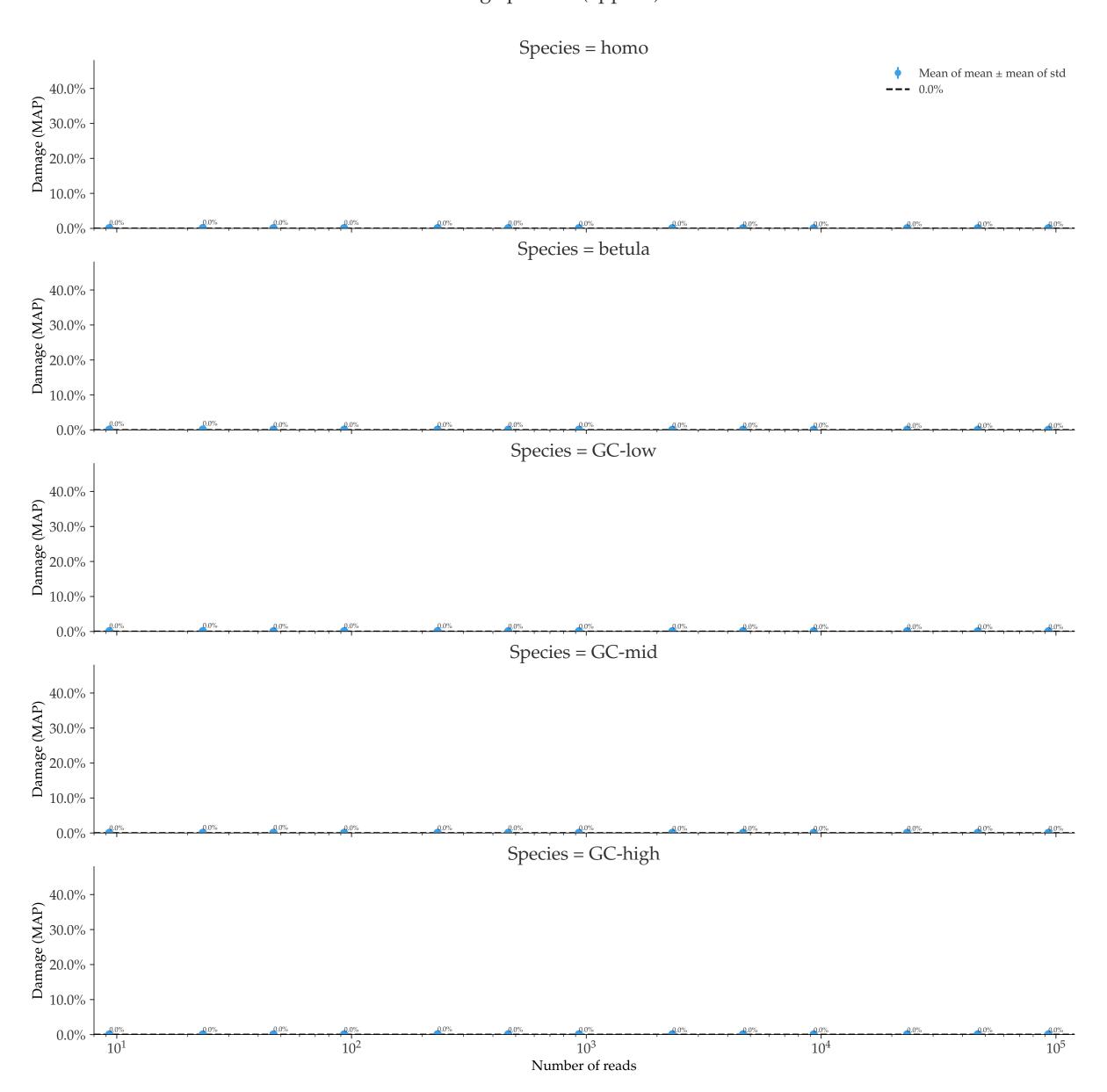
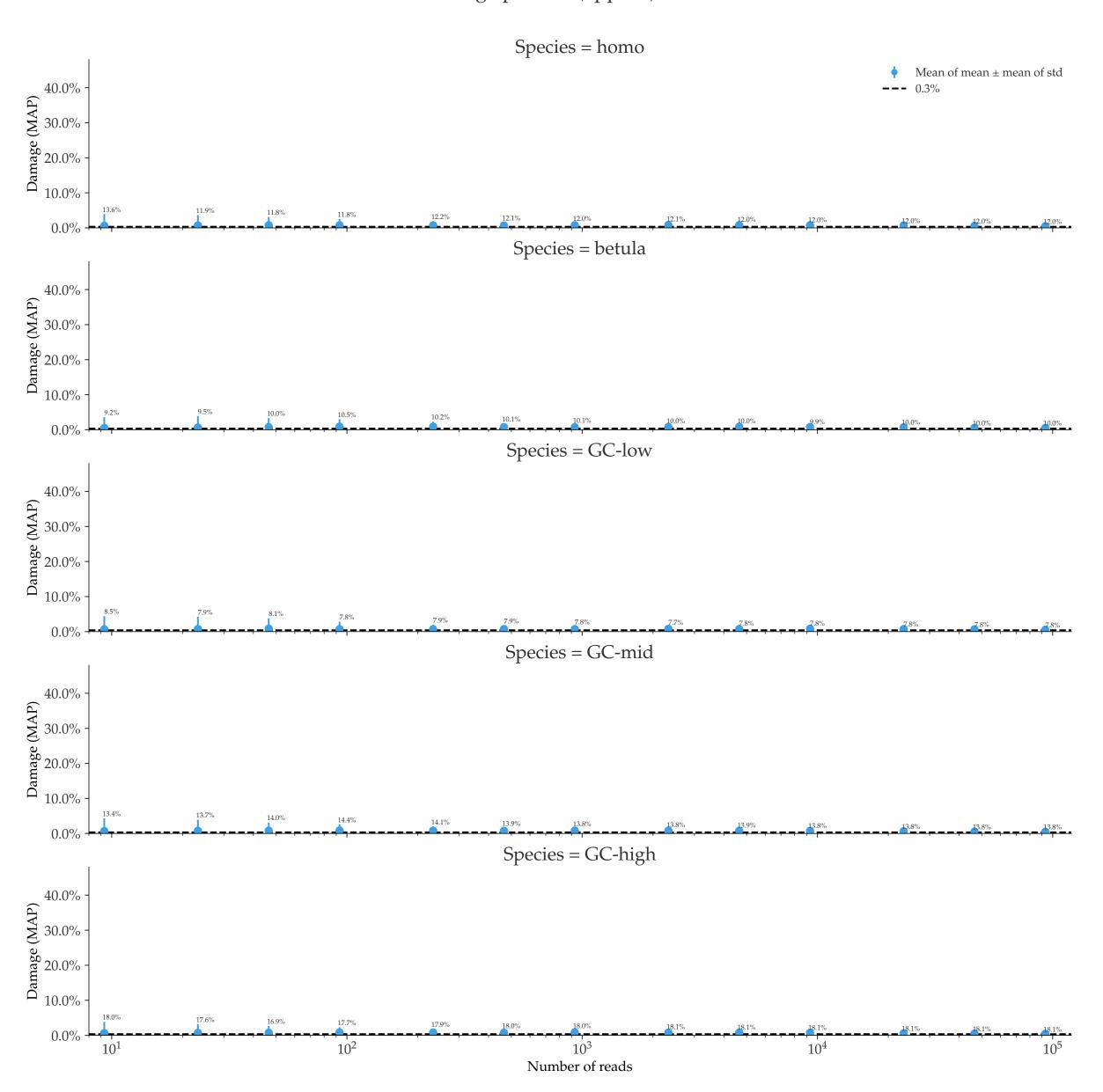
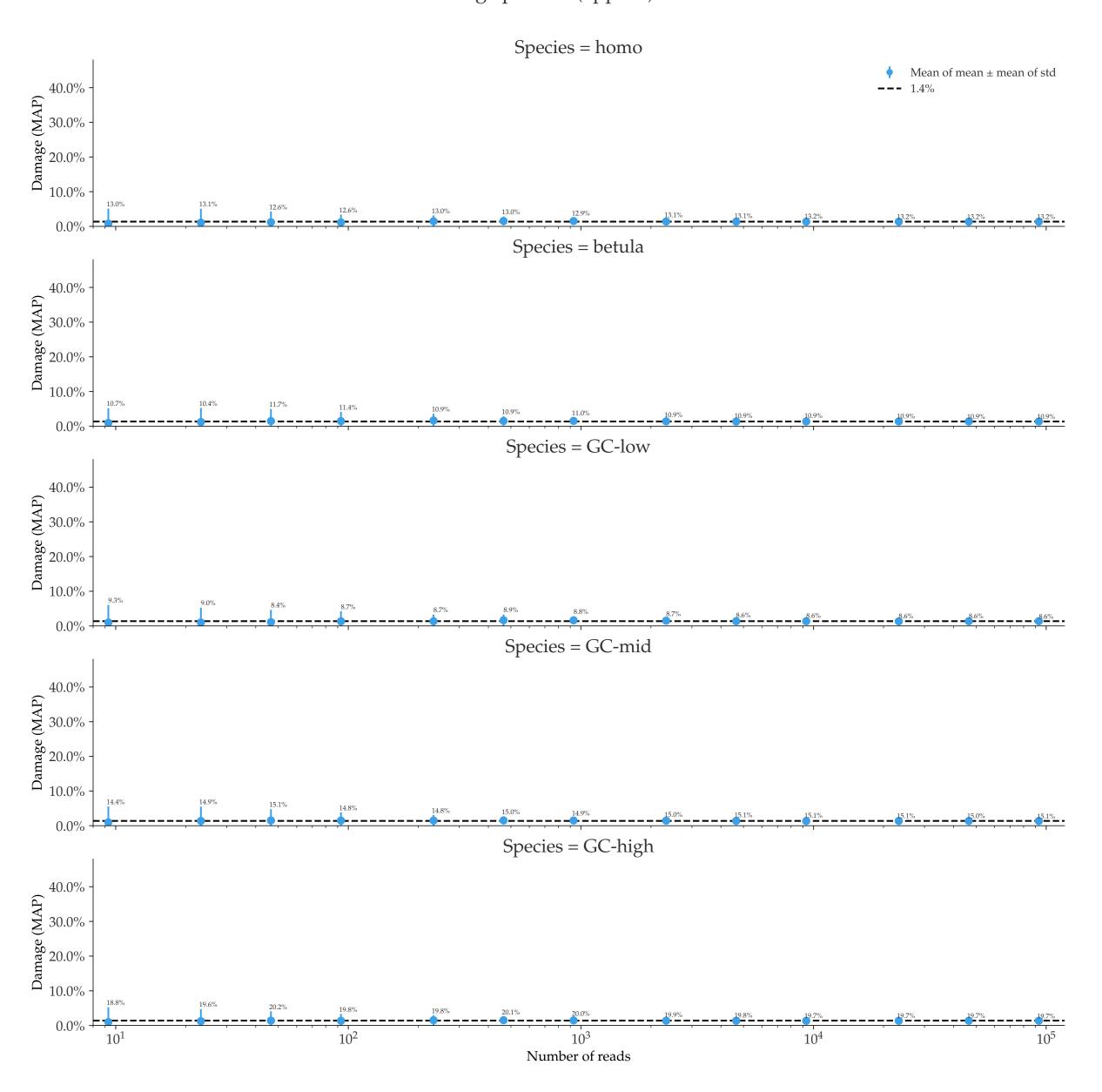
Damage (MAP)
Briggs damage = 0.0
Damage percent (approx) = 0%



Damage (MAP)
Briggs damage = 0.014
Damage percent (approx) = 1%



Damage (MAP)
Briggs damage = 0.047
Damage percent (approx) = 2%



Damage (MAP)
Briggs damage = 0.138
Damage percent (approx) = 5%

