2^η ΕΡΓΑΣΙΑ ΣΤΟ ΜΑΘΗΜΑ:

«ΠΡΟΓΡΑΜΜΑΤΙΣΜΟΣ ΥΠΟΛΟΓΙΣΤΩΝ ΜΕ JAVA»

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mainApp:

- Main()
- AvailableCat, RentedCat //ArrayList

Item:

• Item()

getName()

getType()

getCategory

getCompany()

getDate()

setCopies()

toString()

String name

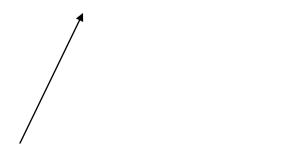
String type

String category

String company

int date

int copies



Movie:

- super (name, type, category, company, date, copies);
- getDirector()
- getWriter()
- getCast()
- getLength()
- toString()

Rent:

- super (name, type, category, company, date, copies);
- getRentCode()
- setRentCode()
- getRentID()
- setRentID()
- getRentDD()
- setRentDD()
- getRentMM()
- setRentMM()
- getRentDays()
- setRentDays()
- getRentCost()
- setRentCost()
- getRentXCost()
- setRentXCost()
- getRentCopies()
- setRentCopies()
- isRemove ()
- setRemove ()
- toString()

Game:

 super (name, type, category, company, date, copies);

AvailableCat:

- getMovie()
- getGame()

RentedCat:

- rentItem()
- getRentals()

Utils:

- typeCheckM()
- typeCheckG()
- copiesCheck()
- itemCheck()
- codeCheck()
- checkRentDays()