

# An Overview of all SSI Standardization

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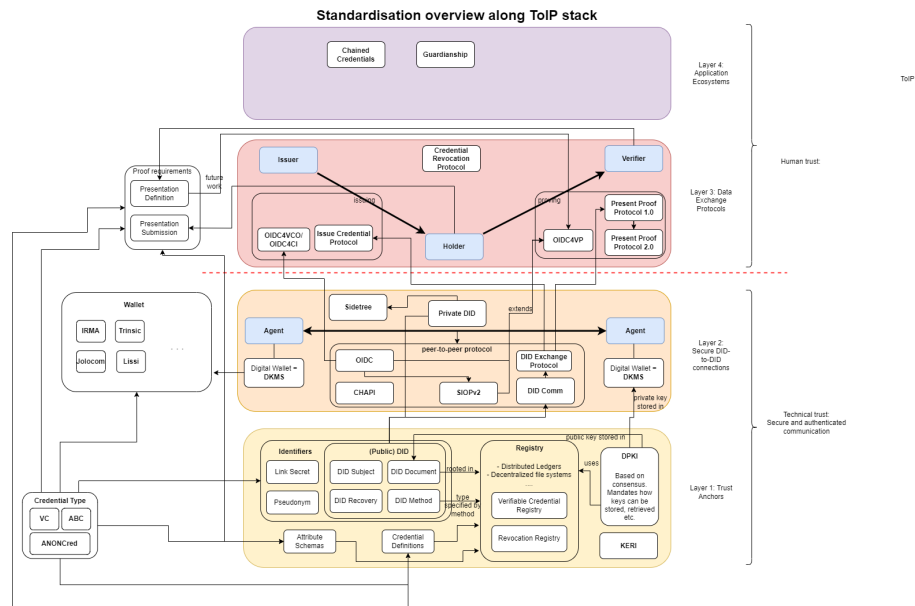
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## Introduction

Various groups of people, such as DIF, W3C, eSSIF-Lab, Sovrin, etc. are working on standardizing SSI-related technologies. We see work being done that ranges from high-level concepts such as guardianship, to models (ToIP, VC Data Model, eSSIF-Lab mental models) to actual technology such as peer-to-peer protocols (DIDComm), DIDs, etc. Currently, it can be quite a task to figure out how one standard  $x$  connects to another  $y$ . Can standard  $x$  be used for SSI? Are standards  $x$  and  $y$  competing with each other? Is standard  $x$  dependent of  $y$ ? By making an overview of SSI-related standards and by making connections between the standards, these questions can be answered more easily.

## Making an Overview

Below you can see my first attempt to create an overview of the standards I have encountered so far, structured along the ToIP stack. The ToIP stack is divided into four layers, as can be seen on the right of the image. In **layer 1: trust anchors**, we have various technologies that serve as a trust anchor for the higher layers. The type of identifier (DIDs, link secrets, ...) and registry (blockchain, no blockchain, Ethereum blockchain, ...) influence the type of peer-to-peer protocol that is used in **layer 2: secure DID-to-DID connections** which in turn influences the choice of issuing or verifying protocol in **layer 3: data exchange protocols**. Whether one choice of technology influences another, how much and in what way is to be investigated.



This overview is not complete and it needs to be checked for correctness. I could use the help of the RWOT community to come to a correct and complete overview.