DaiglePS2.R

2011home

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```
## Chris Daigle
## Homework 1

## Exercise 1
# Using the vector operation in R, obtain the slope coefficient
set.seed(2)
x <- rchisq(20, 5)

e <- rnorm(length(x), 0, 5)

y <- 3 + 2*x + e

b_hat <- (sum((x-mean(x))*(y-mean(y))))/(sum((x-mean(x))^2))
print(b_hat)</pre>
```

```
## [1] 2.155596
```

```
## Exercise 2
vector1 <- rbinom(100, 1, 0.5)
x2.3 <- seq(-1,1)
x2.2 <- 0
x2.1 <- rep(x2.2,100)
vector2 <- x2.1 + x2.3</pre>
```

```
## Warning in x2.1 + x2.3: longer object length is not a multiple of shorter
## object length
```

vector2

```
[1] -1 0 1 -1 0 1 -1 0 1 -1 0 1 -1 0 1 -1 0 1 -1
##
##
         1 - 1 \quad 0 \quad 1 - 1 \quad 0 \quad 1 - 1
                                 0 1 -1 0 1 -1 0 1 -1 0 1 -1
##
         0 \quad 1 \quad -1 \quad 0 \quad 1 \quad -1
                           0
                             1 -1 0 1 -1 0 1 -1 0
                                                        1 - 1 0
    [70] -1 0 1 -1 0 1 -1 0
                                1 -1 0 1 -1 0 1 -1 0 1 -1 0 1 -1
##
         1 -1 0 1 -1 0 1 -1
##
   [93]
```

```
same <- which(vector1 == vector2)
print(same)</pre>
```

```
## [1] 2 3 6 15 18 26 27 32 35 41 47 48 50 56 57 68 72 75 80 83 84 89 93
## [24] 98
```

```
## Exercise 3
poker_vector <- c(140, -50, 20, -120, 240)
roulette_vector <- c(-24, -50, 100, 350, 10)

days_vector <- c("Mon", "Tue", "Wed", "Thu", "Fri")
names(poker_vector) <- days_vector
names(roulette_vector) <- days_vector

poker_midweek <- poker_vector[c("Tue", "Thu")]

ave_poker_midweek <- mean(poker_midweek)

max_poker_vector <- max(poker_vector)
print(max_poker_vector)</pre>
```

```
## [1] 240
```

```
loc_max_poker_vector <- which.max(poker_vector)
print(loc_max_poker_vector)</pre>
```

```
## Fri
## 5
```

```
poker_rev_larger <- which(poker_vector > roulette_vector)
print(poker_rev_larger)
```

```
## Mon Fri
## 1 5
```

```
total <- poker_vector + roulette_vector
total_poker <- sum(poker_vector)
print(total_poker)</pre>
```

```
## [1] 230
```

```
total_roulette <- sum(roulette_vector)
print(total_roulette)</pre>
```

```
## [1] 386
```

```
total_poker > total_roulette
```

```
## [1] FALSE
```

```
## Exercise 4
set.seed(pi)
num <- sample(1:10, 1000, TRUE)
a <- sample(1:20, 20, TRUE)
num[num == a] <- NA
num</pre>
```

```
## [1] 6 13 14 103 119 142 152 172 173 177 182 194 213 233 241 266 301
## [18] 302 306 313 372 381 382 383 393 399 401 422 434 472 477 484 488 497
## [35] 514 544 583 622 634 637 642 661 673 677 679 694 701 717 748 757 768
## [52] 783 786 808 839 844 852 862 863 866 868 873 877 882 914 924 926 934
```