

Capítulo 7

This activity contains 26 questions.

1.

Section 7.2 Arrays

7.2 Q1: An array is not:

- ☐ Made up of different data types.
- ☐ Subscripted by integers.
- ☐ Declared using braces, [].
- ☐ A consecutive group of memory locations.

2.

7.2 Q2: Assuming that `int a` has a value of 3 and that integer array `b` has 7 elements, what is the correct way to assign the value of the third element plus 3, to the fifth element of the array:

- ☐ `b[a + 1] = b[a] + 3;`
- ☐ `b[a] + 1 = b[a + 3];`
- ☐ `b[a + 1] = b[a - 1] + 3;`
- ☐ `b[a + 2] = b[a] + 3;`

3.

7.2 Q3: Which of the following is not true?

- ☐ The last element of an array has position number one less than the array size.
- ☐ The position number contained within square brackets is called a subscript.
- ☐ The first element of an array is the zeroth.
- ☐ A subscript cannot be an expression.

4.

Section 7.3 Declaring Arrays

7.3 Q1: Which statement would be used to declare a 10-element integer array `c`?

- ☐ `c = int[10];`
- ☐ `int c[10];`
- ☐ `int array c[10];`
- ☐ `array c = int[10];`

5.

Section 7.4 Function Definitions with Multiple Parameters

7.4 Q1: Which of the following is not a correct way to initialize an array?

- ☐ d. `int n[5] = { 9, 1, 9 };`
- ☐ `int n[5] = { 7 };`
- ☐ `int n[] = { 0, 7, 0, 3, 8, 2 };`
- ☐ `int n[5] = { 0, 7, 0, 3, 8, 2 };`

6.

7.4 Q2: Constant variables:

- ☐ Can be used to specify array sizes, but this makes programs harder to understand.
- ☐ Can be used to specify array sizes, thereby making programs more scalable.
- ☐ Can be assigned values in executable statements.
- ☐ Do not have to be initialized when they are declared.

7.

7.4 Q3: Referencing elements outside the array bounds:

- ☐ Can result in changes to the value of an unrelated variable.
- ☐ Enlarges the size of the array.
- ☐ Is impossible because C++ checks to make sure it does not happen.
- ☐ Is a syntax error.

8.

7.4 Q4: Strings represented as character arrays cannot:

- ☐ Grow or shrink dynamically.
- ☐ Be initialized using string literals.
- ☐ d. Be used with `cout` and `cin`.
- ☐ Be initialized with initializer lists.

9.

7.4 Q5: Which of the following character array declarations does not produce a string?

- ☐ `char string1[] = { 't', 'e', 's', 't', '\0' };`
- ☐ `char string1[] = " ";`

- ☐ `char string1[] = "test";`
- ☐ `char string1[] = { 't', 'e', 's', 't' };`

10.

Section 7.5 Passing Arrays to Functions

7.5 Q1: Unless otherwise specified, entire arrays are passed _____ and individual array elements are passed

- ☐ By reference, by value.
- ☐ By value, by reference.
- ☐ By reference, by reference.
- ☐ By value, by value.

11.

7.5 Q2: Which of the following is false about a function to which an array is being passed?

- ☐ It is being passed the address of the first element in the array.
- ☐ It is able to modify the values stored in the array.
- ☐ It knows the size of the array that is being passed.
- ☐ The array name is used as an argument in the function call.

12.

7.5 Q3: To prevent modification of array values passed to a function:

- ☐ The array parameter can be preceded by the `const` qualifier.
- ☐ The array must be passed by reference.
- ☐ A copy of the array must be made inside the function.
- ☐ The array must be declared static in the function.

13.

Section 7.6 Case Study: Class GradeBook: Using an Array to Store Grades

7.6 Q1: In order to calculate the _____ of an array of values, the array values must be summed.

- ☐ Minimum.
- ☐ Distribution.
- ☐ Average.
- ☐ Maximum.

14.

*Section 7.7 Searching Arrays with Linear Search**7.7 Q1: Linear search can be used on:*

- ☐ Any of the above.
- ☐ Integer arrays.
- ☐ Unsorted arrays.
- ☐ Sorted arrays.

15.

7.7 Q2: Linear search is highly inefficient compared to binary search when dealing with:

- ☐ Large, unsorted arrays.
- ☐ Small, unsorted arrays.
- ☐ Large, sorted arrays.
- ☐ Small, sorted arrays.

16.

*Section 7.8 Sorting Arrays with Insertion Sort**7.8 Q1: Which statement about insertion sort is true?*

- ☐ The algorithm is very simple compared to other sorting procedures.
- ☐ A maximum of n comparisons are needed to sort the array, where n is the number of elements.
- ☐ No temporary variables are needed.
- ☐ Performance is maximized.

17.

7.8 Q2: At the i th iteration of the insertion sort:

- ☐ The last i elements of the array are sorted.
- ☐ The i th element of the array is currently empty.
- ☐ The first i elements of the array are sorted.
- ☐ The i th element of the array is in its final position.

18.

*Section 7.9 Multidimensional Arrays**7.9 Q1: A double subscripted array element declared as `a[3][5]` has how many elements?*

- ☐ 13.
- ☐ d. 8.
- ☐ 10.
- ☐ 15.

19.

7.9 Q2: Given the following declaration, what is the value of `b[1][0]`?

```
int b[ 2 ][ 2 ] = { { 1 }, { 3 , 4 } };
```

- ☐ 1.
- ☐ This is not a valid declaration.
- ☐ 3.
- ☐ 0.

20.

7.9 Q3: Which of the following does not declare a 2-by-2 array and set all four of its elements to 0?

- ☐

```
int b[ 2 ][ 2 ];
for ( int i = 0; i < 2; i++ )
    for ( int j = 0; j < 2; j++ )
        b[ i ][ j ] = 0;.
```
- ☐

```
int b [ 2 ][ 2 ];
b[ 0 ][ 0 ] = b[ 0 ][ 1 ] = b[ 1 ][ 0 ] = b[ 1 ][ 1 ] = 0;.
```
- ☐

```
int b[ 2 ][ 2 ] = { 0 };
```
- ☐ All of the above initialize all of their elements to 0.

21.

Section 7.10 Case Study: Class GradeBook Using a Two-Dimensional Array

7.10 Q1: In a typical nested for loop structure used to process a two-dimensional array, following the end of the each execution of the inner for loop:

- ☐ The outer for loop increments its counter variable.
- ☐ The outer for loop initializes its counter variable.
- ☐ The inner for loop increments its counter variable.
- ☐ The inner for loop initializes its counter variable.

22.

Section 7.11 Introduction to C++ Standard Library Class Template vector

7.11 Q1: Which of the following is not true of class template vector?

- ☐ *A vector object can be initialized with a copy of another vector by invoking the copy constructor.*
- ☐ *A vector can be assigned to another vector by using the assignment operator.*
- ☐ *A vector can only store data type int.*
- ☐ *The size of a vector can be changed after it is declared.*

23.

7.11 Q2: Using square brackets ([]) to retrieve vector elements _____ perform bounds checking; using member function at to retrieve vector elements _____ perform bounds checking.

- ☐ *Does not, does not.*
- ☐ *Does, does not.*
- ☐ *Does not, does.*
- ☐ *Does, does.*

24.

Section 7.12 (Optional) Software Engineering Case Study: Collaboration Among Objects in the ATM System

7.12 Q1: In a UML communication diagram, the first message passed during the processing of message 1 is called:

- ☐ *Message 1.1.*
- ☐ *Message 0.*
- ☐ *Message 1-1.*
- ☐ *Message 2.*

25.

7.12 Q2: A message between two objects in a UML sequence diagram is represented by:

- ☐ *A dashed line with a filled arrowhead.*
- ☐ *A dashed line with a stick arrowhead.*
- ☐ *A solid line with a stick arrowhead.*
- ☐ *A solid line with a filled arrowhead.*

26.

7.12 Q3: An activation, represented by a thin vertical rectangle, on an object's lifeline indicates that:

- ☐ The object has terminated execution.
- ☐ The object is instantiated in memory.
- ☐ The object is waiting for another object to return control.
- ☐ The object is executing.

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