

crl::loco::SimpleLocomotion
TrajectoryPlanner::drawTrajectories

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graph LR; A[crl::loco::SimpleLocomotionTrajectoryPlanner::drawTrajectories] --> B[crl::GenericTrajectory::getKnotCount]; A --> C[crl::GenericTrajectory::getKnotValue];
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crl::GenericTrajectory
::getKnotCount

crl::GenericTrajectory
::getKnotValue