Christopher Oosthuizen

Computer Science student and programmer of eleven years

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github.com/ChristopherOosthuizen Personal Website: chrisoosthuizen.com

Education

University of Houston

Houston, Texas

Bachelors of Science in Computer Science

Aug 2022- expected May 2025

 Relevant courses: Linear Algebra, Statistics, Calculus 1, Calculus 2, Intro to Programming, Algorithms and Data Structures

Experience

SAIL LAB
University of Houston

Research Assistant

Sep 2022- present

- Helped do research on Hallucinations in Large Language Models
- Worked with Pytorch, GPT-4, LLAMA2 and knowledge graphs to identify and fix hallucinations with LLMs
- Independently created data for fine tuning LLM's

Dragon Developers

Houston, Texas

software engineer

November 2023-present

- On a contract job led the development of a dynamic football play application using React and Express.js as a tech stack, enhancing user interaction and performance.
- Implemented OAuth authentication to ensure secure user access and data protection, contributing to robust security measures in the application.
- Optimized application performance through efficient coding practices and rigorous testing, leading to a significant reduction in load times and improved usability

Code Ninjas Houston, Texas

Tutor

2020-2022

- Coding instructor for kids using languages such as Javascript, C#, and Lua
- Worked with kids 5-12 in groups of 5 twice a week.

Activities

Cougar CS University of Houston

Tutor

2023

- Tutor CS Students in all freshman to sophomore level CS classes.
- Spend 4 hours in person tutoring and teaching students in computer science topics each week.
- Tutored about 50 different people through various programming assignments

Personal Projects

ABLaze - 2021

- https://github.com/ChristopherOosthuizen/ABlaze
- Using C++, created a fully compiled programming general purpose programming language with python like syntax.
- A Turing complete programming language, with a standard library and low level programming capabilities.

Rising Tides - 2021

- https://github.com/NickOosthuizen/Rising-Tide
- A fullstack web app utilizing the google cloud API that returns whether a given location is at risk of flooding.
- Used React, SQL and Django to create a advocacy app for the 2021 UCLA Hacks Coding competition

Web Cooster - 2020

- github.com/ChristopherOosthuizen/SearchEngine
- A search engine built from the ground up which required me to make a custom web framework, in-memory database, and web scraper.

Technical Skills

Languages: C++, Java, Bash, C, Node, Python and Javascript

Developer Tools: Linux, Shell Programming, Git, Github, Google Test, AWS

Technologies/Frameworks: Pytorch, Tensorflow, Numpy, React, Svelte, JUnit, CSS, HTML, MASM, and Django