

grammar Control;

// tokens

NIL : 'nil';

INT : [0-9]+ ;

ID : [a-zA-Z_][a-zA-Z0-9_]* ;

FLOAT : [0-9]+'.'[0-9]+ ;

STRING : "" (~["\r\n" | ""])* "" ;

CHAR : "" ~["\r\n"] "" ;

//skip

WHITESPACE: [\t\r\n]+ -> skip;

COMMENT : '/*' .*? '*/' -> skip;

LINE_COMMENT : '/' ~[\r\n]* -> skip;

// rules

prog: block EOF;

block: (stmt)*

;

stmt: assignstmt

| printlnstmt

| printstmt

| ifstmt

| whilestmt

| switchstmt

| forstmt

| guardstmt

| vectorPpts

| matrixstmt

```
| funcstmt
| callFunction
| returnstmt
;
```

assignstmt

```
: ID '=' expr # reasignacion
| var_type ID ':' primitivo '=' expr # asignacion
| var_type ID ':' primitivo '?' # asignacionNoExpr
| var_type ID '=' expr # asignacionNoPrimitive
| ID '+=' expr # incremento
| ID '-=' expr # decremento
| var_type ID ':' '[' primitivo ']' '=' '[' ']' # asignacionVectorVacio
| var_type ID ':' '[' primitivo ']' '=' '[' listaExp ']' # asignacionVector
| ID '[' expr ']' '=' expr # reasignacionVector
| ID '[' expr ']' '[' expr ']' '=' expr # reasignacionMatrixTwoD
;
```

vectorPpts

```
: ID '.' 'append' '(' expr ')' #vectorAppend
| ID '.' 'removeLast' '(' ')' #vectorRemoveLast
| ID '.' 'remove' '(' 'at' ':' expr ')' #vectorRemoveAt
;
```

matrixstmt

```
: var_type ID ':' '[' '[' primitivo ']' ']' '=' defMatrix #matrixTwoD
| var_type ID ':' '[' '[' '[' primitivo ']' ']' ']' '=' defMatrix #matrixThreeD
;
```

defMatrix

```
: listaValores_Mat
;
```

listaValores_Mat

: '[' listaValores_Mat2 ']

;

lista_Expresiones

: expr (','expr)*

;

listaValores_Mat2

: listaValores_Mat2 ',' listaValores_Mat

| listaValores_Mat

| lista_Expresiones

;

funcstmt

: 'func' ID '('listaParams?')' '{' block '}' #func_sinRetorno

| 'func' ID '('listaParams?')' '->' primitivo '{'block ret='return'? exp=expr?
'}' #func_conRetorno_conTipo

;

callFunction

: ID '('listaParamsCall?')

;

listaParamsCall

: (ID ':'? ref='&'? expr (',' (ID ':'? ref='&'? expr)*

;

listaParams

: ext=(ID | '_')? ID ':' ino='inout'? '['? primitivo isVector=']'? # oneParam

| ext=(ID | '_')? ID ':' ino='inout'? '['? primitivo isVector=']'? ','

listaParams #numParams

;

listaExp

```
: expr #oneExpr  
| expr ',' listaExp # numExpr  
;
```

returnstmt

```
: 'return' expr?  
;
```

printlnstmt

```
: 'println' '(' expr ')'  
;
```

printstmt

```
: 'print' '(' expr (',' expr)*')'  
;
```

ifstmt

```
: 'if' expr '{' block (transfer_sentence)? '}' 'else' ifstmt #else_if  
| 'if' expr '{' block (transfer_sentence)? '}' 'else' '{' block  
(transfer_sentence)? '}' #else  
| 'if' expr '{' block (transfer_sentence)? '}' #ifNormal  
  
;
```

switchstmt

```
: 'switch' expr '{' cases '}' ;
```

cases

```
: (caseblock)* ;
```

caseblock

```
: 'case' expr ':' block ('break')? # unCase
```

```
| 'default' ':' block # unDefault
;
```

whilestmt

```
: 'while' expr '{' block '}'
;
```

forstmt

```
: 'for' ID 'in' expr '...' expr '{' block '}' #forNormal
| 'for' ID 'in' expr '{' block '}'           #forEach
;
```

guardstmt

```
: 'guard' expr 'else' '{' block (transfer_sentence)? '}'
;
```

expr

```
: '!' right=expr           # NotExpr
| '-' right=expr           # negExpr
| left=expr op='%' right=expr # OpExpr
| left=expr op=('*' '/') right=expr # OpExpr
| left=expr op=('+' '-') right=expr # OpExpr
| left=expr op=('>=' '>') right=expr # OpExpr
| left=expr op=('<=' '<') right=expr # OpExpr
| left=expr op=('==' '!=') right=expr # OpExpr
| left=expr op=('&&' '||') right=expr # OpExpr
| '(' expr ')'             # ParExpr
| NIL                      # nilExpr
| INT                      # IntExpr
| STRING                   # StrExpr
| ('true' | 'false')       # BoolExpr
| FLOAT                    # FloatExpr
```

```
| CHAR                # CharExpr
| ID '('listaParamsCall?')' #callFuncAsExpr
| ID                  # IdExpr
| ID '.' 'isEmpty' #vectorIsEmpty
| ID '.' 'count' #vectorCount
| ID '['expr']' #vectorGetElement
| ID '['expr']"'[expr]'" #accessoMatrixTwoD
| 'String' '('expr')' #toString
| 'Int' '('expr')' #toInt
| 'Float' '('expr')' #toFloat

;
```

primitivo

```
: 'Int'
| 'String'
| 'Float'
| 'Bool'
| 'Character'

;
```

transfer_sentence

```
: 'continue'
| 'break'

;
```

var_type

```
: 'let'
| 'var'

;
```