

TECHNOLOGY

Hierarchical architectures for spiking Winner-Take-All networks

Christoph Rieger 10.01.2025

Outline

- 1 Introduction
- 2 Experiments
- 3 Results

Goals



- Further the understanding of the network model
- Simulate feedback found in the visual cortex
- Show connection between Bayesian inference and network model

Biological background



- Spiking neural networks
- Winner-Take-All networks
- Modular structure of the brain
- Hierarchical structure of the brain
- Feedback mechanisms in cortical hierarchies



Kanizsa square, Lee TS (2003)

Biological background



- Probabilistic brain
- Synaptic plasticity

1

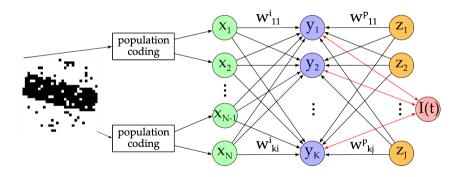
Theoretical background



- Bayesian inference gives the probability of an hypothesis given related evidence
- $P(H|E) = \frac{P(E|H)P(H)}{P(E)}$
- Network model of Nessler et al. (2013) used and expanded
- Nessler et al. (2013) claimed that synaptic weights converge towards the log of probability

The network





Methodology



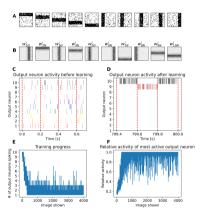
- Simulation was performed in Python
- Simulation step size was 1 ms
- Pixels of input images and the prior had a noise level of 10%



- Network learned to group horizontal and vertical bars into 10 groups
- After training ambiguous images with 1 horizontal and 1 vertical bar were shown
- Network was able to focus on individual bars, due to prior neurons

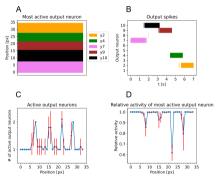
4



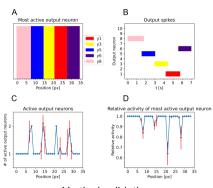


Training plot



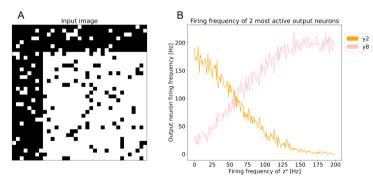


Horizontal validation



Vertical validation





Variable prior activity

1

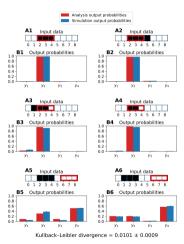
Analysis and simulation of the network 1



- usage of smaller 1-D images to make network easier to analyse
- Mathematical derivation of Bayesian likelihood, prior and posterior
- Derived synaptic weights from Bayesian likelihood and prior
- Simulated network with those weights and fitted hyperparameters
- Compared Bayesian posterior to output of the simulation

Analysis and simulation of the network 2





L

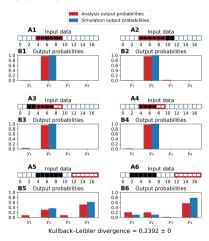
Transferability of hyperparameters 1



- Input size and prior neuron firing rate was doubled
- Network was simulated with same hyperparameters of smaller network, to check if they are applicable to any network size

Transferability of hyperparameters 2





Training with predetermined hyperparameters 1



- Determined hyperparameters were used to train weights
- Trained weights were compared to analytically determined weights

C



Training with predetermined hyperparameters 2



| Α | Learned <i>P^{X Y}</i> | | | | | | | | |
|---|--------------------------------|------|------|------|------|------|------|------|------|
| | 0.52 | 0.49 | 0.53 | 0.06 | 0.1 | 0.08 | 0.12 | 0.11 | 0.06 |
| | 0.09 | 0.07 | 0.49 | 0.49 | 0.51 | 0.09 | 0.09 | 0.09 | 0.06 |
| | 0.07 | 0.08 | 0.08 | 0.06 | 0.51 | 0.5 | 0.52 | 0.07 | 0.1 |
| | 0.11 | 0.1 | 0.12 | 0.07 | 0.09 | 0.06 | 0.53 | 0.46 | 0.51 |

| Learned P ^{Y Z} | | | | | | | | |
|--------------------------|------|------|------|------|--|--|--|--|
| | 1.14 | 0.02 | 0.02 | 0.02 | | | | |
| | 0.03 | 1.17 | 0.03 | 0.01 | | | | |
| | 0.02 | 0.02 | 1.15 | 0.02 | | | | |
| | 0.02 | 0.03 | 0.03 | 1.17 | | | | |

| В | Calculated P ^{X Y} | | | | | | | | |
|---|-----------------------------|-----|-----|-----|-----|-----|-----|-----|-----|
| | 0.9 | 0.9 | 0.9 | 0.1 | 0.1 | 0.1 | 0.1 | 0.1 | 0.1 |
| | 0.1 | 0.1 | 0.9 | 0.9 | 0.9 | 0.1 | 0.1 | 0.1 | 0.1 |
| | 0.1 | 0.1 | 0.1 | 0.1 | 0.9 | 0.9 | 0.9 | 0.1 | 0.1 |
| | 0.1 | 0.1 | 0.1 | 0.1 | 0.1 | 0.1 | 0.9 | 0.9 | 0.9 |

| Calculated P ^{riz} | | | | | | |
|-----------------------------|------|------|------|--|--|--|
| 0.9 | 0.03 | 0.03 | 0.03 | | | |
| 0.03 | 0.9 | 0.03 | 0.03 | | | |
| 0.03 | 0.03 | 0.9 | 0.03 | | | |
| 0.03 | 0.03 | 0.03 | 0.9 | | | |

Analysis of model



- Analysed impact of hyperparameters
 - Firing rate of input neurons
 - Firing rate of prior neurons
 - Decay time constant
- Connection between model and Bayesian inference was shown
 - Network outputs spike according to Bayesian posterior
 - Trained weights converge towards the log of their respective probabilities

Conclusion



- Thesis provided insight to hierarchical spiking Winner-Take-All network model
- Showed that the network model can simulate effects like attention and changing beliefs through feedback
- Provided ideas on how to further analyse and improve the model

Sources



- Lee TS, Mumford D. (July 2003). "Hierarchical Bayesian inference in the visual cortex." In: J Opt Soc Am A Opt Image Sci Vis. DOI: doi:10.1364/josaa.20.001434
- Nessler, Bernhard et al. (Apr. 2013). "Bayesian Computation Emerges in Generic Cortical Microcircuits through Spike-Timing-Dependent Plastic ity." In: PLOS Computational Biology 9.4, pp. 1–30. doi: 10.1371/journal. pcbi.1003037. url: https://doi.org/10.1371/journal.pcbi.1003037