

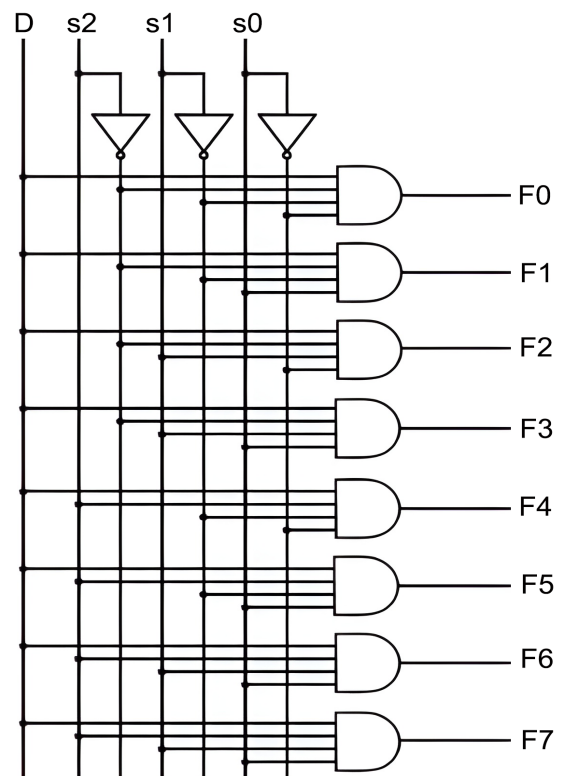
Αποπολυπλέκτης 1 σε 8

s2	s1	s0	D	F0	F1	F2	F3	F4	F5	F6	F7
0	0	0	0 1	D	0	0	0	0	0	0	0
0	0	1	0 1	0	D	0	0	0	0	0	0
0	1	0	0 1	0	0	D	0	0	0	0	0
0	1	1	0 1	0	0	0	D	0	0	0	0
1	0	0	0 1	0	0	0	0	D	0	0	0
1	0	1	0 1	0	0	0	0	0	D	0	0
1	1	0	0 1	0	0	0	0	0	0	D	0
1	1	1	0 1	0	0	0	0	0	0	0	D

Ένας αποπολυπλέκτης 1x8 αποτελείται από μία είσοδο επιτροπής (D) τρεις γραμμές εισόδου (s2, s1, s0) και οκτώ εξόδους AND τεσσάρων εισόδων (F0 - F7). Οι τιμές των F0 - F7 πάντα έχουν τιμή ίση με την είσοδο του D (ανάλογα με τις τιμές των εισόδων s2,s1,s0), όπου:

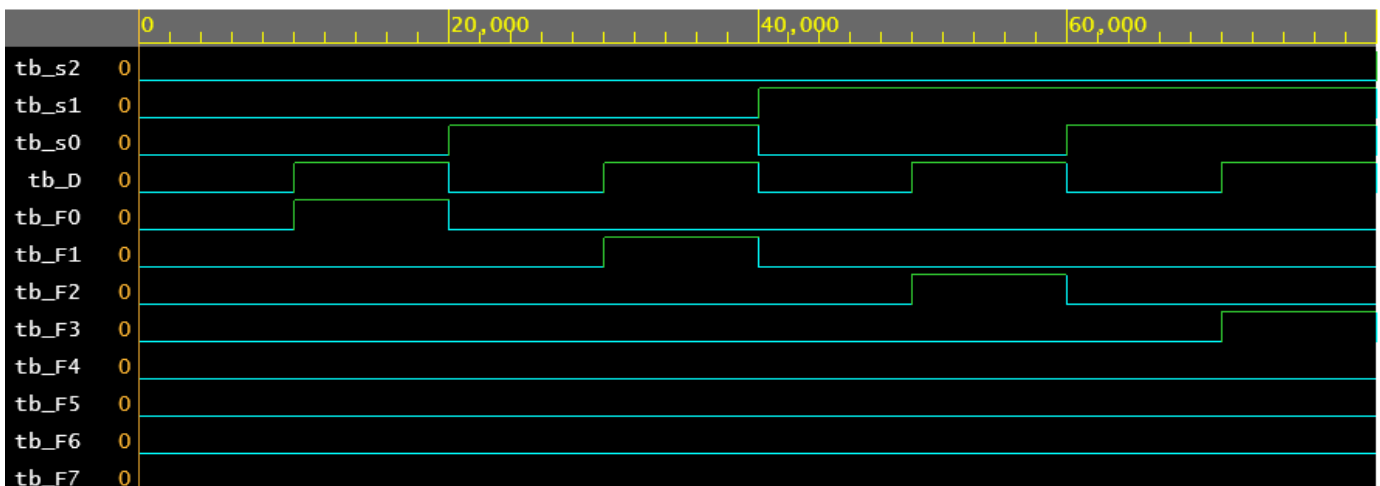
- $F0 = s2' s1' s0' D$
- $F1 = s2' s1' s0 D$
- $F2 = s2' s1 s0' D$
- $F3 = s2' s1 s0 D$
- $F4 = s2 s1' s0' D$
- $F5 = s2 s1' s0 D$
- $F6 = s2 s1 s0' D$
- $F7 = s2 s1 s0 D$

Συγκρίνοντας τα αποτελέσματα της προσομοίωσης με τον πίνακα αληθεία βλέπουμε ότι επιτυγχάνετε το επιθυμητό αποτέλεσμα. Και στα 3 κυκλώματα τα αποτελέσματα της προσομοίωσης είναι τα παρακάτω.



Run Time: 160ns

- Από 0ns ως 80ns:



Ενδεικτικά:

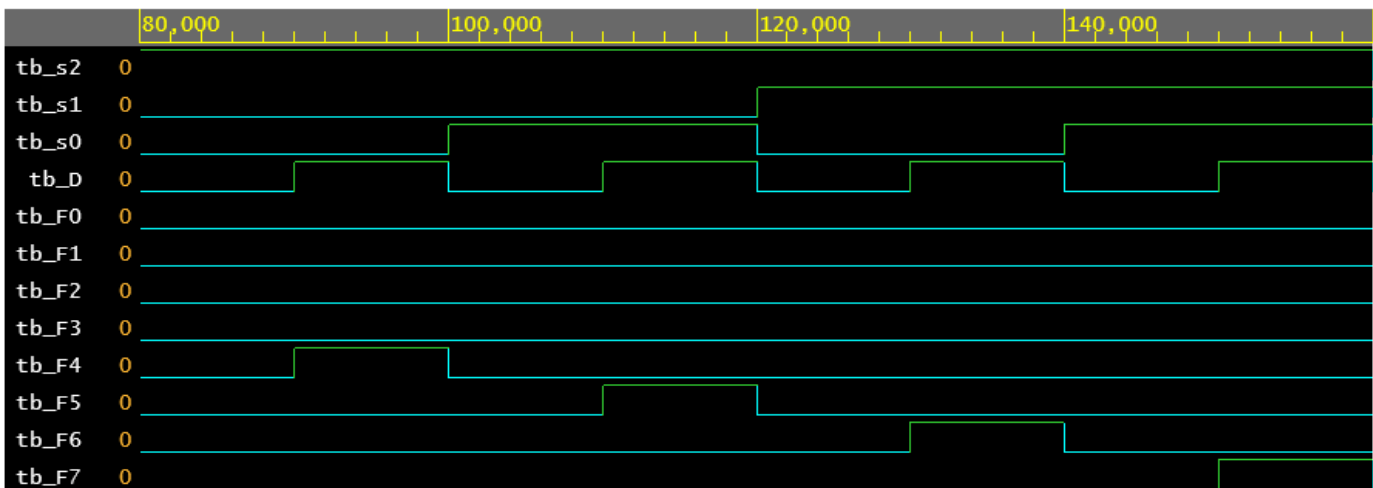
Για την τιμή της εξόδου F1:

- **20ns:** $s_2 = 0, s_1 = 0, s_0 = 1, D = 0, (001|0)$.
Άρα $F1 = s_2' s_1' s_0 D \rightarrow F1 = 111|0 \rightarrow F1 = 0$
 $F0 = 0, F1 = 0, F2 = 0, F3 = 0, F4 = 0, F5 = 0, F6 = 0, F7 = 0$
- **30ns:** $s_2 = 0, s_1 = 0, s_0 = 1, D = 1, (001|1)$.
Άρα $F1 = s_2' s_1' s_0 D \rightarrow F1 = 111|1 \rightarrow F1 = 1$
 $F0 = 0, F1 = 1, F2 = 0, F3 = 0, F4 = 0, F5 = 0, F6 = 0, F7 = 0$

Για την τιμή της εξόδου F3:

- **60ns:** $s_2 = 0, s_1 = 1, s_0 = 1, D = 0, (011|0)$.
Άρα $F3 = s_2' s_1 s_0 D \rightarrow F3 = 111|0 \rightarrow F3 = 0$
 $F0 = 0, F1 = 0, F2 = 0, F3 = 0, F4 = 0, F5 = 0, F6 = 0, F7 = 0$
- **70ns:** $s_2 = 0, s_1 = 1, s_0 = 1, D = 1, (011|1)$.
Άρα $F3 = s_2' s_1 s_0 D \rightarrow F3 = 111|1 \rightarrow F3 = 1$
 $F0 = 0, F1 = 0, F2 = 0, F3 = 1, F4 = 1, F5 = 0, F6 = 0, F7 = 0$

- Από 80ns ως 160ns:



Ενδεικτικά:

Για την τιμή της εξόδου F4:

- **80ns:** $s_2 = 1, s_1 = 0, s_0 = 1, D = 0, (100|0)$
Άρα $F4 = s_2 s_1' s_0' D \rightarrow F4 = 111|0 \rightarrow F4 = 0$
 $F0 = 0, F1 = 0, F2 = 0, F3 = 0, F4 = 0, F5 = 0, F6 = 0, F7 = 0$
- **90ns:** $s_2 = 1, s_1 = 0, s_0 = 1, D = 1, (100|1)$
Άρα $F4 = s_2 s_1' s_0' D \rightarrow F4 = 111|1 \rightarrow F4 = 1$
 $F0 = 0, F1 = 1, F2 = 0, F3 = 0, F4 = 1, F5 = 0, F6 = 0, F7 = 0$

Για την τιμή της εξόδου F7:

- **140ns:** $s_2 = 1, s_1 = 1, s_0 = 1, D = 0, (111|0)$
Άρα $F7 = s_2 s_1 s_0 D \rightarrow F7 = 111|0 \rightarrow F7 = 0$
 $F0 = 0, F1 = 0, F2 = 0, F3 = 0, F4 = 0, F5 = 0, F6 = 0, F7 = 0$
- **150ns:** $s_2 = 1, s_1 = 1, s_0 = 1, D = 1, (111|1)$
Άρα $F7 = s_2 s_1 s_0 D \rightarrow F7 = 111|1 \rightarrow F7 = 1$
 $F0 = 0, F1 = 0, F2 = 0, F3 = 0, F4 = 1, F5 = 0, F6 = 0, F7 = 1$

Υλοποιήσεις κυκλωμάτων:

*Το testbench παραμένει ίδιο και για τις τρεις αρχιτεκτονικές.

> Υλοποίηση με αρχιτεκτονική DataFlow:

```
library IEEE;
use IEEE.std_logic_1164.all;

entity demux1x8 is
port (s0,s1,s2,D: in bit;
      F0,F1,F2,F3,F4,F5,F6,F7: out bit);
end demux1x8;

architecture dataflow of demux1x8 is

begin
  F0 <= not(s2)and not(s1)and not(s0)and D;
  F1 <= not(s2)and not(s1)and s0 and D;
  F2 <= not(s2)and s1 and not(s0)and D;
  F3 <= not(s2)and s1 and s0 and D;
  F4 <= s2 and not(s1)and not(s0)and D;
  F5 <= s2 and not(s1)and s0 and D;
  F6 <= s2 and s1 and not(s0)and D;
  F7 <= s2 and s1 and s0 and D;
end dataflow;
```

> Υλοποίηση με αρχιτεκτονική Behavioral/Algorithmic:

```
library IEEE;
use IEEE.std_logic_1164.all;

entity demux1x8 is
port (s0,s1,s2,D: in bit;
      F0,F1,F2,F3,F4,F5,F6,F7: out bit);
end demux1x8;

architecture algorithmic of demux1x8 is
begin
  p0:process(s0,s1,s2,D)
  variable s: bit_vector (2 downto 0);
begin
  s:= s2&s1&s0;
  -----000-----
  if s = "000" then
    F0 <= D; F1 <= '0'; F2 <= '0'; F3 <= '0';
    F4 <= '0'; F5 <= '0'; F6 <= '0'; F7 <= '0';
    -----001-----
  elsif s = "001" then
    F0 <= '0'; F1 <= D; F2 <= '0'; F3 <= '0';
    F4 <= '0'; F5 <= '0'; F6 <= '0'; F7 <= '0';
  end if;
end;
```

```

-----010-----
elsif s = "010" then
F0 <= '0'; F1 <= '0'; F2 <= D; F3 <= '0';
F4 <= '0'; F5 <= '0'; F6 <= '0'; F7 <= '0';
-----011-----
elsif s = "011" then
F0 <= '0'; F1 <= '0'; F2 <= '0'; F3 <= D;
F4 <= '0'; F5 <= '0'; F6 <= '0'; F7 <= '0';
-----100-----
elsif s = "100" then
F0 <= '0'; F1 <= '0'; F2 <= '0'; F3 <= '0';
F4 <= D; F5 <= '0'; F6 <= '0'; F7 <= '0';

-----101-----
elsif s = "101" then
F0 <= '0'; F1 <= '0'; F2 <= '0'; F3 <= '0';
F4 <= '0'; F5 <= D; F6 <= '0'; F7 <= '0';
-----110-----
elsif s = "110" then
F0 <= '0'; F1 <= '0'; F2 <= '0'; F3 <= '0';
F4 <= '0'; F5 <= '0'; F6 <= D; F7 <= '0';
-----111-----
elsif s = "111" then
F0 <= '0'; F1 <= '0'; F2 <= '0'; F3 <= '0';
F4 <= '0'; F5 <= '0'; F6 <= '0'; F7 <= D;
end if;
end process;
end algorithmic;

```

> Υλοποίηση με αρχιτεκτονική Structural:

```

library IEEE;
use IEEE.std_logic_1164.all;

```

```

entity demux1x8 is
port (s0,s1,s2,D: in bit;
      F0,F1,F2,F3,F4,F5,F6,F7: out bit);
end demux1x8;

```

```

architecture structure of demux1x8 is
component and4
port(X0,X1,X2,X3:in bit; O:out bit);
end component;

```

```

component inv
port (X1: in bit; O: out bit);
end component;

```

```

signal i0,i1,i2:bit;
begin

```

```

u0: inv port map (s0,i0);
u1: inv port map (s1,i1);
u2: inv port map (s2,i2);
u3: and4 port map (i2,i1,i0,D,F0);
u4: and4 port map (i2,i1,s0,D,F1);
u5: and4 port map (i2,s1,i0,D,F2);
u6: and4 port map (i2,s1,s0,D,F3);
u7: and4 port map (s2,i1,i0,D,F4);
u8: and4 port map (s2,i1,s0,D,F5);
u9: and4 port map (s2,s1,i0,D,F6);
u10: and4 port map (s2,s1,s0,D,F7);
end structure;

```

```

entity and4 is -- Πύλη AND 4 εισόδων
port(X0,X1,X2,X3: in bit; O: out bit);
end and4;

```

```

architecture behave of and4 is
begin
O<= X0 and X1 and X2 and X3;
end behave;

```

```

entity inv is -- Αντιστροφέας
port (X1: in bit; O: out bit);
end inv;

```

```

architecture behave of inv is
begin
O<= not X1;
end behave;

```

Testbench

```

library IEEE;
use IEEE.std_logic_1164.all;

```

```

entity test_demux1x8 is
end test_demux1x8;

```

```

architecture testbench of test_demux1x8 is
component demux1x8
port (s0,s1,s2,D: in bit;
      F0,F1,F2,F3,F4,F5,F6,F7: out bit);
end component;

```

```

signal tb_D: bit; signal tb_s0: bit;
signal tb_s1: bit; signal tb_s2: bit;
signal tb_F0: bit; signal tb_F1: bit;
signal tb_F2: bit; signal tb_F3: bit;
signal tb_F4: bit; signal tb_F5: bit;
signal tb_F6: bit; signal tb_F7: bit;

```

```

begin
u0: demux1x8 port map(
D => tb_D, s0=>tb_s0, s1=>tb_s1, s2=>tb_s2,
F0=>tb_F0, F1=>tb_F1, F2=>tb_F2, F3=>tb_F3,
F4=>tb_F4, F5=>tb_F5, F6=>tb_F6, F7=>tb_F7);

```

```

process
begin
-----000---
--  $\mu\epsilon$  D = 0 -> F0 = 0
tb_D <= '0';
tb_s0 <= '0' ;
tb_s1 <= '0' ;
tb_s2 <= '0' ;
wait for 10 ns;
--  $\mu\epsilon$  D = 1 -> F0 = 1
tb_D <= '1';
tb_s0 <= '0' ;
tb_s1 <= '0' ;
tb_s2 <= '0' ;
wait for 10 ns;

```

```

-----001-----
--  $\mu\epsilon$  D = 0 -> F1 = 0
tb_D <= '0';
tb_s0 <= '1' ;
tb_s1 <= '0' ;
tb_s2 <= '0' ;
wait for 10 ns;
--  $\mu\epsilon$  D = 1 -> F1 = 1
tb_D <= '1';
tb_s0 <= '1' ;
tb_s1 <= '0' ;
tb_s2 <= '0' ;
wait for 10 ns;

```

```

-----010-----
--  $\mu\epsilon$  D = 0 -> F2 = 0
tb_D <= '0';
tb_s0 <= '0' ;
tb_s1 <= '1' ;
tb_s2 <= '0' ;
wait for 10 ns;
--  $\mu\epsilon$  D = 1 -> F2 = 1
tb_D <= '1';
tb_s0 <= '0' ;
tb_s1 <= '1' ;
tb_s2 <= '0' ;
wait for 10 ns;

```

-----011-----

-- $\mu\epsilon$ D = 0 -> F3 = 0

tb_D <= '0';

tb_s0 <= '1' ;

tb_s1 <= '1' ;

tb_s2 <= '0' ;

wait for 10 ns;

-- $\mu\epsilon$ D = 1 -> F3 = 1

tb_D <= '1';

tb_s0 <= '1' ;

tb_s1 <= '1' ;

tb_s2 <= '0' ;

wait for 10 ns;

-----100-----

-- $\mu\epsilon$ D = 0 -> F4 = 0

tb_D <= '0';

tb_s0 <= '0' ;

tb_s1 <= '0' ;

tb_s2 <= '1' ;

wait for 10 ns;

-- $\mu\epsilon$ D = 1 -> F4 = 1

tb_D <= '1';

tb_s0 <= '0' ;

tb_s1 <= '0' ;

tb_s2 <= '1' ;

wait for 10 ns;

-----101-----

-- $\mu\epsilon$ D = 0 -> F5 = 0

tb_D <= '0';

tb_s0 <= '1' ;

tb_s1 <= '0' ;

tb_s2 <= '1' ;

wait for 10 ns;

-- $\mu\epsilon$ D = 1 -> F5 = 1

tb_D <= '1';

tb_s0 <= '1' ;

tb_s1 <= '0' ;

tb_s2 <= '1' ;

wait for 10 ns;

-----110-----

-- $\mu\epsilon$ D = 0 -> F6 = 0

tb_D <= '0';

tb_s0 <= '0' ;

tb_s1 <= '1' ;

tb_s2 <= '1' ;

wait for 10 ns;

```
--  $\mu\epsilon$  D = 1 -> F6 = 1
tb_D <= '1';
tb_s0 <= '0' ;
tb_s1 <= '1' ;
tb_s2 <= '1' ;
wait for 10 ns;
```

```
-----111-----
--  $\mu\epsilon$  D = 0 -> F7 = 0
tb_D <= '0';
tb_s0 <= '1' ;
tb_s1 <= '1' ;
tb_s2 <= '1' ;
wait for 10 ns;
--  $\mu\epsilon$  D = 1 -> F7 = 1
tb_D <= '1';
tb_s0 <= '1' ;
tb_s1 <= '1' ;
tb_s2 <= '1' ;
wait for 10 ns;
end process;
end testbench;
```