Christopher Emerson

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OBJECTIVE

Design-focused and research-driven Experience Architecture student passionate about creating impactful experiential and user-centered designs. Enthusiastic about leveraging expertise in environmental design, wayfinding, and UX research. Eager to apply strong project management and cross-functional collaboration skills to craft innovative solutions that enhance human interactions, shape meaningful experiences, and drive transformative outcomes.

EDUCATION

Michigan State University

East Lansing, Michigan

B.A in Experience Architecture

Graduation Date: May 2025

Relevent Coursework: AutoCAD, Urban Planning, Construction Management, User Research, Adobe Creative Suite, Design Thinking

Dean's List (2022-2023) | UX Club Member | Men's Club Soccer

Languages: Advanced Chinese (Mandarin)

WORK EXPERIENCE

Rockford Construction

Grand Rapids, Michigan

Project Manager Intern / Project Engineer Intern

Jan 2023 - Jan 2025

- Gained professional construction environment experience, coordinating with trade partners, foremen, architects, and project managers.
- Utilized Procore to streamline communication between various teams, ensuring project timelines and design specifications were integrated.
- Interpreted architectural drawings and design requirements, translating these into actionable tasks for on-site teams.

YMCA Ann Arbor, Michigan

Gym Counselor

Jan 2018 - Aug 2022

- · Engaged community through youth programs and local health initiatives
- Resolved customer concerns using empathy and problem-solving
- Developed strong communication, conflict resolution, and empathy soft skills critical in collaborative design environments.

DESIGN EXPERIENCE

Taproot Law Firm

User Researcher (User Research Case Study)

Marquette, Michigan

Jan 2024 - May 2024

· Applied user research principles to improve the accessibility and usability of the firm's client-facing services.

- Focused on accessibility principles and inclusive design methods
- Employed interviews, surveys, and usability testing to uncover pain points, ensuring an inclusive design approach.
- · Demonstrated how user-centered methods can inform broader design practices, including environmental and digital touchpoints.

SKILLS & TOOLS

AEC & Enviornmental Design: Familiarity with AEC collaboration processes (RFI, submittals, design specs), wayfinding principles, signage systems, and environmental graphics.

Design: Adobe Photoshop, Illustrator, InDesign; knowledge of brand identity and graphic communications.

Prototyping: Wireframes, Low & High-Fidelity Mockups, Clickable Prototypes, AutoCAD drawings, and basic 3D modeling (where relevant).

Software & Collaboration: Procore (construction coordination), Microsoft Office, **Soft Skills:** Communication, Collaboration, Presentation, Iteration, Problem Solving

LEADERSHIP & VOLUNTEERING

Volunteering: Local food distribution programs, Math tutoring for underserved youth

Roles: Camp Counselor, Youth Sports Instructor & Referee