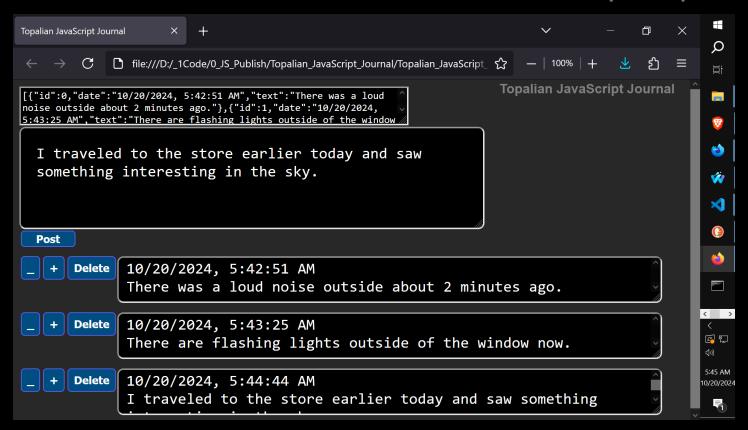
Topalian JavaScript Journal

by Christopher Andrew Topalian

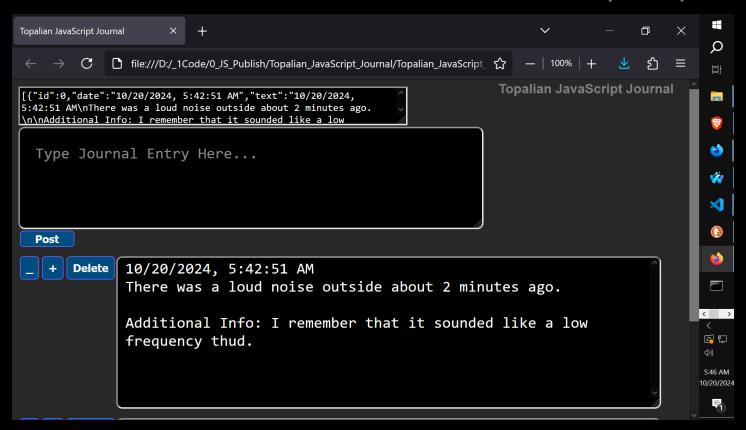
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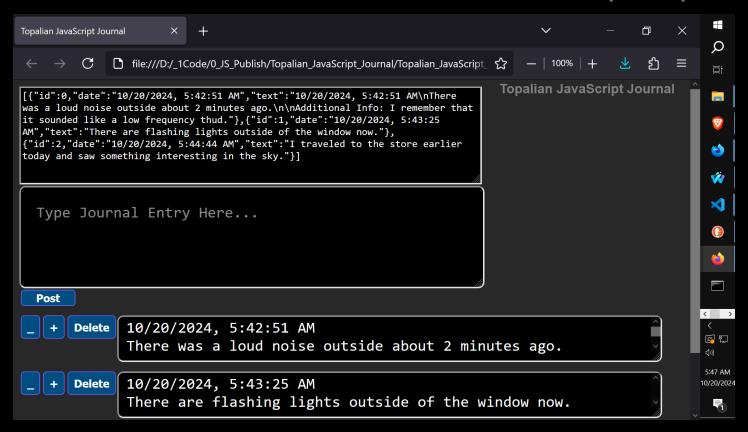
Christopher Topalian

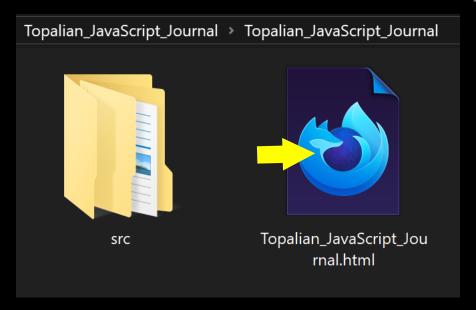


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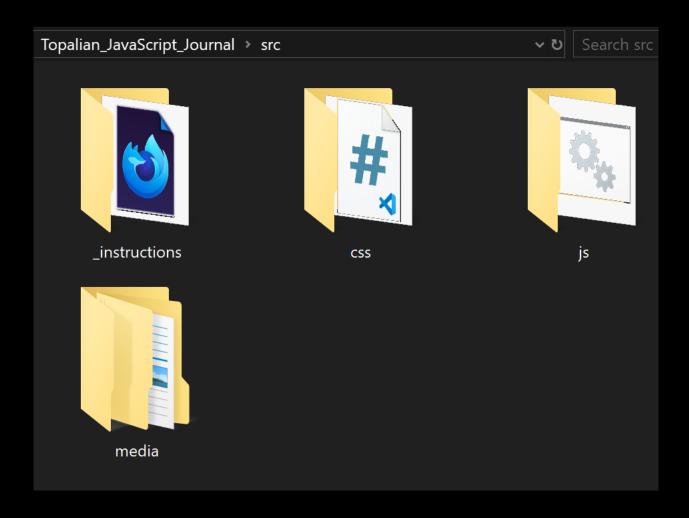


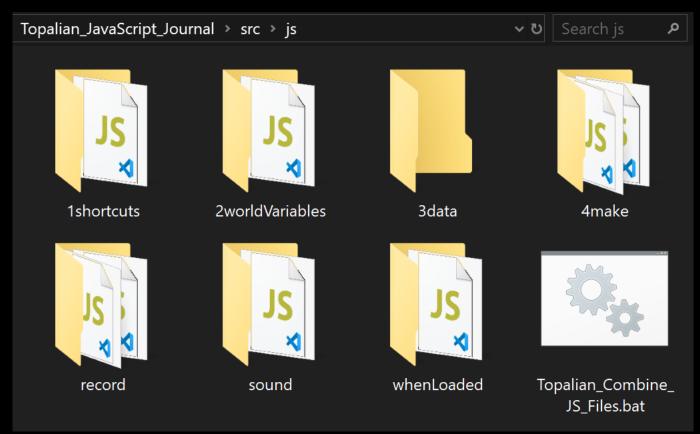
Christopher Topalian





Double Click the html file to Open the Application





To see our project structured as above, visit: https://github.com/ChristopherTopalian



Below, is the online version of our application, which puts all content in one file for easy uploading.

```
<!-- Dedicated to God the Father -->
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<!-- https://github.com/ChristopherTopalian -->
<!--
https://github.com/ChristopherAndrewTopalian
-->
<!--
Topalian JavaScript_Journal_(Online_Version)
.html -->
<!-- Version 001 - (2024-10-20) -->
<html>
<head>
<title> Topalian JavaScript Journal </title>
link rel = "icon" href =
"src/media/texture/icon.png" type =
"image/png">
<style>
/* style001.css */
body
```

```
background-color: rgb(40, 40, 40);
  font-family: arial;
  font-size: 30px;
  color: rgb(255, 255, 255);
}
hr
{
  width: 500px;
  margin: 8px;
textarea
{
  background-color: rgb(0, 0, 0);
  color: rgb(255, 255, 255);
}
button
{
  background-color: rgb(0, 77, 129);
  margin-left: 2px;
  margin-right: 2px;
  margin-top: 1px;
  margin-bottom: 1px;
  border-style: solid;
```

```
border-width: 1px;
  border-color: rgb(100, 100, 255);
  border-radius: 4px;
  padding-left: 7px;
  padding-right: 7px;
  padding-top: 1px;
  padding-bottom: 1px;
  opacity: 1.0;
  font-size: 14px;
  font-weight: bold;
  color: rgb(255, 255, 255);
  text-align: center;
button:hover
{
  background-color: rgb(7, 31, 47);
  border-color: rgb(0, 255, 255);
  color: rgb(0, 255, 255);
}
button:active
{
  color: rgb(255, 0, 255);
}
```

```
/* -- */
/* Dedicated to God the Father */
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Topalian Copyright 2000-2024 */
/* https://github.com/ChristopherTopalian */
https://github.com/ChristopherAndrewTopalian
</style>
<script>
// shortcuts.js
function ge(whichId)
  let result =
document.getElementByld(whichId);
  return result;
}
function ce(whichType)
{
```

```
let result =
document.createElement(whichType);
  return result;
}
function ba(whichElement)
{
  let result =
document.body.append(whichElement);
  return result;
}
function ct(whichText)
{
  let result =
document.createTextNode(whichText);
  return result;
}
function gr(whichld)
{
  let result =
ge(whichId).getBoundingClientRect();
  return result:
}
```

```
function cl(whichMessage)
{
  let result = console.log(whichMessage);
  return result;
}
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ng
// world_variables.js
let counter = 0;
let recordEntry;
let records = [];
```

```
//--//
```

```
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//
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ng
// makeInterface.js
function makeInterface()
{
  makeMainLayout();
  makePostLayout();
  makeRecordsTextBox();
  makeTextInputForPosting();
  makePostButton();
  listenForPostButtonClick();
```

```
listenForPostButtonHover();
  makeTitleOfApp();
}
//--//
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ng
// makeMainLayout.js
function makeMainLayout()
{
  let mainDiv = ce('div');
  mainDiv.id = 'mainLayout';
  mainDiv.style.display = 'flex';
  mainDiv.style.flexDirection = 'column';
  ba(mainDiv);
```

```
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//
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ng
// makePostButton.js
function makePostButton()
{
  let mainDiv = ce("div");
  mainDiv.style.display = 'flex';
  mainDiv.style.display = 'row';
  ge('mainLayout').append(mainDiv);
  //-//
  let postButton = ce("button");
```

```
postButton.id = "postButton";
  postButton.textContent = "Post";
  postButton.style.width = 70 + 'px';
  mainDiv.append(postButton);
}
function listenForPostButtonClick()
{
  if (ge('postButton'))
     let postListener =
ge('postButton').addEventListener('click',
function(theEvent)
       clickSound();
       let theText = ge("textWords").value;
       //-//
       let controlsContainer = ce('div');
       controlsContainer.style.margin = '5px';
ge('postLayout').append(controlsContainer);
       //-//
```

```
let theNavigation = ce("div");
       theNavigation.style.display = 'flex';
       theNavigation.style.flexDirection = 'row';
       theNavigation.id = "navigation" +
counter;
       ge('postLayout').append(theNavigation);
       //-//
       counter += 1;
       if (counter == 0)
       {
         records = [];
         ge("recordsTextBox").value = "";
       }
       //-//
       let minimizeButton = ce("button");
       minimizeButton.textContent = "_";
       minimizeButton.style.height = 30 + 'px';
       minimizeButton.onclick = function()
       {
         clickSound();
```

```
// adjust to minimum height
         ge(theTextEntry.id).style.height = 60 +
"px";
       };
       minimizeButton.onmouseover =
function()
       {
         hoverSound();
       };
       theNavigation.append(minimizeButton);
       //-//
       let maximizeButton = ce("button");
       maximizeButton.style.height = 30 + 'px';
       maximizeButton.textContent = "+";
       maximizeButton.onclick = function()
       {
         clickSound();
         ge(theTextEntry.id).style.height = 200
+ "px";
```

```
ge(theTextEntry.id).style.height =
ge(theTextEntry.id).scrollHeight + 'px';
       maximizeButton.onmouseover =
function()
       {
         hoverSound();
       };
       the Navigation.append(maximizeButton);
       //-//
       let deleteButton = ce("button");
       deleteButton.textContent = "Delete";
       deleteButton.style.height = 30 + 'px';
       deleteButton.onclick = function()
       {
         clickSound();
deleteThisRecordButton(theTextEntry.id);
         ge("recordsTextBox").value =
JSON.stringify(records);
       };
       deleteButton.onmouseover = function()
```

```
{
         hoverSound();
       };
       theNavigation.append(deleteButton);
       //-//
       let theTextEntry = ce("textarea");
       theTextEntry.style.width = '700px';
       theTextEntry.style.height = '60px';
       theTextEntry.style.borderRadius = '8px';
       theTextEntry.style.paddingLeft = '10px';
       theTextEntry.style.paddingRight =
'10px';
       theTextEntry.style.overflowY = 'scroll';
       theTextEntry.style.fontSize = '20px';
       theTextEntry.id = counter - 1;
       theTextEntry.title = counter - 1;
       //-//
       let theDate = new
Date().toLocaleString();
       theTextEntry.value = theDate + "\n" +
       ge("textWords").value;
```

```
addRecord(theTextEntry.id, theDate,
ge("textWords").value);
       //-//
       theTextEntry.onkeyup = function()
       {
         editRecord(theTextEntry.id);
       };
       theNavigation.append(theTextEntry);
    });
function listenForPostButtonHover()
  let postListenerHover =
ge('postButton').addEventListener('mouseover'
, function(theEvent)
  {
    hoverSound();
  });
```

```
//--//
```

```
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ng
// makePostLayout.js
function makePostLayout()
{
  let mainDiv = ce('div');
  mainDiv.id = 'postLayout';
  mainDiv.style.display = 'flex';
  mainDiv.style.flexDirection = 'column';
  ba(mainDiv);
}
//--//
```

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ng
// makeRecordsTextBox.js
function makeRecordsTextBox()
{
  let mainDiv = ce("div");
  mainDiv.id = 'mainRecords';
  ge('mainLayout').append(mainDiv);
  //-//
  let theTextBox = ce("textarea");
  theTextBox.value = records;
  theTextBox.id = "recordsTextBox";
  theTextBox.style.width = 500 + 'px';
  theTextBox.style.height = 50 + 'px';
  mainDiv.append(theTextBox);
}
```

```
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ng
// makeTextInputForPosting.js
function makeTextInputForPosting()
{
  let textWords = ce("textarea");
  textWords.id = "textWords";
  textWords.style.width = '70%';
  textWords.style.height = '30vh';
  textWords.style.paddingLeft = '20px';
  textWords.style.paddingRight = '20px';
  textWords.style.paddingTop = '20px';
  textWords.style.paddingBottom = '20px';
  textWords.style.borderRadius = '8px';
```

```
textWords.style.backgroundColor = 'rgb(0, 0,
0)';
  textWords.style.fonFamily = 'arial';
  textWords.style.fontSize = '20px';
  textWords.style.color = 'rgb(255, 255, 255)';
  textWords.placeholder = 'Type Journal Entry
Here...':
  ge('mainLayout').append(textWords);
}
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https://sites.google.com/view/CollegeOfScripti
ng
// makeTitleOfApp.js
function makeTitleOfApp()
```

```
// mainDiv
  let mainDiv = ce('div');
  mainDiv.style.position = 'absolute';
  mainDiv.style.right = '20px';
  mainDiv.style.top = '2px';
  mainDiv.style.zIndex = 1;
  ba(mainDiv);
  //-//
  // titleOfApp
  let titleOfApp = ce('a');
  titleOfApp.id = 'titleOfApp';
  titleOfApp.textContent = 'Topalian JavaScript
Journal';
  titleOfApp.href =
'https://github.com/christophertopalian/';
  titleOfApp.target = '_blank';
  titleOfApp.style.fontSize = '17px';
  titleOfApp.style.fontWeight = 'bold';
  titleOfApp.style.textDecoration = 'none';
  titleOfApp.style.color = 'gray';
  mainDiv.append(titleOfApp);
//--//
```

```
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ng
// addRecord.js
function addRecord(whichId, whichDate,
whichWords)
{
  // if records exist
  if (records.length > 0)
  {
    let largestld =
Math.max.apply(Math,records.map(function(x)
       return x.id;
    }));
    addingOneToLargestId = largestId + 1;
```

```
// else if no records exist, such as after
clearing all records
  else
  {
    addingOneToLargestId = 0;
    records = [];
  }
  recordEntry =
  {
    id: addingOneToLargestId,
    date: whichDate,
    text: whichWords
  records.push(recordEntry);
  cl("records = " + JSON.stringify(records) +
";");
  ge("recordsTextBox").value =
JSON.stringify(records);
  return records;
```

```
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ng
// deleteThisRecordButton.js
function deleteThisRecordButton(whichId)
  let warningDelete = confirm("DELETE ONLY
This Record?");
  if (warningDelete == true)
  {
    // cl("Okay");
  else if (warningDelete == false)
```

```
alert("Canceled");
    return;
  records.splice(whichld, 1);
  cl("records = " + JSON.stringify(records) +
";");
  ge(whichId).remove();
  ge("navigation" +
parseInt(whichId)).remove();
  cl("navigation" + parseInt(whichId));
  cl("records length = " + records.length);
  if (whichId == 0)
  {
    counter = records.length;
    records = [];
```

```
else
    counter = records.length;
//--//
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ng
// editRecord.js
function editRecord(whichId)
  let existingId = records[whichId].id;
  recordEntry =
```

```
id: existingld, // whichld
     date: records[whichId].date,
    text: ge(whichld).value
  }
  records.splice(whichld, 1, recordEntry);
  cl("records = " + JSON.stringify(records) +
";");
  ge("recordsTextBox").value =
JSON.stringify(records);
}
//--//
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//
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//
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ng
```

```
// sound.js
```

```
let audioCtx = new (window.AudioContext ||
window.webkitAudioContext)();
function playTone(frequency, duration,
waveType, volume, detune, attackTime,
releaseTime, panValue)
  let oscillator = audioCtx.createOscillator();
  // 'sine', 'square', 'sawtooth', 'triangle'
  oscillator.type = waveType;
oscillator.frequency.setValueAtTime(frequency,
audioCtx.currentTime);
  oscillator.detune.setValueAtTime(detune,
audioCtx.currentTime);
  let gainNode = audioCtx.createGain();
  let pannerNode =
audioCtx.createStereoPanner();
  oscillator.connect(gainNode);
  gainNode.connect(pannerNode);
  pannerNode.connect(audioCtx.destination);
```

```
gainNode.gain.setValueAtTime(0,
audioCtx.currentTime);
  // attack
gainNode.gain.linearRampToValueAtTime(volu
me, audioCtx.currentTime + attackTime);
  gainNode.gain.linearRampToValueAtTime(0,
  // release
  audioCtx.currentTime + duration / 1000 -
releaseTime);
  pannerNode.pan.setValueAtTime(panValue,
audioCtx.currentTime);
  oscillator.start();
  oscillator.stop(audioCtx.currentTime +
duration / 1000);
}
function hoverSound()
  playTone(
    300, // frequency
    500. // duration
```

```
'sine', // waveType
    0.2, // volume
    50, // detune
    0.2, // attackTime
    0.2, // releaseTime
    -0.5 // panValue -0.5 is left
  );
function clickSound()
{
  playTone(
    400, // frequency
    500, // duration
    'sine', // waveType
    0.2, // volume
    50, // detune
    0.2, // attackTime
    0.2, // releaseTime
    -0.5 // panValue -0.5 is left
  );
//--//
```

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ng
// whenLoaded.js
function whenLoaded()
{
  makeInterface();
  ge("recordsTextBox").value =
JSON.stringify(records);
//--//
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Topalian Copyright 2000-2024
// https://github.com/ChristopherTopalian
```

```
//
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II
https://sites.google.com/view/CollegeOfScripti
ng
</script>
</head>
<body onload = "whenLoaded();">
</body>
</html>
```

How to Paste Code from a PDF that has Junk Characters.

When we paste from a pdf into VSCode, it might look like this:

```
function combineJSFiles(directory, scriptFilename)
{
    let outputFilePath = path.join
(directory, 'main.js');
```

```
let fileContents = [];
```

We can't leave those junk characters in the code, so we remove them with find/replace.

We Find 1 of the spaces.

We Replace All with the 1 space that we typed.

This gets rid of the junk characters in the code.

We highlight 1 space with our mouse arrow:

```
function combineJSFiles(directory, scriptFilename)
```

let outputFilePath = path.join (directory, 'main.js');

let fileContents = [];

We press Control + H to open the Find/Replace feature and Replace All with our own Space

let fileContents = [];

Here we see that the Find/Replace All has replaced the junk characters with our working spaces instead:

function combineJSFiles(directory, scriptFilename)

{

let outputFilePath = path.join
(directory, 'main.js');

let fileContents = [];

Now that the code has no junk characters, it can run.

How to Combine .js files into one main.js file using Command Prompt

Version for when we have only ONE folder of .js files that we want to combine.

// HowToCombineJSFilesOneFolder.js

First, we add two new lines at the end of every script. This way they will later combine nicely with a line break in between each script.

We open our js folder.
In our js project folder, we type
cmd
in the address bar of the folder and then
press enter

This opens our js folder in the Command prompt

We type in the words copy *.js main.js and then press enter

This creates a new file that is named main.js This new file contains all .js files in ONE file. But, there is a junk character at the end of the main.js script that we have to delete. In VSCode the character might be called SUB

titleContainer.append(titleOfApp);
}

We remove this junk SUB character and the code will now run.

```
titleContainer.append(titleOfApp);
}
```

As we can see, the junk character is removed.

<!-- Now, in our html code, we can type --> <script src = 'main.js'></script>

This makes it much easier to upload our js code to our website.

How to Combine .js files into one main.js file using Command Prompt

Version for when we have js scripts in subfolders in our js project folder, that we want to combine.

// HowToCombineJSFiles.js TUTORIAL:

How to Combine all .js files in all folders that are in our js folder.

Getting things ready:

We should add two new lines at the end every script. This way they will combine nicely with a line break in between each script.

Step One: Open our js folder

Step Two: Type in the address bar of the js folder, cmd, press Enter

This opens our js folder in the command prompt

Step Three: Type the command shown below in the command prompt and then press Enter

for /r "%CD%" %i in (*.js) do type "%i" >> main.js

Now we have a newly created .js file named main.js that has all of our js files included into one file.

This makes it easy to upload our application and easy to find out how many lines of code our project is.

To use our main.js file, we include it in our html file code:

<script src = 'js/main.js'></script>
Happy Scripting :-)

How to Combine
.js files
into one
main.js file
using
a batch file

Version for when we have js scripts in subfolders in our js project folder, that we want to combine.

// HowToCombineJSFilesUsingBatFile.js

We can combine all of the .js files that are located in our js folder into one main.js file, using either:

The Command Prompt Method or

The .bat File Method

The .bat file method is very easy.

We double click the bat file, which is located in our js folder, and it will make a main.js file, which includes all .js files in the js folder, including all .js files in all subdirectories of our js folder.

This is a very easy way to combine our .js files, because we can double click the .bat file anytime, and it will again generate the main.js file, which includes all .js files in the js folder, including all .js files in all subdirectories of our js folder. This makes uploading our application online much easier.

Happy Scripting :-)

```
:: Topalian_Combine_JS_Files.bat
```

:: This .bat File Combines All .js files in all folders of our project folder, into one main.js file.

:: To activate this .bat file, we double click the .bat file, while it is located in our js folder.

```
@echo off
:: set the output file name
set "output=main.js"
:: clear existing output file
type nul > "%output%"
:: loop through all JavaScript files in
subdirectories
for /r %%i in (*.js) do (
  :: append the content of each file to the
output file
  type "%%i" >> "%output%"
)
```

echo "JavaScript files combined into %output% successfully."

How to Combine .js files into one main.js file using Node.js

This version will successfully combine a single folder of js files.

It also works to combine js files in all subdirectories.

```
// Topalian_Combine_JS_Files.js
let fs = require('fs');
let path = require('path');
function combineJSFiles(directory,
scriptFilename)
{
  let outputFilePath = path.join(directory,
'main.js');
  let fileContents = [];
  function traverseFolder(folder)
  {
     let files = fs.readdirSync(folder);
     for (let i = 0; i < files.length; i++)
        let file = files[i];
        let filePath = path.join(folder, file);
        let stats = fs.statSync(filePath);
        if (stats.isDirectory())
```

```
{
          traverseFolder(filePath);
       else if (path.extname(filePath) === '.js')
       {
          let content = fs.readFileSync(filePath,
'utf8');
          // check if file is not script file itself
          if (filePath !== scriptFilename)
          {
            fileContents.push(content);
  traverseFolder(directory);
  fs.writeFileSync(outputFilePath,
fileContents.join('\n'), 'utf8');
  console.log(`Combined $
{fileContents.length} .js files into $
{outputFilePath}`);
```

```
// get current directory of script
let currentDirectory = process.cwd();
```

// get filename of script
let scriptFilename = __filename;

combineJSFiles(currentDirectory,
scriptFilename);

How to Combine .js files into one main.js file using Python

This version will successfully combine a single folder of js files.

It also works to combine js files in all subdirectories.

```
# Topalian_Combine_JS_Files.py
import os
def combineJSFiles(directory, scriptFileName):
  outputFilePath = os.path.join(directory,
'main.js')
  fileContents = []
  def traverseFolder(folder):
     for root, dirs, files in os.walk(folder):
       for file in files:
          filePath = os.path.join(root, file)
          if filePath != scriptFileName and
filePath.endswith('.js'):
            with open(filePath, 'r',
encoding='utf-8') as f:
               fileContents.append(f.read())
  traverseFolder(directory)
  with open(outputFilePath, 'w',
encoding='utf-8') as f:
     f.write('\n'.join(fileContents))
  print(f"Combined {len(fileContents)} .js files
into {outputFilePath}")
```

```
# get current directory of script
currentDirectory =
os.path.dirname(os.path.abspath(__file__))
# get filename of script
scriptFileName = os.path.abspath(__file__)
combineJSFiles(currentDirectory,
scriptFileName)
```

What other file types can we combine?

We have combined .js files in this book, but we might choose to instead combine:

.py or .html or .txt

This is very useful for book making.

In each of the scripts shown in this book, we can manually change the parts where it says .js, with .py, if we wanted to, for instance, copy all .py files into one main.py file.

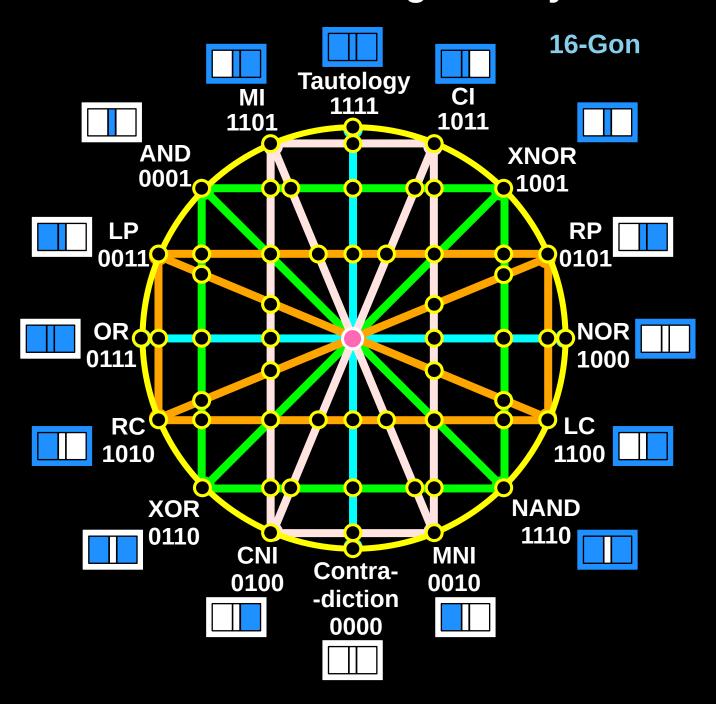
We can do the same thing for .html files, where we change the file type it will be combining to .html and it will combine all .html files into one main.html file.

We add two line breaks at the end of all files, so that there is space between files, when they are combined.

Remember too, that not all file types will combine, but the ones above will.

The original files are not changed. The content from the original files is only copied from.

True Artificial Intelligence System



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Dedicated to God the Father

This book is created by the College of Scripting Music & Science. Always remember, that each time you write a script with a pencil and paper, it becomes imprinted so deeply in memory that the material and methods are learned extremely well.

When you Type the scripts, the same is true. The more you type and write out the scripts by keyboard or pencil and paper, the more you will learn programming!

Write and Type every example that you find. Keep all of your scripts organized. Every script that you create increases your programming abilities. SEEING CODE, is one thing, but WRITING CODE is another. Write it, Type it, Speak it, See it, Dream it.

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