FRONT END - PART 2 ASYNCHRONOUS JAVASCRIPT

(Promises)

1. What State will the variable x be in when it gets logged?

```
var x = new Promise(() => {})
console.log(x)
```

a) resolved b) rejected c) pending

SOLUTION DESCRIPTION:

It will never get fulfilled as resolve() or reject() is never called

(Callback disadvantages)

- 2. Why do we use promises instead of callbacks?
 - a) Because it is faster than callback

b) Because it is more readable

c) To escape call back hell

d) Because it makes the code more maintainable

(setTimeout())

- 3. Is setTimeout() part of javascript?
 - a) Yes

b) No

SOLUTION DESCRIPTION:

It is a part of the webAPI provided by the browser.

(Event loop)

- 4. What is the main function of event loop?
 - a) It executes the code of javascript
 - b) It creates separate threads for asynchronous tasks to run
 - c) It checks for the call stack and pushes callbacks from the callback queue #skillforlife
 - d) It sets timer for setTimeout()

SOLUTION DESCRIPTION:

Further Readings: https://nodejs.org/en/docs/guides/event-loop-timers-and-nexttick/

(Queues)

- 5. Which queue are the callbacks of promises are pushed into?
 - a) Task gueue

b) Microtask queue

(Async try catch)

6. Consider the following function:

```
async function x() {
  try{
    await Promise.reject("Rejected!!")
  } catch(e) {
    console.log(e)
  }
```

}

What will happen when it gets called?

a) It will give an uncaught error

b) "Rejected!!" will get printed

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c) It will give an error for using await inside try catch block

SOLUTION DESCRIPTION:

Try catch block will catch the errors caused by promise rejection if it is called using await

ASSIGNMENT

```
(Promise.all())
```

7. What will be the result of the following code?

```
const promise1 = new Promise((resolve, reject) => { setTimeout(() =>
{ resolve('a') }) })

const promise2 = new Promise((resolve, reject) => { resolve('b') })

const promise3 = new Promise((resolve, reject) => { setTimeout(() =>
{ resolve('c') },10) })

Promise.all([promise1, promise2, promise3]) .then((msg) =>
{ console.log(msg) })

b) b
c) c

d) ['a','b','c']
```

SOLUTION DESCRIPTION:

a) a

It will return all the resolved promises if none are rejected else it will return the first rejected promise

(promise vs SetTimeout)

8. What wi<mark>ll b</mark>e logged in the output?

```
setTimeout(() => {
   console.log('a')
})

new Promise((resolve, reject) => {
   setTimeout(() => {
     console.log('b')
   })
})
```

(async await)

b) b a

9. What will happen when the following code runs?

```
async function x() {
  try{
    await Promise.reject("Rejected!!")
```

```
} catch(e) {
           console.log(e)
        }
      }
      x()
      .catch((msg) => {
        console.log(msg)
      })
  a) It will give an uncaught error
                                                   b) "Rejected!!" will get printed once
  c) "Rejected!!" will get printed twice
                                      (callbacks)
10. What will be the output of the following code?
      x((a,b,c) => {
        return a+b+c
      },2,3,6)
      function x(callback,a,b,c) {
         let str = ""
        setTimeout(() => {
           str += "x"
        });
         str += callback(a,b,c)
        console.log(str)
      }
ANSWER: 11
                                    (True or false)
11. Javasc<mark>ript</mark> is a multithreaded language. True or False
  a) True
                                                   b) False
                                   (Queue priority)
12. Which queue gets priority from the event loop while pushing the callbacks to
the call stack?
  a) Task Queue
                                                   b) Microtask queue
                                 (Rejection in await)
13. What will happen if the following code runs?
      function x() {
        Promise.reject('x')
        return Promise.resolve('y')
      }
      async function log() {
        const val = await x()
```

```
console.log(val)
      }
      log()
  a) It will give a promise rejection error
                                                   b) It will print y
  c) It will print y and give a promise rejection error
                              (promise vs SetTimeout 2)
14. What will get logged in the console?
      const promise = new Promise((resolve, reject) => {
        resolve('a')
      })
      setTimeout(() => {
        console.log('b')
      })
      promise.then((msg) => {
        console.log(msg)
      })
   0
                        b) b
                                                   c) b a
                                                                             d) a b
  a) a
                                   (Promise.race())
15. Write the output of the following code.
      const promise1 = new Promise((resolve, reject) => {
         setTimeout(() => {
           resolve('a')
        })
      })
      const promise2 = new Promise((resolve, reject) => {
        resolve('b')
      })
      const promise3 = new Promise((resolve, reject) => {
        setTimeout(() => {
           resolve('c')
        },10)
      })
      Promise.race([promise1, promise2, promise3])
      .then((msg) => {
        console.log(msg)
      })
ANSWER: b
```

SOLUTION DESCRIPTION:

The Promise.race() will return the first resolved promise

