


`crl::getVectorsOrthogonalTo`



```
graph LR; A[crl::getVectorsOrthogonalTo] --> B[crl::V3D::cross]
```

The diagram consists of two rectangular boxes connected by a blue arrow. The left box is gray and contains the text `crl::getVectorsOrthogonalTo`. The right box is white and contains the text `crl::V3D::cross`. A blue arrow points from the right side of the gray box to the left side of the white box.

`crl::V3D::cross`