



Intro to JavaScript Week 2 Coding Assignment

Points possible: 70

Category	Criteria	% of Grade
Functionality	Does the code work?	25
Organization	Is the code clean and organized? Proper use of white space, syntax, and consistency are utilized. Names and comments are concise and clear.	25
Creativity	Student solved the problems presented in the assignment using creativity and out of the box thinking.	25
Completeness	All requirements of the assignment are complete.	25

Instructions: In VS Code, or an IDE of your choice, write the code that accomplishes the objectives listed below. Ensure that the code compiles and runs as directed. Take screenshots of the code and of the running program (make sure to get screenshots of all required functionality) and paste them in this document where instructed below. Create a new repository on GitHub for this week's assignments and push this document, with your JavaScript project code, to the repository. Add the URL for this week's repository to this document where instructed and submit this document to your instructor when complete.



Coding Steps:

1. What do each of the following Boolean expressions evaluate to?

Boolean Expression	Answer
true && false	FALSE
true false	TRUE
false && false	FALSE
true && (false true)	TRUE
false (true && false)	FALSE
false 1 < 5	TRUE
5 >= 4 && 1 > 3	FALSE
10 < 4 1 > 4	FALSE
12 >= 2 && 1 < 24	TRUE
'Hello'.charAt(0) == 'h'	FALSE

2.
 - a. isHotOutside
 - b. isWeekday
 - c. hasMoneyInPocket
3. Create the following variables and assign them values (the assigned values should not be Boolean):
 - a. costOfMilk
 - b. moneyInWallet
 - c. thirstLevel (how thirsty you are on a scale of 1-10)
4. Using the variables you created above and Boolean operators, create variables for the following scenarios:
 - a. shouldByIcecream – this should be true if it is hot outside and there is money in your pocket
 - b. willGoSwimming – this should be true if it is hot outside and it is not a weekday
 - c. isAGoodDay – this should be true if it is hot outside, there is money in your pocket, and it is not a weekday



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- d. willBuyMilk – this should be true if it is hot outside, and thirstLevel is greater than or equal to 3, and moneyInWallet is greater than or equal to 2 times the cost of milk.

Example: If I had the variables isWeekday and isSummer and I was going to create a variable isSchoolDay, I would do something like the following:

```
var isSchoolDay = isWeekday && !isSummer;
```

5. Log the values to the console.
6. Create a new file called loops.js and link it to your HTML file. Create the following loops with any variables you feel are needed:
 - a. A while loop that prints all even numbers from 0 to 100
 - b. A while loop that prints every 3rd number going backwards from 100 until we reach 0
 - c. A for loop that prints every other number from 1 to 100
 - d. A for loop that prints every number from 0 to 100, but if the number is divisible by 3, it prints “Hello” instead of the number, and if the number is divisible by 5, it prints “World” instead of the number, and if it is divisible by both 3 and 5, it prints “HelloWorld” instead of the number.



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Screenshots of Code:

```
1  let isHotOutside = true;
2  let isWeekday = true;
3  let hasMoneyInPocket = true;
4
5  let costOfMilk = 1.99;
6  let moneyInWallet = 5;
7  let thirstLevel = 5;
8
9  let shouldBuyIceCream = isHotOutside && hasMoneyInPocket;
10 console.log("Should I buy ice cream? " + shouldBuyIceCream);
11
12 let willGoSwimming = isHotOutside && !isWeekday;
13 console.log("Should I go swimming? " + willGoSwimming);
14
15 let isAGoodDay = isHotOutside && moneyInWallet && !isWeekday;
16 console.log("Is it a good day? " + isAGoodDay);
17
18 let willBuyMilk = (isHotOutside && thirstLevel >= 3) &&
19   (moneyInWallet >= costOfMilk*2);
20 console.log("Can I buy milk? " + willBuyMilk);
21
```

```
//LOOPS
console.log("LOOPS");

console.log("6A");
let i = 0;
while (i < 101) {
  console.log(i);
  i+=2;
}

console.log("6B");
let a = 100;
while (a >= 0) {
  console.log(a);
  a-=3;
}

console.log("6C");
for (let i = 1; i <= 100; i+=2) {
  console.log(i);
}

console.log("6D");
for (let i = 0; i<=100; i++) {
  if (i % 3 == 0 && i % 5 == 0) {
    console.log("HelloWorld");
  } else if (i % 5 == 0) {
    console.log("World");
  } else if (i % 3 == 0) {
    console.log("Hello");
  } else {
    console.log(i);
  }
}
```



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Screenshots of Running Application:

6A	6B	6C	6D
0	64	100	1 HelloWorld 32 World
2	66	97	3 1 Hello Hello
4	68	94	5 2 34 67
6	70	91	7 Hello World 68
8	72	88	9 4 Hello Hello
10	74	85	11 World 37 World
12	76	82	13 Hello 38 71
14	78	79	15 7 Hello Hello
16	80	76	17 8 World 73
18	84	73	19 Hello 41 74
20	86	70	21 World Hello HelloWorld
22	88	67	23 11 43 76
24	90	64	25 Hello 44 77
26	92	61	27 13 HelloWorld Hello
28	94	58	29 14 46 79
30	96	55	31 HelloWorld 47 World
32	100	52	33 Hello Hello
34		49	35 16 49 82
36		46	37 17 49 83
38		43	39 Hello World Hello
40		40	41 19 Hello Hello
42		37	43 World 52 World
44		34	45 Hello 53 86
46		31	47 22 Hello Hello
48		28	49 23 World 88
50		25	51 Hello 56 89
52		22	53 World Hello HelloWorld
54		19	55 26 58 91
56		16	57 Hello 59 92
58		13	59 28 HelloWorld Hello
60		10	61 29 61 94
62		7	63 HelloWorld 62 World
		4	65 Hello Hello
		1	67 31 64 97
			69 98
			71 Hello
			73 World
			75
			77
			79
			81
			83
			85
			87
			89
			91
			93
			95
			97
			99



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URL to GitHub Repository:

<https://github.com/Christinalytle/JavaScriptWeek2Homework.git>