

## :::: Scope of Work Document

**Scope of Work (SOW)** - Is an agreement between an employee/contractor and employer outlining services work to be completed by the employee. SOW's are used commonly in technology jobs and contract work.

Please submit your Scope of Work Document detailing the project you plan to complete. You will also include your SOW with your Final Project PowerPoint/Slideshow)

# Student Project – Scope of Work (SOW)

**Project Title:** Project SS

**Student Name:** Araias Araujo

**Date:** 8/26/25

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## 1. Project Overview

(Write 2–3 sentences about what your project will do.)

The goal of this project is to create a 2D video game which simulates some form of combat from two directions, left and right like classic sonic or mario though without movement capabilities

## 2. Goals

- Player character is in the center of screen with some form of combat capabilities in two directions
- Enemies enter from either side of the screen and approach character to deal damage

## 3. Deliverables

- Program files (main.cpp + others)
- Output.pdf with screenshots and explanation
- GitHub submission with correct file structure

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### **4. Timeline**

- Week 1–2: Define idea & set up GitHub
  - Week 3–4: Build program features
  - Week 5: Test & debug
  - Week 6: Write Output.pdf
  - Week 7: Submit final project
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### **5. Success Criteria**

Project runs correctly, includes required features, and all files are submitted on time.