

Assignment 1

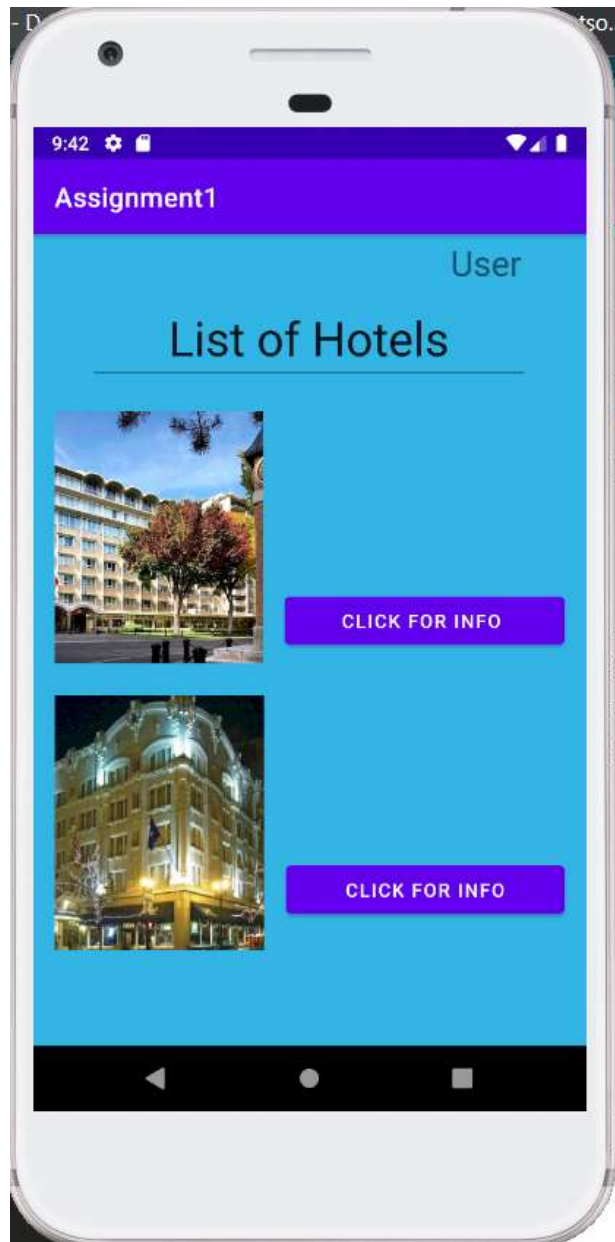
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Goal: To design and develop a small hotel app. There are 4 screens and instructions are given for each screen.

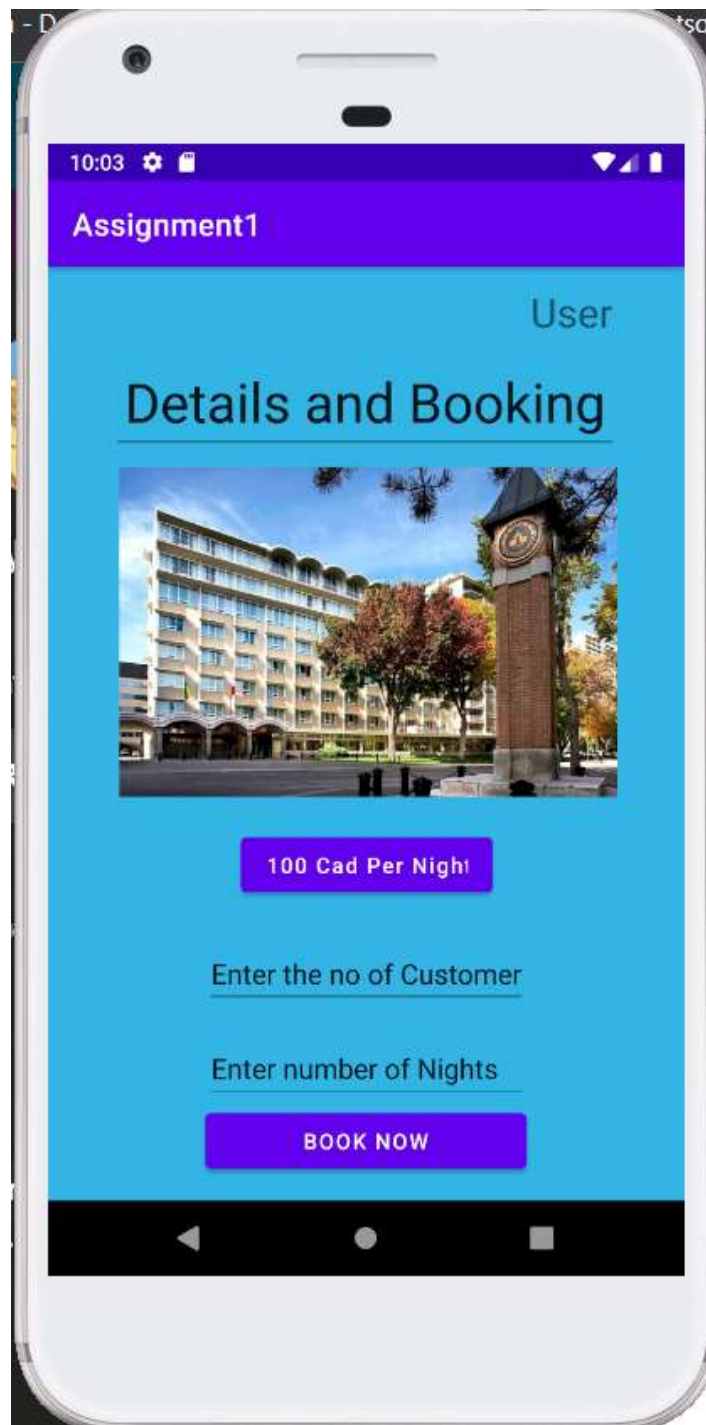
Screen1: This page allows the user to enter the login credentials. Store default login and password in main activity. Only the correct credentials take the user to access the home screen, otherwise the app will toast a warning message.



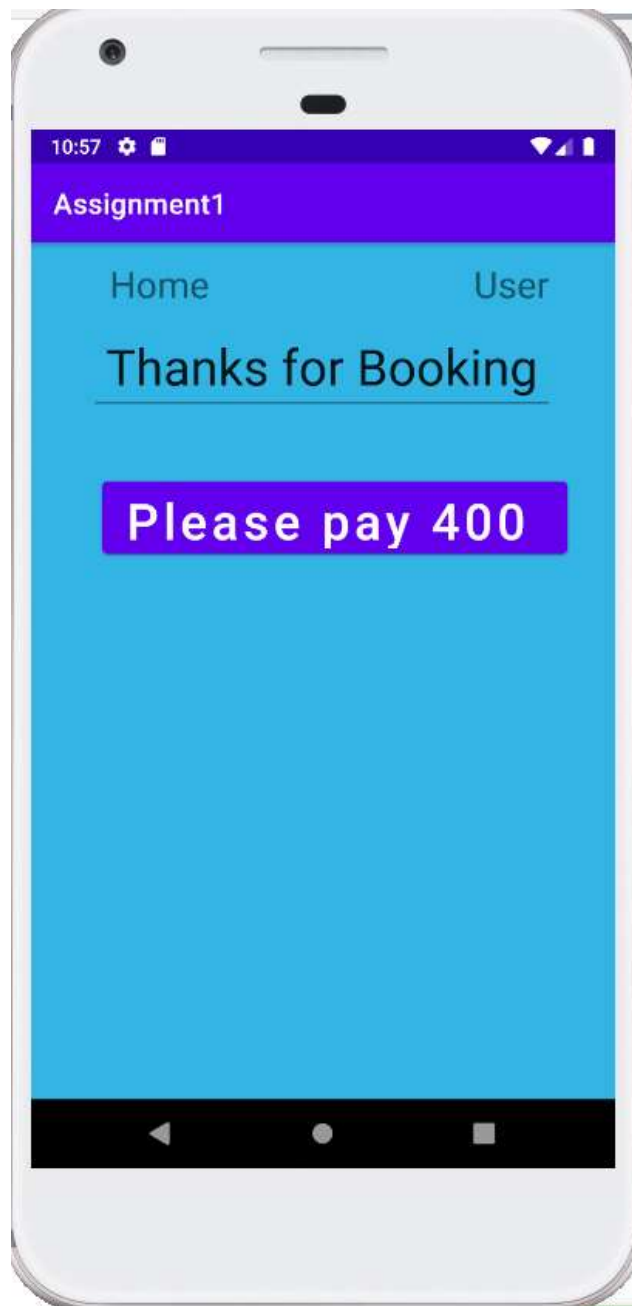
Screen2: Once logged, the user should see this home screen in which he/she can view hotels pic and button to “click for more info”. The “user” text at the top should display the name of login id from the previous page.



Screen 3: The button from previous screen will allow the user to enter this page in which the user can enter the details and button to book as shown below.



Screen 4: Once booked, calculate the price and display the information. There should be another button on the top screen to go back to home screen.



Note: Focus on design, aesthetics, color, background, image quality, space, textsize, textcolor, smoothness, etc. Use only constraint layouts for the design. Plagiarism will not be tolerated.
