# FRONT END - PART 2 UNDERSTANDING DOM

## (DOM Structure)

1.	Choose the correct statement/statements at a) The topmost object in the DOM is the browser's window.	bout the DOM descending relationship	)	
	b) After the window, DOM is the document displayed in the browser's window.			
	c) Both a & b			
	d) None of these.			
(ADT)				
(API) 2. What does API stands for?				
	a) Automatic Programming Interface	b) Advanced Programmer Interface		
	c) Arithmetic Programmer Interface	d) Application Programming Interface		
(What is the output)  3. What is the output of following code snippet?				
	console.log(window.document==document);			
	a) True	b) False		
	t) little	<i>b)</i> 1 disc		
(Find the output)				
4. What is the result of the following code snippet?				
	con <mark>sole.</mark> log(window.location === document.location)			
	a) True b) False	c) 0 d) 1		
5.	(This) What will be the output of following code?	· #ski  for if		
	<pre>function test(){ return this;</pre>			
	<pre>} console.log(test()==window);</pre>			
	a) True	b) False		
	(innerHTML	1)		
6.	Why is Element.innerHTML used?	-,		
	a) Append text in that element	b) Gets or sets the text		
	c) Gets the data type of that element	d) Gets all the tags present in that element		
(getElementsByTagName) 7. Why is the following code snippet used?				

# a) Find an element by element id b) Find elements by class name c) Find elements by CSS selector d) Find elements by tag name (Event handler) 8. Event handler is nothing but a) Function b) Interface c) Event d) Handler (Function Invocation) 9. When will the browser invoke the handler? a) Program begins b) Any event occurs c) Specified event occurs d) None of the mentioned (Mouse events) 10. When are mouse events generated? a) When the user clicks over a document b) When user moves over a document d) None of the above c) All of the above (Mouse events - I) event occurs when the user clicks on an element a) onclick b) ondblclick c) onmouseenter d) onmouseup (Browser Invoking Handler) 12. The browser invokes the handler whena) The program begins b) Any event occurs c) A specified event occurs d) Webpage loads. (Script tag) allforlife 13. Where can we add script tag in html code? a) In head c) Any of the above d) None of the above (External JavaScript) 14. What are the advantages of using external Javascript? a) It separates HTML and code b) It makes HTML and JavaScript easier to read and maintain c) Cached JavaScript files can speed up page loads d) All of the above (Linking external JavaScript) 15. How to link external JavaScript in a HTML page?

document.getElementsByTagName(name);

b) <script src="script.js"></script>

d) <script>src="script.js"</script>

a) <script link="script.js"></script>

c) <script href="script.js"></script>

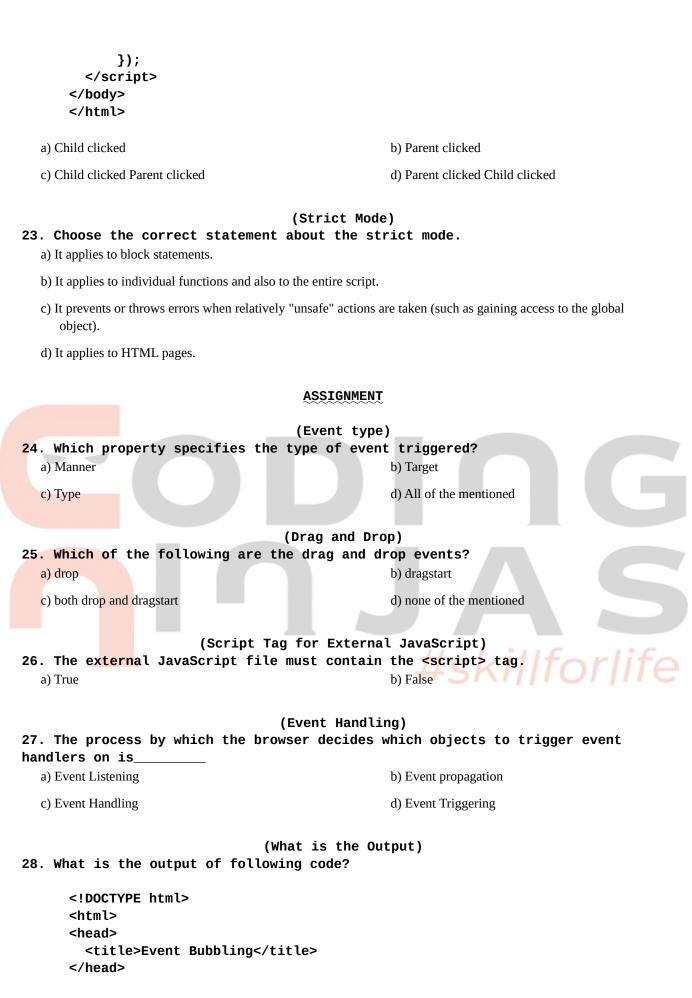
### (onkeydown event) 16. The onkeydown event occurs when the user is a) pressing a key b) pressing 'down' key d) None of the above c) move the mouse pointer (Rotation of mouse wheel) 17. Which among these is a property that reports rotation of mouse wheel axes? d) deltaX a) ctrlKey b) alterX c) alterY (keyCode property) 18. What value does the keyCode property holds when a Shift key is pressed for adding punctuation character? a) Special characters b) Alphabets c) Alphanumeric d) Digits (key type) 19. Which of the following properties is used to specify the key type when pressed? b) keyCode c) keyName d) keyProperty a) keyType (Event Bubbling) 20. In Event bubbling, events starts from? a) deepest element or target element to its parents b) top element to target element. (Event bubbling prevention) 21. Event bubbling can be prevented by using a) event.stopPropagation() b) event.removePropagation() c) removePropagation() d) stopPropagation() (What is the output) #skillforlife 22. What is the output of following code? <!DOCTYPE html> <html> <head> <title>Event Bubbling</title> </head> <body> <div id="parent"> <button id="child">Child</putton> </div> <script> var parent = document.querySelector('#parent'); parent.addEventListener('click', function(){

console.log("Parent clicked");

console.log("Child clicked");

var child = document.querySelector('#child');
 child.addEventListener('click', function(){

});



```
<body>
      <div id="parent">
        <button id="child">Child</putton>
      </div>
      <script>
        var parent = document.querySelector('#parent');
          parent.addEventListener('click', function(e){
            console.log("Parent clicked");
          });
        var child = document.querySelector('#child');
          child.addEventListener('click', function(e){
            console.log("Child clicked");
            e.stopPropagation();
          });
      </script>
    </body>
    </html>
a) Child clicked
                                                b) Parent clicked
c) Child clicked Parent clicked
                                                d) Parent clicked Child clicked
```

#### (addEventListener)

29. Which of the following statements about the arguments of addEventListener() is/are True.

- 1.The first argument to addEventListener() is the event type for which the handler is being registered.
- 2. The second argument to addEventListener() is the function that should be invoked when the specified type of event occurs.
- 3. The third argument to addEventListener() is a numerical value

a) 1 and 2 only

b) 1 and 3 only

c) 2 and 3 only

d) All 1, 2 and 3

#### (Changing text in HTML)

30. Choose the correct JavaScript syntax to change the content of the following HTML code.

#### Coding Ninjas

- a) document.getElement("ninjas").innerHTML="I am a Ninja";
- b) document.getElementById("ninjas").innerHTML=I am a Ninja;
- c) document.getElementById("ninjas").innerHTML="I am a Ninja";
- d) document.querySelector("#ninjas").innerHTML= "I am a Ninja"

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