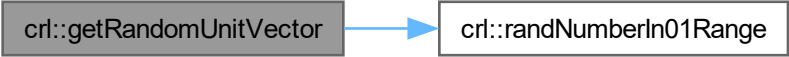


`crl::getRandomUnitVector`



```
graph LR; A[crl::getRandomUnitVector] --> B[crl::randNumberIn01Range]
```

A diagram showing a function call. On the left, a gray rectangular box contains the text `crl::getRandomUnitVector`. A blue arrow points from the right side of this box to the right side of another rectangular box on the right. This second box is white with a black border and contains the text `crl::randNumberIn01Range`.

`crl::randNumberIn01Range`