

Lofthus frukt og saft report

PROJECT METHODOLOGY

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Summary

How can we create a plan to make everything run smooth and secure? We need to figure out what is necessary to complete this project. How does the collaboration work and figure out what we need to do if something goes wrong? In this report we will find out good ways to work through a process and keep everything under control. It will explain what is important in a project and how the workflow is.

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Introduction

In this assignment I describe how I feel a project like this should be. I go through my thinking process for the Gantt chart and use some examples I know to keep everything organized, protected, under control and keep everything run smoothly.

Work process

I have worked with projects like this for over a year. For me the assignment was familiar with things i have gone through before.

I started with listing up different task we need to do to complete a project like this. The thing that's always coming first is a meeting with the client. Try to figure out what they want, who the customers are and if they have specific website designs they like and want to show as an example or if they have something specific they like that they recommend. And try to find out as much info we can use and show on the website.

When we got the info we needed I would start with a team meeting. and go through everything the customer want and see if the team have some good comments or ideas they want to add. with a meeting like this everyone gets the feeling that this is going to be a fun project and work as a team.

After that meeting the Research starts and try to gather information about their competitors: What do they have? How can we make it better? Do they have something we could use? Etc.

After the research is done. We can start with the Designing process. I would say Wireframe and Style tile should be done fast so the development team can start as soon as possible to get everything on track. If the designer knows how he want the website to look with a Wireframe the developer can start building the site from there and the colors can be added while they build the site.

While the building process is going, the project manager should stay in contact with the team and the customer. If someone has a question he can go right to the manager and find a good solution. The rest of the team can communicate with slack or other communicating programs and use a shared storage place to create a customer file with all the documents, pictures, logos and so on. You can use local storage or you can use applications like Google drive or Dropbox. I myself used Google drive.

At the end of the development week. I would like a meeting I call walk-through. In this meeting the manager will talk to the team and see if everything is good and if someone have anything to say. something they want to change or something they really liked. Try to keep them motivated. If everyone feels good and they are finished with their tasks, they can start thinking about finishing the project. If not the manager needs to try move thing around before launch day.

Security and Copyright

While the Project is going on. The project manager and the copywriter need to find out what they can use and how they could create a good and strict license to make sure we own everything we make.

The manager stays in contact with the customer to agree on what is and should be protected by copyright.

If the designer find something they would like to use that they find on another website they need to read everything on in the copyright text and ask the website owner for permission to use it if it is restricted.

We also need to get control over who has access over the content and the code. If the customer wants to get a little preview over something like design or pictures, etc. We must make sure it is watermarked and written in the contract what they are allowed to do with it and what they are not.

Conclusion

In a project like this, it's important to keep contact with the team and the customer. everyone needs to feel like they work together. If someone gets stuck everyone can try to help. Come with opinions and figure out what they should do. To keep the process going. It is important to use your time and not make it too stressful. So if something goes wrong. They know they have time to fix it and come back. Keep everything organized and the project will almost complete itself.

References

[Gantt Chart Workflow Case.xlsx](#)

[CaseStudy architect-website.docx](#)

Gantt chart repo

https://github.com/Christianschrodahl/2018-11-15_projmeth_christian-sc_hrodahl_repo