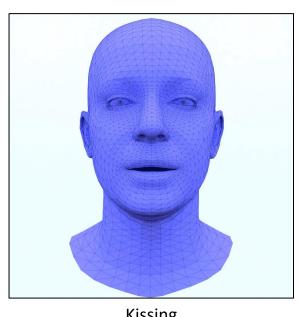
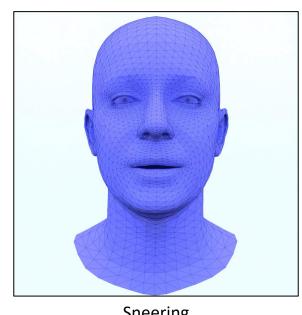
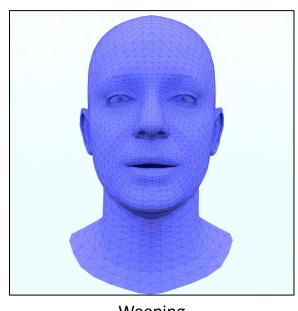
Text Guided Generation of Head **Avatars**



Kissing



Sneering



Weeping

Christoph Höll Supervisor: Shivangi Aneja

Motivation



Currently: expensive facial motion capturing

Problem: Creative restrictions

Solution:

Generate realistic 3D head & face animations from a textual input



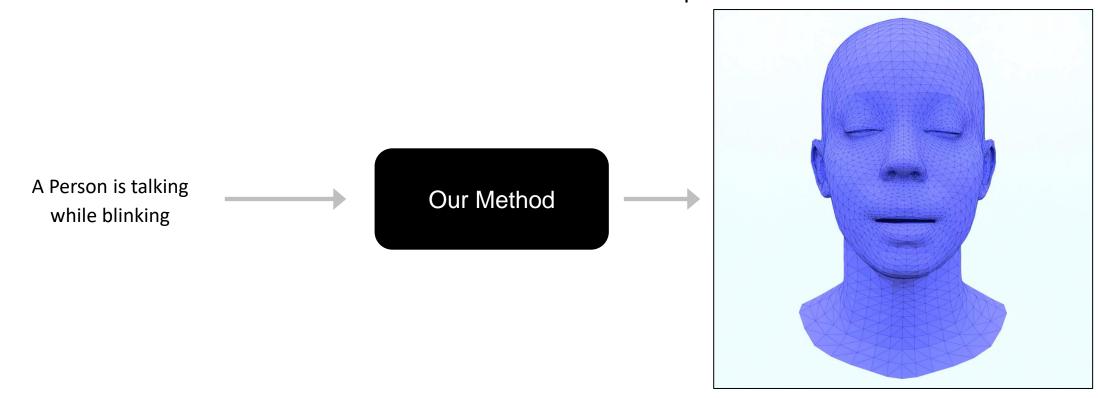
Motion Capturing

https://tenor.com/de/view/alita-behind-the-scenes-cgi-gif-13549391

Problem Statement



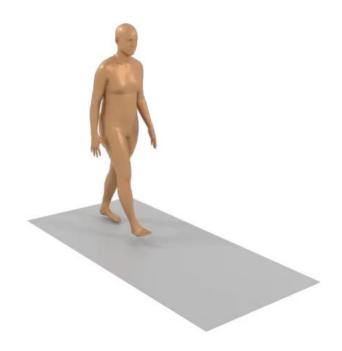
Goal: Generate realistic 3D head & face animations from a textual description



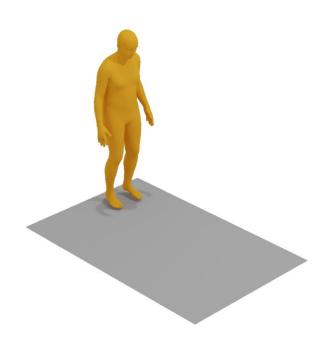
Related Works



Text-to-Body-Motion



HMDM
"A person walks forward, bends down to pick something up off the ground"



SMF

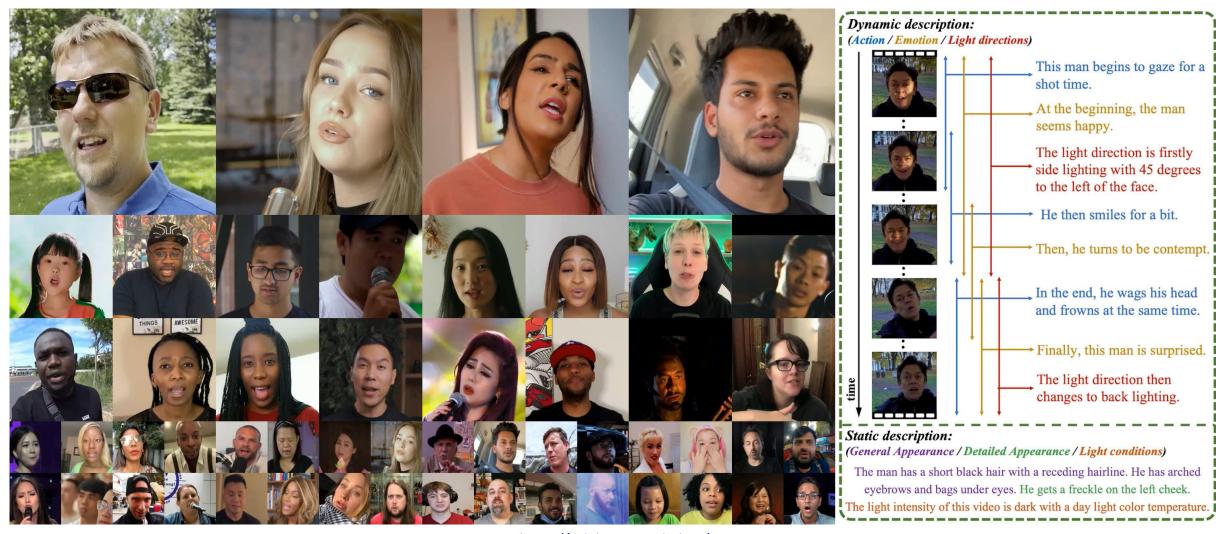
"He walks forward and then turns around fast and walks back"

Audio-to-Facial-Motion



FaceFormer



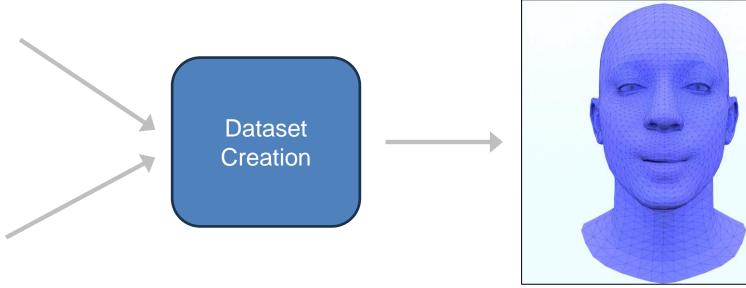


https://celebv-text.github.io/





To begin with, the man talks for a short time











Turned

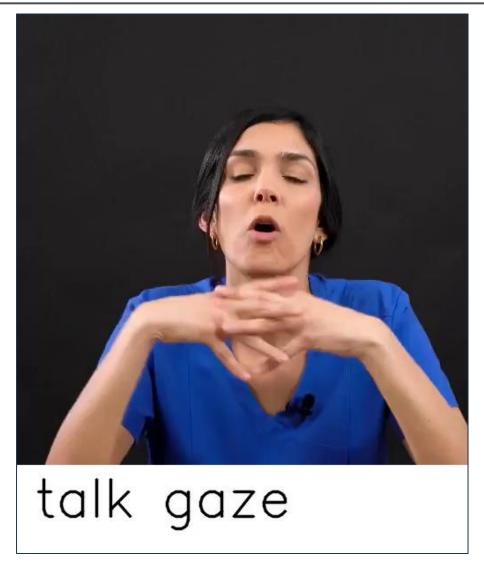
Bad Angle

Facial Occlusion



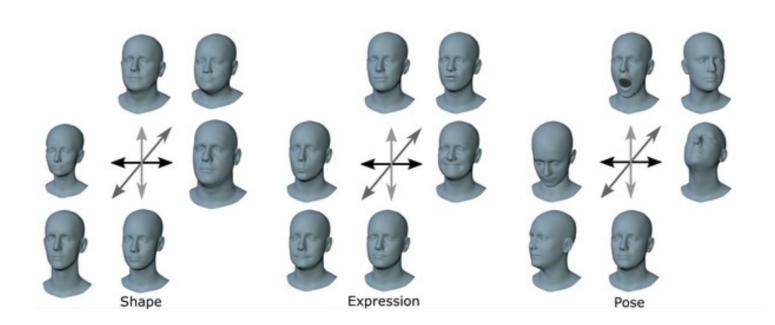
Original: To begin with, the woman talks meanwhile gazing for a short time, then she frowns for a long time, in the end she blinks for a long time

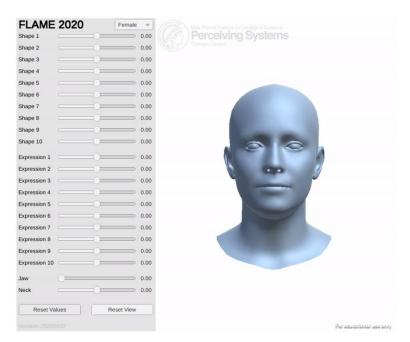
New: To begin with, the woman talks and gazes for a short time, then she talks, gazes and frowns for a short time, in the end she talks, gazes and blinks for a long time



Data Representation



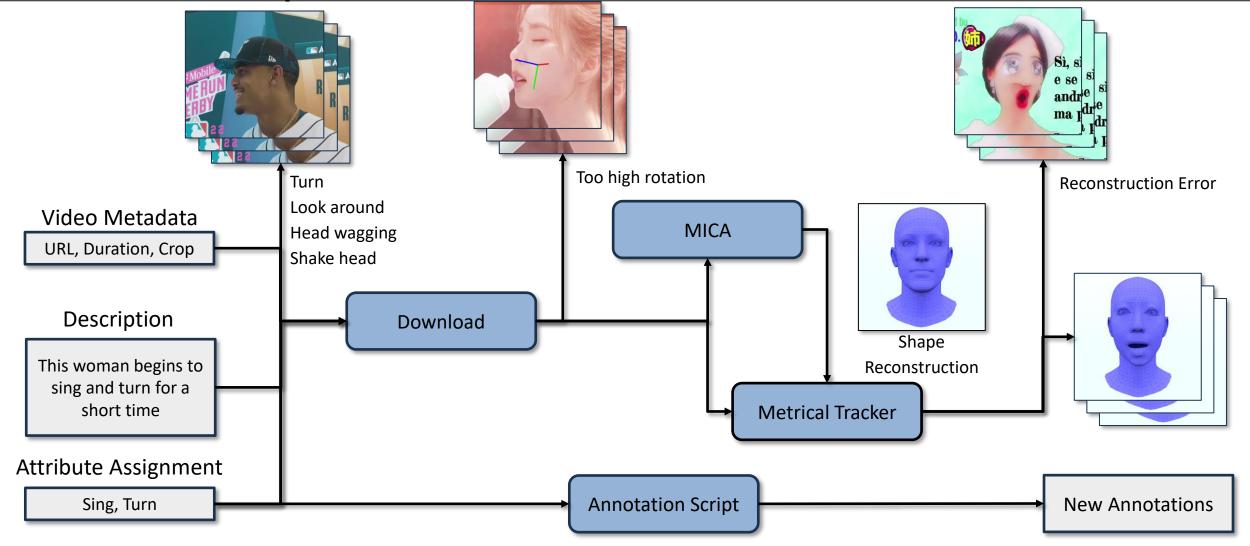




https://flame.is.tue.mpg.de/

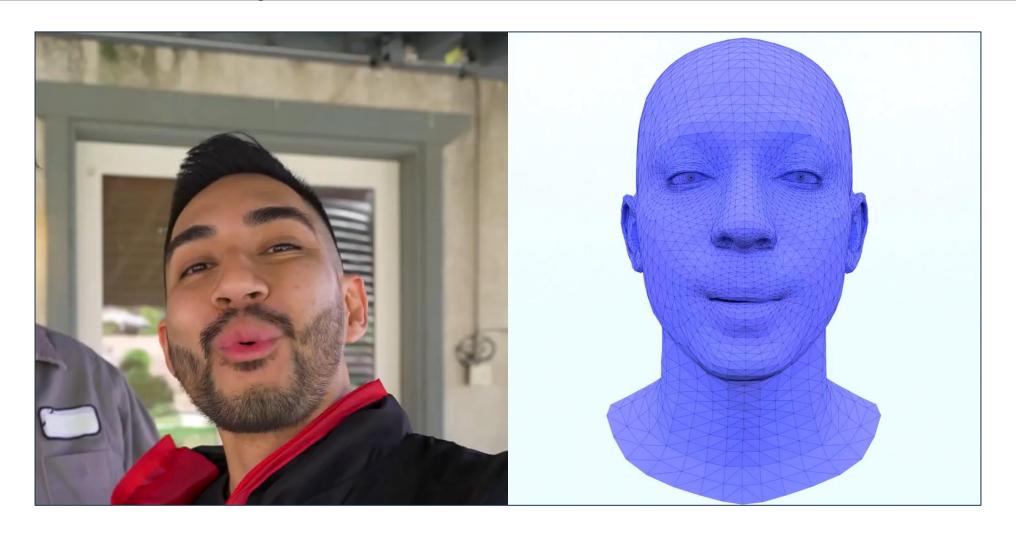
Dataset Pipeline





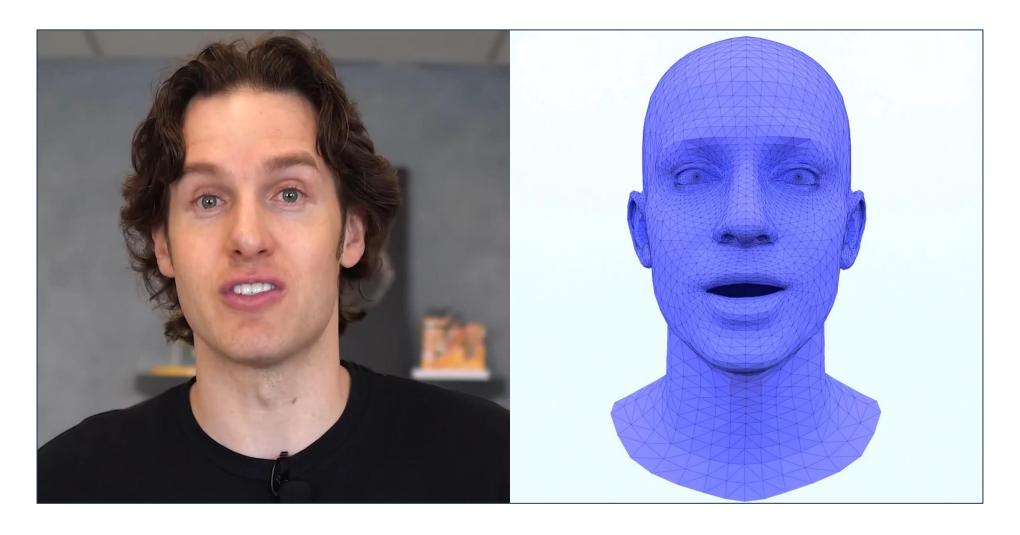
Dataset Examples



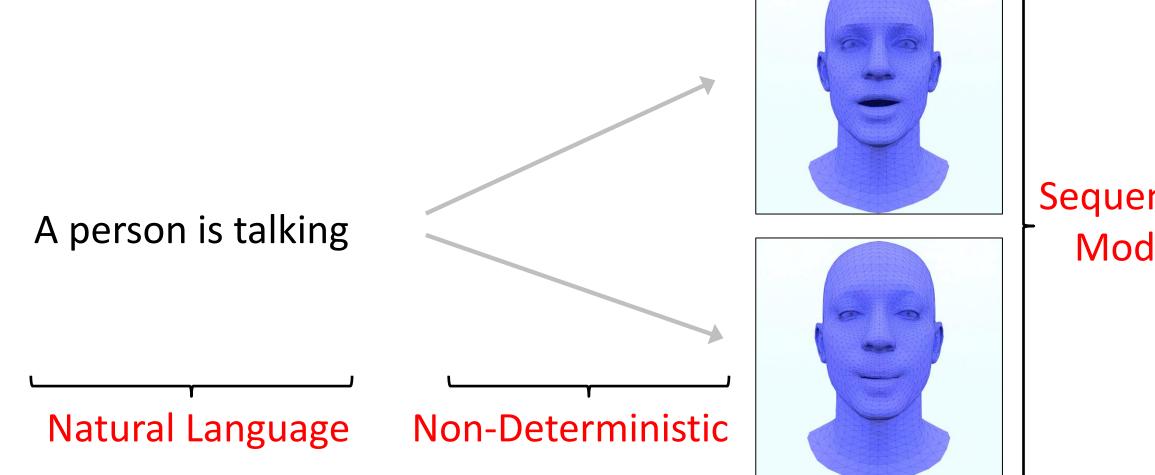


Dataset Examples



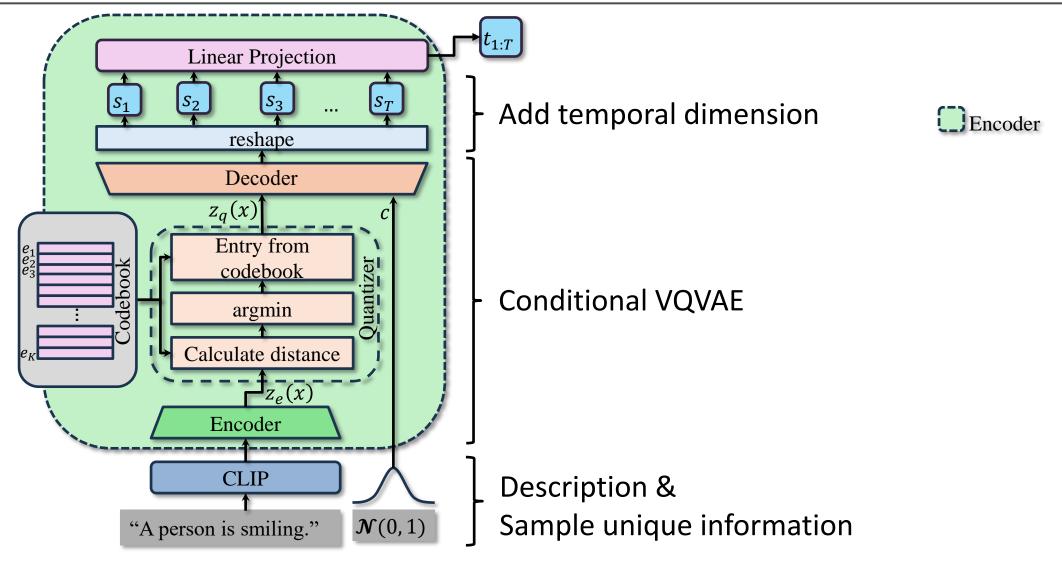




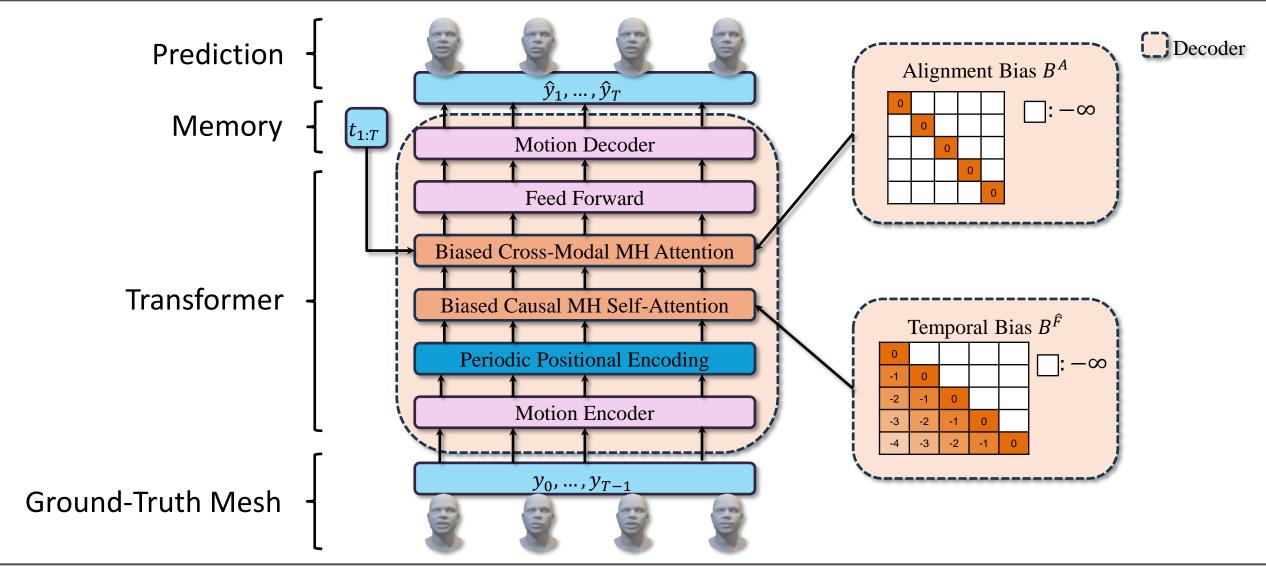


Sequential Model

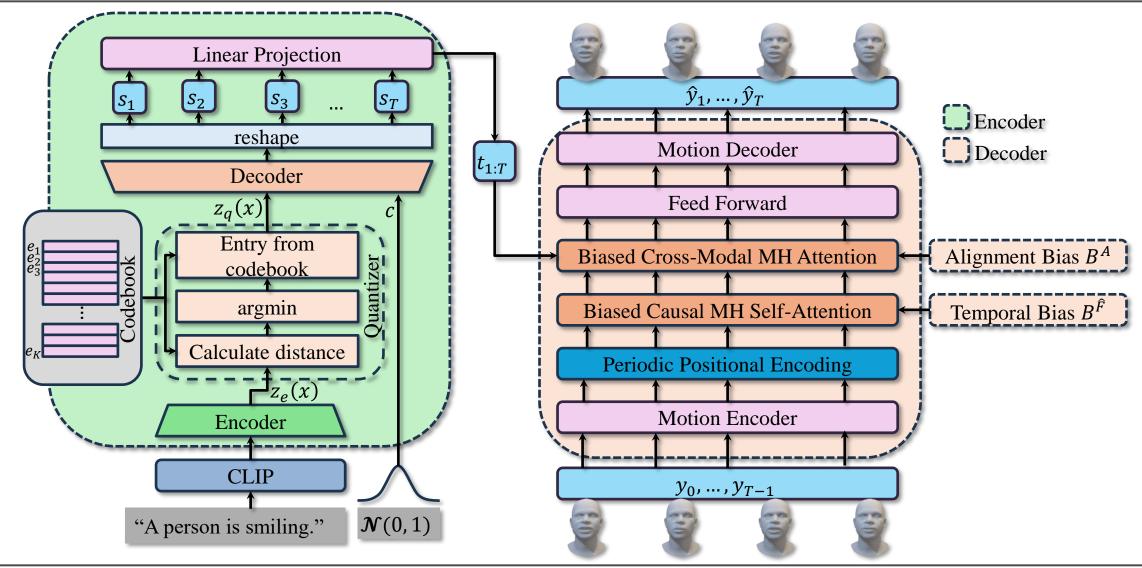






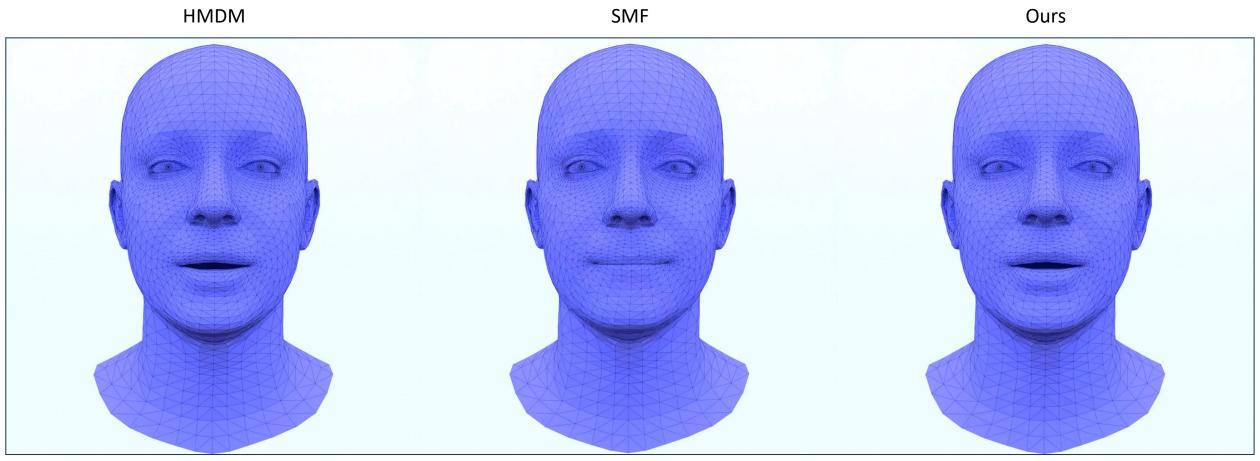






Baseline Comparison

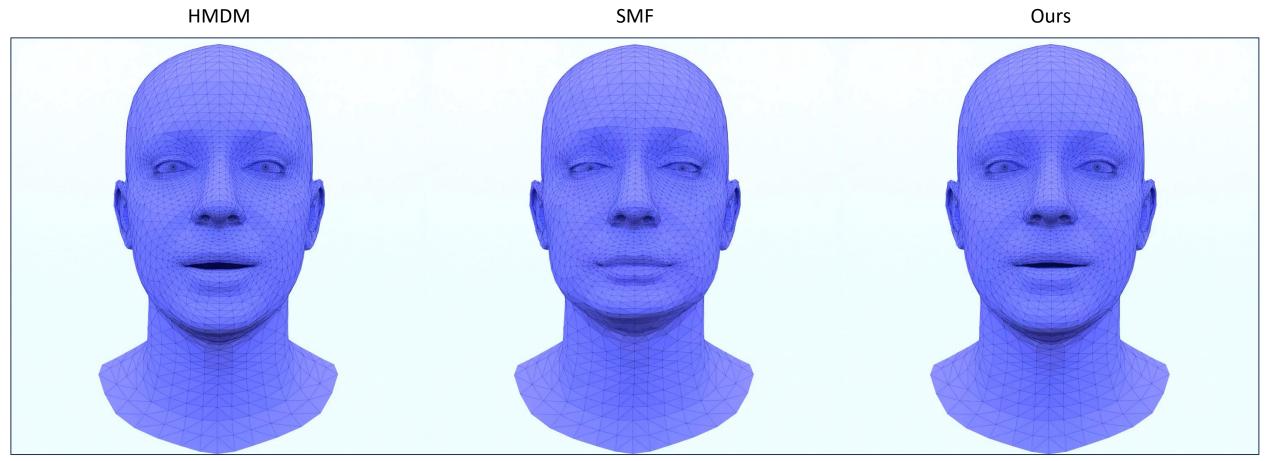




A person is kissing

Baseline Comparison

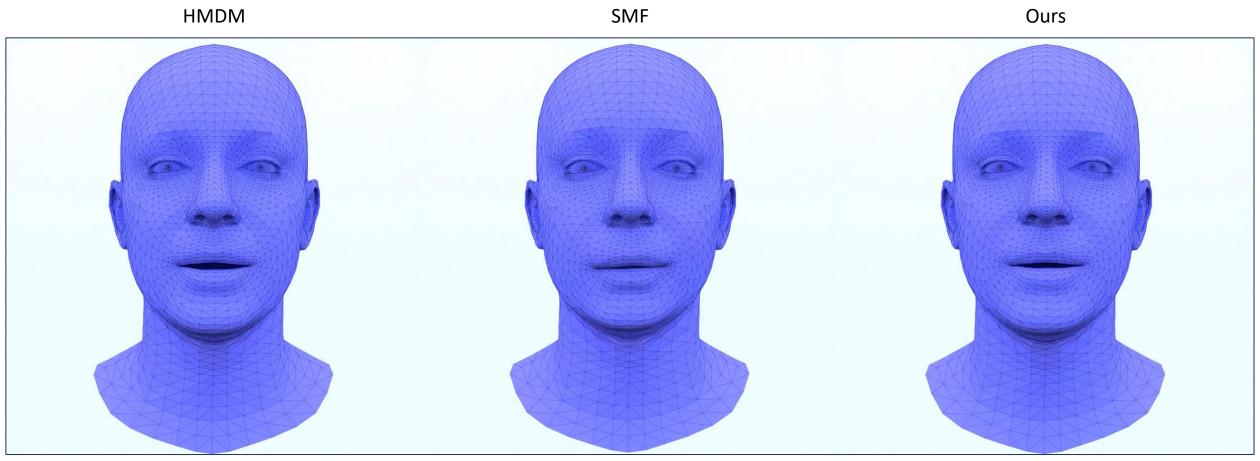




A person is talking

Baseline Comparison

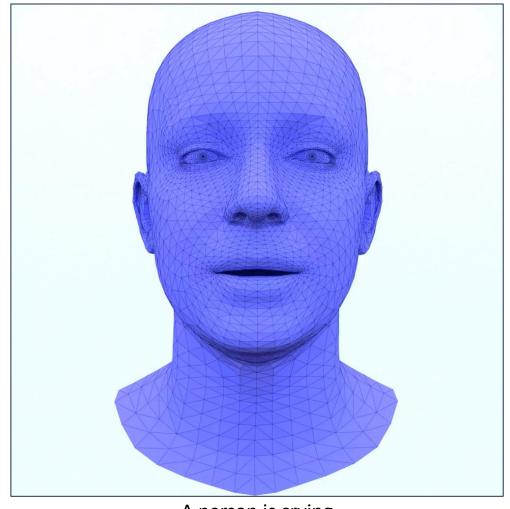




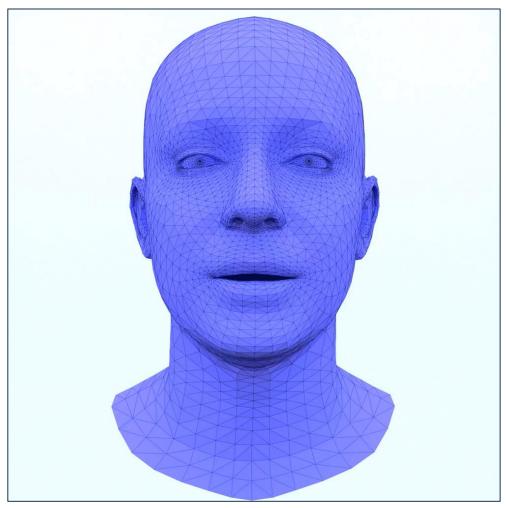
A person is yawning

Qualitative Analysis





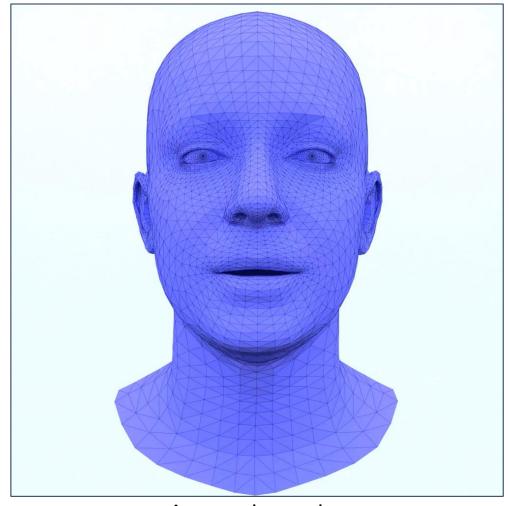
A person is crying



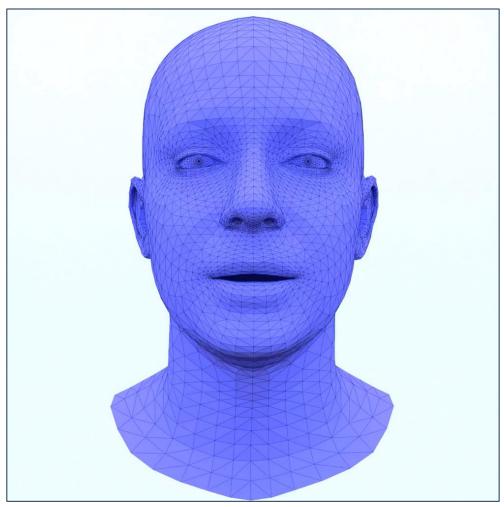
A person is weeping

Qualitative Analysis





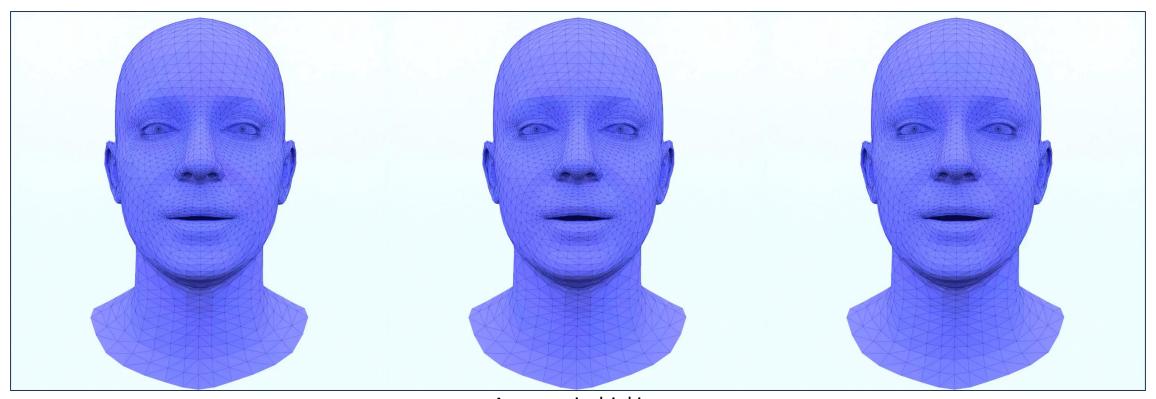
A person is sneering



A person is kissing

Diversity

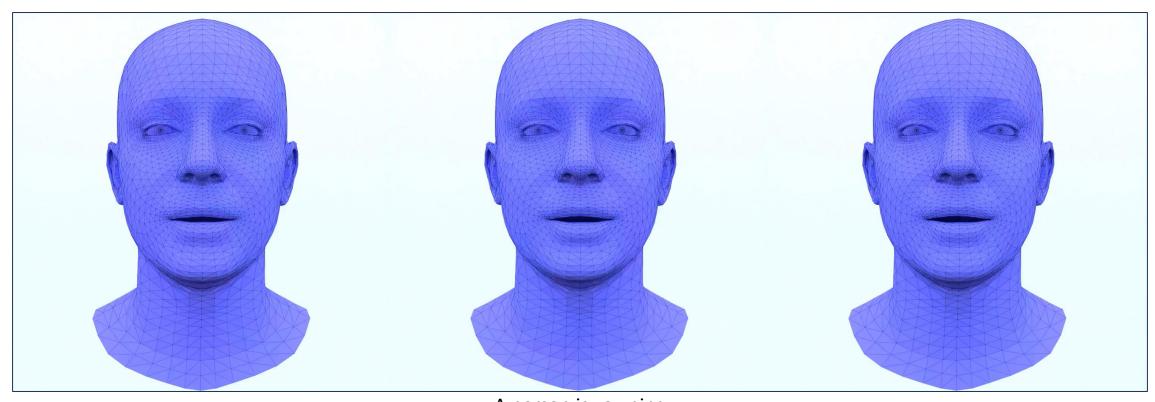




A person is drinking

Diversity





A person is yawning

Quantitative Analysis



Bold: best result

<u>Underlined</u>: second best

Method	MAE ↓	RMSE↓	Diversity →
Real (Dataset)	_	_	$10.8744^{\pm0483}$
HMDM (adapted)	$0.6999^{\pm .0000}$	$0.9006^{\pm .0000}$	$0.0000^{\pm.0000}$
SMF (adapted)	$0.9272^{\pm0052}$	$1.1773^{\pm .0060}$	$9.2109^{\pm.0620}$
Ours	$0.9239^{\pm .0067}$	$1.2013^{\pm .0083}$	$7.5996^{\pm.1755}$

Ablation Study



Bold: best result

Method	MAE ↓	RMSE ↓	Diversity →
Real (Dataset)	_	_	$10.8744^{\pm0483}$
Autoregressive	$0.7003^{\pm .0000}$	$0.9008^{\pm .0000}$	$0.0431^{\pm .0004}$
Style	$0.9066^{\pm .0047}$	$1.1673^{\pm .0054}$	$6.7660^{\pm.1065}$
Ours (Full)	$0.9239^{\pm .0067}$	$1.2013^{\pm .0083}$	7. $5996^{\pm.1755}$

Ablation Study



Bold: best result

D_{emb}	N_{emb}	MAE↓	RMSE↓	Diversity →
Real (Dataset)		-	-	$10.8744^{\pm.0483}$
256	256	$0.8872^{\pm .0046}$	$1.1479^{\pm .0051}$	$7.1254^{\pm.1026}$
256	64	$0.9613^{\pm .0052}$	$1.2324^{\pm.0064}$	$6.8904^{\pm.1132}$
128	128	$0.8861^{\pm .0040}$	$1.1376^{\pm.0048}$	$6.8693^{\pm.1042}$
512	128	$0.8830^{\pm .0053}$	$1.1338^{\pm .0064}$	$6.4074^{\pm.1032}$
Ours (Full)		$0.9239^{\pm .0067}$	$1.2013^{\pm .0083}$	7. $5996^{\pm.1755}$

Challenges



Dataset Quality

- Sometimes problems with the tracking accuracy
- Unbalanced distribution of expressions
- Textual descriptions varies very little

Model Diversity

Model could reach the desired expression, but remained mostly static thereafter

Future Work



Dataset:

- Explore FaMoS dataset
- Create new Dataset with better descriptions

FaMoS Dataset https://tempeh.is.tue.mpg.de/

Model:

 Explore SMF Diffusion Approach