



## Performance

Values are estimated and may vary. The [performance score is calculated](#) directly from these metrics. [See calculator.](#)

▲ 0–49    ■ 50–89    ● 90–100



### METRICS

[Expand view](#)

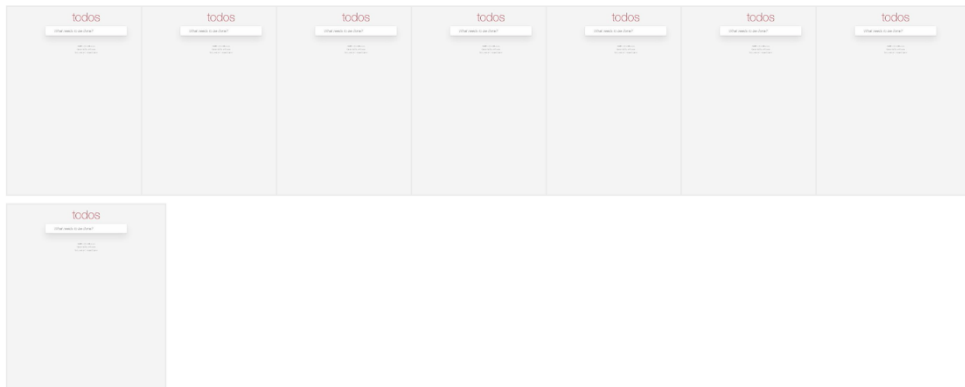
● First Contentful Paint  
**0.5 s**

● Total Blocking Time  
**0 ms**

● Speed Index  
**0.5 s**

● Largest Contentful Paint  
**0.5 s**

● Cumulative Layout Shift  
**0.001**

[View Treemap](#)[View Original Trace](#)

## DIAGNOSTICS

- ▲ Does not have a `<meta name="viewport">` tag with `width` or `initial-scale` No `<meta name="viewport">` tag found ▼
- ▲ Page prevented back/forward cache restoration — 1 failure reason ▼
- Avoid chaining critical requests — 10 chains found ▼
- Keep request counts low and transfer sizes small — 12 requests · 48 KiB ▼
- Largest Contentful Paint element — 480 ms ▼
- Avoid large layout shifts — 1 element found ▼

More information about the performance of your application. These numbers don't [directly affect](#) the Performance score.

▲ Does not have a `<meta name="viewport">` tag with `width` or `initial-scale` No `<meta name="viewport">` tag found ^

A `<meta name="viewport">` not only optimizes your app for mobile screen sizes, but also prevents [a 300 millisecond delay to user input](#). [Learn more about using the viewport meta tag](#). TBT

▲ Page prevented back/forward cache restoration — 1 failure reason ^

Many navigations are performed by going back to a previous page, or forwards again. The back/forward cache (bfcache) can speed up these return navigations. [Learn more about the bfcache](#)

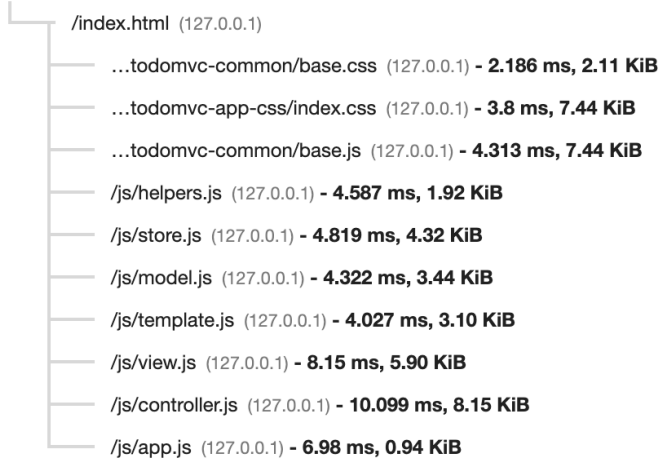
Failure reason	Failure type
Pages with WebSocket cannot enter back/forward cache.	Pending browser support
/index.html (127.0.0.1)	

○ Avoid chaining critical requests — 10 chains found

The Critical Request Chains below show you what resources are loaded with a high priority. Consider reducing the length of chains, reducing the download size of resources, or deferring the download of unnecessary resources to improve page load. [Learn how to avoid chaining critical requests.](#) FCP LCP

Maximum critical path latency: **19.153 ms**

Initial Navigation



○ Keep request counts low and transfer sizes small — 12 requests • 48 KiB

To set budgets for the quantity and size of page resources, add a budget.json file. [Learn more about performance budgets.](#)

Resource Type	Requests	Transfer Size
Total	12.0	48.5 KiB
Script	8.0	35.2 KiB
Stylesheet	2.0	9.6 KiB
Document	1.0	3.3 KiB
Other	1.0	0.4 KiB
Image	0.0	0.0 KiB
Media	0.0	0.0 KiB
Font	0.0	0.0 KiB
Third-party	0.0	0.0 KiB

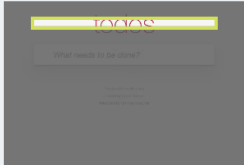
Largest Contentful Paint element — 480 ms

^

This is the largest contentful element painted within the viewport. [Learn more about the Largest Contentful Paint element](#)

LCP

Element



h1

Phase	% of LCP	Timing
TTFB	26%	120 ms
Load Delay	0%	0 ms
Load Time	0%	0 ms
Render Delay	74%	360 ms


Avoid large layout shifts — 1 element found

^

These DOM elements contribute most to the CLS of the page. [Learn how to improve CLS](#) CLS

Element

CLS Contribution



footer.info

0.001