# **My DAT500 Project Report**

My project subtitle

Christoffer Holmesland University of Stavanger, Norway cr.holmesland@stud.uis.no Malavika Ramakrishnan University of Stavanger, Norway m.ramakrishnan@stud.uis.no

#### **ABSTRACT**

This document serves both as a template and a guideline for your report. You can replace headings and body text with your content. Before you start writing, however, we recommend that you carefully consider the instructions in this document.

The abstract describes in concise words what you do, why you do it (not necessarily in this order), and the main result. The abstract has to be self-contained and readable for a person in the general area. We suggest to write the abstract first, as a means to guide the work, but it should be updated continuously.

In this paper we show how we used data from IMDB(source) to generate a movie cast based on user input. To determine the recommended cast we calculate a score based on genres, actor to actor relationship, and a brief movie summary. The user is presented with a list of actors and the predicted box-office value.

### **KEYWORDS**

Haddop, Spark, Film, Casting

#### 1 INTRODUCTION

The introduction is different from the abstract; it should elaborate more on the context of the work and other aspects. Generally, you can repeat some of the main points also in the introduction, but expand and use different words.

To make your report easier to read, we recommend that you write in first person, plural, i.e. write *we*, even if the report is single author. This is also to represent that, even though you are writing this on your own, your supervisor and possibly others are contributing ideas, suggestions and corrections on your report.

What follows is a possible structure of the introduction. Note that the structure can be modified, but the content should be the same. Introduction and Abstract should fill at most the first page.

Context and Motivation. The first few sentences in the introduction is typically a brief description providing context for your work, explaining the broader domain of the work. This context should lead into the motivation for the work by identifying one or more problems.

Here is an example from [1]:

Traditional desktop applications, such as word processing, email, and photo management are increasingly moving to server-based deployments. However, moving applications to the cloud can reduce availability because Internet path availability averages only twonines [7]. If a user's application state is isolated on a single server, the

Supervised by Leander Jehl and Hein Meling.

availability for that user is limited by the path availability between the user's desktop and that server. Hence, to improve availability, application state must be replicated across multiple servers placed in geographically distributed data centers.

Research Problem. This paragraph further restricts the problem introduced in the motivation to the problem you are addressing. Make sure to explain to the reader what you are doing, why it is important, and why it is non-trivial.

Related Work. Next, you have to give a brief overview of related work. For a paper like this, anywhere between 2 and 8 references. Briefly explain what they do. End the paragraph by contrasting their work to what you do, to make it precisely clear what your contribution is.

Contribution Summary. It can be a good idea to end the introduction with a summary of your contributions as bullet points. For example:

- We implement Paxos using brand new technologies.
- We evaluate our implementation both in a WAN and LAN environment and show that it is 1.0001× faster than state of the art.

It is not necessary to have a paragraph at the end of the introduction, that lists the following sections.

For a low budget movie it is important to have well-known actor. It can increase the box office sales or help attract investors (source stephenfollows). If you are new to the film industry it can be hard to know which actors or actresses will be a good fit for your movie. It is possible to use previous movies where you liked the performance of the actor as inspiration, but there are too many movies being made that it is not possible to get a proper overview of all the possibilities. Another possibility is to look at websites like IMDB (source) to find inspiration. You can use features like the user score of a movie to select actors. We do not consider this as a good option because there are too many movies to compare, and in practice you will end up looking at only the top rated movies. In this paper we present a solution to the problem of selecting a movie cast. Our system lets the user input a brief summary of their movie and a list of actor characteristics they want the lead actors to have. The system uses data from IMDB to rank possible actors and returns a list of suggestions to the user. The rank is based on a combination of past performance, acting relationships and a subset of the actor characteristics.

### 2 RELATED WORK

The IMDB datasets have been used to predict the gross movie revenue (source jae huang). The accuracy of several machine learning models were compared to find the best way of predicting the gross

revenue. The results show that the random forest model had the best performance and that the most important feature is the number of user votes. The datasets have also been used to compare the user rating with other features (source max woolf). In the same analysis they found that lead actors are typically ten years older than lead actresses.

The movie project system cinelytic developed by Cinelytic, Inc. (source) is able to analyze and produce forecasts of how well a movie will perform based on country, cast and distributor. The system ranks actors based on the predicted economic increase they have for a given project.

Our system is similar to cinelytic, but we are basing the score only on IMDB data and use a subset of the features considered by cinelytic.

#### 3 BACKGROUND

Give a short, self-contained summary of necessary background information.

For our example if your project is a new Paxos implementation, the background would be a brief introduction to the consensus problem, the Paxos algorithm, the system model used by the Paxos algorithm and common optimizations and relevant variations of that algorithm.

The goal of the background section is to make the paper selfcontained for an audience as large as possible. As in every section you start with a very brief overview of the section. For our example that would be: In this section, we introduce the consensus problem, the Paxos algorithm and common optimizations of that algorithm.

If you copy a definition from a text book or some other source, you must cite that source. See Example 8.1 below.

#### 4 HADOOP CLUSTER

Our Hadoop cluster consists of one name node and three slave nodes. The name node has 8 GB RAM and a 2.4 GHz Intel Skylake processor with 4 cores. The three slave nodes have 4 GB RAM each and a 2.4 GHz Intel Skylake processor with 2 cores. We used Hadoop version 3.2.1, Spark version 3.0.0-preview2 and Python version 3.5.2.

### 5 YOUR METHOD

Now comes the "beef" of the paper, where you explain what you did. Again, organize it in paragraphs with titles. As in every section you start with a very brief overview of the section.

This section may vary significantly depending on your topic. You may also choose to make the different parts individual sections. Here is a more general structure:

# 5.1 Design

Concisely present your design. Focus on novel aspects, but avoid implementation details. Use pseudo-code and figures to better explain your design, but also present and explain these in the text. To assist in evaluating your design choices, it may be relevant to describe several distinct *design alternatives* that can later be compared.

### 5.2 Analysis

Argue for the correctness of your design and why you expect it to perform better than previous work. If applicable, mention how your design relates to theoretical bounds.

# 5.3 Optimization

Explain how you optimized your design and adjusted it to specific situations. Generally, as important as the final results is to show that you took a structured, organized approach to the optimization and that you explain why you did what you did. Be careful to argue, why your optimization does not break the correctness of your design, established above. It is often a good strategy to explain a design or protocol in stepwise refinements, so as to more easily convince the reader of its correctness.

# 5.4 Implementation

It is not necessary to "explain" your code. However, in some cases it may be relevant to highlight additional contributions given by your implementation. Examples for such contributions are:

- Abstractions and modules: If your implementation is nicely separated into interacting modules with separated responsibilities you could explain this structure, and why it is good/better than some other alternative structure.
- Optimization: If you spend significant time optimizing your code, e.g. using profiling tools, the result of such optimization may be presented as a contribution. In this case, reason, why the optimized code works better.
- Evaluation framework: If you implemented a framework or application to evaluate your implementation against existing work, or in a specific scenario, this framework may be presented as a contribution.

Make sure to cite all external resources used.

The IMDB datasets does not contain all of the information we needed to rank actors. The missing information was actor gender, movie summary and movie box office. To get this information a combination of the python library imdbpy (source) and webscraping was used.

### **6 EXPERIMENTAL EVALUATION**

Here you evaluate your work using experiments. You start again with a very short summary of the section. The typical structure follows.

# 6.1 Experimental setup

Specify the context and setup of your experiments. This includes e.g. what hardware (VMs) you are running on, what operating system these machines are running, how they are connected, ...

Also explain how you generate load for your system and what parameters you used here. The general idea is to include enough information for others to reproduce your experiments. To that end, you should provide a detailed set of instructions for repeating your experiments. These instructions should not be included in the report, but should be provided as part of the source code repository on GitHub, typically as the README.md file, or as Shell scripts or Ansible scripts.

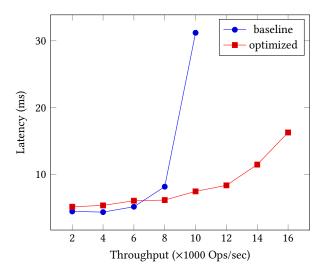


Figure 1: A graph showing latency and throughput of a baseline and optimized implementation. The axes show latency in milliseconds, and throughput in thousand operations per second. Data is made up.

If your experiments give strange or unexpected results, analyze, profile and debug your code. **Do not simply re-run experiments until they give the expected results.** 

Finally, running experiments is very time consuming and you may need to go through multiple rounds of experiment, debugging and optimization. **Do not delay running experiments until the end of your project period.** 

#### 6.2 Results

The results of your experiments. Compare different variants of your design (e.g. with and without optimizations) or compare performance to other designs or systems. Plots should show the average over multiple runs (at least 10 as a rule of thumb), including error bars, percentiles or min/max values.

Discuss the plot and extract the overall performance. Do not repeat all numbers in the text, but mention relevant differences in numbers, e.g. our optimization improves throughput by 26%. Discuss how the results validate or contradict your assumptions.

Perform experiments to evaluate your system under operating normal conditions, when experiencing failures or attacks, or with different workloads.

Figure 1 shows a graph generated with pgfplots from experiment data.

#### 7 CONCLUSION

Here you need to summarize what you did and why this is important. Do not take the abstract and put it in the past tense. Remember, now the reader has (hopefully) read the paper, so it is a very different situation from the abstract. Try to highlight important results and say the things you really want to get across such as high-level statements (e.g., we believe that .... is the right approach to .... Even though we only considered LAN, the .... technique should be applicable ....) You can also formulate next steps if you want. Be brief.

#### 8 CITATION

It is important that you correctly refer to sources.

- If you describe background, according to some textbook, cite that textbook. See Example 8.1 below.
- If you make a claim about trends in industry or research, add citations to validate the claim. See Example 8.2 below.
- Do not copy paste text from any source into your report without citation. It will be considered plagiarism.
- Always use the tilde character between the text and the cite command, e.g.:

DBLP~\cite{dplg}

The tilde inserts a space, but prevents line break between the text and citation.

 For correct citations we recommend that you export bibtex entries from DBLP [5]. But make sure to update the bibtex entries to adhere to the following rules.

Here are some rules to be followed for your bibliography:

- Make sure titles are correctly capitalized.
- Make sure there is enough info for a reader to find the document: authors plus title isn't enough.
- Don't blindly copy and paste ACM bibtex entries without fixing them:
  - they list "New York, NY" as the address field, which means that all ACM conferences look like they took place there; just delete this, or better
  - replace it with where the conference took place, which is much more helpful to the reader than the publisher's address
  - they have a truly weird idea about how to capitalize conference names; just correct this (consistently)
  - \* IEEE is equally bad, and uses a partially-inverted form of conference names.
  - \* Please actually review the bibliography before submitting your paper!

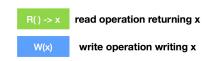
And while you are at it, please:

- Add includemathpmtc in the main LaTeX file, so you don't have math stuff in a different font than the main text.
- Always use the tilde character between the number and unit, e.g. 100 Mbps or 53 ms. The tilde inserts a space, but prevents line break between the number and unit.
- Never put SI units in italics.
- Do differentiate between bits (b) and bytes (B), and between powers of 10 (MB) and 2 (MiB).
- Avoid things like: "We refer the reader to [42]." That is, don't use citations as nouns.

*Example 8.1.* Consensus is a distributed programming abstraction that fulfills the following properties [3]:

Termination Validity Integrity Agreement

*Example 8.2.* Consensus systems build a fundamental part of todays cloud-computing infrastructure [2, 4, 6, 8].



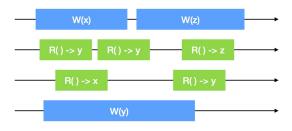


Figure 2: Figure taken from [9]

#### 9 LATEX

This section contains some instructions and examples for using  $\[Mathbb{M}\]$  $\[Mathbb{M}\]$  $\[Mathbb{M}\]$ 

#### 9.1 You can add subsections

You can use numbered subsections to structure your sections or \paragraph to separate paragraphs with a heading using only a few words, as used in Section 1.

- (1) This is an item in an enumeration.
  - This is an item of a unnumbered list. In this case, the lists are nested within each other.
- (2) The second point in the enumerated list.

I can refer to the element of the enumeration above as Point 1. If you refer to numbered items, e.g. items from a list or figures or sections, always capitalize the name. For example, this is Section 9.

### 9.2 Figures

You can include figures. You can include files, as done in Figure 2. Avoid including jpeg, gif or bmp files since these do not scale nicely. Again Figure 2 is an example for that.

You can create graphs from your experiment-data using pgfplots. See the example in tex/evaluation.tex and documentation http://pgfplots.sourceforge.net/pgfplots.pdf.

### 9.3 Other tips

- Always use the tilde character between the number and unit, e.g. 100 Mbps or 53 ms. The tilde inserts a space, but prevents line break between the number and unit.
- Never put SI units in italics.
- Do differentiate between bits (b) and bytes (B), and between powers of 10 (MB) and 2 (MiB).
- Avoid things like: "We refer the reader to [42]." That is, don't use citations as nouns.

For further instructions on how to add Tables, Algorithms, Theorems see acmguide.pdf.

#### 10 FURTHER READING

Here are some other useful resources: (make these into references instead of links?)

- The co-chairs of the Ninth SOSP prepared some recommendations and valuable lessons in a paper titled *How (and How Not) to Write a Good Systems Paper* https://www.usenix.org/legacy/publications/library/proceedings/dsl97/good\_paper.html
- $\bullet \ \ \, \text{http://gramoli.redbellyblockchain.io/web/doc/talks/researchmethod.} \\ \text{pdf}$
- https://www.doc.ic.ac.uk/~prp/doc/talks/11-prp-paper\_writing.pdf
- This template is inspired by a template from Markus Püschel [10].

### REFERENCES

- James W. Anderson, Hein Meling, Alexander Rasmussen, Amin Vahdat, and Keith Marzullo. 2017. Local Recovery for High Availability in Strongly Consistent Cloud Services. *IEEE Trans. Dependable Sec. Comput.* 14, 2 (2017), 172–184. https://doi.org/10.1109/TDSC.2015.2443781
- [2] Michael Burrows. 2006. The Chubby Lock Service for Loosely-Coupled Distributed Systems. In 7th Symposium on Operating Systems Design and Implementation (OSDI '06), November 6-8, Seattle, WA, USA. 335–350. http://www.usenix.org/events/osdi06/tech/burrows.html
- [3] Christian Cachin, Rachid Guerraoui, and Luís E. T. Rodrigues. 2011. Introduction to Reliable and Secure Distributed Programming (2. ed.). Springer. https://doi.org/ 10.1007/978-3-642-15260-3
- [4] James C. Corbett, Jeffrey Dean, Michael Epstein, Andrew Fikes, Christopher Frost, J. J. Furman, Sanjay Ghemawat, Andrey Gubarev, Christopher Heiser, Peter Hochschild, Wilson C. Hsieh, Sebastian Kanthak, Eugene Kogan, Hongyi Li, Alexander Lloyd, Sergey Melnik, David Mwaura, David Nagle, Sean Quinlan, Rajesh Rao, Lindsay Rolig, Yasushi Saito, Michal Szymaniak, Christopher Taylor, Ruth Wang, and Dale Woodford. 2013. Spanner: Google's Globally Distributed Database. ACM Trans. Comput. Syst. 31, 3 (2013), 8:1–8:22. https://doi.org/10.1145/2491245
- [5] Schloss Dagstuhl and University of Trier. 2018. DPLG Computer Science Bibliography. http://dblp.uni-trier.de/
- [6] Apache Software Foundation. 2010. ZooKeeper. https://zookeeper.apache.org/
- [7] P. Krishna Gummadi, Harsha V. Madhyastha, Steven D. Gribble, Henry M. Levy, and David Wetherall. 2004. Improving the Reliability of Internet Paths with One-hop Source Routing. In 6th Symposium on Operating System Design and Implementation (OSDI 2004), San Francisco, California, USA, December 6-8, 2004. 183–198. http://www.usenix.org/events/osdi04/tech/gummadi.html
- [8] Patrick Hunt, Mahadev Konar, Flavio Paiva Junqueira, and Benjamin Reed. 2010. ZooKeeper: Wait-free Coordination for Internet-scale Systems. In 2010 USENIX Annual Technical Conference, Boston, MA, USA, June 23-25, 2010. https://www.usenix.org/conference/usenix-atc-10/ zookeeper-wait-free-coordination-internet-scale-systems
- [9] Leander Jehl. 2018. Lecture Notes for DAT520 Distributed Systems.
- [10] Markus Püschel. 2011. A Descriptive Title, not too general, not too long. https://www.inf.ethz.ch/personal/markusp/teaching/263-2300-ETH-spring11/project/report.pdf