Christian Payne

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Employment

Dec 2015 - PRESENT

Related Grey, Brea CA - Interactive Developer

- Develop applications for auto shows around the nation.
 - Heavy emphasis on UI and backend modular systems.
- Collect and process analytics for client information.
- Prototype new experiences for future projects.
- Extensive Unity3D research to optimize overall performance.
- Solely responsible for planning, implementation, and optimization.

July 2013 - PRESENT

Related Grey, Brea CA - Hardware Tech

- Design and assembly of server grade computers.
 - 40+ computers built to date.
- Management and repair of workstation machines.
- Maintained ethernet network and power management.

Experience

Coding languages:

- Strong C# skills
- Some Javascript

Software:

- Unity 3D
- Adobe Photoshop
- Adobe Illustrator
- Adobe Premiere
- Git
- 3DS Max
- Visual Studio
- Microsoft Office

Customer Relations

• Worked with clients over the phone and in person to convey ideas and give feedback.

Computer Hardware

Managed computers for business use and helped build computers for friends and family.

Education

Sonora High School, La Habra CA