FRONT END - PART 2 UNDERSTANDING DOM

(DOM Structure)

- 1. Choose the correct statement/statements about the DOM descending relationship
 - a) The topmost object in the DOM is the browser's window.
 - b) After the window, DOM is the document displayed in the browser's window.
 - c) Both a & b
 - d) None of these.

(API)

- 2. What does API stands for?
 - a) Automatic Programming Interface

b) Advanced Programmer Interface

c) Arithmetic Programmer Interface

d) Application Programming Interface

(What is the output)

3. What is the output of following code snippet?

```
console.log(window.document==document);
```

a) True

b) False

(Find the output)

4. What is the result of the following code snippet?

console.log(window.location === document.location)

a) True

b) False

c) 0

d) 1

SOLUTION DESCRIPTION:

The window.location object can be used to get the current page address (URL) and to redirect the browser to a new page. The Document.location read-only property returns a Location object, which contains information about the URL of the document and provides methods for changing that URL and loading another URL.

(This)

5. What will be the output of following code?

```
function test(){
return this;
}
console.log(test()==window);
```

a) True

b) False

SOLUTION DESCRIPTION:

In this case, the function's this returns the global/window object i.e. test() returns window object. Thus console.log(test()==window); prints true in the console.

(innerHTML)

6. Why is Element a) Append text in that		b) Gets or sets the text		
c) Gets the data type of that element		d) Gets all the tags present in the	d) Gets all the tags present in that element	
7. Why is the fol	(getEleme Llowing code snippet u	entsByTagName) used?		
document.ge	etElementsByTagName(na	ame);		
a) Find an element by	element id	b) Find elements by class name		
c) Find elements by C	CSS selector	d) Find elements by tag name		
SOLUTION DESCRIPT It is used to find the e				
		t handler)		
8. Event handler a) Function	b) Interface	c) Event	d) Handler	
SOLUTION DESCRIPT	•	.,	.,	
onkeypress, onloa	d etc are event handler function	n Invocation)	xample onclick,	
a) Program begins		b) Any event occurs		
c) Specified event oc	curs	d) None of the mentioned		
10. When are mous	Mous) se events generated?	se events)		
a) When th <mark>e user</mark> click	_	b) When user moves over a doc	b) When user moves over a document	
c) All of the above		d) None of the above	or/ife	
		events - I)		
		ne user clicks on an element	15	
a) onclick	b) ondblclick	c) onmouseenter	d) onmouseup	
12. The browser i a) The program begin	invokes the handler wh	nvoking Handler) nen- b) Any event occurs		
c) A specified event (occurs	d) Webpage loads.		
SOLUTION DESCRIPT	TION:	curs on the specified target, the browser invol	kes the handler.	
e.g. onclick function i	is executed when the mouse is c	clicked.		
	(Scr	ript tag)		

13. Where can we add script tag in html code?

c) Any of the above	d) None of the above	
14. What are the advantages of a) It separates HTML and code	(External JavaScript) using external Javascript?	
b) It makes HTML and JavaScript easier t	o read and maintain	
c) Cached JavaScript files can speed up pa	age loads	
d) All of the above		
(Link 15. How to link external JavaSo	king external JavaScript) cript in a HTML page?	
a) <script link="script.js"></script>	b) <script src="script.js"></s</td><td>cript></td></tr><tr><td>c) <script href="script.js"></script>	d) <script>src="script.js"</scrip</td><td>ot></td></tr><tr><td></td><td>(onkeydown event)</td><td></td></tr><tr><td>16. The onkeydown event occurs</td><td></td><td></td></tr><tr><td>a) pressing a key</td><td>b) pressing 'down' key</td><td></td></tr><tr><td>c) move the mouse pointer</td><td>d) None of the above</td><td></td></tr><tr><th></th><th>otation of mouse wheel)</th><th></th></tr><tr><td>a) ctrlKey b) alterX</td><td>perty that reports rotation of mouse c) alterY</td><td>wheel axes? d) deltaX</td></tr><tr><th></th><th>rotated around the x-axis (horizontal). The deltaX prope ght, and a negative value when scrolling to the left, othe</th><th>•</th></tr><tr><td>Visit https:<mark>//www</mark>.w3schools.com/jsref/try</td><td>rit.asp?filename=tryjsref_event_wheel_deltax</td><td></td></tr><tr><th>18. What value does the keyCode adding punctuation character?</th><th>(keyCode property) e property holds when a Shift key is</th><th>pressed for</th></tr><tr><td>a) Special characters b) Alphabet</td><td>c) Alphanumeric</td><td>d) Digits</td></tr><tr><th>19. Which of the following propressed?</th><th>(key type) perties is used to specify the key ty</th><th>pe when</th></tr><tr><td>a) keyType b) keyCode</td><td>c) keyName</td><td>d) keyProperty</td></tr><tr><td></td><td>ns the Unicode character code of the key that triggered to the triggered the onkeydown or onkeyup event.</td><td>he onkeypress</td></tr><tr><td></td><td>(Event Bubbling)</td><td></td></tr><tr><td>20. In Event bubbling, events</td><td></td><td></td></tr><tr><td>a) deepest element or target element to</td><td>its parents b) top element to target element</td><td>Ī•</td></tr></tbody></table></script>

b) In body

a) In head

(Event bubbling prevention) 21. Event bubbling can be prevented by using

a) event.stopPropagation()

<!DOCTYPE html>

b) event.removePropagation()

c) removePropagation()

d) stopPropagation()

(What is the output)

22. What is the output of following code?

```
<html>
<head>
  <title>Event Bubbling</title>
</head>
<body>
  <div id="parent">
    <button id="child">Child</putton>
  </div>
  <script>
   var parent = document.querySelector('#parent');
      parent.addEventListener('click', function(){
        console.log("Parent clicked");
      });
   var child = document.querySelector('#child');
      child.addEventListener('click', function(){
        console.log("Child clicked");
      });
  </script>
```

b) Parent clicked

c) Child clicked Parent clicked

</body>

a) Child clicked

d) Parent clicked Child clicked

(Strict Mode)

- 23. Choose the correct statement about the strict mode.
 - a) It applies to block statements.
 - b) It applies to individual functions and also to the entire script.
 - c) It prevents or throws errors when relatively "unsafe" actions are taken (such as gaining access to the global object).
 - d) It applies to HTML pages.

ASSIGNMENT

(Event type)

- 24. Which property specifies the type of event triggered?
 - a) Manner

b) Target

c) Type

d) All of the mentioned

(Drag and Drop) 25. Which of the following are the drag and drop events? a) drop b) dragstart c) both drop and dragstart d) none of the mentioned (Script Tag for External JavaScript) 26. The external JavaScript file must contain the <script> tag. a) True b) False (Event Handling) 27. The process by which the browser decides which objects to trigger event handlers on is_ a) Event Listening b) Event propagation d) Event Triggering c) Event Handling (What is the Output) 28. What is the output of following code? <!DOCTYPE html> <html> <head> <title>Event Bubbling</title> </head> <body> <div id="parent"> <button id="child">Child</button> </div> <script> var parent = document.querySelector('#parent'); parent.addEventListener('click', function(e){ console.log("Parent clicked"); }); var child = document.querySelector('#child'); child.addEventListener('click', function(e){ console.log("Child clicked"); e.stopPropagation(); }); </script> </body> </html> a) Child clicked b) Parent clicked c) Child clicked Parent clicked d) Parent clicked Child clicked (addEventListener) 29. Which of the following statements about the arguments of addEventListener()

1. The first argument to addEventListener() is the event type for

is/are True.

which the handler is being registered.

- 2. The second argument to addEventListener() is the function that should be invoked when the specified type of event occurs.
- 3. The third argument to addEventListener() is a numerical value

a) 1 and 2 only

b) 1 and 3 only

c) 2 and 3 only

d) All 1, 2 and 3

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(Changing text in HTML)

30. Choose the correct JavaScript syntax to change the content of the following HTML code.

Coding Ninjas

- a) document.getElement("ninjas").innerHTML="I am a Ninja";
- b) document.getElementById("ninjas").innerHTML=I am a Ninja;
- c) document.getElementById("ninjas").innerHTML="I am a Ninja";
- d) document.querySelector("#ninjas").innerHTML= "I am a Ninja"

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