

Hierarchical architectures for spiking Winner-Take-All networks

Christoph Rieger,

Supervisor: Univ.-Prof. Dipl.-Ing. Dr.techn. Robert Legenstein

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Outline



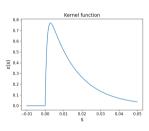
- 1 Introduction
- 2 Experiments
- 3 Results

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Biological background



- Spiking neural networks
 - Resemble biological neural networks closely
 - Generate and propagate neural spikes
- Winner-Take-All networks
- Probabilistic brain
- Synaptic plasticity



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Biological background



- Networks are organized in hierarchical structure
- Feedback used for attention / biased competition
 - Lee and Mumford found that feedback could let neurons see illusory contour

Kanizsa square, Source:

Lee and Mumford

Source: Lee T.S., Mumford D. (2003), "Hierarchical Bayesian inference in the visual cortex.", In: J Opt Soc Am A Opt Image Sci Vis

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Theoretical background

- Bayesian inference gives the probability of an hypothesis given related evidence
- $P(Y = k|X, Z) = \frac{P(X|Y=k)P(Y=k|Z)}{\sum_{k'}P(X|Y=k')P(Y=k'|Z)}$
- Model of Nessler et al. expanded by prior neuron layer
 - Proved mathematically that expansion is valid
- Nessler et al. claimed that synaptic input weights converge towards the log of likelihood, $w_{ki}^l = log(P(x_i = 1 | Y = k))$

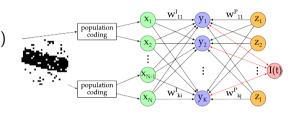
Source: Nessler et al. (2013), "Bayesian Computation Emerges in Generic Cortical Microcircuits through Spike-Timing-Dependent Plasticity.", In: PLOS Computational Biology 9.4

The network



$$u_k(t) = \sum_{i=1}^{N} w_{ki}^I \cdot x_i(t) + \sum_{i=1}^{J} w_{ki}^P \cdot z_i(t)$$

- $p(y_k \text{ fires at time t}) \propto e^{u_k(t)-l(t)}$
- $\begin{array}{c} \bullet \quad q_k(t) = \frac{r_k(t)\delta t}{R(t)\delta t} = \frac{e^{u_k(t)-l(t)}}{\sum_{k'=1}^K e^{u_{k'}(t)-l(t)}} = \\ \frac{e^{u_k(t)}}{\sum_{k'=1}^K e^{u_{k'}(t)}} \end{array}$
- $w_{ki}^{l} = log(P(x_i = 1 | Y = k))$



Goals



- Increase the understanding of the network model
- Simulate feedback found in the visual cortex
- Show connection between Bayesian inference and network model

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Methodology



- Simulation was performed in Python
- Simulation step size was 1 ms
- Pixels of input images and the prior had a noise level of 10%
- Proportions of firing rates of the output neurons were interpreted as probabilities for each output class

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Methodology



- Network hyperparameters were:
 - Firing rate of input and prior neurons
 - Time constant for decay of kernel function
- Kullback-Leibler divergence was chosen to evaluate performance of model
 - Compared proportions of firing rates of the output neurons to analytical Bayesian posterior

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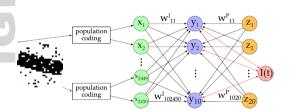
Ambiguous visual stimuli 1

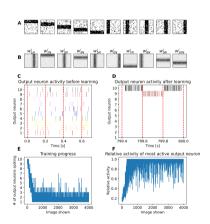


- Weights were learned via STDP
- Network learned to group horizontal and vertical bars into 10 groups
- After training ambiguous images with 1 horizontal and 1 vertical bar were shown
- Network was able to focus on individual bars, due to prior neurons

Ambiguous visual stimuli 2



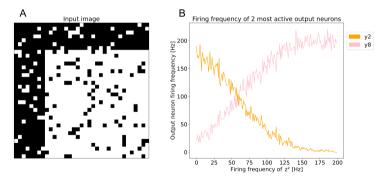




Training plot

Ambiguous visual stimuli 3





Variable prior activity

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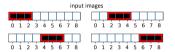
Analysis and simulation of the network 1

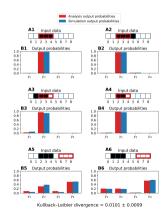


- Usage of smaller 1-D images to make network easier to analyse
- Mathematical derivation of Bayesian likelihood, prior and posterior
- Derived synaptic weights from Bayesian likelihood and prior
- Simulated network with those weights and fitted hyperparameters
- After hyperparameter search Bayesian posterior was compared to proportions of firing rates of the output neurons

Analysis and simulation of the network 2







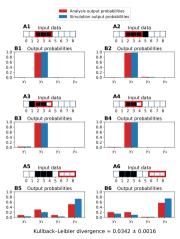
Training with predetermined hyperparameters 1



- Determined hyperparameters were used to train weights via STDP
- Trained weights were compared to analytically determined weights

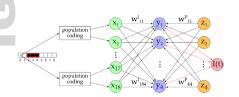
Training with predetermined hyperparameters 2

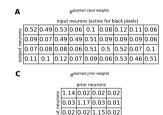




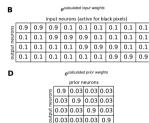
Training with predetermined hyperparameters 3







0.02 0.03 0.03 1.17



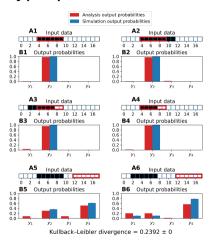
Transferability of hyperparameters 1



- Network was simulated with same hyperparameters of smaller network, to check if they are applicable to any network size
- Input size and prior neuron firing rate was doubled
- Weights were derived from Bayesian likelihood and prior

Transferability of hyperparameters 2





Results



- Connection between model and Bayesian inference was shown
 - Network outputs spikes according to Bayesian posterior
 - Trained weights converge towards the log of their respective probabilities
- Importance of neural feedback was shown for
 - Attention / Ambiguity resolution
 - Illusory contour effect

Results

Results



- Optimal hyperparameters are dependent on network size
- Training process could not achieve perfectly trained weights

Conclusion



- Thesis provided insight to hierarchical spiking Winner-Take-All network model
- Showed that the network model can simulate effects like attention and changing beliefs through feedback
- Provided ideas on how to further analyse and improve the model

Sources



- Lee T.S., Mumford D. (July 2003). "Hierarchical Bayesian inference in the visual cortex." In: J Opt Soc Am A Opt Image Sci Vis. DOI: doi:10.1364/josaa.20.001434
- Nessler, Bernhard et al. (Apr. 2013). "Bayesian Computation Emerges in Generic Cortical Microcircuits through Spike-Timing-Dependent Plasticity." In: PLOS Computational Biology 9.4, pp. 1–30. doi: 10.1371/journal. pcbi.1003037. url: https://doi.org/10.1371/journal.pcbi.1003037