

# Bachelor of Information Technology – BInfoTech School of Information Technology

IT6x30 - Internet Application Development

**Assignment 2** 

**Due Date**: Week 11 (25 May 2018)

**Total Marks**: 100 marks (35% of course total)

This is a group assignment. Form a group of two to three. Submit your group work in an electronic format via Moodle site. Please place all files in a compressed folder prior to submission.

Where specified, you need to upload your work to allocated server host.

## **Academic Dishonesty**

Plagiarism is the use of someone else's work without attributing it. Plagiarism is seen as academic dishonesty and is a serious and punishable academic offense. Award of a zero mark will be given for such offense.

## **Late Submission Penalty**

If an assignment is handed in late without an extension granted in writing, a zero mark will be awarded.

#### **Assessment Overview**

This course requires students to implement an internet application of their choice that is suitable for a business purpose, using PHP and MySQL. The project consists of 2 (two) parts, i.e. front-end and back-end developments.

This assignment forms the back-end part of the project development.

## **Assessment Requirements**

Below are the basic assessment requirements:

- 1. Carry on with the internet application that you have designed in your Assignment 1, front-end development.
- 2. The internet application needs to be fully functional.
- 3. Database contains some test data.
- 4. Host the internet application on the Faculty's server.
- 5. Write a user's manual.

#### **Assessment Submission**

You are to submit the following onto Moodle in a single compressed file:

- 1. All HTML, CSS, and PHP pages.
- 2. Database scripts used to create tables and preloaded contents.
- 3. A user's manual.

## **Marking Criteria**

Your assessment is marked as follows:

- Completion and overall functionality of the internet application.
  (60 marks)
- 2. A user's manual that covers major parts of the internet application. (20 marks)
- Use of coding technique and approach for easy maintenance, better scalability and security, and internal documentation.
   (20 marks)