

cr1::loco::RBEngine  
::loadRBsFromFile

```
graph LR; A["cr1::loco::RBEngine  
::loadRBsFromFile"] --> B["cr1::loco::RBLoader  
::populateRBEngine"]; B --> C["cr1::loco::RBEngine  
::addJointToEngine"]
```

cr1::loco::RBLoader  
::populateRBEngine

cr1::loco::RBEngine  
::addJointToEngine