

# Bytus Token Smart Contract Manual

## Table of Contents

1. [Introduction](#)
2. [Technical Specifications](#)
3. [Smart Contract Architecture](#)
4. [Contract Functions](#)
5. [Administrative Controls](#)
6. [Security Features](#)
7. [Deployment Process](#)
8. [Contract Verification](#)
9. [Technical Integration Guide](#)
10. [Contract Audit Considerations](#)

## Introduction

The Bytus Token (BYTS) is an ERC20-compliant token implemented on the Ethereum blockchain. This manual provides detailed technical information about the smart contract implementation, focusing on its architecture, functions, and security features.

## Technical Specifications

### Token Details:

- **Name:** Bytus Token
- **Symbol:** BYTS
- **Decimals:** 3 (non-standard, different from typical 18)
- **Initial Supply:** 66,000,000 BYTS
- **Contract Standard:** ERC20
- **Solidity Version:** 0.8.20

### Smart Contract Dependencies:

- OpenZeppelin Contracts v4.x
  - ERC20
  - ERC20Burnable

- Pausable
- Ownable

## Smart Contract Architecture

The BytusToken contract architecture follows composition patterns using OpenZeppelin's contract inheritance structure:

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```
OpenZeppelin Contracts
|
├── ERC20 (Token standard implementation)
|
├── ERC20Burnable (Token burning functionality)
|
├── Pausable (Emergency pause mechanism)
|
├── Ownable (Access control)
|
↓
BytusToken (Custom implementation)
```

## Key Design Patterns

1. **Inheritance Pattern:** Extends functionality from established contract implementations
2. **Access Control Pattern:** Uses Ownable for administrative functions
3. **Circuit Breaker Pattern:** Implements Pausable for emergency situations
4. **Token Extension Pattern:** Extends standard ERC20 with burning capability

## Contract Functions

### Core ERC20 Functions

Function	Description	Access Control
<code>balanceOf(address)</code>	Returns token balance of an address	Public
<code>transfer(address, uint256)</code>	Transfers tokens to specified address	Public, Not Paused
<code>approve(address, uint256)</code>	Approves address to spend tokens	Public, Not Paused
<code>transferFrom(address, address, uint256)</code>	Transfers tokens on behalf of another address	Public, Not Paused
<code>allowance(address, address)</code>	Returns approved token amount	Public
<code>totalSupply()</code>	Returns total token supply	Public

## Custom and Extended Functions

Function	Description	Access Control
<code>decimals()</code>	Returns token decimal places (3)	Public
<code>burn(uint256)</code>	Burns tokens from caller's address	Public, Not Paused
<code>burnFrom(address, uint256)</code>	Burns tokens from specified address	Public, Not Paused, Requires Allowance
<code>approveAndCall(address, uint256, bytes)</code>	Approves and calls contract in one step	Public, Not Paused

## Administrative Functions

Function	Description	Access Control
<code>pause()</code>	Pauses all token transfers	Owner Only
<code>unpause()</code>	Unpauses all token transfers	Owner Only

## Administrative Controls

### Owner Privileges

The contract owner (deployer) has exclusive access to:

- Pause/unpause token transfers
- Transfer ownership to another address

## Ownership Management

1. **Initial Ownership:** Set to contract deployer in constructor
2. **Ownership Transfer:** Using Ownable's transferOwnership function
3. **Ownership Renouncement:** Using Ownable's renounceOwnership function

## Best Practices for Admin Control

- Consider using multi-signature wallet as owner
- Plan for ownership transitions in advance
- Document emergency procedures for pausing

## Security Features

### Pause Mechanism

The pause mechanism serves as an emergency circuit breaker:

#### 1. Implementation:

solidity

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```
function _beforeTokenTransfer(address from, address to, uint256 amount) internal virtual override {
    super._beforeTokenTransfer(from, to, amount);
    require(!paused(), "Token transfers are paused");
}
```

#### 2. Affected Operations:

- All token transfers
- Approval operations
- Burning operations

#### 3. Not Affected:

- Read-only operations (balanceOf, totalSupply, etc.)
- Administrative functions

## Burn Functionality

Token burning permanently removes tokens from circulation:

#### 1. Direct Burning:

- `burn(uint256 amount)` - Burns from caller's balance

- Reduces totalSupply accordingly

## 2. Delegated Burning:

- `burnFrom(address account, uint256 amount)` - Burns from specified address
- Requires prior approval via `approve` or `increaseAllowance`
- Decreases allowance automatically

## Decimal Precision

The contract uses 3 decimal places instead of the standard 18:

solidity

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```
function decimals() public view virtual override returns (uint8) {  
    return 3;  
}
```

This affects:

- Token display in wallets and UIs
- Calculation of token amounts in applications
- Integration with other contracts

## Deployment Process

### Technical Deployment Steps

#### 1. Compilation:

bash

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```
npx hardhat compile
```

#### 2. Deployment Script (deploy.js):

```
const { ethers } = require("hardhat");

async function main() {
  const [deployer] = await ethers.getSigners();
  console.log("Deploying contracts with account:", deployer.address);

  const BytusToken = await ethers.getContractFactory("BytusToken");
  const bytusToken = await BytusToken.deploy();

  await bytusToken.deployed();
  console.log("BytusToken deployed to:", bytusToken.address);
}

main()
  .then(() => process.exit(0))
  .catch((error) => {
    console.error(error);
    process.exit(1);
  });
```

### 3. Local Deployment:

bash

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```
npx hardhat run scripts/deploy.js --network localhost
```

### 4. Network Deployment:

bash

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```
npx hardhat run scripts/deploy.js --network goerli
```

## Constructor Parameters

The contract constructor initializes with:

- Token name: "Bytus Token"
- Token symbol: "BYTS"
- Initial supply: 66,000,000 tokens
- Recipient of initial supply: Contract deployer

## Contract Verification

## Verification on Etherscan

For public networks, verify the contract code:

bash

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```
npx hardhat verify --network goerli DEPLOYED_CONTRACT_ADDRESS
```

## Verification Data Requirements

- Compiler version: 0.8.20
- Optimization: Yes (200 runs)
- Contract name: BytusToken
- Constructor arguments: None (handled internally)

## Manual Verification Steps

1. Flatten the contract if needed:

bash

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```
npx hardhat flatten contracts/BytusToken.sol > BytusTokenFlat.sol
```

2. Submit to Etherscan:

- Upload BytusTokenFlat.sol
- Select compiler version 0.8.20
- Enable optimization at 200 runs
- Verify and publish

## Technical Integration Guide

### Contract ABI

The contract ABI (Application Binary Interface) is required for interacting with the contract programmatically. The ABI is generated during compilation and can be found in:

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```
artifacts/contracts/BytusToken.sol/BytusToken.json
```

## Web3.js Integration

Example of connecting to the contract using Web3.js:

javascript

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```
const Web3 = require('web3');
const contractABI = require('./artifacts/contracts/BytusToken.sol/BytusToken.json').abi;

// Connect to network
const web3 = new Web3('http://localhost:8545'); // or your network endpoint

// Create contract instance
const bytusTokenAddress = '0x5FbDB2315678afecb367f032d93F642f64180aa3'; // contract address
const bytusToken = new web3.eth.Contract(contractABI, bytusTokenAddress);

// Example: Get total supply
bytusToken.methods.totalSupply().call()
  .then(supply => console.log('Total supply:', supply));
```

## Ethers.js Integration

Example of connecting to the contract using Ethers.js:

javascript

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```
const { ethers } = require('ethers');
const contractABI = require('./artifacts/contracts/BytusToken.sol/BytusToken.json').abi;

// Connect to network
const provider = new ethers.providers.JsonRpcProvider('http://localhost:8545'); // or your network

// Create contract instance
const bytusTokenAddress = '0x5FbDB2315678afecb367f032d93F642f64180aa3'; // contract address
const bytusToken = new ethers.Contract(bytusTokenAddress, contractABI, provider);

// Example: Get total supply
async function getTotalSupply() {
  const supply = await bytusToken.totalSupply();
  console.log('Total supply:', ethers.utils.formatUnits(supply, 3)); // Note: Using 3 decimals
}

getTotalSupply();
```



## Important Notes for Integration

1. **Decimal Handling:** Always account for 3 decimal places instead of 18 when formatting amounts
2. **Pause Checks:** Check contract status before attempting transfers:

javascript

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```
const isPaused = await bytusToken.paused();
if (isPaused) {
  console.log('Contract is currently paused');
  return;
}
```

3. **Gas Considerations:** Provide sufficient gas for operations, especially for approve and burn functions

## Contract Audit Considerations

### Key Security Checkpoints

1. **Access Control:**
  - Verify Ownable is used correctly
  - Ensure critical functions are properly protected
2. **Numeric Operations:**
  - Check for overflow/underflow protection (SafeMath or Solidity 0.8.x)
  - Verify rounding behavior with 3 decimals
3. **External Interactions:**
  - Review approveAndCall for reentrancy risks
  - Check for proper event emissions
4. **Compliance:**
  - Ensure ERC20 standard compliance
  - Verify all required functions and events are implemented

## Recommended Pre-Audit Preparations

1. **Documentation:**
  - Prepare detailed technical specification
  - Document all custom functions and behaviors
2. **Test Coverage:**
  - Implement comprehensive unit tests

- Include edge cases and failure scenarios

### 3. **Code Comments:**

- Ensure clear comments for complex functions
- Document security considerations inline

### 4. **Gas Optimization:**

- Review for gas efficiency
- Document any gas-intensive operations