



CHRISTOF BELISLE

Backend Engineer

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SKILLS

Agile, SCRUM

Android

Android Studio

ANTLR

Apache Maven

Azure Boards

Azure DevOps

Azure Pipelines

Azure Repos

C / C++ / C#

CI/CD, DevOps

CSS

Dart

Flutter

GitHub

Google Firebase

HTML

IntelliJ Idea

iOS

Java

JavaScript

PHP

Postgre SQL

RESTful API

SQL

Spring Boot

Spring Framework

Unity

Visual Studio

XCode

HOBBIES

CS Club

Game Festivals

Hack Fest

Hackathon

Spartan Races

Hiking

Game Development

Biking

App Development

Skiing

Passionate Cook

PROFILE

Recent computer science graduate looking for a full-time position in software development to broaden his knowledge and skills in programming.

EMPLOYMENT HISTORY

Backend Intern | HCL Technologies

Jan 2021 - May 2021

Remote

- Collaborated as a member of a six-person SCRUM team, designed and implemented a web application that parses and displays Fortran 99 files.
- Used ANTLR4 and Java to create lexer and parser rules to process the Fortran 99 files.
- Designed a REST API and implemented it using Spring Boot to upload files and parse them.
- Used Maven for dependency management and build automation.
- Published NPM packages to Azure DevOps Services.
- Created CI/CD pipelines using Azure pipelines

Teaching Assistant | Bishop's University

Jan 2021 - Apr 2021

Sherbrooke, QC

Assisted in the class *Design and Analysis of Algorithms* in which I held office hours, provided feedback on assignments, and answered questions about the material.

PROJECTS

Mobile App Development | |

Sep 2020 - Current

Designed and implemented a mobile app to capture, manage, and present cooking recipes.

Unity Web Game - Octopus Escape Game |

Jun 2020 - Jun 2020

Created a small game made using the Unity game engine and hosted it on itch.io.

EDUCATION

Bachelor of Science in Computer Science | Bishop's University

Sep 2017 - Apr 2021

Sherbrooke, QC

GPA: 3.7

Relevant Coursework: Advanced Programming Techniques, Analysis of Algorithms, Data Structures, Databases, Developing Mobile Apps, Game Design, Intro to Networks, Logic Design, Operating Systems, Programming Languages, and Web Design.