Author: Christopher Stark Created on September 27th, 6:38PM Purpose: Flowchart for CrapsV6 **System Libraries** Main I/O Stream ctime cstdlib fstream iomanip **Declare variables** string in,inName cmath out,outName standard namespace nGames mxThrw,numThrw,ImGames size,wins,losses beg,end **User Libraries** None Open Input file Open Output file **Global Constants** float PERCENT=100.0f True True nGames>ImGames nGames=ImGames in>>nGames **Function Prototypes** Char rollDie=rolls dice void fileDps=FIle Display void scrnDsp=Screen Display While-Loop void crpGame=Plays Craps Return nGames Page 2





