Eunho (Chris) Jung

1-236-512-2805 | christopher.eunho@gmail.com | github.com/Christopher-Eunho

EDUCATION

Bachelor's in Computer Science, University of British Columbia (UBC) - Vancouver

Nov 2024(Expected)

- CGPA: 3.9 / 4.0
- Relevant Courses: <u>Basic Algorithms and Data Structure</u>, <u>Software Construction</u>, <u>Computer Hardware and Operating Systems</u>, <u>Introduction to Relational Databases</u>, <u>Introduction to Computer Networking</u>, <u>Applied Machine Learning</u>, <u>Introduction to Data Science</u>

Bachelor's in Engineering (Mechanical), Kyungpook National University (KNU) - South Korea

Feb 2019

PROFESSIONAL EXPERIENCE

Software Development Engineer Intern, Amazon (Alexa Skills Kit) - Canada

May 2023 - July 2023

- Developed an infrastructure for service that recommends contextually relevant contents for Alexa device users
- Used Java and AWS CDK to develop an API that receives user contexts from device and dynamically provides recommended contents with interactive UI
- Provided team with a new way to recommend contents which is expected to increase retention of 2MM+ users

Software Developer Co-op, Lucid Vision Labs (Software) - Canada

Sep 2022 - May 2023

Machine Vision Plugin Development

- Developed plugins for machine vision software that improved the quality and utility of the camera stream in C++
- Applied image processing algorithms such as reflection correction and shading correction utilizing OpenCV library
- Implemented real-time status updates and logging, enabling users to easily monitor the functionality of the plugin

Testing for Machine Vision Software

- Developed test suites for various feature modules such as video stream, file saving, and hotkey using Google Test
- Created testing tools that efficiently simulate desired testing situations while covering the core logic of the system
- Caught errors, identified edge cases, and fixed the bugs leading to improvements in software performance

Mechanical Design Engineer, SEMES (Photo Spinner) – South Korea

Jan 2019 - Jun 2020

- Designed robot hardware systems of semiconductor manufacturing equipment using 3D and 2D CAD tools
- Solved complex engineering problems (Stress analysis, life cycle analysis and etc.) to meet customers' needs

SKILLS

Programming: Python, JavaScript, TypeScript, Java, C/C++, HTML/CSS,

Frameworks/Tools: AWS CDK, React, NodeJS, Firebase, Express, MongoDB, Webpack, Babel, Selenium, JUnit

Version Control System: Git/Github

PROJECTS

ETUBE | Solo Project (Github Repo)

Jan - May 2022

- An application where users can create accounts and post videos (Youtube clone)
- Implemented CRUD (video and user) and search feature using database based on MVC structure
- Developed a routing system handing undesirable approaches using browser cookie and middleware
- Other features: login using passwords using bcrypt hashing, social authentication using Github OAuth2.0, and etc.

Skills: JavaScript, NodeJS, MongoDB, Express, Babel, Webpack, HTML, CSS **ECO BUS** | Team of 4 | Role: Lead Programmer and Product Owner (Github Repo)

May 2021

- A web app to incentivize users to take public transportation by searching routes with CO2 emissions they save
- The app features Google map, route search, auto-completed locations, user & history tracking, and social login
- Went through automated tests using Selenium IDE based on various user experiences possible
 Skills: JavaScript, ReactJS, MongoDB, Firebase, Google Maps API, Selenium IDE, HTML and CSS