

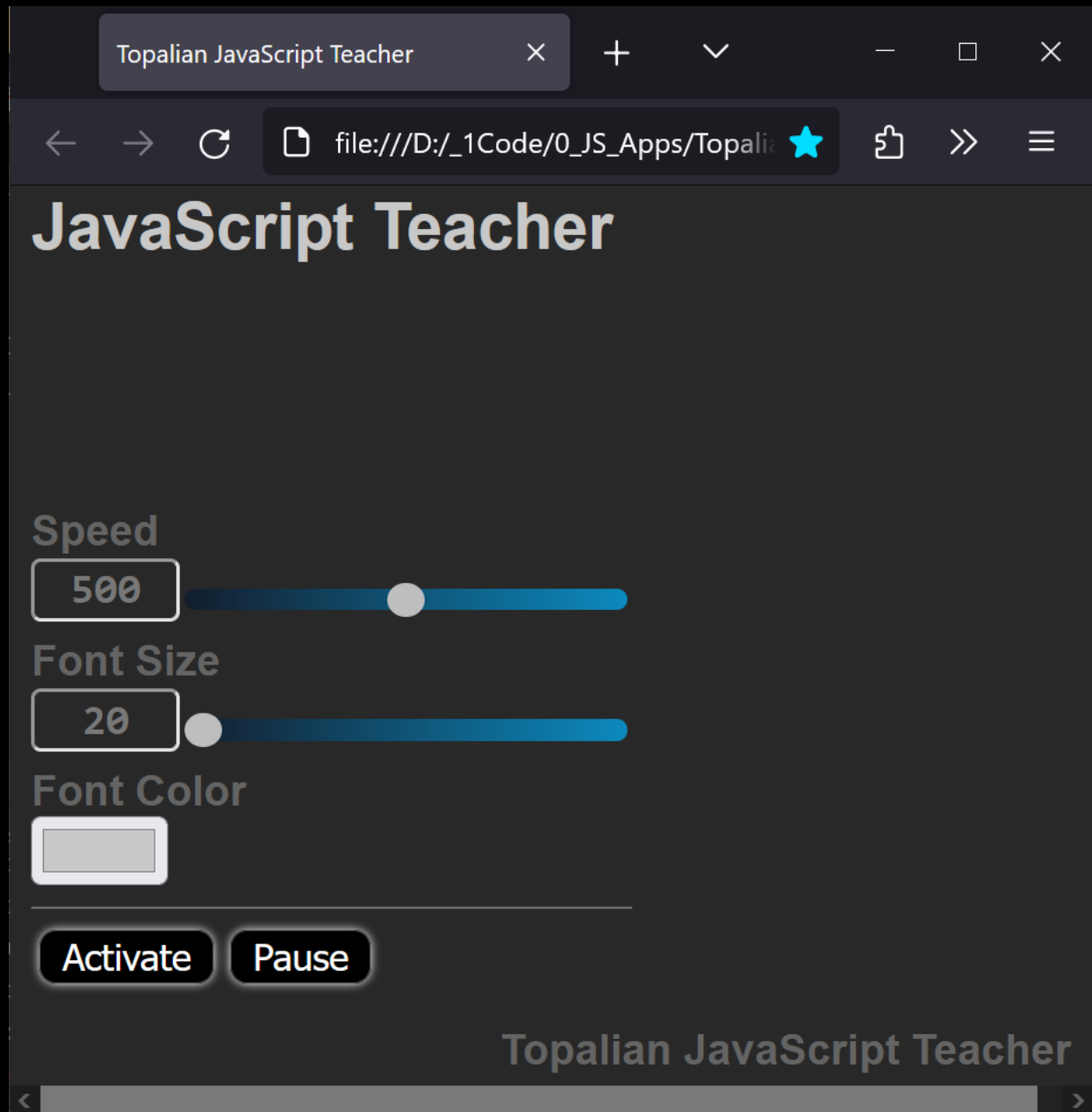
Topalian JavaScript Teacher

by

Christopher Andrew Topalian

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Dedicated to God the Father




Topalian JavaScript Teacher PLAYING × + ∨ — □ ×


← → ↻ file:///D:/_1Code/0_JS_Apps/Topalian ★ 📁 » ≡

array.keys()

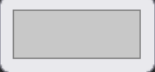
Speed

500 

Font Size


20 

Font Color



Activate Pause

Topalian JavaScript Teacher

<  >

Topalian JavaScript Teacher

file:///D:/_1Code/0_JS_Apps/Topalian

console.trace(label)

Speed

107

Font Size

40

Font Color

Activate Pause

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file:///D:/_1Code/0_JS_Apps/Topalian

RegExpObject.constructor

Speed
107

Font Size
40

Font Color

Activate Pause

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The 'Color' dialog box contains the following elements:

- Basic colors:** A 4x8 grid of color swatches. The 5th color in the 2nd row (cyan) is selected.
- Color spectrum:** A vertical bar showing a gradient of colors from red to violet.
- Custom colors:** A 2x8 grid of empty color swatches.
- Define Custom Colors >>** A button to add the selected color to the custom colors list.
- Color|Solid** A label for the selected color.
- Color values:**
 - Hue: 120
 - Sat: 240
 - Lum: 180
 - Red: 128
 - Green: 255
 - Blue: 255
- Add to Custom Colors** A button to add the selected color to the custom colors list.
- OK** and **Cancel** buttons.

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file:///D:/_1Code/0_JS_Apps/Topalian

array.lastIndexOf(item, start)

Speed

107

Font Size

40

Font Color

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Topalian JavaScript Teacher
PLAYING

file:///D:/_1Code/0_JS_Apps/Topalian

Date.parse(datestring)

Speed

78

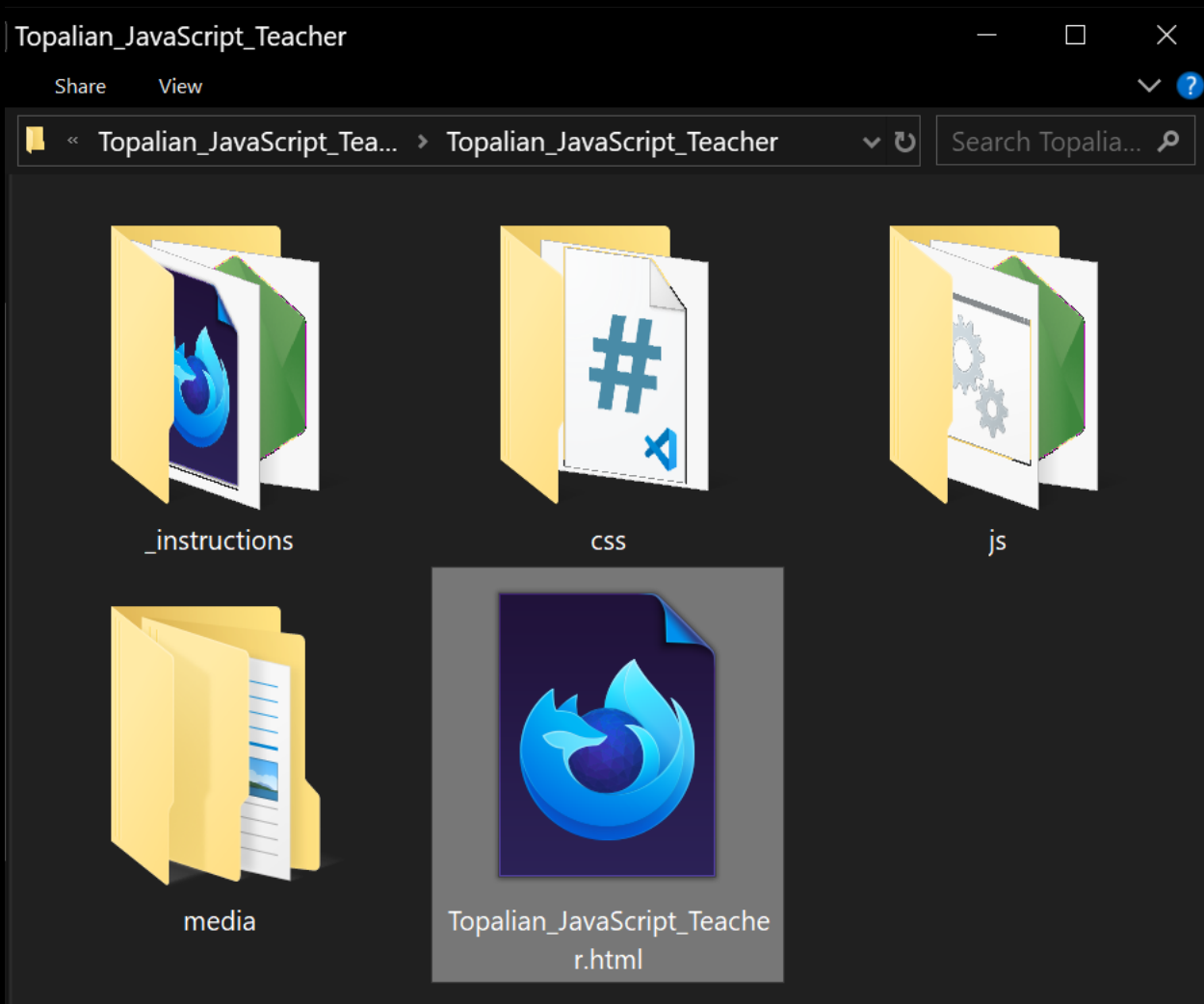
Font Size

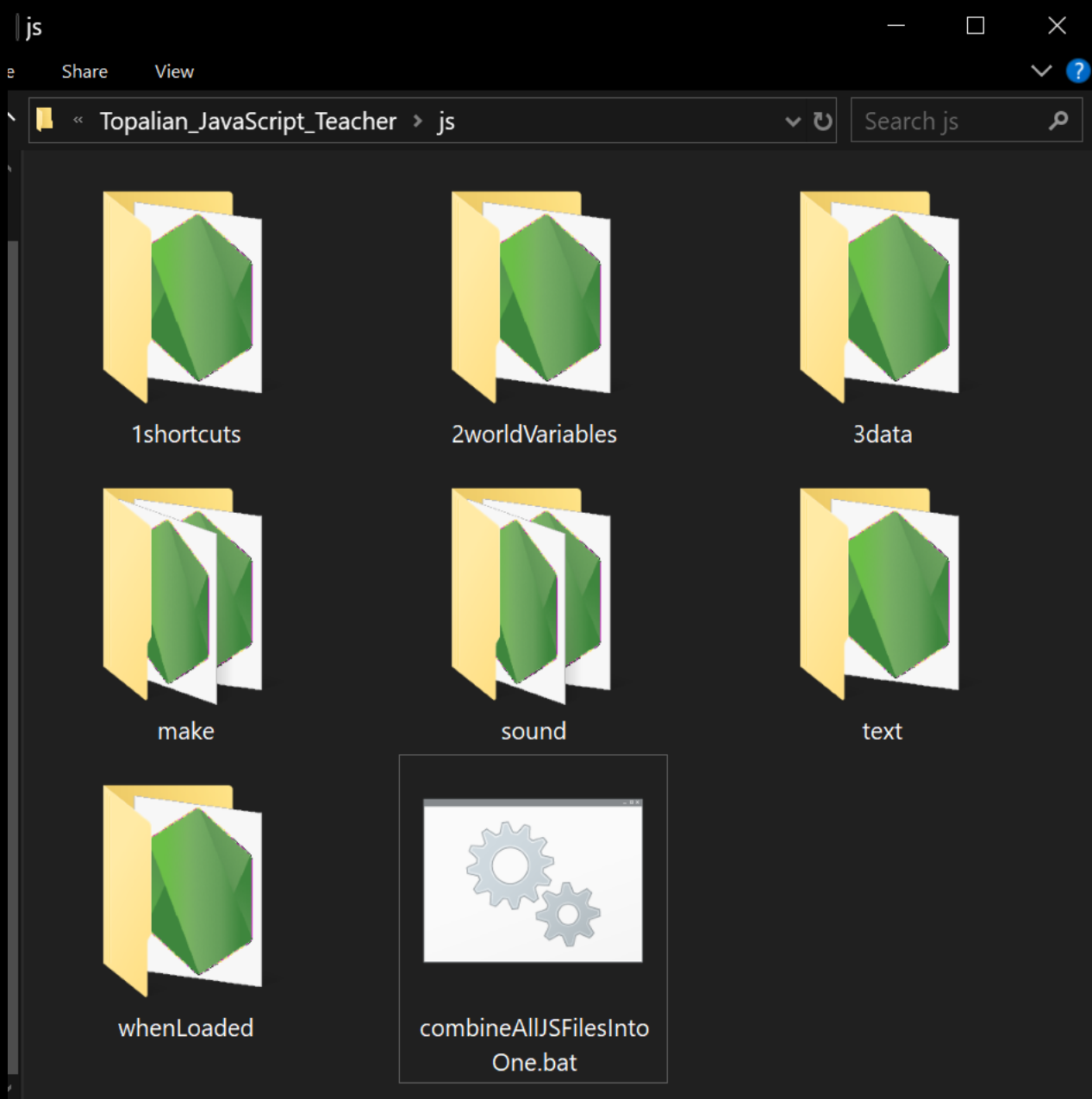
40

Font Color

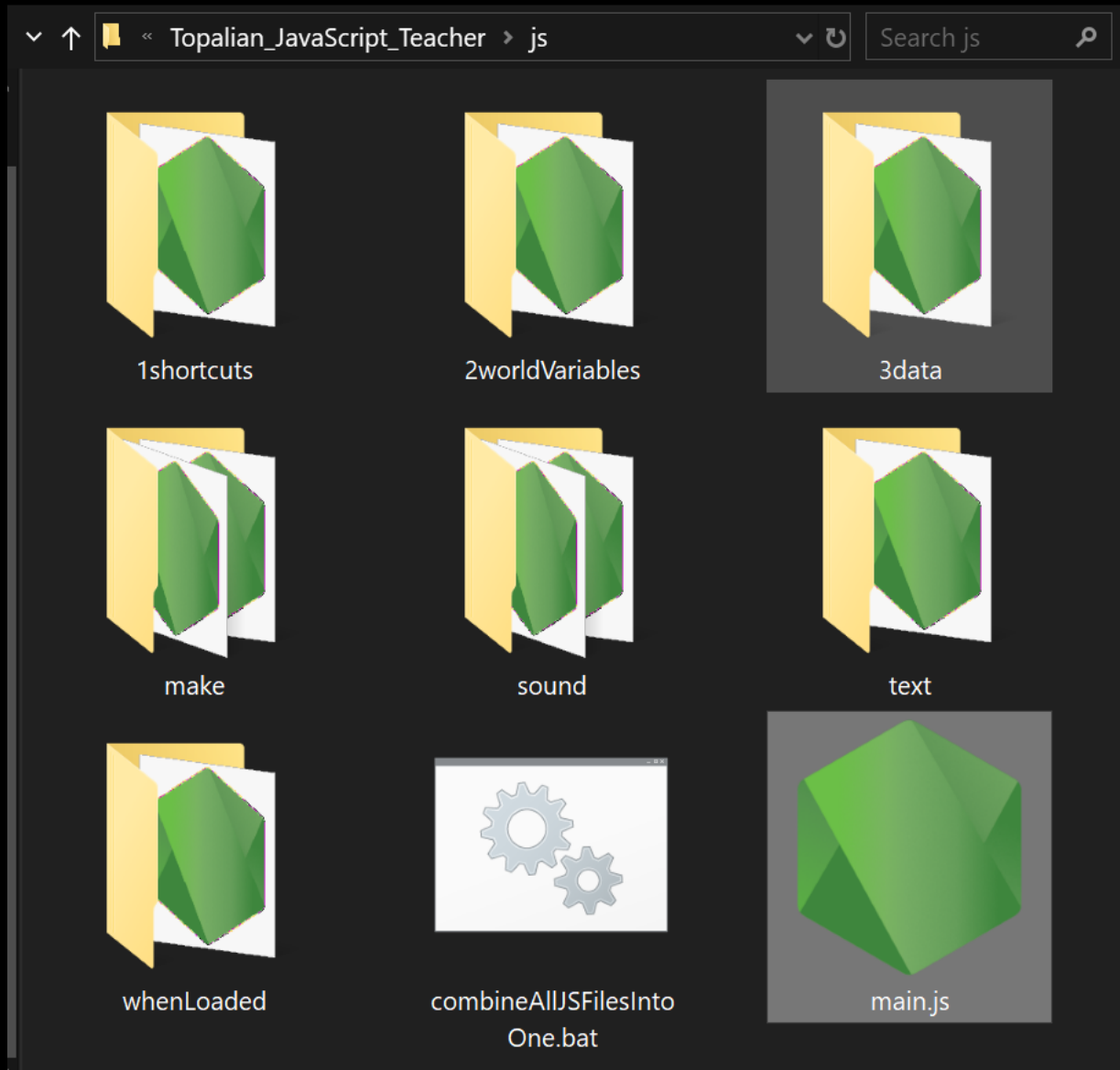
Activate Pause

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Double Click on **combineAllJSFilesIntoOne.bat**



main.js is created and has all .js files in it.

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// HowToCombineJSFilesUsingBatFile.js

**We can combine all of the .js files
that are located in our js folder
into one main.js file, using either:
The Command Prompt Method
or**

The .bat File Method

The .bat file method is very easy. We double click the bat file, which is located in our js folder, and it will make a main.js file, which includes all .js files in the js folder, including all .js files in all subdirectories of our js folder.

This is a very easy way to combine our .js files, because we can double click the .bat file anytime, and it will again generate the main.js file, which includes all .js files in the js folder, including all .js files in all subdirectories of our js folder. This makes uploading our application online much easier.

Happy Scripting :-)

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**:: This .bat File Combines All .js files in all
folders of our project folder, into one main.js
file.**

**:: To activate this .bat file, we double click
the .bat file, while it is located in our js folder.**

:: combineAllJSFilesIntoOne.bat

```
@echo off
:: set the output file name
set "output=main.js"

:: clear existing output file
type nul > "%output%"

:: loop through all JavaScript files in
subdirectories
for /r %%i in (*.js) do (
    :: append the content of each file to the
    output file
    type "%%i" >> "%output%"
)

echo "JavaScript files combined into
%output% successfully."
```

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>**

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n](https://github.com/ChristopherAndrewTopalian) -->**

<!-- Topalian_JavaScript_Teacher.html -->

<!-- Version 001 - (2024-03-31) -->

<html>

<head>


```
<title> Topalian JavaScript Teacher </title>
```

```
<link rel = 'stylesheet' href =  
'css/style001.css'>
```

```
<script src =  
'js/1shortcuts/shortcuts.js'></script>
```

```
<script src =  
'js/2worldVariables/worldVariables.js'></scrip  
t>
```

```
<script src =  
'js/3data/jsLanguage.js'></script>
```

```
<script src =  
'js/make/makeInterface.js'></script>
```

```
<script src =  
'js/make/makeTitleOfApp.js'></script>
```

```
<script src = 'js/text/changeText.js'></script>
```

```
<script src =  
'js/sound/dataSounds.js'></script>
```

```
<script src =  
'js/sound/loadSounds.js'></script>
```

```
<script src = 'js/sound/audioPlay.js'></script>
```

```
<script src =  
'js/whenLoaded/whenLoaded.js'></script>
```

```
</head>
```

```
<body onload = 'whenLoaded();'>
```

```
<body>
```

```
</html>
```

```
/* Dedicated to God the Father */
```

```
/* All Rights Reserved Christopher Andrew  
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```

```
/* https://github.com/ChristopherTopalian */
```

```
/*  
https://github.com/ChristopherAndrewTopalia  
n */
```

```
/* style001.css */
```

```
body  
{  
    background-color: rgb(40, 40, 40);  
    color: rgb(255, 255, 255);  
    overflow: hidden;
```

```
}
```

```
a
```

```
{
```

```
color: rgb(100, 100, 100);
```

```
text-decoration: none;
```

```
}
```

```
a:hover
```

```
{
```

```
text-decoration: underline;
```

```
}
```

```
.mainDiv
```

```
{
```

```
position: absolute;
```

```
width: 100%;
```

```
display: flex;  
flex-direction: row;  
overflow: hidden;  
}
```

```
.jsTextbox  
{  
    position: absolute;  
    left: 10px;  
    top: 2px;  
    width: 100vw;  
    height: 250px;  
    font-size: 30px;  
    font-weight: bold;  
    color: rgb(200, 200, 200);  
    text-align: left;  
    overflow: hidden;
```

```
    z-index: 1;
}

.controlsDiv
{
    position: absolute;
    left: 10px;
    top: 150px;
    z-index: 2;
}

.titleStyle001
{
    font-family: Arial;
    font-weight: bold;
    color: rgb(100, 100, 100);
}
```

.buttonStyle001

```
{  
  background-color: rgb(0, 0, 0);  
  margin-left: 4px;  
  margin-right: 4px;  
  border: solid 1px rgb(100, 100, 100);  
  border-radius: 8px;  
  padding-left: 10px;  
  padding-right: 10px;  
  padding-top: 1px;  
  padding-bottom: 2px;  
  color: rgb(255, 255, 255);  
  box-shadow: 0px 0px 4px rgba(255, 255,  
255, 1.0);  
}
```

.buttonStyle001: hover

```
{
```



```
border-color: rgb(0, 255, 255);  
color: aqua;  
}
```

```
.buttonStyle001:active  
{  
    border-color: rgb(255, 0, 255);  
    color: rgb(255, 0, 255);  
}
```

```
.textboxStyle001  
{  
    background-color: rgb(40, 40, 40);  
    width: 70px;  
    height: 30px;  
    border-radius: 4px;  
    padding-left: 10px;  
    padding-right: 10px;
```

```
font-size: 20px;  
font-weight: bold;  
color: rgb(120, 120, 120);  
line-height: 22px;  
text-align: center;  
resize: none;  
}  
  
input[type = "range"]  
{  
    -webkit-appearance: none;  
    appearance: none;  
    height: 10px;  
    background: linear-gradient(to right,  
rgb(10, 25, 47), rgb(0, 180, 255));  
    border-radius: 5px;  
    outline: none;  
    opacity: 0.7;
```

```
-webkit-transition: .2s;  
transition: opacity .2s;  
}
```

```
input[type = "range"]:hover  
{  
  opacity: 1;  
}
```

```
/* chrome and chromium */  
input[type = "range"]::-webkit-slider-thumb  
{  
  -webkit-appearance: none;  
  appearance: none;  
  width: 20px;  
  height: 20px;  
  background:rgb(0, 180, 255);  
  border: solid 2px rgb(20, 20, 20);  
}
```

```
border-radius: 50%;  
cursor: pointer;  
}  
  
/* mozilla */  
input[type = "range"]::-moz-range-thumb  
{  
    height: 16px;  
    background: rgb(255, 255, 255);  
    border-width: 0px;  
    border-radius: 50%;  
    cursor: pointer;  
}
```

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// shortcuts.js

```
function ge(whichId)  
{  
    let result =  
    document.getElementById(whichId);
```

```
    return result;  
}
```

```
function ce(whichType)  
{  
    let result =  
document.createElement(whichType);  
  
    return result;  
}
```

```
function ba(whichElement)  
{  
    let result =  
document.body.append(whichElement);  
  
    return result;  
}
```

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// worldVariables.js

let online = false;

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// jsLanguage.js

**let jsLanguage = [
"array.at(index)",
"array1.concat(array2, array3);",
"array.copyWithIn(target, start, end);",
"array.entries()",**

"array.every(function(currentValue, index, arr), thisValue)",
"array.fill(value, start, end)",
"array.filter(function(currentValue, index, arr), thisValue)",
"array.find(function(currentValue, index, arr),thisValue)",
"array.findIndex(function(currentValue, index, arr), thisValue)",
"array.flat(depth)",
"array.flatMap(function(currentValue, index, arr), thisValue)",
"array.forEach(function(currentValue, index, arr), thisValue)",
"array.from(object, mapFunction, thisValue)",
"array.includes(element, start)",
"array.indexOf(item, start)",
"array.isArray(obj)",

**"array.join(separator)",
"array.keys()",
"array.length and array.length = number",
"array.lastIndexOf(item, start)",
"array.map(function(currentValue, index, arr),
thisValue)",
"array.pop()",
"array.prototype.name = value",
"array.push(item1, item2, ..., itemX)",
"array.reduce(function(total, currentValue,
currentIndex, arr), initialValue)",
"array.reduceRight(function(total,
currentValue, currentIndex, arr), initialValue)",
"array.reverse()",
"array.shift()",
"array.slice(start, end)",
"array.some(function(currentValue, index,
arr), thisValue)",**

"array.sort(compareFunction)",
"array.splice(index, howmany, item1,,
itemX)",
"array.toString()",
"array.unshift(item1, item2, ..., itemX)",
"array.valueOf()",

"Math.abs(x)",
"Math.acos(x)",
"Math.acosh(x)",
"Math.asin(x)",
"Math.asinh(x)",
"Math.atan(x)",
"Math.atan2(y, x)",
"Math.atanh(x)",
"Math.cbrt(x)",
"Math.ceil(x)",
"Math.clz32(x)",

"Math.cos(x)",
"Math.cosh(x)",
"Math.E",
"Math.exp(x)",
"Math.expm1(x)",
"Math.floor(x)",
"Math.fround(x)",
"Math.LN2",
"Math.LN10",
"Math.log(x)",
"Math.log10(x)",
"Math.log1p(x)",
"Math.LOG2E",
"Math.LOG10E",
"Math.max(n1, n2,...)",
"Math.min(n1, n2,...)",
"Math.PI",
"Math.pow(x, y)",

**"Math.random()",
"Math.round(x)",
"Math.sign(x)",
"Math.sin(x)",
"Math.sinh(x)",
"Math.sqrt(x)",
"Math.SQRT1_2",
"Math.SQRT2",
"Math.tan(x)",
"Math.tanh(x)",
"Math.trunc(x)",**

**"boolean.constructor",
"boolean.prototype.name = value ",
"boolean.toString()",
"boolean.valueOf()",**

"Date.constructor",

"Date.getDate()",
"Date.getDay()",
"Date.getFullYear()",
"Date.getHours()",
"Date.getMilliseconds()",
"Date.getMinutes()",
"Date.getMonth()",
"Date.getSeconds()",
"Date.getTime()",
"Date.getTimezoneOffset()",
"Date.getUTCDate()",
"Date.getUTCDay()",
"Date.getUTCFullYear()",
"Date.getUTCHours()",
"Date.getUTCMilliseconds()",
"Date.getUTCMinutes()",
"Date.getUTCMonth()",
"Date.getUTCSeconds()",

`"Date.now()",`
`"Date.parse(datestring)",`
`"Date.prototype.name = value",`
`"Date.setDate(day)",`
`"Date.setFullYear(year, month, day)",`
`"Date.setHours(hour, min, sec, millisec)",`
`"Date.setMilliseconds(millisec)",`
`"Date.setMinutes(min, sec, millisec)",`
`"Date.setMonth(month, day)",`
`"Date.setSeconds(sec, millisec)",`
`"Date.setTime(millisec)",`
`"Date.setUTCDate(day)",`
`"Date.setUTCFullYear(year, month, day)",`
`"Date.setUTCHours(hour, min, sec, millisec)",`
`"Date.setUTCMilliseconds(millisec)",`
`"Date.setUTCMinutes(min, sec, millisec)",`
`"Date.setUTCMonth(month, day)",`
`"Date.setUTCSeconds(sec, millisec)",`

**"Date.toString()",
"Date.toISOString()",
"Date.toJSON()",
"Date.toLocaleDateString()",
"Date.toLocaleTimeString()",
"Date.toLocaleString(locales, options)",
"Date.toString()",
"Date.toTimeString()",
"Date.toUTCString()",
"Date.UTC(year, month, day, hours, minutes,
seconds, millisec)",
"Date.valueOf()",

"string.charAt(index)",
"string.at(index)",
"string.charCodeAt(index)",
"string.charCodeAt(index)",
"string.codePointAt(index)",**

"string.concat(string1, string2, ..., stringX)",
"string.constructor",
"string.endsWith(searchvalue, length)",
"String.fromCharCode(n1, n2, ..., nX)",
"string.includes(searchvalue, start)",
"string.indexOf(searchvalue, start)",
"string.lastIndexOf(searchvalue, start)",
"string.length",
"string.localeCompare(compareString)",
"string.match(match)",
"string.padEnd(length, string)",
"string.padStart(length, string)",
"object.prototype.name = value",
"string.repeat(count)",
"string.replace(searchValue, newValue)",
"string.replaceAll(searchValue, newValue)",
"string.search(searchValue)",
"string.slice(start, end)",

**"string.split(separator, limit)",
"string.startsWith(searchValue, start)",
"string.substr(start, length)",
"string.substring(start, end)",
"string.toLocaleLowerCase()",
"string.toLocaleUpperCase()",
"string.toLowerCase()",
"string.toString()",
"string.toUpperCase()",
"string.trim()",
"string.trimEnd()",
"string.valueOf()",

"decodeURI(uri)",
"decodeURIComponent(uri)",
"encodeURI(uri)",
"encodeURIComponent(uri)",
"eval(string)",**

"Infinity",
"isFinite(value)",
"isNaN(value)",
"NaN",
"Number(value)",
"parseFloat(value)",
"parseInt(string, radix)",
"String(value)",
"number.constructor",
"Number.EPSILON",
"Number.isFinite(value)",
"Number.isSafeInteger(value)",
"Number.isInteger(value)",
"Number.isNaN(value)",
"Number.isSafeInteger(value)",
"let x = Number.MAX_SAFE_INTEGER; ",
"Number.MIN_SAFE_INTEGER",
"Number.MAX_VALUE",

**"Number.MIN_VALUE",
"Number.NEGATIVE_INFINITY",
"Number.NaN",
"Number.POSITIVE_INFINITY",
"Number.parseFloat(value)",
"Number.parseInt(string, radix)",
"Number.prototype.name = value",
"number.toExponential(x)",
"number.toFixed(x)",
"number.toLocaleString(locales, options)",
"number.toPrecision(x)",
"number.toString(radix)",
"number.valueOf()",
"RegExpObject.constructor",
"RegExpObject.exec(string)",
"/regexp/g",
"RegExpObject.global",
"/regexp/i",**

```
"RegExpObject.ignoreCase",  
"RegExpObject.lastIndex",  
"/regexp/m",  
"RegExpObject.multiline",  
"/n+/g",  
"/n*/g",  
"/n?/g",  
"/n{X}/g",  
"/n{X,Y}/g",  
"/n{X,}/g",  
"/n$/g",  
"/^n/ /\^n/g",  
"/regexp(=?n)/g",  
"/regexp(?!n)/g",  
"RegExpObject.source",  
"RegExpObject.test(string)",  
"RegExpObject.toString()",  
"/[abc]/g",
```

"/[^xyz]/g",
"/[0-9]/g",
"/[^0-9]/g",
"/(x|y)/g",
"/regexp./g",
"/\\w/g",
"/\\W/g",
"/\\d/g",
"/\\D/g",
"/\\s/g",
"/\\S/g",
"/\\bregexp/g",
"/\\bregexp/g",
"/\\0/",
"/\\n/",
"/\\f/",
"/\\r/",
"/\\t/,"

```
"\\v/",  
"\\xxx/g",  
"\\xdd/g",  
"\\udddd/g",
```

```
"constructor(parameters)",  
"class subClass extends mainClass",  
"static methodName()",  
"super(arguments);",  
"super.parentMethod(arguments);",
```

```
"errorObj.name",  
"errorObj.message",
```

```
"JSON.parse(string, function)",  
"JSON.stringify(obj, replacer, space)",
```

```
"console.assert(expression, message)",
```

"console.clear()",
"console.count(label)",
"console.error(message)",
"console.group(label)",
"console.groupCollapsed(label)",
"console.groupEnd()",
"console.info(message)",
"console.log(message)",
"console.table(tabledata, tablecolumns)",
"console.time(label)",
"console.timeEnd(label)",
"console.trace(label)",
"console.warn(message)",

"history.back()",
"history.forward()",
"history.go(number)",
"history.length",


```
"localStorage.key(index)",  
"sessionStorage.key(index)",  
"localStorage.length",  
"sessionStorage.length",  
"localStorage.getItem(keyname)",  
"sessionStorage.getItem(keyname)",  
"localStorage.setItem(keyname, value)",  
"sessionStorage.setItem(keyname, value)",  
"localStorage.removeItem(keyname)",  
"sessionStorage.removeItem(keyname)",  
"localStorage.clear()",  
"sessionStorage.clear()",  
  
"getCurrentPosition(success)",  
"getCurrentPosition(success, error)",  
"getCurrentPosition(success, error, options)"  
];
```

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// makeInterface.js

**let speed = 500;
let jsTextSize = 20;**

**function makeInterface()
{**

```
// mainDiv
```

```
let mainDiv = ce("div");  
mainDiv.className = "mainDiv";  
mainDiv.id = "mainDiv";  
ba(mainDiv);
```

```
//-//
```

```
// jsTextbox
```

```
let jsTextbox = ce("div");  
jsTextbox.className = "jsTextbox";  
jsTextbox.id = "jsTextbox";  
jsTextbox.title = "jsTextbox";  
jsTextbox.innerHTML = "JavaScript  
Teacher";  
ba(jsTextbox);
```

```
//-//
```

```
// controlsDiv
```

```
let controlsDiv = ce("div");  
controlsDiv.className = 'controlsDiv';  
controlsDiv.id = 'controlsDiv';  
ba(controlsDiv);
```

```
//-//
```

```
// speedTitle
```

```
let speedTitle = ce("div");  
speedTitle.className = "titleStyle001";  
speedTitle.id = "speedTitle";  
speedTitle.title = "speedTitle";  
speedTitle.textContent = "Speed";  
controlsDiv.append(speedTitle);
```

```
//-//
```

```
// speedTextbox
let speedTextbox = ce("textarea");
speedTextbox.className =
"textboxStyle001";
speedTextbox.id = "speedTextbox";
speedTextbox.title = "speedTextbox";
speedTextbox.innerHTML = speed;
speedTextbox.onmouseover = function()
{
    audioPlay('sfx_warp_001', 1.0);
};
speedTextbox.onclick = function()
{
    audioPlay('sfx_blip_001', 1.0);
};
speedTextbox.onkeyup = function()
{
```

```
audioPlay('sfx_blip_001', 1.0);
```

```
speed = ge("speedTextbox").value =  
speedTextbox.value;
```

```
ge("speedSlider").value =  
speedTextbox.value;
```

```
changeText(jsLanguage);  
};  
controlsDiv.append(speedTextbox);
```

```
//-//
```

```
// speedSlider
```

```
let speedSlider = ce("input");  
speedSlider.className = "sliderStyle001";  
speedSlider.id = "speedSlider";
```

```
speedSlider.type = "range";
speedSlider.min = 1;
speedSlider.max = 1000;
speedSlider.value = speed;
speedSlider.oninput = function()
{
    audioPlay('sfx_blip_001', 1.0);

    ge("speedTextbox").value =
speedSlider.value;

    speed = ge("speedTextbox").value =
speedSlider.value;

    changeText(jsLanguage);
};

speedSlider.onchange = function()
```

```
{  
    audioPlay('sfx_warp_001', 1.0);  
};  
controlsDiv.append(speedSlider);  
  
//-//  
  
// line break  
let LBUnderSpeedSlider = ce("br");  
LBUnderSpeedSlider.style.marginBottom =  
"10px";  
controlsDiv.append(LBUnderSpeedSlider);  
  
//-//  
  
// fontSizeTitle  
let fontSizeTitle = ce("div");  
fontSizeTitle.className = "titleStyle001";
```



```
fontSizeTitle.id = "fontSizeTitle";  
fontSizeTitle.title = "fontSizeTitle";  
fontSizeTitle.textContent = "Font Size";  
controlsDiv.append(fontSizeTitle);
```

```
//-//
```

```
// fontSizeTextbox
```

```
let fontSizeTextbox = ce("textarea");  
fontSizeTextbox.className =  
"textboxStyle001";  
fontSizeTextbox.id = "fontSizeTextbox";  
fontSizeTextbox.title = "fontSizeTextbox";  
fontSizeTextbox.innerHTML = jsTextSize;  
fontSizeTextbox.onmouseover = function()  
{  
    audioPlay('sfx_warp_001', 1.0);  
};
```

```
fontSizeTextbox.onclick = function()
{
    audioPlay('sfx_blip_001', 1.0);
};
fontSizeTextbox.onkeyup = function()
{
    ge('sfx_blip_001').play();

    jsTextSize = ge("fontSizeTextbox").value
= fontSizeTextbox.value;

    ge("fontSizeSlider").value =
fontSizeTextbox.value;

    ge("jsTextbox").style.fontSize =
fontSizeTextbox.value + "px";
};
controlsDiv.append(fontSizeTextbox);
```

```
//-//
```

```
// fontSizeSlider
```

```
let fontSizeSlider = ce("input");
fontSizeSlider.className =
"sliderStyle001";
fontSizeSlider.id = "fontSizeSlider";
fontSizeSlider.type = "range";
fontSizeSlider.min = 20;
fontSizeSlider.max = 40;
fontSizeSlider.value = jsTextSize;
fontSizeSlider.oninput = function()
{
    ge('sfx_blip_001').play();

    ge("fontSizeTextbox").value =
fontSizeSlider.value;
```

```
jsTextSize = ge("fontSizeTextbox").value  
= fontSizeSlider.value;
```

```
    ge("jsTextbox").style.fontSize =  
fontSizeSlider.value + "px";  
};  
fontSizeSlider.onchange = function()  
{  
    ge('sfx_warp_001').play();  
};  
controlsDiv.append(fontSizeSlider);
```

```
//-//
```

```
// line break
```

```
let LBUnderFontSizeSlider = ce("br");
```

```
LBUnderFontSizeSlider.style.marginBottom =  
"10px";
```

```
controlsDiv.append(LBUnderFontSizeSlider);
```

```
//-//
```

```
// fontColorTitle
```

```
let fontColorTitle = ce("div");  
fontColorTitle.className = "titleStyle001";  
fontColorTitle.id = "fontColorTitle";  
fontColorTitle.title = "fontColorTitle";  
fontColorTitle.textContent = "Font Color";  
controlsDiv.append(fontColorTitle);
```

```
//-//
```

```
// colorChooser
let colorChooser = ce("input");
colorChooser.type = "color";
colorChooser.className =
"colorChooser";
colorChooser.id = "colorChooser";
colorChooser.onmouseover = function()
{
    audioPlay('sfx_warp_001', 1.0);
};
colorChooser.onclick = function()
{
    audioPlay('sfx_blip_001', 1.0);
};
colorChooser.oninput = function()
{
    audioPlay('sfx_blip_001', 1.0);
};
```

```
    ge("jsTextbox").style.color =  
colorChooser.value;  
  
    console.log(colorChooser.value);  
};  
colorChooser.onchange = function()  
{  
    audioPlay('sfx_blip_001', 1.0);  
};  
controlsDiv.append(colorChooser);  
  
//-//  
  
// line break  
let LBUnderColorChooser = ce("hr");  
LBUnderColorChooser.style.marginBottom  
= "10px";
```

```
controlsDiv.append(LBUnderColorChooser);
```

```
//-//
```

```
// activateButton
```

```
let activateButton = ce("button");  
activateButton.className =  
"buttonStyle001";  
activateButton.id = "activateButton";  
activateButton.title = "activateButton";  
activateButton.innerHTML = "Activate";  
activateButton.onclick = function()  
{  
    audioPlay('sfx_blip_001', 1.0);  
    changeText(jsLanguage);  
};  
activateButton.onmouseover = function()
```



```
{
  audioPlay('sfx_warp_001', 1.0);
};
controlsDiv.append(activateButton);

// -//

// pauseButton
let pauseButton = ce("button");
pauseButton.className =
"buttonStyle001";
pauseButton.id = "pauseButton";
pauseButton.title = "pauseButton";
pauseButton.innerHTML = "Pause";
pauseButton.onclick = function()
{
  audioPlay('sfx_blip_001', 1.0);
  clearInterval(timer001);
}
```

```
};  
pauseButton.onmouseover = function()  
{  
    audioPlay('sfx_warp_001', 1.0);  
};  
controlsDiv.append(pauseButton);  
}
```

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// <https://github.com/ChristopherTopalian>

**//
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n](https://github.com/ChristopherAndrewTopalian)**

// makeTitleOfApp.js

```
function makeTitleOfApp()  
{  
  // titleContainer  
  let titleContainer = ce('div');  
  titleContainer.style.position = 'absolute';
```

```
titleContainer.style.right = '10px';  
titleContainer.style.bottom = '5px';  
titleContainer.style.zIndex = 1;  
ba(titleContainer);
```

```
//-//
```

```
// titleText
```

```
let titleText = ce('div');  
titleText.className = 'titleStyle001';  
titleText.innerHTML =  
`<a href =  
'https://github.com/christophertopalian/'  
target = '_blank'> Topalian JavaScript  
Teacher </a>`;  
titleContainer.append(titleText);  
}
```

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// audioPlay.js

```
function audioPlay(whichId, whichVolume)  
{  
    let audio = ge(whichId);  
  
    if (audio)
```

```
{  
    audio.volume = whichVolume;  
    audio.play();  
}  
}
```

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// dataSounds.js

```
let sounds =  
[  
  {  
    name: 'sfx_blip_001',
```

```
    soundFileOffline:
'media/sounds/sfx_blip_001.mp4',
    soundFileOnline:
'https://collegeofscripting.weebly.com/uploads/6/4/4/8/64482293/sfx_blip_001.mp4'
},

{
    name: 'sfx_warp_001',
    soundFileOffline:
'media/sounds/sfx_warp_001.mp3',
    soundFileOnline:
'https://collegeofscripting.weebly.com/uploads/6/4/4/8/64482293/sfx_warp_001.mp4'
}
];
```


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// loadSounds.js

```
function loadSounds(whichArray)  
{  
  for (let x = 0; x < whichArray.length; x++)  
  {  
    let theSound = ce('audio');
```

```
    if (online == false)
    {
        theSound.src =
whichArray[x].soundFileOffline;
    }
    else
    {
        theSound.src =
whichArray[x].soundFileOnline;
    }

    theSound.id = whichArray[x].name;
    theSound.loop = false;
    theSound.volume = 1.0;
    ba(theSound);
}
}
```

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// changeText.js

let timer001;

let counter = 0;

function changeText(whichArray)

```
{  
    clearInterval(timer001);  
  
    timer001 = setInterval(function()  
    {  
        if (counter < whichArray.length)  
        {  
            ge("jsTextbox").innerHTML =  
whichArray[counter];  
  
            counter += 1;  
        }  
        else  
        {  
            counter = 0;  
        }  
    }, speed);  
}
```

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// whenLoaded.js

```
function whenLoaded()  
{  
    loadSounds(sounds);  
  
    makeInterface();
```

```
    makeTitleOfApp();  
}
```

Alternative way to combine .js files into one main.js file using Command Prompt

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// HowToCombineJSFiles.js

TUTORIAL:

**How to Combine all .js files in all folders that
are in our js folder.**

Getting things ready:

We should add two new lines at the end every script. This way they will combine nicely with a line break in between each script.

Step One: Open our js folder

Step Two: Type in the address bar of the js folder, cmd, press Enter

This opens our js folder in the command prompt

Step Three: Type the command shown below in the command prompt and then press Enter

**for /r "%CD%" %i in (*.js) do type "%i" >>
main.js**

Now we have a newly created .js file named main.js that has all of our js files included into one file.

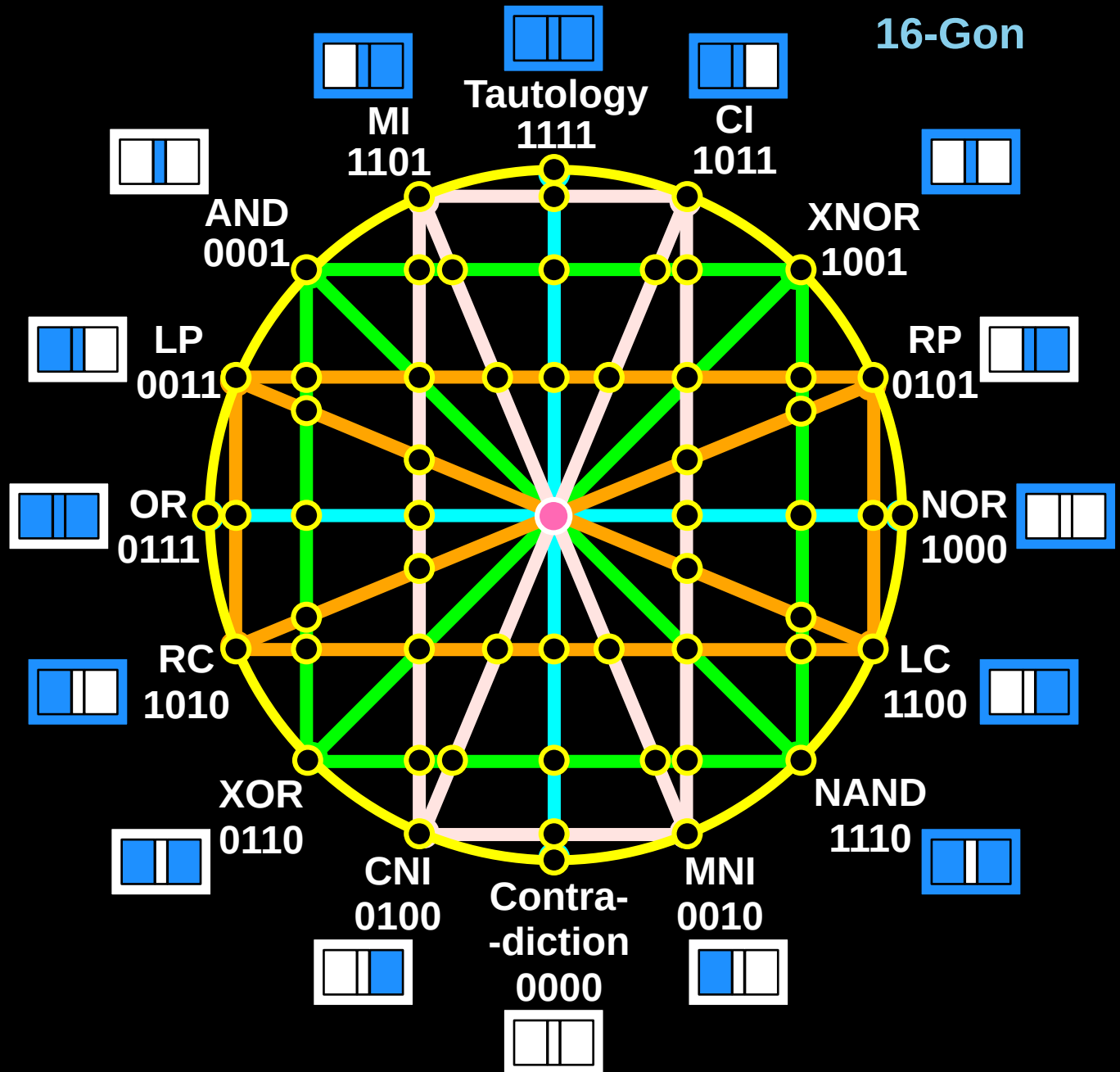
This makes it easy to upload our application and easy to find out how many lines of code our project is.

To use our main.js file, we include it in our html file code:

```
<script src = 'js/main.js'></script>
```

Happy Scripting :-)

True Artificial Intelligence System



For More Tutorials:

CollegeOfScripting.weebly.com

CollegeOfScripting.wordpress.com

Youtube.com/ScriptingCollege

Twitter.com/CollegeOfScript

GitHub.com/ChristopherTopalian

GitHub.com/ChristopherAndrewTopalian

Sites.google.com/view/CollegeOfScripting

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**This book is created by the
College of Scripting Music & Science.**

**Always remember, that each time you write a script
with a pencil and paper, it becomes imprinted so
deeply in memory that the material and methods are
learned extremely well.**

**When you Type the scripts, the same is true. The
more you type and write out the scripts by keyboard
or pencil and paper, the more you will learn
programming!**

**Write and Type every example that you find.
Keep all of your scripts organized.**

**Every script that you create increases your
programming abilities.**

**SEEING CODE, is one thing,
but WRITING CODE is another.**

Write it, Type it, Speak it, See it, Dream it.

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