

Super Resolution CNN

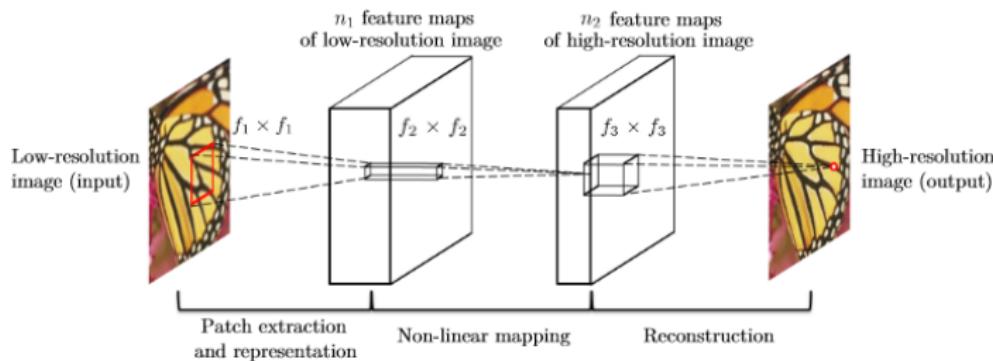
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Machine Learning Course

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What is a super resolution CNN?



- **Patch Extraction:** Divide the image into patches.
- **Non-Linear Mapping:** Use convolutional layers for complex learning.
- **Reconstruction:** Combine mapped patches for high-resolution output.

Process Steps

- **Step 1:** Prepare data, convert to YCbCr, use Y channel for SRCNN input.
- **Step 2:** Convolve with W_1 and apply ReLU.
- **Step 3:** Repeat Step 2 with W_2 and ReLU.
- **Step 4:** Reconstruction without non-linearity using W_3 .
- **Additional Layers:** More layers can be added to SRCNN.
- **Loss Function:** Minimize MSE with optimizer.

Adam Optimizer (Simplified)

Algorithm Adam Optimizer (Simplified)

- 1: Initialize model parameters θ , step size α , β_1 , β_2 , and ϵ
- 2: Initialize first moment vector m and second moment vector v with zeros
- 3: Initialize time step $t \leftarrow 0$
- 4: **while** Not converged **do**
- 5: Sample mini-batch data: inputs X and targets Y
- 6: Compute gradients $\nabla_{\theta}\mathcal{L}(\theta; X, Y)$
- 7: Increment time step $t \leftarrow t + 1$
- 8: Update moments: $m \leftarrow \beta_1 \cdot m + (1 - \beta_1) \cdot \nabla_{\theta}\mathcal{L}(\theta; X, Y)$, $v \leftarrow \beta_2 \cdot v + (1 - \beta_2) \cdot (\nabla_{\theta}\mathcal{L}(\theta; X, Y))^2$
- 9: Correct biases: $\hat{m} \leftarrow \frac{m}{1 - \beta_1^t}$, $\hat{v} \leftarrow \frac{v}{1 - \beta_2^t}$
- 10: Compute parameter update: $\Delta\theta \leftarrow -\alpha \cdot \frac{\hat{m}}{\sqrt{\hat{v}} + \epsilon}$
- 11: Update model parameters: $\theta \leftarrow \theta + \Delta\theta$
- 12: **end while**=0

Training the SRCNN

- Load HR and corresponding LR images, plus validation data.
- Use mini-batches and gradient accumulation.
- Perform forward-backward passes for loss optimization.
- Adapt learning rate during training.
- Evaluate on validation data; early stop if validation loss increases.
- Save the best model.

Process Synopsis

- Use SRCNN for image enhancement.
- Convert RGB to YCbCr, focus on Y channel.
- Combine reconstructed Y with bicubic interpolated Cb and Cr.
- Convert YCbCr back to RGB.
- Start with single-image processing, then evaluate on datasets.
- Focus on enhancement rather than upscaling; use a transpose convolution for upscaling if needed.

Y Cb Cr color space (1)

- Separates luminance (Y) from chrominance (Cb and Cr).
- Efficient for image and video compression.
- Conversion from RGB to YCbCr using equations.
- Train models to enhance Y (luminance) while keeping Cb and Cr unchanged.
- Reasons: Human visual perception, reduced complexity.
- Reconstruct RGB from YCbCr using specific equations.

Y Cb Cr color space (2)

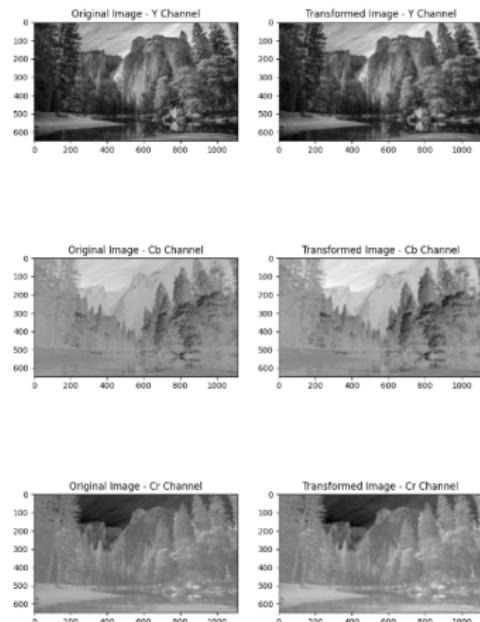


Figure: Y Cb Cr color channels in an image.

PSNR (Peak Signal to Noise Ratio)

- PSNR, or Peak Signal-to-Noise Ratio, is a metric for image quality comparison.
- It measures image quality relative to the original image.
- PSNR is calculated using Mean Squared Error (MSE).
- The formula for PSNR is:

$$\text{PSNR} = 10 \cdot \log_{10} \left(\frac{\text{MAX}^2}{\text{MSE}} \right)$$

- Where:
 - PSNR represents the Peak Signal-to-Noise Ratio.
 - MAX is the maximum possible pixel value (e.g., 255 for an 8-bit image).
- A higher PSNR value indicates better image quality and less distortion.

MSE (Mean Squared Error)

- MSE, or Mean Square Error, is a widely used metric in image processing.
- It measures the average squared difference between values in the original and processed images.
- MSE is calculated using the following formula:

$$\text{MSE} = \frac{1}{mn} \sum_{i=1}^m \sum_{j=1}^n (I(i, j) - K(i, j))^2$$

- Where:
 - MSE represents the Mean Square Error.
 - $I(i, j)$ is the pixel value of the original image at position (i, j) .
 - $K(i, j)$ is the pixel value of the processed or reconstructed image at position (i, j) .
 - m and n are the dimensions of the image.
- A lower MSE indicates a smaller difference between the original and processed images, suggesting better image quality.

SSIM (Structural Similarity Index)

- SSIM, or Structural Similarity Index, is a metric that evaluates structural similarity between two images, including luminance, contrast, and structure.
- It is computed using the formula:

$$\text{SSIM}(x, y) = \frac{(2\mu_x\mu_y + c_1)(2\sigma_{xy} + c_2)}{(\mu_x^2 + \mu_y^2 + c_1)(\sigma_x^2 + \sigma_y^2 + c_2)}$$

- Where:
 - $\text{SSIM}(x, y)$ is the SSIM between images x and y .
 - μ_x and μ_y are the means of images x and y .
 - σ_x and σ_y are the standard deviations of images x and y .
 - σ_{xy} is the covariance between images x and y .
 - c_1 and c_2 are constants used for stability in the division.
- The SSIM value ranges from -1 to 1, where 1 indicates perfect similarity. In the project, SSIM is normalized and ranges from 0 to 1.
- Higher SSIM values imply better image quality and similarity.

Single image enhancement (no generalization)



Figure: Scale Factor = 4

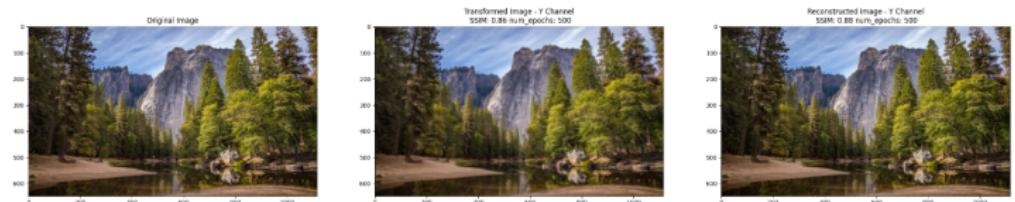


Figure: Scale Factor = 3

Set14 Fast Training Results



Figure: SSIM on barbara.png of Set 5



Figure: PSNR on barbara.png of Set 5



Figure: MSE on barbara.png of Set 5

DIV2K training results



Figure: Better image quality for DIV2K training on barbara.png



Figure: bird.png from set 5



Figure: Nature image from an amateur photographer