

Professional Experience

Software Engineer - Lockheed Martin Corporation

May 2020 - Present

- Design, develop, test, and deploy full-stack applications for various enterprise clients
- Deliver high-quality, innovative products to meet customer requirements and expectations
- Create complex, distributed simulation systems using advanced software processes
- Design and build frontend UI for multiple simulation systems, ensuring strong user experience
- Introduce new design methodologies and work effectively in teams for efficient software development
- Contribute to and enhance the organization's delivery and automation goals

Education

Master of Computer Science (Cybersecurity Concentration)

Aug. 2020 - Aug. 2022

Arizona State University: School of Computing and Augmented Intelligence

Bachelor of Science: Computer Science

Aug. 2018 - May 2020

Temple University: College of Science and Technology

Associate of Science: Mathematics

May 2018 - Aug. 2019

Bucks County Community College

Associate of Science: Computer Science

Aug. 2015 - May 2018

Bucks County Community College

Relevant Skills

Agile, Scrum, and Kanban Development Methodologies	Strong Communication, Research and Teaching Skillset	Full-Stack Development, DevSecOps Lifecycle
JavaScript, TypeScript, Node, Python, Deno, Lisp	Amazon Web Services (AWS) Google Cloud Platform (GCP)	Jira, Bitbucket, Confluence, Jenkins, GitLab
CI/CD Pipeline Design, Microservice Architecture	Ansible, Terraform, Artifactory, Rancher, Docker, Kubernetes	Grafana, JUnit, Cucumber, Robot Framework, Chef

Certifications & Credentials	Source	Dates Valid
Become a Thought Leader	LinkedIn Learning	Aug. 2022 - Forever
Master the OWASP Top 10	LinkedIn Learning	Aug. 2022 - Forever
DevOps Engineering on AWS	ExitCertified	Jun. 2021 - Forever
United States Security Clearance: Secret	DOD/DCSA	Jul. 2020 - Present