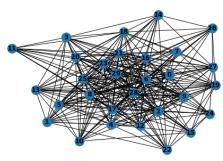
```
In [30]: import networkx as nx import matplotlib.pyplot as plt import numpy as np import random import scipy as sp

In [31]: from parse import *
```

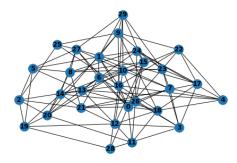
Randomly remove edges

```
In [32]: Gg = read_input_file("inputs/small-1.in")
In [33]: nx.draw(Gg, with_labels=True, font_weight='bold')
```



```
In [34]: | 1 = len(list(Gg.edges))
Out[34]: 292
In [35]: sp.special.binom(1, 1 - 15)
Out[35]: 5.074866030134501e+24
In [36]: nx.dijkstra_path_length(Gg, 0, 29)
Out[36]: 25.282
In [37]: def rem_random(G, k):
               G: graph input
               k: number of random graphs to consider
               v = G.number_of_nodes() - 1
path = nx.dijkstra_path(G, 0, v)
longest_min_path = nx.dijkstra_path_length(G, 0, v)
               rm edges = 0
               rm_node = 0
               nodes = np.sort(list(G.nodes))[1:][:-1]
               for n in nodes:
    G_prime = nx.Graph(G)
                   G_prime.remove_node(n)
                   G_prime_edges = list(G_prime.edges)
                   for _ in range(k):
                       if nx.is_connected(G_prime):
                            new_min_path = nx.dijkstra_path_length(G_prime, 0, v)
                            if new_min_path > longest_min_path:
    longest_min_path = new_min_path
                                rm_edges = to_remove
path = nx.dijkstra_path(G_prime, 0, v)
                                 rm_node = n
               return path, longest_min_path, rm_edges, rm_node
In [38]: r = rem_random(Gg, 50000)
```

This graph has 30 nodes and 111 edges $\,$



```
In [29]: nx.dijkstra_path_length(Gg2, 0, 29)
Out[29]: 34.0
In [ ]:
```