Individual damages:
10 reads
Briggs damage = 0.0
Damage percent = 0%
D_max (MAP)

Individual damages:
100 reads
Briggs damage = 0.0
Damage percent = 0%
D_max (MAP)

Individual damages:
1000 reads
Briggs damage = 0.0
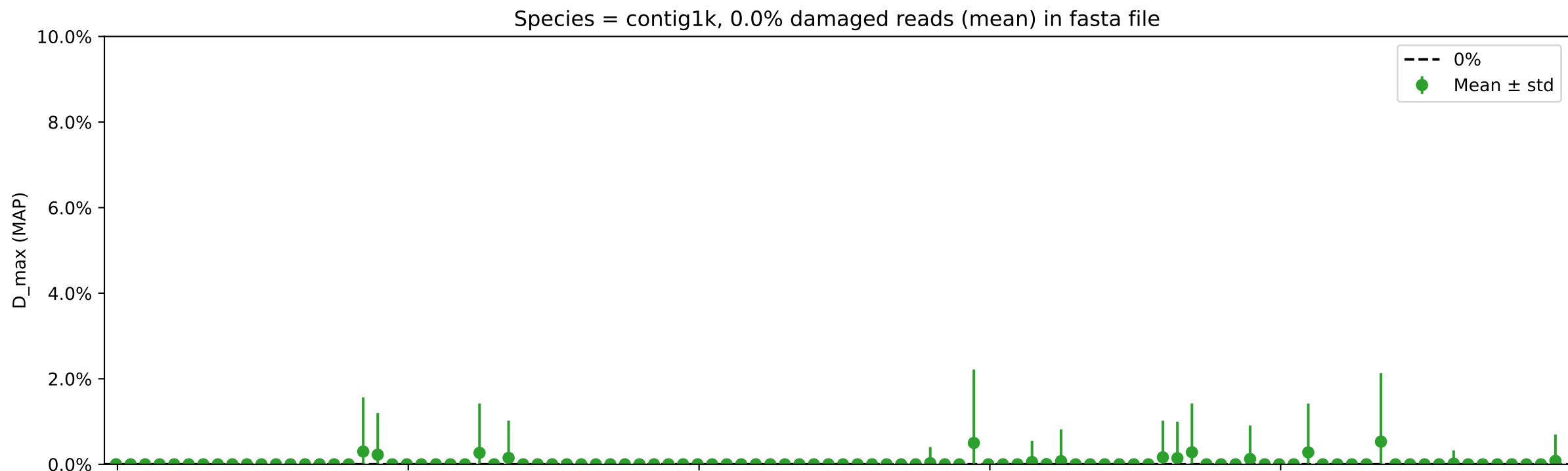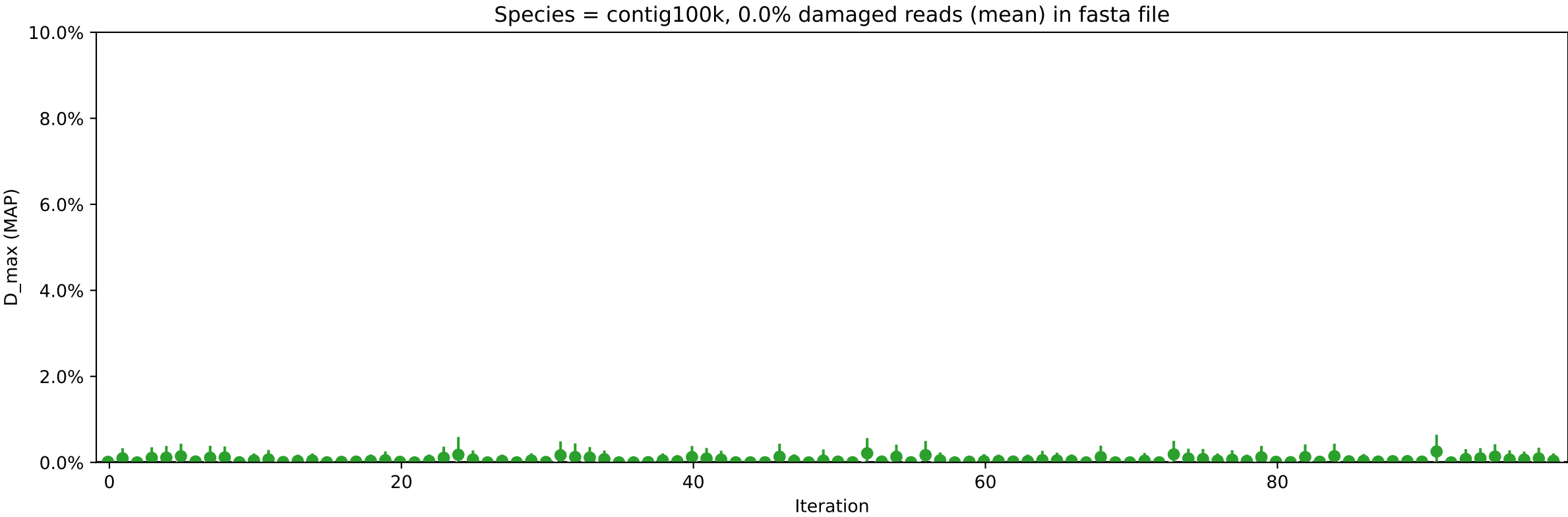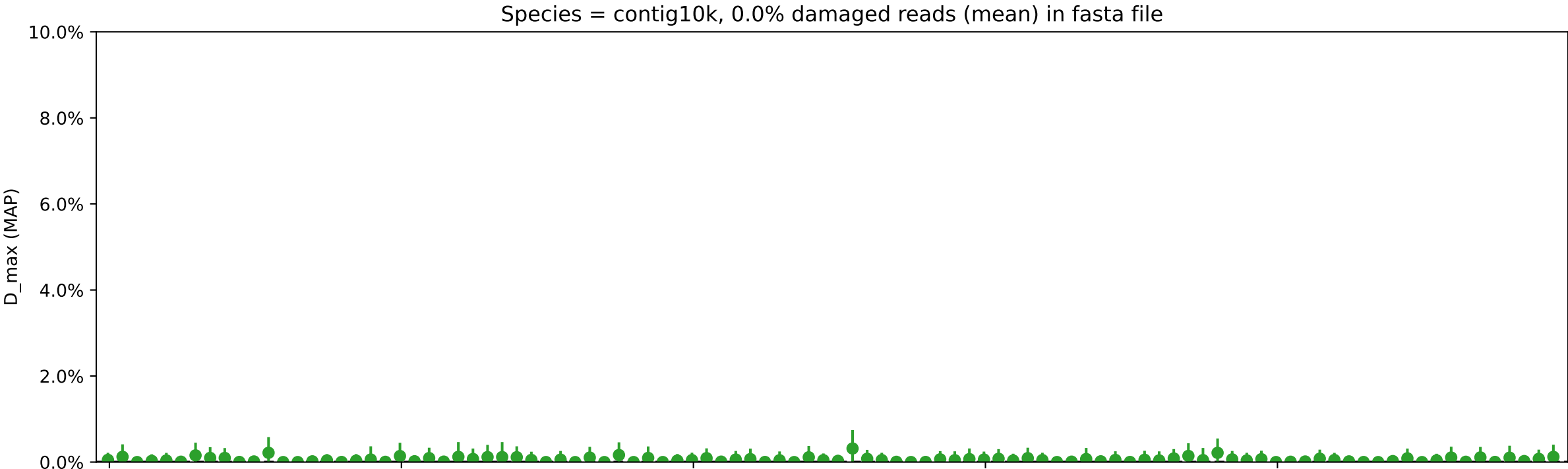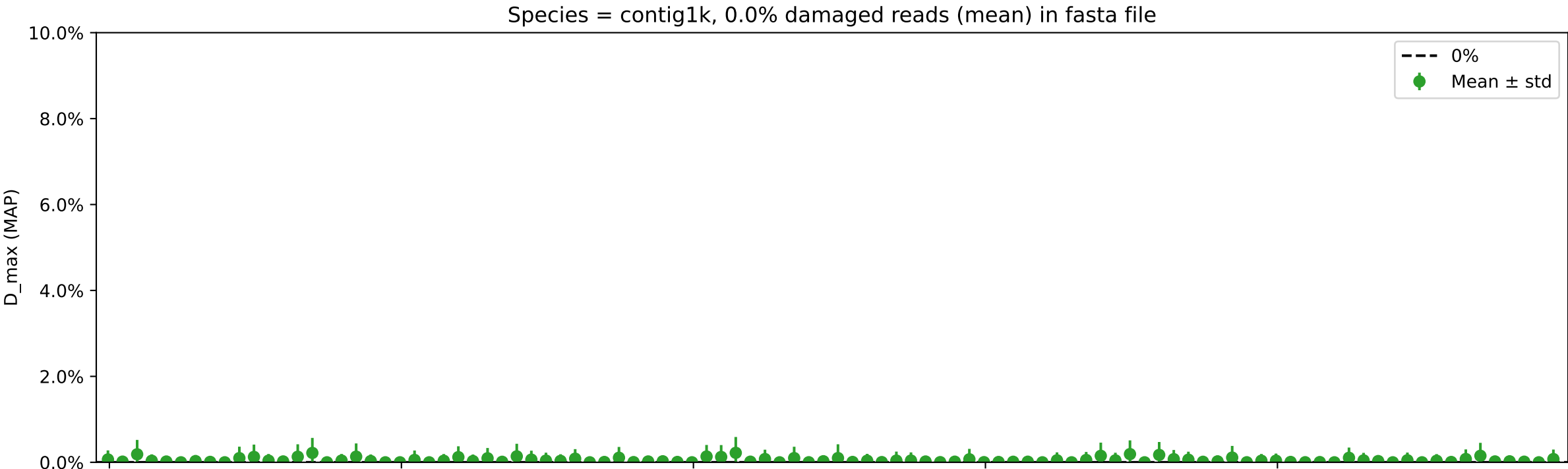Damage percent = 0%
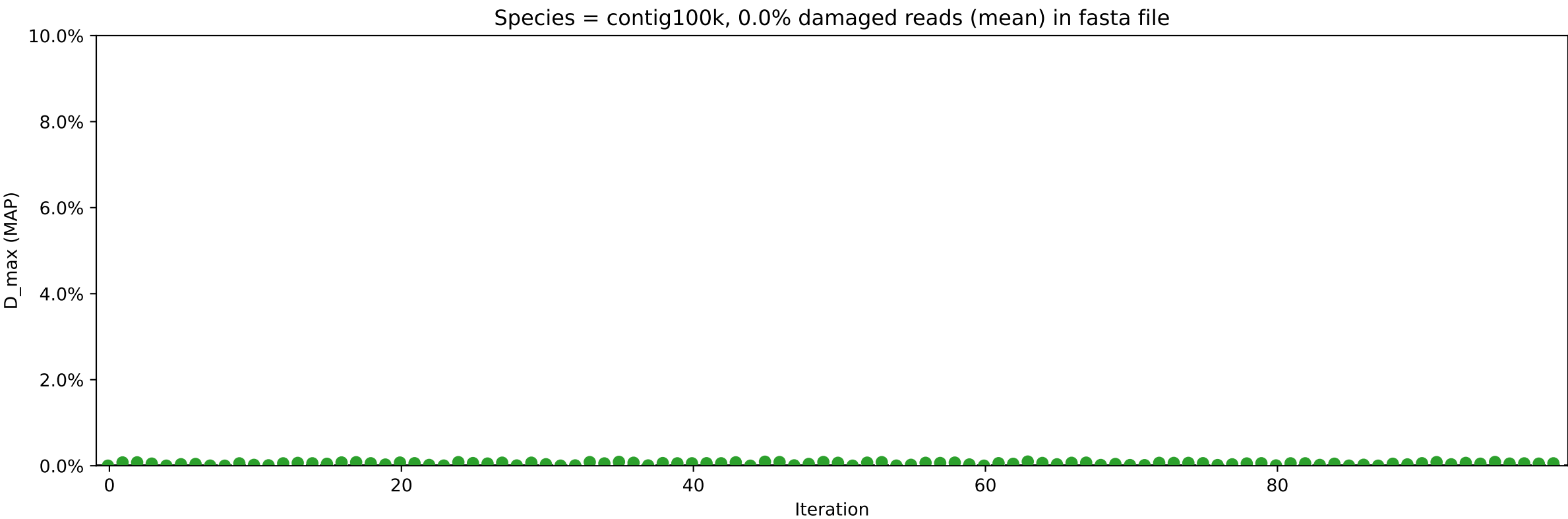D_max (MAP)

Individual damages:
10000 reads
Briggs damage = 0.0
Damage percent = 0%
D_max (MAP)

Individual damages:
100000 reads
Briggs damage = 0.0
Damage percent = 0%
D_max (MAP)

Individual damages:
10 reads
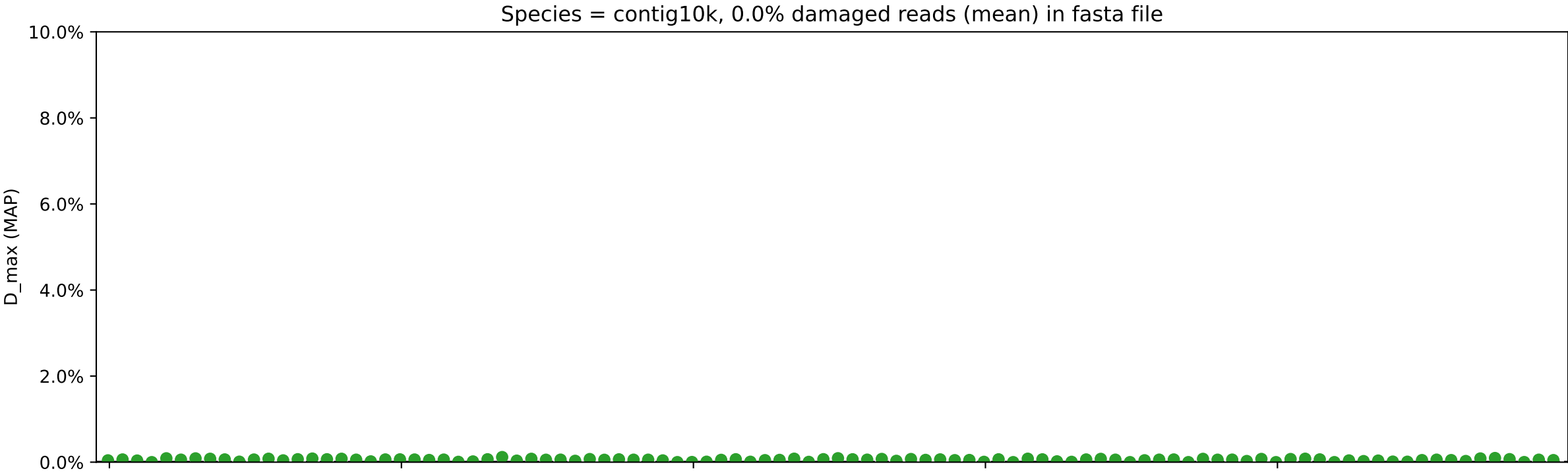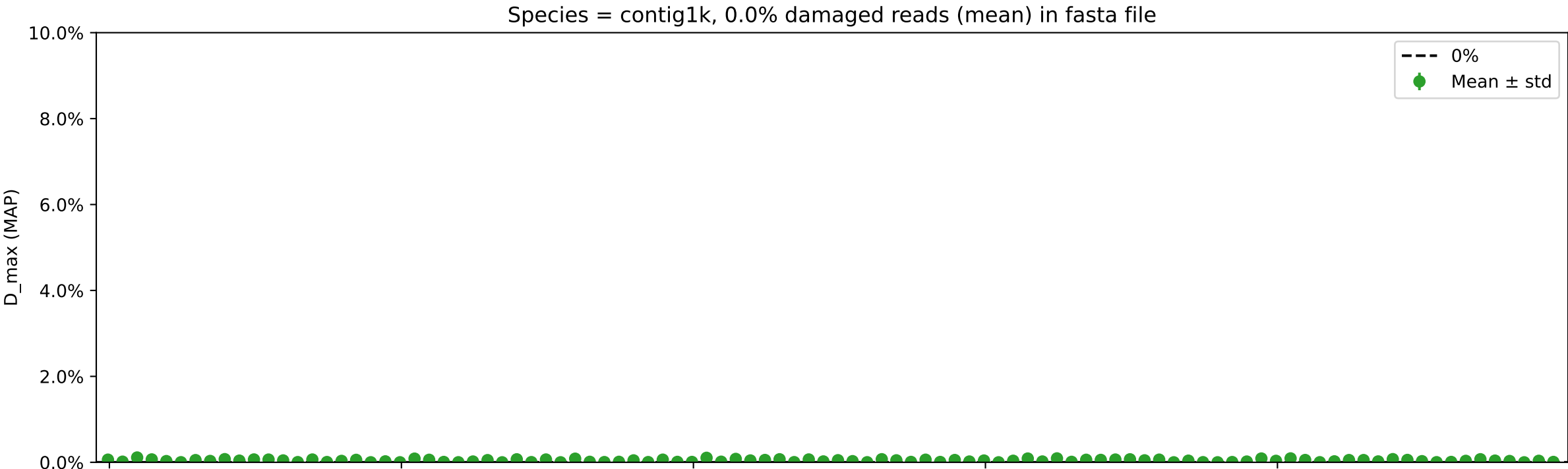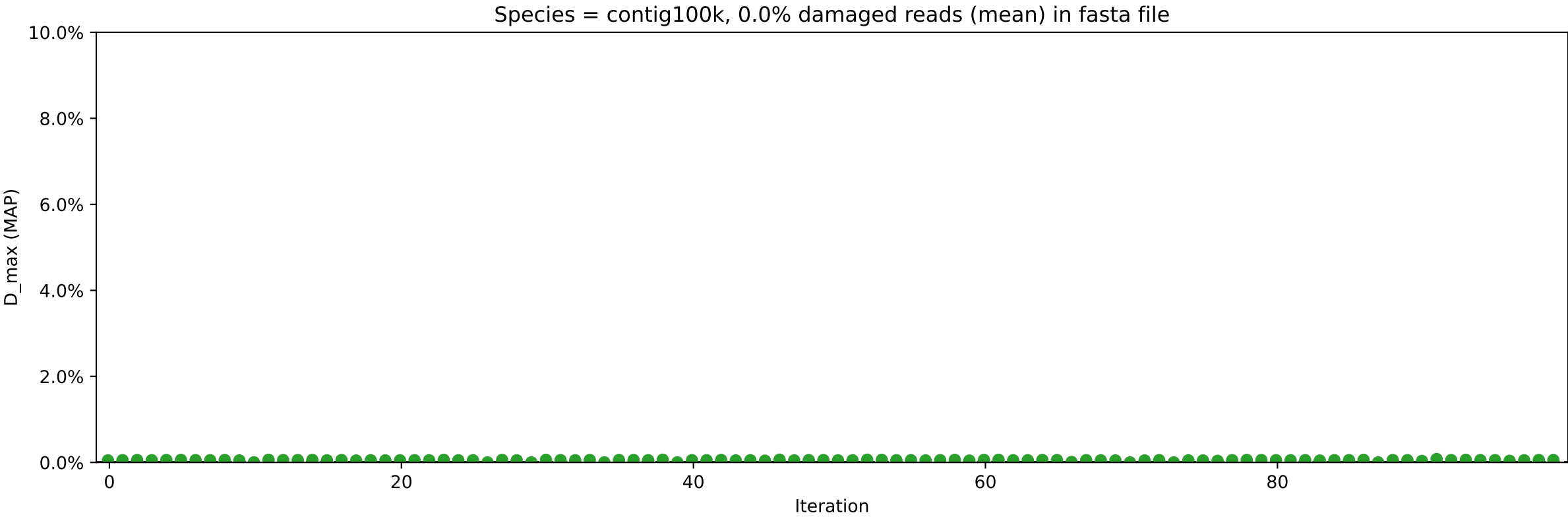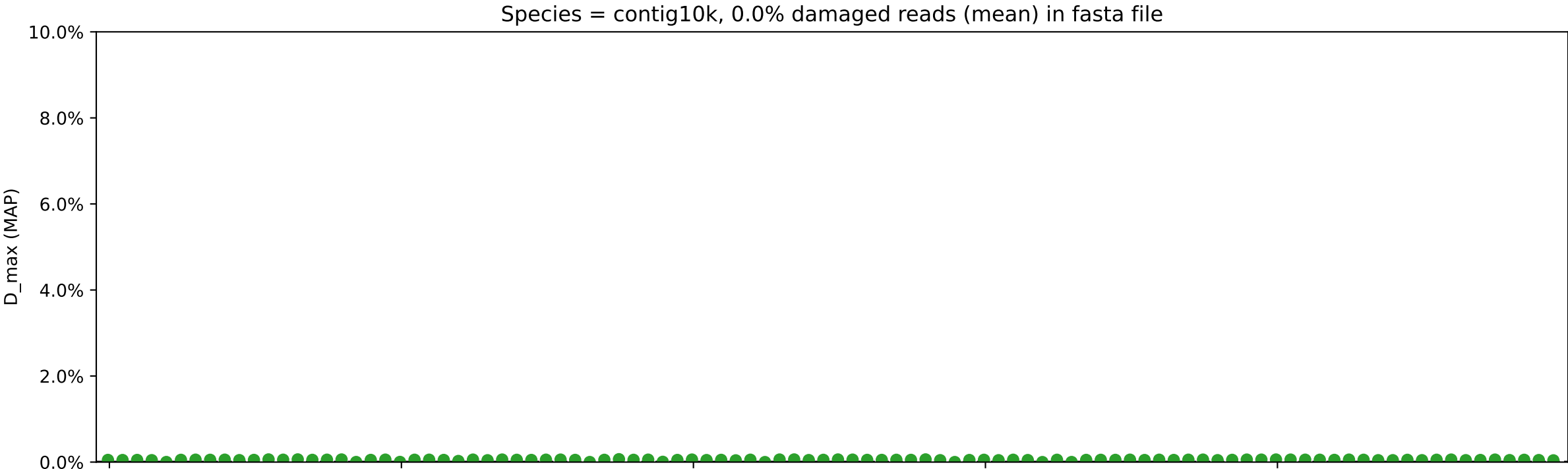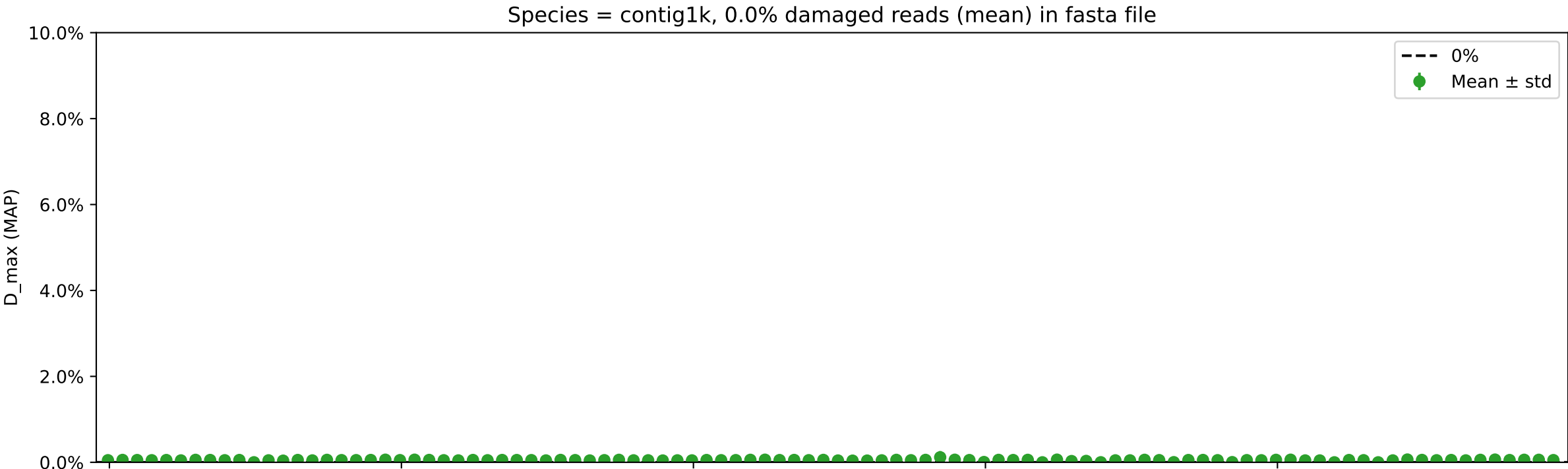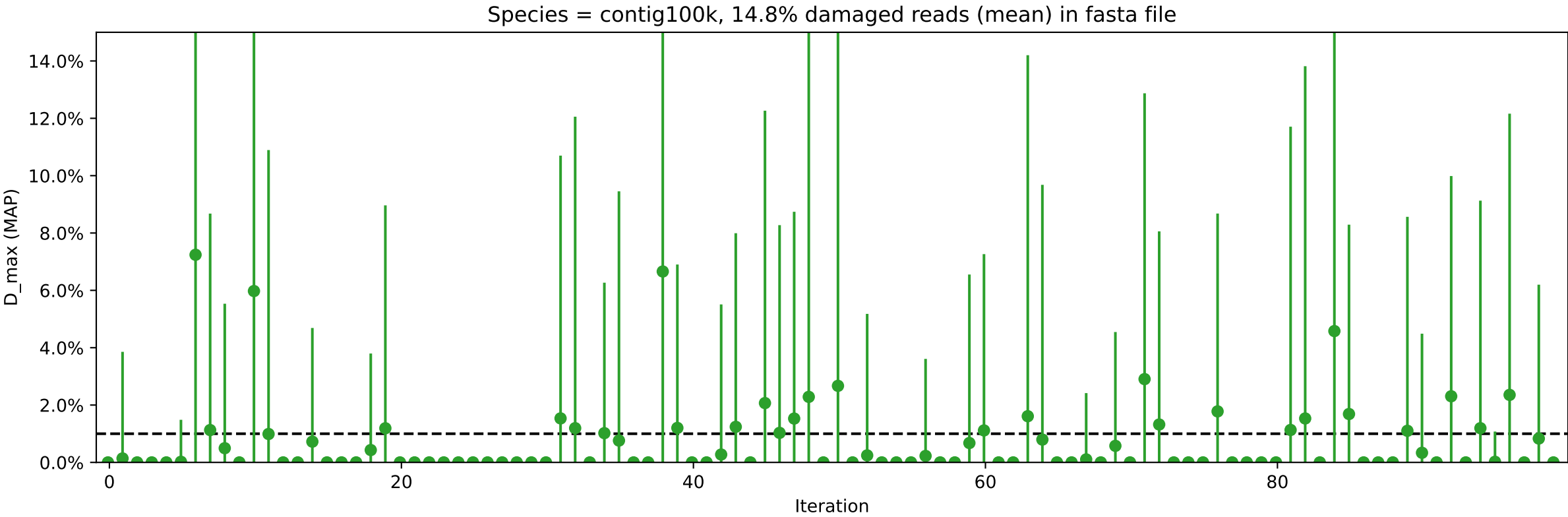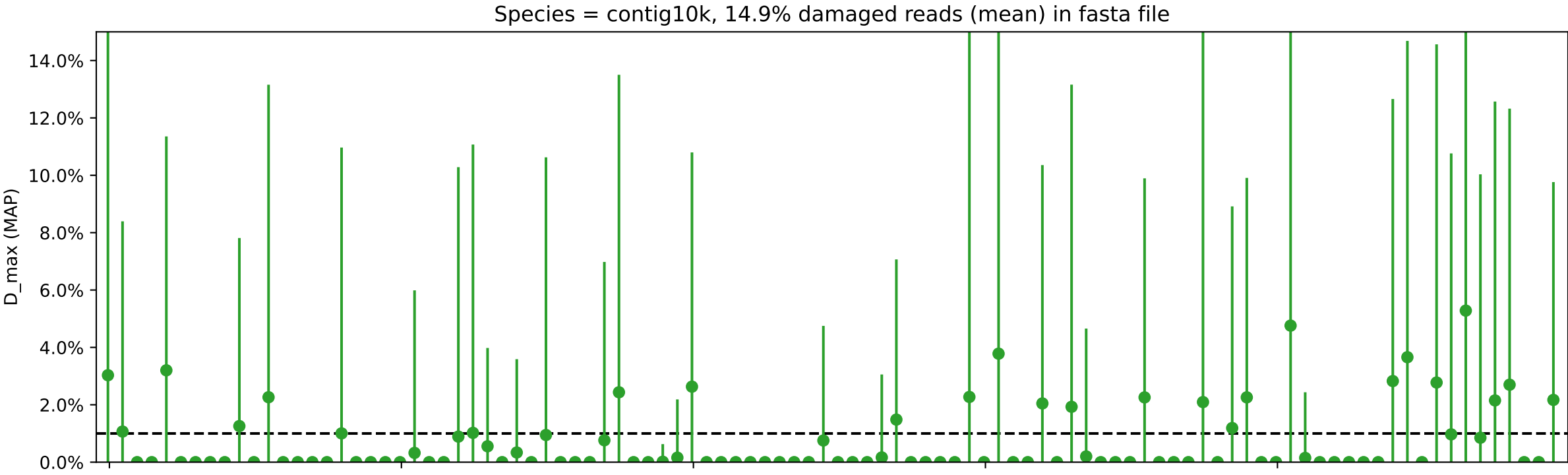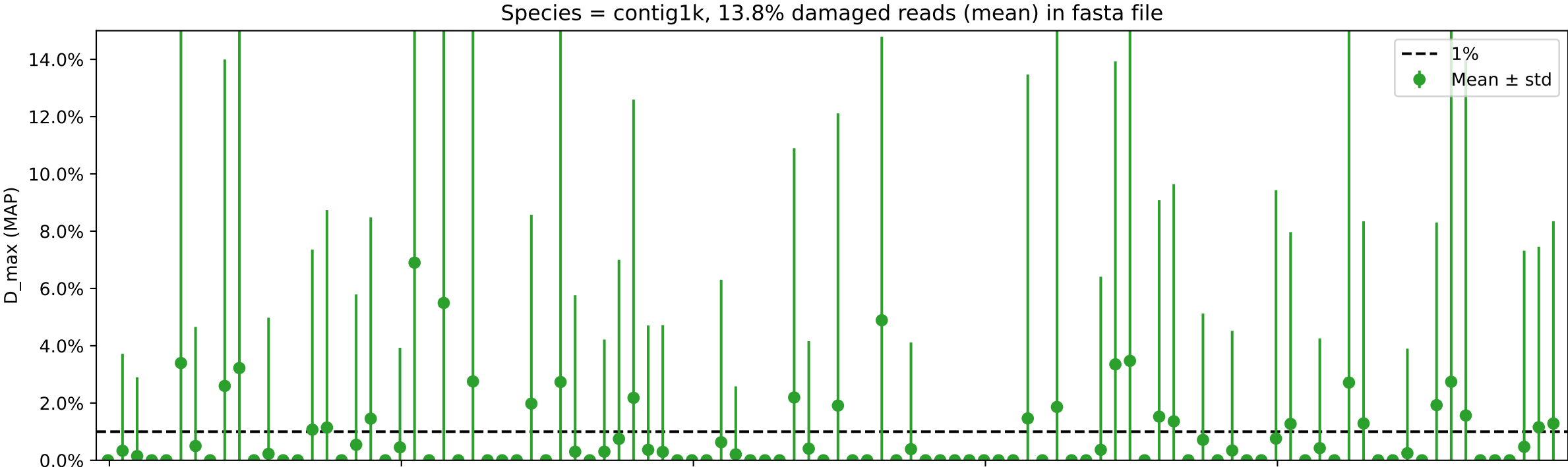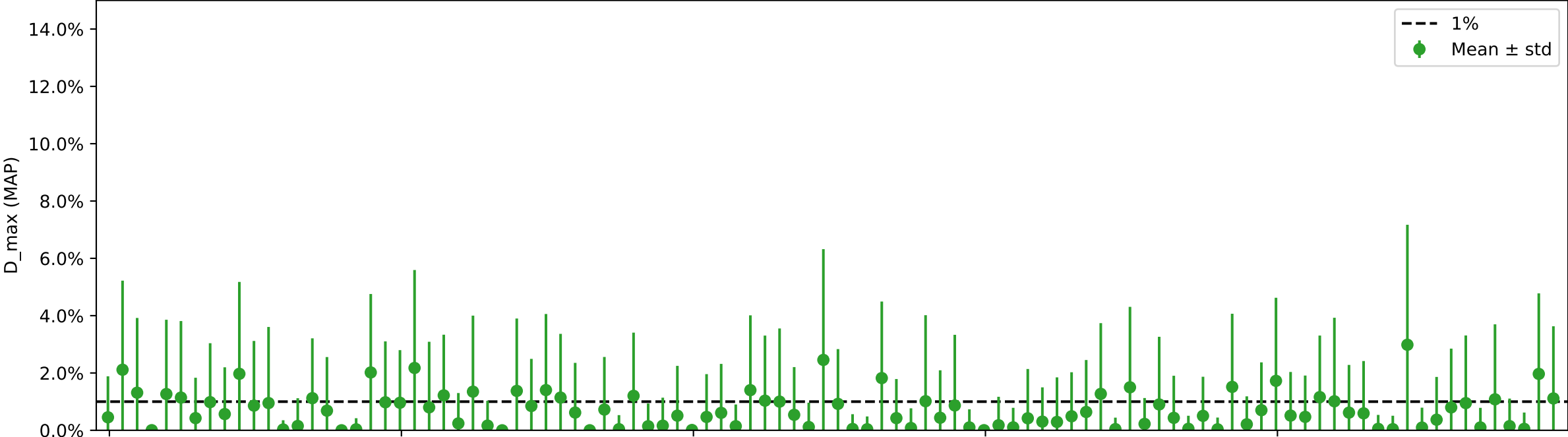Briggs damage = 0.014
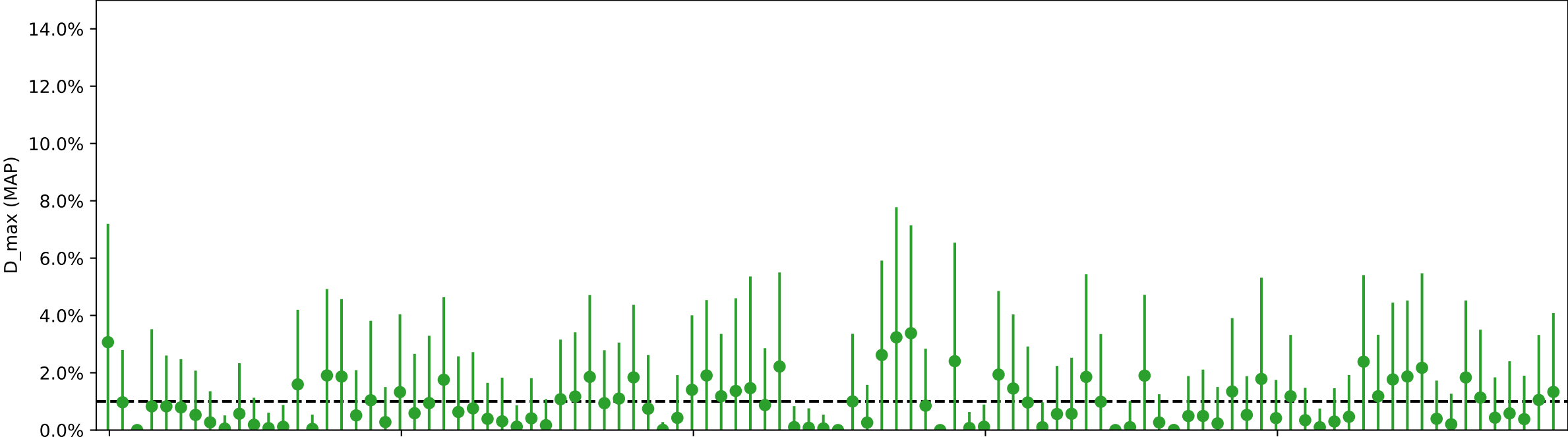Damage percent = 1%
D_max (MAP)

Individual damages:
100 reads
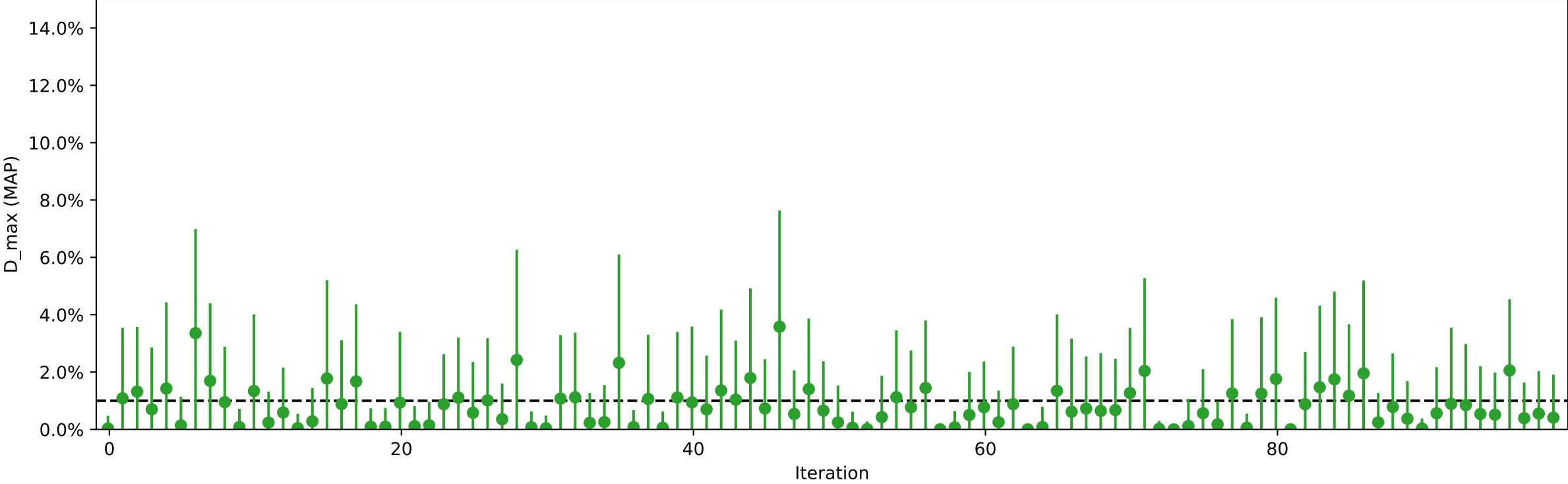Briggs damage = 0.014
Damage percent = 1%
D_max (MAP)

Species = contig1k, 13.0% damaged reads (mean) in fasta file

Species = contig10k, 13.4% damaged reads (mean) in fasta file

Species = contig100k, 13.4% damaged reads (mean) in fasta file

Individual damages:
1000 reads
Briggs damage = 0.014
Damage percent = 1%
D_max (MAP)

Species = contig1k, 12.3% damaged reads (mean) in fasta file

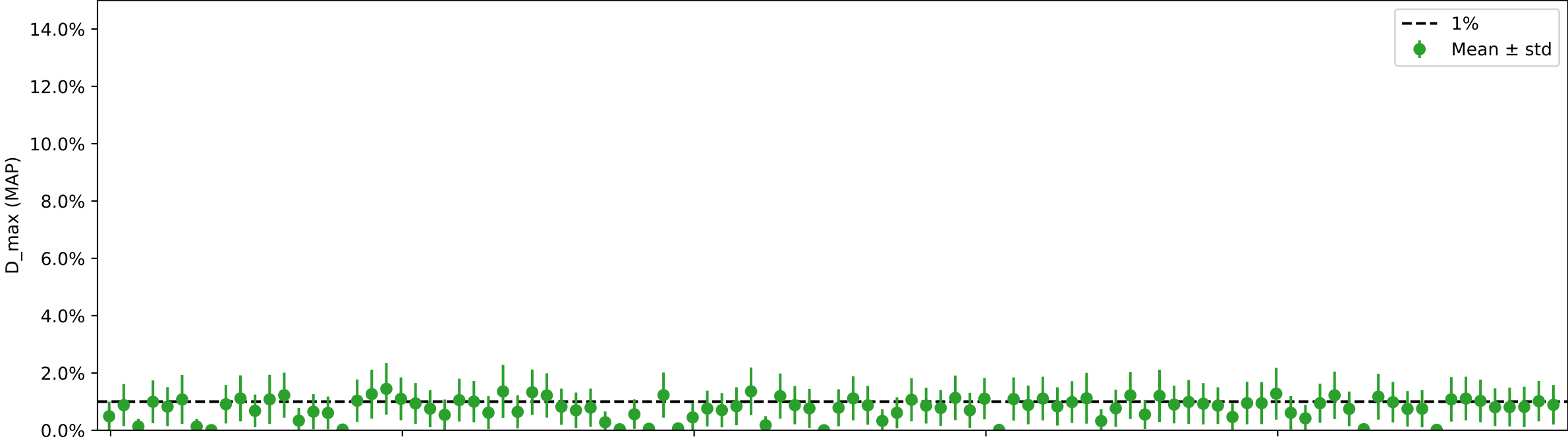Species = contig10k, 13.7% damaged reads (mean) in fasta file

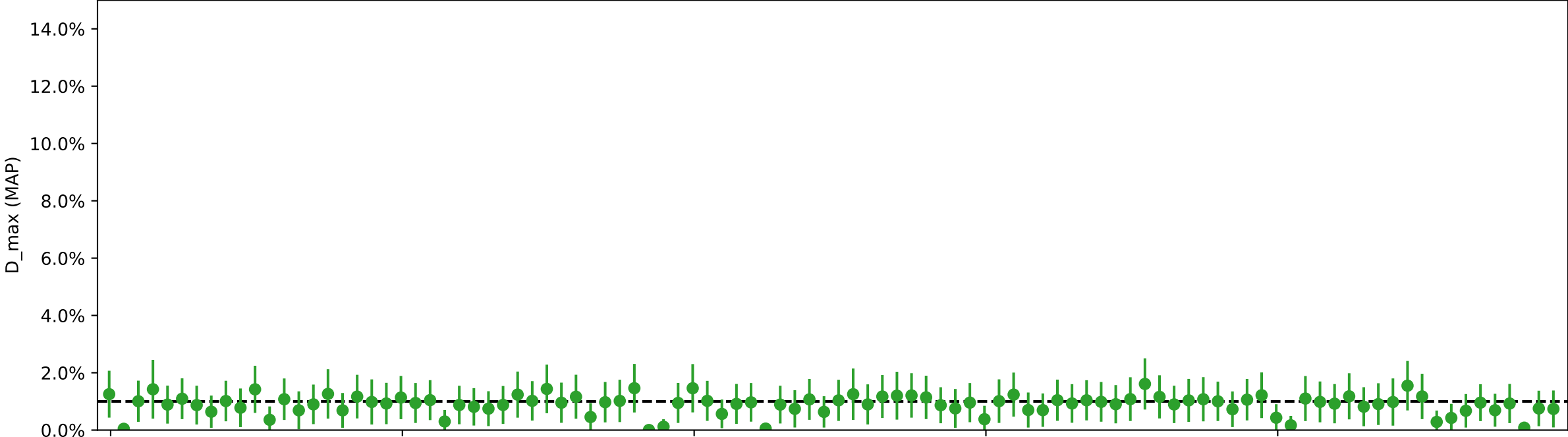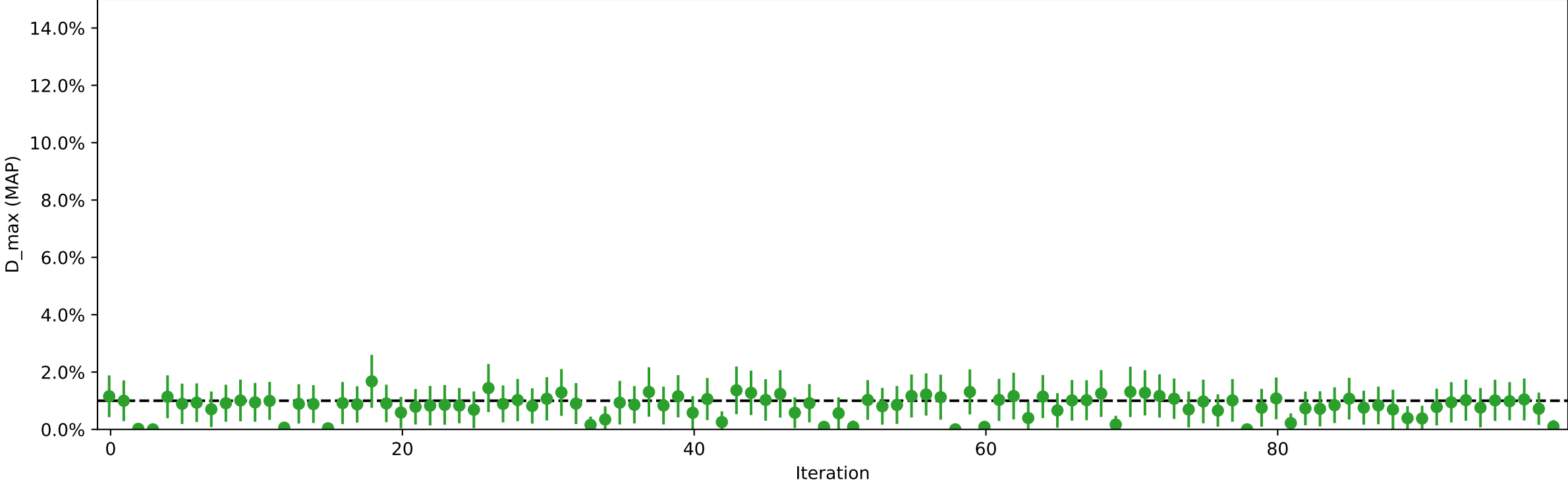Species = contig100k, 13.7% damaged reads (mean) in fasta file

Individual damages:
10000 reads
Briggs damage = 0.014
Damage percent = 1%
D_max (MAP)

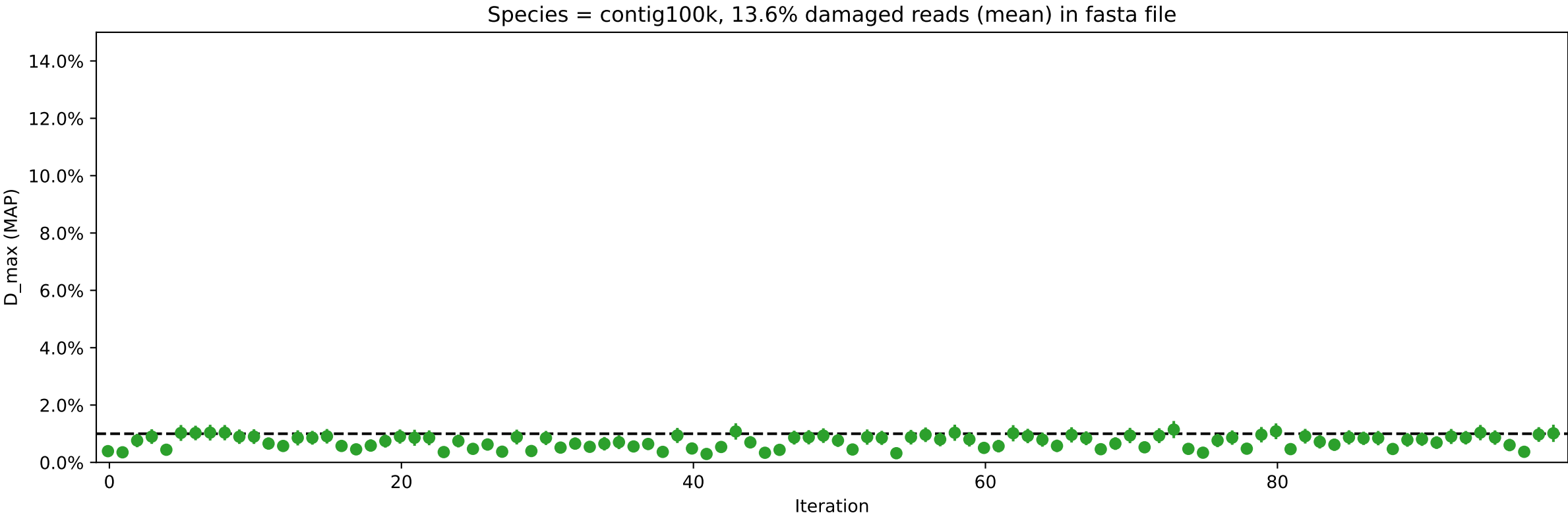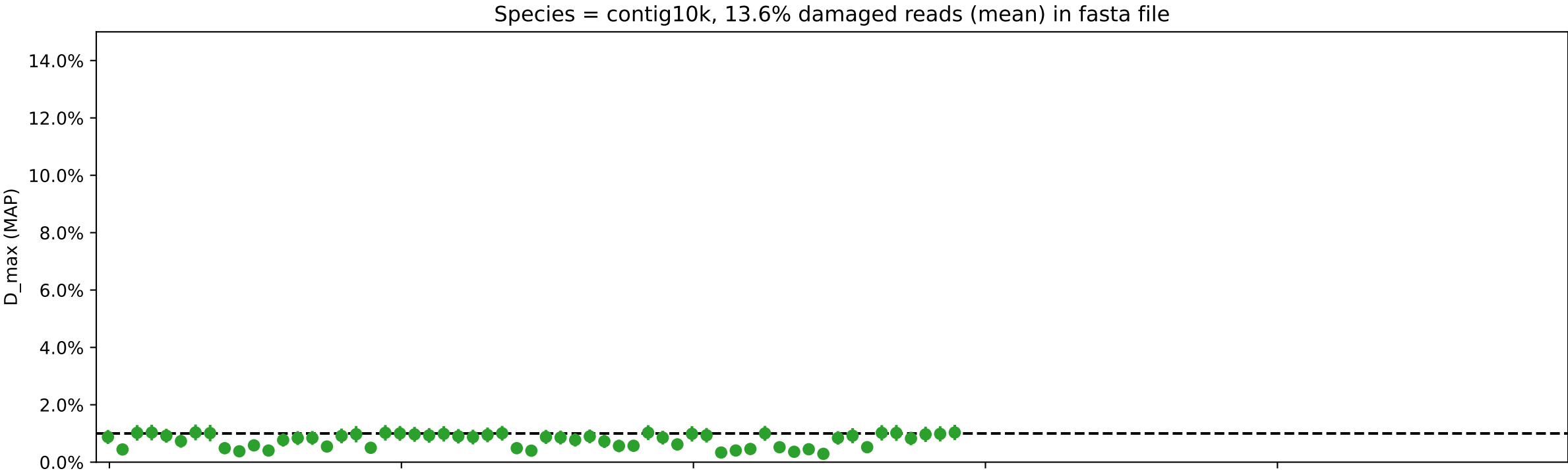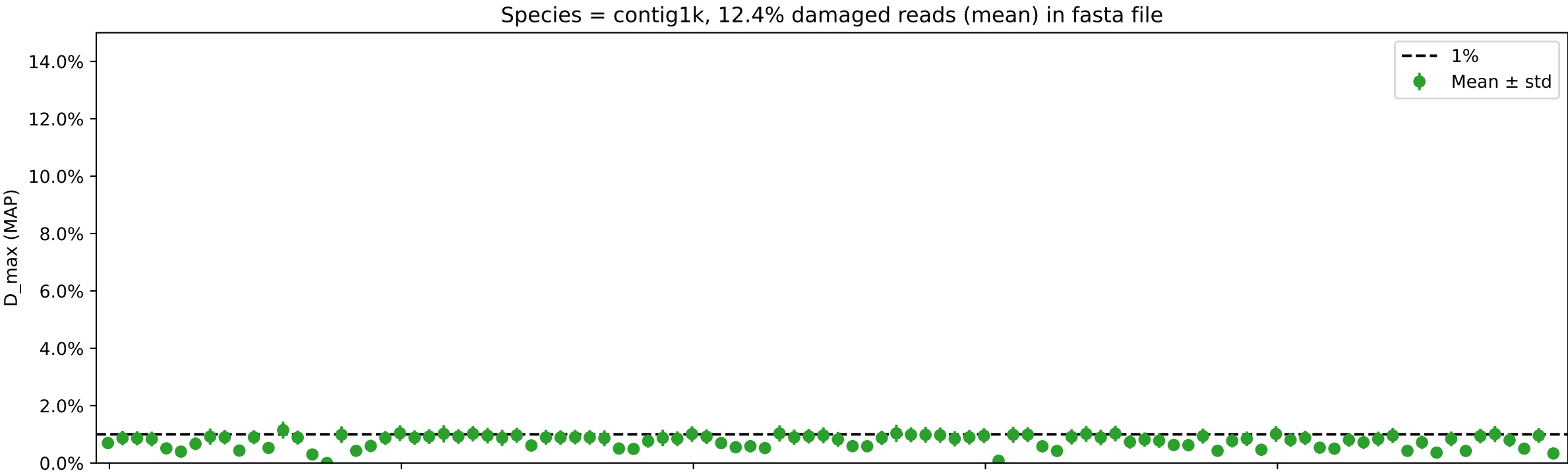Species = contig1k, 12.4% damaged reads (mean) in fasta file

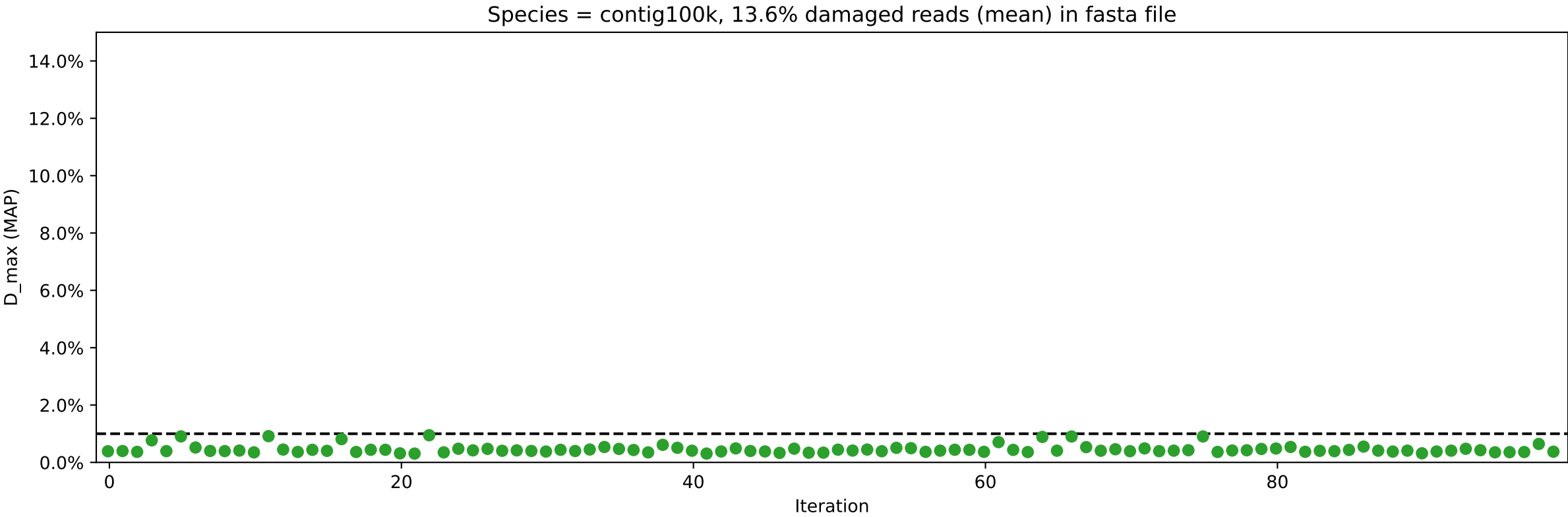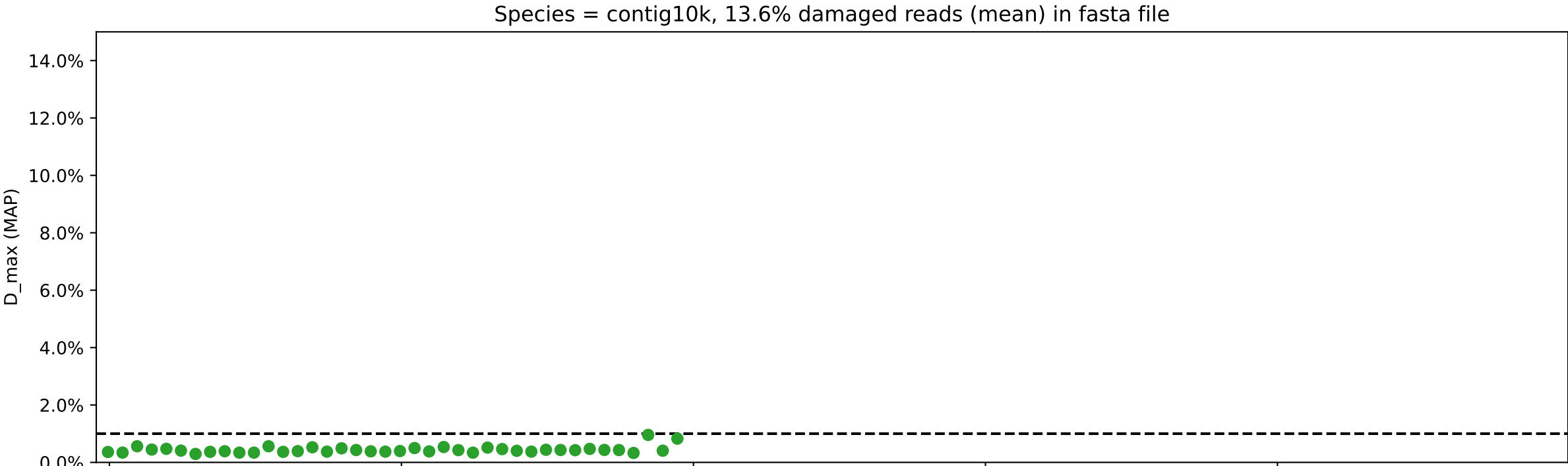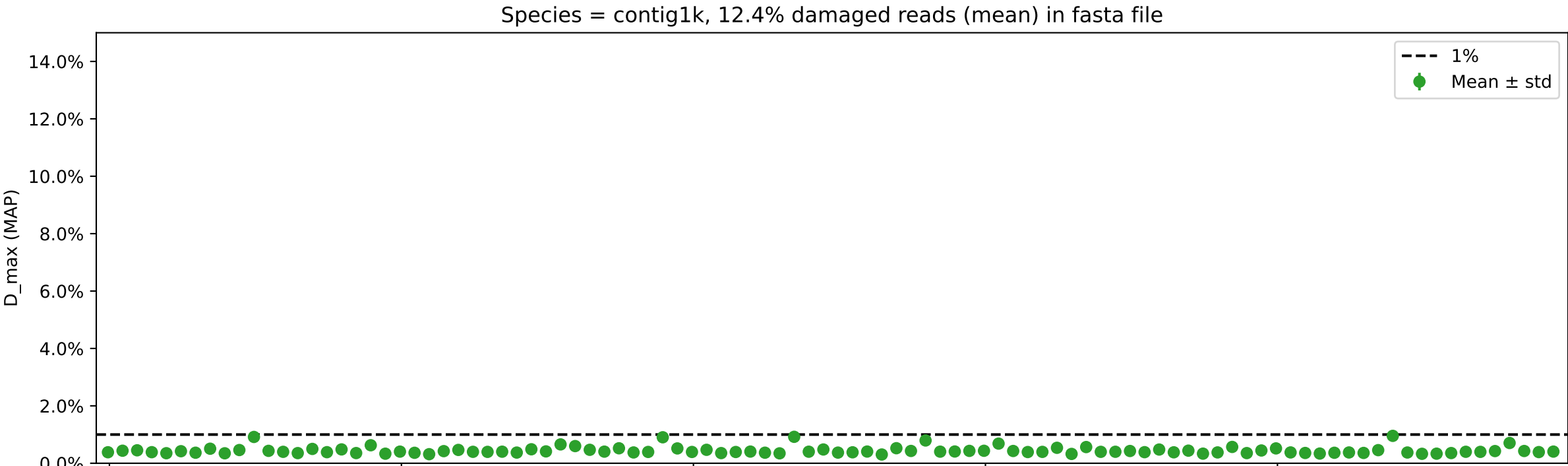Species = contig10k, 13.6% damaged reads (mean) in fasta file

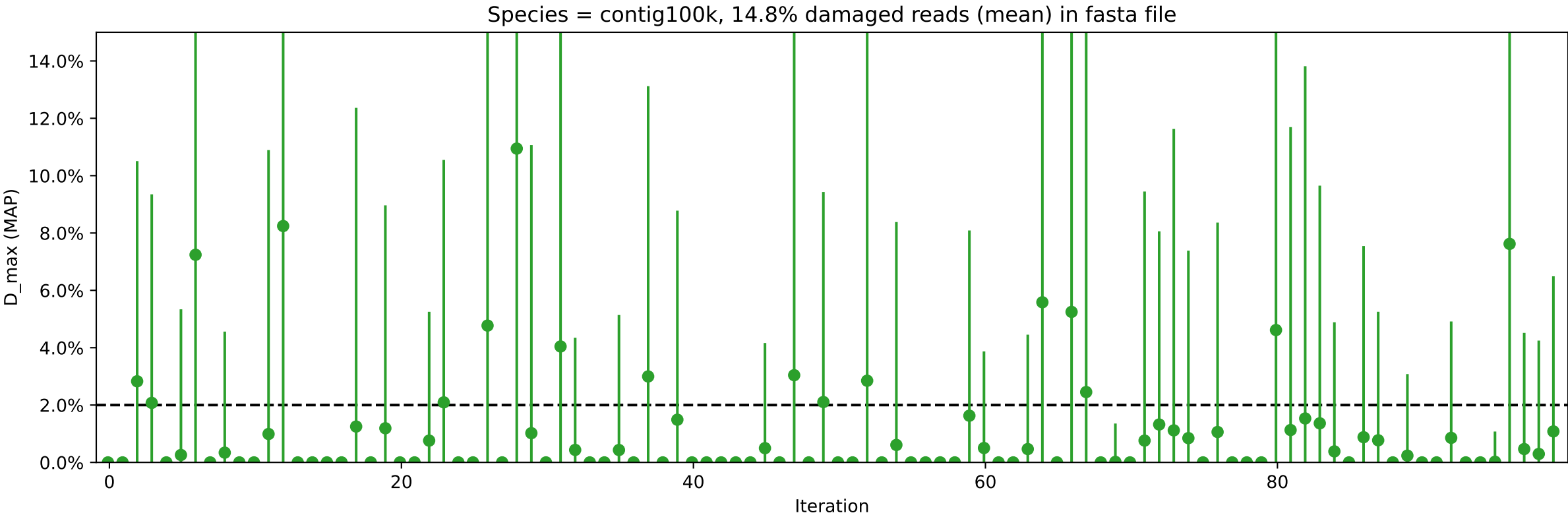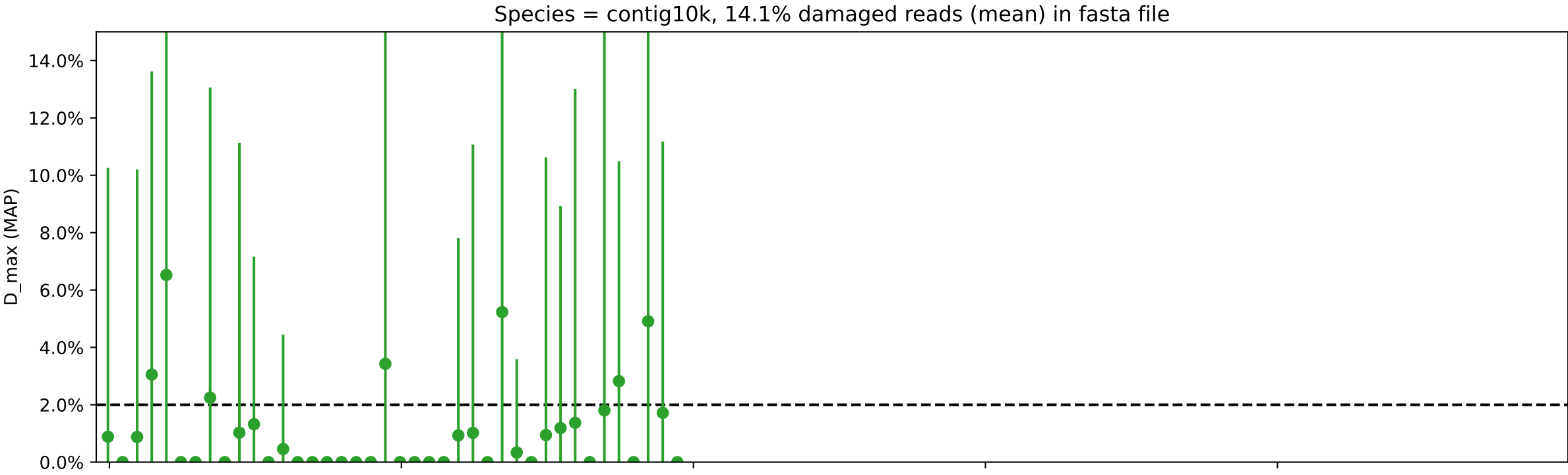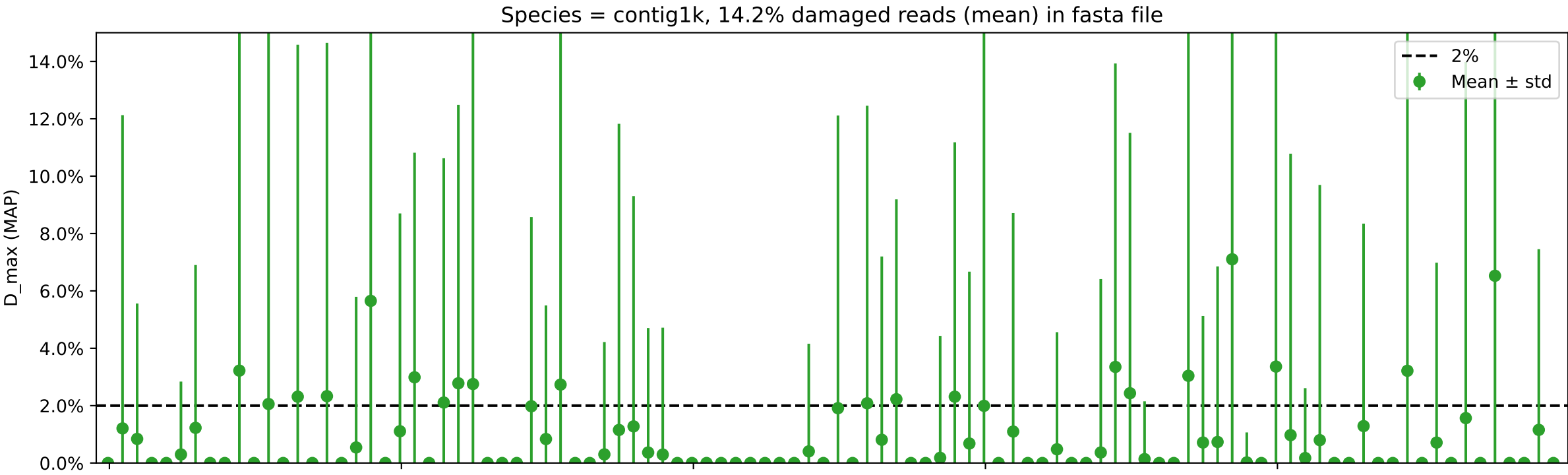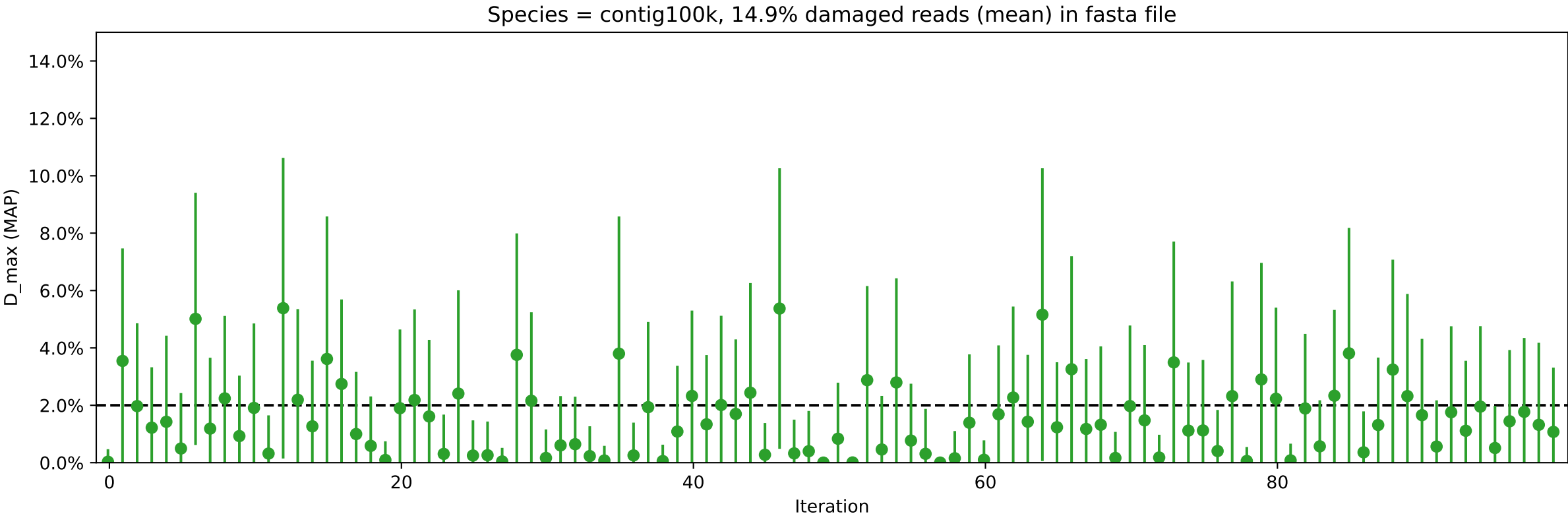Species = contig100k, 13.6% damaged reads (mean) in fasta file

Individual damages:
100000 reads
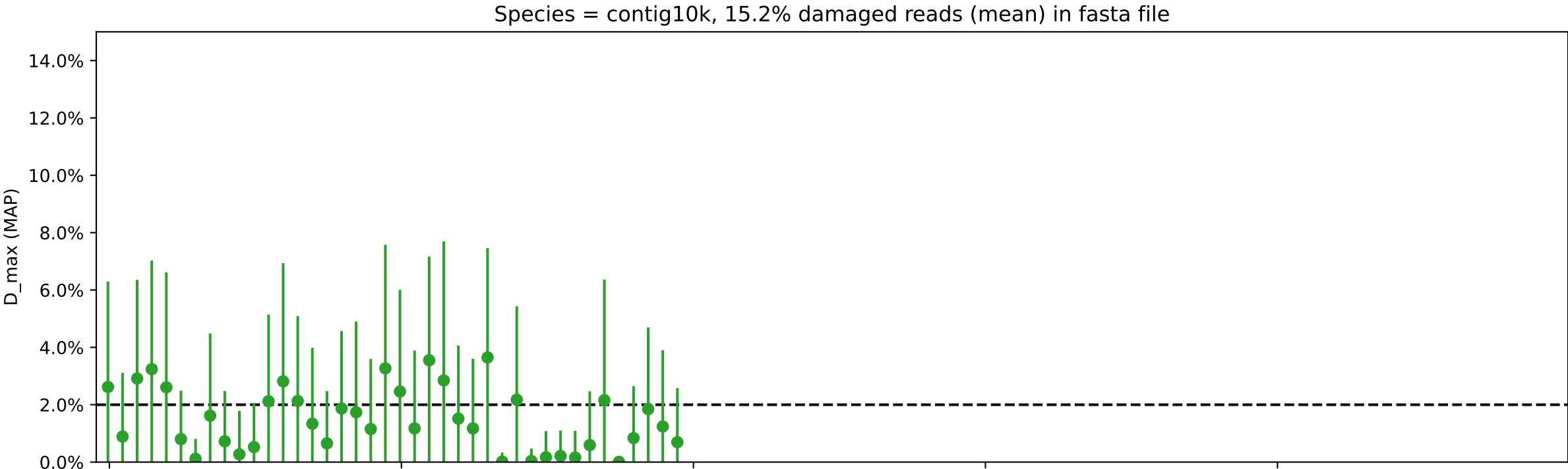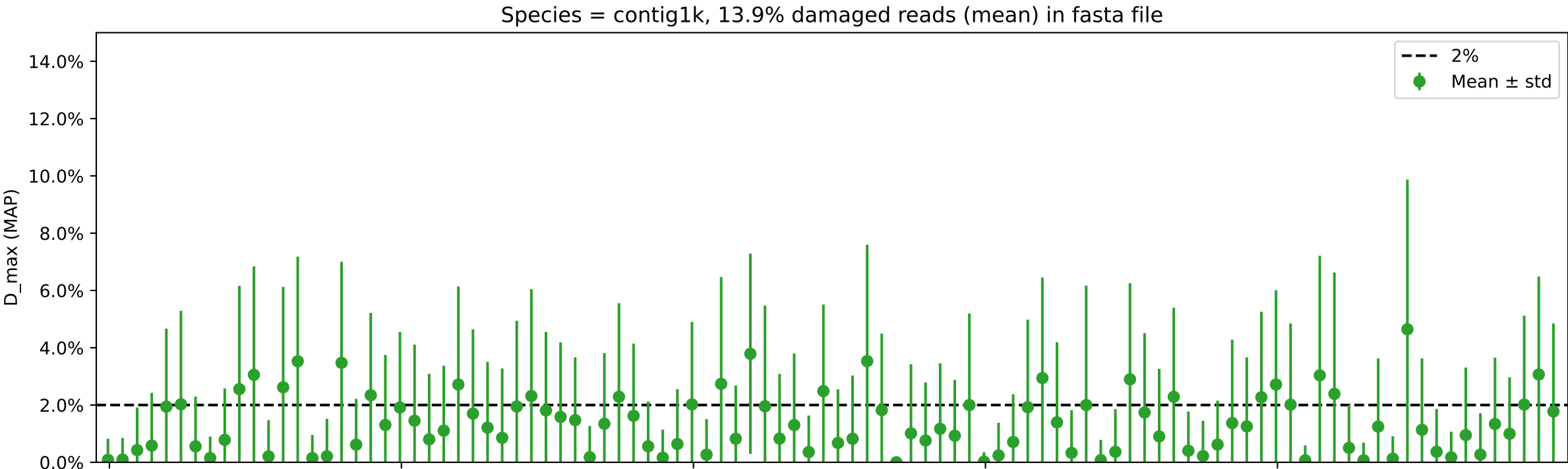Briggs damage = 0.014
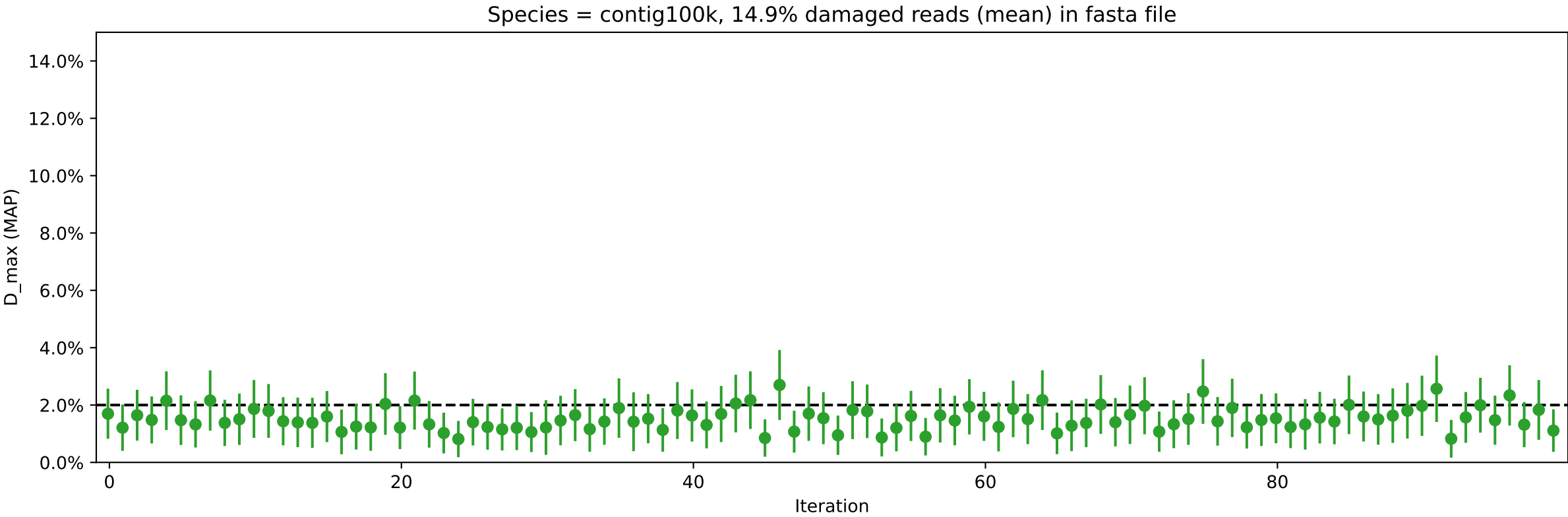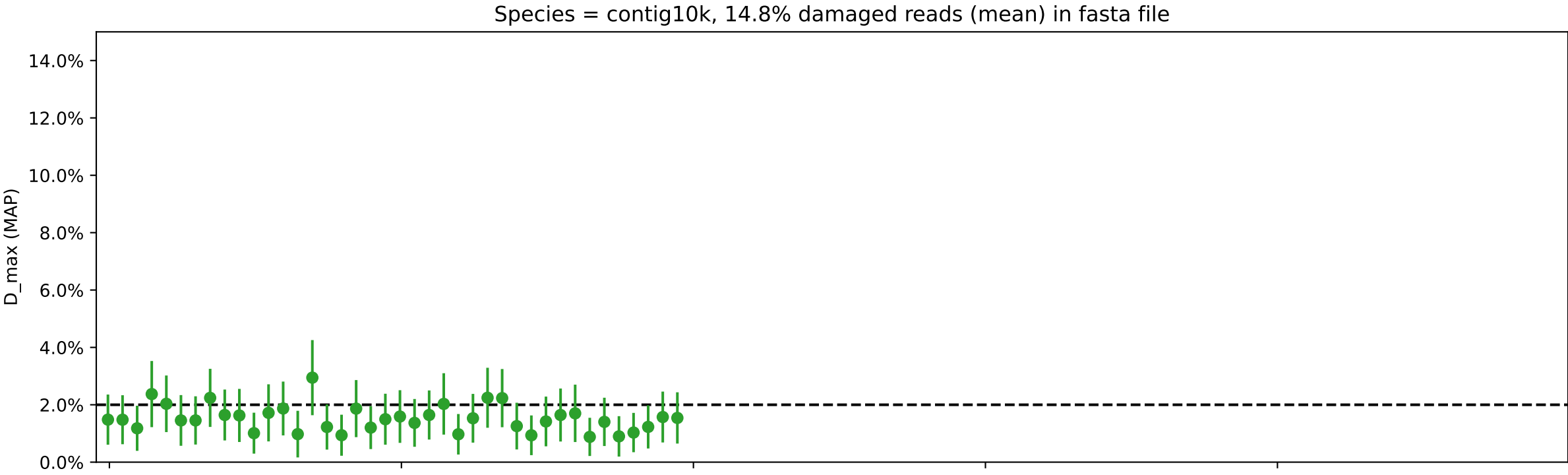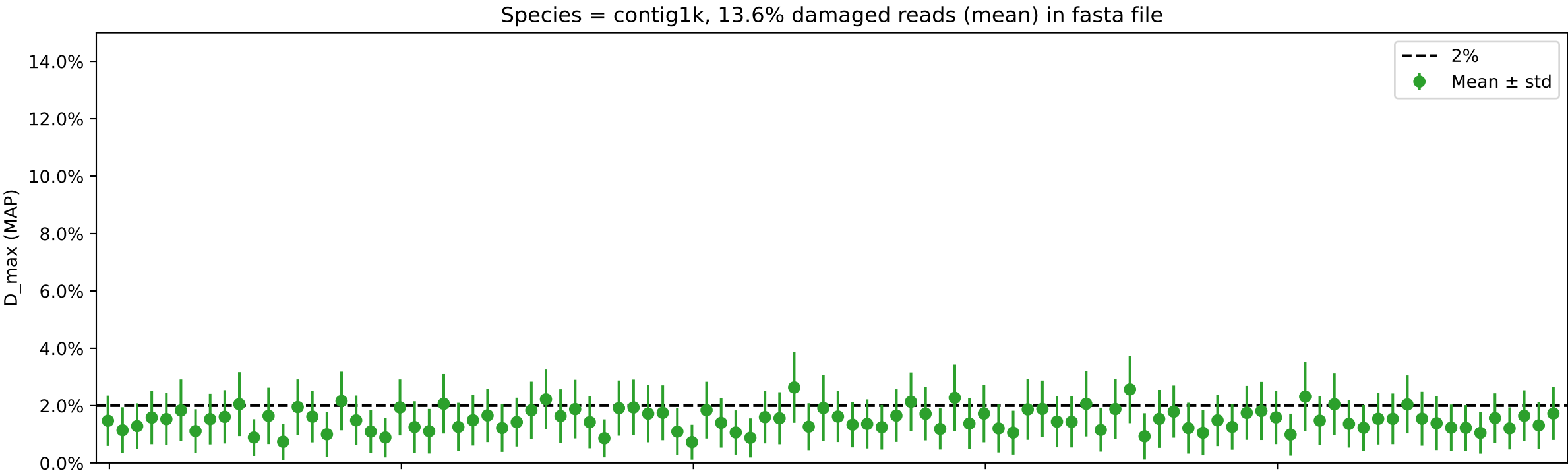Damage percent = 1%
D_max (MAP)

Individual damages:
10 reads
Briggs damage = 0.047
Damage percent = 2%
D_max (MAP)

Individual damages:
100 reads
Briggs damage = 0.047
Damage percent = 2%
D_max (MAP)

Species = contig1k, 13.9% damaged reads (mean) in fasta file

Species = contig10k, 15.2% damaged reads (mean) in fasta file

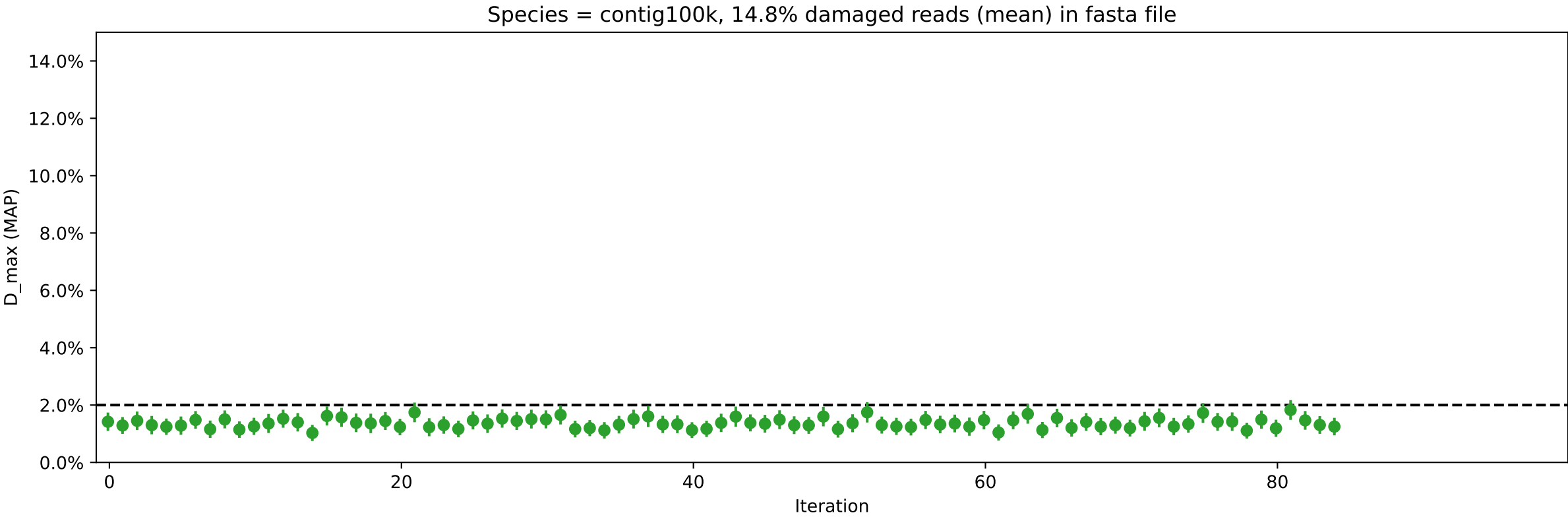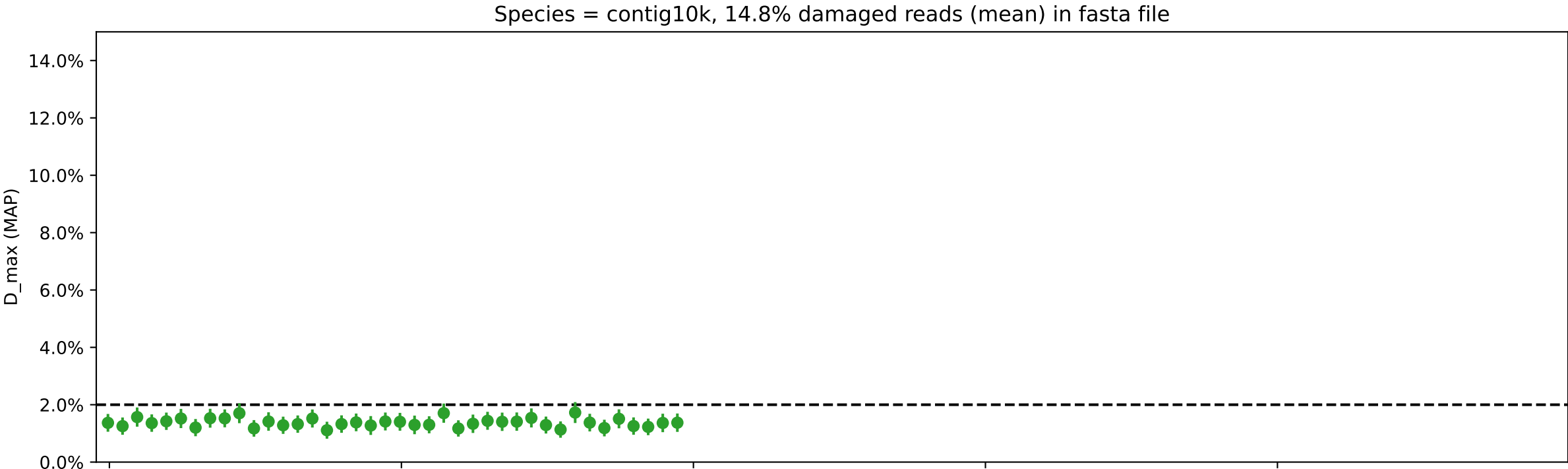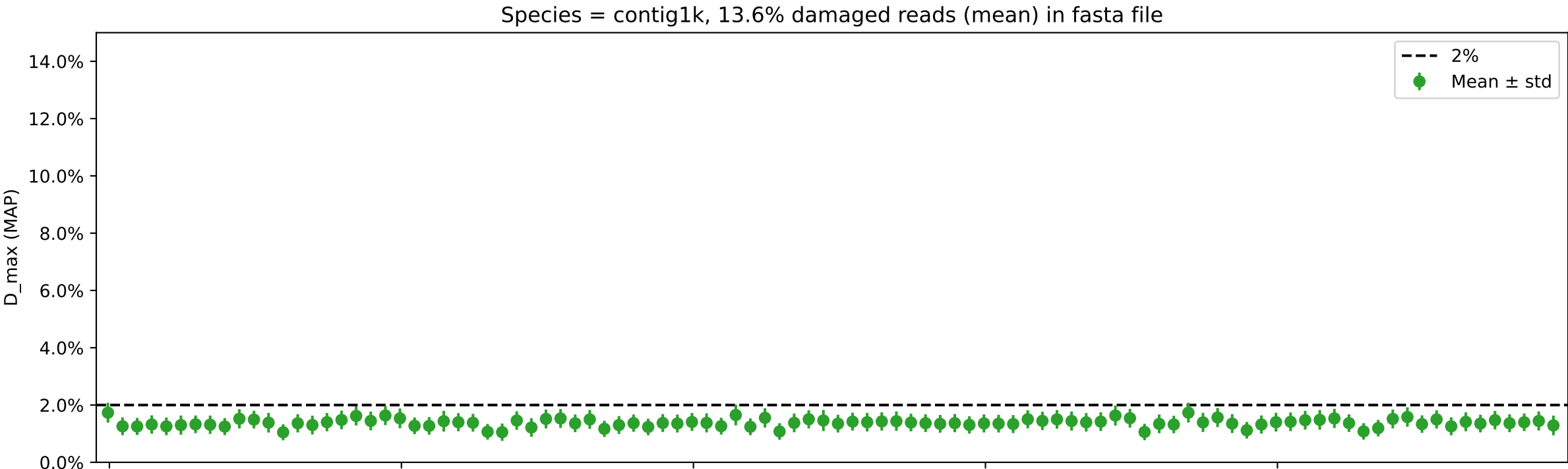Species = contig100k, 14.9% damaged reads (mean) in fasta file

Individual damages:
1000 reads
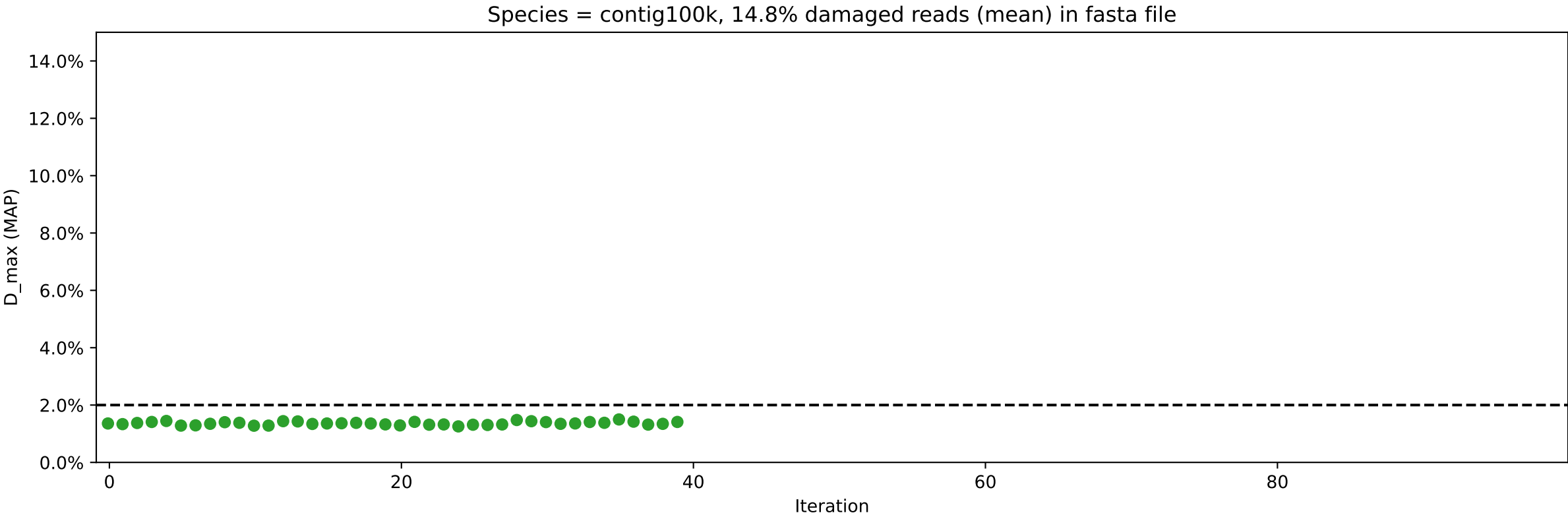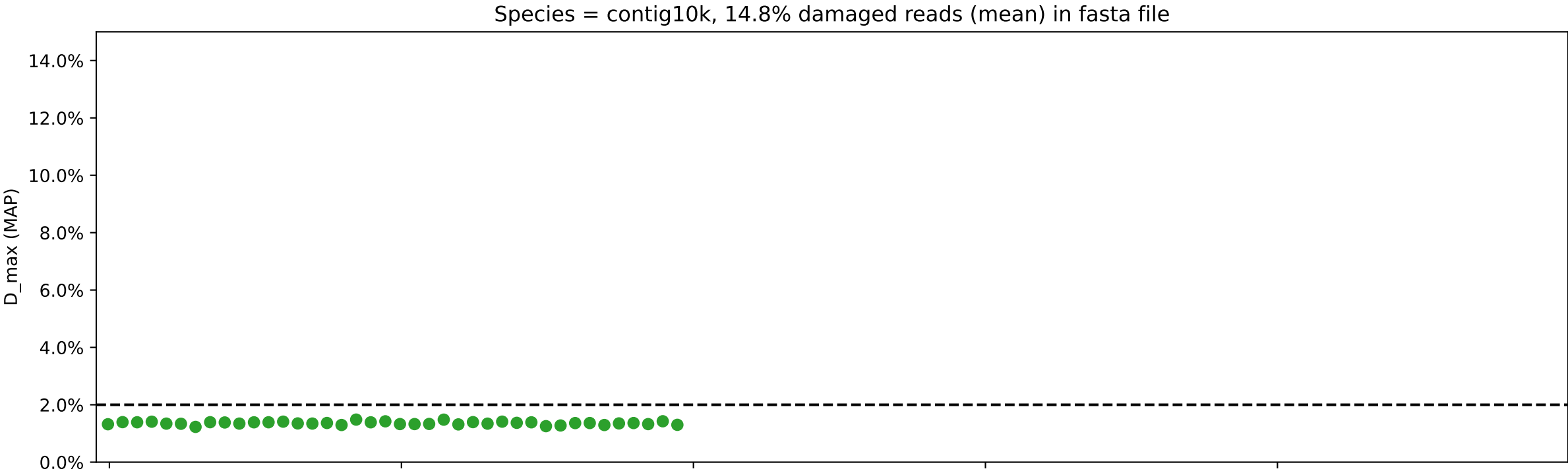Briggs damage = 0.047
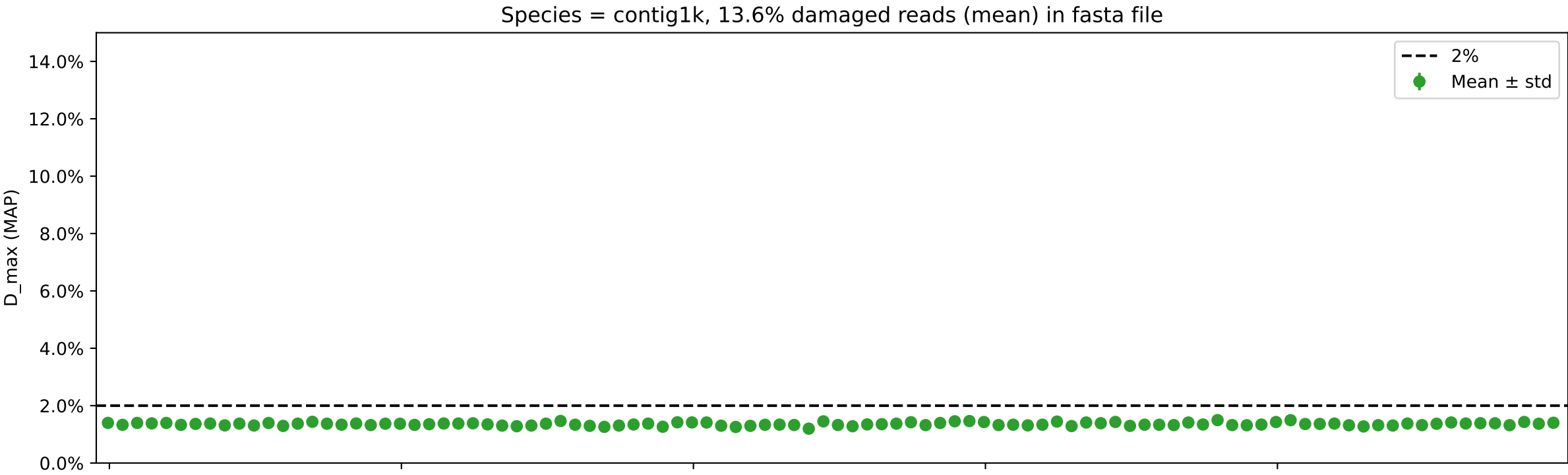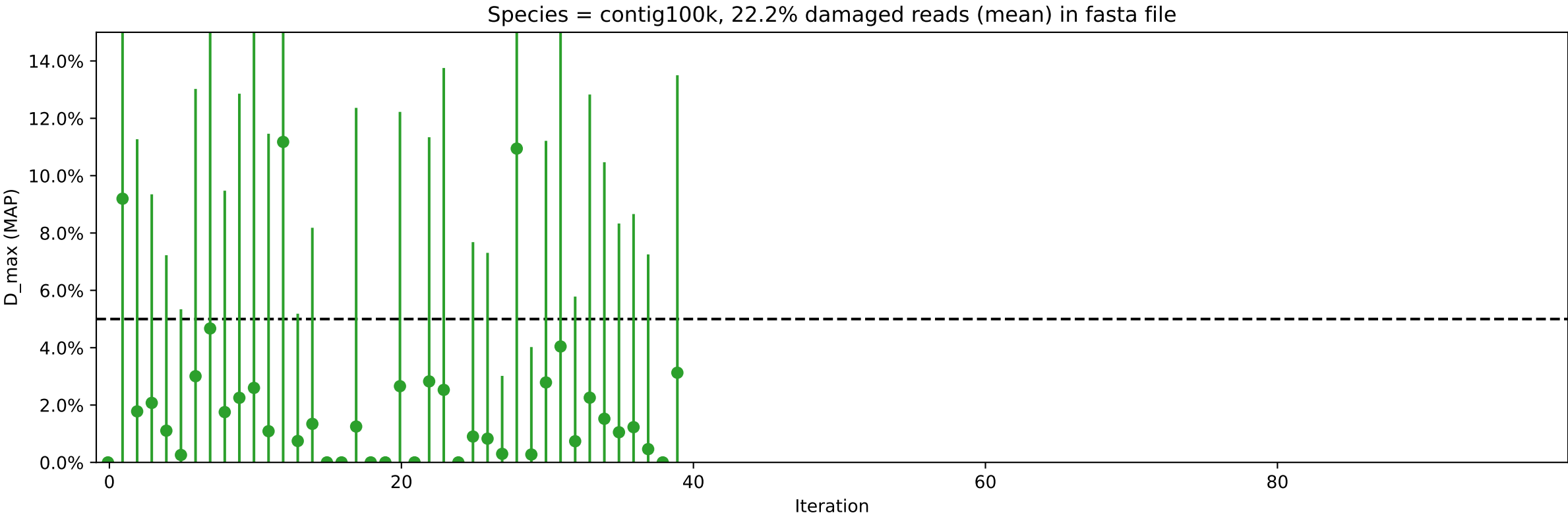Damage percent = 2%
D_max (MAP)

Species = contig1k, 13.6% damaged reads (mean) in fasta file

Species = contig10k, 14.8% damaged reads (mean) in fasta file

Species = contig100k, 14.9% damaged reads (mean) in fasta file

Individual damages:
10000 reads
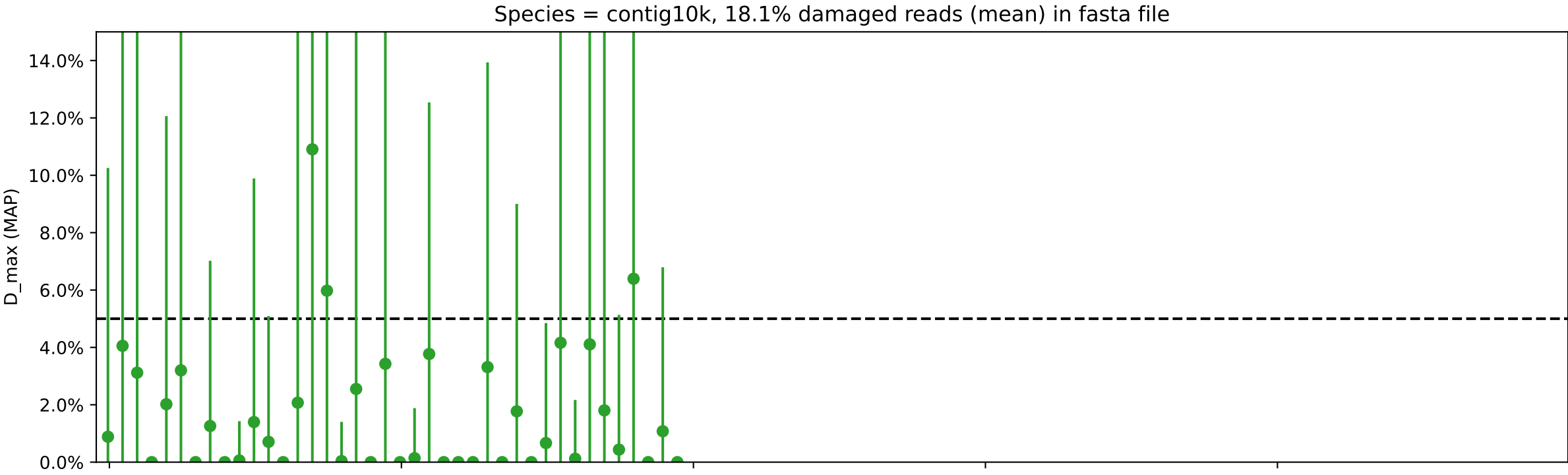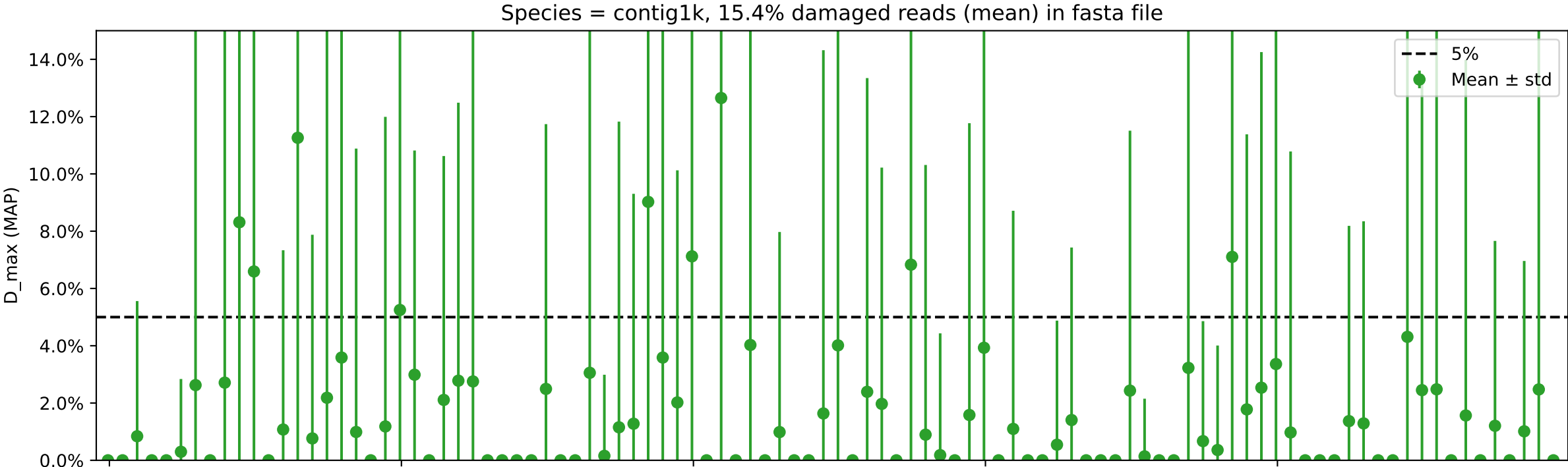Briggs damage = 0.047
Damage percent = 2%
D_max (MAP)

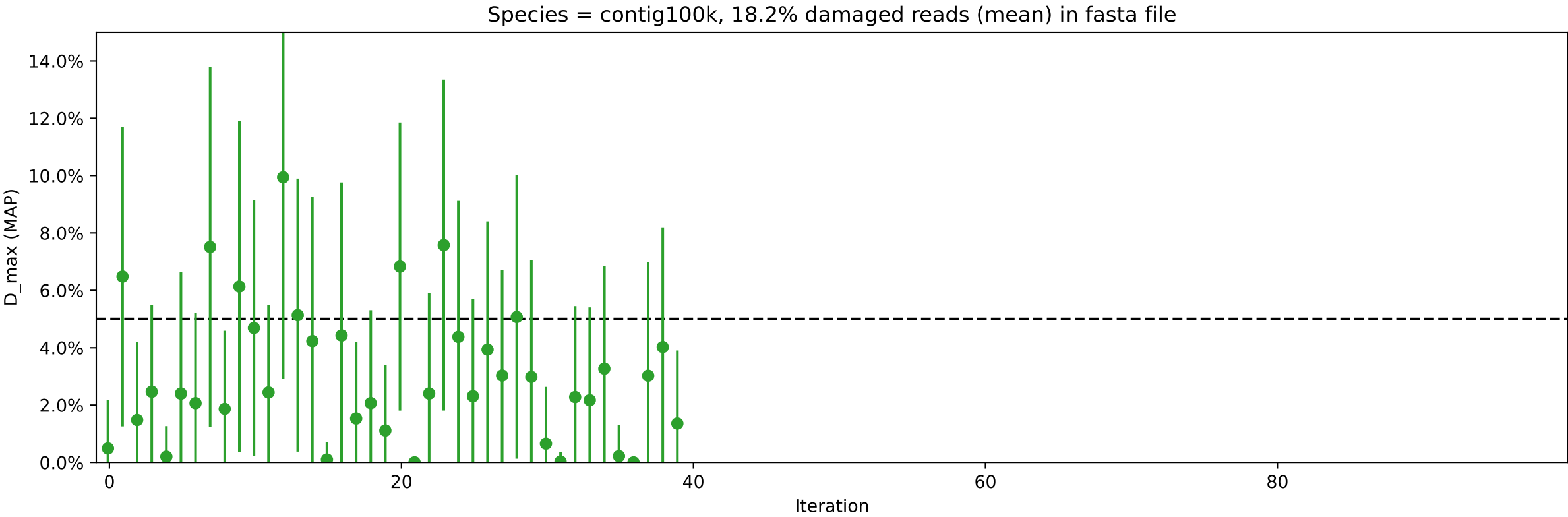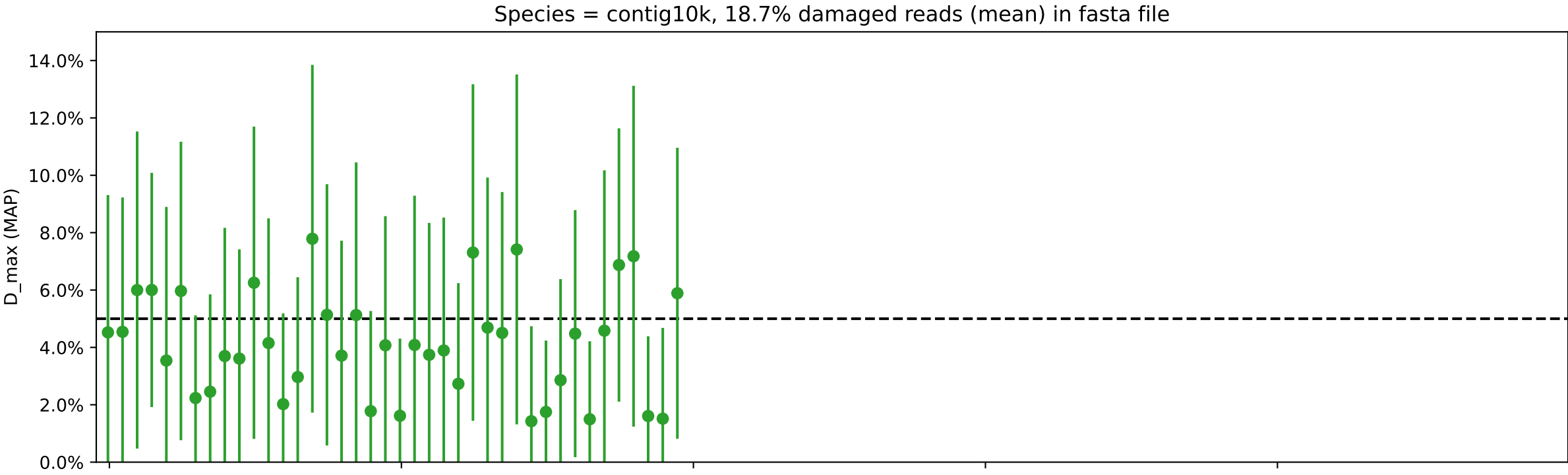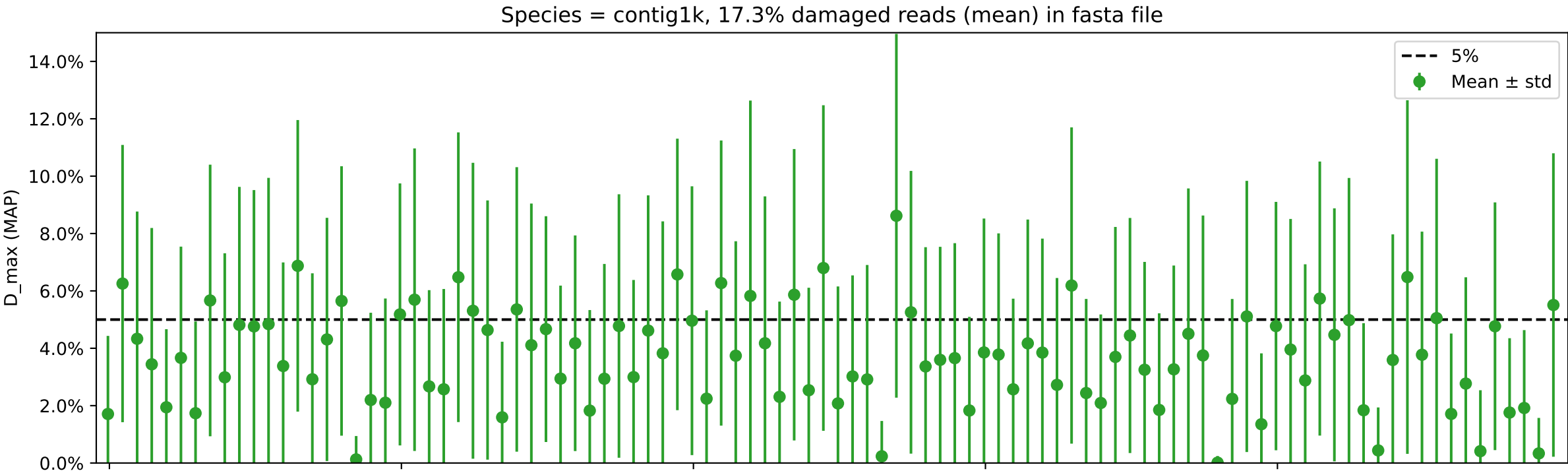Individual damages:
100000 reads
Briggs damage = 0.047
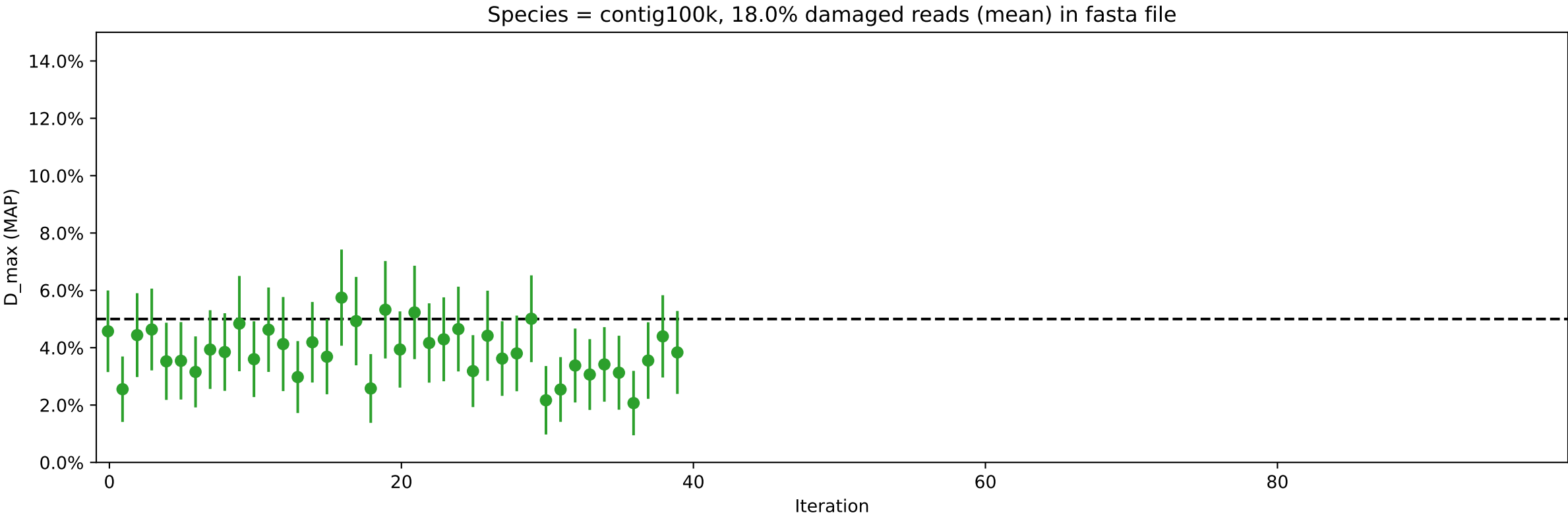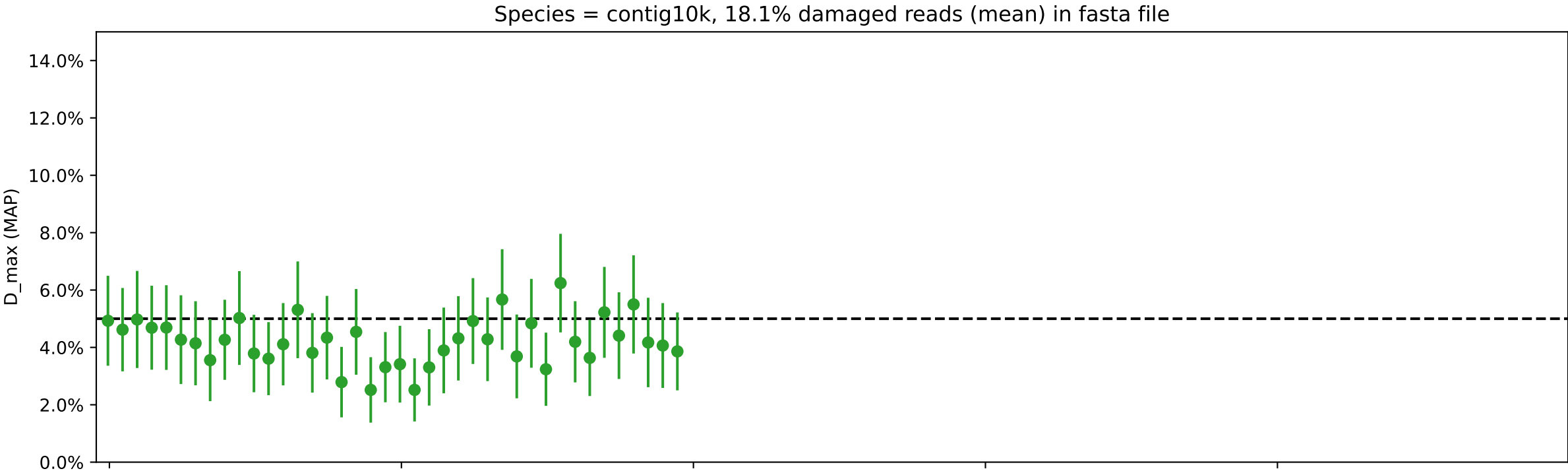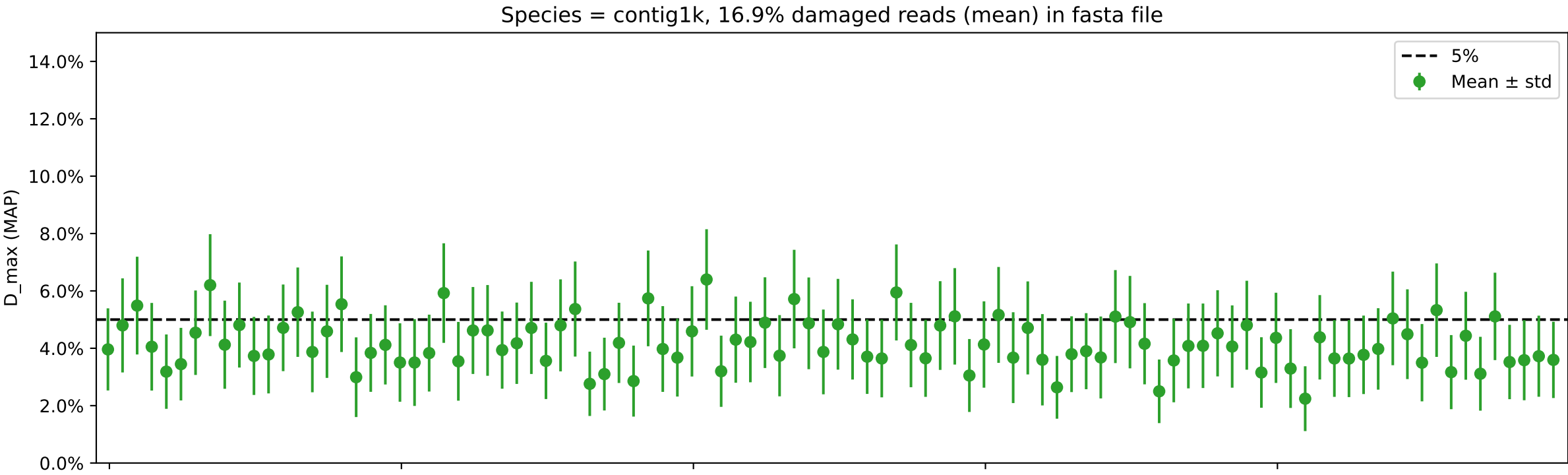Damage percent = 2%
D_max (MAP)

Individual damages:
10 reads
Briggs damage = 0.138
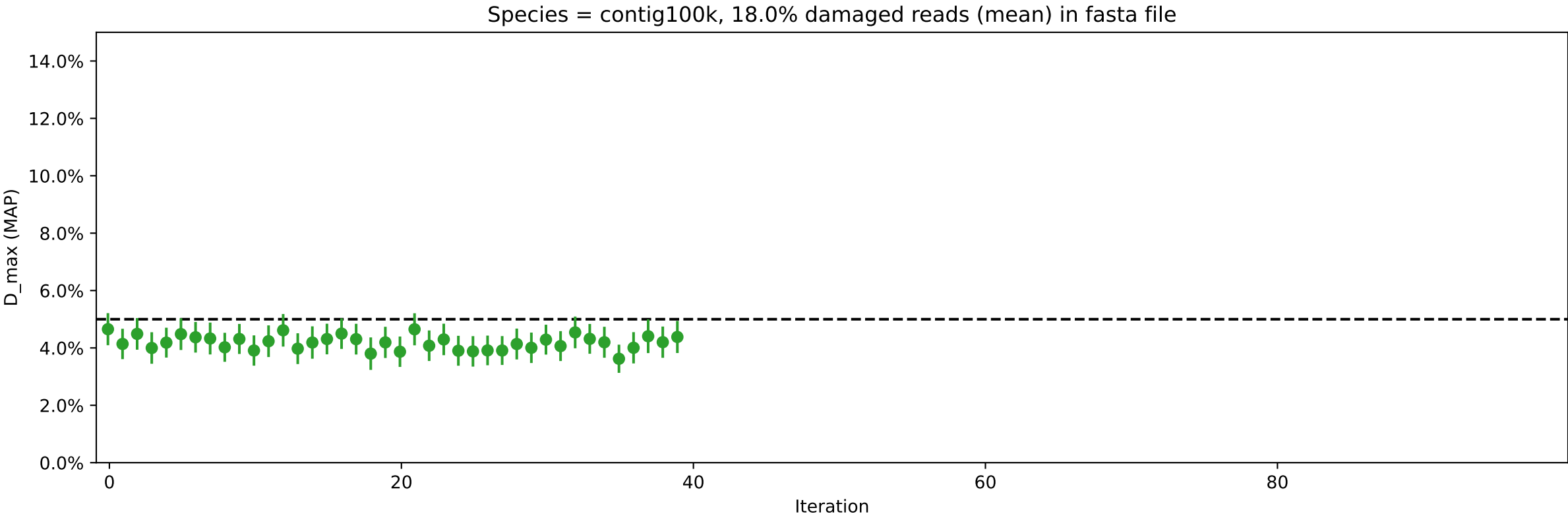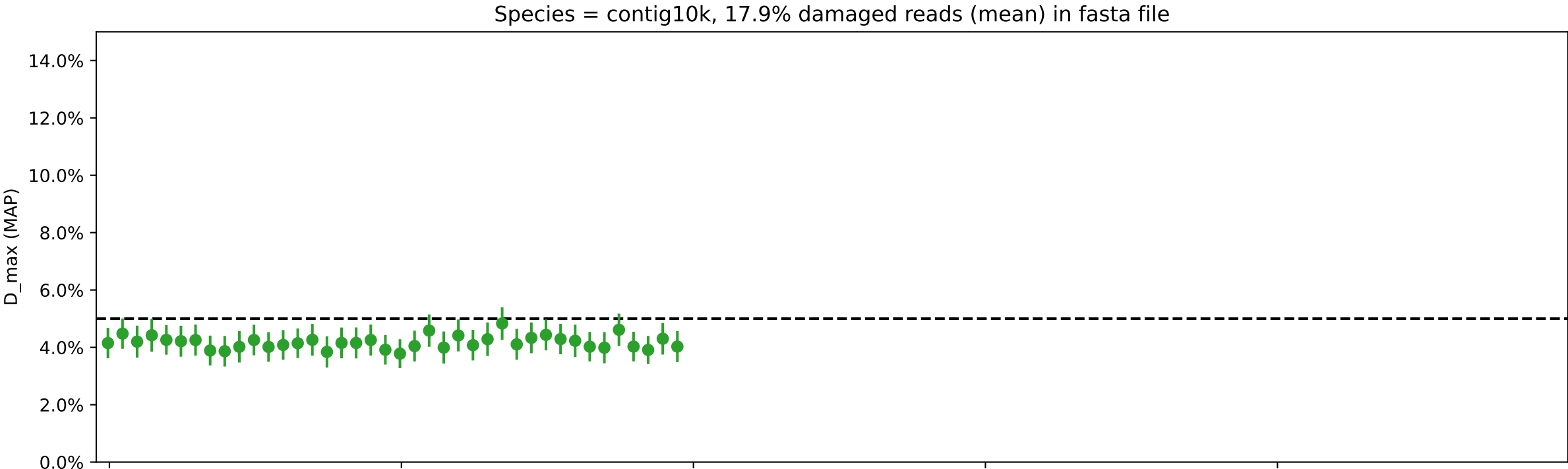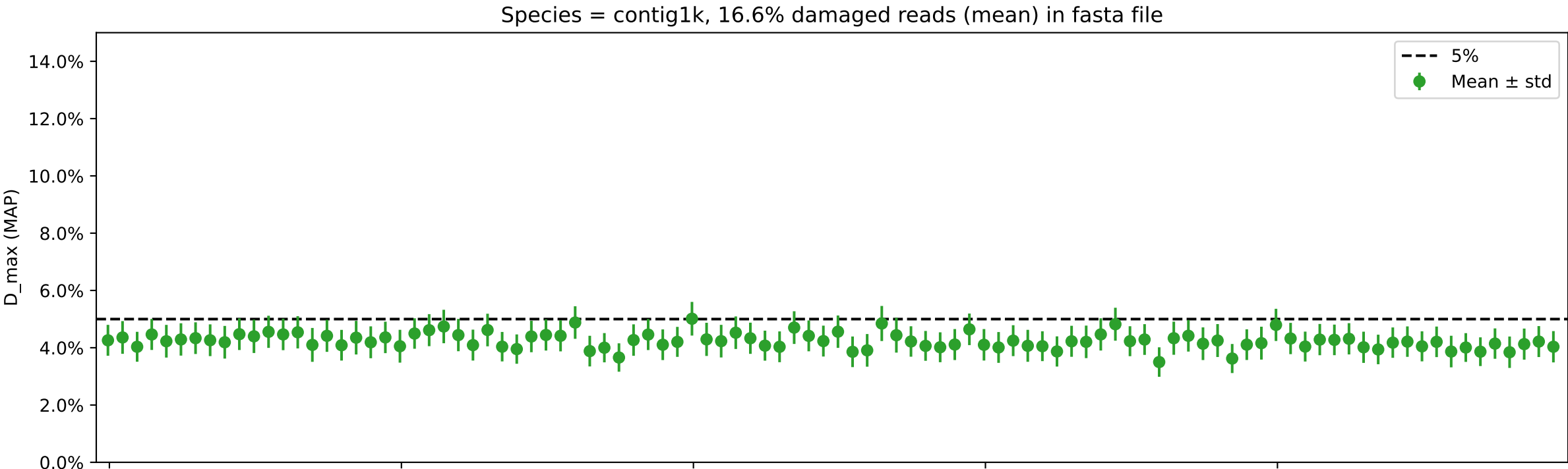Damage percent = 5%
D_max (MAP)

Individual damages:
100 reads
Briggs damage = 0.138
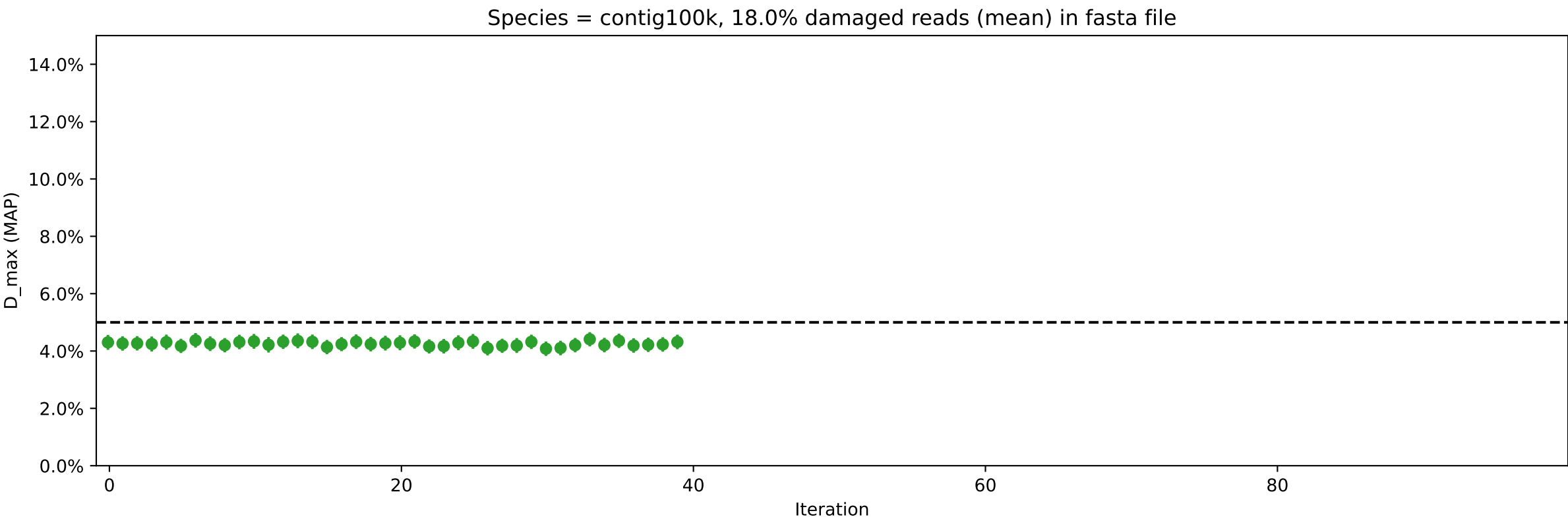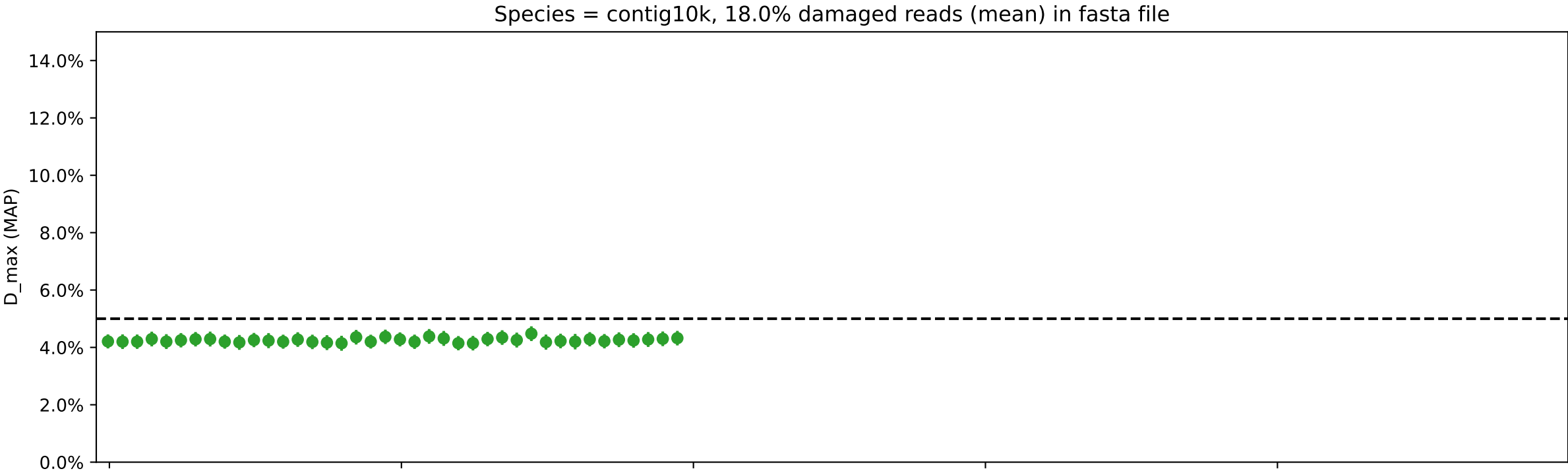Damage percent = 5%
D_max (MAP)

Individual damages:
1000 reads
Briggs damage = 0.138
Damage percent = 5%
D_max (MAP)

Individual damages:
10000 reads
Briggs damage = 0.138
Damage percent = 5%
D_max (MAP)
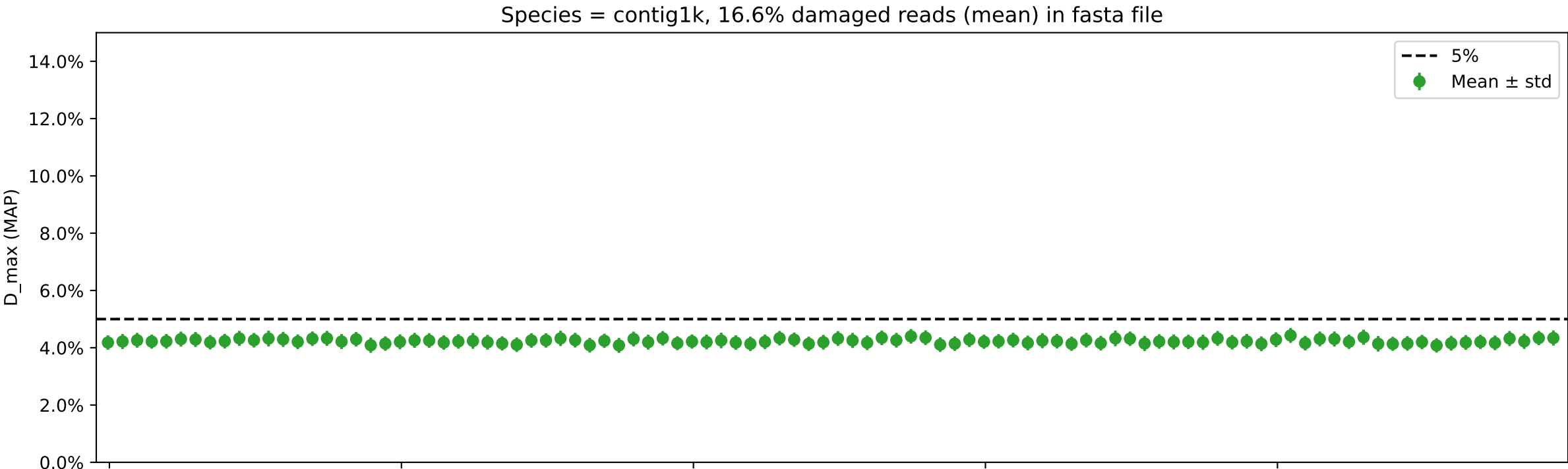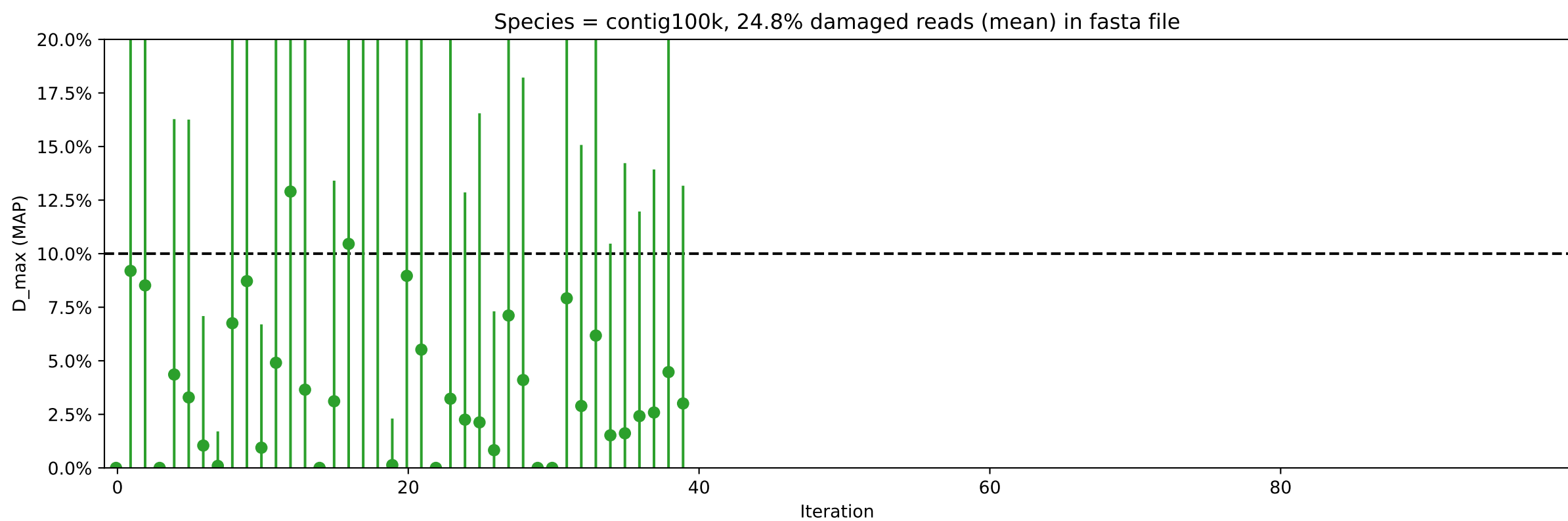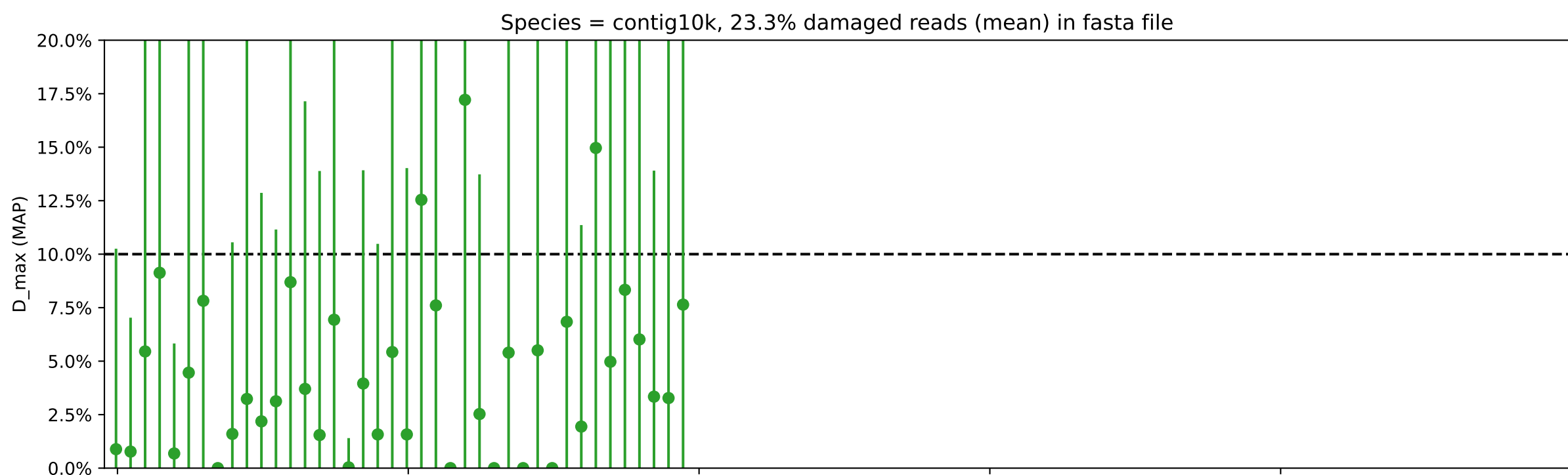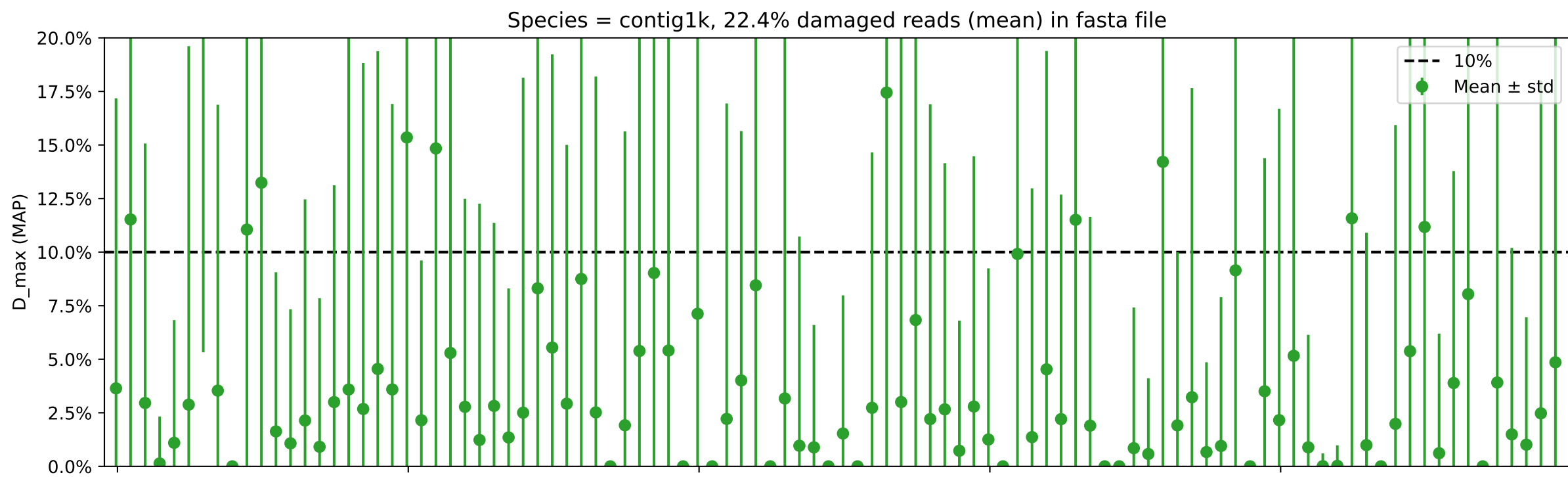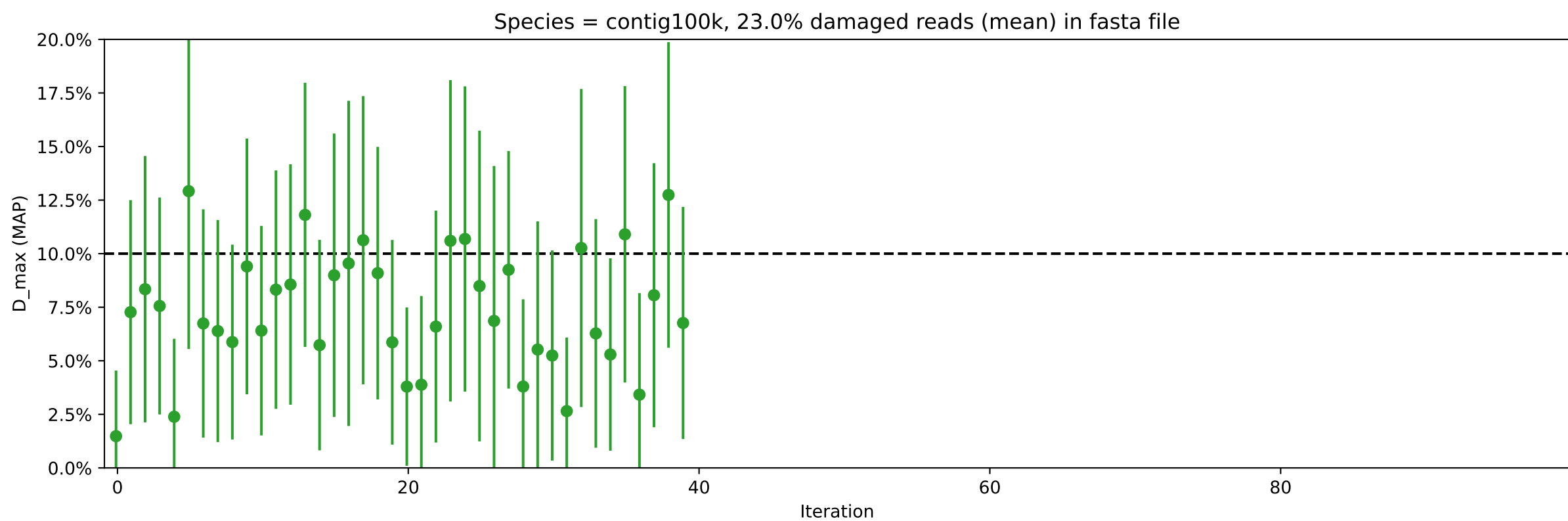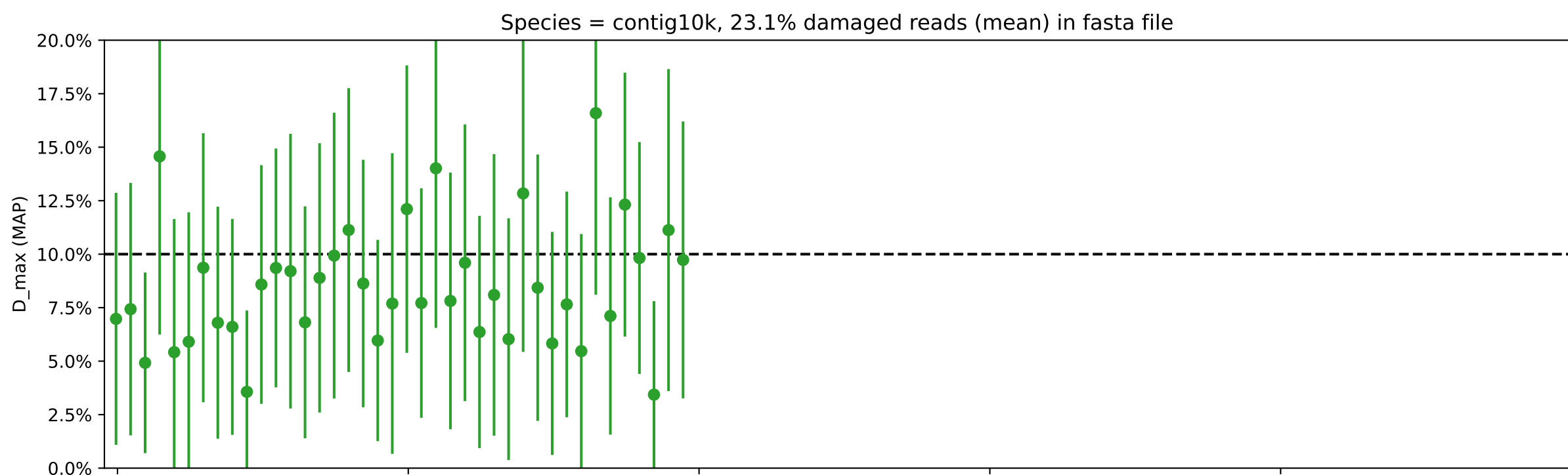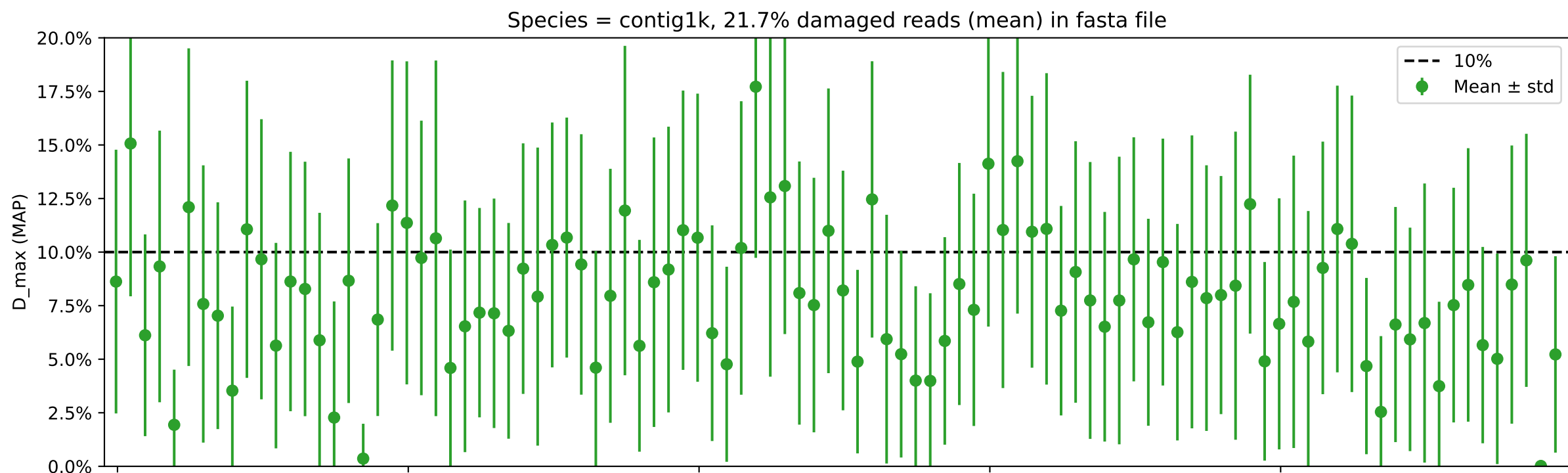
Individual damages:
100000 reads
Briggs damage = 0.138
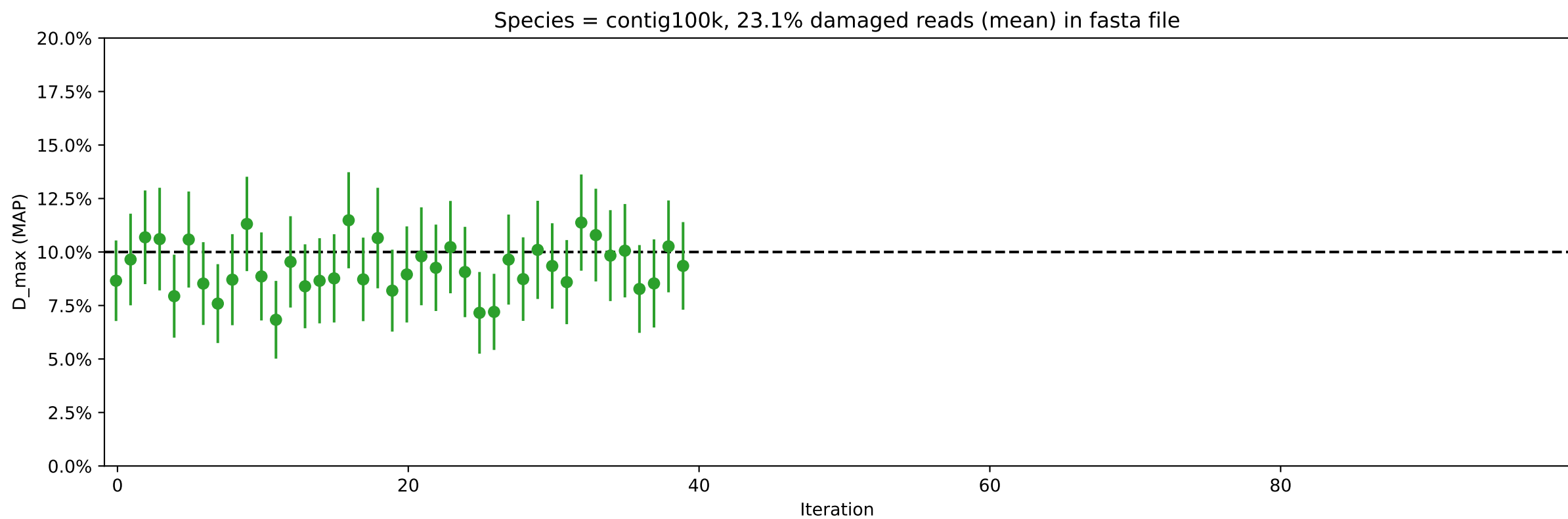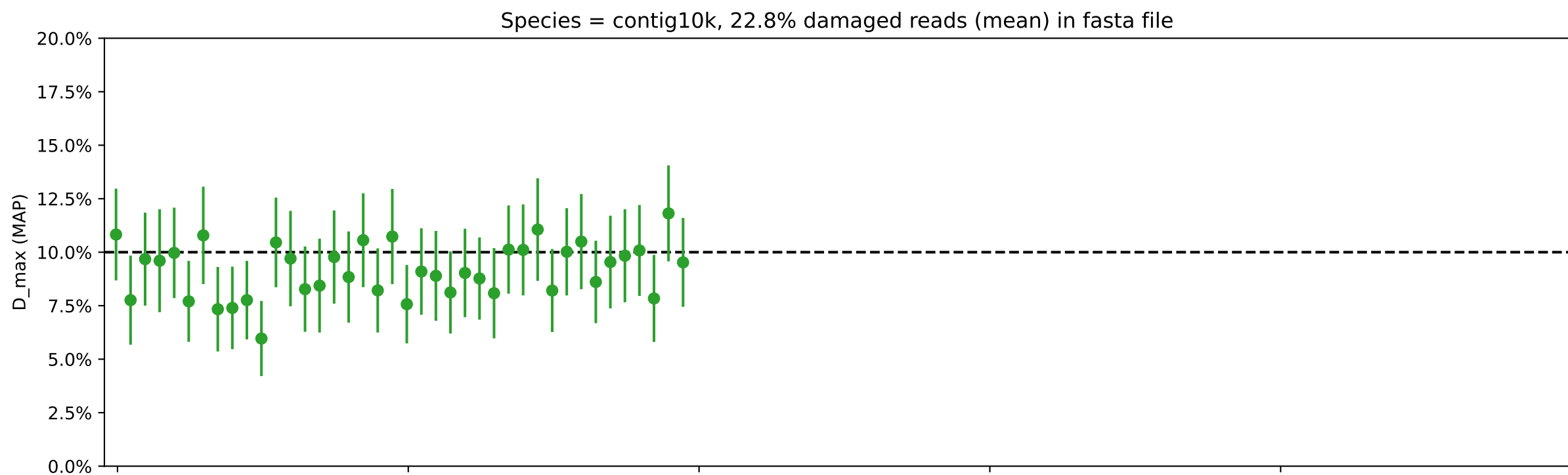Damage percent = 5%
D_max (MAP)

Individual damages:
10 reads
Briggs damage = 0.303
Damage percent = 10%
D_max (MAP)

Individual damages:
100 reads
Briggs damage = 0.303
Damage percent = 10%
D_max (MAP)
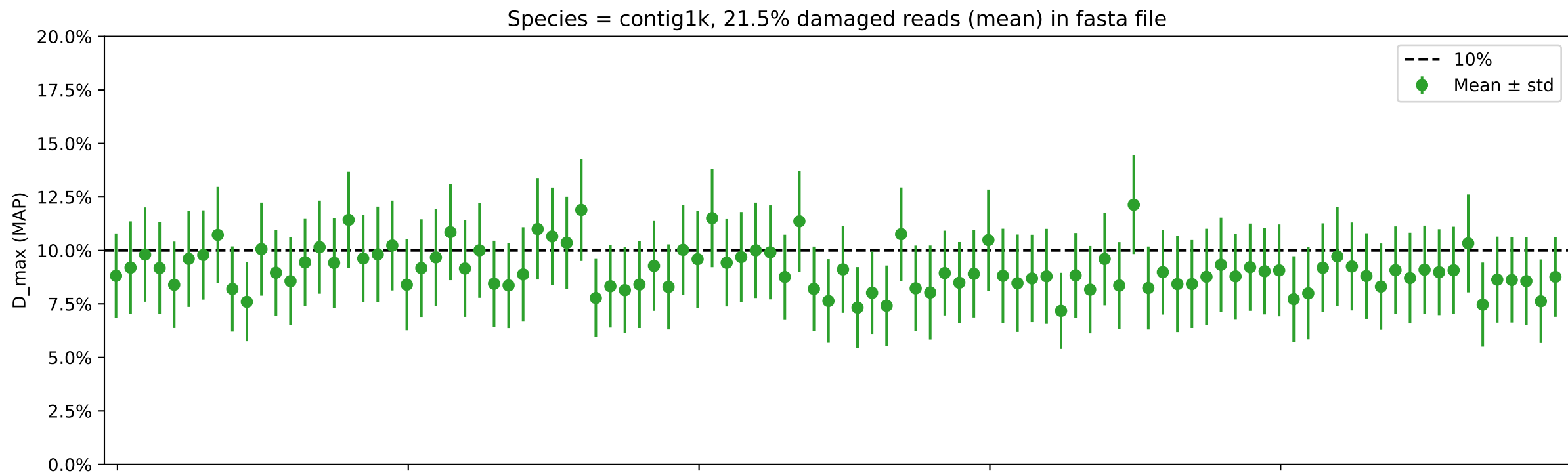
Individual damages:
1000 reads
Briggs damage = 0.303
Damage percent = 10%
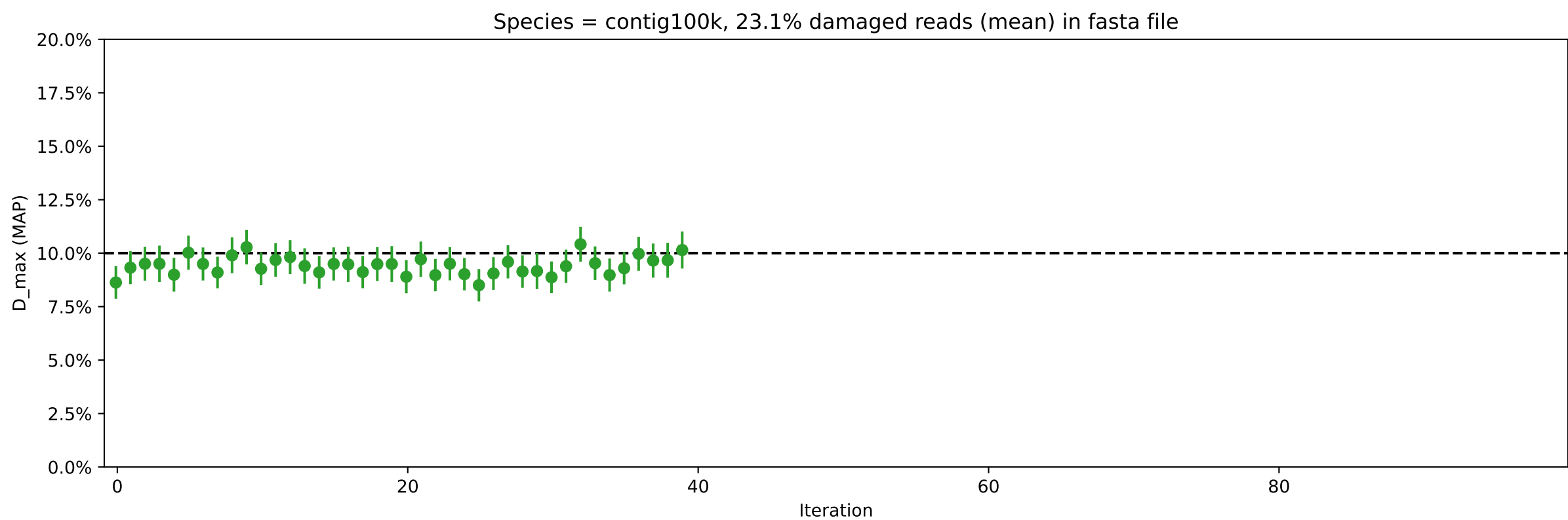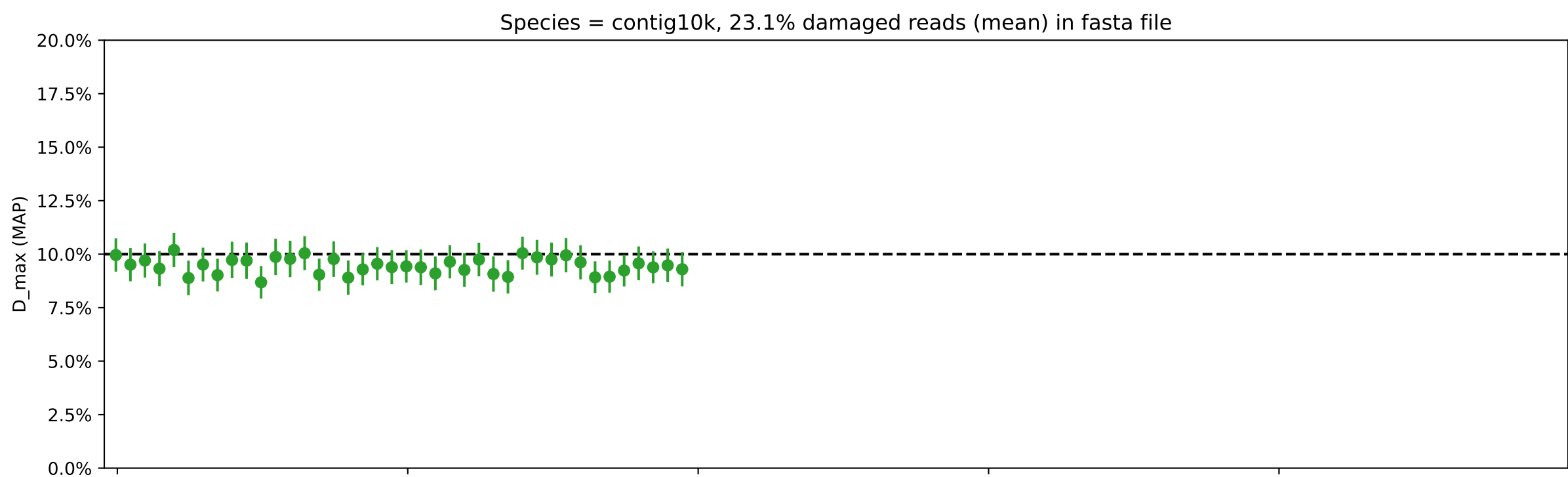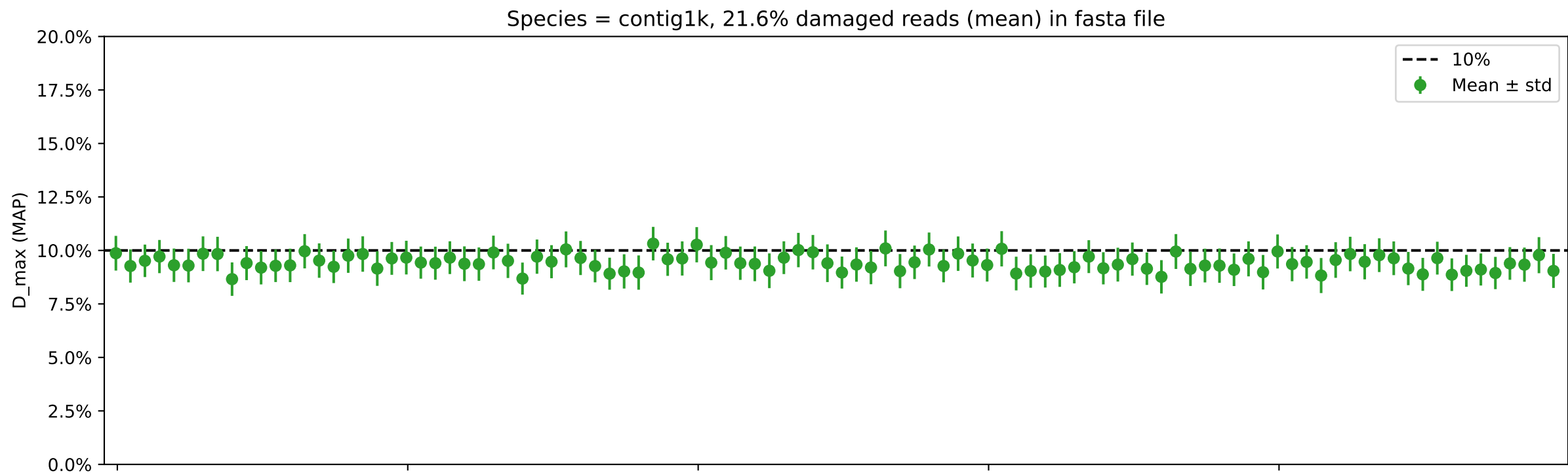D_max (MAP)
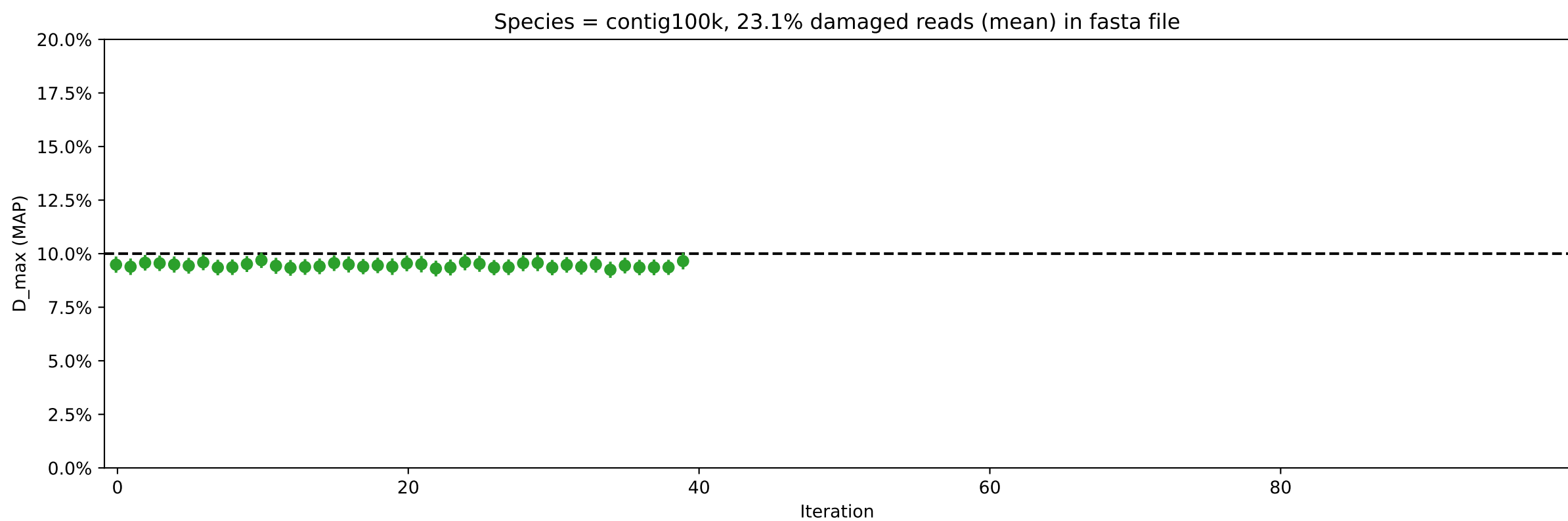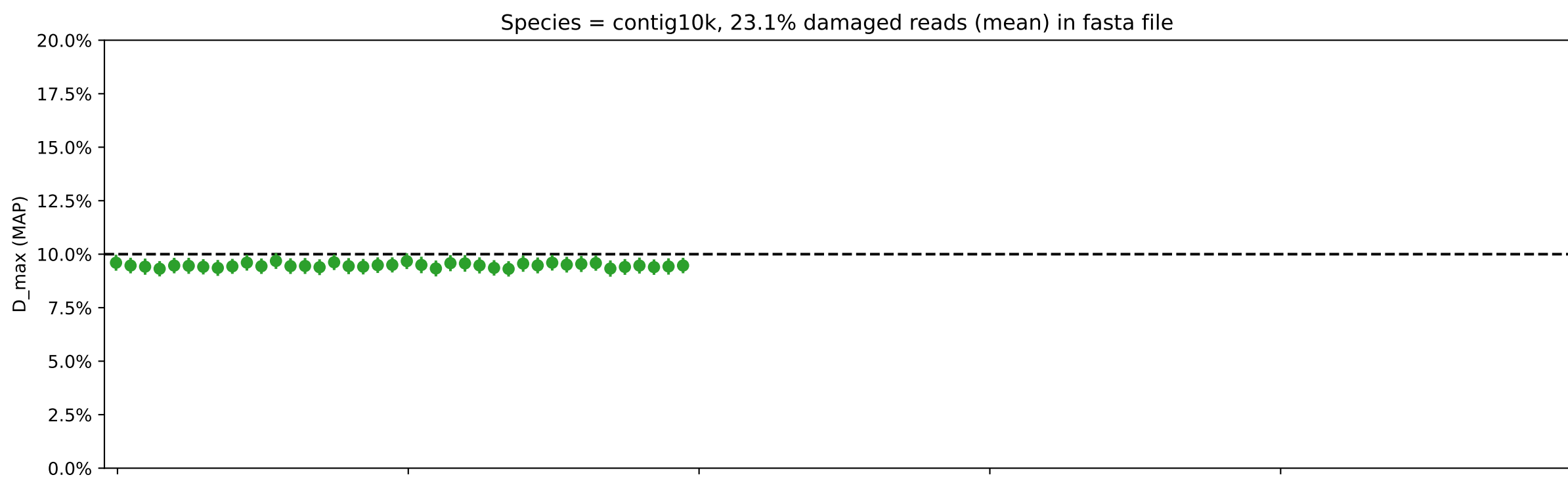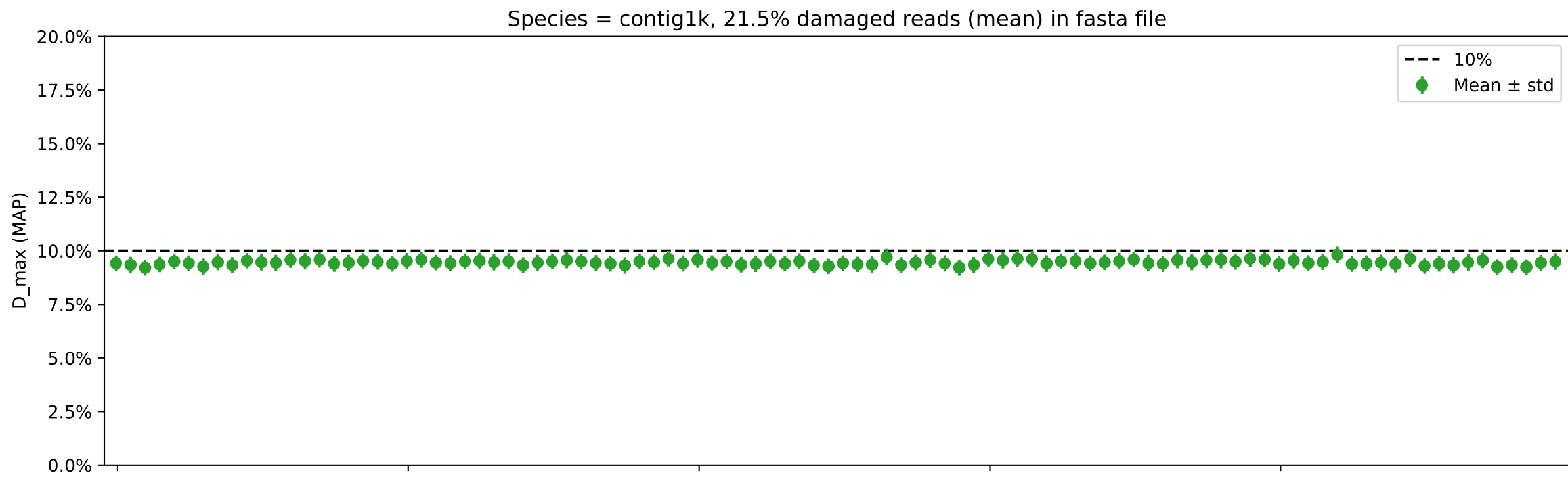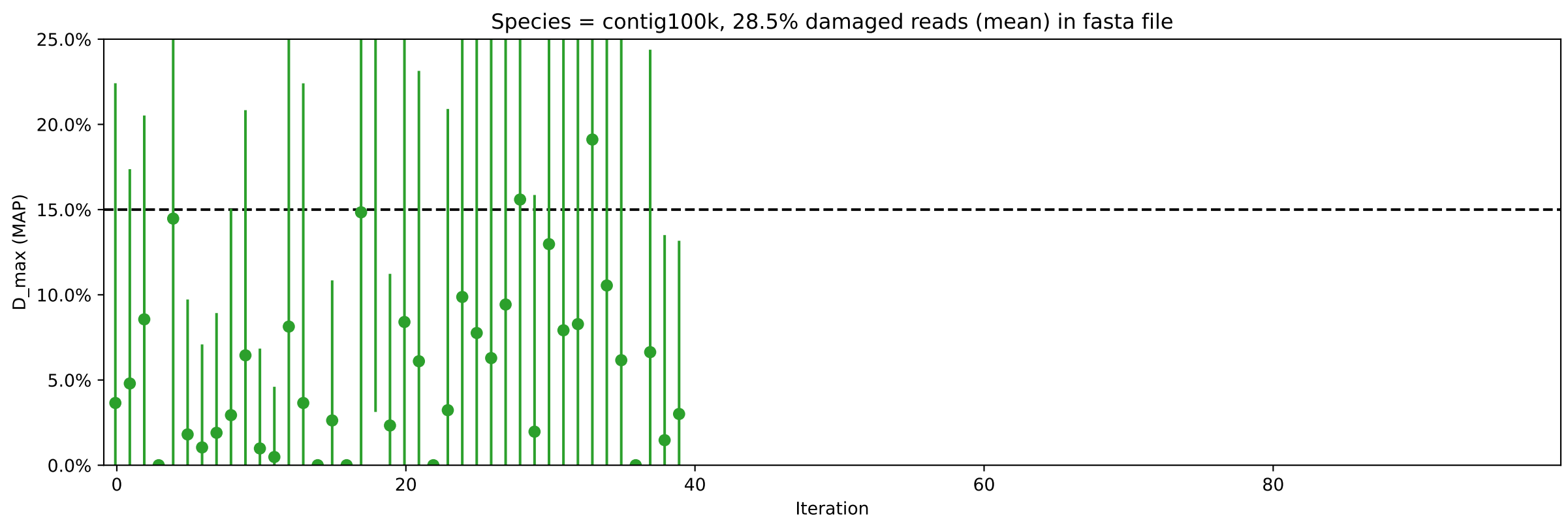
Individual damages:
10000 reads
Briggs damage = 0.303
Damage percent = 10%
D_max (MAP)

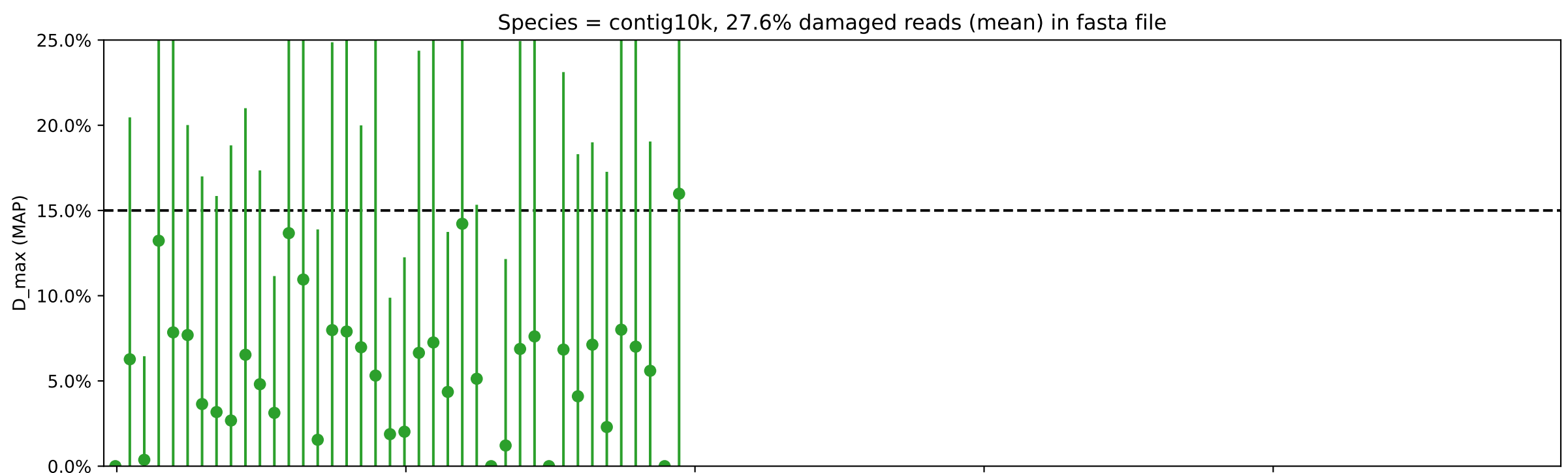Individual damages:
100000 reads
Briggs damage = 0.303
Damage percent = 10%
D_max (MAP)

Individual damages:
10 reads
Briggs damage = 0.466
Damage percent = 15%
D_max (MAP)

Individual damages:
100 reads
Briggs damage = 0.466
Damage percent = 15%
D_max (MAP)

Individual damages:
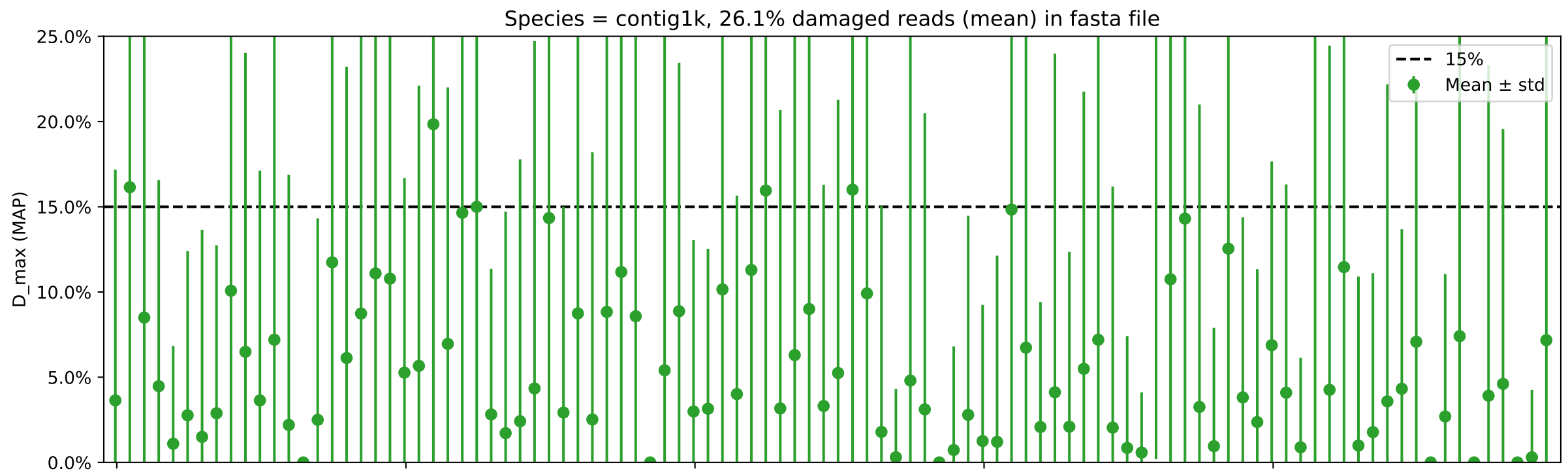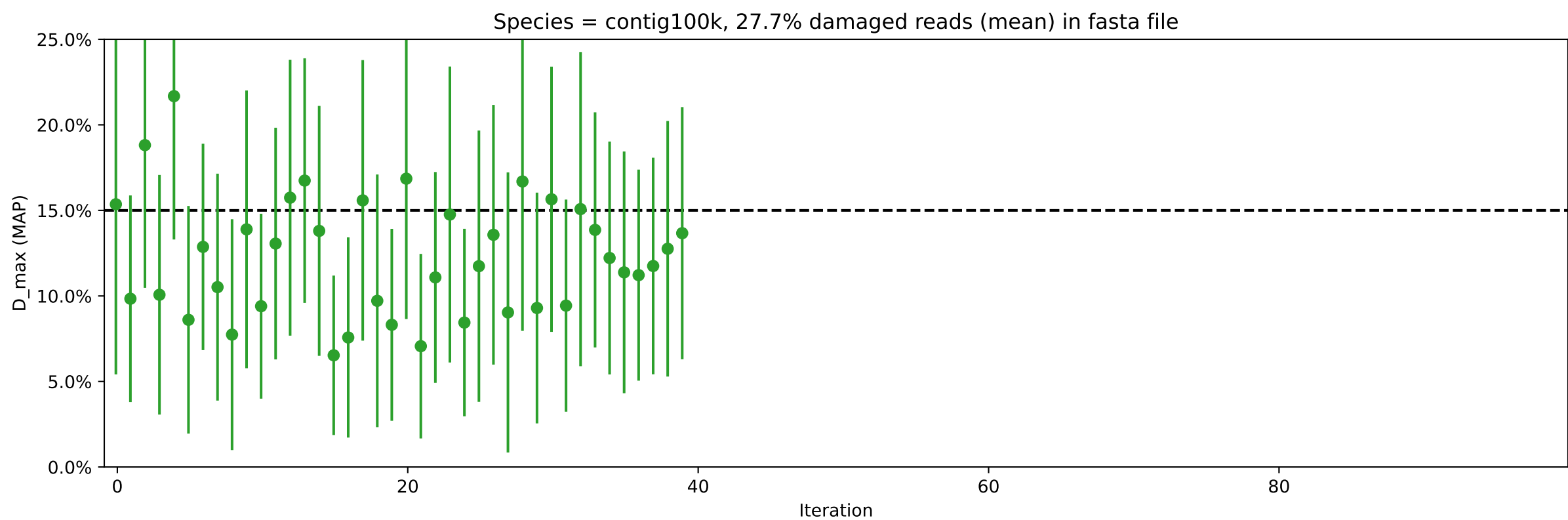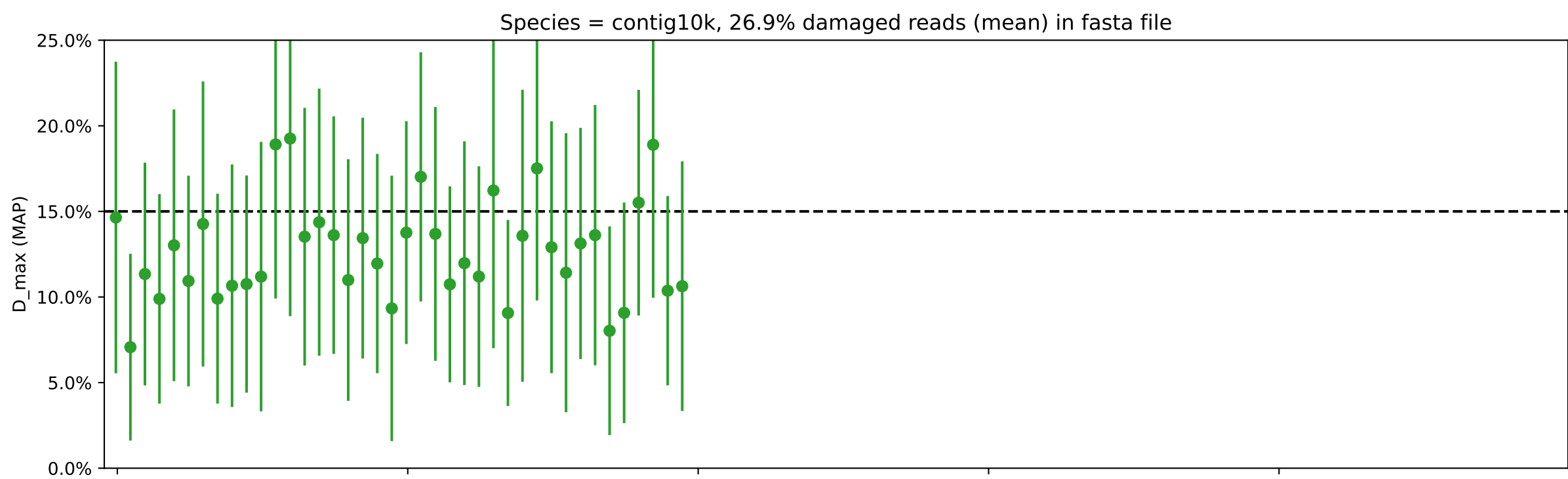1000 reads
Briggs damage = 0.466
Damage percent = 15%
D_max (MAP)

Individual damages:
10000 reads
Briggs damage = 0.466
Damage percent = 15%
D_max (MAP)

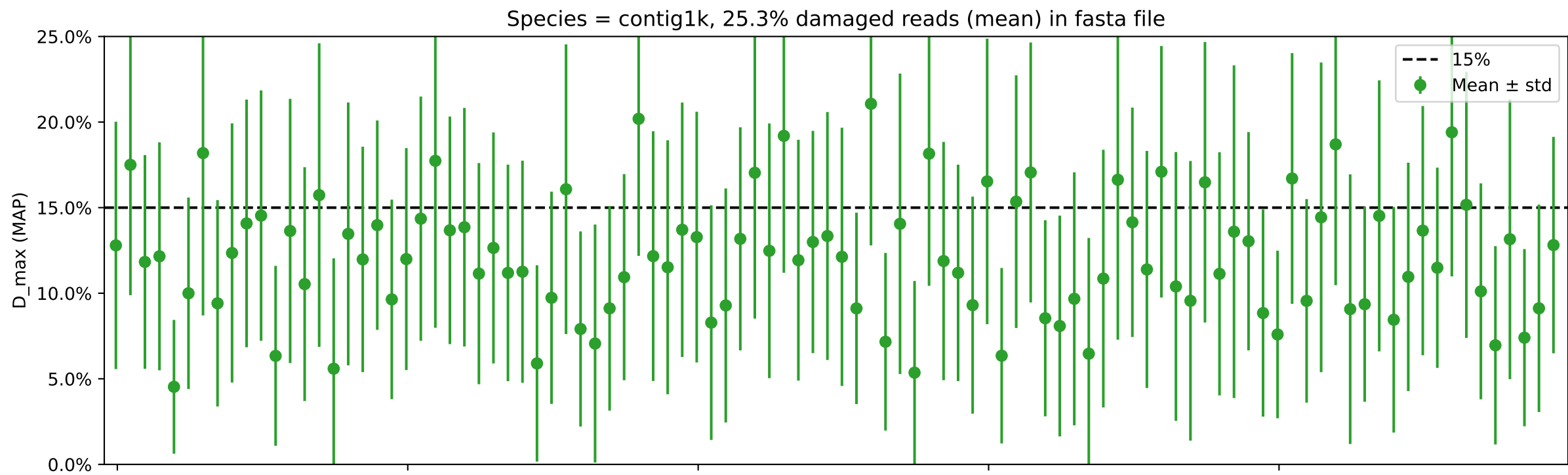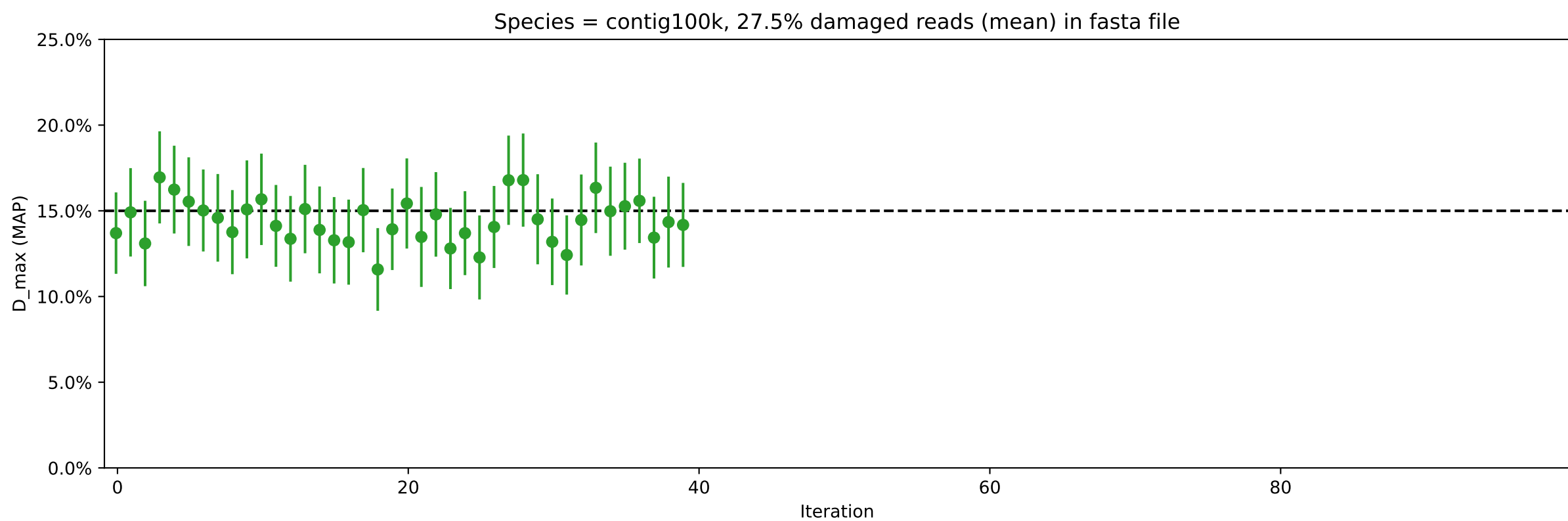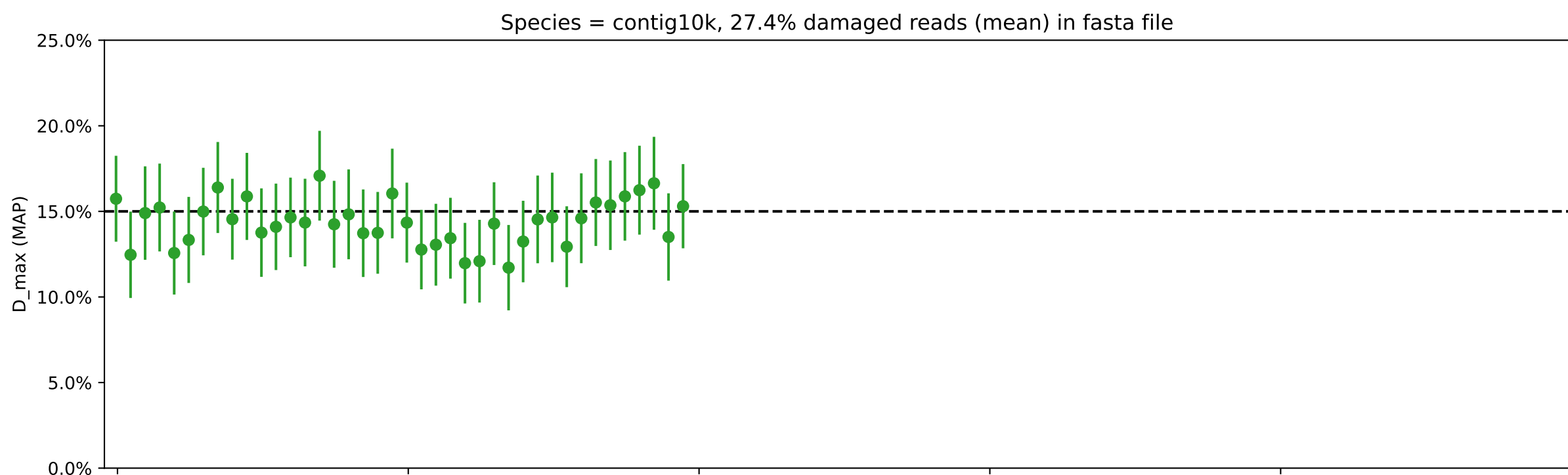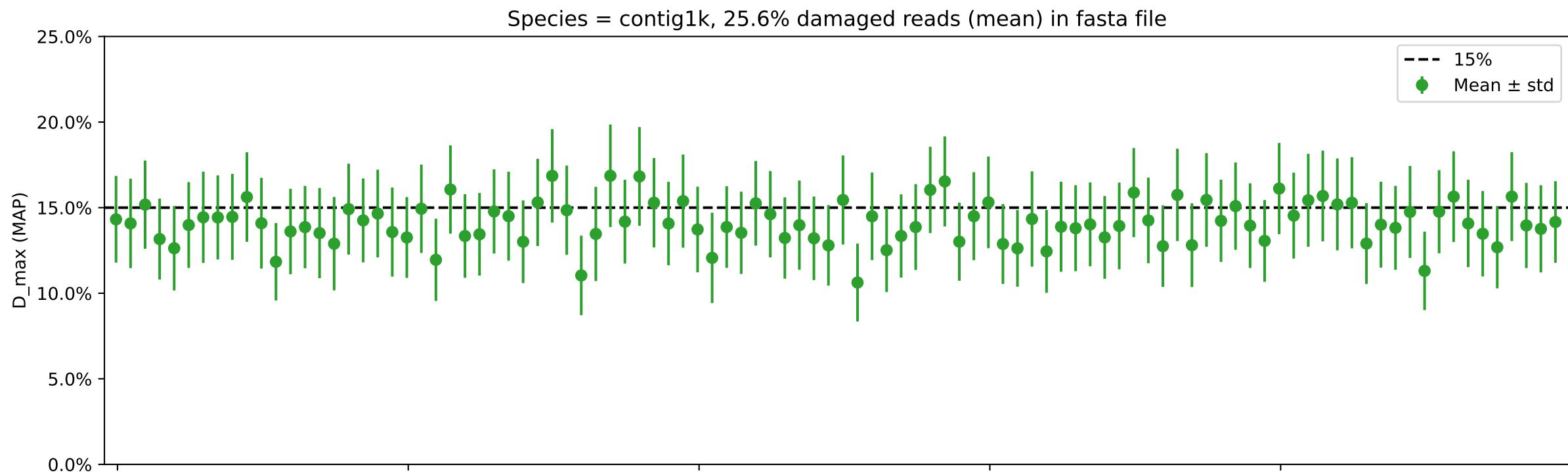Individual damages:
100000 reads
Briggs damage = 0.466
Damage percent = 15%
D_max (MAP)

Individual damages:
10 reads
Briggs damage = 0.626
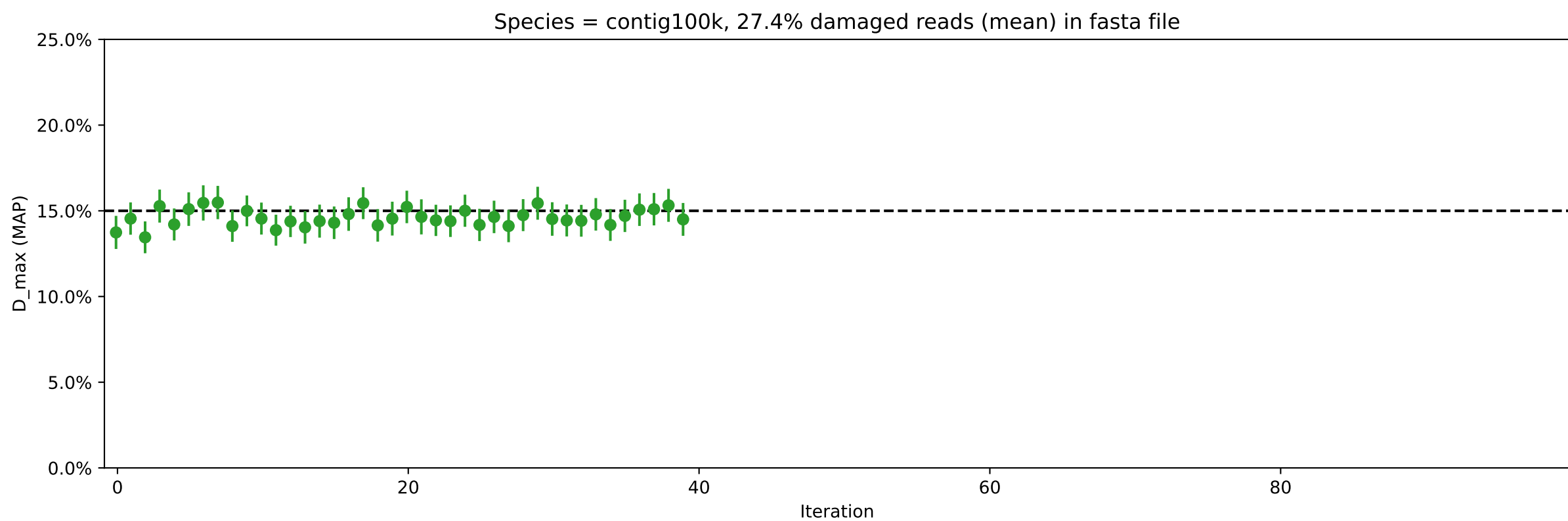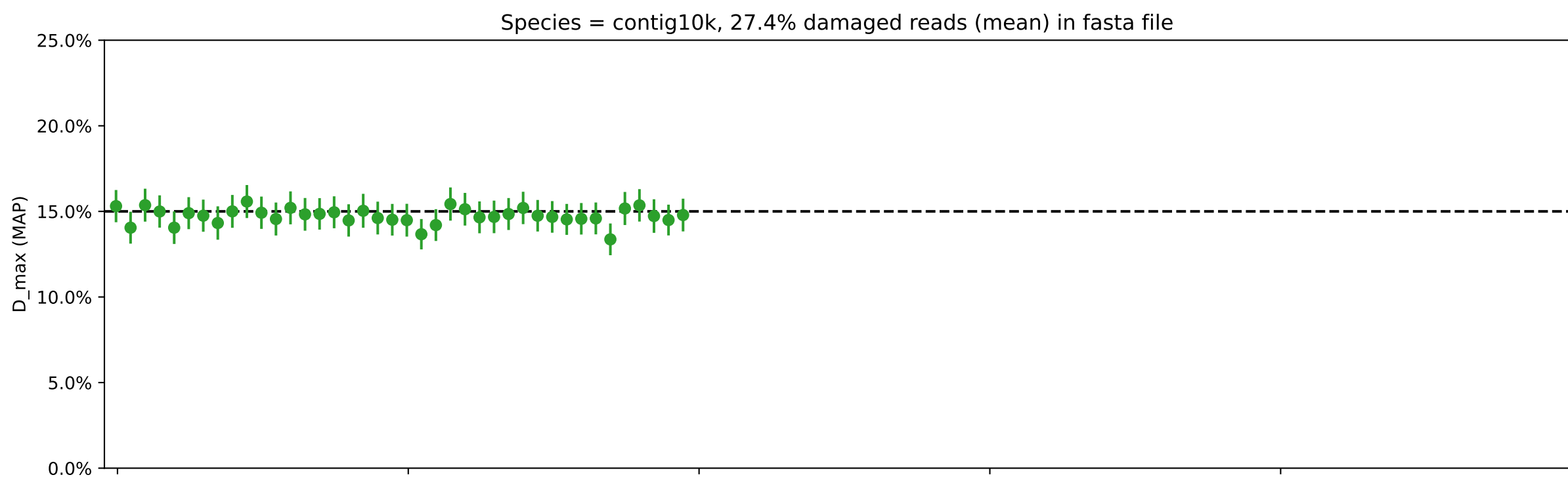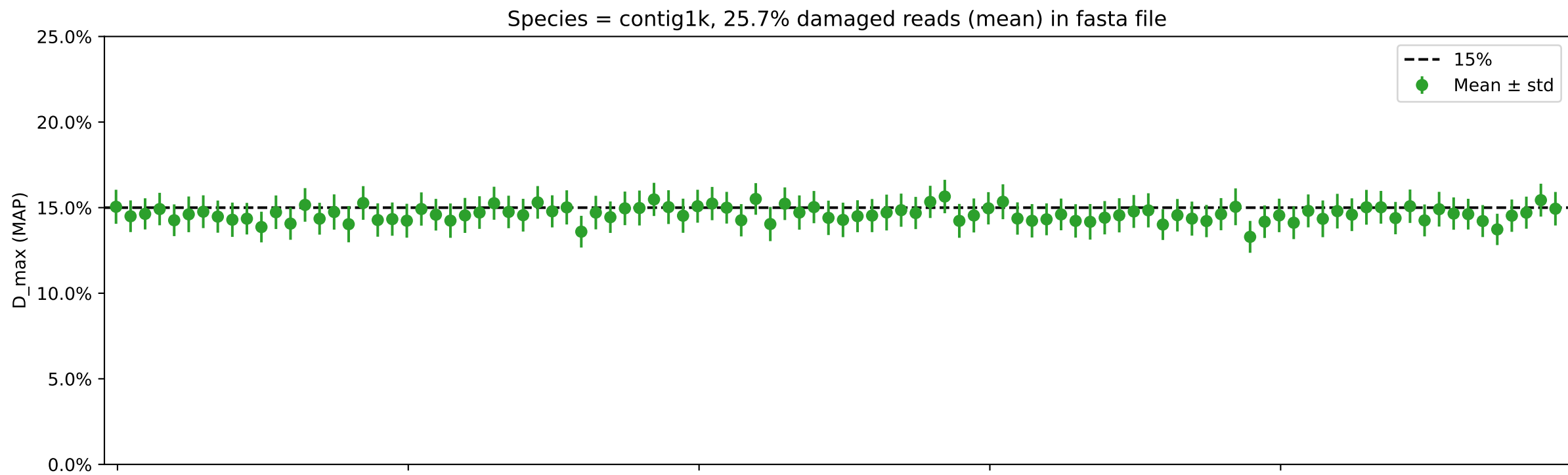Damage percent = 20%
D_max (MAP)

Individual damages:
100 reads
Briggs damage = 0.626
Damage percent = 20%
D_max (MAP)

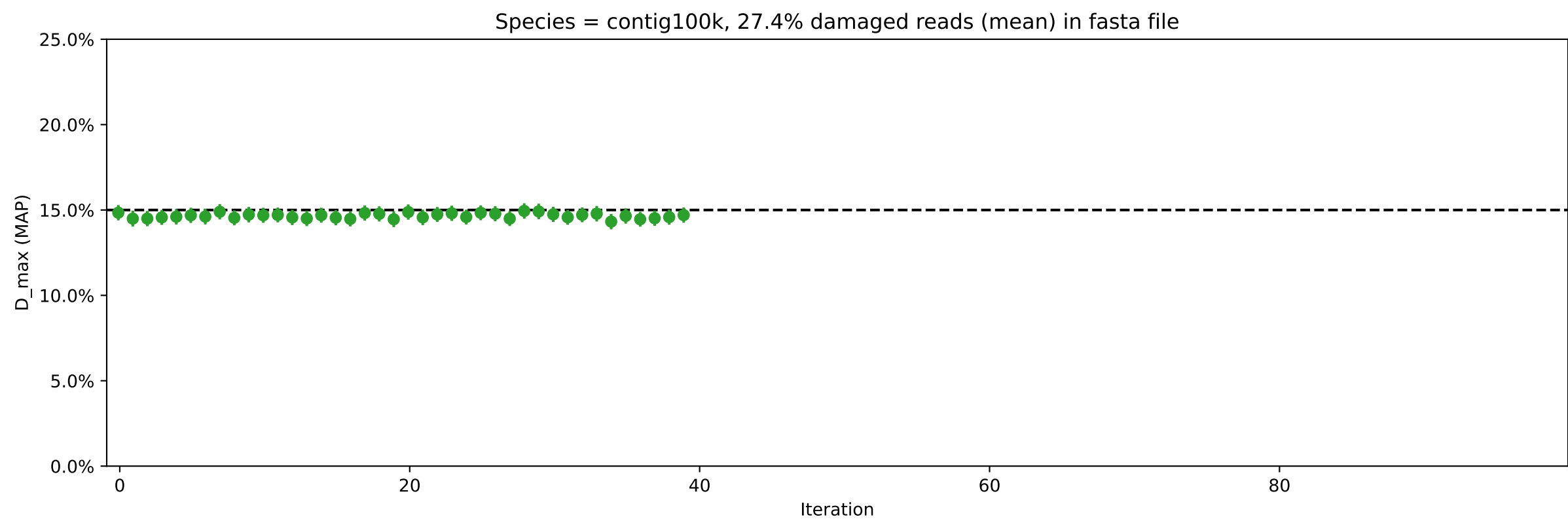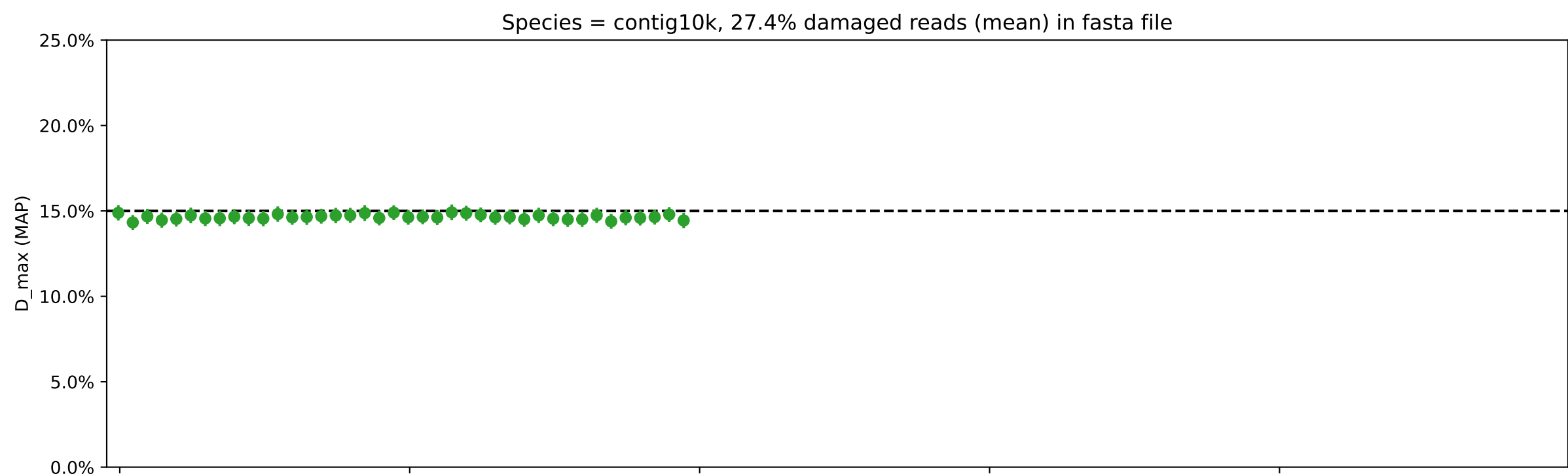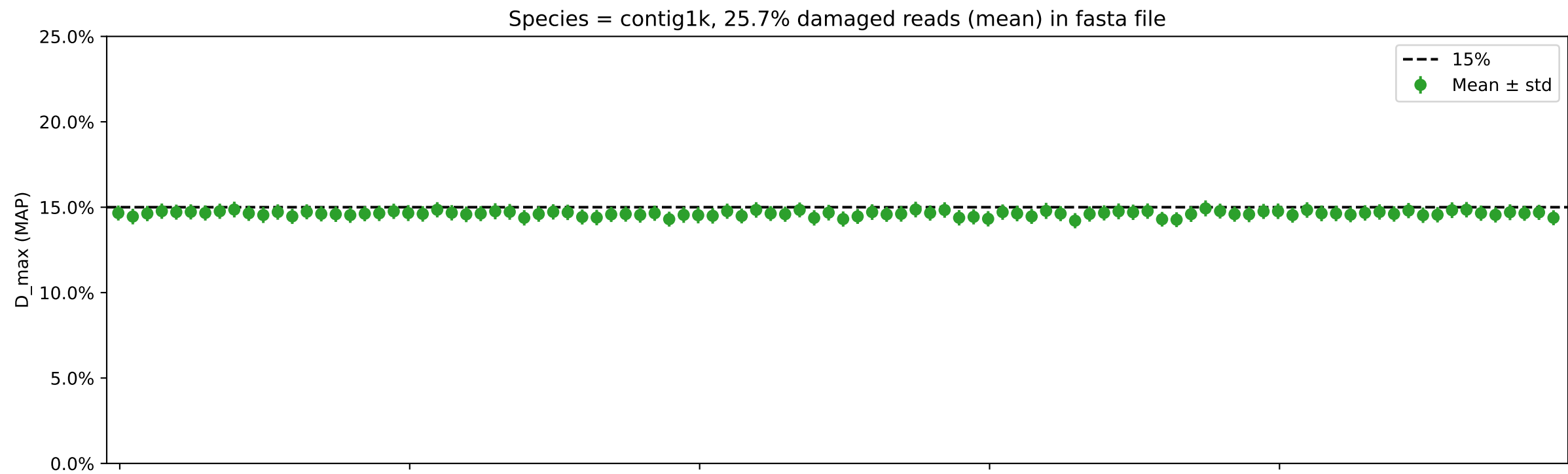Individual damages:
1000 reads
Briggs damage = 0.626
Damage percent = 20%
D_max (MAP)

Individual damages:
10000 reads
Briggs damage = 0.626
Damage percent = 20%
D_max (MAP)

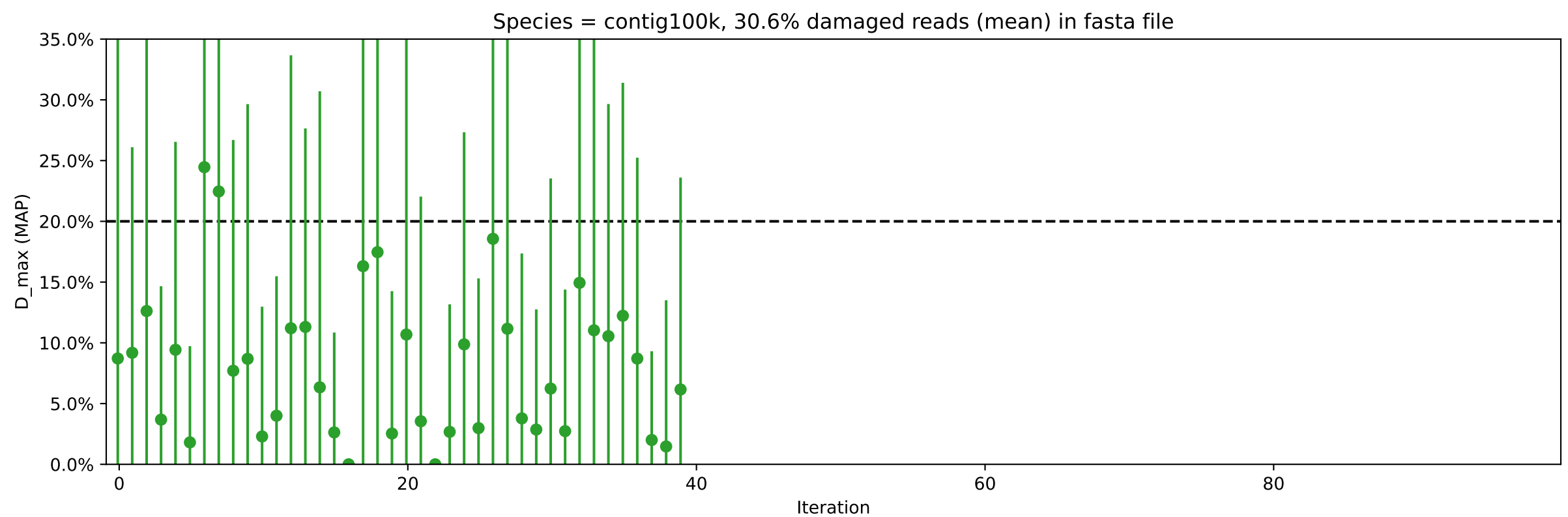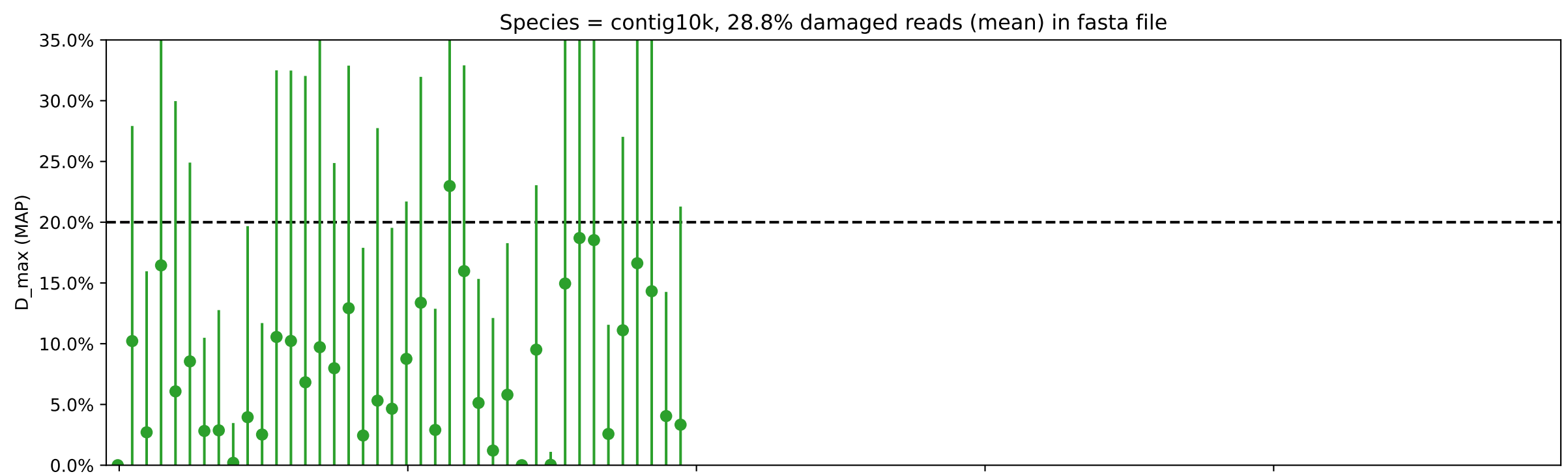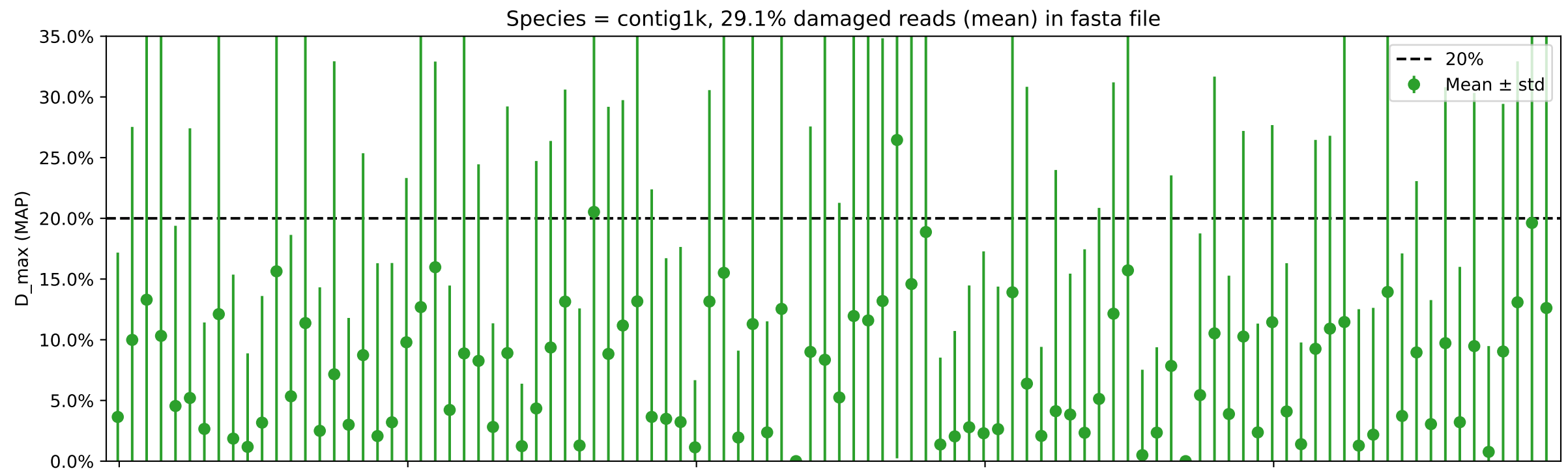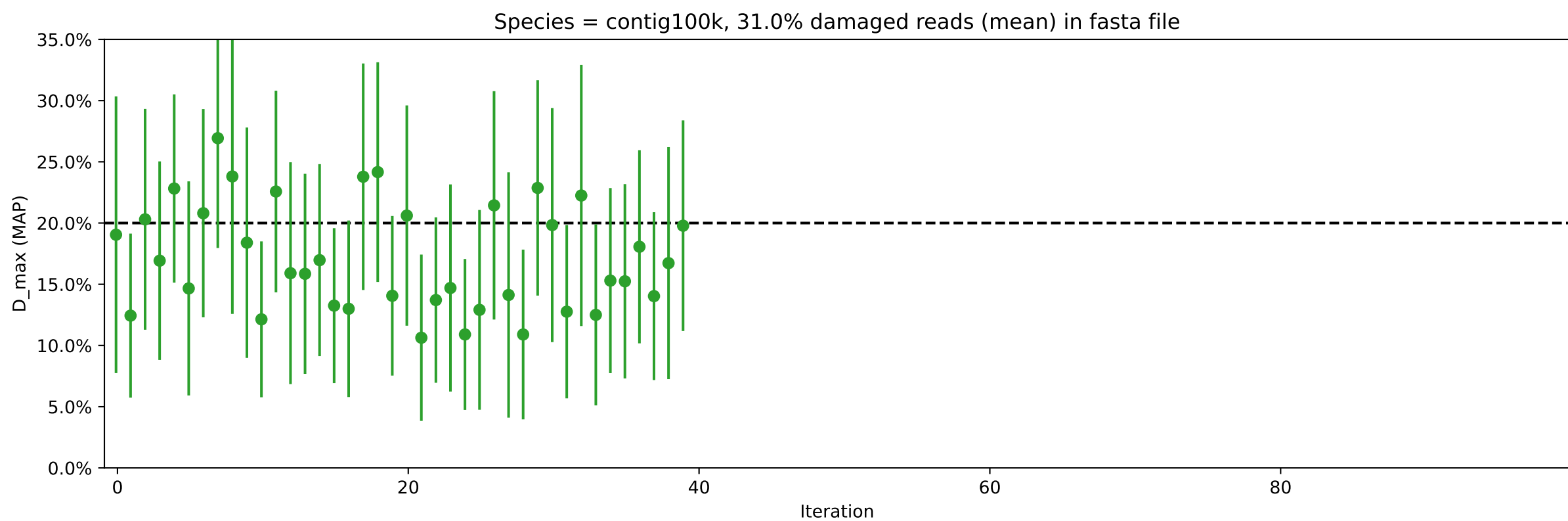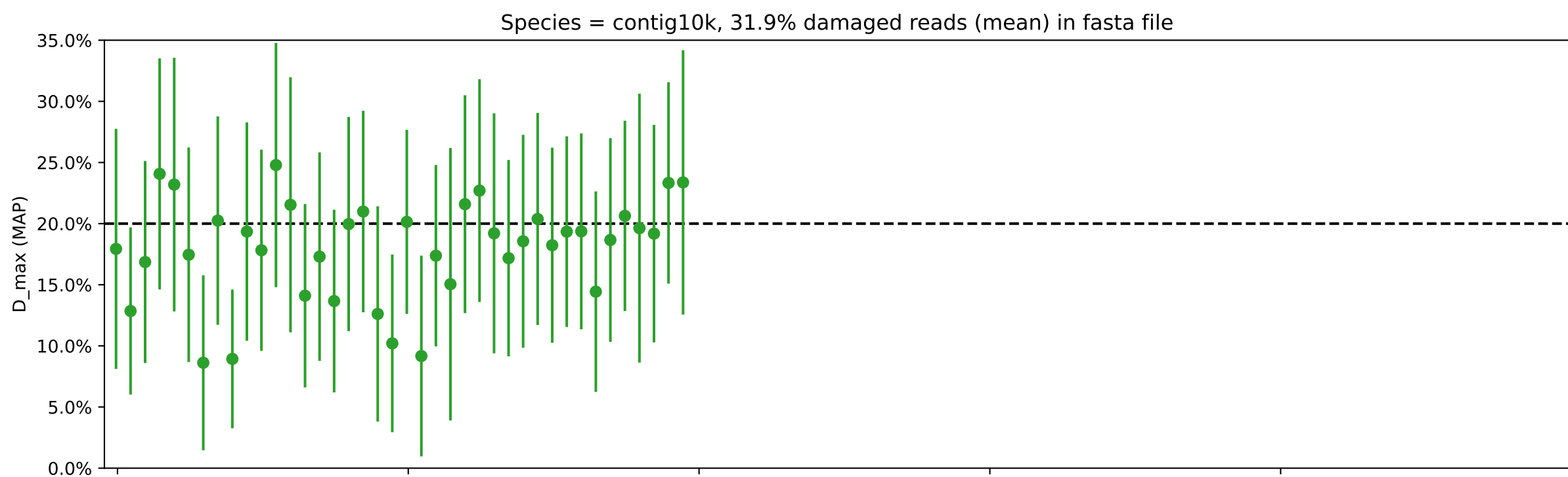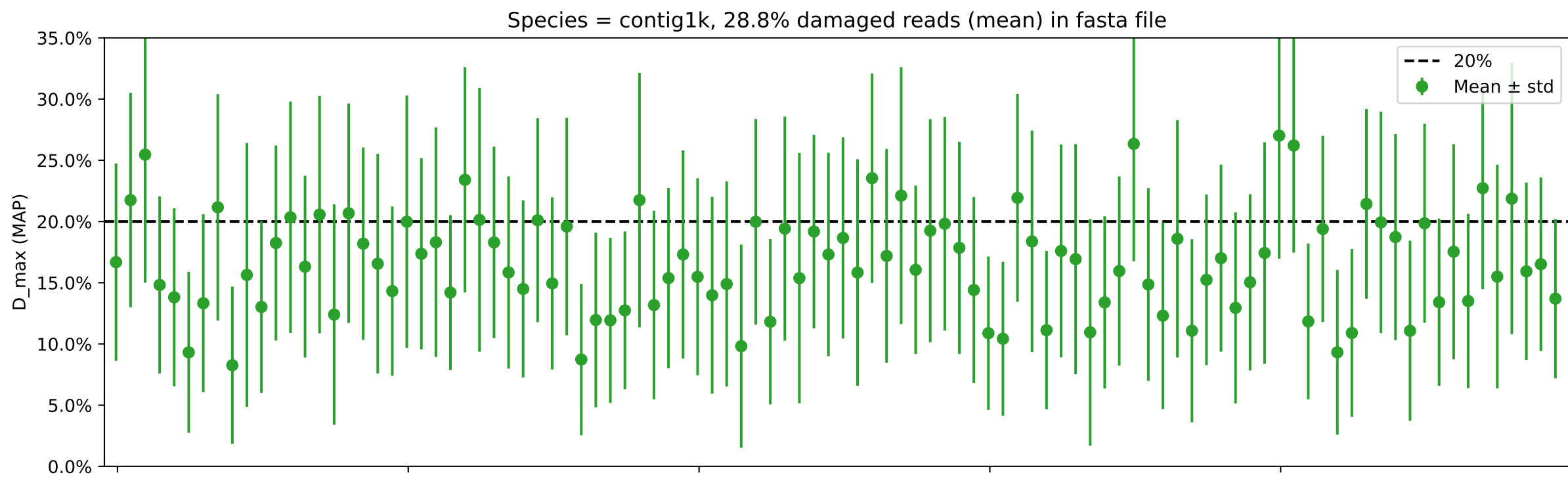Individual damages:
100000 reads
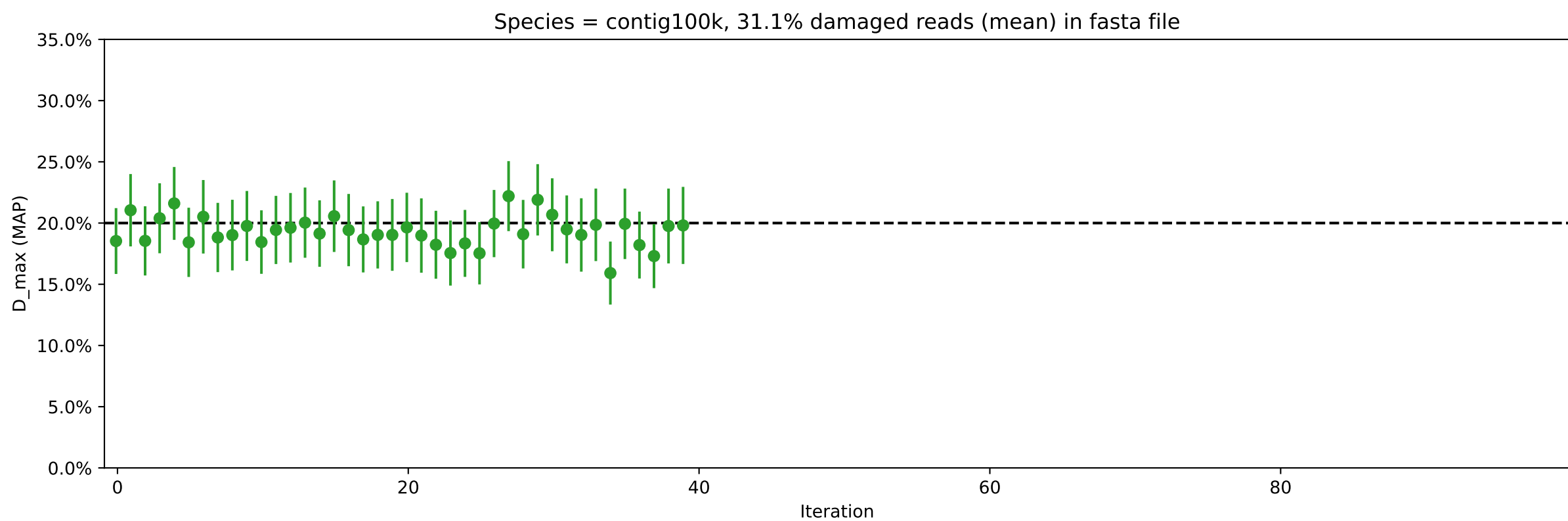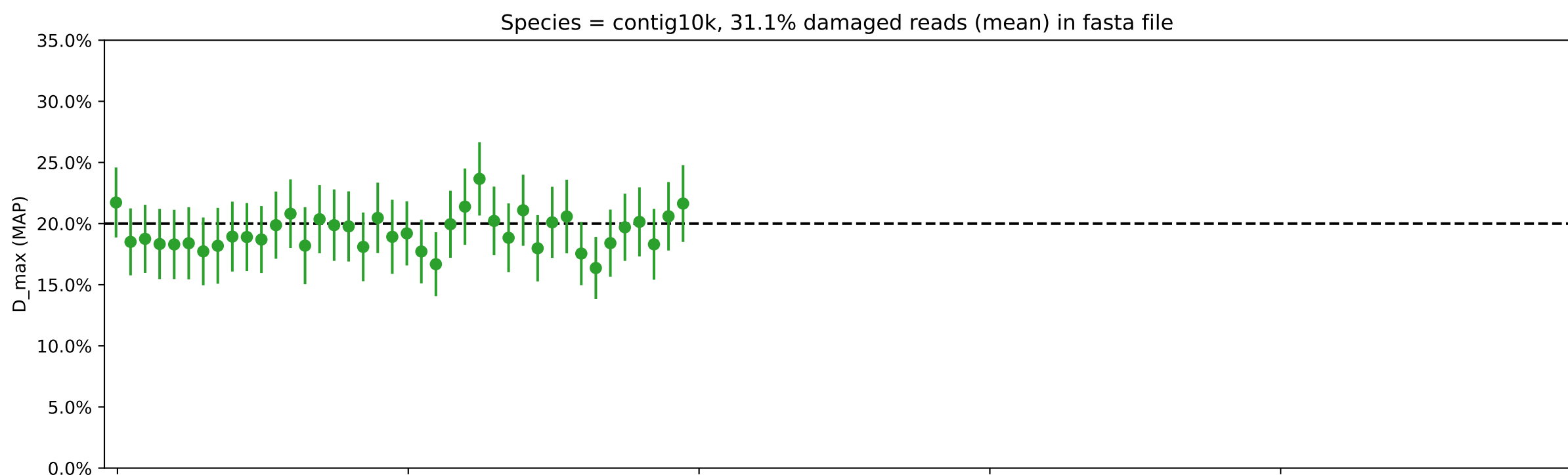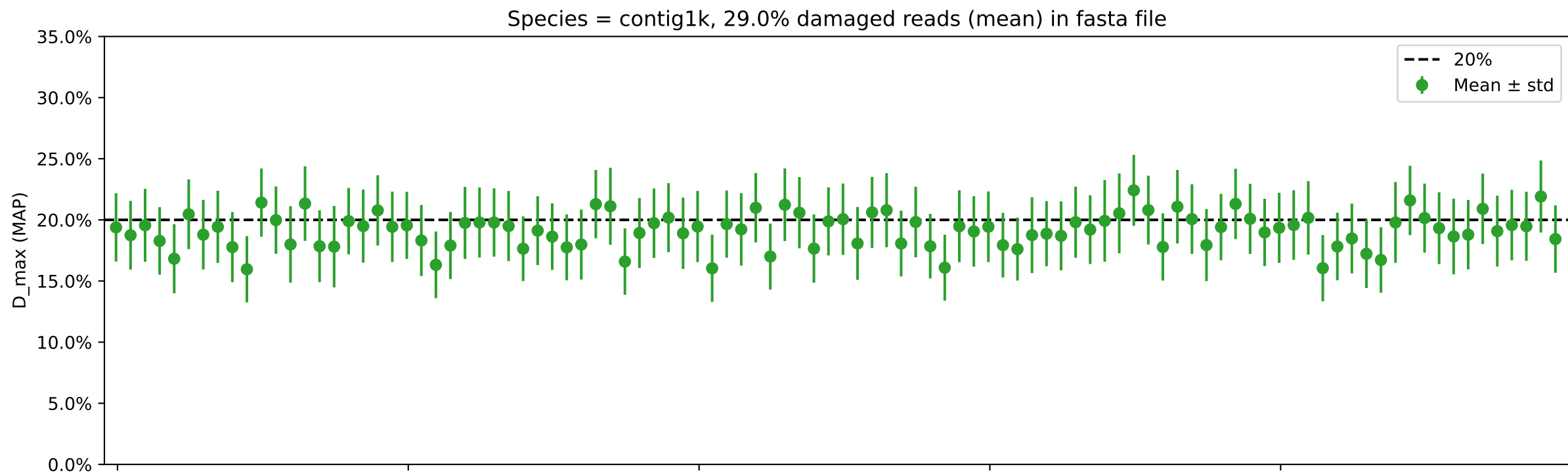Briggs damage = 0.626
Damage percent = 20%
D_max (MAP)

Individual damages:
10 reads
Briggs damage = 0.96
Damage percent = 30%
D_max (MAP)

Individual damages:
100 reads
Briggs damage = 0.96
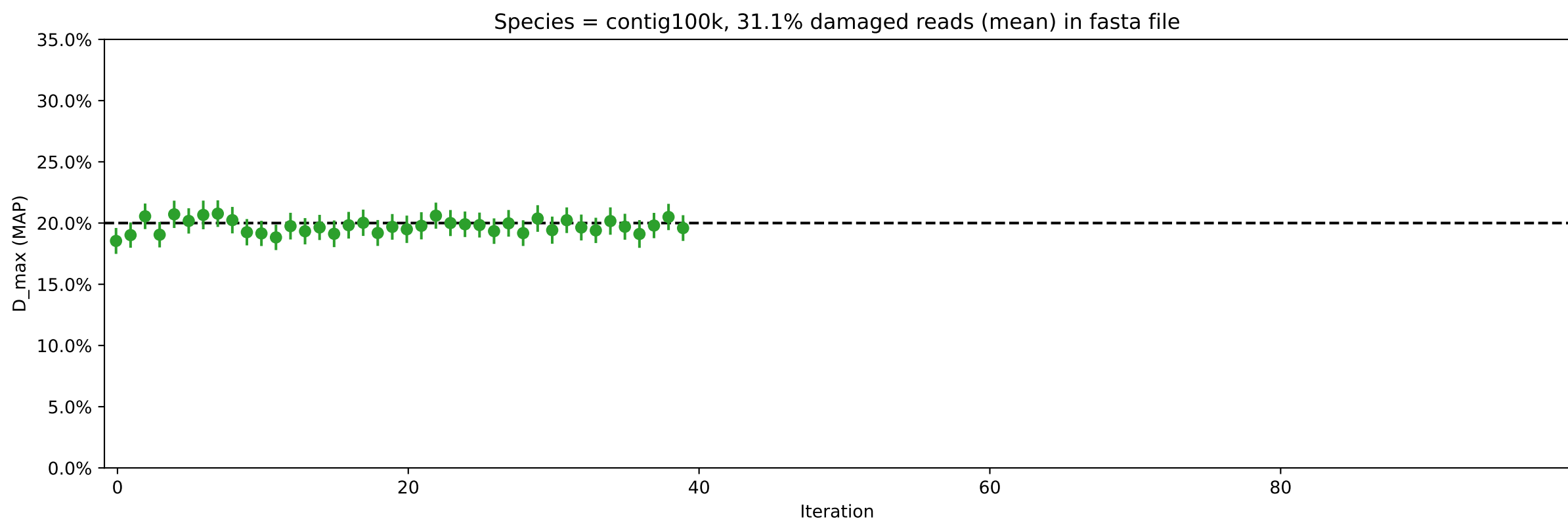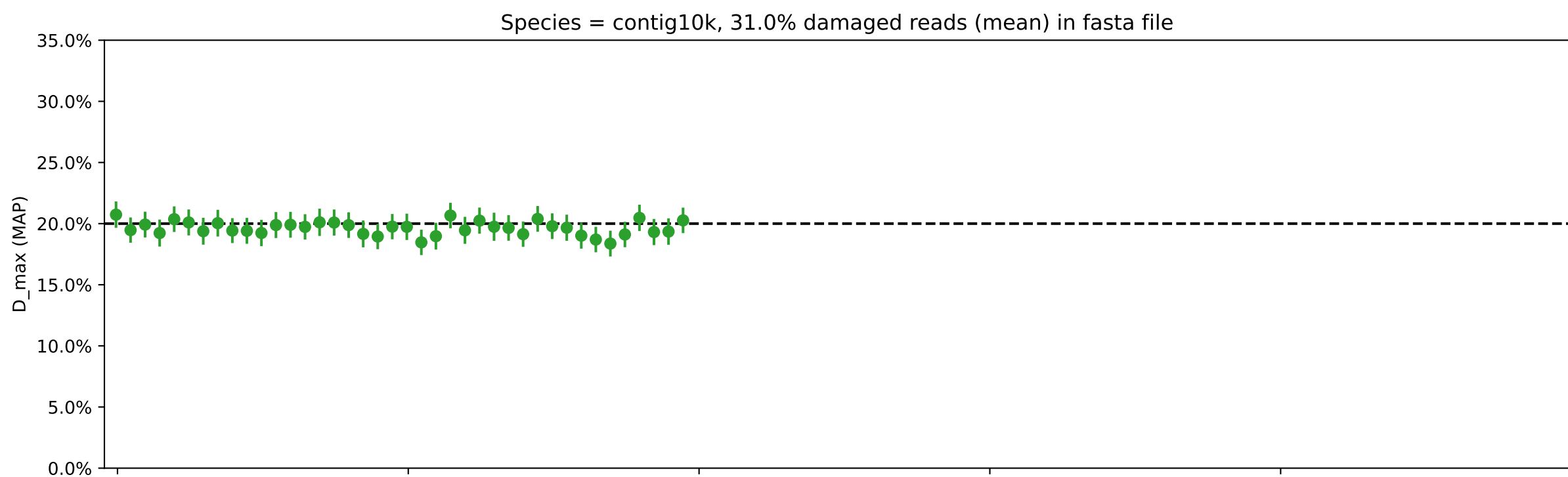Damage percent = 30%
D_max (MAP)

Individual damages:
1000 reads
Briggs damage = 0.96
Damage percent = 30%
D_max (MAP)
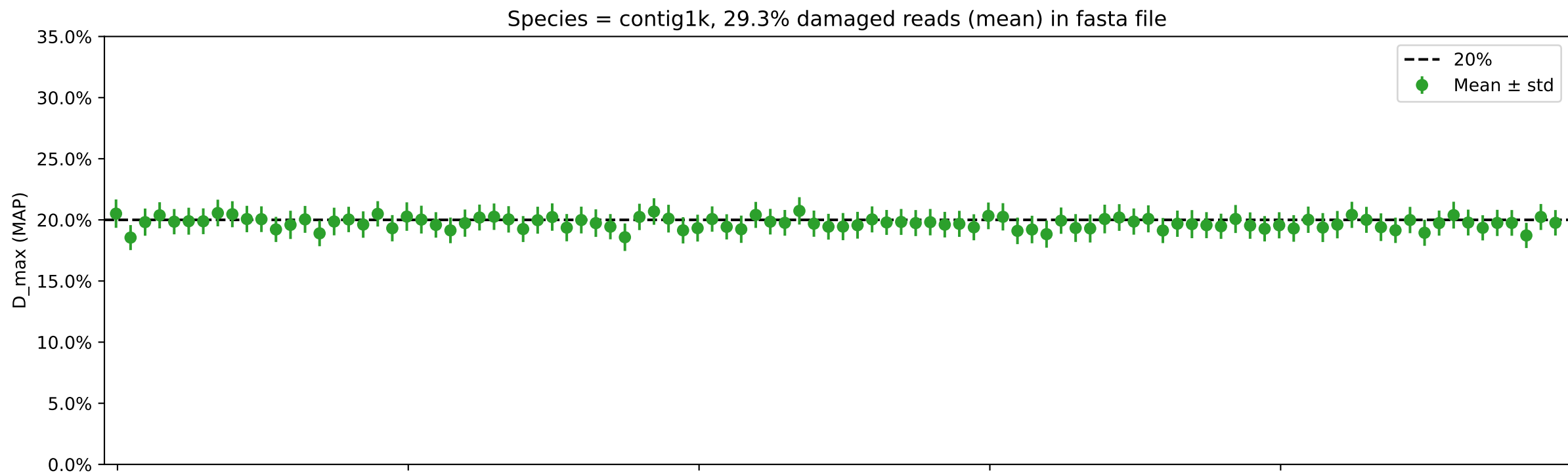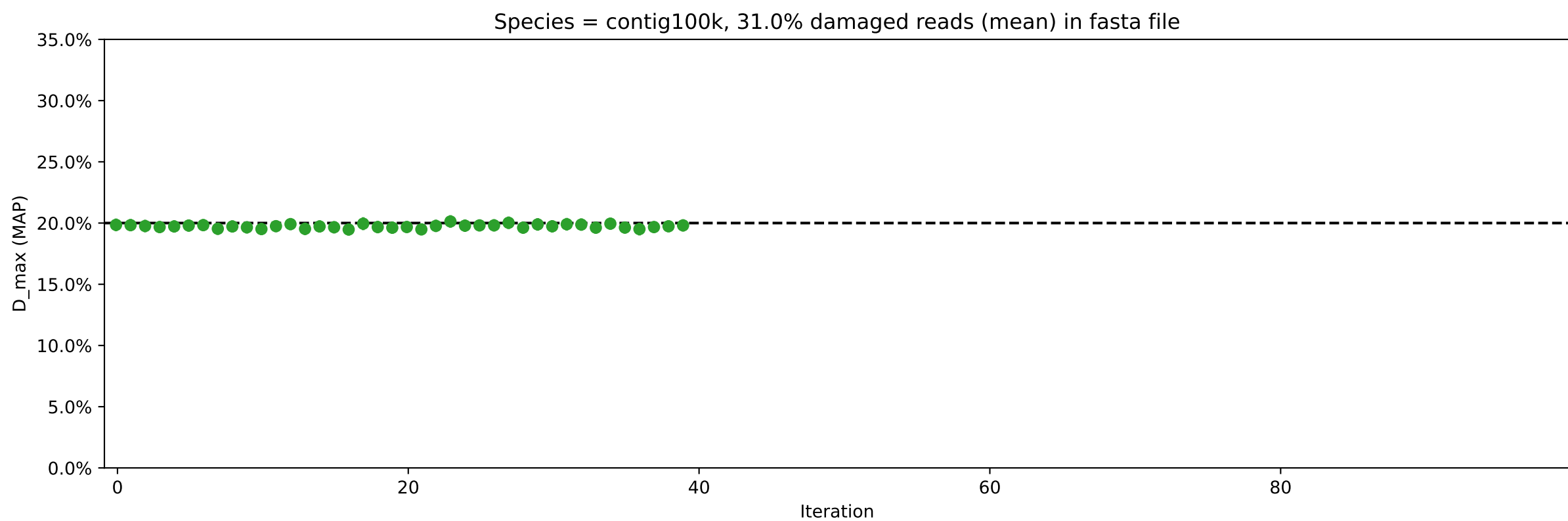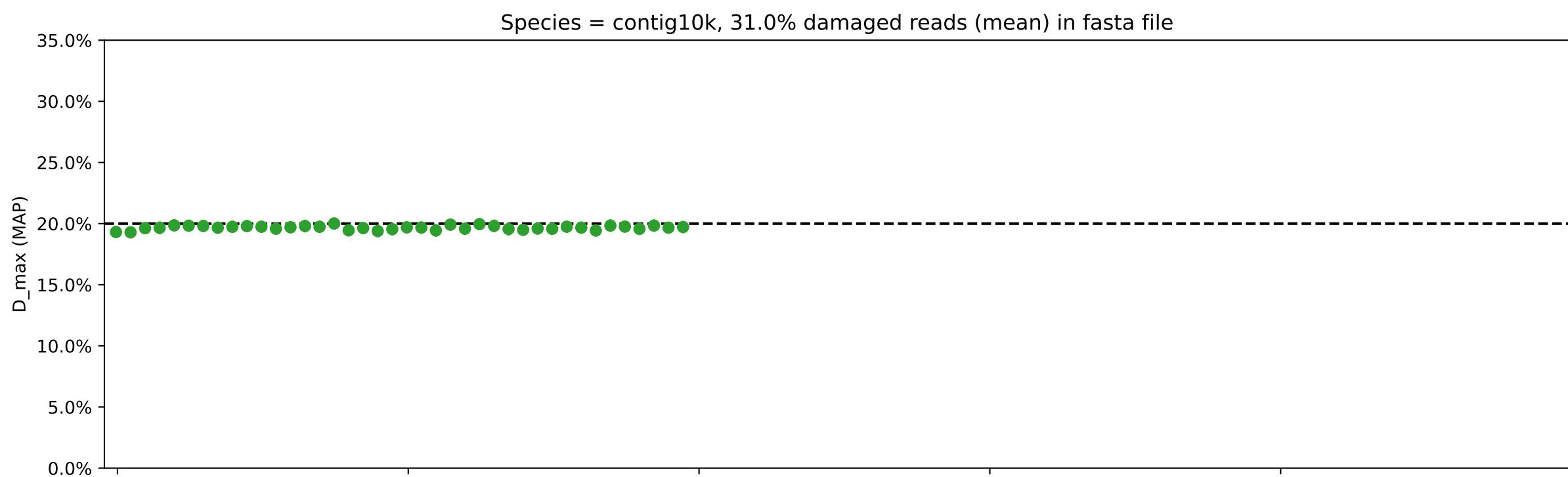
Species = contig1k, 35.4% damaged reads (mean) in fasta file

Species = contig10k, 37.0% damaged reads (mean) in fasta file

Species = contig100k, 37.4% damaged reads (mean) in fasta file

Individual damages:
10000 reads
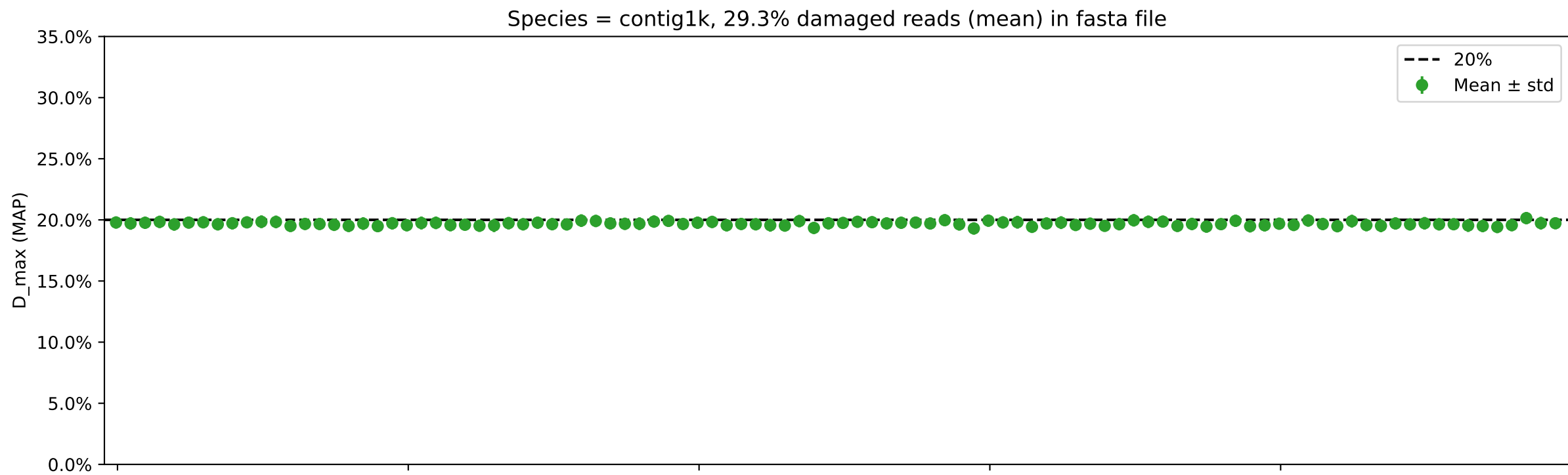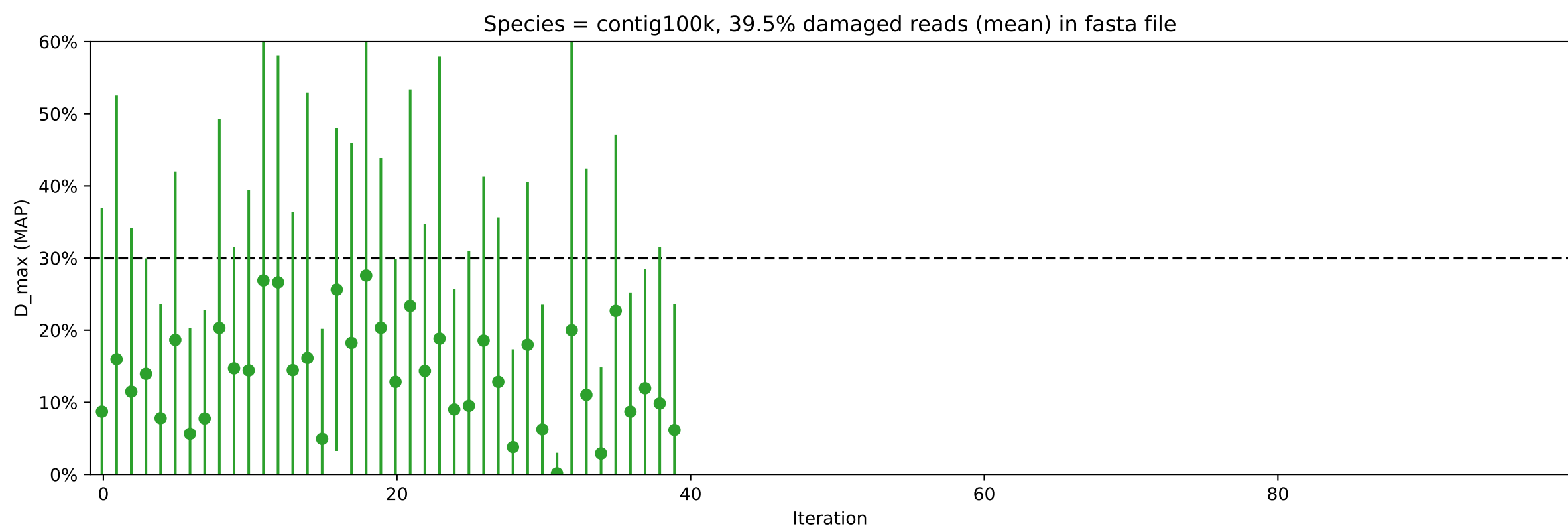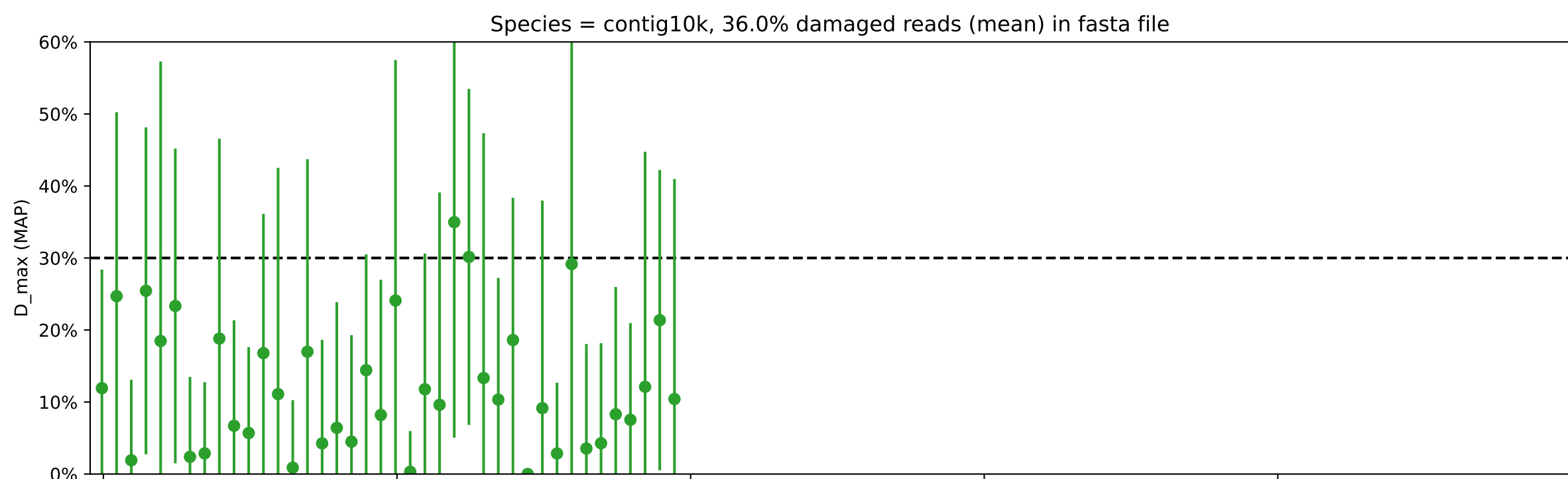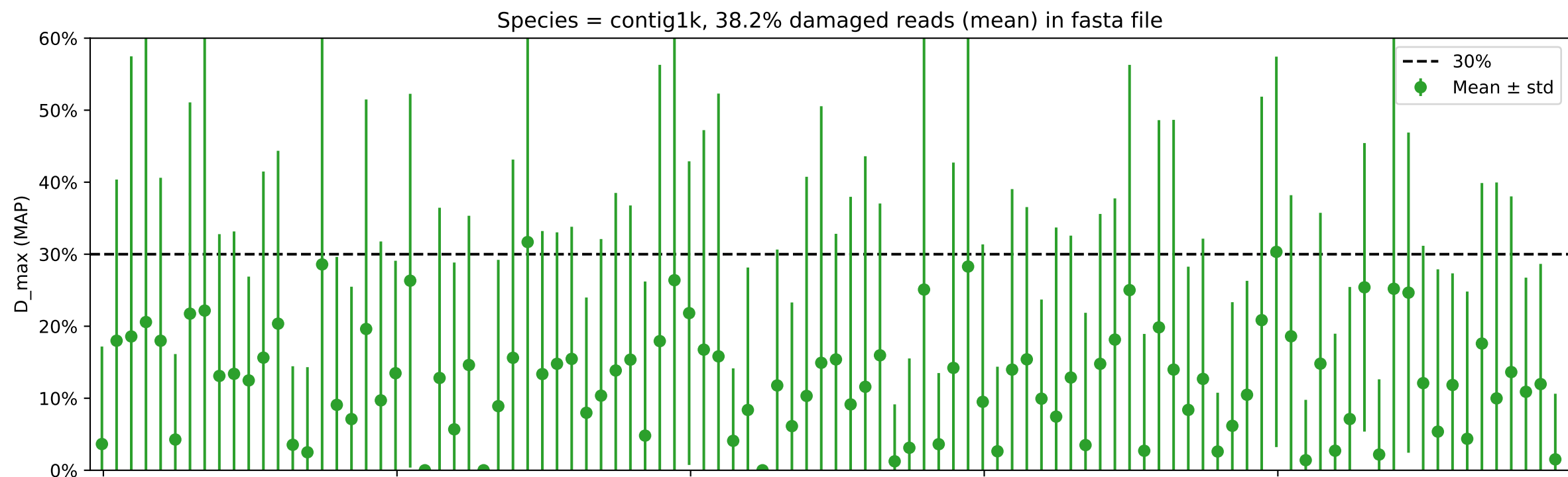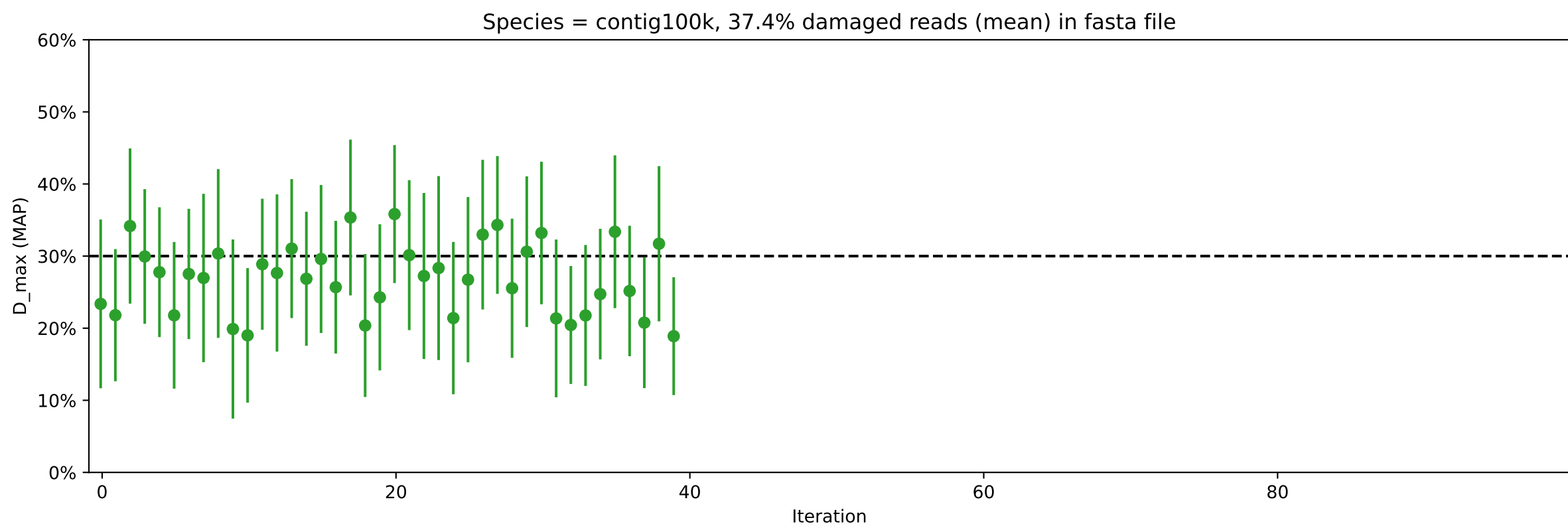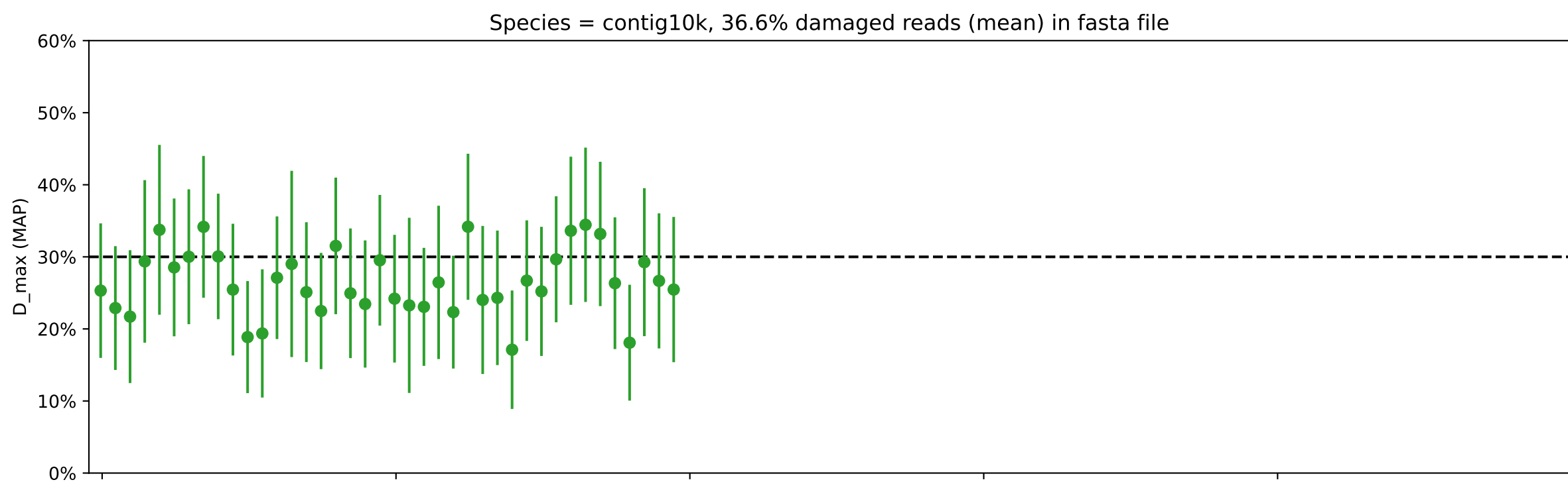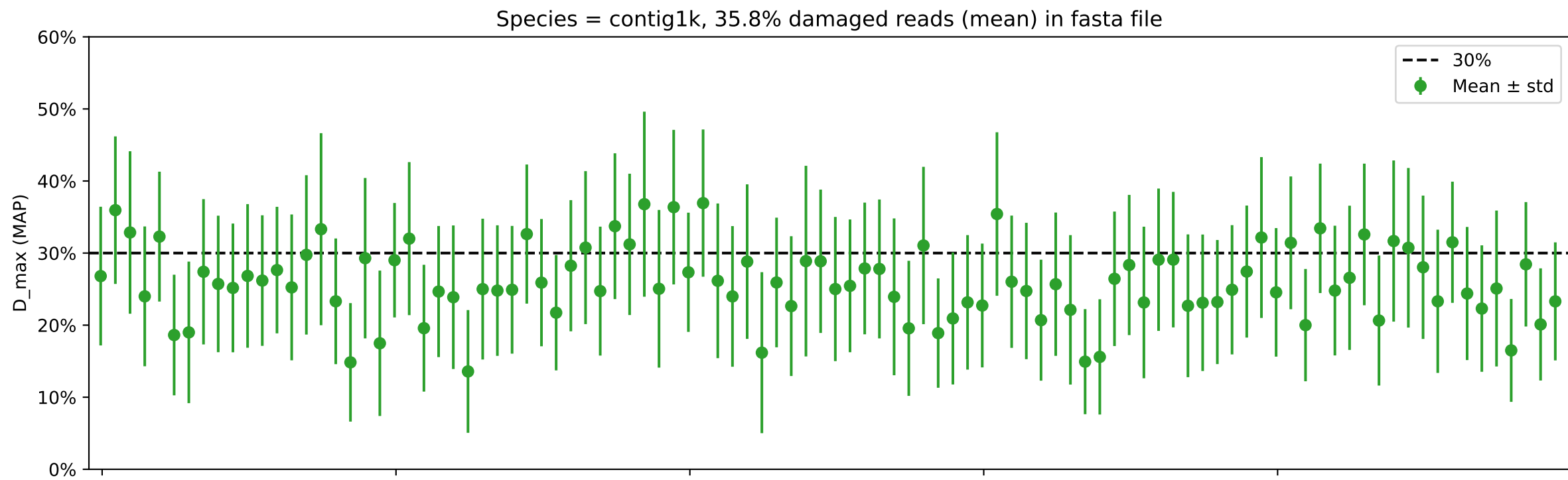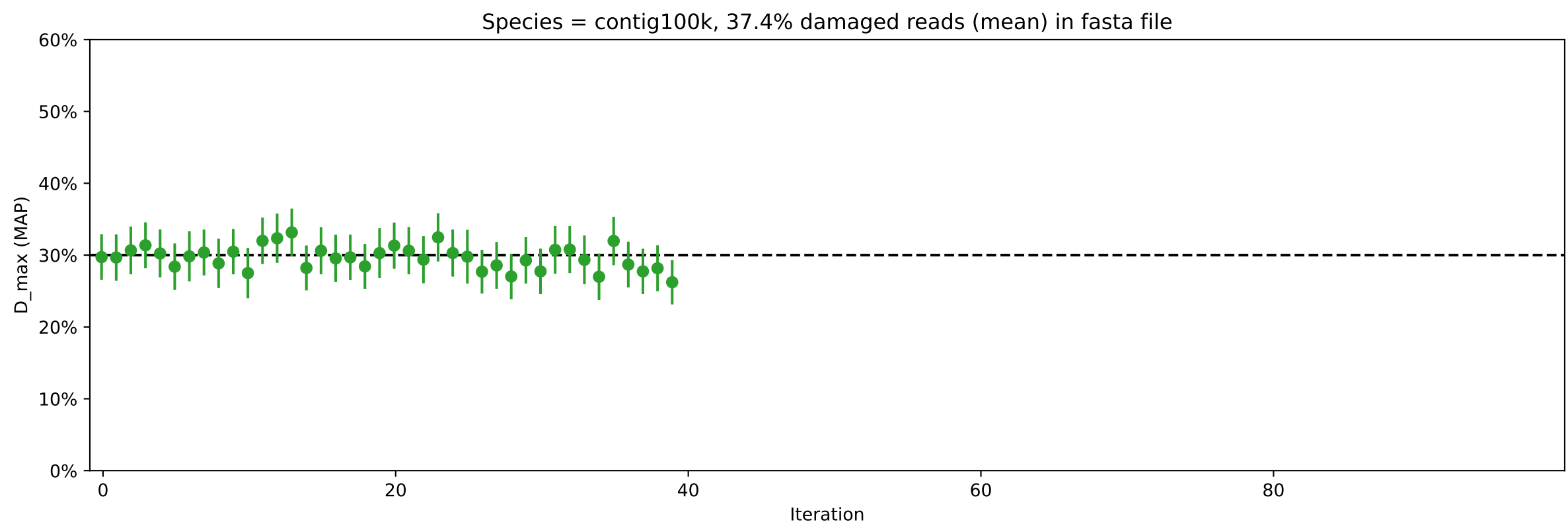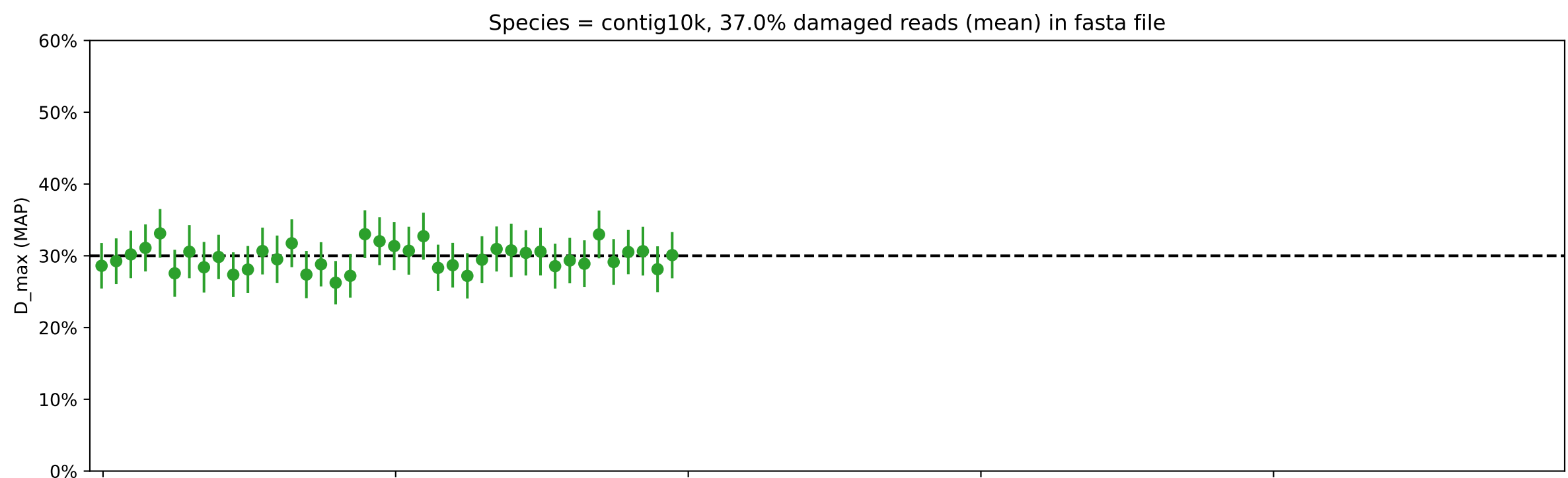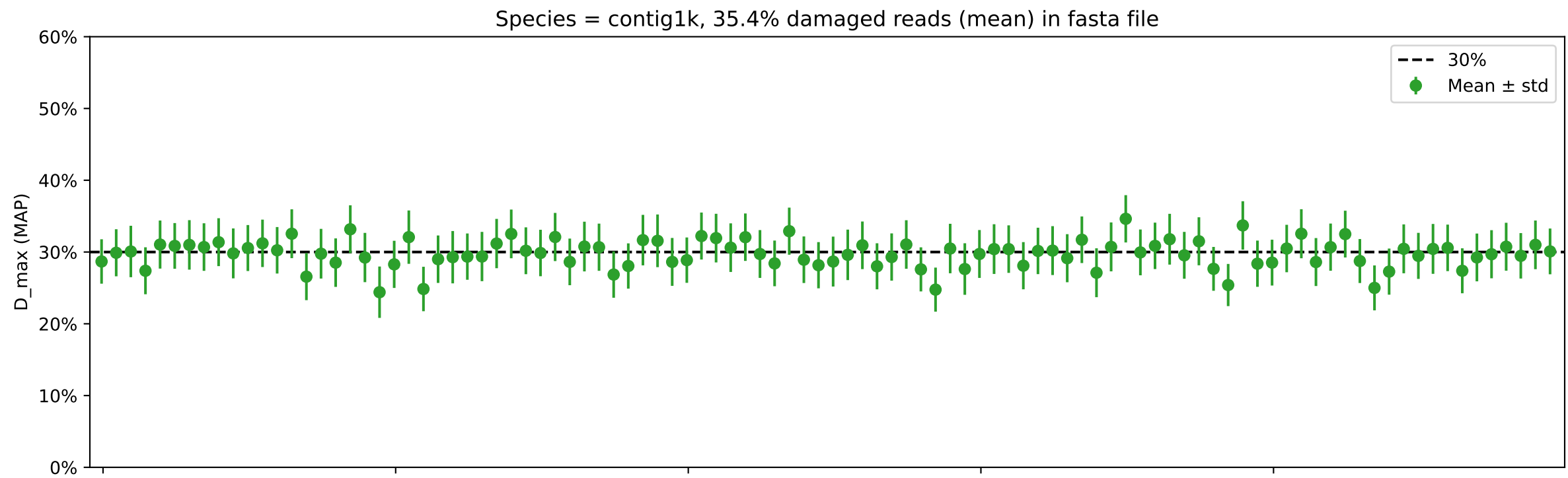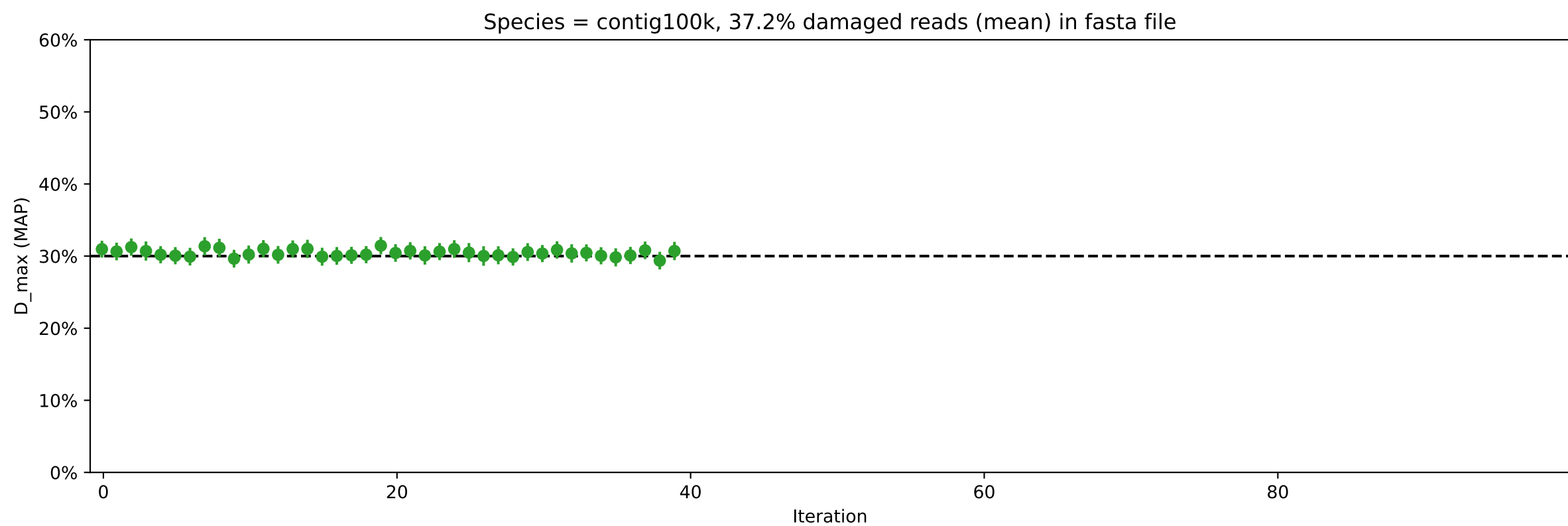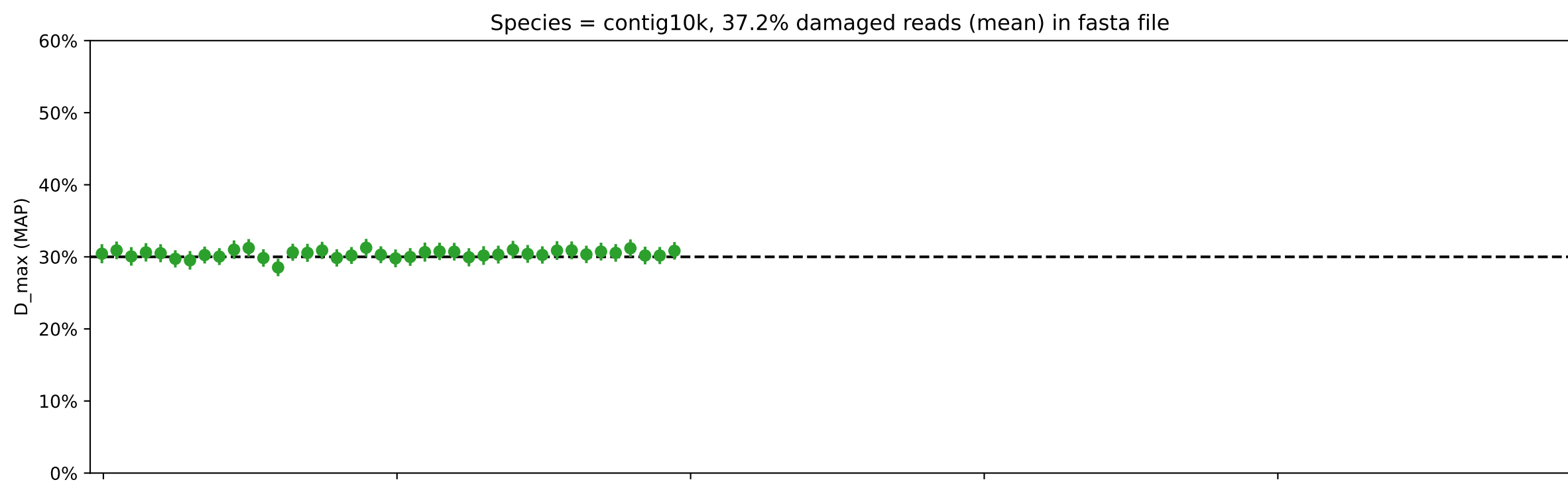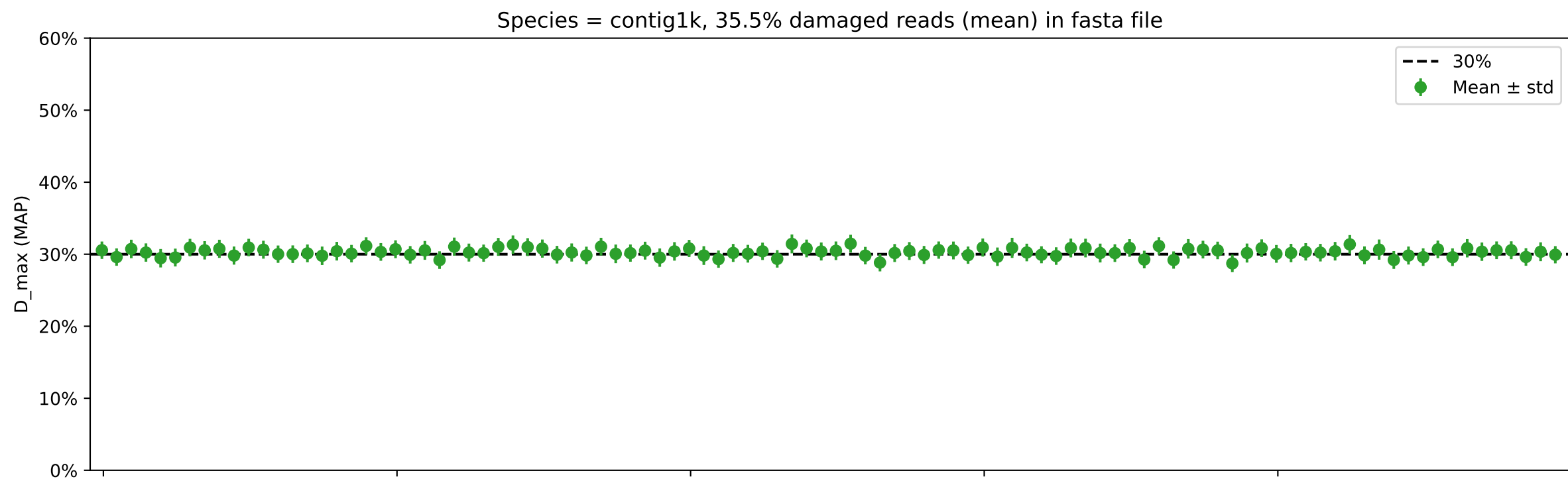Briggs damage = 0.96
Damage percent = 30%
D_max (MAP)

Individual damages:
100000 reads
Briggs damage = 0.96
Damage percent = 30%
D_max (MAP)

Species = contig1k, 35.4% damaged reads (mean) in fasta file

Species = contig10k, 37.2% damaged reads (mean) in fasta file

Species = contig100k, 37.2% damaged reads (mean) in fasta file