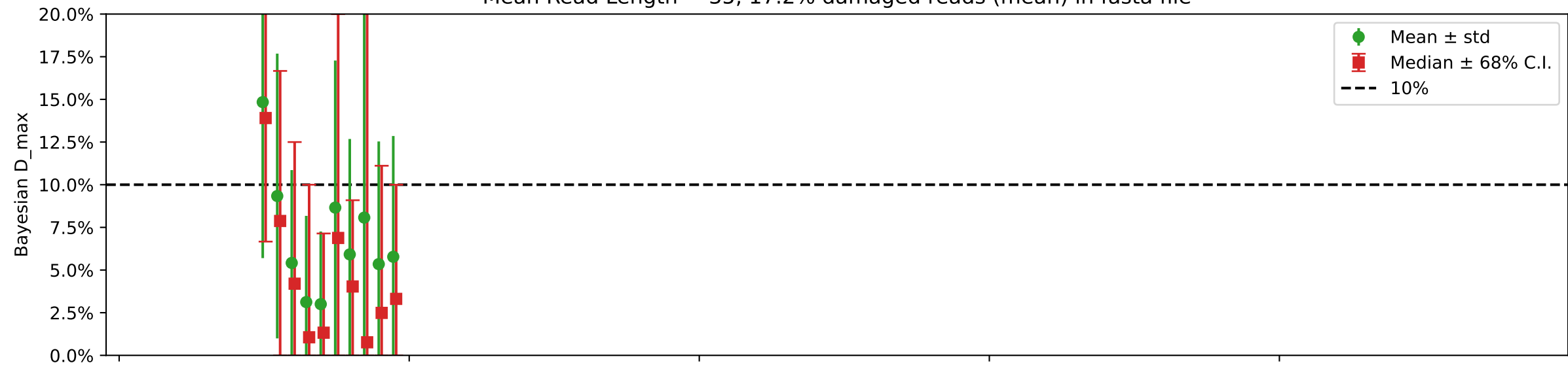
Mean Read Length = 90, 24.4% damaged reads (mean) in fasta file



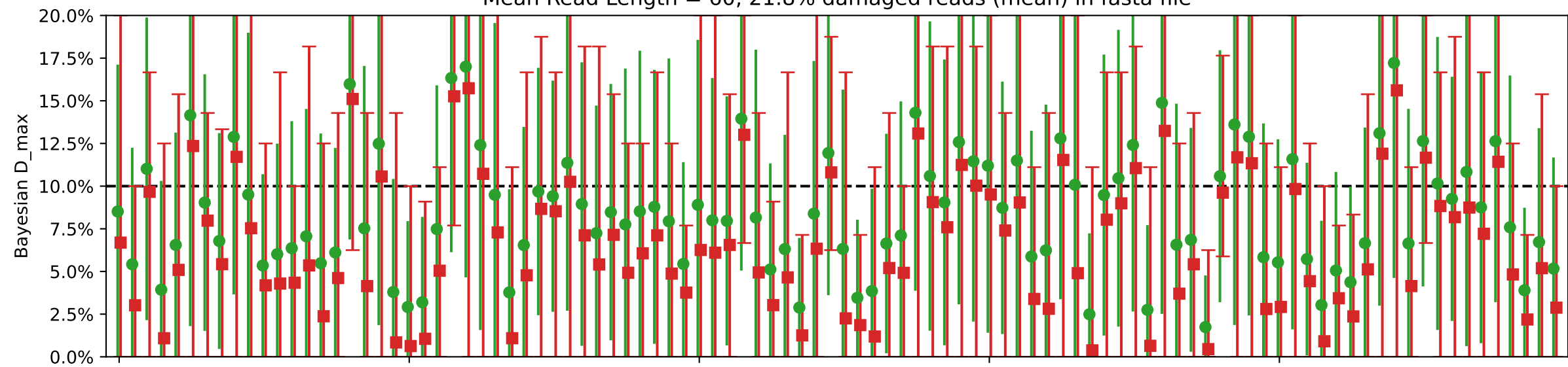
Iteration

Individual damages:  
50 reads  
Briggs damage = 0.303  
Damage percent = 10%

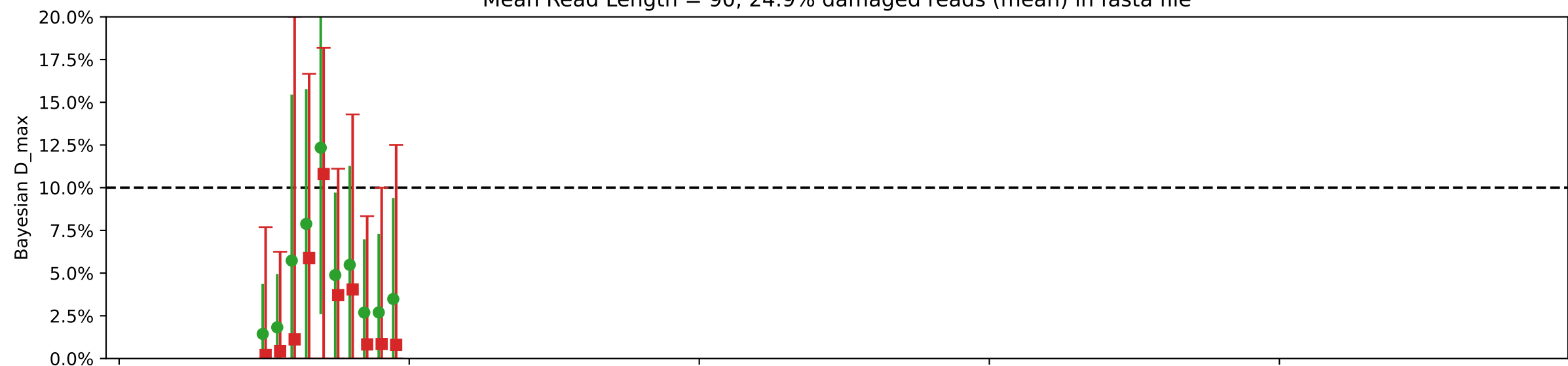
Mean Read Length = 35, 17.2% damaged reads (mean) in fasta file



Mean Read Length = 60, 21.8% damaged reads (mean) in fasta file



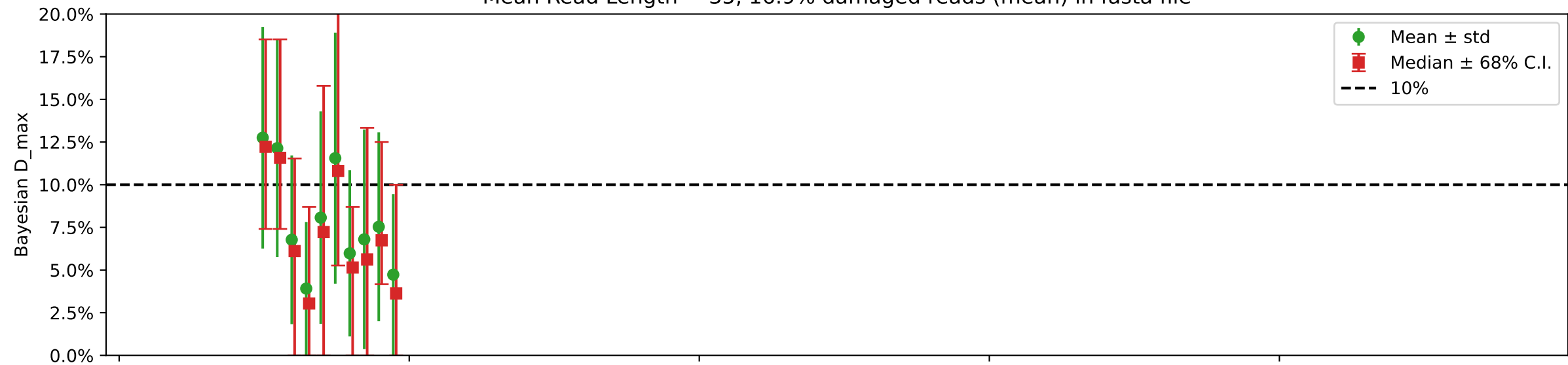
Mean Read Length = 90, 24.9% damaged reads (mean) in fasta file



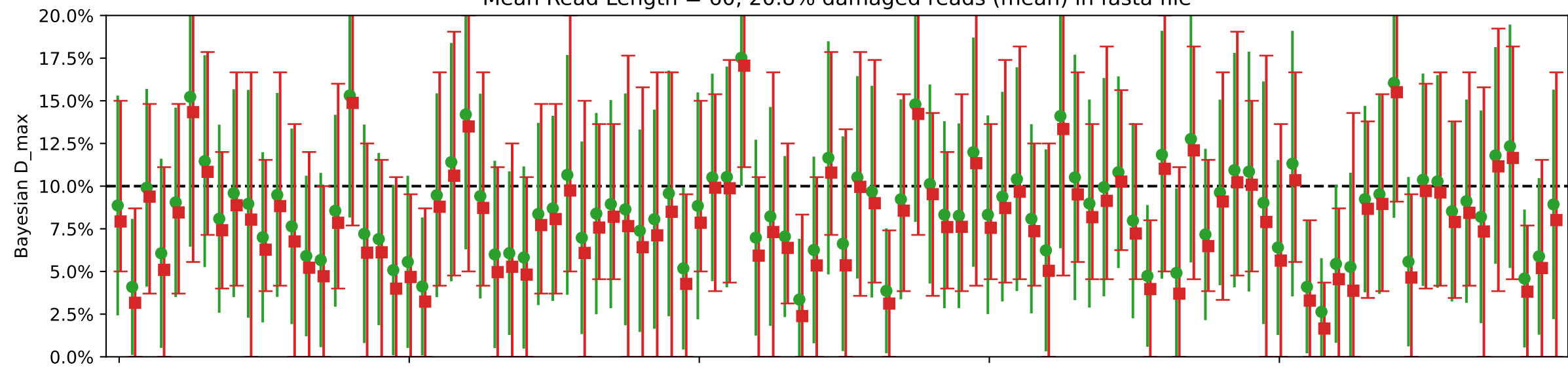
Iteration

Individual damages:  
100 reads  
Briggs damage = 0.303  
Damage percent = 10%

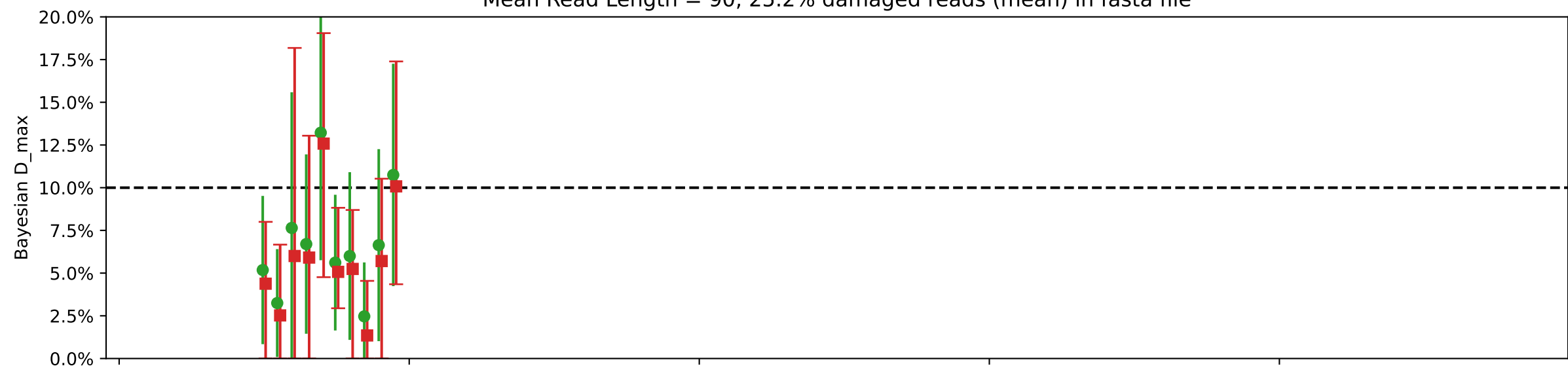
Mean Read Length = 35, 16.9% damaged reads (mean) in fasta file



Mean Read Length = 60, 20.8% damaged reads (mean) in fasta file



Mean Read Length = 90, 25.2% damaged reads (mean) in fasta file

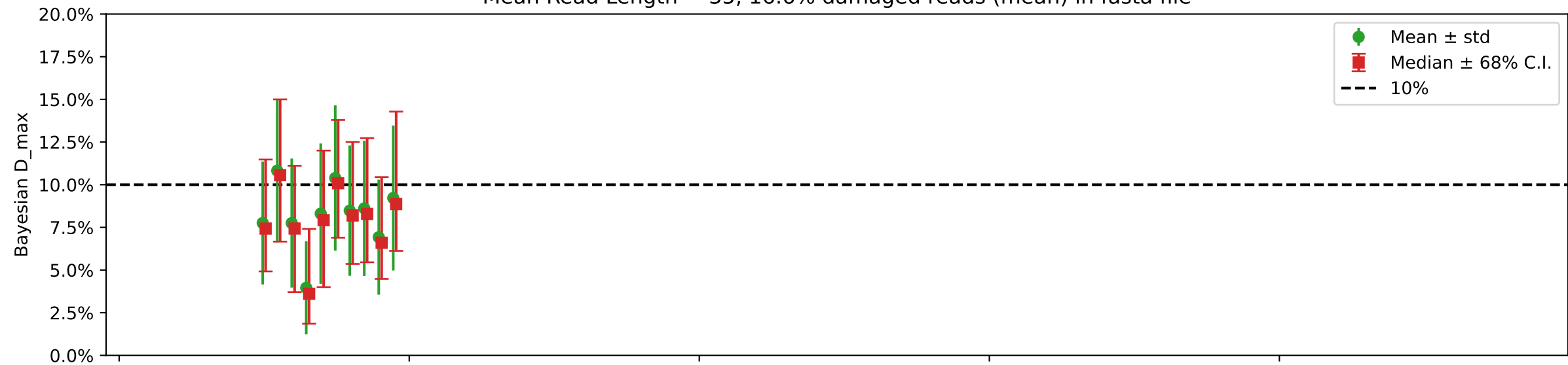


Iteration

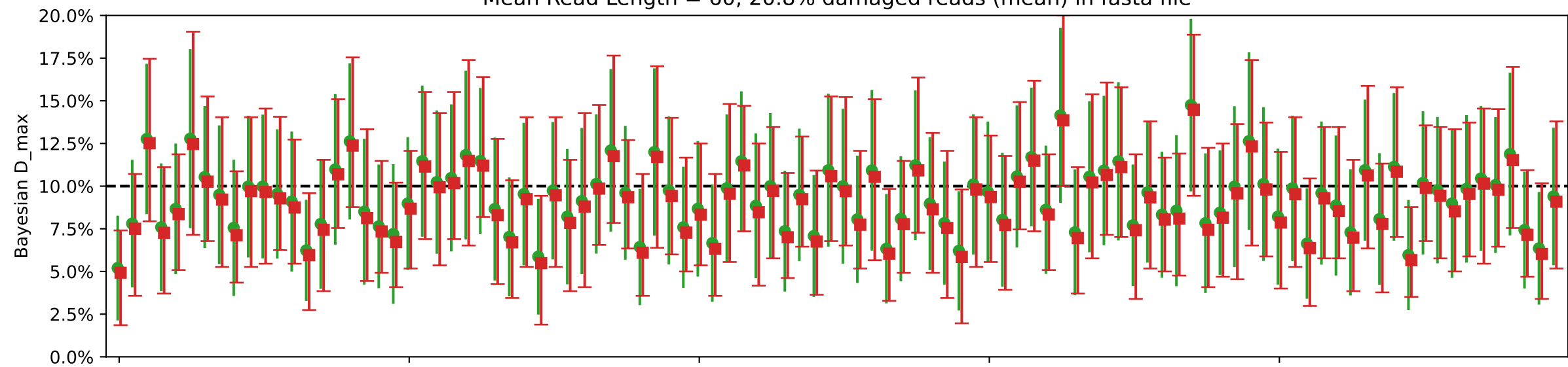


Individual damages:  
250 reads  
Briggs damage = 0.303  
Damage percent = 10%

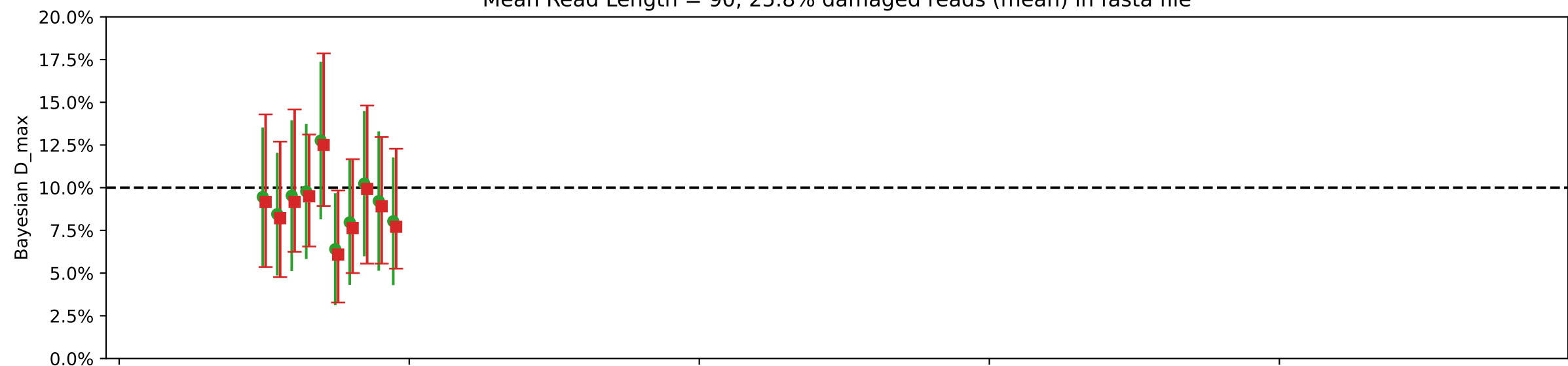
Mean Read Length = 35, 16.6% damaged reads (mean) in fasta file



Mean Read Length = 60, 20.8% damaged reads (mean) in fasta file



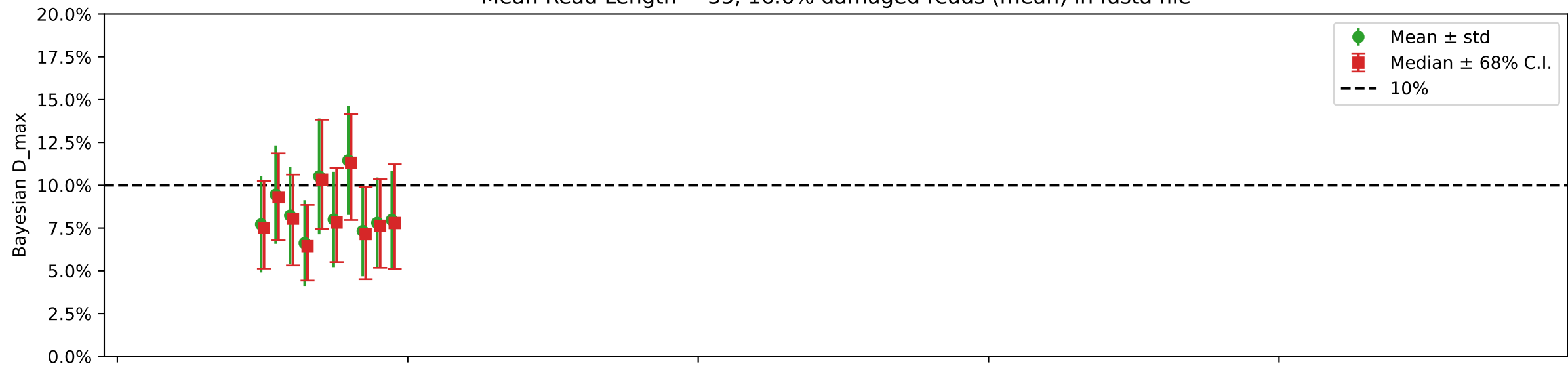
Mean Read Length = 90, 25.8% damaged reads (mean) in fasta file



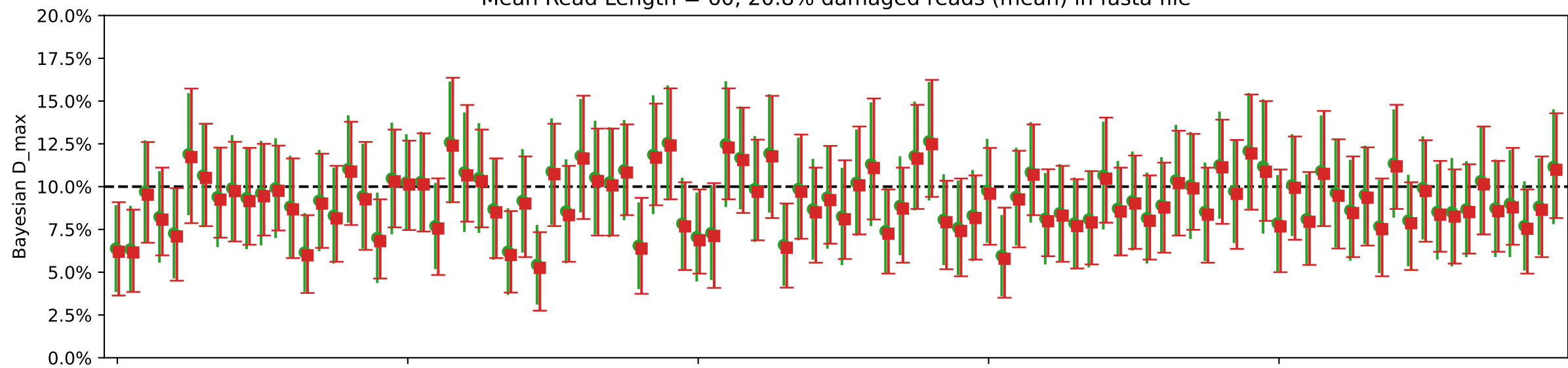
Iteration

Individual damages:  
500 reads  
Briggs damage = 0.303  
Damage percent = 10%

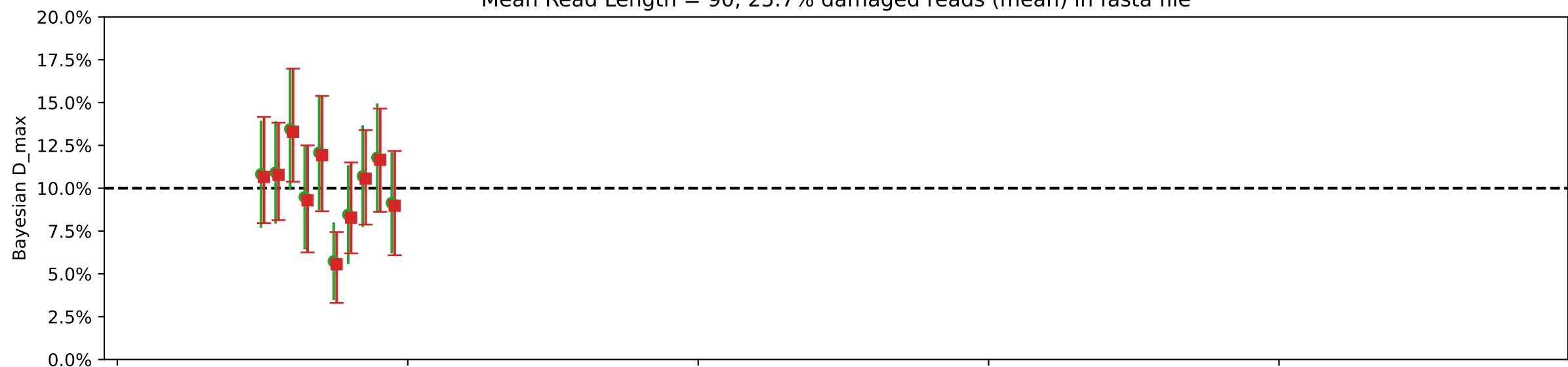
Mean Read Length = 35, 16.6% damaged reads (mean) in fasta file



Mean Read Length = 60, 20.8% damaged reads (mean) in fasta file



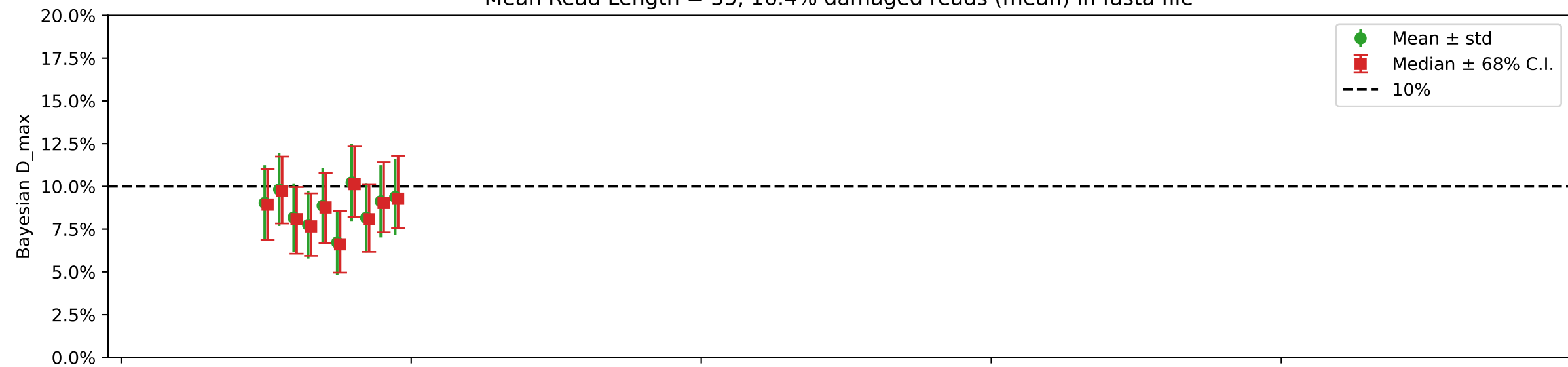
Mean Read Length = 90, 25.7% damaged reads (mean) in fasta file



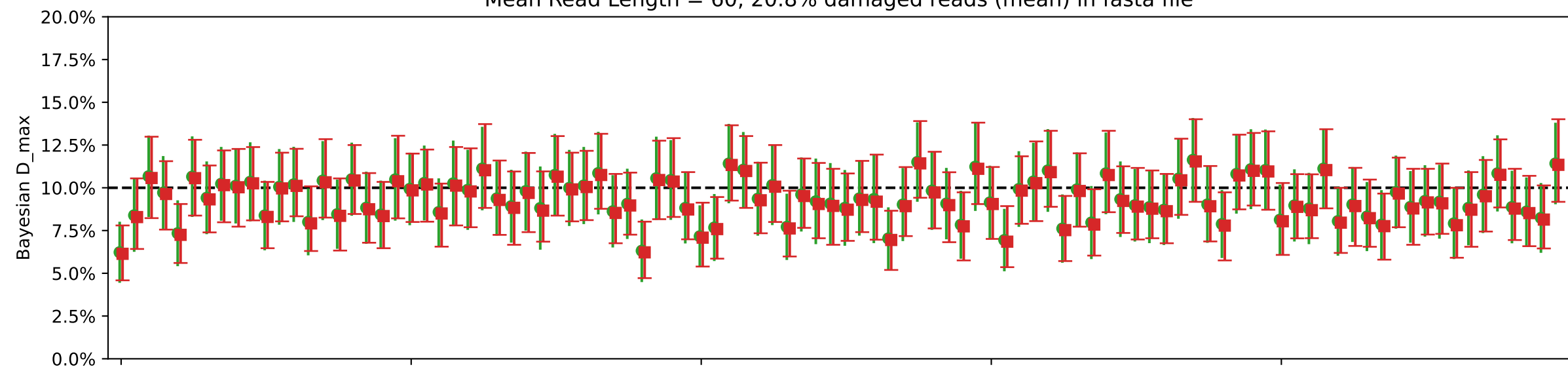
Iteration

Individual damages:  
1000 reads  
Briggs damage = 0.303  
Damage percent = 10%

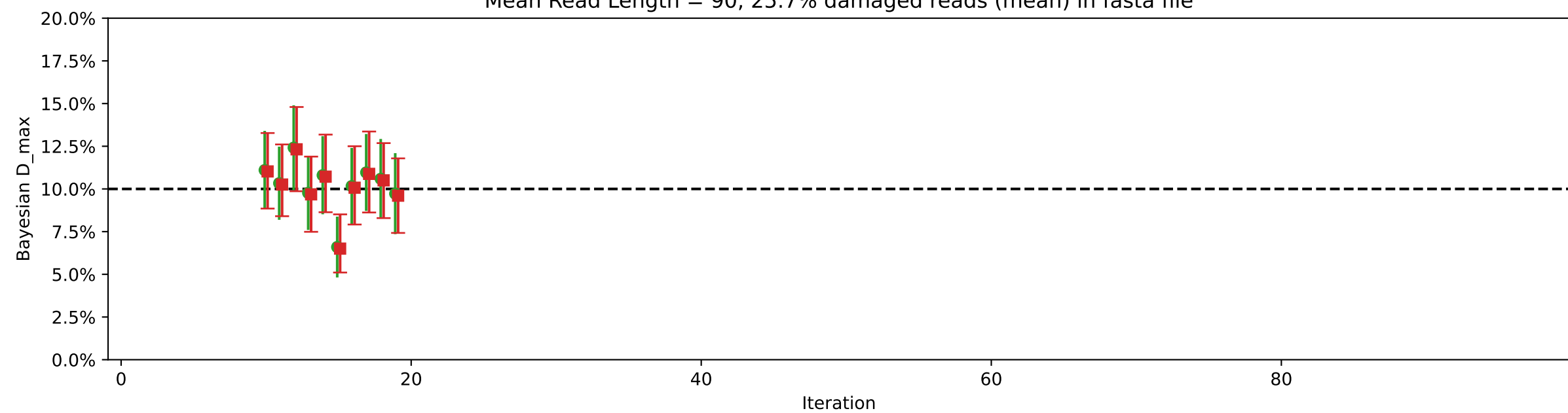
Mean Read Length = 35, 16.4% damaged reads (mean) in fasta file



Mean Read Length = 60, 20.8% damaged reads (mean) in fasta file

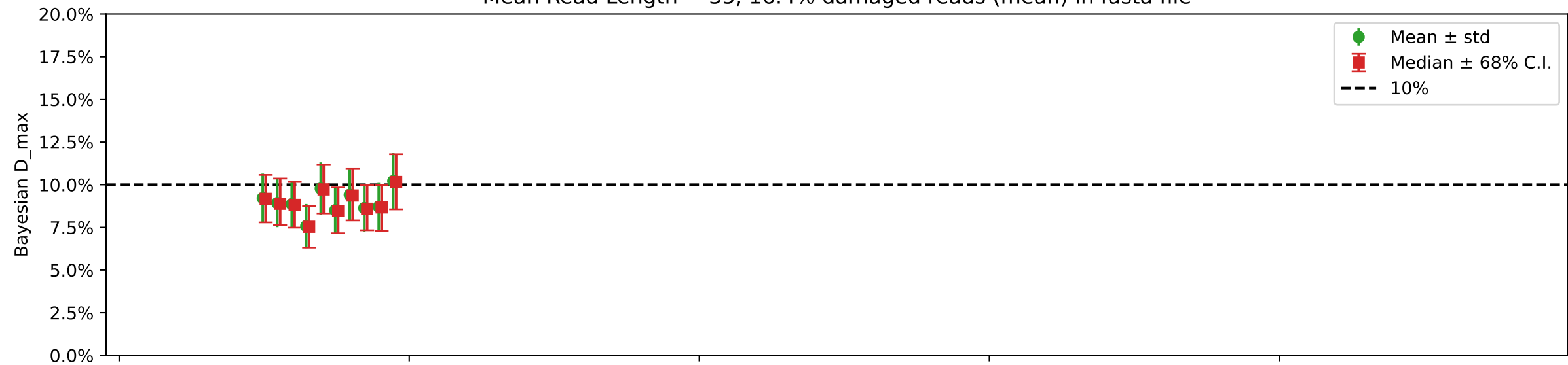


Mean Read Length = 90, 25.7% damaged reads (mean) in fasta file

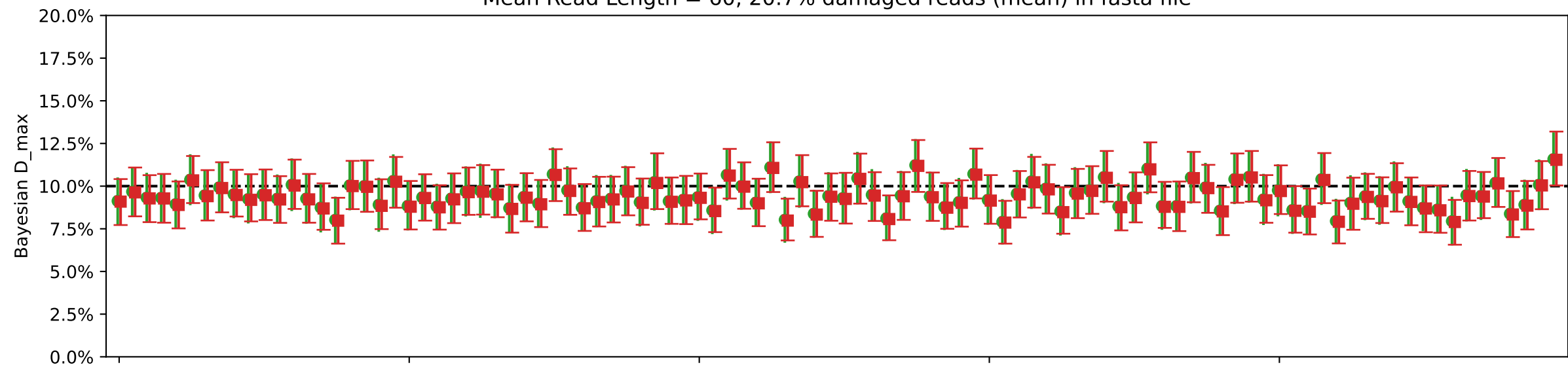


Individual damages:  
2500 reads  
Briggs damage = 0.303  
Damage percent = 10%

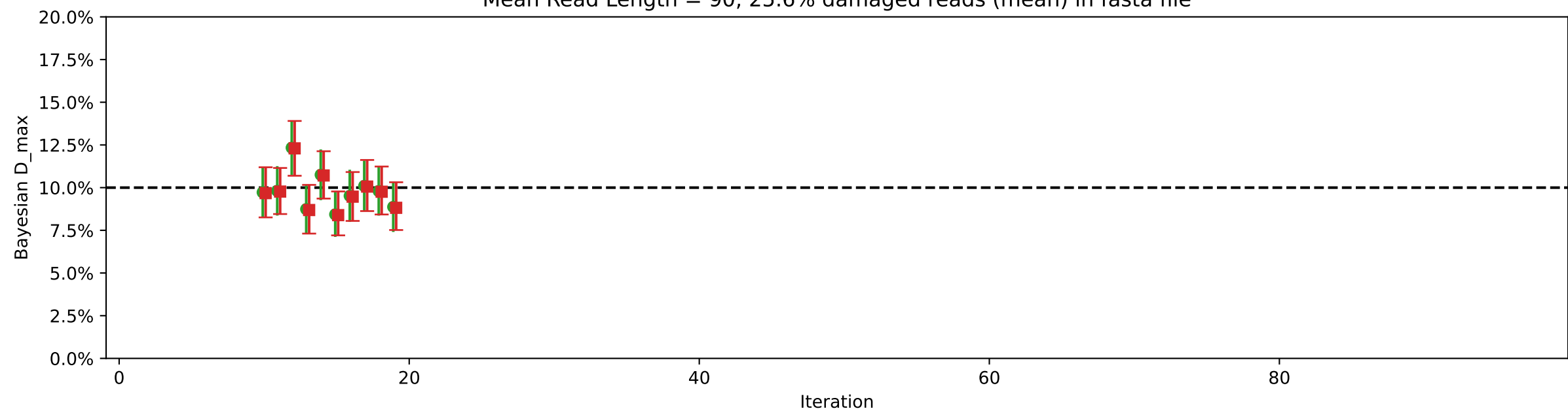
Mean Read Length = 35, 16.4% damaged reads (mean) in fasta file



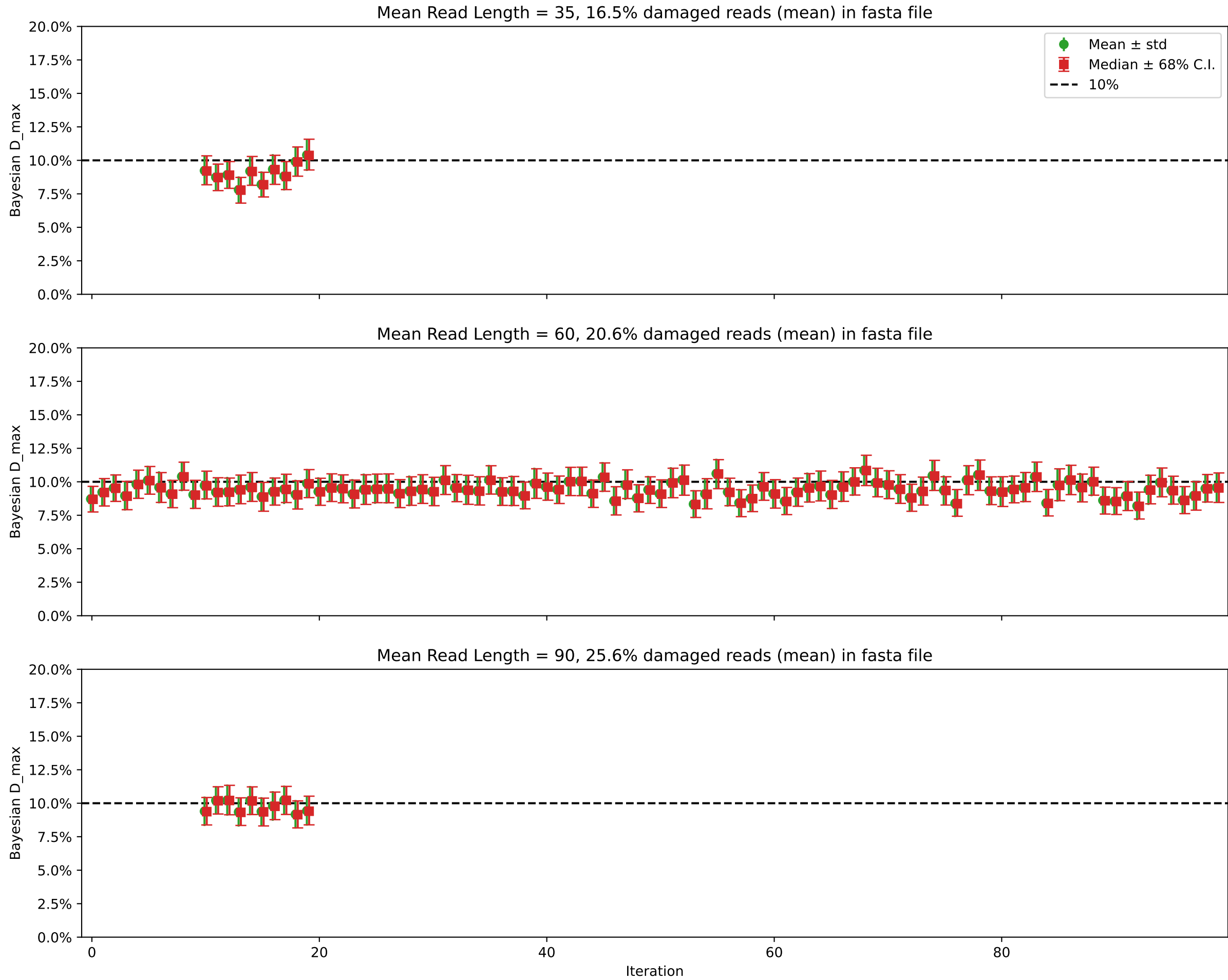
Mean Read Length = 60, 20.7% damaged reads (mean) in fasta file



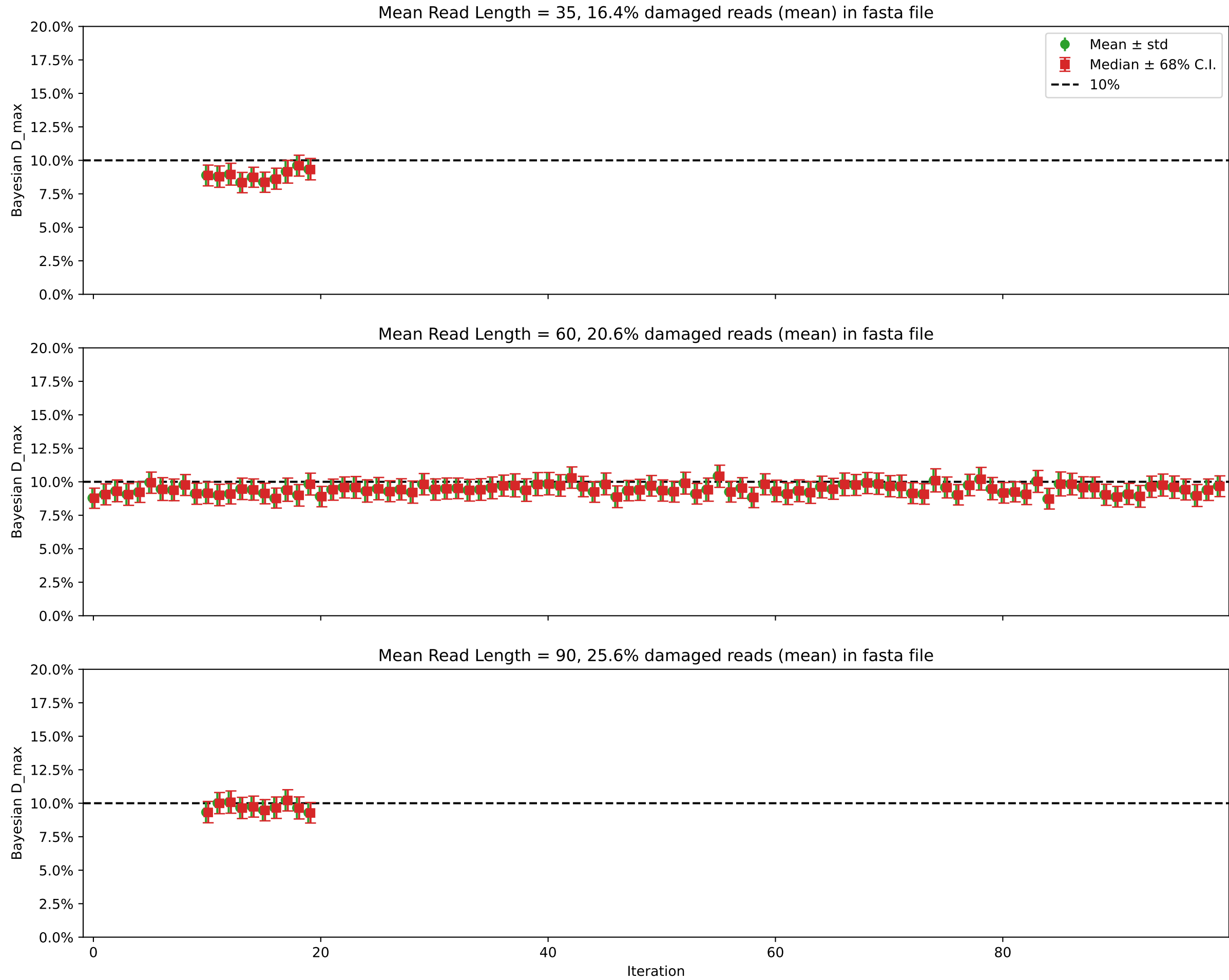
Mean Read Length = 90, 25.6% damaged reads (mean) in fasta file



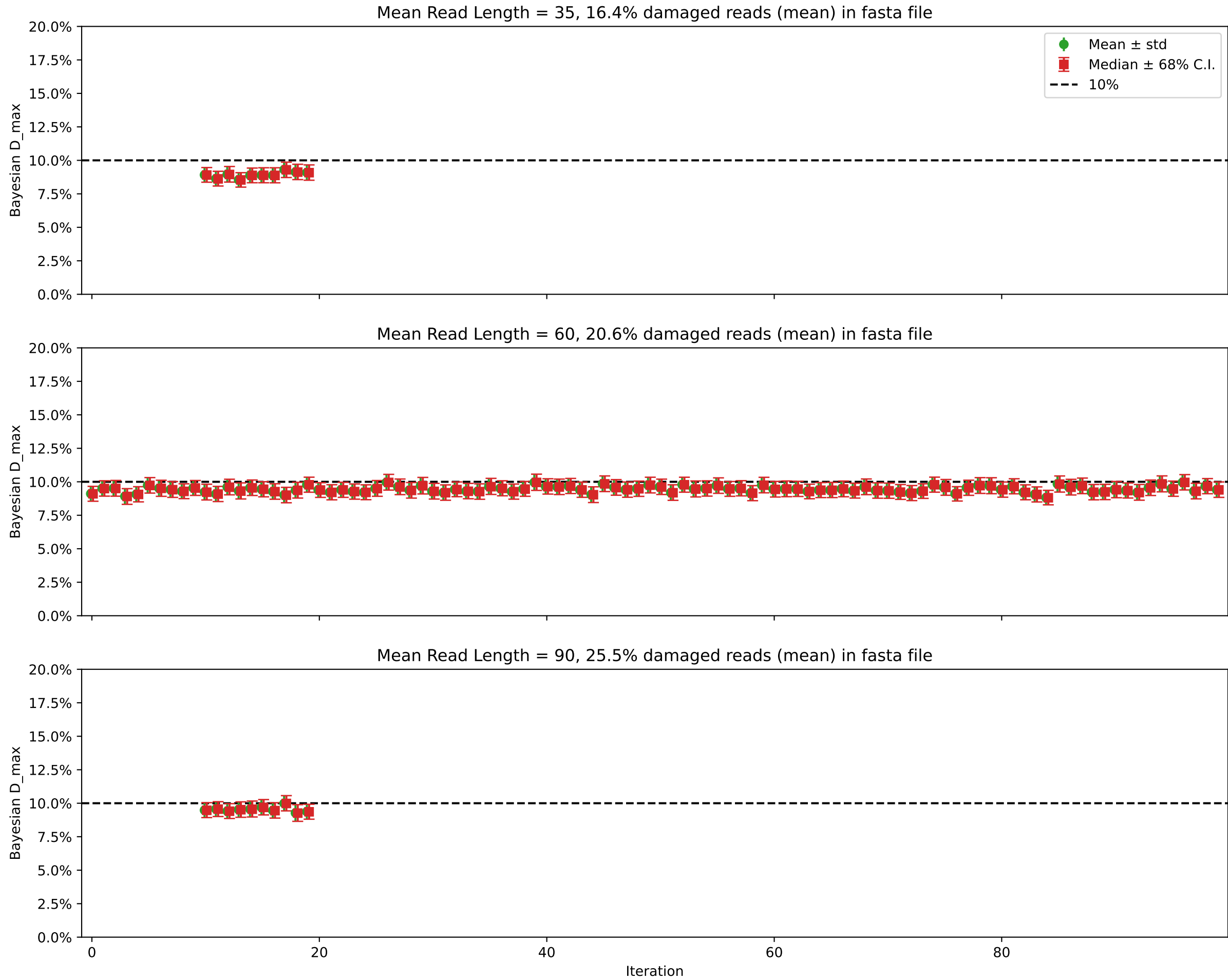
Individual damages:  
5000 reads  
Briggs damage = 0.303  
Damage percent = 10%



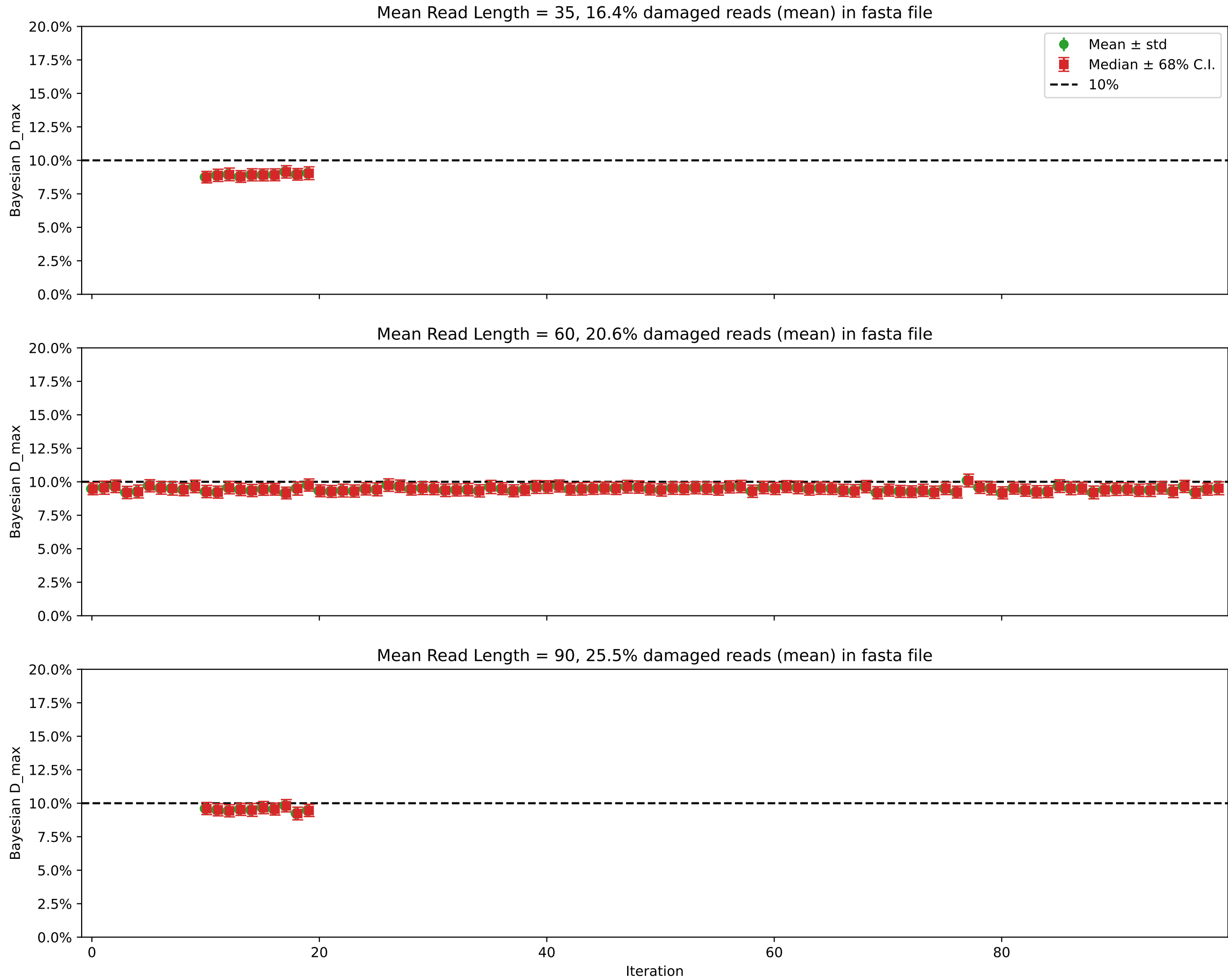
Individual damages:  
10000 reads  
Briggs damage = 0.303  
Damage percent = 10%



Individual damages:  
25000 reads  
Briggs damage = 0.303  
Damage percent = 10%

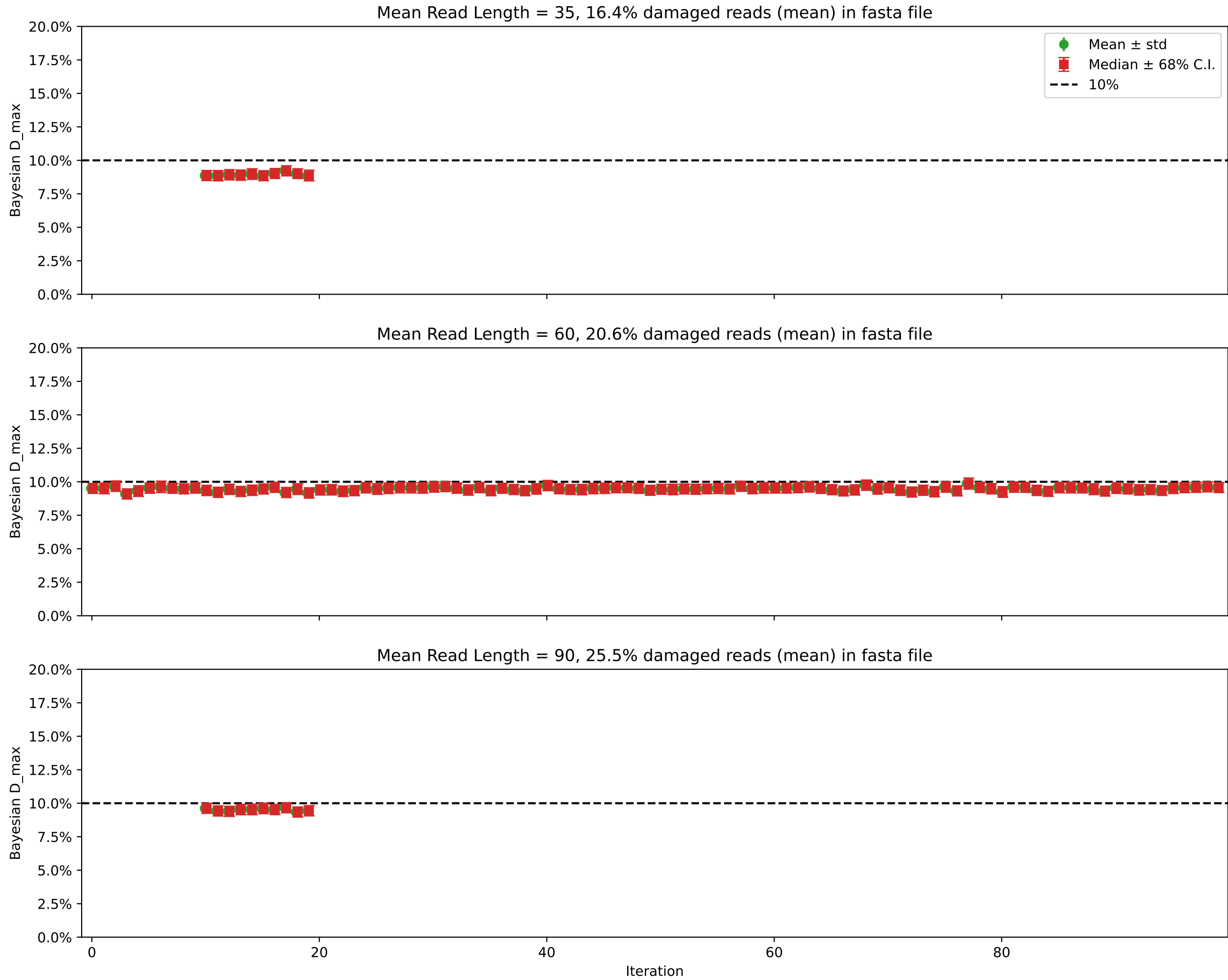


Individual damages:  
50000 reads  
Briggs damage = 0.303  
Damage percent = 10%



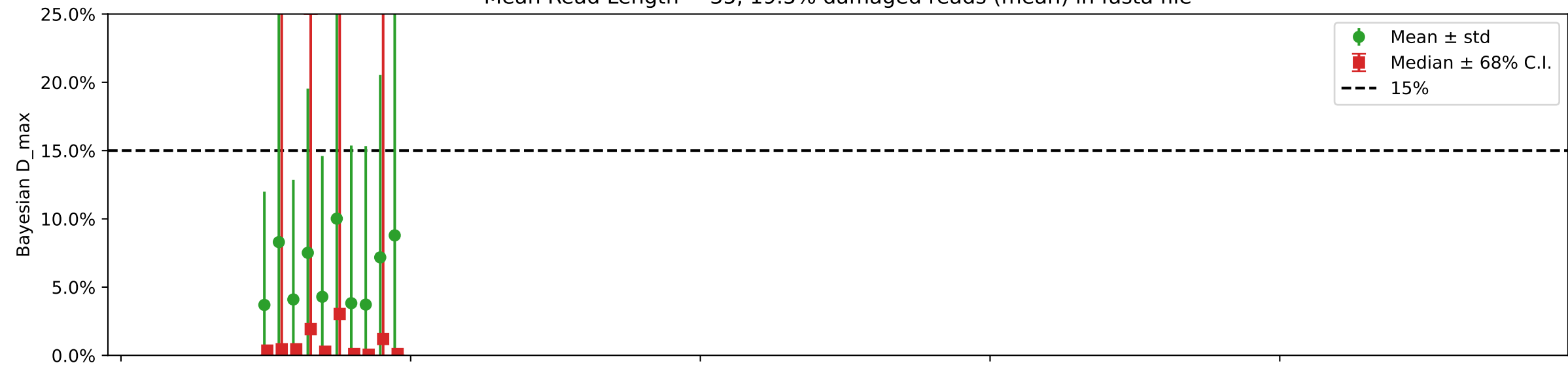


Individual damages:  
100000 reads  
Briggs damage = 0.303  
Damage percent = 10%

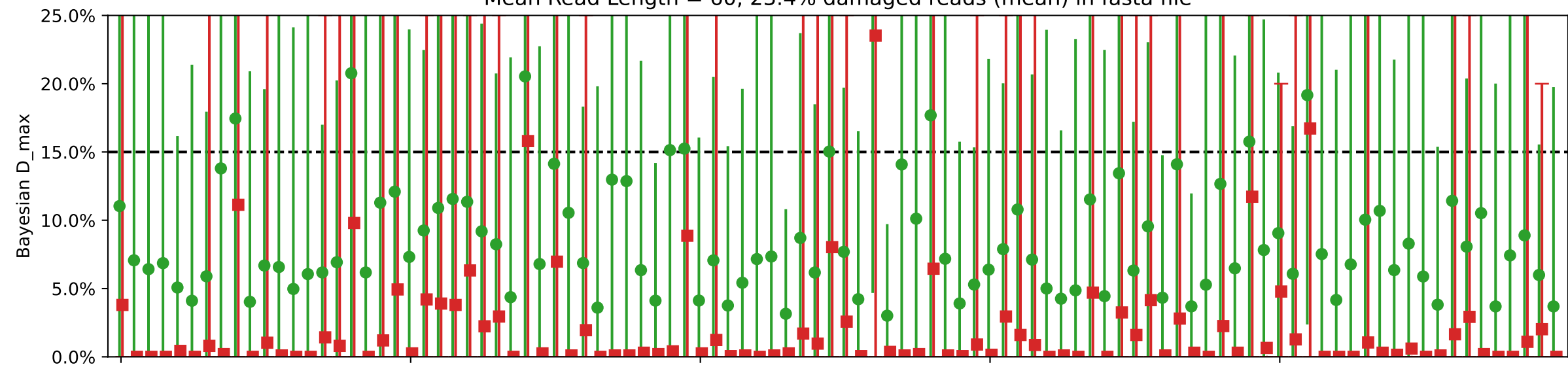


Individual damages:  
10 reads  
Briggs damage = 0.466  
Damage percent = 15%

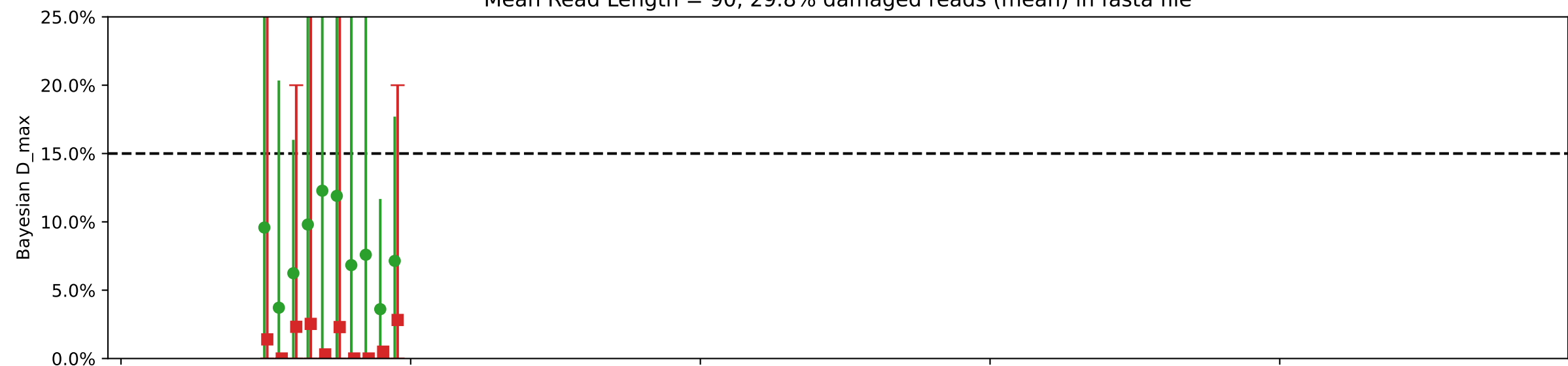
Mean Read Length = 35, 19.5% damaged reads (mean) in fasta file



Mean Read Length = 60, 23.4% damaged reads (mean) in fasta file



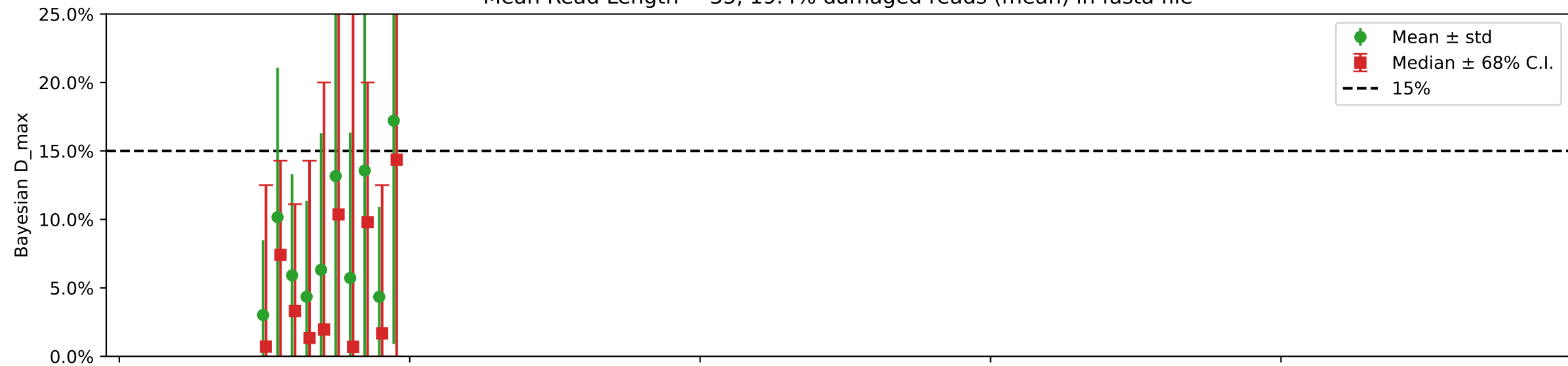
Mean Read Length = 90, 29.8% damaged reads (mean) in fasta file



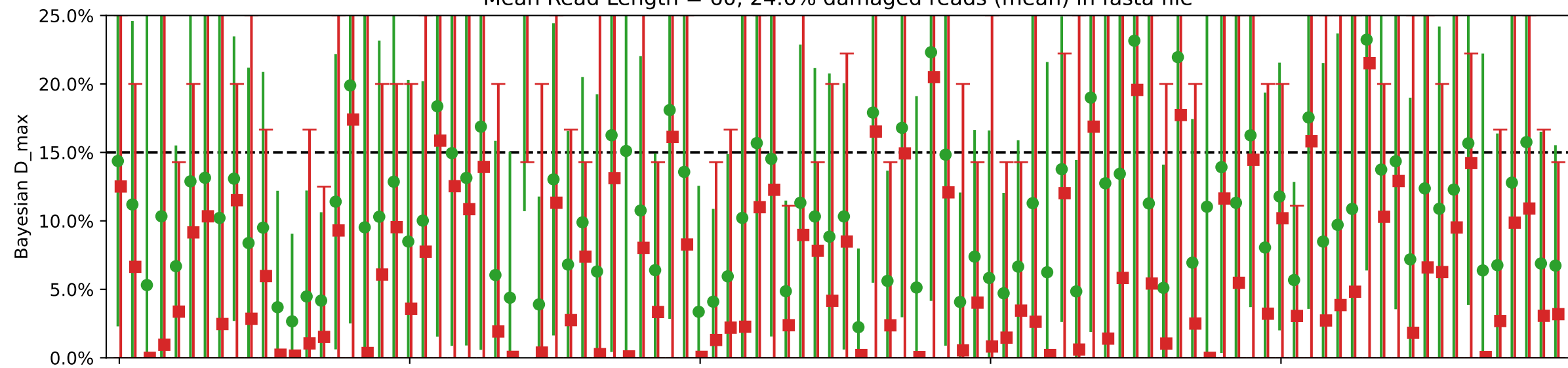
Iteration

Individual damages:  
25 reads  
Briggs damage = 0.466  
Damage percent = 15%

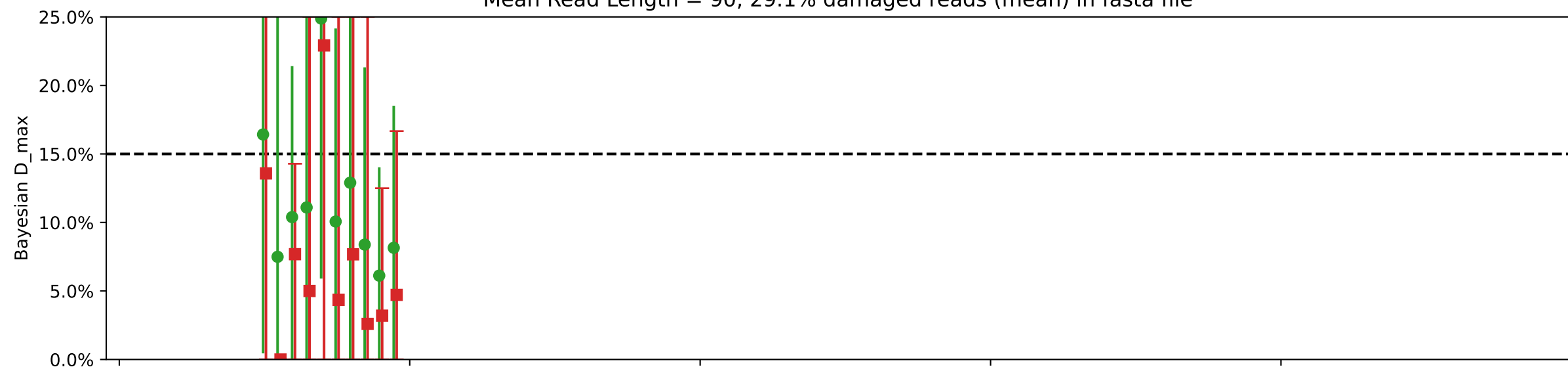
Mean Read Length = 35, 19.4% damaged reads (mean) in fasta file



Mean Read Length = 60, 24.6% damaged reads (mean) in fasta file



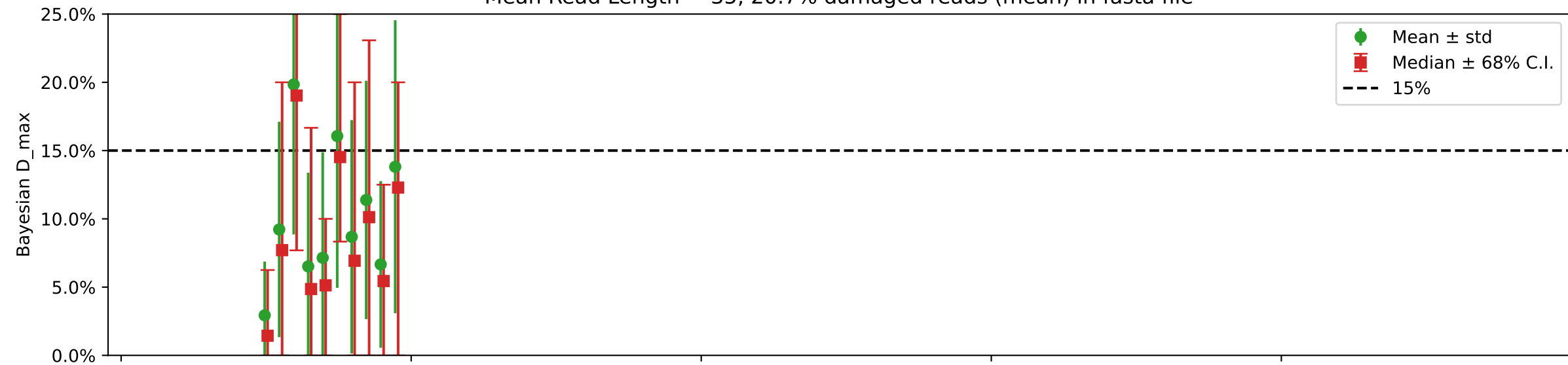
Mean Read Length = 90, 29.1% damaged reads (mean) in fasta file



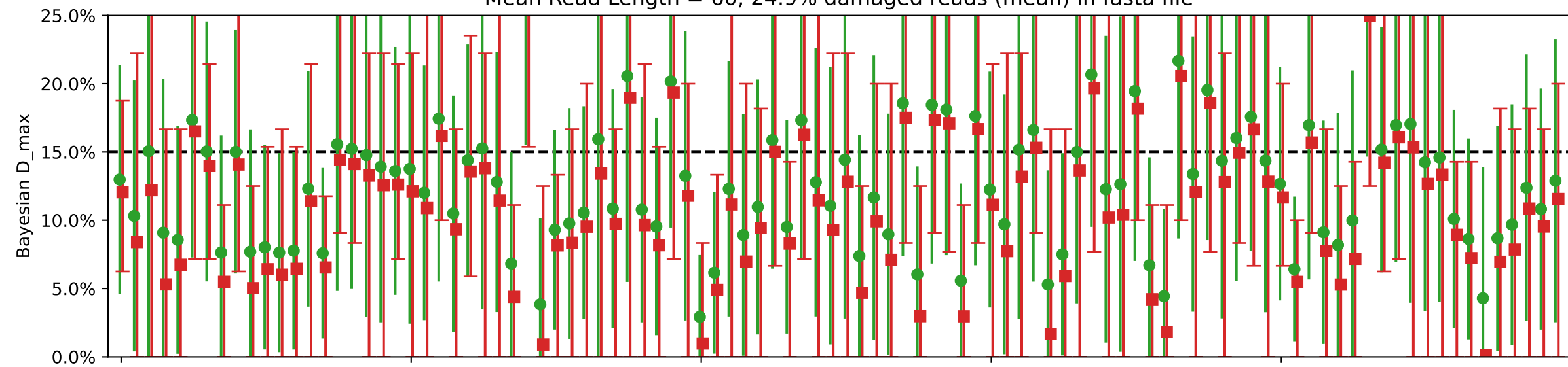
Iteration

Individual damages:  
50 reads  
Briggs damage = 0.466  
Damage percent = 15%

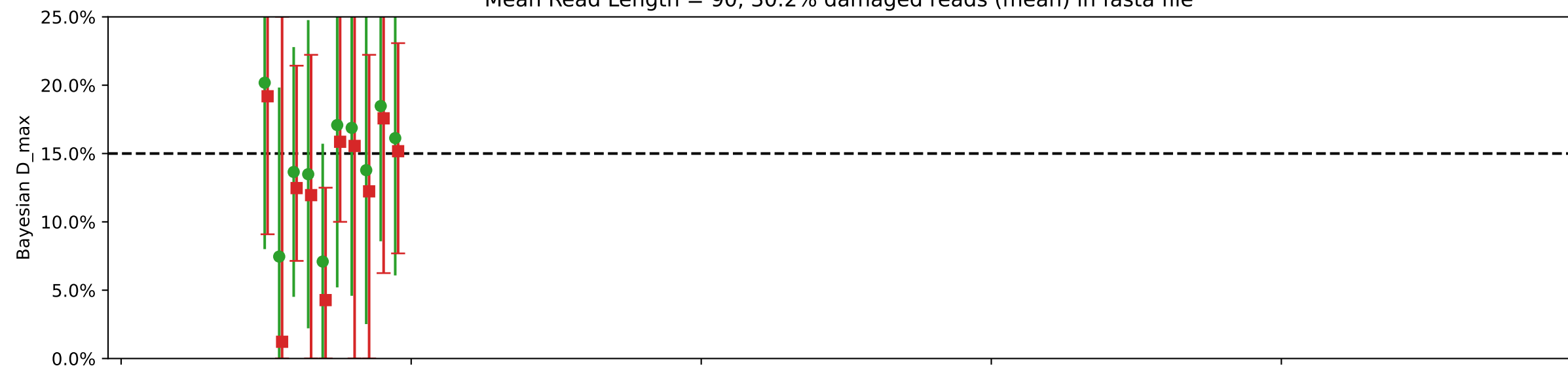
Mean Read Length = 35, 20.7% damaged reads (mean) in fasta file



Mean Read Length = 60, 24.9% damaged reads (mean) in fasta file

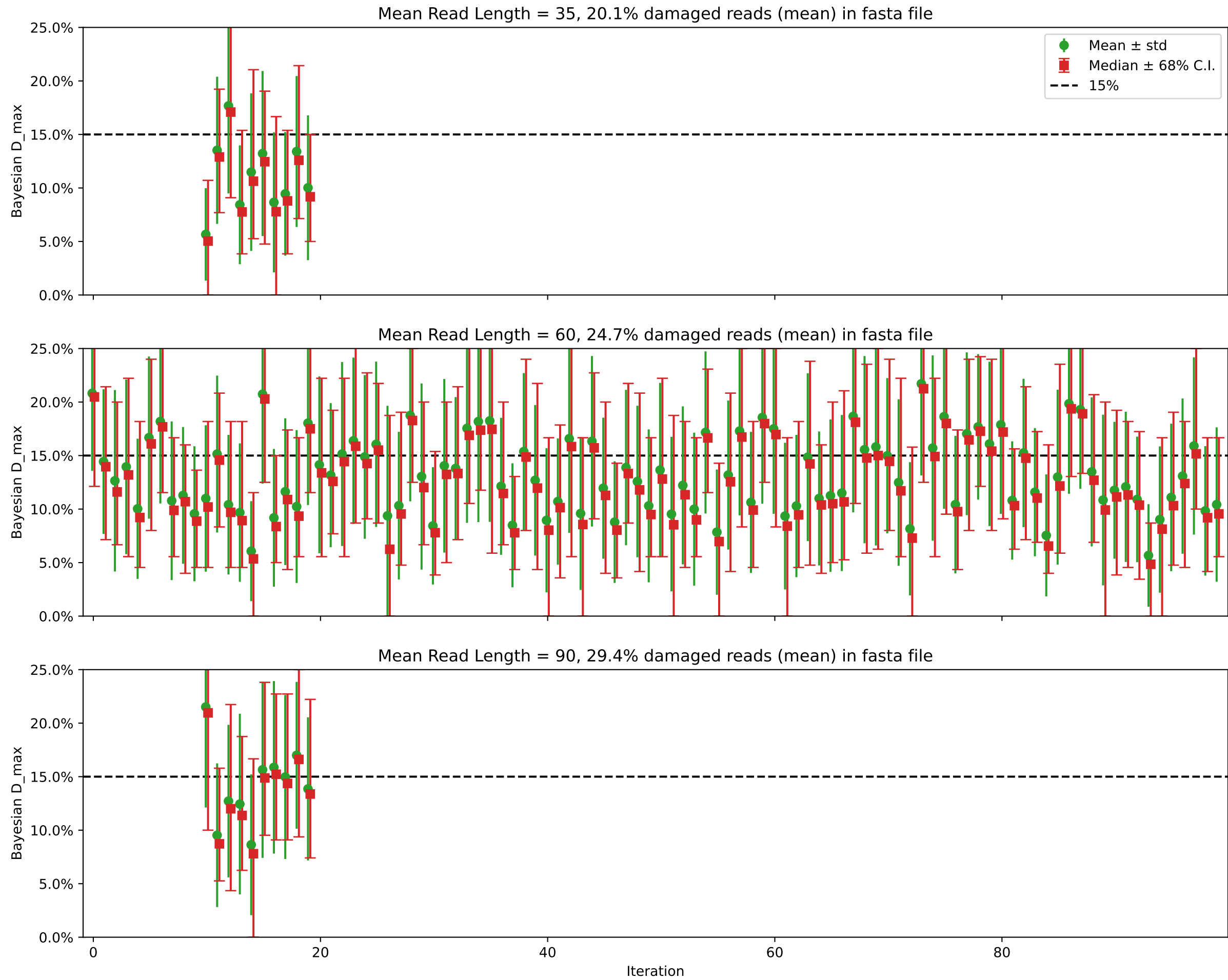


Mean Read Length = 90, 30.2% damaged reads (mean) in fasta file

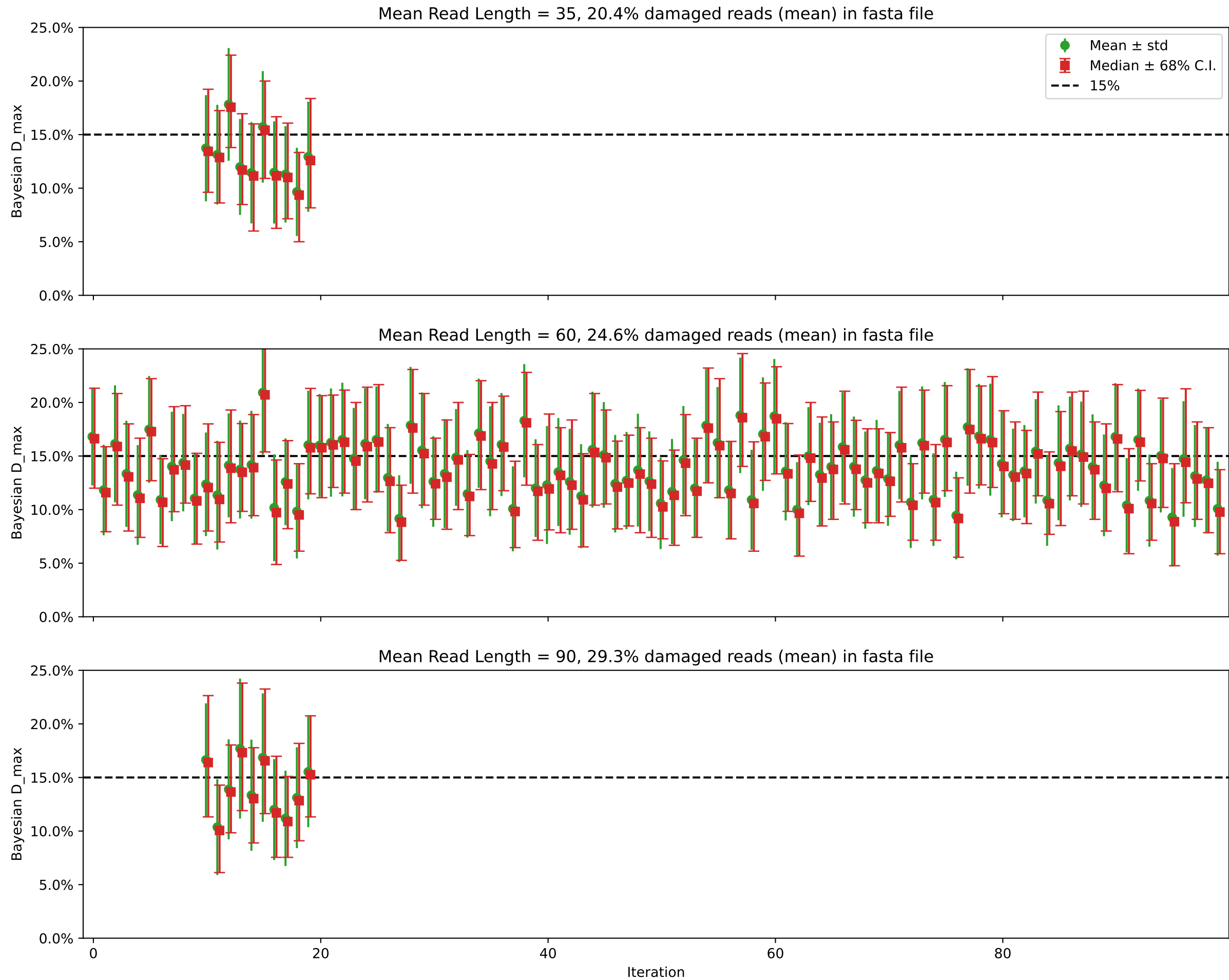


Iteration

Individual damages:  
100 reads  
Briggs damage = 0.466  
Damage percent = 15%

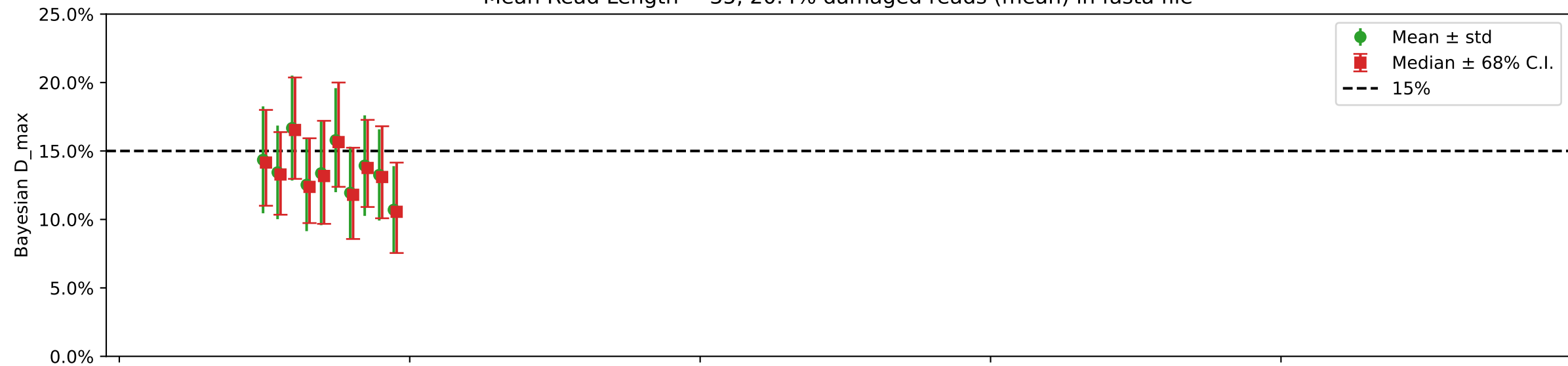


Individual damages:  
250 reads  
Briggs damage = 0.466  
Damage percent = 15%

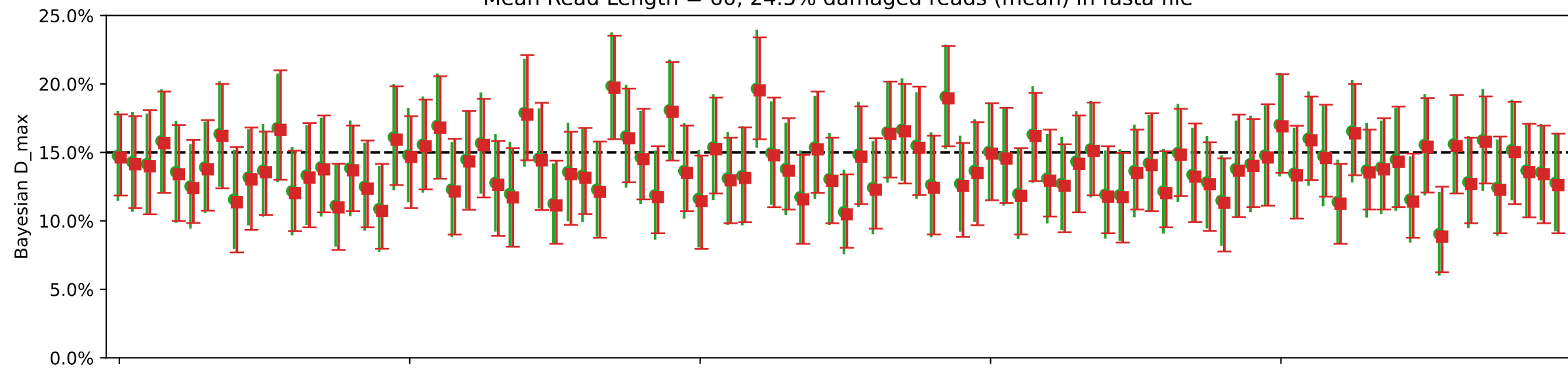


Individual damages:  
500 reads  
Briggs damage = 0.466  
Damage percent = 15%

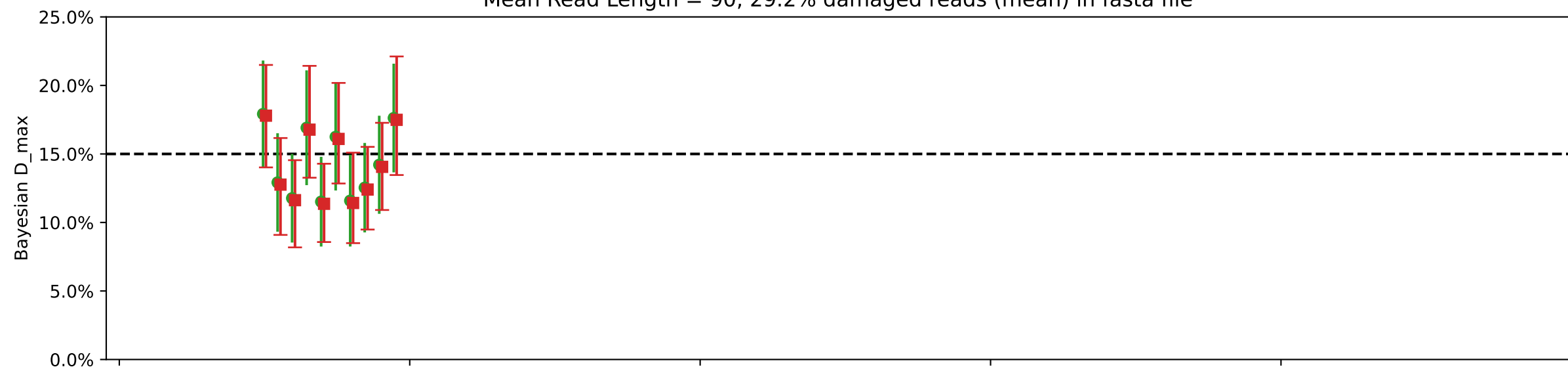
Mean Read Length = 35, 20.4% damaged reads (mean) in fasta file



Mean Read Length = 60, 24.5% damaged reads (mean) in fasta file

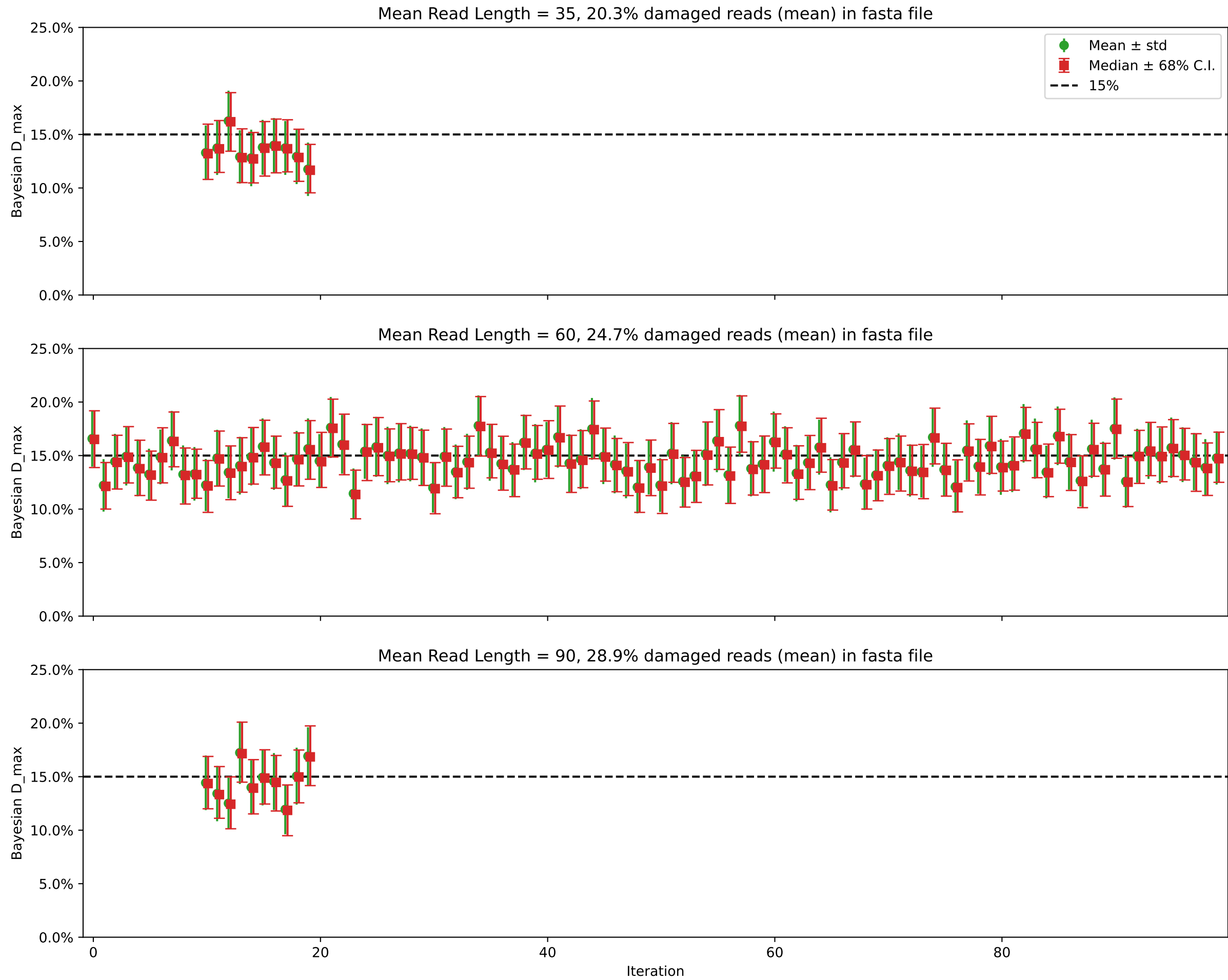


Mean Read Length = 90, 29.2% damaged reads (mean) in fasta file



Iteration

Individual damages:  
1000 reads  
Briggs damage = 0.466  
Damage percent = 15%

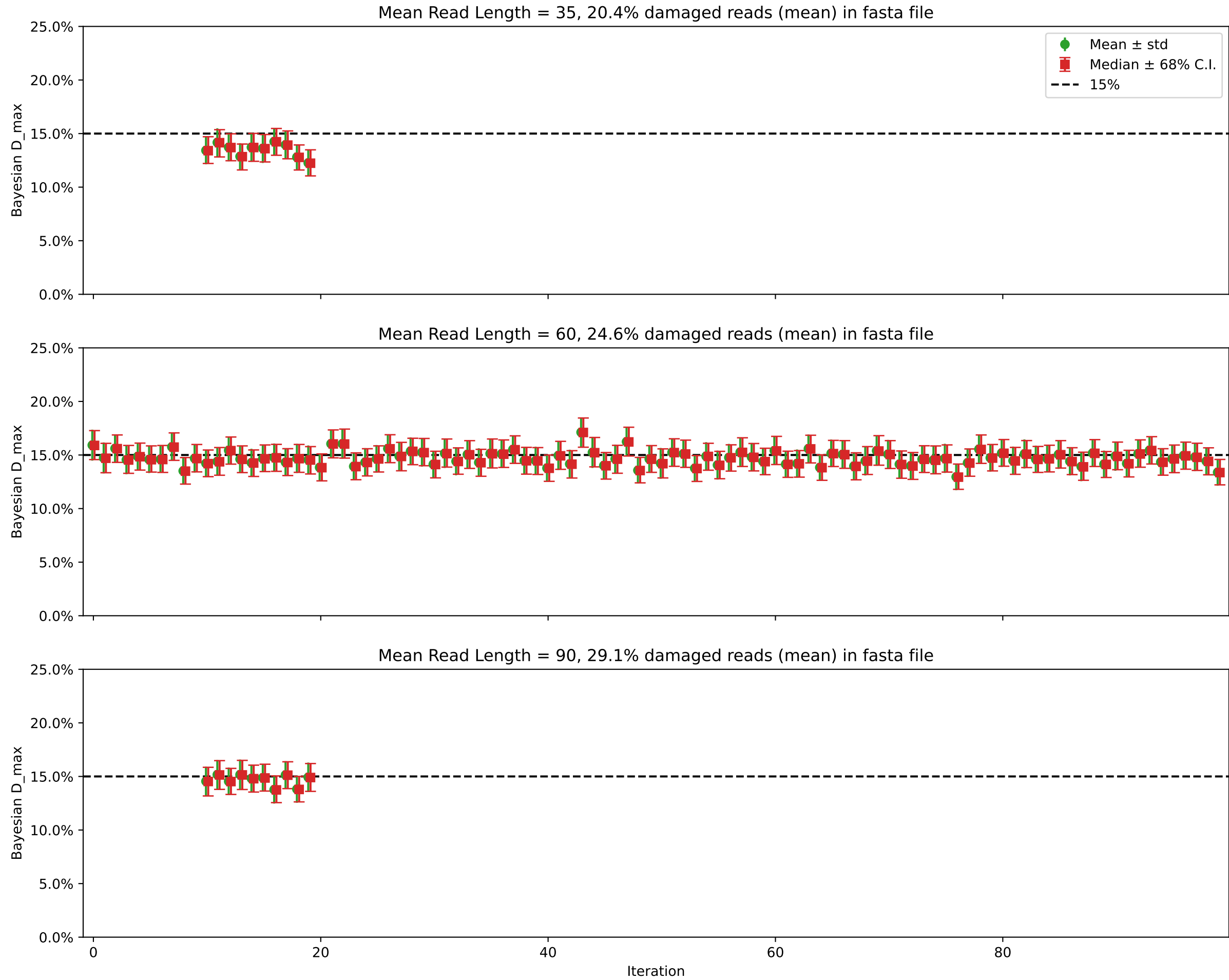




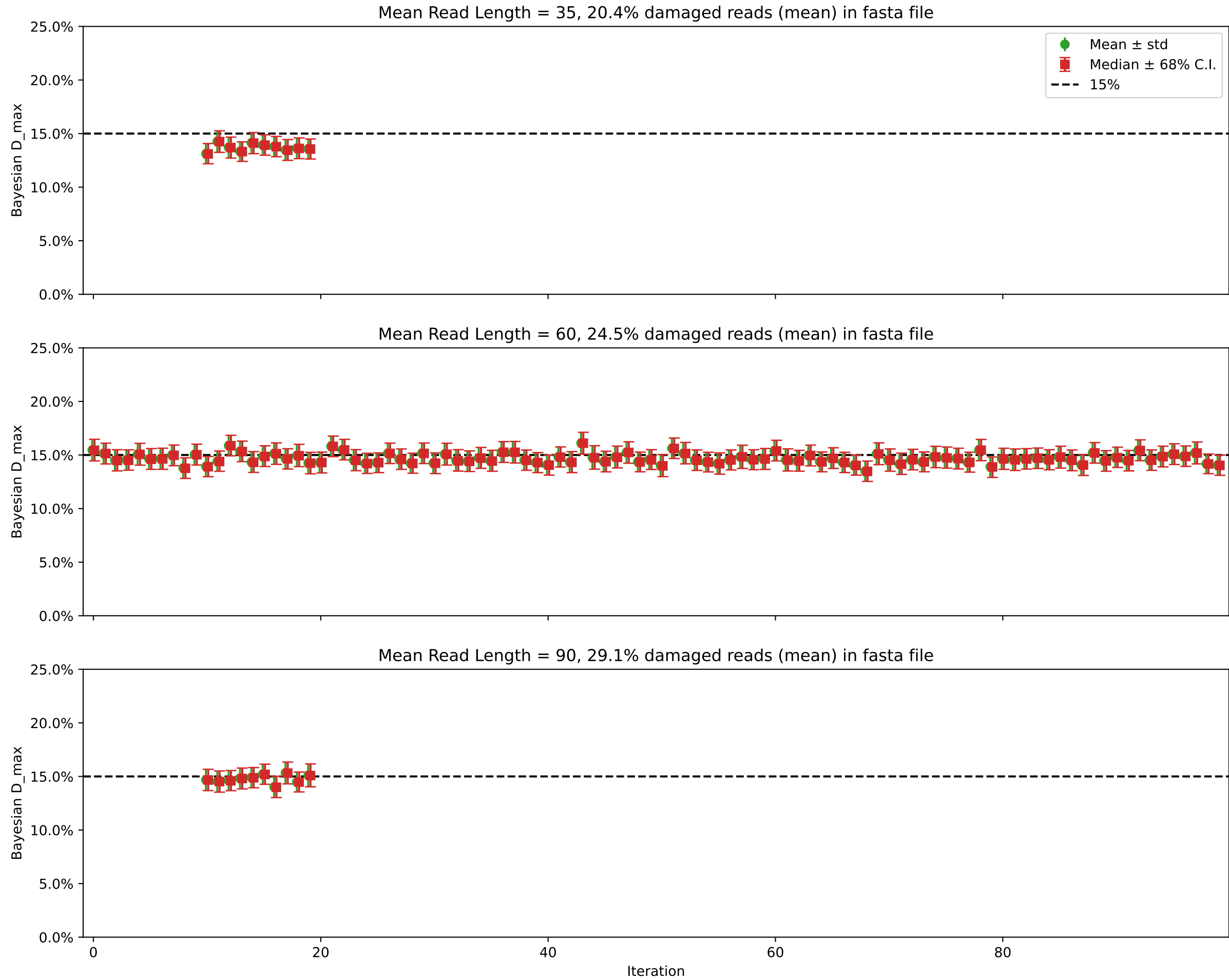
Individual damages:  
2500 reads  
Briggs damage = 0.466  
Damage percent = 15%



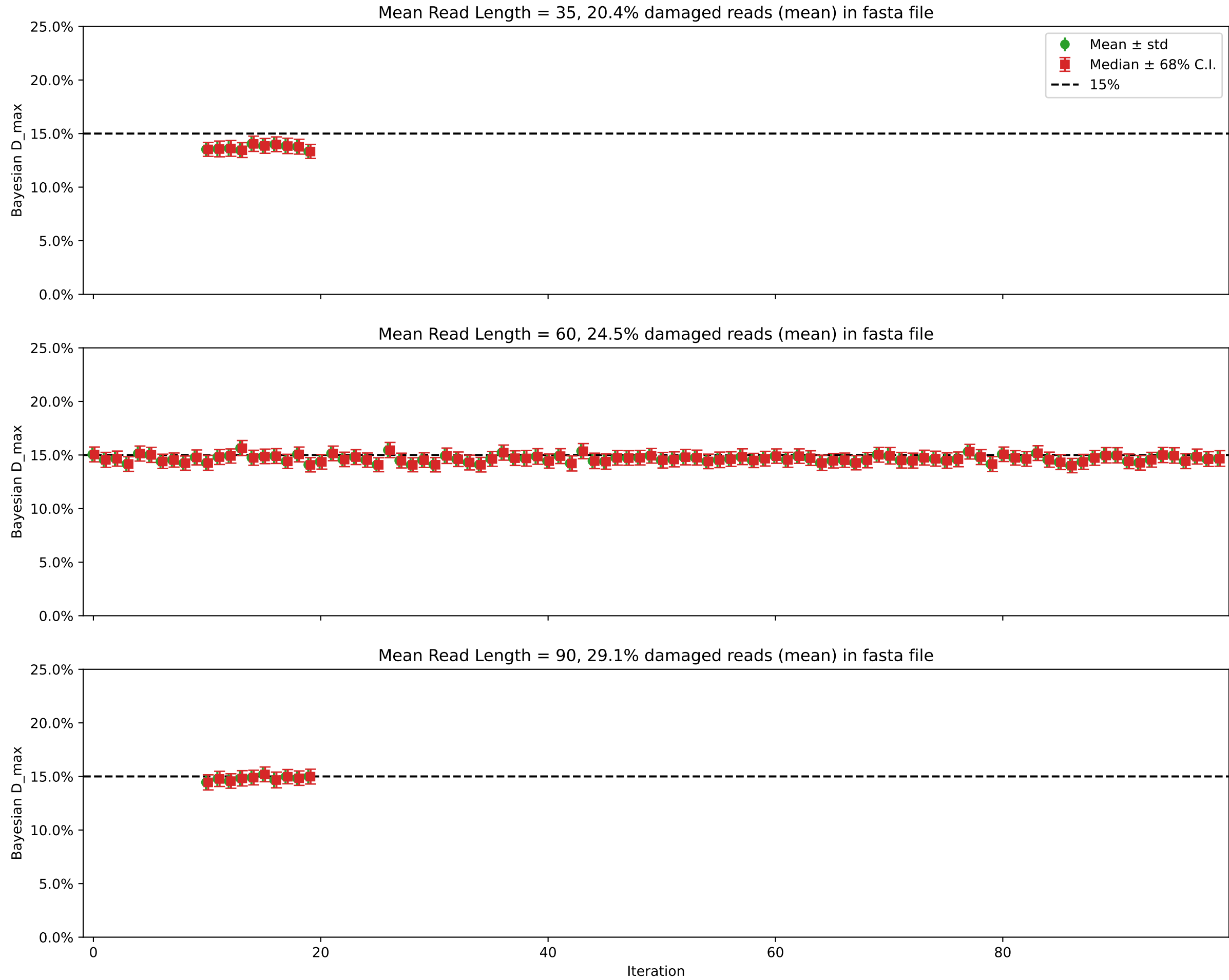
Individual damages:  
5000 reads  
Briggs damage = 0.466  
Damage percent = 15%



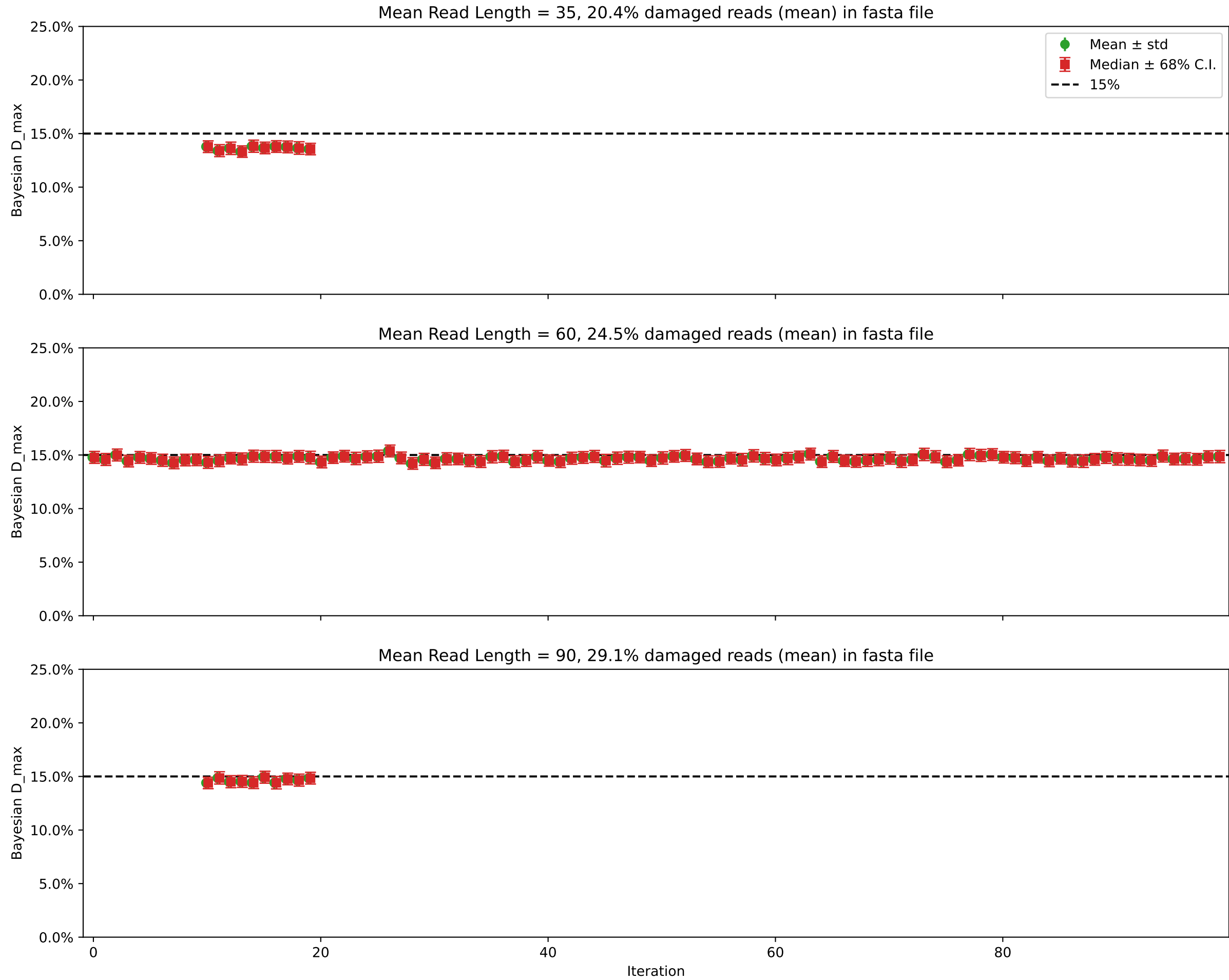
Individual damages:  
10000 reads  
Briggs damage = 0.466  
Damage percent = 15%



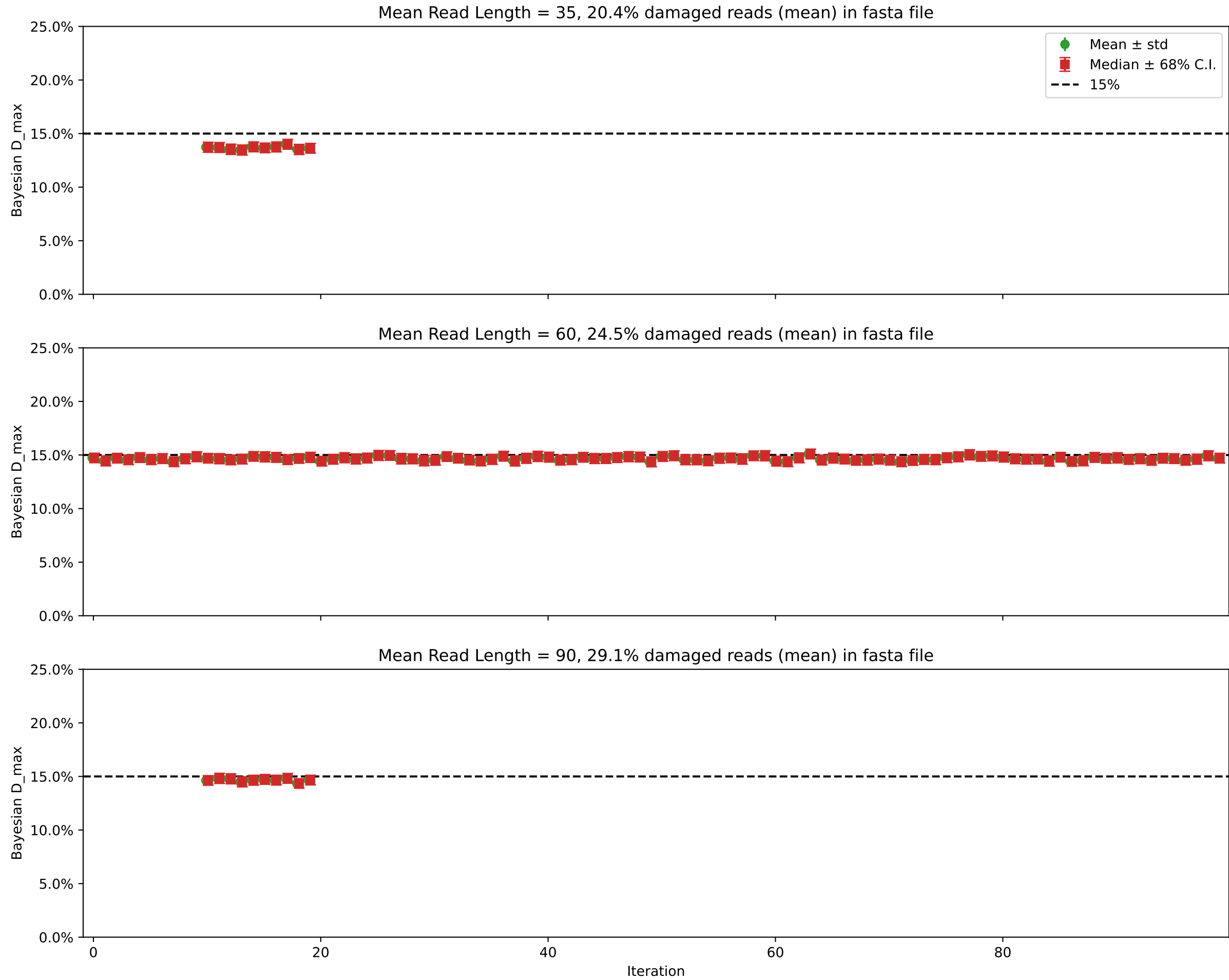
Individual damages:  
25000 reads  
Briggs damage = 0.466  
Damage percent = 15%



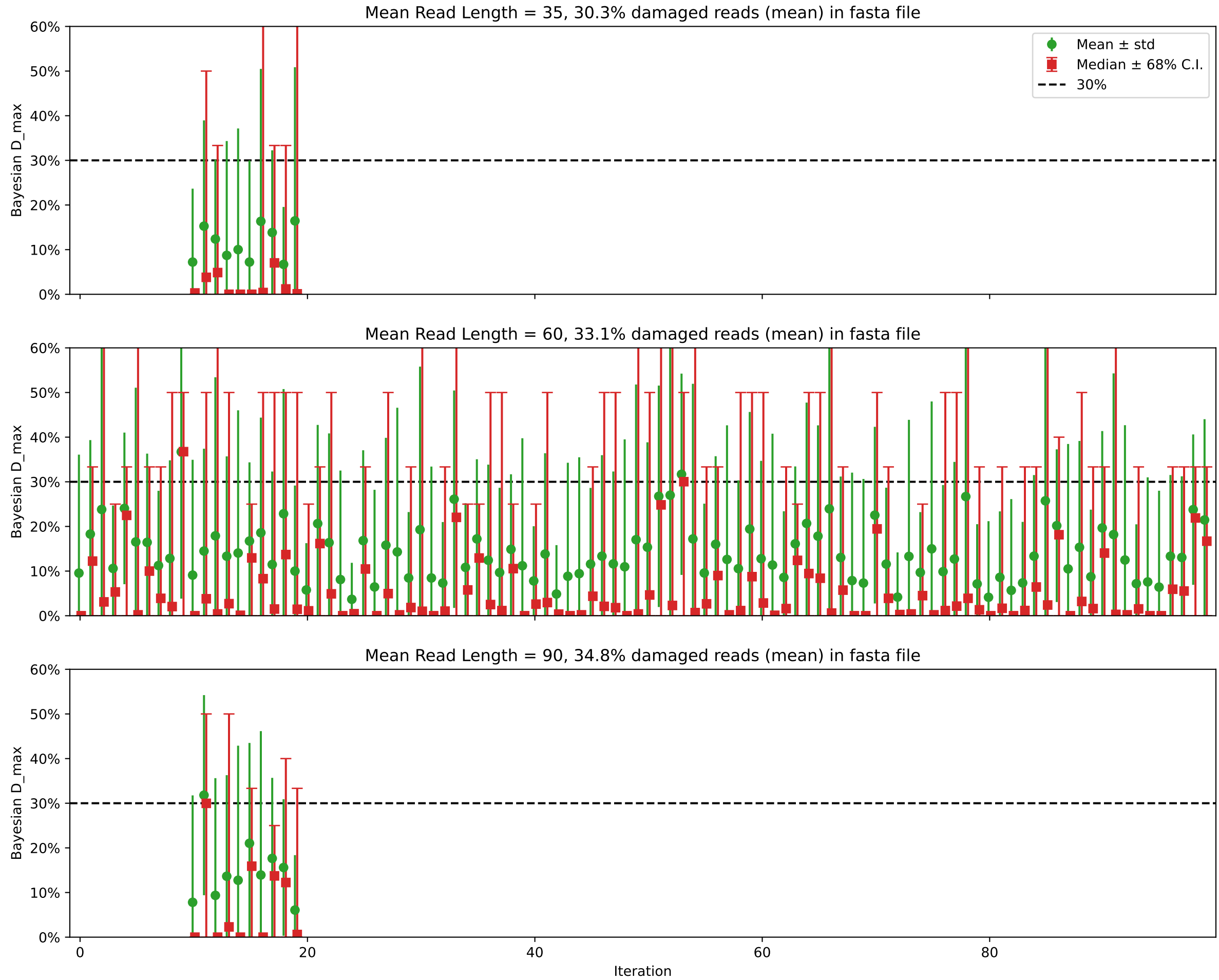
Individual damages:  
50000 reads  
Briggs damage = 0.466  
Damage percent = 15%



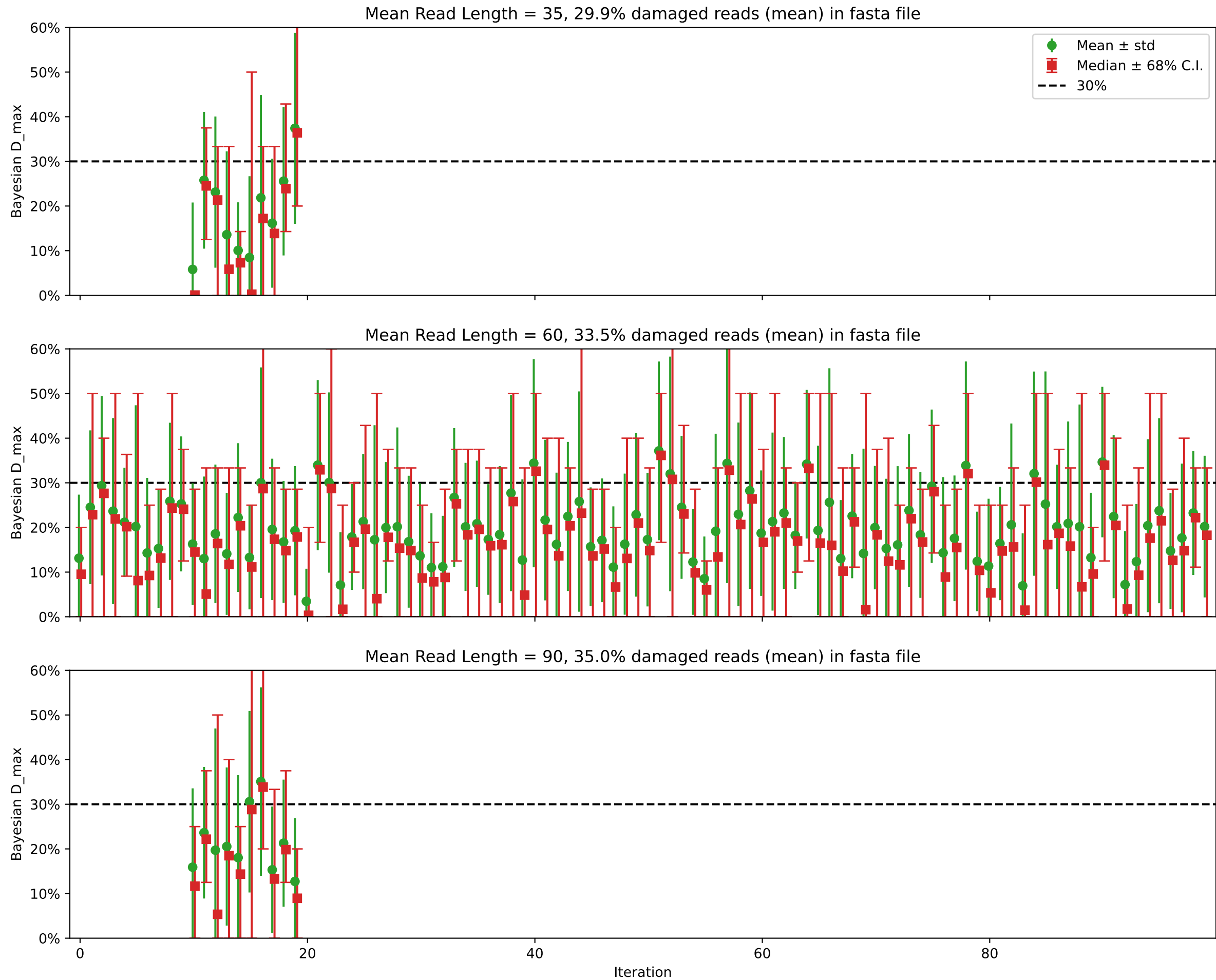
Individual damages:  
100000 reads  
Briggs damage = 0.466  
Damage percent = 15%



Individual damages:  
10 reads  
Briggs damage = 0.96  
Damage percent = 30%

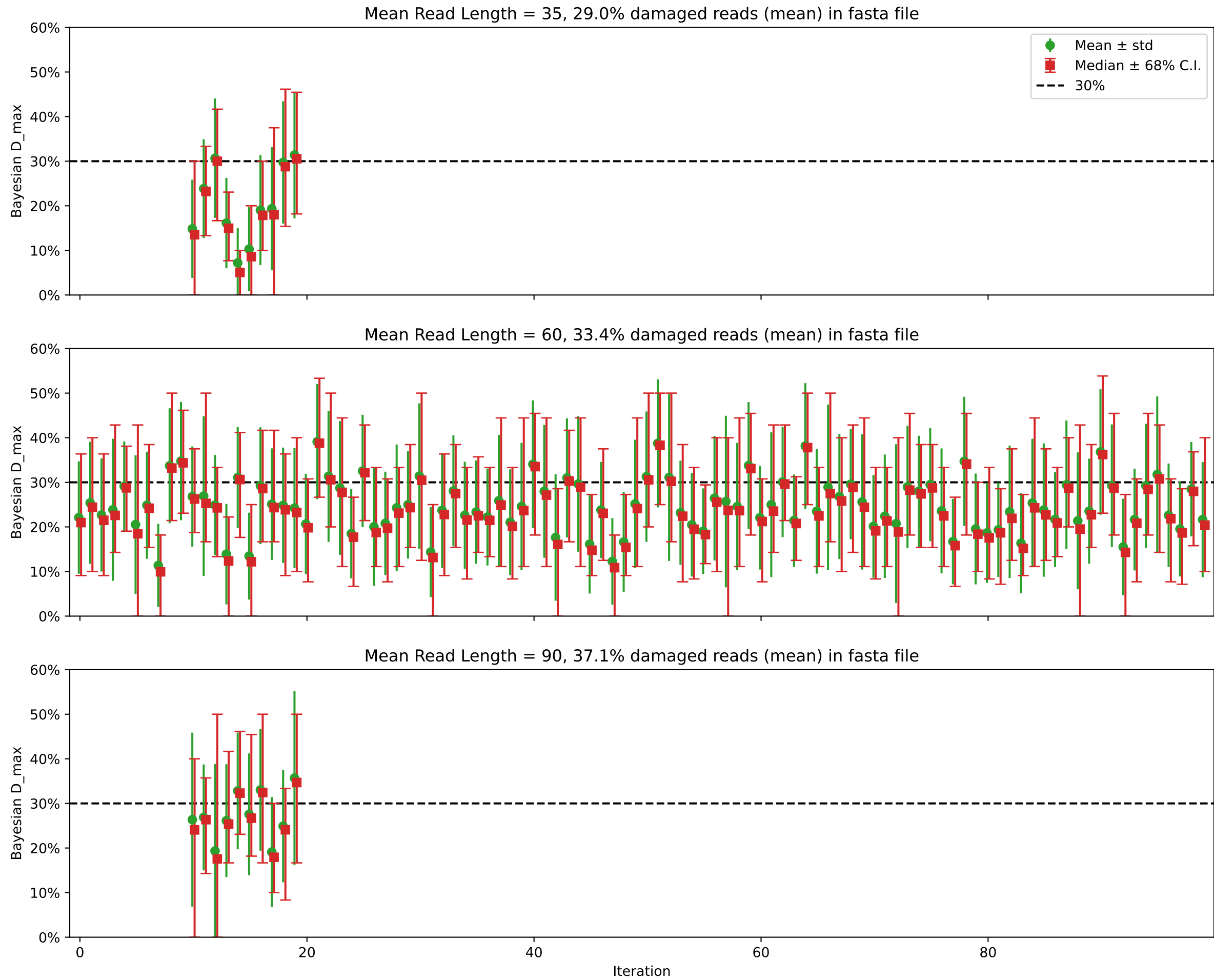


Individual damages:  
25 reads  
Briggs damage = 0.96  
Damage percent = 30%

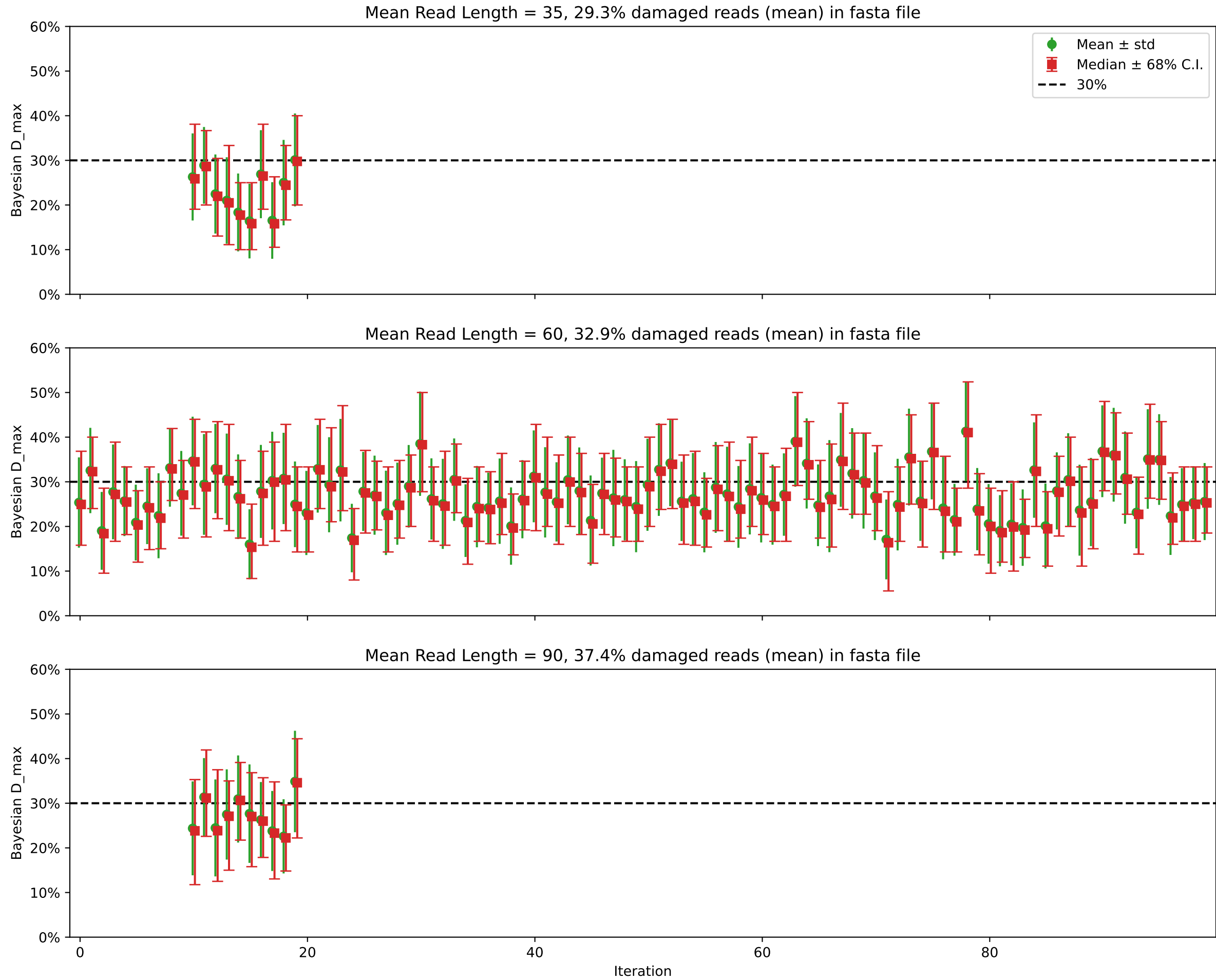




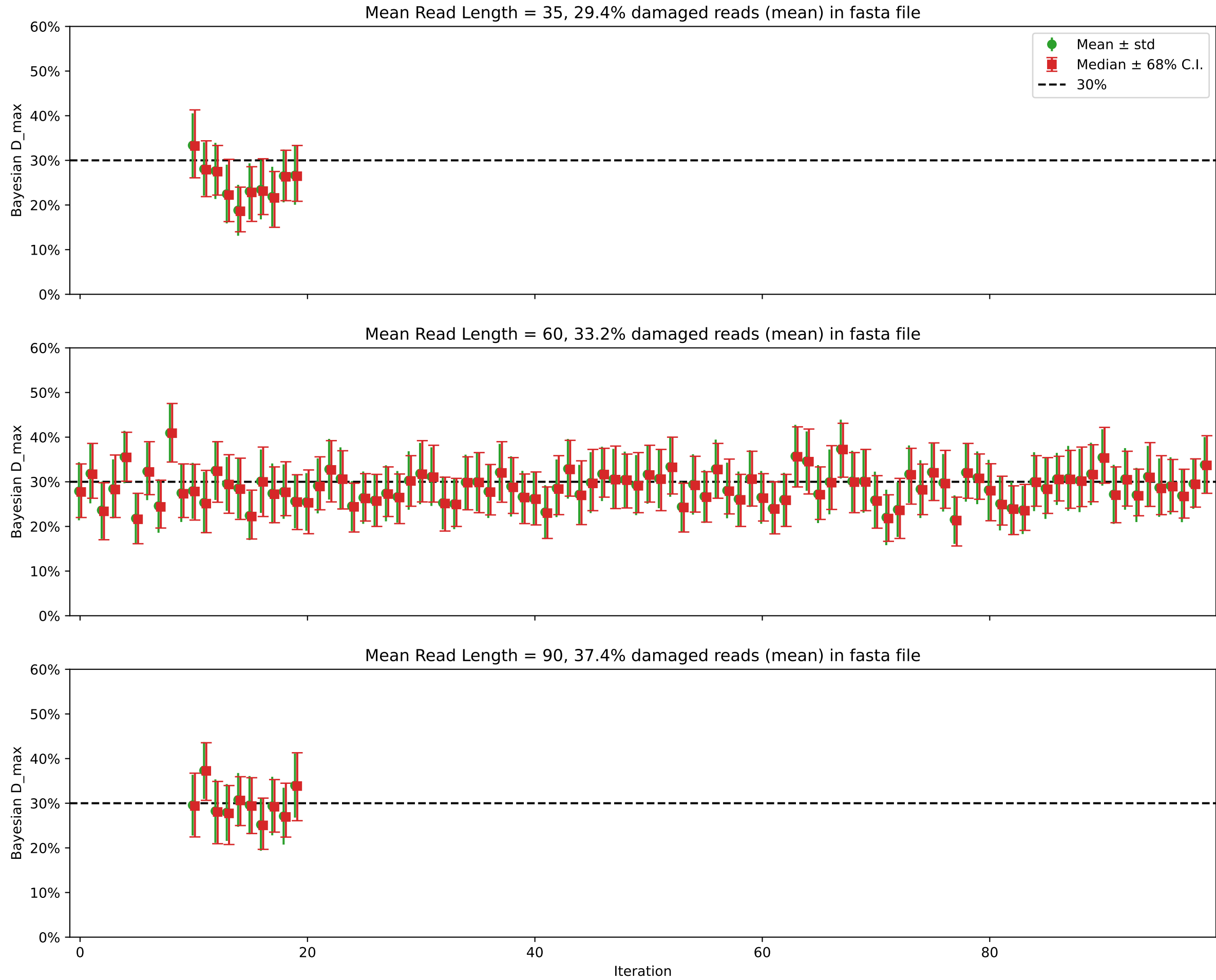
Individual damages:  
50 reads  
Briggs damage = 0.96  
Damage percent = 30%



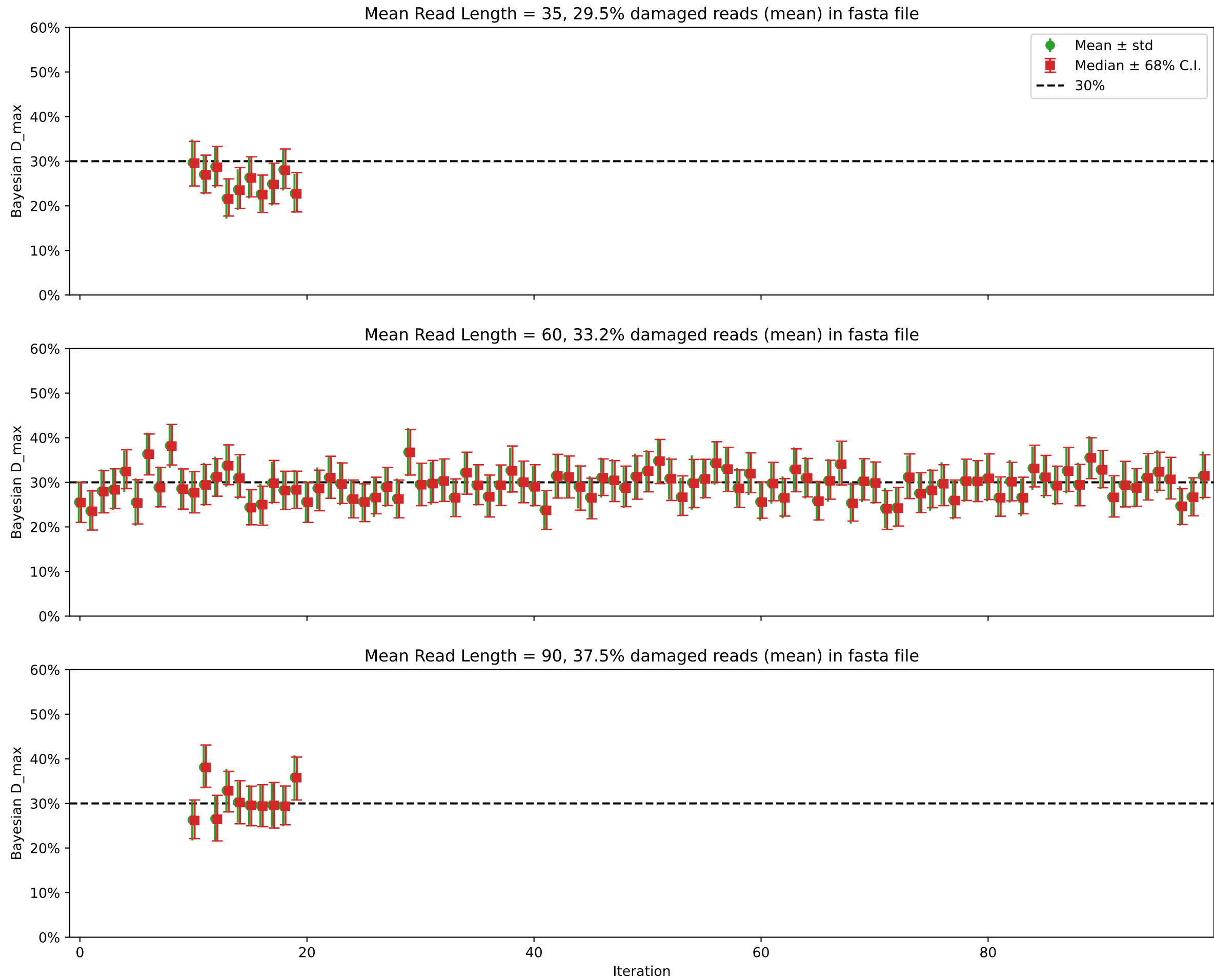
Individual damages:  
100 reads  
Briggs damage = 0.96  
Damage percent = 30%



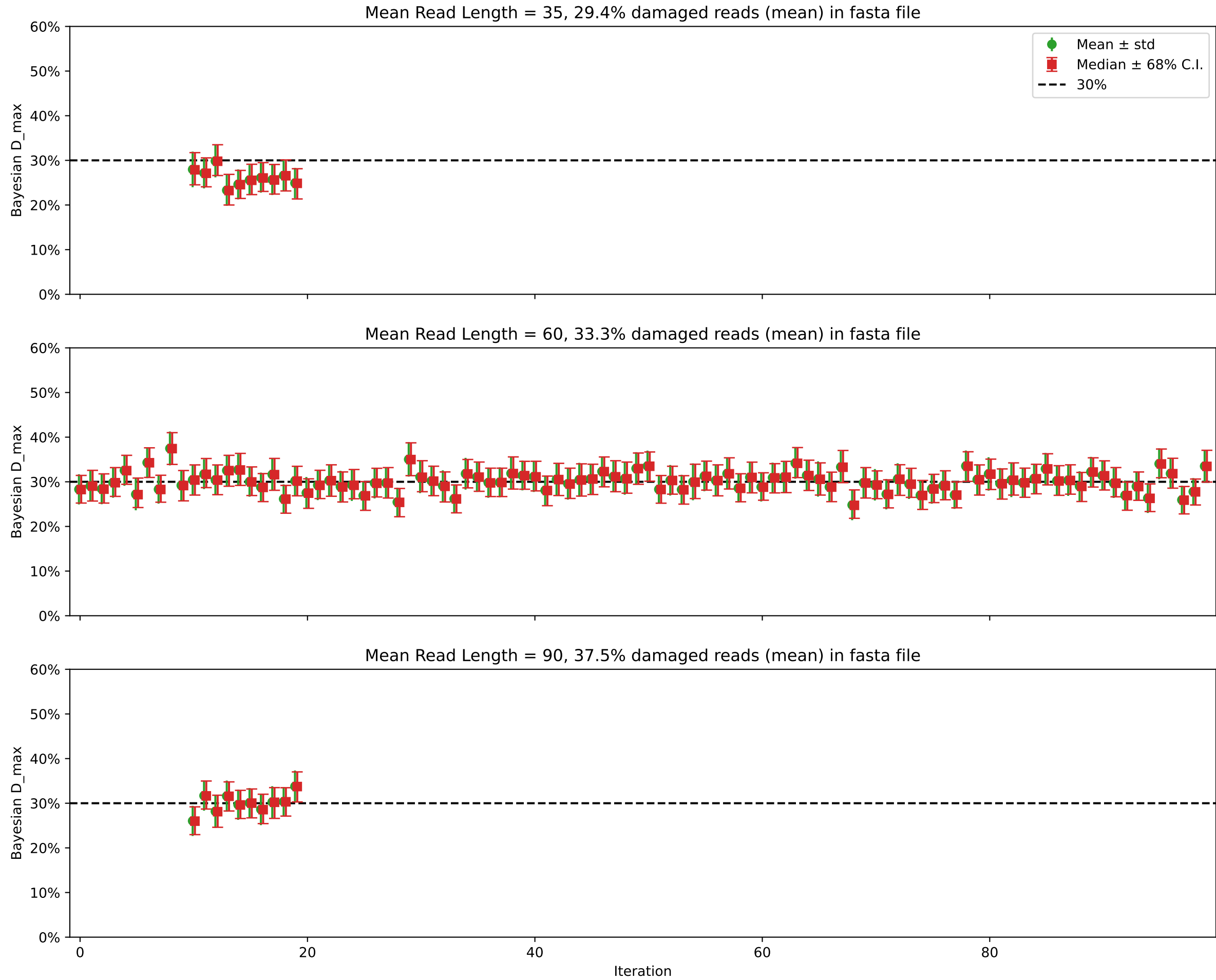
Individual damages:  
250 reads  
Briggs damage = 0.96  
Damage percent = 30%



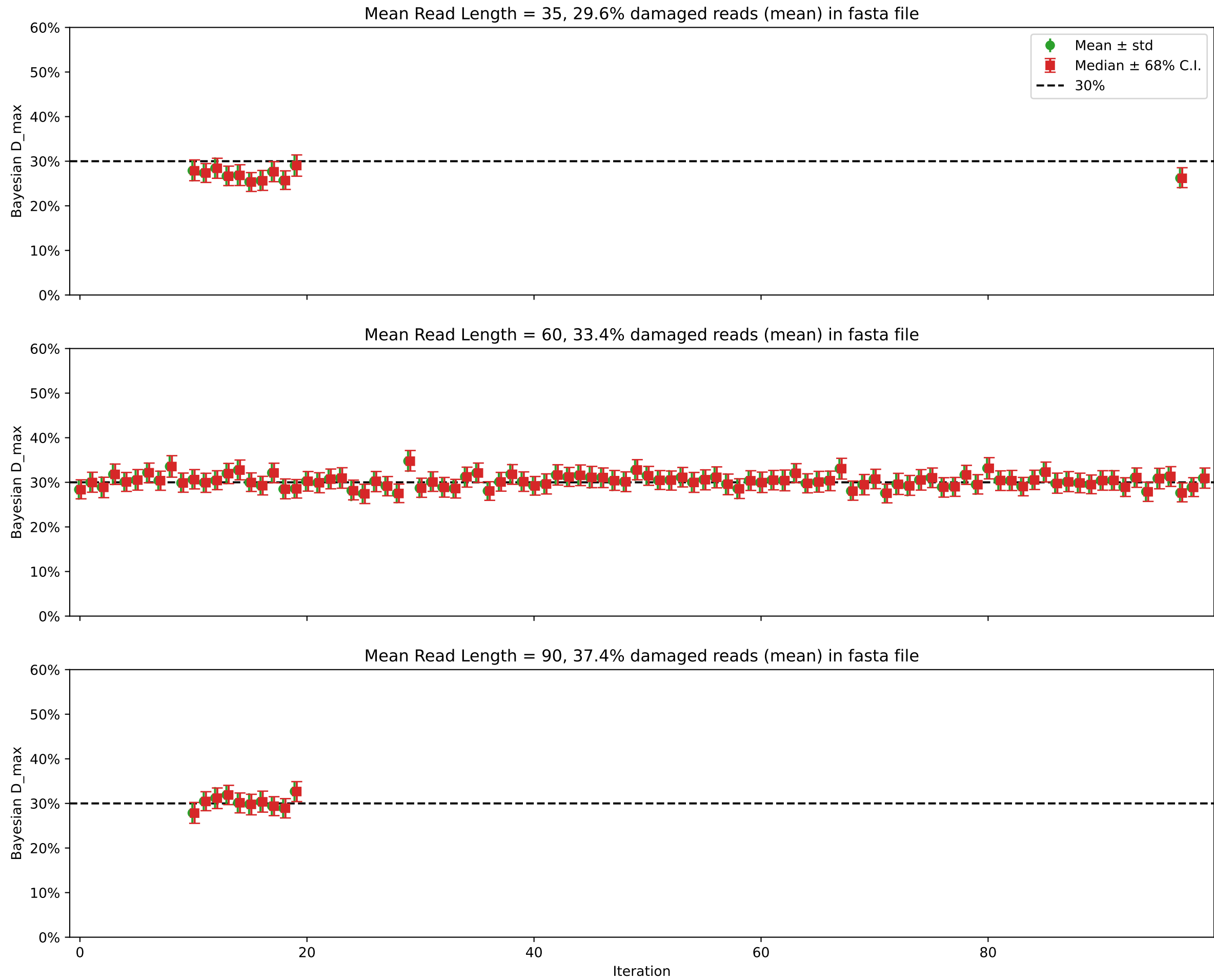
Individual damages:  
500 reads  
Briggs damage = 0.96  
Damage percent = 30%



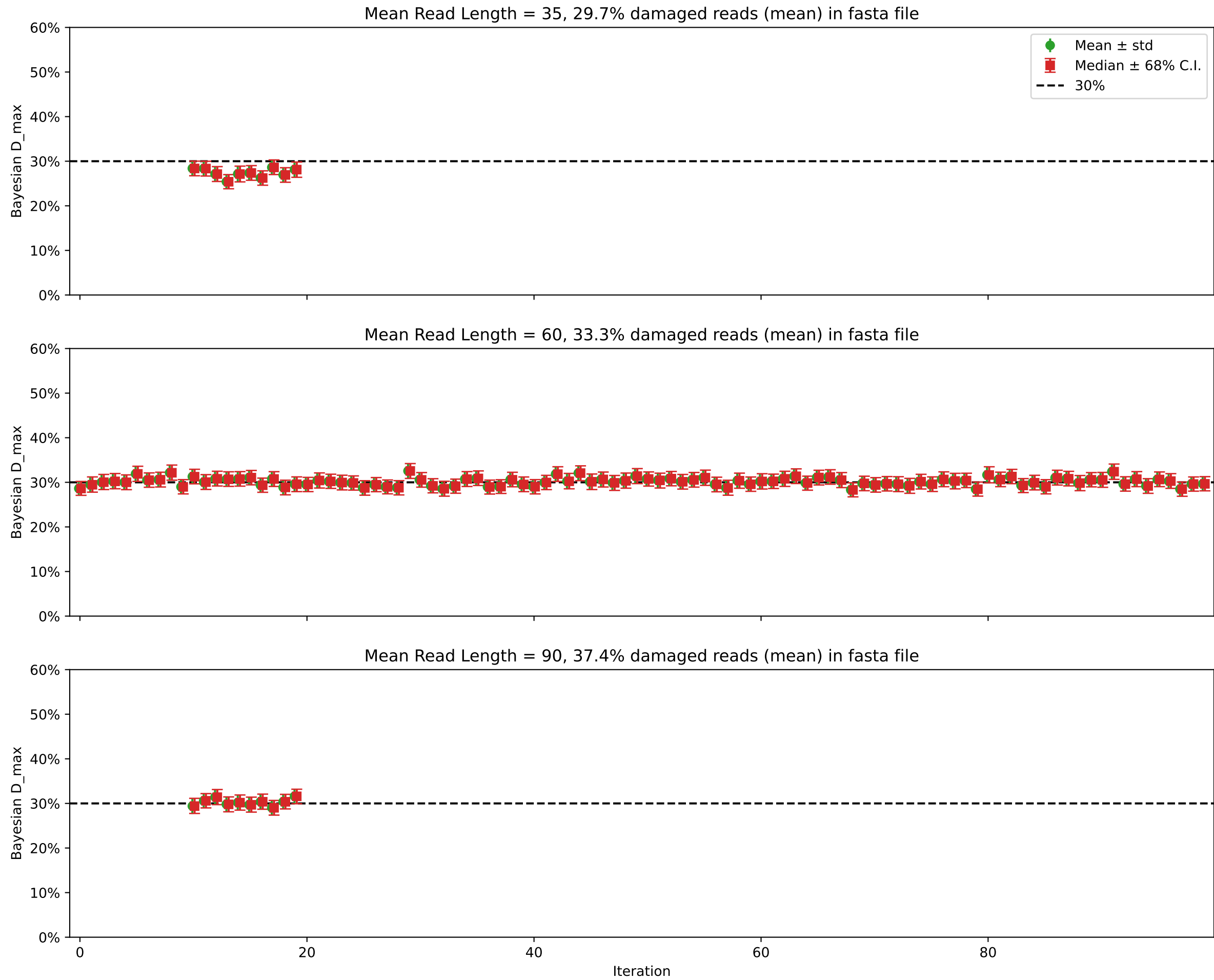
Individual damages:  
1000 reads  
Briggs damage = 0.96  
Damage percent = 30%



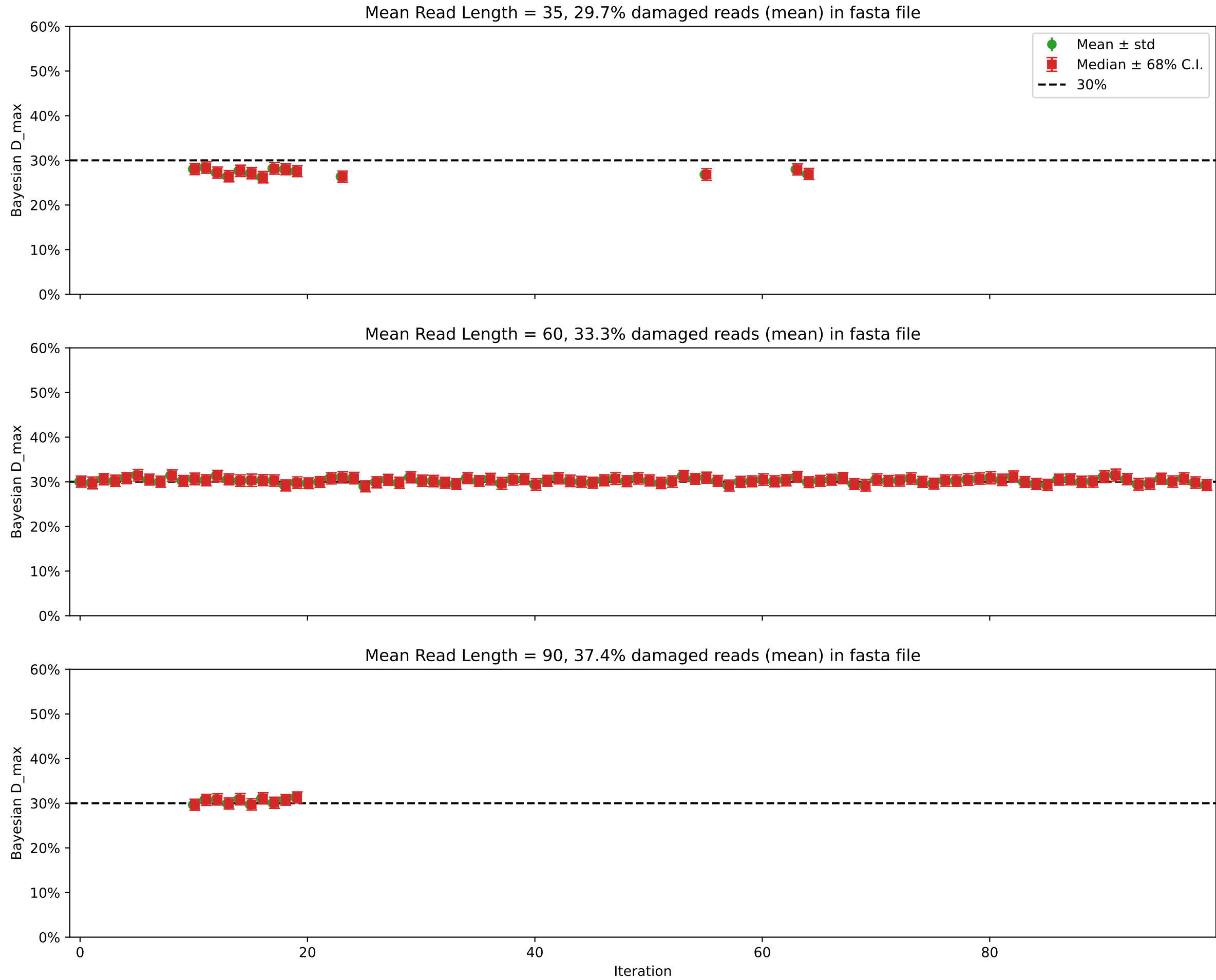
Individual damages:  
2500 reads  
Briggs damage = 0.96  
Damage percent = 30%



Individual damages:  
5000 reads  
Briggs damage = 0.96  
Damage percent = 30%

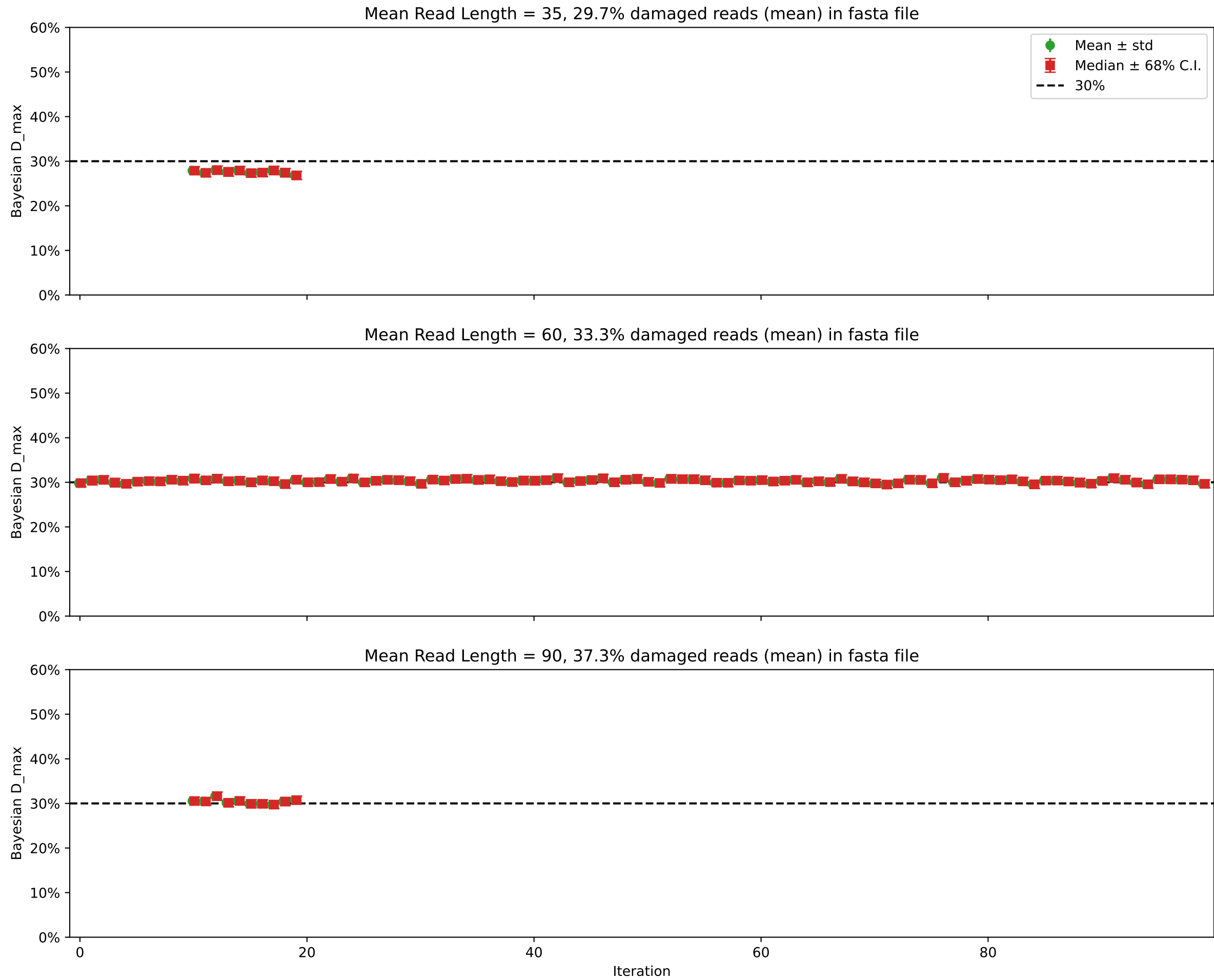


Individual damages:  
10000 reads  
Briggs damage = 0.96  
Damage percent = 30%

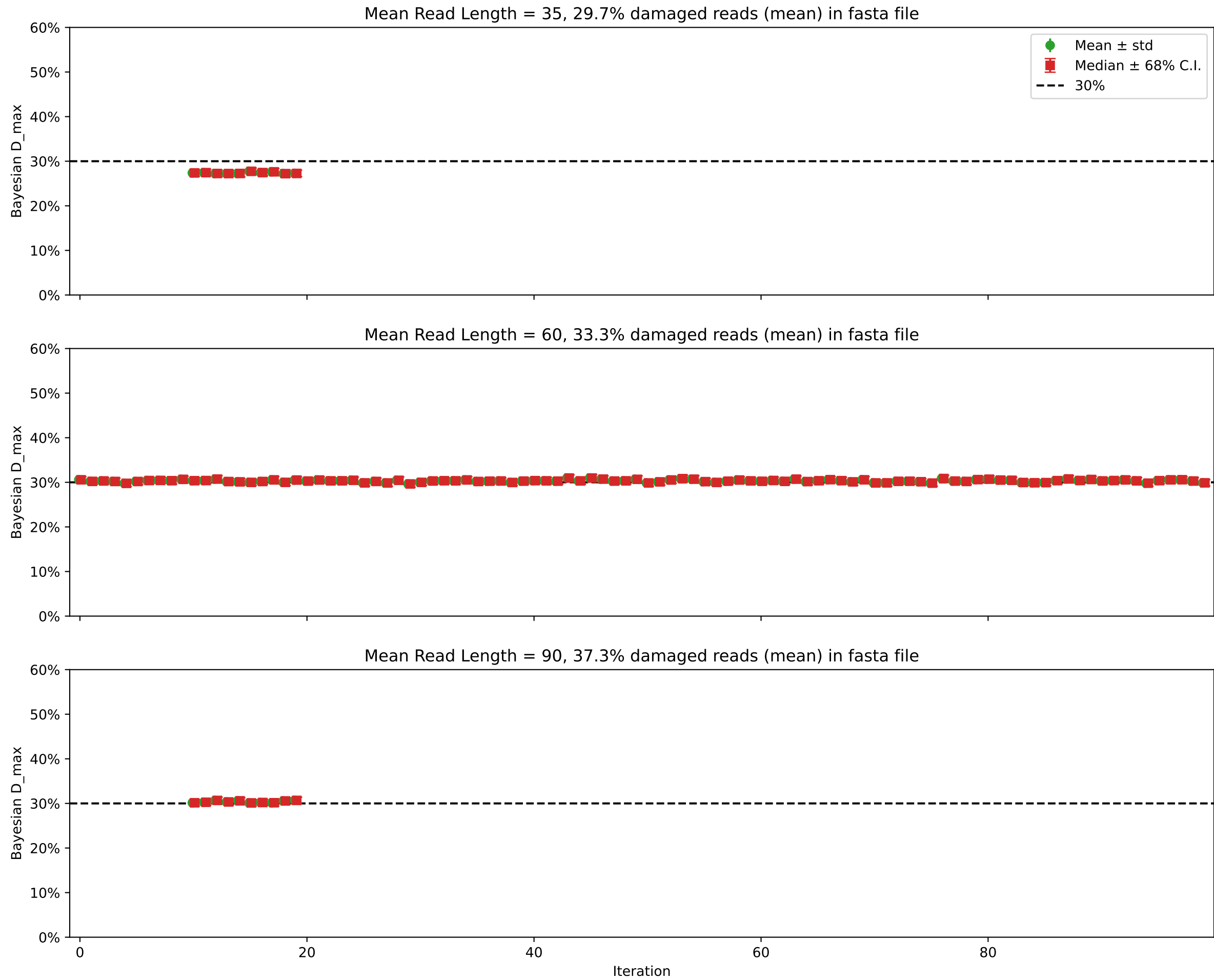




Individual damages:  
25000 reads  
Briggs damage = 0.96  
Damage percent = 30%



Individual damages:  
50000 reads  
Briggs damage = 0.96  
Damage percent = 30%



Individual damages:  
100000 reads  
Briggs damage = 0.96  
Damage percent = 30%

