

src/libs/gui/src/inputstate.cpp

```
graph TD; A[src/libs/gui/src/inputstate.cpp] --> B[crl-basic/gui/inputstate.h]; B --> C[GLFW/glfw3.h]; B --> D[map];
```

The diagram illustrates the dependencies of the file `src/libs/gui/src/inputstate.cpp`. It is shown as a grey box at the top. A blue arrow points down to a white box labeled `crl-basic/gui/inputstate.h`. From this central box, two blue arrows branch out to two grey boxes at the bottom: `GLFW/glfw3.h` on the left and `map` on the right.

crl-basic/gui/inputstate.h

GLFW/glfw3.h

map