

ImPlot::GetColormapName



```
graph LR; A[ImPlot::GetColormapName] --> B[ImPlotColormapData::GetName]
```

The diagram consists of two rectangular boxes connected by a blue arrow. The left box is gray and contains the text 'ImPlot::GetColormapName'. The right box is white with a black border and contains the text 'ImPlotColormapData::GetName'. A blue arrow points from the right side of the gray box to the left side of the white box.

ImPlotColormapData
::GetName