

crl::loco::Robot::draw



```
graph LR; A[crl::loco::Robot::draw] --> B[crl::loco::RBRenderer::drawCollisionShapes];
```

The diagram illustrates a function call. A light gray box on the left contains the text 'crl::loco::Robot::draw'. A blue arrow points from this box to a darker gray box on the right, which contains the text 'crl::loco::RBRenderer::drawCollisionShapes'.

crl::loco::RBRenderer
::drawCollisionShapes