State diagram labels: Init/Setup, Idle, Incident_Rx, Change Target, Send Incident

Transitions:
- *Old, wait for next event*
- *Received incident packet*
- *Create new incident*
- *Wait for next event*
- *New and not applicable*
- *New and applicable*

Example message:

```
{
  incidentReason: "closed_id_003",
  repeatTime: 600 s,
  repeatInterval: 1 s,
  closedTarget: 3,
  alternativeRoute: [5]
}
```