

Day 3

Joystick Desired thrust, pitch

P control (pitch)

D control (pitch)

I control (pitch)

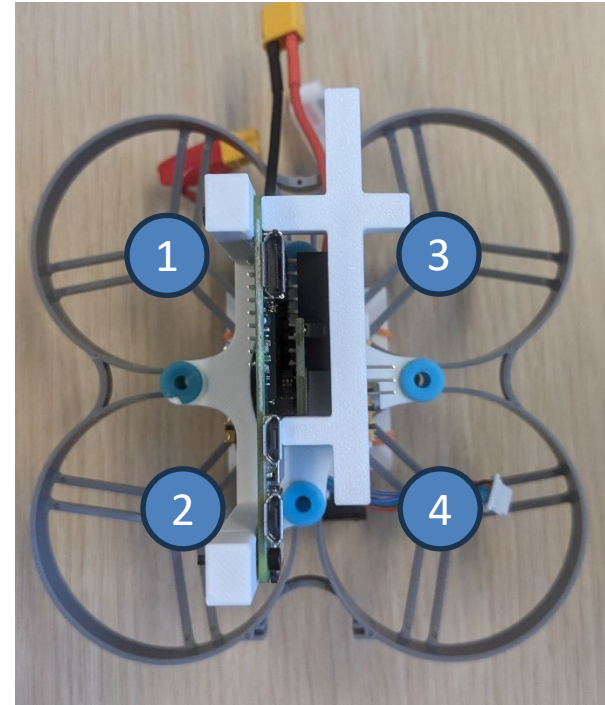
PID (pitch)

Administration

- Make sure you include all requested info in reports.
 - Graphs from class should be in reports
 - Label graphs!
 - Submit code as .cpp and report as .pdf
- Practice flying!
- Team should work together on same tasks, not divide and conquer
- Submit report on time, no late submissions allowed

Motors

- 4 motors with independent speed control
- Speed between 0 and 2000
- Create an array for motor commands:
 - `Int motor_commands[4];`
- And then set motors with a function:
 - `void set_motors()`



Thrust

- Moves robot up and down vertically without effecting any other tilt.
- Motor1=Thrust
- Motor2=Thrust
- Motor3=Thrust
- Motor4=Thrust
- Thrust minimum = 0
- Thrust maximum = 2000
- Variables:
 - Thrust_neutral
 - Thrust_amplitude

Thrust joystick

- When Joystick is highest
 - $\text{Thrust} = \text{Thrust_neutral} + \text{Thrust_amplitude}$
- When Joystick is middle
 - $\text{Thrust} = \text{Thrust_neutral}$
- When Joystick is lowest
 - $\text{Thrust} = \text{Thrust_neutral} - \text{Thrust_amplitude}$
- Linear between these points



Pitch error

- Pitch error = desired pitch - measured pitch
 - Measured pitch from complementary filter
 - Desired pitch from joystick
- Goal of robot controller is to have no pitch error

Joystick desired pitch

- Variables:
 - Pitch_amplitude (degrees)
- When Joystick is highest
 - Pitch_desired = -pitch_amplitude
- When Joystick is middle
 - Pitch_desired = 0
- When Joystick is lowest
 - Pitch_desired = pitch_amplitude
- Linear between these points



Pitch proportional control

- More the robot tilts away from desired pitch, the stronger it torques to the desired pitch.
- Pitch torque \propto pitch error
- Motor command = thrust $\pm P_{\text{gain}} * P_{\text{error}}$
 - \pm means 2 motors are +, two are -
- Try a value of P_{gain} of 10

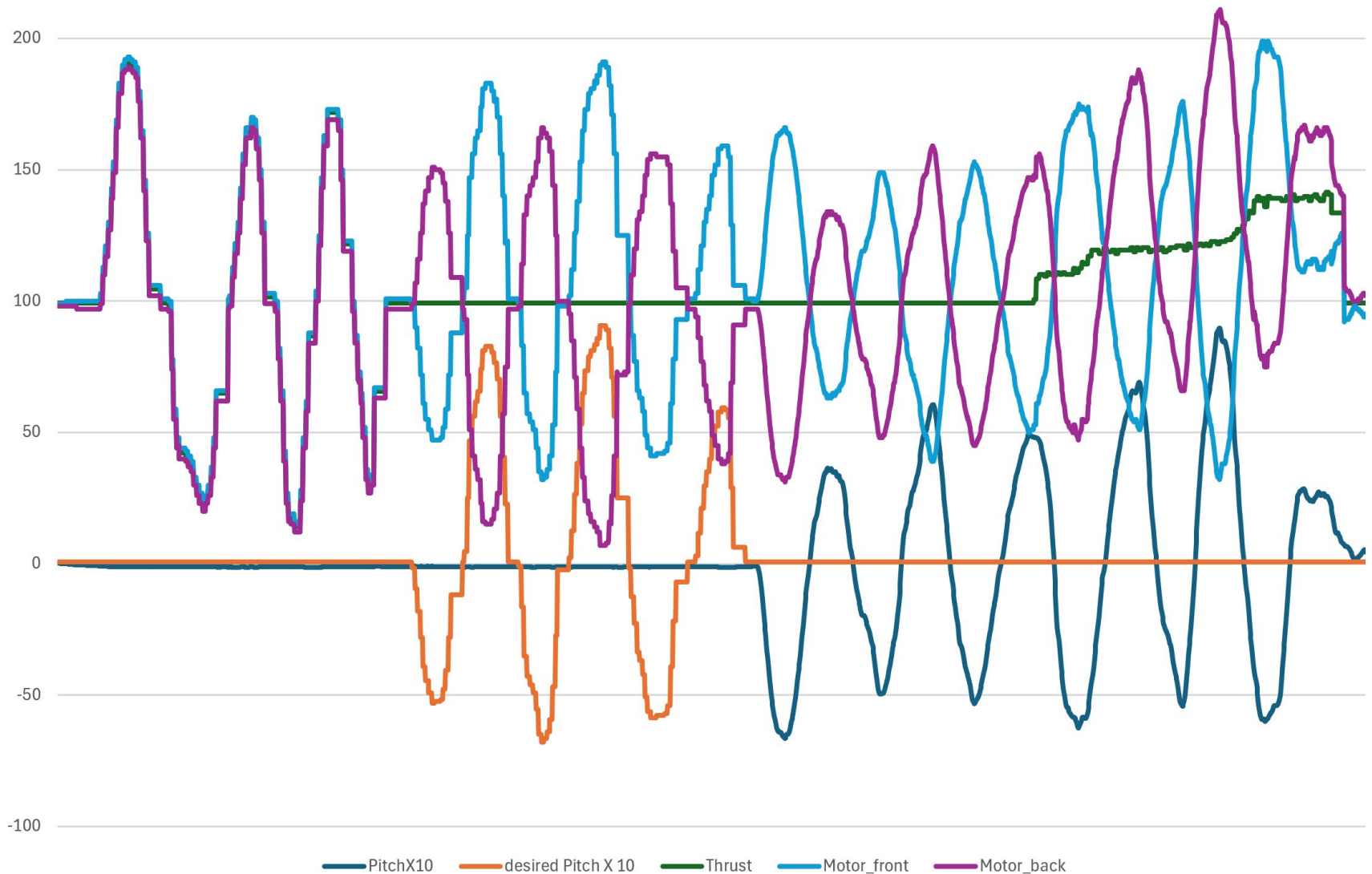
Pitch proportional control

- $\text{Motor1} = \text{thrust} \pm P_{\text{gain}} * P_{\text{error}}$
 - $\text{Motor2} = \text{thrust} \pm P_{\text{gain}} * P_{\text{error}}$
 - $\text{Motor3} = \text{thrust} \pm P_{\text{gain}} * P_{\text{error}}$
 - $\text{Motor4} = \text{thrust} \pm P_{\text{gain}} * P_{\text{error}}$
- \pm means 2 motors are +, two are -
- Try a value of P_{gain} of 10

Milestone 1

1. P (proportional) controller, including safety
 - Control+C, Gyro limit, roll/pitch limit, joystick kill.. All kill motors (set to 0) with explanation and exits program
 - Plot the following on one graph
 - Motor speeds, desired thrust, desired pitch, measured pitch (from comp filter)
 - Show on level ground with thrust changes
 - Show on level ground with desired pitch changes
 - Show moving the imu with hands off joystick
 - Show moving the imu with joystick thrust commands~150
 - Set the following values (for nicer graphs, plot $\text{pitch} \times 10, \text{desired_pitch} \times 10$):
 - $\text{pitch_amplitude} = 10$
 - $\text{Thrust_neutral} = 100$
 - $\text{Thrust_amplitude} = 100$

Milestone 1



Pitch derivative control

- Keeps the robot from moving too quickly in pitch.
- The faster robot rotates in pitch, the stronger it torques to slow down the pitch speed.
- Pitch torque \propto pitch velocity
- Motor command = thrust $\pm D_{\text{gain}} * \text{Pitch}_{\text{speed}}$
- How to measure pitch speed?

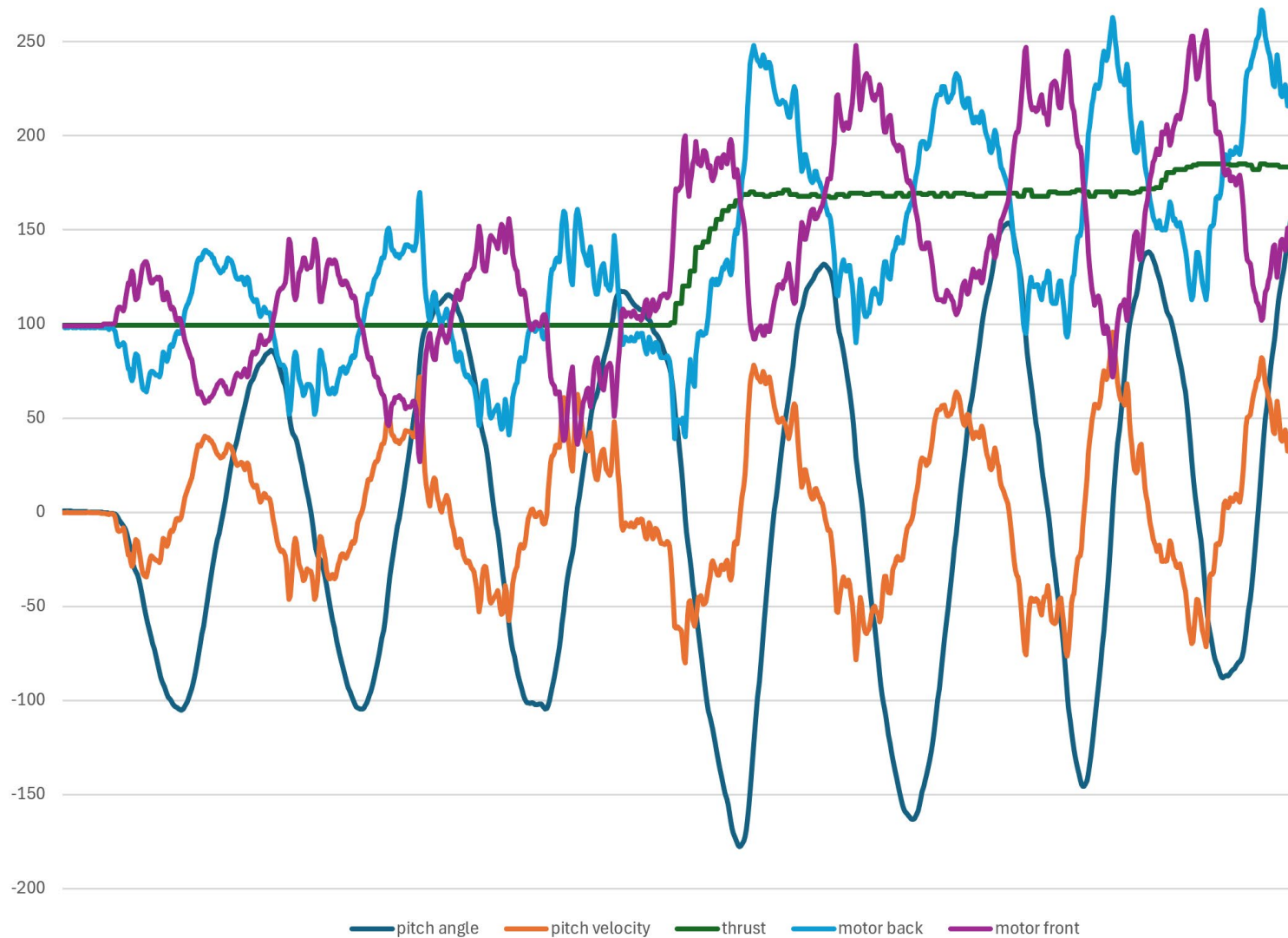
Pitch derivative control

- $\text{Motor1} = \text{thrust} \pm D_{\text{gain}} * \text{Pitch}_{\text{speed}}$
- $\text{Motor2} = \text{thrust} \pm D_{\text{gain}} * \text{Pitch}_{\text{speed}}$
- $\text{Motor3} = \text{thrust} \pm D_{\text{gain}} * \text{Pitch}_{\text{speed}}$
- $\text{Motor4} = \text{thrust} \pm D_{\text{gain}} * \text{Pitch}_{\text{speed}}$
 - \pm means 2 motors are +, two are -
- Try a value of D_{gain} of 1.0

Milestone 2

1. D (derivative) controller, including safety
 - Control+C, Gyro limit, roll/pitch limit, joystick kill.. All kill motors (set to 0) with explanation and exits program
 - Plot the following on one graph
 - Motor speeds, measured pitch (from comp filter), pitch velocity (from gyro)
 - Show moving the imu with hands off joystick
 - Show moving the imu with joystick thrust commands ~150
 - Set the following values (for nicer graphs, plot pitch*10):
 - Thrust_neutral=100
 - Thrust_amplitude=100

Milestone 2



Pitch Integral control

- The longer the pitch has error, the stronger it torques to the desired pitch (up to a limit).
- Pitch torque $\propto \int$ pitch error
- Every control loop:
$$\text{Integral}_{\text{pitch}} += I_{\text{gain}} * P_{\text{error}}$$
$$\text{Integral}_{\text{pitch}} \text{ should be limited to } \pm I_{\text{saturate}}$$
- Motor command = thrust \pm Integral_{pitch}
— \pm means 2 motors are +, two are -

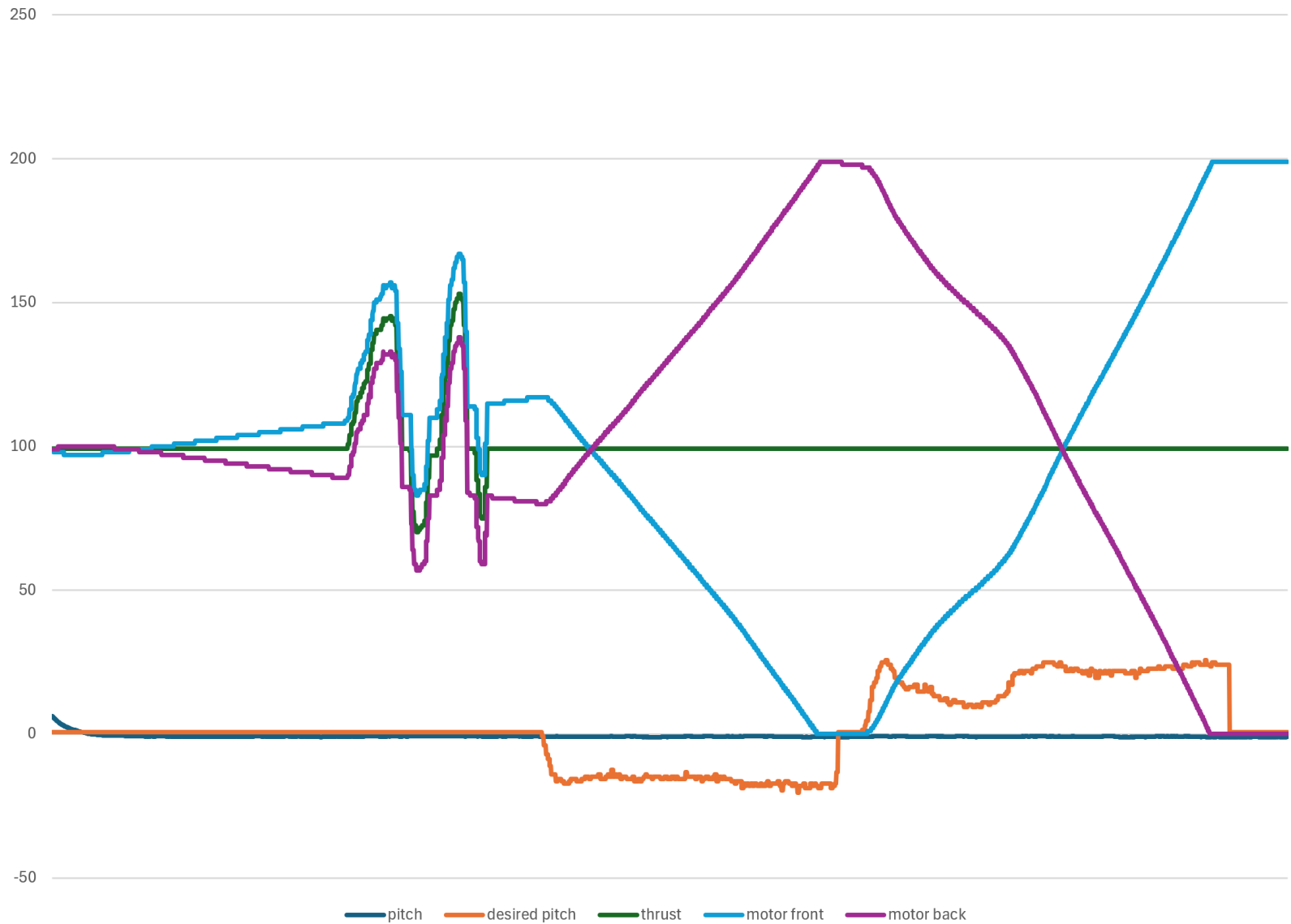
Pitch Integral control

- $\text{Motor1} = \text{thrust} \pm \text{Integral}_{\text{pitch}}$
- $\text{Motor2} = \text{thrust} \pm \text{Integral}_{\text{pitch}}$
- $\text{Motor3} = \text{thrust} \pm \text{Integral}_{\text{pitch}}$
- $\text{Motor4} = \text{thrust} \pm \text{Integral}_{\text{pitch}}$
 - \pm means 2 motors are +, two are -
- Try a value of I_{gain} of .1

Milestone 3

1. I (Integral) controller, including safety
 - Control+C, Gyro limit, roll/pitch limit, joystick kill.. All kill motors (set to 0) with explanation and exits program
 - Plot the following on one graph
 - Motor speeds, thrust, desired pitch, measured pitch (from comp filter)
 - Show on level ground with hands off joystick
 - Show on level ground with joystick thrust commands~150
 - Show on level ground with desired pitch changes of a ~15 degrees until saturation.
 - Set the following values (for nicer graphs, plot pitch*10,desired_pitch*10):
 - $I_{\text{saturation}}=100$
 - Thrust_neutral=100
 - Thrust_amplitude=100

Milestone 3



Putting it all together (for pitch)

- Combine proportional (P), Integral (I), Derivative (D)
 - PID control
- $\text{Motor1} = \text{thrust} \pm P_{\text{gain}} * P_{\text{error}} \pm D_{\text{gain}} * D_{\text{error}} \pm \text{Integral}_{\text{pitch}}$
- $\text{Motor2} = \text{thrust} \pm P_{\text{gain}} * P_{\text{error}} \pm D_{\text{gain}} * D_{\text{error}} \pm \text{Integral}_{\text{pitch}}$
- $\text{Motor3} = \text{thrust} \pm P_{\text{gain}} * P_{\text{error}} \pm D_{\text{gain}} * D_{\text{error}} \pm \text{Integral}_{\text{pitch}}$
- $\text{Motor4} = \text{thrust} \pm P_{\text{gain}} * P_{\text{error}} \pm D_{\text{gain}} * D_{\text{error}} \pm \text{Integral}_{\text{pitch}}$

Milestone 4

1. PID controller, including safety

- Control+C, Gyro limit, roll/pitch limit, joystick kill.. All kill motors (set to 0) with explanation and exits program
- Plot the following on one graph
 - Motor speeds, thrust, desired pitch, measured pitch (from comp filter)
 - Show moving the imu in back and forth between +- 5 degrees in quick steps.
 - Show on level ground with small, slow desired pitch changes
 - Show on level ground with small slow thrust changes.
 - Show on level ground with hands off joystick

Milestone 4

