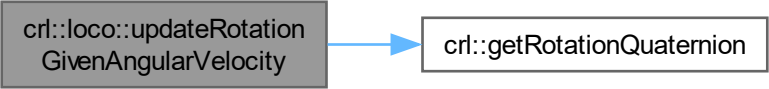


cr1::loco::updateRotation  
GivenAngularVelocity



```
graph LR; A[cr1::loco::updateRotation  
GivenAngularVelocity] --> B[cr1::getRotationQuaternion]
```

A diagram showing a call from the function `cr1::loco::updateRotation` to the function `cr1::getRotationQuaternion`. The first box is gray and contains the text `cr1::loco::updateRotation` and `GivenAngularVelocity`. A blue arrow points from this box to a white box on the right, which contains the text `cr1::getRotationQuaternion`.

cr1::getRotationQuaternion