

CS 250 Agile Team Charter Template

SNHU Travel Booking and Management System

| Item | Response |
|--------------------------|---|
| Business Case/Vision | The SNHU Travel project aims to develop an intuitive and efficient |
| (value to attain) | travel booking and management system for students and faculty. |
| | The system will streamline trip planning, expense tracking, and |
| | itinerary management, ensuring a seamless experience for users. |
| Mission Statement | Our mission is to deliver a robust, user-friendly, and scalable travel |
| (result to accomplish) | booking system that enhances accessibility, reduces booking |
| | complexities, and ensures cost-effective travel planning for the |
| | SNHU community. |
| Project Team | Team of Developers (full stack, back-end developer, front-end |
| (team members and roles) | developer) |
| | Team of Tester (can be manual or automation tester) |
| | Project manager |
| Success Criteria | Start date: 03/18/2025 |
| | Expected completion date: 05/16/2025 |
| | Final deliverable: A fully functional SNHU Travel booking system with |
| | mobile and web access. |
| | Key project objectives: |
| | Enable seamless trip booking and itinerary management. |
| | Provide an intuitive interface for easy navigation. |
| | Ensure high security for payment processing. |
| | Optimize system performance for fast response times. |
| Key Project Risks | Scope creep due to evolving user requirements. |
| | Integration challenges with third-party APIs. |
| | Potential security vulnerabilities in payment processing. |
| | Development delays due to technical complexities. |
| Rules of Behavior | Foster open and respectful communication within the team. |
| (values and principles) | Prioritize collaboration and adaptability in problem-solving. |
| | Maintain transparency in project progress and roadblocks. |
| | Uphold accountability for individual and team |
| | responsibilities. |
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| Communication Guidelines (scrum events and rules) | Daily Stand-ups (Daily Scrum): 15-minute updates on progress, blockers, and upcoming tasks. |
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| | Sprint Planning: Bi-weekly meetings to define and prioritize tasks. |
| | Sprint Reviews: Demonstration of completed features and stakeholder feedback. |
| | Sprint Retrospectives: Reflection on team performance and areas for improvement. |
| | Slack/Email for Asynchronous Communication: Quick updates and discussions. |
| | JIRA/Trello for Task Management: Tracking progress and backlog items. |