CYCLE-4

1. Create a Graphics package that has classes and interfaces for figures Rectangle, Triangle, Square and Circle. Test the package by finding the area of these figures.

CODE:

```
main_graphics.java
import package_graphics.*;
import java.util.*;
public class main_graphics
public static void main(String []args)
System.out.println("\nName:Christin Benny\nReg No:22MCA021\nCourse Code and
Name: 20MCA132, Object Oriented Programming Lab\nDate:16/06/2023\n\n");
package graphics testObj = new package graphics();
int I,h,r,a,c,d;
Scanner s=new Scanner(System.in);
        System.out.println("Enter the length for rectangle");
        l=s.nextInt();
        System.out.println("Enter the breadth for rectangle");
        h=s.nextInt();
        System.out.println("Enter the radius of circle");
        r=s.nextInt();
        System.out.println("Enter the side for Square");
        a=s.nextInt();
        System.out.println("Enter the breadth for triangle");
        c=s.nextInt();
        System.out.println("Enter the height for triangle");
```

```
d=s.nextInt();
         System.out.println(" Area of rectangle= "+testObj.recArea(I,h));
         System.out.println(" Area of circle= "+testObj.cirArea(r));
         System.out.println(" Area of square= "+testObj.squArea(a));
         System.out.println(" Area of triangle= "+testObj.triArea(c,d));
}
package_graphics.java
package package_graphics;
interface interface_graphics{
public float recArea(int I, int h);
public float cirArea(int r);
public float squArea(int a);
public float triArea(int I, int h);
public class package_graphics implements interface_graphics {
public float recArea(int I, int h){
return I*h;
}
public float cirArea(int r){
return r*r*(float)3.14;
public float squArea(int a){
return a*a;
public float triArea(int I, int h){
return l*h*(float)(.5);
}
```

```
(base) sjcet@Z238-UL:~/christinmca22/JAVA/CYCLE 4/51$ javac main_graphics.java
(base) sjcet@Z238-UL:~/christinmca22/JAVA/CYCLE 4/S1$ java main_graphics
Name:Christin Benny
Reg No:22MCA021
Course Code and Name: 20MCA132, Object Oriented Programming Lab
Date:16/06/2023
Enter the length for rectangle
Enter the breadth for rectangle
Enter the radius of circle
Enter the side for Square
Enter the breadth for triangle
Enter the height for triangle
Area of rectangle= 20.0
Area of circle= 153.86
Area of square= 64.0
Area of triangle= 6.0
(base) sjcet@Z238-UL:~/christinmca22/JAVA/CYCLE 4/S1$
```

2. Create an Arithmetic package that has classes and interfaces for the 4 basic arithmetic operations. Test the package by implementing all operations on two given numbers

CODE:

```
ArithmeticMain.java
```

```
import arithmetic.ArithmeticOperations;
import java.util.Scanner;
public class ArithmeticMain {
  public static void main(String[] args) {
    System.out.println("\nName:Christin Benny\nReg No:22MCA021\nCourse Code
and Name: 20MCA132, Object Oriented Programming Lab\nDate:23/06/2023\n\n");
    ArithmeticOperations operations = new ArithmeticOperations();
    Scanner scanner = new Scanner(System.in);
    System.out.print("Enter the first number: ");
    double num1 = scanner.nextDouble();
    System.out.print("Enter the second number: ");
    double num2 = scanner.nextDouble();
    System.out.println("Addition: " + operations.add(num1, num2));
    System.out.println("Subtraction: " + operations.subtract(num1, num2));
    System.out.println("Multiplication: " + operations.multiply(num1, num2));
    System.out.println("Division: " + operations.divide(num1, num2));
  }
```

ArithmeticOperations.java package arithmetic; public class ArithmeticOperations implements Addition, Subtraction, Multiplication, Division { @Override public double add(double num1, double num2) { return num1 + num2; } @Override public double subtract(double num1, double num2) { return num1 - num2; } @Override public double multiply(double num1, double num2) { return num1 * num2; } @Override public double divide(double num1, double num2) { if (num2 == 0) { throw new ArithmeticException("Division by zero error!"); } return num1 / num2; }

Addition.java

}

package arithmetic; public interface Addition {

Addition: 58.0 Subtraction: 12.0 Multiplication: 805.0

Division: 1.5217391304347827

(base) sjcet@Z238-UL:~/christinmca22/JAVA/CYCLE 4/Q2\$

```
public double add(double num1, double num2);
}
Division.java
package arithmetic;
public interface Division {
  public double divide(double num1, double num2);
}
Multiplication.java
package arithmetic;
public interface Multiplication {
  public double multiply(double num1, double num2);
}
Subtraction.java
package arithmetic;
public interface Subtraction {
  public double subtract(double num1, double num2);
OUTPUT:
(base) sjcet@Z238-UL:~/christinmca22/JAVA/CYCLE 4/Q2$ javac ArithmeticMain.java
(base) sjcet@Z238-UL:~/christinmca22/JAVA/CYCLE 4/Q2$ java ArithmeticMain
Name:Christin Benny
Reg No:22MCA021
Course Code and Name: 20MCA132, Object Oriented Programming Lab
Date:23/06/2023
Enter the first number: 35
Enter the second number: 23
```

3. Write a user defined exception class to authenticate the user name and password.

CODE:

```
import java.util.Scanner;
class authException extends Exception{
  public authException(String s){
    super(s);
  }
}
public class Userauthentication{
 public static void main(String[] args){
 System.out.println("\nName:Christin Benny\nReg No:22MCA021\nCourse Code and
Name: 20MCA132, Object Oriented Programming Lab\nDate:23/06/2023\n\n");
  String username = "mca";
  String passcode = "mca123";
  String user_name,password;
  Scanner sc = new Scanner(System.in);
  try
    System.out.println("Enter username: ");
    user name = sc.nextLine();
    System.out.println("Enter password: ");
    password = sc.nextLine();
```

```
if(username.equals(user_name) && passcode.equals(password)){
    System.out.println("Authentication successful...");
}
else
    throw new authException("Invalid user credentials");
}
catch(authException e)
{
    System.out.println("Exception caught "+e);
}
}
```

```
(base) sjcet@Z238-UL:~/christinmca22/JAVA/CYCLE 4/Q3$ javac Userauthentication.java
(base) sjcet@Z238-UL:~/christinmca22/JAVA/CYCLE 4/Q3$ java Userauthentication
Name:Christin Benny
Reg No:22MCA021
Course Code and Name: 20MCA132, Object Oriented Programming Lab
Date:23/06/2023
Enter username:
mca
Enter password:
mca123
Authentication successful...
(base) sjcet@Z238-UL:~/christinmca22/JAVA/CYCLE 4/Q3$ java Userauthentication
Name:Christin Benny
Reg No:22MCA021
Course Code and Name: 20MCA132, Object Oriented Programming Lab
Date:23/06/2023
Enter username:
mca
Enter password:
Exception caught authException: Invalid user credentials
(base) sjcet@Z238-UL:~/christinmca22/JAVA/CYCLE 4/Q3$
```

4. Find the average of N positive integers, raising a user defined exception for each negative input.

CODE:

```
import java.util.Scanner;
class NegException extends Exception{
  public NegException(String s){
 super(s);
 }
public class average {
 public static void main(String[] args){
   System.out.println("\nName:Christin Benny\nReg No:22MCA021\nCourse Code and
Name: 20MCA132, Object Oriented Programming Lab\nDate:23/06/2023\n\n");
   int i;
   double sum=0,avg=0;
   Scanner sc=new Scanner(System.in);
   System.out.println("Enter n numbers:");
   int n=sc.nextInt();
   for(i=1;i<=n;i++){
     try{
      System.out.println("Enter number"+i);
      int a=sc.nextInt();
      if(a<0){
        i--;
        throw new NegException("Negative numbers not allowed, Try again");
      else{
        sum=sum+a;
```

```
}
}
catch(NegException e){
System.out.println("NEGETIVE EXCEPTION OCCURED:"+e);
}
avg=sum/n;
System.out.println("Average is "+avg);
sc.close();
}
```

```
(base) sjcet@Z238-UL:~/christinmca22/JAVA/CYCLE 4/Q4$ javac average.java (base) sjcet@Z238-UL:~/christinmca22/JAVA/CYCLE 4/Q4$ java average

Name:Christin Benny
Reg No:22MCA021
Course Code and Name: 20MCA132, Object Oriented Programming Lab
Date:23/06/2023

Enter n numbers:
4
Enter number1
23
Enter number2
34
Enter number3
45
Enter number4
55
Average is 39.25
```

5. Define 2 classes; one for generating multiplication table of 5 and other for displaying first N prime numbers. Implement using threads. (Thread class).

CODE:

```
class MultiplicationTable implements Runnable {
  @Override
  public void run() {
     System.out.println("Multiplication Table of 5:");
     for (int i = 1; i \le 10; i++) {
       System.out.println("5 * " + i + " = " + (5 * i));
     }
  }
}
class PrimeNumbers implements Runnable {
  @Override
  public void run() {
     System.out.println("First 10 Prime Numbers:");
     int count = 0;
     int num = 2;
     while (count < 10) {
       if (isPrime(num)) {
          System.out.println(num + " ");
          count++;
       num++;
     System.out.println();
  }
```

```
private boolean isPrime(int num) {
     if (num < 2) {
       return false;
     for (int i = 2; i <= Math.sqrt(num); i++) {
       if (num \% i == 0) {
          return false;
       }
     return true;
  }
}
public class MainThread {
  public static void main(String[] args) {
     System.out.println("\nName:Christin Benny\nReg No:22MCA021\nCourse Code
and Name: 20MCA132, Object Oriented Programming Lab\nDate:23/06/2023\n\n");
     MultiplicationTable multiplicationTable = new MultiplicationTable();
     PrimeNumbers primeNumbers = new PrimeNumbers();
     Thread thread1 = new Thread(multiplicationTable);
     Thread thread2 = new Thread(primeNumbers);
     thread1.start();
     try {
       thread1.join();
     } catch (InterruptedException e) {
       e.printStackTrace();
     thread2.start();
  }
```

}

OUTPUT:

```
(base) sjcet@Z238-UL:~/christinmca22/JAVA/CYCLE 4/Q5$ javac MainThread.java
(base) sjcet@Z238-UL:~/christinmca22/JAVA/CYCLE 4/Q5$ java MainThread
Name:Christin Benny
Reg No:22MCA021
Course Code and Name: 20MCA132, Object Oriented Programming Lab
Date:23/06/2023
Multiplication Table of 5:
5 * 1 = 5
5 * 2 = 10
5 * 3 = 15
5 * 4 = 20
5 * 5 = 25
5 * 6 = 30
 * 7 = 35
 * 8 = 40
5 * 9 = 45
5 * 10 = 50
First 10 Prime Numbers:
3
5
7
11
13
17
19
23
29
(base) sjcet@Z238-UL:~/christinmca22/JAVA/CYCLE 4/Q5$
```

6. Define 2 classes; one for generating Fibonacci numbers and other for displaying even numbers in a given range. Implement using threads. (Runnable Interface).

CODE:

```
import java.util.Scanner;
class Fibonacci implements Runnable {
  private int count;
  public Fibonacci(int count) {
     this.count = count;
  }
  @Override
  public void run() {
     System.out.println("Fibonacci numbers:");
     int num1 = 0;
     int num2 = 1;
     System.out.println(num1);
     System.out.println(num2);
     for (int i = 2; i < count; i++) {
       int fib = num1 + num2;
       System.out.println(fib);
       num1 = num2;
       num2 = fib;
```

```
class EvenNumber implements Runnable {
  private int start;
  private int end;
  public EvenNumber(int start, int end) {
     this.start = start;
     this.end = end;
  }
  @Override
  public void run() {
     System.out.println("Even numbers from " + start + " to " + end + ":");
     for (int i = start; i <= end; i++) {
       if (i \% 2 == 0) {
          System.out.println(i);
     }
  }
}
public class multiThread {
  public static void main(String[] args) {
     System.out.println("\nName:Christin Benny\nReg No:22MCA021\nCourse Code
and Name: 20MCA132, Object Oriented Programming Lab\nDate:23/06/2023\n\n");
       Scanner scanner = new Scanner(System.in);
     System.out.print("Enter the count of Fibonacci numbers: ");
     int fibonacciCount = scanner.nextInt();
```

```
System.out.print("Enter the start of the range for even numbers: ");
int start = scanner.nextInt();
System.out.print("Enter the end of the range for even numbers: ");
int end = scanner.nextInt();
scanner.close();

Thread fibonacciThread = new Thread(new Fibonacci(fibonacciCount));
Thread evenNumberThread = new Thread(new EvenNumber(start, end));
fibonacciThread.start();
evenNumberThread.start();
}
```

```
(base) sjcet@Z238-UL:~/christinmca22/JAVA/CYCLE 4/Q6$ javac multiThread.java (base) sjcet@Z238-UL:~/christinmca22/JAVA/CYCLE 4/Q6$ java multiThread

Name:Christin Benny
Reg No:22MCA021
Course Code and Name: 20MCA132, Object Oriented Programming Lab
Date:23/06/2023

Enter the count of Fibonacci numbers: 6
Enter the start of the range for even numbers: 2
Enter the end of the range for even numbers: 9
Fibonacci numbers:
0
1
1
2
3
5
Even numbers from 2 to 9:
2
4
6
8
(base) sjcet@Z238-UL:~/christinmca22/JAVA/CYCLE 4/Q6$
```

7. Producer/Consumer using ITC.

CODE:

```
import java.util.LinkedList;
class Buffer {
  private LinkedList<Integer> buffer;
  private int capacity;
  public Buffer(int capacity) {
     this.buffer = new LinkedList<>();
     this.capacity = capacity;
  }
  public void produce(int value) throws InterruptedException {
     synchronized (this) {
       while (buffer.size() == capacity) {
          wait();
       }
       buffer.add(value);
        System.out.println("Produced: " + value);
       notifyAll();
     }
  }
  public void consume() throws InterruptedException {
     synchronized (this) {
       while (buffer.isEmpty()) {
          wait();
```

```
}
       int value = buffer.removeFirst();
       System.out.println("Consumed: " + value);
       notifyAll();
  }
}
class Producer implements Runnable {
  private Buffer buffer;
  private int numProductions;
  public Producer(Buffer buffer, int numProductions) {
     this.buffer = buffer;
     this.numProductions = numProductions;
  }
  @Override
  public void run() {
     for (int i = 0; i < numProductions; i++) {
       try {
          buffer.produce(i);
          Thread.sleep(1000); // Simulate production time
       } catch (InterruptedException e) {
          e.printStackTrace();
       }
```

```
class Consumer implements Runnable {
  private Buffer buffer;
  private int numConsumptions;
  public Consumer(Buffer buffer, int numConsumptions) {
    this.buffer = buffer;
    this.numConsumptions = numConsumptions;
  }
  @Override
  public void run() {
    for (int i = 0; i < numConsumptions; i++) {
       try {
         buffer.consume();
         Thread.sleep(2000); // Simulate consumption time
       } catch (InterruptedException e) {
         e.printStackTrace();
    }
  }
}
public class ProducerConsumerITC {
  public static void main(String[] args) {
      System.out.println("\nName:Christin Benny\nReg No:22MCA021\nCourse Code
and Name: 20MCA132, Object Oriented Programming Lab\nDate:23/06/2023\n\n");
    Buffer buffer = new Buffer(5);
    int numProductions = 10;
    int numConsumptions = 10;
    Producer producer = new Producer(buffer, numProductions);
```

```
Consumer consumer = new Consumer(buffer, numConsumptions);

Thread producerThread = new Thread(producer);

Thread consumerThread = new Thread(consumer);

producerThread.start();

consumerThread.start();

}
```

```
(base) sjcet@Z238-UL:~/christinmca22/JAVA/CYCLE 4/Q7$ javac ProducerConsumerITC.java
(base) sjcet@Z238-UL:~/christinmca22/JAVA/CYCLE 4/Q7$ java ProducerConsumerITC
Name:Christin Benny
Reg No:22MCA021
Course Code and Name: 20MCA132, Object Oriented Programming Lab
Date:23/06/2023
Produced: 0
Consumed: 0
Produced: 1
Consumed: 1
Produced: 2
Produced: 3
Consumed: 2
Produced: 4
Produced: 5
Consumed: 3
Produced: 6
Produced: 7
Consumed: 4
Produced: 8
Produced: 9
Consumed: 5
Consumed: 6
Consumed: 7
Consumed: 8
Consumed: 9
(base) sjcet@Z238-UL:~/christinmca22/JAVA/CYCLE 4/Q7$
```

8. Program to create a generic stack and do the Push and Pop operations.

CODE:

```
class Stack {
private int arr[];
private int top;
private int capacity;
Stack(int size) {
arr = new int[size];
capacity = size;
top = -1;
public void push(int x) {
if (isFull()) {
System.out.println("Stack OverFlow");
System.exit(1);
}
System.out.println("Inserting " + x);
arr[++top] = x;
}
public int pop() {
if (isEmpty()) {
System.out.println("STACK EMPTY");
System.exit(1);
return arr[top--];
public int getSize() {
```

```
return top + 1;
public Boolean isEmpty() {
return top == -1;
public Boolean isFull() {
return top == capacity - 1;
public void printStack() {
for (int i = 0; i \le top; i++) {
System.out.print(arr[i] + "\t");
}
public static void main(String[] args) {
System.out.println("\nName: Christin Benny\nReg No: 22MCA021\nCourse Code and
Name: 20MCA132, Object Oriented Programming Lab\nDate: 27/06/2023\n\n");
System.out.println("-----");
Stack stack = new Stack(5);
stack.push(1);
stack.push(2);
stack.push(3);
System.out.print("Stack: ");
stack.printStack();
stack.pop();
System.out.println("\nAfter popping out\n");
stack.printStack();
System.out.println("\n");
}
```

```
sjcet@sjcet:~/Christin/java/cycle4$ javac Stack.java
sjcet@sjcet:~/Christin/java/cycle4$ java Stack
Name : Christin Benny
Reg No: 22MCA021
Course Code and Name : 20MCA132,Object Oriented Programming Lab
Date: 27/06/2023
-----OUTPUT-----
Inserting 1
Inserting 2
Inserting 3
Stack: 1
              2
                     3
After popping out
1
       2
sjcet@sjcet:~/Christin/java/cycle4$
```

9. Using generic method perform Bubble sort.

CODE:

```
import java.util.Arrays;
public class BubbleSort {
  public static <T extends Comparable<T>> void bubbleSort(T[] arr) {
     int n = arr.length;
     for (int i = 0; i < n - 1; i++) {
       for (int j = 0; j < n - i - 1; j++) {
          if (arr[j].compareTo(arr[j + 1]) > 0) {
            // Swap arr[j] and arr[j + 1]
            T temp = arr[j];
            arr[i] = arr[i + 1];
            arr[j + 1] = temp;
         }
       }
     }
  }
  public static void main(String[] args) {
       System.out.println("\nName:Christin Benny\nReg No:22MCA021\nCourse Code
and Name: 20MCA132, Object Oriented Programming Lab\nDate:27/06/2023\n\n");
     Integer[] numbers = { 4, 2, 9, 6, 23, 12, 34, 0, 1 };
     String[] names = { "John", "Alice", "Bob", "Diana", "Carol" };
     System.out.println("Before sorting: " + Arrays.toString(numbers));
     bubbleSort(numbers);
     System.out.println("After sorting: " + Arrays.toString(numbers));
```

```
System.out.println("Before sorting: " + Arrays.toString(names));
bubbleSort(names);
System.out.println("After sorting: " + Arrays.toString(names));
}
```

```
(base) sjcet@Z238-UL:~/christinmca22/JAVA/CYCLE 4/Q9$ javac BubbleSort.java (base) sjcet@Z238-UL:~/christinmca22/JAVA/CYCLE 4/Q9$ java BubbleSort

Name:Christin Benny
Reg No:22MCA021
Course Code and Name: 20MCA132, Object Oriented Programming Lab
Date:27/06/2023

Before sorting: [4, 2, 9, 6, 23, 12, 34, 0, 1]
After sorting: [0, 1, 2, 4, 6, 9, 12, 23, 34]
Before sorting: [John, Alice, Bob, Diana, Carol]
After sorting: [Alice, Bob, Carol, Diana, John]
(base) sjcet@Z238-UL:~/christinmca22/JAVA/CYCLE 4/Q9$
```

10. Maintain a list of Strings using ArrayList from collection framework, perform built-in operations.

CODE:

```
import java.util.ArrayList;
import java.util.Collections;
import java.util.List;
public class ArrayListExample {
  public static void main(String[] args) {
  System.out.println("\nName:Christin Benny\nReg No:22MCA021\nCourse Code and
Name: 20MCA132, Object Oriented Programming Lab\nDate:27/06/2023\n\n");
     List<String> stringList = new ArrayList<>();
     stringList.add("Apple");
     stringList.add("Banana");
     stringList.add("Orange");
     stringList.add("Mango");
     System.out.println("Original List: " + stringList);
     String firstElement = stringList.get(0);
     System.out.println("First Element: " + firstElement);
     stringList.set(1, "Grapes");
     System.out.println("Modified List: " + stringList);
     boolean containsMango = stringList.contains("Mango");
     System.out.println("Contains Mango? " + containsMango);
```

```
stringList.remove("Orange");
System.out.println("List after removing Orange: " + stringList);
Collections.sort(stringList);
System.out.println("Sorted List: " + stringList);

Collections.reverse(stringList);
System.out.println("Reversed List: " + stringList);

int size = stringList.size();
System.out.println("Size of the list: " + size);

stringList.clear();
System.out.println("List after clearing: " + stringList);
}
```

```
(base) sjcet@Z238-UL:~/christinmca22/JAVA/CYCLE 4/Q10$ javac ArrayListExample.java
(base) sjcet@Z238-UL:~/christinmca22/JAVA/CYCLE 4/Q10$ java ArrayListExample
Name:Christin Benny
Reg No:22MCA021
Course Code and Name: 20MCA132, Object Oriented Programming Lab
Date:27/06/2023
Original List: [Apple, Banana, Orange, Mango]
First Element: Apple
Modified List: [Apple, Grapes, Orange, Mango]
Contains Mango? true
List after removing Orange: [Apple, Grapes, Mango]
Sorted List: [Apple, Grapes, Mango]
Reversed List: [Mango, Grapes, Apple]
Size of the list: 3
List after clearing: []
(base) sjcet@Z238-UL:~/christinmca22/JAVA/CYCLE 4/Q10$
```

11. Program to remove all the elements from a linked list.

CODE:

```
import java.util.Scanner;
public class LinkedListDemo {
  private Node head;
  private class Node {
     String data;
     Node next;
    Node(String data) {
       this.data = data;
       this.next = null;
    }
  }
  public void add(String data) {
     Node newNode = new Node(data);
    if (head == null) {
       head = newNode;
     } else {
       Node currentNode = head;
       while (currentNode.next != null) {
          currentNode = currentNode.next;
       currentNode.next = newNode;
     }
```

```
}
  public void removeAll() {
    head = null;
  }
  public void display() {
    Node currentNode = head;
    while (currentNode != null) {
       System.out.print(currentNode.data + " ");
       currentNode = currentNode.next;
    }
    System.out.println();
  }
  public static void main(String[] args) {
      System.out.println("\nName:Christin Benny\nReg No:22MCA021\nCourse Code
and Name: 20MCA132, Object Oriented Programming Lab\nDate:23/06/2023\n\n");
    LinkedListDemo linkedList = new LinkedListDemo();
    Scanner scanner = new Scanner(System.in);
    System.out.print("Enter the number of elements: ");
    int numElements = scanner.nextInt();
    System.out.println("Enter the elements:");
    for (int i = 0; i < numElements; i++) {
       String element = scanner.next();
       linkedList.add(element);
    }
    System.out.println("Linked List before removal:");
```

```
linkedList.display();
linkedList.removeAll();
System.out.println("Linked List after removal:");
linkedList.display();
scanner.close();
}
```

```
(base) sjcet@Z238-UL:~/christinmca22/JAVA/CYCLE 4/Q11$ javac LinkedListDemo.java(base) sjcet@Z238-UL:~/christinmca22/JAVA/CYCLE 4/Q11$ java LinkedListDemo.Name:Christin Benny
Reg No:22MCA021
Course Code and Name: 20MCA132, Object Oriented Programming Lab
Date:23/06/2023

Enter the number of elements: 3
Enter the elements:
2
3
4
Linked List before removal:
2 3 4
Linked List after removal:
(base) sjcet@Z238-UL:~/christinmca22/JAVA/CYCLE 4/Q11$
```

12. Program to remove an object from the Stack when the position is passed as parameter.

CODE:

```
import java.util.Stack;
public class StackRemoveElementExample {
  public static void main(String[] args) {
      System.out.println("\nName:Christin Benny\nReg No:22MCA021\nCourse Code
and Name: 20MCA132, Object Oriented Programming Lab\nDate:27/06/2023\n\n");
    Stack<String> stack = new Stack<>();
    stack.push("Apple");
    stack.push("Banana");
    stack.push("Orange");
    stack.push("Mango");
    System.out.println("Stack elements: " + stack);
    int positionToRemove = 2;
    removeElement(stack, positionToRemove);
    System.out.println("Stack after removal: " + stack);
  }
  public static void removeElement(Stack<String> stack, int position) {
    if (stack.isEmpty() || position <= 0 || position > stack.size()) {
       System.out.println("Invalid position or stack is empty.");
```

```
return;
}

Stack<String> tempStack = new Stack<>();
for (int i = 1; i < position; i++) {
    tempStack.push(stack.pop());
}

stack.pop();
while (!tempStack.isEmpty()) {
    stack.push(tempStack.pop());
}
}</pre>
```

```
(base) sjcet@Z238-UL:~/christinmca22/JAVA/CYCLE 4/Q12$ javac StackRemoveElementExample.java (base) sjcet@Z238-UL:~/christinmca22/JAVA/CYCLE 4/Q12$ java StackRemoveElementExample

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Course Code and Name: 20MCA132, Object Oriented Programming Lab
Date:27/06/2023

Stack elements: [Apple, Banana, Orange, Mango]
Stack after removal: [Apple, Banana, Mango]
(base) sjcet@Z238-UL:~/christinmca22/JAVA/CYCLE 4/Q12$
```

13. Program to demonstrate the creation of queue object using the PriorityQueue class.

CODE:

```
import java.util.PriorityQueue;
import java.util.Queue;
public class PriorityQueueExample {
  public static void main(String[] args) {
    Queue<Integer> queue = new PriorityQueue<>();
    queue.offer(5);
    queue.offer(2);
    queue.offer(8);
    queue.offer(1);
    System.out.println("\nName:Christin Benny\nReg No:22MCA021\nCourse Code
and Name: 20MCA132, Object Oriented Programming Lab\nDate:27/06/2023\n\n");
    System.out.println("Queue elements: " + queue);
    while (!queue.isEmpty()) {
       int element = queue.poll();
       System.out.println("Removed element: " + element);
    }
```

```
(base) sjcet@Z238-UL:~/christinmca22/JAVA/CYCLE 4/Q9$ javac BubbleSort.java (base) sjcet@Z238-UL:~/christinmca22/JAVA/CYCLE 4/Q9$ java BubbleSort

Name:Christin Benny
Reg No:22MCA021
Course Code and Name: 20MCA132, Object Oriented Programming Lab
Date:27/06/2023

Before sorting: [4, 2, 9, 6, 23, 12, 34, 0, 1]
After sorting: [0, 1, 2, 4, 6, 9, 12, 23, 34]
Before sorting: [John, Alice, Bob, Diana, Carol]
After sorting: [Alice, Bob, Carol, Diana, John]
(base) sjcet@Z238-UL:~/christinmca22/JAVA/CYCLE 4/Q9$
```

14. Program to demonstrate the addition and deletion of elements in deque.

CODE:

```
import java.util.*;
class deque
{
public static void main(String[] args)
Deque<String> deque = new LinkedList<String>();
deque.add("Java");
deque.addFirst("Python");
deque.addLast("Datastructure");
deque.push("Web-programming");
deque.offer("Networking");
deque.offerFirst("DBMS");
System.out.println("\nName:Christin Benny\nReg No:22MCA021\nCourse Code and
Name: 20MCA132, Object Oriented Programming Lab\nDate:27/06/2023\n\n");
System.out.println(deque + "\n");
deque.removeFirst();
deque.removeLast();
System.out.println("Deque after removing " + "first and last: " + deque);
}
```

```
(base) sjcet@Z238-UL:~/christinmca22/JAVA/CYCLE 4/Q14$ javac deque.java (base) sjcet@Z238-UL:~/christinmca22/JAVA/CYCLE 4/Q14$ java deque

Name:Christin Benny
Reg No:22MCA021
Course Code and Name: 20MCA132, Object Oriented Programming Lab
Date:27/06/2023

[DBMS, Web-programming, Python, Java, Datastructure, Networking]

Deque after removing first and last: [Web-programming, Python, Java, Datastructure] (base) sjcet@Z238-UL:~/christinmca22/JAVA/CYCLE 4/Q14$
```

15. Program to demonstrate the creation of Set object using the LinkedHashset class.

CODE:

```
import java.util.LinkedHashSet;
import java.util.Set;
public class LinkedHashSetExample {
  public static void main(String[] args) {
    // Create a LinkedHashSet
    Set<String> set = new LinkedHashSet<>();
    // Add elements to the set
    set.add("Apple");
    set.add("Banana");
    set.add("Orange");
    set.add("Apple"); // Adding a duplicate element
    // Print the set
    System.out.println("\nName:Christin Benny\nReg No:22MCA021\nCourse Code
and Name: 20MCA132, Object Oriented Programming Lab\nDate:27/06/2023\n\n");
    System.out.println("Set elements: " + set);
    // Check if an element exists in the set
    boolean containsBanana = set.contains("Banana");
    System.out.println("Contains 'Banana'?" + containsBanana);
    // Remove an element from the set
    boolean removedOrange = set.remove("Orange");
    System.out.println("Removed 'Orange'? " + removedOrange);
```

```
// Print the set after removal
    System.out.println("Set after removal: " + set);
}
```

```
(base) sjcet@Z238-UL:~/christinmca22/JAVA/CYCLE 4/Q15$ javac LinkedHashSetExample.java (base) sjcet@Z238-UL:~/christinmca22/JAVA/CYCLE 4/Q15$ java LinkedHashSetExample Name:Christin Benny Reg No:22MCA021 Course Code and Name: 20MCA132, Object Oriented Programming Lab Date:27/06/2023

Set elements: [Apple, Banana, Orange] Contains 'Banana'? true Removed 'Orange'? true Set after removal: [Apple, Banana] (base) sjcet@Z238-UL:~/christinmca22/JAVA/CYCLE 4/Q15$
```

16. Write a Java program to compare two hash set.

CODE:

```
import java.util.*;
public class CompareHash {
public static void main(String[] args) {
System.out.println("\nName: Christin Benny\nReg No: 22MCA021\nCourse Code and
Name: 20MCA132, Object Oriented Programming Lab\nDate: 27/06/2023\n\n");
HashSet<String> h_set = new HashSet<String>();
h set.add("Red");
h_set.add("Green");
h_set.add("Black");
h set.add("White");
HashSet<String>h_set2 = new HashSet<String>();
h_set2.add("Red");
h_set2.add("Pink");
h set2.add("Black");
h set2.add("Orange");
HashSet<String>result_set = new HashSet<String>();
for (String element : h_set){
System.out.println(h set2.contains(element)? "Yes": "No");
}
```

```
sjcet@sjcet:~/Christin/java/cycle4$ javac CompareHash.java
sjcet@sjcet:~/Christin/java/cycle4$ java CompareHash

Name : Christin Benny
Reg No: 22MCA021
Course Code and Name : 20MCA132,Object Oriented Programming Lab
Date : 27/06/2023

Yes
No
Yes
No
sjcet@sjcet:~/Christin/java/cycle4$
```

17. Program to demonstrate the working of Map interface by adding, changing and removing elements.

CODE:

```
import java.util.HashMap;
import java.util.Map;
public class MapExample {
  public static void main(String[] args) {
    // Create a new HashMap
    Map<String, Integer> map = new HashMap<>();
    // Add elements to the map
    map.put("John", 25);
    map.put("Alice", 30);
    map.put("Bob", 35);
    // Print the initial map
System.out.println("\nName: Christin Benny\nReg No: 22MCA021\nCourse Code and
Name: 20MCA132, Object Oriented Programming Lab\nDate: 27/06/2023\n\n");
    System.out.println("Initial Map: " + map);
    // Changing an element
    map.put("Alice", 32);
    // Print the map after changing an element
    System.out.println("Map after changing an element: " + map);
```

```
// Removing an element
map.remove("Bob");

// Print the map after removing an element
System.out.println("Map after removing an element: " + map);
}
```

```
sjcet@sjcet:~/Christin/java/cycle4$ javac MapExample.java
sjcet@sjcet:~/Christin/java/cycle4$ java MapExample

Name : Christin Benny
Reg No: 22MCA021
Course Code and Name : 20MCA132,Object Oriented Programming Lab
Date : 27/06/2023

Initial Map: {Bob=35, Alice=30, John=25}
Map after changing an element: {Bob=35, Alice=32, John=25}
Map after removing an element: {Alice=32, John=25}
sjcet@sjcet:~/Christin/java/cycle4$
```

18. Program to Convert HashMap to TreeMap.

CODE:

```
import java.util.HashMap;
import java.util.Map;
import java.util.TreeMap;
public class HashMapToTreeMapExample {
  public static void main(String[] args) {
    // Create a HashMap
    Map<String, Integer> hashMap = new HashMap<>();
    hashMap.put("John", 25);
    hashMap.put("Alice", 30);
    hashMap.put("Bob", 35);
    // Convert HashMap to TreeMap
    Map<String, Integer> treeMap = new TreeMap<>(hashMap);
    // Print the HashMap
System.out.println("\nName: Christin Benny\nReg No: 22MCA021\nCourse Code and
Name: 20MCA132, Object Oriented Programming Lab\nDate: 27/06/2023\n\n");
    System.out.println("HashMap: " + hashMap);
    // Print the TreeMap
    System.out.println("TreeMap: " + treeMap);
  }
```

sjcet@sjcet:~/Christin/java/cycle4\$ javac HashMapToTreeMapExample.java
sjcet@sjcet:~/Christin/java/cycle4\$ java HashMapToTreeMapExample

Name : Christin Benny Reg No: 22MCA021

Course Code and Name : 20MCA132,Object Oriented Programming Lab

Date : 27/06/2023

HashMap: {Bob=35, Alice=30, John=25}
TreeMap: {Alice=30, Bob=35, John=25}
sjcet@sjcet:~/Christin/java/cycle4\$