

**Author:** Christopher Stark  
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**Purpose:** Flowchart for CrapsV6

**System Libraries**  
I/O Stream  
ctime  
cstdlib  
fstream  
iomanip  
string  
cmath  
standard namespace

**User Libraries**  
None

**Global Constants**  
float PERCENT=100.0f

**Function Prototypes**  
Char rollDie=rolls dice  
void fileDps=File Display  
void scrnDsp=Screen Display  
void crpGame=Plays Craps







