DATA SCIENCE

LECTURE 4: INTRODUCTION TO MACHINE LEARNING, CLASSIFICATION WITH K-NEAREST NEIGHBORS

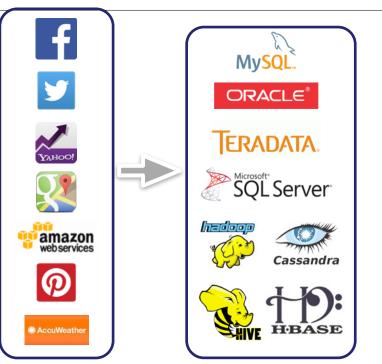
FRANCESCO MOSCONI / ROB HALL / DAT-16

LAST TIME Data ETL

I. DATA SOURCES
II. DATA FORMATS
III. APIS
IV. CLEANING DATA
V. MISSING DATA

EXERCISES: VI. KIMONO VII. PANDAS VIII. BOKEH





INTRO TO DATA SCIENCE

QUESTIONS?

WHAT WAS THE MOST INTERESTING THING YOU LEARNT?

WHAT WAS THE HARDEST TO GRASP?

I. WHAT IS MACHINE LEARNING?
II. MACHINE LEARNING SOLUTIONS
III. CLASSIFICATION
IV. BUILDING EFFECTIVE CLASSIFIERS
V. K-NEAREST NEIGHBORS

EXERCISES:

VI. LAB: KNN CLASSIFICATION IN PYTHON

- UNDERSTAND THE GOAL OF ML
- UNDERSTAND THE DIFFERENCE BETWEEN SUPERVISED AND UNSUPERVISED LEARNING
- KNOW HOW TO ASSESS THE ACCURACY OF A MODEL
- BE ABLE TO PERFORM A SIMPLE CLASSIFICATION WITH KNN

LEARNING?

"A field of study that gives computers the ability to learn without being explicitly programmed." (1959)



Arthur Samuel, AI pioneer Source: Stanford

from Wikipedia:

"Machine learning, a branch of artificial intelligence, is about the construction and study of systems that can learn from data."

"The core of machine learning deals with representation and generalization..."

- representation extracting structure from data
- generalization making predictions from data

WHAT IS MACHINE LEARNING?

• Machine learning is an area in computer science that studies and develops algorithms that can learn from data.

•Machine learning is a set of methods that can automatically detect patterns in data and use the discovered patterns to predict future data or perform other kinds of decision making

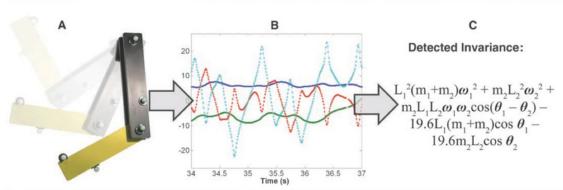
Statistical learning theory, Pattern recognition

WHEN DO WE NEED MACHINE LEARNING?

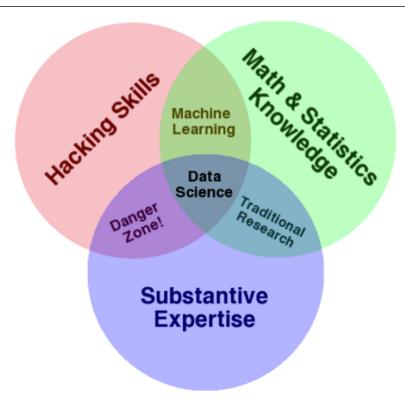
Where we need it:

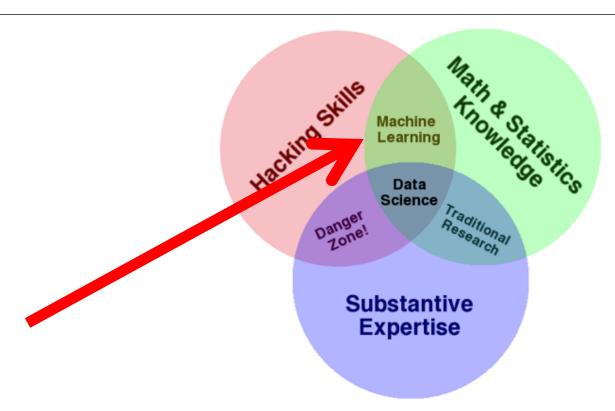
- Some observable patterns exist
- There no explicitly known equations or dependencies (formulas)
- We have data on it

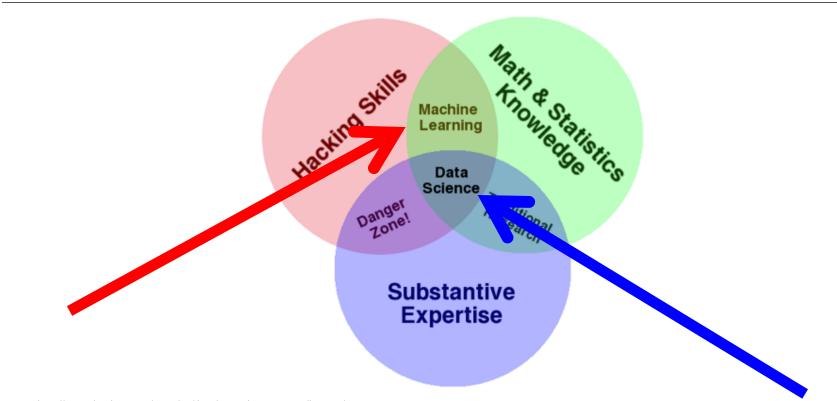
Example: Newton's second law of motion, conservation of mechanical energy, pendulum motion



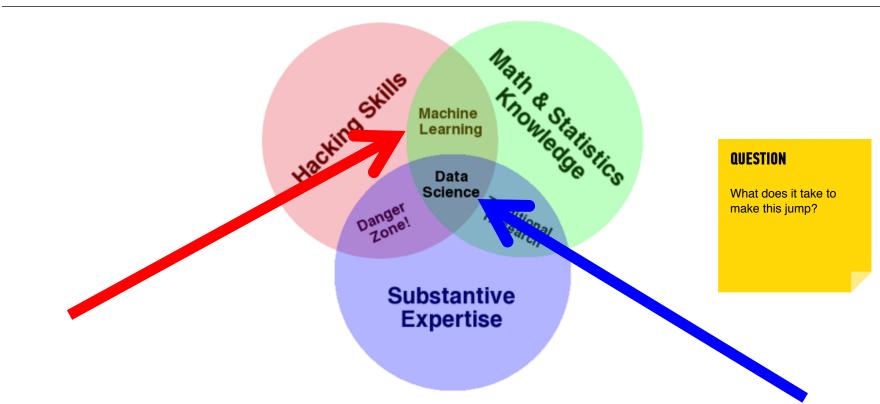
From "Distilling Free-Form Natural Laws from Experimental Data." M. Schmidt and H.Lipson. Science, 2009.



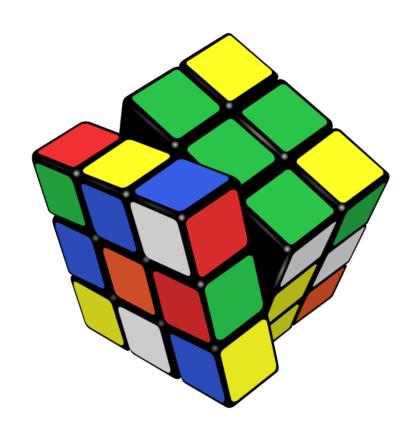


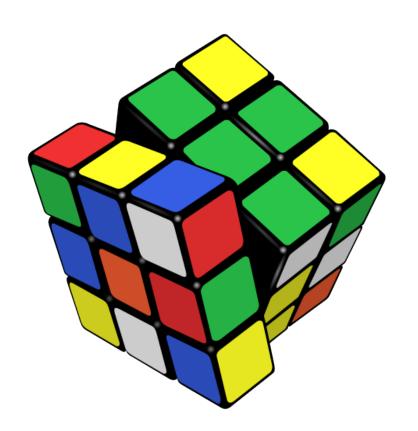


WE WANT TO GO HERE



source: http://www.dataists.com/2010/09/the-data-science-venn-diagram/





NOTE

Implementing solutions to ML problems is the focus of this course!

II. MACHINE LEARNING SOLUTIONS

Learning is not about memorizing and being able to recall, it is about generalizing the conclusions to previously unseen examples

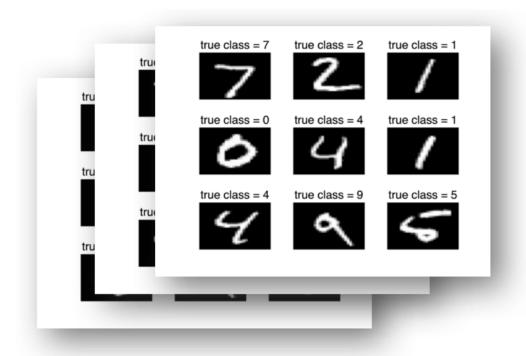
ML solutions can be described by the type of question

for example:

Supervised learning: the goal is to learn mapping from given inputs **x** to outputs **y**, given a **labeled** set of input-output pairs

OCR





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41571336481976369306
47181372464328614309
17765860039541577321
55257329716946832419
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CREDIT SCORING



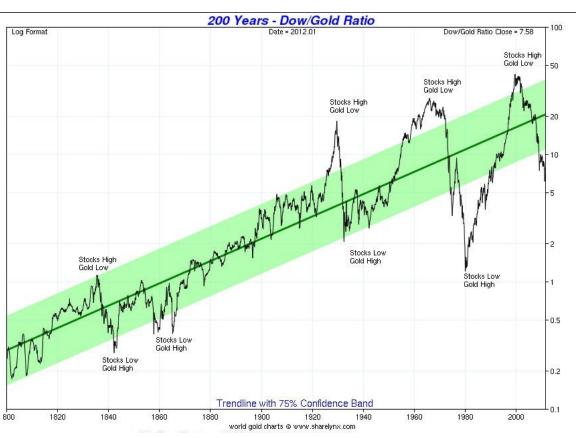
Client 1 Client 2 Client 3 Age 23 30 19 Gender M F M Annual salary \$30,000 \$45,000 \$15,000 Years in 3 years 3 month 1 year residence Years in job 1 month 1 year 1 year Current debt \$5,000 \$1,000 \$10,000 Paid off credit Yes Yes No

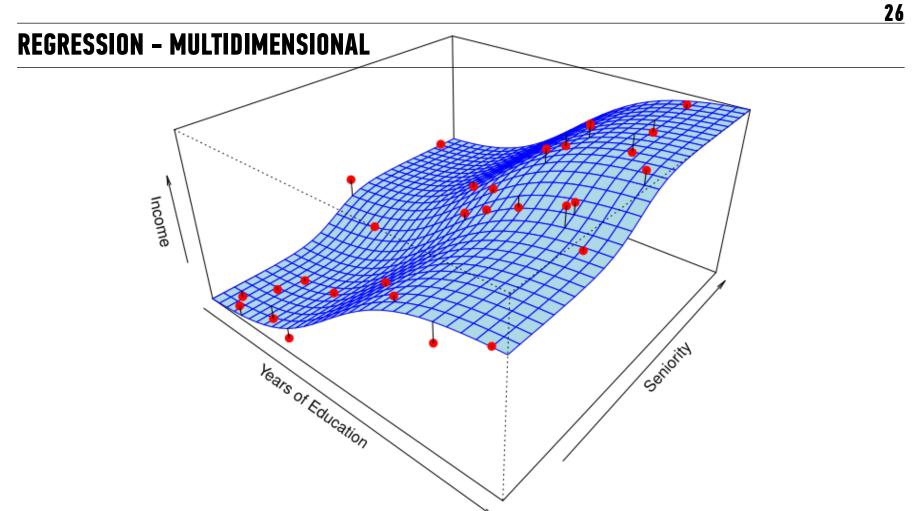
CREDIT SCORING

	Client 1	Client 2	Client 3		Applicant
Age	23	30	19	Age	25
Gender	M	F	M	Gender	M
Annual salary	\$30,000	\$45,000	\$15,000	Annual salary	\$25,000
Years in residence	3 years	1 year	3 month	Years in residence	1 year
Years in job	1 year	1 year	1 month	Years in job	2 year3
Current debt	\$5,000	\$1,000	\$10,000	Current debt	\$15,000
Paid off credit	Yes	Yes	No	Credit decision/ score	???



REGRESSION - STOCK PRICE PREDICTION



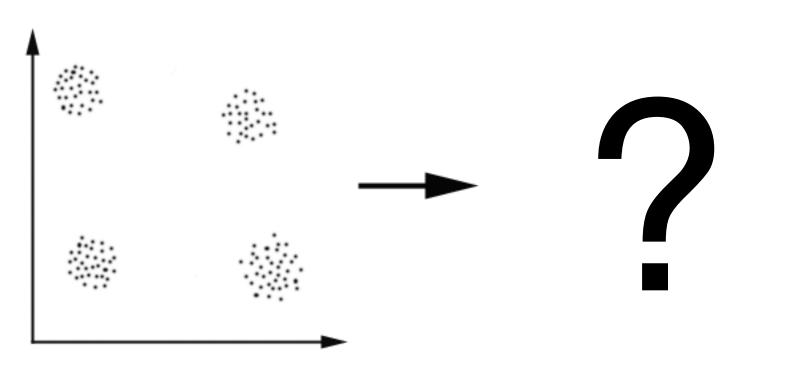


for example:

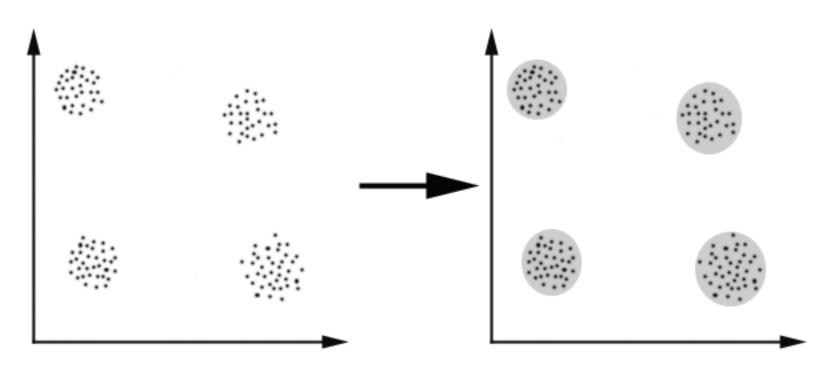
Unsupervised learning: the goal is to learn interesting patterns and structure in data given only inputs

no label information given at all

can you find structure in data given only inputs?



can you find structure in data given only inputs?



generalization

Supervised

Unsupervised

Making predictions

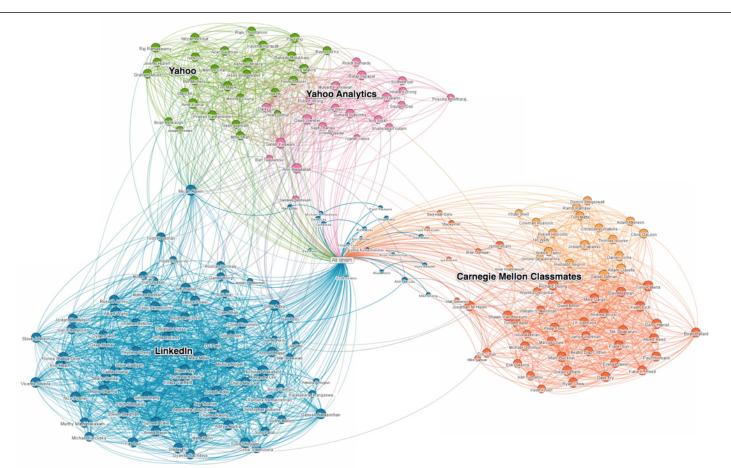
Extracting structure

representatión

EXERCISE:

supervised or unsupervised?

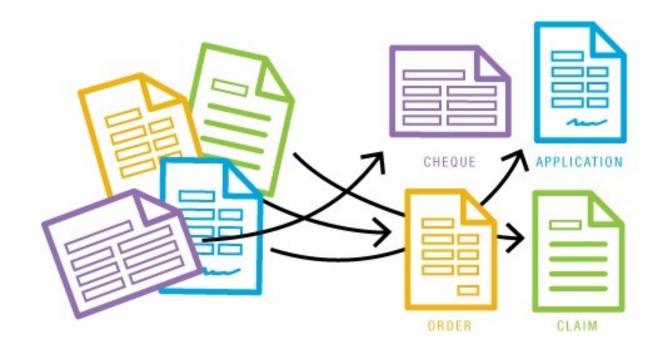
COMMUNITY DETECTION IN SOCIAL NETWORKS



REGRESSION - HOUSE PRICE PREDICTION



DOCUMENT CLASSIFICATION



ML solutions can be described by the type of data

| Continuous Categorical | Quantitative Qualitative

NOTE

The space where data live is called the *feature* space.

Each point in this space is called a *record*.

for example:

NOTE

The space where data live is called the *feature* space.

Each point in this space is called a *record*.

Continuous Categorical

Height of children
Weight of cars
Speed of the train
Temperature
Stock price

Eye colors
Courses at GA
Highest degree
Gender
Is email spam or not

combined...

ContinuousCategoricalSupervisedregressionclassificationUnsuperviseddimension
reductionclustering

NOTE

We will implement solutions using *models* and *algorithms*.

Each will fall into one of these four buckets.

WHA7 IS THE GOAL MACHINE LEARNING?

Supervised Unsupervised

Making predictions

Extracting structure

ANSWER

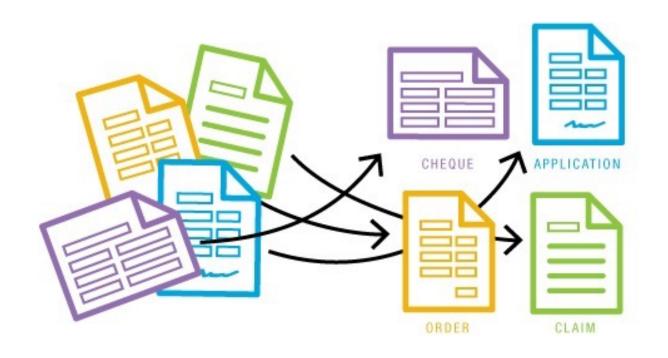
The goal is determined by the type of problem.

HOW DO YOU DETERMINE THE RIGHT APPROACH?

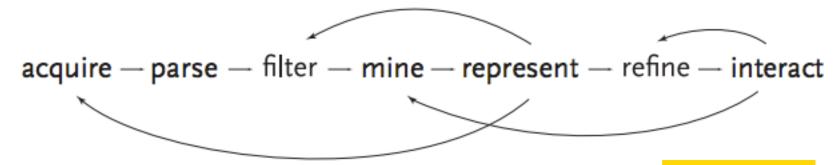
	Continuous	Categorical
Supervised	ed regression classificatio	
Unsupervised	dimension reduction	clustering
		ANSWER
		The right approach is determined by the desired solution.

	Continuous Categorical			
Supervised	regression	class	sification stering	
Unsupervised	dimension reduction	clus		
			ANSWER	
			The NOTE	
			des All of this depends on your data!	

DO WE HAVE LABELS?

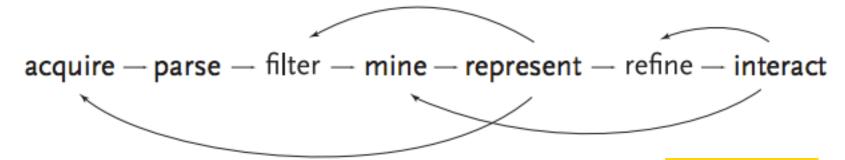


WHA7 DO YOU **WITH YOUR** RESULTS?



ANSWER

Interpret them and react accordingly.



ANSWER

NOTE

This also relies on your problem solving skills!

III. CLASSIFICATION

	Continuous	Categorical	
Supervised	???	???	
Unsupervised	???	???	

	Continuous	Categorical
Supervised	regression	classification
Unsupervised	dimension reduction	clustering

Here's (part of) an example dataset:

Fisher's Iris Data

Sepal length \$	Sepal width \$	Petal length \$	Petal width \$	Species ¢
5.1	3.5	1.4	0.2	I. setosa
4.9	3.0	1.4	0.2	I. setosa
4.7	3.2	1.3	0.2	I. setosa
4.6	3.1	1.5	0.2	I. setosa
5.0	3.6	1.4	0.2	I. setosa
5.4	3.9	1.7	0.4	I. setosa
4.6	3.4	1.4	0.3	I. setosa
5.0	3.4	1.5	0.2	I. setosa

Here's (part of) an example dataset:

Fisher's Iris Data

independent variables

Sepal length \$	Sepal width \$	Petal length \$	Petal width \$	Species +
5.1	3.5	1.4	0.2	I. setosa
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5.0	3.6	1.4	0.2	I. setosa
5.4	3.9	1.7	0.4	I. setosa
4.6	3.4	1.4	0.3	I. setosa
5.0	3.4	1.5	0.2	Lsetosa

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5.0	3.4	1.5	0.2	Lsetosa	

Fisher's Iris Data

class
labels
(qualitative)

Q: What does "supervised" mean?

Q: What does "supervised" mean?

A: We know the labels.

Fisher's <i>Iris</i> Data					
Sepal length \$	Sepal width ♦	Petal length \$	Petal width	F	Species ¢
5.1	3.5	1.4	0.2		I. setosa
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4.6	3.4	1.4	0.3		I. setosa
5.0	3.4	1.5	0.2	/	I. setosa
	1	1	1	_	<u></u>

class labels (qualitative)

Q: How does a classification problem work?

Q: How does a classification problem work? A: Data in, predicted labels out.

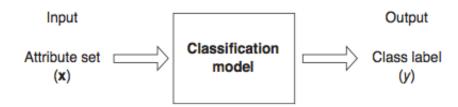
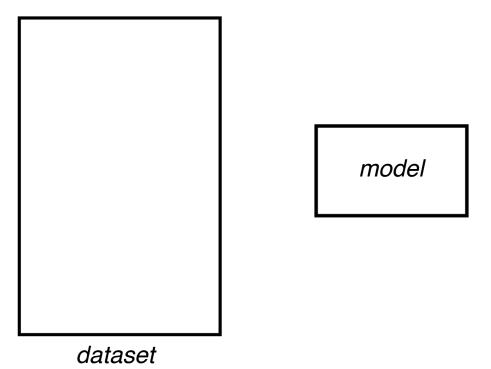
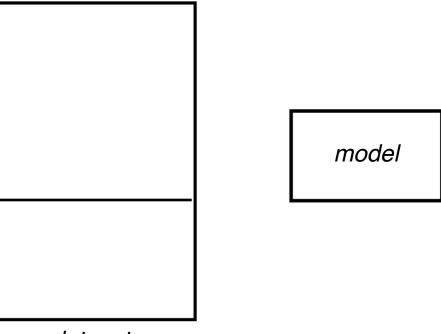


Figure 4.2. Classification as the task of mapping an input attribute set x into its class label y.

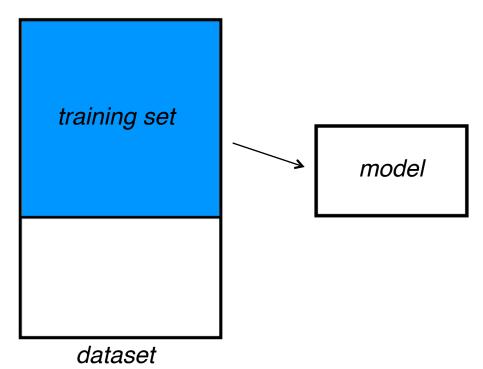


1) split dataset

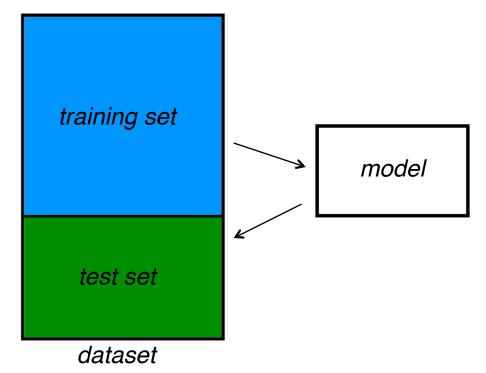


dataset

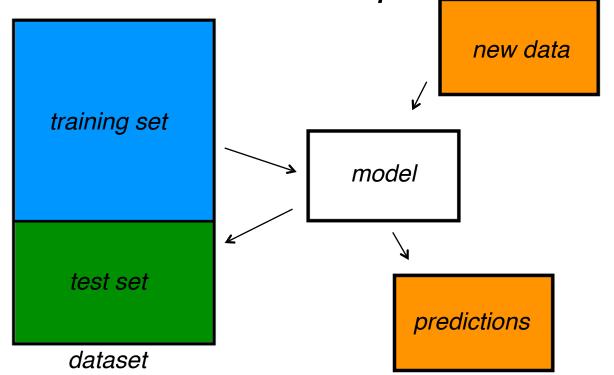
- 1) split dataset
- 2) train model



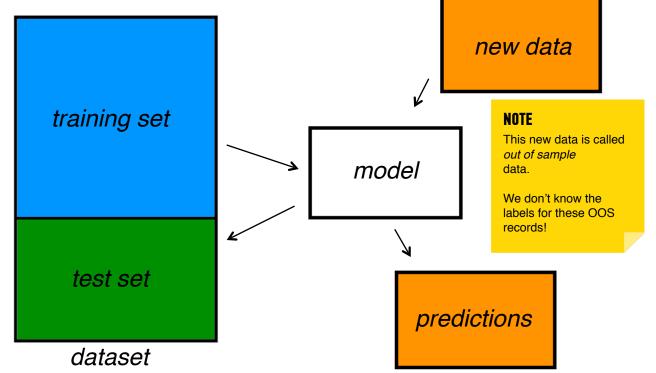
- 1) split dataset
- 2) train model
- 3) test model



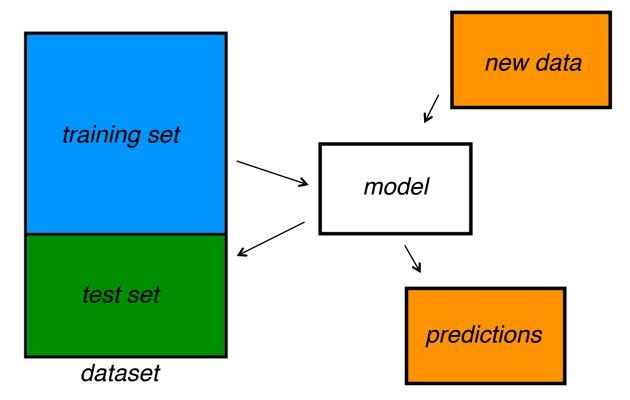
- 1) split dataset
- 2) train model
- 3) test model
- 4) make predictions



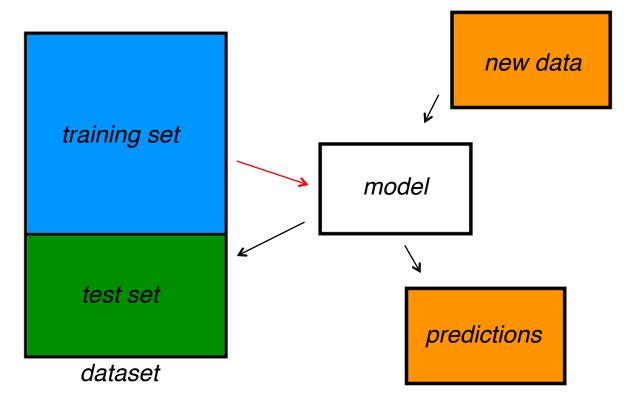
- 1) split dataset
- 2) train model
- 3) test model
- 4) make predictions



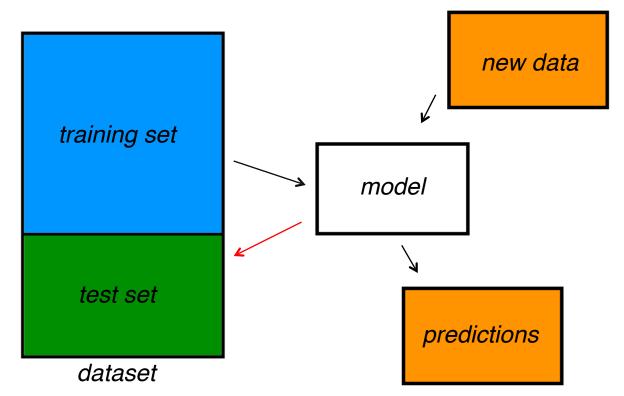
BUILDING EFFECTIVE CLASSIFIERS



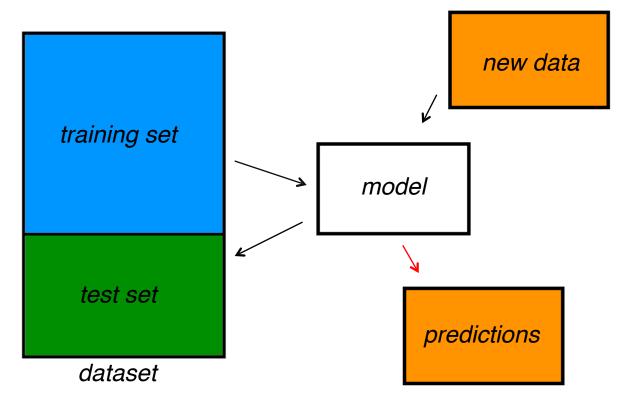
1) training error



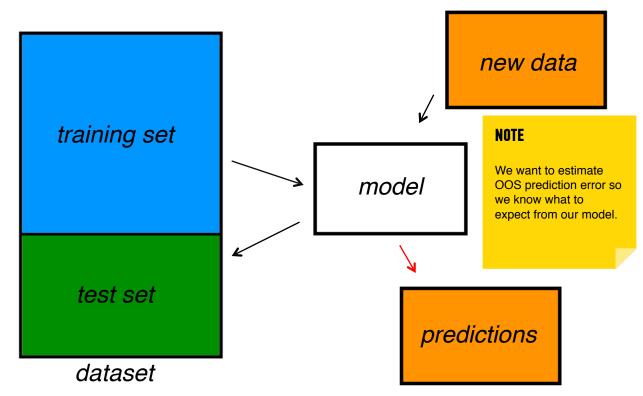
- 1) training error
- 2) generalization error



- 1) training error
- 2) generalization error
- 3) OOS error



- 1) training error
- 2) generalization error
- 3) OOS error



Q: Why should we use training & test sets?

Q: Why should we use training & test sets?

Thought experiment:

Suppose instead, we train our model using the entire dataset.

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Suppose instead, we train our model using the entire dataset.

Q: How low can we push the training error?

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- We can make the model arbitrarily complex (effectively "memorizing" the entire training set).

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A: Down to zero!

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NOTE

This phenomenon is called *overfitting*.

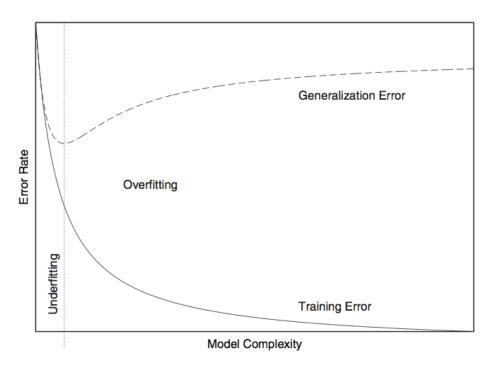
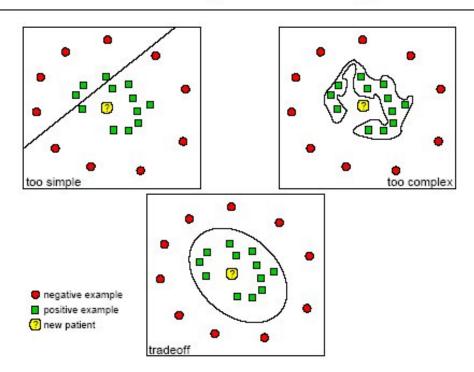
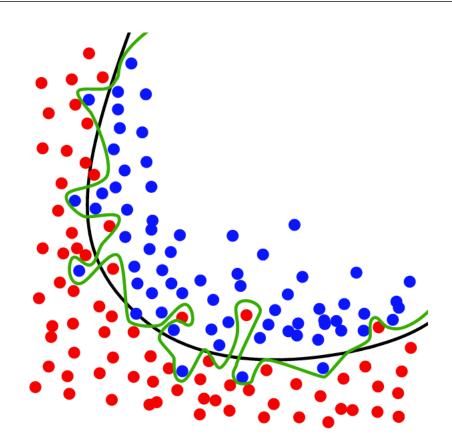


FIGURE 18-1. Overfitting: as a model becomes more complex, it becomes increasingly able to represent the training data. However, such a model is overfitted and will not generalize well to data that was not used during training.

Underfitting and Overfitting





Thought experiment:

Suppose instead, we train our model using the entire dataset.

Q: How low can we push the training error?

- We can make the model arbitrarily complex (effectively "memorizing" the entire training set).

A: Down to zero!

A: Training error is not a good estimate of OOS accuracy.

NOTE

This phenomenon is called *overfitting*.

Q: How well does generalization error predict OOS accuracy?

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Thought experiment:

Suppose we had done a different train/test split.

Q: How well does generalization error predict OOS accuracy?

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Q: Would the generalization error remain the same?

Q: How well does generalization error predict OOS accuracy?

Thought experiment:

Suppose we had done a different train/test split.

Q: Would the generalization error remain the same?

A: Of course not!

Q: How well does generalization error predict OOS accuracy?

Thought experiment:

Suppose we had done a different train/test split.

Q: Would the generalization error remain the same?

A: Of course not!

A: On its own, not very well.

Q: How well does generalization error predict OOS accuracy?

Thought experiment:

Suppose we had done a different train/test split.

Q: Would the generalization error remain the same?

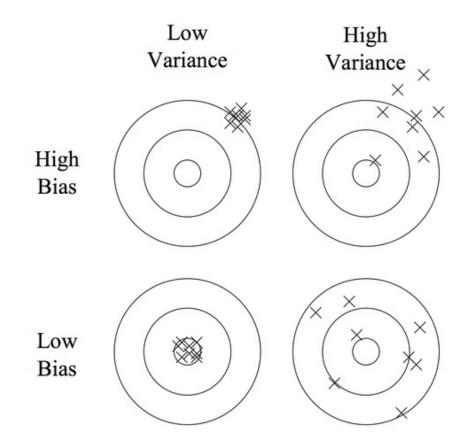
A: Of course not!

NOTE

The generalization error gives a high-variance estimate of OOS accuracy.

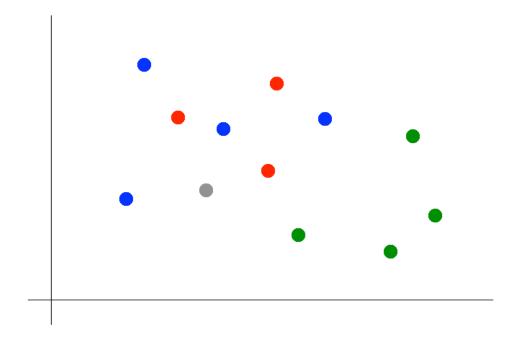
A: On its own, not very well.

BIAS-VARIANCE

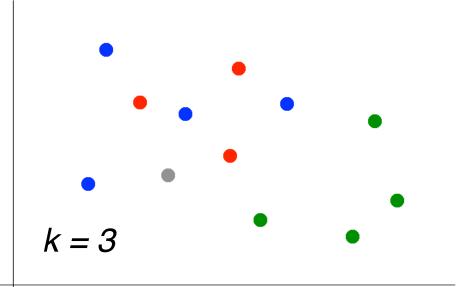


We can do better than that.... as we will see in the next class....

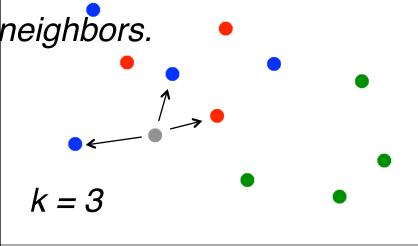
K-NEAREST NEIGHBORS



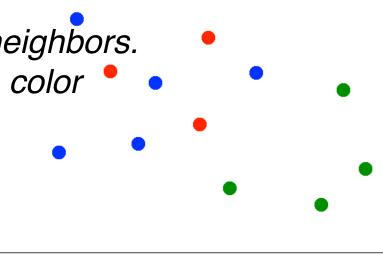
1) Pick a value for k.



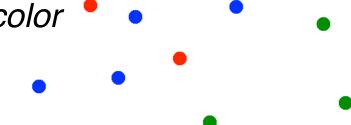
- 1) Pick a value for k.
- 2) Find colors of k nearest neighbors.



- 1) Pick a value for k.
- 2) Find colors of k nearest neighbors.
- 3) Assign the most common color to the grey dot.



- Pick a value for k.
- 2) Find colors of k nearest neighbors.
- 3) Assign the most common color to the grey dot.



OPTIONAL NOTE

function.

Our definition of "nearest" implicitly uses Euclidean distance

Another example with $\uparrow k = 3$ Will our new example be blue or orange? Vote by the 3 nearest neigbors

LAB: KNN CLASSIFICATION