



Christopher Wilt

`</>` GAME DEVELOPER `</>`

CONTACT

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- Mifflinburg, PA

EDUCATION

FULL SAIL UNIVERSITY
Bachelors, Computer Science
Game Development Degree
Graduation Date – 04/2026

SKILLS

- C++ / C#
- Python
- Debugging
- Unity
- Unreal Engine
- HTML / CSS
- Node.js
- Java
- MATLAB
- Multithreaded Programming

ABOUT ME

As a passionate student game developer at Full Sail University, I specialize in programming, multithreading, and debugging, bringing efficiency and innovation to every project. With expertise in C++ and Unreal Engine, I design immersive gameplay mechanics, crafting fluid movement systems and advanced player controllers. My strong analytical mindset allows me to apply probability and statistics to enhance AI decision-making and game logic. Whether refining physics, optimizing algorithms, or designing interactive experiences, I merge technical excellence with creative vision to push the boundaries of game development and build unforgettable gaming experiences

WORK EXPERIENCES