Exam 2 review

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Exam topics

- Stacks and queues
- Dictionaries
 - Sorted/unsorted arrays and lists
 - Binary search trees (including balanced BSTs)
 - Hash tables
 - Expected case analysis
- Priority Queues/Heaps
- Union-Find
- Divide-and-conquer algorithms
- Master Theorem

Question types

- List operations and/or complexity for data structure
- Compare and contrast data structures
 - Complexity, space, cache coherency
- Definitions of expected case or amortized complexity
 - Will not need to derive amortized complexity
- Describe data structure after some operations
- Describe algorithm output based on data structure
- Algorithm design
- Divide-and-conquer algorithms
- Master Theorem

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- <u>Union-Find</u>
- <u>Divide-and-conquer algorithms</u>
- Master Theorem

Master Theorem

Powerful theorem for proving complexity of divide-and-conquer algorithms

Four steps to solve:

- 1. Identify a, b, and f(n)
- 2. Calculate $c = \log_b(a)$
- 3. Decide case: f(n) vs. n^c : $O(n^{c-\varepsilon})$, $\Theta(n^c)$, $\Omega(n^{c+\varepsilon})$
- 4. Apply Master Theorem (test regularity if case 3)

Master Theorem exercises

- What is *c* for the following recurrences?
- What case does f(n) fall under?
- What is the asymptotic complexity for the following recurrences?
 Write "n/a" if the Master Theorem does not apply.

1.
$$T(n) = 2T(n/2) + \Theta(n^2)$$

2.
$$U(n) = 4U(n/2) + \Theta(n^2)$$

3.
$$V(n) = 9V(n/9) + \Theta(n)$$

4.
$$W(n) = 3W(n/3) + \Theta(n^2)$$

$$5. \quad X(n) = 2X(n/4) + \Theta(n)$$

6.
$$Y(n) = 3Y(n/9) + \Theta(1)$$

7.
$$Z(n) = Z(n/2) + \Theta(1)$$

| | c | Case | Complexity |
|------|---|------|------------|
| T(n) | | | |
| U(n) | | | |
| V(n) | | | |
| W(n) | | | |
| X(n) | | | |
| Y(n) | | | |
| Z(n) | | | |

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7.
$$Z(n) = Z(n/2) + \Theta(1)$$

| | c | Case | Complexity |
|------|-----|------|------------|
| T(n) | 1 | | |
| U(n) | 2 | | |
| V(n) | 1 | | |
| W(n) | 1 | | |
| X(n) | 0.5 | | |
| Y(n) | 0.5 | | |
| Z(n) | 0 | | |

Master Theorem exercises

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7.
$$Z(n) = Z(n/2) + \Theta(1)$$

| | | 110 | |
|------|-----|--------------------------|------------|
| | c | Case | Complexity |
| T(n) | 1 | $\Omega(n^{c+\epsilon})$ | |
| U(n) | 2 | $\Theta(n^c)$ | |
| V(n) | 1 | $\Theta(n^c)$ | |
| W(n) | 1 | $\Omega(n^{c-\epsilon})$ | |
| X(n) | 0.5 | $\Omega(n^{c+\epsilon})$ | |
| Y(n) | 0.5 | $O(n^{c-\epsilon})$ | |
| Z(n) | 0 | $\Theta(n^c)$ | |

Master Theorem exercise solutions

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| moordin doos not apply t | | | | | | |
|--------------------------|-----|--------------------------|---------------------|--|--|--|
| | c | Case | Complexity | | | |
| T(n) | 1 | $\Omega(n^{c+\epsilon})$ | $\Theta(n^2)$ | | | |
| U(n) | 2 | $\Theta(n^c)$ | $\Theta(n^2 \lg n)$ | | | |
| V(n) | 1 | $\Theta(n^c)$ | $\Theta(n \lg n)$ | | | |
| W(n) | 1 | $O(n^{c-\epsilon})$ | $\Theta(n^2)$ | | | |
| X(n) | 0.5 | $\Omega(n^{c+\epsilon})$ | $\Theta(n)$ | | | |
| Y(n) | 0.5 | $O(n^{c-\epsilon})$ | $\Theta(\sqrt{n})$ | | | |
| Z(n) | 0 | $\Theta(n^c)$ | $\Theta(\lg n)$ | | | |

Stacks and queues

Stacks

- Support push() and pop() operations
- Last-In, First-Out (LIFO) order

Queues

- Support enqueue() and dequeue() operations
- First-In, First-Out (FIFO) order



Support all 4 operations



- All three implemented using dynamic arrays
- All operations O(1)
 - enqueue() and push() O(1) amortized time



Stack/queue exercise

• Consider the following algorithm for iterating through the elements of a Binary Search Tree:

```
Input: tree: a BST

1 Algorithm: Iterate

2 nodes = {};

3 Add tree.root to nodes;

4 while nodes \neq \emptyset do

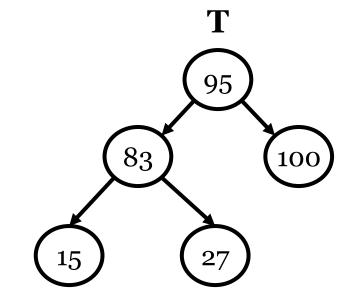
5 | Print all the elements of nodes;

6 | t = \text{next element of nodes};

7 | Add t.left to nodes, unless it's NIL;

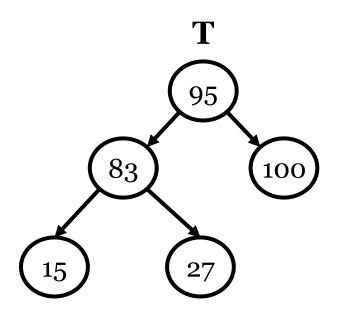
8 | Add t.right to nodes, unless it's NIL;

9 end
```



- Assume that Line 5 prints the node values in the order they would be removed
 - I.e., first value is next node to be popped/dequeued
- 1. What is printed by Iterate(T) if nodes is a stack?
- 2. What is printed by Iterate(T) if nodes is a queue?

Stack/queue exercise solution



| Iteration | Stack | Queue |
|-----------|---------|-------------|
| 1 | 95 | 95 |
| 2 | 100, 83 | 83, 100 |
| 3 | 83 | 100, 15, 25 |
| 4 | 27, 15 | 15, 25 |
| 5 | 15 | 25 |

Dictionaries

- 3 main operations: Insert(x), Delete(x), Search(x)
- 4/5 secondary operations: Max(), Min(), Successor(x), Predecessor(x), Build
- Seven main implementations with various pros/cons
 - Unsorted array
 - Sorted array
 - Unsorted doubly-linked list
 - Sorted doubly-linked list
 - Balanced binary search tree
 - Hash table (expected case)
 - Bit vector
 - Time complexity, time coefficient (e.g., caching), space (e.g., links vs. no links, empty cells)
- No singly-linked lists or unbalanced BSTs
- Hash tables: separate chaining vs. open addressing

Dictionary complexity

| Operation | Unsorted array | Unsorted DLL | Sorted array | Sorted DLL | BBST | Hash table | Bit vector |
|-----------|-----------------------|-----------------|-----------------|---------------|-----------|------------------------|---------------|
| Search(x) | O(n) | O(n) | O(lg n) | O(n) | O(lg n) | O(1)† | O(1) |
| Delete(x) | O(1) | O(1) | O(n) | O(1) | O(lg n) | O(1)† | O(1) |
| Insert(x) | O(1)* | O(1) | O(n) | O(n) | O(lg n) | <i>O</i> (1)† | O(1) |
| Build | n/a | n/a | O(n lg n) | O(n lg n) | O(n lg n) | <i>O</i> (<i>n</i>)† | O(n+r) |
| Min() | O(n) | O(n) | O(1) | O(1) | O(lg n) | $O(n)^{\dagger}$ | O(r) |
| Max() | O(n) | O(n) | O(1) | O(1) | O(lg n) | $O(n)^{\dagger}$ | O(r) |
| Pred(x) | O(n) | O(n) | O(1) | O(1) | O(lg n) | $O(n)^{\dagger}$ | O(r) |
| Succ(x) | <i>O</i> (<i>n</i>) | O(n) | O(1) | O(1) | O(lg n) | $O(n)^{\dagger}$ | O(r) |

^{*} Amortized time

[†] Expected case

Dictionary exercise

- Create a table with the worst-case complexity of the algorithm below using 7 different dictionary implementations:
 - Sorted and unsorted array, sorted and unsorted doubly-linked list, balanced BST, hash table (expected), bit vector

```
Input: data: array of positive integers
  Input: n: number of integers in data
  Output: set of unique elements in data
1 Algorithm: Unique
\mathbf{2} \operatorname{dict} = \operatorname{Dictionary}();
3 for i = 1 to n do
4 if dict.Search(data[i]) = NIL then
\mathbf{5} \mid \operatorname{dict.Insert}(data[i]);
    \mathbf{end}
7 end
s return dict;
```

2. How long would it take to print out all of the elements in these dictionaries?

Dictionary exercise solution

- 1. Unique will perform:
 - *n* calls to Search()
 - Up to *n* calls to Insert()
 - O(n) other operations

| Implementation | n Searches | ≤ n Inserts | Total time |
|----------------|------------------|------------------|------------|
| Unsorted array | $O(n^2)$ | O(n) | $O(n^2)$ |
| Sorted array | O(nlg n) | $O(n^2)$ | $O(n^2)$ |
| Unsorted DLL | $O(n^2)$ | O(n) | $O(n^2)$ |
| Sorted DLL | $O(n^2)$ | $O(n^2)$ | $O(n^2)$ |
| Balanced BST | O(nlg n) | O(nlg n) | O(nlg n) |
| Hash table | $O(n)^{\dagger}$ | $O(n)^{\dagger}$ | O(n)† |
| Bit vector | O(n) | O(n) | O(n) |

2. Arrays or DLLs: O(n)

• BSTs: O(n)

• Hash table: O(m), or O(n) expected

• Bit vector: O(r), where r is data range

Priority queues and heaps

Priority Queue

- Abstract data structure that supports extracting max/min element
- Main operations (max): Max(), DeleteMax(), Insert(x)
- **Heap:** primary implementation for Priority Queue
 - Array-based complete BST
 - Heap property: all children are smaller (larger) than their parent
 - Parent of i is at i/2, children are at 2i and 2i+1
 - Helper operations: PercolateUp(i), PercolateDown(i)
 - Shift a value up or down in the tree to satisfy heap property
 - Both: $O(\lg n)$

| Operation | Heap |
|-------------|-----------------------|
| Insert(x) | O(lg n) |
| Max() | O(1) |
| DeleteMax() | O(lg n) |
| Build | <i>O</i> (<i>n</i>) |

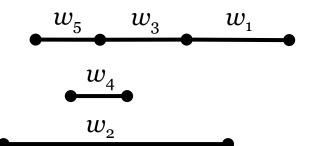
No Fibonacci heaps on exam!

Heap exercise

• Consider the following greedy algorithm for optimizing workshop attendance at a conference:

```
Input: ws: set of workshops, with start and end times
   Input: n: number of workshops in W
   Output: W: largest set of workshops that do not overlap
1 Algorithm: GreedyWorkshops
\mathbf{2} \ W = \text{Queue}();
\mathbf{3} \ heap = \text{MinHeap}(n);
   // heap compares workshops according to end time
4 for i = 1 to n do
      heap.Insert(ws[i]);
6 end
7 last = 0;
s for i = 1 to n do
      w = heap.DeleteMin();
      if w.start > last then
10
          W.Enqueue(w);
11
          last = w.end;
12
13 end
14 return W;
```

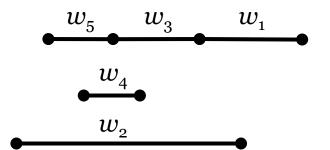
| Workshop | Start | End |
|------------|-------|-----|
| $w_{_{1}}$ | 7 | 10 |
| w_{2} | 1 | 8 |
| w_3 | 4 | 7 |
| w_4 | 3 | 5 |
| w_{5} | 2 | 4 |



- 1. Draw the contents of *heap* on the set of workshops above:
 - a) after each iteration of the for loop in lines 4-6.
 - b) after each iteration of the for loop in lines 8-13.

Heap exercise solution

| Workshop | $w_{\scriptscriptstyle 1}$ | w_{2} | w_3 | $w_{_4}$ | w_{5} |
|----------|----------------------------|---------|-------|----------|---------|
| Start | 7 | 1 | 4 | 3 | 2 |
| End | 10 | 8 | 7 | 5 | 4 |



| | <i>i</i> =1: | $w_{\scriptscriptstyle 1}$ | | | | |
|-------|--------------|----------------------------|----------------------------|----------------------------|----------------------------|-------|
| Lines | 2: | $w_{\scriptscriptstyle 2}$ | $w_{\scriptscriptstyle 1}$ | | | |
| 4-6 | 3: | $w_{_3}$ | $w_{\scriptscriptstyle 1}$ | $w_{\scriptscriptstyle 2}$ | | |
| | 4: | $w_{_4}$ | $w_{_3}$ | $w_{\scriptscriptstyle 2}$ | $w_{\scriptscriptstyle 1}$ | |
| | 5: | $w_{\scriptscriptstyle 5}$ | $w_{_4}$ | w_{2} | $w_{\scriptscriptstyle 1}$ | w_3 |
| | <i>i</i> =1: | $w_{\scriptscriptstyle 4}$ | $w_{_3}$ | $w_{\scriptscriptstyle 2}$ | $w_{\scriptscriptstyle 1}$ | |
| Lines | 2: | $w_{_3}$ | $w_{\scriptscriptstyle 1}$ | w_{2} | | |
| 8-13 | 3: | $w_{\scriptscriptstyle 2}$ | $w_{\scriptscriptstyle 1}$ | | | |
| | 4: | $w_{\scriptscriptstyle 1}$ | | | | |
| | 5: | | | | | |

Union-Find operations

Initialize

- Assigns every element to its own partition
- -O(n)

Find(x)

- Follow links to partition ID (root)
- Recursively point to root
- $O(\alpha(n))$
- Generally less than 5 for conceivable n

Union(a, b)

- Find root of both sides
- Point to max root to min
- $-O(\alpha(n))$

```
1 Algorithm: UnionFind(n)
```

- $\mathbf{2}$ unionfind = Array(n);
- 3 for i=1 to n do
- 4 | unionfind[i] = i;
- 5 end
- 6 return unionfind;

```
1 Algorithm: Find(x)
```

- 2 if unionfind[x] $\neq x$ then
- $\mathbf{3} \mid id = \operatorname{Find}(\operatorname{unionfind}[x]);$
- 4 | unionfind[x] = id;
- 5 end
- 6 return unionfind[x];

```
1 Algorithm: Union(a, b)
```

- $\mathbf{z} ra = \operatorname{Find}(a);$
- rb = Find(b);
- 4 if ra > rb then
- $\mathbf{5}$ | Swap ra and rb;
- 6 end
- 7 unionfind[ra] = rb;

Union-Find exercise

- **Problem:** blob counting
- **Input:** an *n* by *n* matrix of integers 1-4
- Output: number of contiguous regions of the same integer
 - Contiguous: cells adjacent horizontally or vertically
- **Example:** n = 5, 4 blobs

| 1 | 1 | 3 | 3 | 3 |
|---|---|---|---|---|
| 1 | 2 | 1 | 3 | 3 |
| 2 | 2 | 1 | 1 | 3 |
| 2 | 2 | 1 | 3 | 3 |
| 2 | 1 | 1 | 1 | 3 |

- 1. Design an algorithm to count blobs
- 2. Analyze its complexity
- *Hint:* number your "pixels":
 - A[r, c] -> rn + c

| 0 | 1 | 2 | | n-1 |
|---|-----|-----|---|-----------|
| n | n+1 | n+2 | | 2n - 1 |
| : | : | : | ٠ | : |
| | | | | $n^2 - 1$ |

Union-Find exercise solution

- **Main idea:** use Union-Find to keep track of blobs
- Pseudocode
 - Initialize Union-Find
 - Iterate through all n^2 cells
 - Union with cells above, below, left, and right if they have same color
 - More clever: just check right and down (or up and left)
 - Afterwards, count number of distinct partition IDs
 - More clever: if they were distinct before, Union reduces the number of blobs by 1
 - Count backwards from n^2

Analysis

- Initialize: $O(n^2)$
- First loop: n^2 iterations, $O(\alpha(n^2))$ time -> $O(n^2\alpha(n^2))$
- Second loop: $O(n^2\alpha(n^2))$, if using bitmap
- Total: $O(n^2\alpha(n^2)) = O(n^2\alpha(n))$

Union-Find algorithm

```
Input: n: size of input matrix
Input: A: n \times n matrix in which to count blobs
Output: the number of blobs in A
Algorithm: CleverBlobCount
uf = UnionFind(n^2);
blobs = n^2;
for r=0 to n-1 do
   for c = 0 to n - 1 do
      x = rn + c;
      if r < n - 1 then
         right = rn + c + 1;
        if A[r,c] = A[r,c+1] and uf.Find(x) \neq uf.Find(right) then
            uf.Union(x, right);
           blobs = blobs - 1;
      if c < n-1 then
         down = (r+1)n + c;
         if A[r,c] = A[r+1,c] and uf.Find(x) \neq uf.Find(down) then
          uf.Union(x, down);
          blobs = blobs - 1;
   end
end
return blobs;
```

Divide-and-conquer

- *Intuition:* combining solutions is sometimes easier than solving directly
- Solve small problems directly (base case)
- Divide large problem into one or more subproblems
 - E.g., split array into 2 halves, 3 thirds, etc.
- Solve subproblems recursively
- Combine solutions to subproblems into solution for full problem
- Easy to prove correctness via strong induction
- Good for parallel algorithms
- Doesn't work if you can't solve problem by combining partial solutions

Divide-and-conquer exercise

- **Problem:** matrix multiplication (square matrices)
 - Naïve algorithm: $O(n^3)$
- Divide-and-conquer algorithm: Strassen's algorithm
 - Split both matrices into 4 quarters:

| A_1 | B_1 | |
|-------|-------|---|
| C_1 | D_1 | , |

| 40 | R_{\circ} |
|---------------------|-----------------|
| $\overline{\alpha}$ | D_2 |
| $\mid C_2 \mid$ | $\mid D_2 \mid$ |

- Calculate the following matrices:
 - 7 multiplications
 - 6 additions
 - 4 subtractions

$$M_1 = (A_1 + D_1)(A_2 + D_2)$$

$$M_2 = (C_1 + D_1)A_2$$

$$M_3 = A_1(B_2 - D_2)$$

$$M_4 = D_1(C_2 - A_2)$$

$$M_5 = (A_1 + B_1)D_2$$

$$M_6 = (C_1 - A_1)(A_2 + B_2)$$

$$M_7 = (B_1 - D_1)(C_2 + D_2)$$

- Calculate the 4 quarters of the result: $A_3 = M_1 + M_4 M_5 + M_7$
 - 6 additions
 - 2 subtractions

$$A_3 = M_1 + M_4 - M_5 + M_7$$

$$B_3 = M_3 + M_5$$

$$C_3 = M_2 + M_4$$

$$D_3 = M_1 - M_2 + M_3 + M_6^2$$

Divide-and-conquer exercise

- S(n): time to multiply two n by n matrices
- 1. Write a recurrence for S(n)
 - Split matrices into 4 quarters
 - Calculate 7 intermediate products
 - 7 multiplications
 - 10 addition/subtraction
 - Calculate 4 quarters of result
 - 8 addition/subtraction
- 2. Solve the recurrence for S(n)
 - a) Identify a, b, and f(n)
 - b) Calculate $c = \log_b(a)$
 - c) Compare f(n) to n^c
 - d) Apply Master Theorem

Divide-and-conquer exercise solution

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$$\Theta(n^2)$$
 (copy) OR $\Theta(1)$ (offsets)

$$7S(n/2)$$

$$\Theta(n^2)$$

$$\Theta(n^2)$$

$$S(n) = 7S(n/2) + \Theta(n^2)$$

$$a = 7, b = 2, f(n) = \Theta(n^2)$$

 $c = \log_b(a) = \lg(7) \approx 2.81$
 $f(n) = O(n^{\lg 7 - 0.8})$
 $S(n) = \Theta(n^{\lg 7}) \approx \Theta(n^{2.81})$

Coming up

- Exam 2 will be Tuesday
 - Practice Exam 2 sample solution posted on Canvas
- Exam review: Monday at 5 (CHE 100)
- After exam: sorting algorithms
- **Project 1** will be due Oct. 18
- **Practice problems:** 3-26, 3-29 (p 102), 4-43 (p. 144)
- Recommended readings (Thursday): Sections 4.9, 4.6, and 4.7