

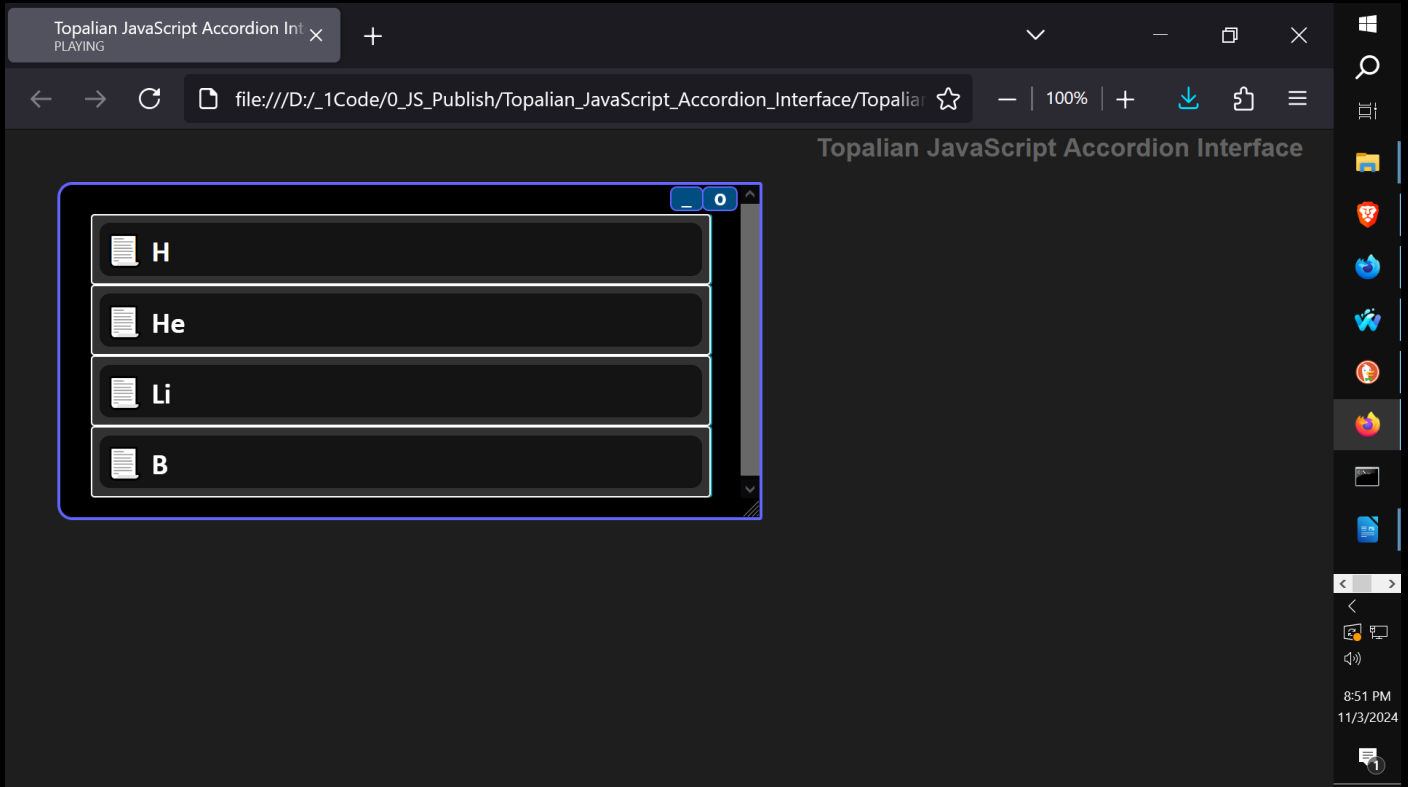
# Topalian JavaScript Accordion Interface

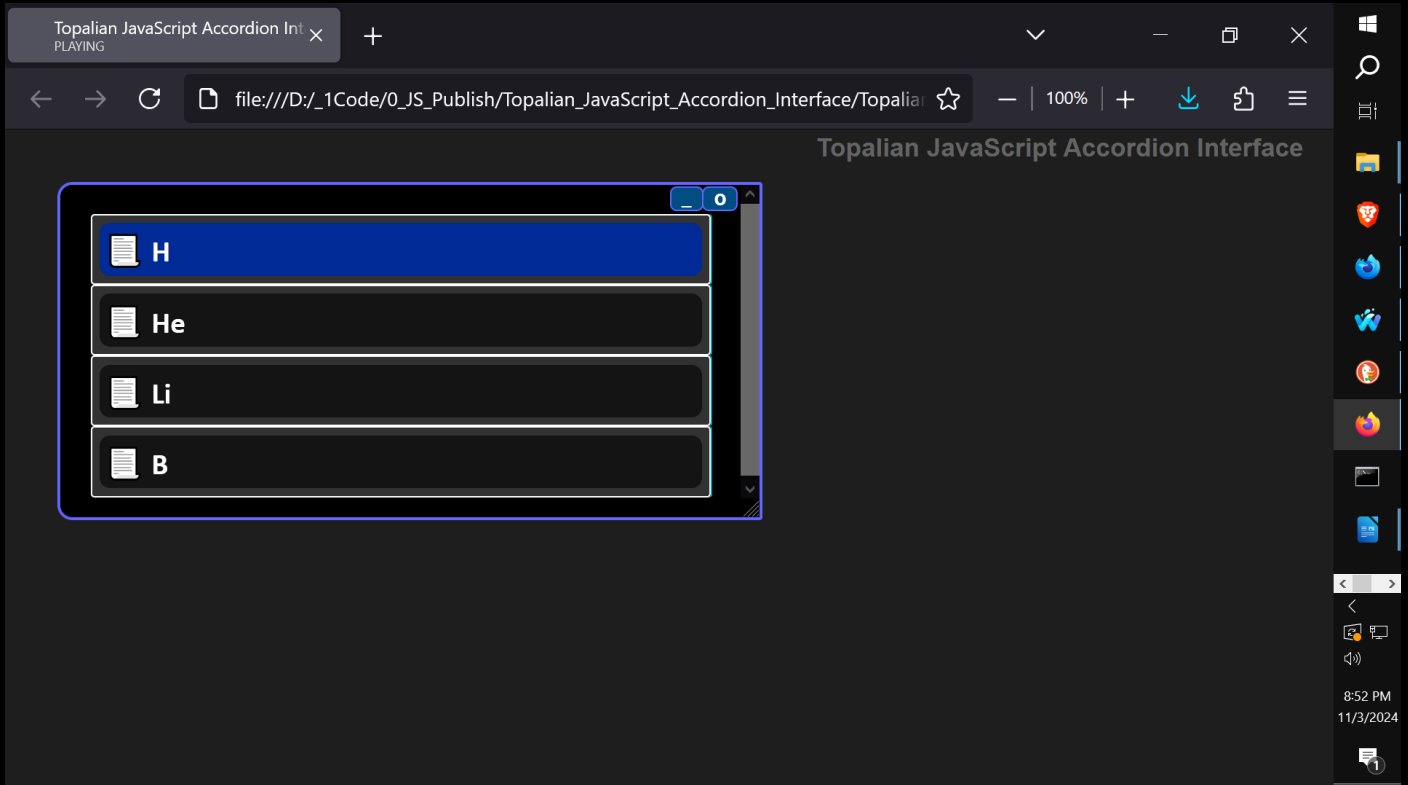
by

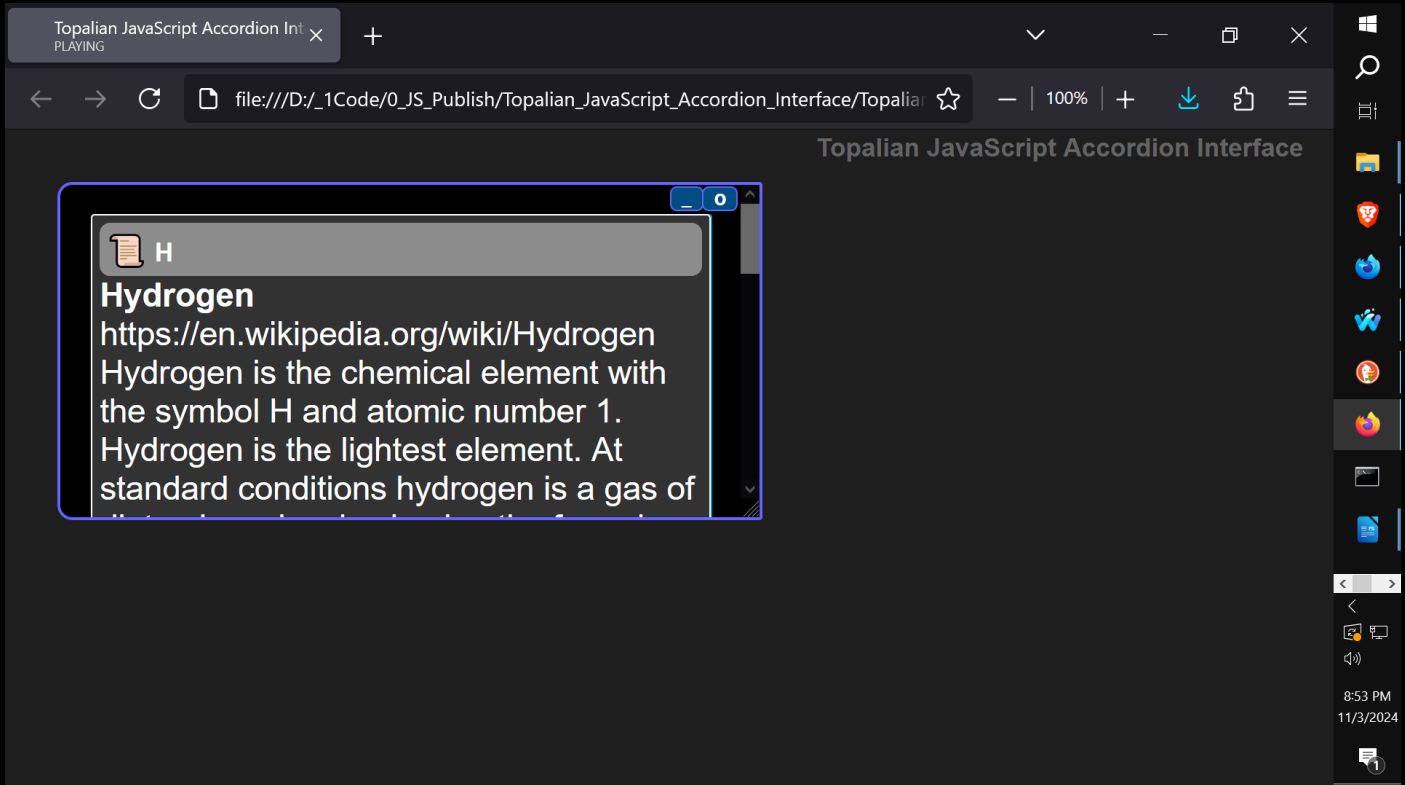
**Christopher Andrew Topalian**

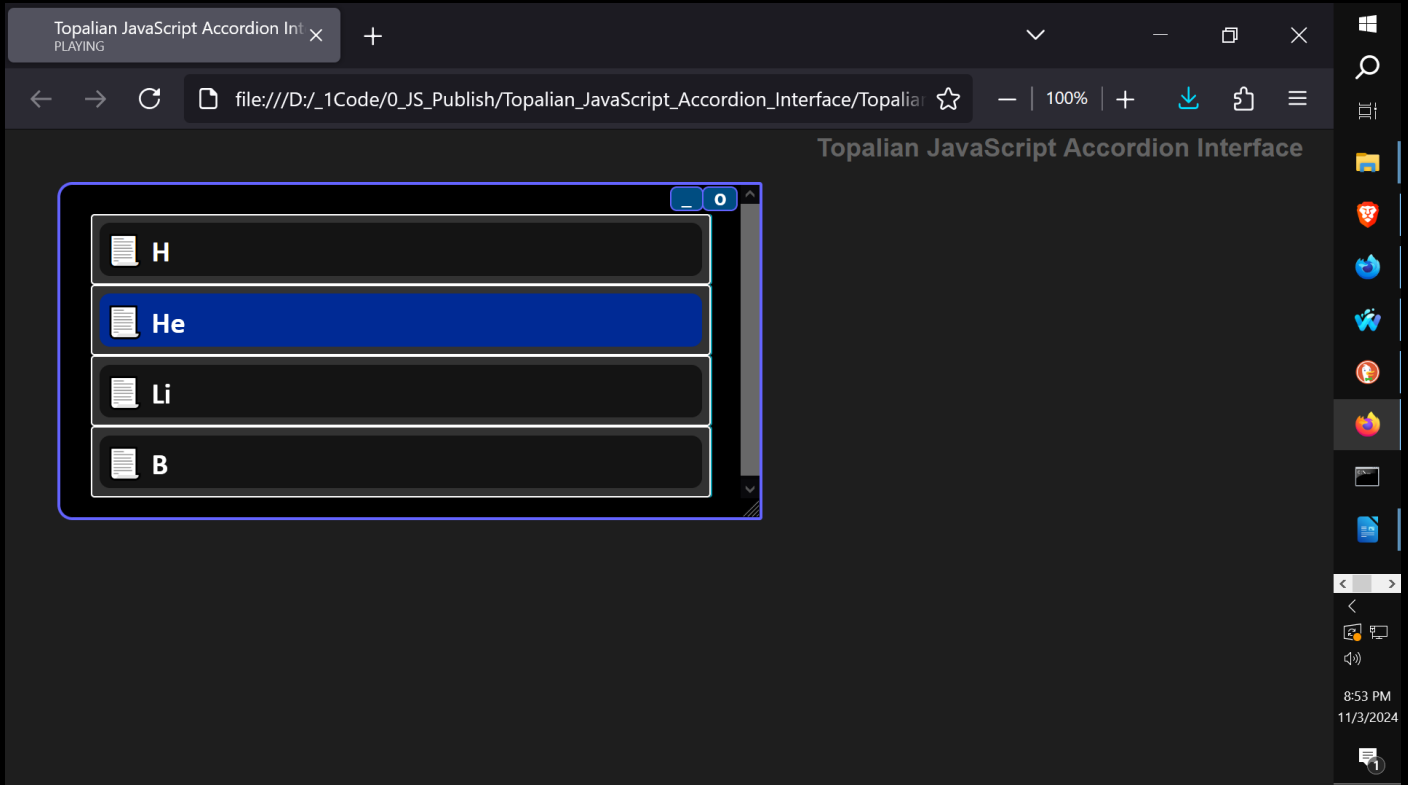
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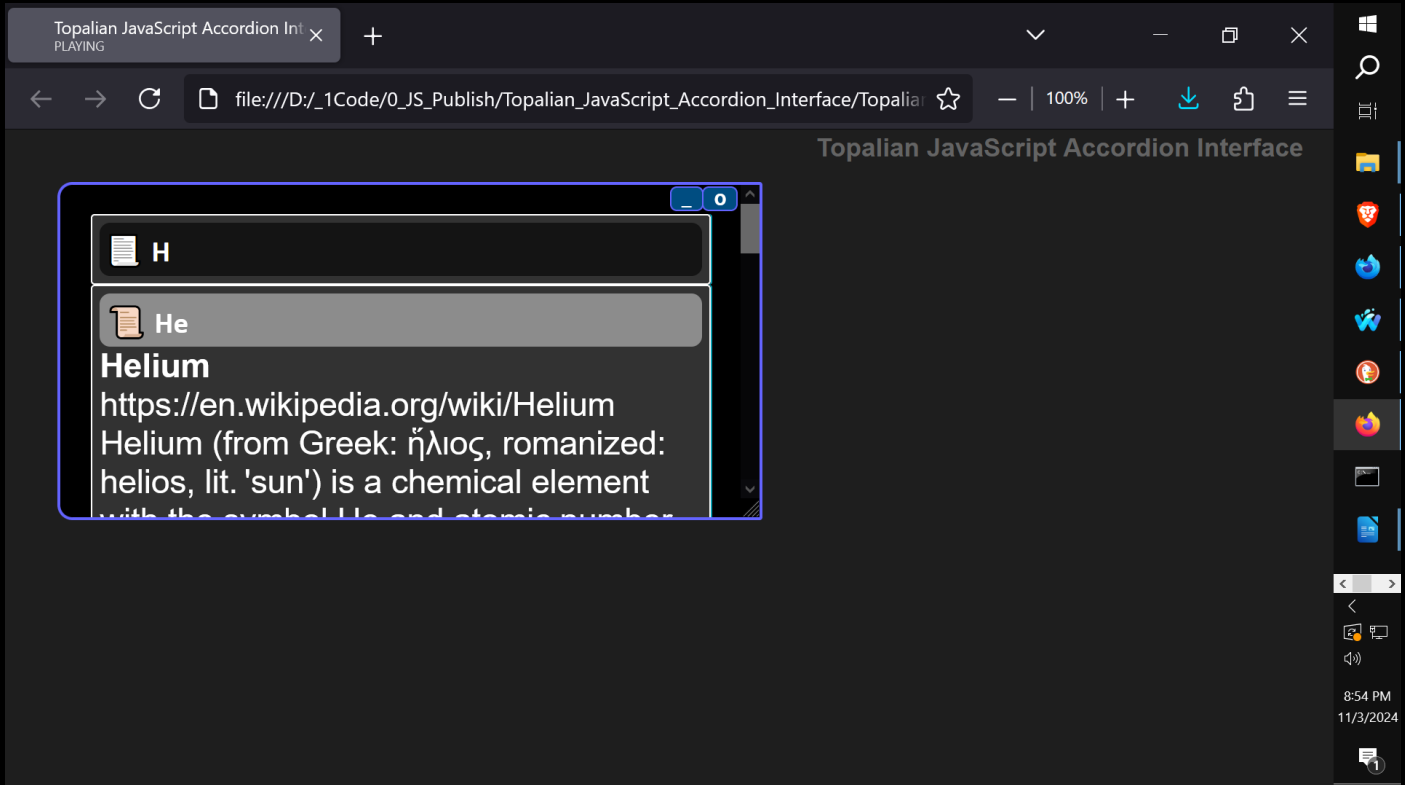
# **Dedicated to God the Father**









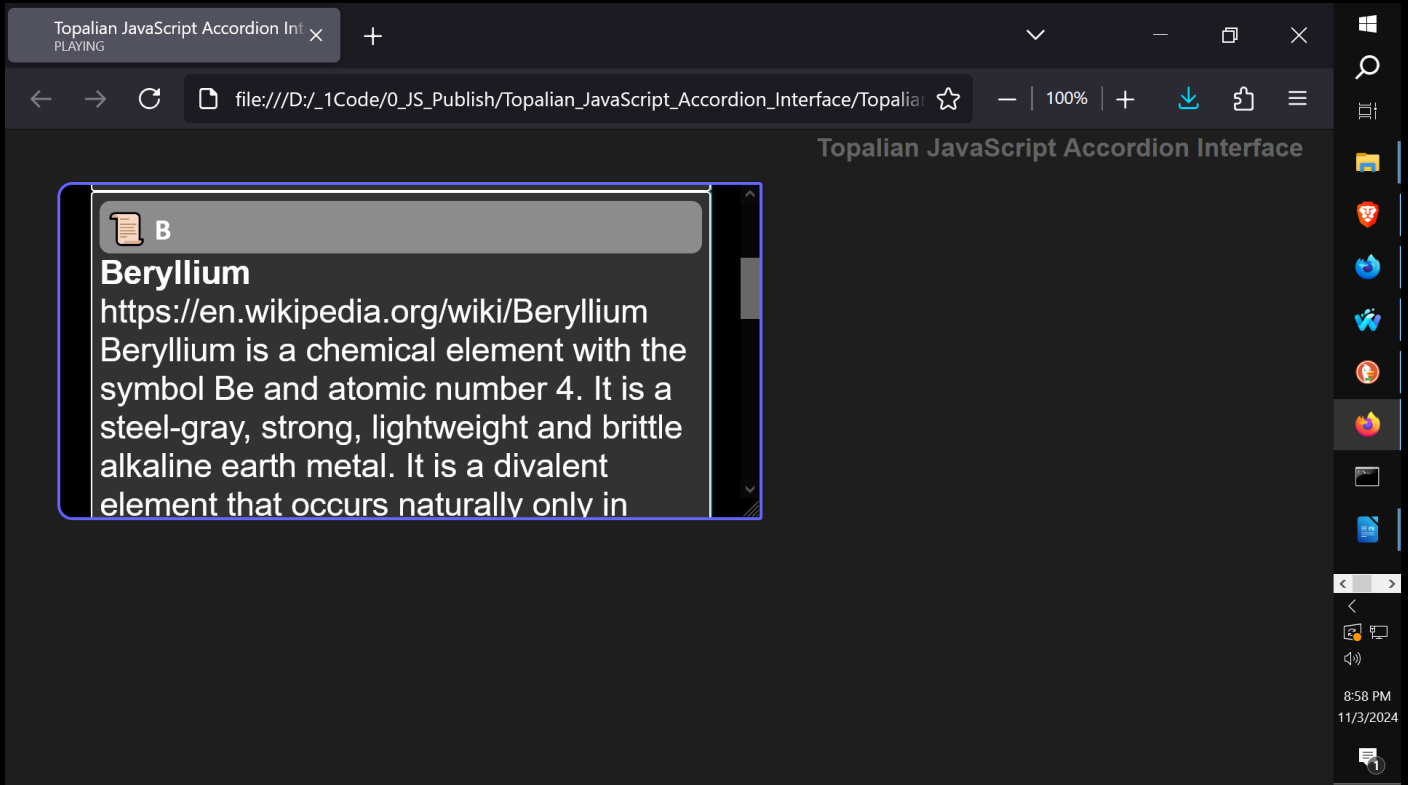


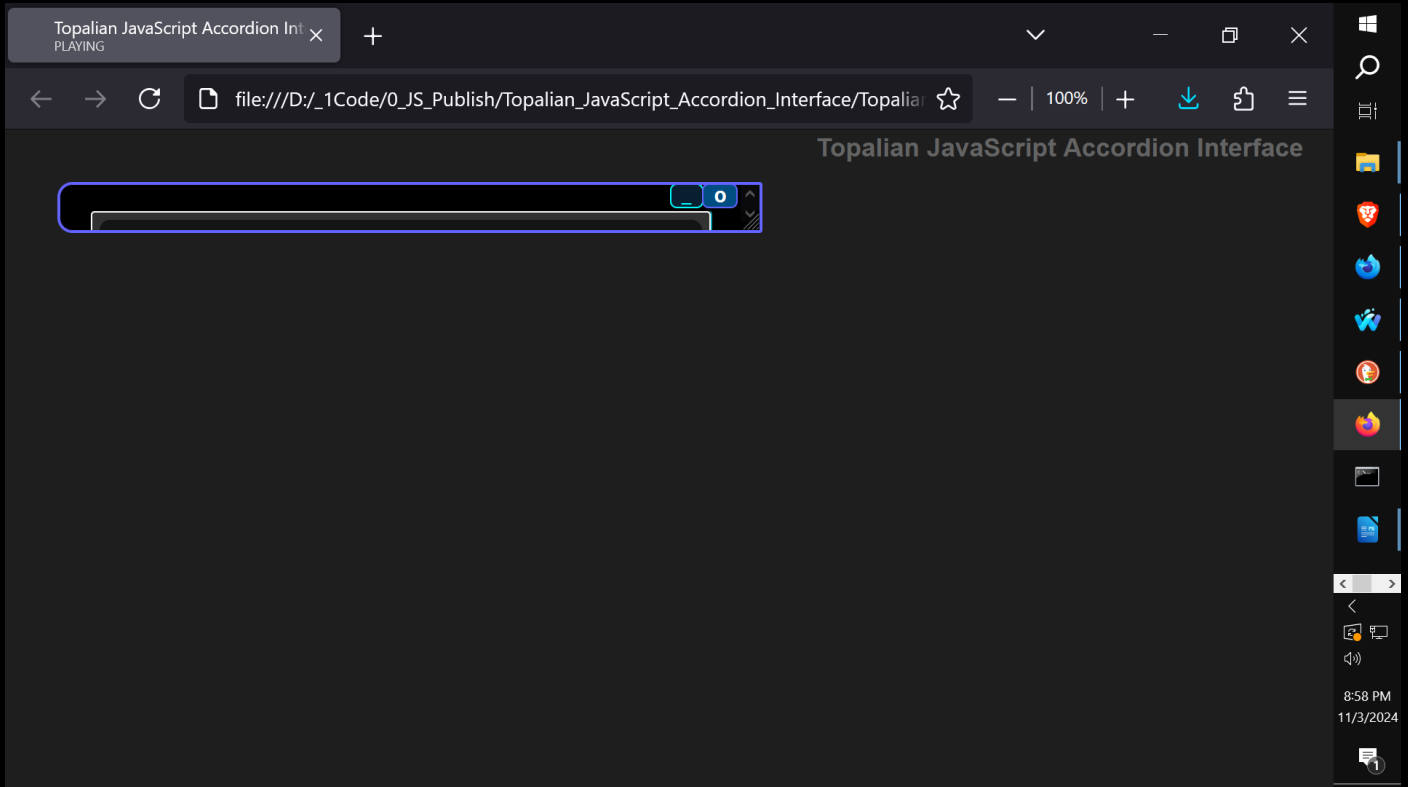
The screenshot shows a web browser window with a dark theme. The address bar displays the file path: `file:///D:/_1Code/0_JS_Publish/Topalian_JavaScript_Accordion_Interface/Topalia`. The page title is "Topalian JavaScript Accordion Interface". The main content area features a single accordion item for "Lithium". The item's header is a grey bar with a document icon and the text "Li". The expanded content area contains the following text:

**Lithium**  
<https://en.wikipedia.org/wiki/Lithium>  
Lithium (from Greek: λίθος, romanized: lithos, lit. 'stone') is a chemical element with the symbol Li and atomic number 3. It is a soft, silvery-white alkali metal. Under standard conditions. it is the least

The browser's taskbar is visible on the right, showing various application icons and the system clock displaying 8:54 PM on 11/3/2024.







```
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<!-- https://github.com/ChristopherTopalian --
>
<!--
https://github.com/ChristopherAndrewTopalia
n -->
<!--
Topalian_JavaScript_Accordion_Interface_(O
nline_Version).html -->
<!-- Version 001 - (2024-11-04) -->

<html>
<head>
<title> Topalian JavaScript Accordion
Interface </title>
```

**<style>**

**/\* style001.css \*/**

**body**

```
{  
  background-color: rgb(30, 30, 30);  
  color: rgb(255, 255, 255);  
  font-weight: bold;  
}
```

**button**


```
{  
  background-color: rgb(0, 77, 129);  
  margin-left: 2px;  
  margin-right: 2px;  
  margin-top: 1px;  
  margin-bottom: 1px;
```

```
border-style: solid;
border-width: 1px;
border-color: rgb(100, 100, 255);
border-radius: 4px;
padding-left: 7px;
padding-right: 7px;
padding-top: 1px;
padding-bottom: 1px;
opacity: 1.0;
font-size: 14px;
font-weight: bold;
color: rgb(255, 255, 255);
text-align: center;
}

button:hover
{
    background-color: rgb(7, 31, 47);
```

```
border-color: rgb(0, 255, 255);  
color: rgb(0, 255, 255);  
cursor: pointer;  
}
```

```
button:active  
{  
  color: rgb(255, 0, 255);  
}
```

```
.details2 > summary {  
  list-style-type: '  ';  
}
```

```
.details2[open] > summary {  
  list-style-type: '  ';  
  background-color: rgb(140,140,140);  
}
```

## .details2

```
{  
  width: 400px;  
  /* width: 100%; */  
  /* list-style-type: '►'; */  
  font: 20px Arial;  
  color: white;  
  background-color: rgb(50, 50, 50);  
  border-style: solid;  
  border-width: 1px;  
  border-radius: 2px;  
  padding-left: 4px;  
  padding-right: 4px;  
  box-shadow: 1px 0px 0px rgba(3, 226, 255,  
0.685);  
  cursor: pointer;  
  overflow-wrap: anywhere;
```

```
    user-select: none;
}

.summary2
{
    border-radius: 7px;
    padding: 4px;
    font: 20px Calibri;
    text-align: left;
    font-weight: bold;
    background-color: rgb(20,20,20);
    color: rgb(255,255,255);
}

.summary2:hover
{
    background-color: rgb(0, 42, 149);
}
```



```
/* ---- */
```

```
/* Dedicated to God the Father */
```

```
/* All Rights Reserved Christopher Andrew  
Topalian Copyright 2000-2024 */
```

```
/* https://github.com/ChristopherTopalian */
```

```
/*  
https://github.com/ChristopherAndrewTopalia  
n */
```

```
/*  
https://sites.google.com/view/CollegeOfScript  
ing */
```

```
</style>
```

```
<script>
```

```
// shortcuts.js
```

```
function ge(whichId)
{
    let result =
document.getElementById(whichId);
    return result;
}
```

```
function ce(whichType)
{
    let result =
document.createElement(whichType);
    return result;
}
```

```
function ba(whichElement)
{

```

```
    let result =  
document.body.append(whichElement);  
    return result;  
}
```

```
function ct(whichText)  
{  
    let result =  
document.createTextNode(whichText);  
    return result;  
}
```

```
function gr(whichId)  
{  
    let result =  
ge(whichId).getBoundingClientRect();  
    return result;  
}
```

```
function cl(whichMessage)
{
    let result = console.log(whichMessage);
    return result;
}

//--//

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https://github.com/ChristopherAndrewTopalia
n
```

```
//  
https://sites.google.com/view/CollegeOfScripting
```

```
// periodicTableArray.js
```

```
let periodicTableArray = [  
  {  
    name: "Hydrogen",  
    abbreviation: "H",  
    url:  
      "https://en.wikipedia.org/wiki/Hydrogen",  
    description: "Hydrogen is the chemical  
element with the symbol H and atomic  
number 1. Hydrogen is the lightest element.  
At standard conditions hydrogen is a gas of  
diatomic molecules having the formula H2. It  
is colorless, odorless, tasteless,[8] non-toxic,
```

and highly combustible. Hydrogen is the most abundant chemical substance in the universe, constituting roughly 75% of all normal matter.[9][note 1] Stars such as the Sun are mainly composed of hydrogen in the plasma state. Most of the hydrogen on Earth exists in molecular forms such as water and organic compounds. For the most common isotope of hydrogen (symbol  $1\text{H}$ ) each atom has one proton, one electron, and no neutrons. "

},  
{

name: "Helium",  
abbreviation: "He",  
url:

"<https://en.wikipedia.org/wiki/Helium>",

**description:** "Helium (from Greek: ἥλιος, romanized: helios, lit. 'sun') is a chemical element with the symbol He and atomic number 2. It is a colorless, odorless, tasteless, non-toxic, inert, monatomic gas, the first in the noble gas group in the periodic table.[a] Its boiling and melting point are the lowest among all the elements. Helium is the second lightest and second most abundant element in the observable universe (hydrogen is the lightest and most abundant). It is present at about 24% of the total elemental mass, which is more than 12 times the mass of all the heavier elements combined. Its abundance is similar to this in both the Sun and in Jupiter. This is due to the very high nuclear binding energy (per nucleon) of helium-4, with respect to the next

three elements after helium. This helium-4 binding energy also accounts for why it is a product of both nuclear fusion and radioactive decay. Most helium in the universe is helium-4, the vast majority of which was formed during the Big Bang. Large amounts of new helium are being created by nuclear fusion of hydrogen in stars. "

},

{

**name:** "Lithium",

**abbreviation:** "Li",

**url:**

**"https://en.wikipedia.org/wiki/Lithium",**

**description:** "Lithium (from Greek: λίθος, romanized: lithos, lit. 'stone') is a chemical element with the symbol Li and atomic number 3. It is a soft, silvery-white alkali



**metal. Under standard conditions, it is the least dense metal and the least dense solid element. Like all alkali metals, lithium is highly reactive and flammable, and must be stored in vacuum, inert atmosphere or inert liquid such as purified kerosene or mineral oil. When cut, it exhibits a metallic luster, but moist air corrodes it quickly to a dull silvery gray, then black tarnish. It never occurs freely in nature, but only in (usually ionic) compounds, such as pegmatitic minerals, which were once the main source of lithium. Due to its solubility as an ion, it is present in ocean water and is commonly obtained from brines. Lithium metal is isolated electrolytically from a mixture of lithium chloride and potassium chloride. "**

**},**

{

**name: "Beryllium",****abbreviation: "B",****url:****"https://en.wikipedia.org/wiki/Beryllium",**

**description: "Beryllium is a chemical element with the symbol Be and atomic number 4. It is a steel-gray, strong, lightweight and brittle alkaline earth metal. It is a divalent element that occurs naturally only in combination with other elements to form minerals. Notable gemstones high in beryllium include beryl (aquamarine, emerald) and chrysoberyl. It is a relatively rare element in the universe, usually occurring as a product of the spallation of larger atomic nuclei that have collided with cosmic rays."**

```
}  
];
```

```
//--//
```

```
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```

```
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```

```
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```

```
//
```

```
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```

```
//
```

```
https://sites.google.com/view/CollegeOfScript  
ing
```

```
// makeInterface.js
```

```
function makeInterface(whichArray)
{
    let menuId = 'accordionMainDiv';

    if (ge(menuId))
    {
        removeElement(menuId);
    }

    //-//

    let mainDiv = ce("div");
    mainDiv.id = menuId;
    mainDiv.style.position = "absolute";
    mainDiv.style.left = 35 + 'px';
    mainDiv.style.top = 35 + 'px';
```

```
mainDiv.style.height = 190 +'px';  
mainDiv.style.paddingLeft = "20px";  
mainDiv.style.paddingRight = "20px";  
mainDiv.style.paddingTop = "15px";  
mainDiv.style.paddingBottom = "15px";  
mainDiv.style.zIndex = "1004";  
mainDiv.style.background = "black";  
mainDiv.style.borderStyle = "solid";  
mainDiv.style.borderWidth = "2px";  
mainDiv.style.borderColor =  
"rgba(100,100,255,1.0)";  
mainDiv.style.borderRadius= "10px";  
mainDiv.style.fontFamily = "arial";  
mainDiv.style.fontWeight = "bold";  
mainDiv.style.fontSize = "large";  
mainDiv.style.color = "white";  
mainDiv.style.textAlign = "left";  
mainDiv.style.overflowY = 'scroll';
```

```
mainDiv.style.resize = 'both';  
ba(mainDiv);
```

```
//-//
```

```
makeElementDraggable(mainDiv);
```

```
//-//
```

```
let theMenu = ce("div");  
theMenu.style.marginBottom = 4 + 'px';  
theMenu.style.width = '200px';  
mainDiv.append(theMenu);
```

```
//-//
```

```
// minimize button
```

```
mainDiv.append(makeMinimizeButton(menuul  
d));
```

```
//-//
```

```
// maximize button
```

```
mainDiv.append(makeMaximizeButton(menuul  
d));
```

```
//-//
```

```
for(let x = 0; x < whichArray.length; x++)  
{  
    let theDetails = ce("details");  
    theDetails.innerHTML =  
whichArray[x].name.bold();
```

```
theDetails.className = "details2";
theDetails.style.padding = "5px 5px 5px
5px";
theDetails.style.fontSize = 22 + 'px';
mainDiv.append(theDetails);

// - //
```

```
let theSummary = ce("summary");
theSummary.innerHTML =
whichArray[x].abbreviation;
theSummary.className = "summary2";
theSummary.onmouseover = function()
{
    hoverSound();
};
theSummary.onclick = function()
{
```



```
    clickSound();  
};  
theDetails.append(theSummary);  
  
//-//
```

```
let theUrl = ce("div");  
theUrl.innerHTML = whichArray[x].url;  
theDetails.append(theUrl);  
  
//-//
```

```
let theDescription = ce("div");  
theDescription.innerHTML =  
whichArray[x].description;  
theDetails.append(theDescription);  
}  
}
```

//--//

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//

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//

[https://sites.google.com/view/CollegeOfScript  
ing](https://sites.google.com/view/CollegeOfScripting)

// makeMaximizeButton.js

```
function makeMaximizeButton(whichMenuId)
{
```

```
let maximizeButton = ce("button");
maximizeButton.style.position =
"absolute";
maximizeButton.style.top = "0px";
maximizeButton.style.right = "0px";
maximizeButton.textContent = 'O';
maximizeButton.style.cursor = 'pointer';
maximizeButton.style.fontSize = '10px';
maximizeButton.onmouseover = function()
{
    hoverSound();
};
maximizeButton.onclick = function()
{
    clickSound();
    ge(whichMenuId).style.height = 190 +
'px';
};
```

```
    return maximizeButton;  
}
```

```
//--//
```

```
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```

```
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```

```
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```

```
//
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```
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n
```

```
//
```

```
https://sites.google.com/view/CollegeOfScript  
ing
```

```
// makeMinimizeButton.js
```

```
function makeMinimizeButton(whichMenuId)
{
    let minimizeButton = ce("button");
    minimizeButton.style.marginRight = '10px';
    minimizeButton.style.position =
"absolute";
    minimizeButton.style.top = "0px";
    minimizeButton.style.right = "15px";
    minimizeButton.textContent = '_';
    minimizeButton.style.cursor = 'pointer';
    minimizeButton.style.fontSize = '10px';
    minimizeButton.onmouseover = function()
    {
        hoverSound();
    };
    minimizeButton.onclick = function()
    {
```

```
clickSound();
ge(whichMenuId).style.height = 0 + 'px';
};

return minimizeButton;
}

//--//

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n
```

```
//  
https://sites.google.com/view/CollegeOfScripting
```

```
// makeTitleOfApp.js
```

```
function makeTitleOfApp()  
{  
  let mainDiv = ce('div');  
  mainDiv.style.position = 'absolute';  
  mainDiv.style.right = '20px';  
  mainDiv.style.top = '2px';  
  mainDiv.style.zIndex = 1;  
  ba(mainDiv);
```

```
//-//
```

```
let titleOfApp = ce('a');
```

```
titleOfApp.id = 'titleOfApp';  
titleOfApp.textContent = 'Topalian  
JavaScript Accordion Interface';  
titleOfApp.href =  
'https://github.com/christophertopalian/';  
titleOfApp.target = '_blank';  
titleOfApp.style.fontSize = '17px';  
titleOfApp.style.fontWeight = 'bold';  
titleOfApp.style.textDecoration = 'none';  
titleOfApp.style.color = 'rgb(100, 100, 100)';  
mainDiv.append(titleOfApp);  
}
```

//--//

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```
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ing
```

```
// sound.js
```

```
let audioCtx = new (window.AudioContext ||  
window.webkitAudioContext)();
```

```
function playTone(frequency, duration,  
waveType, volume, detune, attackTime,  
releaseTime, panValue)  
{  
    let oscillator = audioCtx.createOscillator();
```

```
// 'sine', 'square', 'sawtooth', 'triangle'  
oscillator.type = waveType;  
  
oscillator.frequency.setValueAtTime(frequency,  
audioCtx.currentTime);  
oscillator.detune.setValueAtTime(detune,  
audioCtx.currentTime);  
  
let gainNode = audioCtx.createGain();  
let pannerNode =  
audioCtx.createStereoPanner();  
  
oscillator.connect(gainNode);  
gainNode.connect(pannerNode);  
  
pannerNode.connect(audioCtx.destination);
```

```
gainNode.gain.setValueAtTime(0,  
audioCtx.currentTime);
```

```
// attack
```

```
gainNode.gain.linearRampToValueAtTime(vol  
ume, audioCtx.currentTime + attackTime);
```

```
gainNode.gain.linearRampToValueAtTime(0,
```

```
// release
```

```
audioCtx.currentTime + duration / 1000 -  
releaseTime);
```

```
pannerNode.pan.setValueAtTime(panValue,  
audioCtx.currentTime);
```

```
oscillator.start();
```

```
    oscillator.stop(audioCtx.currentTime +  
duration / 1000);  
}
```

```
function hoverSound()  
{  
    playTone(  
        300,    // frequency  
        400,    // duration  
        'sine', // waveType  
        0.03,   // volume  
        -500,   // detune  
        0.1,    // attackTime  
        0.1,    // releaseTime  
        0.0     // panValue -0.5 is left  
    );  
}
```

```
function clickSound()  
{  
    playTone(  
        400,    // frequency  
        500,    // duration  
        'sine', // waveType  
        0.2,    // volume  
        50,     // detune  
        0.2,    // attackTime  
        0.2,    // releaseTime  
        -0.5    // panValue -0.5 is left  
    );  
}
```

```
//--//
```

```
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```

```
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//  
https://sites.google.com/view/CollegeOfScript  
ing
```

```
// makeElementDraggable.js
```

```
// creating event handler for mouse down  
function createMouseDownHandler(element,  
state)  
{  
    return function(e)  
    {
```

```
// ignore mouse down events on textarea  
or input elements
```

```
    if (e.target.tagName === 'TEXTAREA' ||  
e.target.tagName === 'INPUT')  
    {  
        return;  
    }
```

```
e.preventDefault();
```

```
state.startX = e.clientX;  
state.startY = e.clientY;
```

```
document.onmousemove =  
createMouseMoveHandler(element, state);
```

```
document.onmouseup =  
createMouseUpHandler();
```

```
};  
}
```

```
// creating event handler for mouse move  
function createMouseMoveHandler(element,  
state) {  
    return function(e)  
    {  
        // ignore mouse move events on textarea  
        or input elements  
        if (e.target.tagName === 'TEXTAREA' ||  
e.target.tagName === 'INPUT')  
        {  
            return;  
        }  
  
        e.preventDefault();  
    }  
}
```



```
let deltaX = state.startX - e.clientX;  
let deltaY = state.startY - e.clientY;
```

```
state.startX = e.clientX;  
state.startY = e.clientY;
```

```
let newTop = element.offsetTop - deltaY;  
let newLeft = element.offsetLeft - deltaX;
```

```
element.style.top = newTop + "px";  
element.style.left = newLeft + "px";
```

```
};
```

```
}
```

```
// creating event handler for mouse up
```

```
function createMouseUpHandler()
```

```
{
```

```
    return function()
```

```
{  
    document.onmousemove = null;  
    document.onmouseup = null;  
};  
}  
  
// make an element draggable  
function makeElementDraggable(element)  
{  
    let state = { startX: 0, startY: 0 };  
  
    element.onmousedown =  
createMouseDownHandler(element, state);  
}  
  
//--//  
  
// Dedicated to God the Father
```

```
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//  
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n  
//  
https://sites.google.com/view/CollegeOfScript  
ing
```

```
// whenLoaded.js
```

```
function whenLoaded()  
{  
    makeInterface(periodicTableArray);  
  
    makeTitleOfApp();  
}
```

//--//

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//

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ing](https://sites.google.com/view/CollegeOfScripting)

</script>

</head>

```
<body onload = 'whenLoaded();'>
```

```
</body>
```

```
</html>
```

# **How to Combine .js files into one main.js file using Command Prompt**

**Version for when we have only  
ONE folder of .js files that we  
want to combine.**

## // HowToCombineJSFilesOneFolder.js

First, we add two new lines at the end of every script. This way they will later combine nicely with a line break in between each script.

We open our js folder.

In our js project folder, we type  
cmd

in the address bar of the folder and then  
press enter

This opens our js folder in the Command  
prompt

We type in the words  
copy \*.js main.js  
and then press enter

This creates a new file that is named main.js  
This new file contains all .js files in ONE file.  
But, there is a junk character at the end of the  
main.js script that we have to delete. In  
VSCode the character might be called SUB

```
titleContainer.append(titleOfApp);  
}
```

SUB



We remove this junk SUB character and the code will now run.

```
titleContainer.append(titleOfApp);  
}
```

As we can see, the junk character is removed.

<!-- Now, in our html code, we can type -->  
<script src = 'main.js'></script>

This makes it much easier to upload our js code to our website.

# **How to Combine .js files into one main.js file using Command Prompt**

**Version for when we have js  
scripts in subfolders in our js  
project folder, that we want to  
combine.**

# // HowToCombineJSFilesAllFolders.js

## TUTORIAL:

How to Combine all .js files in all folders that are in our js folder.

Getting things ready:

We should add two new lines at the end every script. This way they will combine nicely with a line break in between each script.

Step One: Open our js folder

Step Two: Type in the address bar of the js folder, cmd, press Enter

This opens our js folder in the command prompt

**Step Three: Type the command shown below in the command prompt and then press Enter**

```
for /r "%CD%" %i in (*.js) do type "%i" >>
main.js
```

**Now we have a newly created .js file named main.js that has all of our js files included into one file.**

**This makes it easy to upload our application and easy to find out how many lines of code our project is.**

**To use our main.js file, we include it in our html file code:**

```
<script src = 'js/main.js'></script>
```

**Happy Scripting :-)**

# How to Combine .js files into one main.js file using a **batch file**

**Version for when we have js  
scripts in subfolders in our js  
project folder, that we want to  
combine.**

## // HowToCombineJSFilesUsingBatFile.js

We can combine all of the .js files that are located in our js folder into one main.js file, using either:

**The Command Prompt Method**

**or**

**The .bat File Method**

The .bat file method is very easy.

We double click the bat file, which is located in our js folder, and it will make a main.js file, which includes all .js files in the js folder, including all .js files in all subdirectories of our js folder.

This is a very easy way to combine our .js files, because we can double click the .bat file

**anytime, and it will again generate the main.js file, which includes all .js files in the js folder, including all .js files in all subdirectories of our js folder. This makes uploading our application online much easier.**

**Happy Scripting :-)**

## :: Topalian\_Combine\_JS\_Files.bat

:: This .bat File Combines All .js files in all folders of our project folder, into one main.js file.

:: To activate this .bat file, we double click the .bat file, while it is located in our js folder.

@echo off

:: set the output file name

set "output=main.js"

:: clear existing output file

type nul > "%output%"

:: loop through all JavaScript files in subdirectories

for /r %%i in (\*.js) do (



**:: append the content of each file to the  
output file**

```
type "%%i" >> "%output%"  
)
```

**echo "JavaScript files combined into  
%output% successfully."**

# **How to Combine .js files into one main.js file using Node.js**

**This version will successfully  
combine a single folder of js  
files.**

**It also works to combine js files  
in all subdirectories.**

## // Topalian\_Combine\_JS\_Files.js

```
let fs = require('fs');
let path = require('path');

function combineJSFiles(directory,
scriptFilename)
{
    let outputFilePath = path.join(directory,
'main.js');

    let fileContents = [];

    function traverseFolder(folder)
    {
        let files = fs.readdirSync(folder);

        for (let i = 0; i < files.length; i++)
```

```
{  
  let file = files[i];  
  
  let filePath = path.join(folder, file);  
  
  let stats = fs.statSync(filePath);  
  
  if (stats.isDirectory())  
  {  
    traverseFolder(filePath);  
  }  
  else if (path.extname(filePath) === '.js')  
  {  
    let content =  
fs.readFileSync(filePath, 'utf8');  
    // check if file is not script file itself  
    if (filePath !== scriptFilename)  
    {
```

```
fileContents.push(content);
```

```
}
```

```
}
```

```
}
```

```
}
```

```
traverseFolder(directory);
```

```
fs.writeFileSync(outputFilePath,  
fileContents.join('\n'), 'utf8');
```

```
console.log(`Combined $  
{fileContents.length} .js files into $  
{outputFilePath}`);  
}
```

```
// get current directory of script  
let currentDirectory = process.cwd();
```

```
// get filename of script
```

```
let scriptFilename = __filename;
```

```
combineJSFiles(currentDirectory,  
scriptFilename);
```

# **How to Combine .js files into one main.js file using Python**

**This version will successfully  
combine a single folder of js  
files.**

**It also works to combine js files  
in all subdirectories.**

# # Topalian\_Combine\_JS\_Files.py

```
import os
```

```
def combineJSFiles(directory,  
scriptFileName):  
    outputFilePath = os.path.join(directory,  
'main.js')  
    fileContents = []
```

```
def traverseFolder(folder):  
    for root, dirs, files in os.walk(folder):  
        for file in files:  
            filePath = os.path.join(root, file)  
            if filePath != scriptFileName and  
filePath.endswith('.js'):  
                with open(filePath, 'r',  
encoding='utf-8') as f:
```



```
fileContents.append(f.read())
```

```
traverseFolder(directory)
```

```
with open(outputFilePath, 'w',  
encoding='utf-8') as f:  
    f.write('\n'.join(fileContents))  
    print(f"Combined {len(fileContents)} .js  
files into {outputFilePath}")
```

```
# get current directory of script
```

```
currentDirectory =
```

```
os.path.dirname(os.path.abspath(__file__))
```

```
# get filename of script
```

```
scriptFileName = os.path.abspath(__file__)
```

```
combineJSFiles(currentDirectory,  
scriptFileName)
```

## **What other file types can we combine?**

**We have combined .js files in this book, but we might choose to instead combine:**

**.py or .html or .txt**

**This is very useful for book making.**

**In each of the scripts shown in this book, we can manually change the parts where it says .js, with .py, if we wanted to, for instance, copy all .py files into one main.py file.**

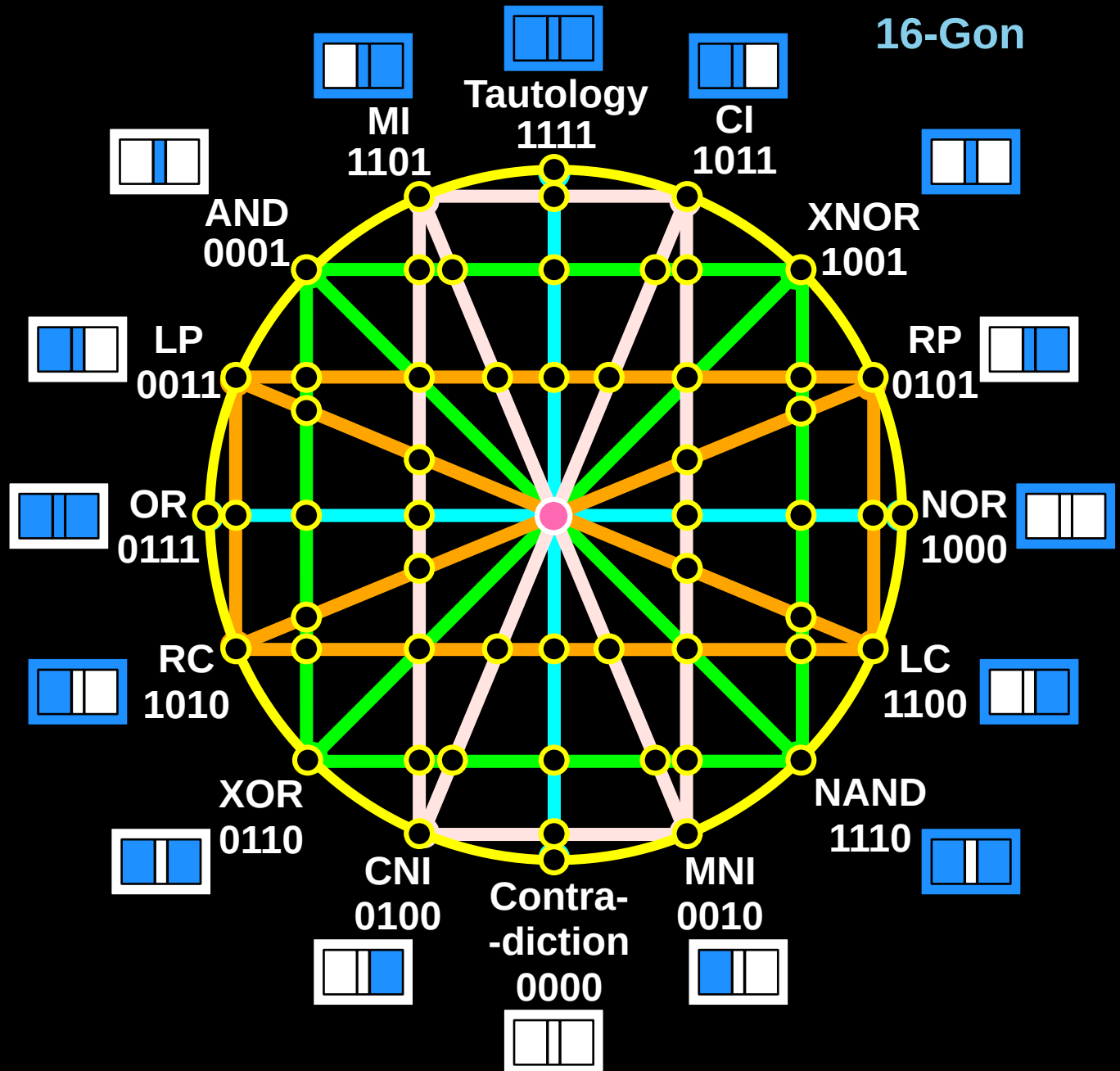
**We can do the same thing for .html files, where we change the file type it will be combining to .html and it will combine all .html files into one main.html file.**

**We add two line breaks at the end of all files, so that there is space between files, when they are combined.**

**Remember too, that not all file types will combine, but the ones above will.**

**The original files are not changed. The content from the original files is only copied from.**

# True Artificial Intelligence System



# For More Tutorials:

[GitHub.com/ChristopherTopalian](https://github.com/ChristopherTopalian)

[GitHub.com/ChristopherAndrewTopalian](https://github.com/ChristopherAndrewTopalian)

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# Dedicated to God the Father

**This book is created by the  
College of Scripting Music & Science.**

**Always remember, that each time you write a script  
with a pencil and paper, it becomes imprinted so  
deeply in memory that the material and methods are  
learned extremely well.**

**When you Type the scripts, the same is true. The  
more you type and write out the scripts by keyboard  
or pencil and paper, the more you will learn  
programming!**

**Write and Type every example that you find.  
Keep all of your scripts organized.**

**Every script that you create increases your  
programming abilities.**

**SEEING CODE, is one thing,  
but WRITING CODE is another.**

**Write it, Type it, Speak it, See it, Dream it.**

**CollegeOfScripting.weebly.com**